

# The L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub> Sources

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This file is maintained by the L<sup>A</sup>T<sub>E</sub>X Project team.  
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## Contents

<b>a ltdirchk.dtx</b>	<b>1</b>
<b>1 L<sup>A</sup>T<sub>E</sub>X System Dependent Initialisations</b>	<b>1</b>
<b>2 Initialisation</b>	<b>2</b>
2.1 INITEX . . . . .	2
2.2 Some bits of 2e . . . . .	4
<b>3 texsys.cfg</b>	<b>5</b>
3.1 texsys.cfg . . . . .	5
3.2 UNIX (web2c) . . . . .	7
3.3 UNIX (other) . . . . .	7
3.4 MSDOS (emtex) . . . . .	7
3.5 MSDOS (other) . . . . .	7
3.6 VMS (DECUS T <sub>E</sub> X, PD VMS 3.6) . . . . .	7
3.7 VMS (???) . . . . .	8
3.8 MACINTOSH (OzTeX 1.6) . . . . .	8
3.9 MACINTOSH (other) . . . . .	8
3.10 FAKE EXAMPLE . . . . .	8
<b>4 Setting \currdir</b>	<b>9</b>
<b>5 Setting \input@path</b>	<b>10</b>

<b>6</b>	<b>Filename Parsing</b>	<b>11</b>
<b>7</b>	<b>T<sub>E</sub>X Versions</b>	<b>13</b>
<b>8</b>	<b>ltxcheck.tex</b>	<b>13</b>
<b>b</b>	<b>ltpplain.dtx</b>	<b>15</b>
<b>9</b>	<b>Plain T<sub>E</sub>X</b>	<b>15</b>
<b>c</b>	<b>ltvers.dtx</b>	<b>33</b>
<b>10</b>	<b>Version Identification</b>	<b>33</b>
<b>d</b>	<b>ltdefns.dtx</b>	<b>37</b>
<b>11</b>	<b>Definitions</b>	<b>37</b>
11.1	Initex initialisations . . . . .	37
11.2	Saved versions of T <sub>E</sub> X primitives . . . . .	37
11.3	Command definitions . . . . .	38
11.4	Robust commands and protect . . . . .	45
11.5	Internal defining commands . . . . .	50
<b>12</b>	<b>Discretionary Hyphenation</b>	<b>52</b>
<b>e</b>	<b>ltalloc.dtx</b>	<b>55</b>
<b>13</b>	<b>Counters</b>	<b>55</b>
<b>f</b>	<b>ltcntrl.dtx</b>	<b>57</b>
<b>14</b>	<b>Program control structure</b>	<b>57</b>
<b>g</b>	<b>lterror.dtx</b>	<b>61</b>
<b>15</b>	<b>Error handling and tracing</b>	<b>61</b>
15.1	General commands . . . . .	61
15.2	Specific errors . . . . .	66
15.3	Tracing . . . . .	69
<b>h</b>	<b>ltpar.dtx</b>	<b>70</b>
<b>16</b>	<b>Paragraphs</b>	<b>70</b>
16.1	Implementation . . . . .	70

<b>i</b>	<b>ltspace.dtx</b>	<b>72</b>
<b>17</b>	<b>Spacing</b>	<b>72</b>
17.1	User Commands . . . . .	72
17.2	Chris' comments . . . . .	72
17.3	Some immediate actions . . . . .	74
17.4	The code . . . . .	75
17.5	Vertical spacing . . . . .	82
17.6	Horizontal space (and breaks) . . . . .	87
<b>j</b>	<b>ltlogos.dtx</b>	<b>90</b>
<b>18</b>	<b>Logos</b>	<b>90</b>
<b>k</b>	<b>ltfiles.dtx</b>	<b>91</b>
<b>19</b>	<b>File Handling</b>	<b>91</b>
19.1	Safe Input Macros . . . . .	100
19.2	Listing files . . . . .	104
<b>l</b>	<b>ltoutenc.dtx</b>	<b>106</b>
<b>20</b>	<b>Font encodings</b>	<b>106</b>
20.1	Removing encoding-specific commands . . . . .	108
20.2	The order of declarations . . . . .	109
20.3	Docstrip modules . . . . .	109
20.4	Definitions for the kernel . . . . .	110
20.4.1	Declaration commands . . . . .	110
20.4.2	Hyphenation . . . . .	117
20.4.3	Miscellania . . . . .	118
20.4.4	Default encodings . . . . .	118
20.4.5	Math material . . . . .	120
20.5	Definitions for the OT1 encoding . . . . .	122
20.6	Definitions for the T1 encoding . . . . .	124
20.7	Definitions for the OMS encoding . . . . .	129
20.8	Definitions for the OML encoding . . . . .	130
20.9	Definitions for the OT4 encoding . . . . .	130
20.10	Definitions for the TS1 encoding . . . . .	132
20.11	Definitions for the TU encoding . . . . .	137
<b>21</b>	<b>Package files</b>	<b>146</b>
21.1	The fontenc package . . . . .	147
<b>m</b>	<b>ltcounts.dtx</b>	<b>150</b>
<b>22</b>	<b>Counters and Lengths</b>	<b>150</b>
22.1	Environment Counter Macros . . . . .	150

<b>n ltlengt.dtx</b>	<b>157</b>
<b>23 Lengths</b>	<b>157</b>
<b>o ltfssbas.dtx</b>	<b>158</b>
<b>24 Preliminary macros</b>	<b>158</b>
<b>25 Macros for setting up the tables</b>	<b>159</b>
<b>26 Selecting a new font</b>	<b>165</b>
26.1 Macros for the user . . . . .	165
26.2 Macros for loading fonts . . . . .	169
<b>27 Assigning math fonts to <i>versions</i></b>	<b>176</b>
<b>p ltfssaxes.dtx</b>	<b>182</b>
<b>28 Changing the font series</b>	<b>182</b>
28.1 The series lookup table . . . . .	182
28.2 Mapping rules for series changes . . . . .	183
28.3 Changing to a new series . . . . .	191
<b>29 Changing the shape</b>	<b>193</b>
29.1 Mapping rules for shape combinations . . . . .	194
29.2 Changing to a new shape . . . . .	196
<b>30 Make sure we win ...</b>	<b>197</b>
<b>q ltfsstrc.dtx</b>	<b>199</b>
<b>31 Introduction</b>	<b>199</b>
<b>32 A driver for this document</b>	<b>199</b>
<b>33 The Implementation</b>	<b>200</b>
<b>34 Handling Options</b>	<b>200</b>
<b>35 Macros common to <i>fam.tex</i> and <i>tracefnt.sty</i></b>	<b>202</b>
35.1 General font loading . . . . .	202
35.2 Math fonts setup . . . . .	206
35.2.1 Outline of algorithm for math font sizes . . . . .	206
35.2.2 Code for math font size setting . . . . .	208
35.2.3 Other code for math . . . . .	209
<b>36 Scaled font extraction</b>	<b>211</b>
36.1 Sizefunctions . . . . .	218

<b>r ltfsscmp.dtx</b>	<b>222</b>
<b>s ltfssdcl.dtx</b>	<b>226</b>
<b>37 Interface Commands</b>	<b>226</b>
<b>t ltfssini.dtx</b>	<b>252</b>
<b>38 NFSS Initialisation</b>	<b>252</b>
38.1 Providing math <i>versions</i> . . . . .	252
<b>39 Custom series settings for main document families</b>	<b>253</b>
<b>40 Supporting nested emphasis</b>	<b>265</b>
40.1 Legacy . . . . .	268
40.2 Miscellaneous . . . . .	269
<b>u fontdef.dtx</b>	<b>273</b>
<b>41 Introduction</b>	<b>273</b>
<b>42 Customization</b>	<b>273</b>
<b>43 The docstrip modules</b>	<b>274</b>
<b>44 A driver for this document</b>	<b>274</b>
<b>45 The fonttext.ltx file</b>	<b>275</b>
45.1 Encodings . . . . .	275
45.2 Defaults . . . . .	277
<b>46 The fontmath.ltx file</b>	<b>279</b>
46.1 The font encodings used . . . . .	279
46.1.1 Symbolfont and Alphabet declarations . . . . .	280
46.2 Math font sizes . . . . .	280
46.3 The math symbol assignments . . . . .	281
46.3.1 The letters . . . . .	281
46.3.2 The digits . . . . .	282
46.3.3 Punctuation, brace, etc. keys . . . . .	282
46.3.4 Delimitercodes for characters . . . . .	283
46.4 Symbols accessed via control sequences . . . . .	283
46.4.1 Greek letters . . . . .	283
46.4.2 Ordinary symbols . . . . .	284
46.4.3 Large Operators . . . . .	285
46.4.4 Binary symbols . . . . .	285
46.4.5 Relations . . . . .	286
46.4.6 Arrows . . . . .	288
46.4.7 Punctuation symbols . . . . .	288
46.4.8 Math accents . . . . .	289

46.4.9	Radicals . . . . .	289
46.4.10	Over and under something, etc . . . . .	289
46.4.11	Delimiters . . . . .	290
46.5	Math versions of text commands . . . . .	291
46.6	Other special functions and parameters . . . . .	291
46.6.1	Biggggg . . . . .	291
46.6.2	The log-like functions . . . . .	292
46.6.3	Parameters . . . . .	292
47	Default cfg files	292
<b>v</b>	<b>preload.dtx</b>	<b>294</b>
48	Overview	294
49	Customization	294
50	Module switches for the <code>DOCSTRIP</code> program	295
51	A driver for this document	295
52	The code	295
<b>w</b>	<b>ltfntcmd.dtx</b>	<b>298</b>
53	Introduction	298
54	The implementation	300
55	Initialization	306
<b>x</b>	<b>lttextcomp.dtx</b>	<b>307</b>
56	Sub-encodings	311
56.1	Sub-encoding 1 (drop symbols not working in Latin Modern) . . .	312
56.2	Sub-encoding 2 (majority of new OTF fonts via autoinst) . . . .	313
56.3	Sub-encoding 3 . . . . .	315
56.4	Sub-encoding 4 . . . . .	315
56.5	Sub-encoding 5 (most older PS fonts) . . . . .	315
56.6	Sub-encoding 6 . . . . .	315
56.7	Sub-encoding 7 . . . . .	315
56.8	Sub-encoding 8 . . . . .	316
56.9	Sub-encoding 9 (most missing) . . . . .	316
57	Unicode engine specials	316
58	Font family sub-encodings setup	317
59	Legacy symbol support for lists and footnote symbols	321

<b>60 The <code>textcomp</code> package</b>	<b>325</b>
60.1 The old <code>textcomp</code> package code . . . . .	326
60.1.1 Supporting oldstyle digits . . . . .	335
60.1.2 Subset encoding defaults . . . . .	335
<b>y <code>ltpageno.dtx</code></b>	<b>338</b>
<b>61 Page Numbering</b>	<b>338</b>
<b>z <code>ltxref.dtx</code></b>	<b>339</b>
<b>62 Cross Referencing</b>	<b>339</b>
62.1 Cross Referencing . . . . .	339
<b>A <code>ltmiscen.dtx</code></b>	<b>344</b>
<b>63 Miscellaneous Environments</b>	<b>344</b>
63.1 Environments . . . . .	344
63.2 Center, Flushright, Flushleft . . . . .	352
63.3 Verbatim . . . . .	354
<b>B <code>ltmath.dtx</code></b>	<b>360</b>
<b>64 Math setup</b>	<b>360</b>
64.1 Math commands based on plain <code>TEX</code> . . . . .	360
64.1.1 The log-like functions . . . . .	360
64.1.2 Biggggg . . . . .	361
64.1.3 The UNSORTED Rest . . . . .	361
64.2 Math Environments . . . . .	366
64.3 External options to the standard document classes . . . . .	370
64.3.1 Left equation numbering . . . . .	370
64.3.2 Flush left equations . . . . .	371
<b>C <code>ltlists.dtx</code></b>	<b>374</b>
<b>65 List, and related environments</b>	<b>374</b>
65.1 List and Trivlist . . . . .	375
65.2 Vertical Spacing (skips) . . . . .	376
65.3 Penalties . . . . .	376
65.4 Horizontal Spacing (dimens) . . . . .	376
65.5 Default Values . . . . .	377
65.6 Itemize and Enumerate . . . . .	387
<b>D <code>ltboxes.dtx</code></b>	<b>389</b>

<b>66 L<sup>A</sup>T<sub>E</sub>X Box commands</b>	<b>389</b>
66.1 Some low-level constructs . . . . .	401
<b>E ltab.dtx</b>	<b>402</b>
<b>67 Tabbing, Tabular and Array Environments</b>	<b>402</b>
67.1 tabbing . . . . .	402
67.2 array and tabular environments . . . . .	411
<b>F ltpictur.dtx</b>	<b>425</b>
<b>68 Picture Mode</b>	<b>425</b>
68.1 Curves . . . . .	445
<b>G ltthm.dtx</b>	<b>449</b>
<b>69 Theorem Environments</b>	<b>449</b>
<b>H ltsect.dtx</b>	<b>453</b>
<b>70 Sectioning Commands</b>	<b>453</b>
70.1 The Title . . . . .	453
70.2 Sectioning . . . . .	454
70.2.1 Initializations . . . . .	460
70.3 Table of Contents etc. . . . .	461
70.3.1 Convention . . . . .	461
70.3.2 Commands . . . . .	461
<b>I ltfloat.dtx</b>	<b>465</b>
<b>71 Floats</b>	<b>465</b>
71.1 Floating Environments . . . . .	465
71.2 Footnotes . . . . .	478
<b>J ltidxglo.dtx</b>	<b>485</b>
<b>72 Index and Glossary Generation</b>	<b>485</b>
<b>K ltbibl.dtx</b>	<b>487</b>
<b>73 Bibliography Generation</b>	<b>487</b>
73.1 Default definitions . . . . .	490
<b>L ltpage.dtx</b>	<b>491</b>

<b>74 Page styles and related commands</b>	<b>491</b>
74.1 Page Style Commands . . . . .	491
74.2 How a page style makes running heads and feet . . . . .	491
74.3 marking conventions . . . . .	491
<b>M ltoutput.dtx</b>	<b>494</b>
<b>75 Output Routine</b>	<b>494</b>
75.1 Floats . . . . .	494
75.1.1 Kludgeins . . . . .	549
75.1.2 Float control . . . . .	550
75.1.3 Float placement parameters . . . . .	562
<b>N ltclass.dtx</b>	<b>566</b>
<b>76 Introduction</b>	<b>566</b>
<b>77 User interface</b>	<b>566</b>
77.1 Option processing . . . . .	567
<b>78 Class and Package interface</b>	<b>568</b>
78.1 Class name and version . . . . .	568
78.2 Package name and version . . . . .	568
78.3 Requiring other packages . . . . .	568
78.4 Declaring new options . . . . .	569
78.5 Safe Input Macros . . . . .	570
<b>79 Implementation</b>	<b>570</b>
79.1 Hooks . . . . .	586
79.2 Providing shipment . . . . .	587
<b>80 Package/class rollback mechanism</b>	<b>593</b>
<b>81 After Preamble</b>	<b>601</b>
<b>O lthyphen.dtx</b>	<b>602</b>
<b>P ltluatex.dtx</b>	<b>604</b>
<b>82 Overview</b>	<b>604</b>
<b>83 Core TeX functionality</b>	<b>604</b>
<b>84 Plain TeX interface</b>	<b>605</b>

<b>85</b>	<b>Lua functionality</b>	<b>605</b>
85.1	Allocators in Lua . . . . .	605
85.2	Lua access to $\text{\TeX}$ register numbers . . . . .	606
85.3	Module utilities . . . . .	607
85.4	Callback management . . . . .	607
<b>86</b>	<b>Implementation</b>	<b>608</b>
86.1	Minimum Lua $\text{\TeX}$ version . . . . .	608
86.2	Older $\text{\LaTeX}/\text{Plain \TeX}$ setup . . . . .	608
86.2.1	Fixes to <i>etex.src/etex.sty</i> . . . . .	609
86.2.2	<i>luatex</i> specific settings . . . . .	609
86.3	Attributes . . . . .	610
86.4	Category code tables . . . . .	610
86.5	Named Lua functions . . . . .	612
86.6	Custom whatsits . . . . .	613
86.7	Lua bytecode registers . . . . .	613
86.8	Lua chunk registers . . . . .	613
86.9	Lua loader . . . . .	613
86.10	Lua module preliminaries . . . . .	615
86.11	Lua module utilities . . . . .	615
86.11.1	Module tracking . . . . .	615
86.11.2	Module messages . . . . .	616
86.12	Accessing register numbers from Lua . . . . .	617
86.13	Attribute allocation . . . . .	618
86.14	Custom whatsit allocation . . . . .	618
86.15	Bytecode register allocation . . . . .	619
86.16	Lua chunk name allocation . . . . .	619
86.17	Lua function allocation . . . . .	620
86.18	Lua callback management . . . . .	620
86.18.1	Housekeeping . . . . .	620
86.18.2	Handlers . . . . .	622
86.18.3	Public functions for callback management . . . . .	625
<b>Q</b>	<b>ltfinal.dtx</b>	<b>631</b>
<b>87</b>	<b>Final settings</b>	<b>631</b>
87.1	Debugging . . . . .	631
87.2	Typesetting parameters . . . . .	631
87.3	Lccodes for hyphenation . . . . .	633
87.4	Hyphenation . . . . .	636
87.5	Font loading . . . . .	637
87.6	Input encoding . . . . .	637
87.7	Lccodes and uccodes . . . . .	641
87.8	Applying Patch files . . . . .	643
87.9	Loading further extensions . . . . .	644
87.10	Freeing Memory . . . . .	644
87.11	Initialise file list . . . . .	645
87.12	Some last minute initializations . . . . .	645
87.13	Do some temporary work for pre-release . . . . .	645

87.14 Dumping the format . . . . .	645
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<b>Change History</b>	<b>646</b>
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<b>Index</b>	<b>711</b>
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# File a

## ltdirchk.dtx

### 1 L<sup>A</sup>T<sub>E</sub>X System Dependent Initialisations

This file implements the semi-automatic determination of various system dependent parts of the initialisation. The actual definitions may be placed in a file `texsys.cfg`. Thus for operating systems for which the tests here do not result in acceptable settings, a ‘hand written’ `texsys.cfg` may be produced.

The macros that must be defined are:

`\@currdir`      `\@currdir<filename><space>` should expand to a form of the filename that uniquely refers to the ‘current directory’ if this is possible. (The expansion should also end with a space.) on UNIX, this is `\def\@currdir{./}`. For more exotic operating systems you may want to make `\@currdir` a macro with arguments delimited by . and/or `<space>`. If the operating system has no concept of directory structure, this macro should be defined to be empty.

`\input@path`      If the primitive `\openin` searches the same directories as the primitive `\input`, then it is possible to tell (using `\ifeof`) whether a file exists before trying to input it. For systems like this, `\input@path` should be left undefined.

If `\openin` does not ‘follow’ `\input` then `\input@path` must be defined to be a list of directories to search for input files. The format for each directory is as for `\@currdir`, normally just a prefix is required, but it may be a macro with space-delimited argument. That is, if `<dir>` is an entry in the input path, TeX will try to load the expansion of `<dir><filename><space>`

So either `<dir>` should be defined as a macro with argument delimited by space, or it should just expand to a directory name, including the final directory separator, so that it may be concatenated with the `<filename>`. This means that for UNIX-like syntax, each `<dir>` should end with a slash, /.

`\input@path` should expand to a list of such directories, each in a {} group.

`\filename@parse`      After a call of the form: `\filename@parse{<filename>}`, the three macros `\filename@area`, `\filename@base`, `\filename@ext` should be defined to be the ‘area’ (or directory), basename and extension respectively. If there was no extension specified in `<filename>`, `\filename@ext` should be `\let` to `\relax` (so this case may be tested with `\ifundefined{\filename@ext}` and, perhaps a default extension substituted).

Normally one would not need to define this macro in `texsys.cfg` as the automatic tests can supply parsers that work with UNIX and VMS and Macintosh syntax, as well as a basic parser that will cover many other cases. However some operating systems may need a ‘hand produced’ parser in which case it should be defined in this file.

The UNIX parser also works for most MSDOS TeX versions. Currently if the UNIX, VMS or Macintosh parser is not used, `\filename@parse` is defined to always return an empty area, and to split the argument into basename and extension at the first ‘.’ that occurs in the name. Parsers for other formats may be defined in `texsys.cfg`, in which case they will be used in preference to the default definitions.

`\TeXversion`      `\TeXversion` is now set automatically by the initialisation tests in this file. You should not need to set it in `texsys.cfg`, however the following documentation

is left for information. L<sup>A</sup>T<sub>E</sub>X does not set this variable exactly, the automatic tests set it to:

- 2 for any version,  $v$ ,  $v < 3.0$
- 3 for any version,  $v$ ,  $3.0 \leq v \leq 3.14$
- $\langle\text{undefined}\rangle$  otherwise.

However these values are accurate enough for L<sup>A</sup>T<sub>E</sub>X to take appropriate action for these old T<sub>E</sub>Xs.

If your T<sub>E</sub>X is older than version 3.141, then you should define `\@TeXversion` (using `\def`) to be the version number. If you do not do this<sup>1</sup>, L<sup>A</sup>T<sub>E</sub>X will not work around a bug in old T<sub>E</sub>X versions, and so error messages will appear in a very strange format, with  $\wedge\wedge J$  appearing instead of line breaks:

```
! LaTeX Error: \rubbish undefined.^\wedge\wedge JSee the LaTeX manual or LaTeX Companion  
for explanation.^\wedge JType H <return> for immediate help.  
...  
  
1.3 \renewcommand{\rubbish}  
    {}  
?
```

However if you put `\def\@TeXversion{3.14}` in `texsys.cfg` the following format will be used:

```
! LaTeX Error: \rubbish undefined.  
  
See the LaTeX manual or LaTeX Companion for explanation.  
Type H <return> for immediate help.  
!.  
...  
  
1.3 \renewcommand{\rubbish}  
    {}  
?
```

Note that this has an extra line `! .` which does not appear in error messages that use the default settings with a current version of T<sub>E</sub>X, but this should not cause any confusion we hope.

## 2 Initialisation

As this file is read at a very early stage, some definitions that are normally considered to be part of the format must be made here.

### 2.1 INITEX

```
1 <*dircheck>  
2 <*initex>  
3 <initex>\ifnum\catcode`\f=1  
4 <initex>\errmessage  
5 <initex> {LaTeX must be made using an initex with no format preloaded}
```

---

<sup>1</sup>Actually if your T<sub>E</sub>X is really old, version 2, L<sup>A</sup>T<sub>E</sub>X can detect this, and sets `\@TeXversion` to 2 if it is not set in the `cfg` file.

```

6 <initex>\fi
7 \catcode`\f=1
8 \catcode`\j=2

```

If `LuaTeX` is in use the extensions and other new primitives have to be activated: this is done as early as possible. Older versions of `LuaTeX` do not hide the primitives: a version check is not needed as the version itself will be missing in the case where action is needed!

```

9 \ifx\directlua\undefined
10 \else
11   \ifx\luatexversion\undefined

```

Enable e-TeX/pdfTeX/Umath primitives with their natural names

```

12     \directlua{tex.enableprimitives("",%
13                 tex.extraprimitives('etex', 'pdftex', 'umath'))}

```

In current formats enable primitives with unprefixed names. the `latexrelease` guards allow the primitives to be defined with a `\luatex` prefix if older formats are specified.

```

14 </initex>
15 </dircheck>
16 <*initex, latexrelease>
17 <|latexrelease>\ifx\directlua\undefined\else
18 <|latexrelease>\IncludeInRelease{2015/10/01}{\luatexluafunction}
19 <|latexrelease>                                {LuaTeX (prefixed names)}%
20     \directlua{tex.enableprimitives("",%
21                 tex.extraprimitives("omega", "aleph", "luatex"))}
22 <|latexrelease>\EndIncludeInRelease
23 <|latexrelease>\IncludeInRelease{0000/00/00}{\luatexluafunction}
24 <|latexrelease>                                {LuaTeX (prefixed names)}%
25 <|latexrelease>\directlua{
26 <|latexrelease>  tex.enableprimitives(
27 <|latexrelease>    "luatex",
28 <|latexrelease>    tex.extraprimitives("core", "omega", "aleph", "luatex")
29 <|latexrelease>  )
30 <|latexrelease>  local i
31 <|latexrelease>  local t = { }
32 <|latexrelease>  for _,i in pairs(tex.extraprimitives("luatex")) do
33 <|latexrelease>    if not string.match(i,"^U") then
34 <|latexrelease>      if not string.match(i, "^luatex") then
35 <|latexrelease>        table.insert(t,i)
36 <|latexrelease>      end
37 <|latexrelease>    else
38 <|latexrelease>      if string.match(i,"^Uchar$") then
39 <|latexrelease>        table.insert(t,i)
40 <|latexrelease>      end
41 <|latexrelease>    end
42 <|latexrelease>  end
43 <|latexrelease>  for _,i in pairs(t) do
44 <|latexrelease>    tex.print(
45 <|latexrelease>      "\noexpand\\let\noexpand\\\" .. i
46 <|latexrelease>      .. "\noexpand\\undefined"
47 <|latexrelease>    )
48 <|latexrelease>  end
49 <|latexrelease>}
50 <|latexrelease>\EndIncludeInRelease

```

```

51 <{latexrelease}>\fi
52 </initex, latexrelease>
53 <*dircheck>
54 <*initex>
55   \fi
56 \fi

```

A test can now be made for eTeX.

```

57 <initex>\ifx\TeXversion\undefined
58 <initex>  \errmessage
59 <initex>    {LaTeX requires e-Tex}
60 <initex>  \expandafter\endinput
61 <initex>\fi

```

That distraction over, back to the basics of a format.

```

62 \catcode`#=6
63 \catcode`^=7
64 \chardef\active=13
65 \catcode`\@=11
66 \countdef\count@=255
67 \let\bgroup={ \let\egroup=}
68 \ifx\@@input\@undefined\let\@@input\input\fi
69 \ifx\@@end\@undefined\let\@@end\end\fi
70 \chardef\@inputcheck0
71 \chardef\sixt@n=16
72 \newlinechar`\^J
73 \def\typeout{\immediate\write17}
74 \def\dospecials{\do\ \do\\ \do\{\ \do\}\ \do\$ \do\&%
75   \do#\ \do\^\ \do\_ \do%\ \do\~}
76 \def\@makeother#1{\catcode`#1=12\relax}
77 \def\space{ }
78 \def\@tempswafalse{\let\if@tempswa\iffalse}
79 \def\@tempswatrue{\let\if@tempswa\iftrue}
80 \let\if@tempswa\iffalse
81 \def\loop#1\repeat{\def\iterate{\#1\relax\expandafter\iterate\fi}%
82   \iterate \let\iterate\relax}
83 \let\repeat\fi
84 </initex>

```

## 2.2 Some bits of 2e

```

85 <*2ekernel>
86 \def\two@digits#1{\ifnum#1<10 0\fi\number#1}
87 \long\def\@firstoftwo#1#2{#1}
88 \long\def\@secondoftwo#1#2{#2}

```

This is a special version of \ProvidesFile for initex use.

```

89 \def\ProvidesFile#1{%
90   \begingroup
91     \catcode`\ 10 %
92     \ifnum \endlinechar<256 %
93       \ifnum \endlinechar>\m@ne
94         \catcode\endlinechar 10 %
95       \fi
96     \fi
97   \@makeother\%

```

```

98      \@ifnextchar[{\@providesfile{#1}}{\@providesfile{#1}[]}
99 \def\@providesfile#1[#2]{%
100   \wlog{File: #1 #2}%
101   \@addtofilelist{ #2}%
102   \endgroup}
103 \long\def\@addtofilelist#1{%
104 \def\@empty{}%
105 \catcode`\%=12%
106 \def\@percentchar{}%
107 \catcode`\%-14%
108 \let\@currdir\@undefined%
109 \let\input@path\@undefined%
110 \let\filename@parse\@undefined%
\strip@prefix
111 \def\strip@prefix#1>{}%
112 </2ekernel>

```

### 3 texsys.cfg

As mentioned above, any site specific definitions required to describe the filename handling must be entered into a file `texsys.cfg`. If `texsys.cfg` can not be located by `\openin`, we write a default version out. The default version only contains comments, so we do not actually input the file in that case. The automatic tests later will, hopefully, correctly define the required macros.

The tricky code below checks to see if `texsys.cfg` exists. If it does not, all the text in this file between START and END is copied verbatim to a new file `texsys.cfg`. If `texsys.cfg` is found, then it is simply input. This is only done when this file is being used unstripped.

```

113 (*docstrip)
114 \openin15=texsys.cfg
115 \ifeof15
116 \typeout{** Writing a default texsys.cfg}
117 \immediate\openout15=texsys.cfg
118 \begingroup
119 \catcode`^\^M\active%
120 \let^\^M\par%
121 \def\reserved@a{\^M}%
122 \def\reserved@b{\^M}%
123 \ifx\reserved@b\reserved@c\endgroup\else%
124   \immediate\write15{\^M}%
125   \expandafter\reserved@a\fi}%
126 \def\reserved@d{\^M\let\do\@makeother\dospecials\reserved@a}%
127 \catcode`\%=12%
128 \def\reserved@c{\%END}
129 \reserved@d
START

```

#### 3.1 texsys.cfg

This file contains the site specific definitions of the four macros `\@currdir`, `\input@path`, `\filename@parse` and `\@TeXversion`.

As distributed it only contains comments, however this ‘empty’ file will work on many systems because of the automatic tests built into `ltdirchk.dtx`. You are allowed to edit this file to add definitions of these macros appropriate to your system.

The macros that must be defined are:

`\@currdir` `\@currdir<filename><space>` should expand to a form of the filename that uniquely refers to the ‘current directory’ if this is possible. (The expansion should also end with a space.) on UNIX, this is `\def\@currdir{./}`. For more exotic operating systems you may want to make `\@currdir` a macro with arguments delimited by . and/or `<space>`. If the operating system has no concept of directory structure, this macro should be defined to be empty.

`\input@path` If the primitive `\openin` searches the same directories as the primitive `\input`, then it is possible to tell (using `\ifeof`) whether a file exists before trying to input it. For systems like this, `\input@path` should be left undefined.

If `\openin` does not ‘follow’ `\input` then `\input@path` must be defined to be a list of directories to search for input files. The format for each directory is as for `\@currdir`, normally just a prefix is required, but it may be a macro with space-delimited argument. That is, if `<dir>` is an entry in the input path, TeX will try to load the expansion of

`(dir)<filename><space>`

So either `<dir>` should be defined as a macro with argument delimited by space, or it should just expand to a directory name, including the final directory separator, so that it may be concatenated with the `<filename>`. This means that for UNIX-like syntax, each `<dir>` should end with a slash, /. One exception to this rule is that the input path should always contain the empty directory {} as this will allow ‘full pathnames’ to be used, and the ‘current directory’ to be searched.

`\input@path` should expand to a list of such directories, each in a {} group.

`\filename@parse` After a call of the form: `\filename@parse{<filename>}`, the three macros `\filename@area`, `\filename@base`, `\filename@ext` should be defined to be the ‘area’ (or directory), basename and extension respectively. If there was no extension specified in `<filename>`, `\filename@ext` should be `\let` to `\relax` (so this case may be tested with `\ifundefined{\filename@ext}` and, perhaps a default extension substituted).

Normally one would not need to define this macro in `texsys.cfg` as the automatic tests can supply parsers that work with UNIX and VMS syntax, as well as a basic parser that will cover many other cases. However some operating systems may need a ‘hand produced’ parser in which case it should be defined in this file.

The UNIX parser also works for most MSDOS TeX versions. Currently if the UNIX or VMS parser is not used, `\filename@parse` is defined to always return an empty area, and to split the argument into basename and extension at the first ‘.’ that occurs in the name. Parsers for other formats may be defined in `texsys.cfg`, in which case they will be used in preference to the default definitions.

You should not need to set this macro in `texsys.cfg`. L<sup>A</sup>T<sub>E</sub>X tests to set this automatically. See the comments in the opening section of `ltdirchk.dtx`.

The following sections give examples of definitions which might work on various systems. These are currently mainly untested as I only have access to a few systems, all of which do not need this file as the automatic tests work. All the code is commented out.

### 3.2 UNIX (web2c)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
130 %\def\@currdir{./}
131 %\let\input@path\@undefined
```

### 3.3 UNIX (other)

Apparently some commercial UNIX implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following (with whatever directories are used at your site): note that the directory names should end with `/`.

```
132 % \def\@currdir{./}
133 % \def\input@path{%
134 %   {/usr/local/lib/tex/inputs/distrib/}%
135 %   {/usr/local/lib/tex/inputs/contrib/}%
136 %   {/usr/local/lib/tex/inputs/local/}%
137 % }
```

### 3.4 MSDOS (emtex)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
138 % \def\@currdir{./}
139 % \let\input@path\@undefined
```

### 3.5 MSDOS (other)

Some PC implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following (with whatever directories are used at your site): note that the directory names should end with `/`. This assumes the implementation uses UNIX style `/` as the directory separator.

```
140 % \def\@currdir{./}
141 % \def\input@path{%
142 %   {c:/tex/inputs/distrib/}%
143 %   {c:/tex/inputs/contrib/}%
144 %   {c:/tex/inputs/local/}%
145 % }
```

### 3.6 VMS (DECUS TEX, PD VMS 3.6)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
146 % \def\@currdir{[]}
147 % \let\input@path\@undefined
```

### 3.7 VMS (???)

Some VMS implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following:

```
148 % \def\@currdir{[]}
149 % \def\input@path{%
150 %   {tex_inputs:}%
151 %   {SOMEDISK:[SOME.TEX.DIRECTORY]}%
152 % }
```

### 3.8 MACINTOSH (OzTeX 1.6)

This implementation does make `\openin` and `\input` look in the same places. Acceptable settings are made by `ltdirchk.dtx`, and so this file may be empty. The definitions below are therefore just for information.

```
153 % \def\@currdir{:
154 % \let\input@path\@undefined
```

### 3.9 MACINTOSH (other)

Some Macintosh implementations have different paths for `\openin` and `\input`. For these one could use definitions like the following (with whatever folders are used on your machine): note that the directory names should end with :, and they should contain *no* spaces.

```
155 % \def\@currdir{:
156 % \def\input@path{%
157 %   {Hard-Disk:Applications:TeX:TeX-inputs:}%
158 %   {Hard-Disk:Applications:TeX:My-inputs:}%
159 % }
```

### 3.10 FAKE EXAMPLE

This example is for an operating system that has filenames of the form <area>name. For maximum compatibility with macro sets, you want `name.ext` to be mapped to <ext>name. and <area>name.ext to be mapped to <area.ext>name. `\input` does this mapping automatically, but `\openin` does not, and does not look in the same places as `\input`. <>name is the desired ‘current directory’ syntax.

the following code would possibly work:

```
160 % \def\@dir#1#2 {%
161 %   \@dcr{#1}#2..\@nil%
162 % \def\@dcr#1#2.#3.#4\@nil{%
163 %   <\ifx\@dir#1\@dir\else#1\ifx\@dir#3\@dir\else.\fi\fi#3>#2 %
164 %
165 % \def\@currdir{\@dir{}}
166 % \def\input@path{%
167 %   {\@dir{area.one}}%
168 %   {\@dir{area.two}}%
169 % }
```

END

```
170 \immediate\closeout15
```

If `texsys.cfg` did exist, then input it.

```
171 \else
172 \typeout{** Using the existing texsys.cfg}
173 \closein{15}
174 \input texsys.cfg
175 \fi
176 \end{docstrip}
```

If the stripped version of this file is being used (in `latex2e.ltx`) then `texsys.cfg` should be there, so just input it.

```
177 \dircheck \input texsys.cfg
```

## 4 Setting `\@currdir`

`\@currdir` This is a local definition of `\IfFileExists`. It tries to relocate `texsys.aux`. If `\IfFileExists` succeeds, then the `\@currdir` syntax has been determined. If all the tests fail then `\@currdir` will be set to `\@empty`, and `ltxcheck` will warn of this when it checks the format.

```
178 \begingroup
179 \count@=time
180 \divide\count@ 60
181 \count2=-\count@
182 \multiply\count2 60
183 \advance\count2 \time
```

`\today` The current date and time stamp.

```
184 \edef\today{%
185   \the\year/\two@digits{\the\month}/\two@digits{\the\day}:
186   \two@digits{\the\count@}:\two@digits{\the\count2}}
```

Create a file `texsys.aux` (hopefully in the current directory), then try to locate it again.

```
187 \immediate\openout{15}=texsys.aux
188 \immediate\write{15}{\today^J}
189 \immediate\closeout{15} %
```

#1 is the file to try, #2 is what to do on success, #3 on failure. Note that this definition is overwritten later on again!

```
190 \def\IfFileExists#1#2#3{%
191   \openin\@inputcheck{#1} %
192   \ifeof\@inputcheck
193     #3\relax
194   \else
195     \read\@inputcheck to \reserved@a
196     \ifx\reserved@a\today
197       \typeout{#1 found}#2\relax
198     \else
199       \typeout{BAD: old file \reserved@a (should be \today)}%
200       #3\relax
201     \fi
202   \fi
203   \closein\@inputcheck}
```

```
204 \endlinechar=-1  
If \currdir has not been pre-defined in texsys.cfg then test for UNIX,  
VMS and Oz-TeX-Mac. syntax.
```

```
205 \ifx\@currdir\@undefined  
206   \IfFileExists{./texsys.aux}{\gdef\@currdir{./}}%  
207   {\IfFileExists{[]texsys.aux}{\gdef\@currdir{[]}}%  
208     {\IfFileExists{:texsys.aux}{\gdef\@currdir{:}}{}}}
```

If it is still undefined at this point, all the above tests failed. Earlier versions interactively prompted for a definition at this point, but it seems impossible to reliably obtain information from users at this point in the installation. This version of the file produces a format with no user-interaction. Later if the format is not suitable for the system, `texsys.cfg` may be edited and the format re-made.

```
209 \ifx\@currdir\@undefined  
210   \global\let\@currdir\@empty  
211   \typeout{^^J^^J%  
212     !! No syntax for the current directory could be found^^J%  
213   }%  
214 \fi
```

Otherwise `\currdir` was defined in `texsys.cfg`. In this case check that the syntax specified works on this system. (In case a complete L<sup>A</sup>T<sub>E</sub>X system has been copied from one system to another.) If the test fails, give up. The installer should remove or correct the offending `texsys.cfg` and try again.

```
215 \else  
216   \IfFileExists{\@currdir texsys.aux}{}{  
217     \edef\reserved@a{\errhelp{  
218       texsys.cfg specifies the current directory syntax to be^^J%  
219       \meaning\@currdir^^J%  
220       but this does not work on this system.^^J%  
221       Remove texsys.cfg and restart.}}\reserved@a  
222   \errmessage{Bad texsys.cfg file: \noexpand\@currdir}\@end}
```

The version of `\currdir` in `texsys.cfg` looks OK.

```
223 \fi  
  
224 \immediate\closeout15 %  
225 \endgroup  
  
226 \typeout{^^J^^J%  
227   \noexpand\@currdir set to:  
228   \expandafter\strip@prefix\meaning\@currdir.^^J%  
229 }
```

Stop here if the file is being used unstripped.

```
230 {*docstrip}  
231 \relax\endinput  
232 
```

## 5 Setting `\input@path`

Earlier versions of this file attempted to automatically test whether `\input@path` was required, and interactively prompt for a path if necessary. This was not found

to be very reliable. The first-time installer of L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  can not be expected to have enough information to supply the correct information to the prompts. Now the interaction is omitted. After the format is made the installer can attempt to run the test document `ltxcheck.tex` through L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub> . This will check, amongst other things, whether `texsys.cfg` will need to be edited and the format remade.

`\input@path` Now set up the `\input@path`.

`\input@path` should either be undefined, or a list of directories as described in the introduction.

```

233   \typeout{^^J%
234     Assuming \noexpand\openin and \noexpand\input^^J%
235     \ifx\input@path\@undefined
236       have the same search path.^^J%
237     \else
238       have different search paths.^^J%
239       LaTeX will use the path specified by \noexpand\input@path:^^J%
240     \fi
241   }
```

## 6 Filename Parsing

`\filename@parse` Split a filename into its components.

```

242 \ifx\filename@parse\@undefined
243   \def\reserved@a{./}\ifx\@currdir\reserved@a
\filename@parse was not specified in texsys.cfg, but \@currdir looks like
UNIX...
244   \typeout{^^JDefining UNIX/DOS style filename parser.^^J}
245   \def\filename@parse#1{%
246     \let\filename@area\empty
247     \expandafter\filename@path#1\\}
```

Search for the last /.

```

248   \def\filename@path#1/#2\\{%
249     \ifx\\#2\\%
250       \def\reserved@a{\filename@simple#1.\\}%
251     \else
252       \edef\filename@area{\filename@area#1}%
253       \def\reserved@a{\filename@path#2\\}%
254     \fi
255   \reserved@a}
```

`\filename@parse` was not specified in `texsys.cfg`, but `\@currdir` looks like

VMS...

```

257   \typeout{^^JDefining VMS style filename parser.^^J}
258   \def\filename@parse#1{%
259     \let\filename@area\empty
260     \expandafter\filename@path#1]\\}
```

Search for the last ].

```
261      \def\filename@path#1]#2\\{\%
262          \ifx\\#2\\%
263              \def\reserved@a{\filename@simple#1.\\}%
264          \else
265              \edef\filename@area{\filename@area#1}%
266              \def\reserved@a{\filename@path#2\\}%
267          \fi
268          \reserved@a}
269      \else\def\reserved@a:{}\ifx@\currdir\reserved@a
\filename@parse was not specified in texsys.cfg, but \@currdir looks like Macintosh...
270      \typeout{^^JDefining Mac style filename parser.^^J}
271      \def\filename@parse#1{%
272          \let\filename@area\empty
273          \expandafter\filename@path#1:\\}
```

Search for the last :.

```
274      \def\filename@path#1:#2\\{\%
275          \ifx\\#2\\%
276              \def\reserved@a{\filename@simple#1.\\}%
277          \else
278              \edef\filename@area{\filename@area#1:}%
279              \def\reserved@a{\filename@path#2\\}%
280          \fi
281          \reserved@a}
282      \else
\filename@parse was not specified in texsys.cfg. So just make a simple parser
that always sets \filename@area to empty.
283      \typeout{^^JDefining generic filename parser.^^J}
284      \def\filename@parse#1{%
285          \let\filename@area\empty
286          \expandafter\filename@simple#1:\\}
287      \fi\fi\fi
```

\filename@simple is used by all three versions. Finally we can split off the extension.

```
288 </dircheck>
289 <*dircheck, latexrelease>
290 <latexrelease>\IncludeInRelease{2019/10/01}{\filename@simple}
291 <latexrelease>
292 \def\filename@simple#1.#2\\{%
293     \ifx\\#2\\%
294         \let\filename@ext\relax
295         \edef\filename@base{#1}%
296     \else
297         \filename@dots{#1}#2\\%
298     \fi}
299 \def\filename@dots#1#2.#3\\{%
300     \ifx\\#3\\%
301         \def\filename@ext{#2}%
302         \edef\filename@base{#1}%
```

```

303  \else
304      \filename@dots{#1.#2}#3\\%
305  \fi}
306 <latexrelease> \EndIncludeInRelease
307 <latexrelease> \IncludeInRelease{0000/00/00}{\filename@simple}
308 <latexrelease>                                {Final dot for extension}%
309 <latexrelease>   \def\filename@simple#1.#2\\{%
310 <latexrelease>     \ifx\\#2\\%
311 <latexrelease>       \let\filename@ext\relax
312 <latexrelease>   \else
313 <latexrelease>     \edef\filename@ext{\filename@dot#2\\}%
314 <latexrelease>   \fi
315 <latexrelease>   \edef\filename@base{#1}}
316 <latexrelease> \EndIncludeInRelease
317 </dircheck, latexrelease>
318 (*dircheck)

        Remove a final dot, added earlier.

319  \def\filename@dot#1.\\{#1}
320 \else

Otherwise, \filename@parse was specified in texsys.cfg.
321  \typeout{^^J^^J%
322    \noexpand\filename@parse was defined in texsys.cfg:^^J%
323    \expandafter\strip@prefix\meaning\filename@parse.^^J%
324  }
325 \fi

```

## 7 TeX Versions

`\@TeXversion` TeX versions older than 3.141 require `\@TeXversion` to be set. This can be determined automatically due to a trick suggested by Bernd Raichle. (Actually this will not always get the correct version number, eg TeX3.14 would be detected as TeX3, but L<sup>A</sup>T<sub>E</sub>X only needs to take account of TeX's older than 3, or between 3 and 3.14.

```

326 \ifx\@TeXversion\undefined
327   \ifx\@undefined\inputlineno
328     \def\@TeXversion{2}
329   \else
330     {\catcode`\\=active
331      \def\reserved@a#1#2\@{\if#1\string^3\fi}
332      \edef\reserved@a{\expandafter\reserved@a\string^3\@}
333      \ifx\reserved@a\empty\else\gdef\@TeXversion{3}\fi}
334   \fi
335 \fi
336 </dircheck>

```

## 8 ltxcheck.tex

After the format has been made, and `article.cls` moved with the other files to the ‘standard input directory’ as specified in `install.txt`, the format may be checked

by running the file `ltxcheck.tex`.

## File b

# ltplain.dtx

### 9 Plain T<sub>E</sub>X

L<sup>A</sup>T<sub>E</sub>X includes almost all of the functionality of Knuth's original 'Basic Macros'. That is, the plain T<sub>E</sub>X format described in Appendix B of the T<sub>E</sub>XBook. However, some of the user commands are not much use so, in order to save memory, we may remove them from the kernel into a package. Here is a list of the commands that may be removed (PROBABLY NOT COMPLETE).

```
\magstep     \magstephalf  
\mathhexbox  
\vglue      \vgl@  
\hglue      \hgl@
```

This file is by now very small as most of it has been moved to more appropriate kernel files: it may disappear completely one day.

L<sup>A</sup>T<sub>E</sub>X font definitions are done using NFSS2 so none of PLAIN's font definitions are in L<sup>A</sup>T<sub>E</sub>X.

L<sup>A</sup>T<sub>E</sub>X has its own tabbing environment, so PLAIN's is disabled.

L<sup>A</sup>T<sub>E</sub>X uses its own output routine, so most of the plain one was removed.

```
1 {*2ekernel}  
2 \catcode`{\=1 % left brace is begin-group character  
3 \catcode`}=2 % right brace is end-group character  
4 \catcode`\$=3 % dollar sign is math shift  
5 \catcode`\&=4 % ampersand is alignment tab  
6 \catcode`\#=6 % hash mark is macro parameter character  
7 \catcode`\^=7 % circumflex and uparrow are for superscripts  
8 \catcode`\_=8 % underline and downarrow are for subscripts  
9 \catcode`\^I=10 % ascii tab is a blank space  
10 \chardef\active=13 \catcode`\^=\active % tilde is active  
11 \catcode`\^L=\active \def^L{\par}% ascii form-feed is \par  
12 \message{catcodes,}
```

We had to define the \catcodes right away, before the message line, since \message uses the { and } characters. When INITEX (the T<sub>E</sub>X initializer) starts up, it has defined the following \catcode values:

```
\catcode`\^@=9 % ascii null is ignored  
\catcode`\^M=5 % ascii return is end-line  
\catcode`\|=0 % backslash is TeX escape character  
\catcode`\%=14 % percent sign is comment character  
\catcode`\ =10 % ascii space is blank space  
\catcode`\^?=15 % ascii delete is invalid  
\catcode`\A=11 ... \catcode`\Z=11 % uppercase letters  
\catcode`\a=11 ... \catcode`\z=11 % lowercase letters  
all others are type 12 (other)
```

Here is a list of the characters that have been specially catcoded:

```
13 \def\dospecials{\do\ \do\\\do{\{\do\}\do\$\\do\&%  
14 \do\#\do\^\do\_\\do\%\do\~}
```

(not counting ascii null, tab, linefeed, formfeed, return, delete) Each symbol in the list is preceded by , which can be defined if you want to do something to every item in the list.

We make @ signs act like letters, temporarily, to avoid conflict between user names and internal control sequences of plain format.

15 \catcode`@=11

To make the plain macros more efficient in time and space, several constant values are declared here as control sequences. If they were changed, anything could happen; so they are private symbols.

\@ne Small constants are defined using \chardef.

\tw@ 16 \chardef\@ne=1

\thr@@ 17 \chardef\tw@=2

\sixt@@n 18 \chardef\thr@@=3

\@cclv 19 \chardef\sixt@@n=16

20 \chardef\@cclv=255

\@cclvi Constants above 255 defined using \mathchardef.

\@m 21 \mathchardef\@cclvi=256

\@M 22 \mathchardef\@m=1000

\@MM 23 \mathchardef\@M=10000

24 \mathchardef\@MM=20000

#### Allocation of registers

Here are macros for the automatic allocation of \count, \box, \dimen, \skip, \muskip, and \toks registers, as well as \read and \write stream numbers, \fam codes, \language codes, and \insert numbers.

25 \message{registers,}

When a register is used only temporarily, it need not be allocated; grouping can be used, making the value previously in the register return after the close of the group. The main use of these macros is for registers that are defined by one macro and used by others, possibly at different nesting levels. All such registers should be defined through these macros; otherwise conflicts may occur, especially when two or more macro packages are being used at the same time.

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

The following counters are reserved:

0 to 9 page numbering

10 count allocation

11 dimen allocation

12 skip allocation

13 muskip allocation

14 box allocation

15 toks allocation

16 read file allocation

17 write file allocation

18 math family allocation

19 language allocation

20 insert allocation

21 the most recently allocated number

22 constant -1

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

New counters are allocated starting with 23, 24, etc. Other registers are allocated starting with 10. This leaves 0 through 9 for the user to play with safely, except that counts 0 to 9 are considered to be the page and subpage numbers (since they are displayed during output). In this scheme, \count 10 always contains the number of the highest-numbered counter that has been allocated, \count 14 the highest-numbered box, etc. Inserts are given numbers 254, 253, etc., since they require a \count, \dimen, \skip, and \box all with the same number; \count 20 contains the lowest-numbered insert that has been allocated. Of course, \box255 is reserved for \output; \count255, \dimen255, and \skip255 can be used freely.

It is recommended that macro designers always use \global assignments with respect to registers numbered

1, 3, 5, 7, 9,

and always non-\global assignments with respect to registers  
0, 2, 4, 6, 8, 255.

This will prevent “save stack buildup” that might otherwise occur.

```
26 \count10=22 % allocates \count registers 23, 24, ...
27 \count11=9 % allocates \dimen registers 10, 11, ...
28 \count12=9 % allocates \skip registers 10, 11, ...
29 \count13=9 % allocates \muskip registers 10, 11, ...
30 \count14=9 % allocates \box registers 10, 11, ...
31 \count15=9 % allocates \toks registers 10, 11, ...
32 \count16=-1 % allocates input streams 0, 1, ...
33 \count17=-1 % allocates output streams 0, 1, ...
34 \count18=3 % allocates math families 4, 5, ...
35 \count19=0 % allocates \language codes 1, 2, ...
36 \count20=255 % allocates insertions 254, 253, ...
```

\insc@unt	The insertion counter and most recent allocation.
\allocationnumber	37 \countdef\insc@unt=20 38 \countdef\allocationnumber=21
\m@ne	The constant -1. 39 \countdef\m@ne=22 \m@ne=-1
\wlog	Write on log file (only) 40 \def\wlog{\immediate\write\m@ne}
\count@	Here are abbreviations for the names of scratch registers that don't need to be allocated.
\dimen@	41 \countdef\count@=255
\dimen@i	42 \dimendef\dimen@=0
\dimen@ii	43 \dimendef\dimen@i=1 % global only
\skip@	44 \dimendef\dimen@ii=2
\toks@	45 \skipdef\skip@=0 46 \toksdef\toks@=0
\newcount	Now, we define \newcount, \newbox, etc. so that you can say \newcount\foo and
\newdimen	\foo will be defined (with \countdef) to be the next counter.
\newskip	To find out which counter \foo is, you can look at \allocationnumber.
\newmuskip	Since there's no \boxdef command, \chardef is used to define a \newbox,
\newbox	\newinsert, \newfam, and so on.
\newtoks	
\newread	
\newwrite	
\newfam	
\newlanguage	

**LATEX** change: remove `\outer` from `\newcount` and `\newdimen` (FMi) This is necessary to use `\newcount` inside `\if... later on`. Also remove from `\newskip`, `\newbox` `\newwrite` and `\newfam` (DPC) to save later redefinition.

```

47 </2ekernel>
48 (*2ekernel | latexrelease)
49 <latexrelease>\IncludeInRelease{2015/01/01}%
50 <latexrelease>          {\newcount}{Extended Allocation}%
51 \def\newcount {\e@alloc\count \countdef {\count10}\insc@unt\float@count}
52 \def\newdimen {\e@alloc\dimen \dimendef {\count11}\insc@unt\float@count}
53 \def\newskip {\e@alloc\skip \skipdef {\count12}\insc@unt\float@count}
54 \def\newmuskip
{\e@alloc\muskip\muskipdef{\count13}\m@ne\e@alloc@top}

```

For compatibility use `\chardef` in the classical range.

```

56 \def\newbox {\e@alloc\box
57           {\ifnum\allocationnumber<\@ccclvi
58             \expandafter\chardef
59           \else
60             \expandafter\@alloc@chardef
61           \fi}
62           {\count14}\insc@unt\float@count}
63 \def\newtoks {\e@alloc\toks \toksdef{\count15}\m@ne\@alloc@top}
64 \def\newread {\e@alloc\read \chardef{\count16}\m@ne\sixt@@n}

```

Skip `\write18` due to its traditional use as a shell-escape.

```

65 \ifx\directlua\undefined
66   \def\newwrite {\e@alloc\write \chardef{\count17}\m@ne\sixt@@n}
67 \else
68   \def\newwrite {\e@alloc\write
69     {\ifnum\allocationnumber=18
70       \advance\count17\@ne
71       \allocationnumber\count17 %
72     \fi
73     \global\chardef}%
74   {\count17}%
75   \m@ne
76   {128}}
77 \fi
78 \def\new@mathgroup
79   {\e@alloc\mathgroup\chardef{\count18}\m@ne\@mathgroup@top}
80 \let\newfam\new@mathgroup
81 \ifx\directlua\undefined
82   \def\newlanguage {\e@alloc\language \chardef{\count19}\m@ne\@ccclvi}
83 \else
84   \def\newlanguage {\e@alloc\language \chardef{\count19}\m@ne{16384}}
85 \fi
86 </2ekernel | latexrelease>
87 <latexrelease>\EndIncludeInRelease
88 <latexrelease>\IncludeInRelease{0000/00/00}%
89 <latexrelease>          {\newcount}{Extended Allocation}%
90 <latexrelease>\def\newcount{\alloc@0\count\countdef\insc@unt}
91 <latexrelease>\def\newdimen{\alloc@1\dimen\dimendef\insc@unt}

```

```

92 <latexrelease>\def\newskip{\alloc@2\skip\skipdef\insc@unt}
93 <latexrelease>\def\newmuskip{\alloc@3\muskip\muskipdef\@cclvi}
94 <latexrelease>\def\newbox{\alloc@4\box\chardef\insc@unt}
95 <latexrelease>\def\newtoks{\alloc@5\toks\toksdef\@cclvi}
96 <latexrelease>\def\newread{\alloc@6\read\chardef\sixt@on}
97 <latexrelease>\def\newwrite{\alloc@7\write\chardef\sixt@on}
98 <latexrelease>\def\new@mathgroup{\alloc@8\fam\chardef\sixt@on}
99 <latexrelease>\def\newlanguage{\alloc@9\language\chardef\@cclvi}
100 <latexrelease>\let\newfam\new@mathgroup
101 <latexrelease>\EndIncludeInRelease

\e@alloc@chardef The upper limit of extended registers, which leaves this number (eg \dimen32767)
\e@alloc@top always unallocated by these macros. cf traditional \dimen255.
102 {*2ekernel | latexrelease}
103 <latexrelease>\IncludeInRelease{2015/01/01}%
104 <latexrelease>{\e@alloc@chardef}{Extended Allocation}%
105 \ifx\directlua\undefined
106   \ifx\widowpenalties\undefined
classic tex has  $2^8$  registers.
107   \mathchardef\e@alloc@top=255
108   \let\e@alloc@chardef\mathchardef
109 \else
etex and xetex have  $2^{15}$  registers.
110   \mathchardef\e@alloc@top=32767
111   \let\e@alloc@chardef\mathchardef
112 \fi
113 \else
luatex has  $2^{16}$  registers.
114   \chardef\e@alloc@top=65535
115   \let\e@alloc@chardef\chardef
116 \fi
117 </2ekernel | latexrelease>
118 <latexrelease>\EndIncludeInRelease
119 <latexrelease>\IncludeInRelease{0000/00/00}%
120 <latexrelease>{\e@alloc@chardef}{Extended Allocation}%
121 <latexrelease>\let\e@alloc@top\undefined
122 <latexrelease>\let\e@alloc@chardef\undefined
123 <latexrelease>\EndIncludeInRelease

\e@mathgroup@top The upper limit of extended math groups (\fam) 16 in classic TEX and e-TEX, but
256 in Unicode TeX variants.
124 {*2ekernel | latexrelease}
125 <latexrelease>\IncludeInRelease{2015/01/01}%
126 <latexrelease>{\e@mathgroup@top}{Extended Allocation}%
127 \ifx\Umathcode\undefined
classic and e tex have 16 fam (0–15).
128   \chardef\e@mathgroup@top=16
129 \else

```

xetex and luatex have 256 fam (0–255).

```
130  \chardef\@mathgroup@top=256
131 \fi
132 </2ekernel | latexrelease>
133 <latexrelease>\EndIncludeInRelease
134 <latexrelease>\IncludeInRelease{0000/00/00}%
135 <latexrelease>          {\@mathgroup@top}{Extended Allocation}%
136 <latexrelease>\let\@mathgroup@top\@undefined
137 <latexrelease>\EndIncludeInRelease
```

- \e@alloc** A modified version of `\alloc@` that takes the count register rather than just the final digit of its number (assuming `\count1x`). It also has an extra argument to give the top of the extended range.

```
      #1   #2       #3     #4      #5        #6
      \e@alloc type defcmd current top extended-top newname
Note that if just a single allocation range is required (not omitting a range up
to 255 for inserts) then –1 should be used for the first upper bound argument, #4.
138 <*2ekernel | latexrelease>
139 <latexrelease>\IncludeInRelease{2015/01/01}{\e@alloc}{Extended Allocation}%
140 \def\@alloc#1#2#3#4#5#6{%
141   \global\advance#3\@ne
142   \e@ch@ck{#3}{#4}{#5}{#1}%
143   \allocationnumber#3\relax
144   \global#2#6\allocationnumber
145   \wlog{\string#6=\string#1\the\allocationnumber}}%
146 </2ekernel | latexrelease>
147 <latexrelease>\EndIncludeInRelease
148 <latexrelease>\IncludeInRelease{0000/00/00}{\e@alloc}{Extended Allocation}%
149 <latexrelease>\let\@alloc\@undefined
150 <latexrelease>\EndIncludeInRelease
151 <*2ekernel>
```

- \e@ch@ck** Extended check command. If the first range is exceeded, bump to 256 (or 266 for counts) and try again, testing the extended range.

- \extrafloats** Allocate matching registers from the top of the extended range and add to `\@freelist`.
- ```
152 </2ekernel>
153 <*2ekernel | latexrelease>
154 <latexrelease>\IncludeInRelease{2015/10/01}
155 <latexrelease>          {\e@ch@ck}{Extended Allocation (checking)}%
156 \gdef\@ch@ck#1#2#3#4{%
157   \ifnum#1<#2\else
```

If we've reached the classical top limit, bump to 256 or 266 for counts (count 256–265 are reserved by the allocation system).

```
158   \ifnum#1=#2\relax
159     \global#1\@cc@lvi
160     \ifx\count#4\global\advance#1 10 \fi
161   \fi
```

Check we are below the extended limit.

```
162     \ifnum#1<#3\relax
163     \else
164         \errmessage{No room for a new \string#4}%
165     \fi
166 \fi}%
167 <latexrelease>\EndIncludeInRelease
168 <latexrelease>\IncludeInRelease{2015/01/01}%
169 <latexrelease>                                {\e@ch@ck}{Extended Allocation (checking)}%
170 <latexrelease>\gdef\@ch@ck#1#2#3#4{%
171 <latexrelease>    \ifnum#1<#2\else
172 <latexrelease>        \ifnum#1=#2\relax
173 <latexrelease>            #1\@cclvi
174 <latexrelease>            \ifx\count#4\advance#1 10 \fi
175 <latexrelease>        \fi
176 <latexrelease>    \ifnum#1<#3\relax
177 <latexrelease>    \else
178 <latexrelease>        \errmessage{No room for a new #4}%
179 <latexrelease>    \fi
180 <latexrelease> \fi}%
181 <latexrelease>\EndIncludeInRelease
182 <latexrelease>\IncludeInRelease{0000/00/00}%
183 <latexrelease>                                {\e@ch@ck}{Extended Allocation (checking)}%
184 <latexrelease>\let\@ch@ck\undefined
185 <latexrelease>\EndIncludeInRelease
186 <latexrelease>\IncludeInRelease{2015/01/01}%
187 <latexrelease>                                {\extrafloats}{Extra floats}%
188 \let\float@count\@alloc@top
\extrafloats
189 \ifx\numexpr\undefined
```

In classic TeX use `\newinsert` to allocate float boxes.

```
190 \def\extrafloats#1{%
191 \count@#1\relax
192 \ifnum\count@>\z@
193 \newinsert\reserved@a
194 \global\expandafter\chardef
195           \csname bx@\the\allocationnumber\endcsname\allocationnumber
196 \cons@\freelist{\csname bx@\the\allocationnumber\endcsname}%
197 \advance\count@\m@ne
198 \expandafter\extrafloats
199 \expandafter\count@
200 \fi
201 }%
202 \else
```

In e-tex take float boxes from the top of the extended range.

```
203 \def\extrafloats#1{%
204 \ifnum#1>\z@
205 \count@\numexpr\float@count-1\relax
206   \ch@ck0\count@\count
207   \ch@ck1\count@\dimen
```

```

208   \ch@ck2\count@skip
209   \ch@ck4\count@box
210 \global\e@alloc@chardef\float@count\count@
211 \global\expandafter\e@alloc@chardef
212         \csname bx@\the\float@count\endcsname\float@count
213 \@cons@\freelist{\csname bx@\the\float@count\endcsname}%
214 \expandafter
215 \extrafloats\expandafter{\numexpr#1-1\relax}%
216 \fi}%
217 \fi
218 {/2ekernel | latexrelease}
219 {latexrelease}\EndIncludeInRelease
220 {latexrelease}\IncludeInRelease{0000/00/00}%
221 {latexrelease}           {\extrafloats}{Extra floats}%
222 {latexrelease}\let\float@count@undefined
223 {latexrelease}\let\extrafloats@undefined
224 {latexrelease}\EndIncludeInRelease
225 {*}2ekernel}

\alloc@

226 \def\alloc@#1#2#3#4{\global\advance\count1#1\@ne
227   \ch@ck#1#4#2%
228   \allocationnumber\count1#1%
229   \global#3#5\allocationnumber
230   \wlog{\string#5=\string#2\the\allocationnumber}{}}

\newinsert

231 {/2ekernel}
232 {*}2ekernel | latexrelease)
233 {latexrelease}\IncludeInRelease{2015/10/01}
234 {latexrelease}           {\newinsert}{Extended \newinsert}%
235 \ifx\numexpr\undefined

If e-TeX is not available use the original plain TeX definition of \newinsert.
236 \def\newinsert#1{\global\advance\insc@unt \m@ne
237   \ch@ck0\insc@unt\count
238   \ch@ck1\insc@unt\dimen
239   \ch@ck2\insc@unt\skip
240   \ch@ck4\insc@unt\box
241   \allocationnumber\insc@unt
242   \global\chardef#1\allocationnumber
243   \wlog{\string#1=\string\insert\the\allocationnumber}{}}
244 \else

The highest register allowed with \insert.
245 \ifx\directlua\undefined
246   \chardef\@insert@top255
247 \else
248   \chardef\@insert@top\@alloc@top
249 \fi

If the classic registers are exhausted, take an insert from the free float list and use
\extrafloats to add a new float to that list.

```

```

250 \def\newinsert#1{%
251   \tempswafalse
252   \global\advance\insc@unt\m@ne
253   \ifnum\count10<\insc@unt
254   \ifnum\count11<\insc@unt
255   \ifnum\count12<\insc@unt
256   \ifnum\count14<\insc@unt
257     \tempswatrue
258   \fi\fi\fi\fi
259   \if@tempswa
260     \allocationnumber\insc@unt
261   \else
262     \global\advance\insc@unt\@ne
263     \extrafloats\@ne
264     \next@\currbox@\freelist
265     {\ifnum@\currbox<\e@insert@top
266       \allocationnumber@\currbox
267     \else
268       \ch@ck0\m@ne\insert
269       \fi}%
270     {\ch@ck0\m@ne\insert}%
271   \fi
272   \global\chardef#1\allocationnumber
273   \wlog{\string#1=\string\insert\the\allocationnumber}%
274 }

275 \fi
276 </2ekernel | latexrelease>

277 <latexrelease>\EndIncludeInRelease
278 <latexrelease>\IncludeInRelease{0000/00/00}%
279 <latexrelease>          {\newinsert}{Extended \newinsert}%
280 <latexrelease>\let\@insert@top\@undefined
281 <latexrelease>\def\newinsert#1{\global\advance\insc@unt \m@ne
282 <latexrelease>  \ch@ck0\insc@unt\count
283 <latexrelease>  \ch@ck1\insc@unt\dimen
284 <latexrelease>  \ch@ck2\insc@unt\skip
285 <latexrelease>  \ch@ck4\insc@unt\box
286 <latexrelease>  \allocationnumber\insc@unt
287 <latexrelease>  \global\chardef#1\allocationnumber
288 <latexrelease>  \wlog{\string#1=\string\insert\the\allocationnumber}%
289 <latexrelease>\EndIncludeInRelease
290 <*2ekernel>

\ch@ck
291 \gdef\ch@ck#1#2#3{%
292   \ifnum\count1#1<#2\else
293     \errmessage{No room for a new #3}%
294   \fi}

\newhelp
295 \def\newhelp#1#2{\newtoks#1\expandafter{\csname#2\endcsname}}


\maxdimen Here are some examples of allocation.
\hideskip

```

```

296 \newdimen\maxdimen \maxdimen=16383.99999pt % the largest legal <dimen>
297 \newskip\hideskip \hideskip=-1000pt plus 1fill % negative but can grow


\p@



\z@ 298 \newdimen\p@ \p@=1pt % this saves macro space and time



\z@skip 299 \newdimen\z@ \z@=0pt % can be used both for 0pt and 0



\voidb@x 300 \newskip\z@skip \z@skip=0pt plus0pt minus0pt



301 \newbox\voidb@x % permanently void box register


```

Assign initial values to TeX's parameters

```
302 \message{parameters,}
```

All of TeX's numeric parameters are listed here, but the code is commented out if no special value needs to be set. INITEX makes all parameters zero except where noted.

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```

303 \pretolerance=100
304 \tolerance=200 % INITEX sets this to 10000
305 \hbadness=1000
306 \vbadness=1000
307 \linepenalty=10
308 \hyphenpenalty=50
309 \exhyphenpenalty=50
310 \binoppenalty=700
311 \relpenalty=500
312 \clubpenalty=150
313 \widowpenalty=150
314 \displaywidowpenalty=50
315 \brokenpenalty=100
316 \predisplaypenalty=10000


\postdisplaypenalty=0
\interlinepenalty=0
\floatingpenalty=0, set during \insert
\outputpenalty=0, set before TeX enters \output


317 \doublehyphendemerits=10000
318 \finalhyphendemerits=5000
319 \adjdemerits=10000


\looseness=0, cleared by TeX after each paragraph
\pausing=0
\holdinginserts=0
\tracingonline=0
\tracingmacros=0
\tracingstats=0
\tracingparagraphs=0
\tracingpages=0
\tracingoutput=0


320 \tracinglostchars=1


\tracingcommands=0
\tracingrestores=0
\language=0


321 \uchyph=1

```

```

\lefthyphenmin=2 \righthyphenmin=3 set below
\globaldefs=0
\maxdeadcycles=25 % INITEX does this
\hangafter=1 % INITEX does this, also TeX after each paragraph
\fam=0
\mag=1000 % INITEX does this
\escapechar='\\ % INITEX does this

322 \defaulthyphenchar='-
323 \defaultskewchar=-1

\endlinechar='^^M % INITEX does this
\newlinechar=-1      \LaTeX\ sets this in ltdefns.dtx.

324 \delimiterfactor=901

\time=now % TeX does this at beginning of job
\day=now % TeX does this at beginning of job
\month=now % TeX does this at beginning of job
\year=now % TeX does this at beginning of job

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

In L<sup>A</sup>T<sub>E</sub>X we don't want box information in the transcript unless we do a full tracing.

```

325 \showboxbreadth=-1
326 \showboxdepth=-1
327 \errorcontextlines=-1

328 \hfuzz=0.1pt
329 \vfuzz=0.1pt
330 \overfullrule=5pt
331 \maxdepth=4pt
332 \splitmaxdepth=\maxdimen
333 \boxmaxdepth=\maxdimen

```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

\lineskiplimit=0pt, changed by \normalbaselines

```

334 \delimitershortfall=5pt
335 \nulldelimiterspace=1.2pt
336 \scriptspace=0.5pt

\mathsurround=0pt
\predisplaysize=0pt, set before TeX enters $$
\displaywidth=0pt, set before TeX enters $$
\displayindent=0pt, set before TeX enters $$

337 \parindent=20pt

```

\hangindent=0pt, zeroed by TeX after each paragraph  
\hoffset=0pt  
\voffset=0pt

\baselineskip=0pt, changed by \normalbaselines  
\lineskip=0pt, changed by \normalbaselines

338 \parskip=0pt plus 1pt

```

339 \abovedisplayskip=12pt plus 3pt minus 9pt
340 \abovedisplayshortskip=0pt plus 3pt
341 \belowdisplayskip=12pt plus 3pt minus 9pt
342 \belowdisplayshortskip=7pt plus 3pt minus 4pt
    \leftskip=0pt
    \rightskip=0pt
343 \topskip=10pt
344 \splittopskip=10pt
    \tabskip=0pt
    \spaceskip=0pt
    \xspaceskip=0pt
345 \parfillskip=0pt plus 1fil

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

\normalbaselineskip We also define special registers that function like parameters:  
 \normallineskip 346 \newskip\normalbaselineskip \normalbaselineskip=12pt  
 \normallineskiplimit 347 \newskip\normallineskip \normallineskip=1pt  
 348 \newdimen\normallineskiplimit \normallineskiplimit=0pt

\interfootlinepenalty  
 349 \newcount\interfootnotelinepenalty \interfootnotelinepenalty=100

Definitions for preloaded fonts

\magstephalf  
 \magstep 350 \def\magstephalf{1095 }  
 351 \def\magstep#1{\ifcase#1 \or 1200\or 1440\or 1728\or  
 352 2074\or 2488\fi\relax}

Macros for setting ordinary text

\frenchspacing  
 \nonfrenchspacing 353 \def\frenchspacing{\sfcode`\. \sfcode`\? \sfcode`\! \sfcode`\\ : \sfcode`\; \sfcode`\, \sfcode`\,}\br/>
 355 \def\nonfrenchspacing{\sfcode`\..3000\sfcode`\?3000\sfcode`\!3000%\br/>
 356 \sfcode`\.:2000\sfcode`\;1500\sfcode`\,,1250 }

\normalbaselines  
 357 \def\normalbaselines{\lineskip\normallineskip  
 358 \baselineskip\normalbaselineskip \lineskip\limits\normallineskip\limits}

\M Save a bit of space by using \let here.  
 \I 359 \def\^\M{} % control <return> = control <space>  
 360 \let\^\I\^\M % same for <tab>

\lq  
 \rq 361 \def\lq{'}  
 362 \def\rq{'}

\lbrack  
 \rbrack 363 \def\lbrack{[]}  
 364 \def\rbrack{[]}

\aa These are not from plain.tex but they are similar to other commands found here  
\AA and nowhere else, being alternate input forms for characters.

```
365 \def \aa {\r a}
366 \def \AA {\r A}

\endgraf
\endline 367 \let\endgraf=\par
368 \let\endline=\cr

\space
369 \def\space{ }

\empty This probably ought to go altogether, but let it to the LATEX version to save space.
370 \let\empty\@empty

\null
371 \def\null{\hbox{}}

\bgroup
\egroup 372 \let\bgroup={
373 \let\egroup=}

\obeylines In \obeylines, we say \let^^M=\par instead of \def^^M{\par} since this allows,
\obeyspaces for example, \let\par=\cr \obeylines \halign{...}
374 {\catcode`^^M=\active % these lines must end with %
375   \gdef\obeylines{\catcode`^^M\active \let^^M=\par}%
376   \global\let^^M=\par} % this is in case ^^M appears in a \write
377 \def\obeyspaces{\catcode`\ \active}
378 {\obeyspaces\global\let =\space}

\loop We use Kabelschacht's method of doing loops, see TUB 8#2 (1987). (unless that
\iterate breaks something :-). It turned out to need an extra \relax: see pr/642 (\loop
\repeat could do one iteration too much in certain cases).
379 \long\def \loop #1\repeat{%
380   \def\iterate{\#1\relax % Extra \relax
381             \expandafter\iterate\fi
382           }%
383   \iterate
384   \let\iterate\relax
385 }

This setting of \repeat is needed to make \loop...\if...\repeat skippable
within another \if.....
386 \let\repeat=\fi
```

L<sup>A</sup>T<sub>E</sub>X defines \smallskip, etc. in ltspace.dtx.

```
\nointerlineskip
\offinterlineskip 387 \def\nointerlineskip{\prevdepth-\@m\p@}
388 \def\offinterlineskip{\baselineskip-\@m\p@
389   \lineskip\z@\lineskiplimit\maxdimen}
```

```

\vglue
\hglue 390 \def\vglue{\afterassignment\vgl@skip@=}
391 \def\vgl@{\par \dimen@ \prevdepth \hrule \height\z@
392   \nobreak\vskip\skip@ \prevdepth\dimen@}
393 \def\hglue{\afterassignment\hgl@skip@=}
394 \def\hgl@{\leavevmode \count@ \spacefactor \vrule \width\z@
395   \nobreak\hskip\skip@ \spacefactor\count@}

LATEX defines ~ in ltdefns.dtx.

\slash This generates a / acting a bit like – but still allows hyphenation in the word part preceding it (but not after).
396 \def\slash{/\penalty\exhyphenpenalty}

\bbreak
\nobreak 397 \def\bbreak{\penalty-\@M}
\allowbreak 398 \def\nobreak{\penalty \@M}
399 \def\allowbreak{\penalty \z@}

\filbreak
\goodbreak 400 \def\filbreak{\par\vfil\penalty-200\vfilneg}
401 \def\goodbreak{\par\penalty-500 }

\eject Define \eject as in plain TEX but define \supereject only in the compatibility file.
402 \def\eject{\par\break}

\removelastskip
403 \def\removelastskip{\ifdim\lastskip=\z@\else\vskip-\lastskip\fi}

\smallbreak
\medbreak 404 \def\smallbreak{\par\ifdim\lastskip<\smallskipamount
\bigbreak 405   \removelastskip\penalty-50\smallskip\fi}
406 \def\medbreak{\par\ifdim\lastskip<\medskipamount
407   \removelastskip\penalty-100\medskip\fi}
408 \def\bigbreak{\par\ifdim\lastskip<\bigskipamount
409   \removelastskip\penalty-200\bigskip\fi}

\m@th
410 \def\m@th{\mathsurround\z@}

\underbar Due to LATEX's redefinition of \underline plain TEX's \underbar can be done in a simpler fashion (but do we need it at all?).
411 \def\underbar{\underline{\sbox\tw@{\#1}\dp\tw@\z@\box\tw@}}
```

\strutbox L<sup>A</sup>T<sub>E</sub>X sets \strutbox in \set@fontsize.

\strut 412 \newbox\strutbox

413 \def\strut{\relax\ifmmode\copy\strutbox\else\unhcopy\strutbox\fi}

\hidewidth For alignment entries that can stick out.

414 \def\hidewidth{\hskip\hideskip}

```

\narrower
415 \def\narrower{%
416   \advance\leftskip\parindent
417   \advance\rightskip\parindent}

 $\text{\LaTeX}$  defines \ae and similar commands elsewhere.

418 \chardef\%='\%
419 \chardef\&='\&
420 \chardef\#='\#

Most text commands are actually encoding specific and therefore defined later,
so commented out or removed from this file.

\leavevmode begins a paragraph, if necessary
421 \def\leavevmode{\unhbox\vvoidbx}

\mathhexbox
422 \def\mathhexbox#1#2#3{\mbox{$\mathchar"##1##2##3$} }

\ialign
423 \def\ialign{\everycr[]\tabskip\z@skip\halign} % initialized \halign

\oalign
\o@align 424 \def\oalign#1{\leavevmode\vtop{\baselineskip\z@skip \lineskip.25ex%
\ooalign 425   \ialign{##\crcr#1\crcr}}}
426 \def\o@align{\lineskip\z@ \oalign}
427 \def\ooalign{\lineskip\z@ -\maxdimen \oalign}

\sh@ft The definition of this macro in plain.tex was improved in about 1997; but as a
result its usage was changed and its new definition is not appropriate for  $\text{\LaTeX}$ .
Since the version given here has been in use by  $\text{\LaTeX}$  for many years it does
not seem prudent to remove it now. As far as we can tell it has only been used to
define \b and \d but this cannot be certain.
428 \def\sh@ft#1{\dimen@.00#1ex\multiply\dimen@\fontdimen1\font
429   \kern-.0156\dimen@} % compensate for slant in lowered accents

\ltx@sh@ft This is the  $\text{\LaTeX}$  version of the second incarnation of the plain macro \sh@ft,
which takes a dimension as its argument. It shifts a pseudo-accent horizontally
by an amount proportional to the product of its argument and the slant-per-point
(fontdimen 1).
430 \def\ltx@sh@ft #1{%
431   \dimen@ #1%
432   \kern \strip@pt
433     \fontdimen1\font \dimen@
434 } % kern by #1 times the current slant

 $\text{\LaTeX}$  change: the text commands such as \d, \b, \c, \copyright, \TeX are
now defined elsewhere.
 $\text{\LaTeX}$  change: Make \t work in a moving argument. Now defined elsewhere.

```

\hrulefill L<sup>A</sup>T<sub>E</sub>X change: \kern\z@ added to end of \hrulefill and \dotfill to make them work in ‘tabular’ and ‘array’ environments. (Change made 24 July 1987). L<sup>A</sup>T<sub>E</sub>X change: \leavevmode added at beginning of \dotfill and \hrulefill so that they work as expected in vertical mode.

435 \def\hrulefill{\leavevmode\leaders\hrule\hfill\kern\z@}

The box in \dotfill originally contained (in plain.tex):

\mkern 1.5mu .\mkern 1.5mu;

the width of .44em differs from this by .04pt which is probably an acceptable difference within leaders.

436 \def\dotfill{%

437 \leavevmode

438 \cleaders \hb@xt@ .44em{\hss.\hss}\hfill

439 \kern\z@}

INITEX sets \sfcode x=1000 for all x, except that \sfcode‘X=999 for uppercase letters. The following changes are needed:

440 \sfcode‘\)=0 \sfcode‘\’=0 \sfcode‘\]=0

The \nonfrenchspacing macro will make further changes to \sfcode values.

Definitions related to output

\magnification doesn’t work in L<sup>A</sup>T<sub>E</sub>X.

\def\magnification{\afterassignment\m@g\count@}

\def\m@g{\mag\count@}

\hsize6.5truein\vsize8.9truein\dimen\footins8truein}

\showoverfull The following commands are used in debugging:

441 \def\showoverfull{\tracingonline\@ne}

\showoutput

\loggingoutput

442 \gdef\loggingoutput{\tracingoutput\@ne

443 \showboxbreadth\maxdimen\showboxdepth\maxdimen\errorstopmode}

444 \gdef\showoutput{\loggingoutput\showoverfull}

445 /2ekernel}

\tracingall

\loggingall

446 {latexrelease}\IncludeInRelease{2015/01/01}{\loggingall}{etex tracing} %

447 {\*2ekernel | latexrelease}

448 \ifx\tracingscantokens\undefined

449 \gdef\loggingall{%

450 \tracingstats\tw@

451 \tracingpages\@ne

452 \tracinglostchars\@ne

453 \tracingparagraphs\@ne

454 \errorcontextlines\maxdimen

455 \loggingoutput

456 \tracingmacros\tw@

457 \tracingcommands\tw@

458 \tracingrestores\@ne

459 }%

460 \else

461 \gdef\loggingall{%

462 \tracingstats\tw@

```

463  \tracingpages\@ne
464  \tracinglostchars\@tw@
465  \tracingparagraphs\@ne
466  \tracinggroups\@ne
467  \tracingifs\@ne
468  \tracingscantokens\@ne
469  \tracingnesting\@ne
470  \errorcontextlines\maxdimen
471  \loggingoutput
472  \tracingmacros\@tw@
473  \tracingcommands\thr@@
474  \tracingrestores\@ne
475  \tracingassigns\@ne
476 }%
477 \fi
478 \gdef\tracingall{\showoverfull\loggingall}
479 </2ekernel | latexrelease>
480 <latexrelease>\EndIncludeInRelease
481 <latexrelease>\IncludeInRelease{0000/00/00}{\loggingall}{etex tracing}%
482 <latexrelease>\gdef\loggingall{\tracingcommands\@tw@\tracingstats\@tw@
483 <latexrelease>  \tracingpages\@ne\tracinglostchars\@ne
484 <latexrelease>  \tracingmacros\@tw@\tracingparagraphs\@ne\tracingrestores\@ne
485 <latexrelease>  \errorcontextlines\maxdimen\loggingoutput}
486 <latexrelease>  \gdef\tracingall{\loggingall\showoverfull}
487 <latexrelease>\EndIncludeInRelease

\tracingnone
\hideoutput 488 <latexrelease>\IncludeInRelease{2015/01/01}{\tracingnone}%
489 <latexrelease>                                {turn off etex tracing}%
490 <*2ekernel | latexrelease>
491 \ifx\tracingscantokens\undefined
492 \def\tracingnone{%
493   \tracingonline\z@
494   \tracingcommands\z@
495   \showboxdepth\m@ne
496   \showboxbreadth\m@ne
497   \tracingoutput\z@
498   \errorcontextlines\m@ne
499   \tracingrestores\z@
500   \tracingparagraphs\z@
501   \tracingmacros\z@
502   \tracinglostchars\@ne
503   \tracingpages\z@
504   \tracingstats\z@
505 }%
506 \else
507 \def\tracingnone{%
508   \tracingassigns\z@
509   \tracingrestores\z@
510   \tracingonline\z@
511   \tracingcommands\z@
512   \showboxdepth\m@ne
513   \showboxbreadth\m@ne
514   \tracingoutput\z@

```

```

515  \errorcontextlines\m@ne
516  \tracingnesting\z@
517  \tracingscantokens\z@
518  \tracingifs\z@
519  \tracinggroups\z@
520  \tracingparagraphs\z@
521  \tracingmacros\z@
522  \tracinglostchars\@one
523  \tracingpages\z@
524  \tracingstats\z@
525 }%
526 \fi

527 \def\hideoutput{%
528   \tracingoutput\z@
529   \showboxbreadth\m@ne
530   \showboxdepth\m@ne
531   \tracingonline\m@ne
532 }%

533 </2ekernel | latexrelease>
534 <latexrelease>\EndIncludeInRelease
535 <latexrelease>\IncludeInRelease{0000/00/00}{\tracingnone}%
536 <latexrelease>                                {turn off etex tracing}%
537 <latexrelease>\let\tracingnone\@undefined
538 <latexrelease>\let\hideoutput\@undefined
539 <latexrelease>\EndIncludeInRelease

```

L<sup>A</sup>T<sub>E</sub>X change: \showhyphens Defined later.

Punctuation affects the spacing.

```

540 <*2ekernel>
541 \nonfrenchspacing
542 </2ekernel>

```

## File c ltvers.dtx

### 10 Version Identification

First we identify the date and version number of this release of L<sup>A</sup>T<sub>E</sub>X, and set `\everyjob` so that it is printed at the start of every L<sup>A</sup>T<sub>E</sub>X run.

`\fmtname`    A `\patch@level` of 0 or higher denotes an official public release. A negative value indicates a candidate release that is not distributed.

`\fmtversion`    If we put code updates into the kernel that are supposed to go into the next release we set the `\patch@level` to -1 and the `\fmtversion / \latexreleaseversion` to the date of the next release (guessed, the real value is not so important and will get corrected when we make the release official).

`\patch@level`    If the `\patch@level` is already at -1 we do nothing here and use the `\fmtversion` date for any new `\IncludeInRelease` line when we add further code.

Finally, if we do make a public release we either just set the `\patch@level` to zero (if our initial guess was good) or we also change the date and then have to additionally change to that date on all the `\IncludeInRelease` statements that used the “guessed” date.

```
1 {*2ekernel}
2 \def\fmtname{LaTeX2e}
3 \edef\fmtversion
4 {*}2ekernel}
5 <texrelease>\edef\latexreleaseversion
6 {*2ekernel | texrelease}
7 {2020-10-01}
8 {*}2ekernel}
9 {*}2ekernel}
10 \def\patch@level{-6}
```

`\development@branch@name`    For more fine grain control there is the possibility to name the current development branch. This is only used when the `\patch@level` is negative (i.e., a pre-release format) and is intended to help us internally when we locally install a format out of some development branch.

```
11 \edef\development@branch@name{develop \the\year-\the\month-\the\day}
```

Check that the format being made is not too old. The error message complains about ‘more than 5 years’ but in fact the error is not triggered until 65 months.

This code is currently not activated as we don’t know if we already got to the last official 2e version (due to staff shortage or due to a successor (think positive:-)).

```
12 \iffalse
13 \def\reserved@a{\#1/#2/#3\@nil{%
14   \count@\year
15   \advance\count@-#1\relax
16   \multiply\count@ by 12\relax
17   \advance\count@\month
18   \advance\count@-#2\relax}
19 \expandafter\reserved@a\fmtversion\@nil
```

```

\count0 is now the age of this file in months. Take a generous definition of ‘year’
so this message is not generated too often.

20 \ifnum\count0>65
21   \typeout{^^J%
22 !!!!!!! You are attempting to make a LaTeX format from a source file^^J%
23 ! That is more than five years old.^^J%
24 ! ^^J%
25 ! If you enter <return> to scroll past this message then the format^^J%
26 ! will be built, but please consider obtaining newer source files^^J%
27 ! before continuing to build LaTeX.^^J%
28 !!!!!!! ^^J%
29 !!!!!!! %
30 }
31   \errhelp{To avoid this error message, obtain new LaTeX sources.}
32   \errmessage{LaTeX source files more than 5 years old!}
33 \fi
34 \let\reserved@a\relax
35 \fi

36 \ifnum0\ifnum\patch@level=0 \ifx\development@branch@name\@empty 1\fi\fi>0 %
37   \everyjob\expandafter{\the\everyjob
38     \typeout{\fmtname \space<\fmtversion>}}
39   \immediate
40   \write16{\fmtname \space<\fmtversion>}
41 \else\ifnum\patch@level>0
42   \everyjob\expandafter{\the\everyjob
43     \typeout{\fmtname \space<\fmtversion> patch level \patch@level}}
44   \immediate
45   \write16{\fmtname \space<\fmtversion> patch level \patch@level}
46 \else
47   \everyjob\expandafter{\the\everyjob
48     \typeout{\fmtname \space<\fmtversion> pre-release-\number-\patch@level\space
49       \ifx\development@branch@name\@undefined \else
50         \ifx\development@branch@name\@empty \else
51           \space (\development@branch@name\space branch)%
52         \fi
53       \fi
54     }}
55   \immediate
56   \write16{\fmtname \space<\fmtversion> pre-release-\number-\patch@level\space
57     \ifx\development@branch@name\@undefined \else
58       \ifx\development@branch@name\@empty \else
59         \space (\development@branch@name\space branch)%
60       \fi
61     \fi
62   }
63   \fi
64 \fi
65 </2ekernel>

\IncludeInRelease
66 <2ekernel>\let\@currname\@empty
67 {*2ekernel | latexrelease}

```

```

68 \if@newif\if@includeinrelease
69 \if@newif\else\fi
70 \def\IncludeInRelease#1{%
71   \if@includeinrelease
72     \PackageError{latexrelease}{mis-matched \IncludeInRelease}%
73     {There is an \string\EndIncludeRelease\space missing}%
74   \else
75     \fi
76   \kernel@ifnextchar[%
77     {\@IncludeInRelease{#1}}
78     {\@IncludeInRelease{#1}[#1]}}
79
80 If a specific date has not been specified in \ latexrelease use '#1'.
81
82 \def\@IncludeInRelease#1[#2]{\@IncludeInRelease{#2}}
83
84 \def\@IncludeInRelease#1#2#3{%
85   \toks@{[#1] #3}%
86   \expandafter\ifx\csname string#2+\currname+IIR\endcsname\relax
87
88 If we roll back and the first patch already match then applying that is actually
89 reapplying what is already in the format, i.e., it is useless and possibly allocating
90 new registers. However, it makes the logic simpler so this is the way it is for now.
91 In theory we could always jump overthe first patch because that is only really
92 needed for rolling forward. So maybe one day ...
93
94 \ifnum\expandafter\@parse@version#1//00\@nil
95   >\expandafter\@parse@version\fmtversion//00\@nil
96   \GenericInfo{}{Skipping: \the\toks@}%
97   \expandafter\expandafter\expandafter\gobble@IncludeInRelease
98   \else
99     \GenericInfo{}{Applying: \the\toks@}%
100    \@includeinreleasetrue
101    \expandafter\let\csname string#2+\currname+IIR\endcsname\empty
102    \fi
103  \else
104    \GenericInfo{}{Already applied: \the\toks@}%
105    \expandafter\gobble@IncludeInRelease
106  \fi
107
108 \long\def\@gobble@IncludeInRelease#1\EndIncludeInRelease{%
109   \@includeinreleasefalse
110   \@check@IncludeInRelease#1\IncludeInRelease\@check@IncludeInRelease
111   \@end@check@IncludeInRelease}
112
113 \long\def\@check@IncludeInRelease#1\IncludeInRelease
114   #2#3\@end@check@IncludeInRelease{%
115   \ifx\@check@IncludeInRelease#2\else
116     \PackageError{latexrelease}{skipped \IncludeInRelease for tag \string#2}%
117   \fi}

```

112 ⟨/2ekernel | latexrelease⟩

# File d

## ltdefns.dtx

### 11 Definitions

This section contains commands used in defining other macros.

1 (\*2ekernel)

#### 11.1 Initex initialisations

\two@digits Prefix a number less than 10 with ‘0’.

2 \def\two@digits#1{\ifnum#1<10 0\fi\number#1}

\typeout Display something on the terminal.

3 </2ekernel>  
4 (\*2ekernel | latexrelease)  
5 <latexrelease>\IncludeInRelease{2020/10/01}%  
6 <latexrelease> \typeout{Allow "par" in \typeout}%  
7 \protected\long\def\typeout#1{\begingroup  
8 \set@display@protect  
9 \def\par{{^J}^J}}%  
10 \immediate\write\@unused{#1}\endgroup}  
11 </2ekernel | latexrelease>  
12 <latexrelease>\EndIncludeInRelease  
13 <latexrelease>\IncludeInRelease{0000/00/00}%  
14 <latexrelease> \typeout{Allow "par" in \typeout}%  
15 <latexrelease>  
16 <latexrelease>\def\typeout#1{\begingroup\set@display@protect  
17 <latexrelease> \immediate\write\@unused{#1}\endgroup}  
18 <latexrelease>\EndIncludeInRelease  
19 (\*2ekernel)

\newlinechar A char to be used as new-line in output to files.

20 \newlinechar‘^J

#### 11.2 Saved versions of TeX primitives

The TeX primitive \foo is saved as \@@foo. The following primitives are handled in this way:

\@@par

21 \let\@@par=\par  
22 %\let\@@input=\input %% moved earlier  
23 %\let\@@end=\end %%

\@@hyph Save original primitive definition.

24 \let\@@hyph=-

\@@italiccorr Save the original italic correction.

25 \let\@@italiccorr=/

|          |                                                                                                                                               |
|----------|-----------------------------------------------------------------------------------------------------------------------------------------------|
| \@height | The following definitions save token space. E.g., using \@height instead of height saves 5 tokens at the cost in time of one macro expansion. |
| \@depth  | 26 \def\@height{height} \def\@depth{depth} \def\@width{width}                                                                                 |
| \@width  | 27 \def\@minus{minus}                                                                                                                         |
| \@minus  | 28 \def\@plus{plus}                                                                                                                           |
| \@plus   |                                                                                                                                               |
| \hb@xt@  | The next one is another 100 tokens worth.                                                                                                     |
|          | 29 \def\hb@xt@{\hbox to}                                                                                                                      |
|          | 30 \message{hacks,}                                                                                                                           |

### 11.3 Command definitions

This section defines the following commands:

|                   |                                                                                                                                                                                                                                                                  |
|-------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \@namedef         | {⟨NAME⟩}                                                                                                                                                                                                                                                         |
|                   | Expands to \def\{⟨NAME⟩}, except name can contain any characters.                                                                                                                                                                                                |
| \@nameuse         | {⟨NAME⟩}                                                                                                                                                                                                                                                         |
|                   | Expands to \{⟨NAME⟩}.                                                                                                                                                                                                                                            |
| \@ifnextchar      | X{⟨YES⟩}{⟨NO⟩}                                                                                                                                                                                                                                                   |
|                   | Expands to ⟨YES⟩ if next character is an ‘X’, and to ⟨NO⟩ otherwise. (Uses \reserved@a-\reserved@c.) NOTE: GOBBLES ANY SPACE FOLLOWING IT.                                                                                                                       |
| \@ifstar          | {⟨YES⟩}{⟨NO⟩}                                                                                                                                                                                                                                                    |
|                   | Gobbles following spaces and then tests if next the character is a ‘*’. If it is, then it gobbles the ‘*’ and expands to ⟨YES⟩, otherwise it expands to ⟨NO⟩.                                                                                                    |
| \@dblarg          | {⟨CMD⟩}{⟨ARG⟩}                                                                                                                                                                                                                                                   |
|                   | Expands to \{⟨CMD⟩\}[⟨ARG⟩]{⟨ARG⟩}. Use \@dblarg\CS when \CS takes arguments [ARG1]{ARG2}, where default is ARG1 = ARG2.                                                                                                                                         |
| \@ifundefined     | {⟨NAME⟩}{⟨YES⟩}{⟨NO⟩}                                                                                                                                                                                                                                            |
|                   | : If \NAME is undefined then it executes ⟨YES⟩, otherwise it executes ⟨NO⟩. More precisely, true if \NAME either undefined or = \relax.                                                                                                                          |
| \@ifdefinable     | \NAME{⟨YES⟩} Executes ⟨YES⟩ if the user is allowed to define \NAME, otherwise it gives an error. The user can define \NAME if \@ifundefined{NAME} is true, ‘NAME’ ≠ ‘relax’ and the first three letters of ‘NAME’ are not ‘end’, and if \endNAME is not defined. |
| \newcommand       | *{⟨FOO⟩}[⟨i⟩]{⟨TEXT⟩}                                                                                                                                                                                                                                            |
|                   | User command to define \FOO to be a macro with i arguments (i = 0 if missing) having the definition ⟨TEXT⟩. Produces an error if \FOO already defined.                                                                                                           |
|                   | Normally the command is defined to be \long (ie it may take multiple paragraphs in its argument). In the star-form, the command is not defined as \long and a blank line in any argument to the command would generate an error.                                 |
| \renewcommand     | *{⟨FOO⟩}[⟨i⟩]{⟨TEXT⟩}                                                                                                                                                                                                                                            |
|                   | Same as \newcommand, except it checks if \FOO already defined.                                                                                                                                                                                                   |
| \newenvironment   | *{⟨FOO⟩}[⟨i⟩]{⟨DEF1⟩}{⟨DEF2⟩}                                                                                                                                                                                                                                    |
|                   | equivalent to:<br>\newcommand{\FOO}[i]{DEF1} \def{\endFOO}{DEF2}<br>(or the appropriate star forms).                                                                                                                                                             |
| \renewenvironment | Obvious companion to \newenvironment.                                                                                                                                                                                                                            |
| \@cons            | : See description of \output routine.                                                                                                                                                                                                                            |

```

\@car      \@car T1 T2 ... Tn\@nil == T1 (unexpanded)
\@cdr      \@cdr T1 T2 ... Tn\@nil == T2 ... Tn (unexpanded)
\typeout   {\langle message\rangle}
            Produces a warning message on the terminal.
\typein    {\langle message\rangle}
            Types message, asks the user to type in a command, then executes it
\typein    [\langle \CS\rangle]\{\langle MSG\rangle\}
            Same as above, except defines \CS to be the input instead of executing it.

\typein
31 \def\typein{%
32   \let\@typein\relax
33   \@testopt\@xtypein\@typein}

34 \ifx\directlua\@undefined
35 \def\@xtypein[#1]#2{%
36   \typeout{#2}%
37   \advance\endlinechar\@M
38   \read\@inputcheck to#1%
39   \advance\endlinechar-\@M
40   \@typein}%

41 \else
42 \def\@xtypein[#1]#2{%
43   \typeout{#2}%
44   \begingroup \endlinechar\m@ne
45   \read\@inputcheck to#1%
46   \expandafter\endgroup
47   \expandafter\def\expandafter#1\expandafter{#1}%
48   \@typein}%
49 \fi

\@namedef
50 \def\@namedef#1{\expandafter\def\csname #1\endcsname}

\@nameuse
51 \def\@nameuse#1{\csname #1\endcsname}

\@cons
52 \def\@cons#1#2{\begingroup\let\@elt\relax\xdef#1{\#1\@elt #2}\endgroup}

\@car
\@cdr  53 \def\@car#1#2\@nil{\#1}
54 \def\@cdr#1#2\@nil{\#2}

\@carcube \@carcube T1 ... Tn\@nil = T1 T2 T3 , n > 3
55 \def\@carcube#1#2#3#4\@nil{\#1#2#3}

\@onlypreamble \@preamblecmds This macro adds its argument to the list of commands stored in \@preamblecmds
\@preamblecmds to be disabled after \begin{document}. These commands are redefined to generate \notprerr at this point.
56 \def\@preamblecmds{}
```

```

57 \def\@onlypreamble#1{%
58   \expandafter\gdef\expandafter\@preamblecmds\expandafter{%
59     \preamblecmds\do#1}%
60 \@onlypreamble\@onlypreamble
61 \@onlypreamble\@preamblecmds

\@star@or@long Look ahead for a *. If present reset \l@ngrel@x so that the next definition, #1, will be non-long.
62 \def\@star@or@long#1{%
63   \@ifstar
64   {\let\l@ngrel@x\relax#1}%
65   {\let\l@ngrel@x\long#1}%

\l@ngrel@x This is either \relax or \long depending on whether the *-form of a definition command is being executed.
66 \let\l@ngrel@x\relax

\newcommand User level \newcommand.
67 \def\newcommand{\@star@or@long\new@command}

\new@command
68 \def\new@command#1{%
69   \testopt{\@newcommand#1}0}

\@newcommand Handling arguments for \newcommand.
70 \def\@newcommand#1[#2]{%
71   \kernel@ifnextchar [{\@xargdef#1[#2]}{%
72     {\@argdef#1[#2]}}}

Define #1 if it is definable.
Both here and in \@xargdef the replacement text is absorbed as an argument because if we are not allowed to make the definition we have to get rid of it completely.
73 \long\def\@argdef#1[#2]#3{%
74   \ifdefinable #1{\@yargdef#1\@ne{#2}{#3}}}

Handle the second optional argument.
75 \long\def\@xargdef#1[#2] [#3]#4{%
76   \ifdefinable#1{%

Define the actual command to be:
\def\foo{\@protected@testopt\foo\\foo{default}}
where \\foo is a csname generated from applying \csname and \string to \foo, ie the actual name contains a backslash and therefore can't clash easily with existing command names. "Default" is the contents of the second optional argument of (re)newcommand.

77   \expandafter\def\expandafter#1\expandafter{%
78     \expandafter
79     \@protected@testopt
80     \expandafter
81     #1%
82     \csname\string#1\endcsname
83     {#3}}%

```

Now we define the internal macro ie `\\\foo` which is supposed to pick up all arguments (optional and mandatory).

```

94     \expandafter\@yargdef
95         \csname\string#1\endcsname
96         \tw@
97         {#2}%
98         {#4}}}

```

- `\@testopt` This macro encapsulates the most common call to `\@ifnextchar`, saving several tokens each time it is used in the definition of a command with an optional argument. #1 The code to execute in the case that there is a [ need not be a single token but can be any sequence of commands that ‘expects’ to be followed by [. If this command were only used in `\newcommand` definitions then #1 would be a single token and the braces could be omitted from {#1} in the definition below, saving a bit of memory.

```

99 \long\def\@testopt#1#2{%
100   \kernel@ifnextchar[{#1}{#1[#2]}]}

```

- `\@protected@testopt` Robust version of `\@testopt`. The extra argument (#1) must be a single token. If protection is needed the call expands to `\protect` applied to this token, and the 2nd and 3rd arguments are discarded (by `\x@protect`). Otherwise `\@testopt` is called on the 2nd and 3rd arguments.

This method of making commands robust avoids the need for using up two csnames per command, the price is the extra expansion time for the `\ifx` test.

```

91 \def\@protected@testopt#1{%
92   \ifx\protect\@typeset@protect
93     \expandafter\@testopt
94   \else
95     \x@protect#1%
96   \fi}

```

- `\@yargdef` These generate a primitive argument specification, from a `LATEX` [ $\langle digit \rangle$ ] form; in fact  $\langle digit \rangle$  can be anything such that `\number \langle digit \rangle` is single digit.

Reorganised slightly so that `\renewcommand{\reserved@a}{1}{foo}` works. I am not sure this is worth it, as a following `\newcommand` would over-write the definition of `\reserved@a`.

Recall that `LATEX2.09` goes into an infinite loop with  
`\renewcommand[1]{\@tempa}{foo}`  
(DPC 6 October 93).

Reorganised again (DPC 1999). Rather than make a loop to construct the argument spec by counting, just extract the required argument spec by using a delimited argument (delimited by the digit). This is faster and uses less tokens. The coding is slightly odd to preserve the old interface (using #2 = `\tw@` as the flag to surround the first argument with []). But the new method did not allow for the number of arguments #3 not being given as an explicit digit; hence (further expansion of this argument and use of) `\number` was added later in 1999.

It is not clear why these are still `\long`.

```

97 \long \def \@yargdef #1#2#3{%
98   \ifx#2\tw@
99     \def\reserved@b##1{####1}%
100   \else

```

```

101      \let\reserved@b\@gobble
102  \fi
103  \expandafter
104    \@yargd@f \expandafter{\number #3}#1%
105 }

106 \long \def \@yargd@f#1#2{%
107   \def \reserved@a ##1##2##{%
108     \expandafter\def\expandafter#2\reserved@b ##1%
109   }%
110   \l@ngrel@x \reserved@a 0##1##2##3##4##5##6##7##8##9##1%
111 }

\@reargdef
112 \long\def\@reargdef#1[#2]{%
113   \@yargdef#1\@ne{#2}%

\renewcommand
114 \def\renewcommand{\@star@or@long\renew@command}

\renew@command
115 \def\renew@command#1{%
116   \begingroup \escapechar\m@ne\xdef\@gtempa{{\string#1}}\endgroup
117   \expandafter\ifundefined\@gtempa
118     {\@latex@error{Command \string#1 undefined}\@ehc}%
119     \relax
120   \let\@ifdefinable\@rc@ifdefinable
121   \new@command#1}

\@ifdefinable
122 \long\def\@ifdefinable #1#2{%
\@rc@ifdefinable
123   \edef\reserved@a{\expandafter\@gobble\string #1}%
124   \ifundefined\reserved@a
125     {\edef\reserved@b{\expandafter\@carcube \reserved@a xxx\@nil}%
126      \ifx \reserved@b\@qend \notdefinable\else
127        \ifx \reserved@a\@qrelax \notdefinable\else
128          #2%
129        \fi
130      \fi}%
131   \notdefinable}

Saved definition of \@ifdefinable.
132 \let\@ifdefinable\@ifdefinable
133 \long\def\@rc@ifdefinable#1#2{%
134   \let\@ifdefinable\@ifdefinable
135   #2}

```

|                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                        |
|---------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\newenvironment</code>    | Define a new user environment. #1 is the environment name. #2# Grabs all the tokens up to the first {. These will be any optional arguments. They are not parsed at this point, but are just passed to <code>\@newenv</code> which will eventually call <code>\newcommand</code> . Any optional arguments will then be parsed by <code>\newcommand</code> as it defines the command that executes the ‘begin code’ of the environment. |
|                                 | This #2# trick removed with version 1.2i as it fails if a { occurs in the optional argument. Now use <code>\@ifnextchar</code> directly.                                                                                                                                                                                                                                                                                               |
|                                 | 136 <code>\def\newenvironment{@star@or@long\new@environment}</code>                                                                                                                                                                                                                                                                                                                                                                    |
| <code>\new@environment</code>   |                                                                                                                                                                                                                                                                                                                                                                                                                                        |
|                                 | 137 <code>\def\new@environment#1{%</code>                                                                                                                                                                                                                                                                                                                                                                                              |
|                                 | 138 <code>\@testopt{\@newenva#1}0}</code>                                                                                                                                                                                                                                                                                                                                                                                              |
| <code>\@newenva</code>          |                                                                                                                                                                                                                                                                                                                                                                                                                                        |
|                                 | 139 <code>\def@\newenva#1[#2]{%</code>                                                                                                                                                                                                                                                                                                                                                                                                 |
|                                 | 140 <code>\kernel@ifnextchar [{\@newenvb#1[#2]}{\@newenv{#1}{[#2]}}]</code>                                                                                                                                                                                                                                                                                                                                                            |
| <code>\@newenvb</code>          |                                                                                                                                                                                                                                                                                                                                                                                                                                        |
|                                 | 141 <code>\def@\newenvb#1[#2][#3]{\@newenv{#1}{[#2][[#3]]}}</code>                                                                                                                                                                                                                                                                                                                                                                     |
| <code>\renewenvironment</code>  | Redefine an environment. For <code>\renewenvironment</code> disable <code>\@ifdefinable</code> and then call <code>\newenvironment</code> . It is OK to <code>\let</code> the argument to <code>\relax</code> here as there should not be a <code>@temp...</code> environment.                                                                                                                                                         |
|                                 | 142 <code>\def\renewenvironment{@star@or@long\renew@environment}</code>                                                                                                                                                                                                                                                                                                                                                                |
| <code>\renew@environment</code> |                                                                                                                                                                                                                                                                                                                                                                                                                                        |
|                                 | 143 <code>\def\renew@environment#1{%</code>                                                                                                                                                                                                                                                                                                                                                                                            |
|                                 | 144 <code>\@ifundefined{#1}{%</code>                                                                                                                                                                                                                                                                                                                                                                                                   |
|                                 | 145 <code>{\@latex@error{Environment #1 undefined}\@ehc</code>                                                                                                                                                                                                                                                                                                                                                                         |
|                                 | 146 <code>} \relax</code>                                                                                                                                                                                                                                                                                                                                                                                                              |
|                                 | 147 <code>\expandafter\let\csname#1\endcsname\relax</code>                                                                                                                                                                                                                                                                                                                                                                             |
|                                 | 148 <code>\expandafter\let\csname end#1\endcsname\relax</code>                                                                                                                                                                                                                                                                                                                                                                         |
|                                 | 149 <code>\new@environment{#1}}</code>                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>\@newenv</code>           | The internal version of <code>\newenvironment</code> .                                                                                                                                                                                                                                                                                                                                                                                 |
|                                 | Call <code>\newcommand</code> to define the <code>\begin-code</code> for the environment. <code>\def</code> is used for the <code>\end-code</code> as it does not take arguments. (but may contain <code>\pars</code> )                                                                                                                                                                                                                |
|                                 | Make sure that an attempt to define a ‘graf’ or ‘group’ environment fails.                                                                                                                                                                                                                                                                                                                                                             |
|                                 | 150 <code>\long\def\@newenv#1#2#3#4{%</code>                                                                                                                                                                                                                                                                                                                                                                                           |
|                                 | 151 <code>\@ifundefined{#1}{%</code>                                                                                                                                                                                                                                                                                                                                                                                                   |
|                                 | 152 <code>{\expandafter\let\csname#1\expandafter\endcsname</code>                                                                                                                                                                                                                                                                                                                                                                      |
|                                 | 153 <code>\csname end#1\endcsname}{%</code>                                                                                                                                                                                                                                                                                                                                                                                            |
|                                 | 154 <code>\relax</code>                                                                                                                                                                                                                                                                                                                                                                                                                |
|                                 | 155 <code>\expandafter\new@command</code>                                                                                                                                                                                                                                                                                                                                                                                              |
|                                 | 156 <code>\csname #1\endcsname#2{#3}{%</code>                                                                                                                                                                                                                                                                                                                                                                                          |
|                                 | 157 <code>\l@ngrel@x\expandafter\def\csname end#1\endcsname{#4}}</code>                                                                                                                                                                                                                                                                                                                                                                |
| <code>\newif</code>             | And here’s a different sort of allocation: For example, <code>\newif\iff foo</code> creates <code>\footrue</code> , <code>\foofalse</code> to go with <code>\iff foo</code> .                                                                                                                                                                                                                                                          |
|                                 | 158 <code>\def\newif#1{%</code>                                                                                                                                                                                                                                                                                                                                                                                                        |
|                                 | 159 <code>\count@escapechar \escapechar\m@ne</code>                                                                                                                                                                                                                                                                                                                                                                                    |
|                                 | 160 <code>\let#1\foofalse</code>                                                                                                                                                                                                                                                                                                                                                                                                       |

```

161      \@if#1\iftrue
162      \@if#1\iffalse
163      \escapechar\count@}

\@if
164 \def\@if#1#2{%
165   \expandafter\def\csname\expandafter\@gobbletwo\string#1%
166           \expandafter\@gobbletwo\string#2\endcsname
167           {\let#1#2}{}}

\providecommand \providecommand takes the same arguments as \newcommand, but discards them
if #1 is already defined. Otherwise it just acts like \newcommand. This imple-
mentation currently leaves any discarded definition in \reserved@a (and possibly
\\reserved@a) this wastes a bit of space, but it will be reclaimed as soon as these
scratch macros are redefined.
168 \def\providecommand{\@star@or@long\provide@command}

\provide@command
169 \def\provide@command#1{%
170   \begingroup
171     \escapechar\m@ne\xdef\@gtempa{\{\string#1}\}%
172   \endgroup
173   \expandafter\@ifundefined\@gtempa
174     {\def\reserved@a{\new@command#1}\}%
175     {\def\reserved@a{\renew@command\reserved@a}\}%
176   \reserved@a\}%

\CheckCommand \CheckCommand takes the same arguments as \newcommand. If the command
already exists, with the same definition, then nothing happens, otherwise a
warning is issued. Useful for checking the current state before a macro pack-
age starts redefining things. Currently two macros are considered to have the
same definition if they are the same except for different default arguments.
That is, if the old definition was: \newcommand\xxx[2][a]{(#1)(#2)} then
\CheckCommand\xxx[2][b]{(#1)(#2)} would not generate a warning, but, for
instance \CheckCommand\xxx[2]{(#1)(#2)} would.
177 \def\CheckCommand{\@star@or@long\check@command}

\CheckCommand is only available in the preamble part of the document.
178 \onlypreamble\CheckCommand

\check@command
179 \def\check@command#1#2{\@check@c#1{#2}}
180 \onlypreamble\check@command

\@check@c \CheckCommand itself just grabs all the arguments we need, without actually look-
ing for [ optional argument forms. Now define \reserved@a. If \\reserved@a is
then defined, compare it with the “\#1” otherwise compare \reserved@a with #1.
181 \long\def\@check@c#1#2#3{%
182   \expandafter\let\csname\string\reserved@a\endcsname\relax
183   \renew@command\reserved@a#2{#3}%
184   \@ifundefined{\string\reserved@a}%
185   {\@check@eq#1\reserved@a}\}

```

```

186   {\expandafter\@check@eq
187     \csname\string#1\expandafter\endcsname
188     \csname\string\reserved@a\endcsname}}
189 \onlypreamble\@check@c

\@check@eq Complain if #1 and #2 are not \ifx equal.
190 \def\@check@eq#1#2{%
191   \ifx#1#2\else
192     \@latex@warning@no@line
193       {Command \noexpand#1 has
194        changed.\MessageBreak
195        Check if current package is valid}%
196   \fi}
197 \onlypreamble\@check@eq

\@gobble The \@gobble macro is used to get rid of its argument.
\@gobbletwo 198 \long\def \@gobble #1{}
\@gobblethree 199 \long\def \@gobbletwo #1#2){}
\@gobblefour 200 \long\def \@gobblethree #1#2#3){}
201 \long\def \@gobblefour #1#2#3#4{}

\@firstofone Some argument-grabbers.
\@firstoftwo 202 \long\def \@firstofone#1{#1}
\@secondoftwo 203 \long\def \@firstoftwo#1#2{#1}
204 \long\def \@secondoftwo#1#2{#2}

\@iden \@iden is another name for \@firstofone for compatibility reasons.
205 \let\@iden\@firstofone

\@thirdofthree Another grabber now used in the encoding specific section.
206 \long\def \@thirdofthree#1#2#3{#3}

\@expandtwoargs A macro to totally expand two arguments to another macro
207 \def\@expandtwoargs#1#2#3{%
208   \edef\reserved@a{\noexpand#1{#2}{#3}}\reserved@a}

\@backslashchar A category code 12 backslash.
209 \edef\@backslashchar{\expandafter\@gobble\string\\}

```

## 11.4 Robust commands and protect

Fragile and robust commands are one of the thornier issues in L<sup>A</sup>T<sub>E</sub>X's commands. Whilst typesetting documents, L<sup>A</sup>T<sub>E</sub>X makes use of many of T<sub>E</sub>X's features, such as arithmetic, defining macros, and setting variables. However, there are (at least) three different occasions when these commands are not safe. These are called 'moving arguments' by L<sup>A</sup>T<sub>E</sub>X, and consist of:

- writing information to a file, such as indexes or tables of contents.
- writing information to the screen.
- inside an \edef, \message, \mark, or other command which evaluates its argument fully.

The method L<sup>A</sup>T<sub>E</sub>X uses for making fragile commands robust is to precede them with `\protect`. This can have one of five possible values:

- `\relax`, for normal typesetting. So `\protect\foo` will execute `\foo`.
- `\string`, for writing to the screen. So `\protect\foo` will write `\foo`.
- `\noexpand`, for writing to a file. So `\protect\foo` will write `\foo` followed by a space.
- `\@unexpandable@protect`, for writing a moving argument to a file. So `\protect\foo` will write `\protect\foo` followed by a space. This value is also used inside `\edefs`, `\marks` and other commands which evaluate their arguments fully. More precisely, whenever the content of an `\edef` or `\xdef` etc. can contain arbitrary user input not under the direct control of the programmer, one should use `\protected@edef` instead of `\edef`, etc., so that `\protect` has a suitable definition and the user input will not break if it contains fragile commands.

```
\@unexpandable@protect
```

```
210 \def\@unexpandable@protect{\noexpand\protect\noexpand}
```

`\DeclareRobustCommand` This is a package-writers command, which has the same syntax as `\newcommand`, but which declares a protected command. It does this by having

```
\DeclareRobustCommand\foo
define \foo to be \protect\foo<space>,
and then use \newcommand\foo<space>.
```

Since the internal command is `\foo<space>`, when it is written to an auxiliary file, it will appear as `\foo`.

We have to be a bit cleverer if we're defining a short command, such as `\_`, in order to make sure that the auxiliary file does not include a space after the command, since `\_ a` and `\_a` aren't the same. In this case we define `\_` to be:

```
\x@protect\_ \protect\_<space>
```

which expands to:

```
\ifx\protect\@typeset@protect\else
  \@x@protect@\_
\fi
\protect\_<space>
```

Then if `\protect` is `\@typeset@protect` (normally `\relax`) then we just perform `\_<space>`, and otherwise `\@x@protect@` gobbles everything up and expands to `\protect\_`.

*Note:* setting `\protect` to any value other than `\relax` whilst in ‘typesetting’ mode will cause commands to go into an infinite loop! In particular, setting `\protect` to `\@empty` will cause `\_` to loop forever. It will also break lots of other things, such as protected `\ifmmode`s inside `\haligns`. If you really have to do such a thing, then please set `\@typeset@protect` to be `\@empty` as well. (This is what the code for `\patterns` does, for example.)

More fun with `\expandafter` and `\csname`.

```
211 \def\DeclareRobustCommand{\@star@or@long\declare@robustcommand}
```

```

212 \def\declare@robustcommand#1{%
213   \ifx#1\undefined\else\ifx#1\relax\else
214     @latex@info{Redefining \string#1}%
215   \fi\fi
216   \edef\reserved@a{\string#1}%
217   \def\reserved@b{#1}%
218   \edef\reserved@b{\expandafter\strip@prefix\meaning\reserved@b}%
219   \edef#1{%
220     \ifx\reserved@a\reserved@b
221       \noexpand\x@protect
222       \noexpand#1%
223     \fi
224     \noexpand\protect
225     \expandafter\noexpand\csname
226       \expandafter\gobble\string#1 \endcsname
227   }%
228   \let\@ifdefinable\@rc@ifdefinable
229   \expandafter\new@command\csname
230     \expandafter\gobble\string#1 \endcsname
231 }

\@x@protect
\x@protect 232 \def\x@protect#1{%
233   \ifx\protect\@typeset@protect\else
234     \@x@protect#1%
235   \fi
236 }
237 \def\@x@protect#1\fi#2#3{%
238   \fi\protect#1%
239 }

\@typeset@protect We set \@typeset@protect to \relax rather than \@empty to make sure that the
protection mechanism stops the look-ahead and expansion performed at the start
of \halign cells.
240 \let\@typeset@protect\relax

```

\set@display@protect These macros set \protect appropriately for typesetting or displaying.

```

\set@typeset@protect 241 \def\set@display@protect{\let\protect\string}
242 \def\set@typeset@protect{\let\protect\@typeset@protect}

```

\protected@edef \protected@xdef \unrestored@protected@xdef \restore@protect The commands \protected@edef and \protected@xdef perform ‘safe’ \edefs and \xdefs, saving and restoring \protect appropriately. For cases where restoring \protect doesn’t matter, there’s an ‘unsafe’ \unrestored@protected@xdef, useful if you know what you’re doing!

```

243 \def\protected@edef{%
244   \let\@@protect\protect
245   \let\protect\@unexpandable@protect
246   \afterassignment\restore@protect
247   \edef
248 }
249 \def\protected@xdef{%
250   \let\@@protect\protect

```

```

251   \let\protect\@unexpandable\protect
252   \afterassignment\restore\protect
253   \xdef
254 }
255 \def\unrestored@protected@xdef{%
256   \let\protect\@unexpandable\protect
257   \xdef
258 }
259 \def\restore@protect{\let\protect\@@protect}

\protect The normal meaning of \protect
260 \set@typeset@protect

\MakeRobust This macro makes an existing fragile macro robust, but only if it hasn't been
robust in the past, i.e., it checks for the existence of the macro \<name>U and if
that exists it assumes that \<name> is already robust. In that case either undefine
the inner macro first or use \DeclareRobustCommand to define it in a robust way
directly. We could probably test the top-level definition to have the right kind
of structure, but this is somewhat problematical as we then have to distinguish
between \long macros and others and also take into account that sometimes the
top-level is deliberately done manually (like with \begin).
      The macro firstly checks if the control sequence in question exists at all.
261 </2ekernel>
262 <latexrelease>\IncludeInRelease[2019/10/01]{\MakeRobust}{\MakeRobust}%
263 (*2ekernel | latexrelease)
264 \def\MakeRobust#1{%
265   \@ifundefined{\expandafter\gobble\string#1}{%
266     \@latex@error{The control sequence ‘\string#1’ is undefined!}%
267     \MessageBreak There is nothing here to make robust}%
268   \eha
269 }%

Then we check if the macro is already robust. We do this by testing if the internal
name for a robust macro is defined, namely \fooU. If it is already defined do
nothing, otherwise set \fooU equal to \foo and redefine \foo so that it acts like
a macro defined with \DeclareRobustCommand.
270 {%
271   \@ifundefined{\expandafter\gobble\string#1\space}{%
272     {%
273       \global\expandafter\let\csname
274         \expandafter\gobble\string#1\space\endcsname=\relax%
275       \edef\reserved@a{\string#1}%
276       \def\reserved@b{\relax}%
277       \edef\reserved@b{\expandafter\strip@prefix\meaning\reserved@b}%
278       \xdef#1{%
279         \ifx\reserved@a\reserved@b
280           \noexpand\x@protect\noexpand#1%
281         \fi
282         \noexpand\protect\expandafter\noexpand
283         \csname\expandafter\gobble\string#1\space\endcsname}%
284     }%
285     {\@latex@info{The control sequence ‘\string#1’ is already robust}}%
286   }%

```

```

287 }%
288 </2ekernel | latexrelease>
289 <latexrelease>\EndIncludeInRelease
290 <latexrelease>\IncludeInRelease{2015/01/01}{\MakeRobust}{\MakeRobust}%
291 <latexrelease>\def\MakeRobust#1{%
292 <latexrelease> \@ifundefined{\expandafter\gobble\string#1}{%
293 <latexrelease> \@latex@error{The control sequence ‘\string#1’ is undefined!}%
294 <latexrelease> \MessageBreak There is nothing here to make robust}%
295 <latexrelease> \c@eha
296 <latexrelease> }%
297 <latexrelease> {%
298 <latexrelease> \@ifundefined{\expandafter\gobble\string#1\space}{%
299 <latexrelease> {%
300 <latexrelease> \expandafter\let\csname
301 <latexrelease> \expandafter\gobble\string#1\space\endcsname=\#1%
302 <latexrelease> \edef\reserved@a{\string#1}%
303 <latexrelease> \def\reserved@b{\#1}%
304 <latexrelease> \edef\reserved@b{\expandafter\strip@prefix\meaning\reserved@b}%
305 <latexrelease> \edef\#1{%
306 <latexrelease> \ifx\reserved@a\reserved@b
307 <latexrelease> \noexpand\x@protect\noexpand\#1%
308 <latexrelease> \fi
309 <latexrelease> \noexpand\protect\expandafter\noexpand
310 <latexrelease> \csname\expandafter\gobble\string#1\space\endcsname}%
311 <latexrelease> }%
312 <latexrelease> {\@latex@info{The control sequence ‘\string#1’ is already robust}}%
313 <latexrelease> }%
314 <latexrelease>}%
315 <latexrelease>\EndIncludeInRelease
316 <latexrelease>\IncludeInRelease{0000/00/00}{\MakeRobust}{\MakeRobust}%
317 <latexrelease>\let\MakeRobust\@undefined
318 <latexrelease>\EndIncludeInRelease
319 <*2ekernel>

```

\kernel@make@fragile 320 The opposite of \MakeRobust except that it doesn't do many checks as it is internal to the kernel. Why does one want such a thing? Only for compatibility reasons if `latexrelease` requests a rollback of the kernel. For this reason we pretend that this command existed in all earlier versions of LATEX i.e., we are not rolling it back since we need it precisely then. But we have to get it into the `latexrelease` file so that a roll forward is possible too.

```

320 </2ekernel>
321 <*2ekernel | latexrelease>
322 <latexrelease>\IncludeInRelease{0000/00/00}%
323 <latexrelease> {\kernel@make@fragile}{Undo robustness}%
324 \def\kernel@make@fragile#1{%
325 \ifundefined{\expandafter\gobble\string#1\space}%

```

If not robust do nothing.

```
326 {}%
```

Otherwise copy \foo\_ back to \foo and then undefine the payload command.

```

327 {}%
328 \global\expandafter\let\expandafter #1\csname
329 \expandafter\gobble\string#1\space\endcsname

```

```

330      \global\expandafter\let\csname
331      \expandafter@gobble\string#1\space\endcsname\@undefined
332      }%
333 }
334 <latexrelease> \EndIncludeInRelease
335 </2ekernel | latexrelease>
336 <*2ekernel>

```

## 11.5 Internal defining commands

These commands are used internally to define other L<sup>A</sup>T<sub>E</sub>X commands.

`\@ifundefined` Check if first arg is undefined or `\relax` and execute second or third arg depending,

```

337 </2ekernel>
338 <latexrelease>\IncludeInRelease{2018-04-01}\@ifundefined
339 <latexrelease>\Leave commands undefined in \@ifundefined}%
340 <*2ekernel | latexrelease>

```

Version using `\ifcsname` to avoid defining undefined tokens to `\relax`. Defined here to simplify using unmatched `\fi`.

```

341 \def\@ifundefined#1{%
342   \ifcsname#1\endcsname\@ifundefined@#1\else\@ifundefined@#1\fi{#1}%
343 \long\def\@ifundefined@#1\fi#2{\fi
344   \expandafter\ifx\csname #2\endcsname\relax
345     \@ifundefined@#1
346   \fi
347   \@secondoftwo}
348 \long\def\@ifundefined@#1\fi#1#2#3{\fi #2}

```

Now test of engine.

```
349 \ifx\numexpr\@undefined
```

Classic version (should not be needed as etex is assumed).

```

350 \def\@ifundefined#1{%
351   \expandafter\ifx\csname#1\endcsname\relax
352     \expandafter\@firstoftwo
353   \else
354     \expandafter\@secondoftwo
355   \fi}
356 \else\ifx\directlua\@undefined

```

Use the `\ifcsname` defined above.

```
357 \else
```

Optimised version for LuaT<sub>E</sub>X, using `\lastnamedcs`

```

358 \def\@ifundefined#1{%
359   \ifcsname#1\endcsname
360     \expandafter\ifx\lastnamedcs\relax\else\@ifundefined@#1\fi
361   \fi
362   \@firstoftwo}
363 \long\def\@ifundefined@#1#2#3#4#5{#1#2#5}

```

```

364 \fi
365 \fi
366 </2ekernel | latexrelease>
367 <latexrelease>\EndIncludeInRelease
368 <latexrelease>\IncludeInRelease{0000-00-00}{\@ifundefined}
369 <latexrelease>{Leave commands undefined in \@ifundefined}%
370 <latexrelease>\def\@ifundefined#1{%
371 <latexrelease> \expandafter\ifx\csname#1\endcsname\relax
372 <latexrelease> \expandafter\@firstoftwo
373 <latexrelease> \else
374 <latexrelease> \expandafter\@secondoftwo
375 <latexrelease> \fi}
376 <latexrelease>\EndIncludeInRelease
377 {*2ekernel}

\@qend The following define \@qend and \@qrelax to be the strings ‘end’ and ‘relax’
\@qrelax with the characters \catcode`12.
378 \edef\@qend{\expandafter\@cdr\string\end\@nil}
379 \edef\@qrelax{\expandafter\@cdr\string\relax\@nil}

\@ifnextchar \@ifnextchar peeks at the following character and compares it with its first argument. If both are the same it executes its second argument, otherwise its third.
380 \long\def\@ifnextchar#1#2#3{%
381   \let\reserved@d=#1%
382   \def\reserved@a{#2}%
383   \def\reserved@b{#3}%
384   \futurelet\@let@token\@ifnch}

\kernel@ifnextchar This macro is the kernel version of \@ifnextchar which is used in a couple of places to prevent the AMS variant from being used since in some places this produced chaos (for example if an fd file is loaded in a random place then the optional argument to \ProvidesFile could get printed there instead of being written only in the log file. This happened when there was a space or a newline between the mandatory and optional arguments! It should really be fixed in the amsmath package one day, but...
Note that there may be other places in the kernel where this version should be used rather than the original, but variable, version.
385 \let\kernel@ifnextchar\@ifnextchar

\@ifnch \@ifnch is a tricky macro to skip any space tokens that may appear before the character in question. If it encounters a space token, it calls xifnch.
386 \def\@ifnch{%
387   \ifx\@let@token\@spoken
388     \let\reserved@c\@xifnch
389   \else
390     \ifx\@let@token\reserved@d
391       \let\reserved@c\reserved@a
392     \else
393       \let\reserved@c\reserved@b
394     \fi
395   \fi
396   \reserved@c}

```

|                                   |                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
|-----------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\@sptoken</code>            | The following code makes <code>\@sptoken</code> a space token. It is important here that the control sequence <code>\:</code> consists of a non-letter only, so that the following whitespace is significant. Together with the fact that the equal sign in a <code>\let</code> may be followed by only one optional space the desired effect is achieved. NOTE: the following hacking must precede the definition of <code>\:</code> as math medium space. |
|                                   | 397 <code>\def\:@\let\@sptoken= } \: % this makes \@sptoken a space token</code>                                                                                                                                                                                                                                                                                                                                                                            |
| <code>\@xifnch</code>             | In the following definition of <code>\@xifnch</code> , <code>\:</code> is again used to get a space token as delimiter into the definition.                                                                                                                                                                                                                                                                                                                 |
|                                   | 398 <code>\def\:@\@xifnch} \expandafter\def\:@\{\futurelet\@let@token\@ifnch}</code>                                                                                                                                                                                                                                                                                                                                                                        |
| <code>\@ifstar</code>             | The new implementation below avoids passing the <i>true code</i> Through one more <code>\def</code> than the <i>false code</i> , which previously meant that # had to be written as ##### in one argument, but ## in the other. The * is gobbled by <code>\@firstoftwo</code> .                                                                                                                                                                             |
|                                   | 399 <code>\def\@ifstar#1{\@ifnextchar *{\@firstoftwo{#1}}}</code>                                                                                                                                                                                                                                                                                                                                                                                           |
| <code>\@dblarg</code>             |                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| <code>\@xdblarg</code>            | 400 <code>\long\def\@dblarg#1{\kernel@ifnextchar[{#1}{\@fdblarg{#1}}}</code><br>401 <code>\long\def\@fdblarg#1#2[#1[#2]]{#2}}</code>                                                                                                                                                                                                                                                                                                                        |
| <code>\@sanitize</code>           | The command <code>\@sanitize</code> changes the catcode of all special characters except for braces to ‘other’. It can be used for commands like <code>\index</code> that want to write their arguments verbatim. Needless to say, this command should only be executed within a group, or chaos will ensue.                                                                                                                                                |
|                                   | 402 <code>\def\@sanitize{\@makeother\ \@makeother\\ \@makeother\\$ \@makeother\&amp;\@makeother\#\ @makeother\^ \@makeother\_ \@makeother\% \@makeother\~}</code>                                                                                                                                                                                                                                                                                           |
| <code>\@onellevel@sanitize</code> | This makes the whole “meaning” of #1 (its one-level expansion) into catcode 12 tokens: it could be used in <code>\DeclareRobustCommand</code> .                                                                                                                                                                                                                                                                                                             |
|                                   | If it is to be used on default float specifiers, this should be done when they are defined.                                                                                                                                                                                                                                                                                                                                                                 |
|                                   | 404 <code>\def\@onellevel@sanitize #1{%</code><br>405 <code>\edef #1{\expandafter\strip@prefix</code><br>406 <code>\meaning #1}%</code><br>407 <code>}</code>                                                                                                                                                                                                                                                                                               |
| <code>\makeatletter</code>        | Make internal control sequences accessible or inaccessible.                                                                                                                                                                                                                                                                                                                                                                                                 |
| <code>\makeatother</code>         | 408 <code>\DeclareRobustCommand\makeatletter{\catcode`@11\relax}</code><br>409 <code>\DeclareRobustCommand\makeatother{\catcode`@12\relax}</code>                                                                                                                                                                                                                                                                                                           |

## 12 Discretionary Hyphenation

|                 |                                                                                                                                                                                                                                                                                                                                                                                                    |
|-----------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>\-</code> | Moved here to be after the definition of <code>\DeclareRobustCommand</code> .<br>The primitive <code>\-</code> command adds a discretionary hyphen using the current font’s <code>\hyphenchar</code> . Monospace fonts are usually declared with <code>\hyphenchar</code> set to <code>-1</code> to suppress hyphenation.<br><small>TEX, from LATEX2.09 in 1986 defined <code>\-</code> by</small> |
|                 | <code>\def\-\{\discretionary{-}{}{}\}</code>                                                                                                                                                                                                                                                                                                                                                       |

The following comment was added when these commands were first set up, 19 April 1986:

the `\-` command is redefined to allow it to work in the `\ttfamily` type style, where automatic hyphenation is suppressed by setting `\hyphenchar` to `-1`. The original primitive TeX definition is saved as `\@@hyph` just in case anyone needs it.

L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub>, between 1993 and 2017, had a comment at this point saying that the definition “would probably change” because the definition always uses `-`. The definition used below was given in comments at this point during time.

In 2017 we finally enabled this definition by default, with the older L<sup>A</sup>T<sub>E</sub>X definition accessible via `latexrelease` as usual.

In LuaL<sup>A</sup>T<sub>E</sub>X the primitive definition of `\-` is used directly because it’s use of extended hyphenation parameters means that `\-` works correctly even with `\hyphenchar` set to `-1`. This change makes `\-` under LuaL<sup>A</sup>T<sub>E</sub>X compatible with language specific hyphenation characters.

Temporary definition of `\@latex@info`, final definition is later.

```
410 \def\@latex@info#1{%
411   />2ekernel>
412   <texrelease>\IncludeInRelease{2020/10/01}{\-}{Use primitive \- in Lua\LaTeX}%
413   {*2ekernel | latexrelease}
414   \ifx\directlua\@undefined
415     \DeclareRobustCommand{\-}{%
416       \discretionary{%
417         \char \ifnum\hyphenchar\font<\z@%
418           \defaulthyphenchar
419         \else
420           \hyphenchar\font
421         \fi
422       }{}{}%
423     }
424   \else
425     \let\-\@hyph
426   \fi
427   />2ekernel | latexrelease>
428   <texrelease>\EndIncludeInRelease
429   <texrelease>\IncludeInRelease{2017/04/15}{\-}{Use \hyphenchar in \-}%
430   <texrelease>\DeclareRobustCommand{\-}{%
431   <texrelease>  \discretionary{%
432     \char \ifnum\hyphenchar\font<\z@%
433     \defaulthyphenchar
434     \else
435     \hyphenchar\font
436     \fi
437   }{}{}%
438   <texrelease>}
439   <texrelease>\EndIncludeInRelease
440   <texrelease>\IncludeInRelease{0000/00/00}{\-}{Use \hyphenchar in \-}%
441   <texrelease>\def\-\{\discretionary{-}{\-}{}{}%
442   <texrelease>\EndIncludeInRelease
443   {*2ekernel | latexrelease}
```

```

444 \let\@dischyphe=\-
445 </2ekernel | latexrelease>
446 <*2ekernel>

Delayed from ltvers.dtx
447 \newif\if@includeinrelease
448 \Qincludeinreleasefalse

Delayed from ltplain.dtx
449 </2ekernel>
450 <*2ekernel | latexrelease>
451 <latexrelease>\IncludeInRelease{2019/10/01}%
452 <latexrelease>{\allowbreak}{Make various commands robust}%
453 \MakeRobust\allowbreak
454 \MakeRobust\bigbreak
455 \MakeRobust\break
456 \MakeRobust\dotfill
457 \MakeRobust\frenchspacing
458 \MakeRobust\goodbreak
459 \MakeRobust\hrulefill
460 \MakeRobust\medbreak
461 \MakeRobust\nobreak
462 \MakeRobust\nonfrenchspacing
463 \MakeRobust\obeylelines
464 \MakeRobust\obeyspaces
465 \MakeRobust\slash
466 \MakeRobust\smallbreak
467 \MakeRobust\strut
468 \MakeRobust\underbar
469 </2ekernel | latexrelease>
470 <latexrelease>\EndIncludeInRelease
471 <latexrelease>\IncludeInRelease{0000/00/00}%
472 <latexrelease>{\allowbreak}{Make various commands robust}%
473 <latexrelease>
474 <latexrelease>\kernel@make@fragile\allowbreak
475 <latexrelease>\kernel@make@fragile\bigbreak
476 <latexrelease>\kernel@make@fragile\break
477 <latexrelease>\kernel@make@fragile\dotfill
478 <latexrelease>\kernel@make@fragile\frenchspacing
479 <latexrelease>\kernel@make@fragile\goodbreak
480 <latexrelease>\kernel@make@fragile\hrulefill
481 <latexrelease>\kernel@make@fragile\medbreak
482 <latexrelease>\kernel@make@fragile\nobreak
483 <latexrelease>\kernel@make@fragile\nonfrenchspacing
484 <latexrelease>\kernel@make@fragile\obeylelines
485 <latexrelease>\kernel@make@fragile\obeyspaces
486 <latexrelease>\kernel@make@fragile\slash
487 <latexrelease>\kernel@make@fragile\smallbreak
488 <latexrelease>\kernel@make@fragile\strut
489 <latexrelease>\kernel@make@fragile\underbar
490 <latexrelease>
491 <latexrelease>\EndIncludeInRelease
492 <*2ekernel>
493 </2ekernel>

```

# File e

## ltalloc.dtx

### 13 Counters

This section deals with counter and other variable allocation.

1 `(*2ekernel)`

The following are from plain TeX:

`\z@` A zero dimen or number. It's more efficient to write `\parindent\z@` than `\parindent 0pt`.

`\@ne` The number 1.

`\m@ne` The number -1.

`\tw@` The number 2.

`\sixt@@n` The number 16.

`\@m` The number 1000.

`\@MM` The number 20000.

`\@xxxii` The constant 32.

2 `\chardef\@xxxii=32`

`\@Mi` Constants 10001–10004.

`\@Mii` 3 `\mathchardef\@Mi=10001`

`\@Miii` 4 `\mathchardef\@Mii=10002`

`\@Miv` 5 `\mathchardef\@Miii=10003`

6 `\mathchardef\@Miv=10004`

`\@tempcnta` Scratch count registers used by L<sup>A</sup>T<sub>E</sub>X kernel commands.

`\@tempcntb` 7 `\newcount\@tempcnta`

8 `\newcount\@tempcntb`

`\if@tempswa` General boolean switch used by L<sup>A</sup>T<sub>E</sub>X kernel commands.

9 `\newif\if@tempswa`

`\@tempdima` Scratch dimen registers used by L<sup>A</sup>T<sub>E</sub>X kernel commands.

`\@tempdimb` 10 `\newdimen\@tempdima`

`\@tempdimc` 11 `\newdimen\@tempdimb`

12 `\newdimen\@tempdimc`

`\@tempboxa` Scratch box register used by L<sup>A</sup>T<sub>E</sub>X kernel commands.

13 `\newbox\@tempboxa`

`\@tempskipa` Scratch skip registers used by L<sup>A</sup>T<sub>E</sub>X kernel commands.

`\@tempskipb` 14 `\newskip\@tempskipa`

15 `\newskip\@tempskipb`

\@temptokena Scratch token register used by L<sup>A</sup>T<sub>E</sub>X kernel commands.  
16 \newtoks\@temptokena  
\@flushglue Glue used for \right- & \leftskip = 0pt plus 1fil  
17 \newskip\@flushglue \@flushglue = 0pt plus 1fil  
18 ⟨/2ekernel⟩

# File f

## ltcntrl.dtx

### 14 Program control structure

This section defines a number of control structure macros, such as while-loops and for-loops.

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
1 <*2ekernel>
2 \message{control,}

\@whilenum TEST \do {BODY}
\@whiledim TEST \do {BODY} : These implement the loop
    while TEST do BODY od
    where TEST is a TeX \ifnum or \ifdim test, respectively.
    They are optimized for the normal case of TEST initially false.

\@whilesw SWITCH \fi {BODY} : Implements the loop
    while SWITCH do BODY od
    Optimized for normal case of SWITCH initially false.

\@for NAME := LIST \do {BODY} : Assumes that LIST expands to
A1,A2,
... ,An .
    Executes BODY n times, with NAME = Ai on the i-th
iteration.
    Optimized for the normal case of n = 1. Works for n=0.

\@tfour NAME := LIST \do {BODY}
    if, before expansion, LIST = T1 ... Tn where each Ti is a
    token or {...}, then executes BODY n times, with NAME = Ti
    on the i-th iteration. Works for n=0.
```

NOTES: 1. These macros use no \@temp sequences.  
2. These macros do not work if the body contains anything that looks syntactically to TeX like an improperly balanced \if \else \fi.

```
\@whilenum TEST \do {BODY} ==
BEGIN
    if TEST
        then BODY
            \@iwhilenum{TEST \relax BODY}
END

\@iwhilenum {TEST BODY} ==
BEGIN
    if TEST
```

```

    then BODY
        \cnextwhile = def(\@iwhilenum)
    else \cnextwhile = def(\@whilenoop)
fi
\cnextwhile {TEST BODY}
END

\@whilesw SWITCH \fi {BODY} ==
BEGIN
if SWITCH
then BODY
\@iwhilesw {SWITCH BODY}\fi
fi
END

\@iwhilesw {SWITCH BODY} \fi ==
BEGIN
if SWITCH
then BODY
\cnextwhile = def(\@iwhilesw)
else \cnextwhile = def(\@whileswnoop)
fi
\cnextwhile {SWITCH BODY} \fi
END

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```

\@whilenoop
\@whilenum
3 \long\def\@whilenum#1\do #2{\ifnum #1\relax #2\relax\@iwhilenum{#1\relax
4      #2\relax}\fi}
5 \long\def\@iwhilenum#1{\ifnum #1\expandafter\@iwhilenum
6      \else\expandafter\@gobble\fi{#1}}


\@whiledim
\@iwhiledim
7 \long\def\@whiledim#1\do #2{\ifdim #1\relax#2\@iwhiledim{#1\relax#2}\fi}
8 \long\def\@iwhiledim#1{\ifdim #1\expandafter\@iwhiledim
9      \else\expandafter\@gobble\fi{#1}}


\@whileswnoop
\@whilesw
\@iwhilesw
10 \long\def\@whilesw#1\fi{#1\@iwhilesw{#1}\fi\fi}
11 \long\def\@iwhilesw#1\fi{#1\expandafter\@iwhilesw
12      \else\@gobbletwo\fi{#1}\fi}

```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```

\@for NAME := LIST \do {BODY} ==
BEGIN \@forloop expand(LIST),\@nil,\@nil \@ NAME {BODY}
END

\@forloop CAR, CARCDR, CDRCDR \@ NAME {BODY} ==
BEGIN

```

```

NAME = CAR
if def(NAME) = def(\@nnil)
else BODY;
    NAME = CARCDR
    if def(NAME) = def(\@nnil)
    else BODY
        \ciforloop CDRCDR \cc NAME \do {BODY}
    fi
fi
END

\ciforloop CAR, CDR \cc NAME {BODY} =
    NAME = CAR
    if def(NAME) = def(\@nnil)
        then \cnextwhile = def(\@fornoop)
        else BODY ;
            \cnextwhile = def(\@ciforloop)
    fi
\cnextwhile name cdr {body}

\ctfor NAME := LIST \do {BODY}
= \ctforloop LIST \cnil \cc NAME {BODY}

\ctforloop car cdr \cc name {body} =
    name = car
    if def(name) = def(\@nnil)
        then \cnextwhile == \@fornoop
        else body ;
            \cnextwhile == \@forloop
    fi
\cnextwhile name cdr {body}
End of historical LATEX 2.09 comments.

```

```

\@nnil
13 \def\@nnil{\@nil}

\@empty
14 \def\@empty{}

\@fornoop
15 \long\def\@fornoop#1\@#2#3{}

\@for
16 \long\def\@for#1:=#2\do#3{%
17   \expandafter\def\expandafter\@fortmp\expandafter{#2}%
18   \ifx\@fortmp\@empty \else
19     \expandafter\@forloop#2,\@nil,\@nil\@#1{#3}\fi}

\@forloop
20 \long\def\@forloop#1,#2,#3\@#4#5{\def#4{#1}\ifx #4\@nnil \else
21           #5\def#4{#2}\ifx #4\@nnil \else#5\@iforloop #3\@#4{#5}\fi\fi}

```

```

\@iforloop
22 \long\def\@iforloop#1,#2@@#3#4{\def#3{#1}\ifx #3\@nnil
23     \expandafter\@fornoop \else
24     #4\relax\expandafter\@iforloop\fi#2@@#3{#4}]

\@tfor
25 \def\@tfor#1:={\@tfctr#1 }
26 \long\def\@tfctr#1#2\do#3{\def\@fortmp{#2}\ifx\@fortmp\space\else
27     \@tforloop#2\@nil\@nil\@#1{#3}\fi}
28 \long\def\@tforloop#1#2@@#3#4{\def#3{#1}\ifx #3\@nnil
29     \expandafter\@fornoop \else
30     #4\relax\expandafter\@tforloop\fi#2@@#3{#4}]

\@break@tfor Break out of a \@tfor loop. This should be called inside the scope of an \if. See
\@iffileonpath for an example.
31 \long\def\@break@tfor#1@@#2#3{\fi\fi}

\@removeelement Removes an element from a comma-separated list and puts it into a control se-
quence, called as \@removeelement{\(element)}{\(list)}{\(cs)}. Due to the imple-
mentation method the \(element) is not allowed to contain braces.
32 \def\@removeelement#1#2#3{%
33   \def\reserved@a##1,###2\reserved@a{##1,##2\reserved@b}%
34   \def\reserved@b##1,\reserved@b##2\reserved@b{%
35     \ifx,##1\@empty\else##1\fi}%
36   \edef#3{%
37     \expandafter\reserved@b\reserved@a,#2,\reserved@b,#1,\reserved@a}%
38 }%
```

## File g

# lterror.dtx

## 15 Error handling and tracing

This section defines L<sup>A</sup>T<sub>E</sub>X's error commands.

1 {\*2ekernel}

The ‘2ekernel’ code ensures that a \usepackage{autoerr} is essentially ignored if a ‘full’ format is being used that has the error messages already in the format.

These days we don't support autoloading approach any longer, but this part bit is kept in case it is used in old documents.

2 \expandafter\let\csname ver@autoerr.sty\endcsname\fmtversion

### 15.1 General commands

\MessageBreak This command prints a new-line inside a message, followed by a continuation line begun with \omsg@continuation. Normally it is defined to be \relax, but inside messages, it is let to \message@break.

3 \let\MessageBreak\relax

\GenericInfo This takes two arguments: a continuation and a message, and sends the result to the log file.

4 \DeclareRobustCommand{\GenericInfo}[2]{%  
5   \begin{group}  
6     \def\MessageBreak{{}^{}J#1}%  
7     \set@display@protect  
8     \immediate\write\m@ne{#2\on@line.}%  
9   \end{group}  
10 }

\GenericWarning This takes two arguments: a continuation and a message, and sends the result to the screen.

11 \DeclareRobustCommand{\GenericWarning}[2]{%  
12   \begin{group}  
13     \def\MessageBreak{{}^{}J#1}%  
14     \set@display@protect  
15     \immediate\write\@unused{{}^{}J#2\on@line.{}^{}J}}%  
16   \end{group}  
17 }

\GenericError This macro takes four arguments: a continuation, an error message, where to go for further information, and the help information. It displays the error message, and sets the error help (the result of typing h to the prompt), and does a horrible hack to turn the last context line (which by default is the only context line) into just three dots. This could be made more efficient.

18 \bgroup  
19 \lccode`@=\%

```

20 \lccode`~`\ %
21 \lccode`}`\ %
22 \lccode`{`\ %
23 \lccode`T`\T%
24 \lccode`H`\H%
25 \catcode`\ =11\relax%
26 \lowercase{%
27 \egroup%

```

Unfortunately TeX versions older than 3.141 have a bug which means that `^J` does not force a linebreak in `\message` and `\errmessage` commands. So for these old TeX's we use `\typeout` to produce the message, and then have an empty `\errmessage` command. This causes an extra line of the form

! .

To appear on the terminal, but if you do not like it, you can always upgrade your TeX! In order for your format to use this version, you must define the macro `\@TeXversion` to be the version number, e.g., 3.14 of the underlying TeX. See the comments in `ltdircheck.dtx`.

```

28 \dimen@\ifx\@TeXversion\undefined4\else\@TeXversion\fi\p@%
29 \ifdim\dimen@>3.14\p@%

```

First the 'standard case'.

```

30 \DeclareRobustCommand{\GenericError}[4]{%
31 \begingroup%
32 \immediate\write\unused{}%
33 \def\MessageBreak{^J}%
34 \set@display@protect%
35 \edef%
36 %   %<-----do not delete this space!----->%
37 \err@%
38 {{#4}}%
39 \errhelp%
40 %   %<-----do not delete this space!----->%
41 \err@%
42 \let%
43 %   %<-----do not delete this space!----->%
44 \err@%
45 \empty%
46 \def\MessageBreak{^J#1}%
47 \def~{\errmessage{%
48 #2.^J^J%
49 #3^J%
50 Type H <return> for immediate help%
51 %   %<-----do not delete this space!----->%
52 \err@%
53 }}%
54 ~%
55 \endgroup}%
56 \else%

```

Secondly the version for old TeX's.

```

57 \DeclareRobustCommand{\GenericError}[4]{%
58 \begingroup%

```

```

59 \immediate\write\@unused{}%
60 \def\MessageBreak{^^J}%
61 \set@display@protect%
62 \edef%
63 %   %<-----do not delete this space!----->%
64 \err@%
65 {{#4}}%
66 \errhelp%
67 %   %<-----do not delete this space!----->%
68 \err@%
69 \let%
70 %   %<-----do not delete this space!----->%
71 \err@%
72 \errmessage%
73 \def\MessageBreak{^^J#1}%
74 \def~{\typeout{! }%
75 #2.^^J^^J}%
76 #3^^J}%
77 Type H <return> for immediate help.}%
78 %   %<-----do not delete this space!----->%
79 \err@%
80 {}}%
81 ~%
82 \endgroup}%
83 \fi}%

```

\PackageError  
\PackageWarning  
These commands are intended for use by package and class writers, to give information to authors. The syntax is:

```

\PackageWarningNoLine{package}{{error}}{{help}}%
\PackageWarning{package}{{warning}}%
\PackageWarningNoLine{package}{{warning}}%
\PackageInfo{package}{{info}}%

```

and similarly for classes. The **Error** commands print the *<error>* message, and present the interactive prompt; if the author types **h**, then the *<help>* information is displayed. The **Warning** commands produce a warning but do not present the interactive prompt. The **WarningNoLine** commands do the same, but don't print the input line number. The **Info** commands write the message to the log file. Within the messages, the command **\MessageBreak** can be used to break a line, **\protect** can be used to protect command names, and **\space** is a space, for example:

```

\newcommand{\foo}{FOO}
\PackageWarning{ethel}{%
  Your hovercraft is full of eels,\MessageBreak
  and \protect\foo\space is \foo}

```

produces:

```

Package ethel warning: Your hovercraft is full of eels,
(ethel)           and \foo is FOO on input line 54.

```

```

84 \gdef\PackageError#1#2#3{%
85   \GenericError{%
86     (#1)\@spaces\@spaces\@spaces\@spaces
87   }{%
88     Package #1 Error: #2%
89   }{%
90     See the #1 package documentation for explanation.%
91   }{#3}%
92 }

93 \def\PackageWarning#1#2{%
94   \GenericWarning{%
95     (#1)\@spaces\@spaces\@spaces\@spaces
96   }{%
97     Package #1 Warning: #2%
98   }%
99 }

100 \def\PackageWarningNoLine#1#2{%
101   \PackageWarning{#1}{#2\@gobble}%
102 }

103 \def\PackageInfo#1#2{%
104   \GenericInfo{%
105     (#1) \@spaces\@spaces\@spaces
106   }{%
107     Package #1 Info: #2%
108   }%
109 }

110 \gdef\ClassError#1#2#3{%
111   \GenericError{%
112     (#1) \space\@spaces\@spaces\@spaces
113   }{%
114     Class #1 Error: #2%
115   }{%
116     See the #1 class documentation for explanation.%
117   }{#3}%
118 }

119 \def\ClassWarning#1#2{%
120   \GenericWarning{%
121     (#1) \space\@spaces\@spaces\@spaces
122   }{%
123     Class #1 Warning: #2%
124   }%
125 }

126 \def\ClassWarningNoLine#1#2{%
127   \ClassWarning{#1}{#2\@gobble}%
128 }

129 \def\ClassInfo#1#2{%
130   \GenericInfo{%
131     (#1) \space\space\@spaces\@spaces
132   }{%
133     Class #1 Info: #2%
134   }%
135 }

```

```

\@latex@error Errors and other info, for use in the LATEX core.
\@latex@warning 136 \gdef\@latex@error#1#2{%
\@latex@warning@no@line 137   \GenericError{%
\@latex@info 138     \space\space\space\@spaces\@spaces\@spaces
\@latex@info@no@line 139   }{%
140     LaTeX Error: #1%
141   }{%
142     See the LaTeX manual or LaTeX Companion for explanation.%}
143   }{#2}%
144 }

145 \def\@latex@warning#1{%
146   \GenericWarning{%
147     \space\space\space\@spaces\@spaces\@spaces
148   }{%
149     LaTeX Warning: #1%
150   }%
151 }

152 \def\@latex@warning@no@line#1{%
153   \@latex@warning{#1\@gobble}%

154 \def\@latex@info#1{%
155   \GenericInfo{%
156     \@spaces\@spaces\@spaces
157   }{%
158     LaTeX Info: #1%
159   }%
160 }

161 \def\@latex@info@no@line#1{%
162   \@latex@info{#1\@gobble}%

\@font@warning and \@font@info are defined later since they have to be
redefined by the tracefnt package.

\def\@font@warning#1{%
  \GenericWarning{%
    {#1}\@spaces\@spaces}%
    {Font Warning: #1}%
}

\def\@font@info#1{%
  \GenericInfo{%
    {#1}\space\@spaces
  }{%
    Font Info: #1%
  }%
}

\c@errorcontextlines \errorcontextlines as a LATEX counter, so that it may be manipulated with
\setcounter (once it is defined :-)
163 \let\c@errorcontextlines\errorcontextlines
164 \c@errorcontextlines=-1

\on@line The message ‘ on input line n’.
165 \def\on@line{ on input line \the\inputlineno}

```

\@warning Older L<sup>A</sup>T<sub>E</sub>X messages. For the moment, these \let to the new message commands.  
 \@warning They may be changed later, once only obsolete packages and classes contain them.  
 \@latexerr

```

166 \let\@warning\@latex@warning
167 \let\@warning\@latex@warning@no@line
168 \global\let\@latexerr\@latex@error

```

\@spaces Four spaces.

```

169 \def\@spaces{\space\space\space\space}

```

## 15.2 Specific errors

\@eha The more common error help messages.

```

170 \gdef\@ehaf{%
\@ehc Your command was ignored.\MessageBreak
\@ehd Type \space I <command> <return> \space to replace it %
with another command,\MessageBreak
or \space <return> \space to continue without it.}
175 \gdef\@ehbf{%
176 You've lost some text. \space \@ehc}
177 \gdef\@ehcf{%
178 Try typing \space <return> %
179 \space to proceed.\MessageBreak
180 If that doesn't work, type \space X <return> \space to quit.}
181 \gdef\@ehdf{%
182 You're in trouble here. \space\@ehc}

```

\@notdefinable Error message generated in \@ifdefinable from calls to one of the commands \newcommand, \newlength or \newtheorem specifying an already-defined command name or one that begins \end....

```

183 \gdef\@notdefinable{%
184 \@latex@error{%
185 Command \backslashreserved@a\space
186 already defined.\MessageBreak
187 Or name \backslash@qend... illegal,
188 see p.192 of the manual}\@eha}

```

\@nolnerr Generated by \newline and \\ when called in vertical mode.

```

189 \gdef\@nolnerr{%
190 \@latex@error{There's no line here to end}\@eha}

```

\@nocounterr Generated by \setcounter, \addtocounter or \newcounter if applied to an undefined counter <cnt>.

\@nocnterr Obsolete error message generated in L<sup>A</sup>T<sub>E</sub>X2.09 by \setcounter, \addtocounter or \newcounter for undefined counter. DO NOT use for L<sup>A</sup>T<sub>E</sub>X2 <sub>$\varepsilon$</sub>  it MIGHT vanish! Use \@nocounterr{<cnt>} instead.

```

191 \gdef\@nocounterr#1{%
192 \@latex@error{No counter '#1' defined}\@eha}
193 \gdef\@nocnterr{\@nocounterr?}

```

|              |                                                                                                                                                                                                                                                                                     |
|--------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \@ctrerr     | Called when trying to print the value of a counter numbered by letters that's greater than 26.                                                                                                                                                                                      |
|              | 194 \gdef\@ctrerr{% 195   \@latex@error{Counter too large}\@ehb}                                                                                                                                                                                                                    |
| \@nодокумент | Error produced if paragraphs are typeset in the preamble.                                                                                                                                                                                                                           |
|              | 196 \gdef\@nодокумент{% 197   \@latex@error{Missing \protect\begin{document}}\@ehd}                                                                                                                                                                                                 |
| \@badend     | Called by \end that doesn't match its \begin. RmS 1992/08/24: added code to \@badend to display position of non-matching \begin. FMi 1993/01/14: missing space added.                                                                                                               |
|              | 198 \gdef\@badend#1{% 199   \@latex@error{\protect\begin{\currenvir}\currenvline 200   \space ended by \protect\end{\#1}}\@eha}                                                                                                                                                     |
| \@badmath    | Called by \[, \], \{ or \} when used in wrong mode.                                                                                                                                                                                                                                 |
|              | 201 \gdef\@badmath{% 202   \@latex@error{Bad math environment delimiter}\@eha}                                                                                                                                                                                                      |
| \@toodeep    | Called by a list environment nested more than six levels deep, or an enumerate or itemize nested more than four levels.                                                                                                                                                             |
|              | 203 \gdef\@toodeep{% 204   \@latex@error{Too deeply nested}\@ehd}                                                                                                                                                                                                                   |
| \@badpoptabs | Called by \endtabbing when not enough \poptabs have occurred, or by \poptabs when too many have occurred.                                                                                                                                                                           |
|              | 205 \gdef\@badpoptabs{% 206   \@latex@error{\protect\pushtabs\space and \protect\poptabs 207   \space don't match}\@ehd}                                                                                                                                                            |
| \@badtab     | Called by \>, \+ , \- or \< when stepping to an undefined tab.                                                                                                                                                                                                                      |
|              | 208 \gdef\@badtab{% 209   \@latex@error{Undefined tab position}\@ehd}                                                                                                                                                                                                               |
| \@preamerr   | This error is special: it appears in places where we normally have to \protect expansions. However, to prevent a protection of the error message itself (which would result in the message getting printed not issued on the terminal) we need to locally reset \protect to \relax. |
|              | 210 \gdef\@preamerr#1{% 211   \begingroup 212   \let\protect\relax 213   \@latex@error{\ifcase #1 Illegal character\or 214   Missing @-exp\or Missing p-arg\fi\space 215   in array arg}\@ehd 216   \endgroup}                                                                      |
| \@badlinearg | Occurs in \line and \vector command when a bad slope argument is encountered.                                                                                                                                                                                                       |
|              | 217 \gdef\@badlinearg{% 218   \@latex@error{% 219     Bad \protect\line\space or \protect\vector 220     \space argument}\@ehb}                                                                                                                                                     |

|               |                                                                                                                                                                          |
|---------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \@parmoderr   | Occurs in a float environment or a \marginpar when encountered in inner vertical mode.                                                                                   |
|               | 221 \gdef\@parmoderr{% 222   \@latex@error{Not in outer par mode}\@ehb}                                                                                                  |
| \@fltovf      | Occurs in float environment or \marginpar when there are no more free boxes for storing floats.                                                                          |
|               | 223 \gdef\@fltovf{% 224   \@latex@error{Too many unprocessed floats}\@ehb}                                                                                               |
| \@latexbug    | Occurs in output routine. This is bad news.                                                                                                                              |
|               | 225 \gdef\@latexbug{% 226   \@latex@error{This may be a LaTeX bug}{Call for help}}                                                                                       |
| \@badcrerr    | This error was removed and replaced by \nolnerr.                                                                                                                         |
|               | 227 \% \def\@badcrerr {\@latex@error{Bad use of \protect\\}\@ehc}                                                                                                        |
| \@noitemerr   | \addvspace or \addpenalty was called when not in vmode. Probably caused by a missing \item.                                                                              |
|               | 228 \gdef\@noitemerr{% 229   \@latex@error{Something's wrong--perhaps a missing % 230     \protect\item}\@ehc}                                                           |
| \@notprerr    | A command that can be used only in the preamble appears after the command \begin{document}.                                                                              |
|               | 231 \gdef\@notprerr{% 232   \@latex@error{Can be used only in preamble}\@eha}                                                                                            |
| \@inmatherr   | Issued by commands that don't work correctly within math (like \item). There is no real error recovery happening, e.g., the user might get additional errors afterwards. |
|               | 233 \gdef\@inmatherr#1{% 234   \relax 235   \ifmmode 236     \@latex@error{Command \protect#1 invalid in math mode}\@ehc 237   \fi}                                      |
| \@invalidchar | An error for use with invalid characters. This is commented out, since we decided to use catcode 15 instead.                                                             |
|               | 238 \% \def\@invalidchar{\@latex@error{Invalid character in input}\@ehc}                                                                                                 |

As well as the above error commands some error messages are directly coded to save space. The messages already present in L<sup>A</sup>T<sub>E</sub>X2.09 include:

Environment --- undefined

Issued by \begin for undefined environment.

Tab overflow

Occurs in \= when maximum number of tabs exceeded.

\< in mid line

Occurs in \< when it appears in middle of line.

Float(s) lost

In output routine, caused by a float environment or \marginpar occurring in inner vertical mode.

### 15.3 Tracing

The `trace` package implements the commands `\traceon` and `\traceoff` that work similar to `\tracingall` but skip certain code blocks that produce a lot of tracing output being of no interest during debugging (for example loading a font). Code blocks that should be hidden during tracing need to be surrounded by the macros `\conditionally@traceoff` and `\conditionally@traceon`.

For the kernel code the `trace` package then redefines a number of macros to include this tracing support.

However, in order to allow any macro package to react to `\traceon` we also provide dummy definitions for the two commands in the kernel so that they can be used by external packages without the need to distinguish between `trace` being loaded or not.

```
\conditionally@traceon These are only dummy definitions. For details see the trace package.  
\conditionally@traceoff 239 \let\conditionally@traceon\@empty  
240 \let\conditionally@traceoff\@empty  
241 </2ekernel>
```

# File h

## ltpar.dtx

### 16 Paragraphs

This section of the kernel declares the commands used to set `\par` and `\everypar` when ever their function needs to be changed for a long time.

#### 16.1 Implementation

There are two situations in which `\par` may be changed:

- Long-term changes, in which the new value is to remain in effect until the current environment is left. The environments that change `\par` in this way are the following:
  - All list environments (itemize, quote, etc.)
  - Environments that turn `\par` into a noop: tabbing, array and tabular.
- Temporary changes, in which `\par` is restored to its previous value the next time it is executed. The following are all such uses.
  - `\end` when preceded by `\@endparenv`, which is called by `\endtrivlist`
  - The mechanism for avoiding page breaks and getting the spacing right after section heads.

`\@setpar` To permit the proper interaction of these two situations, long-term changes are made by the `\@setpar{\langle VAL \rangle}` command. It's function is:

To set `\par`. It `\def`'s `\par` and `\@par` to `\langle VAL \rangle`.

`\@restorepar` Short-term changes are made by the usual `\def\par` commands. The original values are restored after a short-term change by the `\@restorepar` commands.

`\@@par` `\@@par` always is defined to be the original TeX `\par`.

`\everypar` `\everypar` is changed only for the short term. Whenever `\everypar` is set non-null, it should restore itself to null when executed.

The following commands change `\everypar` in this way:

- `\item`
- `\end` when preceded by `\@endparenv`, which is called by `\endtrivlist`
- `\minipage`

When dealing with `\par` and `\everypar` remember the following two warnings:

1. Commands that make short-term changes to `\par` and `\everypar` must take account of the possibility that the new commands and the ones that do the restoration may be executed inside a group. In particular, `\everypar` is executed inside a group whenever a new paragraph begins with a left brace. The `\everypar` command that restores its definition should be local to the current group (in case the command is inside a minipage used inside someplace

where `\everypar` has been redefined). Thus, if `\everypar` is redefined to do an `\everypar{}` it could take several executions of `\everypar` before the restoration “holds”. This usually causes no problem. However, to prevent the extra executions from doing harm, use a global switch to keep anything harmful in the new `\everypar` from being done twice.

2. Commands that change `\everypar` should remember that `\everypar` might be supposed to set the following switches false:

- `@nobreak`
- `@minipage`

they should do the setting if necessary.

```
1 {*2ekernel}
2 \message{par,}
```

`\@setpar` Initiate a long-term change to `\par`.

`\@par` 3 `\def\@setpar#1{\def\par{\#1}\def\@par{\#1}}`

The default definition of `\@par` will ensure that if `\@restorepar` defines `\par` to execute `\@par` it will redefine itself to the primitive `\@@par` after one iteration.

```
4 \def\@par{\let\par\@@par\par}
```

`\@restorepar` Restore from a short-term change to `\par`.

```
5 \def\@restorepar{\def\par{\@par}}
6 {/2ekernel}
```

# File i

## ltspacex.dtx

### 17 Spacing

This section deals with spacing, and line- and page-breaking.

#### 17.1 User Commands

```
\nopagebreak  [i] : i = 0,...,4.  
                  Default argument = 4. Puts a penalty into the vertical list output as follows:  
0 : penalty = 0  
1 : penalty = \@lowpenalty  
2 : penalty = \@medpenalty  
3 : penalty = \@highpenalty  
4 : penalty = 10000  
\pagebreak  [i] : same as except negatives of its penalty  
\linebreak  [i] : analog of the above  
\nolinebreak [i] : analog of the above  
\samepage   : inhibits page breaking most places by setting the following penalties to 10000:  
  \interlinepenalty  
  \postdisplaypenalty  
  \interdisplaylinepenalty  
  \@beginparpenalty  
  \@endparpenalty  
  \@itempenalty  
  \@secpenalty  
  \interfootnotelinepenalty  
\  : initially defined to be \newline  
  \\[length] : initially defined to be \vspace{length}\\newline  
Note: \\* adds a \vadjust{\penalty 10000}  
      OBSOLETE COMMANDS (which never made it into the manual):  
      \obeycr : defines \CR_i == \\relax  
      \restorecr : restores \CR_i to its usual meaning.
```

#### 17.2 Chris' comments

There are several aspects of the handling of space in horizontal mode that are inconsistent or do not work well in some cases. These are largely concerned with ignoring the effect of space tokens that would otherwise typeset an inter-word space.

Negating the effect of such space tokens is achieved by two mechanisms:

- `\unskip` is used to remove the glue just added by a space that has already had its effect; it is sometimes invoked after an `\ifdim` test on `\lastskip` (see below);
- `\ignorespaces` is used to ignore space-tokens yet to come.

The test done on `\lastskip` is sometimes for equality with zero and sometimes for being positive. Recall also that the test is only on the natural length of the glue and that no glue cannot be distinguished from glue whose natural length is zero: to summarise, a pretty awful test. It is not clear why these tests are not all the same; I think that they should all be for equality. One place where `\unskip` is often used is just before a `\par` (which itself internally does an `\unskip`) and one bit of code (in `\@item`) even has two `\unskips` before a `\par`. These uses may be fossil code but if they are necessary, maybe `\@killglue` would be even safer.

Such removal of glue by `\unskip` may sometimes have the wrong result, removing not the glue from a space-token but other explicit glue; this is sometimes not what is intended.

A common way to prevent such removal is to add an `\hskip\z@` after the glue that should not be removed. This protects that glue against one `\unskip` with no test but not against more than one. It does work for ‘tested `\unskips`’. This is used by `\hspace*` but not by `\hspace`; this is inconsistent as the star is supposed to prevent removal only at the beginning of a line, not at the end, or in a tabular, etc.

If this reason for removing glue were the only consideration then a tested-`\unskip` and protection by `\hskip\z@` would suffice but would need to be consistently implemented.

However, the class of invisibles, commands and environments tries to be even cleverer: one of these tries to leave only one inter-word space whenever there is one before it and one after it; and it does this quite well.

But problems can arise when there is not a space-token on both sides of it; in particular, when an invisible appears at the beginning or end of a piece of text the method still leaves one space token whereas usually in these cases it should leave none.

Also, the current rules do not work well when more than one such command appears consecutively, separated by space-tokens; it leaves glue between every other invisible.

There is also a question about what these commands should do when they occur next to spaces that do not come from space tokens but, for example, from `\hspace`. Should they still produce ‘just one space’? If so, which one? It is good to note that the manual is sufficiently cautious about invisibles that we are not obliged to make anything work.

Another interesting side-road to explore is whether the space-tokens either side of an `\hspace{...}` should be ignored.

One alternative to the current algorithm that is often suggested is that all glue around the invisible should be consolidated into a space after it (usually without stating how much glue should be put there). The command `\nolinebreak` is implemented this way (and `\linebreak` should also be). This does not work correctly for the following common case:

```
... some text
\index{some-word}
some-word and more text.
```

This is optimal coding since it is normal to index a word that gets split across a page-break on its starting page. This would, on the other hand, fix another common (and documented) failure of the current system: when the invisible is

the last thing in a paragraph the space before it is not removed and, worse, it is also hidden from the paragraph-ending mechanism so that an ‘empty’ line can be created at the end of the paragraph.

Another deficiency (I think) of the current system is that the following is treated as having the `\index` command between the paragraphs, which is probably not what the author intended (since there is no empty line after it).

```
\index{beginnings}
Beginnings of paragraphs ...
```

I know of no algorithm that will handle satisfactorily even all the most common cases; note that it could be that the best algorithm may be different for different invisibles since, for example, the common uses and expected behaviour of `\index`, `\marginpar`, `\linebreak`, `\pagebreak` and `\vspace` are somewhat different. [For example, is `\vspace` ever used in the middle of a paragraph?]

One method that can (and is) used to make invisible commands produce no space when used at the beginning of text is to put in some glue that is nearly enough the same as no glue or glue of zero length in all respects except for the precise test for not being exactly equal to zero; examples of such glue are `\hskip 1sp` and, possibly better but more complex, `\hskip -1sp \hskip 1sp`. However, this only works when it is known that user-supplied text is about to start.

Some similar concerns apply to the handling of space and penalties in vertical mode; there is an extra hurdle here as `\unskip` does not work on the main vertical list. The complexity of the tests done by `\addvspace` have never been explained.

The implementation of space hacks etc for vertical mode is another major area that needs further attention; my earlier experiments did not produce much improvement over the current unsatisfactory situation.

One particular problem is what happens when the following very natural coding is used (part of the problem here is that this looks like an hmode problem, but it is not):

```
... end of text.

\begin{enumerate}
\item \label{item:xxx} Item text.
\end{enumerate}
```

### 17.3 Some immediate actions

- Fix bug in `\linebreak`.
- Fix bug in `\\\*`.
- Reimplement `\\\`, etc, removing extra `\vadjusts` and getting better error trapping (this seems to involve a lot more tokens).
- Investigate whether `\\\`, etc need to be errors in vmode; I think that they could be noops (maybe with a warning).
- Make all(?) `\unskip`s include test for zero skip (rather than other tests or no test).

- Consider replacing `\hskip 1sp` by something better (here called an ‘infinitesimal’ skip).
- Look at all `\hskip\z@` (or similar) to see if they should be changed to an ‘infinitesimal’ skip.
- Resolve the inconsistency between `\hskip` and `\hskip*`.
- Remove unnecessary `\unskip`s.
- Investigate and rationalise the ‘newline’ code.
- Find better algorithms for all sorts of things or, easier(?), fix TeX itself.

#### 17.4 The code

```

1 <*2ekernel>
2 \message{spacing,}
3 </2ekernel>
4 <*2ekernel | latexrelease>
5 <latexrelease>\IncludeInRelease{2019/10/01}%
6 <latexrelease>                                {\pagebreak}{Make commands robust}%
\pagebreak
\nopagebreak
7 \DeclareRobustCommand\pagebreak{\testopt{\no@pgbk-}4}
8 \DeclareRobustCommand\nopagebreak{\testopt{\no@pgbk4}%
\linebreak
\nolinebreak
9 \DeclareRobustCommand\linebreak{\testopt{\no@lnbk-}4}
10 \DeclareRobustCommand\nolinebreak{\testopt{\no@lnbk4}%
\samepage
11 \DeclareRobustCommand\samepage{\interlinepenalty\@M
12   \postdisplaypenalty\@M
13   \interdisplaylinepenalty\@M
14   \beginparpenalty\@M
15   \endparpenalty\@M
16   \itempenalty\@M
17   \secpenalty\@M
18   \interfootnotelinepenalty\@M}
19 </2ekernel | latexrelease>
20 <latexrelease>\EndIncludeInRelease
21 <latexrelease>\IncludeInRelease{0000/00/00}%
22 <latexrelease>                                {\pagebreak}{Make commands robust}%
23 <latexrelease>
24 <latexrelease>\kernel@make@fragile\pagebreak
25 <latexrelease>\kernel@make@fragile\nopagebreak
26 <latexrelease>\kernel@make@fragile\linebreak
27 <latexrelease>\kernel@make@fragile\nolinebreak
28 <latexrelease>\kernel@make@fragile\samepage
29 <latexrelease>
30 <latexrelease>\EndIncludeInRelease
31 <*2ekernel>
```

```

\@no@pgbk
32 \def\@no@pgbk #1[#2]{%
33   \ifvmode
34     \penalty #1\@getpen{#2}%
35   \else
36     \@bsphack
37     \vadjust{\penalty #1\@getpen{#2}}%
38     \@esphack
39   \fi}
\@no@lnbk
40 \def\@no@lnbk #1[#2]{%
41   \ifvmode
42     \nolnerr
43   \else
44     \tempskipa\lastskip
45     \unskip
46     \penalty #1\@getpen{#2}%
47     \ifdim\tempskipa>\z@
48       \hskip\tempskipa
49       \ignorespaces
50     \fi
51   \fi}

```

\ The purpose of the new code is to fix a few bugs; however, it also attempts to optimize the following, in order of priority:

1. efficient execution of plain \\;
2. efficient execution of \\[...];
3. memory use;
4. name-space use.

The changes should make no difference to the typeset output. It appears to be safe to use \reserved@e and \reserved@f here (other reserved macros are somewhat disastrous).

These changes made \newline even less robust than it had been, so now it is explicitly robust, like \\.

\normalcr The internal definition of the ‘normal’ definition of \\.

```

52 </2ekernel>
53 (*2ekernel | latexrelease)
54 <latexrelease>\IncludeInRelease{2020/02/02}%
55 <latexrelease>           {\@normalcr}{\Make robust}%
56 \protected\def\@normalcr{%
57   \let \reserved@e \relax
58   \let \reserved@f \relax
59   \@ifstar{\let \reserved@e \vadjust \let \reserved@f \nobreak
60             \xnewline}%
61   \xnewline}

```

```

62 \let\\@normalcr
63 </2ekernel | latexrelease>
64 <latexrelease>\EndIncludeInRelease
65 <latexrelease>\IncludeInRelease{0000/00/00}%
66 <latexrelease>          {\@normalcr}{Make robust}%
67 <latexrelease>
68 <latexrelease>\DeclareRobustCommand\\{%
69 <latexrelease>    \let \reserved@e \relax
70 <latexrelease>    \let \reserved@f \relax
71 <latexrelease>    \@ifstar{\let \reserved@e \vadjust \let \reserved@f \nobreak
72 <latexrelease>                \@xnewline}%
73 <latexrelease>    \@xnewline}
74 <latexrelease>\expandafter\let\expandafter\@normalcr
75 <latexrelease>      \csname\expandafter\gobble\string\\ \endcsname
76 <latexrelease>
77 <latexrelease>\EndIncludeInRelease
78 {*2ekernel}

```

**\@vspace@calcify** Helper command to produce a `\vskip` that is first run through `\setlength`. This way the `calc` package can operate on the argument value.

```

79 </2ekernel>
80 {*2ekernel | latexrelease>
81 <latexrelease>\IncludeInRelease{2020/10/01}%
82 <latexrelease>          {\@vspace@calcify}{Add calc support}%
83 \def\@vspace@calcify#1{\begingroup\setlength\skip@{#1}\vskip\skip@\endgroup}
84 </2ekernel | latexrelease>
85 <latexrelease>\EndIncludeInRelease

```

86 <latexrelease>\IncludeInRelease{0000/00/00}%
87 <latexrelease> {\@vspace@calcify}{Add calc support}%
88 <latexrelease>
89 <latexrelease>\let\@vspace@calcify\@undefined
90 <latexrelease>\EndIncludeInRelease
91 {\*2ekernel}

**\newline** A simple form of the ‘normal’ definition of `\``.

```

92 \DeclareRobustCommand\newline{\@normalcr\relax}

\@xnewline
93 \def\@xnewline{\@ifnextchar[% ] bracket matching
94           \newline
95           {\@gnewline\relax}}

```

**\@newline**

```

96 </2ekernel>
97 {*2ekernel | latexrelease>
98 <latexrelease>\IncludeInRelease{2020/10/01}%
99 <latexrelease>          {\@newline}{\newline calc support}%
100 \def\@newline[#1]{\let \reserved@e \vadjust
101           \@gnewline {\@vspace@calcify{#1}}}
102 </2ekernel | latexrelease>
103 <latexrelease>\EndIncludeInRelease

```

104 <latexrelease>\IncludeInRelease{0000/00/00}%
105 <latexrelease> {\@newline}{\newline calc support}%

|                                                                  |                                                                                                                                                                                                                                                                                                                                |
|------------------------------------------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| 106 <latexrelease>                                               |                                                                                                                                                                                                                                                                                                                                |
| 107 <latexrelease>\def\@newline[#1]{\let \reserved@e \vadjust    | @gnewline {\vskip #1}}                                                                                                                                                                                                                                                                                                         |
| 108 <latexrelease>                                               |                                                                                                                                                                                                                                                                                                                                |
| 109 <latexrelease>\EndIncludeInRelease                           |                                                                                                                                                                                                                                                                                                                                |
| 110 {*2ekernel}                                                  |                                                                                                                                                                                                                                                                                                                                |
| \@gnewline                                                       | The \nobreak added to prevent null lines when \\ ends an overfull line. Change made 24 May 89 as suggested by Frank Mittelbach and Rainer Schöpf                                                                                                                                                                               |
| 111 \def\@gnewline #1{%                                          |                                                                                                                                                                                                                                                                                                                                |
| 112   \ifvmode                                                   |                                                                                                                                                                                                                                                                                                                                |
| 113     \nolnerr                                                 |                                                                                                                                                                                                                                                                                                                                |
| 114   \else                                                      |                                                                                                                                                                                                                                                                                                                                |
| 115     \unskip \reserved@e {\reserved@f#1}\nobreak \hfil \break |                                                                                                                                                                                                                                                                                                                                |
| 116   \fi}                                                       |                                                                                                                                                                                                                                                                                                                                |
| \@getpen                                                         |                                                                                                                                                                                                                                                                                                                                |
| 117 \def\@getpen#1{\ifcase #1 \z@ \or \@lowpenalty\or            |                                                                                                                                                                                                                                                                                                                                |
| 118   \medpenalty \or \highpenalty                               |                                                                                                                                                                                                                                                                                                                                |
| 119   \else \OM \fi}                                             |                                                                                                                                                                                                                                                                                                                                |
| \if@nobreak                                                      | Switch used to avoid page breaks caused by \label after a section heading, etc. It should be <b>GLOBALLY</b> set true after the \nobreak and <b>globally</b> set false by the next invocation of \everypar.                                                                                                                    |
|                                                                  | Commands that reset \everypar should globally set it false if appropriate.                                                                                                                                                                                                                                                     |
| 120 \def\@nobreakfalse{\global\let\if@nobreak\iffalse}           |                                                                                                                                                                                                                                                                                                                                |
| 121 \def\@nobreaktrue {\global\let\if@nobreak\iftrue}            |                                                                                                                                                                                                                                                                                                                                |
| 122 \@nobreakfalse                                               |                                                                                                                                                                                                                                                                                                                                |
| \@savsk                                                          | Registers used to save the space factor and last skip.                                                                                                                                                                                                                                                                         |
| \@savsf                                                          | 123 \newdimen\@savsk                                                                                                                                                                                                                                                                                                           |
|                                                                  | 124 \newcount\@savsf                                                                                                                                                                                                                                                                                                           |
| \@bsphack                                                        | \@bsphack and \@esphack used by macros such as \index and \begin{@float} ... \end{@float} that want to be invisible — i.e., not leave any extra space when used in the middle of text. Such a macro should begin with \@bsphack and end with \@esphack. The macro in question should not create any text, nor change the mode. |
|                                                                  | Before giving the current definition we give an extended definition that is currently not used (because it doesn't work as advertised:-)                                                                                                                                                                                       |
|                                                                  | These are generalised hacks which attempt to do sensible things when ‘invisible commands’ appear in vmode too.                                                                                                                                                                                                                 |
|                                                                  | They need to cope with space in both hmode (plus spacefactor) and vmode, and also cope with breaks etc. In vmode this means ensuring that any following \addvspace, etc sees the correct glue in \lastskip.                                                                                                                    |
|                                                                  | In fact, these improved versions should be used for other cases of ‘whatsits, thingies etc’ which should be invisible. They are only for commands, not environments (see notes on \@EspHack).                                                                                                                                  |
|                                                                  | BTW, anyone know why the standard hacks are surrounded by \ifmmode\else rather than simply \ifhmode?                                                                                                                                                                                                                           |
|                                                                  | And are there any cases where saving the spacefactor is essential? I have some extensions where it is, but it does not appear to be so in the standard uses.                                                                                                                                                                   |

```

\def \@bsphack{%
  \relax \ifvmode
    \@savsk \lastskip
    \ifdim \lastskip=\z@
  \else
    \vskip -\lastskip
  \fi
  \else
    \ifhmode
      \@savsk \lastskip
      \@savsf \spacefactor
    \fi
  \fi
}

```

I think that, in vmode, it is the safest to put in a `\nobreak` immediately after such things since writes, inserts etc followed by glue give valid breakpoints and, in general, it is possible to create breaks but impossible to destroy them.

```

\def \@esphack{%
  \relax \ifvmode
    \nobreak
    \ifdim \@savsk=\z@
  \else
    \vskip\@savsk
  \fi
  \else
    \ifhmode
      \spacefactor \@savsf
      \ifdim \@savsk>\z@
        \ignorespaces
      \fi
    \fi
  \fi
}

```

For the moment we are going to ignore the vertical versions until they are correct.

```

125 \def\@bsphack{%
126   \relax
127   \ifhmode
128     \@savsk\lastskip
129     \@savsf\spacefactor
130   \fi}

```

- `\@esphack` Companion to `\@bsphack`. If this command is not properly paired with `\@bsphack` one might end up with a low-level TeX error: “BAD spacefactor”. One possible cause is calling `\@bsphack` in vertical mode, then doing something that gets you (sometimes) into horizontal mode and finally calling `\@esphack`. Even if no error is generated that is wrong, because `\@esphack` will then use the saved values for `\@savsk` and `\@savsf` from some earlier invocation of `\@bsphack` which will have nothing to do with the current situation.

```

131 </2ekernel>
132 <latexrelease>\IncludeInRelease{2018/10/10}%

```

```

133 <latexrelease>          {\@esphack}{hyphenation and nobreak after space hack}%
134 {*2ekernel | latexrelease}
135 \def\@esphack{%
136   \relax
137   \ifhmode
138     \spacefactor\@savsf
139     \ifdim\@savsk>\z@
140       \ifdim\lastskip=\z@
141         \nobreak \hskip\z@skip
142       \fi
143       \ignorespaces
144     \fi
145   \else
146     \ifvmode
147       \if@nobreak\nobreak\else\if@noskipsec\nobreak\fi\fi
148     \fi
149   \fi}%
150 </2ekernel | latexrelease>
151 <latexrelease>\EndIncludeInRelease
152 <latexrelease>\IncludeInRelease{2015/10/01}%
153 <latexrelease>          {\@esphack}{hyphenation and nobreak after space hack}%
154 <latexrelease>\def\@esphack{%
155 <latexrelease>   \relax
156 <latexrelease>   \ifhmode
157 <latexrelease>     \spacefactor\@savsf
158 <latexrelease>     \ifdim\@savsk>\z@
159 <latexrelease>       \ifdim\lastskip=\z@
160 <latexrelease>         \nobreak \hskip\z@skip
161 <latexrelease>       \fi
162 <latexrelease>       \ignorespaces
163 <latexrelease>     \fi
164 <latexrelease>   \fi}%
165 <latexrelease>\EndIncludeInRelease
166 <latexrelease>\IncludeInRelease{2015/01/01}%
167 <latexrelease>          {\@esphack}{hyphenation and nobreak after space hack}%
168 <latexrelease>\def\@esphack{%
169 <latexrelease>   \relax
170 <latexrelease>   \ifhmode
171 <latexrelease>     \spacefactor\@savsf
172 <latexrelease>     \ifdim\@savsk>\z@
173 <latexrelease>       \nobreak \hskip\z@skip
174 <latexrelease>       \ignorespaces
175 <latexrelease>     \fi
176 <latexrelease>   \fi}%
177 <latexrelease>\EndIncludeInRelease
178 <latexrelease>\IncludeInRelease{0000/00/00}%
179 <latexrelease>          {\@esphack}{hyphenation and nobreak after space hack}%
180 <latexrelease>\def\@esphack{%
181 <latexrelease>   \relax
182 <latexrelease>   \ifhmode
183 <latexrelease>     \spacefactor\@savsf
184 <latexrelease>     \ifdim\@savsk>\z@

```

```

185 <latexrelease>      \ignorespaces
186 <latexrelease>      \fi
187 <latexrelease>  \fi}%
188 <latexrelease>\EndIncludeInRelease
189 {*2ekernel}

\@Ephack A variant of \@esphack that sets the @ignore switch to true (as \@esphack used
to do previously). This is currently used only for floats and similar environments.
w
190 </2ekernel>
191 <latexrelease>\IncludeInRelease{2015/01/01}%
192 <latexrelease>          {\@Ephack}{hyphenation after space hack}%
193 {*2ekernel | latexrelease}
194 \def\@Ephack{%
195   \relax
196   \ifhmode
197     \spacefactor@savsf
198     \ifdim@savsk>\z@
199       \nobreak \hskip\z@skip
200       \ignoretrue
201       \ignorespaces
202     \fi
203   \fi}%
204 </2ekernel | latexrelease>
205 <latexrelease>\EndIncludeInRelease
206 <latexrelease>\IncludeInRelease{0000/00/00}%
207 <latexrelease>          {\@Ephack}{hyphenation after space hack}%
208 <latexrelease>\def\@Ephack{%
209 <latexrelease>  \relax
210 <latexrelease>  \ifhmode
211 <latexrelease>    \spacefactor@savsf
212 <latexrelease>    \ifdim@savsk>\z@
213 <latexrelease>      \ignoretrue
214 <latexrelease>      \ignorespaces
215 <latexrelease>    \fi
216 <latexrelease>  \fi}%
217 <latexrelease>\EndIncludeInRelease
218 {*2ekernel}

```

\@vbsphack Another variant which is useful for invisible things which should not live in vmode  
(this is how some people feel about marginals).

If it occurs in vmode then it enters hmode and ensures that \@savsk is nonzero  
so that the \ignorespaces is put in later. It is not used at present.

```

\def \@vbsphack{ %
  \relax \ifvmode
  \leavevmode
  \@savsk 1sp
  \savsf \spacefactor
  \else
  \ifhmode
  \savsk \lastskip
  \savsf \spacefactor
  \fi

```

```
\fi
}
```

## 17.5 Vertical spacing

LATEX supports the plain TEX commands `\smallskip`, `\medskip` and `\bigskip`. However, it redefines them using `\vspace` instead of `\vskip`.

Extra vertical space is added by the command `\addvspace{<skip>}`, which adds a vertical skip of `<skip>` to the document. The sequence `\addvspace{<s1>} \addvspace{<s2>}` is equivalent to `\addvspace{<maximum of s1, s2>}`.

`\addvspace` should be used only in vertical mode, and gives an error if it's not. The `\addvspace` command does *not* add vertical space if `@minipage` is true. The minipage environment uses this to inhibit the addition of extra vertical space at the beginning.

Penalties are put into the vertical list with the `\addpenalty{<penalty>}` command. It works properly when `\addpenalty` and `\addvspace` commands are mixed.

The `@nobreak` switch is set true used when in vertical mode and no page break should occur. (Right now, it is used only by the section heading commands to inhibit page breaking after a heading.)

```
\addvspace{SKIP} ==
BEGIN
  if vmode
    then if @minipage
      else if \lastskip =0
        then \vskip SKIP
      else if \lastskip < SKIP
        then \vskip -\lastskip
          \vskip SKIP
        else if SKIP < 0 and \lastskip >= 0
          then \vskip -\lastskip
            \vskip \lastskip + SKIP
      fi      fi      fi      fi
    else useful error message (CAR).
  fi
END
```

`\@xaddvskip` Internal macro for `\vspace` handling the case that space has previously been added.

```
219 \def\@xaddvskip{%
220   \ifdim\lastskip<\@tempskipb
221     \vskip-\lastskip
222     \vskip\@tempskipb
223   \else
224     \ifdim\@tempskipb<z@
225       \ifdim\lastskip<z@
226         \else
227           \advance\@tempskipb\lastskip
228           \vskip-\lastskip
229           \vskip \@tempskipb
```

```

230      \fi
231      \fi
232  \fi}

\addvspace Add vertical space taking into account space already added, as described above.
233 </2ekernel>
234 {*2ekernel | latexrelease>
235 <latexrelease>\IncludeInRelease{2020/10/01}%
236 <latexrelease>          {\addvspace}{\addvspace calc support}%
237 \def\addvspace#1{%
238   \ifvmode
239     \if@minipage\else
240       \ifdim \lastskip =\z@
241         \vspace@calcify{#1}%
242       \else
243         \setlength{\tempskipb}{#1}%
244         \xaddvskip
245       \fi
246     \fi
247   \else
248     \noitemerr
249   \fi}
250 </2ekernel | latexrelease>
251 <latexrelease>\EndIncludeInRelease

252 <latexrelease>\IncludeInRelease{0000/00/00}%
253 <latexrelease>          {\addvspace}{\addvspace calc support}%
254 <latexrelease>
255 <latexrelease>\def\addvspace#1{%
256 <latexrelease>  \ifvmode
257 <latexrelease>    \if@minipage\else
258 <latexrelease>      \ifdim \lastskip =\z@
259 <latexrelease>        \vskip #1\relax
260 <latexrelease>      \else
261 <latexrelease>        \tempskipb\relax
262 <latexrelease>        \xaddvskip
263 <latexrelease>      \fi
264 <latexrelease>    \fi
265 <latexrelease>  \else
266 <latexrelease>    \noitemerr
267 <latexrelease>  \fi}
268 <latexrelease>\EndIncludeInRelease
269 {*2ekernel>

\addpenalty
270 </2ekernel>
271 <latexrelease>\IncludeInRelease{2015/01/01}%
272 <latexrelease>          {\addpenalty}{\addpenalty}%
273 {*2ekernel | latexrelease>

Fix provided by Donald (though the original fix was not good enough). In 2005
Plamen Tanovski discovered that this fix wasn't good enough either as the \vskip
kept getting bigger if several \addpenalty commands followed each other. Donald
kindly send a new fix.
274 \def\addpenalty#1{%

```

```

275  \ifvmode
276    \if@minipage
277    \else
278      \if@nobreak
279      \else
280        \ifdim\lastskip=\z@%
281          \penalty#1\relax
282        \else
283          \tempskipb\lastskip

```

We have to make sure the final `\vskip` seen by TeX is the correct one, namely `\tempskipb`. However we may have to adjust for `\prevdepth` when placing the penalty but that should not affect the skip we pass on to TeX.

```

284      \begingroup
285        \tempskipa\tempskipb
286        \advance \tempskipb
287        \ifdim\prevdepth>\maxdepth\maxdepth\else

```

If `\prevdepth` is -1000pt due to `\nointerlineskip` we better not add it!

```

288        \ifdim \prevdepth = -\z@\p@ \z@ \else \prevdepth \fi
289        \fi
290        \vskip -\tempskipb
291        \penalty#1%
292        \ifdim\tempskipa=\tempskipb

```

Do nothing if the `\prevdepth` check made no adjustment.

```

293        \else

```

Combine the `prevdepth` adjustment into a single skip.

```

294        \advance\tempskipb -\tempskipa
295        \vskip \tempskipb
296        \fi

```

The final skip is always the specified length.

```

297        \vskip \tempskipa
298        \endgroup
299        \fi
300        \fi
301        \fi
302    \else
303      \noitemerr
304    \fi}%
305 </2ekernel | latexrelease>
306 <latexrelease>\EndIncludeInRelease
307 <latexrelease>\IncludeInRelease{0000/00/00}%
308 <latexrelease>           {\addpenalty}{\addpenalty}%
309 <latexrelease>\def\addpenalty#1{%
310 <latexrelease>  \ifvmode
311 <latexrelease>    \if@minipage
312 <latexrelease>    \else
313 <latexrelease>      \if@nobreak
314 <latexrelease>      \else
315 <latexrelease>        \ifdim\lastskip=\z@%
316 <latexrelease>          \penalty#1\relax
317 <latexrelease>        \else

```

```

318 <latexrelease>          \@tempskipb\lastskip
319 <latexrelease>          \vskip -\lastskip
320 <latexrelease>          \penalty#1%
321 <latexrelease>          \vskip\@tempskipb
322 <latexrelease>          \fi
323 <latexrelease>          \fi
324 <latexrelease>          \else
325 <latexrelease>          \noitemerr
326 <latexrelease>          \fi}%
327 <latexrelease>          \fi}%
328 <latexrelease>\EndIncludeInRelease
329 {*2ekernel}

```

- \vspace \@vspace \@vspacer
- The new code for these commands depends on the following facts:
  - The value of prevdepth is changed only when a box or rule is created and added to a vertical list;
  - The value of prevdepth is used only when a box is created and added to a vertical list;
  - The value of prevdepth is always local to the building of one vertical list.

```

330 \DeclareRobustCommand\vspace{\@ifstar\@vspacer\@vspace}
331 </2ekernel>
332 {*2ekernel | latexrelease}
333 <latexrelease>\IncludeInRelease{2020/10/01}%
334 <latexrelease>          {\@vspace}{Support calc in \vspace}%

```

We support calc syntax in the argument and therefore use `\setlength`.

```

335 \def\@vspace #1{%
336   \ifvmode
337     \@vspace@calcify{#1}%
338     \vskip\z@skip
339   \else
340     \bphack
341     \vadjust{\@restorepar
342       \@vspace@calcify{#1}%
343       \vskip\z@skip
344     }%
345     \esphack
346   \fi}%
347 \def\@vspacer#1{%
348   \ifvmode
349     \dimen@\prevdepth
350     \hrule \height\z@
351     \nobreak
352     \@vspace@calcify{#1}%
353     \vskip\z@skip
354     \prevdepth\dimen@
355   \else
356     \bphack
357     \vadjust{\@restorepar
358       \hrule \height\z@

```

```

359           \nobreak
360           \@vspace@calcify{#1}%
361           \vskip\z@skip}%
362           \c@esphack
363   \fi}
364 </2ekernel | latexrelease>
365 <latexrelease>\EndIncludeInRelease
366 <latexrelease>\IncludeInRelease{0000/00/00}%
367 <latexrelease>           {\@vspace}{Support calc in \vspace}%
368 <latexrelease>
369 <latexrelease>\def\@vspace #1{%
370 <latexrelease> \ifvmode
371 <latexrelease> \vskip #1
372 <latexrelease> \vskip\z@skip
373 <latexrelease> \else
374 <latexrelease> \c@bsphack
375 <latexrelease> \vadjust{\@restorepar
376 <latexrelease> \vskip #1
377 <latexrelease> \vskip\z@skip
378 <latexrelease> }%
379 <latexrelease> \c@esphack
380 <latexrelease> \fi}
381 <latexrelease>\def\@vspacer#1{%
382 <latexrelease> \ifvmode
383 <latexrelease> \dimen@\prevdepth
384 <latexrelease> \hrule \c@height\z@
385 <latexrelease> \nobreak
386 <latexrelease> \vskip #1
387 <latexrelease> \vskip\z@skip
388 <latexrelease> \prevdepth\dimen@
389 <latexrelease> \else
390 <latexrelease> \c@bsphack
391 <latexrelease> \vadjust{\@restorepar
392 <latexrelease> \hrule \c@height\z@
393 <latexrelease> \nobreak
394 <latexrelease> \vskip #1
395 <latexrelease> \vskip\z@skip}%
396 <latexrelease> \c@esphack
397 <latexrelease> \fi}
398 <latexrelease>\EndIncludeInRelease
399 {*2ekernel}

\smallskip
\medskip 400 \def\smallskip{\vspace\smallskipamount}
\bigskip 401 \def\medskip{\vspace\medskipamount}
402 \def\bigskip{\vspace\bigskipamount}

\smallskipamount
\medskipamount 403 \newskip\smallskipamount \smallskipamount=3pt plus 1pt minus 1pt
\bigskipamount 404 \newskip\medskipamount \medskipamount =6pt plus 2pt minus 2pt
405 \newskip\bigskipamount \bigskipamount =12pt plus 4pt minus 4pt

```

## 17.6 Horizontal space (and breaks)

\nobreakdashes This idea is borrowed from the `amsmath` package but here we define a robust command.

This command is a low-level command designed for use only before hyphens or dashes (such as `-`, `--`, or `---`).

It could probably be better implemented: it may need its own private token register and temporary command.

Setting the hyphen in a box and then unboxing it means that the normal penalty will not be added after it—and if the penalty is not there a break will not be taken (unless an explicit penalty or glue follows, thus the final `\nobreak`).

Note that even if it is not followed by a `'-`, it still leaves vmode and sets the spacefactor; so use it carefully!

```

406 \DeclareRobustCommand{\nobreakdashes}{%
407   \leavevmode
408   \toks@{}%
409   \def\reserved@a##1{\toks@{\expandafter{\the\toks@-}}%
410                           \futurelet@\let@token \reserved@b}%
411   \def\reserved@b {\ifx@\let@token -%
412     \expandafter\reserved@a
413   \else
414     \setbox\z@\hbox{\the\toks@\nobreak}%
415     \unhbox\z@
416     \spacefactor\sfcode`-
417     \fi}%
418   \futurelet@\let@token \reserved@b
419 }
```

\nobreakspace \obeysp This is a robust command that produces a horizontal space at which, in paragraph-mode, a line-break is not possible. We then define an active `~` to expand to it since this is the documented behaviour of `~`. One reason for introducing this is that some 8-bit input encodings have a slot for such a space and we do not want to use active characters as the L<sup>A</sup>T<sub>E</sub>X internal commands.

The braces in the definition of `~` are needed to ensure that a following space is preserved when reading to/from internal files.

We need to keep `\obeysp` as it is widely used; so here it is let to the non-robust command `\nobreakspace`.

```

420 \DeclareRobustCommand{\nobreakspace}{%
421   \leavevmode\nobreak\ }
422 \catcode`\~=13
423 \def~{\nobreakspace{}}
424 \expandafter\let\expandafter\obeysp\csname nobreakspace \endcsname
```

\@ Placed before a `'.`, makes it a sentence-ending period. Does the right thing for other punctuation marks as well. Does this by setting spacefactor to 1000.

```

425 </2ekernel>
426 <latexrelease>\IncludeInRelease{2015/01/01}%
427 <latexrelease>           {\@{-Space after \@}}%
428 <*2ekernel | latexrelease>
429 \def\@{\spacefactor\@m{}}%
430 </2ekernel | latexrelease>
```

```

431 <latexrelease>\EndIncludeInRelease
432 <latexrelease>\IncludeInRelease{0000/00/00}%
433 <latexrelease>                                {\@}{Space after \@}%
434 <latexrelease>\def\@{\spacefactor\@m}%
435 <latexrelease>\EndIncludeInRelease
436 {*2ekernel}

\hspace
437 \DeclareRobustCommand\hspace{\@ifstar\hspacer\hspace}

\@hspac
438 </2ekernel>
439 {*2ekernel | latexrelease>
440 <latexrelease>\IncludeInRelease{2020/10/01}%
441 <latexrelease>                                {\@hspac}{Support calc with \hspac}%
442 \def\@hspac#1{\begingroup\setlength\skip@{\#1}\hskip\skip@\endgroup}
443 </2ekernel | latexrelease>
444 <latexrelease>\EndIncludeInRelease

445 <latexrelease>\IncludeInRelease{0000/00/00}%
446 <latexrelease>                                {\@hspac}{Support calc with \hspac}%
447
448 <latexrelease>
449 <latexrelease>\def\@hspac#1{\hskip #1\relax}
450 <latexrelease>\EndIncludeInRelease
451 {*2ekernel}

\@hspac Extra \hskip 0pt added 1985/17/12 to guard against a following \unskip \relax
added 13 Oct 88 for usual TeX lossage replaced both changes by \hskip\z@skip
27 Nov 91
452 \def\@hspac#1{\vrule \width\z@\nobreak
453                                \@hspac{\#1}\hskip \z@skip}

\fill
454 \newskip\fill
455 \fill = 0pt plus 1fill

\stretch
456 \def\stretch#1{\z@ \@plus #1fill\relax}

457 </2ekernel>
458 {*2ekernel | latexrelease>
459 <latexrelease>\IncludeInRelease{2018/12/01}%
460 <latexrelease>                                {\thinspace}{Start LR-mode}%

\enspace
461 \DeclareRobustCommand\enspace{\leavevmode@ifvmode\kern.5em }

\leavevmode@ifvmode Leave vmode but only if we are really in vmode, otherwise the expansion is empty
(which is not the case with the default definition).
462 \protected\def\leavevmode@ifvmode{\ifvmode\expandafter\indent\fi}

```

```

463 </2ekernel | latexrelease>
464 <latexrelease>\EndIncludeInRelease
465 <latexrelease>\IncludeInRelease{0000/00/00}%
466 <latexrelease>                                {\thinspace}{Start LR-mode}%
467 <latexrelease>\def\thinspace{\kern .16667em }
468 <latexrelease>\def\negthinspace{\kern-.16667em }
469 <latexrelease>\def\enspace{\kern.5em }
470 <latexrelease>\let\leavevmode@ifvmode@undefined
471 <latexrelease>\EndIncludeInRelease
472 {*2ekernel}

\enskip
\quad 473 \def\enskip{\hskip.5em\relax}
\quad 474 \def\quad{\hskip1em\relax}
\quad 475 \def\qquad{\hskip2em\relax}

For Unicode engines, make the Unicode soft hyphen an active character defined
as \-.  

476 \ifx\Umathcode\undefined\else
477   \catcode "AD=13
478   \def^^ad{\-}
479 \fi

\obeycr The following definitions will probably get deleted or moved to compatibility mode
\restorecr soon.  

480 {\catcode`^^M=13 \gdef\obeycr{\catcode`^^M13 \def^^M{\relax}%
481   @gobblecr}%
482 {\catcode`^^M=13 \gdef@gobblecr{@ifnextchar
483   @gobble\ignorespaces}%
484 \gdef\restorecr{\catcode`^^M5 }}

485 </2ekernel>

```

# File j

## ltlogos.dtx

### 18 Logos

Various logos are defined here.

- \TeX The \TeX logo, adjusted so that a full stop after the logo counts as ending a sentence.

```
1 {*2ekernel}
2 \DeclareRobustCommand{\TeX}{\kern-.1667em\lower.5ex\hbox{E}\kern-.125emX\@}
```

- \LaTeX The \LaTeX logo.

```
3 \DeclareRobustCommand{\LaTeX}{\kern-.36em%
4   {\sbox{z@T}%
5    \vbox to\ht{z@}{\hbox{\check@mathfonts%
6      \fontsize{\sf@size}{z@%
7      \math@fontsfalse\selectfont%
8      A}%
9      \vss}%
10 }%
11 \kern-.15em%
12 \TeX}}
```

- \LaTeXe The \LaTeX<sub>2ε</sub> logo as proposed by A-W designers.

```
13 \DeclareRobustCommand{\LaTeXe}{\mbox{\m@th%
14 \if b\expandafter\@car\f@series\@nil\boldmath\fi%
15 \LaTeX\kern.15em2\f{textstyle\varepsilon}%
16 }/2ekernel}}
```

# File k

## ltfiles.dtx

### 19 File Handling

The following user commands are defined in this part:

|                    |                                                                                                                                                                                                                          |
|--------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \document          | (ie \begin{document})                                                                                                                                                                                                    |
| \nofiles           | Reads in the .AUX files and \catcode's @ to 12.                                                                                                                                                                          |
| \includeonly       | Suppresses all file output by setting \@filesw false.<br>\{ (NAME1, ... ,NAMEn) \}                                                                                                                                       |
| \include           | Causes only parts NAME1, ... ,NAMEn to be read by their \include commands.<br>Works by setting partsw true and setting \@partlist to NAME1, ... ,NAMEn.<br>\{ (NAME) \}                                                  |
| \input             | Does an \input NAME unless \@partsw is true and NAME is not in \@partlist.<br>If \@filesw is true, then it directs .AUX output to NAME.AUX, including a checkpoint at the end.<br>\{ (NAME) \}                           |
| \IfFileExists      | The same as TeX's \input, except it allows optional braces around the file name.<br>In L <sup>A</sup> T <sub>E</sub> X 2 <sub>E</sub> , it also avoids the primitive 'missing file' error, if the file can not be found. |
| \InputIfFileExists | \{ (NAME) \} \{ (then) \} \{ (else) \}<br>If the file exists on the system, execute <i>then</i> otherwise execute <i>else</i> .                                                                                          |
|                    | \{ (NAME) \} \{ (then) \} \{ (else) \}<br>If the file exists on the system, execute <i>then</i> and input <i>NAME</i> otherwise execute <i>else</i> .                                                                    |

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
1 (*2ekernel)
2 \message{files,}

VARIABLES, SWITCHES AND INTERNAL COMMANDS:
  \@mainaux    : Output file number for main .AUX file.
  \@partaux    : Output file number for current part's .AUX file.
  \@auxout     : Either \@mainout or \@partout, depending on
                 which .AUX file output goes to.
  \@input{foo}  : If file foo exists, then \input's it,
                 otherwise types a warning message.
  @filesw      : Switch - set false if no .AUX, .TOC, .IDX etc
                 files are to be written
  @partsw      : Set true by a \includeonly command.
  \@partlist   : Set to the argument of the \includeonly command.

  \cp@FOO     : The checkpoint for \include'd file FOO.TEX, written
                 by \@writeckpt at the end of file FOO.AUX
```

\includeonly{FILELIST} ==

```

BEGIN
  \@partsw := T
  \@partlist := FILELIST
END

\include{FILE} ==
BEGIN
  \clearpage
  if \@files w = T
    then \immediate\write\@mainaux{\string\@input{FILE.AUX}}
  fi
  if \@partsw = T
    then \@tempswa := F
        \reserved@b == FILE
        for \reserved@a := \@partlist
          do if eval(\reserved@a) = eval(\reserved@b)
              then \@tempswa := T           fi
          od
  fi

  if \@tempswa = T
    then \@auxout := \@partaux
        if \@files w = T
          then \immediate\openout\@partaux{FILE.AUX}
              \immediate\write\@partaux{\relax}
        fi
        \@input{FILE.TEX}
        \clearpage
        \@writeckpt{FILE}
        if @files w then \closeout\@partaux fi
        \@auxout := \@mainaux
      else \cp@FILE
    fi
  END

\@writeckpt{FILE} ==
BEGIN
  if \@files w = T
    \immediate\write on file \@partaux:
      \@setckpt{FILE}{% }
  for \reserved@a := \cl@ckpt
    do \immediate\write on file \@partaux:
      \global\string\setcounter
{eval(\reserved@a)}{eval(\c@eval(\reserved@a))}%
      od
      \immediate\write on file \@partaux: %
  fi
  END

```

```

\@setckpt{FILE}{LIST} ==
BEGIN
  G \cp@FILE := LIST
END

INITIALIZATION
  \@tempswa := T

End of historical LATEX 2.09 comments.

\@inputcheck Allocate read stream for testing and output stream.
\@unused   3 \newread\@inputcheck
            4 \newwrite\@unused

\@mainaux
\@partaux  5 \newwrite\@mainaux
            6 \newwrite\@partaux

\if@files w
\if@partsw 7 \newif\if@files w \@files wtrue
            8 \newif\if@partsw \@partswfalse

\@clubpenalty This stores the current normal (non-infinite) value of \clubpenalty; it should
               therefore be reset whenever the normal value is changed (as in the bibliography
               in the standard styles).
               9 \newcount\@clubpenalty
              10 \@clubpenalty \clubpenalty

\document
          11 </2ekernel>
          12 <latexrelease>\IncludeInRelease{2017/04/15}%
          13 <latexrelease> {\document}{Save language for hyphenation}%
          14 {*2ekernel | latexrelease}

Cancel the \begingroup from \begin.
15 \def\document{\endgroup

If some options on \documentclass haven't been used by any package we will now
give a warning since this is most certainly a misspelling.

16  \ifx\@unusedoptionlist\@empty\else
17    \@latex@warning@no@line{Unused global option(s):`^J%
18                           \@spaces[\@unusedoptionlist]}%
19  \fi
20  \@colht\textheight
21  \@colroom\textheight \vsize\textheight
22  \columnwidth\textwidth
23  \clubpenalty\clubpenalty
24  \if@twocolumn
25    \advance\columnwidth -\columnsep
26    \divide\columnwidth\tw@ \hsize\columnwidth \firstcolumntrue
27  \fi
28  \hsize\columnwidth \linewidth\hsize
29  \begingroup\@floatplacement\@dblfloatplacement
30    \makeatletter\let\@writefile\@gobbletwo

```

```

31      \global \let \@multiplelabels \relax
32      \@input{\jobname.aux}%
33  \endgroup
34  \if@files
35    \immediate\openout\mainaux\jobname.aux
36    \immediate\write\mainaux{\relax}%
37  \fi

```

Dateline 1991/03/26: FMi added `\process@table` to support NFSS; This will also work with old lfonts if no other style defines `\process@table`. The following line forces the initialization of the math fonts.

```

38  \process@table
39  \let\glb@currsize\empty % Force math initialization.
40  \normalsize
41  \everypar{}%

```

So that punctuation in headings is not disturbed by verbatim or other local changes to the space factor codes, save the document default here. This will be locally reset by the output routine. For special cases a class may want to define `\normalsfcodes` directly, in case that definition will be used. (This is an old bug, problem existed in L<sup>A</sup>T<sub>E</sub>X2.0x and plain T<sub>E</sub>X.)

```

42  \ifx\normalsfcodes\empty
43    \ifnum\sfcodes`.=\@m
44      \let\normalsfcodes\frenchspacing
45    \else
46      \let\normalsfcodes\nonfrenchspacing
47    \fi
48  \fi

```

For similar reasons also save the default language, this will be reset locally in the output routine. In particular it allows hyphenation in the page head even if the page break happens in verbatim. If this has already been set by a package, set to the value of `\language` at this spoint.

```

49  \ifx\document@default\language\m@ne
50    \chardef\document@default\language\language
51  \fi

```

Way back in 1991 (08/26) FMi & RmS set the `\@noskipsec` switch to true in the preamble and to false here. This was done to trap lists and related text in the preamble but it does not catch everything; hence Change 1.1g was introduced.

```

52  \@noskipsecfalse
53  \let \erefundefined \relax

```

Just before disabling the preamble commands we execute the begin document hook which contains any code contributed by `\AtBeginDocument`. Also disable the gathering of the file list, if no `\listfiles` has been issued. `\AtBeginDocument` is redefined at this point so that and such commands that get into the hook do not chase their tail...

```

54  \let\AtBeginDocument\@firstofone
55  \@begindocumenthook

```

Most of the following assignments will be done globally in case the user adds something like `\begin{multicols}` to the document hook, i.e. starts are group in `\begin{document}`.

Since a value of exactly 0pt for `\topskip` causes `\twocolumn[]` to misbehave, we add this check, hoping that it will not cause any problems elsewhere.

```

56  \ifdim\topskip<1sp\global\topskip 1sp\relax\fi
57  \global\@maxdepth\maxdepth
58  \global\let\@begindocumenthook\@undefined
59  \ifx\@listfiles\@undefined
60    \global\let\@filelist\relax
61    \global\let\@addtofilelist\@gobble
62  \fi

```

At the very end we disable all preamble commands. This has to happen after the begin document hooks was executed so that this hook can still use such commands.

```

63  \gdef\do##1{\global\let ##1\@notprerr}%
64  \@preamblecmds

```

The next line saves tokens and also allows `\@nодокумент` to be used directly to trap preamble errors.

```
65  \global\let \@nодокумент \relax
```

The next line is a pure safety measure in case a do list is ever expanded at the wrong place. In addition it will save a few tokens to get rid of the above definition.

```
66  \global\let\do\noexpand
```

Use of `\AtBeginDocument` hook might mean that we are already in horizontal mode, so ignore the space after `\begin{document}`.

```

67  \ignorespaces}
68 {/2ekernel | latexrelease}
69 {latexrelease}\EndIncludeInRelease
70 {latexrelease}\IncludeInRelease{0000/00/00}%
71 {latexrelease} {\document}{Save language for hyphenation}
72 {latexrelease}\def\document{\endgroup
73 {latexrelease} \ifx\@unusedoptionlist\empty\else
74 {latexrelease}   \@latex@warning@no@line{Unused global option(s):`^`J}%
75 {latexrelease}           \@spaces[\@unusedoptionlist]}%
76 {latexrelease} \fi
77 {latexrelease} \@colht\textheight
78 {latexrelease} \@colroom\textheight \vsize\textheight
79 {latexrelease} \columnwidth\textwidth
80 {latexrelease} \clubpenalty\clubpenalty
81 {latexrelease} \if@twocolumn
82 {latexrelease}   \advance\columnwidth -\columnsep
83 {latexrelease}   \divide\columnwidth\tw@ \hsize\columnwidth
84 {latexrelease}   \if@firstcolumntrue
85 {latexrelease} \fi
86 {latexrelease} \hsize\columnwidth \linewidth\hsize
87 {latexrelease} \begingroup\@floatplacement\@dblfloatplacement
88 {latexrelease}   \makeatletter\let\@writefile\@gobbletwo
89 {latexrelease}   \global\let\@multiplelabels\relax
90 {latexrelease}   \@input{\jobname.aux}%
91 {latexrelease} \endgroup
92 {latexrelease} \if@files
93 {latexrelease}   \immediate\openout\@mainaux\jobname.aux
94 {latexrelease}   \immediate\write\@mainaux{\relax}%
95 {latexrelease} \fi

```

```

96 <latexrelease> \process@table
97 <latexrelease> \let\glb@currsize\@empty
98 <latexrelease> \normalsize
99 <latexrelease> \everypar{}%
100 <latexrelease> \ifx\normalsfcodes\@empty
101 <latexrelease> \ifnum\sfcode`.=\@m
102 <latexrelease> \let\normalsfcodes\frenchspacing
103 <latexrelease> \else
104 <latexrelease> \let\normalsfcodes\nonfrenchspacing
105 <latexrelease> \fi
106 <latexrelease> \fi
107 <latexrelease> \noskipsecfalse
108 <latexrelease> \let\@refundefined\relax
109 <latexrelease> \let\AtBeginDocument\@firstofone
110 <latexrelease> \begindocumenthook
111 <latexrelease> \ifdim\topskip<1sp\global\topskip 1sp\relax\fi
112 <latexrelease> \global\@maxdepth\maxdepth
113 <latexrelease> \global\let\@begindocumenthook\@undefined
114 <latexrelease> \ifx\@listfiles\@undefined
115 <latexrelease> \global\let\@filelist\relax
116 <latexrelease> \global\let\@addtofilelist\@gobble
117 <latexrelease> \fi
118 <latexrelease> \gdef\do##1{\global\let##1\@notprerr}%
119 <latexrelease> \preamblecmds
120 <latexrelease> \global\let\@nodocument\relax
121 <latexrelease> \global\let\do\noexpand
122 <latexrelease> \ignorespaces}
123 <latexrelease> \EndIncludeInRelease
124 {*2ekernel}
125 \onlypreamble\document

```

**\normalsfcodes** The setting of `\@empty` is just a flag. This command may be defined in a class or package file. If it is still `\@empty` at `\begin{document}` it will be defined to be `\frenchspacing` or `\nonfrenchspacing`, depending on which of those appears to be in effect at that point.

```
126 \let\normalsfcodes\@empty
```

**\nofiles** Set `\@fileswfalse` which suppresses the places where L<sup>A</sup>T<sub>E</sub>X makes `\immediate` writes. The `\makeindex` and `\maketoc` are disabled. `\protected@write` is redefined not to write to the file specified, but rather to write a blank line to the log file. This ensures that a `\whatsit` node is still created, and so spacing is not affected by the `\nofiles` command; to ensure this more generally, the `\if@nobreak` test is needed.

```

127 \def\nofiles{%
128   \@fileswfalse
129   \typeout{No auxiliary output files.^J}%
130   \long\def\protected@write##1##2##3{%
131     {\write\m@ne{}\if@nobreak\ifvmode\nobreak\fi\fi}%
132   \let\makeindex\relax
133   \let\maketoc\relax
134 \onlypreamble\nofiles

```

**\protected@write** This takes three arguments: an output stream, some initialization code, and some

text to write. It then writes this, with appropriate handling of `\protect` and `\thepage`.

```

135 \long\def \protected@write#1#2#3{%
136     \begingroup
137     \let\thepage\relax
138     #2%
139     \let\protect\@unexpandable@protect
140     \edef\reserved@a{\write#1{#3}}%
141     \reserved@a
142     \endgroup
143     \if nobreak\ifvmode\nobreak\fi\fi
144 }

145 \let\@auxout=\@mainaux

\includeonly
146 </2ekernel>
147 <*2ekernel | latexrelease>
148 <latexrelease>\IncludeInRelease{2020/10/01}%
149 <latexrelease>          {\includeonly}{Spaces in file names}%
150 \def\includeonly#1{%
151   \partswtrue

```

Because the argument to `\includeonly` is a comma-separated list of filenames where there may be comma's preceding some of the filenames or trailing them. Therefore we need to take the list apart, remove the unwanted spaces while leaving the spaces *in* the filenames intact.

```

152   \let\@partlist\@empty
153   \@for\reserved@a:=#1 \do
154   {
155     \expandafter\set@curr@file@trim@spaces\expandafter{\reserved@a}%
156     \ifx\@partlist\@empty
157       \edef\@partlist{\@curr@file}%
158     \else
159       \edef\@partlist{\@partlist,\@curr@file}%
160     \fi
161   }%
162 }
163 \onlypreamble\includeonly

```

`\include` In the definition of `\include`, `\def\reserved@b` changed to `\edef\reserved@b` to be consistent with the `\edef` in `\includeonly`. (Suggested by Rainer Schöpf & Frank Mittelbach. Change made 20 Jul 88.)

Changed definition of `\include` to allow space at end of file name — otherwise, typing `\include{foo }` would cause L<sup>A</sup>T<sub>E</sub>X to overwrite `foo.tex`. Change made 24 May 89, suggested by Rainer Schöpf and Frank Mittelbach

Made `\include` check for being used inside an `\include`'d file, as this will not work and cause surprising results.

```

164 \def\include#1{\relax
165   \ifnum\@auxout=\@partaux
166     \@latex@error{\string\include\space cannot be nested}\@eha
167   \else
168     \set@curr@file@trim@spaces{#1}%

```

For historical reasons `\@include` expects an argument delimited by a space. This is kept (though unnecessary now) to avoid errors in other packages that use `\@include` directly.

```

169      \expandafter\@include\expandafter{\@curr@file} % deliberate space
170      \fi}

\set@curr@file@trim@spaces For \include and \includeonly we need a variant that removes any leading and trailing spaces from the filename, while leaving any spaces inside the filename intact. In order simplify the implementaion we borrow some code from the expl3 language, beware: this may change unannounced.
171 \def\set@curr@file@trim@spaces#1{%
172   \Expl@t1@trim@spaces@apply@nN {#1} \set@curr@file }

173 </2ekernel | latexrelease>
174 <latexrelease>\EndIncludeInRelease
175 <latexrelease>\IncludeInRelease{2019/10/01}%
176 <latexrelease>           {\includeonly}{Spaces in file names}%
177 <latexrelease>
178 <latexrelease>\def\includeonly#1{%
179 <latexrelease>  \@partswtrue
180 <latexrelease>  \set@curr@file{\zap@space#1 \empty}%
181 <latexrelease>  \let\@partlist@\curr@file
182 <latexrelease> }
183 <latexrelease>
184 <latexrelease>\def\include#1{\relax
185 <latexrelease>  \ifnum\auxout=\partaux
186 <latexrelease>    \@latex@error{\string\include\space cannot be nested}\eha
187 <latexrelease>  \else
188 <latexrelease>    \set@curr@file{#1 }%
189 <latexrelease>    \expandafter\@include\@curr@file
190 <latexrelease>  \fi}
191 <latexrelease>
192 <latexrelease>\let\set@curr@file@trim@spaces\undefined
193 <latexrelease>\EndIncludeInRelease

194 <latexrelease>\IncludeInRelease{0000/00/00}%
195 <latexrelease>           {\includeonly}{Spaces in file names}%
196 <latexrelease>\def\includeonly#1{%
197 <latexrelease>  \@partswtrue
198 <latexrelease>  \edef\@partlist{\zap@space#1 \empty}%
199 <latexrelease>
200 <latexrelease>\def\include#1{\relax
201 <latexrelease>  \ifnum\auxout=\partaux
202 <latexrelease>    \@latex@error{\string\include\space cannot be nested}\eha
203 <latexrelease>  \else \@include#1 \fi}
204 <latexrelease>
205 <latexrelease>\EndIncludeInRelease
206 <*2ekernel>

\@include
207 </2ekernel>
208 <*2ekernel | latexrelease>
209 <latexrelease>\IncludeInRelease{2020/10/01}%
210 <latexrelease>           {\@include}{Spaces in file names}%

```

```

211 \def\@include#1 {%
212   \clearpage
213   \if@files w
214     \immediate\write\@mainaux{\string\@input{"#1.aux"}\%}
215   \fi
216   \if@tempswat rue
217   \if@partsw
218     \if@tempswaf alse
219       \edef\reserved@b{#1}\%
220       \for\reserved@a:=\partlist\do
221         {\ifx\reserved@a\reserved@b\@tempswat rue\fi}\%
222     \fi
223   \if@tempswa
224     \let\@auxout\@partaux
225     \if@files w
226       \immediate\openout\@partaux "#1.aux"
227       \immediate\write\@partaux{\relax}\%
228     \fi
229     \input{#1.tex}\%
230     \clearpage
231     \writeckpt{#1}\%
232     \if@files w
233       \immediate\closeout\@partaux
234     \fi
235   \else

```

If the file is not included, reset `\deadcycles`, so that a long list of non-included files does not generate an ‘Output loop’ error.

```

236   \deadcycles\z@
237   \nameuse{cp@#1}\%
238   \fi
239   \let\@auxout\@mainaux
240 <latexrelease>\EndIncludeInRelease
241 <latexrelease>
242 <latexrelease>\IncludeInRelease{0000/00/00}\%
243 <latexrelease>          {\@include}{Spaces in file names}\%
244 <latexrelease>\def\@include#1 {%
245 <latexrelease>   \clearpage
246 <latexrelease>   \if@files w
247 <latexrelease>     \immediate\write\@mainaux{\string\@input{"#1.aux"}\%}
248 <latexrelease>   \fi
249 <latexrelease>   \if@tempswat rue
250 <latexrelease>   \if@partsw
251 <latexrelease>     \if@tempswaf alse
252 <latexrelease>       \edef\reserved@b{#1}\%
253 <latexrelease>       \for\reserved@a:=\partlist\do
254 <latexrelease>         {\ifx\reserved@a\reserved@b\@tempswat rue\fi}\%
255 <latexrelease>   \fi
256 <latexrelease>   \if@tempswa
257 <latexrelease>     \let\@auxout\@partaux
258 <latexrelease>     \if@files w
259 <latexrelease>       \immediate\openout\@partaux "#1.aux"
260 <latexrelease>       \immediate\write\@partaux{\relax}\%
261 <latexrelease>   \fi

```

```

262 <latexrelease>    \@input{\#1.tex}%
263 <latexrelease>    \clearpage
264 <latexrelease>    \@writeckpt{\#1}%
265 <latexrelease>    \if@filesw
266 <latexrelease>        \immediate\closeout\@partaux
267 <latexrelease>    \fi
268 <latexrelease>    \else
269 <latexrelease>        \deadcycles{z0}
270 <latexrelease>        \@nameuse{cp@\#1}%
271 <latexrelease>    \fi
272 <latexrelease>    \let\@auxout\@mainaux}
273 <latexrelease>
274 <latexrelease>\EndIncludeInRelease
275 (*2ekernel)

\@writeckpt
276 \def\@writeckpt#1{%
277   \if@filesw
278     \immediate\write\@partaux{\string\@setckpt{\#1}\@charlb}%
279     {\let\@elt\@wckptelt \cl@ckpt}%
280     \immediate\write\@partaux{\@charrb}%
281   \fi}

\@wckptelt
282 \def\@wckptelt#1{%
283   \immediate\write\@partaux{%
284     \string\setcounter{\#1}{\the\@nameuse{c@\#1}}}}
\@setckpt RmS 93/08/31: introduced \@setckpt
285 \def\@setckpt#1{\global\@namedef{cp@\#1}{}}

\@charlb The following defines \@charlb and \@charrb to be { and }, respectively with
\@charrb \catcode 11.
286 {\catcode`[=1 \catcode`]=2
287 \catcode`[=11 \catcode`}=11
288 \gdef\@charlb{[}
289 \gdef\@charrb{]}
290 ]% }brace matching

```

## 19.1 Safe Input Macros

\@curr@file File name handling is done by generating a csname from the provided file name (which means that UTF-8 octets gets turned into strings as this is what happens if they appear in a csname due to the code in `utf8.def`). By setting \escapchar to -1 we ensure that we don't get a backslash in front. As a result we end up with all characters as catcode 12 (plus spaces). We then sometimes add quotes around the construct (removing any existing inner quotes). Sometimes we only remove the quotes if they have been supplied by the user. There is clearly some room for improvement.

A side effect of the new code is that we will see quotes around file name displays where there haven't been any before.

For compatibility with existing code using `{abc}.tex` or `{one.two}.png` an initial brace group is discarded before expansion and \string is applied. The

content of the brace group is discarded. This means that a leading space will be lost unless protected (by { } or " " or \space) but filenames with a space are hopefully rare.

```

291 </2ekernel>
292 {*2ekernel | latexrelease}
293 <latexrelease>\IncludeInRelease{2019/10/01}%
294 <latexrelease>          {\set@curr@file}{Quote file names}%
295 \def\set@curr@file#1{%
296   \begingroup
297   \escapechar\m@ne
298   \xdef\@curr@file{%
299     \expandafter\expandafter\expandafter\unquote@name
300     \expandafter\expandafter\expandafter\expandafter{%
301       \expandafter\string
302       \csname@\firstofone#1\empty\endcsname}}%
303   \endgroup
304 }

\quote@name Quoting spaces
\quote@@name
\unquote@name
  a b c      -> "a b c"
  "a b c"    -> "a b c"
  a" "b" "c -> "a b c"
                  -> ""

305 \def\quote@name#1{"\quote@@name#1\gobble""}
306 \def\quote@@name#1"\#1\quote@@name}

and removing quotes ...
307 \def\unquote@name#1{\quote@@name#1\gobble"}

\IfFileExists
 308 \DeclareRobustCommand\IfFileExists[1]{%
 309   \set@curr@file{#1}%
 310   \expandafter\IfFileExists@\expandafter{\@curr@file}%

\IfFileExists@
  Argument #1 is \@curr@file so catcode 12 string with no quotes.
 311 \long\def \IfFileExists@#1#2#3{%
 312   \openin\@inputcheck"#1" %
 313   \ifeof\@inputcheck
 314     \ifx\input@path\undefined
 315       \def\reserved@a{#3}%
 316     \else
 317       \def\reserved@a{\@iffileonpath{#1}{#2}{#3}}%
 318     \fi
 319   \else
 320     \closein\@inputcheck
 321     \edef\@filef@nd{"#1" }%
 322     \def\reserved@a{#2}%
 323   \fi
 324 \reserved@a}

\@iffileonpath If the file is not found by \openin, and \input@path is defined, look in all the
               directories specified in \input@path.

```

```

325 \long\def\@iffilename#1{%
326   \let\reserved@a\@secondoftwo
327   \expandafter\@tfor\expandafter\reserved@b\expandafter
328     :\expandafter=\input@path\do{%
329     \openin\@inputcheck\expandafter\quote@name\expandafter{\reserved@b#1} %
330     \ifeof\@inputcheck\else
331       \edef\@filef@und{\expandafter\quote@name\expandafter{\reserved@b#1} }%
332       \let\reserved@a\@firstoftwo%
333       \closein\@inputcheck
334     \@break@tfor
335   \fi}%
336 \reserved@a}

337 </2ekernel | latexrelease>
338 <latexrelease>\EndIncludeInRelease
339 <latexrelease>\IncludeInRelease{0000/00/00}%
340 <latexrelease>           {\set@curr@file}{Quote file names}%
341 <latexrelease>
342 <latexrelease>\let\quote@name\@undefined
343 <latexrelease>\let\quote@@name\@undefined
344 <latexrelease>\let\unquote@name\@undefined
345 <latexrelease>\let\set@curr@file\@undefined
346 <latexrelease>
347 <latexrelease>\let\IfFileExists@\@undefined
348 <latexrelease>
349 <latexrelease>\long\def \IfFileExists#1#2#3{%
350 <latexrelease>  \openin\@inputcheck#1 %
351 <latexrelease>  \ifeof\@inputcheck
352 <latexrelease>    \ifx\input@path\@undefined
353 <latexrelease>      \def\reserved@a{\#3}%
354 <latexrelease>    \else
355 <latexrelease>      \def\reserved@a{\@iffilename{#1}{#2}{#3}}%
356 <latexrelease>    \fi
357 <latexrelease>  \else
358 <latexrelease>    \closein\@inputcheck
359 <latexrelease>    \edef\@filef@und{\#1 }%
360 <latexrelease>    \def\reserved@a{\#2}%
361 <latexrelease>  \fi
362 <latexrelease> \reserved@a}
363 <latexrelease>
364 <latexrelease>\long\def\@iffilename#1{%
365 <latexrelease>  \let\reserved@a\@secondoftwo
366 <latexrelease>  \expandafter\@tfor\expandafter\reserved@b\expandafter
367 <latexrelease>    :\expandafter=\input@path\do{%
368 <latexrelease>      \openin\@inputcheck\reserved@b#1 %
369 <latexrelease>      \ifeof\@inputcheck\else
370 <latexrelease>        \edef\@filef@und{\reserved@b#1 }%
371 <latexrelease>        \let\reserved@a\@firstoftwo%
372 <latexrelease>        \closein\@inputcheck
373 <latexrelease>      \@break@tfor
374 <latexrelease>    \fi}%
375 <latexrelease> \reserved@a}
376 <latexrelease>
377 <latexrelease>\EndIncludeInRelease

```

```

378 {*2ekernel}

\InputIfFileExists Now define \InputIfFileExists to input #1 if it seems to exist. Immediately prior to the input, #2 is executed. If the file #1 does not exist, execute '#3'.
379 {/2ekernel}
380 {latexrelease}\IncludeInRelease{2019/10/01}%
381 {latexrelease}{\InputIfFileExists}{Don't lose the file name}%
382 {*2ekernel | latexrelease}
383 %   \begin{macrocode}
384 \DeclareRobustCommand \InputIfFileExists[2]{%
385   \IfFileExists{#1}%
386   {%
387     \expandafter\@swaptwoargs\expandafter
388     {\@filef@und}{#2@\addtofilelist{#1}\@@input}}}

\@swaptwoargs Swap two arguments and return them unbraced (like \@firstoftwo etc).
389 \long\def\@swaptwoargs#1#2{#2#1}

390 {/2ekernel | latexrelease}
391 {latexrelease}\EndIncludeInRelease
392 {latexrelease}\IncludeInRelease{0000/00/00}%
393 {latexrelease}{\InputIfFileExists}{Don't lose the file name}%
394 {latexrelease}\long\def \InputIfFileExists#1#2{%
395 {latexrelease} \IfFileExists{#1}%
396 {latexrelease} {#2\addtofilelist{#1}\@@input \@filef@und}}%
397 {latexrelease}
398 {latexrelease}\let\@swaptwoargs\@undefined
399 {latexrelease}\EndIncludeInRelease
400 {*2ekernel}

\input Input a file: if the argument is given in braces use safe input macros, otherwise use TeX's primitive \input command (which is called \@@input in LATEX).
401 \def\input{\@ifnextchar\bgroup\@iinput\@@input}

\@iinput Define \@iinput (i.e., \input) in terms of \InputIfFileExists.
402 {/2ekernel}
403 {*2ekernel | latexrelease}
404 {latexrelease}\IncludeInRelease{2019/10/01}%
405 {latexrelease} {\@iinput}{Quote file names}%
406 \def\@iinput#1{%
407   \InputIfFileExists{#1}{}%
408   {\filename@parse@\curr@file
409    \edef\reserved@a{\noexpand\@missingfileerror
410      {\filename@area\filename@base}%
411      {\ifx\filename@ext\relax tex\else\filename@ext\fi}%
412    \reserved@a}%
413 {/2ekernel | latexrelease}
414 {latexrelease}\EndIncludeInRelease
415 {latexrelease}\IncludeInRelease{0000/00/00}%
416 {latexrelease} {\@iinput}{Quote file names}%
417 {latexrelease}\def\@iinput#1{%
418 {latexrelease} \InputIfFileExists{#1}{}%
419 {latexrelease} {\filename@parse{#1}%
420 {latexrelease} \edef\reserved@a{\noexpand\@missingfileerror

```

|                                 |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |                                                           |                                                                                |                                         |                                                    |
|---------------------------------|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-----------------------------------------------------------|--------------------------------------------------------------------------------|-----------------------------------------|----------------------------------------------------|
|                                 | 421 <code>\@input</code>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       | <code>{\filename@area\filename@base}%  422 \@input</code> | <code>{\ifx\filename@ext\relax \tex\else\filename@ext\fi}%  423 \@input</code> | <code>\reserved@a}%  424 \@input</code> | <code>\EndIncludeInRelease  425 {*2ekernel}</code> |
| <code>\@input</code>            | Define <code>\@input</code> in terms of <code>\IfFileExists</code> . So this is a ‘safe input’ command, but the files input are not listed by <code>\listfiles</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |                                                           |                                                                                |                                         |                                                    |
|                                 | We don’t want <code>.aux</code> , <code>.toc</code> files etc be listed by <code>\listfiles</code> . However, something like <code>.bbl</code> probably should be listed and thus should be implemented not by <code>\@input</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                           |                                                                                |                                         |                                                    |
|                                 | 426 <code>\def\@input#1{%  427   \IfFileExists{#1}{\@input\@filef@und}{\typeout{No file #1.}}}</code>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |                                                           |                                                                                |                                         |                                                    |
| <code>\@input@</code>           | Version of <code>\@input</code> that does add the file to <code>\@filelist</code> .                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |                                                           |                                                                                |                                         |                                                    |
|                                 | 428 <code>\def\@input@#1{\InputIfFileExists{#1}{\typeout{No file #1.}}}</code>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                                           |                                                                                |                                         |                                                    |
| <code>\@missingfileerror</code> | This ‘error’ command avoids TeX’s primitive missing file loop.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                 |                                                           |                                                                                |                                         |                                                    |
|                                 | Missing file error. Prompt for a new filename, offering a default extension.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |                                                           |                                                                                |                                         |                                                    |
|                                 | 429 <code>\gdef\@missingfileerror#1#2{%  430   \typeout{^^J! LaTeX Error: File '#1.#2' not found.^^J^^J%  431     Type X to quit or &lt;RETURN&gt; to proceed,^^J%  432     or enter new name. (Default extension: #2)^^J}%  433   \message{Enter file name: }%  434   {\endlinechar\m@ne  435     \global\read\m@ne to\@gtempa}%  436   \ifx\@gtempa\@empty  437   \else  438     \def\reserved@a{x}\ifx\reserved@a\@gtempa\batchmode\@@end\fi  439     \def\reserved@a{X}\ifx\reserved@a\@gtempa\batchmode\@@end\fi  440     \filename@parse\@gtempa  441     \edef\filename@ext{%  442       \ifx\filename@ext\relax\#2\else\filename@ext\fi}%  443     \edef\reserved@a{%  444       \noexpand\InputIfFileExists  445       {\filename@area\filename@base.\filename@ext}%  446     }%  447     {\noexpand\@missingfileerror  448       {\filename@area\filename@base}{\filename@ext}}}}%  449   \reserved@a  450 }%</code> |                                                           |                                                                                |                                         |                                                    |
| <code>\@obsoletefile</code>     | For compatibility with L <sup>A</sup> T <sub>E</sub> X 2.09 document styles, we distribute files called <code>article.sty</code> , <code>book.sty</code> , <code>report.sty</code> , <code>slides.sty</code> and <code>letter.sty</code> . These use the command <code>\@obsoletefile</code> , which produces a warning message.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |                                                           |                                                                                |                                         |                                                    |
|                                 | 451 <code>\def\@obsoletefile#1#2{%  452   \@latex@warning\no@line{inputting '#1' instead of obsolete '#2'}}%  453 \onlypreamble\@obsoletefile</code>                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |                                                           |                                                                                |                                         |                                                    |

## 19.2 Listing files

- `\@filelist` A list of files input so far. The initial value of `\@gobble` eats the comma before the first file name.

```

454 \let\@filelist\@gobble

\@addtofilelist Add to the list of files input so far. This ‘real’ definition is only used for ‘cfg’
files during initex. An initial definition of \@gobble has already been set.
455 \%def\@addtofilelist#1{\xdef\@filelist{\@filelist,#1}}


\listfiles A preamble command to cause \end{document} to list files input from the main
file.

456 \def\listfiles{%
457   \let\listfiles\relax
458   \def\@listfiles##1##2##3##4##5##6##7##8##9\@{%
459     \def\reserved@d{\ }%
460     \otfor\reserved@c:=##1##2##3##4##5##6##7##8\do{%
461       \ifx\reserved@c\reserved@d
462         \edef\filename@area{ \filename@area}%
463       \fi}%
464   \def\@dofilelist{%
465     \typeout{^^J *File List*}%
466     \@for\@currname:=\@filelist\do{%
467       \filename@parse\@currname
468       \edef\reserved@a{%
469         \filename@base.%%
470         \ifx\filename@ext\relax tex\else\filename@ext\fi}%
471       \expandafter\let\expandafter\reserved@b
472           \csname ver@\reserved@a\endcsname
473       \expandafter\expandafter\expandafter\@listfiles\expandafter
474           \filename@area\filename@base\\\\\\\\\\\\\\\\\\\\\\\\\@%
475       \typeout{%
476         \filename@area\reserved@a
477         \ifx\reserved@b\relax\else\@spaces\reserved@b\fi}%
478     \typeout{ *****^J}}}

```

The \@filelist will be de-activated if \listfiles does not appear in the preamble. \begin{document} contains code equivalent to the following:

```

\AtBeginDocument{%
  \ifx\@listfiles\@undefined
    \let\@filelist\relax
    \let\@addtofilelist\@gobble
  \fi}

479 \onlypreamble\listfiles

\@dofilelist
480 \let\@dofilelist\relax
481 ⟨/2ekernel⟩

```

# File 1

## ltoutenc.dtx

### 20 Font encodings

This section of the kernel contains commands for declaring encoding-specific commands, such as accents. It also contains the code for some of the encoding files, including `omlenc.def`, `omsenc.def`, `t1enc.def` and `ot1enc.def` files, which define the OLM, OMS, T1 and OT1 encodings, and the `fontenc` package for selecting encodings.

The `fontenc` package has options for encodings, of which the last option is the default encoding. For example, to use the OT2, OT3 and T1 encodings, with T1 as the default, you say:

```
\usepackage[OT2,OT3,T1]{fontenc}
```

The standard kernel set-up loads font encoding files and selects an encoding as follows.

```
\input{omlenc.def}
\input{t1enc.def}
\input{ot1enc.def}
\input{omsenc.def}
\fontencoding{OT1}
```

Note that the files in the standard `inputenc` package depend on this behaviour of the kernel.

The syntax for declaring encoding-specific commands is:

```
\DeclareTextCommand{\command}{{\encoding}}
[{\number} [{\default}]] {{\commands}}
```

This command is like `\newcommand`, except that it defines a command which is specific to one encoding. The resulting command is always robust, even if its definition is fragile. For example, the definition of `\l` in the OT1 encoding is:

```
\DeclareTextCommand{\l}{OT1}{{\@xxxii 1}}
```

`\DeclareTextCommand` takes the same optional arguments as `\newcommand`.

```
\ProvideTextCommand{\command}{{\encoding}}
[{\number} [{\default}]] {{\commands}}
```

This acts like `\DeclareTextCommand`, but does nothing if the command is already defined.

```
\DeclareTextSymbol{\command}{{\encoding}}{{\slot}}
```

This command defines a text symbol, with a particular slot in that encoding. The commands:

```
\DeclareTextSymbol{\ss}{OT1}{25}
\DeclareTextCommand{\ss}{OT1}{\char25 }
```

have the same effect, but the `\DeclareTextSymbol` is faster.

```
\DeclareTextAccent{\command}{\encoding}{\slot}
```

This command declares a text accent. The commands:

```
\DeclareTextAccent{"}{OT1}{127}
\DeclareTextCommand{"}{OT1}{\add@accent {127}}
```

have the same effect.

```
\DeclareTextComposite{\command}
{\encoding}{\argument}{\slot}
```

This command declares a composite letter, for example in the T1 encoding `\'{a}` is slot 225, which is declared by:

```
\DeclareTextComposite{\'}{T1}{a}{225}
```

The *command* will normally have been declared with `\DeclareTextAccent`, or as a one-argument `\DeclareTextCommand`.

`\DeclareTextComposite` is the most common example of using the more general declaration `\DeclareTextCompositeCommand`, which can define a composite to be an arbitrary piece of text.

```
\DeclareTextCompositeCommand{\command}
{\encoding}{\argument}{\text}
```

For example, in the OT1 encoding Å has a hand-crafted definition this is declared as follows

```
\DeclareTextCompositeCommand{\r}{OT1}{A}
{\leavevmode\setbox\z@\hbox{!}\dimen@\ht\z@\advance\dimen@-1ex%
 \rlap{\raise.67\dimen@\hbox{\char23}}A}
```

The *command* will normally have been declared with `\DeclareTextAccent`, or as a one-argument `\DeclareTextCommand`.

The commands defined using the above declarations can be used in two ways. Normally they are used by just calling the command in the appropriate encoding, for example `\ss`. However, sometimes you may wish to use a command in an encoding where it is not defined. If the command has no arguments, then you can use it in another encoding by calling `\UseTextSymbol`:

```
\UseTextSymbol{\encoding}{\command}
```

For example, `\UseTextSymbol{OT1}{\ss}` has the same effect as:

```
{\fontencoding{OT1}\selectfont\ss}
```

If the command has one argument then you can use it in another encoding by calling `\UseTextAccent`:

```
\UseTextAccent{\encoding}{\command}{\text}
```

For example, if the current encoding is OT2 then `\UseTextAccent{OT1}{\'}{a}` has the same effect as:

```
{\fontencoding{OT1}\selectfont\'{\fontencoding{OT2}\selectfont a}}
```

You can also declare a default definition for a text command, which will be used if the current encoding has no appropriate definition. Such use will also set the definition for this command in the current encoding to equal this default definition; this makes subsequent uses of the command much faster.

```
\DeclareTextCommandDefault{\text{<command>}}{\text{<definition>}}
```

For example, the default definition of the command `\textonequarter` (which produces the fraction  $\frac{1}{4}$ ) could be built using math mode:

```
\DeclareTextCommandDefault{\textonequarter}{\ensuremath {\frac{1}{4}}}
```

There is a matching `\ProvideTextCommand` command which will not override an existing default definition:

```
\ProvideTextCommandDefault{\text{<command>}}{\text{<definition>}}
```

The most common use for these commands is to use symbols from other encodings, so there are some optimizations provided:

```
\DeclareTextSymbolDefault{\text{<command>}}{\text{<encoding>}}
\DeclareTextAccentDefault{\text{<command>}}{\text{<encoding>}}
```

are short for:

```
\DeclareTextCommandDefault{\text{<command>}}
  {\UseTextSymbol{\text{<encoding>}}{\text{<command>}}}
\DeclareTextCommandDefault[1]{\text{<command>}}
  {\UseTextAccent{\text{<encoding>}}{\text{<command>}}{\#1}}
```

For example, to make OT1 the default encoding for `\ss` and `\'` you say:

```
\DeclareTextSymbolDefault{\ss}{OT1}
\DeclareTextAccentDefault{\'}{OT1}
```

Note that you can use these commands on any zero- or one-argument commands declared with `\DeclareText*` or `\ProvideText*`, not just those defined using `\DeclareTextSymbol` or `\DeclareTextAccent`.

## 20.1 Removing encoding-specific commands

In some cases encoding definitions are given to provide some limited support since nothing better is available, for example, the definition for `\textdollar` in OT1 is a hack since \$ and £ actually share the same slot in this encoding. Thus if such a glyph becomes available in a different encoding (e.g., TS1) one would like to get rid of the flaky one and make the default definition point to the new encoding. In such a case defining

```
\DeclareTextSymbol{\textdollar}{TS1}{36}
\DeclareTextSymbolDefault{\textdollar}{TS1}
```

is not enough since if typesetting in OT1 L<sup>A</sup>T<sub>E</sub>X will still find the encoding specific definition for OT1 and therefore ignore the new default. Therefore to ensure that in this case the TS1 version is used we have to remove the OT1 declaration:

```
\UndeclareTextCommand{\textdollar}{OT1}
```

Since the \$ sign is a proper glyph in the T1 encoding there is no point removing its definition and forcing L<sup>A</sup>T<sub>E</sub>X to pick up the TS1 version if typesetting in this encoding. However, assume you want to use the variant dollar sign, i.e., \\$ for your dollars. In that case you have to get rid of the T1 declaration as well, e.g., the following would do that for you:

```
\UndeclareTextCommand{\textdollar}{OT1}
\UndeclareTextCommand{\textdollar} {T1}
\DeclareTextCommandDefault{\textdollar}
  {\UseTextSymbol{TS1}\textdollaroldstyle}
```

## 20.2 The order of declarations

If an encoding-specific command is defined for more than one encoding, then it will execute fastest in the encoding in which it was defined last since its top-level definition will be set up to execute in that encoding without any overhead.

For this reason the file `fonttext.ltx` currently first loads the definitions for the T1 encoding and then those for the OT1 encoding so that typesetting in OT1 is optimized since that is (still) the default. However, when T1 is explicitly requested (via `\usepackage[T1]{fontenc}`) the top-level definitions are automatically changed to favour T1 since its declarations are reloaded in the process.

For the same reason default declarations should never come last since they are implemented as a special encoding themselves (with the name ?). Specifying them last would simply mean to make those encoding-specific commands equally inefficient in all encodings. Therefore the `textcomp` package, for example, first sets up all defaults to point to TS1 and then declares the commands in the TS1 encoding.

## 20.3 Docstrip modules

This .dtx file is be used to generate several related files containing font encoding definitions. The mutually exclusive docstrip options are listed here.

|                       |                                                                                                                                                                                                 |
|-----------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <code>T1</code>       | generates <code>t1enc.def</code> for the Cork encoding.                                                                                                                                         |
| <code>TS1</code>      | generates <code>ts1enc.def</code> for the Text Companion encoding.                                                                                                                              |
| <code>TS1sty</code>   | generates <code>textcomp.sty</code> , package that sets up use of the Text Companion encoding.                                                                                                  |
| <code>OT1</code>      | generates <code>ot1enc.def</code> for Knuth's CM encoding.                                                                                                                                      |
| <code>OMS</code>      | generates <code>omsenc.def</code> for Knuth's math symbol encoding.                                                                                                                             |
| <code>OML</code>      | generates <code>omlenc.def</code> for Knuth's math letters encoding.                                                                                                                            |
| <code>OT4</code>      | generates <code>ot4enc.def</code> for the Polish extension to the OT1 encoding, created by B. Jackowski and M. Ry  ko for use with the Polish version of Computer Modern and Computer Concrete. |
| <code>TU</code>       | generates <code>tuenc.def</code> for Unicode font encoding.                                                                                                                                     |
| <code>package</code>  | generates <code>fontenc.sty</code> for selecting encodings.                                                                                                                                     |
| <code>2ekernel</code> | for the kernel commands.                                                                                                                                                                        |

## 20.4 Definitions for the kernel

### 20.4.1 Declaration commands

This section contains definitions for commands such as accents which depend on the current encoding. These commands will usually be kept in .def files, for example `ot1enc.def` contains the definitions for the OT1 encoding.

```
1 {*2ekernel}
2 \message{font encodings,}
Far too many macros in one block here!
```

If you say:

```
\DeclareTextCommand{\foo}{T1}...
```

then `\foo` is defined to be `\T1-cmd \foo \T1\foo`, where `\T1\foo` is *one* control sequence, not two! We then call `\newcommand` to define `\T1\foo`.

```
3 \def\DeclareTextCommand{%
4   @dec@text@cmd\newcommand}
5 \def\ProvideTextCommand{%
6   @dec@text@cmd\providecommand}
7 \def\@dec@text@cmd#1#2#3{%
8   \expandafter\def\expandafter#2%
9   \expandafter{%
10     \csname#3-cmd\expandafter\endcsname
11     \expandafter#2%
12     \csname#3\string#2\endcsname
13   }%
14   \let\@ifdefinable\@rc@ifdefinable
15   \expandafter#1\csname#3\string#2\endcsname}
```

This command was introduced to fix a major bug in `\@dec@text@cmd` without changing that command itself. This was thought to be necessary because it is defined in more than one package. (Perhaps the more serious bug is to put complex low-level commands like this in packages?)

The problem it solves is that whereas both `\newcommand` and `\providecommand` (used just above) both handle the resetting of `\@ifdefinable` (following its disabling in `\@dec@text@cmd`), the primitive `\chardef` neither needs the disabling, nor does the resetting.

```
16 \def\chardef@text@cmd{%
17   \let\@ifdefinable\@rc@ifdefinable
18   \chardef
19 }
20 \def\DeclareTextSymbol#1#2#3{%
21   \@dec@text@cmd\chardef@text@cmd#1{#2}#3\relax
22 }
```

The declarations are only available before `\begin{document}`.

```
23 \onlypreamble\DeclareTextCommand
24 \onlypreamble\DeclareTextSymbol
```

The sneaky bit in all this is what `\T1-cmd \foo \T1\foo` does. There are five possibilities, depending on the current values of `\protect`, `\cf@encoding` and `\ifmmode`:

- If `\protect` is `\@typeset@protect` and `\cf@encoding` is `T1`, then we execute `\T1\foo`. This should be the normal behaviour, and is optimized for speed.
- If `\protect` is `\@typeset@protect`, `\cf@encoding` is (say) `OT1`, and `\OT1\foo` is defined, then we execute `\OT1\foo`.
- If `\protect` is `\@typeset@protect`, `\cf@encoding` is (say) `OT1`, we're in text mode, and `\OT1\foo` is undefined, then we define `\OT1\foo` to be the default value of `\foo`, and execute `\OT1\foo`.
- If `\protect` is `\@typeset@protect`, `\cf@encoding` is (say) `OT1`, we're in math mode, and `\OT1\foo` is undefined, then we execute the default value of `\foo`. (This is necessary so that things like `$X_\copyright$` work properly.)
- If `\protect` is not `\@typeset@protect` then we execute `\noexpand\foo`. For example, if we are writing to a file, then this results in `\foo` being written. If we are in a `\mark`, then `\foo` will be put in the mark—since `\foo` is robust, it will then survive all the things which may happen to it whilst it's a `\mark`.

So after all that, we will either execute the appropriate definition of `\foo` for the current encoding, or we will execute `\noexpand\foo`.

The default value of `\foo` is `\?\foo` if it is defined, and an error message otherwise.

When the encoding is changed from `T1` to `OT1`, `\T1-cmd` is defined to be `\@changed@cmd` and `\OT1-cmd` is defined to be `\@current@cmd`. This means that the test for what the current encoding is can be performed quickly.

```

25 \def\@current@cmd#1{%
26   \ifx\protect\@typeset@protect
27     \@inmathwarn#1%
28   \else
29     \noexpand#1\expandafter\@gobble
30   \fi}
31 \def\@changed@cmd#1#2{%
32   \ifx\protect\@typeset@protect
33     \@inmathwarn#1%
34     \expandafter\ifx\csname\cf@encoding\string#1\endcsname\relax
35       \expandafter\ifx\csname ?\string#1\endcsname\relax
36         \expandafter\def\csname ?\string#1\endcsname{%
37           \TextSymbolUnavailable#1%
38         }%
39       \fi
40       \global\expandafter\let
41         \csname\cf@encoding\string#1\expandafter\endcsname
42         \csname ?\string#1\endcsname
43       \fi
44       \csname\cf@encoding\string#1%
45         \expandafter\endcsname
46   \else
47     \noexpand#1%
48   \fi}
49 \gdef\TextSymbolUnavailable#1{%

```

```

50     \@latex@error{%
51         Command \protect#1 unavailable in encoding \cf@encoding%
52     }\@eha}

```

The command `\@inmathwarn` produces a warning message if we are currently in math mode. Note that since this command is used inside text commands, it can't call `\relax` before the `\ifmmode`. This means that it is possible for the warning to fail to be issued at the beginning of a row of an `halign` whose template enters math mode. This is probably a bad feature, but there's not much that can be done about it, since adding a `\relax` would break ligatures and kerning between text symbols.

A more efficient solution would be to make `\@inmathwarn` and `\@inmatherr` equal to `\empty` and `\relax` by default, and to have `\everymath` reset them to their usual definitions. This is left for future investigation (for example it may break some third party code).

```

53 \def\@inmathwarn#1{%
54     \ifmmode
55         \@latex@warning{Command \protect#1 invalid in math mode}%
56     \fi}

```

`\DeclareTextCommandDefault`  
`\ProvideTextCommandDefault`

These define commands with encoding ?.

Note that `\DeclareTextCommandDefault` can only be used in the preamble, but that the `\Provide` version is allowed in inputenc .def files, so is allowed anywhere.

```

57 \def\DeclareTextCommandDefault#1{%
58     \DeclareTextCommand#1?}
59 \def\ProvideTextCommandDefault#1{%
60     \ProvideTextCommand#1?}
61 \@onlypreamble\DeclareTextCommandDefault
62 %\@onlypreamble\ProvideTextCommandDefault

```

They require `\?-cmd` to be initialized as `\@changed@cmd`.

```
63 \expandafter\let\csname?-cmd\endcsname\@changed@cmd
```

`\DeclareTextAccent`

This is just a disguise for defining a `TEX accent` command.

```

64 \def\DeclareTextAccent#1#2#3{%
65     \DeclareTextCommand#1{#2}{\add@accent{#3}}}
66 \@onlypreamble\DeclareTextAccent

```

`\add@accent`

To save space this code is shared between all text accents that are set using the `\accent` primitive. The argument is pre-set in a box so that any font loading that is needed is already done within the box. This is needed because font-loading involves grouping and that would prevent the accent mechanism from working so that the accent would not be positioned over the argument. Declarations that change the font should be allowed (only low-level ones are at present) inside the argument of an accent command, but not size changes, as they involve `\setbox` operations which also inhibit the mechanism of the `\accent` primitive.

Note that the whole process is within a group. For a detailed discussion of this reimplementation and its deficiencies, see pr/3160.

```
67 \def\add@accent#1#2{\hmode@bgroup
```

Turn off the group in `\UseTextSymbol` in case this is used inside the argument of `\add@accent`.

```
68 \let\hmode@start@before@group\@firstofone
69 \setbox\@tempboxa\hbox{\#2%
```

When presetting the argument in a box we record its `\spacefactor` for later use after the accent got typeset. This way something like `\`A` gets the spacefactor of `A` (i.e., 999) rather than the default value of 1000.

```
70 \global\mathchardef\accent@spacefactor\spacefactor}%
```

The accent primitive doesn't allow things `\begingroup` to interfere between accent and base character. Therefore we need to avoid that (they are some hidden inside `\maybe@load@fontshape`). As we don't have to load the fontshape in this case (as that happened in the box above if necessary, we simply disable that part of the code temporarily. We also ignore `\ignorespaces` which has the same issue and may show up as part of `\normalfont` if that is used.

```
71 \let\maybe@load@fontshape\relax
72 \let\ignorespaces\relax
73 \accent#1 #2\egroup\spacefactor\accent@spacefactor}
```

Default definition for `\accent@spacefactor` prevents a horrible death of the above macro inside an unprotected `\edef`.

```
74 \let\accent@spacefactor\relax
```

`\hmode@bgroup`

```
75 \def\hmode@bgroup{\leavevmode\bgroup}
```

Another amusing game to play with `\expandafter`, `\csname`, and `\string`. When you say `\DeclareTextCompositeCommand{\foo}{T1}{a}{bar}`, we look to see if the expansion of `\T1\foo` begins with `\text@composite`, and if it doesn't, we redefine `\T1\foo` to be:

```
#1 -> \text@composite \T1\foo #1\empty \text@composite {...}
```

where ... is the previous definition of `\T1\foo`. Finally, we define `\T1\foo-a` to expand to `bar`.

```
76 </2ekernel>
77 <latexrelease>\IncludeInRelease{2017/04/15}{\DeclareTextCompositeCommand}
78 <latexrelease>                                {test for undeclared accent}%
79 <2ekernel | latexrelease>
80 \def\DeclareTextCompositeCommand#1#2#3#4{%
81   \expandafter\let\expandafter\reserved@a\csname#2\string#1\endcsname
82   \ifx\reserved@a\relax
83     \DeclareTextCommand#1{#2}{%
84       \@latex@error{\string#1 undeclared in encoding #2}\@eha}%
85     \@latex@info{Composite with undeclared \string#1 in encoding #2}%
86     \expandafter\let\expandafter\reserved@a\csname#2\string#1\endcsname
87   \fi
88   \expandafter\expandafter\expandafter\ifx
89   \expandafter\@car\reserved@a\relax\relax\@nil \text@composite \else
90     \edef\reserved@b##1{%
91       \def\expandafter\expandafter\noexpand
92         \csname#2\string#1\endcsname####1{%
93           \noexpand\text@composite
```

```

94          \expandafter\noexpand\csname#2\string#\#1\endcsname
95          #####1\noexpand\@empty\noexpand\@text@composite
96          {##1}}}%
97          \expandafter\reserved@b\expandafter{\reserved@a{##1}}%
98      \fi
99      \expandafter\def\csname\expandafter\string\csname
100      #2\endcsname\string#1-\string#3\@empty\endcsname{#4}}%
101  }
102 </2ekernel | latexrelease>
103 <latexrelease>\EndIncludeInRelease
104 <latexrelease>\IncludeInRelease{0000/00/00}{\DeclareTextCompositeCommand}
105 <latexrelease>                                {test for undeclared accent}%
106 <latexrelease>\def\DeclareTextCompositeCommand#1#2#3#4{%
107 <latexrelease>  \expandafter\let\expandafter\reserved@a
108 <latexrelease>                                \csname#2\string#\#1\endcsname
109 <latexrelease>  \expandafter\expandafter\expandafter\ifx
110 <latexrelease>  \expandafter\@car\reserved@a\relax\relax@nil
111 <latexrelease>                                \atext@composite \else
112 <latexrelease>  \edef\reserved@b##1{%
113 <latexrelease>    \def\expandafter\noexpand
114 <latexrelease>      \csname#2\string#\#1\endcsname#####1{%
115 <latexrelease>      \noexpand\@text@composite
116 <latexrelease>      \expandafter\noexpand\csname#2\string#\#1\endcsname
117 <latexrelease>      #####1\noexpand\@empty\noexpand\@text@composite
118 <latexrelease>      {##1}}%}
119 <latexrelease>  \expandafter\reserved@b\expandafter{\reserved@a{##1}}%
120 <latexrelease> \fi
121 <latexrelease> \expandafter\def\csname\expandafter\string\csname
122 <latexrelease> #2\endcsname\string#1-\string#3\@empty\endcsname{#4}}%
123 <latexrelease>\EndIncludeInRelease
124 <*2ekernel>
125 \onlypreamble\DeclareTextCompositeCommand

```

This all works because:

```
\atext@composite \T1\foo A\@empty \atext@composite {...}
```

expands to \T1\foo-A if \T1\foo-A has been defined, and {...} otherwise.

Note that \atext@composite grabs the first token of the argument and puts just that in the csname. This is so that '\{\textit{e}\}' will work—it checks whether \T1\-\textit{e} is defined (which presumably it isn't) and so expands to {\accent 1 \textit{e}}.

This trick won't always work, for example '\{\itshape e\}' will expand to (with spaces added for clarity):

```
\csname \string \T1\ - \string {\itshape e\} \@empty \endcsname
```

which will die pretty horribly. Unfortunately there's not much can be done about this if we're going to use \csname lookups as a fast way of accessing composites.

This has an unfortunate ‘misfeature’ though, which is that in the T1 encoding, '\{aa}' produces á. This is not the expected behaviour, and should perhaps be fixed if the fix doesn't affect performance too badly.

Finally, it's worth noting that the \@empty is used in \atext@composite so that accents will work even when the argument is empty. If you say '\{} then

this looks up `\T1`-\empty`, which ought to be `\relax`, and so all is well. If we didn't include the `\empty`, then ``{}`` would expand to:

```
\csname \string \T1` - \string \endcsname
```

so the `\endcsname` would be `\string`ed` and the whole of the rest of the document would be put inside the `\csname`. This would not be good.

```
126 \def\@text@composite#1#2#3\@text@composite{%
127   \expandafter\@text@composite@x
128   \csname\string#1-\string#2\endcsname}
```

Originally the `\@text@composite@x` macro had two arguments and if #1 was not `\relax` it was executed, otherwise #2 was executed. All this happened within the `\ifx` code so that neither #1 nor #2 could have picked up any additional arguments from the input stream. This has now been changed using the typical `\@firstoftwo / \@secondoftwo` coding. This way the final expansion will happen without any `\else` or `\fi` intervening in the case that we need to get a further token from the input stream.

```
129 \def\@text@composite@x#1{%
130   \ifx#1\relax
131     \expandafter\@secondoftwo
132   \else
133     \expandafter\@firstoftwo
134   \fi
135   #1}
```

The command `\DeclareTextComposite` uses `\DeclareTextCompositeCommand` to declare a command which expands out to a single glyph.

```
136 \catcode\z@=11\relax
137 \def\DeclareTextComposite#1#2#3#4{%
138   \def\reserved@a{\DeclareTextCompositeCommand#1{#2}{#3}}%
139   \bgroup
140   \lccode\z@#4%
141   \lowercase{%
142   \egroup
143   \reserved@a ^~@}}
144 \catcode\z@=15\relax
145 \onlypreamble\DeclareTextComposite
146 </2ekernel>
147 <*2ekernel | latexrelease>
148 <latexrelease>\IncludeInRelease{2019/10/01}%
149 <latexrelease>           {\UseTextAccent}{Make commands robust}%

```

`\UseTextAccent`    These fragile commands access glyphs from different encodings. They use grotty low-level calls to the font selection scheme for speed, and in order to make sure that `\UseTextSymbol` doesn't do anything which you're not allowed to do between an `\accent` and its glyph.

For a detailed discussion of this reimplementation and its deficiencies, see pr/3160.

```
150 \DeclareRobustCommand\UseTextAccent[3]{%
151   \hmode@start@before@group
152   {}}
```

Turn off the group in \UseTextSymbol in case this is used inside the arguments of \UseTextAccent.

```

153     \let\hmode@start@before@group\@firstofone
154     \let\@curr@enc\cf@encoding
155     \@use@text@encoding{#1}%
156     #2{\@use@text@encoding\@curr@enc#3}%
157     }}

158 \DeclareRobustCommand\UseTextSymbol[2]{%
159     \hmode@start@before@group
160     {%
161         \def\@wrong@font@char{\MessageBreak
162             for \noexpand\symbol{'\string#2'}}%
163         \@use@text@encoding{#1}%
164         #2%
165     }%
166 }

167 </2ekernel | latexrelease>
168 <latexrelease>\EndIncludeInRelease
169 <latexrelease>\IncludeInRelease{0000/00/00}%
170 <latexrelease>          {\UseTextAccent}{Make commands robust}%
171 <latexrelease>
172 <latexrelease>\kernel@make@fragile\UseTextAccent
173 <latexrelease>\kernel@make@fragile\UseTextSymbol
174 <latexrelease>
175 <latexrelease>\EndIncludeInRelease
176 {*2ekernel}

```

Switch to a different text encoding without any grouping for use in \UseTextAccent or \UseTextSymbol (and for \oldstylenums).

```

177 \def\@use@text@encoding#1{%
178     \edef\f@encoding{#1}%
179     \xdef\font@name{%
180         \csname\curr@fontshape/\f@size\endcsname}%
181     \pickup@font
182     \font@name
183     \@@enc@update}

```

\hmode@start@before@group The \hmode@start@before@group starts hmode and should be immediately followed by an explicit {...}. Its purpose is to ensure that hmode is started before this group is opened. Inside \add@accent and \UseTextAccent it is redefined to remove this group so that it doesn't conflict with the \accent primitive.

For a detailed discussion see pr/3160.

```
184 \Let\hmode@start@before@group\Leavevmode
```

\DeclareTextSymbolDefault Some syntactic sugar. Again, these should probably be optimized for speed.

```

185 \def\DeclareTextSymbolDefault#1#2{%
186     \DeclareTextCommandDefault#1{\UseTextSymbol{#2}{#1}}}

187 \def\DeclareTextAccentDefault#1#2{%
188     \DeclareTextCommandDefault#1{\UseTextAccent{#2}{#1}}}

189 \Qonlypreamble\DeclareTextSymbolDefault
190 \Qonlypreamble\DeclareTextAccentDefault

```

\UndeclareTextCommand This command safely removes an encoding specific declaration for a given encoding. It is helpful if one intends to use the default definition always and therefore wants to get rid of a declaration for some specific encoding.

```
191 \def\UndeclareTextCommand#1#2{%
```

If there is no declaration for the current encoding do nothing. (This makes a hash table entry but without eTEX we can't do anything about that).

```
192   \expandafter\ifx\csname#2\string#1\endcsname\relax
193   \else
```

Else: throw away that declaration.

```
194     \global\expandafter\let\csname#2\string#1\endcsname
195     @undefined
```

But this is unfortunately not enough, we have to take a look at the top-level definition of the encoding specific command which for a command \foo would look similar to \T1-cmd \foo \T1\foo (three tokens).

Of course, instead of T1 one could see a different encoding name; which one depends the encoding for which \foo was declared last.

Now assume we have just removed the declaration for \foo in T1 and the top-level of \foo expands to the above. Then we better change that pretty fast otherwise we do get an “undefined csname error” when we try to typeset \foo within T1 instead of getting the default definition for \foo. And what is the best way to change that top-level definition? Well, the only “encoding” we know for sure will still be around is the default encoding denoted by ?.

Thus in case the last token of the top-level expansion is now undefined we change the declaration to look like \?-cmd \foo \?\foo which is done by the following (readable?) code:

```
196   \expandafter\expandafter\expandafter
197   \ifx\expandafter\@thirddofthree#1\@undefined
198     \expandafter\gdef\expandafter#1\expandafter
199       {\csname ?-cmd\expandafter\endcsname\expandafter
200         #1\csname?\string#1\endcsname}%
201     \fi
202   \fi
203 }
204 \@onlypreamble\UndeclareTextCommand
```

#### 20.4.2 Hyphenation

\patterns We redefine \patterns and \hyphenation to allow the use of commands declared with \DeclareText\* to be used inside them.

\@@patterns

\hyphenation

\@@hyphenation

```
205 %\let\@@patterns\patterns
206 %\let\@@hyphenation\hyphenation
207 %\def\patterns{%
208 %  \bgroup
209 %    \let\protect\@empty
210 %    \let\@typeset\protect\@empty
211 %    \let\@changed@x\@changed@x@mouth
212 %    \afterassignment\egroup
213 %  \@@patterns
214 %}
215 %\def\hyphenation{%
```

```

216 %   \bgroup
217 %     \let\protect\empty
218 %     \let\@typeset@protect\empty
219 %     \let\@changed@x\@changed@x@mouth
220 %   \afterassignment\egroup
221 %   \@@hyphenation
222 %}

```

#### 20.4.3 Miscellania

- \a The \a command is used to access the accent commands even when they have been redefined (for example by the `tabbing` environment). Its internal name is `\@tabacckludge`.

The `\string` within the `\csname` guards against something like ‘ being active at the point of use.

```

223 \def\@tabacckludge#1{\expandafter\@changed@cmd
224                               \csname\string#1\endcsname\relax}
225 \let\@tabacckludge

```

#### 20.4.4 Default encodings

We define the default encodings for most commands to be either OT1, OML or OMS. These defaults are in the kernel and therefore fonts with these encodings must be available unless these defaults are redefined elsewhere. Recall that the standard kernel loads the encoding files for these encodings, and also that for the T1 encoding.

The naming conventions in the kernel are not what we would use if we were starting from scratch... Those defined by DEK (like `\ae` and `\ss`) or by the TeX Users Group Technical Working Group on multi-lingual typesetting (like `\th` and `\ng`) have short names. Those which were added to the kernel in 1993 and early 1994 are named after their Adobe glyph names (like `\guillemotleft` and `\quotedblbase`). Unfortunately, this naming scheme won't work for all glyphs, since some names (like `\space`) are already used, and some (like `\endash`) are very likely to be defined by users. So we're now using the naming scheme of `\text` followed by the Adobe name, (like `\textendash` and `\textsterling`). Except that some glyphs don't have Adobe names, so we're using the names used by fontinst for those (like `\textcompwordmark`). Sigh.

Some accents from OT1:

```

226 \DeclareTextAccentDefault{"}{OT1}
227 \DeclareTextAccentDefault{'}{OT1}
228 \DeclareTextAccentDefault{.}{OT1}
229 \DeclareTextAccentDefault{=}{OT1}
230 \DeclareTextAccentDefault{H}{OT1}
231 \DeclareTextAccentDefault{^}{OT1}
232 \DeclareTextAccentDefault{`}{OT1}
233 \DeclareTextAccentDefault{b}{OT1}
234 \DeclareTextAccentDefault{c}{OT1}
235 \DeclareTextAccentDefault{d}{OT1}
236 \DeclareTextAccentDefault{r}{OT1}
237 \DeclareTextAccentDefault{u}{OT1}
238 \DeclareTextAccentDefault{v}{OT1}

```

```

239 \DeclareTextAccentDefault{\~}{OT1}
Some symbols from OT1:
240 \% \DeclareTextSymbolDefault{\AA}{OT1}
241 \DeclareTextSymbolDefault{\AE}{OT1}
242 \DeclareTextSymbolDefault{\L}{OT1}
243 \DeclareTextSymbolDefault{\OE}{OT1}
244 \DeclareTextSymbolDefault{\O}{OT1}
245 \% \DeclareTextSymbolDefault{\aa}{OT1}
246 \DeclareTextSymbolDefault{\ae}{OT1}
247 \DeclareTextSymbolDefault{\i}{OT1}
248 \DeclareTextSymbolDefault{\j}{OT1}

249 \DeclareTextSymbolDefault{\ij}{OT1}
250 \DeclareTextSymbolDefault{\IJ}{OT1}

251 \DeclareTextSymbolDefault{\l}{OT1}
252 \DeclareTextSymbolDefault{\oe}{OT1}
253 \DeclareTextSymbolDefault{\o}{OT1}
254 \DeclareTextSymbolDefault{\ss}{OT1}
255 \DeclareTextSymbolDefault{\textdollar}{OT1}
256 \DeclareTextSymbolDefault{\textemdash}{OT1}
257 \DeclareTextSymbolDefault{\textendash}{OT1}
258 \DeclareTextSymbolDefault{\textexclamdown}{OT1}
259 \% \DeclareTextSymbolDefault{\texthyphenchar}{OT1}
260 \% \DeclareTextSymbolDefault{\texthyphen}{OT1}
261 \DeclareTextSymbolDefault{\textquestiondown}{OT1}
262 \DeclareTextSymbolDefault{\textquotedblleft}{OT1}
263 \DeclareTextSymbolDefault{\textquotedblright}{OT1}
264 \DeclareTextSymbolDefault{\textquoteright}{OT1}
265 \DeclareTextSymbolDefault{\textsterling}{OT1}
266 \DeclareTextSymbolDefault{\textsterling}{OT1}

```

Some symbols from OMS:

```

267 \DeclareTextSymbolDefault{\textasteriskcentered}{OMS}
268 \DeclareTextSymbolDefault{\textbackslash}{OMS}
269 \DeclareTextSymbolDefault{\textbar}{OMS}
270 \DeclareTextSymbolDefault{\textbardbl}{OMS}
271 \DeclareTextSymbolDefault{\textbraceleft}{OMS}
272 \DeclareTextSymbolDefault{\textbraceright}{OMS}
273 \DeclareTextSymbolDefault{\textbullet}{OMS}
274 \DeclareTextSymbolDefault{\textdaggerdbl}{OMS}
275 \DeclareTextSymbolDefault{\textdagger}{OMS}
276 \DeclareTextSymbolDefault{\textparagraph}{OMS}
277 \DeclareTextSymbolDefault{\textperiodcentered}{OMS}
278 \DeclareTextSymbolDefault{\textsection}{OMS}
279 \DeclareTextAccentDefault{\textcircled}{OMS}

```

Some symbols from OML:

```

280 \DeclareTextSymbolDefault{\textless}{OML}
281 \DeclareTextSymbolDefault{\textgreater}{OML}
282 \DeclareTextAccentDefault{\t}{OML}

```

Some defaults we can fake.

The interface for defining \copyright changed, it used to use \expandafter to add braces at the appropriate points.

```

283 \DeclareTextCommandDefault{\textcopyright}{\textcircled{c}}
284 % \expandafter\def\expandafter
285 %           \copyright\expandafter{\expandafter{\copyright}}
286 \DeclareTextCommandDefault{\textasciicircum}{\^{}}
287 \DeclareTextCommandDefault{\textasciitilde}{\~{}}
288 \DeclareTextCommandDefault{\textunderscore}{%
289   \leavevmode \kern.06em\vbox{\hrule\@width.3em}}

```

There is no good reason anymore to fake \textcompwordmark.

```

290 \% \DeclareTextCommandDefault{\textcompwordmark}{\leavevmode\kern\z@}
291 \DeclareTextSymbolDefault{\textcompwordmark}{T1}
292 \DeclareTextCommandDefault{\textvisiblespace}{%
293   \mbox{\kern.06em\vrule\@height.3ex}%
294   \vbox{\hrule\@width.3em}%
295   \hbox{\vrule\@height.3ex}}

```

Using \fontdimen3 in the next definition is some sort of a kludge (since it is the interword stretch) but it makes the ellipsis come out right in mono-spaced fonts too (since there it is zero).

```

296 \DeclareTextCommandDefault{\textellipsis}{%
297   .\kern\fontdimen3\font
298   .\kern\fontdimen3\font
299   .\kern\fontdimen3\font}

```

```

300 \% \DeclareTextCommandDefault{\textregistered}{\textcircled{\scshape r}}
301 \DeclareTextCommandDefault{\textregistered}{\textcircled{%
302   \check@mathfonts\fontsize\sf@size\z@\math@fontsfalse\selectfont R}}
303 \DeclareTextCommandDefault{\texttrademark}{\textsuperscript{TM}}
304 \DeclareTextCommandDefault{\SS}{\SS}

```

```

305 \DeclareTextCommandDefault{\textordfeminine}{\textsuperscript{a}}
306 \DeclareTextCommandDefault{\textordmasculine}{\textsuperscript{o}}

```

#### 20.4.5 Math material

Some commands can be used in both text and math mode:

```

307 \ DeclareRobustCommand{\$}{\ifmmode\mathdollar\else\textdollar\fi}
We use \protected not \DeclareRobustCommand so that \bigl\{ etc. works inside \protected@edef.
308 \protected\def\{{\ifmmode\lbrace\else\textbraceleft\fi}
309 \protected\def\}{\ifmmode\rbrace\else\textbraceright\fi}
310 \ DeclareRobustCommand{\P}{\ifmmode\mathparagraph\else\textparagraph\fi}
311 \ DeclareRobustCommand{\S}{\ifmmode\mathsection\else\textsection\fi}
312 \ DeclareRobustCommand{\dag}{\ifmmode{\dagger}\else\textdagger\fi}
313 \ DeclareRobustCommand{\ddag}{\ifmmode{\ddagger}\else\textdaggerdbl\fi}

```

For historical reasons \copyright needs {} around the definition in maths.

```

314 \ DeclareRobustCommand{\_}{%
315   \ifmmode\nfss@text{\textunderscore}\else\textunderscore\fi}
316 \ DeclareRobustCommand{\copyright}{%
317   \ifmmode{\nfss@text{\textcopyright}}\else\textcopyright\fi}
318 \ DeclareRobustCommand{\pounds}{%
319   \ifmmode\mathsterling\else\textsterling\fi}

```

```

320 \DeclareRobustCommand{\dots}{%
321   \ifmmode\mathellipsis\else\textrellipsis\fi}
322 \let\ldots\dots

Default definition of the commabelow accent.

323 </2ekernel>
324 <latexrelease>\IncludeInRelease{2015/10/01}{\textcommabelow}{comma accent}%
325 (*2ekernel | latexrelease)
326 \DeclareTextCommandDefault{\textcommabelow}[1]
327   {\hmode@bgroup\oalign{\null#1\crcr\hidewidth\raise-.31ex
328     \hbox{\check@mathfonts\fontsize\ssf@size\z@
329       \math@fontsfalse\selectfont,\hidewidth}\egroup}
330 <latexrelease>\EndIncludeInRelease
331 </2ekernel | latexrelease>
332 <latexrelease>\IncludeInRelease{0000/00/00}{\textcommabelow}{comma accent}%
333 <latexrelease>\let\textcommabelow\undefined
334 <latexrelease>\expandafter
335 <latexrelease> \let\csname\string\T1\string\c-G\endcsname\undefined
336 <latexrelease>\expandafter
337 <latexrelease> \let\csname\string\T1\string\c-K\endcsname\undefined
338 <latexrelease>\expandafter
339 <latexrelease> \let\csname\string\T1\string\c-k\endcsname\undefined
340 <latexrelease>\expandafter
341 <latexrelease> \let\csname\string\T1\string\c-L\endcsname\undefined
342 <latexrelease>\expandafter
343 <latexrelease> \let\csname\string\T1\string\c-l\endcsname\undefined
344 <latexrelease>\expandafter
345 <latexrelease> \let\csname\string\T1\string\c-N\endcsname\undefined
346 <latexrelease>\expandafter
347 <latexrelease> \let\csname\string\T1\string\c-n\endcsname\undefined
348 <latexrelease>\expandafter
349 <latexrelease> \let\csname\string\T1\string\c-R\endcsname\undefined
350 <latexrelease>\expandafter
351 <latexrelease> \let\csname\string\T1\string\c-r\endcsname\undefined
352 <latexrelease>\EndIncludeInRelease

Default definition of the commaabove accent(E.G.).

353 <latexrelease>\IncludeInRelease{2016/02/01}{\textcommaabove}{comma above}%
354 (*2ekernel | latexrelease)
355 \DeclareTextCommandDefault{\textcommaabove}[1]{%
356   \hmode@bgroup
357   \oalign{%
358     \hidewidth
359     \raise.7ex\hbox{%
360       \check@mathfonts\fontsize\ssf@size\z@\math@fontsfalse\selectfont%
361     }%
362     \hidewidth\crcr
363     \null#1\crcr
364   }%
365   \egroup
366 }
367 <latexrelease>\EndIncludeInRelease
368 </2ekernel | latexrelease>
369 <latexrelease>\IncludeInRelease{0000/00/00}{\textcommaabove}{comma above}%

```

```

370 \let\textcommaabove\@undefined
371 \expandafter
372 \let\csname\string\OT1\string\c-g\endcsname\@undefined
373 \expandafter
374 \let\csname\string\T1\string\c-g\endcsname\@undefined
375 \EndIncludeInRelease

```

## 20.5 Definitions for the OT1 encoding

The definitions for the ‘TEX text’ (OT1) encoding.

Declare the encoding.

```

376 {*OT1}
377 \DeclareFontEncoding{OT1}{}{}

```

Declare the accents.

```

378 \DeclareTextAccent{"}{OT1}{127}
379 \DeclareTextAccent{'}{OT1}{19}
380 \DeclareTextAccent{\.}{OT1}{95}
381 \DeclareTextAccent{\=}{OT1}{22}
382 \DeclareTextAccent{\^}{OT1}{94}
383 \DeclareTextAccent{\'}{OT1}{18}
384 \DeclareTextAccent{\~}{OT1}{126}
385 \DeclareTextAccent{\H}{OT1}{125}
386 \DeclareTextAccent{\u}{OT1}{21}
387 \DeclareTextAccent{\v}{OT1}{20}
388 \DeclareTextAccent{\r}{OT1}{23}

```

Some accents have to be built by hand: Note that `\o@align` and `\o@lign` must be inside a group. In these definitions we no longer use the helper function `\sh@ft` from plain.tex since that now has two incompatible definitions.

```

389 \DeclareTextCommand{\b}{OT1}[1]
390   {\hmode@bgroup\o@lign{\relax#1\crcr\hidewidth\ltx@sh@ft{-3ex}%
391   \vbox to .2ex{\hbox{\char22}\vss}\hidewidth}\egroup}
392 \DeclareTextCommand{\c}{OT1}[1]
393   {\leavevmode\setbox\z@\hbox{\#1}\ifdim\ht\z@=1ex\accent24 #1%
394   \else\o@align{\unhbox\z@\crcr\hidewidth\char24\hidewidth}\fi}
395 \DeclareTextCommand{\d}{OT1}[1]
396   {\hmode@bgroup
397   \o@lign{\relax#1\crcr\hidewidth\ltx@sh@ft{-1ex}. \hidewidth}\egroup}

```

Declare the text symbols.

```

398 \DeclareTextSymbol{\AE}{OT1}{29}
399 \DeclareTextSymbol{\OE}{OT1}{30}
400 \DeclareTextSymbol{\O}{OT1}{31}
401 \DeclareTextSymbol{\ae}{OT1}{26}
402 \DeclareTextSymbol{\i}{OT1}{16}
403 \DeclareTextSymbol{\j}{OT1}{17}
404 \DeclareTextSymbol{\oe}{OT1}{27}
405 \DeclareTextSymbol{\o}{OT1}{28}
406 \DeclareTextSymbol{\ss}{OT1}{25}
407 \DeclareTextSymbol{\textemdash}{OT1}{124}
408 \DeclareTextSymbol{\textendash}{OT1}{123}

```

Using the ligatures helps with OT1 fonts that have `\textexclamdown` and `\textquestiondown` in unusual positions.

```

409 \% \DeclareTextSymbol{\textexclamdown}{OT1}{60}
410 \% \DeclareTextSymbol{\textquestiondown}{OT1}{62}
411 \DeclareTextCommand{\textexclamdown}{OT1}{!'}
412 \DeclareTextCommand{\textquestiondown}{OT1}{?'}
413 \% \DeclareTextSymbol{\texthyphenchar}{OT1}{\-\}
414 \% \DeclareTextSymbol{\texthyphen}{OT1}{\-\}
415 \DeclareTextSymbol{\textquotedblleft}{OT1}{92}
416 \DeclareTextSymbol{\textquotedblright}{OT1}{\"}
417 \DeclareTextSymbol{\textquotel}{OT1}{\`}
418 \DeclareTextSymbol{\textquotr}{OT1}{\`}

```

Some symbols which are faked from others:

```

419 \% \DeclareTextCommand{\aa}{OT1}
420 \% {\`{a}a}
421 \DeclareTextCommand{\L}{OT1}
422 {\leavevmode\setbox\z@ hbox{L}\hb@xt@wd\z@\hss\xxxii L}
423 \DeclareTextCommand{\l}{OT1}
424 {\hmode@bgroup\xxxii l\egroup}
425 \% \DeclareTextCommand{\AA}{OT1}
426 \% {\leavevmode\setbox\z@ hbox{h}\dimen@ht\z@\advance\dimen@-1ex%
427 \% \rlap{\raise.67\dimen@hbox{\char23}}A}

```

In the OT1 encoding Å has a hand-crafted definition, so we have here the first recorded explicit use of \DeclareTextCompositeCommand.

```

428 \DeclareTextCompositeCommand{\r}{OT1}{A}
429 {\leavevmode\setbox\z@ hbox{!}\dimen@ht\z@\advance\dimen@-1ex%
430 \rlap{\raise.67\dimen@hbox{\char23}}A}

```

The dutch language uses the letter ‘ij’. It is available in T1 encoded fonts, but not in the OT1 encoded fonts. Therefor we fake it for the OT1 encoding.

```

431 \DeclareTextCommand{\ij}{OT1}{%
432 \nobreak\hskip\z@skip i\kern-0.02em j\nobreak\hskip\z@skip}
433 \DeclareTextCommand{\IJ}{OT1}{%
434 \nobreak\hskip\z@skip I\kern-0.02em J\nobreak\hskip\z@skip}

```

In the OT1 encoding, £ and \$ share a slot.

```

435 \DeclareTextCommand{\textdollar}{OT1}{\hmode@bgroup
436 \ifdim \fontdimen\@ne\font >\z@
437 \slshape
438 \else
439 \upshape
440 \fi
441 \char'`\$\egroup}
442 \DeclareTextCommand{\textsterling}{OT1}{\hmode@bgroup
443 \ifdim \fontdimen\@ne\font >\z@
444 \itshape
445 \else
446 \fontshape{ui}\selectfont
447 \fi
448 \char'`\$\egroup}

```

Here we are adding some more composite commands to the OT1 encoding. This makes the use of certain accents with i compatible with their use with the T1 encoding; this enables them to become true L<sup>A</sup>T<sub>E</sub>X internal representations.

However, it will make these accents work a little less fast since a check will always be made for the existence of a composite.

```

449 \DeclareTextComposite{\.{OT1}{i}{\i}}
450 \DeclareTextComposite{\.{OT1}{i}{\i}}
451 \DeclareTextCompositeCommand{\.{OT1}{i}{\@tabacckludge\i}}
452 \DeclareTextCompositeCommand{\.{OT1}{i}{\@tabacckludge'\i}}
453 \DeclareTextCompositeCommand{\.{OT1}{i}{^\i}}
454 \DeclareTextCompositeCommand{\.{OT1}{i}{\"i}}

```

T1 encoding is given more extensive set of overloads for `\c`. But here we just adjust `\c{g}`.

```

455 \ifx{textcommaabove}\@undefined\else
456 \DeclareTextCompositeCommand{\c{OT1}{g}{\textcommaabove{g}}}
457 \fi
458 </OT1>

```

## 20.6 Definitions for the T1 encoding

The definitions for the ‘Extended TeX text’ (T1) encoding.

Declare the encoding.

```

459 <*T1>
460 \DeclareFontEncoding{T1}{}{}

```

Declare the accents.

```

461 \DeclareTextAccent{\'{T1}{0}}
462 \DeclareTextAccent{\'{T1}{1}}
463 \DeclareTextAccent{\^{T1}{2}}
464 \DeclareTextAccent{\~{T1}{3}}
465 \DeclareTextAccent{\'{T1}{4}}
466 \DeclareTextAccent{\H{T1}{5}}
467 \DeclareTextAccent{\r{T1}{6}}
468 \DeclareTextAccent{\v{T1}{7}}
469 \DeclareTextAccent{\u{T1}{8}}
470 \DeclareTextAccent{\=J{T1}{9}}
471 \DeclareTextAccent{\.{T1}{10}}

```

Some accents have to be built by hand. Note that `\oalign` and `\o@align` must be inside a group. In these definitions we no longer use the helper function `\sh@ft` from plain.tex since that now has two incompatible definitions.

```

472 \DeclareTextCommand{\b}{T1}[1]
473   {\hmode@bgroup\o@align{\relax#1\cr\cr\hidewidth\ltx@sh@ft{-3ex}%
474   \vbox to .2ex{\hbox{\char9\vss}\hidewidth}\egroup}
475 \DeclareTextCommand{\c}{T1}[1]
476   {\leavevmode\setbox\z@\hbox{\#1}\ifdim\ht\z@=1ex\accent11 #1%
477   \else{\oalign{\unhbox\z@\cr\cr\hidewidth\char11\hidewidth}}\fi}
478 \DeclareTextCommand{\d}{T1}[1]
479 \DeclareTextCommand{\d}{T1}[1]
480   {\hmode@bgroup
481   \o@align{\relax#1\cr\cr\hidewidth\ltx@sh@ft{-1ex}. \hidewidth}\egroup}
482 \DeclareTextCommand{\k}{T1}[1]
483   {\hmode@bgroup\oalign{\null#1\cr\cr\hidewidth\char12}\egroup}
484 \DeclareTextCommand{\textogonekcentered}{T1}[1]
485   {\hmode@bgroup\oalign{%
486   \null#1\cr\cr\hidewidth\char12\hidewidth}\egroup}

```

Some symbols are constructed.

Slot 24 contains a small circle intended for construction of these two glyphs.

```
487 \DeclareTextCommand{\textperthousand}{T1}
488   {\%\char 24 } % space or 'relax as delimiter?
489 \DeclareTextCommand{\textpertenthousand}{T1}
490   {\%\char 24\char 24 } % space or 'relax as delimiter?

For Maltese, \Hwithstroke and \hwithstroke are needed.

491 \DeclareTextCommand{\Hwithstroke}{T1}
492   {%
493     \hmode@bgroup
494     \vphantom{H}%
495     \sbox{z@{H}}%
496     \oalign{%
497       H\cr
498       \hidewidth
499       \vrule
500         height \dimexpr 0.7\ht{z@}+0.1ex\relax
501         depth -0.7\ht{z@}
502         width 0.8\wd{z@}
503       \hidewidth\cr
504     }%
505     \egroup
506   }
507 \DeclareTextCommand{\hwithstroke}{T1}
508   {%
509     \hmode@bgroup
510     \vphantom{h}%
511     \sbox{z@{h}}%
512     \oalign{%
513       h\cr
514       \kern0.075\wd{z@}
515       \vrule
516         height \dimexpr 0.7\ht{z@}+0.1ex\relax
517         depth -0.7\ht{z@}
518         width 0.4\wd{z@}
519       \hidewidth\cr
520     }%
521     \egroup
522 }
```

Declare the text symbols.

```
523 \% \DeclareTextSymbol{\AA}{T1}{197}
524 \DeclareTextSymbol{\AE}{T1}{198}
525 \DeclareTextSymbol{\DH}{T1}{208}
526 \DeclareTextSymbol{\DJ}{T1}{208}
527 \DeclareTextSymbol{\L}{T1}{138}
528 \DeclareTextSymbol{\NG}{T1}{141}
529 \DeclareTextSymbol{\OE}{T1}{215}
530 \DeclareTextSymbol{\O}{T1}{216}
531 \DeclareTextSymbol{\SS}{T1}{223}
532 \DeclareTextSymbol{\TH}{T1}{222}
533 \% \DeclareTextSymbol{\aa}{T1}{229}
534 \DeclareTextSymbol{\ae}{T1}{230}
```

```

535 \DeclareTextSymbol{\dh}{T1}{240}
536 \DeclareTextSymbol{\dj}{T1}{158}

537 \DeclareTextSymbol{\guillemetleft}{T1}{19}
538 \DeclareTextSymbol{\guillemetright}{T1}{20}
539 % old Adobe names
540 \DeclareTextSymbol{\guillemotleft}{T1}{19}
541 \DeclareTextSymbol{\guillemotright}{T1}{20}
542 \DeclareTextSymbol{\guilsinglleft}{T1}{14}
543 \DeclareTextSymbol{\guilsinglright}{T1}{15}
544 \DeclareTextSymbol{\i}{T1}{25}
545 \DeclareTextSymbol{\j}{T1}{26}
546 \DeclareTextSymbol{\ij}{T1}{188}
547 \DeclareTextSymbol{\IJ}{T1}{156}
548 \DeclareTextSymbol{\l}{T1}{170}
549 \DeclareTextSymbol{\ng}{T1}{173}
550 \DeclareTextSymbol{\oe}{T1}{247}
551 \DeclareTextSymbol{\o}{T1}{248}
552 \DeclareTextSymbol{\quotedblbase}{T1}{18}
553 \DeclareTextSymbol{\quotesinglbase}{T1}{13}
554 \DeclareTextSymbol{\ss}{T1}{255}
555 \DeclareTextSymbol{\textasciicircum}{T1}{`^}
556 \DeclareTextSymbol{\textasciitilde}{T1}{`~}
557 \DeclareTextSymbol{\textbackslash}{T1}{`\\}
558 \DeclareTextSymbol{\textbar}{T1}{`|}
559 \DeclareTextSymbol{\textbraceleft}{T1}{`{`}
560 \DeclareTextSymbol{\textbraceright}{T1}{`}`}
561 \DeclareTextSymbol{\textcompwordmark}{T1}{23}
562 \DeclareTextSymbol{\textdollar}{T1}{`$}
563 \DeclareTextSymbol{\textemdash}{T1}{22}
564 \DeclareTextSymbol{\textendash}{T1}{21}
565 \DeclareTextSymbol{\textexclamdown}{T1}{189}
566 \DeclareTextSymbol{\textgreater}{T1}{`>}
567 \% \DeclareTextSymbol{\texthyphenchar}{T1}{127}
568 \% \DeclareTextSymbol{\texthyphen}{T1}{`-}
569 \DeclareTextSymbol{\textless}{T1}{`<`}
570 \DeclareTextSymbol{\textquestiondown}{T1}{190}
571 \DeclareTextSymbol{\textquotedblleft}{T1}{16}
572 \DeclareTextSymbol{\textquotedblright}{T1}{17}
573 \DeclareTextSymbol{\textquotedbl}{T1}{`"}
574 \DeclareTextSymbol{\textquotleft}{T1}{`'}
575 \DeclareTextSymbol{\textquotright}{T1}{`'}
576 \DeclareTextSymbol{\textsection}{T1}{159}
577 \DeclareTextSymbol{\textsterling}{T1}{191}
578 \DeclareTextSymbol{\textunderscore}{T1}{95}
579 \DeclareTextSymbol{\textvisiblespace}{T1}{32}
580 \DeclareTextSymbol{\th}{T1}{254}

```

Declare the composites.

```

581 \DeclareTextComposite{.}{T1}{i}{`i}
582 \DeclareTextComposite{.}{T1}{i}{`i}

"80 = 128
583 \DeclareTextComposite{\u}{T1}{A}{128}
584 \DeclareTextComposite{\k}{T1}{A}{129}

```

```

585 \DeclareTextComposite{\'}{T1}{C}{130}
586 \DeclareTextComposite{\v}{T1}{C}{131}
587 \DeclareTextComposite{\v}{T1}{D}{132}
588 \DeclareTextComposite{\v}{T1}{E}{133}
589 \DeclareTextComposite{\k}{T1}{E}{134}
590 \DeclareTextComposite{\u}{T1}{G}{135}
"88 = 136
591 \DeclareTextComposite{\'}{T1}{L}{136}
592 \DeclareTextComposite{\v}{T1}{L}{137}
593 \DeclareTextComposite{\'}{T1}{N}{139}
594 \DeclareTextComposite{\v}{T1}{N}{140}
595 \DeclareTextComposite{\H}{T1}{O}{142}
596 \DeclareTextComposite{\'}{T1}{R}{143}
"90 = 144
597 \DeclareTextComposite{\v}{T1}{R}{144}
598 \DeclareTextComposite{\'}{T1}{S}{145}
599 \DeclareTextComposite{\v}{T1}{S}{146}
600 \DeclareTextComposite{\c}{T1}{S}{147}
601 \DeclareTextComposite{\v}{T1}{T}{148}
602 \DeclareTextComposite{\c}{T1}{T}{149}
603 \DeclareTextComposite{\H}{T1}{U}{150}
604 \DeclareTextComposite{\r}{T1}{U}{151}
"98 = 152
605 \DeclareTextComposite{\\"}{T1}{Y}{152}
606 \DeclareTextComposite{\'}{T1}{Z}{153}
607 \DeclareTextComposite{\v}{T1}{Z}{154}
608 \DeclareTextComposite{\.}{T1}{Z}{155}
609 \DeclareTextComposite{\.}{T1}{I}{157}
"A0 = 160
610 \DeclareTextComposite{\u}{T1}{a}{160}
611 \DeclareTextComposite{\k}{T1}{a}{161}
612 \DeclareTextComposite{\'}{T1}{c}{162}
613 \DeclareTextComposite{\v}{T1}{c}{163}
614 \DeclareTextComposite{\v}{T1}{d}{164}
615 \DeclareTextComposite{\v}{T1}{e}{165}
616 \DeclareTextComposite{\k}{T1}{e}{166}
617 \DeclareTextComposite{\u}{T1}{g}{167}
"A8 = 168
618 \DeclareTextComposite{\'}{T1}{l}{168}
619 \DeclareTextComposite{\v}{T1}{l}{169}
620 \DeclareTextComposite{\'}{T1}{n}{171}
621 \DeclareTextComposite{\v}{T1}{n}{172}
622 \DeclareTextComposite{\H}{T1}{o}{174}
623 \DeclareTextComposite{\'}{T1}{r}{175}
"B0 = 176
624 \DeclareTextComposite{\v}{T1}{r}{176}
625 \DeclareTextComposite{\'}{T1}{s}{177}
626 \DeclareTextComposite{\v}{T1}{s}{178}
627 \DeclareTextComposite{\c}{T1}{s}{179}
628 \DeclareTextComposite{\v}{T1}{t}{180}

```

```

629 \DeclareTextComposite{\c}{T1}{t}{181}
630 \DeclareTextComposite{\H}{T1}{u}{182}
631 \DeclareTextComposite{\r}{T1}{u}{183}
"B8 = 184
632 \DeclareTextComposite{\\"}{T1}{y}{184}
633 \DeclareTextComposite{\'}{T1}{z}{185}
634 \DeclareTextComposite{\v}{T1}{z}{186}
635 \DeclareTextComposite{\.}{T1}{z}{187}
"C0 = 192
636 \DeclareTextComposite{\`}{T1}{A}{192}
637 \DeclareTextComposite{\'}{T1}{A}{193}
638 \DeclareTextComposite{\^}{T1}{A}{194}
639 \DeclareTextComposite{\~}{T1}{A}{195}
640 \DeclareTextComposite{\\"}{T1}{A}{196}
641 \DeclareTextComposite{\r}{T1}{A}{197}
642 \DeclareTextComposite{\c}{T1}{C}{199}
"C8 = 200
643 \DeclareTextComposite{\`}{T1}{E}{200}
644 \DeclareTextComposite{\'}{T1}{E}{201}
645 \DeclareTextComposite{\^}{T1}{E}{202}
646 \DeclareTextComposite{\\"}{T1}{E}{203}
647 \DeclareTextComposite{\`}{T1}{I}{204}
648 \DeclareTextComposite{\'}{T1}{I}{205}
649 \DeclareTextComposite{\^}{T1}{I}{206}
650 \DeclareTextComposite{\\"}{T1}{I}{207}
"D0 = 208
651 \DeclareTextComposite{\~}{T1}{N}{209}
652 \DeclareTextComposite{\`}{T1}{O}{210}
653 \DeclareTextComposite{\'}{T1}{O}{211}
654 \DeclareTextComposite{\^}{T1}{O}{212}
655 \DeclareTextComposite{\~}{T1}{O}{213}
656 \DeclareTextComposite{\\"}{T1}{O}{214}
"D8 = 216
657 \DeclareTextComposite{\`}{T1}{U}{217}
658 \DeclareTextComposite{\'}{T1}{U}{218}
659 \DeclareTextComposite{\^}{T1}{U}{219}
660 \DeclareTextComposite{\\"}{T1}{U}{220}
661 \DeclareTextComposite{\'}{T1}{Y}{221}
"E0 = 224
662 \DeclareTextComposite{\`}{T1}{a}{224}
663 \DeclareTextComposite{\'}{T1}{a}{225}
664 \DeclareTextComposite{\^}{T1}{a}{226}
665 \DeclareTextComposite{\~}{T1}{a}{227}
666 \DeclareTextComposite{\\"}{T1}{a}{228}
667 \DeclareTextComposite{\r}{T1}{a}{229}
668 \DeclareTextComposite{\c}{T1}{c}{231}
"E8 = 232
669 \DeclareTextComposite{\`}{T1}{e}{232}
670 \DeclareTextComposite{\'}{T1}{e}{233}
671 \DeclareTextComposite{\^}{T1}{e}{234}

```

```

672 \DeclareTextComposite{"}{T1}{e}{235}
673 \DeclareTextComposite{`}{T1}{i}{236}
674 \DeclareTextComposite{'}{T1}{\i}{236}
675 \DeclareTextComposite{'}{T1}{i}{237}
676 \DeclareTextComposite{'}{T1}{\i}{237}
677 \DeclareTextComposite{"}{T1}{i}{238}
678 \DeclareTextComposite{"}{T1}{\i}{238}
679 \DeclareTextComposite{"}{T1}{i}{239}
680 \DeclareTextComposite{"}{T1}{\i}{239}

" F0 = 240

681 \DeclareTextComposite{"}{T1}{n}{241}
682 \DeclareTextComposite{`}{T1}{o}{242}
683 \DeclareTextComposite{'}{T1}{o}{243}
684 \DeclareTextComposite{"}{T1}{o}{244}
685 \DeclareTextComposite{"}{T1}{o}{245}
686 \DeclareTextComposite{"}{T1}{o}{246}

" F8 = 248

687 \DeclareTextComposite{'}{T1}{u}{249}
688 \DeclareTextComposite{'}{T1}{u}{250}
689 \DeclareTextComposite{"}{T1}{u}{251}
690 \DeclareTextComposite{"}{T1}{u}{252}
691 \DeclareTextComposite{'}{T1}{y}{253}

692 \DeclareTextCompositeCommand{\k}{T1}{o}{\textogonekcentered{o}}
693 \DeclareTextCompositeCommand{\k}{T1}{O}{\textogonekcentered{O}}

694 \ifx\textcommablock\@undefined\else
695 \DeclareTextCompositeCommand{\c}{T1}{g}{\textcommablock{g}}
696 \fi
697 \ifx\textcommablock\@undefined\else
698 \DeclareTextCompositeCommand{\c}{T1}{G}{\textcommablock{G}}
699 \DeclareTextCompositeCommand{\c}{T1}{K}{\textcommablock{K}}
700 \DeclareTextCompositeCommand{\c}{T1}{k}{\textcommablock{k}}
701 \DeclareTextCompositeCommand{\c}{T1}{L}{\textcommablock{L}}
702 \DeclareTextCompositeCommand{\c}{T1}{l}{\textcommablock{l}}
703 \DeclareTextCompositeCommand{\c}{T1}{N}{\textcommablock{N}}
704 \DeclareTextCompositeCommand{\c}{T1}{n}{\textcommablock{n}}
705 \DeclareTextCompositeCommand{\c}{T1}{R}{\textcommablock{R}}
706 \DeclareTextCompositeCommand{\c}{T1}{r}{\textcommablock{r}}
707 \fi
708 </T1>

```

## 20.7 Definitions for the OMS encoding

The definitions for the ‘ $\mathrm{T}_{\mathrm{E}}\mathrm{X}$  math symbol’ (OMS) encoding. Even though this is meant to be a math font, it includes some of the standard  $\mathrm{L}\mathrm{A}\mathrm{T}_{\mathrm{E}}\mathrm{X}$  text symbols.

Declare the encoding.

```

709 {*OMS}
710 \DeclareFontEncoding{OMS}{}{}

```

Declare the symbols. Note that slot 13 has in places been named  $\mathrm{\Omega}_{\mathrm{rb}}$ : please root out and destroy this impurity wherever you find it!

```

711 \DeclareTextSymbol{\textasteriskcentered}{OMS}{3} % "03
712 \DeclareTextSymbol{\textbackslash}{OMS}{110} % "6E
713 \DeclareTextSymbol{\textbar}{OMS}{106} % "6A
714 \DeclareTextSymbol{\textbardbl}{OMS}{107} % "6B
715 \DeclareTextSymbol{\textbraceleft}{OMS}{102} % "66
716 \DeclareTextSymbol{\textbraceright}{OMS}{103} % "67
717 \DeclareTextSymbol{\textbullet}{OMS}{15} % "0F
718 \DeclareTextSymbol{\textdaggerdbl}{OMS}{122} % "7A
719 \DeclareTextSymbol{\textdagger}{OMS}{121} % "79
720 \DeclareTextSymbol{\textparagraph}{OMS}{123} % "7B
721 \DeclareTextSymbol{\textperiodcentered}{OMS}{1} % "01
722 \DeclareTextSymbol{\textsection}{OMS}{120} % "78
723 \DeclareTextSymbol{\textbigcircle}{OMS}{13} % "0D
724 \DeclareTextCommand{\textcircled}{OMS}[1]{\hmode@bgroup
725   \oalign{%
726     \hfil \raise .07ex\hbox {\upshape#1}\hfil \crcr
727     \char 13 % "0D
728   }%
729 \egroup}
730 
```

## 20.8 Definitions for the OML encoding

The definitions for the ‘ $\text{\TeX}$  math italic’ (OML) encoding. Even though this is meant to be a math font, it includes some of the standard  $\text{\LaTeX}$  text symbols.

Declare the encoding.

```

731 (*OML)
732 \DeclareFontEncoding{OML}{}{}
```

Declare the symbols.

```

733 \DeclareTextSymbol{\textless}{OML}{`<}
734 \DeclareTextSymbol{\textgreater}{OML}{`>}
735 \DeclareTextAccent{\t}{OML}{127} % "7F
736 
```

## 20.9 Definitions for the OT4 encoding

These definitions are for the Polish extension to the ‘ $\text{\TeX}$  text’ (OT1) encoding. This encoding was created by B. Jackowski and M. Ryćko for use with the Polish version of Computer Modern and Computer Concrete. In positions 0–127 it is identical to OT1 but it contains some additional characters in the upper half. The  $\text{\LaTeX}$  support was developed by Mariusz Olko.

The PL fonts that use it are available as follows:

Metafont sources <ftp://ftp.gust.org.pl/TeX/language/polish/pl-mf.zip>;  
 Font files <ftp://ftp.gust.org.pl/TeX/language/polish/pl-tfm.zip>.

Declare the encoding.

```

737 (*OT4)
738 \DeclareFontEncoding{OT4}{}{}
```

```
739 \DeclareFontSubstitution{OT4}{cmr}{m}{n}
```

Declare the accents.

```

740 \DeclareTextAccent{"}{OT4}{127}
741 \DeclareTextAccent{'}{OT4}{19}
```

```

742 \DeclareTextAccent{\.{OT4}}{95}
743 \DeclareTextAccent{\=]{OT4}}{22}
744 \DeclareTextAccent{\^]{OT4}}{94}
745 \DeclareTextAccent{\`]{OT4}}{18}
746 \DeclareTextAccent{\`^]{OT4}}{126}
747 \DeclareTextAccent{\H]{OT4}}{125}
748 \DeclareTextAccent{\u]{OT4}}{21}
749 \DeclareTextAccent{\v]{OT4}}{20}
750 \DeclareTextAccent{\r]{OT4}}{23}

```

The ogonek accent is available only under a e A & E. But we have to provide some definition for \k. Some other accents have to be built by hand as in OT1:

```

751 \DeclareTextCommand{\k}{OT4}[1]%
752     \TextSymbolUnavailable{k#1}#1

```

In these definitions we no longer use the helper function `\sh@ft` from plain.tex since that now has two incompatible definitions.

```

753 \DeclareTextCommand{\b}{OT4}[1]
754     {\hmode@bgroup\o@align{\relax#1\crcr\hidewidth\ltx@sh@ft{-3ex}%
755         \vbox to .2ex{\hbox{\char22}\vss}\hidewidth}\egroup}
756 \DeclareTextCommand{\c}{OT4}[1]
757     {\leavevmode\setbox\z@\hbox{\#1}\ifdim\ht\z@=1ex\accent24 #1%
758     \else\ooalign{\unhbox\z@\crcr\hidewidth\char24\hidewidth}\fi}
759 \DeclareTextCommand{\d}{OT4}[1]
760     {\hmode@bgroup
761         \o@align{\relax#1\crcr\hidewidth\ltx@sh@ft{-1ex}.\hidewidth}\egroup}

```

Declare the text symbols.

```

762 \DeclareTextSymbol{\AE}{OT4}{29}
763 \DeclareTextSymbol{\OE}{OT4}{30}
764 \DeclareTextSymbol{\O}{OT4}{31}
765 \DeclareTextSymbol{\L}{OT4}{138}
766 \DeclareTextSymbol{\ae}{OT4}{26}

767 \DeclareTextSymbol{\guillemetleft}{OT4}{174}
768 \DeclareTextSymbol{\guillemetright}{OT4}{175}
769 % old Adobe names
770 \DeclareTextSymbol{\guillemotleft}{OT4}{174}
771 \DeclareTextSymbol{\guillemotright}{OT4}{175}

772 \DeclareTextSymbol{\i}{OT4}{16}
773 \DeclareTextSymbol{\j}{OT4}{17}
774 \DeclareTextSymbol{\l}{OT4}{170}
775 \DeclareTextSymbol{\o}{OT4}{28}
776 \DeclareTextSymbol{\oe}{OT4}{27}
777 \DeclareTextSymbol{\quotedblbase}{OT4}{255}
778 \DeclareTextSymbol{\ss}{OT4}{25}
779 \DeclareTextSymbol{\textemdash}{OT4}{124}
780 \DeclareTextSymbol{\textendash}{OT4}{123}
781 \DeclareTextSymbol{\textexclamdown}{OT4}{60}
782 %\DeclareTextSymbol{\texthyphenchar}{OT4}{`-}
783 %\DeclareTextSymbol{\texthyphen}{OT4}{`-}
784 \DeclareTextSymbol{\textquestiondown}{OT4}{62}
785 \DeclareTextSymbol{\textquotedblleft}{OT4}{92}
786 \DeclareTextSymbol{\textquotedblright}{OT4}{93}
787 \DeclareTextSymbol{\textquoteright}{OT4}{`}

```

```
788 \DeclareTextSymbol{\textquoteright}{OT4}{`'}
```

Definition for Å as in OT1:

```
789 \DeclareTextCompositeCommand{\r}{OT4}{A}{\leavevmode\setbox\z@ hbox{!}\dimen@ht\z@\advance\dimen@-1ex%
790   \rlap{\raise.67\dimen@hbox{\char23}}A}
```

In the OT4 encoding, £ and \$ share a slot.

```
792 \DeclareTextCommand{\textdollar}{OT4}{\hmode@bgroup
793   \ifdim \fontdimen\@ne\font >\z@
794     \slshape
795   \else
796     \upshape
797   \fi
798   \char`\$\egroup}
799 \DeclareTextCommand{\textsterling}{OT4}{\hmode@bgroup
800   \ifdim \fontdimen\@ne\font >\z@
801     \itshape
802   \else
803     \fontshape{ui}\selectfont
804   \fi
805   \char`\$\egroup}
```

Declare the composites.

```
806 \DeclareTextComposite{\k}{OT4}{A}{129}
807 \DeclareTextComposite{\'}{OT4}{C}{130}
808 \DeclareTextComposite{\k}{OT4}{E}{134}
809 \DeclareTextComposite{\'}{OT4}{N}{139}
810 \DeclareTextComposite{\'}{OT4}{S}{145}
811 \DeclareTextComposite{\'}{OT4}{Z}{153}
812 \DeclareTextComposite{\.}{OT4}{Z}{155}
813 \DeclareTextComposite{\k}{OT4}{a}{161}
814 \DeclareTextComposite{\'}{OT4}{c}{162}
815 \DeclareTextComposite{\k}{OT4}{e}{166}
816 \DeclareTextComposite{\'}{OT4}{n}{171}
817 \DeclareTextComposite{\'}{OT4}{s}{177}
818 \DeclareTextComposite{\'}{OT4}{z}{185}
819 \DeclareTextComposite{\.}{OT4}{z}{187}
820 \DeclareTextComposite{\'}{OT4}{O}{211}
821 \DeclareTextComposite{\'}{OT4}{o}{243}
822 
```

## 20.10 Definitions for the TS1 encoding

```
823 <*TS1>
824 \DeclareFontEncoding{TS1}{}{}
825 \DeclareFontSubstitution{TS1}{cmr}{m}{n}
```

Some accents have to be built by hand. Note that \ooalign and \o@lign must be inside a group.

```
826 \DeclareTextCommand{\capitalcedilla}{TS1}[1]
827   {\hmode@bgroup
828     \ooalign{\null#1\cr\hidewidth\char11\hidewidth}\egroup}
829 \DeclareTextCommand{\capitalogonek}{TS1}[1]
830   {\hmode@bgroup
```

```
831 \ooalign{\null#1\crcr\hidewidth\char12\hidewidth}\egroup}
```

Accents for capital letters.

These commands can be used by the end user either directly or through definitions of the type

```
\DeclareTextCompositeCommand{\'}{T1}{X}{\capitalacute X}
```

None of the latter definitions are provided by default, since they are probably rarely used.

”00 = 0

```
832 \DeclareTextAccent{\capitalgrave}{TS1}{0}
833 \DeclareTextAccent{\capitalacute}{TS1}{1}
834 \DeclareTextAccent{\capitalcircumflex}{TS1}{2}
835 \DeclareTextAccent{\capitaltilde}{TS1}{3}
836 \DeclareTextAccent{\capitaldieresis}{TS1}{4}
837 \DeclareTextAccent{\capitalhungarumlaut}{TS1}{5}
838 \DeclareTextAccent{\capitalring}{TS1}{6}
839 \DeclareTextAccent{\capitalcaron}{TS1}{7}
```

”08 = 8

```
840 \DeclareTextAccent{\capitalbreve}{TS1}{8}
841 \DeclareTextAccent{\capitalmacron}{TS1}{9}
842 \DeclareTextAccent{\capitaldotaccent}{TS1}{10}
```

Tie accents.

The tie accent was borrowed from the `cmmi` font. The `tc` fonts now provide four tie accents, the first two are done in the classical way with assymetric glyphs hanging out of their boxes; the new ties are centered in their boxes like all other accents. They need a name: please tell us if you know what to call them.

” =

```
843 \DeclareTextAccent{\t}{TS1}{26}
844 \DeclareTextAccent{\capitaltie}{TS1}{27}
845 \DeclareTextAccent{\newtie}{TS1}{28}
846 \DeclareTextAccent{\capitalnewtie}{TS1}{29}
```

Compound word marks.

The text companion fonts contain two compound word marks of different heights, one has `cap_height`, the other `asc_height`.

```
847 \DeclareTextSymbol{\textcapitalcompwordmark}{TS1}{23}
848 \DeclareTextSymbol{\textascendercompwordmark}{TS1}{31}
```

The text companion symbols.

```
849 \DeclareTextSymbol{\textquotestraightbase}{TS1}{13}
```

”10 = 16

```
850 \DeclareTextSymbol{\textquotestraightdblbase}{TS1}{18}
851 \DeclareTextSymbol{\texttwelveudash}{TS1}{21}
852 \DeclareTextSymbol{\textthreequartersmdash}{TS1}{22}
```

”18 = 24

```
853 \DeclareTextSymbol{\textleftarrow}{TS1}{24}
854 \DeclareTextSymbol{\textrightarrow}{TS1}{25}
```

```

"20 = 32
855 \DeclareTextSymbol{\textblank}{TS1}{32}
856 \DeclareTextSymbol{\textdollar}{TS1}{36}
857 \DeclareTextSymbol{\textquotesingle}{TS1}{39}
"28 = 40
858 \DeclareTextSymbol{\textasteriskcentered}{TS1}{42}

Note that '054 is a comma and '056 is a full stop: these make numbers using
oldstyle digits easier to input.

859 \DeclareTextSymbol{\textdblhyphen}{TS1}{45}
860 \DeclareTextSymbol{\textfractionsolidus}{TS1}{47}

Oldstyle digits.
"30 = 48
861 \DeclareTextSymbol{\textzerooldstyle}{TS1}{48}
862 \DeclareTextSymbol{\textoneoldstyle}{TS1}{49}
863 \DeclareTextSymbol{\texttwooldstyle}{TS1}{50}
864 \DeclareTextSymbol{\textthreeoldstyle}{TS1}{51}
865 \DeclareTextSymbol{\textfouroldstyle}{TS1}{52}
866 \DeclareTextSymbol{\textfiveoldstyle}{TS1}{53}
867 \DeclareTextSymbol{\textsixoldstyle}{TS1}{54}
868 \DeclareTextSymbol{\textsevenoldstyle}{TS1}{55}
"38 = 56
869 \DeclareTextSymbol{\texteightoldstyle}{TS1}{56}
870 \DeclareTextSymbol{\textnineoldstyle}{TS1}{57}

More text companion symbols.

871 \DeclareTextSymbol{\textlang}{TS1}{60}
872 \DeclareTextSymbol{\textminus}{TS1}{61}
873 \DeclareTextSymbol{\textrangle}{TS1}{62}

"48 = 72
874 \DeclareTextSymbol{\textmho}{TS1}{77}

The big circle is here to define the command \textcircled. Formerly it was
taken from the cmsy font.

875 \DeclareTextSymbol{\textbigcircle}{TS1}{79}
876 \DeclareTextCommand{\textcircled}{TS1}[1]{\hmode@bgroup
877   \oalign{\hfil\raise .07ex\hbox{\upshape#1}\hfil\crcr
878   \char 79 % '117 = "4F
879   }%
880 \egroup}

More text companion symbols.
"50 = 80
882 \DeclareTextSymbol{\textohm}{TS1}{87}

"58 = 88
883 \DeclareTextSymbol{\textlbrackdbl}{TS1}{91}
884 \DeclareTextSymbol{\textrbrackdbl}{TS1}{93}
885 \DeclareTextSymbol{\textuparrow}{TS1}{94}
886 \DeclareTextSymbol{\textdownarrow}{TS1}{95}

```

```

"60 = 96
887 \DeclareTextSymbol{\textasciigrave}{TS1}{96}
888 \DeclareTextSymbol{\textborn}{TS1}{98}
889 \DeclareTextSymbol{\textdivorced}{TS1}{99}
890 \DeclareTextSymbol{\textdied}{TS1}{100}

"68 = 104
891 \DeclareTextSymbol{\textleaf}{TS1}{108}
892 \DeclareTextSymbol{\textmarried}{TS1}{109}
893 \DeclareTextSymbol{\textmusicalnote}{TS1}{110}

"78 = 120
894 \DeclareTextSymbol{\texttildelow}{TS1}{126}

This glyph, \textdblhyphenchar is hanging, like the hyphenchar of the ec
fonts.

895 \DeclareTextSymbol{\textdblhyphenchar}{TS1}{127}

"80 = 128
896 \DeclareTextSymbol{\textasciibreve}{TS1}{128}
897 \DeclareTextSymbol{\textascicaron}{TS1}{129}

This next glyph is not the same as \textquotedbl.

898 \DeclareTextSymbol{\textacutedbl}{TS1}{130}
899 \DeclareTextSymbol{\textgravedbl}{TS1}{131}
900 \DeclareTextSymbol{\textdagger}{TS1}{132}
901 \DeclareTextSymbol{\textdaggerdbl}{TS1}{133}
902 \DeclareTextSymbol{\textbardbl}{TS1}{134}
903 \DeclareTextSymbol{\textperthousand}{TS1}{135}

"88 = 136
904 \DeclareTextSymbol{\textbullet}{TS1}{136}
905 \DeclareTextSymbol{\textcelsius}{TS1}{137}
906 \DeclareTextSymbol{\textdollaroldstyle}{TS1}{138}
907 \DeclareTextSymbol{\textcentoldstyle}{TS1}{139}
908 \DeclareTextSymbol{\textflorin}{TS1}{140}
909 \DeclareTextSymbol{\textcolonmonetary}{TS1}{141}
910 \DeclareTextSymbol{\textwon}{TS1}{142}
911 \DeclareTextSymbol{\textnaira}{TS1}{143}

"90 = 144
912 \DeclareTextSymbol{\textguarani}{TS1}{144}
913 \DeclareTextSymbol{\textpeso}{TS1}{145}
914 \DeclareTextSymbol{\textlira}{TS1}{146}
915 \DeclareTextSymbol{\textrecipe}{TS1}{147}
916 \DeclareTextSymbol{\textinterrobang}{TS1}{148}
917 \DeclareTextSymbol{\textinterrobangdown}{TS1}{149}
918 \DeclareTextSymbol{\textdong}{TS1}{150}
919 \DeclareTextSymbol{\texttrademark}{TS1}{151}

"98 = 152
920 \DeclareTextSymbol{\textpertenthousand}{TS1}{152}
921 \DeclareTextSymbol{\textpilcrow}{TS1}{153}
922 \DeclareTextSymbol{\textbaht}{TS1}{154}
923 \DeclareTextSymbol{\textnumero}{TS1}{155}

```

This next name may change. For the following sign we know only a german name, which is abzüglich. The meaning is something like “commercial minus”. An ASCII ersatz is ./. (dot slash dot). The temporary English name is \textdiscount.

```

924 \DeclareTextSymbol{\textdiscount}{TS1}{156}
925 \DeclareTextSymbol{\textestimated}{TS1}{157}
926 \DeclareTextSymbol{\textopenbullet}{TS1}{158}
927 \DeclareTextSymbol{\textservicemark}{TS1}{159}

”A0 = 160
928 \DeclareTextSymbol{\textlquill}{TS1}{160}
929 \DeclareTextSymbol{\textrquill}{TS1}{161}
930 \DeclareTextSymbol{\textcent}{TS1}{162}
931 \DeclareTextSymbol{\textsterling}{TS1}{163}
932 \DeclareTextSymbol{\textcurrency}{TS1}{164}
933 \DeclareTextSymbol{\textyen}{TS1}{165}
934 \DeclareTextSymbol{\textbrokenbar}{TS1}{166}
935 \DeclareTextSymbol{\textsection}{TS1}{167}

”A8 = 168
936 \DeclareTextSymbol{\textasciidieresis}{TS1}{168}
937 \DeclareTextSymbol{\textcopyright}{TS1}{169}
938 \DeclareTextSymbol{\textordfeminine}{TS1}{170}
939 \DeclareTextSymbol{\textcopyleft}{TS1}{171}
940 \DeclareTextSymbol{\textlnot}{TS1}{172}

The meaning of the circled-P is “sound recording copyright”.

941 \DeclareTextSymbol{\textcircledP}{TS1}{173}
942 \DeclareTextSymbol{\textregistered}{TS1}{174}
943 \DeclareTextSymbol{\textasciimacron}{TS1}{175}

”B0 = 176
944 \DeclareTextSymbol{\textdegree}{TS1}{176}
945 \DeclareTextSymbol{\textpm}{TS1}{177}
946 \DeclareTextSymbol{\texttwosuperior}{TS1}{178}
947 \DeclareTextSymbol{\textthreesuperior}{TS1}{179}
948 \DeclareTextSymbol{\textasciacute}{TS1}{180}
949 \DeclareTextSymbol{\textmu}{TS1}{181} % micro sign
950 \DeclareTextSymbol{\textparagraph}{TS1}{182}
951 \DeclareTextSymbol{\textperiodcentered}{TS1}{183}

”B8 = 184
952 \DeclareTextSymbol{\textreferencemark}{TS1}{184}
953 \DeclareTextSymbol{\textonesuperior}{TS1}{185}
954 \DeclareTextSymbol{\textordmasculine}{TS1}{186}
955 \DeclareTextSymbol{\textsurd}{TS1}{187}
956 \DeclareTextSymbol{\textonequarter}{TS1}{188}
957 \DeclareTextSymbol{\textonehalf}{TS1}{189}
958 \DeclareTextSymbol{\textthreequarters}{TS1}{190}
959 \DeclareTextSymbol{\texteuro}{TS1}{191}

”E0 = 208
960 \DeclareTextSymbol{\texttimes}{TS1}{214}
”F0 = 240
961 \DeclareTextSymbol{\textdiv}{TS1}{246}
962 </TS1>

```

## 20.11 Definitions for the TU encoding

The TU encoding was originally introduced in the contributed package `fontspec` as a Unicode encoding for XeTeX and LuaTeX.

Normally for these engines, the input consists of Unicode characters encoded in UTF-8. There is therefore little need to use the traditional (ASCII) encoding-specific commands

However, sometimes (e.g. for backwards compatibility) it can be useful to access these Unicode characters via such ASCII-based markup. The commands provided here cover the characters in the T1 and TS1 encodings, but specified in Unicode position. Almost all the command names have been mechanically extracted from the `inputenc` UTF-8 support, which is essentially doing a reverse mapping from UTF-8 data to L<sup>A</sup>T<sub>E</sub>X LICR commands.

A few additional names for character which were supported in the original `fontspec` version of this file have also been added, even though they are not currently in the default `inputenc` UTF-8 declarations.

963 `(*TU)`

In the base interface the Unicode encoding is always known as TU. But we parameterise the encoding name to allow for modelling differences in Unicode support by different fonts.

964 `\providecommand\UnicodeEncodingName{TU}`

As the Unicode encoding, TU, is only currently available with XeTeX or LuaTeX, we detect these engines first, and make adjustments for the differing font loading syntax. For other engines, we issue a warning then abort this file, switching back to T1 encoding.

```
965 \begingroup\expandafter\expandafter\expandafter\endgroup
966 \expandafter\ifx\csname XeTeXrevision\endcsname\relax
967   \begingroup\expandafter\expandafter\expandafter\endgroup
968   \expandafter\ifx\csname directlua\endcsname\relax
```

Not LuaTeX or XeTeX, abort with a warning.

```
969   \PackageWarningNoLine{fontenc}
970     {\UnicodeEncodingName\space
971       encoding is only available with XeTeX and LuaTeX.\MessageBreak
972       Defaulting to T1 encoding}
973     \def\encodingdefault{T1}
974   \expandafter\expandafter\expandafter\endinput
975 \else
  LuaTeX.
976   \def\UnicodeFontTeXLigatures{+tlig;}
977   \def\reserved@a#1{%
978     \def\@remove@tlig##1{\@remove@tlig@##1\@nil#1\@nil\relax}
979     \def\@remove@tlig@##1#1{\@remove@tlig@##1}
980   \edef\reserved@b{\detokenize{+tlig;}}
981   \expandafter\reserved@a\expandafter{\reserved@b}
982   \def\@remove@tlig@@#1\@nil#2\relax{#1}
983   \def\remove@tlig#1{%
984     \begingroup
985       \font\remove@tlig
```

```

986      \expandafter\@remove@tlig\expandafter{\fontname\font}%
987      \remove@tlig
988      \char#1\relax
989      \endgroup
990  }
991 \fi
992 \else
XeTeX
993 \def\UnicodeFontTeXLigatures{mapping=tex-text;}
994 \def\remove@tlig#1{\XeTeXglyph\numexpr\XeTeXcharglyph#1\relax}
995 \fi
996 \def\UnicodeFontFile#1#2{"[#1]:#2"}
997 \def\UnicodeFontName#1#2{"#1:#2"}

    Declare the encoding
998 \DeclareFontEncoding\UnicodeEncodingName{}{}

    Declare accent command to use a postpended combining character rather than
the TeX \accent primitive
999 \def\add@unicode@accent#1#2{%
1000   \if\relax\detokenize{#2}\relax^\^a0\else#2\fi
1001   \char#1\relax}
1002 \def\DeclareUnicodeAccent#1#2#3{%
1003   \DeclareTextCommand{#1}{#2}{\add@unicode@accent{#3}}%
1004 }

    Wrapper around \DeclareTextCompositeCommand that uses the declared com-
posite if it exists in the current font or falls back to the default definition for the
TU accent if not.
1005 {
1006 \catcode\z@=11\relax
1007 \gdef\DeclareUnicodeComposite#1#2#3{%
1008   \def\reserved@a##1##2{%
1009     \DeclareTextCompositeCommand#1\UnicodeEncodingName{#2}{%
1010       \iffontchar\font#3 ##2%
1011         \else ##1\fi}{}%
1012       \expandafter\expandafter\expandafter\extract@default@composite
1013       \csname\UnicodeEncodingName\string#1\endcsname{#2}@nil
1014     \bgroup
1015       \lccode\z@#3 %
1016       \lowercase{\egroup
1017       \expandafter\reserved@a\expandafter{\reserved@b}{^\^o}}{}%
1018   }
1019 \def\extract@default@composite#1{%
1020   \ifx\@text@composite#1%
1021     \expandafter\extract@default@composite@a
1022   \else
1023     \expandafter\extract@default@composite@b\expandafter#1%
1024   \fi}

```

```

1025 \def\extract@default@composite@a#1@text@composite#2@nil{%
1026   \def\reserved@b{#2}}
1027 \def\extract@default@composite@b#1#2@nil{%
1028   \def\reserved@b{#1#2}}
1029 \DeclareTextCommand{textquotesingle} {\UnicodeEncodingName{"0027}}
1030   \remove@tlig{"0027}
1031 \DeclareTextCommand{textasciigrave} {\UnicodeEncodingName{"0060}}
1032   \remove@tlig{"0060}
1033 \DeclareTextCommand{textquotedbl} {\UnicodeEncodingName{"0022}}
1034   \remove@tlig{"0022}
1035 \DeclareTextSymbol{\textdollar} {\UnicodeEncodingName{"0024}}
1036 \DeclareTextSymbol{\textless} {\UnicodeEncodingName{"003C}}
1037 \DeclareTextSymbol{\textgreater} {\UnicodeEncodingName{"003E}}
1038 \DeclareTextSymbol{\textbackslash} {\UnicodeEncodingName{"005C}}
1039 \DeclareTextSymbol{\textasciicircum} {\UnicodeEncodingName{"005E}}
1040 \DeclareTextSymbol{\textunderscore} {\UnicodeEncodingName{"005F}}
1041 \DeclareTextSymbol{\textbraceleft} {\UnicodeEncodingName{"007B}}
1042 \DeclareTextSymbol{\textbar} {\UnicodeEncodingName{"007C}}
1043 \DeclareTextSymbol{\textbraceright} {\UnicodeEncodingName{"007D}}
1044 \DeclareTextSymbol{\textasciitilde} {\UnicodeEncodingName{"007E}}
1045 \DeclareTextSymbol{\textexclamdown} {\UnicodeEncodingName{"00A1}}
1046 \DeclareTextSymbol{\textcent} {\UnicodeEncodingName{"00A2}}
1047 \DeclareTextSymbol{\textsterling} {\UnicodeEncodingName{"00A3}}
1048 \DeclareTextSymbol{\textcurrency} {\UnicodeEncodingName{"00A4}}
1049 \DeclareTextSymbol{\textyen} {\UnicodeEncodingName{"00A5}}
1050 \DeclareTextSymbol{\textbrokenbar} {\UnicodeEncodingName{"00A6}}
1051 \DeclareTextSymbol{\textsection} {\UnicodeEncodingName{"00A7}}
1052 \DeclareTextSymbol{\textasciidieresis} {\UnicodeEncodingName{"00A8}}
1053 \DeclareTextSymbol{\textcopyright} {\UnicodeEncodingName{"00A9}}
1054 \DeclareTextSymbol{\textordfeminine} {\UnicodeEncodingName{"00AA}}
1055 \DeclareTextSymbol{\guillemetleft} {\UnicodeEncodingName{"00AB}}
1056 % old Adobe name
1057 \DeclareTextSymbol{\guillemotleft} {\UnicodeEncodingName{"00AB}}
1058 \DeclareTextSymbol{\textlnot} {\UnicodeEncodingName{"00AC}}
1059 \DeclareTextSymbol{\textregistered} {\UnicodeEncodingName{"00AE}}
1060 \DeclareTextSymbol{\textasciimacron} {\UnicodeEncodingName{"00AF}}
1061 \DeclareTextSymbol{\textdegree} {\UnicodeEncodingName{"00B0}}
1062 \DeclareTextSymbol{\textpm} {\UnicodeEncodingName{"00B1}}
1063 \DeclareTextSymbol{\texttwosuperior} {\UnicodeEncodingName{"00B2}}
1064 \DeclareTextSymbol{\textthreesuperior} {\UnicodeEncodingName{"00B3}}
1065 \DeclareTextSymbol{\textasciacute} {\UnicodeEncodingName{"00B4}}
1066 \DeclareTextSymbol{\textmu} {\UnicodeEncodingName{"00B5}}
1067 \DeclareTextSymbol{\textparagraph} {\UnicodeEncodingName{"00B6}}
1068 \DeclareTextSymbol{\textperiodcentered} {\UnicodeEncodingName{"00B7}}
1069 \DeclareTextSymbol{\textonesuperior} {\UnicodeEncodingName{"00B9}}
1070 \DeclareTextSymbol{\textordmasculine} {\UnicodeEncodingName{"00BA}}
1071 \DeclareTextSymbol{\guillemetright} {\UnicodeEncodingName{"00BB}}
1072 % old Adobe name
1073 \DeclareTextSymbol{\guillemotright} {\UnicodeEncodingName{"00BB}}
1074 \DeclareTextSymbol{\textonequarter} {\UnicodeEncodingName{"00BC}}
1075 \DeclareTextSymbol{\textonehalf} {\UnicodeEncodingName{"00BD}}

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1076 \DeclareTextSymbol{\textthreequarters}{\UnicodeEncodingName{"00BE}}
1077 \DeclareTextSymbol{\textquestiondown}{\UnicodeEncodingName{"00BF}}
1078 \DeclareTextSymbol{\AE}{\UnicodeEncodingName{"00C6}}
1079 \DeclareTextSymbol{\DH}{\UnicodeEncodingName{"00D0}}
1080 \DeclareTextSymbol{\texttimes}{\UnicodeEncodingName{"00D7}}
1081 \DeclareTextSymbol{\O}{\UnicodeEncodingName{"00D8}}
1082 \DeclareTextSymbol{\TH}{\UnicodeEncodingName{"00DE}}
1083 \DeclareTextSymbol{\ss}{\UnicodeEncodingName{"00DF}}
1084 \DeclareTextSymbol{\ae}{\UnicodeEncodingName{"00E6}}
1085 \DeclareTextSymbol{\dh}{\UnicodeEncodingName{"00F0}}
1086 \DeclareTextSymbol{\textdiv}{\UnicodeEncodingName{"00F7}}
1087 \DeclareTextSymbol{\o}{\UnicodeEncodingName{"00F8}}
1088 \DeclareTextSymbol{\th}{\UnicodeEncodingName{"00FE}}
1089 \DeclareTextSymbol{\DJ}{\UnicodeEncodingName{"0110}}
1090 \DeclareTextSymbol{\dj}{\UnicodeEncodingName{"0111}}
1091 \DeclareTextSymbol{\i}{\UnicodeEncodingName{"0131}}
1092 \DeclareTextSymbol{\IJ}{\UnicodeEncodingName{"0132}}
1093 \DeclareTextSymbol{\ij}{\UnicodeEncodingName{"0133}}
1094 \DeclareTextSymbol{\L}{\UnicodeEncodingName{"0141}}
1095 \DeclareTextSymbol{\l}{\UnicodeEncodingName{"0142}}
1096 \DeclareTextSymbol{\NG}{\UnicodeEncodingName{"014A"}}
1097 \DeclareTextSymbol{\ng}{\UnicodeEncodingName{"014B"}}
1098 \DeclareTextSymbol{\OE}{\UnicodeEncodingName{"0152"}}
1099 \DeclareTextSymbol{\oe}{\UnicodeEncodingName{"0153"}}
1100 \DeclareTextSymbol{\textflorin}{\UnicodeEncodingName{"0192"}}
1101 \DeclareTextSymbol{\j}{\UnicodeEncodingName{"0237"}}
1102 \DeclareTextSymbol{\textasciicaron}{\UnicodeEncodingName{"02C7"}}
1103 \DeclareTextSymbol{\textasciibreve}{\UnicodeEncodingName{"02D8"}}
1104 \DeclareTextSymbol{\textacutedbl}{\UnicodeEncodingName{"02DD"}}
1105 \DeclareTextSymbol{\textgravedbl}{\UnicodeEncodingName{"02F5"}}
1106 \DeclareTextSymbol{\texttildelow}{\UnicodeEncodingName{"02F7"}}
1107 \DeclareTextSymbol{\textbaht}{\UnicodeEncodingName{"0E3F"}}
1108 \DeclareTextSymbol{\SS}{\UnicodeEncodingName{"1E9E"}}
1109 \DeclareTextSymbol{\textcompwordmark}{\UnicodeEncodingName{"200C"}}
1110 \DeclareTextSymbol{\textendash}{\UnicodeEncodingName{"2013"}}
1111 \DeclareTextSymbol{\textemdash}{\UnicodeEncodingName{"2014"}}
1112 \DeclareTextSymbol{\textbardbl}{\UnicodeEncodingName{"2016"}}
1113 \DeclareTextSymbol{\textquotefleft}{\UnicodeEncodingName{"2018"}}
1114 \DeclareTextSymbol{\textquoteright}{\UnicodeEncodingName{"2019"}}
1115 \DeclareTextSymbol{\quotesinglbase}{\UnicodeEncodingName{"201A"}}
1116 \DeclareTextSymbol{\textquotedblleft}{\UnicodeEncodingName{"201C"}}
1117 \DeclareTextSymbol{\textquotedblright}{\UnicodeEncodingName{"201D"}}
1118 \DeclareTextSymbol{\quotedblbase}{\UnicodeEncodingName{"201E"}}
1119 \DeclareTextSymbol{\textdagger}{\UnicodeEncodingName{"2020"}}
1120 \DeclareTextSymbol{\textdaggerdbl}{\UnicodeEncodingName{"2021"}}
1121 \DeclareTextSymbol{\textbullet}{\UnicodeEncodingName{"2022"}}
1122 \DeclareTextSymbol{\textellipsis}{\UnicodeEncodingName{"2026"}}
1123 \DeclareTextSymbol{\textperthousand}{\UnicodeEncodingName{"2030"}}
1124 \DeclareTextSymbol{\textpertenthousand}{\UnicodeEncodingName{"2031"}}
1125 \DeclareTextSymbol{\guilsinglleft}{\UnicodeEncodingName{"2039"}}
1126 \DeclareTextSymbol{\guilsinglright}{\UnicodeEncodingName{"203A"}}
1127 \DeclareTextSymbol{\textreferencemark}{\UnicodeEncodingName{"203B"}}
1128 \DeclareTextSymbol{\textinterrobang}{\UnicodeEncodingName{"203D"}}
1129 \DeclareTextSymbol{\textfractionsolidus}{\UnicodeEncodingName{"2044"}}

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1130 \DeclareTextSymbol{\textlquill}          \UnicodeEncodingName{"2045}
1131 \DeclareTextSymbol{\textrquill}          \UnicodeEncodingName{"2046}
1132 \DeclareTextSymbol{\textdiscount}        \UnicodeEncodingName{"2052}
1133 \DeclareTextSymbol{\textcolonmonetary}    \UnicodeEncodingName{"20A1}
1134 \DeclareTextSymbol{\textlira}             \UnicodeEncodingName{"20A4}
1135 \DeclareTextSymbol{\textnaira}            \UnicodeEncodingName{"20A6}
1136 \DeclareTextSymbol{\textwon}              \UnicodeEncodingName{"20A9}
1137 \DeclareTextSymbol{\textdong}             \UnicodeEncodingName{"20AB}
1138 \DeclareTextSymbol{\texteuro}              \UnicodeEncodingName{"20AC}
1139 \DeclareTextSymbol{\textpeso}              \UnicodeEncodingName{"20B1}
1140 \DeclareTextSymbol{\textcelsius}           \UnicodeEncodingName{"2103}
1141 \DeclareTextSymbol{\textnumero}            \UnicodeEncodingName{"2116}
1142 \DeclareTextSymbol{\textcircledP}           \UnicodeEncodingName{"2117}
1143 \DeclareTextSymbol{\textrecipe}            \UnicodeEncodingName{"211E}
1144 \DeclareTextSymbol{\textservicemark}       \UnicodeEncodingName{"2120}
1145 \DeclareTextSymbol{\texttrademark}         \UnicodeEncodingName{"2122}
1146 \DeclareTextSymbol{\textohm}               \UnicodeEncodingName{"2126}
1147 \DeclareTextSymbol{\textmho}                \UnicodeEncodingName{"2127}
1148 \DeclareTextSymbol{\textestimated}         \UnicodeEncodingName{"212E}
1149 \DeclareTextSymbol{\textleftarrow}           \UnicodeEncodingName{"2190}
1150 \DeclareTextSymbol{\textuparrow}             \UnicodeEncodingName{"2191}
1151 \DeclareTextSymbol{\textrightarrow}          \UnicodeEncodingName{"2192}
1152 \DeclareTextSymbol{\textdownarrow}           \UnicodeEncodingName{"2193}
1153 \DeclareTextSymbol{\textminus}              \UnicodeEncodingName{"2212}
1154

1155 \DeclareTextSymbol{\Hwithstroke}           \UnicodeEncodingName{"0126}
1156 \DeclareTextSymbol{\hwithstroke}            \UnicodeEncodingName{"0127}

Not all fonts have U+2217 but using U+002A requires some adjustment.

1157 \DeclareTextCommand{\textasteriskcentered}{\UnicodeEncodingName{%
1158   \iffontchar\font"2217 \char"2217 \else
1159     \begingroup
1160       \fontsize
1161         {\the\dimexpr1.2\dimexpr\f@size pt\relax}%
1162         {\f@baselineskip}%
1163       \selectfont
1164       \raisebox{-0.6ex}{[\dimexpr\height-0.6ex] [0pt]{*}}%
1165     \endgroup
1166   \fi
1167 }

1168 \DeclareTextSymbol{\textsurd}              \UnicodeEncodingName{"221A}
1169 \DeclareTextSymbol{\textlangle}              \UnicodeEncodingName{"2329}
1170 \DeclareTextSymbol{\textrangle}              \UnicodeEncodingName{"232A}
1171 \DeclareTextSymbol{\textblank}               \UnicodeEncodingName{"2422}
1172 \DeclareTextSymbol{\textvisiblespace}        \UnicodeEncodingName{"2423}
1173 \DeclareTextSymbol{\textopenbullet}           \UnicodeEncodingName{"25E6}
1174 \DeclareTextSymbol{\textbigcircle}            \UnicodeEncodingName{"25EF}
1175 \DeclareTextSymbol{\textmusicalnote}         \UnicodeEncodingName{"266A}
1176 \DeclareTextSymbol{\textmarried}             \UnicodeEncodingName{"26AD}
1177 \DeclareTextSymbol{\textdivorced}             \UnicodeEncodingName{"26AE}
1178 \DeclareTextSymbol{\textinterrobangdown}      \UnicodeEncodingName{"2E18}

```

Accents must be declared before the composites that use them.

```

1179 \DeclareUnicodeAccent{\`{}}           \UnicodeEncodingName{"0300}
1180 \DeclareUnicodeAccent{\'}             \UnicodeEncodingName{"0301}
1181 \DeclareUnicodeAccent{\^{}}           \UnicodeEncodingName{"0302}
1182 \DeclareUnicodeAccent{\~{}}           \UnicodeEncodingName{"0303}
1183 \DeclareUnicodeAccent{\=}{}}         \UnicodeEncodingName{"0304}
1184 \DeclareUnicodeAccent{\u{}}           \UnicodeEncodingName{"0306}
1185 \DeclareUnicodeAccent{\.{}}          \UnicodeEncodingName{"0307}
1186 \DeclareUnicodeAccent{\"}            \UnicodeEncodingName{"0308}
1187 \DeclareUnicodeAccent{\r{}}           \UnicodeEncodingName{"030A}
1188 \DeclareUnicodeAccent{\H{}}           \UnicodeEncodingName{"030B}
1189 \DeclareUnicodeAccent{\v{}}           \UnicodeEncodingName{"030C}
1190 \DeclareUnicodeAccent{\b{}}           \UnicodeEncodingName{"0332}
1191 \DeclareUnicodeAccent{\d{}}           \UnicodeEncodingName{"0323}
1192 \DeclareUnicodeAccent{\c{}}           \UnicodeEncodingName{"0327}
1193 \DeclareUnicodeAccent{\k{}}           \UnicodeEncodingName{"0328}
1194 \DeclareTextCommand{textcommabelow}{} \UnicodeEncodingName[1]
1195   {\hmode@bgroup\oalign{\null#1\crcr\hidewidth\raise-.31ex
1196     \hbox{\check@mathfonts\fontsize\ssf@size\z@
1197       \math@fontsfalse\selectfont,\}\hidewidth}\egroup}
1198 \DeclareUnicodeComposite{\`{}}         \{}{"005E}
1199 \DeclareUnicodeComposite{\'}           \{}{"007E}
1200 \DeclareUnicodeComposite{\^{}}         \{A\}{"00C0}
1201 \DeclareUnicodeComposite{\'}           \{A\}{"00C1}
1202 \DeclareUnicodeComposite{\~{}}         \{A\}{"00C2}
1203 \DeclareUnicodeComposite{\~{}}         \{A\}{"00C3}
1204 \DeclareUnicodeComposite{\"}           \{A\}{"00C4}
1205 \DeclareUnicodeComposite{\r{}}         \{A\}{"00C5}
1206 \DeclareUnicodeComposite{\c{}}         \{C\}{"00C7}
1207 \DeclareUnicodeComposite{\`{}}         \{E\}{"00C8}
1208 \DeclareUnicodeComposite{\'}           \{E\}{"00C9}
1209 \DeclareUnicodeComposite{\~{}}         \{E\}{"00CA}
1210 \DeclareUnicodeComposite{\"}           \{E\}{"00CB}
1211 \DeclareUnicodeComposite{\`{}}         \{I\}{"00CC}
1212 \DeclareUnicodeComposite{\'}           \{I\}{"00CD}
1213 \DeclareUnicodeComposite{\~{}}         \{I\}{"00CE}
1214 \DeclareUnicodeComposite{\"}           \{I\}{"00CF}
1215 \DeclareUnicodeComposite{\~{}}         \{N\}{"00D1}
1216 \DeclareUnicodeComposite{\`{}}         \{O\}{"00D2}
1217 \DeclareUnicodeComposite{\'}           \{O\}{"00D3}
1218 \DeclareUnicodeComposite{\~{}}         \{O\}{"00D4}
1219 \DeclareUnicodeComposite{\~{}}         \{O\}{"00D5}
1220 \DeclareUnicodeComposite{\"}           \{U\}{"00D6}
1221 \DeclareUnicodeComposite{\`{}}         \{U\}{"00D9}
1222 \DeclareUnicodeComposite{\'}           \{U\}{"00DA}
1223 \DeclareUnicodeComposite{\~{}}         \{U\}{"00DB}
1224 \DeclareUnicodeComposite{\"}           \{U\}{"00DC}
1225 \DeclareUnicodeComposite{\`{}}         \{Y\}{"00DD}
1226 \DeclareUnicodeComposite{\'}           \{a\}{"00E0}
1227 \DeclareUnicodeComposite{\`{}}         \{a\}{"00E1}
1228 \DeclareUnicodeComposite{\~{}}         \{a\}{"00E2}
1229 \DeclareUnicodeComposite{\\"{}}        \{a\}{"00E3}
1230 \DeclareUnicodeComposite{\\"{}}        \{a\}{"00E4}
1231 \DeclareUnicodeComposite{\r{}}         \{a\}{"00E5}

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1232 \DeclareUnicodeComposite{\c} {c>{"00E7}
1233 \DeclareUnicodeComposite{\'} {e>{"00E8}
1234 \DeclareUnicodeComposite{\`{}} {e>{"00E9}
1235 \DeclareUnicodeComposite{\^{} } {e>{"00EA}
1236 \DeclareUnicodeComposite{\~{} } {e>{"00EB}
1237 \DeclareUnicodeComposite{\' } {i {"00EC}
1238 \DeclareUnicodeComposite{\` } {i {"00ED}
1239 \DeclareUnicodeComposite{\^ } {i {"00ED}
1240 \DeclareUnicodeComposite{\~ } {i {"00EE}
1241 \DeclareUnicodeComposite{\~{} } {i {"00EE}
1242 \DeclareUnicodeComposite{\~{} } {i {"00EE}
1243 \DeclareUnicodeComposite{\~{} } {i {"00EF}
1244 \DeclareUnicodeComposite{\~{} } {i {"00EF}
1245 \DeclareUnicodeComposite{\~{} } {n {"00F1}
1246 \DeclareUnicodeComposite{\~{} } {o {"00F2}
1247 \DeclareUnicodeComposite{\~{} } {o {"00F3}
1248 \DeclareUnicodeComposite{\~{} } {o {"00F4}
1249 \DeclareUnicodeComposite{\~{} } {o {"00F5}
1250 \DeclareUnicodeComposite{\~{} } {o {"00F6}
1251 \DeclareUnicodeComposite{\~{} } {u {"00F9}
1252 \DeclareUnicodeComposite{\~{} } {u {"00FA}
1253 \DeclareUnicodeComposite{\~{} } {u {"00FB}
1254 \DeclareUnicodeComposite{\~{} } {u {"00FC}
1255 \DeclareUnicodeComposite{\~{} } {y {"00FD}
1256 \DeclareUnicodeComposite{\~{} } {y {"00FF}
1257 \DeclareUnicodeComposite{\= } {A {"0100}
1258 \DeclareUnicodeComposite{\= } {a {"0101}
1259 \DeclareUnicodeComposite{\u } {A {"0102}
1260 \DeclareUnicodeComposite{\u } {a {"0103}
1261 \DeclareUnicodeComposite{\k } {A {"0104}
1262 \DeclareUnicodeComposite{\k } {a {"0105}
1263 \DeclareUnicodeComposite{\` } {C {"0106}
1264 \DeclareUnicodeComposite{\` } {c {"0107}
1265 \DeclareUnicodeComposite{\^{} } {C {"0108}
1266 \DeclareUnicodeComposite{\^{} } {c {"0109}
1267 \DeclareUnicodeComposite{\. } {C {"010A}
1268 \DeclareUnicodeComposite{\. } {c {"010B}
1269 \DeclareUnicodeComposite{\v } {C {"010C}
1270 \DeclareUnicodeComposite{\v } {c {"010D}
1271 \DeclareUnicodeComposite{\v } {D {"010E}
1272 \DeclareUnicodeComposite{\v } {d {"010F}
1273 \DeclareUnicodeComposite{\= } {E {"0112}
1274 \DeclareUnicodeComposite{\= } {e {"0113}
1275 \DeclareUnicodeComposite{\u } {E {"0114}
1276 \DeclareUnicodeComposite{\u } {e {"0115}
1277 \DeclareUnicodeComposite{\. } {E {"0116}
1278 \DeclareUnicodeComposite{\. } {e {"0117}
1279 \DeclareUnicodeComposite{\k } {E {"0118}
1280 \DeclareUnicodeComposite{\k } {e {"0119}
1281 \DeclareUnicodeComposite{\v } {E {"011A}
1282 \DeclareUnicodeComposite{\v } {e {"011B}
1283 \DeclareUnicodeComposite{\~{} } {G {"011C}
1284 \DeclareUnicodeComposite{\~{} } {g {"011D}
1285 \DeclareUnicodeComposite{\u } {G {"011E}

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1286 \DeclareUnicodeComposite{\u} {g>{"011F}
1287 \DeclareUnicodeComposite{\.} {G>{"0120}
1288 \DeclareUnicodeComposite{\.} {g>{"0121}
1289 \DeclareUnicodeComposite{\c} {G>{"0122}
1290 \DeclareUnicodeComposite{\c} {g>{"0123}
1291 \DeclareUnicodeComposite{\^} {H>{"0124}
1292 \DeclareUnicodeComposite{\^} {h>{"0125}
1293 \DeclareUnicodeComposite{\^} {I>{"0128}
1294 \DeclareUnicodeComposite{\^} {i {"0129}
1295 \DeclareUnicodeComposite{\~} {i>{"0129}
1296 \DeclareUnicodeComposite{\=} {I>{"012A}
1297 \DeclareUnicodeComposite{\=} {i {"012B}
1298 \DeclareUnicodeComposite{\=} {i>{"012B}
1299 \DeclareUnicodeComposite{\u} {I>{"012C}
1300 \DeclareUnicodeComposite{\u} {i {"012D}
1301 \DeclareUnicodeComposite{\u} {i>{"012D}
1302 \DeclareUnicodeComposite{\k} {I>{"012E}
1303 \DeclareUnicodeComposite{\k} {i {"012F}
1304 \DeclareUnicodeComposite{\k} {I>{"0130}
1305 \DeclareUnicodeComposite{\.} {J>{"0134}
1306 \DeclareUnicodeComposite{\^} {j {"0135}
1307 \DeclareUnicodeComposite{\^} {j>{"0135}
1308 \DeclareUnicodeComposite{\~} {K>{"0136}
1309 \DeclareUnicodeComposite{\c} {k {"0137}
1310 \DeclareUnicodeComposite{\c} {L>{"0139}
1311 \DeclareUnicodeComposite{\'} {1>{"013A}
1312 \DeclareUnicodeComposite{\'} {L>{"013B}
1313 \DeclareUnicodeComposite{\c} {1>{"013C}
1314 \DeclareUnicodeComposite{\c} {L>{"013D}
1315 \DeclareUnicodeComposite{\v} {1>{"013E}
1316 \DeclareUnicodeComposite{\v} {N>{"0143}
1317 \DeclareUnicodeComposite{\'} {n {"0144}
1318 \DeclareUnicodeComposite{\'} {N>{"0145}
1319 \DeclareUnicodeComposite{\c} {n {"0146}
1320 \DeclareUnicodeComposite{\c} {N>{"0147}
1321 \DeclareUnicodeComposite{\v} {n {"0148}
1322 \DeclareUnicodeComposite{\v} {O>{"014C}
1323 \DeclareUnicodeComposite{\=} {o {"014D}
1324 \DeclareUnicodeComposite{\=} {O>{"014E}
1325 \DeclareUnicodeComposite{\u} {o {"014F}
1326 \DeclareUnicodeComposite{\u} {O>{"0150}
1327 \DeclareUnicodeComposite{\H} {o {"0151}
1328 \DeclareUnicodeComposite{\H} {R>{"0154}
1329 \DeclareUnicodeComposite{\'} {r {"0155}
1330 \DeclareUnicodeComposite{\'} {R>{"0156}
1331 \DeclareUnicodeComposite{\c} {r {"0157}
1332 \DeclareUnicodeComposite{\c} {R>{"0158}
1333 \DeclareUnicodeComposite{\v} {r {"0159}
1334 \DeclareUnicodeComposite{\v} {S>{"015A}
1335 \DeclareUnicodeComposite{\'} {s {"015B}
1336 \DeclareUnicodeComposite{\'} {S>{"015C}
1337 \DeclareUnicodeComposite{\^} {s {"015D}
1338 \DeclareUnicodeComposite{\^} {S>{"015E}
1339 \DeclareUnicodeComposite{\c}

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1340 \DeclareUnicodeComposite{\c} {s}"015F}
1341 \DeclareUnicodeComposite{\v} {S}"0160}
1342 \DeclareUnicodeComposite{\v} {s}"0161}
1343 \DeclareUnicodeComposite{\c} {T}"0162}
1344 \DeclareUnicodeComposite{\c} {t}"0163}
1345 \DeclareUnicodeComposite{\v} {T}"0164}
1346 \DeclareUnicodeComposite{\v} {t}"0165}
1347 \DeclareUnicodeComposite{\~} {U}"0168}
1348 \DeclareUnicodeComposite{\~} {u}"0169}
1349 \DeclareUnicodeComposite{\=} {U}"016A}
1350 \DeclareUnicodeComposite{\=} {u}"016B}
1351 \DeclareUnicodeComposite{\u} {U}"016C}
1352 \DeclareUnicodeComposite{\u} {u}"016D}
1353 \DeclareUnicodeComposite{\r} {U}"016E}
1354 \DeclareUnicodeComposite{\r} {u}"016F}
1355 \DeclareUnicodeComposite{\H} {U}"0170}
1356 \DeclareUnicodeComposite{\H} {u}"0171}
1357 \DeclareUnicodeComposite{\k} {U}"0172}
1358 \DeclareUnicodeComposite{\k} {u}"0173}
1359 \DeclareUnicodeComposite{\^} {W}"0174}
1360 \DeclareUnicodeComposite{\^} {w}"0175}
1361 \DeclareUnicodeComposite{\~} {Y}"0176}
1362 \DeclareUnicodeComposite{\~} {y}"0177}
1363 \DeclareUnicodeComposite{\"} {Y}"0178}
1364 \DeclareUnicodeComposite{\'} {Z}"0179}
1365 \DeclareUnicodeComposite{\'} {z}"017A}
1366 \DeclareUnicodeComposite{\.} {Z}"017B}
1367 \DeclareUnicodeComposite{\.} {z}"017C}
1368 \DeclareUnicodeComposite{\v} {Z}"017D}
1369 \DeclareUnicodeComposite{\v} {z}"017E}
1370 \DeclareUnicodeComposite{\v} {A}"01CD}
1371 \DeclareUnicodeComposite{\v} {a}"01CE}
1372 \DeclareUnicodeComposite{\v} {I}"01CF}
1373 \DeclareUnicodeComposite{\v} {\i {"01D0}}
1374 \DeclareUnicodeComposite{\v} {\i {"01D0}}
1375 \DeclareUnicodeComposite{\v} {\o {"01D1}}
1376 \DeclareUnicodeComposite{\v} {\o {"01D2}}
1377 \DeclareUnicodeComposite{\v} {\U {"01D3}}
1378 \DeclareUnicodeComposite{\v} {\u {"01D4}}
1379 \DeclareUnicodeComposite{\=} {\AE {"01E2}}
1380 \DeclareUnicodeComposite{\=} {\ae {"01E3}}
1381 \DeclareUnicodeComposite{\v} {\G {"01E6}}
1382 \DeclareUnicodeComposite{\v} {\g {"01E7}}
1383 \DeclareUnicodeComposite{\v} {\K {"01E8}}
1384 \DeclareUnicodeComposite{\v} {\k {"01E9}}
1385 \DeclareUnicodeComposite{\k} {\O {"01EA}}
1386 \DeclareUnicodeComposite{\k} {\o {"01EB}}
1387 \DeclareUnicodeComposite{\v} {\j {"01F0}}
1388 \DeclareUnicodeComposite{\v} {\j {"01F0}}
1389 \DeclareUnicodeComposite{\'} {\G {"01F4}}
1390 \DeclareUnicodeComposite{\'} {\g {"01F5}}
1391 \DeclareUnicodeComposite{\textcommabelow}{S}"0218}
1392 \DeclareUnicodeComposite{\textcommabelow}{s}"0219}
1393 \DeclareUnicodeComposite{\textcommabelow}{T}"021A}

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1394 \DeclareUnicodeComposite{\textcommabelow}{t}{\u021B}
1395 \DeclareUnicodeComposite{\=}{Y}{\u0232}
1396 \DeclareUnicodeComposite{\=}{y}{\u0233}
1397 \DeclareUnicodeComposite{\.}{B}{\u1E02}
1398 \DeclareUnicodeComposite{\.}{b}{\u1E03}
1399 \DeclareUnicodeComposite{\d}{B}{\u1E04}
1400 \DeclareUnicodeComposite{\d}{b}{\u1E05}
1401 \DeclareUnicodeComposite{\d}{D}{\u1E0C}
1402 \DeclareUnicodeComposite{\d}{d}{\u1E0D}
1403 \DeclareUnicodeComposite{\=}{G}{\u1E20}
1404 \DeclareUnicodeComposite{\=}{g}{\u1E21}
1405 \DeclareUnicodeComposite{\d}{H}{\u1E24}
1406 \DeclareUnicodeComposite{\d}{h}{\u1E25}
1407 \DeclareUnicodeComposite{\d}{K}{\u1E32}
1408 \DeclareUnicodeComposite{\d}{k}{\u1E33}
1409 \DeclareUnicodeComposite{\d}{L}{\u1E36}
1410 \DeclareUnicodeComposite{\d}{I}{\u1E37}
1411 \DeclareUnicodeComposite{\d}{M}{\u1E42}
1412 \DeclareUnicodeComposite{\d}{m}{\u1E43}
1413 \DeclareUnicodeComposite{\d}{N}{\u1E46}
1414 \DeclareUnicodeComposite{\d}{n}{\u1E47}
1415 \DeclareUnicodeComposite{\d}{R}{\u1E5A}
1416 \DeclareUnicodeComposite{\d}{r}{\u1E5B}
1417 \DeclareUnicodeComposite{\d}{S}{\u1E62}
1418 \DeclareUnicodeComposite{\d}{s}{\u1E63}
1419 \DeclareUnicodeComposite{\d}{T}{\u1E6C}
1420 \DeclareUnicodeComposite{\d}{t}{\u1E6D}
1421 \DeclareUnicodeComposite{\d}{V}{\u1E7E}
1422 \DeclareUnicodeComposite{\d}{v}{\u1E7F}
1423 \DeclareUnicodeComposite{\d}{W}{\u1E88}
1424 \DeclareUnicodeComposite{\d}{w}{\u1E89}
1425 \DeclareUnicodeComposite{\d}{Z}{\u1E92}
1426 \DeclareUnicodeComposite{\d}{z}{\u1E93}
1427 \DeclareUnicodeComposite{\d}{A}{\u1EA0}
1428 \DeclareUnicodeComposite{\d}{a}{\u1EA1}
1429 \DeclareUnicodeComposite{\d}{E}{\u1EB8}
1430 \DeclareUnicodeComposite{\d}{e}{\u1EB9}
1431 \DeclareUnicodeComposite{\d}{I}{\u1ECA}
1432 \DeclareUnicodeComposite{\d}{i}{\u1ECB}
1433 \DeclareUnicodeComposite{\d}{O}{\u1ECC}
1434 \DeclareUnicodeComposite{\d}{o}{\u1ECD}
1435 \DeclareUnicodeComposite{\d}{U}{\u1EE4}
1436 \DeclareUnicodeComposite{\d}{u}{\u1EE5}
1437 \DeclareUnicodeComposite{\d}{Y}{\u1EF4}
1438 \DeclareUnicodeComposite{\d}{y}{\u1EF5}
1439 </TU>

```

## 21 Package files

This file now also contains some packages that provide access to the more specialised encodings.

## 21.1 The fontenc package

This package allows authors to specify which encodings they will use. For each encoding `FOO`, the package looks to see if the encoding `FOO` has already been declared. If it has not, the file `fooenc.def` is loaded. The default encoding is set to be `FOO`.

In addition the package at the moment contains extra code to extend the `\@euclclist` (list of upper/lower case pairs) for encodings that involve cyrillic characters. THIS IS A TEMPORARY SOLUTION and will not stay this way forever (or so we hope) but right now we are missing a proper interface for this and didn't wanted to rush it.

1440 <\*package>

Here we define a macro that extends the `\@cclclist` if needed and afterwards turns itself in a noop.

Here we process each option:

```
1471 \DeclareOption*{%
1472     \let\encodingdefault\CurrentOption
```

From 2020/02/02 release onward we only load the encoding files if they haven't been loaded already. To check this we look if `\T@encoding` is already defined. If not we load (indicated by setting the switch `@tempswa` to true and we always load if we run in an older format (or rather in a rollback situation).

```

1473     \@tempswafalse
1474     \@ifl@t@r\fmtversion{2020/02/02}%
1475         {\expandafter\ifx\csname T@\CurrentOption\endcsname\relax
1476             \@tempswatrue\fi}%
1477         {\@tempswatrue}%

```

Load if necessary:

```

1478     \if@tempswa
1479         \edef\reserved@f{%
1480             \lowercase{\def\noexpand\reserved@f{\CurrentOption enc.def}}}%
1481         \reserved@f
1482         \InputIfFileExists\reserved@f
1483             {}{\PackageError{fontenc}%
1484                 {Encoding file '\reserved@f' not found.%}
1485                 \MessageBreak
1486                 You might have misspelt the name of the encoding}%
1487                 {Necessary code for this encoding was not
1488                 loaded.\MessageBreak
1489                 Thus calling the encoding later on will
1490                 produce further error messages.}%
1491         \let\reserved@f\relax

```

In case the current encoding is one of a list of known cyrillic ones we extend the \uclclist:

```

1492     \expandafter\in@\expandafter{\CurrentOption}%
1493                     {T2A,T2B,T2C,X2,LCY,OT2}%
1494     \ifin@

```

But only if it hasn't already been extended. This might happen if there are several calls to fontenc loading one of the above encodings. If we don't do this check the \uclclist gets unnecessarily big, slowing down the processing at runtime.

```

1495     \expandafter\in@\expandafter\cyra\expandafter
1496                     f\@uclclist}%
1497     \ifin@
1498     \else
1499         \update@uclc@with@cyrillic
1500     \fi
1501     \fi
1502 \fi
1503 }
1504 \ProcessOptions*

```

We select the new font encoding default (i.e., the last encoding specified in the option list. But this encoding may not work with the current \f@shape, e.g., LY1 is not defined for cmr and therefore packages switching to LY1 usually also change \rmdefault. But that only applies at \begin{document} so we get a spurious warning if we use what L<sup>A</sup>T<sub>E</sub>X previously used:

```
1505 \%fontencoding\encodingdefault\selectfont
```

So instead we do this here:

```
1506 \usefont\encodingdefault\familydefault\seriesdefault\shapedefault
```

To save some space we get rid of the macro extending the \uclclist (might have happened already).

```
1507 \let\update@uclc@with@cyrillic\relax
```

Finally we pretend that the fontenc package wasn't read in. This allows for using it several times, e.g., in a class file and in the preamble (at the cost of not getting any version info). That kind of hackery shows that using a general purpose package just for loading an encoding is not the right kind of interface for setting up encodings — it will get replaced at some point in the future.

```
1508 \let\@elt\relax
1509 \xdef\@fontenc@load@list{\@fontenc@load@list
1510   \@elt{\csname opt@fontenc.sty\endcsname}}
1511 \global\expandafter\let\csname ver@fontenc.sty\endcsname\relax
1512 \global\expandafter\let\csname opt@fontenc.sty\endcsname\relax
1513 \global\let\@ifl@ter@@\@ifl@ter
1514 \def\@ifl@ter#1#2#3#4#5{\global\let\@ifl@ter\@ifl@ter@@}
1515 
```

# File m

## ltcounts.dtx

### 22 Counters and Lengths

Commands for defining and using counters. This file defines:

\newcounter To define a new counter.  
\setcounter To set the value of counters.  
\addtocounter Increase the counter #1 by the number #2.  
\stepcounter Increase a counter by one.  
\refstepcounter Increase a counter by one, also setting the value used by \label.  
\value For accessing the value of the counter as a TeX number (as opposed to \the<counter> which expands to the *printed* representation of <counter>)  
  \arabic{<counter>}: 1, 2, 3, ...  
  \roman{<counter>}: i, ii, iii, ...  
  \Roman{<counter>}: I, II, III, ...  
  \alph{<counter>}: a, b, c, ...  
  \Alpha{<counter>}: A, B, C, ...  
  \fnsymbol{<counter>}: \*, †, ‡, ...  
\counterwithin{<counter>}{<within-counter>}: Resets <counter> whenever <within-counter> is stepped. Also redefines \the<counter> command to produce \the<within-counter>. \arabic{<counter>}. Star form omits redefining the print representation.  
\counterwithout{<counter>}{<within-counter>}: Removes <counter> from the reset list of <within-counter>. Also redefines \the<counter> command to produce \arabic{<counter>}. Star form omits redefining the print representation.

1 (\*2ekernel)

#### 22.1 Environment Counter Macros

An environment foo has an associated counter defined by the following control sequences:

\c@foo Contains the counter's numerical value. It is defined by \newcount\foocount.  
\thefoo Macro that expands to the printed value of \foocount. For example, if sections are numbered within chapters, and section headings look like  
Section II-3. The Nature of Counters  
then \thesection might be defined by:  
\def\thesection  
  {\@Roman{\c@chapter}-\@arabic{\c@section}}  
\p@foo Macro that expands to a printed 'reference prefix' of counter foo. Any \ref to a value created by counter foo will produce the expansion of \p@foo\thefoo when the \label command is executed. See file ltxref.dtx for an extension of this mechanism.  
\cl@foo List of counters to be reset when foo stepped. Has format \@elt{counterA}\@elt{counterB}\@elt{counterC}.

### NOTE:

`\thefoo` and `\p@foo` must be defined in such a way that `\edef\bar{\thefoo}` or `\edef\bar{\p@foo}` defines `\bar` so that it will evaluate to the counter value at the time of the `\edef`, even after `\foocounter` and any other counters have been changed. This will happen if you use the standard commands `\@arabic`, `\@Roman`, etc.

The following commands are used to define and modify counters.

`\refstepcounter{<foo>}`

Same as `\stepcounter`, but it also defines `\@currentreference` so that a subsequent `\label{<bar>}` command causes `\ref{<bar>}` to generate the current value of counter `<foo>`.

`\@definecounter{<foo>}`

Initializes counter `{<foo>}` (with empty reset list), defines `\p@foo` and `\thefoo` to be null. Also adds `<foo>` to `\cl@ckpt` – the reset list of a dummy counter `@ckpt` used for taking checkpoints for the `\include` system.

`\@addtoreset{<foo>}{<bar>}` : Adds counter `<foo>` to the list of counters `\cl@bar` to be reset when counter `<bar>` is stepped.

`\@removefromreset{<foo>}{<bar>}` : Removes counter `<foo>` to the list of counters `\cl@bar` to be reset when counter `<bar>` is stepped.

`\setcounter{<foo>}{<val>}` : Globally sets `\foocounter` equal to `<val>`.

```
2 \def\setcounter#1#2{%
3   \@ifundefined{c@#1}%
4     {\@nocounterr{#1}}%
5     {\global\csname c@#1\endcsname#2\relax}}
```

`\addtocounter{<foo>}{<val>}` Globally increments `\foocounter` by `<val>`.

```
6 \def\addtocounter#1#2{%
7   \@ifundefined{c@#1}%
8     {\@nocounterr{#1}}%
9     {\global\advance\csname c@#1\endcsname #2\relax}}
```

`\newcounter{<newctr>}[<oldctr>]` Defines `<newctr>` to be a counter, which is reset when counter `<oldctr>` is stepped. If `<newctr>` already defined produces ‘`c@newctr` already defined’ error.

```
10 \def\newcounter#1{%
11   \expandafter\@ifdefinable \csname c@#1\endcsname
12     {\@definecounter{#1}}%
13     \@ifnextchar[\{\@newctr{#1}\}{}}
```

`\value{<ctr>}` produces the value of counter `<ctr>`, for use with a `\setcounter` or `\addtocounter` command.

```
14 \def\value#1{\csname c@#1\endcsname}
```

`\@newctr`

```
15 \def\@newctr#1[#2]{%
16   \@ifundefined{c@#2}{\@nocounterr{#2}}{\@addtoreset{#1}{#2}}}
```

`\stepcounter{<stepcounter>}` Globally increments counter `\c@FOO` and resets all subsidiary counters.

```
17 \def\stepcounter#1{%
```

```

18  \addtocounter{#1}\@ne
19  \begingroup
20  \let\@elt\@stpelt
21  \csname cl@#1\endcsname
22  \endgroup}

\@stpelt Rather than resetting the “within” counter to zero we set it to  $-1$  and then run
\stepcounter that moves it to 0 and also initiates resetting the next level down.
23 </2ekernel>
24 <latexrelease>\IncludeInRelease{2015/01/01}{\@stpelt}
25 <latexrelease>                                {Reset nested counters}%
26 {*2ekernel | latexrelease}
27 \def\@stpelt#1{\global\csname c@#1\endcsname \m@ne\stepcounter{#1}}%
28 <latexrelease>\EndIncludeInRelease
29 </2ekernel | latexrelease>
30 <latexrelease>\IncludeInRelease{0000/00/00}{\@stpelt}
31 <latexrelease>                                {Reset nested counters}%%
32 <latexrelease>\def\@stpelt#1{\global\csname c@#1\endcsname \z@}%
33 <latexrelease>\EndIncludeInRelease
34 {*2ekernel}

\cl@ckpt
35 \def\cl@ckpt{\@elt{page}}


\@definecounter
36 \def\@definecounter#1{\expandafter\newcount\csname c@#1\endcsname
37   \setcounter{#1}\z@
38   \global\expandafter\let\csname cl@#1\endcsname\empty
39   \@addtoreset{#1}{@ckpt}%
40   \global\expandafter\let\csname p@#1\endcsname\empty
41   \expandafter
42   \gdef\csname the#1\expandafter\endcsname\expandafter
43     {\expandafter\@arabic\csname c@#1\endcsname}}


\@addtoreset
44 \def\@addtoreset#1#2{\expandafter\@cons\csname cl@#2\endcsname {{#1}}}
45 </2ekernel>

\@removefromreset
46 <latexrelease>\IncludeInRelease{2018-04-01}
47 <latexrelease>                                {\@removefromreset}{Add interfaces}%
48 {*2ekernel | latexrelease}
49 \def\@removefromreset#1#2{%

Even through this is internal and the programmer should know what he/she is
doing we test here if counter #2 is defined. If not, the execution would run into a
tight loop.
50  \@ifundefined{c@#2}\relax
51  {\begingroup
52    \expandafter\let\csname c@#1\endcsname\@removefromreset
53    \def\@elt##1{%
54      \expandafter\ifx\csname c@##1\endcsname\@removefromreset

```

```

55      \else
56          \noexpand\@elt{\#1}%
57      \fi}%
58      \expandafter\xdef\csname cl@#2\endcsname
59      {\csname cl@#2\endcsname}%
60  \endgroup}

\@ifbothcounters Test if arg #1 and #2 are counters and if so execute #3.
61 \def\@ifbothcounters#1#2#3{%
62   \@ifundefined{c@#1}{\@nocounterr{#1}}%
63   {%
64     \@ifundefined{c@#2}{\@nocounterr{#2}}%
65     {%
66       {%
67         \def\counterwithout {\@ifstar\counterwithout@s\counterwithout@x}%
68         \def\counterwithout@s#1#2{%
69           \@ifbothcounters{#1}{#2}{\@removefromreset{#1}{#2}}}
70         \def\counterwithout@x#1#2{%
71           \@ifbothcounters{#1}{#2}{%
72             {\@removefromreset{#1}{#2}}%
73             \expandafter
74             \gdef\csname the#1\expandafter\endcsname\expandafter
75               {\expandafter
76                 \@arabic\csname c@#1\endcsname}}}
77 \def\counterwithin{\@ifstar\counterwithin@s\counterwithin@x}%
78 \def\counterwithin@s#1#2{%
79   \@ifbothcounters{#1}{#2}{\@addtoreset{#1}{#2}}}
80 \def\counterwithin@x#1#2{%
81   \@ifbothcounters{#1}{#2}{%
82     {\@addtoreset{#1}{#2}}%
83     \expandafter
84     \gdef\csname the#1\expandafter\endcsname\expandafter
85       {\csname the#2\expandafter\endcsname\expandafter
86         .\expandafter
87           \@arabic\csname c@#1\endcsname}}}
88 </2ekernel | latexrelease>
89 <latexrelease>\EndIncludeInRelease
90 <latexrelease>\IncludeInRelease{0000-00-00}
91 <latexrelease>          {\@removefromreset}{Add interfaces}%
92 <latexrelease>\let \@removefromreset \undefined
93 <latexrelease>\let \@ifbothcounters \undefined
94 <latexrelease>\let \counterwithout \undefined
95 <latexrelease>\let \counterwithout@s \undefined
96 <latexrelease>\let \counterwithout@x \undefined
97 <latexrelease>\let \counterwithin \undefined
98 <latexrelease>\let \counterwithin@s \undefined
99 <latexrelease>\let \counterwithin@x \undefined

```

```

100 <latexrelease>\EndIncludeInRelease
101 <*2ekernel>

    Numbering commands for definitions of \theCOUNTER and \list arguments.
    All commands can now be used in text and math mode.

\arabic Representation of counter as arabic numerals. Changed 29 Apr 86 to make it
print the obvious thing it COUNTER not positive.
102 \def\arabic#1{\expandafter\@arabic\csname c@#1\endcsname}

\roman Representation of counter as lower-case Roman numerals.
103 \def\roman#1{\expandafter\@roman\csname c@#1\endcsname}

\Roman Representation of counter as upper-case Roman numerals.
104 \def\Roman#1{\expandafter\@Roman\csname c@#1\endcsname}

\alph Representation of counter as a lower-case letter: 1 = a, 2 = b, etc.
105 \def\alph#1{\expandafter\@alph\csname c@#1\endcsname}

\Alpha Representation of counter as an upper-case letter: 1 = A, 2 = B, etc.
106 \def\Alpha#1{\expandafter\@Alpha\csname c@#1\endcsname}

\fnsymbol Representation of COUNTER as a footnote symbol: 1 = *, 2 = †, etc.
107 \def\fnsymbol#1{\expandafter\@fnsymbol\csname c@#1\endcsname}

\@arabic \@arabic\FOOcounter Representation of \FOOcounter as arabic numerals.
108 \def\@arabic#1{\number #1} %% changed 29 Apr 86

\@roman \@roman\FOOcounter Representation of \FOOcounter as lower-case Roman nu-
merals.
109 \def\@roman#1{\romannumeral #1}

\@Roman \@Roman\FOOcounter Representation of \FOOcounter as upper-case Roman nu-
merals.
110 \def\@Roman#1{\expandafter\@slowromancap\romannumeral #1@}

\@slowromancap Fully expandable macro to change a roman number to uppercase.
111 \def\@slowromancap#1{\ifx @#1% then terminate
112     \else
113         \if i#1I\else\if v#1V\else\if x#1X\else\if l#1L\else\if
114             c#1C\else\if d#1D\else \if m#1M\else#1\fi\fi\fi\fi\fi\fi
115         \expandafter\@slowromancap
116     \fi
117 }

\@alph \@alph\FOOcounter Representation of \FOOcounter as a lower-case letter: 1 =
a, 2 = b, etc.
118 \def\@alph#1{%
119     \ifcase#1\or a\or b\or c\or d\or e\or f\or g\or h\or i\or j\or
120     k\or l\or m\or n\or o\or p\or q\or r\or s\or t\or u\or v\or w\or x\or
121     y\or z\else\@ctrerr\fi}

```

|             |                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                  |
|-------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \@Alph      | \@Alph\FOOcounter Representation of \FOOcounter as an upper-case letter: 1 = A, 2 = B, etc.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| 122         | \def\@Alph#1{%                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| 123         | \ifcase#1\or A\or B\or C\or D\or E\or F\or G\or H\or I\or J\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                   |
| 124         | K\or L\or M\or N\or O\or P\or Q\or R\or S\or T\or U\or V\or W\or X\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                            |
| 125         | Y\or Z\else\@ctrerr\fi}                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| \@fnsymbol  | Typesetting old fashioned footnote symbols. This can be done both in text or math mode now.<br><br>This macro is another example of an ever recurring problem in TeX: Determining if something is text-mode or math-mode. It is imperative for the decision between text and math to be delayed until the actual typesetting is done as the code in question may go through an \edef or \write where an \ifmmode test would be executed prematurely. Hence in the implementation below, \@fnsymbol is not robust in itself but the parts doing the actual typesetting are.<br><br>In the case of \@fnsymbol we make use of the robust command \TextOrMath which takes two arguments and typesets the first if in text-mode and the second if in math-mode. Note that in order for this command to make the correct decision, it must insert a \relax token if run under regular TeX, which ruins any kerning between the preceding characters and whatever awaits typesetting. If you use eTeX as engine for LATEX (as recommended) this unfortunate side effect is not present. |
| 126         | /2ekernel                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| 127         | (latexrelease)\IncludeInRelease{2015/01/01}{\@fnsymbol}{Use \TextOrMath} %                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| 128         | *2ekernel   latexrelease)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| 129         | \def\@fnsymbol#1{%                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| 130         | \ifcase#1\or \TextOrMath{textasteriskcentered} *\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| 131         | \TextOrMath{textdagger} \dagger\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| 132         | \TextOrMath{textdaggerdbl} \ddagger\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                           |
| 133         | \TextOrMath{textsection} \mathsection\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| 134         | \TextOrMath{textparagraph} \mathparagraph\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| 135         | \TextOrMath{textbardbl} \textbar\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| 136         | \TextOrMath{\textasteriskcentered}\textasteriskcentered\{\textasteriskcentered\}\{\textasteriskcentered\}\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| 137         | \TextOrMath{\textdagger}\textdagger\{\dagger}\dagger\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                          |
| 138         | \TextOrMath{\textdaggerdbl}\textdaggerdbl\{\ddagger}\ddagger\}\else                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                              |
| 139         | \@ctrerr\fi                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| 140         | }                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |
| 141         | /2ekernel   latexrelease)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                        |
| 142         | (latexrelease)\EndIncludeInRelease                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                               |
| 143         | (latexrelease)\IncludeInRelease{0000/00/00}{\@fnsymbol}{Use \TextOrMath} %                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                       |
| 144         | (latexrelease)\def\@fnsymbol#1{\ensuremath{%                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| 145         | \ifcase#1\or *\or \dagger\or \ddagger\or \mathsection\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                         |
| 146         | \mathparagraph\or \textbar\or \textasteriskcentered\textasteriskcentered\{\dagger}\dagger\or                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                     |
| 147         | \textdagger\textdagger\ddagger\textdaggerdbl\textdaggerdbl\{\ddagger}\ddagger\}\else                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                             |
| 148         | \@ctrerr\fi}}                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                    |
| 149         | (*2ekernel)                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                      |
| \TextOrMath | When using regular TeX, we make this command robust so that it always selects the correct branch in an \ifmmode switch with the usual disadvantage of ruining kerning. For the application we use it for here that shouldn't matter. The alternative would be to mimic \IeC from inputenc but then it will have the disadvantage of choosing the wrong branch if appearing at the beginning of an alignment cell.                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                                |

However, users of e<sub>T</sub><sub>E</sub>X will be pleasantly surprised to get the best of both worlds and no bad side effects.

First some code for checking if we are running e<sub>T</sub><sub>E</sub>X but making sure not to permanently turn `\protected` into `\relax`.

```
150 </2ekernel>
151 <latexrelease>\IncludeInRelease{2015/01/01}{\TextOrMath}{\TextOrMath}%
152 {*2ekernel | latexrelease}
153 \begingroup\expandafter\expandafter\expandafter\endgroup
154 \expandafter\ifx\csname protected\endcsname\relax
```

In case of ordinary T<sub>E</sub>X we define `\TextOrMath` as a robust command but make sure it always grabs its arguments. If we didn't do this it might very well gobble spaces in the input stream.

```
155 \DeclareRobustCommand\TextOrMath{%
156   \ifmmode \expandafter\@secondoftwo
157   \else \expandafter\@firstoftwo \fi
158 \protected@edef\TextOrMath#1#2{\TextOrMath{#1}{#2}}
159 \else
```

For e<sub>T</sub><sub>E</sub>X the situation is similar. The robust macro is a hidden one so that we again avoid problems of gobbling spaces in the input.

```
160 \protected\expandafter\def\csname TextOrMath\space\endcsname{%
161   \ifmmode \expandafter\@secondoftwo
162   \else \expandafter\@firstoftwo \fi
163 \edef\TextOrMath#1#2{%
164   \expandafter\noexpand\csname TextOrMath\space\endcsname
165   {#1}{#2}}
166 \fi
167 </2ekernel | latexrelease>
168 <latexrelease>\EndIncludeInRelease
169 <latexrelease>\IncludeInRelease{0000/00/00}{\TextOrMath}{\TextOrMath}%
170 <latexrelease>\let\TextOrMath\@undefined
171 <latexrelease>\EndIncludeInRelease
172 {*2ekernel}

173 </2ekernel>
```

# File n

## ltlength.dtx

### 23 Lengths

|                                                              |                                                                                                                                                                                                                                                          |
|--------------------------------------------------------------|----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \newlength                                                   | Declare #1 to be a new length command.                                                                                                                                                                                                                   |
| \setlength                                                   | Set the length command, #1, to the value #2.                                                                                                                                                                                                             |
| \addtolength                                                 | Increase the value of the length command, #1, by the value #2.                                                                                                                                                                                           |
| \settowidth                                                  | Set the length, #1 to the width of a box containing #2.                                                                                                                                                                                                  |
| \settoheight                                                 | Set the length, #1 to the height of a box containing #2.                                                                                                                                                                                                 |
| \settodepth                                                  | Set the length, #1 to the depth of a box containing #2.                                                                                                                                                                                                  |
| 1 {*2ekernel}                                                |                                                                                                                                                                                                                                                          |
| 2 \message{lengths,}                                         |                                                                                                                                                                                                                                                          |
| \newlength                                                   |                                                                                                                                                                                                                                                          |
| 3 \def\newlength#1{\@ifdefinable#1{\newskip#1}}              |                                                                                                                                                                                                                                                          |
| \setlength                                                   |                                                                                                                                                                                                                                                          |
| 4 /2ekernel                                                  |                                                                                                                                                                                                                                                          |
| 5 <texrelease>\IncludeInRelease{2015/01/01}%                 |                                                                                                                                                                                                                                                          |
| 6 <texrelease> {\setlength}{Using \setlength with \dimen0}%  |                                                                                                                                                                                                                                                          |
| 7 {*2ekernel   texrelease}                                   |                                                                                                                                                                                                                                                          |
| 8 \def\setlength#1#2{\#1 #2\relax}                           |                                                                                                                                                                                                                                                          |
| 9 (/2ekernel   texrelease)                                   |                                                                                                                                                                                                                                                          |
| 10 <texrelease>\EndIncludeInRelease                          |                                                                                                                                                                                                                                                          |
| 11 <texrelease>\IncludeInRelease{0000/00/00}%                |                                                                                                                                                                                                                                                          |
| 12 <texrelease> {\setlength}{Using \setlength with \dimen0}% |                                                                                                                                                                                                                                                          |
| 13 <texrelease>\def\setlength#1#2{\#1#2\relax}               |                                                                                                                                                                                                                                                          |
| 14 <texrelease>\EndIncludeInRelease                          |                                                                                                                                                                                                                                                          |
| 15 {*2ekernel}                                               |                                                                                                                                                                                                                                                          |
| \addtolength \relax                                          | added 24 Mar 86                                                                                                                                                                                                                                          |
| 16 \def\addtolength#1#2{\advance#1 #2\relax}                 |                                                                                                                                                                                                                                                          |
| \settoheight                                                 | The obvious analogs of \settowidth.                                                                                                                                                                                                                      |
| \settodepth                                                  |                                                                                                                                                                                                                                                          |
| \settowidth                                                  |                                                                                                                                                                                                                                                          |
| \@settodim                                                   | Clear the memory afterwards (which might be a lot).                                                                                                                                                                                                      |
| 18 \setbox\@tempboxa\box\voldb@x                             |                                                                                                                                                                                                                                                          |
| 19 \DeclareRobustCommand\settoheight{\@settodim\ht}          |                                                                                                                                                                                                                                                          |
| 20 \DeclareRobustCommand\settodepth {\@settodim\dp}          |                                                                                                                                                                                                                                                          |
| 21 \DeclareRobustCommand\settowidth {\@settodim\wd}          |                                                                                                                                                                                                                                                          |
| \@settopoint                                                 | This macro takes the contents of the skip register that is supplied as its argument and removes the fractional part to make it a whole number of points. This can be used in class files to avoid values like 345.466666pt when calculating a dimension. |
| 22 \def\@settopoint#1{\divide#1\p@\multiply#1\p@}            |                                                                                                                                                                                                                                                          |
| 23 /2ekernel                                                 |                                                                                                                                                                                                                                                          |

## File o

# ltfssbas.dtx

This file contains the main implementation of the ‘low level’ font selection commands. See other parts of the L<sup>A</sup>T<sub>E</sub>X distribution, or *The L<sup>A</sup>T<sub>E</sub>X Companion* for higher level documentation of the L<sup>A</sup>T<sub>E</sub>X ‘New’ Font Selection Scheme.

**Warning:** The macro documentation is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

## 24 Preliminary macros

We define a number of macros that will be used later.

\@nomath \@nomath is used by most macros that will have no effect in math mode. It issues a warning message.

```
1 {*2ekernel}
2 \def\@nomath#1{\relax\ifmmode
3   \@font@warning{Command \noexpand#1invalid in math mode}\fi}
```

\no@alphabet@error The macro \no@alphabet@error is called whenever the user requests a math *alphabet* that is not available in the current *version*. In math mode an error message is produced otherwise the command keeps silent. The argument is the name of the control sequence that identifies the math *alphabet*. The \relax at the beginning is necessary to prevent T<sub>E</sub>X from scanning too far in certain situations.

```
4 \gdef\no@alphabet@error#1{\relax \ifmmode
5   \@latex@error{Math\space alphabet\space identifier\space
6     \noexpand#1is\space undefined\space in\space math\space
7     version\space '\math@version'}%
8   {Your\space requested\space math\space alphabet\space
9    is\space undefined\space in\space the\space current\space
10   math\space version.^^JCheck\space the\space spelling\space
11   or\space use\space the\space \noexpand\SetMathAlphabet\space
12   command.}%
13 \fi}
```

\new@mathgroup \mathgroup We also give a new name to \newfam and \fam to avoid verbal confusion (see the introduction).<sup>2</sup>

```
14 \% \def\new@mathgroup{\alloc@8\mathgroup\chardef\sixt@@n}
15 \let\mathgroup\fam
16 \% \let\newfam\new@mathgroup
17 \onlypreamble\new@mathgroup
```

---

<sup>2</sup>For the same reason it seems advisable to \let\fam and \newfam equal to \relax, but this is commented out to retain compatibility to existing style files.

## 25 Macros for setting up the tables

```
\DeclareFontShape{The macro \DeclareFontShape takes 6 arguments:  
18 \def\DeclareFontShape{\begingroup  
First we restore the catcodes of all characters used in the syntax.  
19   \nfss@catcodes  
We use \expandafter \endgroup to restore catcode in case something goes wrong  
with the argument parsing (suggested by Tim Van Zandt)  
20   \expandafter\endgroup  
21   \DeclareFontShape@}  
  
\DeclareFontShape@  
22 </2ekernel>  
23 {*2ekernel | latexrelease}  
24 <latexrelease>\IncludeInRelease{2020/02/02}%"  
25 <latexrelease>           {\DeclareFontShape@{Maybe drop one m}%"  
26 \def\DeclareFontShape@#1#2#3#4#5#6{  
27   \expandafter\ifx\csname #1#2\endcsname\relax  
28     @latex@error{Font family '#1#2' unknown}\@eha  
29   \else  
If the series value is incorrectly specified with an extra "m", e.g., "mc" instead of  
just "c", drop the surplus "m" but keep the "m" if it is by its own. In that case  
also issue a warning that the declaration needs correction.  
For this we compare the given value #3 with one where we may have dropped  
an "m". If nothing has changes, fine. Otherwise there was a wrong value which is  
now corrected in \reservedb so we use that and also issue a warning.  
30   \edef\reserved@a{#3}%"  
31   \series@maybe@drop@one@m\reserved@a\reserved@b  
32   \ifx\reserved@a\reserved@b\else  
33     @latex@warning{Font shape declaration has incorrect series  
34       value '#3'. \MessageBreak It should not contain an 'm'!  
35       Please correct it.\MessageBreak Found}%"  
36   \fi  
37   \expandafter  
38     \xdef\csname#1#2/\reserved@b/#4\endcsname  
39       {\expandafter\noexpand\csname #5\endcsname}%"  
40 %  
Most of the time #6 is empty so using \let to \empty saves on space compared  
to using \def. That's really one of the old space saving techniques and probably  
not necessary these days.  
41   \def\reserved@a{#6}%"  
42   \global  
43   \expandafter\let\csname#5\expandafter\endcsname  
44     \ifx\reserved@a\empty  
45       \empty  
46     \else  
47       \reserved@a  
48     \fi  
49   \fi  
50 }
```

```

51 </2ekernel | latexrelease>
52 <latexrelease>\EndIncludeInRelease
53 <latexrelease>\IncludeInRelease{0000/00/00}%
54 <latexrelease>                                {\DeclareFontShape@}{Maybe drop one m}%
55 <latexrelease>
56 <latexrelease>\def\DeclareFontShape@#1#2#3#4#5#6{%
57 <latexrelease>    \expandafter\ifx\csname #1#2\endcsname\relax
58 <latexrelease>        \@latex@error{Font family '#1#2' unknown}\@eha
59 <latexrelease>    \else
60 <latexrelease>        \expandafter
61 <latexrelease>            \xdef\csname#1/#2/#3/#4\endcsname{\expandafter\noexpand
62 <latexrelease>                \csname #5\endcsname}%
63 <latexrelease>        \def\reserved@a{#6}%
64 <latexrelease>        \global
65 <latexrelease>        \expandafter\let\csname#5\expandafter\endcsname
66 <latexrelease>            \ifx\reserved@a\empty
67 <latexrelease>                \empty
68 <latexrelease>            \else
69 <latexrelease>                \reserved@a
70 <latexrelease>            \fi
71 <latexrelease>        \fi
72 <latexrelease>    }
73 <latexrelease>\EndIncludeInRelease
74 <*2ekernel>

```

\DeclareFixedFont Define a direct font switch that avoids all overhead.

```

75 \def\DeclareFixedFont#1#2#3#4#5#6{%
76     \begingroup
77         \math@fontsfalse
78         \every@math@size{ }%
79         \fontsize{#6}\z@
80         \usefont{#2}{#3}{#4}{#5}%
81         \global\expandafter\let\expandafter#1\the\font
82     \endgroup
83 }

```

\do@subst@correction

```

84 \def\do@subst@correction{%
85     \xdef\subst@correction{%
86         \font@name
87         \global\expandafter\font
88             \csname \curr@fontshape/\f@size\endcsname
89             \noexpand\fontname\font
90             \relax}%

```

Calling \subst@correction after the current group means calling it after we have loaded the substitution font which is done inside a group.

```

91     \aftergroup\subst@correction
92 }

```

\DeclareFontFamily

```

93 \def\DeclareFontFamily#1#2#3{%

```

If we want fast checking for the encoding scheme we can just check for \T@.. being defined.

```

94 % \@tempswafalse
95 % \def\reserved@b{\#1}%
96 % \def\cdp@elt##1##2##3##4{\def\reserved@c{\#1}%
97 %   \ifx\reserved@b\reserved@c \@tempswatrue\fi}%
98 % \cdp@list
99 % \if@tempswa
100 \ifundefined{T\#1}%
101 {%
102   \@latex@error{Encoding scheme '#1' unknown}\@eha
103 }%
104 }%

```

Now we have to define the macro  $\langle \#1 \rangle + \langle \#2 \rangle$  to contain #3. But since most of the time #3 will be empty we use \let in a tricky way rather than a simple \def since this will save internal memory. We store the argument #3 in a temporary macro \reserved@a.

```
105 \def\reserved@a{\#3}%
```

We compare \reserved@a with \empty. If these two are the same we \let the ‘extra’ macro equal to \empty which is not the same as doing a \let to \reserved@a — the latter would blow one extra memory location rather than reusing the one from \empty.

```

106 \global
107 \expandafter\let\csname #1+\#2\expandafter\endcsname
108   \ifx \reserved@a\empty
109     \empty
110   \else \reserved@a
111   \fi
112 }%
113 }%

```

\cdp@list We initialize the code page list to be empty.

```
114 \let\cdp@list\empty
115 \onlypreamble\cdp@list
```

\cdp@elt

```
116 \let\cdp@elt\relax
117 \onlypreamble\cdp@elt
```

\DeclareFontEncoding

```
118 \def\DeclareFontEncoding{%
```

First we start with ignoring all blanks and newlines since every surplus space in the second or third argument will come out in a weird place in the document.

```

119 \begingroup
120 \nfss@catcodes
121 \expandafter\endgroup
122 \DeclareFontEncoding@}
123 \onlypreamble\DeclareFontEncoding

124 \def\DeclareFontEncoding@#1#2#3{%
125   \expandafter
126   \ifx\csname T\#1\endcsname\relax
127     \def\cdp@elt{\noexpand\cdp@elt}%
128     \xdef\cdp@list{\cdp@list\cdp@elt{\#1}}%

```

```

129      {\default@family}{\default@series}%
130      {\default@shape}}%

```

To support encoding dependent commands (like accents) we initialise the command `\⟨encoding⟩-cmd` to be `\@changed@cmd`. (See `ltoutenc.dtx` for details.)

```

131      \expandafter\let\csname#1-cmd\endcsname\@changed@cmd
132  \else
133      \@font@info{Redeclaring font encoding #1}%
134  \fi
135  \global\@namedef{T@#1}{#2}%
136  \global\@namedef{M@#1}{\default@M#3}%

```

Keep a record of the last encoding being declared:

```

137  \xdef\LastDeclaredEncoding{#1}%
138  }
139 \onlypreamble\DeclareFontEncoding@

```

`\LastDeclaredEncoding` The last encoding being declared by `\DeclareFontEncoding`.

```
140 \def\LastDeclaredEncoding{}
```

#### `\DeclareFontSubstitution`

```

141 \def\DeclareFontSubstitution#1#2#3#4{%
142   \expandafter
143   \ifx\csname T@#1\endcsname\relax
144     \@latex@error{Encoding scheme '#1' unknown}\@eha
145   \else
146     \begingroup

```

We loop through the `\cdp@list` and rebuild it anew in `\toks@` thereby replacing the defaults for the encoding in question with the new defaults. It is important to store the encoding to test against expanded in `\reserved@a` since it might just be `\LastDeclaredEncoding` that is passed as `#1`.

```

147   \edef\reserved@a{#1}%
148   \toks@{%
149   \def\cdp@elt##1##2##3##4{%
150     \def\reserved@b{##1}%
151     \ifx\reserved@a\reserved@b

```

Here we use the new defaults but we use `##1` (i.e., the encoding name already stored previously) since we know that it is expanded.

```

152     \addto@hook\toks@{\cdp@elt{##1}{##2}{##3}{##4}}%
153   \else

```

If `\reserved@a` and `\reserved@b` differ then we simply copy from the old list to the new.

```

154     \addto@hook\toks@{\cdp@elt{##1}{##2}{##3}{##4}}%
155   \fi}%
156   \cdp@list
157   \xdef\cdp@list{\the\toks@}%
158 \endgroup
159 \global
160 \@namedef{D@#1}{%
161   \def\default@family{#2}%

```

```

162          \def\default@series{#3}%
163          \def\default@shape{#4}%
164          }%
165      \fi
166  }
167 \only\DeclareFontSubstitution

\DeclareFontEncodingDefaults
168 \def\DeclareFontEncodingDefaults#1#2{%
169   \ifx\relax#1\else
170     \ifx\default@T\empty\else
171       \@font@info{Overwriting encoding scheme text defaults}%
172     \fi
173     \gdef\default@T{#1}%
174   \fi
175   \ifx\relax#2\else
176     \ifx\default@M\empty\else
177       \@font@info{Overwriting encoding scheme math defaults}%
178     \fi
179     \gdef\default@M{#2}%
180   \fi
181 }
182 \only\DeclareFontEncodingDefaults

\default@T
\default@M 183 \let\default@T\empty
184 \let\default@M\empty

\DeclarePreloadSizes
185 \def\DeclarePreloadSizes#1#2#3#4#5{%
186   \ifundefined{T@#1}%
187     {\@latex@error{Encoding scheme '#1' unknown}\@eha}%
188   }%

```

Don't know at the moment what this group here does!

```

189   \begingroup

```

We define a macro `\reserved@f`<sup>3</sup> that grabs the next *size* and loads the corresponding font. This is done by delimiting `\reserved@f`'s only argument by the token , (comma).

```

190   \def\reserved@f##1,{%

```

The end of the list will be detected when there are no more elements, i.e. when `\reserved@f`'s argument is empty. The trick used here is explained in Appendix D of the TeXbook: if the argument is empty the `\if` will select the first clause and `\let \reserved@f` equal to `\relax`. (We use the > character here since it cannot appear in font file names.)

```

191     \if>##1>%
192       \let\reserved@f\relax
193     \else

```

Otherwise, we define `\font@name` appropriately and call `\pickup@font` to do the work. Note that the requested `\curr@fontshape` combination must have been

---

<sup>3</sup>We cannot use `\tempa` since it is needed in `\pickup@font`.

defined, or you will get an error. The definition of `\font@name` is carried out globally to be consistent with the rest of the code in this file.

```
194      \xdef\font@name{\csname#1/#2/#3/#4/#\endcsname}%
195      \pickup@font
```

Now we forget the name of the font just loaded. More precisely, we set the corresponding control sequence to `\relax`. This means that later on, when the font is first used, the macro `\define@newfont` is called again to execute the ‘extra’ macro for this font.

```
196      \global\expandafter\let\font@name\relax
197      \fi
```

Finally we call `\reserved@f` again to process the next *size*. If `\reserved@f` was `\let` equal to `\relax` this will end the macro.

```
198      \reserved@f}%
```

We finish with reinserting the list of sizes after the `\reserved@f` macro and appending an empty element so that the end of the list is recognized properly.

```
199      \reserved@f#5,%
200      \endgroup
201      }%
202  }
203 \onlypreamble\DeclarePreloadSizes
```

`\ifmath@fonts` We need a switch to decide if we have to switch math fonts. For this purpose we provide `\ifmath@fonts` that can be set to true or false by the `\S@...` macros depending on if math fonts are provided for this size or not. The default is of course to switch all fonts.

```
204 \newif\ifmath@fonts \math@fontstrue
```

`\DeclareMathSizes` `\DeclareMathSizes` takes the text size, math text size, math script size, and math scriptscript size as arguments and defines the right `\S@...` macro.

```
205 \def\DeclareMathSizes{%
206   \@ifstar{\@DeclareMathSizes\math@fontsfalse}{%
207     {\@DeclareMathSizes{}{}}%
208 \onlypreamble\DeclareMathSizes}
```

`\@DeclareMathSizes` This modification by Michael J. Downes on comp.text.tex on 2002/10/17 allows the user to have settings such as

```
\DeclareMathSizes{9.5dd}{9.5dd}{7.4dd}{6.6dd}.
```

```
209 </2ekernel>
210 <latexrelease>\IncludeInRelease{2015/01/01}{\@DeclareMathSizes}%
211 <latexrelease>                                {Arbitrary units in \DeclareMathSizes}%
212 {*2ekernel | latexrelease}
213 \def\@DeclareMathSizes #1#2#3#4#5{%
214   \@defaultunits\dimen@ #2pt\relax\@nnil
215   \if $#3$%
216     \expandafter\let\csname S@\strip@pt\dimen@\endcsname\math@fontsfalse
217   \else
218     \@defaultunits\dimen@i #3pt\relax\@nnil
219     \@defaultunits\@tempdima #4pt\relax\@nnil
220     \@defaultunits\@tempdimb #5pt\relax\@nnil
221     \toks@{#1}%
222 }
```

```

222      \expandafter\xdef\csname S@\strip@pt\dimen@\endcsname{%
223          \gdef\noexpand\tf@size{\strip@pt\dimen@i}%
224          \gdef\noexpand\sf@size{\strip@pt\@tempdima}%
225          \gdef\noexpand\ssf@size{\strip@pt\@tempdimb}%
226          \the\toks@
227      }%
228  \fi
229 }%
230 </2ekernel | latexrelease>
231 <latexrelease>\EndIncludeInRelease
232 <latexrelease>\IncludeInRelease{0000/00/00}{\@DeclareMathSizes}%
233 <latexrelease>                                {Arbitrary units in \DeclareMathSizes}%
234 <latexrelease>\def\@DeclareMathSizes#1#2#3#4{%
235 <latexrelease>    \@defaultunits\dimen@#2pt\relax\@nnil
236 <latexrelease>    \if$#3$%
237 <latexrelease>        \expandafter \let
238 <latexrelease>            \csname S@\strip@pt\dimen@\endcsname
239 <latexrelease>            \math@fontsfalse
240 <latexrelease>    \else
241 <latexrelease>        \expandafter \gdef
242 <latexrelease>        \csname S@\strip@pt\dimen@\endcsname
243 <latexrelease>            {\gdef\tf@size{#3}\gdef\sf@size{#4}%
244 <latexrelease>                            \gdef\ssf@size{#5}%
245 <latexrelease>            #1%
246 <latexrelease>        }%
247 <latexrelease>    \fi}%
248 <latexrelease>\EndIncludeInRelease
249 (*2ekernel)
250 \@onlypreamble\@DeclareMathSizes

```

## 26 Selecting a new font

### 26.1 Macros for the user

\fontencoding As we said in the introduction a font is described by four parameters. We first define macros to specify the wanted *family*, *series*, or *shape*. These are simply recorded in internal macros \f@family, \f@series, and \f@shape, resp. We use \edef's so that the arguments can also be macros.

```

251 \DeclareRobustCommand\fontencoding[1]{%
252     \expandafter\ifx\csname T@#1\endcsname\relax
253         \@latex@error{Encoding scheme '#1' unknown}\@eha
254     \else
255         \edef\f@encoding{#1}%
256         \ifx\cf@encoding\f@encoding

```

If the new encoding is the same as the old encoding we have nothing to do. However, in case we had a sequence of several encoding changes without a \selectfont in-between we can save processing by making sure that \enc@update is \relax.

```

257         \let\enc@update\relax
258     \else

```

If current and new encoding differ we define the macro \enc@update to contain all updates necessary at \selectfont time.

```

259           \let\enc@update\@enc@update
260           \fi
261           \fi
262 }

```

```
\@enc@update
263 \def\@enc@update{%
```

When `\@enc@update` is executed `\f@encoding` holds the encoding name for the new encoding and `\cf@encoding` the name of the last active encoding.

We start by setting the init command for encoding dependent macros to `\@changed@cmd`.

```

264           \expandafter
265           \let
266           \csname\cf@encoding -cmd\endcsname
267           \@changed@cmd

```

Then we turn the one for the new encoding to `\@current@cmd` (see `ltoutenc.dtx` for further explanations).

```

268           \expandafter
269           \let
270           \csname\f@encoding-cmd\endcsname
271           \@current@cmd

```

We execute the default settings `\default@T`, followed by the one for the new encoding.

```

272           \default@T
273           \csname T\f@encoding\endcsname

```

Finally we change the default substitution values, disable `\enc@update` and make `\f@encoding` officially the current encoding.

```

274           \csname D\f@encoding\endcsname
275           \let\enc@update\relax
276           \let\cf@encoding\f@encoding
277 }

```

`\enc@update` The default action in `\selectfont` is to do nothing.

```
278 \let\enc@update\relax
```

`\fontfamily`

```
279 \DeclareRobustCommand\fontfamily[1]{\edef\f@family{\#1}}
```

`\fontseries`

```
\f@series There are now defined later (and differently).
```

`\fontshape`

```
280 \% \DeclareRobustCommand\fontseries[1]{\edef\f@series{\#1}}
```

`\f@shape`

```
281 \% \DeclareRobustCommand\fontshape [1]{\edef\f@shape{\#1}}
```

`\usefont`

Some handy abbreviation if you want to get some particular font in the current size. If also the size should change one has to issue a `\fontsize` command first.

`\fontencoding` needs to do some setup work so we call that, but instead of calling `\fontfamily`, `\fontseries` and `\fontshape` it earlier versions of this code did, we now set `\f@family`, etc. directly. If we would call `\fontseries` or `\fontshape` as it was done in the past, they would now interact with the existing series and shape which is not desired if we intend to use an explicit font shape!

```
282 \DeclareRobustCommand\usefont[4]{\fontencoding{\#1}\%
```

```

283   \edef\f@family{\#2}%
284   \edef\f@series{\#3}%
285   \edef\f@shape{\#4}\selectfont
286   \ignorespaces}

\linespread The command \linespread changes the current \baselinestretch by calling \set@fontsize. The values for \f@size and \f@baselineskip will be left unchanged.
287 \DeclareRobustCommand\linespread[1]
288   {\set@fontsize{\#1}\f@size\f@baselineskip}

\fontsize We also define a macro that allows to specify a size. In this case, however, we also need the value of \baselineskip. As the first argument to \set@fontsize we pass the current value of \baselinestretch. This will either match the internal value (in which case nothing changes, or it will be an updated value due to a user change of that macro using \renewcommand. If we would pass the internal \f@linespread such a change would be effectively overwritten by a size change.
289 \DeclareRobustCommand\fontsize[2]
290   {\set@fontsize\baselinestretch{\#1}{\#2}}


\f@linespread This macro holds the current internal value for \baselinestretch.
291 \let\f@family\empty
292 \let\f@series\empty
293 \let\f@shape\empty
294 \let\f@size\empty
295 \let\f@baselineskip\empty
296 \let\f@linespread\empty

\cf@encoding
297 \let\f@encoding\empty
298 \let\cf@encoding\empty

\@defaultunits The function \@defaultunits when wrapped around a dimen or skip assignment supplies default units. Usage:
  \@defaultunits\dimen@=#1pt\relax\@nnil
  Note: the \relax is *important*. Other units can be substituted for the 'pt' if desired.
  We use \remove@to@nnil as an auxiliary macros for \@defaultunits. It just has to gobble the supplied default unit 'pt' or whatever, if it wasn't used in the assignment.
299 \def\@defaultunits{\afterassignment\remove@to@nnil}

\strip@pt This macro strips the characters pt produced by using \the on a dimen register.
\rem@pt
300 \begingroup
301   \catcode`P=12
302   \catcode`T=12
303   \lowercase{
304     \def\x{\def\rem@pt##1.##2PT{##1\ifnum##2>\z@.##2\fi}}}
305   \expandafter\endgroup\x
306 \def\strip@pt{\expandafter\rem@pt\the}

```

`\mathversion` `\mathversion` takes the math *version* name as argument, defines `\math@version` appropriately and switches to the font selected forcing a call to `\glb@settings` if the *version* is known to the system.

```
307 \DeclareRobustCommand{\mathversion}[1]
308     {\@nomath\mathversion
309      \expandafter\ifx\csname mv@\#1\endcsname\relax
310      \@latex@error{Math version '#1' is not defined}\@eha\else
311      \edef\math@version{\#1}\%
```

We need to force a math font setup both now and at the point where we return to the previous math version. Forcing a math font setup can simply be done by setting `\glb@currsize` to an invalid value since this will trigger the setup when the formula starts.

```
312         \gdef\glb@currsize{\%}
```

When the scope of the current `\mathversion` ends we need to restore the old setup. However this time we need to force it directly at least if we are inside math, otherwise we could wait. Another way to enhance this code here is todo the setting only if the version really has changed after all. This might be interesting in case of `amstext` and `boldsymbol`.

```
313         \aftergroup\glb@settings
314         \fi}
```

If TeX would support a hook just before the end of a formula (opposite of `\everymath` so to speak) the implementation of the algorithm would be much simpler because in that case we would set up the correct math fonts at this point without having to worry about incorrect settings due to nesting. The same would be true if in L<sup>A</sup>T<sub>E</sub>X the use of \$ (as the primitive TeX command) would be impossible and instead only a higher-level interface would be available. Note that this does not mean that a \$ couldn't be the short-hand for starting and stopping that higher-level interface, it only means that the direct TeX function must be hidden.

Anyway, since we don't have this and won't have it in L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  we need to implement it in a somewhat slower way.

We test for the current math font setup on entry of a formula, i.e., on the hooks `\everymath` and `\everydisplay`. But since these hooks may contain user data we provide ourselves with an internal version of these hooks which stays frozen.

|                                   |                                                                                                                        |
|-----------------------------------|------------------------------------------------------------------------------------------------------------------------|
| <code>\frozen@everymath</code>    | New internal names for <code>\everymath</code> and <code>\everydisplay</code> .                                        |
| <code>\frozen@everydisplay</code> | 315 <code>\let\frozen@everymath\everymath</code><br>316 <code>\let\frozen@everydisplay\everydisplay</code>             |
| <code>\everymath</code>           | Now we provide now user hooks that will be called in the frozen internals.                                             |
| <code>\everydisplay</code>        | 317 <code>\newtoks\everymath</code><br>318 <code>\newtoks\everydisplay</code>                                          |
| <code>\frozen@everymath</code>    | Now we define the behaviour of the frozen hooks: first check the math setup then call the user hook.                   |
|                                   | 319 <code>\frozen@everymath = {\check@mathfonts</code><br>320 <code>                      \the\everymath}</code>       |
| <code>\frozen@everydisplay</code> | Ditto for the display hook.                                                                                            |
|                                   | 321 <code>\frozen@everydisplay = {\check@mathfonts</code><br>322 <code>                      \the\everydisplay}</code> |

`\curr@math@size` This holds locally the current math size.  
323 `\let\curr@math@size\empty`

## 26.2 Macros for loading fonts

`\pickup@font` The macro `\pickup@font` which is used in `\selectfont` is very simple: if the font name is undefined (i.e. not known yet) it calls `\define@newfont` to load it.

```
324 \def\pickup@font{%
325   \expandafter \ifx \font@name \relax
326     \define@newfont
327   \fi}
```

`\split@name` `\pickup@font` assumes that `\font@name` is set but it is sometimes called when `\f@family`, `\f@series`, `\f@shape`, or `\f@size` may have the wrong settings (see, e.g., the definition of `\getanddefine@fonts`). Therefore we need a macro to extract font *family*, *series*, *shape*, and *size* from the font name. To this end we define `\split@name` which takes the font name as a list of characters of `\catcode` 12 (without the backslash at the beginning) delimited by the special control sequence `\@nil`. This is not very complicated: we first ensure that / has the right `\catcode`

```
328 {\catcode`\/=12
```

and define `\split@name` so that it will define our private `\f@encoding`, `\f@family`, `\f@series`, `\f@shape`, and `\f@size` macros.

```
329 \gdef\split@name#1/#2/#3/#4/#5\@nil{\def\f@encoding{#1}%
330   \def\f@family{#2}%
331   \def\f@series{#3}%
332   \def\f@shape{#4}%
333   \def\f@size{#5}}}
```

`\curr@fontshape` Abbreviation which may get removed again for speed.

```
334 \def\curr@fontshape{\f@encoding/\f@family/\f@series/\f@shape}
```

`\define@newfont` Now we can tackle the problem of defining a new font.

```
335 \def\define@newfont{%
```

We have already mentioned that the token list that `\split@name` will get as argument must not start with a backslash. To reach this goal we will set the `\escapechar` to  $-1$  so that the `\string` primitive will not generate an escape character. To keep this change local we open a group. We use `\begingroup` for this purpose since `\define@newfont` might be called in math mode, and an empty `\bgroup...\egroup` would add an empty Ord atom to the math list and thus affect the spacing.

Also locally redefine `\typeout` so that ‘No file ...fd’ Warnings become Font Info message just sent to the log file.

```
336 \begingroup
337   \let\typeout\@font@info
338   \escapechar\m@ne
```

Then we extract *encoding scheme*, *family*, *series*, *shape*, and *size* from the font name. Note the four `\expandafter`s so that `\font@name` is expanded first, then `\string`, and finally `\split@name`.

```
339   \expandafter\expandafter\expandafter
340     \split@name\expandafter\string\font@name\@nil
```

If the `\curr@fontshape` combination is not available, (i.e. undefined) we call the macro `\wrong@fontshape` to take care of this case. Otherwise `\extract@font` will load the external font for us.

```
341 %     \expandafter\ifx
342 %         \csname\curr@fontshape\endcsname \relax
343 %             \try@load@fontshape % try always
344 %         \fi
345     \expandafter\ifx
346         \csname\curr@fontshape\endcsname \relax
347     \wrong@fontshape\else
```

To allow substitution we call the `curr@fontshape` macro which usually will expand to `\relax` but may hold code for substitution (see `\subst@fontshape` definition).

```
348 %     \csname\curr@fontshape\endcsname
349     \extract@font\fi
```

We are nearly finished and must only restore the `\escapechar` by closing the group.

```
350 \endgroup}
351 \def\try@load@fontshape{%
352     \expandafter
353     \ifx\csname\f@encoding+\f@family\endcsname\relax
354         \@font@info{Trying to load font information for
355             \f@encoding+\f@family}%
356 }
```

We predefine this combination to be `\empty` which means that next time we don't try again unnecessary in case we don't find a `.fd` file. If the file contains a `\DeclareFontFamily` command than this setting will be overwritten.

```
356     \global\expandafter\let
357         \csname\f@encoding+\f@family\endcsname\empty
```

Set the catcodes used in the syntax, but do it only once (this will be restored at the end of the font loading group).

```
358     \nfss@catcodes
359     \let\nfss@catcodes\relax
```

For increased portability make the external filename monocase, but look for the (old style) mixed case filename if the first attempt fails.

On any monocase system this means that the file is looked for twice which takes up time and string space, but at least for this release Check for both names to give people time to re-install their private fd files with lowercase names.

```
360     \edef\reserved@a{%
361         \lowercase{%
362             \noexpand\InputIfFileExists{\f@encoding\f@family.fd}}}}
363     \reserved@a\relax
364     {\@input{\f@encoding\f@family.fd}}%
365 }
```

- `\nfss@catcodes` This macro should contain the standard `\catcode` assignments to all characters which are used in the commands found in an `.fd` file and which might have special `\catcodes` in the middle of a document. If necessary, this list can be extended in a package file using a suitable number of `\expandafter`, i.e.,

```
\expandafter\def\expandafter\nfss@catcodes
\expandafter{\nfss@catcodes <additional settings>}
```

Note, that this macro might get executed several times since it is also called by `\DeclareFontShape`, thus it probably should not be misused as a general purpose hook.

```
366 \def\nfss@catcodes{%
```

We start by making @ a letter and ignoring all blanks and newlines.

```
367     \makeatletter
368     \catcode`\ 9%
369     \catcode`\^I9%
370     \catcode`\^M9%
```

Then we set up \, {, }, # and % in case an .fd file is loaded during a verbatim environment.

```
371     \catcode`\\z@
372     \catcode`\{\@ne
373     \catcode`\}\t@w@
374     \catcode`\#6%
375     \catcode`\^7%
376     \catcode`\%14%
```

Then we make sure that the important syntax parts have the right `\catcode`.

```
377     \@makeother\<%
378     \@makeother\>%
379     \@makeother\*%
380     \@makeother\.%%
381     \@makeother\-%%
382     \@makeother\/%%
383     \@makeother\[%%
384     \@makeother\]%
385     \@makeother\`%
386     \@makeother\^%
387     \@makeother\~%
388 }
```

`\LoadFontDefinitionFile` Load and .fd files for some encoding and family (if it exists).

```
389 </2ekernel>
390 {*2ekernel | latexrelease>
391 <latexrelease>\IncludeInRelease{2020/02/02}%
392 <latexrelease>          {\LoadFontDefinitionFile}{Loading .fd files}%
393 \def\LoadFontDefinitionFile#1#2{%
394   \begingroup
395   \edef\f@encoding{#1}%
396   \edef\f@family{#2}%
397   \try@load@fontshape
398   \endgroup
399 }
400 </2ekernel | latexrelease>
401 <latexrelease>\EndIncludeInRelease
402 <latexrelease>\IncludeInRelease{0000/00/00}%
403 <latexrelease>          {\LoadFontDefinitionFile}{Loading .fd files}%
404 <latexrelease>
405 <latexrelease>\let\LoadFontDefinitionFile\@undefined
406 <latexrelease>\EndIncludeInRelease
407 {*2ekernel}
```

`DeclareFontFamilySubstitution` The idea for this macro is stolen from the `substitutefont` package by Günter Milde, with some modifications and a new name.

Its purpose is to provide characters in a special encoding that are not available in the current font family to be taken from a different family that is visually compatible (or not if you choose badly). For example, you can match the GFS Didot Greek characters with TeX Gyre Pagella (Palatino) by specifying

```
\DeclareFontFamilySubstitution{LGR}{qp1}{udidot}
```

This way if you ask for the LGR encoding in for the `qp1` family you get the characters from the `udidot` family substituted.

We need to ensure that the macro is defined with `\nfss@catcodes` in force (not quite sure why at the moment to be honest).

```
408 </2ekernel>
409 <*2ekernel | latexrelease>
410 <latexrelease> \IncludeInRelease{2020/02/02}%
411 <latexrelease>      {\DeclareFontFamilySubstitution}{Provide family substitution}%
412 \begingroup
413 \nfss@catcodes
414 \gdef\DeclareFontFamilySubstitution#1#2#3{%
```

We only provide a set of silent substitutions. The package also (re)declared the family, but this is incorrect in my eyes and it is better to handle that differently.

Of course the families may still need loading at this point and so we arrange for this. Otherwise we might run into trouble because the necessary `\DeclareFontFamily` has not been seen.

```
415   \LoadFontDefinitionFile{#1}{#2}%
416   \LoadFontDefinitionFile{#1}{#3}%

417   \DeclareFontShape{#1}{#2}{m}{it}{<->ssub * #3/m/it}{}%
418   \DeclareFontShape{#1}{#2}{m}{n}{<->ssub * #3/m/n}{}%
419   \DeclareFontShape{#1}{#2}{m}{sc}{<->ssub * #3/m/sc}{}%
420   \DeclareFontShape{#1}{#2}{m}{sl}{<->ssub * #3/m/sl}{}%
```

These days a few more shapes might be around, so we declare those too. If they don't exist then after the first substitution normal fallbacks will happen.

```
421   \DeclareFontShape{#1}{#2}{m}{sw}{<->ssub * #3/m/sw}{}%
422   \DeclareFontShape{#1}{#2}{m}{scit}{<->ssub * #3/m/scit}{}%
423   \DeclareFontShape{#1}{#2}{m}{scsl}{<->ssub * #3/m/scsl}{}%
```

Same game with `b` and `bx`, for other weights you are on your own:

```
424   \DeclareFontShape{#1}{#2}{b}{it}{<->ssub * #3/b/it}{}%
425   \DeclareFontShape{#1}{#2}{b}{n}{<->ssub * #3/b/n}{}%
426   \DeclareFontShape{#1}{#2}{b}{scit}{<->ssub * #3/b/scit}{}%
427   \DeclareFontShape{#1}{#2}{b}{scsl}{<->ssub * #3/b/scsl}{}%
428   \DeclareFontShape{#1}{#2}{b}{sc}{<->ssub * #3/b/sc}{}%
429   \DeclareFontShape{#1}{#2}{b}{sl}{<->ssub * #3/b/sl}{}%
430   \DeclareFontShape{#1}{#2}{b}{sw}{<->ssub * #3/b/sw}{}%
431   \DeclareFontShape{#1}{#2}{bx}{it}{<->ssub * #3/bx/it}{}%
432   \DeclareFontShape{#1}{#2}{bx}{n}{<->ssub * #3/bx/n}{}%
433   \DeclareFontShape{#1}{#2}{bx}{scit}{<->ssub * #3/bx/scit}{}%
434   \DeclareFontShape{#1}{#2}{bx}{scsl}{<->ssub * #3/bx/scsl}{}%
435   \DeclareFontShape{#1}{#2}{bx}{sc}{<->ssub * #3/bx/sc}{}%
436   \DeclareFontShape{#1}{#2}{bx}{sl}{<->ssub * #3/bx/sl}{}%
437   \DeclareFontShape{#1}{#2}{bx}{sw}{<->ssub * #3/bx/sw}{}%
```

```

438 }
439 \endgroup
440 </2ekernel | latexrelease>
441 <latexrelease>\EndIncludeInRelease
442 <latexrelease>\IncludeInRelease{0000/00/00}%
443 <latexrelease>      {\DeclareFontFamilySubstitution}{Provide family substitution}%
444 <latexrelease>
445 <latexrelease>\let\DeclareFontFamilySubstitution\@undefined
446 <latexrelease>\EndIncludeInRelease
447 {*2ekernel}

```

\DeclareErrorFont Declare the last resort shape! We assume that in this fontshape there is a 10pt font but it doesn't really matter. We only loose one macro name if the assumption is false. But at least the font should be there!

```

448 </2ekernel>
449 {*2ekernel | latexrelease>
450 <latexrelease>\IncludeInRelease{2019/10/01}%
451 <latexrelease>          {\DeclareErrorFont}{No side effects please}%
452 \def\DeclareErrorFont#1#2#3#4#5{%
453     \xdef\error@fontshape{%
454         \noexpand\expandafter\noexpand\split@name\noexpand\string
455         \expandafter\noexpand\csname#1/#2/#3/#4/#5\endcsname
456         \noexpand\@nil}%

```

Initialize all those internal variables which may or may not have values in the first seconds of NFSS' bootstrapping process. Later on such values will be updated when an encoding is selected, etc.

We definitely don't want to set `\f@encoding`; we can set all the others since if they are left "blank" any selection would grab "error default values" as well. However, this probably should go also—and now it did.

```

457 %      \gdef\f@encoding{#1}%
458      \gdef\default@family{#2}%
459      \gdef\default@series{#3}%
460      \gdef\default@shape{#4}%
461 }
462 </2ekernel | latexrelease>
463 <latexrelease>\EndIncludeInRelease
464 <latexrelease>\IncludeInRelease{0000/00/00}%
465 <latexrelease>          {\DeclareErrorFont}{No side effects please}%
466 <latexrelease>
467 <latexrelease>\def\DeclareErrorFont#1#2#3#4#5{%
468 <latexrelease>      \xdef\error@fontshape{%
469 <latexrelease>          \noexpand\expandafter\noexpand\split@name\noexpand\string
470 <latexrelease>          \expandafter\noexpand\csname#1/#2/#3/#4/#5\endcsname
471 <latexrelease>          \noexpand\@nil}%
472 <latexrelease>      \gdef\default@family{#2}%
473 <latexrelease>      \gdef\default@series{#3}%
474 <latexrelease>      \gdef\default@shape{#4}%
475 <latexrelease>      \global\let\f@family\default@family
476 <latexrelease>      \global\let\f@series\default@series
477 <latexrelease>      \global\let\f@shape\default@shape
478 <latexrelease>      \gdef\f@size{#5}%
479 <latexrelease>      \gdef\f@baselineskip{#5pt}%
480 <latexrelease>}

```

```

481 <latexrelease>\EndIncludeInRelease
482 <*2ekernel>
483 \@onlypreamble\DeclareErrorFont

```

\wrong@fontshape Before we come to the macro `\extract@font` we have to take care of unknown `\curr@fontshape` combinations. The general strategy is to issue a warning and to try a default *shape*, then a default *series*, and finally a default *family*. If this last one also fails TeX will go into an infinite loop. But if the defaults are set incorrectly one deserves nothing else!

```

484 </2ekernel>
485 <latexrelease>\IncludeInRelease{2015/01/01}{\wrong@fontshape}%
486 <latexrelease>                                {Font substitution in preamble}%
487 <*2ekernel | latexrelease>
488 \def\wrong@fontshape{%
489     \csname D@\f@encoding\endcsname % install defaults if in math

```

We remember the wanted `\curr@fontshape` combination which we will need in a moment.

```

490     \edef\reserved@a{\csname\curr@fontshape\endcsname}%
491     \ifx\last@fontshape\reserved@a
492         \errmessage{Corrupted NFSS tables}%
493         \error@fontshape
494     \else

```

Then we warn the user about the mess and set the shape to its default.

```
495     \let\f@shape\default@shape
```

If the combination is not known, try the default *series*.

```
496     \expandafter\ifx\csname\curr@fontshape\endcsname\relax
497         \let\f@series\default@series
```

If this is still undefined, try the default *family*. Otherwise give up. We never try to change the encoding scheme!

```
498     \expandafter
499         \ifx\csname\curr@fontshape\endcsname\relax
500             \let\f@family\default@family
```

If we change the font family and we are in the preamble then the corresponding `.fd` file may not been loaded yet. Therefore we try this now. Otherwise equating the requested font shape with the finally selected fontshape below will fail and can result in “NFSS tables corrupted”. After begin document that will not happen as all `.fd` files involved in substitution are loaded at `\begin{document}`.

```
501     \begingroup
502         \try@load@fontshape
503     \endgroup
504     \fi \fi
505 \fi
```

At this point a valid `\curr@fontshape` combination must have been found. We inform the user about this fact.

The `\expandafter\string` here stops TeX adding the space that it usually puts after command names in messages. The similar construction with `\@undefined` just produces ‘undefined’, but saves a few tokens.

`\@wrong@font@char` is locally redefined in `\UseTextSymbol` from its normal (empty) definition, to report the symbol generating the font switch.

```

506      \font@warning{Font shape ‘\expandafter\string\reserved@a’
507                  \expandafter\@gobble\string\@undefined\MessageBreak
508                  using ‘\curr@fontshape’ instead\@wrong@font@char}%
509      \global\let\last@fontshape\reserved@a

```

We change `\@defaultsubs` to produce a warning at the end of the document.

The macro `\@defaultsubs` is initially `\relax` but gets changed here if some default font substitution happens. It is then executed in `\enddocument`.

```

510      \gdef\@defaultsubs{%
511          \font@warning{Some font shapes were not available, defaults
512                      substituted.\@gobbletwo}}%

```

If we substitute a `\curr@fontshape` combination by the default one we don't want the warning to be printed out whenever this (unknown) combination is used. Therefore we globally `\let` the macro corresponding to the wanted combination equal to its substitution. This requires the use of four `\expandafter`'s since `\csname... \endcsname` has to be expanded before `\reserved@a` (i.e. the requested combination), and this must happen before the `\let` is executed.

```

513      \global\expandafter\expandafter\expandafter\let
514          \expandafter\reserved@a
515          \csname\curr@fontshape\endcsname

```

Now we can redefine `\font@name` accordingly. This *must* be done globally since it might occur in the group opened by `\define@newfont`. If we would this definition were local the closing `\endgroup` there would restore the old meaning of `\font@name` and then switch to the wrong font at the end of `\selectfont` although the correct font was loaded.

```

516      \xdef\font@name{%
517          \csname\curr@fontshape\!/f@size\endcsname}%

```

The last thing this macro does is to call `\pickup@font` again to load the font if it is not defined yet. At this point this code will loop endlessly if the defaults are not well defined.

```

518      \pickup@font}
519 </2ekernel | latexrelease>
520 <latexrelease>\EndIncludeInRelease
521 <latexrelease>\IncludeInRelease{0000/00/00}{\wrong@fontshape}%
522 <latexrelease>                                {Font substitution in preamble}%
523 <latexrelease>\def\wrong@fontshape{%
524 <latexrelease>    \csname D@\f@encoding\endcsname
525 <latexrelease>    \edef\reserved@a{\csname\curr@fontshape\endcsname}%
526 <latexrelease>    \ifx\last@fontshape\reserved@a
527 <latexrelease>        \errmessage{Corrupted NFSS tables}%
528 <latexrelease>        \error@fontshape
529 <latexrelease>    \else
530 <latexrelease>        \let\f@shape\default@shape
531 <latexrelease>        \expandafter\ifx\csname\curr@fontshape\endcsname\relax
532 <latexrelease>            \let\f@series\default@series
533 <latexrelease>            \expandafter
534 <latexrelease>            \ifx\csname\curr@fontshape\endcsname\relax
535 <latexrelease>                \let\f@family\default@family
536 <latexrelease>                \fi \fi
537 <latexrelease>    \fi
538 <latexrelease>    \font@warning{Font shape
539 <latexrelease>        ‘\expandafter\string\reserved@a’

```

```

540 ⟨latexrelease⟩           \expandafter\@gobble\string\@undefined
541 ⟨latexrelease⟩           \MessageBreak
542 ⟨latexrelease⟩           using ‘\curr@fontshape’ instead\@wrong@font@char}%
543 ⟨latexrelease⟩           \global\let\last@fontshape\reserved@a
544 ⟨latexrelease⟩           \gdef\@defaultsubs{%
545 ⟨latexrelease⟩           \Ofont@warning{Some font shapes were not available,
546 ⟨latexrelease⟩           defaults substituted.\@gobbletwo}}%
547 ⟨latexrelease⟩           \global\expandafter\expandafter\expandafter\let
548 ⟨latexrelease⟩           \expandafter\reserved@a
549 ⟨latexrelease⟩           \csname\curr@fontshape\endcsname
550 ⟨latexrelease⟩           \xdef\font@name{%
551 ⟨latexrelease⟩           \csname\curr@fontshape/\f@size\endcsname}%
552 ⟨latexrelease⟩           \pickup@font}
553 ⟨latexrelease⟩ \EndIncludeInRelease
554 (*2ekernel)

```

`\@wrong@font@char` Normally empty but redefined in `\UseTextSymbol` so that the Font shape undefined message can refer to the symbol causing the problem.

```
555 \let\@wrong@font@char\@empty
```

`\@defaultsubs` See above.

```
556 \let\@defaultsubs\relax
```

`\strip@prefix` In `\extract@font` we will need a way to recover the replacement text of a macro. This is done by the primitive `\meaning` together with the macro `\strip@prefix` (for the details see appendix D of the T<sub>E</sub>Xbook, p. 382).

```
557 \def\strip@prefix#1>{}
```

## 27 Assigning math fonts to *versions*

`\install@mathalphabet` This is just another name for `\gdef` but we can redefine it if necessary later on.

```
558 \let\install@mathalphabet\gdef
```

`\math@fonts`

```
559 \let\math@fonts\@empty
```

`\select@group` `\select@group` has four arguments: the new *(math alphabet identifier)* (a control sequence), the *(math group number)*, the extra macro for math mode and the `\curr@fontshape` definition macro name. We first check if we are in math mode.

```
560 \% \def\select@group#1#2#3{\relax\ifmmode
```

We do these things locally using `\begingroup` instead of `\bgroup` to avoid the appearance of an empty Ord atom on the math list.

```
561 \% \begingroup
```

We set the math fonts for the *family* in question by calling `\getanddefine@fonts` in the correct environment.

```
562 \% \escapechar\m@ne
```

```
563 \% \getanddefine@fonts{\csname c@mva\math@version\endcsname}#3%
```

We globally select the math fonts...

```
564 \% \globaldefs\one \math@fonts
```

... and close the group to restore `\globaldefs` and `\escapechar`.

565 % `\endgroup`

As long as no `size` or `version` change occurs the  $\langle\mathit{math alphabet identifier}\rangle$  should simply switch to the installed *math group* instead of calling `\select@group` unnecessarily. So we globally redefine the first argument (the new  $\langle\mathit{math alphabet identifier}\rangle$ ) to expand into a `\mathgroup` switch and then select this *alphabet*. Note that this redefinition will be overwritten by the next call to a *version* macro.

The original code for the end of `\select@group` was

```
\gdef#1{#3\mathgroup #2}#1\fi}
```

i.e. first redefining the  $\langle\mathit{math alphabet identifier}\rangle$  and then calling the new definition to switch to the wanted  $\langle\mathit{math group}\rangle$ . Now we define the  $\langle\mathit{math alphabet identifier}\rangle$  as a call to the `\use@mathgroup` command.

566 % `\xdef#1{\noexpand\use@mathgroup\noexpand#2%`  
567 % `{\number\csname c@mv@\math@version\endcsname}}%`

But this is not sufficient, as we learned the hard way. The problem here is that the loading of the fonts that comprise the alphabet identifier #1, as well as the necessary math font assignments is deferred until it is used. This is OK so far, but if the fonts are switched within the current formula (which may happen if a sub-formula is a box that contains a math version switch) the font assignments for #1 are not restored unless #1 is used again. This is disastrous since TeX sees the wrong fonts at the end of the math formula, when it converts the math list into a horizontal list.

This is taken into account as follows: When a math alphabet identifier is used for the first time in a certain version it modifies the corresponding macro `\mv@version` so that it calls `\getanddefine@fonts` directly in future as well. We use the macro `\extract@alph@from@version` to do this. It takes the math alphabet identifier #1 and the math version macro as arguments.

568 % `\expandafter\extract@alph@from@version`  
569 % `\csname mv@\math@version\expandafter\endcsname`  
570 % `\expandafter{\number\csname c@mv@\math@version\endcsname}%`  
571 % `#1%`  
572 % `\stepcounter{mv@\math@version}%`

Finally, it is not possible to simply call the new definition since we have an argument (the third argument of `\use@mathgroup` or more exactly the argument of `\math@egroup` if the `margid` option is in force) which would swallow our closing `\fi`. So we use the `\expandafter` technique to remove the `\fi` before the `\use@mathgroup` is expanded.

573 %`\expandafter #1\fi}`

#### `\extract@alph@from@version`

We proceed to the definition of the macro `\extract@alph@from@version`. As stated above, it takes a math alphabet identifier and a math version macro (e.g. `\mv@normal`) as its arguments.

574 `\def\extract@alph@from@version#1#2#3{%`

To extract and replace the definition of math alphabet identifier #3 in macro #1 we have to recall how this definition looks like: Somewhere in the replacement text of #1 there is the sequence

`\install@mathalphabet<math alphabet identifier> #3{%`

*(Definitions for )#3}*

Hence, the first thing we do is to extract the tokens preceding this definitions, the definition itself, and the tokens following it. To this end we define one auxiliary macro `\reserved@a`.

```
575 \def\reserved@a##1\install@mathalphabet#3##2##3\@nil{%
```

When `\reserved@a` is expanded, it will have the tokens preceding the definition in question in its first argument (#1), the following tokens in its third argument (#3), and the replacement text for the math alphabet identifier #3 in its second argument. (#2). This is then recorded for later use in a temporary macro `\reserved@b`.

```
576 \def\reserved@b{##2}%
```

Additionally, we define a macro `\reserved@c` to reconstruct the definitions for the math version in question from the tokens that will remain unchanged (#1 and #3) and the yet to build new definitions for the math alphabet identifier #3.

```
577 \def\reserved@c####1{\gdef#1{##1####1##3}}%
```

Then we execute our auxiliary macro.

```
578 \expandafter\reserved@a\@nil
```

OK, so now we have to build the new definition for #3. To do so, we first extract the interesting parts out of the old one. The old definition looks like:

```
\select@group<math alphabet identifier>
  <math group number><math extra part>
  <curr@fontshape definition>
```

So we define a new temporary macro `\reserved@a` that extracts these parts.

```
579 \def\reserved@a\select@group#3##1##2\@nil{%
```

This macro can now directly rebuild the math version definition by calling `\reserved@c`:

```
580 \reserved@c{%
581   \getanddefine@fonts{#2}##2%
582   \install@mathalphabet#3{%
583     \relax\ifmmode \else \non@alpherr#3\fi
584     \use@mathgroup##1{#2}}}%
```

In addition it defines the alphabet the way it should be used from now on.

```
585 \gdef#3{\relax\ifmmode \else \non@alpherr#3\fi
586   \use@mathgroup##1{#2}}%
```

Finally, we only have to call this macro `\reserved@a` on the old definitions recorded in `\reserved@b`:

```
587 \expandafter\reserved@a\reserved@b\@nil
588 }
```

`\math@bgroup` Here are the default definitions for `\math@bgroup` and `\math@egroup`. We use `\bgroup` instead of `\begingroup` to avoid ‘leaking out’ of style changes. This has the side effect of always producing mathord atoms.

```
589 \let\math@bgroup\bgroup
590 \def\math@egroup#1{#1\egroup}
```

`\calculate@math@sizes` Here is the default definition for `\calculate@math@sizes` a more elaborate interface is under testing in `mthscale.sty`.

```

591 \gdef\calculate@math@sizes{%
592   \@font@info{Calculating space math\space sizes\space for\space
593   size\space <\f@size>}%
594   \dimen@\f@size \p@
595   \tempdima \defaultscriptratio \dimen@
596   \dimen@ \defaultscriptscriptratio \dimen@
597   \expandafter\xdef\csname S@\f@size\endcsname{%
598     \gdef\noexpand\sf@size{\f@size}%
599     \gdef\noexpand\sf@size{\strip@pt\@tempdima}%
600     \gdef\noexpand\ssf@size{\strip@pt\dimen@}%
601     \noexpand\math@fontstrue}}

```

\defaultscriptratio The default ratio for math sizes is:

\defaultscriptscriptratio 1 to \defaultscriptratio to \defaultscriptscriptratio.

By default this is 1 to .7 to .5.

```
602 \def\defaultscriptratio{.7}
```

```
603 \def\defaultscriptscriptratio{.5}
```

\noaccents@ If we don't have a definition for \noaccents@ we provide a dummy.

```
604 \ifx\noaccents@\undefined
```

```
605   \let\noaccents@\empty
```

```
606 \fi
```

\showhyphens The \showhyphens command must be redefined since the version in plain.tex uses \tenrm. We have also made some further adjustments for its use in L<sup>A</sup>T<sub>E</sub>X.

```
607 </2ekernel>
```

```
608 <latexrelease> \IncludeInRelease{2017/01/01}{\showhyphens} %
```

```
609 <latexrelease> \XeTeXsupport{\showhyphens} %
```

```
610 <2ekernel | latexrelease>
```

```
611 \ifx\XeTeXcharclass\undefined
```

Version for engines other than XeT<sub>E</sub>X.

```
612 \DeclareRobustCommand\showhyphens[1]{%
```

```
613   \setbox0\vbox{%
```

```
614     \color@begingroup
```

```
615     \everypar{}%
```

```
616     \parfillskip\z@skip\hsize\maxdimen
```

```
617     \normalfont
```

```
618     \pretolerance\m@ne\tolerance\m@ne\hbadness\z@\showboxdepth\z@ \ #1%
```

```
619     \color@endgroup}}
```

```
620 \else
```

XeT<sub>E</sub>X version. When using system fonts XeT<sub>E</sub>X reports consecutive runs of characters as a single item in box logging, which means the standard \showhyphens does not work. This version typesets the text into a narrow box to force hyphenation and then reconstructs a horizontal list with explicit hyphens to generate the display. Note that the lmr OpenType font is forced, this works even if the characters are not in the font as hyphenation is attempted due to the width of the space and hyphen character. It may generate spurious Missing Character warnings in the log, these are however suppressed from the terminal output by ensuring that \tracingonline is locally zero.

```
621 \DeclareRobustCommand\showhyphens[1]{%
```

```
622   \setbox0\vbox{%
```

```

623      \usefont{TU}{lmr}{m}{n}%
624      \hsize 1sp %
625      \hbadness\@M
626      \hfuzz\maxdimen
627      \tracingonline\z@%
628      \everypar={}\%
629      \leftskip\z@skip
630      \rightskip\z@skip
631      \parfillskip\z@skip
632      \hyphenpenalty=-\@M
633      \pretolerance\m@ne
634      \interlinepenalty\z@%
635      \clubpenalty\z@%
636      \widowpenalty\z@%
637      \brokenpenalty1127 %
638      \setbox\z@\hbox{}%
639      \noindent
640      \hskip\z@skip
641      #1%
642      \par

```

Note here we stop the loop if made no progress, non-removable items may mean that we can not process the whole list (which would be testable as `\lastnodetype=-1`).

```

643      \loop
644      \@tempswafalse
645      \ifnum\lastnodetype=11\unskip\@tempswatrue\fi
646      \ifnum\lastnodetype=12\unkern\@tempswatrue\fi
647      \ifnum\lastnodetype=13 %
648      \count@\lastpenalty
649      \unpenalty\@tempswatrue
650      \fi
651      \ifnum\lastnodetype=\@ne
652      \setbox\tw@\lastbox\@tempswatrue
653      \setbox0\hbox{\unhbox\tw@\unskip\unskip\unpenalty
654      \ifnum\count@=1127 \else\ \fi
655      \unhbox0}%
656      \count@\z@
657      \fi
658      \if@tempswa
659      \repeat
660      \hbadness\z@
661      \hsize\maxdimen
662      \showboxdepth\z@
663      \tolerance\m@ne
664      \hyphenpenalty\z@%
665      \noindent\unhbox\z@
666 }
667 \fi
668 </2ekernel | latexrelease>
669 <latexrelease>\EndIncludeInRelease
670 <latexrelease>\IncludeInRelease{0000/00/00}{\showhyphens}%
671 <latexrelease>                                {XeTeX support for \showhyphens}%
672 <latexrelease>\gdef\showhyphens#1{%

```

```

673 <latexrelease>  \setbox0\vbox{%
674 <latexrelease>   \color@begingroup
675 <latexrelease>   \everypar{}%
676 <latexrelease>   \parfillskip\z@skip\hsize\maxdimen
677 <latexrelease>   \normalfont
678 <latexrelease>   \pretolerance\m@ne\tolerance\m@ne
679 <latexrelease>   \hbadness\z@\showboxdepth\z@\ #1%
680 <latexrelease>   \color@endgroup}%
681 <latexrelease> \EndIncludeInRelease
682 </2ekernel>

\addto@hook We need a macro to add tokens to a hook.
683 \long\def\addto@hook#1#2{\expandafter{\the#1#2}%

\@vpt
684 \def\@vpt{5}

\@vipt
685 \def\@vipt{6}

\@viiipt
686 \def\@viiipt{7}

\@viiiipt
687 \def\@viiiipt{8}

\@ixpt
688 \def\@ixpt{9}

\@xipt
689 \def\@xipt{10}

\@xipt
690 \def\@xipt{10.95}

\@xiipt
691 \def\@xiipt{12}

\@xivpt
692 \def\@xivpt{14.4}

\@xviipt
693 \def\@xviipt{17.28}

\@xxpt
694 \def\@xxpt{20.74}

\@xxvpt
695 \def\@xxvpt{24.88}

696 </2ekernel>

```

## File p

### ltfssaxes.dtx

This file contains the implementation for handling extra axes splitting the series and the values into sub-categories. selection commands. See other parts of the L<sup>A</sup>T<sub>E</sub>X distribution, or *The L<sup>A</sup>T<sub>E</sub>X Companion* for higher level documentation of the L<sup>A</sup>T<sub>E</sub>X Font Selection Scheme.

Everything in the this file got introduced 2020/02/02, so we do a single rollback (for now).

```
1 {<2ekernel>
2 {</2ekernel>
3 {<2ekernel | latexrelease>
4 {<latexrelease>} \IncludeInRelease{2020/02/02}%
5 {<latexrelease>} {\>\DeclareFontSeriesChangeRule}{Series change rules}}%
```

## 28 Changing the font series

In the original NFSS implementation the series was a single attribute stored in `\f@series` and so one always had to specify both weight and width together. This means it was impossible to typeset, a paragraph in a condensed font and inside have a few words in bold weight (but still condensed) without doing this manually by requesting `\fontseries{bc}\selectfont`.

The new implementation now works differently by looking both at the current value of `\f@series` and the requested new series and out of that combination selects a resulting series value. Thus, if the current series is `c` and we ask for `b` we now get `bc`.

This is done by consulting a simple lookup table. This table is configurable (though most likely that flexibility will seldom of ever be needed) Adding or changing entries in this table are done with `\DeclareFontSeriesChangeRule`.

### 28.1 The series lookup table

The `\DeclareFontSeriesChangeRule` defines entries in a simple database (implemented as a set of commands) that define mappings between from an existing series and requested new series and maps that to a result series (and additionally offers an alternative if the desired one is not existing):

```
#1 current \f@series
#2 requested new series
#3 result (if that exist for the given font family)
#4 alternative result (if #3 does not exist)
```

If an `.fd` file has its own substitution rules then #3 exist and thus #4 is not applied.

If there is no matching database entry or if neither the result nor the alternate result exist in the font family the requested new series is used (which then may trigger substitutions later on).

```
6 \def\DeclareFontSeriesChangeRule#1#2#3#4{%
7   \@namedef{series@#1#2}{\{\#3\}\{\#4\}}}
```

## 28.2 Mapping rules for series changes

The rules set up use explicit series values not `\..default` indirections; my current feeling is that this is in fact better.

With 9 weights and 9 width classes this table is getting a bit large in the end (324 entries) but on the other hand it doesn't change and accessing speed and it is fast this way.

We could alternatively split the axis and maintain weight and width separately, but that would take more processing time and would not allow for setting up explicit exceptions nicely (not sure that this would ever get used though).

Design considerations for mapping entries:

- We make `m` to reset both weight and width (as this is how it always worked). To reset just the width `?m` is provided and to reset just the weight `m?`.
- We do support “`mwidth`” and “`weightm`”, e.g., `mec` to mean “go to medium weight and extra-condensed width”. At the end of the process we automatically drop any leftover `m` in the series name (unless it is just a single `m`).
- If there is no table entry then the target series is used unconditionally. This means that any request to set both weight and width (e.g. `bx` or `ulc`) needs no table entries. For that reason there are no entries which have a weight+width as request (i.e., second argument).

In particular this is also true for cases involving `m`, e.g., `bm` (bold medium width) which automatically gets reduced result in `b` or `mc` (medium weight condensed) which becomes `c` as a result.

- Only a few entries have “alterative” values and perhaps most of them should get dropped. Or maybe not ... needs some thought perhaps.

The idea is that you don't want the normal substitution to kick in because that would reset the shape first and it may be better to stay with `b` when a change to `c` is requested and `bc` doesn't exist, than to go to first change the shape to `n` and then find that `bc/n` doesn't exist either and thus ending up wth `m/n`.

- Also: while I did set up all nine standard weight values from `ul` to `ub` I only bothered to provide entries for `ec`, `sc`, `c` and `x`, because other levels of compression/expansion are not in any real fonts that I know.

Could and perhaps should be eventually extended to cover the whole set.

```
8 \DeclareFontSeriesChangeRule {bc}{b}{bc}{}  
9 \DeclareFontSeriesChangeRule {bc}{c}{bc}{}  
10 \DeclareFontSeriesChangeRule {bc}{eb}{ebc}{}  
11 \DeclareFontSeriesChangeRule {bc}{ec}{bec} {bc}  
12 \DeclareFontSeriesChangeRule {bc}{el}{elc}{}  
13 \DeclareFontSeriesChangeRule {bc}{l}{lc}{}  
14 \DeclareFontSeriesChangeRule {bc}{sb}{sbc}{}  
15 \DeclareFontSeriesChangeRule {bc}{sc}{bsc} {bc}  
16 \DeclareFontSeriesChangeRule {bc}{s1}{s1c}{}  
17 \DeclareFontSeriesChangeRule {bc}{ub}{ubc}{}  
18 \DeclareFontSeriesChangeRule {bc}{ul}{ulc}{}  
19 \DeclareFontSeriesChangeRule {bc}{x}{bx}{}  
20 \DeclareFontSeriesChangeRule {bc}{y}{yc}{}  
21 \DeclareFontSeriesChangeRule {bc}{z}{zc}{}  
22 \DeclareFontSeriesChangeRule {bc}{aa}{a} {bc}  
23 \DeclareFontSeriesChangeRule {bc}{ab}{b} {bc}  
24 \DeclareFontSeriesChangeRule {bc}{ac}{c} {bc}  
25 \DeclareFontSeriesChangeRule {bc}{ad}{d} {bc}  
26 \DeclareFontSeriesChangeRule {bc}{ae}{e} {bc}  
27 \DeclareFontSeriesChangeRule {bc}{af}{f} {bc}  
28 \DeclareFontSeriesChangeRule {bc}{ag}{g} {bc}  
29 \DeclareFontSeriesChangeRule {bc}{ah}{h} {bc}  
30 \DeclareFontSeriesChangeRule {bc}{ai}{i} {bc}  
31 \DeclareFontSeriesChangeRule {bc}{aj}{j} {bc}  
32 \DeclareFontSeriesChangeRule {bc}{ak}{k} {bc}  
33 \DeclareFontSeriesChangeRule {bc}{al}{l} {bc}  
34 \DeclareFontSeriesChangeRule {bc}{am}{m} {bc}  
35 \DeclareFontSeriesChangeRule {bc}{an}{n} {bc}  
36 \DeclareFontSeriesChangeRule {bc}{ao}{o} {bc}  
37 \DeclareFontSeriesChangeRule {bc}{ap}{p} {bc}  
38 \DeclareFontSeriesChangeRule {bc}{aq}{q} {bc}  
39 \DeclareFontSeriesChangeRule {bc}{ar}{r} {bc}  
40 \DeclareFontSeriesChangeRule {bc}{as}{s} {bc}  
41 \DeclareFontSeriesChangeRule {bc}{at}{t} {bc}  
42 \DeclareFontSeriesChangeRule {bc}{au}{u} {bc}  
43 \DeclareFontSeriesChangeRule {bc}{av}{v} {bc}  
44 \DeclareFontSeriesChangeRule {bc}{aw}{w} {bc}  
45 \DeclareFontSeriesChangeRule {bc}{ax}{x} {bc}  
46 \DeclareFontSeriesChangeRule {bc}{ay}{y} {bc}  
47 \DeclareFontSeriesChangeRule {bc}{az}{z} {bc}
```

```

20 \DeclareFontSeriesChangeRule {bx}{b}{bx}={}
21 \DeclareFontSeriesChangeRule {bx}{c} {bc} {bx} %<-----
22 \DeclareFontSeriesChangeRule {bx}{eb}{ebx}={}
23 \DeclareFontSeriesChangeRule {bx}{ec} {bec} {bx} %<-----
24 \DeclareFontSeriesChangeRule {bx}{el}{elx}={}
25 \DeclareFontSeriesChangeRule {bx}{l}{lx}={}
26 \DeclareFontSeriesChangeRule {bx}{sb} {sbx} {}
27 \DeclareFontSeriesChangeRule {bx}{sc} {bsc} {bx} %<-----
28 \DeclareFontSeriesChangeRule {bx}{s1}{slx} {}
29 \DeclareFontSeriesChangeRule {bx}{ub}{ubx}={}
30 \DeclareFontSeriesChangeRule {bx}{ul}{ulx}={}
31 \DeclareFontSeriesChangeRule {bx}{x}{bx}={}

32 \DeclareFontSeriesChangeRule {b}{bx} {bx} {b} %<-----
33 \DeclareFontSeriesChangeRule {b}{c} {bc} {b} %<-----
34 \DeclareFontSeriesChangeRule {b}{ec} {bec} {b} %<-----
35 \DeclareFontSeriesChangeRule {b}{sb} {sb} {b} %<-----
36 \DeclareFontSeriesChangeRule {b}{sc} {bsc} {b} %<-----
37 \DeclareFontSeriesChangeRule {b}{x} {bx} {b} %<-----

38 \DeclareFontSeriesChangeRule {c}{bx} {bx} {b} %<-----
39 \DeclareFontSeriesChangeRule {c}{b}{bc}={}
40 \DeclareFontSeriesChangeRule {c}{eb}{ebc}={}
41 \DeclareFontSeriesChangeRule {c}{el}{elc}={}
42 \DeclareFontSeriesChangeRule {c}{l}{lc}={}
43 \DeclareFontSeriesChangeRule {c}{sb}{sbc}={}
44 \DeclareFontSeriesChangeRule {c}{s1}{slc}={}
45 \DeclareFontSeriesChangeRule {c}{ub}{ubc}={}
46 \DeclareFontSeriesChangeRule {c}{ul}{ulc}={}
47 \DeclareFontSeriesChangeRule {c}{x}{x}{m}           %<-----

48 \DeclareFontSeriesChangeRule {ebc}{b}{bc}={}
49 \DeclareFontSeriesChangeRule {ebc}{c}{ebc}={}
50 \DeclareFontSeriesChangeRule {ebc}{eb}{ebc}={}
51 \DeclareFontSeriesChangeRule {ebc}{ec}{ebec}{ebc}
52 \DeclareFontSeriesChangeRule {ebc}{el}{elc}={}
53 \DeclareFontSeriesChangeRule {ebc}{l}{lc}={}
54 \DeclareFontSeriesChangeRule {ebc}{sb}{sbc}={}
55 \DeclareFontSeriesChangeRule {ebc}{sc}{ebsc}{ebc}
56 \DeclareFontSeriesChangeRule {ebc}{s1}{slc}={}
57 \DeclareFontSeriesChangeRule {ebc}{ub}{ubc}={}
58 \DeclareFontSeriesChangeRule {ebc}{ul}{ulc}={}
59 \DeclareFontSeriesChangeRule {ebc}{x}{ebx}={}

60 \DeclareFontSeriesChangeRule {ec}{bx} {bx} {b} %<-----
61 \DeclareFontSeriesChangeRule {ec}{b}{bec}={}
62 \DeclareFontSeriesChangeRule {ec}{eb}{ebec}={}
63 \DeclareFontSeriesChangeRule {ec}{el}{elec}={}
64 \DeclareFontSeriesChangeRule {ec}{l}{lec}={}
65 \DeclareFontSeriesChangeRule {ec}{sb}{sbec}={}
66 \DeclareFontSeriesChangeRule {ec}{s1}{sle}={}
67 \DeclareFontSeriesChangeRule {ec}{ub}{ubec}={}
68 \DeclareFontSeriesChangeRule {ec}{ul}{ulec}={}
69 \DeclareFontSeriesChangeRule {ec}{x}{x}{m}           %<-----

70 \DeclareFontSeriesChangeRule {sc}{bx} {bx} {b} %<-----
71 \DeclareFontSeriesChangeRule {sc}{b}{bsc}={}

```

```

72 \DeclareFontSeriesChangeRule {sc}{feb}{ebsc}{}
73 \DeclareFontSeriesChangeRule {sc}{el}{elsc}{}
74 \DeclareFontSeriesChangeRule {sc}{l}{lsc}{}
75 \DeclareFontSeriesChangeRule {sc}{sb}{sbsc}{}
76 \DeclareFontSeriesChangeRule {sc}{s1}{slsc}{}
77 \DeclareFontSeriesChangeRule {sc}{ub}{ubsc}{}
78 \DeclareFontSeriesChangeRule {sc}{ul}{ulsc}{}
79 \DeclareFontSeriesChangeRule {sc}{x}{x}{m} %<-----

80 \DeclareFontSeriesChangeRule {ebx}{b}{bx}{}
81 \DeclareFontSeriesChangeRule {ebx}{c}{ebc}{}
82 \DeclareFontSeriesChangeRule {ebx}{eb}{ebx}{}
83 \DeclareFontSeriesChangeRule {ebx}{ec}{ebec}{}
84 \DeclareFontSeriesChangeRule {ebx}{el}{elx}{}
85 \DeclareFontSeriesChangeRule {ebx}{l}{lx}{}
86 \DeclareFontSeriesChangeRule {ebx}{sb}{sbx}{}
87 \DeclareFontSeriesChangeRule {ebx}{sc}{ebsc}{}
88 \DeclareFontSeriesChangeRule {ebx}{s1}{slx}{}
89 \DeclareFontSeriesChangeRule {ebx}{ub}{ubx}{}
90 \DeclareFontSeriesChangeRule {ebx}{ul}{ulx}{}
91 \DeclareFontSeriesChangeRule {ebx}{x}{ebx}{}

92 \DeclareFontSeriesChangeRule {eb}{c}{ebc}{}
93 \DeclareFontSeriesChangeRule {eb}{ec}{ebec}{}
94 \DeclareFontSeriesChangeRule {eb}{sc}{ebsc}{}
95 \DeclareFontSeriesChangeRule {eb}{x}{ebx}{}

96 \DeclareFontSeriesChangeRule {elc}{b}{bc}{}
97 \DeclareFontSeriesChangeRule {elc}{c}{elc}{}
98 \DeclareFontSeriesChangeRule {elc}{eb}{ebc}{}
99 \DeclareFontSeriesChangeRule {elc}{ec}{elec}{}
100 \DeclareFontSeriesChangeRule {elc}{el}{elc}{}
101 \DeclareFontSeriesChangeRule {elc}{l}{lc}{}
102 \DeclareFontSeriesChangeRule {elc}{sb}{sbc}{}
103 \DeclareFontSeriesChangeRule {elc}{sc}{elsc}{}
104 \DeclareFontSeriesChangeRule {elc}{s1}{slc}{}
105 \DeclareFontSeriesChangeRule {elc}{ub}{ubc}{}
106 \DeclareFontSeriesChangeRule {elc}{ul}{ulc}{}
107 \DeclareFontSeriesChangeRule {elc}{x}{elx}{}

108 \DeclareFontSeriesChangeRule {elx}{b}{bx}{}
109 \DeclareFontSeriesChangeRule {elx}{c}{elc}{}
110 \DeclareFontSeriesChangeRule {elx}{eb}{ebx}{}
111 \DeclareFontSeriesChangeRule {elx}{ec}{elec}{}
112 \DeclareFontSeriesChangeRule {elx}{el}{elx}{}
113 \DeclareFontSeriesChangeRule {elx}{l}{lx}{}
114 \DeclareFontSeriesChangeRule {elx}{sb}{sbx}{}
115 \DeclareFontSeriesChangeRule {elx}{sc}{elsc}{}
116 \DeclareFontSeriesChangeRule {elx}{s1}{slx}{}
117 \DeclareFontSeriesChangeRule {elx}{ub}{ubx}{}
118 \DeclareFontSeriesChangeRule {elx}{ul}{ulx}{}
119 \DeclareFontSeriesChangeRule {elx}{x}{elx}{}

120 \DeclareFontSeriesChangeRule {el}{c}{elc}{}
121 \DeclareFontSeriesChangeRule {el}{ec}{elec}{}
122 \DeclareFontSeriesChangeRule {el}{sc}{elsc}{}
123 \DeclareFontSeriesChangeRule {el}{x}{elx}{}

```

```

124 \DeclareFontSeriesChangeRule {\lc}{\b}{\bc}={}
125 \DeclareFontSeriesChangeRule {\lc}{\c}{\lc}={}
126 \DeclareFontSeriesChangeRule {\lc}{\eb}{\ebc}={}
127 \DeclareFontSeriesChangeRule {\lc}{\ec}{\lec}={}
128 \DeclareFontSeriesChangeRule {\lc}{\el}{\elc}={}
129 \DeclareFontSeriesChangeRule {\lc}{\l}{\lc}={}
130 \DeclareFontSeriesChangeRule {\lc}{\sb}{\sbc}={}
131 \DeclareFontSeriesChangeRule {\lc}{\sc}{\lsc}={}
132 \DeclareFontSeriesChangeRule {\lc}{\s}{\slc}={}
133 \DeclareFontSeriesChangeRule {\lc}{\ub}{\ubc}={}
134 \DeclareFontSeriesChangeRule {\lc}{\ul}{\ulc}={}
135 \DeclareFontSeriesChangeRule {\lc}{\x}{\lx}={}

136 \DeclareFontSeriesChangeRule {\lx}{\b}{\bx}={}
137 \DeclareFontSeriesChangeRule {\lx}{\c}{\lc}={}
138 \DeclareFontSeriesChangeRule {\lx}{\eb}{\ebx}={}
139 \DeclareFontSeriesChangeRule {\lx}{\ec}{\lec}={}
140 \DeclareFontSeriesChangeRule {\lx}{\el}{\elx}={}
141 \DeclareFontSeriesChangeRule {\lx}{\l}{\lx}={}
142 \DeclareFontSeriesChangeRule {\lx}{\sb}{\sbx}={}
143 \DeclareFontSeriesChangeRule {\lx}{\sc}{\lsc}={}
144 \DeclareFontSeriesChangeRule {\lx}{\s}{\slx}={}
145 \DeclareFontSeriesChangeRule {\lx}{\ub}{\ubx}={}
146 \DeclareFontSeriesChangeRule {\lx}{\ul}{\ulx}={}
147 \DeclareFontSeriesChangeRule {\lx}{\x}{\lx}={}

148 \DeclareFontSeriesChangeRule {\l}{\bx}{\bx}{\b} %<-----
149 \DeclareFontSeriesChangeRule {\l}{\b}{\b}{\bx} %<-----
150 \DeclareFontSeriesChangeRule {\l}{\c}{\lc}{\l} % ? %<-----
151 \DeclareFontSeriesChangeRule {\l}{\ec}{\lec}{\l} % ? %<-----
152 \DeclareFontSeriesChangeRule {\l}{\sb}{\sb}{\b} % ? %<-----
153 \DeclareFontSeriesChangeRule {\l}{\sc}{\lsc}{\l} % ? %<-----
154 \DeclareFontSeriesChangeRule {\l}{\x}{\lx}{\l} % ? %<-----

155 \DeclareFontSeriesChangeRule {\m}{\bx}{\bx}{\b} %<-----
156 \DeclareFontSeriesChangeRule {\m}{\b}{\b}{\bx} %<-----
157 \DeclareFontSeriesChangeRule {\m}{\c}{\c}{\m} %<-----
158 \DeclareFontSeriesChangeRule {\m}{\ec}{\ec}{\m} %<-----
159 \DeclareFontSeriesChangeRule {\m}{\l}{\l}{\m} %<-----
160 \DeclareFontSeriesChangeRule {\m}{\sb}{\sb}{\b} %<-----
161 \DeclareFontSeriesChangeRule {\m}{\sc}{\sc}{\m} %<-----
162 \DeclareFontSeriesChangeRule {\m}{\x}{\x}{\m} %<-----

163 \DeclareFontSeriesChangeRule {\sbc}{\b}{\bc}={}
164 \DeclareFontSeriesChangeRule {\sbc}{\c}{\sbc}={}
165 \DeclareFontSeriesChangeRule {\sbc}{\eb}{\ebc}={}
166 \DeclareFontSeriesChangeRule {\sbc}{\ec}{\sbec}{\sbc}
167 \DeclareFontSeriesChangeRule {\sbc}{\el}{\elc}={}
168 \DeclareFontSeriesChangeRule {\sbc}{\l}{\lc}={}
169 \DeclareFontSeriesChangeRule {\sbc}{\sb}{\sbc}={}
170 \DeclareFontSeriesChangeRule {\sbc}{\sc}{\sbsc}{\sbc}
171 \DeclareFontSeriesChangeRule {\sbc}{\s}{\slc}={}
172 \DeclareFontSeriesChangeRule {\sbc}{\ub}{\ubc}={}
173 \DeclareFontSeriesChangeRule {\sbc}{\ul}{\ulc}={}
174 \DeclareFontSeriesChangeRule {\sbc}{\x}{\sbx}={}

175 \DeclareFontSeriesChangeRule {\sbx}{\b}{\bx}={}

```

```

176 \DeclareFontSeriesChangeRule {sbx}{c}{sbc}{}  

177 \DeclareFontSeriesChangeRule {sbx}{eb}{ebx}{}  

178 \DeclareFontSeriesChangeRule {sbx}{ec}{sbec}{}  

179 \DeclareFontSeriesChangeRule {sbx}{el}{elx}{}  

180 \DeclareFontSeriesChangeRule {sbx}{l}{lx}{}  

181 \DeclareFontSeriesChangeRule {sbx}{sb}{sbx}{}  

182 \DeclareFontSeriesChangeRule {sbx}{sc}{sbsc}{}  

183 \DeclareFontSeriesChangeRule {sbx}{s1}{slx}{}  

184 \DeclareFontSeriesChangeRule {sbx}{ub}{ubx}{}  

185 \DeclareFontSeriesChangeRule {sbx}{ul}{ulx}{}  

186 \DeclareFontSeriesChangeRule {sbx}{x}{sbx}{}  

  

187 \DeclareFontSeriesChangeRule {sb}{c} {sbc} {bc} %? %<----  

188 \DeclareFontSeriesChangeRule {sb}{fec} {sbec} {sbc} %? %<----  

189 \DeclareFontSeriesChangeRule {sb}{sc} {sbsc} {sbc} %? %<----  

190 \DeclareFontSeriesChangeRule {sb}{x} {sbx} {bx} %? %<----  

  

191 \DeclareFontSeriesChangeRule {slc}{b}{bc}{}  

192 \DeclareFontSeriesChangeRule {slc}{c}{slc}{}  

193 \DeclareFontSeriesChangeRule {slc}{eb}{ebc}{}  

194 \DeclareFontSeriesChangeRule {slc}{ec}{slec}{}  

195 \DeclareFontSeriesChangeRule {slc}{el}{elc}{}  

196 \DeclareFontSeriesChangeRule {slc}{l}{lc}{}  

197 \DeclareFontSeriesChangeRule {slc}{sb}{sbc}{}  

198 \DeclareFontSeriesChangeRule {slc}{sc}{slsc}{}  

199 \DeclareFontSeriesChangeRule {slc}{s1}{slc}{}  

200 \DeclareFontSeriesChangeRule {slc}{ub}{ubc}{}  

201 \DeclareFontSeriesChangeRule {slc}{ul}{ulc}{}  

202 \DeclareFontSeriesChangeRule {slc}{x}{slx}{}  

  

203 \DeclareFontSeriesChangeRule {slx}{b}{bx}{}  

204 \DeclareFontSeriesChangeRule {slx}{c}{slc}{}  

205 \DeclareFontSeriesChangeRule {slx}{eb}{ebx}{}  

206 \DeclareFontSeriesChangeRule {slx}{ec}{slec}{}  

207 \DeclareFontSeriesChangeRule {slx}{el}{elx}{}  

208 \DeclareFontSeriesChangeRule {slx}{l}{lx}{}  

209 \DeclareFontSeriesChangeRule {slx}{sb}{sbx}{}  

210 \DeclareFontSeriesChangeRule {slx}{sc}{slsc}{}  

211 \DeclareFontSeriesChangeRule {slx}{s1}{slx}{}  

212 \DeclareFontSeriesChangeRule {slx}{ub}{ubx}{}  

213 \DeclareFontSeriesChangeRule {slx}{ul}{ulx}{}  

214 \DeclareFontSeriesChangeRule {slx}{x}{slx}{}  

  

215 \DeclareFontSeriesChangeRule {s1}{c}{slc}{}  

216 \DeclareFontSeriesChangeRule {s1}{fec}{slec}{}  

217 \DeclareFontSeriesChangeRule {s1}{sc}{slsc}{}  

218 \DeclareFontSeriesChangeRule {s1}{x}{slx}{}  

  

219 \DeclareFontSeriesChangeRule {ubc}{b}{bc}{}  

220 \DeclareFontSeriesChangeRule {ubc}{c}{ubc}{}  

221 \DeclareFontSeriesChangeRule {ubc}{eb}{ebc}{}  

222 \DeclareFontSeriesChangeRule {ubc}{ec}{ubec}{}  

223 \DeclareFontSeriesChangeRule {ubc}{el}{elc}{}  

224 \DeclareFontSeriesChangeRule {ubc}{l}{lc}{}  

225 \DeclareFontSeriesChangeRule {ubc}{sb}{sbc}{}  

226 \DeclareFontSeriesChangeRule {ubc}{sc}{ubsc}{}  

227 \DeclareFontSeriesChangeRule {ubc}{s1}{slc}{}  


```

```

228 \DeclareFontSeriesChangeRule {ubc}{ub}{ubc}{}
229 \DeclareFontSeriesChangeRule {ubc}{ul}{ulc}{}
230 \DeclareFontSeriesChangeRule {ubc}{x}{ubx}{}
231 \DeclareFontSeriesChangeRule {ubx}{b}{bx}{}
232 \DeclareFontSeriesChangeRule {ubx}{c}{ubc}{}
233 \DeclareFontSeriesChangeRule {ubx}{eb}{ebx}{}
234 \DeclareFontSeriesChangeRule {ubx}{ec}{ubec}{}
235 \DeclareFontSeriesChangeRule {ubx}{el}{elx}{}
236 \DeclareFontSeriesChangeRule {ubx}{l}{lx}{}
237 \DeclareFontSeriesChangeRule {ubx}{sb}{sbx}{}
238 \DeclareFontSeriesChangeRule {ubx}{sc}{ubsc}{}
239 \DeclareFontSeriesChangeRule {ubx}{s1}{slx}{}
240 \DeclareFontSeriesChangeRule {ubx}{ub}{ubx}{}
241 \DeclareFontSeriesChangeRule {ubx}{ul}{ulx}{}
242 \DeclareFontSeriesChangeRule {ubx}{x}{ubx}{}
243 \DeclareFontSeriesChangeRule {ub}{c}{ubc}{}
244 \DeclareFontSeriesChangeRule {ub}{ec}{ubec}{}
245 \DeclareFontSeriesChangeRule {ub}{sc}{ubsc}{}
246 \DeclareFontSeriesChangeRule {ub}{x}{ubx}{}
247 \DeclareFontSeriesChangeRule {ulc}{b}{bc}{}
248 \DeclareFontSeriesChangeRule {ulc}{c}{ulc}{}
249 \DeclareFontSeriesChangeRule {ulc}{eb}{ebc}{}
250 \DeclareFontSeriesChangeRule {ulc}{ec}{ulec}{ulc}
251 \DeclareFontSeriesChangeRule {ulc}{el}{elc}{}
252 \DeclareFontSeriesChangeRule {ulc}{l}{lc}{}
253 \DeclareFontSeriesChangeRule {ulc}{sb}{sbc}{}
254 \DeclareFontSeriesChangeRule {ulc}{sc}{ulsc}{ulc}
255 \DeclareFontSeriesChangeRule {ulc}{s1}{slc}{}
256 \DeclareFontSeriesChangeRule {ulc}{ub}{ubc}{}
257 \DeclareFontSeriesChangeRule {ulc}{ul}{ulc}{}
258 \DeclareFontSeriesChangeRule {ulc}{x}{ulx}{}
259 \DeclareFontSeriesChangeRule {ulx}{b}{bx}{}
260 \DeclareFontSeriesChangeRule {ulx}{c}{ulc}{}
261 \DeclareFontSeriesChangeRule {ulx}{eb}{ebx}{}
262 \DeclareFontSeriesChangeRule {ulx}{ec}{ulec}{}
263 \DeclareFontSeriesChangeRule {ulx}{el}{elx}{}
264 \DeclareFontSeriesChangeRule {ulx}{l}{lx}{}
265 \DeclareFontSeriesChangeRule {ulx}{sb}{sbx}{}
266 \DeclareFontSeriesChangeRule {ulx}{sc}{ulsc}{}
267 \DeclareFontSeriesChangeRule {ulx}{s1}{slx}{}
268 \DeclareFontSeriesChangeRule {ulx}{ub}{ubx}{}
269 \DeclareFontSeriesChangeRule {ulx}{ul}{ulx}{}
270 \DeclareFontSeriesChangeRule {ulx}{x}{ulx}{}
271 \DeclareFontSeriesChangeRule {ul}{c}{ulc}{}
272 \DeclareFontSeriesChangeRule {ul}{ec}{ulec}{}
273 \DeclareFontSeriesChangeRule {ul}{sc}{ulsc}{}
274 \DeclareFontSeriesChangeRule {ul}{x}{ulx}{}
275 \DeclareFontSeriesChangeRule {x}{b}{bx}{}
276 \DeclareFontSeriesChangeRule {x}{c}{c}{}
277 \DeclareFontSeriesChangeRule {x}{eb}{ebx}{}
278 \DeclareFontSeriesChangeRule {x}{ec}{ec}{}
279 \DeclareFontSeriesChangeRule {x}{el}{elx}{}

```

```

280 \DeclareFontSeriesChangeRule {x}{l}{lx}{}
281 \DeclareFontSeriesChangeRule {x}{sb}{sbx}{}
282 \DeclareFontSeriesChangeRule {x}{sc}{sc}{}
283 \DeclareFontSeriesChangeRule {x}{sl}{slx}{}
284 \DeclareFontSeriesChangeRule {x}{ub}{ubx}{}
285 \DeclareFontSeriesChangeRule {x}{ul}{ulx}{}

```

Special rules for `1m` etc. aren't needed because if the target `1m` is request it will be used if there is no rule and that id then reduced to `1` automatically. Same for `mc` and friends. Only `?m` and `m?` need rules.

So here are the special rules for `m?`:

```

286 \DeclareFontSeriesChangeRule {bc}{m?}{c}{}
287 \DeclareFontSeriesChangeRule {bec}{m?}{ec}{}
288 \DeclareFontSeriesChangeRule {bsc}{m?}{sc}{}
289 \DeclareFontSeriesChangeRule {bx}{m?}{x}{}
290 \DeclareFontSeriesChangeRule {b}{m?}{m}{}
291 \DeclareFontSeriesChangeRule {c}{m?}{c}{}
292 \DeclareFontSeriesChangeRule {ebc}{m?}{c}{}
293 \DeclareFontSeriesChangeRule {ebec}{m?}{ec}{}
294 \DeclareFontSeriesChangeRule {ebsc}{m?}{sc}{}
295 \DeclareFontSeriesChangeRule {ebx}{m?}{x}{}
296 \DeclareFontSeriesChangeRule {eb}{m?}{m}{}
297 \DeclareFontSeriesChangeRule {ec}{m?}{ec}{}
298 \DeclareFontSeriesChangeRule {elc}{m?}{c}{}
299 \DeclareFontSeriesChangeRule {elec}{m?}{ec}{}
300 \DeclareFontSeriesChangeRule {elsc}{m?}{sc}{}
301 \DeclareFontSeriesChangeRule {elx}{m?}{x}{}
302 \DeclareFontSeriesChangeRule {el}{m?}{m}{}
303 \DeclareFontSeriesChangeRule {lc}{m?}{c}{}
304 \DeclareFontSeriesChangeRule {lec}{m?}{ec}{}
305 \DeclareFontSeriesChangeRule {lsc}{m?}{sc}{}
306 \DeclareFontSeriesChangeRule {lx}{m?}{x}{}
307 \DeclareFontSeriesChangeRule {l}{m?}{m}{}
308 \DeclareFontSeriesChangeRule {m}{m?}{m}{}
309 \DeclareFontSeriesChangeRule {sbc}{m?}{c}{}
310 \DeclareFontSeriesChangeRule {sbec}{m?}{ec}{}
311 \DeclareFontSeriesChangeRule {sbsc}{m?}{sc}{}
312 \DeclareFontSeriesChangeRule {sbx}{m?}{x}{}
313 \DeclareFontSeriesChangeRule {sb}{m?}{m}{}
314 \DeclareFontSeriesChangeRule {sc}{m?}{sc}{}
315 \DeclareFontSeriesChangeRule {slc}{m?}{c}{}
316 \DeclareFontSeriesChangeRule {slec}{m?}{ec}{}
317 \DeclareFontSeriesChangeRule {slsc}{m?}{sc}{}
318 \DeclareFontSeriesChangeRule {slx}{m?}{x}{}
319 \DeclareFontSeriesChangeRule {sl}{m?}{m}{}
320 \DeclareFontSeriesChangeRule {ubc}{m?}{c}{}
321 \DeclareFontSeriesChangeRule {ubec}{m?}{ec}{}
322 \DeclareFontSeriesChangeRule {ubsc}{m?}{sc}{}
323 \DeclareFontSeriesChangeRule {ubx}{m?}{x}{}
324 \DeclareFontSeriesChangeRule {ub}{m?}{ub}{}
325 \DeclareFontSeriesChangeRule {ulc}{m?}{c}{}
326 \DeclareFontSeriesChangeRule {ulec}{m?}{ec}{}
327 \DeclareFontSeriesChangeRule {ulsc}{m?}{sc}{}
328 \DeclareFontSeriesChangeRule {ulx}{m?}{x}{}

```

```

329 \DeclareFontSeriesChangeRule {ul}{m?}{m}{}
330 \DeclareFontSeriesChangeRule {x}{m?}{x}{}

    And there the special rules for ?m:
331 \DeclareFontSeriesChangeRule {bc}{?m}{b}{}
332 \DeclareFontSeriesChangeRule {bec}{?m}{b}{}
333 \DeclareFontSeriesChangeRule {bsc}{?m}{b}{}
334 \DeclareFontSeriesChangeRule {bsc}{?m}{b}{}
335 \DeclareFontSeriesChangeRule {bx}{?m}{b}{}
336 \DeclareFontSeriesChangeRule {b}{?m}{b}{}
337 \DeclareFontSeriesChangeRule {c}{?m}{m}{}
338 \DeclareFontSeriesChangeRule {ebc}{?m}{eb}{}
339 \DeclareFontSeriesChangeRule {ebec}{?m}{eb}{}
340 \DeclareFontSeriesChangeRule {ebsc}{?m}{eb}{}
341 \DeclareFontSeriesChangeRule {ebsc}{?m}{eb}{}
342 \DeclareFontSeriesChangeRule {ebx}{?m}{eb}{}
343 \DeclareFontSeriesChangeRule {eb}{?m}{eb}{}
344 \DeclareFontSeriesChangeRule {ec}{?m}{m}{}
345 \DeclareFontSeriesChangeRule {elc}{?m}{el}{}
346 \DeclareFontSeriesChangeRule {elec}{?m}{el}{}
347 \DeclareFontSeriesChangeRule {elsc}{?m}{el}{}
348 \DeclareFontSeriesChangeRule {elsc}{?m}{el}{}
349 \DeclareFontSeriesChangeRule {elx}{?m}{el}{}
350 \DeclareFontSeriesChangeRule {el}{?m}{el}{}
351 \DeclareFontSeriesChangeRule {lc}{?m}{l}{}
352 \DeclareFontSeriesChangeRule {lec}{?m}{l}{}
353 \DeclareFontSeriesChangeRule {lsc}{?m}{l}{}
354 \DeclareFontSeriesChangeRule {lsc}{?m}{l}{}
355 \DeclareFontSeriesChangeRule {lx}{?m}{l}{}
356 \DeclareFontSeriesChangeRule {l}{?m}{l}{}
357 \DeclareFontSeriesChangeRule {m}{?m}{m}{}
358 \DeclareFontSeriesChangeRule {sbc}{?m}{sb}{}
359 \DeclareFontSeriesChangeRule {sbec}{?m}{sb}{}
360 \DeclareFontSeriesChangeRule {sbsc}{?m}{sb}{}
361 \DeclareFontSeriesChangeRule {sbsc}{?m}{sb}{}
362 \DeclareFontSeriesChangeRule {sbx}{?m}{sb}{}
363 \DeclareFontSeriesChangeRule {sb}{?m}{sb}{}
364 \DeclareFontSeriesChangeRule {sc}{?m}{m}{}
365 \DeclareFontSeriesChangeRule {sc}{?m}{m}{}
366 \DeclareFontSeriesChangeRule {slc}{?m}{sl}{}
367 \DeclareFontSeriesChangeRule {slec}{?m}{sl}{}
368 \DeclareFontSeriesChangeRule {slsc}{?m}{sl}{}
369 \DeclareFontSeriesChangeRule {slsc}{?m}{sl}{}
370 \DeclareFontSeriesChangeRule {slx}{?m}{sl}{}
371 \DeclareFontSeriesChangeRule {sl}{?m}{sl}{}
372 \DeclareFontSeriesChangeRule {ubc}{?m}{ub}{}
373 \DeclareFontSeriesChangeRule {ubec}{?m}{ub}{}
374 \DeclareFontSeriesChangeRule {ubsc}{?m}{ub}{}
375 \DeclareFontSeriesChangeRule {ubsc}{?m}{ub}{}
376 \DeclareFontSeriesChangeRule {ubx}{?m}{ub}{}
377 \DeclareFontSeriesChangeRule {ub}{?m}{m}{}
378 \DeclareFontSeriesChangeRule {ulc}{?m}{ul}{}
379 \DeclareFontSeriesChangeRule {ulec}{?m}{ul}{}
380 \DeclareFontSeriesChangeRule {ulsc}{?m}{ul}{}
381 \DeclareFontSeriesChangeRule {ulsc}{?m}{ul}{}

```

```

382 \DeclareFontSeriesChangeRule {ulx}{?m}{ul}{}
383 \DeclareFontSeriesChangeRule {ul}{?m}{ul}{}
384 \DeclareFontSeriesChangeRule {x}{?m}{m}{}

```

### 28.3 Changing to a new series

|                                                                                                                                                                                                                                                      |                                                                                                                                                                                                                                                                                                      |
|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| \if@forced@series                                                                                                                                                                                                                                    | If the series gets forced we need to know that fact later on.                                                                                                                                                                                                                                        |
| 385 \newif\if@forced@series                                                                                                                                                                                                                          |                                                                                                                                                                                                                                                                                                      |
| \fontseriesforce                                                                                                                                                                                                                                     | To change unconditionally to a new series you can use \fontseriesforce. Of course, if the series doesn't exist for the current family substitution still happens, but there is not dependency on the current series.                                                                                 |
| 386 \DeclareRobustCommand\fontseriesforce[1]{\@forced@seriestrue\edef\f@series{\#1}}                                                                                                                                                                 |                                                                                                                                                                                                                                                                                                      |
| \fontseries                                                                                                                                                                                                                                          | The \fontseries command takes one argument which is the requested new font series. In the orginal implementation it simply saved the expanded value in \f@series. Now we do a bit more processing and look up the final value in the font series data base. This is done by \merge@font@series.      |
| 387 \DeclareRobustCommand\fontseries[1]{\@forced@seriesfalse\merge@font@series{\#1}}                                                                                                                                                                 |                                                                                                                                                                                                                                                                                                      |
| \merge@font@series                                                                                                                                                                                                                                   | We look up the data base value by expanding the right command twice. If no such value exist then the result will be \relax otherwise it will be the two brace groups: the desired result and the alternate result. The first case means that the third argument to \merge@font@series will be empty. |
| 388 \def\merge@font@series#1{% 389   \expandafter\expandafter\expandafter 390   \merge@font@series@ 391   \csname series@\f@series \#1\endcsname 392   {\#1}% 393   \nil 394 }                                                                       |                                                                                                                                                                                                                                                                                                      |
| \merge@font@series@                                                                                                                                                                                                                                  | This now defines the new \f@series:                                                                                                                                                                                                                                                                  |
| 395 \def\merge@font@series@#1#2#3\@nil{%                                                                                                                                                                                                             |                                                                                                                                                                                                                                                                                                      |
| If the third argument is empty there is no database entry for the combination and the second argument holds the new series so we return that.                                                                                                        |                                                                                                                                                                                                                                                                                                      |
| Originally the test was simply \ifx!#3! but that actually dies if #3 starts with a conditional and in the definition of \AmSfont that is actually the case.                                                                                          |                                                                                                                                                                                                                                                                                                      |
| 396 \%ifcat\expandafter X\detokenize{\#1}X% 397   \def\reserved@a{\#3}% 398   \ifx\reserved@a\empty 399     \set@target@series{\#2}% 400   \else                                                                                                     |                                                                                                                                                                                                                                                                                                      |
| Otherwise we check if the desired result for the series (#1) exists for the font family and the current shape. As the .fd is perhaps not loaded yet, we first have to do that, otherwise the test would fail even if the face is actually available. |                                                                                                                                                                                                                                                                                                      |
| 401   \maybe@load@fontshape 402   \edef\reserved@a{\f@encoding / \f@family / \#1 / \f@shape}% 403   \ifcsname \reserved@a \endcsname                                                                                                                 |                                                                                                                                                                                                                                                                                                      |

If the desired result is available then we use that. However, we do need some post-processing because we need to drop surplus `ms` due to the way naming convention was designed in the '90s (sigh).

```
404      \set@target@series{#1}%
```

If not, then we try the alternate result (#2).

```
405      \else
406          \ifcsname \f@encoding / \f@family / #2 / \f@shape \endcsname
```

If the alternate result exist we use that and also issue a warning (or rather a log entry) that we didn't managed to change to the desired font.

```
407      \set@target@series{#2}%
408          \font@shape@subst@warning
```

If that doesn't exist either, then we use the requested series unmodified (again with a warning).

```
409      \else
410          \set@target@series{#3}%
411              \font@shape@subst@warning
412      \fi
413      \fi
414  \fi
415 }
```

It is possible that the previous font and the new one are actually identical (and the font was not found because it still needs loading) in which case a warning would look rather odd. So we make a quick check for that (which is the reason why we defined `\@reserved@a` above).

```
416 \def\@font@shape@subst@warning{%
417     \edef\reserved@b{\curr@fontshape}%
418     \ifx\reserved@a\reserved@b \else
419         \@font@warning{Font shape '\reserved@a' undefined\MessageBreak
420                         using '\reserved@b' instead}%
421     \fi
422 }
```

`\maybe@load@fontshape` A small helper that we use a couple of times: try loading a fontshape (in a group because `\try@load@fontshape` normalizes catcodes).

```
423 \def\maybe@load@fontshape{\begingroup\try@load@fontshape\endgroup}
```

`\set@target@series` Finally the code for normalizing the `\f@series` value.

The combined series value determined by the mapping may still contain an `m` that we have to remove (as the `.fd` files use `c` not `mc` to denote a medium weight condensed series, etc.). We do this in all branches above because a user might have written

```
\DeclareFontSeriesChangeRule {m}{sc}{msc}{mc}
```

instead of using `sc` and `c` as needed in the `.fd` file.

```
424 \def\set@target@series#1{%
```

We need to `\edef` the argument first in case it starts with a conditional. Then we check (and perhaps drop) an "m" from the value and assign the result to `\f@series`.

```
425     \edef\f@series{#1}%
```

```
426     \series@maybe@drop@one@m\f@series\f@series
427 }
```

\series@maybe@drop@one@m If the series value is in NFSS notation then it should not contain any “m” unless it is just an “m” by its own. So we need to drop surplus “m”s. But we better don’t do this for full names, such as “**semibold**” as used by **autoinst**, for example. So we test against the possible explicit values that should drop an “m”. After that we assign the result to #2 for further use.

```
428 \def\series@maybe@drop@one@m#1{%
429   \expandafter\series@maybe@drop@one@m@x\expandafter{\#1}}
430
431 \def\series@maybe@drop@one@m@x#1#2{%
```

The code below is an inline version of the **\in@** macro without the group, so that it works in **\accent**.

```
432 \def\in@@##1,#1,{%
433   \series@check@toks\expandafter{\in@@
434   ,ulm,elm,lm,slm,mm,sbm,bm,ebm,ubm,muc,mec,mc,msc,msx,mx,mex,mux,{}}{},#1,}%
435 \edef\in@@{\the\series@check@toks}%
436 \ifx\in@@\empty
```

The default definition for **\bfdefault** etc is actually **b\empty** so that we can detect if the user has changed the default. However that means a) the above test will definitely fail (maybe something to change) and b) we better use **\edef** on the next line to get rid of it as otherwise the test against #2 (e.g. **\bfdef@ult**) will fail in other places.

```
437 \edef#2{\#1}%
438 \else
439 \edef#2{\expandafter\series@drop@one@m #1\series@drop@one@m}%
440 \fi
441 }
```

As a precaution we use a private toks register not **\toks@** as that is no longer hidden inside the group.

```
442 \newtoks\series@check@toks
```

\series@drop@one@m Drop up to two **ms** but keep one if that makes the series value empty. Actually, with the current implementation we know that there is at least one in the series value itself and we added one after it, so all we have to do is now returning #1#2 and dropping the rest.

```
443 \def\series@drop@one@m#1m#2m#3\series@drop@one@m{%
444 % \ifx\relax#1#2\relax m\else#1#2\fi
445 #1#2%
446 }
```

## 29 Changing the shape

Shapes are also split in two axes (though it could be more if that is desirable), essentially building in an “sc” axis).

\DeclareFontShapeChangeRule The database for shapes is done in exactly the same way, only that it is much smaller and we usually have no alternative shape (or rather it is empty thus not used).

```

447 \def\DeclareFontShapeChangeRule #1#2#3#4{%
448   \@namedef{shape@#1@#2}{\{\#3\}\{\#4\}}}

```

There is kind of the same problem with returning back from `sc` to normal. It sort of needs its own letter. In `fontspec` this was solved by the first time `\upshape` changes `it` or `sl` back (so only `sc` remains) and second time it changes then `sc` back to normal. Maybe that's not a bad way to handle it, but decided for a slightly different approach: `n` always returns to “normal”, ie resets everything and `up` changes italic or slanted to upright and `ulc` undoes small caps.

So we now offer `\normalshape` (using `\shapedefault` which is normally the same as calling both `\ulcshape` and `\upshape`, only more efficient.

`\ulcshape` To request going back to upper/lowercase we need a new command. It uses `ulc` as shape name but this shape is virtual, i.e., it doesn't exist as a real shape, it is only used as part of the database table entries and thus only appears in the second argument there (but not in the first).

```

449 \DeclareRobustCommand\ulcshape
450   {\not@math@alphabet\ulcshape\relax
451    \fontshape\ulcdefault\selectfont}
452 \let\ulcdefault\@undefined % for rollback
453 \newcommand\ulcdefault{ulc}

```

`\swshape` New command to select a swash shape. The standard rules put this in the same category as italics or slanted, i.e., if you ask for it then italics are undone. One could provide more complicated rules so that `it + sw` becomes `swit` but given that there are only very few fonts that have swash letters that level of flexibility (these days) would be just resulting in a lot of combinations that do not exist.

```

454 \DeclareRobustCommand\swshape
455   {\not@math@alphabet\swshape\relax
456    \fontshape\swdefault\selectfont}
457 \let\swdefault\@undefined % for rollback
458 \newcommand\swdefault{sw}

```

`\sscshape` New command to select spaced small capitals. This is only here because `fontaxes` offered it. There isn't a single free font that supports it. However, some commercial ones do, so we offer it so that at some point `fontaxes` could be retired.

So far there aren't any rules for it—probably there should be some putting it in the same category as `sc`.

```

459 \DeclareRobustCommand\sscshape
460   {\not@math@alphabet\sscshape\relax
461    \fontshape\sscdefault\selectfont}
462 \let\sscdefault\@undefined % for rollback
463 \newcommand\sscdefault{ssc}

```

## 29.1 Mapping rules for shape combinations

Many of the entries are commented out as we will get that result without any entry.

```

464 %\DeclareFontShapeChangeRule {n}{n} {n} {}
465 \DeclareFontShapeChangeRule {n}{it} {it} {sl}
466 \DeclareFontShapeChangeRule {n}{sl} {sl} {it}
467 %\DeclareFontShapeChangeRule {n}{sw} {sw} {}

```

```

468 \%{\ DeclareFontShapeChangeRule {n}{sc} {sc} {}}
469 \DeclareFontShapeChangeRule {n}{ulc} {n} {}
470 \DeclareFontShapeChangeRule {n}{up} {n} {}
471 \%{\ DeclareFontShapeChangeRule {it}{n} {n} {}}
472 \%{\ DeclareFontShapeChangeRule {it}{it} {it} {}}
473 \DeclareFontShapeChangeRule {it}{sl} {sl} {it}
474 \%{\ DeclareFontShapeChangeRule {it}{sw} {sw} {}}

```

If neither `scit` nor `scls` exist then `sc` will be used as a fallback albeit with a log entry, so except for the latter there will be no change for CM or Latin Modern fonts.

```

475 \DeclareFontShapeChangeRule {it}{sc} {scit} {scls}
476 \DeclareFontShapeChangeRule {it}{ulc} {it} {}
477 \DeclareFontShapeChangeRule {it}{up} {n} {}
478 \%{\ DeclareFontShapeChangeRule {sl}{n} {n} {}}
479 \DeclareFontShapeChangeRule {sl}{it} {it} {sl}
480 \%{\ DeclareFontShapeChangeRule {sl}{sl} {sl} {}}
481 \%{\ DeclareFontShapeChangeRule {sl}{sw} {sw} {}}
482 \DeclareFontShapeChangeRule {sl}{sc} {scls} {scit}
483 \DeclareFontShapeChangeRule {sl}{ulc} {sl} {}
484 \DeclareFontShapeChangeRule {sl}{up} {n} {}
485 \%{\ DeclareFontShapeChangeRule {sc}{n} {n} {}}
486 \DeclareFontShapeChangeRule {sc}{it} {scit} {scls}
487 \DeclareFontShapeChangeRule {sc}{sl} {scls} {scit}
488 \DeclareFontShapeChangeRule {sc}{sw} {scsw} {sw}
489 \%{\ DeclareFontShapeChangeRule {sc}{sc} {sc} {}}
490 \DeclareFontShapeChangeRule {sc}{ulc} {n} {}

```

The next rule might be a bit surprising and rightly so. Correct would be that `sc` is not affected by `up`, i.e., remains `sc` as showed in the commented out rule. However, for nearly three decades commands such as `sc` or `\textup` changed small caps back to the “normal” shape. So for backward compatibility we keep that behavior.

As a result you are currently typesetting in `scit` or `scls` using `\upshape` twice will return you to the normal shape too, the first will change to `sc` and the second (because of the rule below) change that to `n`. This is the way `fontspec` implemented its version on this interface, so this rule means we are also compatible with the way `fontspec` behaved. Still it remains an oddity which I would rather liked to have avoided.

```

491 \%{\ DeclareFontShapeChangeRule {sc}{up} {sc} {}}
492 \DeclareFontShapeChangeRule {sc}{up} {n} {}
493 \%{\ DeclareFontShapeChangeRule {scit}{n} {n} {}}
494 \DeclareFontShapeChangeRule {scit}{it} {scit} {}
495 \DeclareFontShapeChangeRule {scit}{sl} {scls} {scit}
496 \DeclareFontShapeChangeRule {scit}{sw} {scsw} {sc} % or scit?
497 \DeclareFontShapeChangeRule {scit}{sc} {scit} {}
498 \DeclareFontShapeChangeRule {scit}{ulc} {it} {}
499 \DeclareFontShapeChangeRule {scit}{up} {sc} {}

```

The previous rule assumes that if `scit` exists then `it` exists as well. If not, the mechanism will save `ulc` in `\f@series` which most certainly doesn’t exist. So when a font is later selected that would result in a substitution (so no harm done

really). Alternatively, we could in this case use `n` as alternative, which may be a bit faster, but such a setup would be so weird in the first place that this isn't worth the effort.

```

500 \%{\ DeclareFontShapeChangeRule {scsl}{n}    {n}      {}
501 \DeclareFontShapeChangeRule {scsl}{it}   {scit}   {scsl}
502 \DeclareFontShapeChangeRule {scsl}{sl}   {scsl}   {}
503 \DeclareFontShapeChangeRule {scsl}{sw}   {scsw}   {sc}     % or scsl?
504 \DeclareFontShapeChangeRule {scsl}{sc}   {scsl}   {}
505 \DeclareFontShapeChangeRule {scsl}{ulc}  {sl}     {}
506 \DeclareFontShapeChangeRule {scsl}{up}   {sc}     {}
507 \%{\ DeclareFontShapeChangeRule {scsw}{n}    {n}      {}
508 \DeclareFontShapeChangeRule {scsw}{it}   {scit}   {scsw}
509 \DeclareFontShapeChangeRule {scsw}{sl}   {scsl}   {}
510 \DeclareFontShapeChangeRule {scsw}{sw}   {scsw}   {}
511 \DeclareFontShapeChangeRule {scsw}{sc}   {scsw}   {}
512 \DeclareFontShapeChangeRule {scsw}{ulc}  {sw}     {}
513 \DeclareFontShapeChangeRule {scsw}{up}   {sc}     {}
514 \%{\ DeclareFontShapeChangeRule {sw}{n}    {n}      {}
515 \%{\ DeclareFontShapeChangeRule {sw}{it}   {it}     {}
516 \%{\ DeclareFontShapeChangeRule {sw}{sl}   {sl}     {}
517 \%{\ DeclareFontShapeChangeRule {sw}{sw}   {sw}     {}
518 \DeclareFontShapeChangeRule {sw}{sc}   {scsw}   {}
519 \DeclareFontShapeChangeRule {sw}{ulc}  {sw}     {}
520 \DeclareFontShapeChangeRule {sw}{up}   {n}      {}

```

## 29.2 Changing to a new shape

`\fontshape` Again the `\fontshape` now has to do a lookup to get to its new value in `\f@shape`.

The method is exactly the same as in `\fontseries`.

```
521 \DeclareRobustCommand\fontshape[1]{\merge@font@shape{#1}}
```

`\fontshapeforce` The unconditional version:

```
522 \DeclareRobustCommand\fontshapeforce[1]{\edef\f@shape{#1}}
```

`\merge@font@shape` Look up the database entry (if existing) and act accordingly.

```

523 \def\merge@font@shape#1{%
524   \expandafter\expandafter\expandafter
525   \merge@font@shape@
526   \csname shape@\f@shape @#1\endcsname
527   {#1}%
528   \nil
529 }
```

`\merge@font@shape@` Same game now, except that we look at shapes not series values and we can set the shape without the complication of dropping “m”s from the name as we had to for the series.

```

530 \def\merge@font@shape@#1#2#3\@nil{%
531   \def\reserved@a{#3}%
532   \ifx\reserved@a\empty
533     \edef\f@shape{#2}%
534   \else
535     \maybe@load@fontshape
```

```

536 \edef\reserved@a{\f@encoding /\f@family /\f@series/#1}%
537 \ifcsname \reserved@a\endcsname
538   \edef\f@shape{\#1}%
539 \else
540   \ifcsname \f@encoding /\f@family /\f@series/#2\endcsname
541     \edef\f@shape{\#2}%
542     \Qfont@shape@subst@warning
543   \else
544     \edef\f@shape{\#3}%
545     \Qfont@shape@subst@warning
546   \fi
547 \fi
548 \fi
549 }

\normalshape \normalshape resets both sub-axes if the default rules are used.
550 \protected\def\normalshape
551   {\not@math@alphabet\normalshape\relax
552   \fontshape\shapedefault\selectfont}%

```

## 30 Make sure we win . . .

This code implements one aspect of what the package `fontaxes` provide. So its redefinitions for the various shape commands, such as `\itshape` should no longer happen. We therefore force the standard definitions at `\AtBeginDocument` (later when this is defined). Once `fontaxes` is no longer doing such redefinitions that could be taken out again.

We use a separate macro so that we can easily disable this (in case of rollback).

```

\reinstall@nfss@defs I use \protected here not \DeclareRobustCommand to avoid extra status lines.
553 \def\reinstall@nfss@defs{%
554   \protected\def\upshape
555     {\not@math@alphabet\upshape\relax
556     \fontshape\updefault\selectfont}%
557   \protected\def\slshape
558     {\not@math@alphabet\slshape\relax
559     \fontshape\sldefault\selectfont}%
560   \protected\def\scshape
561     {\not@math@alphabet\scshape\relax
562     \fontshape\scdefault\selectfont}%
563   \protected\def\itshape
564     {\not@math@alphabet\itshape\mathit
565     \fontshape\itdefault\selectfont}%
566   \protected\def\ulcshape
567     {\not@math@alphabet\ulcshape\relax
568     \fontshape\ulc\selectfont}%
569   \protected\def\swshape
570     {\not@math@alphabet\swshape\relax
571     \fontshape\swdefault\selectfont}%
572   \protected\def\sscshape
573     {\not@math@alphabet\sscshape\relax
574     \fontshape\sscdefault\selectfont}%
575 }

```

Supporting rollback ...

```
576 </2ekernel | latexrelease>
577 <latexrelease>\EndIncludeInRelease
578 <latexrelease>\IncludeInRelease{0000/00/00}%
579 <latexrelease> {\DeclareFontSeriesChangeRule}{Series change rules}%
580 <latexrelease>
581 <latexrelease>\DeclareRobustCommand\fontseries[1]{\edef\f@series{\#1}}
582 <latexrelease>\DeclareRobustCommand\fontshape [1]{\edef\f@shape{\#1}}
583 <latexrelease>\let\fontseriesforce@\undefined
584 <latexrelease>\let\fontshapeforce@\undefined
585 <latexrelease>
586 <latexrelease>\let\DeclareFontSeriesChangeRule@\undefined
587 <latexrelease>\let\merge@font@series@\undefined
588 <latexrelease>\let\merge@font@series@\undefined
589 <latexrelease>\let\@font@shape@subst@warning@\undefined
590 <latexrelease>\let\maybe@load@fontshape@\undefined
591 <latexrelease>\let\set@target@series@\undefined
592 <latexrelease>\let\series@maybe@drop@one@m@\undefined
593 <latexrelease>\let\series@drop@one@m@\undefined
594 <latexrelease>\let\DeclareFontShapeChangeRule@\undefined
595 <latexrelease>\let\merge@font@shape@\undefined
596 <latexrelease>\let\merge@font@shape@\undefined
597 <latexrelease>\let\normalshape@\undefined
598 <latexrelease>\let\ulcshape@\undefined
599 <latexrelease>\let\ulcdefault@\undefined
600 <latexrelease>\let\swshape@\undefined
601 <latexrelease>\let\swdefault@\undefined
602 <latexrelease>\let\sscshape@\undefined
603 <latexrelease>\let\sscdefault@\undefined
604 <latexrelease>\let\normalshape@\undefined
```

This is always called in \document so don't make it undefined.

```
605 <latexrelease>
606 <latexrelease>\let\reinstall@nfss@defs\relax
607 <latexrelease>\EndIncludeInRelease
608 {*2ekernel}
609 </2ekernel>
```

## File q

# ltfsstrc.dtx

### 31 Introduction

This package contains the code for tracing font loading and font changes. It basically overlays some of the low-level functions of NFSS with additional code used for tracing.

The package accepts the following options:

**errorshow** Write all information about font changes etc. only to the transcript file unless an error happens. This means that information about font substitution will not be shown on the terminal.

**warningshow** Show all NFSS warnings on the terminal. This setting corresponds to the default behaviour of NFSS if the **tracefnt** package is *not* loaded!

**infoshow** Show all NFSS warning and all NFSS info messages (that are normally only written to the transcript file) also on the terminal. This is the default if the **tracefnt** package is loaded.

**debugshow** In addition to **infoshow** show also changing of math fonts as far as possible (this option can produce a large amount of output).

**loading** Show the name of external fonts when they are loaded. This option shows only “newly” loaded fonts not those already preloaded in the format or the class file before the **tracefnt** package became active.

**pausing** Turn all font warnings into errors so that L<sup>A</sup>T<sub>E</sub>X will stop.

### 32 A driver for this document

The next bit of code contains the documentation driver file for T<sub>E</sub>X, i.e., the file that will produce the documentation you are currently reading. It will be extracted from this file by the DOCSTRIP program.

When this file is processed directly by L<sup>A</sup>T<sub>E</sub>X this will produce the documentation as well.

```
1 {*driver}
2 \documentclass{ltxdoc}
3
4
5 %\OnlyDescription % comment out for implementation details
6
7 \begin{document}
8   \DocInput{ltfsstrc.dtx}
9 \end{document}
10{/driver}
```

## 33 The Implementation

**Warning:** Read the macro documentation with a grain of salt. It is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

If we are making a package file it is a good idea to test whether we are running under 2e. This code is actually placed at the very beginning of this file for easier maintenance, thus commented out here.

```
11 <*package>
12 %\NeedsTeXFormat{LaTeX2e}
13 %\ProvidesPackage{tracefnt}[??/?/? v?.??
14 %                                Standard LaTeX package (font tracing)]
15 </package>
```

The `debug` module makes use of commands contained in a special package file named `trace.sty`.<sup>4</sup>

```
16 <+debug> \input trace.sty
```

## 34 Handling Options

\tracingfonts Here is the definition of the integer register for the font trace. As a default in a package file we use 1 to give error messages if fonts are substituted. If this code is used for debugging or tracing reasons in the format file (i.e. in `fam.dtx`) we use 0 as the default. But if no font trace is used we build a definition that will produce a warning message.

```
17 <*2ekernel>
18 \def\tracingfonts{%
19   \@font@warning{Command \noexpand\tracingfonts
20     not provided. \MessageBreak
21     Use the 'tracefnt' package. \MessageBreak Command found:}%
22   \count@}
23 </2ekernel>
```

The `\count@` in the line above will remove the number after `\tracingfonts`. Note that this definition will be overwritten by the next line if one of these modules are included.

```
24 <*package,trace,debug>
25 \newcount\tracingfonts
26 \tracingfonts=0
27 </package,trace,debug>
```

The option `errorshow` turns off all warnings so that only real errors are shown. `warningshow` corresponds to the NFSS default (when `tracefnt` is not loaded). `infoshow` is the default for this package here; and `debugshow`, `loading`, and `pausing` extend the amount of information even further.

```
28 <*package>
29 \DeclareOption{errorshow}{%
30   \def\@font@info#1{%
31     \GenericInfo{(Font)\@spaces\@spaces\@spaces\space\space}}%
```

---

<sup>4</sup>This package is not in distribution at the moment (and probably doesn't work any longer). Think of this part of the code as being historical artefacts.

```

32          {LaTeX Font Info: \space\space\space#1}%
33 \def\@font@warning#1{%
34     \GenericInfo{(Font)}{\spaces\spaces\spaces\space\space}%
35         {LaTeX Font Warning: #1}%
36 }
37 \DeclareOption{warningshow}{%
38     \def\@font@info#1{%
39         \GenericInfo{(Font)}{\spaces\spaces\spaces\space\space}%
40             {LaTeX Font Info: \space\space\space#1}%
41     \def\@font@warning#1{%
42         \GenericWarning{(Font)}{\spaces\spaces\space\space}%
43             {LaTeX Font Warning: #1}%
44 }
45 \DeclareOption{infoshow}{%
46     \def\@font@info#1{%
47         \GenericWarning{(Font)}{\spaces\spaces\space\space}%
48             {LaTeX Font Info: \space\space\space#1}%
49     \def\@font@warning#1{%
50         \GenericWarning{(Font)}{\spaces\space\space\space}%
51             {LaTeX Font Warning: #1}%
52 }
53 \DeclareOption{loading}{%
54     \tracingfonts\tw@
55 }
56 \DeclareOption{debugshow}{%
57     \ExecuteOptions{infoshow}%
58     \tracingfonts\thr@@
59 }
60 \DeclareOption{pausing}{%
61     \def\@font@warning#1{%
62         \GenericError
63             {(Font)}{\spaces\spaces\space\space}%
64             {LaTeX Font Warning: #1}%
65             {See the LaTeX Companion for details.}%
66             {I'll stop for every LaTeX Font Warning because
67                 you requested\MessageBreak the 'pausing' option
68                 to the tracefn package.}%
69 }

```

We make `infoshow` the default, which in turn defines `\font@warning` and `\font@info`.

```

70 \ExecuteOptions{infoshow}
71 \ProcessOptions
72 </package>

```

We also need a default definition inside the kernel:

```

73 {*2ekernel}
74 \def\@font@info#1{%
75     \GenericInfo{(Font)}{\spaces\spaces\space\space}%
76         {LaTeX Font Info: \space\space\space#1}%
77 \def\@font@warning#1{%
78     \GenericWarning{(Font)}{\spaces\space\space\space}%

```

```

79          {LaTeX Font Warning: #1}%
80 </2ekernel>

```

## 35 Macros common to `fam.tex` and `tracefnt.sty`

In the first versions of `tracefnt.dtx` some macros of `fam.dtx`<sup>5</sup> were redefined to included the extra tracing information. Now these macros are all defined in this file (i.e. removed from `fam.dtx`) and different production versions can be obtained simply by specifying a different set of modules to include when generating `ltfss.dtx`.

### 35.1 General font loading

`\extract@font` This macro organizes the font loading. It first calls `\get@external@font` which will return in `\external@font` the name of the external font file (the `.tfm`) as it was determined by the NFSS tables.

```

81 (*2ekernel | package)
82 \def\extract@font{%
83   \get@external@font

```

Then the external font is loaded and assigned to the font identifier stored inside `\font@name` (for this reason we need `\expandafter`).

```
84   \global\expandafter\font\font@name\external@font\relax
```

When tracing we typeout the internal and external font name.

```

85 (*trace)
86   \ifnum \tracingfonts >@ne
87     @font@info{External font '\external@font'
88       loaded as\MessageBreak \font@name}\fi
89 
```

Finally we call the corresponding “loading action” macros to finish things. First the font is locally selected to allow the use of `\font` inside the loading action macros.

```
90   \font@name \relax
```

The next two lines execute the “loading actions” for the family and then for the individual font shape.

```

91   \csname \f@encoding+\f@family\endcsname
92   \csname curr@fontshape\endcsname
93   \relax
94 }
95 
```

The `\relax` at the end needs to be explained. This is inserted to prevent TeX from scanning too far when it is executing the replacement text of the loading code macros.

`\get@external@font` This function tries to find an external font name. It will place the name into the macro `\external@font`. If no font is found it will return the one that was defined via `\DeclareErrorFont`.

```

96 (*2ekernel)
97 \def\get@external@font{%

```

---

<sup>5</sup>This file is currently not distributed in documented form. Its code is part of `ltfss.dtx`.

We don't know the external font name at the beginning.

```
98     \let\external@font\empty
99     \edef\font@info{\expandafter\expandafter\expandafter\string
100       \csname \curr@fontshape \endcsname}%
101     \try@size@range
```

If this failed, we'll try to substitute another size of the same font. This is done by the `\try@size@substitution` macro. It "knows about" `\do@extract@font`, `\font@name`, `\f@size`, and so on.

```
102    \ifx\external@font\empty
103      \try@size@substitution
104      \ifx\external@font\empty
105        \@latex@error{Font \expandafter \string\font@name\space
106          not found}\@eha
107        \error@fontshape
108        \get@external@font
109      \fi\fi
110    }
111 
```

`\selectfont` The macro `\selectfont` is called whenever a font change must take place.

```
112 {*2ekernel | package}
113 \DeclareRobustCommand\selectfont
114   {%
```

When `debug` is specified we actually want something like 'undebug'. The font selection is now stable so that using `\tracingall` on some other macros will show us a lot of unwanted information about font loading. Therefore we disable tracing during font loading as long as `\tracingfonts` is less than 4.

```
115 <+debug> \pushtracing
116 <+debug> \ifnum\tracingfonts<4 \tracingoff
117 <+debug> \else \tracingon\p@selectfont \fi
```

If `\baselinestretch` was redefined by the user it will not longer match its internal counterpart `\f@linespread`. If so we call `\set@fontsize` to prepare `\size@update`.

```
118   \ifx\f@linespread\baselinestretch \else
119     \set@fontsize\baselinestretch\f@size\f@baselineskip \fi
```

Then we generate the internal name of the font by concatenating *family*, *series*, *shape*, and current *size*, with slashes as delimiters between them. This is much more readable than standard L<sup>A</sup>T<sub>E</sub>X's `\twbf`, etc. We define `\font@name` globally, as always. The reason for this is explained later on.

```
120   \xdef\font@name{%
121     \csname\curr@fontshape/\f@size\endcsname}%
```

We call the macro `\pickup@font` which will load the font if necessary.

```
122   \pickup@font
```

Then we select the font.

```
123   \font@name
```

If `\tracingfonts` is greater than 2 we also show the font switch. We do this before `\glb@settings` is called since this macro might redefine `\font@name`.

```
124 (*trace)
```

```

125      \ifnum \tracingfonts>\tw@
126          \@font@info{Switching to \font@name}\fi
127 
```

Finally we call `\size@update`. This macro is normally empty but will contain actions (like setting the `\baselineskip`) that have to be carried out when the font size, the base `\baselineskip` or the `\baselinestretch` have changed.

```
128      \size@update
```

A similar function is called to handle anything related to encoding updates. This one is changed from `\relax` by `\fontencoding`.

```
129      \enc@update
```

Just before ending this macro we have to pop the tracing stack if it was pushed before.

```

130 <+debug> \poptracing
131 }
```

`\set@fontsize` The macro `\set@fontsize` does the actual work. First it assigns new values to `\f@size`, `\f@baselineskip` and `\f@linespread`.

```

132 \def\set@fontsize#1#2#3{%
133     \@defaultunits\@tempdimb#2pt\relax\@nnil
134     \edef\f@size{\strip@pt\@tempdimb}%
135     \@defaultunits\@tempskipa#3pt\relax\@nnil
136     \edef\f@baselineskip{\the\@tempskipa}%
137     \edef\f@linespread{#1}%

```

For backward compatibility and for later testing within `\selectfont` the internal value of `\f@linespread` is passed back to `\baselinestretch`.

```
138     \let\baselinestretch\f@linespread
```

Additional processing will happen within `\selectfont`. For this reason the macro `\size@update` (which will be called in `\selectfont`) will be defined to be:

```
139     \def\size@update{%
```

First calculate the new `\baselineskip` and also store it in `normalbaselineskip`

```

140     \baselineskip\f@baselineskip\relax
141     \baselineskip\f@linespread\baselineskip
142     \normalbaselineskip\baselineskip

```

then to set up a new `\strutbox`

```

143     \setbox\strutbox\hbox{%
144         \vrule\@height.7\baselineskip
145             \@depth.3\baselineskip
146             \@width\z@}%

```

We end with a bit of tracing information.

```

147 <+trace>
148     \ifnum \tracingfonts>\tw@
149         \ifx\f@linespread\empty
150             \let\reserved@a\empty
151         \else
152             \def\reserved@a{\f@linespread x}%
153         \fi
154         \@font@info{Changing size to \f@size/\reserved@a
155             \f@baselineskip}%
156         \aftergroup\type@restoreinfo \fi
157 
```

When all this is processed `\size@update` redefines itself to `\relax` so that in later calls of `\selectfont` no extra code will be executed.

```
158      \let\size@update\relax}%
159 }
```

Instead of defining this macro internally we might speed things up by placing the code into a separate macro and use `\let!`

`\size@update` Normally this macro does nothing; it will be redefined by `\set@fontsize` to initiate an update.

```
160 \let\size@update\relax
```

`\type@restoreinfo` This macro produces some info when a font size and/or baseline change will get restored.

```
161 (*trace)
162   \def\type@restoreinfo{%
163     \ifx\f@linespread\empty
164       \let\reserved@a\empty
165     \else
166       \def\reserved@a{\f@linespread x}%
167     \fi
168     \font@info{Restoring size to
169                 \f@size/\reserved@a\f@baselineskip}}
170 }/trace}
```

`\glb@settings` The macro `\glb@settings` globally selects all math fonts for the current size if necessary.

```
171 \def\glb@settings{%
```

When `\glb@settings` gains control a size change was requested and all previous font assignments need to be replaced. Therefore the old values of the fonts are no longer needed. For every *math group* the new assignments are appended to `\math@fonts`. But this happens only if the `math@fonts` switch is set to true. However, we always set up the correct math sizes for script and scriptscript fonts since they may be needed even if we don't set up the whole math machinery.

Here we set the math size, script size and scriptscript size. If the `S@...` macro is not defined we have to first calculate the three sizes.

```
172   \expandafter\ifx\csname S@\f@size\endcsname\relax
173     \calculate@math@sizes
174   \fi
```

The effect of this is that `\calculate@math@sizes` may or may not define the `S@...` macro. In the first case the next time the same size is requested this macro is used, otherwise `\calculate@math@sizes` is called again. This also sets the `math@fonts` switch. If it is true we must switch the math fonts.

```
175   \csname S@\f@size\endcsname
176   \ifmath@fonts
177 (*trace)
178     \ifnum \tracingfonts>\tw@
179       \font@info{Setting up math fonts for
180                 \f@size/\f@baselineskip}\fi
181 }/trace}
```

Inside a group we execute the macro for the current math *version*. This sets `\math@fonts` to a list of `\textfont...` assignments. `\getanddefine@fonts` (which may be called at this point) needs the `\escapechar` parameter to be set to `-1`.

```
182      \begingroup
183          \escapechar\m@ne
184          \csname mv@\math@version \endcsname
```

Then we set `\globaldefs` to 1 so that all following changes are done globally. The math font assignments recorded in `\math@fonts` are executed and `\glb@currsize` is set equal to `\f@size`. This signals that the fonts for math in this size are set up.

```
185      \globaldefs\@ne
186      \math@fonts
187      \let \glb@currsize \f@size
188      \endgroup
```

Finally we execute any code that is supposed to happen whenever the math font setup changes. This register will be executed in local mode which means that everything that is supposed to have any effect should be done globally inside. We can't execute it within `\globaldefs\@ne` as we don't know what ends up inside this register, e.g., it might contain calculations which use some local registers to calculate the final (global) value.

```
189      \the\every@math@size
```

Otherwise we announce that the math fonts are not set up for this size.

```
190 {*trace}
191     \else
192         \ifnum \tracingfonts>\tw@
193             \font@info{No math setup for
194                 \f@size/\f@baselineskip}\fi
195 {/trace}
196     \fi
197 }
198 {/2ekernel | package}
```

`\baselinestretch` In `\selectfont` we used `\baselinestretch` as a factor when assigning a value to `\baselineskip`. We use 1 as a default (i.e. no stretch).

```
199 {/2ekernel}
200 \def\baselinestretch{1}
```

`\every@math@size` We must still define the hook `\every@math@size` we used in `\glb@settings`. We initialize it to nothing. It is important to remember that everything that goes into this hook should be global updates, local changes will have weird effects.

```
201 \newtoks\every@math@size
202 \every@math@size={}
203 {/2ekernel}
```

## 35.2 Math fonts setup

### 35.2.1 Outline of algorithm for math font sizes

T<sub>E</sub>X uses the math fonts that are current when the end of a formula is reached. If we don't want to keep font setups local to every formula (which would result in

an enormous overhead, we have to be careful not to end up with the wrong setup in case formulas are nested, e.g., we need to be able to handle

```
$ a=b+c \mbox{ \small for all $b$ and $c\in Z$}$
```

Here the inner formulae  $b$  and  $c \in Z$  are typeset in `\small` but we have to return to `\normalsize` before we reach the closing `$` of the outer formula.

This is handled in the following way:

1. At any point in the document the global variable `\gbl@currsize` contains the point size for which the math fonts currently are set up.
2. Whenever we start a formula we compare its value with the local variable `\f@size` that describes the current text font size.
3. If both are the same we assume that we can use the current math font setup without adjustment.
4. If they differ we call `\gbl@settings` which changes the math font setup and updates `\gbl@currsize`.
  - (a) If we are recursively inside another formula (`\if@inmath`) we ensure that `\gbl@settings` is executed again in the outer formula, so that the old setup is automatically restored.
  - (b) Otherwise, we set the switch `@inmath` locally to `true` so that all nested formulae will be able to detect that they are nested in some outer formula.

The above algorithm has the following features:

- For sizes which are not containing any formula no math setup is done. Compared to the original algorithm of NFSS this results in the following savings:
  - No unnecessary loading of math fonts for sizes that are not used to typeset any math formulae (explicit or implicit ones).
  - No time overhead due to unnecessary changes of the math font setup on entrance and exit of the text font size.
- Math font setup changes for top-level formulae will survive (there is no restoration after the formula) thus any following formula in the same size will be directly typesettable. Compared to original implementation in NFSS2 the new algorithm has the overhead of one test per formula to see if the current math setup is valid (in the original algorithm the setup was always valid, thus no test was necessary).
- In nested formulae the math font setup is restored in the outer formula by a series of `\aftergroup` commands and checks. Compared to the original algorithm this involves additional checks ( $2 \times \langle \text{non-math levels} \rangle$  per inner formula).

### 35.2.2 Code for math font size setting

\check@mathfonts In the \check@mathfonts macros we implement the steps 2 to 4 except that instead of a switch the macro \init@restore@glb@settings is used.

```

204 (*2ekernel | package)
205 \def\check@mathfonts{%
206   \ifx \glb@currsize \f@size
207   {*trace}
208     \ifnum \tracingfonts>\thr@@
209       \o@font@info{*** MATH: no change \f@size\space
210         curr/global (\curr@math@size/\glb@currsize)}\fi
211   
```

```

212   \else
213   {*trace}
214     \ifnum \tracingfonts>\thr@@
215       \o@font@info{*** MATH: setting up \f@size\space
216         curr/global (\curr@math@size/\glb@currsize)}\fi
217   
```

```

218   \glb@settings
219   \init@restore@glb@settings
220   \fi
221   \let\curr@math@size\f@size
222   \def\init@restore@glb@settings{\aftergroup\restglb@settings}%
223 }
```

\init@restore@glb@settings This macros does by default nothing but get redefined inside \check@mathfonts to initiate fontsize restoring in nested formulas.

```

224 {-trace}\let\init@restore@glb@settings\relax
225 {*trace}
226 \def\init@restore@glb@settings{%
227   \ifnum \tracingfonts>\thr@@
228     \o@font@info{*** MATH: no resetting (not in
229       nested math)}\fi
230 }
231 
```

\restglb@settings This macro will be executed the first time after the current formula.

```

232 \def\restglb@settings{%
233 {*trace}
234   \ifnum \tracingfonts>\thr@@
235     \o@font@info{*** MATH: restoring}\fi
236 
```

```

237   \begingroup
238     \let\f@size\curr@math@size
239     \ifx\glb@currsize \f@size
240   {*trace}
241     \ifnum \tracingfonts>\thr@@
242       \o@font@info{*** MATH: ... already okay (\f@size)}\fi
243   
```

```

244   \else
245   {*trace}
246     \ifnum \tracingfonts>\thr@@
247       \o@font@info{*** MATH: ... to \f@size}\fi
248 
```

```

249      \glb@settings
250      \fi
251      \endgroup
252 }

```

### 35.2.3 Other code for math

`\use@mathgroup` The `\use@mathgroup` macro should be used in user macros to select a math group. Depending on whether or not the `margid` option is in force it has two or three arguments. For this reason it should be called as the last macro.

First we test if we are inside math mode since we don't want to apply a useless definition.

```

253 \def\use@mathgroup#1#2{\relax\ifmmode
254 <*trace>
255   \ifnum \tracingfonts>\tw@
256     \count@#2\relax
257     \font@info{Using \noexpand\mathgroup
258       (\the\count@) #2}\fi
259 </trace>

```

If so we first call the '=' macro (i.e. argument three) to set up special things for the selected math group. Then we call `\mathgroup` to select the group given by argument two and finally we place `#1` (i.e. the argument of the *<math alphabet identifier>*) at the end. This part of the code is surrounded by two commands which behave like `\begingroup` and `\endgroup` if we want *<math alphabet identifier>* but will expand into `\empty` if we want simply switches to a new math group. Since argument number 2 may be a digit instead of a control sequence we add a `\relax`. Otherwise something like `\mit{1}` would switch to math group 11 (and back) instead of printing an oldstyle 1.

```

260   \math@bgroup
261     \expandafter\ifx\csname M@\f@encoding\endcsname#1\else
262       #1\fi
263     \mathgroup#2\relax

```

Before we reinser the swallowed token (arg. three) into the input stream, in the case that the *<math alphabet identifier>* isn't called in math mode, we remove the `\fi` with the `\expandafter` trick. This is necessary if the token is actually an macro with arguments. In such a case the `\fi` will be misinterpreted as the first argument which would be disastrous.

```
264   \expandafter\math@egroup\fi}%

```

The surrounding macros equal `\begingroup` and `\endgroup`. But using internal names makes it possible to overwrite their meaning in certain cases. This is for example used in *AMS-T<sub>E</sub>X* macros for placing accents.

`\math@egroup` If the `margid` option is in force (which can be tested by looking at the definition of `\math@bgroup` we change the `\math@egroup` command a bit to display the current *<math group number>* after it closes the scope of *<math alphabet>* with `\endgroup`.

```

265 <*trace>
266   \ifx\math@bgroup\bgroup
267     \def\math@egroup{\#1\egroup}

```

```

268      \ifnum \tracingfonts>\tw@
269      @font@info{Restoring \noexpand\mathgroup
270          (\ifnum\mathgroup=\m@ne default\else \the\mathgroup \fi)%
271      }\fi}
272  \fi
273 
```

\getanddefine@fonts \getanddefine@fonts has two arguments: the *(math group number)* and the *family/series/shape* name as a control sequence.

```
274 \def\getanddefine@fonts#1#2{%
```

First we turn of tracing when \tracingfonts is less than 4.

```

275 <+debug> \pushtracing
276 <+debug> \ifnum\tracingfonts<4 \tracingoff
277 <+debug> \else \tracingon\getanddefine@fonts \fi

278 {*trace}
279   \ifnum \tracingfonts>\tw@
280   \count@#1\relax
281     @font@info{\noexpand\mathgroup (\the\count@) #1 :=\MessageBreak
282             \string#2 \tf@size/\sf@size/\ssf@size}\fi
283 
```

We append the current \tf@size to #2 to obtain the font name.<sup>6</sup> Again, font@name is defined globally, for the reasons explained in the description of \wrong@fontshape.

```
284 \xdef\font@name{\csname \string#2/\tf@size\endcsname}%
```

Then we call \pickup@font to load it if necessary. We remember the internal name as \textfont@name.

```
285 \pickup@font \let\textfont@name\font@name
```

Same game for \scriptfont and \scriptscriptfont:

```

286 \xdef\font@name{\csname \string#2/\sf@size\endcsname}%
287 \pickup@font \let\scriptfont@name\font@name
288 \xdef\font@name{\csname \string#2/\ssf@size\endcsname}%
289 \pickup@font

```

Then we append the new \textfont... assignments to the \math@fonts.

```

290 \edef\math@fonts{\math@fonts
291         \textfont#1\textfont@name
292         \scriptfont#1\scriptfont@name
293         \scriptscriptfont#1\font@name}%

```

Just before ending this macro we have to pop the tracing stack if it was pushed before.

```

294 <+debug> \poptracing
295   }
296 
```

---

<sup>6</sup>One might ask why this expansion does not generate a macro name that starts with an additional \ character. The solution is that \escapechar is set to -1 before \getanddefine@fonts is called.

## 36 Scaled font extraction

`\ifnot@nil` We begin with a simple auxiliary macro. It checks whether its argument is the token `\@nil`. If so, it expands to `\@gobble` which discards the following argument, otherwise it expands to `\@firstofone` which reproduces its argument.

```
297 {*2ekernel}
298 \def\ifnot@nil#1{\def\reserved@a{#1}%
299   \ifx\reserved@a\@nil \expandafter\@gobble
300   \else \expandafter\@firstofone\fi}
```

`\remove@to@nnil` Three other auxiliary macros will be needed in the following: `\remove@to@nnil` gobbles up everything up to, and including, the next `\@nnil` token, and `\remove@angles` and `\remove@star` do the same for the character `>` and `*`, respectively, instead of `\@nnil`.

```
301 \def\remove@to@nnil#1\@nnil{}
302 \def\remove@angles#1>{\set@simple@size@args}
303 \def\remove@star#1*{#1}
```

`\extract@sizefn` This macro takes a size specification and parses it into size function and the optional and mandatory arguments.

```
304 \def\extract@sizefn#1*#2\@nil{%
305   \if>#2>\set@size@funct@args#1\@nil
306     \let\sizefn@info\empty
307   \else\expandafter\set@size@funct@args\remove@star#2\@nil
308     \def\sizefn@info{#1}\fi
309 }
```

`\try@simple@size` This function tries to extract the given size (specified by `\f@size`) for the requested font shape. The font information must already be present in `\font@info`. The central macro that does the real work is `\extract@fontinfo`. We will first give a simple example how this macro works, and describe it in full generality later.

Assume that the requested parameters are: *encoding scheme* ‘OT1’, *family* ‘cm’, *series* ‘sansserif’, *shape* ‘normal’, and *size* ‘12’. The corresponding font definitions have already been extracted from the macro `\OT1/cm/sansserif/normal` and stored in `font@info`. (Otherwise `\extract@fontinfo` doesn’t get called.) This information consists of a token list made of characters of category code 12 of the form

```
<10*>cmss10<12*>cmss12<17*>cmss17
```

For reasonable packages one usually needs more sizes but this is sufficient to get the flavour. We will define a macro `\extract@fontinfo` to find the external font name (‘cmss12’) for us:

```
\def\extract@fontinfo#1<12*#2>#3<#4\@nil{%
  \set@simple@size@args#3<#4\@nil
  \execute@size@function{#2}}
```

so that when it gets called via

```
\extract@fontinfo<10*>cmss10<12*>cmss12<17*>cmss17\@nil
```

#1 will contain all characters before `<12*>`, #2 will be empty, #3 will be exactly `cmss12`, and #3 will be `17>cmss17`. The expansion is therefore

```
\set@simple@size@args cmss12<17*>cmss17\@nnil
\execute@size@function{}
```

This means: the default (empty) size function will be executed, with its optional argument set to empty and its mandatory argument set to `cmss12` by `\set@simple@size@args`. As we discussed earlier, the effect of the default size function is to load the given external font (`cmss12`) at the specified size (12)—which is exactly what was intended.

But this is only part of the whole story. It may be that the size requested does not occur in the token list `\font@info`. And the simple definition of `\extract@fontinfo` we gave above does not allow to specify give more than one size specification in front of the external font name.

Let's address these two problems separately. The first one is solved with the following trick: We define `\extract@fontinfo` as follows:

```
\def\extract@fontinfo#1<12*#2>#3<#4\@nnil{%
  \ifnot@nil{#3}{%
    {\set@simple@size@args#3<#4\@nnil
      \execute@size@function{#2}}%
  }{}}
```

How does this work? We call `\extract@fontinfo` via

```
\expandafter\extract@fontinfo\font@info<12*>\@nil<\@nnil
```

i.e. by appending `<12*>\@nil<\@nnil`. If the size ('12' in this case) appears in `\font@info` everything works as explained above, the only difference being that argument #4 of `\extract@fontinfo` additionally gets the tokens `<12*>\@nil<\@nnil`. However, if the size is not found everything up to the final `<12*>` is in argument #1, #3 gets `\@nil`, and #2 and #4 are empty. The macro `\ifnot@nil` will discard the calls to `\set@simple@size@args` and `\execute@size@function`, and hence `\font@info` will continue to be equal to `\@empty`. This means that no simple size specification matching the requested size could be found.

The second problem (more than one simple size specification for one external font name) will be addressed in `\set@simple@size@args` below.

The macros are hidden inside other control sequences so that we have to build `\extract@fontinfo` in several steps.

So here's the actual definition of `\extract@font` in `\try@simple@size`.

310 % % this could be replaced by `\try@size@range` making the subst slower!

311 `\def\try@simple@size{%`

`\reserved@a` is made an abbreviation for the head of the definition of the macro `\extract@fontinfo`.

312       `\def\reserved@a{\def\extract@fontinfo####1}{%`

Now we can define `\extract@fontinfo`. Here we handle a small but convenient variation: in case of the default (empty) size function it is allowed to omit the \* character.

313       `\expandafter\reserved@a\expandafter<\f@size>##2<##3\@nnil{%`

314           `\ifnot@nil{##2}{%`

```

315      {\set@simple@size@args##2##3\@nnil
316          \execute@size@function\sizefn@info
317      } } %

```

Now we call `\extract@fontinfo`. Note the `<\@nil` tokens at the end.

```

318      \expandafter\expandafter
319          \expandafter\extract@fontinfo\expandafter\font@info
320          \expandafter<\f@size>\@nil<\@nnil
321 }

```

- `\set@simple@size@args` As promised above, the macro `\set@simple@size@args` will handle the case of several size specifications in a row. If another size specification follows, the very first token of its argument list is the character `<`. By starting the definition as follows,

```
322 \def\set@simple@size@args#1<{%
```

parameter `#1` is empty in this case, and contains the size function's arguments otherwise. We distinguish these two cases (Note that the character `<` cannot appear in `#1`) by calling `\remove@angles` for empty `#1` and `\extract@sizefn` otherwise. In the latter case we have to take care of the remaining character tokens and discard them. This is done by `\remove@to@nnil`. Note also the use of Kabelschacht's method.

```

323      \if<#1<%
324          \expandafter\remove@angles
325      \else
326          \extract@sizefn#1*\@nil
327          \expandafter\remove@to@nnil
328      \fi}

```

Now, we are through with the case of a simple size, except for calling the size function. This will be handled later, as it is the same mechanism for all types of size specification. We will now proceed to macros for extraction of size range specification.

- `\extract@rangefontinfo` `\extract@rangefontinfo` goes through a font shape definition in the input until it recognizes the tokens `<\@nil->`. It looks for font ranges with font size functions. Its operation is rather simple: it discards everything up to the next size specification and passes this on to `\is@range` for inspection. The specification (parameter `#2` is inserted again, in case it is needed later).
- ```

329 \def\extract@rangefontinfo#1<#2>{%
330     \is@range#2->\@nil#2}

```

- `\is@range` `\is@range` is again a sort of dispatcher macro: if the size specification it is looking at is not a range specification it discards it and calls `\extract@rangefontinfo` to continue the search. Otherwise it calls `\check@range` to check the requested size against the specified range.

From the way `\is@range` is called inside `\extract@rangefontinfo` we see that `#2` is the character `>` if the size specification found is a simple one (as it does not contain a `-` character). This is checked easily enough and `\extract@rangefontinfo` called again. Note that the extra tokens inserted after the `\@nil` in the call to `\is@range` appear at the beginning of the first argument to `\extract@rangefontinfo` and are hence ignored.

```

331 \def\is@range#1-#2\@nil{%
332   \if>#2\expandafter\check@singl\else
333     \expandafter\check@range\fi}

```

\check@range \check@range takes lower bound as parameter #1, upper bound as #2, size function as #3 and the size function's arguments as #4. If #3 is the special token \@nil \font@info is exhausted and we can stop searching.

```

334 \def\check@range#1-#2>#3<#4\@nil{%
335   \ifnot@nil{#3}{%

```

If #3 wasn't \@nil we have a range. We start by assuming that we have to recurse. Note that we have to reinsert an < as it was already removed by scanning.

```

336   \def\reserved@f{\extract@range\fontinfo<#4\@nil}%

```

We have to make sure that both boundaries are present, if not we have to set them. Here we check the upper bound. If \upper@bound is zero after the assignment we set it to \maxdimen (upper open range). We need to use a *(dimen)* register for the scan since we may have a decimal number as the boundary.

```

337   \upper@bound0#2\p@
338   \ifdim\upper@bound=\z@\ \upper@bound\maxdimen\fi

```

Now we check the upper boundary against \f@size. If it is larger or equal than \f@size this range is no good and we have to recurse.

```

339   \ifdim \f@size \p@<\upper@bound

```

Otherwise we have to check the lower bound. This time it is not necessary to scan the boundary value into a register because if it is empty we get zero as desired. We could even omit the 0 which would result in 1pt as default lower boundary. If \f@size is smaller than the boundary we have to recurse.

```

340   \lower@bound0#1\p@
341   \ifdim \f@size \p@<\lower@bound
342   \else

```

If both tests are passed we can try executing the size function.

```

343   \set@simple@size@args#3<#4\@nil
344   \execute@size@function\sizefn@info

```

If the function was successful it should have left an external font name in \external@font. We use this to see if we can stop scanning. Otherwise we recurse.

```

345   \ifx\external@font\@empty
346   \else
347     \let\reserved@f\@empty
348   \fi
349   \fi
350   \fi
351   \reserved@f}%

```

\lower@bound We use two dimen registers \lower@bound and \upper@bound to store the lower and upper endpoints of the range we found.

```

352 \newdimen\lower@bound
353 \newdimen\upper@bound

```

\check@single \check@single takes the size as parameter #1, size function as #2 and the size function's arguments as #3. We can assume that there is always something in the pipeline since the very last entry is a faked range (see above).

```
354 \def\check@single#1>#2<#3\@nil{%
```

We start by assuming that we have to recurse. Note that we have to reinsert an < as it was already removed by scanning.

```
355     \def\reserved@f{\extract@rangefontinfo<#3\@nil}%
```

Now we check the size against \f@size. If it is not equal \f@size it is no good and we have to recurse.

```
356     \ifdim \f@size \p@=#1\p@
```

Otherwise if this test is passed we can try executing the size function.

```
357     \set@simple@size@args#2<#3\@nil
358     \execute@size@function\sizefn@info
```

If the function was successful it should have left an external font name in \external@font. We use this to see if we can stop scanning. Otherwise we recurse.

```
359     \ifx\external@font\@empty
360     \else
361     \let\reserved@f\@empty
362     \fi
363     \fi
364     \reserved@f}
```

\set@size@funct@args  
\set@size@funct@args@ This macro sets the optional and mandatory arguments for a size function. If the optional argument is not present it is set to the empty token list. The mandatory argument is delimited by the token \@nil.

```
365 \def\set@size@funct@args{\@ifnextchar[%
366   \set@size@funct@args@\{\set@size@funct@args@[]\}}
367 \def\set@size@funct@args@[#1]#2\@nil{%
368   \def\mandatory@arg{#2}%
369   \def\optional@arg{#1}%
370 }</2ekernel>
```

\DeclareSizeFunction This function defines a new size function hiding the internal from the designer. The body of the size function may use \optional@arg and \mandatory@arg denoting the optional and mandatory argument that may follow the size specification <...>.

```
371 <*2ekernel>
372 \def\DeclareSizeFunction#1#2{\@namedef{s@fct@#1}{#2}}
373 \onlypreamble\DeclareSizeFunction
374 }</2ekernel>
```

\execute@size@function This macro is very simple. The only point worth noting is that calling an undefined size function will do nothing (actually execute a \relax).

```
375 <*2ekernel | package>
376 \def\execute@size@function#1{%
377   \iftrace
378     \errmessage{Undefined font size function #1}%
379   \fi}
```

```

380           \s@fct@}%
381           {\csname s@fct@#1\endcsname}%
382 
```

```

383 </trace>
384 {-trace}     \csname s@fct@#1\endcsname
385 }
386 
```

```

387 </2ekernel | package>
```

**\try@size@range** This macro tries to find a suitable range for requested size (specified by `\f@size`) in `\font@info`. All the relevant action is done in `\extract@rangefontinfo`. All that needs to be done is to stuff in the token list in `\font@info` so that `\extract@rangefontinfo` can inspect it. Note the `<-*\@nil><` token at the end to stop scanning.

```

386 <*2ekernel>
387 \def\try@size@range{%
388   \expandafter\extract@rangefontinfo\font@info <-*>\@nil<\@nnil
389 }
```

**\try@size@substitution** This is the last thing that can be tried. If the desired `\f@size` is found neither among the simple size specifications nor in one of the ranges the whole list of size specifications is searched for a nearby simple size.

```

390 \gdef\try@size@substitution{%
```

First we do some initializations. `\@tempdimb` will hold the difference between the wanted size and the best solution found so far, so we initialise it with `\maxdimen`. The macro `\best@size` will hold the best size found, nothing found is indicated by the empty value.

```

391   \@tempdimb \maxdimen
392   \let \best@size \empty
```

Now we loop over the specification

```

393   \expandafter \try@simples \font@info <\number\@M>\@nil<\@nnil
394 }
```

**\font@submax** The macro `\font@submax` records the maximal deviation from the desired size encountered so far. Its value is used in a warning message at `\end{document}`. The macro `\fontsubfuzz` contains the amount that will not cause terminal warnings (warnings still go into the transcript file).

```

395 \def\font@submax{0pt}
396 \def\fontsubfuzz{.4pt}
397 
```

```

398 </2ekernel>
399 
```

```

400 +package\def\fontsubfuzz{0pt}
```

**\try@simples** `\try@simples` goes through a font shape definition in the input until it recognizes the tokens `<*\@nil><`. It looks for simple sizes to determine the two closest sizes. It is assumed that simple sizes are in increasing order.

```

401 \gdef\try@simples#1<#2>{%
402   \tryif@simple#2->\tryif@simple}
```

**\tryis@simple** `\tryis@simple` is similar to `\is@range`. If it sees a simple size, it checks it against the value of `\f@size` and sets `\lower@font@size` or `\higher@font@size`. In the latter case, it stops the iteration. By adding `<\number\@M>` at the end of the line we always have an end point. This is a hack which probably should be corrected.

First it checks whether it is finished already, then whether the size specification in question is a simple one.

```
402 \gdef\tryif@simple#1-#2\tryif@simple{%
```

Most common case for `\reserved@f` first:

```
403   \let \reserved@f \try@simples
404   \if>#2%
```

If so, it compares it to the value of `\f@size`. This is done using a dimen register since there may be fractional numbers.

```
405   \dimen@ #1\p@
406   \ifdim \dimen@<\OM\p@
```

If `\dimen@` is `\OM\p@` we have reached the end of the fontspec (hopefully) otherwise we compare the value with `\f@size` and compute in `\@tempdimc` the absolute value of the difference between the two values.

```
407   \ifdim \f@size\p@<\dimen@
408     \@tempdimc \dimen@
409     \advance\@tempdimc -\f@size\p@
410   \else
411     \@tempdimc \f@size\p@
412     \advance\@tempdimc -\dimen@
413   \fi
```

The result is then compared with the smallest difference we have encountered, if the new value (in `\@tempdimc` is smaller) we have found a size which is a better approximation so we make it the `\best@size` and adjust `\@tempdimb`.

```
414   \ifdim \@tempdimc<\@tempdimb
415     \@tempdimb \@tempdimc
416     \def \best@size{\#1}%
417   \fi
```

When we have reached the end of the fontspec we substitute the best size found (if any). We code this inline to save macro space; in the past this was done by a macro called `\subst@size`.

```
418   \else
```

`\subst@size` This macro substitutes the size recorded in `\best@size` for the unavailable size `\f@size`. `\font@submax` records the maximum difference between desired size and selected size in the whole run.

```
419 % \% \subst@size          %% coded inline
420 % \% \def\subst@size{%
421   \ifx \external@font\empty
422     \ifx \best@size\empty
423     \else
424       \ifdim \@tempdimb>\font@submax \relax
425         \xdef \font@submax {\the\@tempdimb}%
426     \fi
427     \let \f@user@size \f@size
428     \let \f@size \best@size
429     \ifdim \@tempdimb>\fontsubfuzz\relax
430       \font@warning{Font\space shape\space
431           'curr@fontshape'\space in\space size\space
432           <\f@user@size>\space not\space available\MessageBreak
433           size\space <\f@size>\space substituted}%
```

```

434      \fi
435      \try@simple@size
436      \do@subst@correction
437      \fi
438 \fi
439 % %}

```

This brings us back into the main part of `\tryif@simple`. Finally we get rid of any rubbish left over on the input stack.

```

440      \let \reserved@f \remove@to@nnil
441      \fi
442 \fi

```

If it's a range iterate also.

```
443 \reserved@f}
```

### 36.1 Sizefunctions

In the following we define some useful size functions.

- \s@fct@** This is the default size function. Mandatory argument is an external font name, optional argument a scale factor. The font is scaled to `\f@size` if no optional argument is present, and to `\f@size` multiplied by the optional argument otherwise.

```

444 \DeclareSizeFunction{}{\empty@sfcnt\@font@warning}
445 \DeclareSizeFunction{s}{\empty@sfcnt\@font@info}

446 \def\empty@sfcnt#1{%
447     \@tempdimb \f@size\p@
448     \ifx\optional@arg\empty
449     \else
450         \@tempdimb \optional@arg\@tempdimb
451         #1{Font\space shape\space '\curr@fontshape'\space
452             will\space be\MessageBreak
453             scaled\space to\space size\space \the\@tempdimb}%
454     \fi
455     \edef\external@font{\mandatory@arg\space at\the\@tempdimb}}

```

- \s@fct@gen** This size function generates the external name from the mandatory argument and the requested user size, and thus can be used for external names where the size is encoded in the font name. The optional argument a scale factor. The font is scaled to `\f@size` if no optional argument is present, and to `\f@size` multiplied by the optional argument otherwise.

```

456 \DeclareSizeFunction{gen}{\gen@sfcnt\@font@warning}
457 \DeclareSizeFunction{sgen}{\gen@sfcnt\@font@info}

458 \def\gen@sfcnt{%
459     \edef\mandatory@arg{\mandatory@arg\f@size}%
460     \empty@sfcnt}

```

- \s@fct@genb** This size function is similar to `gen`, but for fonts where the size is encoded in the font name in centipoins, as in the DC fonts version 1.2. The font is scaled to `\f@size` if no optional argument is present, and to `\f@size` multiplied by the optional argument otherwise.

```

461 \DeclareSizeFunction{genb}{\genb@sfcnt@\font@warning}
462 \DeclareSizeFunction{sgenb}{\genb@sfcnt@\font@info}
463 \def\genb@sfcnt{%
464   \edef\mandatory@arg{\mandatory@arg\expandafter\genb@x\f@size..\@0}%
465   \empty@sfcnt}
\genb@x The auxiliary macros \genb@x and \genb@y are used to convert the \f@size into
\genb@y centipoins.
466 \def\genb@x#1.#2.#3\@{ \two@digits{#1}\genb@y#200\@}%
467 \def\genb@y#1#2#3\@{#1#2}

\s@fct@sub This size function handles font substitution. The mandatory argument is a fam-
ily/series/shape combination, the optional argument (if present) is ignored. The
font encoding scheme cannot be changed. Therefore, the first thing we do is to
prepend the encoding scheme.
468 \DeclareSizeFunction{sub}{\sub@sfcnt@\font@warning}
469 \DeclareSizeFunction{ssub}{\sub@sfcnt@\font@info}
470 \def\sub@sfcnt#1{%
471   \edef\mandatory@arg{\f@encoding/\mandatory@arg}%
Next action is split the arg into its individual components and allow for a late font
shape load.
472   \begingroup
473     \expandafter\split@name\mandatory@arg/\@nil
474     \try@load@fontshape
475   \endgroup
Then we record the current \f@size since it may get clobbered.
476   \let\f@user@size\f@size
Then we check whether this new combination is defined and give an error message
if not. In this case we also switch to \error@fontshape.
477   \expandafter
478   \ifx\csname\mandatory@arg\endcsname\relax
479     \errmessage{No\space declaration\space for\space
480       shape\space \mandatory@arg}%
481     \error@fontshape
482   \else
Otherwise we warn the user about the substitution taking place.
483   #1{Font\space shape\space '\curr@fontshape'\space in\space
484     size\space <\f@size>\space not\space available\MessageBreak
485     Font\space shape\space '\mandatory@arg'\space tried\space
486     instead}%
487   \expandafter\split@name\mandatory@arg/\@nil
488   \fi
Then we restart the font specification scan by calling \get@external@font.
489   \edef\f@size{\f@user@size}%
490   \get@external@font
Finally \do@subst@correction is called to get the font name right.
491   \do@subst@correction
492 }

```

\@font@aliasinfo Sometimes a substitution is only done to map a long font name to a standard shape or series, e.g.,

```
\DeclareFontShape{T1}{Roboto-LF}{b}{it}{<-> alias * Roboto-LF/bold/it}{}%
```

Using the `ssub` function in that case will give a strange (and incorrect) warning. As an alternative we therefore offer the size function `alias`. It will still add some info into the `.log` file, but no longer complains that the font shape is not available. It is implemented by grabbing the default warning text and replacing it with a new one.

```
493 </2ekernel>
494 <*2ekernel | latexrelease>
495 <latexrelease> \IncludeInRelease{2020/02/02}%
496 <latexrelease> {\@font@aliasinfo}{alias size function}%
497 \DeclareSizeFunction{alias}{\sub@sfcnt \@font@aliasinfo}
498 \def\@font@aliasinfo#1{%
499   \@font@info{Font\space shape\space space ‘\curr@fontshape’\space
500           aliased\space to\MessageBreak ‘\mandatory@arg’}%
501 }
502 </2ekernel | latexrelease>
503 <latexrelease> \EndIncludeInRelease
504 <latexrelease> \IncludeInRelease{0000/00/00}%
505 <latexrelease> {\@font@aliasinfo}{alias size function}%
506 <latexrelease> \let\s@fct@alias\undefined
507 <latexrelease> \let\@font@aliasinfo\undefined
508 <latexrelease>
509 <latexrelease> \EndIncludeInRelease
510 <*2ekernel>
```

\s@fct@subf The `subf` size function allows substitution of another font. The mandatory argument is the external name of the font to be substituted, the optional argument a size scaling factor like in the default size function. The main difference to the default size function is the warning message.

```
511 \DeclareSizeFunction{subf}{\subf@sfcnt \@font@warning}
512 \DeclareSizeFunction{ssubf}{\subf@sfcnt \@font@info}

513 \def\subf@sfcnt#1{%
514   #1{Font\space shape\space space ‘\curr@fontshape’\space in\space
515       size\space \f@size\space not\space available\MessageBreak
516       external\space font\space ‘\mandatory@arg’\space used}%
517   \empty@sfcnt#1%
518 }
```

\s@fct@fixed The `fixed` size function is for using a font at a different size than requested. A warning message is printed, and the external font to be used is taken from the mandatory argument. If an optional argument is present it is used as the ‘at’ size for the font. Otherwise the font is loaded at its design size.

```
519 \DeclareSizeFunction{fixed}{\fixed@sfcnt \@font@warning}
520 \DeclareSizeFunction{sfixed}{\fixed@sfcnt \@font@info}

521 \def\fixed@sfcnt#1{%
522   \ifx\optional@arg\empty
523     \let\external@font\mandatory@arg
524   \else
```

```
525      \edef\external@font{\mandatory@arg\space at\optional@arg pt}%
526      \fi
527      #1{External\space font\space ‘\external@font’\space loaded\space
528          for\space size\MessageBreak
529          <\f@size>}%
530 }
531 </2ekernel>
```

## File r

# ltfsscmp.dtx

This file contains the implementation of commands giving compatibility with the original ‘NFSS1’ release of the Font Selection Scheme.

**Warning:** The macro documentation is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

Version 1 of NFSS is obsolete now for about 20 years (and was “current” only for a short intermediate time) so with the 2015 release these internal interface commands are removed from the kernel and made available via `latexrelease` package so that backward compatibility remains ensured for very old documents.

```
1 (*latexrelease)
2 \IncludeInRelease{2015/01/01}{\new@fontshape}%
3 {NFSS version1 commands}%
4 \let\new@fontshape\@undefined
5 \let\warn@rel@i\@undefined
6 \let\scan@fontshape\@undefined
7 \let\scan@@fontshape\@undefined
8 \let\subst@fontshape\@undefined
9 \let\extra@def\@undefined
10 \let\default@mextra\@undefined
11 \let\preload@sizes\@undefined
12 \let\err@rel@i\@undefined
13 \let\newmathalphabet\@undefined
14 \let\newmathalphabet@\@undefined
15 \let\newmathalphabet@@\@undefined
16 \let\if@no@font@opt\@undefined
17 \let@no@font@optfalse\@undefined
18 \let\define@mathalphabet\@undefined
19 \let\define@mathgroup\@undefined
20 \let\addtoversion\@undefined
21 \EndIncludeInRelease
```

In older releases we provide the original definitions.

```
22 \IncludeInRelease{0000/00/00}{\new@fontshape}%
23 {NFSS version1 commands}%
```

`\new@fontshape` The interface is now `\DeclareFontShape`.

```
24 \gdef\new@fontshape#1#2#3#4{%
25   \warn@rel@i\new@fontshape\DeclareFontShape
26   \expandafter\scan@fontshape\gobble#4<\@nil><<%
27   \DeclareFontShape U{#1}{#2}{#3}\reserved@f}%
28 \@onlypreamble\new@fontshape
```

`\warn@rel@i` The warning message used above.

```
29 \gdef\warn@rel@i#1#2{%
30   \font@warning{*** NFSS release 1 command
31           \noexpand#1found\MessageBreak
32   *** Update by using release 2 command}
```

```

33           \string#2.\MessageBreak
34   *** Recovery is probably possible}%
35 }%
36 \onlypreamble\warn@rel@i

\scan@fontshape This will scan the old font shape definition syntax.
37 \gdef\scan@fontshape{%
38   \let\reserved@f\empty
39   \let\reserved@e\empty %      holds last info
40   \scan@@fontshape
41 }%
42 \onlypreamble\scan@fontshape

\scan@@fontshape
43 \gdef\scan@@fontshape#1>#2#3<{%
44   \ifx\@nil#1%
45     \edef\reserved@f{\reserved@f\reserved@e}%
46   \else
47     \def\reserved@b{#1}%      nick names
48     \def\reserved@c{#3}%
49     \in@{ at}{#3}%
50     \ifin@
51       \in@{pt}{#3}%
52       \ifin@      not a proof but a good chance

```

We grab also everything after pt and discard it if people have forgotten to place a percent sign there.

```

53   \def\reserved@a##1 at##2pt##3\@nil{%
54     \def\reserved@b{##2}%
55     \def\reserved@c{##1}%
56   }%
57   \reserved@a#3\@nil
58   \fi
59   \fi
60   \ifnum 0<0#2
61     \edef\reserved@d{\subf*\reserved@c}%
62     \ifcase #2\or
63     \or
64     \else
65       \errmessage{*** What's this? NFSS release 0? ***}%
66     \fi
67   \else
68     \edef\reserved@d{#2\reserved@c}%
69   \fi
70   \ifx\reserved@d\reserved@e
71     \edef\reserved@f{\reserved@f<\reserved@b>}%
72   \else
73     \edef\reserved@f{\reserved@f\reserved@e<\reserved@b>}%add old info
74     \let\reserved@e\reserved@d
75   \fi
76   \expandafter\scan@@fontshape
77   \fi
78 }%
79 \onlypreamble\scan@@fontshape

```

\subst@fontshape	This is now also handled by the extend syntax of \DeclareFontShape.
	80 \gdef\subst@fontshape#1#2#3#4#5#6{% 81     \warn@rel@i\subst@fontshape\DeclareFontShape 82     \DeclareFontShape{U}{#1}{#2}{#3}{<-sub*#4/#5/#6}{} 83 }% 83 \onlypreamble\subst@fontshape
\extra@def	This was replaced by \DeclareFontFamily.
	84 \gdef\extra@def#1#2#3{% 85     \warn@rel@i\extra@def\DeclareFontFamily 86     \DeclareFontFamily{U}{#1}{} 87 }% 88 \onlypreamble\extra@def
\default@mextra	The new name is \DeclareFontEncodingDefaults but in this case we don't feel comfortable with this either.
	89 \gdef\default@mextra{% 90     \warn@rel@i\default@mextra\DeclareFontEncodingDefaults
	We pick up the argument to \default@mextra implicitly as the second argument of \DeclareFontEncodingDefaults.
	91     \DeclareFontEncodingDefaults\relax 92 }% 93 \onlypreamble\default@mextra
\preload@sizes	The new interface is \DeclarePreloadSizes.
	94 \gdef\preload@sizes{% 95     \warn@rel@i\preload@sizes\DeclarePreloadSizes 96     \DeclarePreloadSizes U% 97 }% 98 \onlypreamble\preload@sizes
\err@rel@i	This macro is used in cases where emulation with NFSS2 features is not really possible.
	99 \gdef\err@rel@i#1#2{% 100     \@latex@error{*** NFSS release 1 command \noexpand#1 found% 101         ^^J*** Recovery not possible. Use \string#2}% 102     {The new release of NFSS doesn't support the 103         \noexpand#1 command^^J any longer. 104     Please upgrade your file to the syntax of NFSS 105         release 2^^J using the \noexpand#2 command.}% 106     \batchmode\input.\relax 107 }% 108 \onlypreamble\err@rel@i
\newmathalphabet	\newmathalphabet is the old form.
\newmathalphabet@@	109 \gdef\newmathalphabet{% 110     \if@no@font@opt 111         \@latex@error{*** NFSS release 1 command 112             \noexpand\newmathalphabet found% 113             ^^J \space*** Automatic recovery not possible.% 114             ^^J \space*** TYPE H for Help% 115         }%
\newmathalphabet@cc	

```

116      {Please look at the file usrguide.tex for hints on
117      how to resolve this problem.}%
118 \else
119     \warn@rel@i\newmathalphabet\DeclareMathAlphabet
120 \fi
121 \@ifstar\newmathalphabet@@@
122         \newmathalphabet@@@%
123 \gdef\newmathalphabet@@@#1{\DeclareMathAlphabet#1{U}{}{}{}{}{}%}
124 \gdef\newmathalphabet@@@#1#2#3#4{%
125     \DeclareMathAlphabet{#1}{U}{#2}{#3}{#4}}%
126 \onlypreamble\newmathalphabet
127 \onlypreamble\newmathalphabet@@
128 \onlypreamble\newmathalphabet@@@


\if@no@font@opt
\@no@font@optfalse 129 \global\let\if@no@font@opt\iftrue
130 \gdef\@no@font@optfalse{\let\if@no@font@opt\iffalse}%

\define@mathalphabet This is a case where dying is best.
131 \gdef\define@mathalphabet{%
132     \err@rel@i\define@mathalphabet\DeclareMathAlphabet
133 }%
134 \onlypreamble\define@mathalphabet

\define@mathgroup And here is another one
135 \gdef\define@mathgroup{%
136     \err@rel@i\define@mathgroup\DeclareSymbolFont
137 }%
138 \onlypreamble\define@mathgroup

\addtoversion \addtoversion is the old form.
139 \def\addtoversion#1#2{%
140     \warn@rel@i\addtoversion\SetMathAlphabet
141     \SetMathAlphabet#2{#1}{U}}%
142 \onlypreamble\addtoversion

Finishing off this huge \IncludeInRelease argument:
143 \EndIncludeInRelease
144 (/latexrelease)

```

## File s

# ltfssdcl.dtx

This file contains the main implementation of the font selection scheme commands. See other parts of the L<sup>A</sup>T<sub>E</sub>X distribution, or *The L<sup>A</sup>T<sub>E</sub>X Companion* for higher level documentation of these commands.

**Warning:** The macro documentation is still basically the documentation from the first NFSS release and therefore in some cases probably not completely accurate.

## 37 Interface Commands

\in@ \in is a utility macro with two arguments. It determines whether its first argument occurs in its second and sets the switch \ifin@ accordingly. The first argument may not contain braces nor # (more precisely, tokens of category code 1, 2, or 6).

```
1 {*2ekernel}
2 \def\in@#1#2%
3 {%
4   \begingroup
5   \def\in@##1#1{%
6     \toks@\expandafter{\in@#2{}{}#1}%
7     \edef\in@{\the\toks@}%
8   \expandafter\endgroup
9   \ifx\in@{\empty}
10    \in@false
11  \else
12    \in@true
13  \fi
14 }
15 \newif\ifin@
```

Before the \begin{document} command several *(math versions)* and *(math alphabet identifiers)* may be declared. In principle, there should be exactly one family/series/shape combination be declared for each version/alphabet pair. But we want to allow for defaults as well for automagical filling of holes.

While building the tables for math alphabet identifiers and math versions we keep several lists:

- the list of all math versions, \version@list, each entry prefixed by the control sequence \version@elt, i.e. this list has the following form

$$\begin{aligned} \text{\version@elt}\langle\text{version}_1\rangle\text{\version@elt}\langle\text{version}_2\rangle\dots \\ \qquad\qquad\qquad\text{\version@elt}\langle\text{version}_n\rangle \end{aligned}$$

- the list of all math alphabet identifiers. Here every entry has the form:

$$\begin{aligned} &\text{\group@elt}\langle\text{math group number}\rangle \\ &\qquad\qquad\qquad\{\langle\text{default family}\rangle\}\{\langle\text{default series}\rangle\}\{\langle\text{default shape}\rangle\}. \end{aligned}$$

- Each defined math alphabet identifier holds a list containing Information about the *versions* for which it is defined. This list has a more complicated structure: it looks as follows:

```
\set@alpha<the alphabet identifier itself>
\reserved@c<math version><font info>
...
\@nil
```

where  $\langle font info \rangle$  is either `\reserved@e` (if the combination is not defined yet) or

```
\{\{<family>\}\{<series>\}\{<shape>\}\}
```

`\version@list` We initialize the version list to be empty.

```
16 \let\version@list=\empty
17 \onlypreamble\version@list
```

`\version@elt`

```
18 \let\version@elt\relax
19 \onlypreamble\version@elt
```

`\new@mathversion` The macro `\new@mathversion` is called with the version control sequence as its argument.

```
20 \% \def\new@mathversion#1{%
```

The first thing this macro does is to check if the version identifier is already present in `\version@list`. We enclose `\version@list` in braces since it might be empty (if no *version* is defined yet). But this means that we need a suitable number of `\expandafter` primitives.

```
21 \% \expandafter\in@\expandafter#1\expandafter{\version@list}%
22 \% \ifin@
```

If so it prints an error message. The `\next` macro is used to get rid of the four characters `\mv@` that would otherwise appear at the begin of the version name in the error message.

```
23 \% \@latex@error{Math version
24 \%           '\expandafter\gobblefour\string#1'
25 \%           already defined}\@eha
```

Otherwise we have a new version, and we can proceed with entering it into the tables. We add it to `\version@list`. This is very easy: we define `\version@elt` (which is the delimiter in `\version@list`) to protect itself and the following token from being expanded and simply redefine `\version@list`.

```
26 \% \else
27 \%   \global\expandafter\newcount\csname c@\expandafter
28 \%                           \gobble\string#1\endcsname
29 \%   \global\csname c@\expandafter
30 \%                           \gobble\string#1\endcsname\@ne
31 \%   \def\version@elt{\noexpand\version@elt\noexpand}%
32 \%   \edef\version@list{\version@list\version@elt#1}%
```

Then we prepare to enter the new version into all math alphabet identifier lists. Remember that these lists use `\reserved@c` as delimiter, and that there appears the control sequence `\reserved@e` that must not be expanded. Therefore we take suitable precautions.

```
33 %     \def\reserved@c{\noexpand\reserved@c\noexpand}%
34 %     \let\reserved@e\relax
```

We will now go through the `\alpha@list` to process every *<math alphabet identifier>* in turn. Since this list has `\group@elt` as a delimiter we define this control sequence. It has three arguments as every entry consists of three items (as explained above).

```
35 %     \def\group@elt##1##2##3{%
```

The first of these arguments is the *<math alphabet identifier>*. We redefine it by appending the information about the new version at the end of the list contained in it. However, there is one subtlety: the definitions for `\reserved@c` and `\reserved@e` made above prevent the main part of the list from being expanded. But we still have to take care of the header and the trailer. To do this we remove the trailer by means of the macro `\remove@nil` which also protect the header from being expanded. Its definition is given below. Now we can prepare to add the new version.

```
36 %     \edef##1{\expandafter\remove@nil##1%
37 %             \reserved@c
38 %             #1%
39 %             \reserved@e
40 %             \noexpand\@nil}}%
```

Finally we call `\alpha@list` which will now execute the macro `\group@elt` once for every defined *<math alphabet identifier>*. And that's all for now.

```
41 %     \alpha@list
42 %   \fi}
```

`\alpha@list` As we explained above every entry in `\alpha@list` has the form

`\alpha@elt  
<alphabet identifier><internal group number><default font assignments>...`

We initialize it to `\@empty`.

```
43 \let\alpha@list\@empty
44 \onlypreamble\alpha@list
```

`\alpha@elt`

```
45 \let\alpha@elt\relax
46 \onlypreamble\alpha@elt
```

`\newgroup` Start the group (fam) allocation at 0. (Doesn't belong here.)

```
47 \count18=-1
```

`\stepcounter`

`\select@group` We surround `\select@group` with braces so that functions using it can be used directly after `_` or `^`. However, if we use oldstyle syntax where the math alphabet doesn't have arguments (ie if `\math@bgroup` is not `\bgroup`) we need to get rid of the extra group.

```

48 </2ekernel>
49 <latexrelease>\IncludeInRelease{2015/01/01}
50 <latexrelease>          {\select@group}{\select@group}%
51 (*2ekernel | latexrelease)
52 \def\select@group#1#2#3#4{%
53   \ifx\math@bgroup\bgroup\else\relax\expandafter\@firstofone\fi
54   {%
55     \ifmmode
56       \ifnum\csname c@mv@\math@version\endcsname<\e@mathgroup@top
57         \begingroup
58           \escapechar\m@ne
59           \getanddefine@fonts{\csname c@mv@\math@version\endcsname}#3%
60           \globaldefs\@ne \math@fonts
61         \endgroup
62         \init@restore@version
63         \xdef#1{\noexpand\use@mathgroup\noexpand#2%
64           {\number\csname c@mv@\math@version\endcsname}{}%
65           \global\advance\csname c@mv@\math@version\endcsname\@ne
66         }%
67       \let#1\relax
68       \@latex@error{Too many math alphabets used in
69                     version \math@version}%
70       \oeha
71     \fi
72   \else \expandafter\@non@alpherr\fi
73 #1{#4}%
74 }%
75 }
76 </2ekernel | latexrelease>
77 <latexrelease>\EndIncludeInRelease
78 <latexrelease>\IncludeInRelease{0000/00/00}
79 <latexrelease>          {\select@group}{\select@group}%
80 <latexrelease>\def\select@group#1#2#3#4{%
81 <latexrelease> \ifx\math@bgroup\bgroup\else\relax\expandafter\@firstofone\fi
82 <latexrelease> {%
83 <latexrelease> \ifmmode
84 <latexrelease>   \ifnum\csname c@mv@\math@version\endcsname<\sixt@@n
85 <latexrelease>     \begingroup
86 <latexrelease>       \escapechar\m@ne
87 <latexrelease>       \getanddefine@fonts
88 <latexrelease>         {\csname c@mv@\math@version\endcsname}#3%
89 <latexrelease>         \globaldefs\@ne \math@fonts
90 <latexrelease>       \endgroup
91 <latexrelease>       \init@restore@version
92 <latexrelease>       \xdef#1{\noexpand\use@mathgroup\noexpand#2%
93 <latexrelease>         {\number\csname c@mv@\math@version\endcsname}{}%
94 <latexrelease>         \global\advance\csname c@mv@\math@version\endcsname\@ne
95 <latexrelease>       }%
96 <latexrelease>     \let#1\relax
97 <latexrelease>     \@latex@error{Too many math alphabets used in
98 <latexrelease>                   version \math@version}%
99 <latexrelease>     \oeha
100 <latexrelease>   \fi
101 <latexrelease> \else \expandafter\@non@alpherr\fi

```

```

102 <latexrelease> #1{#4}%
103 <latexrelease> }%
104 <latexrelease>%
105 <latexrelease> \EndIncludeInRelease
106 {*2ekernel}
107 @onlypreamble\restore@mathversion

\init@restore@version
108 \def\init@restore@version{%
109     \global\let\init@restore@version\relax
110     \xdef\restore@mathversion
111         {\expandafter\noexpand\csname mv@\math@version\endcsname
112          \global\csname c@mv@\math@version\endcsname
113          \number\csname c@mv@\math@version\endcsname\relax}%
114     \aftergroup\dorestore@version
115 }
116 @onlypreamble\init@restore@version

\non@alpherr
117 \gdef\non@alpherr#1{\@latex@error{%
The command here will have a space at the end of its name, so we make sure not
to insert an extra one.
118     string#1 allowed only in math mode}\@ehd}

\dorestore@version
119 \def\dorestore@version
120 { \ifmmode
121     \aftergroup\dorestore@version
122   \else
123     \gdef\init@restore@version{%
124         \global\let\init@restore@version\relax
125         \xdef\restore@mathversion
126             {\expandafter\noexpand\csname mv@\math@version\endcsname
127              \global\csname c@mv@\math@version\endcsname
128              \number\csname c@mv@\math@version\endcsname\relax}%
129         \aftergroup\dorestore@version
130     }%
131     \begingroup
132       \let\getanddefine@fonts\@gobbletwo
133       \restore@mathversion
134     \endgroup
135   \fi}%
136 @onlypreamble\dorestore@version

\document@select@group We surround \select@group with braces so that functions using it can be used
directly after _ or ^.
137 </2ekernel>
138 <latexrelease> \IncludeInRelease{2020/10/01}
139 <latexrelease> {\document@select@group}{\document@select@group}%
140 {*2ekernel | latexrelease}
141 \def\document@select@group#1#2#3#4{%
142   \ifx\math@bgroup\@empty\else\relax\expandafter\@firstofone\fi

```

```

143  f%
144  \ifmmode
145    \ifnum\csname c@mv@\math@version\endcsname<\e@mathgroup@top
146      \begingroup
147        \escapechar\m@ne
148        \getanddefine@fonts{\csname c@mv@\math@version\endcsname}#3%
149        \globaldefs\@ne \math@fonts
150    \endgroup
151    \expandafter\extract@alph@from@version
152      \csname mv@\math@version\expandafter\endcsname
153      \expandafter{\number\csname
154        c@mv@\math@version\endcsname}%
155        #1%
156        \global\advance\csname c@mv@\math@version\endcsname\@ne
157    \else
158      \let#1\relax
159      \@latex@error{Too many math alphabets used
160                    in version \math@version}%
161      \c@eha
162    \fi
163  \else \expandafter\non@alpherr\fi

```

If the legacy interface is used, e.g., `\$sf -1$` the math alphabet #1 does not take an argument so we better do not surround #4 with braces, because then we get `\relax` into the formula and introduce an extra Ord atom. The two different cases can be distinguished by looking at the current value of `\math@bgroup`.

```

164  \expandafter#1\ifx\math@bgroup\bgroup{#4}\else#4\fi
165  }%
166 }
167 </2ekernel | latexrelease>
168 <latexrelease>\EndIncludeInRelease
169 <latexrelease>\IncludeInRelease{2015/01/01}
170 <latexrelease> {\document@select@group}{\document@select@group}%
171 <latexrelease>
172 <latexrelease>\def\document@select@group#1#2#3#4{%
173 <latexrelease> \ifx\math@bgroup\bgroup\else\relax\expandafter\@firstofone\fi
174 <latexrelease> {%
175 <latexrelease> \ifmmode
176 <latexrelease>   \ifnum\csname c@mv@\math@version\endcsname<\e@mathgroup@top
177 <latexrelease>     \begingroup
178 <latexrelease>       \escapechar\m@ne
179 <latexrelease>       \getanddefine@fonts{\csname c@mv@\math@version\endcsname}#3%
180 <latexrelease>       \globaldefs\@ne \math@fonts
181 <latexrelease>     \endgroup
182 <latexrelease>     \expandafter\extract@alph@from@version
183 <latexrelease>       \csname mv@\math@version\expandafter\endcsname
184 <latexrelease>       \expandafter{\number\csname
185 <latexrelease>         c@mv@\math@version\endcsname}%
186 <latexrelease>         #1%
187 <latexrelease>         \global\advance\csname c@mv@\math@version\endcsname\@ne
188 <latexrelease>       \else
189 <latexrelease>         \let#1\relax
190 <latexrelease>         \@latex@error{Too many math alphabets used
191 <latexrelease>                       in version \math@version}%

```

```

192 <latexrelease>          \@eha
193 <latexrelease>  \fi
194 <latexrelease> \else \expandafter\non@alpherr\fi
195 <latexrelease> #1{#4}%
196 <latexrelease> }%
197 <latexrelease> }
198 <latexrelease>\EndIncludeInRelease
199 <latexrelease>
200 <latexrelease>\IncludeInRelease{0000/00/00}
201 <latexrelease> {\document@select@group}{\document@select@group}%
202 <latexrelease>
203 <latexrelease>\def\document@select@group#1#2#3#4{%
204 <latexrelease> \ifx\math@bgroup\math@bgroup\else\relax\expandafter\@firstofone\fi
205 <latexrelease> {%
206 <latexrelease> \ifmmode
207 <latexrelease>   \ifnum\csname c@mv@\math@version\endcsname<\sixt@n
208 <latexrelease>     \begingroup
209 <latexrelease>       \escapechar`m@ne
210 <latexrelease>       \getanddefine@fonts
211 <latexrelease>         {\csname c@mv@\math@version\endcsname}#3%
212 <latexrelease>         \globaldefs\@ne \math@fonts
213 <latexrelease>       \endgroup
214 <latexrelease>       \expandafter\extract@alph@from@version
215 <latexrelease>         \csname mv@\math@version\expandafter\endcsname
216 <latexrelease>         \expandafter{\number\csname
217 <latexrelease>           c@mv@\math@version\endcsname}%
218 <latexrelease>           #1%
219 <latexrelease>           \global\advance\csname c@mv@\math@version\endcsname\@ne
220 <latexrelease>     \else
221 <latexrelease>       \let#1\relax
222 <latexrelease>       \@latex@error{Too many math alphabets used
223 <latexrelease>                     in version \math@version}%
224 <latexrelease>       \@eha
225 <latexrelease>     \fi
226 <latexrelease>   \else \expandafter\non@alpherr\fi
227 <latexrelease> #1{#4}%
228 <latexrelease> }%
229 <latexrelease> }
230 <latexrelease>\EndIncludeInRelease
231 (*2ekernel)

\process@table
232 \def\process@table{%
233   \def\cdp@elt##1##2##3##4{%
234     \font@info{Checking defaults for
235       ##1##2##3##4}%
236     \expandafter
237     \ifx\csname##1##2##3##4\endcsname\relax

```

Grouping is important for two reasons, first `\cdp@elt` will get redefined if `\Declare...` functions are executed within the external .fd file and secondly `\try@load@fontshape` changes a lot of catcodes without surrounding itself with a group.

```

238           \begingroup

```

```

239      \def\f@encoding{\#1}\def\f@family{\#2}%
240      \try@load@fontshape
241      \endgroup
242      \fi
243      \expandafter
244      \ifx\csname##1/\##2/\##3/\##4\endcsname\relax
245          \@latex@error{This NFSS system isn't set up properly}%
246          {For encoding scheme ##1 the defaults
247          ##2##3##4 do not form a valid font shape}%
248      \else
249          \@font@info{... okay}%
250      \fi}%
251      \cdp@list

```

Now we make sure that `\error@fontshape` is okay.

```

252      \begingroup
253          \escapechar\m@ne
254          \error@fontshape
255          \expandafter\ifx\csname \curr@fontshape\endcsname\relax
256              \begingroup
257                  \try@load@fontshape
258              \endgroup
259          \fi
260          \expandafter\ifx\csname \curr@fontshape\endcsname\relax
261              \@latex@error{This NFSS system isn't set up properly}%
262              {The system maintainer forgot to specify a suitable
263              substitution
264              font shape using the \noexpand\DeclareErrorFont
265              command}%
266          \fi
267      \endgroup

```

Set `\select@group` to its meaning used within the document body.

```
268      \let\select@group\document@select@group
```

Install the default font attributes as they are currently pointing to error font face. We can speed up the process by just using `\edef`, thereby avoiding all kind of extra processing. Don't use `\reset@font` since that would trigger `\selectfont`.

```

269      \fontencoding\encodingdefault
270      \edef\f@family{\familydefault}%
271      \edef\f@series{\seriesdefault}%
272      \edef\f@shape{\shapedefault}%

```

Drop stuff not longer needed. We need to add many more!!!!!!

```

273  \everyjob{}%
274 }%
275 \onlypreamble\process@table
276 %\onlypreamble\set@mathradical

```

`\DeclareMathVersion`

```

277 \def\DeclareMathVersion#1{%
278     \expandafter\new@mathversion\csname mv@#1\endcsname}%
279 \onlypreamble\DeclareMathVersion

```

```

\new@mathversion
280 \def\new@mathversion#1{%
281   \expandafter\in@\expandafter#1\expandafter{\version@list}%
282   \ifin@
283     @font@info{Redeclaring math version
284       '\expandafter\gobblefour$string#1'}%
285   \else
286     \expandafter\newcount\csname c@\expandafter
287                               \gobble\string#1\endcsname
288     \def\version@elt{\noexpand\version@elt\noexpand}%
289     \edef\version@list{\version@list\version@elt#1}%
290   \fi

```

\toks@ is used to gather all tokens for the math version. \count@ will be used to count the math groups we add to this version.

```

291   \toks@{}%
292   \count@z@

```

Now we loop over \group@list to add all math groups defined so far to the version and at the same time to count them.

```

293 \def\group@elt##1##2{%
294   \advance\count@\@ne
295   \addto@hook\toks@{\getanddefine@fonts##1##2}%
296   }%
297 \group@list

```

We set the counter for this math version to the number of math groups found in \group@list.

```

298 \global\csname c@\expandafter\gobble\string#1\endcsname\count@

```

Now we loop over \alpha@list to add all math alphabets known so far. We have to distinguish the case that an alphabet by default should produce an error in new versions.

```

299 \def\alpha@elt##1##2##3{%
300   \ifx##2\no@alphabet@error
301     \toks@\expandafter{\the\toks@\install@mathalphabet##1%
302       {\no@alphabet@error##1}}%
303   \else
304     \toks@\expandafter{\the\toks@\install@mathalphabet##1%
305       {\select@group##1##2##3}}%
306   \fi
307   }%
308 \alpha@list

```

Finally we define the math version to expand to the contents of \toks@.

```

309 \xdef#1{\the\toks@}%
310 }
311 \onlypreamble\new@mathversion

```

\DeclareSymbolFont

```

312 \def\DeclareSymbolFont#1#2#3#4#5{%
313   \tempswafalse
314   \edef\reserved@b{#2}%
315   \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
316     \ifx\reserved@b\reserved@c \tempswatrue\fi}%

```

```

317  \cdp@list
318  \if@tempswa
319    \@ifundefined{sym#1}{%
320      \ifnum\count18<15 %
321        \expandafter\new@mathgroup\csname sym#1\endcsname
322        \expandafter\new@symbolfont\csname sym#1\endcsname
323          {#2}-{#3}-{#4}-{#5}%
324      \else
325        \@latex@error{Too many symbol fonts declared}\@eha
326      \fi
327    }%
328  }%
329  \font@info{Redeclaring symbol font '#1'}%

```

Update the group list.

```

330  \def\group@elt##1##2{%
331    \noexpand\group@elt\noexpand##1%
332    \expandafter\ifx\csname sym#1\endcsname##1%
333      \expandafter\noexpand\csname##2/#3/#4/#5\endcsname
334    \else
335      \noexpand##2%
336    \fi}%
337  \xdef\group@list{\group@list}%

```

Update the version list.

```

338  \def\version@elt##1{%
339    \expandafter
340    \SetSymbolFont@\expandafter##1\csname##2/#3/#4/#5\expandafter
341      \endcsname \csname sym#1\endcsname
342    }%
343    \version@list
344  }%
345  \else
346    \@latex@error{Encoding scheme '#2' unknown}\@eha
347  \fi
348 }
349 \onlypreamble\DeclareSymbolFont

```

\group@list

```

350 \let\group@list\empty
351 \onlypreamble\group@list

```

\group@elt

```

352 \let\group@elt\relax
353 \onlypreamble\group@elt

```

\new@symbolfont

```

354 \def\new@symbolfont##1##2##3##4##5{%
355   \toks@\expandafter{\group@list}%
356   \edef\group@list{\the\toks@\noexpand\group@elt\noexpand##1%
357     \expandafter\noexpand\csname##2/#3/#4/#5\endcsname}%
358   \def\version@elt##1{\toks@\expandafter{##1}%
359     \edef##1{\the\toks@\noexpand\getanddefine@fonts

```

```

360          #1\expandafter\noexpand\csname#2/#3/#4/#5\endcsname}%
361          \global\advance\csname c@\expandafter
362                      \gobble\string##1\endcsname\@ne
363      }%
364      \version@list
365 }
366 \onlypreamble\new@symbolfont

\SetSymbolFont
367 \def\SetSymbolFont#1#2#3#4#5#6{%
368 \@tempswafalse
369 \edef\reserved@b{\#3}%
370 \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
371             \ifx\reserved@b\reserved@c \@tempswatrue\fi}%
372 \cdp@list
373 \if@tempswa
374     \expandafter\SetSymbolFont@%
375         \csname mv@#2\expandafter\endcsname\csname#3/#4/#5\expandafter
376         \endcsname \csname sym#1\endcsname
377 \else
378     \@latex@error{Encoding scheme '#3' unknown}\@eha
379 \fi
380 }
381 \onlypreamble\SetSymbolFont

\SetSymbolFont@
382 \def\SetSymbolFont@#1#2#3{%
383     \expandafter\in@\expandafter#1\expandafter{\version@list}%
384     \ifin@
385         \expandafter\in@\expandafter#3\expandafter{\group@list}%
386     \ifin@
387         \begingroup
388             \expandafter\get@cdp\string#2@nil\reserved@a
389             \toks@{}%
390             \def\install@mathalphabet##1##2{%
391                 \addto@hook\toks@{\install@mathalphabet##1##2}%
392             }%
393             \def\getanddefine@fonts##1##2{%
394                 \ifnum##1=##2%
395                     \addto@hook\toks@{\getanddefine@fonts##2}%
396                     \expandafter\get@cdp\string##2@nil\reserved@b
397                     \ifx\reserved@a\reserved@b\else
398                         \font@info{Encoding '\reserved@a' has changed
399                             to '\reserved@a' for symbol font\MessageBreak
400                             '\expandafter\gobblefour\string##3' in the
401                             math version '\expandafter
402                             \gobblefour\string##1'}%
403                     \fi
404                     \font@info{%
405                         Overwriting symbol font
406                         '\expandafter\gobblefour\string##3' in
407                         version '\expandafter
408                         \gobblefour\string##1'\MessageBreak
409                         \spaces \expandafter\gobble\string##2 -->

```

```

410                               \expandafter\@gobble\string#2}%
411           \else
412               \addto@hook\toks@{\getanddefine@fonts##1##2}%
413               \fi}%
414           #1%
415           \xdef#1{\the\toks@}%
416       \endgroup
417   \else
418       \@latex@error{Symbol font ‘\expandafter\@gobblefour\string#3’
419                     not defined}\@eha
420   \fi
421 \else
422     \@latex@error{Math version ‘\expandafter\@gobblefour\string#1’
423                   is not
424                   defined}{You probably misspelled the name of the math
425                   version.^^JOr you have to specify an additional package.}%
426   \fi
427 }
428 \onlypreamble\SetSymbolFont@
```

\get@cdp

```

429 \def\get@cdp#1#2/#3\@nil#4{\def#4{#2}}
430 \onlypreamble\get@cdp
```

\DeclareMathAlphabet

```

431 \def\DeclareMathAlphabet#1#2#3#4#5{%
432   \tempswafalse
433   \edef\reserved@b{#2}%
434   \def\cdp@elt##1##2##3##4{\def\reserved@c{##1}%
435     \ifx\reserved@b\reserved@c \tempswatrue\fi}%
436   \cdp@list
437   \if@tempswa
438     \expandafter\ifx
439     \csname\expandafter\@gobble\string#1\endcsname
440     \relax
441     \new@mathalphabet#1{#2}{#3}{#4}{#5}%
442   \else
```

Check if it is already a math alphabet.

```

443   \edef\reserved@a{\noexpand\in@\{\string\select@group\}%
444     {\expandafter\meaning\csname \expandafter
445     \@gobble\string#1\space\endcsname}\}%
446   \reserved@a
447   \ifin@
448     \font@info{Redeclaring math alphabet \string#1}%
449     \def\version@elt##1{%
450       \expandafter\SetMathAlphabet@\expandafter
451         ##1\csname##2##3##4##5\expandafter\endcsname
452
453       \csname M##2\expandafter\endcsname
454       \csname \expandafter\@gobble\string#1\space\endcsname\}%
455   \version@list
456   \else
```

Check if it is a math alphabet defined via \DeclareSymbolFontAlphabet.

```

456      \edef\reserved@a{\noexpand\in@{\string\use@mathgroup}%
457          {\expandafter\meaning\csname \expandafter
458              \gobble\string#1\space\endcsname}}%
459      \reserved@a
460      \ifin@

```

In that case overwriting is simple since there is nothing inserted in the math version macros.

```

461          \font@info{Redeclaring math alphabet \string#1}%
462          \new@mathalphabet#1{#2}{#3}{#4}{#5}%

```

Otherwise panic.

```

463      \else
464          \@latex@error{Command '\string#1' already defined}\@eha
465      \fi
466      \fi
467      \fi
468 \else
469     \@latex@error{Encoding scheme '#2' unknown}\@eha
470 \fi
471 }
472 \onlypreamble\DeclareMathAlphabet

```

```
\new@mathalphabet
```

```

473 \def\new@mathalphabet#1#2#3#4#5{%
474     \toks@\expandafter{\alpha@list}%
475     \edef#1{\expandafter\noexpand\csname \expandafter
476             \gobble\string#1\space\endcsname
477             \if/#5/%
478                 \noexpand\no@alphabet@error
479                 \noexpand\no@alphabet@error
480             \else
481                 \expandafter\noexpand\csname M#2\endcsname
482                 \expandafter\noexpand\csname#2/#3/#4/#5\endcsname
483             \fi
484         }%
485     \toks2\expandafter{#1}%
486     \edef\alpha@list{\the\toks@\noexpand\alpha@elt\the\toks2}%
487     \def\version@elt##1{\toks@\expandafter{##1}%
488         \edef##1{\the\toks@\install@mathalphabet
489             \expandafter\noexpand
490             \csname \expandafter\gobble
491                 \string#1\space\endcsname
492                 \if/#5/%
493                     \noexpand\no@alphabet@error
494                     \noexpand#1%
495                 \else
496                     \noexpand\select@group\the\toks2
497                 \fi}%
498         }%
499     \version@list
500     \expandafter\edef\csname \expandafter\@gobble
501             \string#1\space\endcsname{\if/#5/%
502                 \noexpand\no@alphabet@error
503                 \noexpand#1%

```

```

504           \else
505               \noexpand\select@group\the\toks2
506           \fi}%
507   \edef#1{\noexpand\protect
508       \expandafter\noexpand\csname \expandafter
509       \@gobble\string#1\space\endcsname}%
510 }
511 \onlypreamble\new@mathalphabet

\SetMathAlphabet
512 \def\SetMathAlphabet#1#2#3#4#5#6{%
513   \tempswafalse
514   \edef\reserved@b{#3}%
515   \def\cdp@lt##1##2##3##4{\def\reserved@c{##1}%
516     \ifx\reserved@b\reserved@c \tempswatrue\fi}%
517   \cdp@list
518   \if@tempswa
519     \expandafter\SetMathAlphabet@
520       \csname mv@#2\expandafter\endcsname\csname#3/#4/#5/#6\expandafter
521       \endcsname \csname M@#3\expandafter\endcsname
522       \csname \expandafter\@gobble\string#1\space\endcsname#1%
523   \else
524     \onlyerror{Encoding scheme '#3' unknown}\eha
525   \fi
526 }
527 \onlypreamble\SetMathAlphabet

\SetMathAlphabet@
528 \def\SetMathAlphabet@#1#2#3#4#5{%
529   \expandafter\in@\expandafter#1\expandafter{\version@list}%
530   \ifin@
531     \expandafter\in@\expandafter#4\expandafter{\alpha@list}%
532   \ifin@
533     \begingroup
534       \toks@{}%
535       \def\getanddefine@fonts##1##2{%
536         \addto@hook\toks@{\getanddefine@fonts##1##2}%
537       }%
538       \def\reserved@c##1##2##3##4{%
539         \expandafter\@gobble\string##4}%
540       \def\install@mathalphabet##1##2{%
541         \ifx##1#4%
542           \addto@hook\toks@{%
543             {\install@mathalphabet#4{\select@group#4#3#2}}%
544             \font@info{Overwriting math alphabet
545               '\string#5' in version '\expandafter
546               \@gobblefour\string#1'\MessageBreak
547               \spaces \reserved@c##2 -->
548             \expandafter\@gobble\string#2}%
549           \else
550             \addto@hook\toks@{\install@mathalphabet##1{##2}}%
551           \fi
552         }%
553       #1%

```

```

554      \xdef#1{\the\toks@}%
555      \endgroup
556  \else
557      \edef\reserved@a{%
558          \noexpand\in@{\string\use@mathgroup}{\meaning#4}%
559          \reserved@a
560          \ifin@
561              \def\reserved@b##1\use@mathgroup##2##3{%
562                  \def\reserved@b{##3}\def\reserved@c{##2}%
563                  \expandafter\reserved@b#4%
564                  \begingroup
565                      \def\install@mathalphabet##1##2{%
566                          \addto@hook\toks@{\install@mathalphabet##1##2}%
567                      }%
568                      \def\getanddefine@fonts##1##2{%
569                          \addto@hook\toks@{\getanddefine@fonts##1##2}%
570                          \ifnum##1=\reserved@b
571                              \expandafter
572                                  \addto@hook\expandafter\toks@
573                                  \expandafter{\expandafter\install@mathalphabet
574                                  \expandafter#4\expandafter
575                                      {\expandafter\select@group\expandafter
576                                          #4\reserved@c##2}}%
577                  \fi
578              }%
579              \def\version@elt##1{%
580                  \toks@{%
581                      ##1%
582                      \xdef##1{\the\toks@}%
583                  }%
584                  \version@list
585              \endgroup

```

Put it into the `\alpha@list` with default ‘error’

```

586      \expandafter\gdef\expandafter\alpha@list\expandafter
587          {\alpha@list
588              \alpha@elt #4\no@alphabet@error \no@alphabet@error}%
589      \gdef#4{\no@alphabet@error #5}% fake things :-

```

Then call the internal setting routine again:

```

590      \SetMathAlphabet@{#1}{#2}{#3}#4#5%
591  \else
592      \@latex@error{Command ‘\string#5’ not defined as a
593          math alphabet}%
594          {Use \noexpand\DeclareMathAlphabet to define it.}%
595      \fi
596      \fi
597  \else
598      \@latex@error{Math version ‘\expandafter\@gobblefour\string#1’
599          is not
600          defined}{You probably misspelled the name of the math

```

```

601           version.^^JOr you have to specify an additional package.}%
602   \fi
603 }
604 \only\SetMathAlphabet@

\DeclareMathAccent Could do with more checks like allowing single number in #4 lowercase in #4 etc
605 </2ekernel>
606 <*2ekernel | latexrelease>
607 <latexrelease>\IncludeInRelease{2019/10/01}%
608 <latexrelease>           {DeclareMathAccent}{Make math accents robust}%
609 \def\DeclareMathAccent#1#2#3#4{%
610   \expandafter\in@\csname sym#3\expandafter\endcsname
611   \expandafter{\group@list}%
612   \ifin@
613     \begingroup
614       \count\z@=#4\relax
615       \count\tw@\count\z@
616       \divide\count\z@\sixt@@n
617       \count@\count\z@
618       \multiply\count@\sixt@@n
619       \advance\count\tw@-\count@
620       \if\relax\noexpand#1% is command?
621         \edef\reserved@a{\noexpand\in@
622           {\expandafter\gobble\string\mathaccent}
623           {\expandafter\meaning
624             \csname\expandafter\gobble\string#1\space\endcsname}}%
625         \reserved@a
626       \ifin@
627         \expandafter\let
628           \csname\expandafter\gobble\string#1\space\endcsname
629           \undefined
630         \expandafter\set@mathaccent
631           \csname sym#3\endcsname#1#2%
632           {\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
633           \font@info{Redeclaring math accent \string#1}%
634       \else
635         \expandafter\ifx
636           \csname\expandafter\gobble\string#1\endcsname
637           \relax
638             \expandafter\set@mathaccent
639               \csname sym#3\endcsname#1#2%
640               {\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
641             \else
642               \@latex@error{Command '\string#1' already defined}\@eha
643             \fi
644           \fi
645         \else
646           \@latex@error{Not a command name: '\noexpand#1'}\@eha
647         \fi
648       \endgroup
649     \else
650       \@latex@error{Symbol font '#3' is not defined}\@eha
651     \fi
652 }

```

```

653 </2ekernel | latexrelease>
654 <latexrelease>\EndIncludeInRelease
655 <latexrelease>\IncludeInRelease{0000/00/00}%
656 <latexrelease>                                {DeclareMathAccent}{Make math accents robust}%
657 <latexrelease>\def\DeclareMathAccent#1#2#3#4{%
658 <latexrelease>  \expandafter\in@{\csname sym#3\expandafter\endcsname
659 <latexrelease>  \expandafter{\group@list}%
660 <latexrelease> \ifin@
661 <latexrelease>  \begingroup
662 <latexrelease>  \count\z@=#4\relax
663 <latexrelease>  \count\tw@\count\z@
664 <latexrelease>  \divide\count\z@\sixt@@n
665 <latexrelease>  \count@\count\z@
666 <latexrelease>  \multiply\count@\sixt@@n
667 <latexrelease>  \advance\count\tw@-\count@
668 <latexrelease>  \if\relax\noexpand#1% is command?
669 <latexrelease>  \edef\reserved@a{\noexpand\in@
670 <latexrelease>  {\expandafter\gobble\string\mathaccent}{\meaning#1}}%
671 <latexrelease> \reserved@a
672 <latexrelease> \ifin@
673 <latexrelease>  \expandafter\set@mathaccent
674 <latexrelease>  \csname sym#3\endcsname#1#2%
675 <latexrelease>  {\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
676 <latexrelease>  @font@info{Redeclaring math accent \string#1}%
677 <latexrelease> \else
678 <latexrelease>  \expandafter\ifx
679 <latexrelease>  \csname\expandafter\gobble\string#1\endcsname
680 <latexrelease>  \relax
681 <latexrelease>  \expandafter\set@mathaccent
682 <latexrelease>  \csname sym#3\endcsname#1#2%
683 <latexrelease>  {\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
684 <latexrelease> \else
685 <latexrelease>  @latex@error{Command '\string#1' already defined}\@eha
686 <latexrelease>  \fi
687 <latexrelease>  \fi
688 <latexrelease> \else
689 <latexrelease>  @latex@error{Not a command name: '\noexpand#1'}\@eha
690 <latexrelease>  \fi
691 <latexrelease>  \endgroup
692 <latexrelease> \else
693 <latexrelease>  @latex@error{Symbol font '#3' is not defined}\@eha
694 <latexrelease>  \fi
695 <latexrelease> }
696 <latexrelease>\EndIncludeInRelease
697 <*2ekernel>
698 \onlypreamble\DeclareMathAccent

```

\set@mathaccent

```

699 </2ekernel>
700 <*2ekernel | latexrelease>
701 <latexrelease>\IncludeInRelease{2019/10/01}%
702 <latexrelease>      {\set@mathaccent}{makemath accents robust}%
703 \def\set@mathaccent#1#2#3#4{%
704   \xdef#2{\mathaccent"\mathchar@type#3\hexnumber@#1#4\relax}%

```

```

705   \MakeRobust#2%
706 }
707 \@onlypreamble\set@mathaccent
708 </2ekernel | latexrelease>
709 <latexrelease>\EndIncludeInRelease
710 <latexrelease>\IncludeInRelease{0000/00/00}%
711 <latexrelease>          {\set@mathaccent}{makemath accents robust}%
712 <latexrelease>
713 <latexrelease>\def\set@mathaccent#1#2#3#4{%
714 <latexrelease>  \xdef#2{\mathaccent"\mathchar@type#3\hexnumber@#1#4\relax}%
715 <latexrelease>
716 <latexrelease>\EndIncludeInRelease
717 {*2ekernel}

```

#### \DeclareMathSymbol

```

718 \def\DeclareMathSymbol#1#2#3#4{%
719   \expandafter\in@\csname sym#3\expandafter\endcsname
720   \expandafter{\group@list}%
721 \ifin@
722   \begingroup
723     \count\z@=#4\relax
724     \count\tw@\count\z@
725     \divide\count\z@\sixt@@n
726     \count@\count\z@
727     \multiply\count@\sixt@@n
728     \advance\count\tw@-\count@
729     \if\relax\noexpand#1% is command?

```

Store the command name with a space attached inside \reserved@b in case we look at a robust definition.

```

730   \edef\reserved@b{\expandafter\noexpand
731   \csname\expandafter@\gobble\string#1\space\endcsname}%

```

Test both #1 and #1<sub>U</sub> for containing mathchar.

```

732   \edef\reserved@a
733   {\noexpand\in@\{\expandafter\@gobble\string\mathchar\}%
734   {\meaning#1\expandafter\meaning\reserved@b}\}%
735   \reserved@a

```

Drop #1<sub>U</sub> in case it was defined before.

```

736   \global\expandafter\let\reserved@b\@undefined
737 \ifin@
738   \expandafter\set@mathsymbol
739   \csname sym#3\endcsname#1#2%
740   {\hexnumber@\{\count\z@\}\hexnumber@\{\count\tw@\}}%
741   \font@info{Redeclaring math symbol \string#1}%
742 \else
743   \expandafter\ifx
744   \csname\expandafter@\gobble\string#1\endcsname
745   \relax
746   \expandafter\set@mathsymbol
747   \csname sym#3\endcsname#1#2%
748   {\hexnumber@\{\count\z@\}\hexnumber@\{\count\tw@\}}%
749 \else
750   \@latex@error{Command '\string#1' already defined}\@eha

```

```

751           \fi
752           \fi
753     \else
754       \expandafter\set@mathchar
755         \csname sym#3\endcsname#1#2
756         {\hexnumber@\{\count\z@\}\hexnumber@\{\count\tw@\}}%
757       \fi
758     \endgroup
759   \else
760     @latex@error{Symbol font '#3' is not defined}\@eha
761   \fi
762 }
763 @onlypreamble\DeclareMathSymbol

\set@mathchar
764 \def\set@mathchar#1#2#3#4{%
765   \global\mathcode`#2=\mathchar@type#3\hexnumber@#1#4\relax}
766 @onlypreamble\set@mathchar

\set@mathsymbol
767 \def\set@mathsymbol#1#2#3#4{%
768   \global\mathchardef#2"\mathchar@type#3\hexnumber@#1#4\relax}
769 @onlypreamble\set@mathsymbol

770 %\def\mathsymbol#1#2#3{%
771 %  \@tempcnta=#3\relax
772 %  \@tempcntb@\tempcnta
773 %  \divide\@tempcnta\sixt@n
774 %  \count@\@tempcnta
775 %  \multiply\count@\sixt@n
776 %  \advance\@tempcntb-\count@
777 %  \mathchar"\mathchar@type#1\hexnumber@#2%
778 %          \hexnumber@\@tempcnta\hexnumber@\@tempcntb\relax}
779 %
780 %\def\DeclareMathAlphabetCharacter#1#2#3{%
781 %  \DeclareMathSymbol{#1}7{#2}{#3}}

```

\DeclareMathDelimiter

```

782 \def\DeclareMathDelimiter#1{%
783   \if\relax\noexpand#1%
784     \expandafter\@DeclareMathDelimiter
785   \else
786     \expandafter\@xxDeclareMathDelimiter
787   \fi
788   #1}
789 @onlypreamble\DeclareMathDelimiter

```

\@xxDeclareMathDelimiter This macro checks if the second arg is a “math type” such as `\mathopen`. The undocumented original code didn’t use math types when the delimiter was a single letter. For this reason the coding is a bit strange as it tries to support the undocumented syntax for compatibility reasons.

```
790 \def\@xxDeclareMathDelimiter#1#2#3#4{%
```

7 is the default value returned in the case that `\mathchar@type` is passed something unexpected, like a math symbol font name. We locally move `\mathalpha` out of the way so if you use that the right branch is taken. This will still fail if an explicit number 7 is used!

```
791   \begingroup
792     \let\mathalpha\mathord
793     \ifnum7=\mathchar@type{#2}%
794       \endgroup
```

If this branch is taken we have old syntax (5 arguments).

```
795     \expandafter\@firstofone
796   \else
```

If this branch is taken `\mathchar@type` is different from 7 so we assume new syntax. In this case we also use the arguments to set up the letter as a math symbol for the case where it is not used as a delimiter.

```
797   \endgroup
798   \DeclareMathSymbol{#1}{#2}{#3}{#4}%
```

Then we arrange that `\@xDeclareMathDelimiter` only gets #1, #3, #4 ... as it does not expect a math type as argument.

```
799   \expandafter\@firstoftwo
800   \fi
801   {\@xDeclareMathDelimiter{#1}{#2}{#3}{#4}}
802 \onlypreamble\@xDeclareMathDelimiter
```

`\@DeclareMathDelimiter`

```
803 \def\@DeclareMathDelimiter#1#2#3#4#5#6{%
804   \expandafter\in@\csname sym#3\expandafter\endcsname
805   \expandafter{\group@list}%
806 \ifin@
807   \expandafter\in@\csname sym#5\expandafter\endcsname
808   \expandafter{\group@list}%
809 \ifin@
810   \begingroup
811     \count\z@=#4\relax
812     \count\tw@\count\z@
813     \divide\count\z@\sixt@@n
814     \count@\count\z@
815     \multiply\count@\sixt@@n
816     \advance\count\tw@-\count@
817     \edef\reserved@c{\hexnumber@\{\count\z@\}\hexnumber@\{\count\tw@\}}%
818   %
819     \count\z@=#6\relax
820     \count\tw@\count\z@
821     \divide\count\z@\sixt@@n
822     \count@\count\z@
823     \multiply\count@\sixt@@n
824     \advance\count\tw@-\count@
825     \edef\reserved@d{\hexnumber@\{\count\z@\}\hexnumber@\{\count\tw@\}}%
826   %
827     \edef\reserved@a{\noexpand\in@
828       {\expandafter\gobble\string\delimiter}{\meaning#1}}%
829     \reserved@a
```

```

830      \ifin@
831          \expandafter\set@mathdelimiter
832              \csname sym#3\expandafter\endcsname
833              \csname sym#5\endcsname#1#2%
834              \reserved@c\reserved@d
835          \font@info{Redeclaring math delimiter \string#1}%
836      \else
837          \expandafter\ifx
838              \csname\expandafter\gobble\string#1\endcsname
839              \relax
840          \expandafter\set@mathdelimiter
841              \csname sym#3\expandafter\endcsname
842              \csname sym#5\endcsname#1#2%
843              \reserved@c\reserved@d
844          \else
845              \@latex@error{Command '\string#1' already defined}\@eha
846          \fi
847      \fi
848      \endgroup
849  \else
850      \@latex@error{Symbol font '#5' is not defined}\@eha
851  \fi
852  \else
853      \@latex@error{Symbol font '#3' is not defined}\@eha
854  \fi
855 }
856 \onlypreamble\@DeclareMathDelimiter

\@xDeclareMathDelimiter
857 \def\@xDeclareMathDelimiter#1#2#3#4#5{%
858     \expandafter\in@\csname sym#2\expandafter\endcsname
859         \expandafter{\group@list}%
860     \ifin@
861         \expandafter\in@\csname sym#4\expandafter\endcsname
862             \expandafter{\group@list}%
863     \ifin@
864         \begingroup
865             \count\z@=#3\relax
866             \count\tw@\count\z@
867             \divide\count\z@\sixt@@n
868             \count@\count\z@
869             \multiply\count@\sixt@@n
870             \advance\count\tw@-\count@
871             \edef\reserved@c{\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
872 %
873             \count\z@=#5\relax
874             \count\tw@\count\z@
875             \divide\count\z@\sixt@@n
876             \count@\count\z@
877             \multiply\count@\sixt@@n
878             \advance\count\tw@-\count@
879             \edef\reserved@d{\hexnumber@{\count\z@}\hexnumber@{\count\tw@}}%
880             \expandafter\set@mathdelimiter
881                 \csname sym#2\expandafter\endcsname\csname sym#4\endcsname#1%

```

```

882         \reserved@c\reserved@d
883     \endgroup
884     \else
885         \@latex@error{Symbol font '#4' is not defined}\@eha
886     \fi
887 \else
888     \@latex@error{Symbol font '#2' is not defined}\@eha
889 \fi
890 }
891 \onlypreamble\@xDeclareMathDelimiter

```

\set@mathdelimiter We have to end the definition of a math delimiter like \lfloor with a space and not with \relax as we did before, because otherwise constructs involving \abovewithdelims will prematurely end (pr/1329)

```

892 </2ekernel>
893 <*2ekernel | latexrelease>
894 <latexrelease>\IncludeInRelease{2019/10/01}%
895 <latexrelease>           {\set@mathdelimiter}{make delimiters robust}%
896 \def\set@mathdelimiter#1#2#3#4#5#6{%

```

We use \protected not \MakeRobust so that \bigl\lfloor etc. works inside \protected@edef.

```

897 \protected
898 \xdef#3{\delimiter"\mathchar@type#4\hexnumber@#1#5%
899 \hexnumber@#2#6 }%
900 % \MakeRobust#3%
901 }
902 \onlypreamble\set@mathdelimiter
903 </2ekernel | latexrelease>
904 <latexrelease>\EndIncludeInRelease
905 <latexrelease>\IncludeInRelease{0000/00/00}%
906 <latexrelease>           {\set@mathdelimiter}{make delimiters robust}%
907 <latexrelease>
908 <latexrelease>\def\set@mathdelimiter#1#2#3#4#5#6{%
909 <latexrelease> \xdef#3{\delimiter"\mathchar@type#4\hexnumber@#1#5%
910 <latexrelease> \hexnumber@#2#6 }%
911 <latexrelease>
912 <latexrelease>\EndIncludeInRelease
913 <*2ekernel>

```

```

\set@@mathdelimiter
914 \def\set@@mathdelimiter#1#2#3#4#5{%
915   \global\delcode`#3="\hexnumber@#1#4\hexnumber@#2#5\relax
916 \onlypreamble\set@@mathdelimiter

```

\DeclareMathRadical

```
917 \def\DeclareMathRadical#1#2#3#4#5{%
```

Below is a crude fix to make this macro work if #1 is undefined or \relax. Should be improved!

```

918 \expandafter\ifx
919   \csname\expandafter\@gobble\string#1\endcsname
920   \relax
921   \let#1\radical

```

```

922  \fi
923  \edef\reserved@a{\noexpand\in@
924    {\expandafter\@gobble\string\radical}{\meaning#1}}%
925  \reserved@a
926  \ifin@
927    \expandafter\in@\csname sym#2\expandafter\endcsname
928      \expandafter{\group@list}%
929  \ifin@
930    \expandafter\in@\csname sym#4\expandafter\endcsname
931      \expandafter{\group@list}%
932  \ifin@
933    \begingroup
934      \count\z@=#3\relax
935      \count\tw@ \count\z@ \divide\count\z@\sixt@@n
936      \count@\count\z@ \multiply\count@\sixt@@n
937      \advance\count\tw@-\count@
938      \edef\reserved@c{%
939        \hexnumber@\{\count\z@\}\hexnumber@\{\count\tw@\}}%
940        \count\z@=#5\relax
941        \count\tw@ \count\z@ \divide\count\z@\sixt@@n
942        \count@\count\z@ \multiply\count@\sixt@@n
943        \advance\count\tw@-\count@
944        \edef\reserved@d{%
945          \hexnumber@\{\count\z@\}\hexnumber@\{\count\tw@\}}%
946
947
948
949

```

Coded inline instead of using \set@mathradical

```

950 %      \expandafter\set@mathradical
951 %        \csname sym#2\expandafter\endcsname
952 %        \csname sym#4\endcsname#1%
953 %        \reserved@c\reserved@d
954        \xdef#1{\radical"\expandafter\hexnumber@
955          \csname sym#2\endcsname\reserved@c
956          \expandafter\hexnumber@
957            \csname sym#4\endcsname\reserved@d
958            \relax}%
959        \endgroup
960      \else
961        \@latex@error{Symbol font '#4' is not defined}\@eha
962      \fi
963    \else
964      \@latex@error{Symbol font '#2' is not defined}\@eha
965      \fi
966    \else
967      \@latex@error{Command '\string#1' already defined}\@eha
968    \fi
969  }
970 \onlypreamble\DeclareMathRadical

```

Definition below was wrong it contained \delimiter !

```
\def\set@mathradical#1#2#3#4#5{%
```

```

\xdef#3{\radical"\hexnumber@#1#4\hexnumber@#2#5\relax}

\mathalpha just a dummy currently
971 \let\mathalpha\relax

\mathchar@type
972 \def\mathchar@type#1{%
973   \ifodd 2#11 #1\else           % is this non-negative number?
974     \ifx#1\mathord 0\else
975       \ifx#1\mathop 1\else
976         \ifx#1\mathbin 2\else
977           \ifx#1\mathrel 3\else
978             \ifx#1\mathopen 4\else
979               \ifx#1\mathclose 5\else
980                 \ifx#1\mathpunct 6\else
981                   7%           % anything else is variable ord
982                 \fi
983               \fi
984             \fi
985           \fi
986         \fi
987       \fi
988     \fi
989   \fi}
990 \onlypreamble\mathchar@type

```

### \DeclareSymbolFontAlphabet

```

991 \def\DeclareSymbolFontAlphabet#1#2{%
992   \expandafter\DeclareSymbolFontAlphabet@
993     \csname \expandafter\gobble\string#1\space\endcsname{#2}#1}
994 \onlypreamble\DeclareSymbolFontAlphabet

```

### \DeclareSymbolFontAlphabet@

```
995 \def\DeclareSymbolFontAlphabet@#1#2#3{%
```

We use the switch `\if@tempswa` to decide if we can declare this symbol font alphabet.

```
996   \if@tempswa true
```

First check if #2 is known to be a symbol font

```
997   \expandafter\in@\csname sym#2\expandafter\endcsname
998     \expandafter{\group@list}%
999   \ifin@
```

Check if #1 is defined as a math alphabet defined via `\DeclareMathAlphabet`:

```
1000   \expandafter\in@\expandafter#1\expandafter{\alpha@list}%
1001   \ifin@
```

If so remove it from the `\alpha@list` and from all math version macros.

```
1002   \font@info{Redeclaring math alphabet \string#3}%
1003   \toks@{}%
1004   \def\alpha@elt##1##2##3{%
1005     \ifx##1\else\addto@hook\toks@{\alpha@elt##1##2##3}\fi}%
1006   \alpha@list
1007   \xdef\alpha@list{\the\toks@}%
```

Now we loop over all versions and remove the math alphabet:

```

1008      \def\version@elt##1{%
1009          \begingroup
1010              \toks@{\}%
1011              \def\getanddefine@fonts####1####2{%
1012                  \addto@hook\toks@{\getanddefine@fonts####1####2}}%
1013              \def\install@mathalphabet####1####2{%
1014                  \ifx####1\else
1015                      \addto@hook\toks@{\install@mathalphabet
1016                          ####1{####2}}\fi}%
1017                  ##1%
1018                  \xdef##1{\the\toks@}%
1019                  \endgroup
1020                  }%
1021          \version@list
1022      \else

```

If #3 is not defined as a math alphabet check if it is defined at all:

```

1023      \expandafter\ifx
1024          \csname\expandafter\@gobble\string#1\space\endcsname
1025          \relax

```

If it is undefined, fine otherwise check if it is a math alphabet defined via `\DeclareSymbolFontAlphabet`:

```

1026      \else
1027          \edef\reserved@a{%
1028              \noexpand\in@{\string\use@mathgroup}{\meaning#1}%
1029              \reserved@a
1030              \ifin@
1031                  \font@info{Redeclaring math alphabet \string#3}%
1032          \else

```

Since the command #3 is defined to be something which is not a math alphabet we have to skip redefining it.

```

1033          \tempswafalse
1034          \@latex@error{Command '\string#3' already defined}\@eha
1035          \fi
1036          \fi
1037          \fi
1038      \else

```

Since the symbol font is not known we better skip defining this alphabet.

```

1039          \tempswafalse
1040          \@latex@error{Unknown symbol font '#2'}\@eha
1041          \fi
1042          \if\tempswa

```

When we reach this point we are allowed to define #1 to be a symbol font math alphabet. This means that we have to set it to

`\use@mathgroup <math-settings> \sym<name>`

The `<math-settings>` are the one for the encoding that is used in the font shape where `\sym<name>` is pointing to. This means that we have to get it from the information stored in `\group@list`. Thus we loop through that list after defining `\group@elt` in a suitable way.

```

1043     \def\group@elt##1##2{%
1044         \expandafter\ifx\csname sym#2\endcsname##1%
1045             \expandafter\reserved@a\string##2\@nil
1046             \fi}%
1047     \def\reserved@a##1##2##3\@nil{%
1048         \def\reserved@a{##2}}%
1049     \group@list
1050     \toks@{\relax\ifmmode \else \non@alpherr#1\fi}%
1051     \edef#1{\the\toks@
1052         \noexpand\use@mathgroup
1053         \expandafter\noexpand\csname M@\reserved@a\endcsname
1054         \csname sym#2\endcsname}%
1055     \def#3{\protect#1}%
1056     \fi
1057 }
1058 \onlypreamble\DeclareSymbolFontAlphabet@
1059 </2ekernel>

```

## File t

# ltfssini.dtx

This file contains the top level L<sup>A</sup>T<sub>E</sub>X interface to the font selection scheme commands. See other parts of the L<sup>A</sup>T<sub>E</sub>X distribution, or *The L<sup>A</sup>T<sub>E</sub>X Companion* for higher level documentation of these commands.

## 38 NFSS Initialisation

Finally, there are six commands that are to be used in L<sup>A</sup>T<sub>E</sub>X and that we will therefore protect against expansion at the wrong point: `\fontfamily`, `\fontseries`, `\fontshape`, `\fontsize`, `\selectfont`, and `\mathversion`.

```
1 {*2ekernel}
```

### 38.1 Providing math *versions*

L<sup>A</sup>T<sub>E</sub>X provides two *versions*. We call them `normal` and `bold`, respectively.

```
2 \DeclareMathVersion{normal}
3 \DeclareMathVersion{bold}
```

Now we define the standard font change commands. We don't allow the use of `\rmfamily` etc. in math mode.

(Actually most are now defined further down in the file.)

First the changes to another *family*:

```
4 \%{\ DeclareRobustCommand{\rmfamily
5 %           {\not@math@alphabet\rmfamily\mathrm
6 %           \fontfamily\rmdefault\selectfont}
7 \%{\ DeclareRobustCommand{\sffamily
8 %           {\not@math@alphabet\sffamily\mathsf
9 %           \fontfamily\sfdefault\selectfont}
10 \%{\ DeclareRobustCommand{\ttfamily
11 %           {\not@math@alphabet\ttfamily\mathtt
12 %           \fontfamily\ttdefault\selectfont}
```

Then the commands changing the *series*:

```
13 \%{\ DeclareRobustCommand{\bfseries
14 %           {\not@math@alphabet\bfseries\mathbf
15 %           \fontseries\bfdefault\selectfont}
16 \%{\ DeclareRobustCommand{\mdseries
17 %           {\not@math@alphabet\mdseries\relax
18 %           \fontseries\mddefault\selectfont}
19 \%{\ DeclareRobustCommand{\upshape
20 %           {\not@math@alphabet\upshape\relax
21 %           \fontshape\updefault\selectfont}
```

Then the commands changing the *shape*:

```
22 \%{\ DeclareRobustCommand{\slshape
23 %           {\not@math@alphabet\slshape\relax
24 %           \fontshape\sldefault\selectfont}
25 \%{\ DeclareRobustCommand{\scshape
26 %           {\not@math@alphabet\scshape\relax
```

```

27           \fontshape\scdefault\selectfont}
28 \DeclareRobustCommand\itshape
29   {\not@math@alphabet\itshape\mathit
30     \fontshape\itdefault\selectfont}

```

## 39 Custom series settings for main document families

This section was introduced 2020/02/02 and for now we support a full rollback (may need splitting later).

```

31 </2ekernel>
32 (*2ekernel | latexrelease)
33 <latexrelease> \IncludeInRelease{2020/02/02}%
34 <latexrelease>           {\DeclareFontSeriesDefault}{Custom series}%

```

One problem with the NFSS approach of handling the series axis turned out to be that (especially with respect to “boldness”) different font families implemented different strategies. For example, with Computer Modern fonts you normally only have `bx` whereas most PostScript fonts offered only `b` but not `bx`. As a result L<sup>A</sup>T<sub>E</sub>X’s standard setting for `\bfdefault` didn’t work with such fonts, but if it got changed to produce `b`, then that didn’t work with Computer Modern if the fonts got combined (e.g., using Computer Modern Typewriter with such fonts).

The solution back then was to provide substitution rules in the font `.fd` such that if a `bx` series got requested the `b` series got used. While this works in that particular case, it isn’t a very general solution. For example, if you happen to have a font family that has several weights you may want to typeset the whole document in a somewhat lighter or darker font but if you then modify `\mddefault` to allow for this, then of course your change only works with that particular family but not with the typewriter or sans serif family you also want to use.

A better solution was provided by the `mweights` package by Bob Tennent that offers defaults on the level of the three main font families in the document: for “rm”, “sf” and “tt” so that font packages could define defaults for the sans serif document font by providing `\bfseries@sf` which then was used when `\bfseries` got executed and the current family was the `\sffamily`.

We now support this concept directly from within L<sup>A</sup>T<sub>E</sub>X and for use in font packages (or the document preamble) we offer `\DeclareFontSeriesDefault`. This declaration takes three arguments:

**document family interface:** Can either be `rm`, `sf` or `tt`. This is optional and if not given the overall default.

**document series interface:** Can be `md` or `bf`.

**series value:** This is the value that is going to be used with the combination is requested.

For example, `\DeclareFontSeriesDefault[rm]{bf}{sb}` would use `sb` (semi-bold) when `\rmfamily \bfseries` is asked for.

If used without the optional argument, e.g., `\DeclareFontSeriesDefault{bf}{b}` then this is like redefining `\bfdefault` or `\mddefault`.

If some family specify defaults aren't given, e.g. if there are no declarations for, say, `tt` then the format defaults of `\mddefault` and `\bfdefault` are assumed. If those are later changed this is *not* reflected!<sup>7</sup>

<code>\DeclareFontSeriesDefault</code>	The command to declare font series defaults for the “rm”, “sf” or “tt” family.
	35 <code>\let\DeclareFontSeriesDefault\@undefined % for rollback</code>
	36 <code>\newcommand\DeclareFontSeriesDefault[3][]{%</code>
	37 <code>\def\reserved@a{\#1}%</code>
	No optional argument: set up general default.
	38 <code>\ifx\reserved@a\@empty</code>
	39 <code>\ifcsname #2series\endcsname % supported are</code>
	40 <code>\else\@mddefault\@empty%</code>
	Adding <code>\@empty</code> allows us to detect if the default gets redefined with <code>\renewcommand</code> or <code>\def</code> by the user.
	41 <code>\expandafter\def</code>
	42 <code>\csname #2default\endcsname{\#3\@empty}%</code>
	43 <code>\expandafter\def</code>
	44 <code>\csname #2default@previous\endcsname{\#3\@empty}%</code>
	45 <code>\else</code>
	46 <code>\@latex@error{Wrong syntax for \string\DeclareFontSeriesDefault}%</code>
	47 <code>{Mandatory first argument must be 'md' or 'bf'.}</code>
	48 <code>\fi</code>
	Optional argument given, set up specific default.
	49 <code>\else</code>
	50 <code>\ifcsname #2series@\#1\endcsname % supported are</code>
	51 <code>\else\@mddefault\@empty%</code>
	52 <code>\expandafter\edef</code>
	53 <code>\csname #2series@\#1\endcsname{\#3}%</code>
	If the interface is used we remove the frozen kernel default. This way, we know that something was explicitly set up (even if the setup has the same value as the default).
	54 <code>\expandafter\let</code>
	55 <code>\csname #2series@\#1@kernel\endcsname\@undefined</code>
	56 <code>\else</code>
	57 <code>\@latex@error{Wrong syntax for \string\DeclareFontSeriesDefault}%</code>
	58 <code>{Optional argument must be 'rm', 'sf', or 'tt'. \MessageBreak Mandatory first argument must be 'md' or 'bf'.}</code>
	59 <code>\fi</code>
	60 <code>\fi</code>
	61 <code>\fi</code>
	62 <code>}</code>
<code>\mdseries@rm</code> <code>\mdseries@sf</code> <code>\mdseries@tt</code>	We initialize the family specific default at the end of the format generation. Later on they may get overwritten in the preamble or a package via <code>\DeclareFontSeriesDefault</code> (or possibly directly).
<code>\bfseries@rm</code> <code>\bfseries@sf</code> <code>\bfseries@tt</code>	Conceptual change: The <code>\bfdefault</code> will be <code>b</code> not <code>bx</code> because that is what it should be really for nearly every font except Computer/Latin Modern.

---

<sup>7</sup>I see no easy way to achieve this without compromising compatibility with existing packages that currently use `mweights` and directly define (some) of the `\mdseries@..` commands but not others.

To account for the fact that by default we typeset in CM or LM we set up the `\bfseries@..` defaults to use `bx` instead.

This means that it behaves like before because if the default fonts are used then `\bfseries@rm` etc kick in and make `\textbf` use `bx`. However, if the font gets changed then `\bfdefault` will get used.

```
63 \def\bfseries@rm{bx}
64 \def\bfseries@sf{bx}
65 \def\bfseries@tt{bx}
```

Frozen version of the kernel defaults so we can see if they have changed.

```
66 \let\bfseries@rm@kernel\bfseries@rm
67 \let\bfseries@sf@kernel\bfseries@sf
68 \let\bfseries@tt@kernel\bfseries@tt
```

The default for the medium series is `m` and this will be interpreted as resetting both weight and width. To reset only one of them the virtual value `?m` and `m?` are available.

```
69 \def\mdseries@rm{m}
70 \def\mdseries@sf{m}
71 \def\mdseries@tt{m}
```

`\expand@font@defaults`

- `\rm@def@ult` The family specific defaults are fully expanded, i.e., they are defined via `\edef` inside `\DeclareFontSeriesDefault`. However, the overall defaults, e.g., `\bfdefault` may have been redefined by the user and thus may not be fully expanded. So to enable reliable comparison we make expanded versions of them. That we rerun each time. The alternative would be to only allow for changes before begin document.

```
72 \def\expand@font@defaults{%
73   \edef\rmdef@ult{\rmdefault}%
74   \edef\sedef@ult{\sfdefault}%
75   \edef\ttdef@ult{\ttdefault}%
```

The series defaults may contain some surplus `m` that we need to drop here.

```
76 \series@maybe@drop@one@m\bfdefault\bfdef@ult
77 \series@maybe@drop@one@m\mddefault\mddef@ult
```

Formats that set up parallel fonts, e.g., for Japanese, can use this hook to add additional code here.

```
78 \expandfontdefaultshook
79 }
```

`\bfseries` This document command switches to the bold series.

```
80 \DeclareRobustCommand\bfseries{%
81   \not@math@alphabet\bfseries\mathbf}
```

In the original NFSS definition it then called `\fontseries` with the value `\bfdefault`. In the new scheme we have more alternatives and therefore check if the current family (`\f@family`) is the current `\rmdef@ult`, `\sedef@ult` or `\ttdef@ult` and the select the correct family default in that case.

```
82 \expand@font@defaults
```

If `\bfdefault` and `\bfdefault@previous` are different then the default got changed directly through the legacy interface (i.e., via `\def` or `\renewcommand`).

In that case we reset all meta family defaults so that the document behaves like it was the case before the new mechanism was introduced.

```
83  \ifx\bfdefault\bfdefault@previous\else
```

We add `\empty` and then let `\bfdefault@previous` to `\bfdefault` so that we can detect any further change.

```
84  \expandafter\def\expandafter\bfdefault
85      \expandafter{\bfdefault\empty}%
86  \let\bfseries@previous\bfdefault
```

And we reset the meta family defaults (`\bfdef@ult` is an expanded version of `\bfdefault`).

```
87  \let\bfseries@rm\bfdef@ult
88  \let\bfseries@sf\bfdef@ult
89  \let\bfseries@tt\bfdef@ult
```

Formats that set up parallel fonts, e.g., for Japanese, can use this hook to add resets here.

```
90  \@setbfseriesdefaultshook
91  \fi
92  \ifx\f@family\rmdef@ult      \fontseries\bfseries@rm
93  \else\ifx\f@family\sfdef@ult \fontseries\bfseries@sf
94  \else\ifx\f@family\ttdef@ult \fontseries\bfseries@tt
```

If not `\bfdefault` is used.

```
95  \else                      \fontseries\bfdefault
96  \fi\fi\fi
97  \selectfont
98 }
```

`\mdseries` This document command switches to the medium series.

```
99 \DeclareRobustCommand\mdseries{%
100  \not@math@\alphabet\mdseries\relax
101  \expand@font@defaults
102  \ifx\mddefault\mddefault@previous\else
103      \expandafter\def\expandafter\mddefault\expandafter{\mddefault\empty}%
104      \let\mdseries@previous\mddefault
105      \let\mdseries@rm\mddef@ult
106      \let\mdseries@sf\mddef@ult
107      \let\mdseries@tt\mddef@ult
```

Formats that set up parallel fonts, e.g., for Japanese, can use this hook to add resets here.

```
108  \@setmdseriesdefaultshook
109  \fi
110  \ifx\f@family\rmdef@ult      \fontseries\mdseries@rm
111  \else\ifx\f@family\sfdef@ult \fontseries\mdseries@sf
112  \else\ifx\f@family\ttdef@ult \fontseries\mdseries@tt
113  \else                      \fontseries\mddefault
114  \fi\fi\fi
115  \selectfont
116 }
```

\rmfamily Here are the document level commands for changing the main font families, or rather, here is a documented outline of the code, the actual code is then streamlined and somewhat generalized.

```
\DeclareRobustCommand\rmfamily{%
  \not@math@alphabet\rmfamily\mathrm}
```

If families are changed then we have to do a bit more work. In the original NFSS implementation a family change kept encoding, series shape and size unchanged but now we can't any longer simply reuse the current series value. Instead we may have to change it from one family default to the next.

```
\expand@font@defaults
```

We have to do the testing while the current family is still unchanged but we have to do the adjustment of the series after it got changed (because the new family might have different sets of shapes available and we certainly don't want to see substitution going on. So we use \target@series@value to hold the target series (if any).

```
\let\target@series@value\empty
```

Thus, if the current family is the sans family

```
\ifx\f@family\sfdef@ult
```

and if we use the medium series of the sans family

```
\ifx\f@series\mdseries@sf
```

then lets switch to the medium series for the serif family

```
\let\target@series@value\mdseries@rm
```

and if we use the bold series of the sans family switch to the bold default of the serif family:

```
\else\ifx\f@series\bfseries@sf \let\target@series@value\bfseries@rm
```

However, the sans family may not have any specific defaults set, so we also compare with the overall defaults.

```
\else\ifx\f@series\mddef@ult \let\target@series@value\mdseries@rm
\else\ifx\f@series\bfdef@ult \let\target@series@value\bfseries@rm
```

If neither test was true we leave the series alone. This way a special manual setting such as \fontseries{lc} is not undone if the family changes (of course there may not be any support for it in the new family but then the NFSS substitution kicks in and sorts it out).

```
\fi\fi\fi\fi
```

We need to do the same if the current family is the typewriter family:

```
\else\ifx\f@family\ttdef@ult
  \ifx\f@series\mdseries@tt \let\target@series@value\mdseries@rm
  \else\ifx\f@series\bfseries@tt \let\target@series@value\bfseries@rm
  \else\ifx\f@series\mddef@ult \let\target@series@value\mdseries@rm
  \else\ifx\f@series\bfdef@ult \let\target@series@value\bfseries@rm
  \fi\fi\fi\fi
```

With these preparations for series out of the way we can now change the font family to `\rmdefault`.

```
\fontfamily\rmdefault
```

If `\target@series@value` is still empty there is nothing more to do other than selecting the new family. However, if not then we should update the font series now as well. But there is one further subtle issue. We may not have loaded an `.fd` file for our target font family yet. In the past that was done in `\selectfont` if necessary but since we are now doing all the comparisons in `\fontseries` we need to make sure that the font family specifications are already loaded prior to calling `\fontseries`.

```
\ifx\target@series@value\empty \else
  \maybe@load@fontshape
```

Updating the series in this case means directly changing `\f@series` to the target value. We don't want to go through `\fontseries` because that would apply the mappings and then `bx + b` would keep `bx` instead of changing to `b` as desired. as

```
\let\f@series\target@series@value
\fi
\selectfont
```

So now for the real definition: most of the code above gets delegated to a helper command `\prepare@family@series@update` so that the definition becomes again fairly short. In addition we add a hook, mainly for our Japanese friends so that the code can be extended prior to the call to `\selectfont`.

```
117 \DeclareRobustCommand\rmfamily{%
 118   \not@math@alphabet\rmfamily\mathrm}
```

This holds all the code discussed above, first argument is the meta family, i.e., `rm` in this case, and second argument is the default family name, e.g., `cmr` indirectly accessed via `\rmdefault`. This is calling `\fontfamily` and if necessary `\fontseries` as outline above.

```
119   \prepare@family@series@update{rm}\rmdefault
```

Then comes the hook code (by default a no-op) and finally the call to `\selectfont`.

```
120   \@rmfamilyhook
 121   \selectfont}
```

`\sffamily` The definitions for `\sffamily` and `\ttfamily` are similar, the differences are only in what font families get checked.

```
122 \DeclareRobustCommand\sffamily{%
 123   \not@math@alphabet\sffamily\mathsf
 124   \prepare@family@series@update{sf}\sfdefault
 125   \@sffamilyhook
 126   \selectfont}

127 \DeclareRobustCommand\ttfamily{%
 128   \not@math@alphabet\ttfamily\mathtt
 129   \prepare@family@series@update{tt}\ttdefault
 130   \@ttfamilyhook
 131   \selectfont}
```

\@expandfontdefaultshook	By default the hooks do nothing.
\@setbfseriesdefaultshook	132 \let \@expandfontdefaultshook \@empty
\@setmdseriesdefaultshook	133 \let \@setbfseriesdefaultshook \@empty
\@rmfamilyhook	134 \let \@setmdseriesdefaultshook \@empty
\@sffamilyhook	135 \let \@rmfamilyhook \@empty
\@ttfamilyhook	136 \let \@sffamilyhook \@empty
	137 \let \@ttfamilyhook \@empty
\series@change@debug	For debugging, but right now none of this code is extracted. The idea is to have a separate package with debugging code one day.
	138 (*debug)
	139 \let \series@change@debug \typeout
	140 \let \series@change@debug \gobble
	141
\prepare@family@series@update	This is core command that prepares for the family update. The big difference to the documented code above is that the nested \ifx statements seem to be missing. Instead we loop through an internal list that holds the names of the three meta families. This approach allows us to extend the mechanism at a later stage to allow for additional named meta families.
\@meta@family@list	Here is the current definition of that list:
	142 \def \@meta@family@list {\@elt{rm} \@elt{sf} \@elt{tt}}
	143 \def \prepare@family@series@update #1#2{%
	144 \if@forced@series
	145 (+debug) \series@change@debug {No series preparation (forced \f@series)\on@line} %
	146   \fontfamily#2%
	147 \else
	148 (+debug) \series@change@debug {Preparing for switching to #1 (#2)\on@line} %
	149   \expand@font@defaults
	We prepare for changing the current series. We have to find it before changing the family as discussed above.
	150   \let \target@series@value \@empty
	151   \def \target@meta@family@value {\#1} %
	As the very last item in the meta family list we add \@elt{??} and define this pseudo meta family to be the current font family. So if none of the real meta families matched then this will match. This will cover the following case:
	<ul style="list-style-type: none"> <li>• \bfseries is called for a family using bx (e.g., CMR)</li> <li>• Switch to a font family that is none of the the meta families, e.g., via \fontfamily{ptm}\selectfont</li> <li>• Then none of the real meta families, match but the final \@elt{??} will.</li> <li>• Therefore if the current series is \mddefault or \bfdefault it will be detected and the corresponding target series selected.</li> </ul>
	152   \expandafter \edef \csname ??def@ult \endcsname {\f@family} %

To find it we loop over the meta family list with a suitable definition of `\@elt`.

```
153     \let\@elt\update@series@target@value
154         \@meta@family@list
```

Last resort pseudo meta family. Will only be looked at if none of the real ones have matched.

```
155     \@elt{??}%
156     \let\@elt\relax
```

That will figure out the correct series value to use without updating it. Now we can change the family.

```
157     \fontfamily#2%
```

After that we update the series. That code is again like the one above.

```
158     \ifx\target@series@value\empty
159 (+debug) \series@change@debug{Target series still empty ...}%
160     \else
161     \ifx\f@series\target@series@value
162 (+debug) \series@change@debug{Target series unchanged:
163 (+debug)             \f@series \space = \target@series@value}%
164     \else
165     \maybe@load@fontshape
166 (+debug) \series@change@debug{Target series:
167 (+debug)             \f@series \space -> \target@series@value}%
```

The `\target@series@value` may contain something like `cm` (coming from a default) and so we can't directly assign it to `\f@series` we have to drop any surplus `m` first.

```
168 %     \let\f@series\target@series@value
169     \series@maybe@drop@one@m\target@series@value\f@series
170     \fi
171     \fi
172     \fi
173 }
```

#### \update@series@target@value

In this macro used in the look you basically find the nested `\ifxs` from the outline above. The only difference is that it is parameterized instead of being written out and only for one block of tests because the code is called repeatedly when looping over the meta family list. From the list we get each meta family name in turn.

```
174 \def\update@series@target@value#1{%
```

There is one additional test at the beginning, because the list contains all meta families and we need to ignore the case where current one from the list and target one are identical.

```
175 \def\reserved@a{\#1}%
176 \ifx\target@meta@family@value\reserved@a    % rm -> rm do nothing
177 \else
178 (+debug) \series@change@debug{Trying to match #1: \csname\#1def@ult\endcsname
179 (+debug)             \space = \f@family\space ?}%

```

We only "do" something if the current font family matches the current meta family.

```
180     \expandafter\ifx\csname\#1def@ult\endcsname\f@family
```

If that's the case we know that this is the block that applies (only one meta family can match). So to speed things up we change `\@elt` so that the rest of the loop gets gobbled.

```
181      \let\@elt\@gobble
```

Then we try to find the right new value for the series (as explained above). The two macros defined first are only there because we now need to use `\csname` and this way the code will be a little faster.

```
182      \expandafter\let\expandafter\reserved@b
183          \csname mdseries@\target@meta@family@value\endcsname
184      \expandafter\let\expandafter\reserved@c
185          \csname bfseries@\target@meta@family@value\endcsname
186 <+debug> \series@change@debug{Targets for mdseries and bfseries:
187 <+debug>             \reserved@b\space and \reserved@c}%

```

This here is now identical to the nested `\ifx` block from the outline, except that it there appeared twice in `\rmfamily`. This is now covered by looping and stopping the loop when a match was found.

We have to sanitize the default value first because it may contain something like `mc` and that would never match `\f@series` because there it would be called `c` with the `m` dropped. It would be probably better to do that differently these days, but it is hard to adjust without causing a lot of issues, so we do the dropping in various places instead.

```
188      \expandafter\series@maybe@drop@one@m
189          \csname mdseries@#1\endcsname\reserved@d
190      \ifx\reserved@d\f@series
191 <+debug> \series@change@debug{mdseries@#1 matched -> \reserved@b}%
192                                     \let\target@series@value\reserved@b
193      \else
```

Again do some sanitizing.

```
194      \expandafter\series@maybe@drop@one@m
195          \csname bfseries@#1\endcsname\reserved@d
196      \ifx\reserved@d\f@series
197 <+debug> \series@change@debug{bfseries@#1 matched -> \reserved@c}%
198                                     \let\target@series@value\reserved@c
199      \else\ifx\f@series\mddef@ult \let\target@series@value\reserved@b
200 <+debug> \series@change@debug{mddef@ult matched -> \reserved@b}%
201      \else\ifx\f@series\bfdef@ult \let\target@series@value\reserved@c
202 <+debug> \series@change@debug{bfdef@ult matched -> \reserved@c}%
203      \fi\fi\fi\fi
204      \fi
205      \fi
206 }
```

`\init@series@setup` This is code to be run at begin document ...

```
207 \def\init@series@setup{%
```

We only want `bx` in `\bfseries@rm` if the roman font is Computer Modern or Latin Modern, otherwise it should be `b`. It was set to `bx` in the kernel so that any font use with the default families in the preamble get this value. Now at the real document start we check if the fonts have been changed. If there was a `\DeclareFontSeriesDefault` declaration or `\bfseries@rm` was directly altered then it differs from `\bfseries@rm@kernel` and we do nothing. Otherwise we check if `\rmdefault` is one of the CM/LM font families and if so we keep `bx` otherwise we change it to `b`.

This approach doesn't cover one case: CM/LM got changed to a different family that supports `bx`, but the support package for that family used `\def\bfseries@rm{bx}` instead of using `\DeclareFontSeriesDefault`. In that case the code here changes it to `b`. Solution: use the `\DeclareFontSeriesDefault` interface.

```
208  \ifx\bfseries@rm@kernel\bfseries@rm
209    \expandafter\in@\expandafter{\rmdefault}{cmr,cmss,cmtt,lcms,lcmtt,lmr,lmss,lmmt}%
210    \ifin@ \else \def\bfseries@rm{b}\fi\fi
```

Same approach for `\bfseries@sf` and `\bfseries@tt`:

```
211  \ifx\bfseries@sf@kernel\bfseries@sf
212    \expandafter\in@\expandafter{\sfdefault}{cmr,cmss,cmtt,lcms,lcmtt,lmr,lmss,lmmt}%
213    \ifin@ \else \def\bfseries@sf{b}\fi\fi
214  \ifx\bfseries@tt@kernel\bfseries@tt
215    \expandafter\in@\expandafter{\ttdefault}{cmr,cmss,cmtt,lcms,lcmtt,lmr,lmss,lmmt}%
216    \ifin@ \else \def\bfseries@tt{b}\fi\fi
```

If the document preamble has changed the `\familydefault` or if the `\rmdefault` contains a new font family, we may have to adjust the series defaults accordingly, before starting typesetting.

Similarly, if the user has changed the `\mddefault` or the medium series for the family selected as document font we may also have to adjust the `\seriesdefault`.

On the other hand if the document font is still CM or LM then `\bfdefault` is wrong, because it is now saying `b` and not `bx` as it should for such fonts.

To fix all this we first run `\reset@font` (the internal kernel name for `\normalfont`). This will set up the document encoding, family, series and shape based on the current values of `\encodingdefault`, `\familydefault`, `\seriesdefault` and `\shapedefault`. However, if the family (from `\familydefault`) has special medium default we should switch to that (and not use what is current value from `\seriesdefault`). This can be achieved by afterwards calling `\mediumseries` and then changing `\seriesdefault` to the now current series value (in `\f@series`).

But what should happen if `\seriesdefault` got explicitly changed? In that case the explicit change should survive and we should not alter `\seriesdefault`. This is solved by comparing the current value of `\seriesdefault` with a kernel version saved in the format and if they differ we do not call `\mdseries` or change `\seriesdefault`.

```
217  \reset@font
218  \ifx\seriesdefault\seriesdefault@kernel
219    \mdseries
220    \let\seriesdefault\f@series
221  \fi
222 }%
```

As the kernel code now implements the same functionality as `mweights`, albeit internally coded slightly differently, that package shouldn't be loaded any more. We therefore pretend that it already got loaded. Thus, a font package that tries to load it and then sets `\mdseries@...`, etc. will continue to work but will now use the kernel code.

Of course, mid-term such package should probably use `\DeclareFontSeriesDefault` instead of making using low-level definitions.

```
223 \expandafter\let\csname ver@mweights.sty\endcsname\fmtversion
```

```

224 </2ekernel | latexrelease>
225 <latexrelease>\EndIncludeInRelease
226 <latexrelease>\IncludeInRelease{0000/00/00}%
227 <latexrelease>          {\DeclareFontSeriesDefault}{Custom series}%
228 <latexrelease>
229 <latexrelease>\let\DeclareFontSeriesDefault@undefined
230 <latexrelease>\let\bfseries@rm@undefined
231 <latexrelease>\let\bfseries@sf@undefined
232 <latexrelease>\let\bfseries@tt@undefined
233 <latexrelease>\let\bfseries@rm@kernel@undefined
234 <latexrelease>\let\bfseries@sf@kernel@undefined
235 <latexrelease>\let\bfseries@tt@kernel@undefined
236 <latexrelease>\let\mdseries@rm@undefined
237 <latexrelease>\let\mdseries@sf@undefined
238 <latexrelease>\let\mdseries@tt@undefined
239 <latexrelease>\let\expand@font@defaults@undefined
240 <latexrelease>\expandafter\let\csname ver@mweights.sty\endcsname@undefined
241 <latexrelease>
242 <latexrelease>\DeclareRobustCommand\bfseries
243 <latexrelease>          {\not@math@alphabet\bfseries\mathbf}
244 <latexrelease>          \fontseries\bfdefault\selectfont
245 <latexrelease>\DeclareRobustCommand\mdseries
246 <latexrelease>          {\not@math@alphabet\mdseries\relax
247 <latexrelease>          \fontseries\mddefault\selectfont}
248 <latexrelease>\DeclareRobustCommand\rmfamily
249 <latexrelease>          {\not@math@alphabet\rmfamily\mathrm}
250 <latexrelease>          \fontfamily\rmdefault\selectfont
251 <latexrelease>\DeclareRobustCommand\sffamily
252 <latexrelease>          {\not@math@alphabet\sffamily\mathsf}
253 <latexrelease>          \fontfamily\sfdefault\selectfont
254 <latexrelease>\DeclareRobustCommand\ttfamily
255 <latexrelease>          {\not@math@alphabet\ttfamily\mathtt}
256 <latexrelease>          \fontfamily\ttdefault\selectfont
257 <latexrelease>
258 <latexrelease>\let\@expandfontdefaultshook@undefined
259 <latexrelease>\let\@setbfseriesdefaultshook@undefined
260 <latexrelease>\let\@setmdseriesdefaultshook@undefined
261 <latexrelease>\let\@rmfamilyhook@undefined
262 <latexrelease>\let\@sffamilyhook@undefined
263 <latexrelease>\let\@ttfamilyhook@undefined
264 <latexrelease>\let\@meta@family@list@undefined
265 <latexrelease>\let\@prepare@family@series@update@undefined
266 <latexrelease>\let\@update@series@target@value@undefined
267 <latexrelease>

```

This is always called in \document so don't make it undefined.

```

268 <latexrelease>\let\init@series@setup\relax
269 <latexrelease>
270 <latexrelease>\EndIncludeInRelease
271 {*2ekernel}

```

- \IfFontSeriesContextTF With the ability for \bfseries or \mdseries to be mapped to different NFSS axis values it becomes important to have the ability to determine the current context as we can no longer look at \f@series to answer a question such as “am I currently typesetting in a bold typeface?”

This is provided by the test `\IfFontSeriesContextTF`. It takes three arguments:

- The context we try to check (either `bf` for bold or `md` for medium, i.e., the same that can go into the first mandatory argument of `\DeclareFontSeriesDefault`),
- what to do if we are in this context (true case) and
- what to do if we are not (false case).

This allows you to define commands like `\IfBold`, e.g.,

```
\newcommand\IfBold[2]{\IfSeriesContextTF{bf}{#1}{#2}}
```

and then do

```
This is \IfBold{bold}{non-bold} text.
```

and get the appropriate result.

```
272 </2ekernel>
273 <*2ekernel | latexrelease>
274 <| latexrelease>\IncludeInRelease{2020/10/01}%
275 <| latexrelease>          {\IfFontSeriesContext}{Font series context}%
276 \DeclareRobustCommand\IfFontSeriesContextTF[1]{%
277   \expand@font@defaults}
```

In the beginning we haven't found the context we are looking for.

```
278   \@font@series@contextfalse
```

We store the requested context away for use in the tests.

```
279   \def\requested@test@context{#1}%
```

The next definition is there to ensure that get a final match during testing even if the current family is none of the meta families (`rm`, `sf` or `tt`). This will then basically tests if the current font family matches the overall default.

```
280   \expandafter\edef\csname ??def@ult\endcsname{\f@family}%
```

Then we run through the meta family list (currently containing just the three values) followed by the artificial meta family `??` and test each of them in turn using `\test@font@series@context` as the testing command.

```
281   \let\@elt\test@font@series@context
282     \@meta@family@list
283     \@elt{??}%
284   \let\@elt\relax
```

Following that we evaluate the status of `\if@font@series@context` to determine which of the remaining arguments (true/false case) we have to execute.

```
285   \if@font@series@context
286   \expandafter\@firstoftwo
287   \else
288   \expandafter\@secondoftwo
289   \fi
290 }
```

`\test@font@series@context` This tests the context (stored in `\requested@test@context`) and updates the booleean if the right context is found.

```
291 \def\test@font@series@context#1{%
```

First task is to figure out whether the current family matches `\rmfamily`, `\sffamily`, etc. so in `\reserved@a` we store the value of `\rmdef@ult` (or whatever the given meta family is) and compare that to `\f@family`.

```
292   \edef\reserved@a{\csname #1\def@ult\endcsname}%
293   \ifx\f@family\reserved@a
```

If they match we have found the right meta family so we don't need to test any of the remaining meta family and therefore change `\@elt` to `\@gobble`.

```
294   \let\@elt\@gobble
```

Now we have to test if `\f@series` matches the requested context (e.g., whether `\bfseries@rm` has that value if the current meta family is `rm` and we are looking for the `bf` context).

```
295   \expandafter\ifx
296           \csname\requested@test@context series@#1\endcsname\f@series
```

If yes we change the boolean and are done.

```
297   \iffont@series@contexttrue
```

If not then maybe the reason is that nothing special was set up for that meta family so we also check now if `\f@series` matches the overall default (e.g., `\bfdef@ult` if we are looking for the bold context). If that matches we change the boolean.

```
298   \else
299   \expandafter\ifx
300           \csname\requested@test@context def@ult\endcsname\f@series
301   \iffont@series@contexttrue
302   \fi\fi\fi
303 }
```

`\iffont@series@context` The boolean to signal if we found the requested font series context.

```
304 \newif\iffont@series@context

305 </2ekernel | latexrelease>
306 <latexrelease>\EndIncludeInRelease

307 <latexrelease>\IncludeInRelease{0000/00/00}%
308 <latexrelease>           {IfFontSeriesContext}{Font series context}%
309 <latexrelease>
310 <latexrelease>\let\IfFontSeriesContextTF\@undefined
311 <latexrelease>\let\test@font@series@context\@undefined
312 <latexrelease>\let\iffont@series@context\@undefined
313 <latexrelease>\let\iffont@series@contexttrue\@undefined
314 <latexrelease>\let\iffont@series@contextfalse\@undefined
315 <latexrelease>\EndIncludeInRelease
316 <*2ekernel>
```

## 40 Supporting nested emphasis

By default L<sup>A</sup>T<sub>E</sub>X 2<sub>ε</sub> supports two levels of nested emphasis: if the current font has an upright shape then it switches to `\itshape` otherwise to `\eminnershape` (which defaults to `\upshape`). This means nested emphasis will oscillate between italic and upright shapes.

Sometimes it would be nice to allow for a more lengthly sequence, but instead of providing a fixed one L<sup>A</sup>T<sub>E</sub>X now offers a general mechanism that allows to define arbitrary sequences.

```
\DeclareEmphSequence
  \emforce
```

This declaration expects a comma separated list of (font) change declarations corresponding to increasing levels of emphasis. The mechanism tries to be “smart” and verifies that the declarations actually alter the font. If not it will ignore this level and tries the next one—the assumption being that there was a manual font change in the document to the font that is now supposed to be used for emphasis. Of course, this only works if the declarations in the list actually change the font and not, say, just the color. In such a case one has to use `\emforce` to which directs the mechanism to use the level even if the font attributes haven’t changed.

```
\emreset
```

If the nesting is so deep, that the specified levels are exhausted then `\emreset` is used as a final set of declarations (which by default returns back to the upright shape). Any additional nesting levels will then reuse the list from its beginning.

```
\DeclareEmphSequence
```

`\DeclareEmphSequence` expects a clist of declaration. Spaces in the argument are dropped to avoid surious spaces in the output. The declarations are additive. At the very end the shape is reset using `\emreset` and `\emforce` so that this case is never skipped.<sup>8</sup> Further nested calls restart at the beginning.

```
317 </2ekernel>
318 {*2ekernel | latexrelease}
319 <latexrelease>\IncludeInRelease{2020/02/02}%
320 <latexrelease>          {\DeclareEmphSequence}{Nested emph}%
321 \def\DeclareEmphSequence#1{%
322   \protected@edef\emfontdeclare@clist{\zap@space#1, \empty\emforce\emreset}%
323 }
```

By default the it is empty, in which case `\eminnershape` is used by L<sup>A</sup>T<sub>E</sub>X.

```
324 \let\emfontdeclare@clist\empty
```

```
\emrest
```

Reset the font to upright and upper/lower case. With the default rules using `\shapedefault` does that for us but to be on the safe side we do it like this:

```
325 \DeclareRobustCommand\emrest{\upshape\ulcshape}
```

```
\em
```

The new definition for `\em` (and implicitly `\emph`) is like it was before if `\emfontdeclare@clist` is empty.

```
326 \DeclareRobustCommand\em{%
327   \nomath\em
328   \ifx\emfontdeclare@clist\empty
329     \ifdim \fontdimen1\font > \z@
330       \eminnershape \else \itshape \fi
331   \else
```

But if not we use the list to decide how to do emphasis.

We use the current font to check if the declarations have any effect, so even a size change is allowed and identified as a modification (but a color change, for example, isn’t). So first we save the current status.

```
332 \edef\em@currfont{\csname curr@fontshape\f@size\endcsname}%
```

---

<sup>8</sup>Maybe we should not add `\emforce` but allow that case to be skipped as well. Of course, that might result in an endless loop if somebody defines a sequence without any font change and without `\emforce` but ...

Then we grab the next element from the list and check if it can be used.

```
333     \expandafter\do@emfont@update\emfontdeclare@clist\do@emfont@update
334     \fi
335 }
336 \def\eminnershape{\upshape}
```

\do@emfont@update We know that the list (if not empty) has at least 2 elements separated by a comma, so we pick up the first in #1 and the rest in #2.

```
337 \def\do@emfont@update#1,#2\do@emfont@update{%
```

First action is to alter the list and move the first entry to the end

```
338 \def\emfontdeclare@clist{#2,#1}{%
```

Then we execute current declaration. Appending \selectfont means one can write just \fontshape{it}{} and that works then too.

```
339 % \typeout{Use: \detokenize{#1}}%
340 #1\selectfont
```

We then compare the current font with our saved version, but with a slight twist: we add \em@force at the end of the name. Normally this is empty so has no effect but if there was an \emforce as part of #1 it will append a / to the font name (making it invalid) thus this will then always fail the test.

If the test fails we are done and the declarations will be used. Otherwise we will try the next declaration in the sequence.

```
341 \expandafter\ifx\csname \curr@fontshape/\f@size\em@force
```

For the comparison with \ifx we have to expand \em@currfont once as the relevant info is inside.

```
342             \expandafter\endcsname
343             \em@currfont
344 \expandafter\do@emfont@update\emfontdeclare@clist\do@emfont@update
```

If \emforce was used, we have to undo its effect:

```
345 \else
346   \let\em@force\empty
347 \fi
348 }
```

\emforce The definition of \emforce is simple: change \em@force to make the above test always invalid.

```
349 \protected\def\emforce{\def\em@force{}}
350 \let\em@force\empty
351 </2ekernel | latexrelease>
352 <latexrelease>\EndIncludeInRelease
```

\em These are the older definitions for \em, prior to 2020.

\eminnershape We also have to define the *emphasize* font change command (i.e. \em). This command will look if the current font is sloped (i.e. has a positive \fontdimen1) and will then select either \upshape or \itshape.

```
353 <latexrelease>\IncludeInRelease{2015/01/01}{\DeclareEmphSequence}{Nested emph}%
354 <latexrelease>\let\DeclareEmphSequence\@undefined
355 <latexrelease>\let\emfontdeclare@clist\@undefined
356 <latexrelease>\let\emreset\@undefined
357 <latexrelease>\let\do@emfont@update\@undefined
```

```

358 \let\emforce\@undefined
359 \let\em@force\@undefined
360
361 \DeclareRobustCommand\em
362 {\@nomath\em \ifdim \fontdimen\@ne\font >\z@
363 \emminnershape \else \itshape \fi}%
364 \EndIncludeInRelease
365
366 \IncludeInRelease{0000/00/00}{\DeclareEmphSequence}{Nested emph}%
367 \DeclareRobustCommand\em
368 {\@nomath\em \ifdim \fontdimen\@ne\font >\z@
369 \upshape \else \itshape \fi}%
370 \let\emminnershape\@undefined
371 \EndIncludeInRelease
372 (*2ekernel)

```

`\not@math@alphabet` This function generates an error message when it is called in math mode. The same function should be defined in `newlfont.sty`.

```

373 \def\not@math@alphabet#1#2{%
374   \relax
375   \ifmmode
376     \@latex@error{Command \noexpand#1 invalid in math mode}%
377     {%
378       Please
379       \ifx#2\relax
380         define a new math alphabet^{#1}%
381         if you want to use a special font in math mode%
382       \else

```

We have to a `\noexpand` below to prevent expansion of #2. In case of #1 we can omit this (due to the current definition of robust commands since they do come out right there :-).

```

383   use the math alphabet \noexpand#2 instead of
384   the #1 command%
385   \fi
386   .
387 }%
388 \fi}

```

Finally we provide two abbreviations to switch to the L<sup>A</sup>T<sub>E</sub>X versions.

```

389 \DeclareRobustCommand\boldmath{\@nomath\boldmath
390   \mathversion{bold}}
391 \DeclareRobustCommand\unboldmath{\@nomath\unboldmath
392   \mathversion{normal}}

```

Here we switch to the default math version by defining the internal macro `\math@version`. We dare not to call `\mathversion` at this place because this would call `\gls@settings`.

```
393 \def\math@version{normal}
```

## 40.1 Legacy

We start by defining a few macros that are part of standard L<sup>A</sup>T<sub>E</sub>X's user interface. The use of these functions is not encouraged, but they will allow to process older documents without changes to the source.

```

\newfont
394 \def\newfont#1#2{\@ifdefinable#1{\font#1=#2\relax}{}}

\symbol
395 </2ekernel>
396 {*2ekernel | latexrelease}
397 <latexrelease>\IncludeInRelease{2020/10/01}%
398 <latexrelease> {\symbol}{XeTeX change for math}%
399 \ifdefined\XeTeXversion
400   \DeclareRobustCommand\symbol[1]{\Ucharcat#1 12\relax}
401 \else
402   \DeclareRobustCommand\symbol[1]{\char#1\relax}
403 \fi
404 </2ekernel | latexrelease>

405 <latexrelease>\EndIncludeInRelease
406 <latexrelease>\IncludeInRelease{0000/00/00}%
407 <latexrelease> {\symbol}{XeTeX change for math}%
408 <latexrelease>
409 <latexrelease>\DeclareRobustCommand\symbol[1]{\char#1\relax}
410 <latexrelease>
411 <latexrelease>\EndIncludeInRelease
412 {*2ekernel}

```

## 40.2 Miscellaneous

**\@setfontsize** This abbreviation is used by L<sup>A</sup>T<sub>E</sub>X's user level size changing commands, such as **\large**.

```
413 \def\@setfontsize#1#2#3{\@nomath#1%
```

For the benefit of people relying on keeping the name of the current font command saved in **\@currsizes** we define it. To ensure that **\@setfontsize** keeps being robust we omit this assignment during times where **\protect** differs from **\@typeset@protect**.

```
414   \ifx\protect\@typeset@protect
415     \let\@currsizes#1%
416   \fi
417   \fontsize{#2}{#3}\selectfont
```

For compatibility we also define **\@setsizes** the 209 command

```
418 {*compat}
419 \def\@setsizes#1#2#3#4{\@setfontsize#1{#4}{#2}}
420 /compat}
```

**\hexnumber@** To set up L<sup>A</sup>T<sub>E</sub>X's special math character definitions we first provide a macro to generate hexadecimal numbers. It is a rather simple **\ifcase**.

```
421 \def\hexnumber@#1{\ifcase\number#1
422 0\or 1\or 2\or 3\or 4\or 5\or 6\or 7\or 8\or
423 9\or A\or B\or C\or D\or E\or F\fi}
```

**\nfss@text** In its simplest form **\nfss@text** is an **\mbox**. This will produce unbreakable text outside math and inside math you will get text with the same fonts as outside. The only drawback is that such item won't change sizes in subscripts. But this behavior can be easily changed. With the **amstex** style option one will get a sub

style called `amstext` which will redefine the `\nfss@text` macro to produce correct text in all sizes.

We have to use `\def` instead of the shorter `\let` since `\mbox` is undefined when we reach this point.

```
424 \def\nfss@text#1{{\mbox{#1}}}
```

`\copyright` The definition of `\copyright` was changed so that it works in other type styles, and to make it robust. We leave the family untouched so that the copyright notice will come out differently if a different font family is in use. This command is commented out, since it is now defined in `ltoutenc.dtx`.

```
425 %\DeclareRobustCommand\copyright
426 %    {{\ooalign{\hfil
427 %      \raise.07ex\hbox{\mdseries\upshape c}\hfil\crcr
428 %      \mathhexbox20D}}}
```

`\normalfont` The macro `\reset@font` is used in L<sup>A</sup>T<sub>E</sub>X to switch to a standard font, in order to initialize the current font in situations where typesetting is done in a new visual context (e.g. in a footnote). We define it here to allow the test for the new L<sup>A</sup>T<sub>E</sub>X version above but nevertheless are able to run all kind of mixtures.

The user interface name for `\reset@font` is `\normalfont`:

```
429 </2ekernel>
430 {*2ekernel | latexrelease}
431 <latexrelease>\IncludeInRelease{2020/02/02}%
432 <latexrelease>          {\normalfont}{Add hook to \normalfont}%
433 \DeclareRobustCommand\normalfont{%
```

Instead of calling `\usefont`, as it was done in the past, we inline the code from `\usefont` as we want to add the hook before `\selectfont`, but after all the font attributes are set.

```
434   \fontencoding\encodingdefault
435   \edef\f@family{\familydefault}%
436   \edef\f@series{\seriesdefault}%
437   \edef\f@shape{\shapedefault}%
438   \o@defaultfamilyhook
439   \selectfont
440 \let\reset@font\normalfont
```

`@defaultfamilyhook` By default the hooks do nothing.

```
441 \let@defaultfamilyhook\empty
442 </2ekernel | latexrelease>
443 <latexrelease>\EndIncludeInRelease
444 <latexrelease>\IncludeInRelease{0000/00/00}%
445 <latexrelease>          {\normalfont}{Add hook to \normalfont}%
446 <latexrelease>
447 <latexrelease>\DeclareRobustCommand\normalfont
448 <latexrelease>          {\usefont\encodingdefault
449 <latexrelease>                  \familydefault
450 <latexrelease>                  \seriesdefault
451 <latexrelease>                  \shapedefault
452 <latexrelease>                  \relax}
```

```

453 \let\reset@font\normalfont
454 \let\@defaultfamilyhook\@undefined
455 \let\EndIncludeInRelease
456 \end{document}
457 \EndIncludeInRelease
458 \begin{document}
```

We left out the special L<sup>A</sup>T<sub>E</sub>X fonts which are not automatically included in the base version of the font selection since these fonts contain only a few characters which are also included in the AMS fonts so anybody who is using these fonts doesn't need them. But for compatibility reasons we will define these symbols.

```

459 \def\not@base#1{\@latex@error
460   {Command \noexpand#1 not provided in base LATEX2e}%
461   {Load the latexsym or the amsfonts package to
462    define this symbol}}
463 \def\mho{\not@base\mho}
464 \def\Join{\not@base\Join}
465 \def\Box{\not@base\Box}
466 \def\Diamond{\not@base\Diamond}
467 \def\leadsto{\not@base\leadsto}
468 \def\sqsubset{\not@base\sqsubset}
469 \def\sqsupset{\not@base\sqsupset}
470 \def\lhd{\not@base\lhd}
471 \def\unlhd{\not@base\unlhd}
472 \def\rhd{\not@base\rhd}
473 \def\unrhd{\not@base\unrhd}
```

We now initialize all variables set by \DeclareErrorFont. These values are not really important since they will be overwritten later on by the definition in `fontdef.ltx`.

However, if `fontdef.cfg` is corrupted then at least a hopefully suitable error font is present.

```

474 \DeclareErrorFont{OT1}{cmr}{m}{n}{10} %% don't modify this setting
475                                     %% overwrite it in fontdef.cfg
476                                     %% if necessary
```

We also set some default values for `\f@family` etc. Note that we don't yet have any encodings that comes later. In the past this was implicitly done by \DeclareErrorFont.

```

477 \fontfamily{cmr}
478 \fontseries{m}
479 \fontshape{n}
480 \fontsize{10}{10}
```

The initial `fontenc` package load list. This will get overwritten in `fonttext` and is only provided in case an old `fonttext.cfg` does not define the command:

```
481 \def\@fontenc@load@list{\@elt{T1,OT1}}
```

We now load the customizable parts of NFSS.

```

482 \InputIfFileExists{fonttext.cfg}
483   {\typeout{=====
484   ^J%
485   Local config file fonttext.cfg used^J%
486   ^J%}
```

```

487           =====}%
488           \def\@addtofilelist##1{\xdef\@filelist{\@filelist,##1}}%
489       }
490       {\input{fonttext.ltx}}
491 \let\@addtofilelist\@gobble
Ditto for math although I don't think that we will get a lot of customisation
:-)
492 \InputIfFileExists{fontmath.cfg}
493   {\typeout{=====
494   ^^^J%
495   Local config file fontmath.cfg used^J%
496   ^^^J%
497   =====}%
498   \def\@addtofilelist##1{\xdef\@filelist{\@filelist,##1}}%
499   }
500   {\input{fontmath.ltx}}
501 \let\@addtofilelist\@gobble

```

Then we preload several fonts. This file might be customized *without* changing the behavior of the format (i.e. necessary font definitions will be loaded at runtime if they are not preloaded). This is done in the file `preload.ltx`.

```

502 \InputIfFileExists{preload.cfg}
503   {\typeout{=====
504   ^^^J%
505   Local config file preload.cfg used^J%
506   ^^^J%
507   =====}%
508   \def\@addtofilelist##1{\xdef\@filelist{\@filelist,##1}}%
509   }
510   {\input{preload.ltx}}
511 \let\@addtofilelist\@gobble

```

`\seriesdefault` After `\seriesdefault` got defined inside `fonttext.ltx` or a `.cfg` file overwriting it, we alter its value by appending `\empty` to it. This will vanish if expanded but allows us to check if the default gets altered (even to the same value) in the document preamble. All we have to do is to save the current value somewhere and later compare the two. For this we use `\seriesdefault@kernel`.

```

512 \expandafter\def\expandafter\seriesdefault\expandafter{\seriesdefault\empty}
513 \let\seriesdefault@kernel\seriesdefault

```

`\@acci` We also save the values of some accents in `\@acci`, `\@accii` and `\@acciii` so they  
`\@accii` can be restored by a `minipage` inside a `tabbing` environment.

`\@acciii` 514 `\let\@acci` \let\@accii` \let\@acciii`=`

`\cal` Here were the two old *<alphabet identifiers>*.

`\mit` 515 `</2ekernel>`

# File u

## fontdef.dtx

[2020/04/24 v3.0h LaTeX Kernel (j-lateXrelease; font setup)]

### 41 Introduction

This file is used to generate the files `fonttext.ltx` (text font declarations) and `fontmath.ltx` (math font declarations), which are used during the format generation. It contains the declaration of the standard text encodings used at the site as well as a minimal subset of font shape groups that NFSS will look at to ensure that the specified encodings are valid.

The math part contains the setup for math encodings as well as the default math symbol declarations that belong to the encoding.

It is possible to change this setup (by using other fonts, or defaults) without losing the ability to process documents written at other sites. Portability in this sense means that a document will compile without errors. It does not mean, however, that identical output will be produced. For this it is necessary that the distributed setup is used at both installations.

### 42 Customization

You are not allowed to change this source file! If you want to change the default encodings and/or the font shape groups preloaded you should create a copy of `fonttext.ltx` under the name `fonttext.cfg` and change this copy. If L<sup>A</sup>T<sub>E</sub>X 2<sub><</sub> finds a file of this name it will use it, otherwise it uses the standard file which is `fontdef.ltx`.

If you don't plan to use Computer Modern much or at all, it might (!) be a good idea to make your own `fonttext.cfg`. Look at the comments below (docstrip module 'text') to see what should go into such a file.

To change the math font setup use a copy of `fontmath.ltx` under the name `fontmath.cfg` and change this copy. However, dealing with this interface is even more a job for an expert than changing the text font setup — in short, we don't encourage either.

**Warning:** please note that we don't support customised L<sup>A</sup>T<sub>E</sub>X versions. Thus, before sending in a bug report please try your test file with a L<sup>A</sup>T<sub>E</sub>X format which is not customised and send in the log from that version (unless the problem goes away).

Please note: the following standard encodings have to be defined in all local variants of `font....cfg` to guarantee that all L<sup>A</sup>T<sub>E</sub>X installations behave in the same way.

T1	Cork T <small>E</small> X text encoding
OT1	old T <small>E</small> X text encoding
U	unknown encoding
OML	old T <small>E</small> X math letters encoding
OMS	old T <small>E</small> X math symbols encoding
OMX	old T <small>E</small> X math extension symbols encoding
TU	Unicode

Notice that some of these encodings are ‘old’ in the sense that we hope that they will be superseded soon by encoding standards defined by the TEX user community. Therefore this set of default encodings may change in the future.

The first candidate is OT1 which will soon be replaced by T1, the official TEX text encoding.

**Warning:** If you add additional encodings to this file there is no guarantee any longer that files processable at your installation will also be processable at other installations. Thus, if you make use of such an encoding in your document, e.g. if you intend to typeset in Cyrillic (OT2 encoding), you need to specify this encoding in the preamble of your document prior to sending it to another installation. Once the encoding is specified in that place in your document, the document is processable at all LATEX installations (provided they have suitable fonts installed).

For this reason we suggest that you define a short package file that sets up an additional encoding used at your site (rather than putting the encoding into this file) since this package can easily be shipped with your document.

## 43 The docstrip modules

The following modules are used to direct docstrip in generating external files:

driver	produce a documentation driver file
text	produce the file fonttext.ltx
math	produce the file fontmath.ltx
cfgtext	produce a dummy fonttext.cfg file
cfgmath	produce a dummy fontmath.cfg file

A typical docstrip command file would then have entries like:

```
\generateFile{fonttext.ltx}{t}{\from{fontdef.dtx}}{text}}
```

## 44 A driver for this document

The next bit of code contains the documentation driver file for TEX, i.e. the file that will produce the documentation you are currently reading. It will be extracted from this file by the DOCSTRIP program.

```
1 {*driver}
2 \documentclass{ltxdoc}
3 \GetFileInfo{fontdef.dtx}
```

```

4 \begin{document}
5   \DocInput{fontdef.dtx}
6 \end{document}
7 
```

## 45 The fonttext.ltx file

The identification is done earlier on with a `\ProvidesFile` declaration.

```

8 (*text)
9 \typeout{== Don't modify this file, use a .cfg file instead ==^^J}

```

### 45.1 Encodings

This file declares the standard encodings for text and math fonts. All others should be declared in packages or in the documents directly.

For every text encoding there are normally a number of encoding specific commands, e.g. accents, special characters, etc. (The definition for such a command might have to change when the encoding is changed, because the character is in a different position, or not available at all, or the accent is produced in a different way.) This is handled by a general mechanism which is described in `ltoutenc.dtx`.

By convention, text encoding specific declarations, including the declaration `\DeclareFontEncoding`, are kept in separate file of the form `<enc>enc.def`, e.g. `ot1enc.def`. This allows other applications to make use of the declarations as well.

Similar to the default encoding, the loading of the encoding files for the two major text encodings shouldn't be changed. In particular, the `inputenc` package depends on this.

```

10 \input {omlenc.def}
11 \input {omsenc.def}

```

Documents containing a lot of accented characters should really be using T1 fonts. We therefore load this last so that T1 encoding specific commands are executed as fast as possible (encoding files are no longer reloaded in `fontenc`).

```

12 \input {ot1enc.def}
13 \input {t1enc.def}
14 \input{ts1enc.def}
15 \ifx\Umathchar\undefined

```

We then set the default text font encoding. This will hopefully change some day to T1. This setting should *not* be changed to produce a portable format.

```
16 \fontencoding{OT1}
```

The initial `fontenc` package load list if an 8-bit TeX engine is used:

```

17 \def\@fontenc@load@list{\@elt{T1,OT1}}
18 \def\rmsubstdefault{cmr}
19 \def\sfsubstdefault{cmss}
20 \def\ttsubstdefault{cmtt}
21 \LoadFontDefinitionFile{TS1}{cmr}
22 \else

```

Unicode.

```
23 \input {tuenc.def}
24 \fontencoding{TU}

The initial fontenc package load list if a Unicode engine is used:
25 \def\@fontenc@load@list{\@elt{TU}}
26 \DeclareFontSubstitution{TU}{lmr}{m}{n}
27 \LoadFontDefinitionFile{TU}{lmr}
28 \LoadFontDefinitionFile{TU}{lmss}
29 \LoadFontDefinitionFile{TU}{lmtt}

30 \def\rmsubstdefault{lmr}
31 \def\sfs substdefault{lmss}
32 \def\tts substdefault{lmtt}
33 \LoadFontDefinitionFile{TS1}{lmr}

34 \DeclareFontSubstitution{TU}{lmr}{m}{n}
```

End of Unicode branch.

```
35 \fi
```

If different encodings for text fonts are in use one could put the common setup into `\DeclareFontEncodingDefaults`. There is now a better mechanism so using this interface is discouraged!

```
36 \DeclareFontEncodingDefaults{}{}
```

Then we define the default substitution for every encoding. This release of L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  assumes that the ec fonts are available. It is possible to change this to point to some other font family (e.g., Times with the appropriate encoding if it is available) without making documents non-portable. However, in such a case documents will produce different page breaks at other sites. The substitution defaults can all be changed without losing portability as long as there are font shape definitions for the selected substitutions.

```
37 \DeclareFontSubstitution{T1}{cmr}{m}{n}
38 \DeclareFontSubstitution{OT1}{cmr}{m}{n}
```

For every encoding declaration, L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  will try to verify that the given substitution information makes sense, i.e. that it is impossible to go into an endless loop if font substitution happens. This is done at the moment the `\begin{document}` is encountered. L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  will then check that for every encoding the substitution defaults form a valid font shape group, which means that it will check if there is a `\DeclareFontShape` declaration for this combination. We will therefore load the corresponding .fd files now. If we don't do this they would be loaded at verification time (i.e. at `\begin{document}`) which would delay processing unnecessarily.

**Warning:** Please note that this means that you have to regenerate the format whenever you change any of these .fd files since L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  will not read .fd files if it already knows about the encoding/family combination.

The `\nfss@catcodes` ensures that white space is ignored in any definitions made in the fd files.

```
39 \begingroup
40 \nfss@catcodes
41 \input {t1cmr.fd}
```

```

42 \input {ot1cmr.fd}
43 \endgroup

```

We also load some other font definition files which are normally needed in a document. This is only done for processing speed and you can comment the next two lines out to save some memory. If necessary these files are then loaded when your document is processed. (Loading .fd files is a less drastic step compared to preloading fonts because the number of fonts is limited 255 at (nearly) every T<sub>E</sub>X installation, while the amount of main memory is not a limiting factor at most installations.)

```

44 \begingroup
45 \nfss@catcodes
46 \input {ot1cmss.fd}
47 \input {ot1cmtt.fd}
48 \endgroup

```

Even with all the precautions it is still possible that NFSS will run into problems, for example, when a .fd file contains corrupted data. To guard against such cases NFSS has a very low-level fallback font that is installed with the following line.

```
49 \DeclareErrorFont{OT1}{cmr}{m}{n}{10}
```

This means, “if everything else fails use Computer Modern Roman normal shape at 10pt in the old text encoding”. You can change the font used but the encoding should be the same as the one specified with \fontencoding above.

## 45.2 Defaults

To allow the use of \rmfamily, \sffamily, etc. in documents even if non-standard families are used we provide nine macros which hold the name of the corresponding families, series, and so on. This makes it easy to use other font families (like Times Roman, etc.). One simply has to redefine these defaults.

All these hooks have to be defined in this file but you can change their meaning (except for \encodingdefault) without making documents non-portable.

\encodingdefault The following three definitions set up the meaning for \rmfamily, \sffamily, and \ttfamily. \rmdefault \sffdefault 50 \ifx\Umathchar\@undefined \ttdefault 51 \newcommand\encodingdefault{OT1} 52 \newcommand\rmdefault{cmr} 53 \newcommand\sffdefault{cmss} 54 \newcommand\ttdefault{cmtt} 55 \else 56 \newcommand\encodingdefault{TU} 57 \newcommand\rmdefault{lmr} 58 \fontfamily{\rmdefault} 59 \newcommand\sffdefault{lmss} 60 \newcommand\ttdefault{lmtt} 61 \fi 62 </text> 63 <latexrelease>\IncludeInRelease{2017/01/01}% 64 <latexrelease> {\encodingdefault}{TU encoding default}% 65 <latexrelease>\ifx\Umathchar\@undefined
---

```

66 <latexrelease>\renewcommand\encodingdefault{OT1}
67 <latexrelease>\fontencoding{\encodingdefault}
68 <latexrelease>\renewcommand\rmdefault{cmr}
69 <latexrelease>\fontfamily{\rmdefault}
70 <latexrelease>\renewcommand\sffontdefault{cmss}
71 <latexrelease>\renewcommand\ttfontdefault{cmtt}
72 <latexrelease>\else
73 <latexrelease>\renewcommand\encodingdefault{TU}
74 <latexrelease>%done in everyjob\fontencoding{\encodingdefault}
75 <latexrelease>\renewcommand\rmdefault{lmr}
76 <latexrelease>\fontfamily{\rmdefault}
77 <latexrelease>\renewcommand\sffontdefault{lmss}
78 <latexrelease>\renewcommand\ttfontdefault{lmmtt}
79 <latexrelease>\fi
80 <latexrelease>\EndIncludeInRelease
81 <latexrelease>\IncludeInRelease{0000/00/00}%
82 <latexrelease>{\encodingdefault}{TU encoding default}%
83 <latexrelease>\fontencoding{OT1}
84 <latexrelease>\renewcommand\encodingdefault{OT1}
85 <latexrelease>\fontencoding{\encodingdefault}
86 <latexrelease>\renewcommand\rmdefault{cmr}
87 <latexrelease>\fontfamily{\rmdefault}
88 <latexrelease>\renewcommand\sffontdefault{cmss}
89 <latexrelease>\renewcommand\ttfontdefault{cmtt}
90 <latexrelease>\EndIncludeInRelease
91 <*text>

\bfdefault Series changing commands are influenced by the following hooks.
\mddefault
92 \newcommand\bfdefault{b} % overwritten below (for rollback)
93 \newcommand\mddefault{m} % overwritten below (for rollback)

\itdefault Shape changing commands use the following hooks.
\sldefault
94 \newcommand\itdefault{it}
\scdefault
95 \newcommand\sldefault{sl}
\updefault
96 \newcommand\scdefault{sc}
97 \newcommand\updefault{up} % overwritten below (for rollback)

98 </text>
99 <*text | latexrelease>
100 <latexrelease>\IncludeInRelease{2020/02/02}%
101 <latexrelease>{\updefault}{font defaults change}%
102 % \begin{macrocode}
103 \renewcommand\updefault{up}

```

We append \empty to the series value so that we can detect if it got changed via \def or \renewcommand later.

```

104 \renewcommand\bfdefault{b\empty}
105 \renewcommand\mddefault{m\empty}

106 \let\bfdefault@previous\bfdefault
107 \let\mddefault@previous\mddefault
108 </text | latexrelease>
109 <latexrelease>\EndIncludeInRelease
110 <latexrelease>\IncludeInRelease{0000/00/00}%
111 <latexrelease>{\updefault}{font defaults change}%

```

```

112 <latexrelease>
113 <latexrelease>\renewcommand\updefault{n}
114 <latexrelease>\renewcommand\bfdefault{bx}
115 <latexrelease>
116 <latexrelease>\let\bfdefault@previous\undefined
117 <latexrelease>\let\mddefault@previous\undefined
118 <latexrelease>\EndIncludeInRelease
119 <*text>

```

\familydefault \seriesdefault \shapedefault Finally we have the hooks that describe the behaviour of the \normalfont command. To stay portable, the definition of \encodingdefault should *not* be changed and should match the setting above for \fontencoding. All other values can be set according to your taste.

```

120 \newcommand\familydefault{\rmdefault}
121 \newcommand\seriesdefault{\mddefault}

```

In previous releases \shapedefault pointed to \updefault which resolved to n, but these days that is no longer the case (and up is wrong when you want to do a reset. So we now use n explicitly.

```
122 \newcommand\shapedefault{n}
```

This finishes the low-level setup in fonttext.ltx.

```
123 </text>
```

## 46 The fontmath.ltx file

The identification is done earlier on with a \ProvidesFile declaration.

```

124 <*math>
125 \typeout{== Don't modify this file, use a .cfg file instead ==^J}

```

### 46.1 The font encodings used

```

126 \DeclareFontEncoding{OML}{}{}
127 \DeclareFontEncoding{OMS}{}{}
128 \DeclareFontEncoding{OMX}{}{}

```

Finally a declaration for U encoding which serves for all fonts that do not fit standard encodings. For math this sets up \noaccents@ providing for AMS-LATEX. This macro is used therein to handle accented characters if they are not supported by the font. In other words, if fonts with U encoding are used in math, all accents (like from \breve) are obtained from some other font that has them.

```
129 \DeclareFontEncoding{U}{}{\noaccents@}
```

The encodings for math are next:

```

130 \DeclareFontSubstitution{OML}{cmm}{m}{it}
131 \DeclareFontSubstitution{OMS}{cmsy}{m}{n}
132 \DeclareFontSubstitution{OMX}{cmex}{m}{n}
133 \DeclareFontSubstitution{U}{cmr}{m}{n}

134 \begingroup
135 \nfss@catcodes
136 \input {omlcmm.fd}
137 \input {oms cmsy.fd}
138 \input {omx cmex.fd}

```

```

139 \input {ucmr.fd}
140 \endgroup

```

#### 46.1.1 Symbolfont and Alphabet declarations

We now define the basic symbol fonts used by L<sup>A</sup>T<sub>E</sub>X. These four symbol fonts must be defined by this file.

It is possible to make the symbol fonts point to other external fonts without losing the ability to process documents written at other sites, as long as one defines the same symbol font names with the same encodings, e.g. **operators** with **OT1** etc. If other encodings are used documents become non-portable. Such a change should therefore be done in a package file.

```

141 \DeclareSymbolFont{operators} {OT1}{cmr} {m}{n}
142 \DeclareSymbolFont{letters} {OML}{cmm} {m}{it}
143 \DeclareSymbolFont{symbols} {OMS}{cmsy}{m}{n}
144 \DeclareSymbolFont{largetsymbol}{OMX}{cmex}{m}{n}

145 \SetSymbolFont{operators}{bold}{OT1}{cmr} {bx}{n}
146 \SetSymbolFont{letters} {bold}{OML}{cmm} {b}{it}
147 \SetSymbolFont{symbols} {bold}{OMS}{cmsy}{b}{n}

```

Below are the seven math alphabets which are defined by NFSS. Again they must be defined by this file. However, as before you can change the fonts used without losing portability, but you should be careful when changing the encoding since that may make documents come out wrong.

```

148 \DeclareSymbolFontAlphabet{\mathrm}{operators}
149 \DeclareSymbolFontAlphabet{\mathrmnormal}{letters}
150 \DeclareSymbolFontAlphabet{\mathcal}{symbols}
151 \DeclareMathAlphabet {\mathbf}{OT1}{cmr}{bx}{n}
152 \DeclareMathAlphabet {\mathsf}{OT1}{cmss}{m}{n}
153 \DeclareMathAlphabet {\mathit}{OT1}{cmr}{m}{it}
154 \DeclareMathAlphabet {\mathtt}{OT1}{cmtt}{m}{n}

```

Given the currently available fonts we cannot bold-en **\mathbf** and **\mathtt** but in principle one could use ‘ultra bold’ or something. The alphabets defined via **\DeclareSymbolFontAlphabet** will change automatically in a new math version if the corresponding symbol font changes.

```

155 \SetMathAlphabet{\mathsf}{bold}{OT1}{cmss}{bx}{n}
156 \SetMathAlphabet{\mathit}{bold}{OT1}{cmr}{bx}{it}

```

#### 46.2 Math font sizes

The declarations below declare the text, script and scriptscript size to be used for each text font size.

All occurrences of sizes longer than a single character are replaced with the macro name that holds them, saving a number of tokens (but losing a bit of speed, so this may not stay this way).

```

157 \DeclareMathSizes{5}{5}{5}{5}
158 \DeclareMathSizes{6}{6}{5}{5}
159 \DeclareMathSizes{7}{7}{5}{5}
160 \DeclareMathSizes{8}{8}{6}{5}
161 \DeclareMathSizes{9}{9}{6}{5}
162 \DeclareMathSizes{\@ptsize}{\@ptsize}{7}{5}
163 \DeclareMathSizes{\@xipt}{\@xipt}{8}{6}

```

```

164 \DeclareMathSizes{\@xiipt}{\@xiipt}{8}{6}
165 \DeclareMathSizes{\@xivpt}{\@xivpt}{\@xpt}{7}
166 \DeclareMathSizes{\@xviipt}{\@xviipt}{\@xiipt}{\@xpt}
167 \DeclareMathSizes{\@xxpt}{\@xxpt}{\@xivpt}{\@xiipt}
168 \DeclareMathSizes{\@xxvpt}{\@xxvpt}{\@xxpt}{\@xviipt}

```

### 46.3 The math symbol assignments

We start by setting up math codes for most of the characters typed in directly from the keyboard. Most of them are normally already setup up in the same way by *IniTeX*. However, we repeat them here to have a complete setup which can be exchanged with another if desired.

#### 46.3.1 The letters

```

169 \DeclareMathSymbol{a}{\mathalpha}{letters}{`a}
170 \DeclareMathSymbol{b}{\mathalpha}{letters}{`b}
171 \DeclareMathSymbol{c}{\mathalpha}{letters}{`c}
172 \DeclareMathSymbol{d}{\mathalpha}{letters}{`d}
173 \DeclareMathSymbol{e}{\mathalpha}{letters}{`e}
174 \DeclareMathSymbol{f}{\mathalpha}{letters}{`f}
175 \DeclareMathSymbol{g}{\mathalpha}{letters}{`g}
176 \DeclareMathSymbol{h}{\mathalpha}{letters}{`h}
177 \DeclareMathSymbol{i}{\mathalpha}{letters}{`i}
178 \DeclareMathSymbol{j}{\mathalpha}{letters}{`j}
179 \DeclareMathSymbol{k}{\mathalpha}{letters}{`k}
180 \DeclareMathSymbol{l}{\mathalpha}{letters}{`l}
181 \DeclareMathSymbol{m}{\mathalpha}{letters}{`m}
182 \DeclareMathSymbol{n}{\mathalpha}{letters}{`n}
183 \DeclareMathSymbol{o}{\mathalpha}{letters}{`o}
184 \DeclareMathSymbol{p}{\mathalpha}{letters}{`p}
185 \DeclareMathSymbol{q}{\mathalpha}{letters}{`q}
186 \DeclareMathSymbol{r}{\mathalpha}{letters}{`r}
187 \DeclareMathSymbol{s}{\mathalpha}{letters}{`s}
188 \DeclareMathSymbol{t}{\mathalpha}{letters}{`t}
189 \DeclareMathSymbol{u}{\mathalpha}{letters}{`u}
190 \DeclareMathSymbol{v}{\mathalpha}{letters}{`v}
191 \DeclareMathSymbol{w}{\mathalpha}{letters}{`w}
192 \DeclareMathSymbol{x}{\mathalpha}{letters}{`x}
193 \DeclareMathSymbol{y}{\mathalpha}{letters}{`y}
194 \DeclareMathSymbol{z}{\mathalpha}{letters}{`z}

195 \DeclareMathSymbol{A}{\mathalpha}{letters}{`A}
196 \DeclareMathSymbol{B}{\mathalpha}{letters}{`B}
197 \DeclareMathSymbol{C}{\mathalpha}{letters}{`C}
198 \DeclareMathSymbol{D}{\mathalpha}{letters}{`D}
199 \DeclareMathSymbol{E}{\mathalpha}{letters}{`E}
200 \DeclareMathSymbol{F}{\mathalpha}{letters}{`F}
201 \DeclareMathSymbol{G}{\mathalpha}{letters}{`G}
202 \DeclareMathSymbol{H}{\mathalpha}{letters}{`H}
203 \DeclareMathSymbol{I}{\mathalpha}{letters}{`I}
204 \DeclareMathSymbol{J}{\mathalpha}{letters}{`J}
205 \DeclareMathSymbol{K}{\mathalpha}{letters}{`K}
206 \DeclareMathSymbol{L}{\mathalpha}{letters}{`L}

```

```

207 \DeclareMathSymbol{M}{\mathalpha}{letters}{`M}
208 \DeclareMathSymbol{N}{\mathalpha}{letters}{`N}
209 \DeclareMathSymbol{O}{\mathalpha}{letters}{`O}
210 \DeclareMathSymbol{P}{\mathalpha}{letters}{`P}
211 \DeclareMathSymbol{Q}{\mathalpha}{letters}{`Q}
212 \DeclareMathSymbol{R}{\mathalpha}{letters}{`R}
213 \DeclareMathSymbol{S}{\mathalpha}{letters}{`S}
214 \DeclareMathSymbol{T}{\mathalpha}{letters}{`T}
215 \DeclareMathSymbol{U}{\mathalpha}{letters}{`U}
216 \DeclareMathSymbol{V}{\mathalpha}{letters}{`V}
217 \DeclareMathSymbol{W}{\mathalpha}{letters}{`W}
218 \DeclareMathSymbol{X}{\mathalpha}{letters}{`X}
219 \DeclareMathSymbol{Y}{\mathalpha}{letters}{`Y}
220 \DeclareMathSymbol{Z}{\mathalpha}{letters}{`Z}

```

### 46.3.2 The digits

```

221 \DeclareMathSymbol{0}{\mathalpha}{operators}{`0}
222 \DeclareMathSymbol{1}{\mathalpha}{operators}{`1}
223 \DeclareMathSymbol{2}{\mathalpha}{operators}{`2}
224 \DeclareMathSymbol{3}{\mathalpha}{operators}{`3}
225 \DeclareMathSymbol{4}{\mathalpha}{operators}{`4}
226 \DeclareMathSymbol{5}{\mathalpha}{operators}{`5}
227 \DeclareMathSymbol{6}{\mathalpha}{operators}{`6}
228 \DeclareMathSymbol{7}{\mathalpha}{operators}{`7}
229 \DeclareMathSymbol{8}{\mathalpha}{operators}{`8}
230 \DeclareMathSymbol{9}{\mathalpha}{operators}{`9}

```

### 46.3.3 Punctuation, brace, etc. keys

```

231 \DeclareMathSymbol{!}{\mathclose}{operators}{`21}
232 \DeclareMathSymbol{*}{\mathbin}{symbols}{`03} % \ast
233 \DeclareMathSymbol{+}{\mathbin}{operators}{`2B}
234 \DeclareMathSymbol{,}{\mathpunct}{letters}{`3B}
235 \DeclareMathSymbol{-}{\mathbin}{symbols}{`00}
236 \DeclareMathSymbol{.}{\mathord}{letters}{`3A}
237 \DeclareMathSymbol{:}{\mathrel}{operators}{`3A}
238 \DeclareMathSymbol{;}{\mathpunct}{operators}{`3B}
239 \DeclareMathSymbol{=}{\mathrel}{operators}{`3D}
240 \DeclareMathSymbol{?}{\mathclose}{operators}{`3F}

```

The following symbols are defined as delimiters below which automatically defines them as math symbols.

```

241 \% \DeclareMathSymbol{()}{\mathopen}{operators}{`28}
242 \% \DeclareMathSymbol{}{\mathclose}{operators}{`29}
243 \% \DeclareMathSymbol{/}{\mathord}{letters}{`3D}
244 \% \DeclareMathSymbol[]{\mathopen}{operators}{`5B}
245 \% \DeclareMathSymbol[]{\mathclose}{operators}{`5D}
246 \% \DeclareMathSymbol{|}{\mathord}{symbols}{`6A}
247 \% \DeclareMathSymbol{<}{\mathrel}{letters}{`3C}
248 \% \DeclareMathSymbol{>}{\mathrel}{letters}{`3E}

```

Should all of the following being activated by default? Probably not.

```

249 \% \DeclareMathSymbol{'\{}{\mathopen}{symbols}{`66}
250 \% \DeclareMathSymbol{'\}}{\mathclose}{symbols}{`67}
251 \% \DeclareMathSymbol{'\\}{\mathord}{symbols}{`6E} % \backslash
252 \mathcode`\ = "8000 % \space

```

```
253 \mathcode`'=8000 % ^\prime  
254 \mathcode`\_="8000 % \_
```

#### 46.3.4 Delimiter codes for characters

[to be completed]

Finally, IniTeX sets all `\delcode` values to -1, except `\delcode`.=0`

```
255 \DeclareMathDelimiter{()}{\mathopen}{operators}{28}{largesymbols}{00}  
256 \DeclareMathDelimiter{}{\mathclose}{operators}{29}{largesymbols}{01}  
257 \DeclareMathDelimiter{[]}{\mathopen}{operators}{5B}{largesymbols}{02}  
258 \DeclareMathDelimiter{}{\mathclose}{operators}{5D}{largesymbols}{03}
```

The next two are considered to be relations when not used in the context of a delimiter! And worse, they do even represent different glyphs when being used as delimiter and not as delimiter. This is a user level syntax inherited from plain TeX. Therefore we explicitly redefine the math symbol definitions for these symbols afterwards.

```
259 \DeclareMathDelimiter{<}{\mathopen}{symbols}{68}{largesymbols}{0A}  
260 \DeclareMathDelimiter{>}{\mathclose}{symbols}{69}{largesymbols}{0B}  
261 \DeclareMathSymbol{<}{\mathrel}{letters}{3C}  
262 \DeclareMathSymbol{>}{\mathrel}{letters}{3E}
```

And here is another case where the non-delimiter version produces a glyph different from the delimiter version.

```
263 \DeclareMathDelimiter{/}{\mathord}{operators}{2F}{largesymbols}{0E}  
264 \DeclareMathSymbol{/}{\mathord}{letters}{3D}  
265 \DeclareMathDelimiter{|}{\mathord}{symbols}{6A}{largesymbols}{0C}  
266 \expandafter\DeclareMathDelimiter@backslashchar  
267 \mathord{symbols}{6E}{largesymbols}{0F}
```

N.B. { and } should NOT get delcodes; otherwise parameter grouping fails!

### 46.4 Symbols accessed via control sequences

#### 46.4.1 Greek letters

```
268 \DeclareMathSymbol{\alpha}{\mathord}{letters}{0B}  
269 \DeclareMathSymbol{\beta}{\mathord}{letters}{0C}  
270 \DeclareMathSymbol{\gamma}{\mathord}{letters}{0D}  
271 \DeclareMathSymbol{\delta}{\mathord}{letters}{0E}  
272 \DeclareMathSymbol{\epsilon}{\mathord}{letters}{0F}  
273 \DeclareMathSymbol{\zeta}{\mathord}{letters}{10}  
274 \DeclareMathSymbol{\eta}{\mathord}{letters}{11}  
275 \DeclareMathSymbol{\theta}{\mathord}{letters}{12}  
276 \DeclareMathSymbol{\iota}{\mathord}{letters}{13}  
277 \DeclareMathSymbol{\kappa}{\mathord}{letters}{14}  
278 \DeclareMathSymbol{\lambda}{\mathord}{letters}{15}  
279 \DeclareMathSymbol{\mu}{\mathord}{letters}{16}  
280 \DeclareMathSymbol{\nu}{\mathord}{letters}{17}  
281 \DeclareMathSymbol{\xi}{\mathord}{letters}{18}  
282 \DeclareMathSymbol{\pi}{\mathord}{letters}{19}  
283 \DeclareMathSymbol{\rho}{\mathord}{letters}{1A}  
284 \DeclareMathSymbol{\sigma}{\mathord}{letters}{1B}  
285 \DeclareMathSymbol{\tau}{\mathord}{letters}{1C}  
286 \DeclareMathSymbol{\upsilon}{\mathord}{letters}{1D}
```

```

287 \DeclareMathSymbol{\phi}{\mathord}{letters}{1E}
288 \DeclareMathSymbol{\chi}{\mathord}{letters}{1F}
289 \DeclareMathSymbol{\psi}{\mathord}{letters}{20}
290 \DeclareMathSymbol{\omega}{\mathord}{letters}{21}
291 \DeclareMathSymbol{\varepsilon}{\mathord}{letters}{22}
292 \DeclareMathSymbol{\vartheta}{\mathord}{letters}{23}
293 \DeclareMathSymbol{\varpi}{\mathord}{letters}{24}
294 \DeclareMathSymbol{\varrho}{\mathord}{letters}{25}
295 \DeclareMathSymbol{\varsigma}{\mathord}{letters}{26}
296 \DeclareMathSymbol{\varphi}{\mathord}{letters}{27}
297 \DeclareMathSymbol{\Gamma}{\mathalpha}{operators}{00}
298 \DeclareMathSymbol{\Delta}{\mathalpha}{operators}{01}
299 \DeclareMathSymbol{\Theta}{\mathalpha}{operators}{02}
300 \DeclareMathSymbol{\Lambda}{\mathalpha}{operators}{03}
301 \DeclareMathSymbol{\Xi}{\mathalpha}{operators}{04}
302 \DeclareMathSymbol{\Pi}{\mathalpha}{operators}{05}
303 \DeclareMathSymbol{\Sigma}{\mathalpha}{operators}{06}
304 \DeclareMathSymbol{\Upsilon}{\mathalpha}{operators}{07}
305 \DeclareMathSymbol{\Phi}{\mathalpha}{operators}{08}
306 \DeclareMathSymbol{\Psi}{\mathalpha}{operators}{09}
307 \DeclareMathSymbol{\Omega}{\mathalpha}{operators}{0A}

```

#### 46.4.2 Ordinary symbols

```

308 \DeclareMathSymbol{\aleph}{\mathord}{symbols}{40}
309 \DeclareMathSymbol{\imath}{\mathord}{letters}{7B}
310 \DeclareMathSymbol{\jmath}{\mathord}{letters}{7C}
311 \DeclareMathSymbol{\ell}{\mathord}{letters}{60}
312 \DeclareMathSymbol{\wp}{\mathord}{letters}{7D}
313 \DeclareMathSymbol{\Re}{\mathord}{symbols}{3C}
314 \DeclareMathSymbol{\Im}{\mathord}{symbols}{3D}
315 \DeclareMathSymbol{\partial}{\mathord}{letters}{40}
316 \DeclareMathSymbol{\infty}{\mathord}{symbols}{31}
317 \DeclareMathSymbol{\prime}{\mathord}{symbols}{30}
318 \DeclareMathSymbol{\emptyset}{\mathord}{symbols}{3B}
319 \DeclareMathSymbol{\nabla}{\mathord}{symbols}{72}
320 \DeclareMathSymbol{\top}{\mathord}{symbols}{3E}
321 \DeclareMathSymbol{\bot}{\mathord}{symbols}{3F}
322 \DeclareMathSymbol{\triangle}{\mathord}{symbols}{34}
323 \DeclareMathSymbol{\forall}{\mathord}{symbols}{38}
324 \DeclareMathSymbol{\exists}{\mathord}{symbols}{39}
325 \DeclareMathSymbol{\neg}{\mathord}{symbols}{3A}

```

Alias:

```

326 %     \let\not=\neg
327 \DeclareMathSymbol{\not}{\mathord}{symbols}{3A}
328 \DeclareMathSymbol{\flat}{\mathord}{letters}{5B}
329 \DeclareMathSymbol{\natural}{\mathord}{letters}{5C}
330 \DeclareMathSymbol{\sharp}{\mathord}{letters}{5D}
331 \DeclareMathSymbol{\clubsuit}{\mathord}{symbols}{7C}
332 \DeclareMathSymbol{\diamondsuit}{\mathord}{symbols}{7D}
333 \DeclareMathSymbol{\heartsuit}{\mathord}{symbols}{7E}
334 \DeclareMathSymbol{\spadesuit}{\mathord}{symbols}{7F}
335 \DeclareRobustCommand{\hbar}{\mathchar'26\mkern-9mu h}
336 \DeclareRobustCommand{\surd}{\mathchar"1270}

```

```

337 \DeclareRobustCommand{\angle}{\vbox{\ialign{$\m@th\scriptstyle##$\crcr
338     \not\mathrel{\mkern14mu}\crcr
339     \noalign{\nointerlineskip}
340     \mkern2.5mu\leaders\hrule\height.34pt\hfill\mkern2.5mu\crcr}}}

```

#### 46.4.3 Large Operators

```

341 \DeclareMathSymbol{\coprod}{\mathop}{largesymbols}{60}
342 \DeclareMathSymbol{\bigvee}{\mathop}{largesymbols}{57}
343 \DeclareMathSymbol{\bigwedge}{\mathop}{largesymbols}{56}
344 \DeclareMathSymbol{\biguplus}{\mathop}{largesymbols}{55}
345 \DeclareMathSymbol{\bigcap}{\mathop}{largesymbols}{54}
346 \DeclareMathSymbol{\bigcup}{\mathop}{largesymbols}{53}
347 \DeclareMathSymbol{\intop}{\mathop}{largesymbols}{52}
348     \DeclareRobustCommand{\int}{\intop\nolimits}
349 \DeclareMathSymbol{\prod}{\mathop}{largesymbols}{51}
350 \DeclareMathSymbol{\sum}{\mathop}{largesymbols}{50}
351 \DeclareMathSymbol{\bigotimes}{\mathop}{largesymbols}{4E}
352 \DeclareMathSymbol{\bigoplus}{\mathop}{largesymbols}{4C}
353 \DeclareMathSymbol{\bigodot}{\mathop}{largesymbols}{4A}
354 \DeclareMathSymbol{\ointop}{\mathop}{largesymbols}{48}
355     \DeclareRobustCommand{\oint}{\ointop\nolimits}
356 \DeclareMathSymbol{\bigsqcup}{\mathop}{largesymbols}{46}
357 \DeclareMathSymbol{\smallint}{\mathop}{symbols}{73}

```

#### 46.4.4 Binary symbols

```

358 \DeclareMathSymbol{\triangleleft}{\mathbin}{letters}{2F}
359 \DeclareMathSymbol{\triangleright}{\mathbin}{letters}{2E}
360 \DeclareMathSymbol{\bigtriangleup}{\mathbin}{symbols}{34}
361 \DeclareMathSymbol{\bigtriangledown}{\mathbin}{symbols}{35}

```

Alias:

```

362 %   \let \varbigtriangledown \bigtriangledown
363 %   \let \varbigtriangleup \bigtriangleup
364 \DeclareMathSymbol{\varbigtriangleup}{\mathbin}{symbols}{34}
365 \DeclareMathSymbol{\varbigtriangledown}{\mathbin}{symbols}{35}

```

These last two synonyms are needed because the `stmaryrd` package redefines them as Operators.

```

366 \DeclareMathSymbol{\wedge}{\mathbin}{symbols}{5E}
367 \DeclareMathSymbol{\vee}{\mathbin}{symbols}{5F}

```

Alias:

```

368 %   \let\land=\wedge
369 %   \let\lor=\vee
370 \DeclareMathSymbol{\land}{\mathbin}{symbols}{5E}
371 \DeclareMathSymbol{\lor}{\mathbin}{symbols}{5F}
372 \DeclareMathSymbol{\cap}{\mathbin}{symbols}{5C}
373 \DeclareMathSymbol{\cup}{\mathbin}{symbols}{5B}
374 \DeclareMathSymbol{\ddagger}{\mathbin}{symbols}{7A}
375 \DeclareMathSymbol{\dagger}{\mathbin}{symbols}{79}
376 \DeclareMathSymbol{\sqcap}{\mathbin}{symbols}{75}
377 \DeclareMathSymbol{\sqcup}{\mathbin}{symbols}{74}
378 \DeclareMathSymbol{\uplus}{\mathbin}{symbols}{5D}
379 \DeclareMathSymbol{\amalg}{\mathbin}{symbols}{71}
380 \DeclareMathSymbol{\diamond}{\mathbin}{symbols}{05}

```

```

381 \DeclareMathSymbol{\bullet}{\mathbin}{symbols}{0F}
382 \DeclareMathSymbol{\wr}{\mathbin}{symbols}{0F}
383 \DeclareMathSymbol{\div}{\mathbin}{symbols}{04}
384 \DeclareMathSymbol{\odot}{\mathbin}{symbols}{0C}
385 \DeclareMathSymbol{\oslash}{\mathbin}{symbols}{0B}
386 \DeclareMathSymbol{\otimes}{\mathbin}{symbols}{0A}
387 \DeclareMathSymbol{\ominus}{\mathbin}{symbols}{09}
388 \DeclareMathSymbol{\oplus}{\mathbin}{symbols}{08}
389 \DeclareMathSymbol{\mp}{\mathbin}{symbols}{07}
390 \DeclareMathSymbol{\pm}{\mathbin}{symbols}{06}
391 \DeclareMathSymbol{\circ}{\mathbin}{symbols}{0E}
392 \DeclareMathSymbol{\bigcirc}{\mathbin}{symbols}{0D}
393 \DeclareMathSymbol{\setminus}{\mathbin}{symbols}{0E}
394 \DeclareMathSymbol{\cdot}{\mathbin}{symbols}{01}
395 \DeclareMathSymbol{\ast}{\mathbin}{symbols}{03}
396 \DeclareMathSymbol{\times}{\mathbin}{symbols}{02}
397 \DeclareMathSymbol{\star}{\mathbin}{letters}{3F}

```

#### 46.4.5 Relations

```

398 \DeclareMathSymbol{\propto}{\mathrel}{symbols}{2F}
399 \DeclareMathSymbol{\sqsubseteq}{\mathrel}{symbols}{76}
400 \DeclareMathSymbol{\sqsupseteq}{\mathrel}{symbols}{77}
401 \DeclareMathSymbol{\parallel}{\mathrel}{symbols}{6B}
402 \DeclareMathSymbol{\mid}{\mathrel}{symbols}{6A}
403 \DeclareMathSymbol{\dashv}{\mathrel}{symbols}{61}
404 \DeclareMathSymbol{\vdash}{\mathrel}{symbols}{60}
405 \DeclareMathSymbol{\nearrow}{\mathrel}{symbols}{25}
406 \DeclareMathSymbol{\searrow}{\mathrel}{symbols}{26}
407 \DeclareMathSymbol{\nwarrow}{\mathrel}{symbols}{2D}
408 \DeclareMathSymbol{\swarrow}{\mathrel}{symbols}{2E}
409 \DeclareMathSymbol{\Leftrightarrow}{\mathrel}{symbols}{2C}
410 \DeclareMathSymbol{\Leftarrow}{\mathrel}{symbols}{28}
411 \DeclareMathSymbol{\Rightarrow}{\mathrel}{symbols}{29}
412 \ DeclareRobustCommand{\neq}{\not=}

```

As `\neq` is robust we should not use `\let` to define `\ne` as then it would change if `\neq` changes.

```
413 \ DeclareRobustCommand{\ne}{\not=}
```

It would ok to use `\let` for those declared by `\DeclareMathSymbol` but for a cleaner interface we avoid it always (just in case the internals change).

```

414 \DeclareMathSymbol{\leq}{\mathrel}{symbols}{14}
415 \DeclareMathSymbol{\geq}{\mathrel}{symbols}{15}

```

Alias:

```

416 % \let\le=\leq
417 % \let\ge=\geq
418 \DeclareMathSymbol{\le}{\mathrel}{symbols}{14}
419 \DeclareMathSymbol{\ge}{\mathrel}{symbols}{15}
420 \DeclareMathSymbol{\succ}{\mathrel}{symbols}{1F}
421 \DeclareMathSymbol{\prec}{\mathrel}{symbols}{1E}
422 \DeclareMathSymbol{\approx}{\mathrel}{symbols}{19}
423 \DeclareMathSymbol{\succeq}{\mathrel}{symbols}{17}
424 \DeclareMathSymbol{\preceq}{\mathrel}{symbols}{16}
425 \DeclareMathSymbol{\supset}{\mathrel}{symbols}{1B}

```

```

426 \DeclareMathSymbol{\subset}{\mathrel}{symbols}{1A}
427 \DeclareMathSymbol{\supseteq}{\mathrel}{symbols}{13}
428 \DeclareMathSymbol{\subseteqq}{\mathrel}{symbols}{12}
429 \DeclareMathSymbol{\in}{\mathrel}{symbols}{32}
430 \DeclareMathSymbol{\ni}{\mathrel}{symbols}{33}

Alias:
431 %   \let\owns=\ni
432 \DeclareMathSymbol{\owns}{\mathrel}{symbols}{33}
433 \DeclareMathSymbol{\gg}{\mathrel}{symbols}{1D}
434 \DeclareMathSymbol{\ll}{\mathrel}{symbols}{1C}
435 \DeclareMathSymbol{\not}{\mathrel}{symbols}{36}
436 \DeclareMathSymbol{\leftrightarrow}{\mathrel}{symbols}{24}
437 \DeclareMathSymbol{\leftarrow}{\mathrel}{symbols}{20}
438 \DeclareMathSymbol{\rightarrow}{\mathrel}{symbols}{21}

```

Alias:

```

439 %   \let\gets=\leftarrow
440 %   \let\to=\rightarrow
441 \DeclareMathSymbol{\gets}{\mathrel}{symbols}{20}
442 \DeclareMathSymbol{\to}{\mathrel}{symbols}{21}
443 \DeclareMathSymbol{\mapstochar}{\mathrel}{symbols}{37}
444   \ DeclareRobustCommand{\mapsto{\mapstochar\rightarrow}}
445 \DeclareMathSymbol{\sim}{\mathrel}{symbols}{18}
446 \DeclareMathSymbol{\simeq}{\mathrel}{symbols}{27}
447 \DeclareMathSymbol{\perp}{\mathrel}{symbols}{3F}
448 \DeclareMathSymbol{\equiv}{\mathrel}{symbols}{11}
449 \DeclareMathSymbol{\asymp}{\mathrel}{symbols}{10}
450 \DeclareMathSymbol{\smile}{\mathrel}{letters}{5E}
451 \DeclareMathSymbol{\frown}{\mathrel}{letters}{5F}
452 \DeclareMathSymbol{\leftharpoonup}{\mathrel}{letters}{28}
453 \DeclareMathSymbol{\leftharpoondown}{\mathrel}{letters}{29}
454 \DeclareMathSymbol{\rightharpoonup}{\mathrel}{letters}{2A}
455 \DeclareMathSymbol{\rightharpoondown}{\mathrel}{letters}{2B}

```

Here cometh much profligate robustification of math constructs. Warning: some of these commands may become non-robust if an AMS package is loaded.

Further potential problems: some math font packages may make unfortunate assumptions about some of these definitions that are not true of the robust versions we need.

```

456 \DeclareRobustCommand
457   \cong{\mathrel{\mathpalette\@vereq\sim}} % congruence sign
458 \def\@vereq#1#2{\lower.5\p@\vbox{\lineskip\z@skip\kern#1#2\hbox{}}}
459   \ialign{$\m@th#1\hfil\#\hfil$\crcr#2\crcr\crcr=\crcr}}
460 \DeclareRobustCommand
461   \notin{\mathrel{\mathop{\mathpalette\c@ncel}\limits\in}}
462 \def\c@ncel#1#2{\m@th\ooalign{$\hfil#1\mkern1mu/\hfil$\crcr$#1#2$}}
463 \DeclareRobustCommand
464   \rightleftharpoons{\mathrel{\mathop{\mathpalette\rlh@}\limits}}
465 \def\rlh@#1{\vcenter{\m@th\hbox{\ooalign{\raise2pt
466   $\hbox{\$#1\rightharpoonup\$}\crcr
467     \$#1\leftharpoondown\$}}}}
468 \DeclareRobustCommand
469   \doteq{\mathrel{\textstyle.\over=}}

```

#### 46.4.6 Arrows

```

470 \DeclareRobustCommand
471   \joinrel{\mathrel{\mkern-3mu}}
472 \DeclareRobustCommand
473   \relbar{\mathrel{\smash-}} % \smash, because -
474                           % has the same height as +

```

In contrast to plain.tex \Relbar got braces around the equal sign to guard against it being “math active” expanding to \futurelet.... This might be the case when packages are implementing shorthands for math, e.g. => meaning \Rightarrow etc. It would actually be better not to use = in such definitions but instead define something like \mathequalsign and use this. However we can’t do this now as it would break other math layouts where characters are in different places (since those wouldn’t know about the need for a new command name).

```

475 \DeclareRobustCommand
476   \Relbar{\mathrel{=}}
477 \DeclareMathSymbol{\lhook}{\mathrel}{letters}{`2C}
478   \ DeclareRobustCommand\hookrightarrow{\lhook\joinrel\rightarrow}
479 \DeclareMathSymbol{\rhook}{\mathrel}{letters}{`2D}
480   \ DeclareRobustCommand\hookleftarrow{\leftarrow\joinrel\rhook}
481 \DeclareRobustCommand
482   \bowtie{\mathrel\triangleleft\joinrel\mathrel\triangleleft}
483 \DeclareRobustCommand
484   \models{\mathrel{}{}\joinrel\Relbar}
485 \DeclareRobustCommand
486   \Longrightarrow{\Relbar\joinrel\rightarrow}

```

LaTeX Change: \longrightarrow and \longleftarrow redefined to make them robust.

```

487 \DeclareRobustCommand\longrightarrow
488   {\relbar\joinrel\rightarrow}
489 \DeclareRobustCommand\longleftarrow
490   {\leftarrow\joinrel\relbar}
491 \DeclareRobustCommand
492   \Longleftarrow{\Leftarrow\joinrel\Relbar}
493 \DeclareRobustCommand
494   \longmapsto{\mapstochar\longrightarrow}
495 \DeclareRobustCommand
496   \longleftrightarrow{\leftarrow\joinrel\rightarrow}
497 \DeclareRobustCommand
498   \longleftrightarrow{\Leftarrow\joinrel\Rightarrow}
499 \DeclareRobustCommand
500   \iff{\;}{\Longleftrightarrow\;}

```

#### 46.4.7 Punctuation symbols

```

501 \DeclareMathSymbol{\ldotp}{\mathpunct}{letters}{`3A}
502 \DeclareMathSymbol{\cdotp}{\mathpunct}{symbols}{`01}
503 \DeclareMathSymbol{\colon}{\mathpunct}{operators}{`3A}

```

This is commented out, since \ldots is now defined in ltoutenc.dtx.

```

504 %\def\@ldots{\mathinner{\ldotp\ldotp\ldotp}}
505 %\DeclareRobustCommand\ldots
506 %   {\relax\ifmmode\@ldots\else\mbox{$\m@th\@ldots$}\fi}

```

```

507 \DeclareRobustCommand
508   \cdots{\mathinner{\cdotp\cdotp\cdotp}}
509 \DeclareRobustCommand
510   \vdots{\vbox{\baselineskip4\p@\lineskip\z@
511     \kern6\p@\hbox{.}\hbox{.}\hbox{.}}}
512 \DeclareRobustCommand
513   \ddots{\mathinner{\mkern1mu\raise7\p@
514     \vbox{\kern7\p@\hbox{.}\mkern2mu
515     \raise4\p@\hbox{.}\mkern2mu\raise\p@\hbox{.}\mkern1mu}}}

```

#### 46.4.8 Math accents

```

516 \DeclareMathAccent{\acute}{\mathalpha}{operators}{13}
517 \DeclareMathAccent{\grave}{\mathalpha}{operators}{12}
518 \DeclareMathAccent{\ddot}{\mathalpha}{operators}{7F}
519 \DeclareMathAccent{\tilde}{\mathalpha}{operators}{7E}
520 \DeclareMathAccent{\bar}{\mathalpha}{operators}{16}
521 \DeclareMathAccent{\breve}{\mathalpha}{operators}{15}
522 \DeclareMathAccent{\check}{\mathalpha}{operators}{14}
523 \DeclareMathAccent{\hat}{\mathalpha}{operators}{5E}
524 \DeclareMathAccent{\vec}{\mathord}{letters}{7E}
525 \DeclareMathAccent{\dot}{\mathalpha}{operators}{5F}
526 \DeclareMathAccent{\widetilde}{\mathord}{largesymbols}{65}
527 \DeclareMathAccent{\widehat}{\mathord}{largesymbols}{62}

```

For some reason plain TeX never bothered to provide a ring accent in math (although it is available in the fonts), but since we got a request for it here we go:

```
528 \DeclareMathAccent{\mathring}{\mathalpha}{operators}{17}
```

#### 46.4.9 Radicals

```
529 \DeclareMathRadical{\sqrtsign}{symbols}{70}{largesymbols}{70}
```

#### 46.4.10 Over and under something, etc

```

530 \DeclareRobustCommand\overrightarrow[1]{\vbox{\m@th\ialign{##\crcr
531   \rightarrowfill\crcr\noalign{\kern-\p@\nointerlineskip}
532   \$\hfil\displaystyle{\#1}\hfil\$crcr}}
533 \DeclareRobustCommand\overleftarrow[1]{\vbox{\m@th\ialign{##\crcr
534   \leftarrowfill\crcr\noalign{\kern-\p@\nointerlineskip}%
535   \$\hfil\displaystyle{\#1}\hfil\$crcr}}
536 \DeclareRobustCommand\overbrace[1]
537   {\mathop{\vbox{\m@th\ialign{##\crcr\noalign{\kern3\p@}%
538     \downbracefill\crcr\noalign{\kern3\p@\nointerlineskip}%
539     \$\hfil\displaystyle{\#1}\hfil\$crcr}}}\limits}
540 \DeclareRobustCommand\underbrace[1]{\mathop{\vtop{\m@th\ialign{##\crcr
541   \$\hfil\displaystyle{\#1}\hfil\$crcr
542   \noalign{\kern3\p@\nointerlineskip}%
543   \upbracefill\crcr\noalign{\kern3\p@}}}}\limits}

```

(quite a waste of tokens, IMHO — Frank)

```

544 \DeclareRobustCommand\skew[3]
545   {{\muskip\z@#1mu\divide\muskip\z@\tw@ \mkern\muskip\z@
546     \#2{\mkern-\muskip\z@{\#3}\mkern\muskip\z@\mkern-\muskip\z@}\{}}
547 \DeclareRobustCommand\rightarrowfill{$\m@th\smash{-}\mkern-7mu%
548   \cleaders\hbox{$\mkern-2mu\smash{-}\mkern-2mu$}\hfill
549   \mkern-7mu\mathord\rightarrow$}

```

```

550 \DeclareRobustCommand{\leftarrowfill}{$\m@th\mathord{\leftarrow\mkern-7mu%}
551   \cleaders\hbox{$\mkern-2mu\smash{-}\mkern-2mu$}\hfill
552   \mkern-7mu\smash{-\$}}
553 \DeclareMathSymbol{\braceleft}{\mathord}{largesymbols}{7A}
554 \DeclareMathSymbol{\bracerd}{\mathord}{largesymbols}{7B}
555 \DeclareMathSymbol{\bracelu}{\mathord}{largesymbols}{7C}
556 \DeclareMathSymbol{\braceru}{\mathord}{largesymbols}{7D}
557 \DeclareRobustCommand{\downbracefill}{$\m@th\setbox\z@\hbox{\$braceleft\$}%
558   \braceleft\leaders\vrule\@height\ht\z@\@depth\z@\hfill\braceru
559   \bracelu\leaders\vrule\@height\ht\z@\@depth\z@\hfill\bracerd\$}
560 \DeclareRobustCommand{\upbracefill}{$\m@th\setbox\z@\hbox{\$braceleft\$}%
561   \bracelu\leaders\vrule\@height\ht\z@\@depth\z@\hfill\bracerd
562   \braceleft\leaders\vrule\@height\ht\z@\@depth\z@\hfill\braceru\$}

```

#### 46.4.11 Delimiters

```

563 \DeclareMathDelimiter{\lmoustache} % top from (, bottom from )
564   {\mathopen}{largesymbols}{7A}{largesymbols}{40}
565 \DeclareMathDelimiter{\rmoustache} % top from ), bottom from (
566   {\mathclose}{largesymbols}{7B}{largesymbols}{41}
567 \DeclareMathDelimiter{\arrowvert}    % arrow without arrowheads
568   {\mathord}{symbols}{6A}{largesymbols}{3C}
569 \DeclareMathDelimiter{\Arrowvert}   % double arrow without arrowheads
570   {\mathord}{symbols}{6B}{largesymbols}{3D}
571 \DeclareMathDelimiter{\Vert}
572   {\mathord}{symbols}{6B}{largesymbols}{OD}

```

`\DeclareMathDelimiter` produces a command that is robust (with an internal macro containing the payload) so we should not use `\let` for making an alias

573 %\let\|=\\Vert

```
574 \DeclareMathDelimiter{/\|}{6B}{largesymbols}{OD}
575   {\mathord}{symbols}{"6B}{largesymbols}{OD}
576 \DeclareMathDelimiter{\vert}{6A}{largesymbols}{OC}
577   {\mathord}{symbols}{"6A}{largesymbols}{OC}
578 \DeclareMathDelimiter{\uparrow}{22}{largesymbols}{78}
579   {\mathrel}{symbols}{"22}{largesymbols}{78}
580 \DeclareMathDelimiter{\downarrow}{23}{largesymbols}{79}
581   {\mathrel}{symbols}{"23}{largesymbols}{79}
582 \DeclareMathDelimiter{\updownarrow}{6C}{largesymbols}{3F}
583   {\mathrel}{symbols}{"6C}{largesymbols}{3F}
584 \DeclareMathDelimiter{\Uparrow}{2A}{largesymbols}{7E}
585   {\mathrel}{symbols}{"2A}{largesymbols}{7E}
586 \DeclareMathDelimiter{\Downarrow}{2B}{largesymbols}{7F}
587   {\mathrel}{symbols}{"2B}{largesymbols}{7F}
588 \DeclareMathDelimiter{\Updownarrow}{6D}{largesymbols}{77}
589   {\mathrel}{symbols}{"6D}{largesymbols}{77}
590 \DeclareMathDelimiter{\backslash}{6E}{largesymbols}{OF}
591   {\mathord}{symbols}{"6E}{largesymbols}{OF}
592 \DeclareMathDelimiter{\rangle}{69}{largesymbols}{OA}
593   {\mathclose}{symbols}{"69}{largesymbols}{OA}
594 \DeclareMathDelimiter{\langle}{68}{largesymbols}{OA}
595   {\mathopen}{symbols}{"68}{largesymbols}{OA}
596 \DeclareMathDelimiter{\rbrace}{67}{largesymbols}{OC}
597   {\mathclose}{symbols}{"67}{largesymbols}{OC}
598 \DeclareMathDelimiter{\lbrace}{6B}{largesymbols}{OD}
```

```

599   {\mathopen}{symbols}"66}{largesymbols}"08}
600 \DeclareMathDelimiter{\rceil}
601   {\mathclose}{symbols}"65}{largesymbols}"07}
602 \DeclareMathDelimiter{\lceil}
603   {\mathopen}{symbols}"64}{largesymbols}"06}
604 \DeclareMathDelimiter{\rfloor}
605   {\mathclose}{symbols}"63}{largesymbols}"05}
606 \DeclareMathDelimiter{\lfloor}
607   {\mathopen}{symbols}"62}{largesymbols}"04}

\lgroup There are three plain TeX delimiters which are not fully supported by NFSS,
\rgroup since they partly point into a bold cmr font. Allocating a full symbol font, just
\bbracevert to have three delimiters seems a bit too much given the limited space available.
For this reason only the extensible sizes are supported. If this is not desired one
can use, without losing portability, define \mathbf and \mathtt as font symbol
alphabet (setting up cmr/bx/n and cmtt/m/n as symbol fonts first) and modify
the delimiter declarations to point with their small variant to those symbol fonts.
(This is done in oldlfont.dtx so look there for examples.)
\lgroup % extensible ( with sharper tips
\mathopen}{largesymbols}"3A}{largesymbols}"3A}
\rgroup % extensible ) with sharper tips
\mathclose}{largesymbols}"3B}{largesymbols}"3B}
\bracevert % the vertical bar that extends braces
\mathord}{largesymbols}"3E}{largesymbols}"3E"

```

## 46.5 Math versions of text commands

The \mathunderscore here is really a text definition, so it has been put back into `ltoutenc.dtx` (by Chris, 30/04/97) and should be removed from here.

These symbols are the math versions of text commands such as \P, \\$, etc.

```

\mathparagraph These math symbols are not in plain TeX.
\mathsection \mathord}{symbols}"7B}
\mathdollar \mathord}{symbols}"78}
\mathsterling \mathord}{operators}"24}
\mathunderscore \mathit{\mathchar"7024}}
\mathellipsis \kern .06em\vbox{\hrule\@width.3em}%

```

\mathellipsis This is plain TeX's \ldots.

```
619 \mathinner{\ldotp\ldotp\ldotp} %
```

## 46.6 Other special functions and parameters

### 46.6.1 Biggggg

```

620 </math>
621 {*math | latexrelease}
622 <| latexrelease>\IncludeInRelease{2018/12/01}%
623 <| latexrelease> {\Big}{Start LR-mode}%
624 \mathord}{Start LR-mode}%
625 \mathord}{LeaveVMode@ifvmode
626 \mathord}{LeaveVMode@ifvmode
627 \mathord}{LeaveVMode@ifvmode

```

```

628 \DeclareRobustCommand\bigg[1]{\leavevmode@ifvmode
629   {\hbox{$\left.\vphantom{\bigg|}\right.^{|}_{|}$} \right. \n@space$}}}
630 \DeclareRobustCommand\Bigg[1]{\leavevmode@ifvmode
631   {\hbox{$\left.\vphantom{\bigg|}\right.^{|}_{|}$} \right. \n@space$}}}
632 {/math | latexrelease}
633 <| latexrelease>\EndIncludeInRelease
634 <| latexrelease>\IncludeInRelease{0000/00/00}%
635 <| latexrelease>          {\Big}{Start LR-mode}%
636 <| latexrelease>\def\big#1{{\hbox{$\left.\vphantom{\big|}\right.^{|}_{|}$} \right. \n@space$}}}
637 <| latexrelease>\def\Big#1{{\hbox{$\left.\vphantom{\bigg|}\right.^{|}_{|}$} \right. \n@space$}}}
638 <| latexrelease>\def\bigg#1{{\hbox{$\left.\vphantom{\bigg|}\right.^{|}_{|}$} \right. \n@space$}}}
639 <| latexrelease>\def\Biggg#1{{\hbox{$\left.\vphantom{\biggg|}\right.^{|}_{|}$} \right. \n@space$}}}
640 <| latexrelease>\EndIncludeInRelease
641 {*math}
642 \def\n@space{\nulldelimiterspace\z@\mathop{}}\n@space

```

#### 46.6.2 The log-like functions

\operator@font The \operator@font determines the symbol font used for log-like functions.

```

643 \def\operator@font{\mathgroup\symoperators}

```

#### 46.6.3 Parameters

```

644 \thinmuskip=3mu
645 \medmuskip=4mu plus 2mu minus 4mu
646 \thickmuskip=5mu plus 5mu

```

This finishes the low-level setup in `fontmath.ltx`.

```

647 {/math}

```

## 47 Default cfg files

We provide default cfg files here to ensure that on installations that search large file trees we do not pick up some strange customisation files from somewhere.

```

648 {*cfgtext | cfgmath | cfgprel}
649 %%
650 %%
651 %%
652 %% Load the standard setup:
653 %%
654 <+cfgtext>\input{fonttext.ltx}
655 <+cfgmath>\input{fontmath.ltx}
656 <+cfgprel>\input{preload.ltx}
657 %%
658 %% Small changes could go here; see documentation in cfgguide.tex for
659 %% allowed modifications.
660 %%
661 %% In particular it is not allowed to misuse this configuration file
662 %% to modify internal LaTeX commands!
663 %%
664 %% If you use this file as the basis for configuration please change
665 %% the \ProvidesFile lines to clearly identify your modification, e.g.,
666 %%
667 <+cfgtext>% \ProvidesFile{fonttext.cfg}[2001/06/01]
668 <+cfgmath>% \ProvidesFile{fonttext.cfg}[2001/06/01]

```

```
669 <+cfgprel>%% \ProvidesFile{preload.cfg}[2001/06/01
670 %%                                         Customised local font setup]
671 %%
672 %%
673 </cfgtext | cfgmath | cfgprel>
```

# File v

## preload.dtx

### 48 Overview

This file contains a number of possible settings for preloading fonts during installation of NFSS2 (which is used by L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub> ). It will be used to generate the following files:

preload.min	minimal subset of fonts necessary to run NFSS2
preload.ori	preload of CM fonts similar to the old <code>1fonts.tex</code>
preload.ltx	The standard selection of preloads
cmpreloa.xpt	preload of CM fonts for 10pt document size
cmpreloa.xip	preload of CM fonts for 11pt document size
cmpreloa.xii	preload of CM fonts for 12pt document size
dcpreloa.xpt	preload of DC fonts for 10pt size
dcpreloa.xip	preload of DC fonts for 11pt size
dcpreloa.xii	preload of DC fonts for 12pt size

These files are for installations that make use of Computer Modern fonts either old encoding (OT1) or Cork encoding (T1). The Computer Modern fonts with Cork encoding are known as DC-fonts.

Most important is `preload.ltx` which is used during format generation. You are *not* allowed to change this file.

### 49 Customization

You can customize the preloaded fonts in your L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  system by installing a file with the name `preload.cfg`. If this file exists it will be used in place of the system file `preload.ltx`. You can, for example, copy one of the files mentioned above (that can be generated from this source) to `preload.cfg`.

Or you can define completely other preloads. In that case start from `preload.min` since that contains the fonts that have to be preloaded by \*all\* L<sup>A</sup>T<sub>E</sub>X systems.

Avoid using `preload.ori`, it will load so many fonts that on most installations it is nearly impossible to load other font families afterwards. This file is only generated to show what fonts have been preloaded by L<sup>A</sup>T<sub>E</sub>X 2.09.

If you normally use other fonts than Computer Modern `preload.min` might be best.

**Warning:** If you preload fonts with encodings other than the normally supported encodings you have to declare that encoding in a `fontdef.cfg` configuration file (see the documentation in the file `fontdef.dtx`). Adding an extra encoding to the format might produce non-portable documents, thus this should be avoided if possible.

## 50 Module switches for the DOCSTRIP program

The DOCSTRIP will generate the above file from this source using the following module directives:

driver	produce a documentation driver file
preload	produce a preload... file
cm	for OT1 encoded Computer Modern
dc	for T1 encoded Computer Modern
min	produce minimal subset
xpt	produce 10pt preloads
xipt	produce 11pt preloads
xiipt	produce 12pt preloads
ori	produce preloads similar to old <code>1fonts.tex</code>
tex	produce preload.ltx

A typical DOCSTRIP command file would then have entries like:

```
\generateFile{preload.min}{t}{\from{preload.dtx}{preload,min}}
```

for generating preload files.

## 51 A driver for this document

The next bit of code contains the documentation driver file for `TeX`, i.e., the file that will produce the documentation you are currently reading. It will be extracted from this file by the DOCSTRIP program.

```
1 <*driver>
2 \documentclass{ltxdoc}
3 %\OnlyDescription % comment out for implementation details
4 \begin{document}
5   \DocInput{preload.dtx}
6 \end{document}
7 </driver>
```

## 52 The code

We begin by loading the math extension font (`cmex10`) and the `LATEX` line and circle fonts. It is necessary to do this explicitly since these are used by `1plain.tex` and `1latex.tex`. Since the internal font name contains / characters and digits we construct the name via `\csname`. These are the only fonts (!) that must be loaded in this file.

All `\DeclarePreloadSizes` can be removed or others can be added, they only influence the processing speed.

```
8 \expandafter\font\csname OMX/cmex/m/n/10\endcsname=cmex10\relax
9 \font\tenln =line10 \font\tenlnw =linew10\relax
10 \font\tencirc=lcircle10 \font\tencircw=lcirclew10\relax
```

The above fonts should not be touched but anything below this point here in the preload suggestions can be modified without any problems.

```
11 <-tex>%*****
```

```

12 <-tex>% Start any modification below this point **
13 <-tex>%*****
14 <-tex>
15 %%
16 %% Computer Modern Roman:
17 %%-----
18 <*ori>
19 \DeclarePreloadSizes{OT1}{cmr}{m}{n}
20     {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74,24.88}
21 \DeclarePreloadSizes{OT1}{cmr}{bx}{n}{9,10,10.95,12,14.4,17.28}
22 \DeclarePreloadSizes{OT1}{cmr}{m}{sl}{10,10.95,12}
23 \DeclarePreloadSizes{OT1}{cmr}{m}{it}{7,8,9,10,10.95,12}
24 </ori>
25 <+xpt & cm> \DeclarePreloadSizes{OT1}{cmr}{m}{n}{5,7,10}
26 <+xpt & dc> \DeclarePreloadSizes{T1}{cmr}{m}{n}{5,7,10}
27 <+xipt & cm> \DeclarePreloadSizes{OT1}{cmr}{m}{n}{6,8,10.95}
28 <+xipt & dc> \DeclarePreloadSizes{T1}{cmr}{m}{n}{6,8,10.95}
29 <+xiipt & cm> \DeclarePreloadSizes{OT1}{cmr}{m}{n}{6,8,12}
30 <+xiipt & dc> \DeclarePreloadSizes{T1}{cmr}{m}{n}{6,8,12}
31 %%
32 %% Computer Modern Sans:
33 %%-----
34 <+ori> \DeclarePreloadSizes{OT1}{cmss}{m}{n}{10,10.95,12}
35 %%
36 %% Computer Modern Typewriter:
37 %%-----
38 <+ori> \DeclarePreloadSizes{OT1}{cmtt}{m}{n}{9,10,10.95,12}
39 %%
40 %% Computer Modern Math:
41 %%-----
42 <*ori>
43 \DeclarePreloadSizes{OML}{cmm}{m}{it}
44     {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74}
45 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}
46     {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74}
47 </ori>

```

The math fonts are the same for both DC and CM fonts. So far there isn't an agreed on standard.

```

48 <*xpt>
49 \DeclarePreloadSizes{OML}{cmm}{m}{it}{5,7,10}
50 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}{5,7,10}
51 </xpt>
52 <*xipt>
53 \DeclarePreloadSizes{OML}{cmm}{m}{it}{6,8,10.95}
54 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}{6,8,10.95}
55 </xipt>
56 <*xiipt>
57 \DeclarePreloadSizes{OML}{cmm}{m}{it}{6,8,12}
58 \DeclarePreloadSizes{OMS}{cmsy}{m}{n}{6,8,12}
59 </xiipt>
60 %%
61 %% LaTeX symbol fonts:
62 %%-----

```

```
63 <*ori>
64 \DeclarePreloadSizes{U}{lazy}{m}{n}
65           {5,6,7,8,9,10,10.95,12,14.4,17.28,20.74}
66 </ori>
67 </preload>
```

## File w

# ltfntcmd.dtx

### Abstract

The commands defined in this file `ltfntcmd` are part of the kernel code for L<sup>A</sup>T<sub>E</sub>X 2<sub>&</sub>/NFSS2.

It is also meant to serve as documentation for package writers since it demonstrates how to define high-level font changing commands using a small number of creator functions.

## 53 Introduction

Font changes such as `\bfseries`, `\sffamily`, etc. are declarations; this means that their scope is delimited by the grouping structure, either by the next `\end` of some environment or by explicitly using a group, e.g., writing something like `{\bfseries...}` in the source. If you make the mistake of writing `\bfseries{...}` (thinking of `\bfseries` as a command with one argument) then the result is rather striking.

Font declarations are an artifact of the T<sub>E</sub>X system and for several reasons it is better to avoid them on the user level whenever possible. In L<sup>A</sup>T<sub>E</sub>X3 they will probably all be replaced by environments and by font commands taking one argument.

This file defines a creator function for such declarative font switches. This function creates commands which can be used in both math and text.

This file also defines a number of high-level commands (all starting with `\text..`) that have one argument and typeset this argument in the requested way. Thus these commands are for typesetting short pieces of text in a specific family, series or shape. These are all produced as examples of the use of a creator function which is itself also defined in this file.

Table 1 shows all these high-level commands in action. A further advantage of using these commands is that they automatically take care of any necessary italic correction on either side of their argument.

Thus, when using such commands, one does not have to worry about forgetting the italic correction when changing fonts. Only in very few situations is this additional space wrong but, for example, most typographers recommend omitting the italic correction if a small punctuation character, like a comma, directly follows the font change. Since the amount of correction required is partly a matter of taste, you can define in what situations the italic correction should be suppressed. This is done by putting the characters that should cancel a preceding italic correction in the list `\nocorrlist`.<sup>9</sup> The default definition for this list is produced by the following.

```
\newcommand \nocorrlist {,.}
```

---

<sup>9</sup> Any package that changes the `\catcode` of a character inside `\nocorrlist` must then explicitly reset the list. Otherwise the changed character will no longer be recognized by the suppression algorithm.

<i>Command</i>	<i>Corresponds to</i>	<i>Action</i>
\textnormal{...}	\normalfont	Typeset argument in normal family
\textrm{...}	\rmfamily	Typeset argument in roman family
\textsf{...}	\sffamily	Typeset argument in sans serif family
\texttt{...}	\ttfamily	Typeset argument in typewriter family
\textmd{...}	\mdseries	Typeset argument in medium series
\textbf{...}	\bfseries	Typeset argument in <b>bold</b> series
\textup{...}	\upshape	Typeset argument in normal shape
\textit{...}	\itshape	Typeset argument in <i>italic</i> shape
\textsl{...}	\slshape	Typeset argument in <i>slanted</i> shape
\textsc{...}	\scshape	Typeset argument in <i>SMALL CAPS</i> shape
\emph{...}	\em	Typeset argument <i>emphasized</i>

Table 1: Font-change commands with arguments

The font change commands provided here all start with \text.. to emphasize that they are for use in normal text and to be easily memorable. They automatically take care of any necessary italic correction on either side of the argument.

It is best to declare the most often used characters first, because this will make the processing slightly faster. For example,

```
\emph{When using the NFSS{} high-level commands,
the \emph{proper} use of italic corrections is
automatically taken care of}. Only
\emph{sometimes} one has to help \LaTeX{} by
adding a \verb=\nocorr= command.
```

which results in:

*When using the NFSS high-level commands, the proper use of italic corrections is automatically taken care of. Only sometimes one has to help L<sup>A</sup>T<sub>E</sub>X by adding a \nocorr command.*

In contrast, the use of the declaration forms is often more appropriate when you define your own commands or environments.

```
\newenvironment{bfitemize}{\begin{itemize}\normalfont\bfseries}
{\end{itemize}}
\begin{bfitemize}
\item This environment produces boldface items.
\item It is defined in terms of \LaTeX's
\texttt{itemize} environment and NFSS
declarations.
\end{bfitemize}
```

This gives:

- This environment produces boldface items.
- It is defined in terms of L<sup>A</sup>T<sub>E</sub>X's itemize environment and NFSS declarations.

In addition to global customization of when to insert the italic correction, it is of course sometimes necessary to explicitly insert one with  $\backslash\!/$ .

It is also possible to suppress the italic correction in individual instances. For this, the command `\nocorr` is provided.

The `\nocorr` must appear as the first or last token inside the braces of the argument of the `\text...` commands, at that end of the text where you wish to suppress the italic correction.

It is worth pointing out here that inserting a  $\backslash\!/$  in places where it can have no function (i.e. anywhere except immediately after a slanted letter) is not an error—it will just be silently ignored. Unfortunately this is not true if the redefinition of  $\backslash\!/$  in `amstex.sty` is used as this version can cause space to be removed immediately before the  $\backslash\!/$ .

## 54 The implementation

`\DeclareTextFontCommand` This is the creator function for `\text...` commands. It gives a warning if `\foo` or `\fragfoo` is already defined.

In math mode it simply puts the font declaration and text into a box (possibly an automatically sized one).

Otherwise it first scans the text to see where `\nocorr` occurs within it. This sets the `\check@ic` commands to do what is necessary concerning the italic correction at both ends.

The algorithm for deciding whether to put in an italic correction is not very subtle: one is added whenever the newly current font is not itself positively sloped, unless the next token is a character in the ‘nocorr’ list. At the end of the text this is done after closing the group so as to check the ‘outer font’. Note that this will often result in adding an italic correction token after a character in an unsloped font; we believe (in early 2003) that this is perhaps inefficient but not dangerous.

It also now checks for empty contents of the text command and optimises this case. Some care is also taken to check that doing dangerous things in vertical mode is avoided.

The italic correction token is added to the horizontal list before (in the list) an immediately preceding non-zero glob of glue (skip) and any non-zero penalty preceding that since, in the typical case, this puts it immediately after the last character in the preceding word.

Note that it is necessary to put in the `\aftergroup\maybe@ic` at the end of the group so that it comes after any other aftergroup tokens and immediately before the following tokens. It is also necessary to remove the `\fi` from the token list before the group ends; this is done by adding an `\expandafter` just before the closing brace.

```

1 {*2ekernel}
2 \def \DeclareTextFontCommand #1#2{%
3   \DeclareRobustCommand#1[1]{%
4     \ifmmode
5       \nfss@text{#2##1}%

```

```

6      \else
7          \hmode@bgroup
8          \text@command{##1}%
9          #2\check@icl ##1\check@icr
10         \expandafter
11         \egroup
12     \fi
13             }%
14 }

\textrm Now we define the \text<family> commands in terms of the above; \texttttt does
\textrmst not look very nice!
\textrmtt 15 \DeclareTextFontCommand{\textrm}{\rmfamily}
\textrmnormal 16 \DeclareTextFontCommand{\textrmst}{\sffamily}
\textrmnormal 17 \DeclareTextFontCommand{\textrmtt}{\ttfamily}
\textrmnormal 18 \DeclareTextFontCommand{\textrmnormal}{\normalfont}

\textrmbf For the series attribute:
\textrmmd 19 \DeclareTextFontCommand{\textrm}{\bfseries}
\textrmmd 20 \DeclareTextFontCommand{\textrm}{\mdseries}

\textrmst And for the shapes:
\textrmstl 21 \DeclareTextFontCommand{\textrm}{\itshape}
\textrmstc 22 \DeclareTextFontCommand{\textrmst}{\slshape}
\textrmup 23 \DeclareTextFontCommand{\textrm}{\scshape}
\textrmup 24 \DeclareTextFontCommand{\textrm}{\upshape}

\textrmstlc
\textrmstsw 25 </2ekernel>
\textrmstssc 26 {*2ekernel | latexrelease}
27 <latexrelease> \IncludeInRelease{2020/02/02}%
28 <latexrelease> {\textrmstlc}{Additional text commands}%
29 \DeclareTextFontCommand{\textrmstlc}{\ulcshape}
30 \DeclareTextFontCommand{\textrmstsw}{\swshape}
31 \DeclareTextFontCommand{\textrmssc}{\sscshape}
32 </2ekernel | latexrelease>
33 <latexrelease> \EndIncludeInRelease
34 <latexrelease> \IncludeInRelease{0000/00/00}%
35 <latexrelease> {\textrmstlc}{Additional text commands}%
36 <latexrelease>
37 <latexrelease> \let\textulc\@undefined
38 <latexrelease> \let\textsw\@undefined
39 <latexrelease> \let\textssc\@undefined
40 <latexrelease> \EndIncludeInRelease
41 {*}2ekernel}

\textrmemph Finally we have the \em font change declaration of LATEX. The corresponding
\textrmemph definition with argument is
42 \DeclareTextFontCommand{\textrm}{\em}

\textrmncor This is just a label, so it does nothing; it should also be unexpandable.
43 \let \textrmncor \relax

```

\check@icl We define these defaults in case some error causes them to be expanded at the wrong time.

```
44 \let \check@icl \@empty
45 \let \check@icr \@empty
```

\text@command \check@nocorr@ This checks for a \nocorr as the first token in its argument and also for one in any other position not protected within braces (the latter is treated as if it were at the end of the argument).

Is this the correct action in the ‘empty’ case? It is efficient but typographically it is, strictly, incorrect!

```
46 \def \text@command #1{%
47   \def \reserved@a {#1}%
48   \ifx \reserved@a \@empty
49     \let \check@icl \@empty
50     \let \check@icr \@empty
51   \else
```

\space is a reserved word in L<sup>A</sup>T<sub>E</sub>X or actually already in plain T<sub>E</sub>X. If somebody really redefines it so many things will break that I don’t see any reason to make this routine here slower than necessary.

```
52 %   \def \reserved@b { }%
53 %   \ifx \reserved@a \reserved@b
54     \ifx \reserved@a \space
55       \let \check@icl \@empty
56       \let \check@icr \@empty
57     \else
58       \check@nocorr@ #1\nocorr@nil
59     \fi
60   \fi
61 }
62 \def \check@nocorr@ #1#2\nocorr#3@nil {%
```

The two checks are initialised here to their values in the normal case.

```
63 \let \check@icl \maybe@ic
64 \def \check@icr {\ifvmode \else \aftergroup \maybe@ic \fi}%
65 \def \reserved@a {\nocorr}%
66 \def \reserved@b {#1}%
67 \def \reserved@c {#3}%
68 \ifx \reserved@a \reserved@b
69   \ifx \reserved@c \empty
```

In this case there is a \nocorr at the start but not at the end, so \check@icl should be empty.

```
70   \let \check@icl \@empty
71 \else
```

Otherwise there is a \nocorr both at the start and elsewhere, so no italic corrections should be added.

```
72   \let \check@icl \@empty
73   \let \check@icr \@empty
74   \fi
75 \else
76   \ifx \reserved@c \empty
```

In this case there is no `\nocorr` anywhere, so we need to check for an italic correction at both the beginning and the end. This has been set up as the default so no code is needed here.

```
77      \else
```

In this case there is no `\nocorr` at the start but there is one elsewhere, so no `\aftergroup` is needed.

```
78      \let \check@icr \empty
79      \fi
80      \fi
81 }
```

`\ifmaybe@ic` Switch used solely within `\maybe@ic` not interfering with other switches.  
`82 \newif\ifmaybe@ic`

`\maybe@ic` These macros implement the italic correction.

```
\maybe@ic@ 83 \def \maybe@ic {\futurelet\@let@token\maybe@ic@}
            84 \def \maybe@ic@ {%
```

We first check to see if the current font is positively sloped. (But do not forget the message Rainer sent about an upright font with non-zero slope! Or is this an urban myth?) It has been suggested that this should test against a small positive value, but what?

```
85  \ifdim \fontdimen@ne\font>\z@
86  \else
87  \maybe@icttrue
```

It would be possible, but probably not worthwhile, to continue the forward scan beyond any closing braces.

```
88  \expandafter\@tfor\expandafter\reserved@a\expandafter:\expandafter=%
89          \nocorrlist
```

We have to hide the `\@let@token` in the macro `\t@st@ic` rather than testing it directly in the loop since it might be `\let` to a `\fi` or `\else`, which would result in chaos.

```
90  \do \t@st@ic
```

Frank thinks that the next bit is inefficient if done after the second change. Chris thinks that most all of this is inefficient for the commonest cases: but that is the price of a cleverer algorithm. It is certainly needed to deal with the use of `\nolinebreak`.

```
91  \ifmaybe@ic \sw@slant \fi
92  \fi
93 }
```

`\t@st@ic` The next token in the input stream is stored in `\@let@token` via a `\let`, the current token from `\nocorrlist` is stored via `\def` in `\reserved@a`. To compare them we have to fiddle around a bit.

If the only things to check were characters then this could be done via an `\if` thus their catcodes would not matter; but this will not work whilst `\futurelet` is used above.

```
94 \def \t@st@ic {%
95  \expandafter\let\expandafter\reserved@b\expandafter=\reserved@a\relax
96  \ifx\reserved@b\@let@token
```

If they are the same we record the fact and jump out of the loop.

```
97      \maybe@icfalse
98      \@break@tfor
99  \fi
100 }
```

**\sw@slant** The definition of the mysterious `\sw@slant` command is as follows.  
**\fix@penalty** 101 `\def \sw@slant {%`

It is surely correct to put in an italic correction when there is no skip. If the last thing on the list is actually a zero skip (including things whose dimension part is zero, such as `\hfill`), or anything other than a character, then the italic correction will have no effect.

In order to work correctly with unbreakable spaces from `\~` (and other common forms of line-breaking control) we also move back across a penalty before the glue.

```
102  \ifdim \lastskip=\z@
103    \fix@penalty
104  \else
105    \skip@ \lastskip
106    \unskip
107    \fix@penalty
108    \hskip \skip@
109  \fi
110 }
```

The above code means: “If there is a non-zero space just before the current position (`\ifdim...`) save the amount of that space (`\skip@ \lastskip`), remove it (`\unskip`), then do a similar thing if there is a penalty just before the skip, and finally put the space back in.”

Since zero glue cannot be distinguished in this context from no glue, we dare not put in an `\hskip` in this case as this may produce an unwanted breakpoint. This is not satisfactory.

The penalty before the glue is handled similarly, with the same caveats concerning the zero case. Is this the first recorded use of `\unpenalty` in standard L<sup>A</sup>T<sub>E</sub>X code?

```
111 \def \fix@penalty {%
112   \ifnum \lastpenalty=\z@
113     \@@italiccorr
114   \else
115     \count@ \lastpenalty
116     \unpenalty
117     \@@italiccorr
118     \penalty \count@
119   \fi
120 }
```

**\nocorrlist** This holds the list of characters that should prevent italic correction. They should be ordered by decreasing frequency of use. If any such character is made active later on one needs to redefine the list so that the active character becomes part of it.

```
121 \def \nocorrlist {..}
```

<code>\nfss@text</code>	This command will by default behave like a L <sup>A</sup> T <sub>E</sub> X <code>\mbox</code> but may be redefined by packages such as <code>amstext.sty</code> to be a bit cleverer.
	<pre>122 \ifx \nfss@text\undefined 123   \def \nfss@text {\leavevmode\hbox} 124 \fi</pre>
<code>\DeclareOldFontCommand</code>	This is the function used to create declarative font-changing commands that can also be used to change alphabets in math-mode. Usage: <code>\DeclareOldFontCommand \fn{\font-change decls} {math-alphabet}</code> Here <code>\fn</code> is the font-declaration command being defined, <code>\font-change decls</code> is the declaration it will expand to in text-mode, and <code>{math-alphabet}</code> is the (single) math alphabet specifier which is to be used in math-mode. It does not care whether the command being defined already exists but it does give a warning if it redefines anything. Here are some typical examples of its use in conjunction with more basic NFSS2 font commands.
	<pre>\DeclareOldFontCommand{\rm}{\normalfont\rmfamily}{\mathrm} \DeclareOldFontCommand{\sf}{\normalfont\sffamily}{\mathsf} \DeclareOldFontCommand{\tt}{\normalfont\ttfamily}{\mathtt}</pre>
	<pre>125 \def \DeclareOldFontCommand #1#2#3{% 126   \ DeclareRobustCommand #1{\@fontswitch {#2}{#3}}% 127 }</pre>
<code>\@fontswitch</code> <code>\@@math@egroup</code>	These two commands actually do the necessary tests and declarative font- or alphabet-changing. <pre>128 \def \@fontswitch #1#2{% 129   \ifmmode 130     \let \math@bgroup \relax 131     \def \math@egroup {\let \math@bgroup \@@math@bgroup 132                   \let \math@egroup \@@math@egroup}%</pre>
	We need to have a <code>\relax</code> in the following line in case the <code>#2</code> is something like <code>\mathsf</code> grabbing the next token as an argument. For this reason the code also uses explicit arguments again (see pr/1275). <pre>133     #2\relax 134   \else 135     #1% 136   \fi 137 } 138 \let \@@math@bgroup \math@bgroup 139 \let \@@math@egroup \math@egroup</pre>
	These commands are available only in the preamble. <pre>140 \onlypreamble \DeclareTextFontCommand 141 \onlypreamble \DeclareOldFontCommand</pre>

## 55 Initialization

\normalsize This is defined to produce an error.

```
142 \def\normalsize{%
143   \@latex@error {The font size command \protect\normalsize\space
144     is not defined:\MessageBreak
145     there is probably something wrong with
146     the class file}\@eha
147 }
148 </2ekernel>
```

## File x

# lttextcomp.dtx

This file contains the implementation for accessing the glyphs provided by the TS1 encoding (Text Companion Encoding). This is now offered as part of the kernel and so the `textcomp` package which used to provide the definitions is now mainly needed for compatibility reasons (and doesn't do much any more).

\oldstylenums  
\legacyoldstylenums

Preserve the old definition of `\oldstylenums` under a different name.

This macro implements old style numerals but only works if we assume that the standard math fonts are used. Thus it needs changing in case other math encodings are used.

```
1 {*2ekernel | latexrelease}
2 {latexrelease}\IncludeInRelease{2020/02/02}%
3 {latexrelease}          {\oldstylenums}{Old style numerals}%
4 \DeclareRobustCommand\legacyoldstylenums[1]{%
5   \begingroup
```

Provide spacing using the interword space of the current font.

```
6   \spaceskip\fontdimen\tw@\font
```

Then switch to the math italic font. We don't change the current value of `\f@series` which means that you can use bold numerals if `\bfseries` is in force. As family we use `\rmdefault` which means that this only works if there exist an OML encoded version of that font or rather a corresponding .fd file (which is the case for standard L<sup>A</sup>T<sub>E</sub>X fonts even though they only contain substitutions).

```
7   \usefont{OML}{\rmdefault}{\f@series}{it}%
8   \mathgroup\symletters #1%
9   \endgroup
10 }
```

And here is the improved one that adjusts depending on surroundings.

```
11 \DeclareRobustCommand\oldstylenums[1]{%
12   \begingroup
13   \ifmmode
14     \mathgroup\symletters #1%
15   \else
```

The `\CheckEncodingSubset` is discussed below.

```
16   \CheckEncodingSubset\use@text@encoding{TS1}\tc@oldstylesubst2{{#1}}%
17 \fi
18 \endgroup
19 }
```

The helper to select the substitution if needed.

```
20 \def\tc@oldstylesubst#1{%
21   \tc@errorwarn
22   {Oldstyle digits unavailable for
23    family \f@family.\MessageBreak
24    Default oldstyle digits used instead}\@eha
25 \bgroup
26   \expand@font@defaults
```

The substitution defaults are provided in the file `fonttext.ltx`.

```
27      \ifx\f@family\rmdef@ult
28          \fontfamily\rmsubstdefault
29      \else\ifx\f@family\sfdef@ult
30          \fontfamily\sfsbstdefault
31      \else\ifx\f@family\ttdef@ult
32          \fontfamily\ttsbstdefault
33      \else
34          \fontfamily\textcompsubstdefault
35      \fi\fi\fi
36      \fontencoding{TS1}\selectfont#1%
37 \egroup
38 }
```

\textcompsubstdefault Here is the default for the “unknown” case:

```
39 \def\textcompsubstdefault{\rmsubstdefault}

40 {/2ekernel | latexrelease}
41 <latexrelease>\EndIncludeInRelease
42 <latexrelease>\IncludeInRelease{0000/00/00}%
43 <latexrelease>          {\oldstylenums}{Old style numerals}%
44 <latexrelease>
45 <latexrelease>\DeclareRobustCommand\oldstylenums[1]{%
46 <latexrelease>    \begingroup
47 <latexrelease>    \spaceskip\fontdimen\tw@\font
48 <latexrelease>    \usefont{OML}{\rmdefault}{\f@series}{it}%
49 <latexrelease>    \mathgroup\symletters #1%
50 <latexrelease>    \endgroup
51 <latexrelease>}
52 <latexrelease>\let\legacyoldstylenums@undefined
53 <latexrelease>\def\textcompsubstdefault{cmr}
54 <latexrelease>
55 <latexrelease>\EndIncludeInRelease
```

Everything else in the this file got introduced 2020/02/02, so we do a single rollback (for now).

```
56 {*2ekernel}
57{/2ekernel}
58 {*2ekernel | latexrelease}
59 <latexrelease>\IncludeInRelease{2020/02/02}%
60 <latexrelease>  {\DeclareEncodingSubset}{Text companion symbols}%
```

\DeclareEncodingSubset The declaration takes 3 mandatory arguments: an *encoding* for which a subsetting is wanted (currently always TS1, and most likely forever), the *font family* for which we declare the subset and finally the *subset* number (between 0 (all of the encoding is supported) and 9 many glyphs are missing).

For TS1 the numbers have been choosen in a way that most fonts can be fairly correctly categorized, but the default settings are always conservative, that is they may claim that less glyphs are supported than there actually are.

As these days many font families are set up to end in -LF (lining figures), -OsF (oldstyle figures), etc. the declaration supports a shortcut: if the *font family* name ends in -\* then the star gets replaced by these common ending, e.g.,

```
\DeclareEncodingSubset{TS1}{Alegreya-*}{2}
```

is the same as writing

```
\DeclareEncodingSubset{TS1}{Alegreya-LF}{2}
\DeclareEncodingSubset{TS1}{Alegreya-0sF}{2}
\DeclareEncodingSubset{TS1}{Alegreya-TLF}{2}
\DeclareEncodingSubset{TS1}{Alegreya-T0sF}{2}
```

If only some are needed then one can define them individually but in many cases all four are wanted, hence the shortcut.

The coding of the declaration has no error checking as it is mostly for internal use.

```
61 \def\DeclareEncodingSubset#1#2{%
62   \DeclareEncodingSubset@aux{#1}#2*\DeclareEncodingSubset@aux
63 }

64 \def\DeclareEncodingSubset@aux#1#2*#3\DeclareEncodingSubset@aux#4{%
```

if #3 is empty then there was no star, otherwise we define all four variants.

```
65   \expandafter\ifx\expandafter X\detokenize{#3}X%
66     \@DeclareEncodingSubset{#1}{#2}{#4}%
67   \else
68     \@DeclareEncodingSubset{#1}{#2LF}{#4}%
69     \@DeclareEncodingSubset{#1}{#2TLF}{#4}%
70     \@DeclareEncodingSubset{#1}{#20sF}{#4}%
71     \@DeclareEncodingSubset{#1}{#2T0sF}{#4}%
72   \fi
73 }
```

The subset info is stored in a command with the name `\family:subset` so if that already exists we change otherwise declare a subset.

```
74 \def\@DeclareEncodingSubset#1#2#3{%
75   \@ifundefined{#1:#2}%
76     {\@font@info{Setting #2 sub-encoding to #1/#3}}%
77     {\@font@info{Changing #2 sub-encoding to #1/#3}}%
78   \@namedef{#1:#2}{#3}}
```

Any reason to allow those in the middle of documents?

```
79 \onlypreamble\DeclareEncodingSubset
80 \onlypreamble\DeclareEncodingSubset@aux
81 \onlypreamble\@DeclareEncodingSubset
```

`\CheckEncodingSubset` The command `\CheckEncodingSubset` will check if the current font family has the right encoding subset to typeset a certain command. It takes five arguments as follows: first argument is either `\UseTextSymbol`, `\UseTextAccent` depending on whether or not the symbol is a text symbol or a text accent.

The second argument is the encoding from which this symbol should be fetched.

The third argument is either a fake accessor command or an error message. the code in that argument (if ever executed) receives two arguments: #2 and #5 of `\CheckEncodingSubset`.

Argument four is the subset encoding id to test against: if this value is higher than the subset id of the current font family then we typeset the symbol, i.e., execute `#1{#2}#5` otherwise it runs `#3#5`, e.g., to produce an error message or fake the glyph somehow.

Argument five is the symbol or accent command that is being checked.

For usage examples see definitions below.

```
92 \def\CheckEncodingSubset#1#2#3#4#5{%
93     \ifnum #4>%
94         \expandafter\ifx\csname #2:\f@family\endcsname\relax
95             \csname #2:?\endcsname
96         \else
97             \csname #2:\f@family\endcsname
98         \fi
99     \relax
100    \expandafter\@firstoftwo
101  \else
102    \expandafter\@secondoftwo
103 \fi
104 {#1{#2}}{#3}%
105 #5%
106 }
```

To set up the glyphs for the subsets we need a number helpers.

\tc@errorwarn To we produce errors, warnings, or only info in the transcripts if glyphs require substitutions? By default it is “info” only. With the `textcomp` package that can be changed.

```
97 \def\tc@errorwarn#1#2{\@latex@info{#1}}
```

\tc@subst

```
98 \def\tc@subst#1{%
99     \tc@errorwarn
100    {Symbol \string#1 not provided by\MessageBreak
101      font family \f@family\space
102      in TS1 encoding.\MessageBreak Default family used instead}\@eha
103 \bgroup
104     \expand@font@defaults
105     \ifx\f@family\rmdef@ult
106         \fontfamily\rmsubstdefault
107     \else\ifx\f@family\sfdef@ult
108         \fontfamily\sfsubstdefault
109     \else\ifx\f@family\ttdef@ult
110         \fontfamily\ttsubstdefault
111     \else
112         \fontfamily{textcompsubstdefault}
113     \fi\fi\fi
114 }
```

Whatever default was chosen, we claim now (locally hopefully) that it can handle all slots (even if not true) to avoid looping in certain situations, e.g., when something was set up incorrectly.

```
114     \namedef{TS1:\f@family}{0}%
115     \selectfont#1%
116 \egroup
117 }
```

\tc@fake@euro \tc@fake@euro is an example of a “fake” definition to use in arg #3 of `\CheckEncodingSubset` when a symbol is not available in a certain font family. Here we produce a poor man’s Euro symbol by combining a “C” with a “=”.

```

118 \def\tc@fake@euro#1{%
119   \leavevmode
120   \@font@info{Faking \noexpand#1 for font family
121           \f@family\MessageBreak in TS1 encoding}%
122   \valign{##\cr
123     \vfil\hbox to 0.07em{\dimen@\f@size\p@
124           \math@fontsfalse
125           \fontsize{.7\dimen@\z@\selectfont=\hss}%
126     \vfil\cr%
127     \hbox{C}\crcr
128   }%
129 }

```

\tc@check@symbol These are two abbreviations that we use below to check symbols and accents in TS1. Only there to save some space, e.g., we can then write

```
\DeclareTextCommandDefault{\textcurrency}{\tc@check@symbol3\textcurrency}
```

to ensure that \textcurrency is only typeset if the current font has a TS1 subset id of less than 3. Otherwise \tc@error is called telling the user that for this font family \textcurreny is not available.

```
130 \def\tc@check@symbol{\CheckEncodingSubset\UseTextSymbol{TS1}\tc@subst}
```

Accents and been mad an error in the `textcomp` package when not available. Now that we provide the functionality in the kernel we avoid the eror by swapping in a T1 accent if the TS1 accent is not available.

```
131 \% \def\tc@check@accent{\CheckEncodingSubset\UseTextAccent{TS1}\tc@error}
```

```
132 \def\tc@check@accent#1{\CheckEncodingSubset\UseTextAccent{TS1}{\tc@swap@accent#1}}
```

```
133 \def\tc@swap@accent#1#2{\UseTextAccent{T1}{#1}}
```

## 56 Sub-encodings

Here are the default definitions for the TS1 symbols. First those that we assume are always available if a font implements TS1.

```

134 \DeclareTextSymbolDefault{\textdollar}{TS1}
135 \UndeclareTextCommand{\textdollar} {OT1}          % don't use the OT1 def any longer
136 \DeclareTextSymbolDefault{\textsterling}{TS1}
137 \UndeclareTextCommand{\textsterling}{OT1}         % don't use the OT1 def any longer
138 \DeclareTextSymbolDefault{\textperthousand}{TS1}
139 \UndeclareTextCommand{\textperthousand}{T1}        % don't use the T1 def

```

Using \UndeclareTextCommand above is enough only if the encoding definition files are not reloaded afterwards. In the past that happened if `fontenc` was used in the document preamble (not any longer). So in some sense it is better to fully remove them from the encoding files, but for rollbacks it is easier to keep them in for now.

These are the standard `itemize` and footnote symbols originally taken from OMS and now from TS1:

```

140 \DeclareTextSymbolDefault{\textasteriskcentered}{TS1}
141 \DeclareTextSymbolDefault{\textbullet}{TS1}
142 \DeclareTextSymbolDefault{\textdaggerdbl}{TS1}

```

```

143 \DeclareTextSymbolDefault{\textdagger}{TS1}
144 \DeclareTextSymbolDefault{\textparagraph}{TS1}
145 \DeclareTextSymbolDefault{\textperiodcentered}{TS1}
146 \DeclareTextSymbolDefault{\textsection}{TS1}

```

And here are the other TS1 glyphs that are implemented by every font (or nearly everyone—a few are commented out and moved to sub-encoding 9, because they aren’t around in one or two fonts.

```

147 %%\DeclareTextSymbolDefault{\textbardbl}{TS1} % subst in sub-enc 9 above
148 \DeclareTextSymbolDefault{\textbrokenbar}{TS1}
149 %%\DeclareTextSymbolDefault{\textcelsius}{TS1} % subst in sub-enc 9 above
150 \DeclareTextSymbolDefault{\textcent}{TS1}
151 \DeclareTextSymbolDefault{\textcopyright}{TS1}
152 \DeclareTextSymbolDefault{\textdegree}{TS1}
153 \DeclareTextSymbolDefault{\textdiv}{TS1}
154 \DeclareTextSymbolDefault{\textlnot}{TS1}
155 \DeclareTextSymbolDefault{\textonehalf}{TS1}
156 \DeclareTextSymbolDefault{\textonequarter}{TS1}
157 %%\DeclareTextSymbolDefault{\textonesuperior}{TS1} % subst in sub-enc 9 above
158 \DeclareTextSymbolDefault{\textordfeminine}{TS1}
159 \DeclareTextSymbolDefault{\textordmasculine}{TS1}
160 \DeclareTextSymbolDefault{\textpm}{TS1}
161 \DeclareTextSymbolDefault{\textquotesignle}{TS1}
162 \DeclareTextSymbolDefault{\textquotestraightbase}{TS1}
163 \DeclareTextSymbolDefault{\textquotestraightdblbase}{TS1}
164 \DeclareTextSymbolDefault{\textregistered}{TS1}
165 %%\DeclareTextSymbolDefault{\textthreequartersemdash}{TS1} % subst in sub-enc 9 above
166 \DeclareTextSymbolDefault{\textthreequarters}{TS1}
167 %%\DeclareTextSymbolDefault{\textthreesuperior}{TS1} % subst in sub-enc 9 above
168 \DeclareTextSymbolDefault{\textttimes}{TS1}
169 \DeclareTextSymbolDefault{\texttrademark}{TS1}
170 %%\DeclareTextSymbolDefault{\texttwelveudash}{TS1} % subst in sub-enc 9 above
171 %%\DeclareTextSymbolDefault{\texttwosuperior}{TS1} % subst in sub-enc 9 above
172 \DeclareTextSymbolDefault{\textyen}{TS1}
173 \DeclareTextSymbolDefault{\textcapitalcompwordmark}{TS1}
174 \DeclareTextSymbolDefault{\textascendercompwordmark}{TS1}

```

In the following sections the remaining default definitions are ordered by sub-encoding in which they are become unavailable (i.e., they are not provided in the sub-encoding with that number and all sub-encodings with higher numbers.

Thus the symbols that are available in sub-encoding  $x$  are the symbols above (always available) and the symbols list in the sections for sub-encodings  $x+1$  and higher.

## 56.1 Sub-encoding 1 (drop symbols not working in Latin Modern)

The `\textcircled` is available but the glyph is simply too small so we keep using the OMS glyph.

```

175 \DeclareTextCommandDefault{\textcircled}
176   {\CheckEncodingSubset\UseTextAccent{TS1}{\UseTextAccent{OMS}}1\textcircled}

```

## 56.2 Sub-encoding 2 (majority of new OTF fonts via autoinst)

```
177 \DeclareTextCommandDefault{\t}{\CheckEncodingSubset\UseTextAccent{TS1}\UseTextAccent{OML}}2\t}
```

Capital accents are really only very seldom implemented, so from sub-encoding 2 onwards we use the normal T1 accents if they are asked for in the document.

In Unicode engines we don't implement them at all but always use the basic accents instead. whether that works or not really depends on the font, something like \"X usually comes out wrong in Unicode engines.

```
179 \ifx\Umathcode\undefined
180   \DeclareTextCommandDefault{\capitalacute}{\tc@check@accent{'2}\capitalacute}
181   \DeclareTextCommandDefault{\capitalbreve}{\tc@check@accent{\u}2\capitalbreve}
182   \DeclareTextCommandDefault{\capitalcaron}{\tc@check@accent{\v}2\capitalcaron}
183   \DeclareTextCommandDefault{\capitalcedilla}{\tc@check@accent{\c}2\capitalcedilla}
184   \DeclareTextCommandDefault{\capitalcircumflex}{\tc@check@accent{\^}2\capitalcircumflex}
185   \DeclareTextCommandDefault{\capitaldieresis}{\tc@check@accent{\")2\capitaldieresis}
186   \DeclareTextCommandDefault{\capitaldotaccent}{\tc@check@accent{\.}2\capitaldotaccent}
187   \DeclareTextCommandDefault{\capitalgrave}{\tc@check@accent{\'}2\capitalgrave}
188   \DeclareTextCommandDefault{\capitalhungarumlaut}{\tc@check@accent{\H}2\capitalhungarumlaut}
189   \DeclareTextCommandDefault{\capitalmacron}{\tc@check@accent{\=2\capitalmacron}
190   \DeclareTextCommandDefault{\capitalogonek}{\tc@check@accent{\k}2\capitalogonek}
191   \DeclareTextCommandDefault{\capitalring}{\tc@check@accent{\r}2\capitalring}
192   \DeclareTextCommandDefault{\capitaltie}{\tc@check@accent{\t}2\capitaltie}
193   \DeclareTextCommandDefault{\capitaltilde}{\tc@check@accent{\~}2\capitaltilde}
```

For \newtie and \capitalnewtie this is actually wrong, they should pick up the accent from the substitution font (not done yet).

```
194 \DeclareTextCommandDefault{\newtie}{\tc@check@accent{\t}2\newtie}
195 \DeclareTextCommandDefault{\capitalnewtie}{\tc@check@accent{\t}2\capitalnewtie}
```

In Unicode engines we just execute the simple accents:

```
196 \else
197   \DeclareTextCommandDefault{\capitalacute}{\tabackludge'}
198   \DeclareTextCommandDefault{\capitalbreve}{\u}
199   \DeclareTextCommandDefault{\capitalcaron}{\v}
200   \DeclareTextCommandDefault{\capitalcedilla}{\c}
201   \DeclareTextCommandDefault{\capitalcircumflex}{\^}
202   \DeclareTextCommandDefault{\capitaldieresis}{\"}
203   \DeclareTextCommandDefault{\capitaldotaccent}{\.}
204   \DeclareTextCommandDefault{\capitalgrave}{\tabackludge'}
205   \DeclareTextCommandDefault{\capitalhungarumlaut}{\H}
206   \DeclareTextCommandDefault{\capitalmacron}{\tabackludge=}
207   \DeclareTextCommandDefault{\capitalnewtie}{\t}
208   \DeclareTextCommandDefault{\capitalogonek}{\k}
209   \DeclareTextCommandDefault{\capitalring}{\r}
210   \DeclareTextCommandDefault{\capitaltie}{\t}
211   \DeclareTextCommandDefault{\capitaltilde}{\~}
212   \DeclareTextCommandDefault{\newtie}{\t}
213 \fi
```

The next two symbols exist in some fonts (faked?), but we ignore that to keep the subsets reasonable compact and most important linear.

```
214 \DeclareTextCommandDefault{\textlbrackdbl}{\tc@check@symbol2\textlbrackdbl}
215 \DeclareTextCommandDefault{\textrbrackdbl}{\tc@check@symbol2\textrbrackdbl}
```

Old style numerals are again in some fonts but using -OsF, etc. is the better approach to get them, so we claim they aren't in sub-encoding 2 as that's true for most fonts.

```

216 \DeclareTextCommandDefault{\texteightoldstyle} {\tc@check@symbol2\texteightoldstyle}
217 \DeclareTextCommandDefault{\textfiveoldstyle} {\tc@check@symbol2\textfiveoldstyle}
218 \DeclareTextCommandDefault{\textfouroldstyle} {\tc@check@symbol2\textfouroldstyle}
219 \DeclareTextCommandDefault{\textnineoldstyle} {\tc@check@symbol2\textnineoldstyle}
220 \DeclareTextCommandDefault{\textoneoldstyle} {\tc@check@symbol2\textoneoldstyle}
221 \DeclareTextCommandDefault{\textsevenoldstyle} {\tc@check@symbol2\textsevenoldstyle}
222 \DeclareTextCommandDefault{\textsixoldstyle} {\tc@check@symbol2\textsixoldstyle}
223 \DeclareTextCommandDefault{\textthreeoldstyle} {\tc@check@symbol2\textthreeoldstyle}
224 \DeclareTextCommandDefault{\texttwooldstyle} {\tc@check@symbol2\texttwooldstyle}
225 \DeclareTextCommandDefault{\textzerooldstyle} {\tc@check@symbol2\textzerooldstyle}

```

The next set of glyphs is special to TeX fonts (and available with a few older PS fonts supported in the virtual fonts), but not any longer in the majority of fonts provided through autoinst, so we pretend there aren't available in sub-encoding 2 and below.

```

226 \DeclareTextCommandDefault{\textacutedbl} {\tc@check@symbol2\textacutedbl}
227 \DeclareTextCommandDefault{\textasciacute} {\tc@check@symbol2\textasciacute}
228 \DeclareTextCommandDefault{\textasciibreve} {\tc@check@symbol2\textasciibreve}
229 \DeclareTextCommandDefault{\textasciicaron} {\tc@check@symbol2\textasciicaron}
230 \DeclareTextCommandDefault{\textasciidieresis} {\tc@check@symbol2\textasciidieresis}
231 \DeclareTextCommandDefault{\textasciigrave} {\tc@check@symbol2\textasciigrave}
232 \DeclareTextCommandDefault{\textasciimacron} {\tc@check@symbol2\textasciimacron}
233 \DeclareTextCommandDefault{\textgravedbl} {\tc@check@symbol2\textgravedbl}
234 \DeclareTextCommandDefault{\texttildelow} {\tc@check@symbol2\texttildelow}

```

Finally those below are only available in CM-based fonts but in no font that has its origin outside of the TeX world.

```

235 \DeclareTextCommandDefault{\textbaht} {\tc@check@symbol2\textbaht}
236 \DeclareTextCommandDefault{\textbigcircle} {\tc@check@symbol2\textbigcircle}
237 \DeclareTextCommandDefault{\textborn} {\tc@check@symbol2\textborn}
238 \DeclareTextCommandDefault{\textcentoldstyle} {\tc@check@symbol2\textcentoldstyle}
239 \DeclareTextCommandDefault{\textcircledP} {\tc@check@symbol2\textcircledP}
240 \DeclareTextCommandDefault{\textcopyleft} {\tc@check@symbol2\textcopyleft}
241 \DeclareTextCommandDefault{\textdblhyphenchar} {\tc@check@symbol2\textdblhyphenchar}
242 \DeclareTextCommandDefault{\textdblhyphen} {\tc@check@symbol2\textdblhyphen}
243 \DeclareTextCommandDefault{\textdied} {\tc@check@symbol2\textdied}
244 \DeclareTextCommandDefault{\textdiscount} {\tc@check@symbol2\textdiscount}
245 \DeclareTextCommandDefault{\textdivorced} {\tc@check@symbol2\textdivorced}
246 \DeclareTextCommandDefault{\textdollaroldstyle} {\tc@check@symbol2\textdollaroldstyle}
247 \DeclareTextCommandDefault{\textguarani} {\tc@check@symbol2\textguarani}
248 \DeclareTextCommandDefault{\textleaf} {\tc@check@symbol2\textleaf}
249 \DeclareTextCommandDefault{\textlquill} {\tc@check@symbol2\textlquill}
250 \DeclareTextCommandDefault{\textmarried} {\tc@check@symbol2\textmarried}
251 \DeclareTextCommandDefault{\textmho} {\tc@check@symbol2\textmho}
252 \DeclareTextCommandDefault{\textmusicalnote} {\tc@check@symbol2\textmusicalnote}
253 \DeclareTextCommandDefault{\textnaira} {\tc@check@symbol2\textnaira}
254 \DeclareTextCommandDefault{\textopenbullet} {\tc@check@symbol2\textopenbullet}
255 \DeclareTextCommandDefault{\textpeso} {\tc@check@symbol2\textpeso}
256 \DeclareTextCommandDefault{\textpilcrow} {\tc@check@symbol2\textpilcrow}
257 \DeclareTextCommandDefault{\textrecipe} {\tc@check@symbol2\textrecipe}
258 \DeclareTextCommandDefault{\textreferencemark} {\tc@check@symbol2\textreferencemark}
259 \DeclareTextCommandDefault{\textrquill} {\tc@check@symbol2\textrquill}

```

```

260 \DeclareTextCommandDefault{\textservicemark} {\tc@check@symbol2\textservicemark}
261 \DeclareTextCommandDefault{\textsurd} {\tc@check@symbol2\textsurd}

```

The `\textpertenthousand` also belongs in this group but here we have a choice: in T1 there is definition for `\textpertenthousand` making the symbol up from `%` and `\char 24` (twice) but in many fonts that char doesn't exist and the slot is reused for random ligatures. So better not use it because often it is wrong. But pointing to TS1 is also not great as only a few fonts have it as a real symbol, so we get a substitution to CM or LM.

Alternatively we could just state that the symbol is unavailable in those fonts. For now I substitute.

```

262 \DeclareTextCommandDefault{\textpertenthousand} {\tc@check@symbol2\textpertenthousand}
263 \UndeclareTextCommand{\textpertenthousand}{T1}

```

### 56.3 Sub-encoding 3

Sub-encoding 2 is the one where we loose many symbols. In the higher-numbered sub-encodings we see only a few dropped additionally.

```

264 \DeclareTextCommandDefault{\textlangle} {\tc@check@symbol3\textlangle}
265 \DeclareTextCommandDefault{\textrangle} {\tc@check@symbol3\textrangle}

```

### 56.4 Sub-encoding 4

```

266 \DeclareTextCommandDefault{\textcolonmonetary} {\tc@check@symbol4\textcolonmonetary}
267 \DeclareTextCommandDefault{\textdong} {\tc@check@symbol4\textdong}
268 \DeclareTextCommandDefault{\textdownarrow} {\tc@check@symbol4\textdownarrow}
269 \DeclareTextCommandDefault{\textleftarrow} {\tc@check@symbol4\textleftarrow}
270 \DeclareTextCommandDefault{\textlira} {\tc@check@symbol4\textlira}
271 \DeclareTextCommandDefault{\textrightarrow} {\tc@check@symbol4\textrightarrow}
272 \DeclareTextCommandDefault{\textuparrow} {\tc@check@symbol4\textuparrow}
273 \DeclareTextCommandDefault{\textwon} {\tc@check@symbol4\textwon}

```

### 56.5 Sub-encoding 5 (most older PS fonts)

Most older PS fonts (supported in T<sub>E</sub>X since the early nineties when virtual fonts became available) are sorted under this sub-encoding. But in reality, many of them don't have all glyphs that should be available in sub-encoding 5. Instead they show little squares, i.e., they produce "tofu" if you are unlucky.

But the coverage is so random that it is impossible to sort them properly and if we tried to ensure that they only typeset those glyphs that are really always available wouput put them all into sub-encoding 9 so that's a compromise really.

Modern fonts that don't typeset a tofu character if a glyph is missing are only catalogued as sub-encoding 5 if they really support of its glyph set.

```

274 \DeclareTextCommandDefault{\textestimated} {\tc@check@symbol5\textestimated}
275 \DeclareTextCommandDefault{\textnumero} {\tc@check@symbol5\textnumero}

```

### 56.6 Sub-encoding 6

```

276 \DeclareTextCommandDefault{\textflorin} {\tc@check@symbol6\textflorin}
277 \DeclareTextCommandDefault{\textcurrency} {\tc@check@symbol6\textcurrency}

```

### 56.7 Sub-encoding 7

```

278 \DeclareTextCommandDefault{\textfractionsolidus}{\tc@check@symbol7\textfractionsolidus}
279 \DeclareTextCommandDefault{\textohm} {\tc@check@symbol7\textohm}

```

```

280 \DeclareTextCommandDefault{\textmu} {\textmu@check@symbol7}
281 \DeclareTextCommandDefault{\textminus} {\textminus@check@symbol7}

```

## 56.8 Sub-encoding 8

```

282 \DeclareTextCommandDefault{\textblank} {\textblank@check@symbol8}
283 \DeclareTextCommandDefault{\textinterrobangdown} {\textinterrobangdown@check@symbol8}
284 \DeclareTextCommandDefault{\textinterrobang} {\textinterrobang@check@symbol8}

```

Fonts with this sub-encoding don't have a Euro symbol, but instead of substituting we fake it.

```

285 \DeclareTextCommandDefault{\texteuro} {\CheckEncodingSubset\UseTextSymbol{TS1}\tc@fake@euro{8}\texteuro}
286

```

## 56.9 Sub-encoding 9 (most missing)

```

287 \DeclareTextCommandDefault{\textcelsius} {\textcelsius@check@symbol9}
288 \DeclareTextCommandDefault{\textonesuperior} {\textonesuperior@check@symbol9}
289 \DeclareTextCommandDefault{\textthreequartersemdash} {\textthreequartersemdash@check@symbol9}
290 \DeclareTextCommandDefault{\textthreesuperior} {\textthreesuperior@check@symbol9}
291 \DeclareTextCommandDefault{\texttwelveudash} {\texttwelveudash@check@symbol9}
292 \DeclareTextCommandDefault{\texttwosuperior} {\texttwosuperior@check@symbol9}
293 \DeclareTextCommandDefault{\textbardbl} {\textbardbl@check@symbol9}

```

## 57 Unicode engine specials

If we are using a unicode engine we handle some glyphs differently, so this here are the definitions for the Unicode encoding (overwriting the defaults above).

```
294 \ifx \Umathcode \undefined \else
```

This set should be taken from TS1 encoding even if it means you get it from the default font for that encoding.

```

295 \% \DeclareTextSymbol{\textcopyright}{TS1}{171}
296 \% \DeclareTextSymbol{\textdblyhyphen}{TS1}{45}
297 \% \DeclareTextSymbol{\textdblyhyphenchar}{TS1}{127}
298 \% \DeclareTextSymbol{\textquotestraightbase}{TS1}{13}
299 \% \DeclareTextSymbol{\textquotestraightdblbase}{TS1}{18}
300 \% \DeclareTextSymbol{\textleaf}{TS1}{108}
301 \% \DeclareTextSymbol{\texttwelveudash}{TS1}{21}
302 \% \DeclareTextSymbol{\textthreequartersemdash}{TS1}{22}

```

If oldstyle numerals are asked for we just use \oldstylenums.

```

303 \DeclareTextCommand{\textzerooldstyle} {\UnicodeEncodingName{\oldstylenums{0}}}
304 \DeclareTextCommand{\textoneoldstyle} {\UnicodeEncodingName{\oldstylenums{1}}}
305 \DeclareTextCommand{\texttwooldstyle} {\UnicodeEncodingName{\oldstylenums{2}}}
306 \DeclareTextCommand{\textthreeoldstyle} {\UnicodeEncodingName{\oldstylenums{3}}}
307 \DeclareTextCommand{\textfouroldstyle} {\UnicodeEncodingName{\oldstylenums{4}}}
308 \DeclareTextCommand{\textfiveoldstyle} {\UnicodeEncodingName{\oldstylenums{5}}}
309 \DeclareTextCommand{\textsixoldstyle} {\UnicodeEncodingName{\oldstylenums{6}}}
310 \DeclareTextCommand{\textsevenoldstyle} {\UnicodeEncodingName{\oldstylenums{7}}}
311 \DeclareTextCommand{\texteightoldstyle} {\UnicodeEncodingName{\oldstylenums{8}}}
312 \DeclareTextCommand{\textnineoldstyle} {\UnicodeEncodingName{\oldstylenums{9}}}

```

These have Unicode slots so this should be integrated into TU explicitly

```

313 \DeclareTextSymbol{\textpilcrow} {\UnicodeEncodingName{"00B6}}
314 \DeclareTextSymbol{\textborn} {\UnicodeEncodingName{"002A}}

```

```

315 \DeclareTextSymbol{\textdied}          \UnicodeEncodingName{"2020}
316 \DeclareTextSymbol{\textlbrackdbl}      \UnicodeEncodingName{"27E6}
317 \DeclareTextSymbol{\textrbrackdbl}      \UnicodeEncodingName{"27E7}
318 \DeclareTextSymbol{\textguarani}        \UnicodeEncodingName{"20B2}

We could make \textcentoldstyle and \textdollaroldstyle point to dollar
and cent in the Unicode encoding
319 %\DeclareTextSymbol{\textcentoldstyle}      \UnicodeEncodingName{"00A2}
320 %\DeclareTextSymbol{\textdollaroldstyle}     \UnicodeEncodingName{"0024}
but I think it is better to pick them up from TS1 even if that usually means LMR
fonts
321 \DeclareTextSymbol{\textdollaroldstyle}{TS1}{138}
322 \DeclareTextSymbol{\textcentoldstyle} {TS1}{139}
323 \fi                                % --- END of Unicode engines specials

```

## 58 Font family sub-encodings setup

We declare the subsets for a good number of fonts in the kernel ...

But first the default for anything that is not declared. We use 9 which is most likely much too conservative, but with the advantage that we aren't getting missing glyphs (or at least that this is very unlikely). For nearly all font in the TeX Live distribution of 2019 "correct" classifications are given below, so that this default is only used for new font families, and over time the right classifications can be added here too.

```
324 \DeclareEncodingSubset{TS1}{?}{9}
```

This first block contains the fonts that have been already supported by the `textcomp` package way back, i.e., the font families that have TeX support since the mid-nineties.

```

325 \DeclareEncodingSubset{TS1}{ccr}      {0}
326 \DeclareEncodingSubset{TS1}{cmbr}      {0}
327 \DeclareEncodingSubset{TS1}{cmr}       {0}
328 \DeclareEncodingSubset{TS1}{cmss}      {0}
329 \DeclareEncodingSubset{TS1}{cmtl}      {0}
330 \DeclareEncodingSubset{TS1}{cmtt}      {0}
331 \DeclareEncodingSubset{TS1}{cmvtt}     {0}
332 \DeclareEncodingSubset{TS1}{pxr}       {0}
333 \DeclareEncodingSubset{TS1}{pxss}      {0}
334 \DeclareEncodingSubset{TS1}{pxttx}     {0}
335 \DeclareEncodingSubset{TS1}{qag}       {0}
336 \DeclareEncodingSubset{TS1}{qbk}       {0}
337 \DeclareEncodingSubset{TS1}{qcr}       {0}
338 \DeclareEncodingSubset{TS1}{qcs}       {0}
339 \DeclareEncodingSubset{TS1}{qhvc}     {0}
340 \DeclareEncodingSubset{TS1}{qhv}       {0}
341 \DeclareEncodingSubset{TS1}{qpl}       {0}
342 \DeclareEncodingSubset{TS1}{qtm}       {0}
343 \DeclareEncodingSubset{TS1}{qzc}       {0}
344 \DeclareEncodingSubset{TS1}{txr}       {0}
345 \DeclareEncodingSubset{TS1}{txss}      {0}
346 \DeclareEncodingSubset{TS1}{txtt}      {0}

```

```

347 \DeclareEncodingSubset{TS1}{lmr}      {1}
348 \DeclareEncodingSubset{TS1}{lmdh}     {1}
349 \DeclareEncodingSubset{TS1}{lmss}      {1}
350 \DeclareEncodingSubset{TS1}{lmssq}     {1}
351 \DeclareEncodingSubset{TS1}{lmvtt}     {1}
352 \DeclareEncodingSubset{TS1}{lmtt}      {1} % missing TM, SM, pertenthousand for some reason
353 \DeclareEncodingSubset{TS1}{ptmx}      {2}
354 \DeclareEncodingSubset{TS1}{ptmj}      {2}
355 \DeclareEncodingSubset{TS1}{ul8}       {2}

356 \DeclareEncodingSubset{TS1}{bch}       {5} % tofu for blank, ohm
357 \DeclareEncodingSubset{TS1}{futj}       {5} % tofu for blank, interrobang/down, ohm
358 \DeclareEncodingSubset{TS1}{futs}       {5} % tofu for blank, ohm
359 \DeclareEncodingSubset{TS1}{futx}       {5} % probably (currently broken distrib)
360 \DeclareEncodingSubset{TS1}{pag}        {5} % tofu for blank, interrobang/down, ohm
361 \DeclareEncodingSubset{TS1}{pbk}        {5} % tofu for blank, interrobang/down, ohm
362 \DeclareEncodingSubset{TS1}{pcr}        {5} % tofu for blank, interrobang/down, ohm
363 \DeclareEncodingSubset{TS1}{phv}        {5} % tofu for blank, interrobang/down, ohm
364 \DeclareEncodingSubset{TS1}{pnc}        {5} % tofu for blank, interrobang/down, ohm
365 \DeclareEncodingSubset{TS1}{pplj}       {5} % tofu for blank
366 \DeclareEncodingSubset{TS1}{pplx}       {5} % tofu for blank
367 \DeclareEncodingSubset{TS1}{ppl}        {5} % tofu for blank interrobang/down
368 \DeclareEncodingSubset{TS1}{ptm}        {5} % tofu for blank, interrobang/down, ohm
369 \DeclareEncodingSubset{TS1}{pzc}        {5} % tofu for blank, interrobang/down, ohm
370 \DeclareEncodingSubset{TS1}{ul9}        {5} % tofu for blank, interrobang/down, ohm

371 \DeclareEncodingSubset{TS1}{dayroms}    {6} % tofu for blank, interrobang/down, ohm
372 \DeclareEncodingSubset{TS1}{dayrom}     {6} % tofu for blank, interrobang/down, ohm

373 \DeclareEncodingSubset{TS1}{augie}      {8} % really only missing euro
374 \DeclareEncodingSubset{TS1}{put}        {8}
375 \DeclareEncodingSubset{TS1}{uag}        {8} % probably (currently broken distrib)
376 \DeclareEncodingSubset{TS1}{ugq}        {8}

377 \DeclareEncodingSubset{TS1}{zi4}        {9}

```

LucidaBright (sold through TUG) probably not quite correct, I guess as I have the older fonts ...

```

378 \DeclareEncodingSubset{TS1}{hls}       {5}
379 \DeclareEncodingSubset{TS1}{hlst}       {5}
380 \DeclareEncodingSubset{TS1}{hlct}       {5}
381 \DeclareEncodingSubset{TS1}{hlh}        {5}
382 \DeclareEncodingSubset{TS1}{hlx}        {8}
383 \DeclareEncodingSubset{TS1}{hlce}       {8}
384 \DeclareEncodingSubset{TS1}{hlcn}       {8}
385 \DeclareEncodingSubset{TS1}{hlcw}       {8}
386 \DeclareEncodingSubset{TS1}{hlcf}       {8}

```

Below are the newer fonts that have support files for L<sup>A</sup>T<sub>E</sub>X. With very few exceptions the classifications are done so that all characters are correctly produced (either being available in the font or substituted).

There are a few fonts that contain “tofu” squares in places (instead of a real glyph) and in a few cases some really seldom needed chars are unavailable, i.e., produce missing glyphs (to avoid that a large number of available chars are unnecessarily substituted).

```
387 \DeclareEncodingSubset{TS1}{lato-*}      {0} % with a bunch of tofu inside
```

```

388 \DeclareEncodingSubset{TS1}{opensans-*} {0} % with a bunch of tofu inside
389 \DeclareEncodingSubset{TS1}{cantarell-*} {0} % with a bunch of tofu inside
390 \DeclareEncodingSubset{TS1}{fbb-*} {0} % missing centoldstyle
391 \DeclareEncodingSubset{TS1}{tl1} {1} % with lots of tofu inside
392 \DeclareEncodingSubset{TS1}{Alegreya-*} {2}
393 \DeclareEncodingSubset{TS1}{AlegreyaSans-*} {2}
394 \DeclareEncodingSubset{TS1}{DejaVuSans-TLF} {2}
395 \DeclareEncodingSubset{TS1}{DejaVuSansCondensed-TLF} {2}
396 \DeclareEncodingSubset{TS1}{DejaVuSansMono-TLF} {2}
397 \DeclareEncodingSubset{TS1}{EBGaramond-*} {2}
398 \DeclareEncodingSubset{TS1}{Tempora-TLF} {2}
399 \DeclareEncodingSubset{TS1}{Tempora-TOsF} {2}
400 \DeclareEncodingSubset{TS1}{Arimo-TLF} {3}
401 \DeclareEncodingSubset{TS1}{Carlito-*} {3}
402 \DeclareEncodingSubset{TS1}{FiraSans-*} {3}
403 \DeclareEncodingSubset{TS1}{IBMPlexSans-TLF} {3}
404 \DeclareEncodingSubset{TS1}{Merriweather-OsF} {3}
405 \DeclareEncodingSubset{TS1}{Montserrat-*} {3}
406 \DeclareEncodingSubset{TS1}{MontserratAlternates-*} {3}
407 \DeclareEncodingSubset{TS1}{SourceCodePro-TLF} {3}
408 \DeclareEncodingSubset{TS1}{SourceCodePro-TOsF} {3}
409 \DeclareEncodingSubset{TS1}{SourceSansPro-*} {3}
410 \DeclareEncodingSubset{TS1}{SourceSerifPro-*} {3}
411 \DeclareEncodingSubset{TS1}{Tinos-TLF} {3}
412 \DeclareEncodingSubset{TS1}{AccanthisADFSStdNoThree-LF}{4}
413 \DeclareEncodingSubset{TS1}{Cabin-TLF} {4}
414 \DeclareEncodingSubset{TS1}{Caladea-TLF} {4}
415 \DeclareEncodingSubset{TS1}{Chivo-*} {4}
416 \DeclareEncodingSubset{TS1}{ClearSans-TLF} {4}
417 \DeclareEncodingSubset{TS1}{Coelacanth-LF} {4}
418 \DeclareEncodingSubset{TS1}{CrimsonPro-*} {4}
419 \DeclareEncodingSubset{TS1}{FiraMono-TLF} {4}
420 \DeclareEncodingSubset{TS1}{FiraMono-TOsF} {4}
421 \DeclareEncodingSubset{TS1}{Go-TLF} {4}
422 \DeclareEncodingSubset{TS1}{GoMono-TLF} {4}
423 \DeclareEncodingSubset{TS1}{InriaSans-*} {4}
424 \DeclareEncodingSubset{TS1}{InriaSerif-*} {4}
425 \DeclareEncodingSubset{TS1}{LibertinusSans-*} {4}
426 \DeclareEncodingSubset{TS1}{LibertinusSerif-*} {4}
427 \DeclareEncodingSubset{TS1}{LibreBodoni-TLF} {4}
428 \DeclareEncodingSubset{TS1}{LibreFranklin-TLF} {4}
429 \DeclareEncodingSubset{TS1}{LinguisticsPro-LF} {4}
430 \DeclareEncodingSubset{TS1}{LinguisticsPro-OsF} {4}
431 \DeclareEncodingSubset{TS1}{LinuxBiolinumT-*} {4}
432 \DeclareEncodingSubset{TS1}{LinuxLibertineT-*} {4}
433 \DeclareEncodingSubset{TS1}{MerriweatherSans-OsF} {4}
434 \DeclareEncodingSubset{TS1}{MintSpirit-*} {4}
435 \DeclareEncodingSubset{TS1}{MintSpiritNoTwo-*} {4}
436 \DeclareEncodingSubset{TS1}{PTMono-TLF} {4}
437 \DeclareEncodingSubset{TS1}{PTSans-TLF} {4}
438 \DeclareEncodingSubset{TS1}{PTSansCaption-TLF} {4}
439 \DeclareEncodingSubset{TS1}{PTSansNarrow-TLF} {4}
440 \DeclareEncodingSubset{TS1}{PTSerif-TLF} {4}

```

```

441 \DeclareEncodingSubset{TS1}{PTSerifCaption-TLF} {4}
442 \DeclareEncodingSubset{TS1}{Raleway-TLF} {4}
443 \DeclareEncodingSubset{TS1}{Raleway-T0sF} {4}
444 \DeclareEncodingSubset{TS1}{Roboto-*} {4}
445 \DeclareEncodingSubset{TS1}{RobotoMono-TLF} {4}
446 \DeclareEncodingSubset{TS1}{RobotoSlab-TLF} {4}
447 \DeclareEncodingSubset{TS1}{Rosario-*} {4}
448 \DeclareEncodingSubset{TS1}{SticksTooText-*} {4}
449 \DeclareEncodingSubset{TS1}{UniversalisADFSdt-LF} {4}

450 \DeclareEncodingSubset{TS1}{Almendra-OsF} {5}
451 \DeclareEncodingSubset{TS1}{Baskervaldx-*} {5}
452 \DeclareEncodingSubset{TS1}{BaskervilleF-*} {5}
453 \DeclareEncodingSubset{TS1}{Bitter-TLF} {5}
454 \DeclareEncodingSubset{TS1}{Cinzel-LF} {5}
455 \DeclareEncodingSubset{TS1}{CinzelDecorative-LF} {5}
456 \DeclareEncodingSubset{TS1}{DejaVuSerif-TLF} {5}
457 \DeclareEncodingSubset{TS1}{DejaVuSerifCondensed-TLF} {5}
458 \DeclareEncodingSubset{TS1}{GilliusADF-LF} {5}
459 \DeclareEncodingSubset{TS1}{GilliusADFCond-LF} {5}
460 \DeclareEncodingSubset{TS1}{GilliusADFNtTwo-LF} {5}
461 \DeclareEncodingSubset{TS1}{GilliusADFNtTwoCond-LF} {5}
462 \DeclareEncodingSubset{TS1}{LobsterTwo-LF} {5}
463 \DeclareEncodingSubset{TS1}{OldStandard-TLF} {5}
464 \DeclareEncodingSubset{TS1}{PlayfairDisplay-TLF} {5}
465 \DeclareEncodingSubset{TS1}{PlayfairDisplay-T0sF} {5}
466 \DeclareEncodingSubset{TS1}{TheanoDidot-TLF} {5}
467 \DeclareEncodingSubset{TS1}{TheanoDidot-T0sF} {5}
468 \DeclareEncodingSubset{TS1}{TheanoModern-TLF} {5}
469 \DeclareEncodingSubset{TS1}{TheanoModern-T0sF} {5}
470 \DeclareEncodingSubset{TS1}{TheanoOldStyle-TLF} {5}
471 \DeclareEncodingSubset{TS1}{TheanoOldStyle-T0sF} {5}

472 \DeclareEncodingSubset{TS1}{Crimson-TLF} {6}
473 \DeclareEncodingSubset{TS1}{IBMPlexMono-TLF} {6}
474 \DeclareEncodingSubset{TS1}{IBMPlexSerif-TLF} {6}
475 \DeclareEncodingSubset{TS1}{LibertinusMono-TLF} {6}
476 \DeclareEncodingSubset{TS1}{LibertinusSerifDisplay-LF} {6}
477 \DeclareEncodingSubset{TS1}{LinuxLibertineDisplayT-*} {6}
478 \DeclareEncodingSubset{TS1}{LinuxLibertineMonot-LF} {6}
479 \DeclareEncodingSubset{TS1}{LinuxLibertineMonot-TLF} {6}
480 \DeclareEncodingSubset{TS1}{Overlock-LF} {6}

481 \DeclareEncodingSubset{TS1}{CormorantGaramond-*} {7}
482 \DeclareEncodingSubset{TS1}{Heuristica-TLF} {7}
483 \DeclareEncodingSubset{TS1}{Heuristica-T0sF} {7}
484 \DeclareEncodingSubset{TS1}{IMFELLEnglish-TLF} {7}
485 \DeclareEncodingSubset{TS1}{LibreBaskerville-TLF} {7}
486 \DeclareEncodingSubset{TS1}{LibreCaslon-*} {7}
487 \DeclareEncodingSubset{TS1}{Marcellus-LF} {7}
488 \DeclareEncodingSubset{TS1}{NotoSans-*} {7}
489 \DeclareEncodingSubset{TS1}{NotoSansMono-TLF} {7}
490 \DeclareEncodingSubset{TS1}{NotoSansMono-T0sF} {7}
491 \DeclareEncodingSubset{TS1}{NotoSerif-*} {7}
492 \DeclareEncodingSubset{TS1}{Quattrocento-TLF} {7}
493 \DeclareEncodingSubset{TS1}{QuattrocentoSans-TLF} {7}

```

```

494 \DeclareEncodingSubset{TS1}{XCharter-TLF} {7}
495 \DeclareEncodingSubset{TS1}{XCharter-T0sF} {7}
496 \DeclareEncodingSubset{TS1}{erewhon-*} {7}
497 \DeclareEncodingSubset{TS1}{ComicNeue-TLF} {7}
498 \DeclareEncodingSubset{TS1}{ComicNeueAngular-TLF} {7}
499 \DeclareEncodingSubset{TS1}{Forum-LF} {7} % the superiors are missing
500 \DeclareEncodingSubset{TS1}{Cochineal-*} {8}
501 \DeclareEncodingSubset{TS1}{AlgolRevived-TLF} {9}

```

## 59 Legacy symbol support for lists and footnote symbols

\UseLegacyTextSymbols

```

502 \def\UseLegacyTextSymbols{%
503   \DeclareTextSymbolDefault{\textasteriskcentered}{OMS}%
504   \DeclareTextSymbolDefault{\textbardbl}{OMS}%
505   \DeclareTextSymbolDefault{\textbullet}{OMS}%
506   \DeclareTextSymbolDefault{\textdaggerdbl}{OMS}%
507   \DeclareTextSymbolDefault{\textdagger}{OMS}%
508   \DeclareTextSymbolDefault{\textparagraph}{OMS}%
509   \DeclareTextSymbolDefault{\textperiodcentered}{OMS}%
510   \DeclareTextSymbolDefault{\textsection}{OMS}%
511   \UndeclareTextCommand{\textsection}{T1}%
512   \expandafter\let\csname oldstylenums \expandafter\endcsname
513           \csname legacyoldstylenums \endcsname
514 }

```

\textlegacyasteriskcentered Here are new names for the legacy symbols that L<sup>A</sup>T<sub>E</sub>X used to pick up from the OMS encoded fonts (and used for itemize lists or footnote symbols).

We go the roundabout way via separate OMS declarations so that

```
\renewcommand\textbullet{\textlegacybullet}
```

doesn't produce an endless loop.

```

515 \DeclareTextSymbol{\textlegacyasteriskcentered}{OMS}{3} % "03
516 \DeclareTextSymbol{\textlegacybardbl}{OMS}{107} % "6B
517 \DeclareTextSymbol{\textlegacybullet}{OMS}{15} % "0F
518 \DeclareTextSymbol{\textlegacydaggerdbl}{OMS}{122} % "7A
519 \DeclareTextSymbol{\textlegacydagger}{OMS}{121} % "79
520 \DeclareTextSymbol{\textlegacyparagraph}{OMS}{123} % "7B
521 \DeclareTextSymbol{\textlegacyperiodcentered}{OMS}{1} % "01
522 \DeclareTextSymbol{\textlegacysection}{OMS}{120} % "78

523 \DeclareTextSymbolDefault{\textlegacyasteriskcentered}{OMS}
524 \DeclareTextSymbolDefault{\textlegacybardbl}{OMS}
525 \DeclareTextSymbolDefault{\textlegacybullet}{OMS}
526 \DeclareTextSymbolDefault{\textlegacydaggerdbl}{OMS}
527 \DeclareTextSymbolDefault{\textlegacydagger}{OMS}
528 \DeclareTextSymbolDefault{\textlegacyparagraph}{OMS}
529 \DeclareTextSymbolDefault{\textlegacyperiodcentered}{OMS}
530 \DeclareTextSymbolDefault{\textlegacysection}{OMS}

```

Supporting rollback ...

```
531 </2ekernel | latexrelease>
532 <latexrelease>\EndIncludeInRelease
533 <latexrelease>\IncludeInRelease{0000/00/00}%
534 <latexrelease> {\DeclareEncodingSubset}{Text companion symbols}%
535 <latexrelease>
536 <latexrelease>\let\DeclareEncodingSubset\@undefined
537 <latexrelease>\let\CheckEncodingSubset\@undefined
538 <latexrelease>
539 <latexrelease>\DeclareTextSymbolDefault{\textdollar}{OT1}
540 <latexrelease>\DeclareTextSymbolDefault{\textsterling}{OT1}
541 <latexrelease>\DeclareTextCommand{\textdollar}{OT1}{\hmode@bgroup
542 <latexrelease> \ifdim \fontdimen\@ne\font >\z@
543 <latexrelease> \sllshape
544 <latexrelease> \else
545 <latexrelease> \upshape
546 <latexrelease> \fi
547 <latexrelease> \char`\$`egroup}
548 <latexrelease>\DeclareTextCommand{\textsterling}{OT1}{\hmode@bgroup
549 <latexrelease> \ifdim \fontdimen\@ne\font >\z@
550 <latexrelease> \itshape
551 <latexrelease> \else
552 <latexrelease> \fontshape{ui}\selectfont
553 <latexrelease> \fi
554 <latexrelease> \char`\$`egroup}
555 <latexrelease>\DeclareTextCommand{\textperthousand}{T1}
556 <latexrelease> {\%`char 24 }
557 <latexrelease>
558 <latexrelease>\DeclareTextSymbolDefault{\textasteriskcentered}{OMS}
559 <latexrelease>\DeclareTextSymbolDefault{\textbullet}{OMS}
560 <latexrelease>\DeclareTextSymbolDefault{\textdaggerdbl}{OMS}
561 <latexrelease>\DeclareTextSymbolDefault{\textdagger}{OMS}
562 <latexrelease>\DeclareTextSymbolDefault{\textparagraph}{OMS}
563 <latexrelease>\DeclareTextSymbolDefault{\textperiodcentered}{OMS}
564 <latexrelease>\DeclareTextSymbolDefault{\textsection}{OMS}
565 <latexrelease>
566 <latexrelease>\DeclareTextSymbolDefault{\textbardbl}{OMS}
567 <latexrelease>\let\textbrokenbar\@undefined
568 <latexrelease>\let\textcelsius\@undefined
569 <latexrelease>\let\textcent\@undefined
570 <latexrelease>\DeclareTextCommandDefault{\textcopyright}{\textcircled{c}}
571 <latexrelease>\let\textdegree\@undefined
572 <latexrelease>\let\textdiv\@undefined
573 <latexrelease>\let\textlnot\@undefined
574 <latexrelease>\let\textonehalf\@undefined
575 <latexrelease>\let\textonequarter\@undefined
576 <latexrelease>\let\textonesuperior\@undefined
577 <latexrelease>\DeclareTextCommandDefault{\textordfeminine}{\textsuperscript{a}}
578 <latexrelease>\DeclareTextCommandDefault{\textordmasculine}{\textsuperscript{o}}
579 <latexrelease>\let\textpm\@undefined
580 <latexrelease>\let\textquotesingle\@undefined
581 <latexrelease>\let\textquotestraightbase\@undefined
582 <latexrelease>\let\textquotestraightdblbase\@undefined
583 <latexrelease>\DeclareTextCommandDefault{\textregistered}{\textcircled{%
```

```

584 <latexrelease>      \check@mathfonts\fontsize\sf@size\z@\math@fontsfalse\selectfont R}
585 <latexrelease>\let\textthreequartersemdash\@undefined
586 <latexrelease>\let\textthreequarters\@undefined
587 <latexrelease>\let\textthreesuperior\@undefined
588 <latexrelease>\let\texttimes\@undefined
589 <latexrelease>\DeclareTextCommandDefault{\texttrademark}{\textsuperscript{TM}}
590 <latexrelease>\let\texttwelveudash\@undefined
591 <latexrelease>\let\texttwosuperior\@undefined
592 <latexrelease>\let\textyen\@undefined
593 <latexrelease>
594 <latexrelease>\let\textcapitalcompwordmark\@undefined
595 <latexrelease>\let\textascendercompwordmark\@undefined
596 <latexrelease>
597 <latexrelease>\DeclareTextAccentDefault{\textcircled}{OMS}
598 <latexrelease>\DeclareTextAccentDefault{\t}{OML}
599 <latexrelease>
600 <latexrelease>\let\capitalacute\@undefined
601 <latexrelease>\let\capitalbreve\@undefined
602 <latexrelease>\let\capitalcaron\@undefined
603 <latexrelease>\let\capitalcedilla\@undefined
604 <latexrelease>\let\capitalcircumflex\@undefined
605 <latexrelease>\let\capitaldieresis\@undefined
606 <latexrelease>\let\capitaldotaccent\@undefined
607 <latexrelease>\let\capitalgrave\@undefined
608 <latexrelease>\let\capitalhungarumlaut\@undefined
609 <latexrelease>\let\capitalmacron\@undefined
610 <latexrelease>\let\capitalnewtie\@undefined
611 <latexrelease>\let\capitalogonek\@undefined
612 <latexrelease>\let\capitalring\@undefined
613 <latexrelease>\let\capitaltie\@undefined
614 <latexrelease>\let\capitaltilde\@undefined
615 <latexrelease>\let\newtie\@undefined
616 <latexrelease>
617 <latexrelease>\let\textlbrackdbl\@undefined
618 <latexrelease>\let\textrbrackdbl\@undefined
619 <latexrelease>
620 <latexrelease>\let\texteightoldstyle\@undefined
621 <latexrelease>\let\textfiveoldstyle\@undefined
622 <latexrelease>\let\textfouroldstyle\@undefined
623 <latexrelease>\let\textnineoldstyle\@undefined
624 <latexrelease>\let\textoneoldstyle\@undefined
625 <latexrelease>\let\textsevenoldstyle\@undefined
626 <latexrelease>\let\textsixoldstyle\@undefined
627 <latexrelease>\let\textthreeoldstyle\@undefined
628 <latexrelease>\let\texttwooldstyle\@undefined
629 <latexrelease>\let\textzerooldstyle\@undefined
630 <latexrelease>
631 <latexrelease>\let\textacutedbl\@undefined
632 <latexrelease>\let\textasciiacute\@undefined
633 <latexrelease>\let\textasciibreve\@undefined
634 <latexrelease>\let\textasciicaron\@undefined
635 <latexrelease>\let\textasciidieresis\@undefined
636 <latexrelease>\let\textasciigrave\@undefined
637 <latexrelease>\let\textasciimacron\@undefined

```

```

638 <latexrelease>\let\textgravedbl\@undefined
639 <latexrelease>\let\texttildelow\@undefined
640 <latexrelease>
641 <latexrelease>\let\textbaht\@undefined
642 <latexrelease>\let\textbigcircle\@undefined
643 <latexrelease>\let\textborn\@undefined
644 <latexrelease>\let\textcentoldstyle\@undefined
645 <latexrelease>\let\textcircledP\@undefined
646 <latexrelease>\let\textcopyleft\@undefined
647 <latexrelease>\let\textdblhyphenchar\@undefined
648 <latexrelease>\let\textdblhyphen\@undefined
649 <latexrelease>\let\textdied\@undefined
650 <latexrelease>\let\textdiscount\@undefined
651 <latexrelease>\let\textdivorced\@undefined
652 <latexrelease>\let\textdollaroldstyle\@undefined
653 <latexrelease>\let\textguarani\@undefined
654 <latexrelease>\let\textleaf\@undefined
655 <latexrelease>\let\textlquill\@undefined
656 <latexrelease>\let\textmarried\@undefined
657 <latexrelease>\let\textmho\@undefined
658 <latexrelease>\let\textmusicalnote\@undefined
659 <latexrelease>\let\textnaira\@undefined
660 <latexrelease>\let\textopenbullet\@undefined
661 <latexrelease>\let\textpeso\@undefined
662 <latexrelease>\let\textpilcrow\@undefined
663 <latexrelease>\let\textrecipe\@undefined
664 <latexrelease>\let\textreferencemark\@undefined
665 <latexrelease>\let\textrquill\@undefined
666 <latexrelease>\let\textservicemark\@undefined
667 <latexrelease>\let\textsurd\@undefined
668 <latexrelease>
669 <latexrelease>\DeclareTextCommand{\textpertenthousand}{T1}
670 <latexrelease>                                {\%\char 24\char 24 }
671 <latexrelease>
672 <latexrelease>\let\textlangue\@undefined
673 <latexrelease>\let\texttriangle\@undefined
674 <latexrelease>
675 <latexrelease>\let\textcolonmonetary\@undefined
676 <latexrelease>\let\textdong\@undefined
677 <latexrelease>\let\textdownarrow\@undefined
678 <latexrelease>\let\textleftarrow\@undefined
679 <latexrelease>\let\textlira\@undefined
680 <latexrelease>\let\textrightarrow\@undefined
681 <latexrelease>\let\textuparrow\@undefined
682 <latexrelease>\let\textwon\@undefined
683 <latexrelease>
684 <latexrelease>\let\textestimated\@undefined
685 <latexrelease>\let\textnumero\@undefined
686 <latexrelease>
687 <latexrelease>\let\textflorin\@undefined
688 <latexrelease>\let\textcurrency\@undefined
689 <latexrelease>
690 <latexrelease>\let\textfractionsolidus\@undefined
691 <latexrelease>\let\textohm\@undefined

```

```

692 <|latexrelease>\let\textmu@undefined
693 <|latexrelease>\let\textminus@undefined
694 <|latexrelease>
695 <|latexrelease>\let\textblank@undefined
696 <|latexrelease>\let\textinterrobangdown@undefined
697 <|latexrelease>\let\textinterrobang@undefined
698 <|latexrelease>
699 <|latexrelease>\let\texteuro@undefined
700 <|latexrelease>
701 <|latexrelease>\let\textcelsius@undefined
702 <|latexrelease>\let\textonesuperior@undefined
703 <|latexrelease>\let\textthreequartersemdash@undefined
704 <|latexrelease>\let\textthreesuperior@undefined
705 <|latexrelease>\let\texttwelveudash@undefined
706 <|latexrelease>\let\texttwosuperior@undefined
707 <|latexrelease>\let\textbardbl@undefined
708 <|latexrelease>
709 <|latexrelease>\let\UseLegacyTextSymbols@undefined
710 <|latexrelease>\let\textlegacyasteriskcentered@undefined
711 <|latexrelease>\let\textlegacybardbl@undefined
712 <|latexrelease>\let\textlegacybullet@undefined
713 <|latexrelease>\let\textlegacydaggerdbl@undefined
714 <|latexrelease>\let\textlegacydagger@undefined
715 <|latexrelease>\let\textlegacyparagraph@undefined
716 <|latexrelease>\let\textlegacyperiodcentered@undefined
717 <|latexrelease>\let\textlegacysection@undefined
718 <|latexrelease>
719 <|latexrelease>\EndIncludeInRelease
720 <|2ekernel>
721 </2ekernel>
```

## 60 The textcomp package

```

722 <|TS1sty>
723 \providecommand\DeclareRelease[3]{}
724 \providecommand\DeclareCurrentRelease[2]{}
725
726 \DeclareRelease{}{2018-08-11}{textcomp-2018-08-11.sty}
727 \DeclareCurrentRelease{}{2020-02-02}
728
729 \ProvidesPackage{textcomp}
730 [2020/02/02 v2.0n Standard LaTeX package]
```

A precaution in case this is used without rebuilding the format.  
 731 \NeedsTeXFormat{LaTeX2e} [2020/02/02]

This is implemented by defining the default subset:  
 732 \DeclareOption{full}{\DeclareEncodingSubset{TS1}{?}{0}}
 733 \DeclareOption{almostfull}{\DeclareEncodingSubset{TS1}{?}{1}}
 734 \DeclareOption{euro}{\DeclareEncodingSubset{TS1}{?}{8}}
 735 \DeclareOption{safe}{\DeclareEncodingSubset{TS1}{?}{9}}

The default is set up in the kernel is “safe” these days for unknown fonts but LaTeX has definitions for most families so it seldom applies.

If a different default is used then one needs to check the results to ensure that there aren't "missing glyphs".

The next set of options define the warning level (default in the kernel is info only). Using the package options you can change this behavior.

```
736 \DeclareOption{error}{\gdef\tc@errorwarn{\PackageError{textcomp}}}
737 \DeclareOption{warn}{\gdef\tc@errorwarn#1#2{\PackageWarning{textcomp}{#1}}}
738 \DeclareOption{info}{\gdef\tc@errorwarn#1#2{\PackageInfo{textcomp}{#1}}}
739 \DeclareOption{quiet}{\gdef\tc@errorwarn#1#2{}}
```

The "force" option basically changes the sub-encoding to that of the default (which, unless changes, is 9 these days), i.e., it no longer depends on the font in use. This is mainly there because it might have been used in older documents, but not something that is recommended.

```
740 \DeclareOption{force}{%
741     \def\CheckEncodingSubset#1#2#3#4#5{%
742         \ifnum #4>%
743             0\csname #2:?\endcsname
744             \relax
745             \expandafter\@firstoftwo
746         \else
747             \expandafter\@secondoftwo
748         \fi
749         {#1{#2}{#3}%
750         #5}%
751 }
752 \ExecuteOptions{info}
753 \ProcessOptions\relax
```

There is not much else to do nowadays, because everything is already set up in the L<sup>A</sup>T<sub>E</sub>X kernel.

```
754 \InputIfFileExists{textcomp.cfg}
755   {\PackageInfo{textcomp}{Local configuration file used}}{}
756 </TS1sty>
```

## 60.1 The old textcomp package code

This section contains the old code for the textcomp package and its documentation. It is only used if we roll back prior to 2020. Thus all the rest is mainly for historians. Note that the old code categorised in the sub-encodings only into 6 classes not 10.

```
757 (*TS1oldsty)
758 \ProvidesPackage{textcomp}
759   [2018/08/11 v2.0j Standard LATEX package]
```

This one is for the TS1 encoding which contains text symbols for use with the T1-encoded text fonts. It therefore first inputs the file `TS1enc.def` and then sets (or resets) the defaults for the symbols it contains. The result of this is that when one of these symbols is accessed and the current encoding does not provide it, the symbol will be supplied by a silent, local change to this encoding.

Since many PostScript fonts only implement a subset of TS1 many commands only produce black blobs of ink. To resolve the resulting problems a number of options have been introduced and some code has been developed to distinguish sub-encodings.

The sub-encodings have a numerical id and are defined as follows for TS1:

**#5** those TS1 symbols that are also in the ISO-Adobe character set; without `\textcurrency`, which is often misused for the Euro. Older Type1 fonts from the non-TeX world provide only this subset.

**#4** = #5 + `\texteuro`. Most newer fonts provide this.

**#3** = #4 + `\textomega`. Can also be described as  $\text{TS1} \cap (\text{ISO-Adobe} \cup \text{MacRoman})$ . (Except for the missing "currency".)

**#2** = #3 + `\textestimated` + `\textcurrency`. Can also be described as  $\text{TS1} \cap \text{Adobe-Western-2}$ . This may be relevant for OpenType fonts, which usually show the Adobe-Western-2 character set.

**#1** = TS1 without `\textcircled` and `\t`. These two glyphs are often not implemented and if their kernel defaults are changed commands like `\copyright` unnecessarily fail.

**#0** = full TS1

And here a summary to go in the transcript file:

```
760 \PackageInfo{textcomp}{Sub-encoding information:\MessageBreak
761   \space\space 5 = only ISO-Adobe without
762     \string\textcurrency\MessageBreak
763   \space\space 4 = 5 + \string\texteuro\MessageBreak
764   \space\space 3 = 4 + \string\textohm\MessageBreak
765   \space\space 2 = 3 + \noexpand\textestimated+
766     \string\textcurrency\MessageBreak
767   \space\space 1 = TS1 - \noexpand\textcircled-
768     \string\t\MessageBreak
769   \space\space 0 = TS1 (full)\MessageBreak
770 Font families with sub-encoding setting implement\MessageBreak
771 only a restricted character set as indicated.\MessageBreak
772 Family '?' is the default used for unknown fonts.\MessageBreak
773 See the documentation for details\@gobble}
```

**\DeclareEncodingSubset** An encoding subset to which a font family belongs is declared by the command `\DeclareEncodingSubset` that takes the major encoding as the first argument (e.g., `TS1`), the family name as the second argument (e.g., `cmr`), and the subset encoding id as a third, (e.g., `0` for `cmr`).

The default encoding subset to use when nothing is known about the current font family is named `?`.

```
774 \def\DeclareEncodingSubset#1#2#3{%
775   \@ifundefined{#1:#2}{%
776     {\PackageInfo{textcomp}{Setting #2 sub-encoding to #1/#3}}%
777     {\PackageInfo{textcomp}{Changing #2 sub-encoding to #1/#3}}%
778   \@namedef{#1:#2}{#3}}
779 \onlypreamble\DeclareEncodingSubset
```

The options for the package are the following:

**safe** for unknown font families enables only symbols that are also in the ISO-Adobe character set; without "currency", which is often misused for the Euro. Older Type1 fonts from the non-TeX world provide only this subset.

**euro** enables the “safe” symbols plus the `\texteuro` command. Most newer fonts provide this.

**full** enables all TS1 commands; useful only with fonts like EC or CM bright.

**almostfull** same as “full”, except that `\textcircled` and `\t` are *not* redefined from their defaults to avoid that commands like `\copyright` suddenly no longer work.

**force** ignore all subset encoding definitions stored in the package itself or in the configuration file and always use the default subset as specified by one of the other options (seldom useful, only dangerous).

`\iftc@forced` Switch used to implement the **force** option

780 `\newif\iftc@forced \tc@forcedfalse`

This is implemented by defining the default subset:

```
781 \DeclareOption{full}{\DeclareEncodingSubset{TS1}{?}{0}}
782 \DeclareOption{almostfull}{\DeclareEncodingSubset{TS1}{?}{1}}
783 \DeclareOption{euro}{\DeclareEncodingSubset{TS1}{?}{4}}
784 \DeclareOption{safe}{\DeclareEncodingSubset{TS1}{?}{5}}
```

The default is “almostfull” which means that old documents will work except that `\textcircled` and `\t` will use the kernel defaults (with the advantage that this also works if the current font (as often the case) doesn’t implement these glyphs.

The “force” option simply sets the switch to true.

785 `\DeclareOption{force}{\tc@forcedtrue}`

The suggestions to user is to use the “safe” option always unless that balks in which case they could switch to “almostfull” but then better check their output manually.

```
786 \def\tc@errorwarn{\PackageError}
787 \DeclareOption{warn}{\def\tc@errorwarn#1#2#3{\PackageWarning{#1}{#2}}}
788 \DeclareOption{quiet}{\gdef\tc@errorwarn#1#2#3{}}

789 \ExecuteOptions{almostfull}
790 \ProcessOptions\relax
```

`\CheckEncodingSubset` The command `\CheckEncodingSubset` will check if the current font family has the right encoding subset to typeset a certain command. It takes five arguments as follows: first argument is either `\UseTextSymbol`, `\UseTextAccent` depending on whether or not the symbol is a text symbol or a text accent.

The second argument is the encoding from which this symbol should be fetched.

The third argument is either a fake accessor command or an error message. the code in that argument (if ever executed) receives two arguments: #2 and #5 of `\CheckEncodingSubset`.

Argument four is the subset encoding id to test against: if this value is higher than the subset id of the current font family then we typeset the symbol, i.e., execute #1{#2}#5 otherwise it runs #3#5, e.g., to produce an error message or fake the glyph somehow.

Argument five is the symbol or accent command that is being checked.

For usage examples see definitions below.

791 `\iftc@forced`

If the “force” option was given we always use the default for testing against.

```
792 \def\CheckEncodingSubset#1#2#3#4#5{%
793     \ifnum #4>%
794         \csname #2:?\endcsname
795         \relax
796     \expandafter\@firstoftwo
797   \else
798     \expandafter\@secondoftwo
799   \fi
800 {#1{#2}}{#3}%
801 #5%
802 }
```

In normal circumstances the test is a bit more complicated: first check if there exists a macro `\⟨arg2⟩:{⟨current-family⟩}` and if so use that value to test against, otherwise use the default to test against.

```
803 \else
804 \def\CheckEncodingSubset#1#2#3#4#5{%
805     \ifnum #4>%
806         \expandafter\ifx\csname #2:\f@family\endcsname\relax
807             \csname #2:?\endcsname
808         \else
809             \csname #2:\f@family\endcsname
810         \fi
811         \relax
812     \expandafter\@firstoftwo
813   \else
814     \expandafter\@secondoftwo
815   \fi
816 {#1{#2}}{#3}%
817 #5%
818 }
819 \fi
```

`\tc@subst`

```
820 \def\tc@subst#1{%
821     \tc@errorwarn{textcomp}%
822     {Symbol \string#1 not provided by\MessageBreak
823      font family \f@family\space
824      in TS1 encoding.\MessageBreak Default family used instead}\@eha
825     \bgroup\fontfamily{textcompsubstddefault}\selectfont#1\egroup
826 }
```

`\tc@error` `\tc@error` is going to be used in arg #3 of `\CheckEncodingSubset` when a symbol is not available in a certain font family. It gets pass the encoding it normally lives in (arg one) and the name of the symbol or accent that has a problem.

```
827 % error commands take argument:
828 % #1 symbol to be used
829 \def\tc@error#1{%
830     \PackageError{textcomp}%
831     {Accent \string#1 not provided by\MessageBreak
832      font family \f@family\space
833      in TS1 encoding}\@eha
834 }
```

\tc@fake@euro \tc@fake@euro is an example of a “fake” definition to use in arg #3 of \CheckEncodingSubset when a symbol is not available in a certain font family. Here we produce an Euro symbol by combining a “C” with a “=”.

```

835 \def\tc@fake@euro#1{%
836   \leavevmode
837   \PackageInfo{textcomp}{Faking \noexpand#1 for font family
838   \f@family\MessageBreak in TS1 encoding}%
839   \valign{##\cr
840     \vfil\hbox to 0.07em{\dimen@\f@size\p@
841       \math@fontsfalse
842       \fontsize{.7\dimen@}\z@\selectfont=\hss}%
843     \vfil\cr%
844     \hbox{C}\crcr
845   }%
846 }
```

\tc@check@symbol These are two abbreviations that we use below to check symbols and accents in \tc@check@accent TS1. Only there to save some space, e.g., we can then write

```
\DeclareTextCommandDefault{\textcurrency}{\tc@check@symbol3\textcurrency}
```

to ensure that \textcurrency is only typeset if the current font has a TS1 subset id of less than 3. Otherwise \tc@error is called telling the user that for this font family \textcurreny is not available.

```

847 \def\tc@check@symbol{\CheckEncodingSubset\UseTextSymbol{TS1}\tc@subst}
848 \def\tc@check@accent{\CheckEncodingSubset\UseTextAccent{TS1}\tc@error}
```

We start with the commands that are “safe” and which can be unconditionally set up, first the accents... .

```

849 \DeclareTextAccentDefault{\capitalcedilla}{TS1}
850 \DeclareTextAccentDefault{\capitalogonek}{TS1}
851 \DeclareTextAccentDefault{\capitalgrave}{TS1}
852 \DeclareTextAccentDefault{\capitalacute}{TS1}
853 \DeclareTextAccentDefault{\capitalcircumflex}{TS1}
854 \DeclareTextAccentDefault{\capitaltilde}{TS1}
855 \DeclareTextAccentDefault{\capitaldieresis}{TS1}
856 \DeclareTextAccentDefault{\capitalhungarumlaut}{TS1}
857 \DeclareTextAccentDefault{\capitalring}{TS1}
858 \DeclareTextAccentDefault{\capitalcaron}{TS1}
859 \DeclareTextAccentDefault{\capitalbreve}{TS1}
860 \DeclareTextAccentDefault{\capitalmacron}{TS1}
861 \DeclareTextAccentDefault{\capitaldotaccent}{TS1}
```

...and then the other glyphs.

```

862 \DeclareTextSymbolDefault{\textcapitalcompwordmark}{TS1}
863 \DeclareTextSymbolDefault{\textascendercompwordmark}{TS1}
864 \DeclareTextSymbolDefault{\textquotestraightbase}{TS1}
865 \DeclareTextSymbolDefault{\textquotestraightdblbase}{TS1}
866 \DeclareTextSymbolDefault{\texttwelveudash}{TS1}
867 \DeclareTextSymbolDefault{\textthreequartersemdash}{TS1}
868 \DeclareTextSymbolDefault{\textdollar}{TS1}
869 \DeclareTextSymbolDefault{\textquotesingle}{TS1}
870 \DeclareTextSymbolDefault{\textasteriskcentered}{TS1}
871 \DeclareTextSymbolDefault{\textfractionsolidus}{TS1}
```

```

872 \DeclareTextSymbolDefault{\textminus}{TS1}
873 \DeclareTextSymbolDefault{\textlbrackdbl}{TS1}
874 \DeclareTextSymbolDefault{\textrbrackdbl}{TS1}
875 \DeclareTextSymbolDefault{\textasciigrave}{TS1}
876 \DeclareTextSymbolDefault{\texttildelow}{TS1}
877 \DeclareTextSymbolDefault{\textasciibreve}{TS1}
878 \DeclareTextSymbolDefault{\textasciicaron}{TS1}
879 \DeclareTextSymbolDefault{\textgravedbl}{TS1}
880 \DeclareTextSymbolDefault{\textacutedbl}{TS1}
881 \DeclareTextSymbolDefault{\textdagger}{TS1}
882 \DeclareTextSymbolDefault{\textdaggerdbl}{TS1}
883 \DeclareTextSymbolDefault{\textbardbl}{TS1}
884 \DeclareTextSymbolDefault{\textperthousand}{TS1}
885 \DeclareTextSymbolDefault{\textbullet}{TS1}
886 \DeclareTextSymbolDefault{\textcelsius}{TS1}
887 \DeclareTextSymbolDefault{\textflorin}{TS1}
888 \DeclareTextSymbolDefault{\texttrademark}{TS1}
889 \DeclareTextSymbolDefault{\textcent}{TS1}
890 \DeclareTextSymbolDefault{\textsterling}{TS1}
891 \DeclareTextSymbolDefault{\textyen}{TS1}
892 \DeclareTextSymbolDefault{\textbrokenbar}{TS1}
893 \DeclareTextSymbolDefault{\textsection}{TS1}
894 \DeclareTextSymbolDefault{\textasciidieresis}{TS1}
895 \DeclareTextSymbolDefault{\textcopyright}{TS1}
896 \DeclareTextSymbolDefault{\textordfeminine}{TS1}
897 \DeclareTextSymbolDefault{\textlnot}{TS1}
898 \DeclareTextSymbolDefault{\textregistered}{TS1}
899 \DeclareTextSymbolDefault{\textasciimacron}{TS1}
900 \DeclareTextSymbolDefault{\textdegree}{TS1}
901 \DeclareTextSymbolDefault{\textpm}{TS1}
902 \DeclareTextSymbolDefault{\texttwosuperior}{TS1}
903 \DeclareTextSymbolDefault{\textthreesuperior}{TS1}
904 \DeclareTextSymbolDefault{\textasciacute}{TS1}
905 \DeclareTextSymbolDefault{\textmu}{TS1}
906 \DeclareTextSymbolDefault{\textparagraph}{TS1}
907 \DeclareTextSymbolDefault{\textperiodcentered}{TS1}
908 \DeclareTextSymbolDefault{\textonesuperior}{TS1}
909 \DeclareTextSymbolDefault{\textordmasculine}{TS1}
910 \DeclareTextSymbolDefault{\textonequarter}{TS1}
911 \DeclareTextSymbolDefault{\textonehalf}{TS1}
912 \DeclareTextSymbolDefault{\textthreequarters}{TS1}
913 \DeclareTextSymbolDefault{\texttimes}{TS1}
914 \DeclareTextSymbolDefault{\textdiv}{TS1}

```

The `\texteuro` is only available for subsets with id 4 or less. Otherwise we fake the glyph using `\tc@fake@euro`

```

915 \DeclareTextCommandDefault{\texteuro}{%
916   {\CheckEncodingSubset\UseTextSymbol{TS1}\tc@fake@euro5\texteuro}}

```

The `\textohm` is only available for subsets with id 3 or less. Otherwise we produce an error.

```

917 \DeclareTextCommandDefault{\textohm}{\tc@check@symbol4\textohm}

```

The `\textestimated` and `\textcurrency` are only provided for fonts with subset encoding with id 2 or less.

```

918 \DeclareTextCommandDefault{\textestimated}{%
919     {\tc@check@symbol3\textestimated}%
920 \DeclareTextCommandDefault{\textcurrency}{%
921     {\tc@check@symbol3\textcurrency}%
922 \DeclareTextCommandDefault{\capitaltie}{%
923     {\tc@check@accent2\capitaltie}%
924 \DeclareTextCommandDefault{\newtie}{%
925     {\tc@check@accent2\newtie}%
926 \DeclareTextCommandDefault{\capitalnewtie}{%
927     {\tc@check@accent2\capitalnewtie}%
928 \DeclareTextCommandDefault{\textleftarrow}{%
929     {\tc@check@symbol2\textleftarrow}%
930 \DeclareTextCommandDefault{\textrightarrow}{%
931     {\tc@check@symbol2\textrightarrow}%
932 \DeclareTextCommandDefault{\textblank}{%
933     {\tc@check@symbol2\textblank}%
934 \DeclareTextCommandDefault{\textdblhyphen}{%
935     {\tc@check@symbol2\textdblhyphen}%
936 \DeclareTextCommandDefault{\textzerooldstyle}{%
937     {\tc@check@symbol2\textzerooldstyle}%
938 \DeclareTextCommandDefault{\textoneoldstyle}{%
939     {\tc@check@symbol2\textoneoldstyle}%
940 \DeclareTextCommandDefault{\texttwooldstyle}{%
941     {\tc@check@symbol2\texttwooldstyle}%
942 \DeclareTextCommandDefault{\textthreeoldstyle}{%
943     {\tc@check@symbol2\textthreeoldstyle}%
944 \DeclareTextCommandDefault{\textfouroldstyle}{%
945     {\tc@check@symbol2\textfouroldstyle}%
946 \DeclareTextCommandDefault{\textfiveoldstyle}{%
947     {\tc@check@symbol2\textfiveoldstyle}%
948 \DeclareTextCommandDefault{\textsixoldstyle}{%
949     {\tc@check@symbol2\textsixoldstyle}%
950 \DeclareTextCommandDefault{\textsevenoldstyle}{%
951     {\tc@check@symbol2\textsevenoldstyle}%
952 \DeclareTextCommandDefault{\texteightoldstyle}{%
953     {\tc@check@symbol2\texteightoldstyle}%
954 \DeclareTextCommandDefault{\textnineoldstyle}{%
955     {\tc@check@symbol2\textnineoldstyle}%
956 \DeclareTextCommandDefault{\textlangle}{%
957     {\tc@check@symbol2\textlangle}%
958 \DeclareTextCommandDefault{\textrangle}{%
959     {\tc@check@symbol2\textrangle}%
960 \DeclareTextCommandDefault{\textmho}{%
961     {\tc@check@symbol2\textmho}%
962 \DeclareTextCommandDefault{\textbigcircle}{%
963     {\tc@check@symbol2\textbigcircle}%
964 \DeclareTextCommandDefault{\textuparrow}{%
965     {\tc@check@symbol2\textuparrow}%
966 \DeclareTextCommandDefault{\textdownarrow}{%
967     {\tc@check@symbol2\textdownarrow}%
968 \DeclareTextCommandDefault{\textborn}{%

```

```

969      {\tc@check@symbol2{textborn}}
970 \DeclareTextCommandDefault{\textdivorced}{%
971     {\tc@check@symbol2{textdivorced}}
972 \DeclareTextCommandDefault{\textdied}{%
973     {\tc@check@symbol2{textdied}}
974 \DeclareTextCommandDefault{\textleaf}{%
975     {\tc@check@symbol2{textleaf}}
976 \DeclareTextCommandDefault{\textmarried}{%
977     {\tc@check@symbol2{textmarried}}
978 \DeclareTextCommandDefault{\textmusicalnote}{%
979     {\tc@check@symbol2{textmusicalnote}}
980 \DeclareTextCommandDefault{\textdblhyphenchar}{%
981     {\tc@check@symbol2{textdblhyphenchar}}
982 \DeclareTextCommandDefault{\textdollaroldstyle}{%
983     {\tc@check@symbol2{textdollaroldstyle}}
984 \DeclareTextCommandDefault{\textcentoldstyle}{%
985     {\tc@check@symbol2{textcentoldstyle}}
986 \DeclareTextCommandDefault{\textcolonmonetary}{%
987     {\tc@check@symbol2{textcolonmonetary}}
988 \DeclareTextCommandDefault{\textwon}{%
989     {\tc@check@symbol2{textwon}}
990 \DeclareTextCommandDefault{\textnaira}{%
991     {\tc@check@symbol2{textnaira}}
992 \DeclareTextCommandDefault{\textguarani}{%
993     {\tc@check@symbol2{textguarani}}
994 \DeclareTextCommandDefault{\textpeso}{%
995     {\tc@check@symbol2{textpeso}}
996 \DeclareTextCommandDefault{\textlira}{%
997     {\tc@check@symbol2{textlira}}
998 \DeclareTextCommandDefault{\textrecipe}{%
999     {\tc@check@symbol2{textrecipe}}
1000 \DeclareTextCommandDefault{\textinterrobang}{%
1001     {\tc@check@symbol2{textinterrobang}}
1002 \DeclareTextCommandDefault{\textinterrobangdown}{%
1003     {\tc@check@symbol2{textinterrobangdown}}
1004 \DeclareTextCommandDefault{\textdong}{%
1005     {\tc@check@symbol2{textdong}}
1006 \DeclareTextCommandDefault{\textpertenthousand}{%
1007     {\tc@check@symbol2{textpertenthousand}}
1008 \DeclareTextCommandDefault{\textpilcrow}{%
1009     {\tc@check@symbol2{textpilcrow}}
1010 \DeclareTextCommandDefault{\textbaht}{%
1011     {\tc@check@symbol2{textbaht}}
1012 \DeclareTextCommandDefault{\textnumero}{%
1013     {\tc@check@symbol2{textnumero}}
1014 \DeclareTextCommandDefault{\textdiscount}{%
1015     {\tc@check@symbol2{textdiscount}}
1016 \DeclareTextCommandDefault{\textopenbullet}{%
1017     {\tc@check@symbol2{textopenbullet}}
1018 \DeclareTextCommandDefault{\textservicemark}{%
1019     {\tc@check@symbol2{textservicemark}}
1020 \DeclareTextCommandDefault{\textlquill}{%
1021     {\tc@check@symbol2{textlquill}}
1022 \DeclareTextCommandDefault{\textrquill}{%

```

```

1023     {\tc@check@symbol2\textrquill}
1024 \DeclareTextCommandDefault{\textcopyleft}{%
1025     {\tc@check@symbol2\textcopyleft}}
1026 \DeclareTextCommandDefault{\textcircledP}{%
1027     {\tc@check@symbol2\textcircledP}}
1028 \DeclareTextCommandDefault{\textreferencemark}{%
1029     {\tc@check@symbol2\textreferencemark}}
1030 \DeclareTextCommandDefault{\textsurd}{%
1031     {\tc@check@symbol2\textsurd}}

```

The `\textcircled` and `\t` are handled specially, unless the current font has a subset id of 0 (i.e. full TS1) we pick the symbols up from the math font encodings, i.e., the third argument to `\CheckEncodingSubset` uses `\UseTextAccent` to get them from there.

```

1032 \DeclareTextCommandDefault{\textcircled}{%
1033     {\CheckEncodingSubset\UseTextAccent{TS1}}%
1034     {\UseTextAccent{OMS}}1\textcircled}
1035 \DeclareTextCommandDefault{\t}{%
1036     {\CheckEncodingSubset\UseTextAccent{TS1}}%
1037     {\UseTextAccent{OML}}1\t}

```

Finally input the encoding-specific definitions for TS1 thus making the top-level definitions optimised for this encoding (and not for the default encoding).

```
1038 \input{ts1enc.def}
```

Now having the new glyphs available we also want to make sure that they are used. For most cases this will automatically happen but for some glyphs there are inferior definitions already known to L<sup>A</sup>T<sub>E</sub>X which will prevent the usage of the TS1 versions. So we better get rid of them:

```

1039 \UndeclareTextCommand{\textsterling}{OT1}
1040 \UndeclareTextCommand{\textdollar} {OT1}

```

Similar declarations should probably be made for other encodings like OT4 if they are in use.

```

1041 \%UndeclareTextCommand{\textsterling}{OT4}
1042 \%UndeclareTextCommand{\textdollar} {OT4}

```

From the T1 encoding there are two candidates for removal: `\%` and `\%o` since these are both constructed from `\%` followed by a tiny ‘`o`’ rather than being a single glyph. The problem with this approach is that in PostScript fonts this small zero is usually not available resulting in `\%■` rather than `\%o` while the real glyph (at least for `\textperthousand`) is available in the PostScript version of TS1. So for the moment we compromise by removing the T1 declaration for `\textperthousand` but keeping the one for `\textpertenthousand`. This will have the effect that with Computer Modern fonts everything will come out (although `\%o` and `\%oo` are not taken from the same physical font) and with PostScript fonts `\%o` will come out correctly while `\%oo` will most likely look like `\%■` — which is probably an improvement over just getting a single ‘`■`’ to indicate a completely missing glyph, which would happen if we also ‘undeclared’ `\textpertenthousand`.

```

1043 \UndeclareTextCommand{\textperthousand}{T1}
1044 \%UndeclareTextCommand{\textpertenthousand}{T1}

```

### 60.1.1 Supporting oldstyle digits

```
1045 \DeclareRobustCommand\oldstyleenums[1]{%
1046   \begingroup
1047   \ifmmode
1048     \mathgroup\symletters #1%
1049   \else
1050     \CheckEncodingSubset\@use@text@encoding{TS1}%
1051     {\PackageWarning{textcomp}%
1052      {Oldstyle digits unavailable for
1053       family \f@family.\MessageBreak
1054       Lining digits used instead}}%
1055     \tw@{\#1}%
1056   \fi
1057 \endgroup
1058 }
```

### 60.1.2 Subset encoding defaults

For many font families commonly used in the T<sub>E</sub>X world we provide the subset encoding data here. Users can add additional font families in the file `textcomp.cfg` if they own other fonts.

However, if the option “forced” was given then all subset encoding specifications are ignored, so there is no point in setting any of them up:

```
1059 \iftc@forced \else
    Computer modern based fonts (e.g., CM, CM-Bright, Concrete):
```

```
1060 \DeclareEncodingSubset{TS1}{cmr}      {0}
1061 \DeclareEncodingSubset{TS1}{cmss}      {0}
1062 \DeclareEncodingSubset{TS1}{cmtt}      {0}
1063 \DeclareEncodingSubset{TS1}{cmvtt}     {0}
1064 \DeclareEncodingSubset{TS1}{cmbr}      {0}
1065 \DeclareEncodingSubset{TS1}{cmtl}      {0}
1066 \DeclareEncodingSubset{TS1}{ccr}       {0}
```

PSNFSS fonts:

```
1067 \DeclareEncodingSubset{TS1}{ptm}       {4}
1068 \DeclareEncodingSubset{TS1}{pcr}       {4}
1069 \DeclareEncodingSubset{TS1}{phv}       {4}
1070 \DeclareEncodingSubset{TS1}{ppl}       {3}
1071 \DeclareEncodingSubset{TS1}{pag}       {4}
1072 \DeclareEncodingSubset{TS1}{pbk}       {4}
1073 \DeclareEncodingSubset{TS1}{pnc}       {4}
1074 \DeclareEncodingSubset{TS1}{pzc}       {4}
1075 \DeclareEncodingSubset{TS1}{bch}       {4}
1076 \DeclareEncodingSubset{TS1}{put}       {5}
```

Other CTAN fonts (probably not complete):

```
1077 \DeclareEncodingSubset{TS1}{uag}        {5}
1078 \DeclareEncodingSubset{TS1}{ugq}        {5}
1079 \DeclareEncodingSubset{TS1}{ul8}        {4}
1080 \DeclareEncodingSubset{TS1}{ul9}        {4} % (LuxiSans, one day)
1081 \DeclareEncodingSubset{TS1}{augie}      {5}
1082 \DeclareEncodingSubset{TS1}{dayrom}     {3}
1083 \DeclareEncodingSubset{TS1}{dayroms}    {3}
1084 \DeclareEncodingSubset{TS1}{pxr}        {0}
```

```

1085 \DeclareEncodingSubset{TS1}{pxss}      {0}
1086 \DeclareEncodingSubset{TS1}{pxtt}      {0}
1087 \DeclareEncodingSubset{TS1}{txr}       {0}
1088 \DeclareEncodingSubset{TS1}{txss}       {0}
1089 \DeclareEncodingSubset{TS1}{txtt}       {0}

```

Latin Modern and TeX Gyre:

```

1090 \DeclareEncodingSubset{TS1}{lmr}        {0}
1091 \DeclareEncodingSubset{TS1}{lmdh}       {0}
1092 \DeclareEncodingSubset{TS1}{lmss}       {0}
1093 \DeclareEncodingSubset{TS1}{lmssq}      {0}
1094 \DeclareEncodingSubset{TS1}{lmvtt}      {0}
1095 \DeclareEncodingSubset{TS1}{lmitt}      {0}
1096 \DeclareEncodingSubset{TS1}{qhv}        {0}
1097 \DeclareEncodingSubset{TS1}{qag}        {0}
1098 \DeclareEncodingSubset{TS1}{qbk}        {0}
1099 \DeclareEncodingSubset{TS1}{qcr}        {0}
1100 \DeclareEncodingSubset{TS1}{qcs}        {0}
1101 \DeclareEncodingSubset{TS1}{qpl}        {0}
1102 \DeclareEncodingSubset{TS1}{qtm}        {0}
1103 \DeclareEncodingSubset{TS1}{qzc}        {0}
1104 \DeclareEncodingSubset{TS1}{qhvc}      {0}

```

Fourier-GUTenberg:

```

1105 \DeclareEncodingSubset{TS1}{futs}       {4}
1106 \DeclareEncodingSubset{TS1}{futx}       {4}
1107 \DeclareEncodingSubset{TS1}{futj}       {4}

```

Y&Y's Lucida Bright

```

1108 \DeclareEncodingSubset{TS1}{hlh}        {3}
1109 \DeclareEncodingSubset{TS1}{hls}        {3}
1110 \DeclareEncodingSubset{TS1}{hlst}       {3}

```

The remaining settings for Lucida are conservative: the following fonts contain the `\textohm` character but not the `\texteuro`, i.e., belong to neither subset 4 nor subset 3. If you want to use the `\textohm` with these fonts copy these definition to `textcomp.cfg` and change the subset to 3. However in that case make sure that you do not use the `\texteuro`.

```

1111 \DeclareEncodingSubset{TS1}{hlct}       {5}
1112 \DeclareEncodingSubset{TS1}{hlx}        {5}
1113 \DeclareEncodingSubset{TS1}{hlce}       {5}
1114 \DeclareEncodingSubset{TS1}{hlcn}       {5}
1115 \DeclareEncodingSubset{TS1}{hlcw}       {5}
1116 \DeclareEncodingSubset{TS1}{hlcf}       {5}

```

Other commercial families...

```

1117 \DeclareEncodingSubset{TS1}{pplx}       {3}
1118 \DeclareEncodingSubset{TS1}{pplj}       {3}
1119 \DeclareEncodingSubset{TS1}{ptmx}       {4}
1120 \DeclareEncodingSubset{TS1}{ptmj}       {4}

```

If the file `textcomp.cfg` exists it will be loaded at this point. This allows to define further subset encodings for font families not covered by default.

```

1121 \InputIfFileExists{textcomp.cfg}
1122   {\PackageInfo{textcomp}{Local configuration file used}}{}

```

1123 \fi  
1124 ⟨/TS1oldsty⟩

## File y

# ltpageno.dtx

### 61 Page Numbering

Page numbers are produced by a page counter, used just like any other counter. The only difference is that `\c@page` contains the number of the next page to be output (the one currently being produced), rather than one minus it. Thus, it is normally initialized to 1 rather than 0. `\c@page` is defined to be `\count0`, rather than a count assigned by `\newcount`.

`\pagenumbering`

The user sets the pagenumber style with the `\pagenumbering{<foo>}` command, which sets the page counter to 1 and defines `\thepage` to be `\foo`. For example, `\pagenumbering{roman}` causes pages to be numbered i, ii, etc.

```
1 {*2ekernel}
2 \message{page nos.,}
3 \countdef\c@page=0 \c@page=1
4 \def\cl@page{}
5 \def\pagenumbering#1{%
6   \global\c@page \cne \gdef\thepage{\csname \#1\endcsname
7   \c@page}}
8 {/2ekernel}
```

# File z

## ltxref.dtx

### 62 Cross Referencing

The user writes `\label{<foo>}` to define the following cross-references:

`\ref{<foo>}`: value of most recently incremented referencable counter. in the current environment. (Chapter, section, theorem and enumeration counters are referencable, footnote counters are not.)

`\pageref{<foo>}`: page number at which `\label{foo}` command appeared. where foo can be any string of characters not containing ‘\’, ‘{’ or ‘}’.

Note: The scope of the `\label` command is delimited by environments, so  
`\begin{theorem} \label{foo} ... \end{theorem} \label{bar}`  
defines `\ref{foo}` to be the theorem number and `\ref{bar}` to be the current section number.

Note: `\label` does the right thing in terms of spacing – i.e., leaving a space on both sides of it is equivalent to leaving a space on either side.

#### 62.1 Cross Referencing

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
1 /*2ekernel)
2 \message{x-ref,}
```

This is implemented as follows. A referencable counter CNT is incremented by the command `\refstepcounter{CNT}`, which sets `\@currentlabel == {CNT}{eval(\p@cnt\theCNT)}`. The command `\label{FOO}` then writes the following on file `\auxout` :

```
\newlabel{FOO}{{eval(\@currentlabel)}{eval(\thepage)}}
```

```
\ref{FOO} ==
BEGIN
  if \r@foo undefined
    then @refundefined := G T
    ??
    Warning: 'reference foo on page ... undefined'
  else \@car \eval(\r@FOO)\@nil
fi
END

\pageref{foo} =
BEGIN
  if \r@foo undefined
    then @refundefined := G T
    ??
    Warning: 'reference foo on page ... undefined'
  else \@cdr \eval(\r@FOO)\@nil
fi
END
```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

`\labelformat`

A reference via `\ref` produces by default the data associated with the corresponding `\label` command (typically a number); any additional formatting has to be provided by the user. If, for example, references to equations are always to be typeset as “equation (*number*)”, one has to code `“equation (\ref{key})”`. With `\labelformat` there is a possibility to generate such frills automatically without resorting to low-level coding. The command takes two arguments: the first is the name of a counter and the second is its representation when referenced. This means that for a successful usage, one has to know the counter name being used for generating the label, though in practice this should not pose a problem. The current counter number is picked up as an argument. Here are two examples:

```
\labelformat{section}{section^{\#1}}
\labelformat{equation}{equation^{(\#1)}}
```

`\Ref`

A side effect of using `\labelformat` is that, depending on the defined formatting, it becomes impossible to use `\ref` at the beginning of a sentence (if its replacement text starts with a lowercase letter). To overcome this problem we introduce the command `\Ref` that behave like `\ref` except that it uppercases the first token of the generated string.

To make `\Ref` work properly the very first token in the second argument of `\labelformat` has to be a simple ASCII or UTF-8 letter, otherwise the capitalization will fail or worse, you will end up with some error messages. If you actually need something more complicated in this place (e.g., an accented letter not written as a UTF-8 character) you have to explicitly surround it with braces, to identify the part that needs to be capitalized. For example, for figure references in the Hungarian language you might want to write `\labelformat{figure}{{\'a}bra^{\thefigure}}` or use `\labelformat{figure}{\'abra^{\thefigure}}` which avoids the brace problem.

`\G@refundefinedtrue`  
`\@refundefined`

This does not save on name-space (since `\G@refundefinedfalse` was never needed) but it does make the implementation of such one-way switches more consistent. The extra macro to make the change is used since this change appears several times.

Note despite its name, `\G@refundefinedtrue` does *not* correspond to an `\if` command, and there is no matching `\else`. It would be more natural to call the command `\G@refundefined` (as inspection of the change log will reveal) but unfortunately such a change would break any package that had defined a `\ref`-like command that mimicked the definition of `\ref`, calling `\G@refundefinedtrue`. Inspection of the T<sub>E</sub>X archives revealed several such packages, and so this command has been named `\...true` so that the definition of `\ref` need not be changed, and the packages will work without change.

```
3 % \newif\ifG@refundefined
4 % \def\G@refundefinedtrue{\global\let\ifG@refundefined\iftrue}
5 % \def\G@refundefinedfalse{\global\let\ifG@refundefined\iffalse}
6 \def\G@refundefinedtrue{%
7   \gdef\@refundefined{%
8     \@latex@warning@no@line{There were undefined references}}}
9 \let\@refundefined\relax
```

\ref	Referencing a \label. RmS 91/10/25: added a few extra \reset@font, as suggested by Bernd Raichle
\pageref	RmS 92/08/14: made \ref and \pageref robust
\@setref	RmS 93/09/08: Added setting of refundefined switch.
	10 \def\@setref#1#2#3{% 11   \ifx#1\relax 12   \protect\G@refundefinedtrue 13   \nfss@text{\reset@font\bfseries ??}% 14   \@latex@warning{Reference '#3' on page \thepage \space undefined}% 15 } 16 \else 17   \expandafter#2#1\null 18 \fi} 19 \def\ref#1{\expandafter\@setref\csname r@#1\endcsname\@firstoftwo{#1}} 20 \def\pageref#1{\expandafter\@setref\csname r@#1\endcsname 21                               \@secondoftwo{#1}}
\newlabel	This command will be written to the .aux file to pass label information from one run to another.
\@newl@bel	The internal form of \newlabel and \bibcite. Note that this macro does its work inside a group. That way the local assignments it needs to do don't clutter the save stack. This prevents large documents with many labels to run out of save stack.
	22 \def\@newl@bel#1#2#3{% 23   \@ifundefined{#1@#2}{% 24     \relax 25     \gdef \multiplelabels {% 26       \@latex@warning@no@line{There were multiply-defined labels}% 27       \@latex@warning@no@line{Label '#2' multiply defined}% 28     \global\@namedef{#1@#2}{#3}}% 29   \def\newlabel{\@newl@bel r} 30   \onlypreamble\@newl@bel
\if@multiplelabels	This is redefined to produce a warning if at least one label is defined more than once. It is executed by the \enddocument command.
\@multiplelabels	31 \let \multiplelabels \relax
\label	The commands \label and \refstepcounter have been changed to allow \protect'ed commands to work properly. For example,
	\def\thechapter{\protect\foo{\arabic{chapter}}.\roman{section}}}
	will cause a \label{bar} command to define \ref{bar} to expand to something like \foo{4.d}. Change made 20 Jul 88.
	32 \def\label#1{\@bsphack 33   \protected@write\@auxout{}{% 34     {\string\newlabel{#1}{\@currentlabel}{\thepage}}% 35   }\@espshack}  36 </2ekernel> 37 (*2ekernel   latexrelease) 38 <latexrelease>\IncludeInRelease{2020/10/01}% 39 <latexrelease>           {\refstepcounter}{Add \currentcounter}%

`\refstepcounter` Step the counter and allow for labels to point to its current value.

```
40 \def\refstepcounter#1{\stepcounter{#1}%
41   \edef\@currentcounter{#1}%
42   \protected@edef\@currentlabel
```

By generating the second csname first the `\p@...` command can grab it as an argument which can be helpful for more complicated typesetting arrangements.

The trick is to ensure that `\csname the#1\endcsname` is turned into a single token before `\p@...` is expanded further. This way, if the `\p@...` command is a macro with one argument it will receive `\the....`. With the original kernel code (i.e., without the `\expandafter`) it will instead pick up `\csname` which would be disastrous.

Using `\expandafter` instead of braces delimiting the argument is better because, assuming that the `\p@...` command is not defined as a macro with one argument, the braces will stay and prohibit kerning that might otherwise happen between the glyphs generated by `\the...` and surrounding glyphs.

```
43   {\csname p@#1\expandafter\endcsname\csname the#1\endcsname}%
44 }
```

`\labelformat` A shortcut to set the `\p@...` macro for a counter. It will pick up the counter representation as an argument so that it can be specially formatted.

```
45 \def\labelformat#1{\expandafter\def\csname p@#1\endcsname##1}
```

`\Ref` This macro expands the result of `\ref` and then uppercases the first token. Only useful if the label was generated via `\labelformat` and contains some lower case letter at its start. If the label starts with a complicated construct (e.g., an accented letter that is provided via a command, e.g., `\"a` instead of a UTF-8 character like `\ä`) one has to surround everything that needs uppercasing in a brace group in the definition of `\labelformat`.<sup>10</sup>

```
46 \DeclareRobustCommand\Ref[1]{\protected@edef\@tempa{\ref{#1}}%
47   \expandafter\MakeUppercase\@tempa}
```

```
48 </2ekernel | latexrelease>
49 <latexrelease>\EndIncludeInRelease
50 <latexrelease>\IncludeInRelease{2019/10/01}%
51 <latexrelease>          {\refstepcounter}{Add \labelformat and \Ref}%
52 <latexrelease>\def\refstepcounter#1{\stepcounter{#1}%
53 <latexrelease>    \protected@edef\@currentlabel
54 <latexrelease>      {\csname p@#1\expandafter\endcsname\csname the#1\endcsname}%
55 <latexrelease>}
56 <latexrelease>\def\labelformat#1{\expandafter\def\csname p@#1\endcsname##1}%
57 <latexrelease>\DeclareRobustCommand\Ref[1]{\protected@edef\@tempa{\ref{#1}}%
58 <latexrelease>  \expandafter\MakeUppercase\@tempa}
59 <latexrelease>\EndIncludeInRelease
60 <latexrelease>\IncludeInRelease{0000/00/00}%
61 <latexrelease>          {\refstepcounter}{Add \labelformat and \Ref}%
62 <latexrelease>
63 <latexrelease>\def\refstepcounter#1{\stepcounter{#1}%
64 <latexrelease>    \protected@edef\@currentlabel
65 <latexrelease>      {\csname p@#1\endcsname\csname the#1\endcsname}%
```

<sup>10</sup>There is one problem with this approach: the braces are kept in a normal `\ref` which might spoil kerning. Perhaps one day this needs redoing.

```
66 <latexrelease>}{  
67 <latexrelease>\let\labelformat@\undefined  
68 <latexrelease>\let\Ref@\undefined  
69 <latexrelease>  
70 <latexrelease>\EndIncludeInRelease  
71 {*2ekernel}  
  
\@currentlabel Default for \label commands that come before any environment.  
72 \def\@currentlabel{}  
73 </2ekernel>
```

# File A

## ltmiscen.dtx

### 63 Miscellaneous Environments

This section implements the basic environment mechanism, and also a few specific environments including `document`, The math environments and related commands, the ‘flushing’ environments, (`center`, `flushleft`, `flushright`), and `verbatim`.

```
1 {*2ekernel}
2 \message{environments,}
```

#### 63.1 Environments

`\begin{foo}` and `\end{foo}` are used to delimit environment `foo`.

`\begin{foo}` starts a group and calls `\foo` if it is defined, otherwise it does nothing.

`\end{foo}` checks to see that it matches the corresponding `\begin` and if so, it calls `\endfoo` and does an `\endgroup`. Otherwise, `\end{foo}` does nothing.

If `\end{foo}` needs to ignore blanks after it, then `\endfoo` should globally set the `@ignore` switch true with `\@ignoretrue` (this will automatically be global).

NOTE: `\@end` is defined to be the `\end` command of TeX82.

`\enddocument` is the user’s command for ending the manuscript file.

`\stop` is a panic button — to end TeX in the middle.

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
\enddocument ==
BEGIN
  \@checkend{document}    %% checks for unmatched \begin
  \clearpage
  \begingroup
    if @filesw = true
      then close file @mainaux
      if G@refundefined = true
        then LaTeX Warning: 'There are undefined references.' fi
      if @multiplelabels = true
        then LaTeX Warning:
          'One or more label(s) multiply defined.'
      else
        \@setckpt {ARG1}{ARG2} == null
        \newlabel{LABEL}{VAL} ==
          BEGIN
            \reserved@a == VAL
            if def(\reserved@a) = def(\r@LABEL)
              else @tempswa := true           fi
          END
        \bibcite{LABEL}{VAL} == null
        BEGIN
          \reserved@a == VAL
          if def(\reserved@a) = def(\g@LABEL)
```

```

else @tempswa := true fi
END
@tempswa := false
make @ a letter
\input \jobname.AUX
if @tempswa = true
then LaTeX Warning: 'Label may have changed.
Rerun to get cross-references right.'
fi fi fi
\endgroup
finish up
END

\@writefile{EXT}{ENTRY} ==
if tf@EXT undefined
else \write\tf@EXT{ENTRY}
fi

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

\@currenvir The name of the current environment. Initialized to `document` to so that `\end{document}` works correctly.  
 3 \def\@currenvir{document}

```

\if@ignore
\@ignoretrue
\@ignorefalse
5 \def\@ignorefalse{\global\let\if@ignore\iffalse}
6 \def\@ignoretrue {\global\let\if@ignore\iftrue}

```

\ignorespacesafterend  
 7 \let\ignorespacesafterend\@ignoretrue

```

document
\enddocument
8 \def\enddocument{%

```

The `\end{document}` hook is executed first. If necessary it can contain a `\clearpage` to output dangling floats first. In this position it can also contain something like `\end{foo}` so that the whole document effectively starts and ends with some special environment. However, this must be used with care, eg if two applications would use this without knowledge of each other the order of the environments will be wrong after all. `\AtEndDocument` is redefined at this point so that and such commands that get into the hook do not chase their tail...

```

9   \let\AtEndDocument\@firstofone
10  \enddocumenthook
11  \checkend{document}%
12  \clearpage
13  \begingroup
14  \if@files
15    \immediate\closeout\@mainaux
16    \let\@setckpt\@gobbletwo
17    \let\@newl@bel\@testdef

```

The previous line is equiv to setting

```
\def\newlabel{\@testdef r}%
\def\bibcite{\@testdef b}%
```

We use `\@@input` to load the `.aux` file, so that it doesn't show up in the list of files produced by `\listfiles`.

```
18      \tempswafalse
19      \makeatletter \@@input\jobname.aux
20      \fi
21      \dofilelist
```

First we check for font size substitution bigger than `\fontsubfuzz`. The `\relax` is necessary because this is a macro not a register.

```
22      \ifdim \font@submax >\fontsubfuzz\relax
```

In case you wonder about the `\gobbletwo` inside the message below, this is a horrible hack to remove the tokens `\on@line`. that are added by `\font@warning` at the end.

```
23      \font@warning{Size substitutions with differences\MessageBreak
24          up to \font@submax\space have occurred.\gobbletwo}%
25      \fi
```

The macro `\@defaultsubs` is initially `\relax` but gets redefined to produce a warning if there have been some default font substitutions.

```
26      \@defaultsubs
```

The macro `\@refundefined` is initially `\relax` but gets redefined to produce a warning if there are undefined refs.

```
27      \@refundefined
```

If a label is defined more than once, `\tempswa` will always be true and thus produce a “Label(s) may ...” warning. But since a rerun will not solve that problem (unless one uses a package like `variorref` that generates labels on the fly), we suppress this message.

```
28      \if@filesw
29          \ifx \multiplelabels \relax
30              \if@tempswa
31                  \@latex@warning@no@line{Label(s) may have changed.
32                      Rerun to get cross-references right}%
33              \fi
34          \else
35              \multiplelabels
36          \fi
37      \fi
38      \endgroup
39      \deadcycles\z@\@@end}
```

```
\@testdef
```

```
40 \def\@testdef #1#2#3{%
41     \def\reserved@a{#3}\expandafter \ifx \csname #1#2\endcsname
42     \reserved@a \else \tempswatrue \fi}
```

Reading data from auxiliary files (like `.toc` normally happens in vertical mode and it therefore doesn't matter if line endings are converted to spaces by `\TeX` during that process.

However, especially the `.toc` file might be read in L-R mode (in cases the `\tableofcontents` attempts to put, say a list of sub-sections as a paragraph. In that case the newlines after a line like

```
\contentsline {subsubsection}{\numberline {1.1.1}A C-head}{2}
```

might result in spurious spaces (e.g., when that level is not included).

That could be fixed by reading in the file using `\endlinechar=-1` but that has the danger that it drops some valid endlines that should be converted to spaces (for example when the user edited the TOC and then used `\nofiles` to preserve it.

So the approach taken instead is this:

- `\addcontentsline` adds the command `\protected@file@percent` to the end of the second argument of `\@writefile` that is written to the `.aux`. As the name indicates this is a protected macro so it doesn't change if it is written out.
- When the `.aux` is read back in at the end of the run, `\@writefile` is executed and writes its second argument unmodified to the file with the extension given by its first argument. Or rather that was how it was in the past.
- Instead we change `\@writefile` slightly: basically it looks at the second argument and if the last token in there is `\protected@file@percent` then it is replaced by a percent character and that is then written out. If not (for example, if the data came from a user issued `\addtocontents`, or from some package that uses `\@writefile` for writing its own files) then the command behaves exactly as before.

`\protected@file@percent` Dummy cs to be replaced by a percent sign inside `\@writefile`. If it survives (when used incorrectly) it will expand to nothing in a typesetting context.

```
43 {/2ekernel}
44 {*2ekernel | latexrelease}
45 {latexrelease}\IncludeInRelease{2018/12/01}%
46 {latexrelease}           {\protected@file@percent}{Mask line endings}%
47 \protected\def\protected@file@percent{}
```

`\add@percent@to@temptokena` Helper function which is used to inspect a sequence of tokens (the second argument of `\@writefile` and if the last token is `\protected@file@percent` it will replace it by a harmless percent. The result is saved in `\@temptokena` for later use.

```
48 \catcode`^\^A=9
49 \long\gdef\add@percent@to@temptokena
50     #1\protected@file@percent#2\add@percent@to@temptokena
```

When we call this macro in `\@writefile` we stick in `\empty` at the beginning, so that in case the tokenlist consists of a single brace group the braces aren't stripped. The `\expandafter` then expands this extra token away again.

```
51     {\expandafter\ifx\expandafter X\detokenize{#2}X\expandafter\dont@add@percent@to@temptokena
52         \expandafter\do@add@percent@to@temptokena\fi{#1}}
```

```

53 \long\def\dont@add@percent@to@temptokena#1{%
54   \atemptokena\expandafter{\#1}}


latexrelease will read this code in high-speed mode in certain situations. During that it will only look for \if tests but not actually execute the \catcode change above. As a result it will drop anything after the % character in the definition. Therefore the \fi needs to be on the next line and we need locally another comment character to avoid getting spaces into the definition—a weird problem :-)


55 \begingroup
56 \catcode`\%=12
57 \catcode`\^A=14
58 \long\gdef\do@add@percent@to@temptokena#1{\atemptokena\expandafter{\#1}^A


Can't be on the same line as the % — see above.


59 }
60 \endgroup

\@writefile
61 \long\def\@writefile#1#2{%
62   \@ifundefined{tf@#1}\relax
63   {%
64     \add@percent@to@temptokena
65       \empty#2\protected@file@percent
66       \add@percent@to@temptokena
67       \immediate\write\csname tf@#1\endcsname{\the\atemptokena}%
68   }%
69 }

If we write to the file we first prepare #2 using \add@percent@to@temptokena and then write the token register out.
70 (/2ekernel | latexrelease)
71 <latexrelease>\EndIncludeInRelease
72 <latexrelease>\IncludeInRelease{0000/00/00}%
73 <latexrelease>          {\protected@file@percent}{Mask line endings}%
74 <latexrelease>\let\protected@file@percent@\undefined
75 <latexrelease>\let\add@percent@to@temptokena@\undefined
76 <latexrelease>\let\do@add@percent@to@temptokena@\undefined
77 <latexrelease>\let\dont@add@percent@to@temptokena@\undefined
78 <latexrelease>\long\def\@writefile#1#2{%
79 <latexrelease>  \ifundefined{tf@#1}\relax
80 <latexrelease>    {\atemptokena{#2}%
81 <latexrelease>      \immediate\write\csname tf@#1\endcsname{\the\atemptokena}%
82 <latexrelease>    }%
83 <latexrelease>}
84 <latexrelease>\EndIncludeInRelease
85 {*2ekernel}

\stop
86 \def\stop{\clearpage\deadcycles\z@\let\par\@@par\@@end}

```

*Historical  $\text{\LaTeX}$  2.09 comments (not necessarily accurate any more):*

```
87 \everypar{\@nodocument} %% To get an error if text appears before the
```

```

88 \nullfont           %% \begin{document}

\begin, \end, and \@checkend changed so \end{document} will catch
an unmatched \begin. Changed 24 May 89 as suggested by
Frank Mittelbach and Rainer Sch\"opf.

\begin{NAME} ==
BEGIN
  IF \NAME undefined THEN \reserved@a == BEGIN report error
END
  ELSE \reserved@a ==
    (\@currenvir :=L NAME) \NAME
  FI
  @ignore :=G F      %% Added 30 Nov 88
  \begingroup
  \endpe := F
  \@currenvir :=L NAME
  \NAME
END

\end{NAME} ==
BEGIN
  \endNAME
  \@checkend{NAME}
  \endgroup
  IF @endpe = T          %% @endpe set True by \endparenv
    THEN \doendpe          %% \doendpe redefines \par and
\everypar                         %% to suppress paragraph indentation in
                                  %% immediately following text
  FI
  IF @ignore = T
    THEN @ignore :=G F
      \ignorespaces
  FI
END

\@checkend{NAME} ==
BEGIN
  IF \@currenvir = NAME
    ELSE \badend{NAME}
  FI
END

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```

\begin
89 </2ekernel>
90 {*2ekernel | latexrelease}
91 <latexrelease> \IncludeInRelease{2019/10/01}%
92 <latexrelease>           {\begin}{Making \begin/\end robust}%
93 \DeclareRobustCommand\begin[1]{%

```

```

94  \@ifundefined{#1}%
95    {\def\reserved@a{\@latex@error{Environment #1 undefined}\@eha}}%
96    {\def\reserved@a{\def\currenvir{#1}%
97      \edef\@currenvline{\on@line}%
98      \csname #1\endcsname}}%
99  \ignorespaces
100 \begingroup\endgroup\reserved@a

```

A version that doesn't start out with `\relax` when in typesetting mode would be the following, but since `\begin` issues a `\begingroup` it wouldn't help much with respect to allowing things like `\noalign` or `\multicolumn` inside.

```

101 \%edef\begin
102 \%  {\unexpanded{%
103 \%    \ifx\protect\@typeset@protect
104 \%      \expandafter\gobble
105 \%    \fi
106 \%    \protect
107 \%  }%
108 \%  \expandafter\noexpand\csname begin \endcsname
109 \% }
110 \% \namedef{begin }#1{%
111 \%  \@ifundefined{#1}%
112 \%    {\def\reserved@a{\@latex@error{Environment #1 undefined}\@eha}}%
113 \%    {\def\reserved@a{\def\currenvir{#1}%
114 \%      \edef\@currenvline{\on@line}%
115 \%      \csname #1\endcsname}}%
116 \%  \ignorespaces
117 \%  \begingroup\endgroup\reserved@a}

```

`\end` While `\begin` was made robust simply by using `\DeclareRobustCommand` we need to be a bit more subtle with `\end` as there are packages out there that try to look into the top-level contents of `\end{foo}` (that is at the expansion of `\endfoo`) to see if it contains certain macros. This is done by hitting `\end{foo}` with three `\expandafters`, the first to get

```
\csname endfoo\endcsname      \@checkend{foo}\% etc.
```

the second to expand the `\csname`, i.e., to get to

```
\endfoo      \@checkend{foo}\% etc.
```

and the third to finally get to the top-level content of `\endfoo`, i.e.

```
<top-level content of \endfoo> \@checkend{foo}\% etc.
```

Therefore a robust replacement should produce the same results after three expansions (there first is obviously different).

Basically the definition of `\end` should either produce `\protect\end` (when not doing typesetting) or it should produce `\end` (without the `\protect`) when doing typesetting. Furthermore, it should (when in typesetting mode) show exactly the same result as `\end` (which is the original fragile definition of `\end`) when you expand either of them twice, i.e.,

```
\endfoo      \@checkend{foo}\% etc.
```

That is achieved with the code below (which is worth studying carefully).

There is some trickery involved here: in particular we use `\romannumeral` to change a single expansion into three successive expansions in one go. That primitive expands until it has scanned a number (0 in this case, so it doesn't produce any output) and so it allows us to place arbitrary many `\expandafters` inside that are all going to be executed when `\romannumeral` is hit by a single `\expandafter`.

```

118 \edef\end
119   {\unexpanded{%
120     \romannumeral
121       \ifx\protect\@typeset@protect
122         \expandafter    %1
123           \expandafter    %2
124             \expandafter    %1
125               \expandafter    %3 expands the \csname inside \end<space>
126                 \expandafter    %1
127                   \expandafter    %2 expands \end<space>
128                     \expandafter    %1      expands the \else
129                       \z@
130             \else
131               \expandafter\z@\expandafter\protect
132             \fi
133   }%
134   \expandafter\noexpand\csname end \endcsname
135 }

```

And here is the original definition of `\end` the way it was in L<sup>A</sup>T<sub>E</sub>X for several decades now hidden in `\end_`.

```

136 \Qnamedef{end }#1{%
137   \csname end#1\endcsname\Qcheckend{#1}%
138   \expandafter\endgroup\if@endpe\Qdoendpe\fi
139   \if@ignore\Qignorefalse\ignorespaces\fi}
140 </2ekernel | latexrelease>
141 <latexrelease>\EndIncludeInRelease

```

An here the rollback in case that is ever needed.

```

142 <latexrelease>\IncludeInRelease{0000/00/00}%
143 <latexrelease>          {\begin}{Making \begin/\end robust}%
144 <latexrelease>\kernel@make@fragile\begin
145 <latexrelease>\kernel@make@fragile\end
146 <latexrelease>
147 <latexrelease>\EndIncludeInRelease
148 <2ekernel>

```

`\Qcheckend`

```

149 \def\Qcheckend#1{\def\reserved@a{#1}\ifx
150   \reserved@a\Qcurrenvir \else\Qbadend{#1}\fi}

```

`\Qcurrenvline` We do need a default value for `\Qcurrenvline` on top-level since the document environment cancels the brace group. This means that a mismatch with `\begin{document}` will not produce a line number. Thus the outer default must be `\Qempty` or we will end up with two spaces.

```

151 \let\Qcurrenvline\Qempty

```

## 63.2 Center, Flushright, Flushleft

152 \message{center,}

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
\center, \flushright and \flushleft set
  \rightskip = 0pt or \@flushglue (as appropriate)
  \leftskip = 0pt or \@flushglue (as appropriate)
  \parindent = 0pt
  \parfillskip = 0pt. (except \flushleft)
  \\ == \par \vskip -\parskip
  \\[LENGTH] == \\ \vskip LENGTH
  \\* == \par \penalty 10000 \vskip -\parskip
  \\*[LEN] == \\* \vskip LENGTH
```

They invoke the trivlist environment to handle vertical spacing before and after them.

\centering, \raggedright and \raggedleft are the declaration analogs of the above.

\raggedright has a more universal effect, however. It sets \rightskip := flushglue. Every environment, like the list environments, that set \rightskip to its 'normal' value set it to \rightskip

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

\@centercr

```
153 </2ekernel>
154 {*2ekernel | latexrelease}
155 <latexrelease>\IncludeInRelease{2020/02/02}%
156 <latexrelease>          {\@centercr}{Make robust}%
157 \protected\def\@centercr{\ifhmode \unskip\else \nolnerr\fi
158           \par\@ifstar{\nobreak\@centercr}\@xcentercr}
159 </2ekernel | latexrelease>

160 <latexrelease>\EndIncludeInRelease
161 <latexrelease>\IncludeInRelease{0000/00/00}%
162 <latexrelease>          {\@centercr}{Make robust}%
163 <latexrelease>
164 <latexrelease>\def\@centercr{\ifhmode \unskip\else \nolnerr\fi
165 <latexrelease>          \par\@ifstar{\nobreak\@xcentercr}\@xcentercr}
166 <latexrelease>
167 <latexrelease>\EndIncludeInRelease
168 {*2ekernel}</2ekernel>
```

\@xcentercr

```
169 \def\@xcentercr{\addvspace{-\parskip}\@ifnextchar
170   [\@icentercr\ignorespaces]}
```

\@icentercr

```
171 </2ekernel>
```

```

172 {*2ekernel | latexrelease}
173 <latexrelease>\IncludeInRelease{2020/10/01}%
174 <latexrelease>           {\@icentercr}{centering, etc support calc}%
175 \def\@icentercr[#1]{\@vspace@calcify{#1}\ignorespaces}
176 </2ekernel | latexrelease>
177 <latexrelease>\EndIncludeInRelease
178 <latexrelease>\IncludeInRelease{0000/00/00}%
179 <latexrelease>           {\@icentercr}{centering, etc support calc}%
180 <latexrelease>
181 <latexrelease>\def\@icentercr[#1]{\vskip #1\ignorespaces}
182 <latexrelease>\EndIncludeInRelease
183 {*2ekernel}

center We use \relax to prevent \item scanning too far.
184 \def\center{\trivlist \centering\item\relax}
185 \def\endcenter{\endtrivlist}

186 </2ekernel>
187 {*2ekernel | latexrelease}
188 <latexrelease>\IncludeInRelease{2019/10/01}%
189 <latexrelease>           {\centering}{Make commands robust}%

\centering
190 \DeclareRobustCommand\centering{%
191   \let\\@centercr
192   \rightskip\@flushglue\leftskip\@flushglue
193   \parindent\z@\parfillskip\z@skip}

\raggedright
194 \DeclareRobustCommand\raggedright{%
195   \let\\@centercr\rightskip\@flushglue \rightskip\@rightskip
196   \leftskip\z@skip
197   \parindent\z@}

\raggedleft
198 \DeclareRobustCommand\raggedleft{%
199   \let\\@centercr
200   \rightskip\z@skip\leftskip\@flushglue
201   \parindent\z@\parfillskip\z@skip}

202 </2ekernel | latexrelease>
203 <latexrelease>\EndIncludeInRelease
204 <latexrelease>\IncludeInRelease{0000/00/00}%
205 <latexrelease>           {\centering}{Make commands robust}%
206 <latexrelease>
207 <latexrelease>\kernel@make@fragile\centering
208 <latexrelease>\kernel@make@fragile\raggedright
209 <latexrelease>\kernel@make@fragile\raggedleft
210 <latexrelease>
211 <latexrelease>\EndIncludeInRelease
212 {*2ekernel}

\@rightskip
213 \newskip\@rightskip \rightskip \z@skip

```

```

flushleft We use \relax to prevent \item scanning too far.
214 \def\flushleft{\trivlist \raggedright\item\relax}
215 \def\endflushleft{\endtrivlist}

flushright We use \relax to prevent \item scanning too far.
216 \def\flushright{\trivlist \raggedleft\item\relax}
217 \def\endflushright{\endtrivlist}

```

### 63.3 Verbatim

```
218 \message{verbatim,}
```

The verbatim environment uses the fixed-width `\ttfamily` font, turns blanks into spaces, starts a new line for each carriage return (or sequence of consecutive carriage returns), and interprets *every* character literally. I.e., all special characters `\`, `{`, `$`, etc. are `\catcode`'d to 'other'.

The command `\verb` produces in-line verbatim text, where the argument is delimited by any pair of characters. E.g., `\verb #...#` takes '`...`' as its argument, and sets it verbatim in `\ttfamily` font.

The `*-variants` of these commands are the same, except that spaces print as the TeXbook's space character instead of as blank spaces.

```
\@vobeyspaces
```

```
219 {\catcode`\\ =\active%
220 \gdef\@vobeyspaces{\catcode`\\ \active\let \xobeysp}}
```

```
\xobeysp
```

```
\@xverbatim
```

```
\@sxverbatim 221 \begingroup \catcode '|=0 \catcode '['= 1
222 \catcode']=2 \catcode '\{|=12 \catcode '\}=12
223 \catcode'\|=12 \gdef\@xverbatim#1\end{verbatim}[#1|end[verbatim]]
224 \gdef\@sxverbatim#1\end{verbatim*}[#1|end[verbatim*]]
225 \endgroup
```

`\@verbatim` Real start of verbatim environment We use \relax to prevent \item scanning too far.

```
226 </2ekernel>
227 <*2ekernel | latexrelease>
228 <latexrelease>\IncludeInRelease{2017-04-15}{\@verbatim}%
229 <latexrelease> {Disable hyphenation in verbatim}%
230 \def\@verbatim{\trivlist \item\relax
231 \if@minipage\else\vskip\parskip\fi
232 \leftskip\@totalleftmargin\rightskip\z@skip
233 \parindent\z@\parfillskip\@flushglue\parskip\z@skip}
```

Added `\@par` to clear possible `\parshape` definition from a surrounding list (the verbatim guru says). Switch language when in vertical mode.

```
234 \@par
```

Set `\language` here to suppress hyphenation. Done this way rather than setting `\hyphenchar` as that is a global setting.

```
235 \language\l@nohyphenation
```

```

236  \c@tempswafalse
237  \def\part%
238  \ifc@tempswa
```

A `\leavevmode` added: needed if, for example, a blank verbatim line is the first thing in a list item (wow!).

```

239  \leavevmode \null \c@par\penalty\interlinepenalty
240  \else
241  \c@tempswatrue
242  \ifhmode\c@par\penalty\interlinepenalty\fi
243  \fi}%
```

To allow customization we hide the font used in a separate macro.

```

244  \let\do\@makeother \dospecials
245  \obeylines \verbatim@font \noligs
```

To avoid a breakpoint after the labels box, we remove the penalty put there by the list macros: another use of `\unpenalty`!

```

246  \everypar \expandafter{\the\everypar \unpenalty}%
247 }
248 </2ekernel | latexrelease>
249 <latexrelease>\EndIncludeInRelease
250 <latexrelease>\IncludeInRelease{0000-00-00}{\overline{m}}%
251 <latexrelease> {Disable hyphenation in verbatim}%
252 <latexrelease>\def\overline{m}{\trivlist \item\relax
253 <latexrelease> \ifc@minipage\else\vskip\parskip\fi
254 <latexrelease> \leftskip@\totalleftmargin\rightskip\z@skip
255 <latexrelease> \parindent\z@\parfillskip@\flushglue\parskip\z@skip
256 <latexrelease> \c@par
257 <latexrelease> \c@tempswafalse
258 <latexrelease> \def\par{%
259 <latexrelease> \ifc@tempswa
260 <latexrelease> \leavevmode \null \c@par\penalty\interlinepenalty
261 <latexrelease> \else
262 <latexrelease> \c@tempswatrue
263 <latexrelease> \ifhmode\c@par\penalty\interlinepenalty\fi
264 <latexrelease> \fi}%
265 <latexrelease> \let\do\@makeother \dospecials
266 <latexrelease> \obeylines \verbatim@font \noligs
267 <latexrelease> \hyphenchar\font\m@ne
268 <latexrelease> \everypar \expandafter{\the\everypar \unpenalty}%
269 <latexrelease> }
270 <latexrelease>\EndIncludeInRelease
271 <*2ekernel>
```

**verbatim** (RmS 93/09/19) Protected against ‘missing item’ error message triggered by empty verbatim environment.

```

\endverbatim 272 \def\verbatim{\c@overline{m}\frenchspacing\c@vobeyspaces \c@xoverline{m}}
273 \def\endverbatim{\ifc@newlist \leavevmode\fi\endtrivlist}
```

**\verbatim@font** Macro to select the font used for verbatim typesetting. It also does other work if necessary for the font used.

```

274 \def\verbatim@font{\normalfont\ttfamily}
```

```

275 </2ekernel>
276 <*2ekernel | latexrelease>
277 <latexrelease>\IncludeInRelease{2018/12/01}%
278 <latexrelease>          {\verbvisiblespace}{Setup visible space for \verb}%

```

**\asciispace** The character in slot 32, in typewriter fonts (historically) a visible space but in other fonts a real space or something else

```
279 \DeclareRobustCommand\asciispace{\char 32 }
```

**\verbvisiblespace** This defines how to get a visible space in \verb\* and friends. In classic  $\text{\TeX}$  this is just the slot 32, but in TU encoded fonts we switch fonts and take the character from cmtt.

```

280 \ifx\Umathcode\@undefined
281   \let\verbvisiblespace\asciispace
282 \else
283   \DeclareRobustCommand\verbvisiblespace
284     {\leavevmode{\usefont{OT1}{cmtt}{m}{n}\asciispace}} % xetex/luatex version
285 \fi

```

**\@setupverbvisiblespace** In pdf $\text{\TeX}$  a catcode 12 space will produce the character in slot 32 which is assumed to be a visible space character (in a typewriter font in OT1 or T1 encoding). In Xe $\text{\TeX}$  or Lua $\text{\TeX}$  a font in TU encoding is normally used and that has a real space in this slot. So what we do in this case is this: we check the definition of \verbvisiblespace and if it is \asciispace we assume that the char32 can be used (e.g., in pdft $\text{\TeX}$ ). We then redefine \xobeysp so that after running \@vobeyspaces we get characters from slot 32 for each active space.

```

286 \def\@setupverbvisiblespace{%
287   \ifx\verbvisiblespace\asciispace
288     \let\xobeysp\asciispace
289   \else

```

Otherwise we measure the width of a character in the mon-spaced current font and place a \verbvisiblespace into a box of the right width which we are then using as the character for a space. By default this will be the space character from OT1 cmtt but by changing \verbvisiblespace one could use, for example, the \textvisiblespace of the current typewriter font.

```

290   \setbox\z@\hbox{x}%
291   \setbox\@verbvisiblespacebox\hbox to\wd\z@{\hss\verbvisiblespace\hss}%
292   \def\xobeysp{\leavevmode\copy\@verbvisiblespacebox}%
293 \fi
294 }

```

**\@verbvisiblespacebox** The box to hold the visible space character if it isn't in slot 32 in the current typewriter font.

```
295 \newbox\@verbvisiblespacebox
```

**verbatim\*** For verbatim\* we also set up the correct visible space character definition and then run \@vobeyspaces. As this code is not called as part of the normal verbatim environment (the method is done the other way around this time) we don't have to check if space is already active—it shouldn't be.

```

296 \namedef{verbatim*}{\@verbatim
297   \@setupverbvisiblespace

```

```

298 \frenchspacing\@vobeyspaces\@sxverbatim}
299 \expandafter\let\csname endverbatim*\endcsname =\endverbatim

300 </2ekernel | latexrelease>
301 <latexrelease>\EndIncludeInRelease
302 <latexrelease>\IncludeInRelease{0000/00/00}%
303 <latexrelease> {\verbvisible}{Setup visible space for \verb}%
304 <latexrelease>
305 <latexrelease>\@namedef{verbatim*}{\@verbatim\@sxverbatim}
306 <latexrelease>
307 <latexrelease>\let\asciispace \undefined
308 <latexrelease>\let\verbvisible \undefined
309 <latexrelease>\let\@setupverbvisible\undefined
310 <latexrelease>\let\@verbvisiblebox \undefined
311 <latexrelease>\EndIncludeInRelease
312 {*2ekernel}

\@sverb Definitions of \@sverb and \@verb changed so \verb+ foo+ does not lose leading blanks when it comes at the beginning of a line. Change made 24 May 89. Suggested by Frank Mittelbach and Rainer Schöpf.
\@sverb#1</2ekernel>
\@sverb#1{*2ekernel | latexrelease>
\@sverb#1{IncludeInRelease{2020/10/01}%
\@sverb#1{\@sverb}{Drop spaces before \verb delimiter}%

If the users types \verb !~! foo then surprisingly we would get the space as the delimiter and thus “!~!foo” in the output. To avoid this scenario we check if #1 has the character code of a space, if so we recurse otherwise we call \@sverb (which is the original definition of \@sverb.
317 \def\@sverb#1{\if\noexpand#1 \expandafter\@sverb\else\@sverb{#1}\fi}

318 \def\@sverb#1{%
319   \catcode‘#1\active
320   \lccode‘~‘#1%
321   \gdef\verb@balance@group{\verb@egroup
322     \@latex@error{\noexpand\verb illegal in command argument}\@ehc}%
323   \aftergroup\verb@balance@group
324   \lowercase{\let~\verb@egroup}%

If \@sverb is called from \@verb then space is already active and supposed to produce a real space. In this case we do nothing. Otherwise we run \@setupverbvisible to setup the right visible space char and afterwards \@vobeyspaces to make it the definition for the active space character.
325 \ifnum\catcode‘\ =\active
326 \else \@setupverbvisible \@vobeyspaces \fi
327 }

328 </2ekernel | latexrelease>
329 <latexrelease>\EndIncludeInRelease
330 <latexrelease>\IncludeInRelease{2018/12/01}%
331 <latexrelease> {\@sverb}{Setup visible space for \verb}%
332 <latexrelease>
333 <latexrelease>\def\@sverb#1{%
334 <latexrelease> \catcode‘#1\active
335 <latexrelease> \lccode‘~‘#1%

```

```

336 <latexrelease> \gdef\verb@balance@group{\verb@egroup
337 <latexrelease>      @late@error{\noexpand\verb illegal in command argument}\@ehc}%
338 <latexrelease> \aftergroup\verb@balance@group
339 <latexrelease> \lowercase{\let~\verb@egroup}%
340 <latexrelease> \ifnum\catcode`\\ =\active
341 <latexrelease> \else \@setupverbvisiblespace \obeyspaces \fi
342 <latexrelease>
343 <latexrelease>\let\@sverb\@undefined
344 <latexrelease>\EndIncludeInRelease
345 <latexrelease>
346 <latexrelease>\IncludeInRelease{0000/00/00}%
347 <latexrelease>           {@sverb}{Setup visible space for \verb}%
348 <latexrelease>\def\@sverb#1{%
349 <latexrelease>   \catcode`#1\active
350 <latexrelease>   \lccode`~`#1%
351 <latexrelease> \gdef\verb@balance@group{\verb@egroup
352 <latexrelease>      @late@error{\noexpand\verb illegal in command argument}\@ehc}%
353 <latexrelease> \aftergroup\verb@balance@group
354 <latexrelease> \lowercase{\let~\verb@egroup}%
355 <latexrelease>
356 <latexrelease>\EndIncludeInRelease
357 {*2ekernel}

{@makeother
358 \def\@makeother#1{\catcode`#112\relax}

\verb@balance@group
359 \let\verb@balance@group\empty

\verb@egroup
360 \def\verb@egroup{\global\let\verb@balance@group\empty\egroup}

\verb@eol@error
361 \begingroup
362   \obeylines%
363   \gdef\verb@eol@error{\obeylines%
364     \def^M{\verb@egroup\@late@error{%
365       \noexpand\verb ended by end of line}\@ehc}}%
366 \endgroup

\verb Typesetting a small piece verbatim.
367 </2ekernel>
368 {*2ekernel | latexrelease>
369 <latexrelease>\IncludeInRelease{2017-04-15}{\verb}%
370 <latexrelease>           {Disable hyphenation in verb}%
371 \def\verb{\relax\ifmmode\hbox{\else\leavevmode\null\fi
372   \bgroup
373     \verb@eol@error \let\do\@makeother \dospecials
374     \verb@verbatim@font\@noligs

Set \language here to suppress hyphenation. Done this way rather than setting
\hyphenchar as that is a global setting.
375   \language\l@nohyphenation
376   \@ifstar\@sverb\@verb}

```

```

377 </2ekernel | latexrelease>
378 <latexrelease>\EndIncludeInRelease
379 <latexrelease>\IncludeInRelease{0000-00-00}{\verb}%
380 <latexrelease>                                {Disable hyphenation in verb}%
381 <latexrelease>\def\verb{\relax\ifmmode\hbox{\else\leavevmode\kern-.1em\fi}
382 <latexrelease> \bgroup
383 <latexrelease> \verb@eol@error \let\do\@makeother \dospecials
384 <latexrelease> \verb@font@noligs
385 <latexrelease> \@ifstar\@sverb\@verb}
386 <latexrelease>\EndIncludeInRelease
387 {*2ekernel}

\@verb
388 \def\@verb{\@vobeyspaces \frenchspacing \@sverb}

\verbatim@nolig@list
389 \def\verbatim@nolig@list{\do\`{\do\<\do\>\do\,\do\'}\do\-\}

\do@noligs
390 \def\do@noligs#1{%
391   \catcode`#1\active
392   \begingroup
393     \lccode`\~`#1\relax
394     \lowercase{\endgroup\def~{\leavevmode\kern\z@\char`#1}}}

\@noligs To stay compatible with packages that use \@noligs we keep it.
395 \def\@noligs{\let\do\do@noligs \verbatim@nolig@list}

396 </2ekernel>

```

# File B

## ltmath.dtx

### 64 Math setup

This file contains a lot of the original plain T<sub>E</sub>X code, as well as the L<sub>A</sub>T<sub>E</sub>X environments for math. It still needs sorting out.

```
1 {*2ekernel}
2 \message{math definitions,}
```

#### 64.1 Math commands based on plain T<sub>E</sub>X

##### 64.1.1 The log-like functions

\log The standard operators:

```
3 \DeclareRobustCommand\log{\mathop{\operator@font log}\nolimits}
4 \DeclareRobustCommand\lg{\mathop{\operator@font lg}\nolimits}
5 \DeclareRobustCommand\ln{\mathop{\operator@font ln}\nolimits}
6 \DeclareRobustCommand\lim{\mathop{\operator@font lim}\nolimits}
7 \DeclareRobustCommand\limsup{\mathop{\operator@font lim\,,sup}\nolimits}
8 \DeclareRobustCommand\liminf{\mathop{\operator@font lim\,,inf}\nolimits}
9 \DeclareRobustCommand\sin{\mathop{\operator@font sin}\nolimits}
10 \DeclareRobustCommand\arcsin{\mathop{\operator@font arcsin}\nolimits}
11 \DeclareRobustCommand\sinh{\mathop{\operator@font sinh}\nolimits}
12 \DeclareRobustCommand\cos{\mathop{\operator@font cos}\nolimits}
13 \DeclareRobustCommand\arccos{\mathop{\operator@font arccos}\nolimits}
14 \DeclareRobustCommand\cosh{\mathop{\operator@font cosh}\nolimits}
15 \DeclareRobustCommand\tan{\mathop{\operator@font tan}\nolimits}
16 \DeclareRobustCommand\arctan{\mathop{\operator@font arctan}\nolimits}
17 \DeclareRobustCommand\tanh{\mathop{\operator@font tanh}\nolimits}
18 \DeclareRobustCommand\cot{\mathop{\operator@font cot}\nolimits}
19 \DeclareRobustCommand\coth{\mathop{\operator@font coth}\nolimits}
20 \DeclareRobustCommand\sec{\mathop{\operator@font sec}\nolimits}
21 \DeclareRobustCommand\csc{\mathop{\operator@font csc}\nolimits}
22 \DeclareRobustCommand\max{\mathop{\operator@font max}\nolimits}
23 \DeclareRobustCommand\min{\mathop{\operator@font min}\nolimits}
24 \DeclareRobustCommand\sup{\mathop{\operator@font sup}\nolimits}
25 \DeclareRobustCommand\inf{\mathop{\operator@font inf}\nolimits}
26 \DeclareRobustCommand\arg{\mathop{\operator@font arg}\nolimits}
27 \DeclareRobustCommand\ker{\mathop{\operator@font ker}\nolimits}
28 \DeclareRobustCommand\dim{\mathop{\operator@font dim}\nolimits}
29 \DeclareRobustCommand\hom{\mathop{\operator@font hom}\nolimits}
30 \DeclareRobustCommand\det{\mathop{\operator@font det}\nolimits}
31 \DeclareRobustCommand\exp{\mathop{\operator@font exp}\nolimits}
32 \DeclareRobustCommand\Pr{\mathop{\operator@font Pr}\nolimits}
33 \DeclareRobustCommand\gcd{\mathop{\operator@font gcd}\nolimits}
34 \DeclareRobustCommand\deg{\mathop{\operator@font deg}\nolimits}
```

\bmod And some operators have to be done by hand:

```
35 \DeclareRobustCommand\bmod{%
36   \nonscript\mskip-\medmuskip\mkern5mu%
```

```

37  \mathbin{\operator@font mod}\penalty900\mkern5mu%
38  \nonscript\mskip-\medmuskip}

\pmod
39 \DeclareRobustCommand\pmod[1]{%
40  \allowbreak\mkern18mu(\{\operator@font mod\},\,,#1)}

```

#### 64.1.2 Biggggg

\big Variants on \big and friends for use with delimiters:

```

41 \DeclareRobustCommand\bigr{\mathopen\big}
42 \DeclareRobustCommand\bigm{\mathrel\big}
43 \DeclareRobustCommand\bigrf{\mathclose\big}
44 \DeclareRobustCommand\Bigl{\mathopen\Big}
45 \DeclareRobustCommand\Bigm{\mathrel\Big}
46 \DeclareRobustCommand\Bigrf{\mathclose\Big}
47 \DeclareRobustCommand\biggl{\mathopen\bigg}
48 \DeclareRobustCommand\biggm{\mathrel\bigg}
49 \DeclareRobustCommand\biggr{\mathclose\bigg}
50 \DeclareRobustCommand\Biggl{\mathopen\Bigg}
51 \DeclareRobustCommand\Biggm{\mathrel\Bigg}
52 \DeclareRobustCommand\Biggr{\mathclose\Bigg}

```

#### 64.1.3 The UNSORTED Rest

The other math commands are lifted from plain TeX.

```

\jot
53 \newdimen\jot
54 \jot=3pt

\interdisplaylinepenalty
55 \newcount\interdisplaylinepenalty
56 \interdisplaylinepenalty=100

\choose
57 \def\choose{\atopwithdelims()}

\brack
58 \def\brack{\atopwithdelims[]}

\brace
59 \def\brace{\atopwithdelims{}\{}}

\mathpalette
60 \def\mathpalette#1#2{%
61  \mathchoice
62   {#1\displaystyle{#2}}%
63   {#1\textstyle{#2}}%
64   {#1\scriptstyle{#2}}%
65   {#1\scriptscriptstyle{#2}}}

```

```

\root
\rootbox 66 \newbox\rootbox
\r@@t    67 \def\root#1\of{%
68   \setbox\rootbox\hbox{$\m@th\scriptstyle{#1}$}%
69   \mathpalette\r@@t}

70 \def\r@@t#1#2{%
71   \setbox\z@\hbox{$\m@th\sqrt{\#2}$}%
72   \dimen@\ht\z@ \advance\dimen@-\dp\z@
73   \mkern5mu\raise.6\dimen@\copy\rootbox
74   \mkern-10mu\box\z@}

\phantom
\hphantom 75 \newif\ifv@
\vphantom 76 \newif\ifh@

77 </2ekernel>
78 {*2ekernel | latexrelease}
79 <latexrelease>\IncludeInRelease{2019/10/01}%
80 <latexrelease>          {\vphantom}{Make commands robust}%
81 \DeclareRobustCommand\vphantom{\v@true\h@false\ph@nt}
82 \DeclareRobustCommand\hphantom{\v@false\h@true\ph@nt}
83 \DeclareRobustCommand\phantom{\v@true\h@true\ph@nt}

\mathstrut
84 \DeclareRobustCommand\mathstrut{\vphantom{}}

85 </2ekernel | latexrelease>
86 <latexrelease>\EndIncludeInRelease
87 <latexrelease>\IncludeInRelease{0000/00/00}%
88 <latexrelease>          {\vphantom}{Make commands robust}%
89 <latexrelease>
90 <latexrelease>\kernel@make@fragile\vphantom
91 <latexrelease>\kernel@make@fragile\hphantom
92 <latexrelease>\kernel@make@fragile\phantom
93 <latexrelease>\kernel@make@fragile\mathstrut
94 <latexrelease>
95 <latexrelease>\EndIncludeInRelease
96 {*2ekernel}

97 \def\ph@nt{%
98   \ifmmode
99     \expandafter\mathpalette\expandafter\mathph@nt
100   \else
101     \expandafter\makeph@nt
102   \fi}

103 \def\makeph@nt#1{%
104   \setbox\z@\hbox{\color@begingroup#1\color@endgroup}\finph@nt}
105 \def\mathph@nt#1#2{%
106   \setbox\z@\hbox{$\m@th\#1\{#2\}$}\finph@nt}

```

```

107 </2ekernel>
108 {*2ekernel | latexrelease}
109 <latexrelease>\IncludeInRelease{2018/12/01}%
110 <latexrelease>{\finph@nt}{Start LR-mode}%
111 \def\finph@nt{%
112   \setbox\tw@\null
113   \ifv@ \ht\tw@\ht\z@ \dp\tw@\dp\z@\fi
114   \ifh@ \wd\tw@\wd\z@\fi

115   \leavevmode@ifvmode\box\tw@}
116 </2ekernel | latexrelease>
117 <latexrelease>\EndIncludeInRelease
118 <latexrelease>\IncludeInRelease{0000/00/00}%
119 <latexrelease>{\finph@nt}{Start LR-mode}%
120 <latexrelease>\def\finph@nt{%
121 <latexrelease> \setbox\tw@\null
122 <latexrelease> \ifv@ \ht\tw@\ht\z@ \dp\tw@\dp\z@\fi
123 <latexrelease> \ifh@ \wd\tw@\wd\z@\fi \box\tw@}
124 <latexrelease>\EndIncludeInRelease
125 {*2ekernel}

\smash
126 \DeclareRobustCommand\smash{%
127   \relax % \relax, in case this comes first in \halign
128   \ifmmode
129     \expandafter\mathpalette\expandafter\mathsm@sh
130   \else
131     \expandafter\makesm@sh
132   \fi}

133 \def\makesm@sh#1{%
134   \setbox\z@\hbox{\color@begingroup#1\color@endgroup}\finsm@sh
135 \def\mathsm@sh#1#2{%
136   \setbox\z@\hbox{$\mathop{\mathsm@sh#1{#2}}$}\finsm@sh}

137 </2ekernel>
138 {*2ekernel | latexrelease}
139 <latexrelease>\IncludeInRelease{2018/12/01}%
140 <latexrelease>{\finsm@sh}{Start LR-mode}%
141 \def\finsm@sh{\ht\z@\z@ \dp\z@\z@ \leavevmode@ifvmode\box\z@}
142 </2ekernel | latexrelease>
143 <latexrelease>\EndIncludeInRelease
144 <latexrelease>\IncludeInRelease{0000/00/00}%
145 <latexrelease>{\finsm@sh}{Start LR-mode}%
146 <latexrelease>\def\finsm@sh{\ht\z@\z@ \dp\z@\z@ \box\z@}
147 <latexrelease>\EndIncludeInRelease
148 {*2ekernel}

\buildrel
149 \def\buildrel#1\over#2{\mathrel{\mathop{\kern\z@#2}\limits^{#1}}}

150 </2ekernel>
151 {*2ekernel | latexrelease}
152 <latexrelease>\IncludeInRelease{2019/10/01}%
153 <latexrelease>{\cases}{Make commands robust}%

```

```

\cases
154 \DeclareRobustCommand{\cases}[1]{\left\{\vcenter{\normalbaselines\m@th
155     \ialign{\$##\hfil&\quad\$##\hfil\crcr#1\crcr}}\right.}

\matrix
156 \DeclareRobustCommand{\matrix}[1]{\null\vcenter{\normalbaselines\m@th
157     \ialign{\hfil\$##\hfil&&\quad\hfil\$##\hfil\crcr
158         \mathstrut\crcr\noalign{\kern-\baselineskip}
159         #1\crcr\mathstrut\crcr\noalign{\kern-\baselineskip}}}\right.}

\pmatrix
160 \DeclareRobustCommand{\pmatrix}[1]{\left(\matrix{#1}\right)}

161 </2ekernel | latexrelease>
162 <latexrelease>\EndIncludeInRelease
163 <latexrelease>\IncludeInRelease{0000/00/00}%
164 <latexrelease>          {\cases}{\Make commands robust}%
165 <latexrelease>
166 <latexrelease>\kernel@make@fragile\cases
167 <latexrelease>\kernel@make@fragile\matrix
168 <latexrelease>\kernel@make@fragile\pmatrix
169 <latexrelease>
170 <latexrelease>\EndIncludeInRelease
171 <*2ekernel>

\bordermatrix
172 \def\bordermatrix#1{\begingroup \m@th
173   \tempdima 8.75\p@
174   \setbox\z@\vbox{%
175     \def\cr{\crcr\noalign{\kern2\p@\global\let\cr\endline}}%
176     \ialign{\$##\hfil\kern2\p@\kern\tempdima&\thinspace\hfil\$##\hfil
177       &&\quad\hfil\$##\hfil\crcr
178       \omit\strut\hfil\crcr\noalign{\kern-\baselineskip}%
179       #1\crcr\omit\strut\cr}%
180   \setbox\tw@\vbox{\unvcopy\z@\global\setbox\one\lastbox}%
181   \setbox\tw@\hbox{\unhbox\one\unskip\global\setbox\one\lastbox}%
182   \setbox\tw@\hbox{$\kern\wd\one\kern-\tempdima\left(\kern-\wd\one
183   \global\setbox\one\vbox{\box\one\kern2\p@}%
184   \vcenter{\kern-\ht\one\unvbox\z@\kern-\baselineskip},\right)$}%
185   \null;\vbox{\kern\ht\one\box\tw@}\endgroup}

\openup
186 \def\openup{\afterassignment\openup\dimen@}
187 \def\openup{\advance\lineskip\dimen@}
188 \advance\baselineskip\dimen@
189 \advance\lineskiplimit\dimen@

\displaylines
190 \newif\ifdt@p
191 \def\displ@y{\global\dt@ptrue\openup\jot\m@th
192   \everycr{\noalign{\ifdt@p \global\dt@pfalse \ifdim\prevdepth>-1000\p@
193     \vskip-\lineskiplimit \vskip\normalineskiplimit \fi
194     \else \penalty\interdisplaylinepenalty \fi}}}
```

```

195 \def\@lign{\tabskip\z@skip\everycr{}% restore inside \displ@y
196 \def\displaylines{\displ@y \tabskip\z@skip
197   \halign{\hb@xt@\displaywidth{$\@lign\hfil\displaystyle##\hfil$}\crcr
198     #1\crcr}}
199 \let\sp=^
200 \let\sb=_
```

**\tmspace** Originally L<sup>A</sup>T<sub>E</sub>X only provided a small set of spacing commands for use in text and math, some of the commands like `\;`; were only supported in manth mode. `amsmath` normalized and provided all of them in text and math. This code has now been moved to the kernel so that it is generally available.

```

201 </2ekernel>
202 <*2ekernel | latexrelease>
203 <latexrelease>\IncludeInRelease{2020/10/01}%
204 <latexrelease>          {\tmspace}{amsmath spacing commands}%

```

**\thinspace** `\tmspace` is really meant to be an internal command so it doesn't necessarily has to be robust but it was robust in `amsmath` so we leave it like that.

```

205 \DeclareRobustCommand\tmspace[3]{%
206   \ifmmode\mskip#1#2\else\leavevmode@ifvmode\kern#1#3\fi\relax}

```

In `amsmath` the text kern is `.16667em`. For compatibility reasons we keep the longer one.

```

207 \DeclareRobustCommand\,{\tmspace+\thinmuskip{.16667em}}
208 \let\thinspace\,
209 \DeclareRobustCommand\!{\tmspace-\thinmuskip{.16667em}}
210 \let\negthinspace\!
211 \DeclareRobustCommand\:{\tmspace+\medmuskip{.2222em}}
212 \let\medspace\:
```

L<sup>A</sup>T<sub>E</sub>X has a second name for this in its manual:

```

213 \let\>=:
214 \DeclareRobustCommand\negmedspace{\tmspace-\medmuskip{.2222em}}
215 \DeclareRobustCommand\;{\tmspace+\thickmuskip{.2777em}}
216 \let\thickspace\;
217 \DeclareRobustCommand\negthickspace{\tmspace-\thickmuskip{.2777em}}
218 </2ekernel | latexrelease>
219 <latexrelease>\EndIncludeInRelease
220 <latexrelease>\IncludeInRelease{0000/00/00}%
221 <latexrelease>          {\tmspace}{amsmath spacing commands}%
222 <latexrelease>
223 <latexrelease>\let\tmspace\@undefined
224 <latexrelease>\DeclareRobustCommand\,{\,}%
225 <latexrelease> \relax\ifmmode\mskip\thinmuskip\else\thinspace\fi}
226 <latexrelease>\DeclareRobustCommand\thinspace{\leavevmode@ifvmode\kern .16667em }
227 <latexrelease>\DeclareRobustCommand\negthinspace{\leavevmode@ifvmode\kern-.16667em }
228 <latexrelease>\def\>{\mskip\medmuskip}
229 <latexrelease>\let\>=:
230 <latexrelease>\def\;{\mskip\thickmuskip}
```

```

231 <latexrelease>\def\!{\mskip-\thinmuskip}
232 <latexrelease>
233 <latexrelease>\EndIncludeInRelease
234 {*2ekernel}

/*
235 \DeclareRobustCommand{\discretionary{\thinspace}{\thinspace}{\textfont2\char2}{}{}}

\!: Nickname for the medium space since \> is not available inside tabbing.
236 \%let\:=\>

\active@math@prime This is the definition of the active math prime.
237 \def\active@math@prime{^\bgroup\prim@s}

\prime@s
238 {\catcode`\'=\active \global\let'\active@math@prime}
239 \def\prim@s{%
240   \prime\futurelet@\let@token\pr@m@s
241 \def\pr@m@s{%
242   \ifx'\@let@token
243     \expandafter\pr@@s
244   \else
245     \ifx`\@let@token
246       \expandafter\expandafter\expandafter\pr@@t
247     \else
248       \egroup
249     \fi
250   \fi}
251 \def\pr@@s#1{\prim@s}
252 \def\pr@@t#1#2{\#2\egroup}

253 {\catcode`\_= \active \gdef_{{\_}}}% _ in math is
254 % either subscript or \_

```

## 64.2 Math Environments

- \(\backslash\)\( ( Produces \\$...\$ with checks that \(\backslash\)( isn't used in math mode, and that \(\backslash\)) is only used in math mode begun with \(\backslash\)(.

```

255 </2ekernel>
256 <latexrelease>\IncludeInRelease{2015/01/01}{\(){}{\Make \(\ robust}%
257 {*2ekernel | latexrelease}
258 \DeclareRobustCommand\({%
259   \relax\ifmmode\@badmath\else$\fi}%
260 \DeclareRobustCommand\){%
261   \relax\ifmmode\ifinner$\else\@badmath\fi\else \@badmath\fi}%
262 </2ekernel | latexrelease>
263 <latexrelease>\EndIncludeInRelease
264 <latexrelease>\IncludeInRelease{0000/00/00}{\(){}{\Make \(\ robust}%
265 <latexrelease>\def\({%
266 <latexrelease> \relax\ifmmode\@badmath\else$\fi}%
267 <latexrelease>\expandafter\let\csname\string(\ \endcsname\@undefined

```

```

268 \def{\%
269 \relax\ifmmode\ifinner$\else\@badmath\fi\else \@badmath\fi\}%
270 \expandafter\let\csname string\endcsname\@undefined
271 \EndIncludeInRelease
272 {*}2ekernel}

\[\ Produces $$...$$ with checks that \[ isn't used in math mode, and that \] is
\] only used in display math mode (though there is no real test that this display
math started with \[ and not with $$).
273 {/2ekernel}
274 \IncludeInRelease{2015/01/01}{\def{\%
275 {*}2ekernel | latexrelease}
276 \DeclareRobustCommand{\[{\%
277     \relax\ifmmode
278         \@badmath
279     \else
280         \ifvmode
281             \nointerlineskip
282             \makebox[.6\linewidth]{}}\%
283     \fi
284     $$\%$$ BRACE MATCH HACK
285     \fi
286 }}\%
287 \DeclareRobustCommand{\]}{\%
288     \relax\ifmmode
289     \ifinner
290         \@badmath
291     \else
292         $$\%$$ BRACE MATCH HACK
293     \fi
294     \else
295         \@badmath
296     \fi
297     \ignorespaces
298 }}\%
299 {/2ekernel | latexrelease}
300 \EndIncludeInRelease
301 \IncludeInRelease{0000/00/00}{\def{\%
302 \def{\[{\%
303 \relax\ifmmode
304     \@badmath
305 \else
306     \ifvmode
307         \nointerlineskip
308         \makebox[.6\linewidth]{}}\%
309     \fi
310     $$\%$$ BRACE MATCH HACK
311     \fi
312 }}\%
313 \expandafter\let\csname string\endcsname\@undefined
314 \def{\%
315 \relax\ifmmode
316 \ifinner

```

```

317 <latexrelease>      \@badmath
318 <latexrelease>      \else
319 <latexrelease>      $$%$$ BRACE MATCH HACK
320 <latexrelease>      \fi
321 <latexrelease>      \else
322 <latexrelease>      \@badmath
323 <latexrelease>      \fi
324 <latexrelease>      \ignorespaces
325 <latexrelease> }%
326 <latexrelease>\expandafter\let\csname\string] \endcsname\@undefined
327 <latexrelease>\EndIncludeInRelease
328 {*2ekernel}

math Disguises for \(\dots\) and \[\dots\].
displaymath 329 \let\math=\(
               330 \let\endmath=\)
               331 \def\displaymath{\[]}
               332 \def\enddisplaymath{\]\@ignoretrue}

equation Numbered equations, using the counter \c@equation. Note: The document style
\c@equation must define \theequation etc., and do the appropriate \addtoreset. It should
also redefine \eqnnum if another format for the equation number is desired other
than the standard (...), or to move the equation numbers to the flushleft. (See
comment on the \def of \eqnnum.)
               333 \definecounter{equation}
               334 \def\equation{$$\refstepcounter{equation}}
               335 \def\endequation{\eqno \hbox{\eqnnum}$$\@ignoretrue}

\eqnnum Produces the equation number for equation and eqnarray environments. The
following definition is for flushright numbers; for flushleft numbers, see leqno.clo.
The equation number is set in black roman type even if an eqnarray environment
appears in an italic environment.
               336 \def\eqnnum{\normalfont \normalcolor (\theequation)}

\stackrel A disguise for plain TEX's buildrel.
               337 \DeclareRobustCommand\stackrel[2]{\mathrel{\mathop{\#2}\limits^{\#1}}}

\frac A disguise for plain TEX's \over.
               338 \DeclareRobustCommand\frac[2]{{\begingroup\endgroup\over#2} }

\sqrt Add an optional argument to plain's \sqrt to give the nth root of an expression
\@sqrt  $\sqrt[n]{e}$ .
               339 \DeclareRobustCommand\sqrt{\@ifnextchar[\@sqrt\sqrtsign}
               340 \def\@sqrt[#1]{\root #1\of}

eqnarray Here's the eqnarray environment: Default is for left-hand side of equations to be
\@eqcnt flushright. To make them flushleft, \let\@eqsel = \hfil.
\@eqpen 341 \newcount\@eqcnt
\if@eqnsw 342 \newcount\@eqpen
\@eqsel 343 \newif\if@eqnsw\@eqnswtrue
               344 \newskip\@centering
               345 \@centering = 0pt plus 1000pt

```

To get a proper `\@currentlabel` we have to redefine it for the whole display. Note that we can't use `\refstepcounter` as this results in `\@currentlabel` getting restored at the wrong and thus always writing the first label to the `.aux` file.

```

346 \def\eqnarray{%
347   \stepcounter{equation}%
348   \def\@currentlabel{\p@equation\theequation}%
349   \global\@eqnswtrue
350   \m@th
351   \global\@eqcnt\z@
352   \tabskip\@centering
353   \let\\@\eqncr
354   $$\everycr{}\halign to\displaywidth\bgroup
355     \hskip\@centering$\displaystyle\tabskip\z@skip\#\$\@eqnsel
356     &\global\@eqcnt\@ne\hskip \tw@\arraycolsep \hfil\#\$\hfil
357     &\global\@eqcnt\@ne\hskip \tw@\arraycolsep
358     $\displaystyle\#\$\hfil\tabskip\@centering
359     &\global\@eqcnt\thr@@ \hb@xt@\z@\bgroup\hss##\egroup
360     \tabskip\z@skip
361   \cr
362 }
363 \def\endeqnarray{%
364   \@@eqncr
365   \egroup
366   \global\advance\c@equation\m@ne
367   $$\@ignoretrue
368 }
369 \let\@eqnse=\relax

\nonumber Switches off equation numbering.
370 \def\nonumber{\global\@eqnswfalse}

\@eqnrcr
\@xeqnrcr 371 \def\@eqnrcr{%
\@yeqnrcr 372   {\ifnum0='}\fi
373   \@ifstar{%
374     \global\@eqpen\@M\@yeqnrcr
375   }{%
376     \global\@eqpen\interdisplaylinepenalty \@yeqnrcr
377   }%
378 }
379 \def\@yeqnrcr{\@testopt\@xeqnrcr\z@skip}

380 </2ekernel>
381 <*2ekernel | latexrelease>
382 <latexrelease>\IncludeInRelease{2020/10/01}%
383 <latexrelease>           {\@xeqnrcr}{eqnarray support calc syntax}%
384 \def\@xeqnrcr[#1]{%
385   \ifnum0='}\fi}%
386   \@@eqnrcr
387   \noalign{\penalty\@eqpen\vskip\jot\@vspace\@calcify{#1}}%
388 }
389 </2ekernel | latexrelease>
390 <latexrelease>\EndIncludeInRelease

```

```

391 <latexrelease>\IncludeInRelease{0000/00/00}%
392 <latexrelease>                                {@xeqncr}{eqnarray support calc syntax}%
393 <latexrelease>
394 <latexrelease>\def\@xeqncr[#1]{%
395 <latexrelease>    \ifnum0='{\fi}%
396 <latexrelease>    \@@eqncr
397 <latexrelease>    \noalign{\penalty\@eqpen\vskip\jot\vskip #1\relax}%
398 <latexrelease>}
399 <latexrelease>\EndIncludeInRelease
400 (*2ekernel)

```

```

\@@eqncr
401 \def\@xeqncr{\let\reserved@a\relax
402     \ifcase\@eqcnt \def\reserved@a{& &} \or \def\reserved@a{& &}%
403     \or \def\reserved@a{&}\else
404     \let\reserved@a\empty
405     \@latex@error{Too many columns in eqnarray environment}\@ehc\fi
406     \reserved@a \if@eqnsw\@eqnnum\stepcounter{equation}\fi
407     \global\@eqnswtrue\global\@eqcnt\z@\cr}

```

**eqnarray\*** Here's the eqnarray\* environment:

```

\@seqncr 408 \let@\seqncr=\@xeqncr
409 \namedef{eqnarray*}{\def\@xeqncr{\nonumber\@seqncr}\eqnarray}
410 \namedef{endeqnarray*}{\nonumber\endeqnarray}

```

**\lefteqn** \lefteqn{*FORMULA*} typesets *FORMULA* in display math style flushleft in a box of width zero.

```
411 \def\lefteqn#1{\rlap{$\displaystyle #1$}}
```

**\ensuremath** In math mode, \ensuremath{text} is equivalent to text; in LR or paragraph mode, it is equivalent to \$text\$. \relax is not needed in front of the \ifmmode as \protect will be \let to \relax. This version (due to Donald Arseneau) avoids duplicating its argument in the ‘then’ and ‘else’ part of the \ifmath which is necessary in nested ‘tabular’ like environments. See amslatex/2104.

```

412 \DeclareRobustCommand{\ensuremath}{%
413   \ifmmode
414     \expandafter\@firstofone
415   \else
416     \expandafter\@ensuredmath
417   \fi}

```

**\@ensuredmath** The \relax stops \ensuremath{} starting display math.

```
418 \long\def\@ensuredmath#1{$\relax#1$}
```

```
419 
```

## 64.3 External options to the standard document classes

### 64.3.1 Left equation numbering

**\@eqnnum** To put the equation number on the left side of an equation we have to use a little trick. The number is shifted \displaywidth to the left inside a box of

(approximately) zero width. This fails when the equation is too wide, the equation number may overprint the equation itself.

```

420 <*leqno>
421 \renewcommand{\eqnnumf}{\hb@xt@.01\p@{}%
422           \rlap{\normalfont\normalcolor
423           \hskip -\displaywidth(\theequation)}}
424 </leqno>
```

#### 64.3.2 Flush left equations

To get the displayed math environments to print the contents flush left (with an indentation) we have to redefine all of L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub> 's displayed math environments.

\mathindent The amount of indentation of the equations is stored in a register.

```

425 <*fleqn>
426 \newskip\mathindent
```

The setting of \mathindent has to be deferred until the class file has been processed, because \leftmargini is still 0pt wide at the moment *fleqn.clo* is read in.

```
427 \AtEndOfClass{\mathindent\leftmargini}
```

\[ Begin display math;

```

428 \IncludeInRelease{2015/01/01}{[]}{\Make \[\ robust}%
429 \DeclareRobustCommand[\relax
430           \ifmmode\@badmath
431           \else
432           \begin{trivlist}%
433             \begin{parpenalty}\predisplaypenalty
434             \end{parpenalty}\postdisplaypenalty
435             \item[]\leavevmode
436             \hb@xt@\linewidth\bgroup \$\m@th\displaystyle %$
437             \hskip\mathindent\bgroup
438           \fi}
439 \EndIncludeInRelease

440 \IncludeInRelease{0000/00/00}{[]}{\Make \[\ robust}%
441 \renewcommand[\relax
442           \ifmmode\@badmath
443           \else
444           \begin{trivlist}%
445             \begin{parpenalty}\predisplaypenalty
446             \end{parpenalty}\postdisplaypenalty
447             \item[]\leavevmode
448             \hb@xt@\linewidth\bgroup \$\m@th\displaystyle %$
449             \hskip\mathindent\bgroup
450           \fi}
451 \EndIncludeInRelease
```

\] end display math;

```

452 \IncludeInRelease{2015/01/01}{[]}{\Make \] robust}%
453 \DeclareRobustCommand[\relax
454           \ifmmode
455             \egroup \$\hfil% $
```

```

456           \egroup
457           \end{trivlist}%
458       \else \@badmath
459       \fi}
460 \EndIncludeInRelease
461 \IncludeInRelease{0000/00/00}{[]}{\Make [] robust}%
462 \renewcommand[]{\relax
463         \ifmmode
464             \egroup $\hfil$ $
465             \egroup
466             \end{trivlist}%
467         \else \@badmath
468         \fi}
469 \EndIncludeInRelease

```

**equation** The equation environment

```

470 \renewenvironment{equation}%
471     {\@beginparpenalty\predisplaypenalty
472      \@endparpenalty\postdisplaypenalty
473      \refstepcounter{equation}%
474      \trivlist \item[]\leavevmode
475      \hb@xt@\linewidth\bgroup $ \m@th $ %
476      \displaystyle
477      \hskip\mathindent}%

```

Ensure that there is at least a space between formula and equation number so that they don't bump in each other.

```

478     {$\hskip .3em minus.3em\hfil $ %
479      \displaywidth\linewidth\hbox{\@eqnnum}%
480      \egroup
481      \endtrivlist}

```

**eqnarray** The eqnarray environment

```

482 \renewenvironment{eqnarray}%
483     \stepcounter{equation}%
484     \def\@currentlabel{\p@equation\theequation}%
485     \global\@eqnswtrue\m@th
486     \global\@eqcnt\z@
487     \tabskip\mathindent
488     \let\\=\@eqncr
489     \setlength\abovedisplayskip{\topsep}%
490     \ifvmode
491         \addtolength\abovedisplayskip{\partopsep}%
492     \fi

```

When the documentclass uses a non-zero \parskip setting the \topsep might have a negative value to compensate for that. Therefore we add \parskip to \abovedisplayskip.

```

493     \addtolength\abovedisplayskip{\parskip}%
494     \setlength\belowdisplayskip{\abovedisplayskip}%
495     \setlength\belowdisplayshortskip{\abovedisplayskip}%
496     \setlength\abovedisplayshortskip{\abovedisplayskip}%
497     $$\everycr{}\halign to\linewidth{}$$
498     \bgroup

```

```
499      \hskip\@centering
500      \$\displaystyle\tabskip{z@skip{##}@\eqnsep\%
501      \global\@eqcnt\@ne \hskip \tw@\arraycolsep \hfil{##}\hfil\%
502      \global\@eqcnt\@ne \hskip \tw@\arraycolsep
503      \$\displaystyle{##}\hfil\tabskip\@centering\%
504      \global\@eqcnt\thr@@
505      \hb@xt@{z@\bgroup\hss##\egroup\tabskip{z@skip\cr}}%
506      {\@eqncr
507      \egroup
508      \global\advance\c@equation\m@ne$$
509      \ignorespaces
510      }
511 
```

## File C

# ltlists.dtx

### 65 List, and related environments

The generic commands for creating an indented environment – `enumerate`, `itemize`, `quote`, etc – are:

```
\list{\LABEL}{COMMANDS} ... \endlist
```

which can be invoked by the user as the list environment. The *LABEL* argument specifies item labeling. *COMMANDS* contains commands for changing the horizontal and vertical spacing parameters.

Each item of the environment is begun by the command `\item[ITEMLABEL]` which produces an item labeled by *ITEMLABEL*. If the argument is missing, then the *LABEL* argument of the `\list` command is used as the item label.

The label is formed by putting `\makelabel{ITEMLABEL}` in an hbox whose width is either its natural width or else `\labelwidth`, whichever is larger. The `\list` command defines `\makelabel` to have the default definition:

```
\makelabel{\ARG} == BEGIN \hfil ARG END
```

which, for a label of width less than `\labelwidth`, puts the label flushright, `\labelsep` to the left of the item's text. However, `\makelabel` can be `\let` to another command by the `\list`'s *COMMANDS* argument.

A `\usecounter{foo}` command in the second argument causes the counter *foo* to be initialized to zero, and stepped by every `\item` command without an argument. (`\label` commands within the list refer to this counter.)

When you leave a list environment, returning either to an enclosing list or normal text mode, LaTeX begins a new paragraph if and only if you leave a blank line after the `\end` command. This is accomplished by the `\@endparenv` command.

Blank lines are ignored every other reasonable place—i.e.:

- Between the `\begin{list}` and the first `\item`,
- Between the `\item` and the text of that item.
- Between the end of the last item and the `\end{list}`.

For an environment like quotation, in which items are not labeled, the entire environment is a single item. It is defined by letting `\quotation == \list{}{\item\relax}`. (Note the `\relax`, there in case the first character in the environment is a '['.) The spacing parameters provide a great deal of flexibility in designing the format, including the ability to let the indentation of the first paragraph be different from that of the subsequent ones.

The trivlist environment is equivalent to a list environment whose second argument sets the following parameter values:

`\leftmargin = 0`: causes no indentation of left margin

`\labelwidth = 0`: see below for precise effect this has.

`\itemindent = 0`: with a null label, makes first paragraph have no indentation. Succeeding paragraphs have `\parindent` indentation. To give first paragraph same indentation, set `\itemindent = \parindent` before the `\item[]`.

Every `\item` in a trivlist environment must have an argument—in many cases, this will be the null argument (`\item[]`). The trivlist environment is mainly used for paragraphing environments, like verbatim, in which there is no margin change. It provides the same vertical spacing as the list environment, and works reasonably well when it occurs immediately after an `\item` command in an enclosing list.

## 65.1 List and Trivlist

The following variables are used inside a list environment:

`\@totalleftmargin` The distance that the prevailing left margin is indented from the outermost left margin,

`\linewidth` The width of the current line. Must be initialized to `\hsize`.

`\@listdepth` A count for holding current list nesting depth.

`\makelabel` A macro with a single argument, used to generate the label from the argument (given or implied) of the `\item` command. Initialized to `\@mklabel` by the `\list` command. This command must produce some stretch—i.e., an `\hfil`.

`\@inlabel` A switch that is false except between the time an `\item` is encountered and the time that T<sub>E</sub>X actually enters horizontal mode. Should be tested by commands that can be messed up by the list environment's use of `\everypar`.

`\box\@labels` When `\@inlabel = true`, it holds the labels to be put out by `\everypar`.

`\@noperitem` A switch set by `\list` when `\@inlabel = true`. Handles the case of a `\list` being the first thing in an item.

`\@noparlist` A switch set true for a list that begins an item. No `\topsep` space is added before or after `\item`'s such a list.

`\@newlist` Set true by `\list`, set false by the first text (by `\everypar`).

`\@noitemarg` Set true when executing an `\item` with no explicit argument. Used to save space. To save time, make two separate `\@item` commands.

`\@nmbrlist` Set true by `\usecounter` command, causes list to be numbered.

`\@listctr` `\def`'ed by `\usecounter` to name of counter.

`\@noskipsec` A switch set true by a sectioning command when it is creating an in-text heading with `\everypar`.

Throughout a list environment, `\hsize` is the width of the current line, measured from the outermost left margin to the outermost right margin. Environments like tabbing should use `\linewidth` instead of `\hsize`.

Here are the parameters of a list that can be set by commands in the `\list`'s COMMANDS argument. These parameters are all TeX skips or dimensions (defined by `\newskip` or `\newdimen`), so the usual `\TeX` or `\LaTeX` commands can be used to set them. The commands will be executed in vmode if and only if the `\list` was preceded by a `\par` (or something like an `\end{list}`), so the spacing parameters can be set according to whether the list is inside a paragraph or is its own paragraph.

## 65.2 Vertical Spacing (skips)

`\topsep`: Space between first item and preceding paragraph.

`\partopsep`: Extra space added to `\topsep` when environment starts a new paragraph (is called in vmode).

`\itemsep`: Space between successive items.

`\parsep`: Space between paragraphs within an item – the `\parskip` for this environment.

## 65.3 Penalties

`\@beginparpenalty`: put at the beginning of a list

`\@endparpenalty`: put at end of list

`\@itempenalty`: put between items.

## 65.4 Horizontal Spacing (dimens)

`\leftmargin`: space between left margin of enclosing environment (or of page if top level list) and left margin of this list. Must be nonnegative.

`\rightmargin`: analogous.

`\listparindent`: extra indentation at beginning of every paragraph of a list except the one started by the `\item` command. May be negative! Usually, labeled lists have `\listparindent` equal to zero.

`\itemindent`: extra indentation added right BEFORE an item label.

`\labelwidth`: nominal width of box that contains the label. If the natural width of the label  $\leq \labelwidth$ , then the label is flushed right inside a box of width `\labelwidth` (with an `\hfil`). Otherwise, a box of the natural width is employed, which causes an indentation of the text on that line.

`\labelsep`: space between end of label box and text of first item.

## 65.5 Default Values

Defaults for the list environment are set as follows. First, `\rightmargin`, `\listparindent` and `\itemindent` are set to 0pt. Then, one of the commands `\@listi`, `\@listii`, ..., `\@listvi` is called, depending upon the current level of the list. The `\@list ...` commands should be defined by the document style. A convention that the document style should follow is to set `\leftmargin` to `\leftmargini`, ..., `\leftmarginvi` for the appropriate level. Items that aren't changed may be left alone, but everything that could possibly be changed must be reset. *Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```

\list{LABEL}{COMMANDS} ==
BEGIN
  if \@listdepth > 5
    then LaTeX error: 'Too deeply nested'
    else \@listdepth :=G \@listdepth + 1
  fi
  \rightmargin     := 0pt
  \listparindent   := 0pt
  \itemindent      := 0pt
  \eval(@list \romannumeral\the\@listdepth) %% Set default values:
  \@itemlabel      :=L LABEL
  \makelabel       == \@mklab
  @nmbrlist        :=L false
  COMMANDS

  \@trivlist          % commands common to \list and
  \trivlist

  \parskip      :=L \parsep
  \parindent    :=L \listparindent
  \linewidth    :=L \linewidth - \rightmargin - \leftmargin
  \@totallleftmargin :=L \@totallleftmargin + \leftmargin
  \parshape 1 \@totallleftmargin \linewidth
  \ignorespaces           % gobble space up to \item
  END

\endlist == BEGIN \@listdepth :=G \@listdepth -1
            \endtrivlist
END

\@trivlist ==
BEGIN
  if @newlist = T then \noitemerr fi
    %% This command removed for some forgotten
  reason.
  \@topsepadd :=L \topsep
  if @noskipsec then leave vertical mode fi %% Added 11 Jun 85
  if vertical mode
    then \@topsepadd :=L \@topsepadd + \partopsep
  else \unskip \par           % remove glue from end of last line

```

```

fi
if @inlabel = true
  then @noparitem :=L true
      @noparlist :=L true
  else @noparlist :=L false
      \@topsep   :=L \@topsepadd
fi
\@topsep      :=L \@topsep + \parskip %% Change 4 Sep 85
\leftskip     :=L 0pt          % Restore paragraphing
parameters
  \rightskip    :=L \rightskip
  \parfillskip  :=L 0pt + 1fil

NOTE: \@setpar called on every \list in case \par has been
temporarily munged before the \list command.
  \@setpar{if @newlist = false then {\@par} fi}
  \@newlist      :=G T
  \@outerparskip :=L \parskip
END

\trivlist ==
BEGIN
  \parsep      := \parskip
  @nmbrlist   := F
  \@trivlist
  \labelwidth  := 0
  \leftmargin  := 0
  \itemindent  := \parindent
  \itemlabel   :=L "empty"           %% added 93/12/13
  \makelabel{LABEL} == LABEL
END

\endtrivlist ==
BEGIN
  if @inlabel = T then \indent fi
  if horizontal mode then \unskip \par fi
  if @noparlist = true
  else if \lastskip > 0
    then \@tempskipa := \lastskip
        \vskip - \lastskip
        \vskip \@tempskipa -\@outerparskip + \parskip
  fi
  \@endparenv
  fi
END

\@endparenv ==
BEGIN
  \addpenalty{@endparpenalty}
  \addvspace{\@topsepadd}

```

```

\endgroup %% ends the \begin command's \begingroup
\par == BEGIN
    \restorepar
    \everypar{}
    \par
END
\everypar == BEGIN remove \lastbox \everypar{} END
\begingroup %% to match the \end commands \endgroup
END

\item == BEGIN if math mode then WARNING fi
    if next char = [
        then \item
        else @noitemarg := true
            \item[@itemlabel]
    END

\@item[LAB] ==
BEGIN
if @noparitem = true
then @noparitem := false
    % NOTE: then clause hardly every taken,
    % so made a macro \donoparitem
\box\@labels :=G \hbox{\hspace{-\leftmargin}
\box\@labels
\hspace{\leftmargin}}
if @minipage = false then
    \@tempskipa := \lastskip
    \vskip -\lastskip
    \vskip \@tempskipa + \outerparskip - \parskip
fi
else if @inlabel = true
    then \indent \par % previous item empty.
fi
if hmode then 2 \unskip's
    % To remove any space at end of prev.
    % paragraph that could cause a blank line.
\par
fi
if @newlist = T
    then if @nobreak = T % Kludge if list follows \section
        then \addvspace{\outerparskip - \parskip}
        else \addpenalty{\beginparpenalty}
            \addvspace{\topsep}
            \addvspace{-\parskip} %% added 4 Sep 85
        fi
    else \addpenalty{\itempenalty}
        \addvspace{\itemsep}
    fi
@inlabel :=G true

```

```

fi

\everypar{ @minipage :=G F
            @newlist :=G F
            if @inlabel = true
                then @inlabel :=G false
                    \hskip -\parindent
                    \box\@labels
                    \penalty 0
                        %% 3 Oct 85 -- allow line break here
                    \box\@labels :=G null
                fi
            \everypar{} }

@nobreak :=G false
if @noitemarg = true
    then @noitemarg := false
        if @nbrlist
            then \refstepcounter{\@listctr}
fi    fi
\@tempboxa :=L \hbox{\makelabel{LAB}}
\box\@labels :=G \@labels \hskip \itemindent
            \hskip - (\labelwidth + \labelsep)
            if \wd \@tempboxa > \labelwidth
                then \box\@tempboxa
                else \hbox to \labelwidth
{\unhbox\@tempboxa}
fi
\hskip\labelsep
\ignorespaces                                %gobble space up to text
END

\makelabel{LABEL} == ERROR      %% default to catch lonely \item

```

```

\usecounter{CTR} == BEGIN  @nbrlist :=L true
                        \@listctr == CTR
                        \setcounter{CTR}{0}
END

```

DEFINE \dimen's and \count  
*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```

\topskip
\partopsep 1 {*2ekernel}
\itemsep 2 \newskip\topsep
\parsep 3 \newskip\partopsep
\@topsep 4 \newskip\itemsep
\@topsepadd 5 \newskip\parsep
\outerparskip 6 \newskip\@topsep
7 \newskip\@topsepadd

```

```

8 \newskip\@outerparskip

\leftmargin      9 \newdimen\leftmargin
\rightmargin    10 \newdimen\rightmargin
\listparindent  11 \newdimen\listparindent
\itemindent     12 \newdimen\itemindent
\labelwidth     13 \newdimen\labelwidth
\labelsep       14 \newdimen\labelsep
\@totallftmargin 15 \newdimen\linewidth
                  16 \newdimen\@totallftmargin \@totallftmargin=\z@

\leftmargini    17 \newdimen\leftmargini
\leftmarginii   18 \newdimen\leftmarginii
\leftmarginiv   19 \newdimen\leftmarginiv
\leftmarginv    20 \newdimen\leftmarginv
\leftmarginvi   21 \newdimen\leftmarginvi
                  22 \newdimen\leftmarginvi

\@listdepth
\@itempenalty  23 \newcount\@listdepth \@listdepth=0
\@beginparpenalty 24 \newcount\@itempenalty
\@endparpenalty 25 \newcount\@beginparpenalty
                  26 \newcount\@endparpenalty

\@labels
27 \newbox\@labels

\if@inlabel
\@inlabelfalse 28 \newif\if@inlabel \@inlabelfalse
\@inlabeltrue
\if@newlist
\@newlistfalse 29 \newif\if@newlist \@newlistfalse
\@newlisttrue
\if@noparitem
\@noparitemfalse 30 \newif\if@noparitem \@noparitemfalse
\@noparitemtrue
\if@noparlist
\@noparlistfalse 31 \newif\if@noparlist \@noparlistfalse
\@noparlisttrue
\if@noitemarg
\@noitemargfalse 32 \newif\if@noitemarg \@noitemargfalse
\@noitemargtrue
\if@newlist
\@newlistfalse 33 \newif\if@nmbrlist \@nmbrlistfalse
\@newlisttrue
list
\list          34 \def\list#1#2{%
                  35   \ifnum \@listdepth >5\relax
                  36     \@toodeep
                  37   \else
                  38     \global\advance\@listdepth\@ne

```

```

39   \fi
40   \rightmargin\z@
41   \listparindent\z@
42   \itemindent\z@
43   \csname @list\romannumeral\the\@listdepth\endcsname
44   \def\@itemlabel{\#1}%
45   \let\makelabel\@mklabel
46   \nmblistfalse
47   #2\relax
48   \trivlist
49   \parskip\parsep
50   \parindent\listparindent
51   \advance\linewidth -\rightmargin
52   \advance\linewidth -\leftmargin
53   \advance\@totalleftmargin \leftmargin
54   \parshape \one \@totalleftmargin \linewidth
55   \ignorespaces}

```

\par@deathcycles

```

56 \newcount\par@deathcycles

```

\@trivlist Because \par is sometimes made a no-op it is possible for a missing \item to produce a loop that does not fill memory and so never gets trapped by TeX. We thus need to trap this here by setting \par to count the number of times a paragraph ii is called with no progress being made started.

```

57 \def\@trivlist{%
58   \if@noskipsec \leavevmode \fi
59   \topsepadd \topsep
60   \ifvmode
61     \advance\topsepadd \partopsep
62   \else
63     \unskip \par
64   \fi
65   \if@inlabel
66     \noparitemtrue
67     \noparlisttrue
68   \else
69     \if@newlist \noitemerr \fi
70     \noparlistfalse
71     \topsep \topsepadd
72   \fi
73   \advance\topsep \parskip
74   \leftskip \z@skip
75   \rightskip \rightskip
76   \parfillskip \flushglue
77   \par@deathcycles \z@
78   \setpar{\if@newlist
79     \advance\par@deathcycles \one
80     \ifnum \par@deathcycles >\@m
81       \noitemerr
82       {\@par}%
83     \fi
84   \else
85     {\@par}%

```

```

86          \fi}%
87  \global \newlisttrue
88  \outerparskip \parskip

trivlist
\trivlist 89 \def\trivlist{%
90   \parsep\parskip
91   \nmblistfalse
92   \trivlist
93   \labelwidth\z@
94   \leftmargin\z@
95   \itemindent\z@

We initialise \itemlabel so that a trivlist with an \item not having an
optional argument doesn't produce an error message.

96   \let\itemlabel\empty
97   \def\makelabel##1{##1}

\endlist
98 \def\endlist{%
99   \global\advance\listdepth\m@ne
100  \endtrivlist}

```

The definition of \trivlist used to be in ltspace.dtx so that other commands could be ‘let to it’. They now use \def.

```

\endtrivlist
101 \def\endtrivlist{%
102   \if@inlabel
103     \leavevmode
104     \global \inlabelfalse
105   \fi
106   \if@newlist
107     \noitemerr
108     \global \newlistfalse
109   \fi
110   \ifhmode\unskip \par

We also check if we are in math mode and issue an error message if so (hoping
that \currenvir resolves suitably). Otherwise the usual “perhaps a missing
item” error will get triggered later which is confusing.

111   \else
112     \inmatherr{\end{\currenvir}}%
113   \fi
114   \ifnoparlist \else
115     \ifdim\lastskip >\z@
116       \tempskipa\lastskip \vskip -\lastskip
117       \advance\tempskipa\parskip \advance\tempskipa -\outerparskip
118       \vskip\tempskipa
119     \fi
120     \endparenv
121   \fi
122 }
```

\@endparenv To suppress the paragraph indentation in text immediately following a paragraph-making environment, \everypar is changed to remove the space, and \par is redefined to restore \everypar. Instead of redefining \par and \everypar, \@endparenv was changed to set the @endpe switch, letting \end redefine \par and \everypar.

This allows paragraph-making environments to work right when called by other environments. (Changed 27 Oct 86)

```

123 \def\@endparenv{%
124   \addpenalty\@endparpenalty\addvspace\@topsepadd\@endpetrue}
125 <latexrelease> \IncludeInRelease{2015/01/01}{\@doendpe}{clubpenalty fix}%
126 \def\@doendpe{\@endpetrue
127   \def\par{\@restorepar}
```

If a section heading changes \clubpenalty to keep lines after it together then this modification is restored via the \everypar mechanism at the start of the next paragraph. As we destroy the contents of this token here we explicitly set \clubpenalty back to its default.

```

128           \clubpenalty\@clubpenalty
129           \everypar{} \par\@endpefalse}\everypar
```

Use \setbox0=\lastbox instead of \hskip -\parindent so that a \noindent becomes a no-op when used before a line immediately following a list environment(23 Oct 86).

```

130           {{\setbox\z@\lastbox}%
131           \everypar{} \@endpefalse}}
132 <latexrelease> \EndIncludeInRelease
133 <latexrelease> \IncludeInRelease{0000/00/00}{\@doendpe}{clubpenalty fix}%
134 <latexrelease> \def\@doendpe{\@endpetrue
135 <latexrelease>   \def\par{\@restorepar\everypar{}\par\@endpefalse}\everypar
136 <latexrelease>   {{\setbox\z@\lastbox}\everypar{} \@endpefalse}}
137 <latexrelease> \EndIncludeInRelease
```

```

\if@endpe
\@endpefalse 138 \newif\if@endpe
\@endpeltrue 139 \@endpefalse

\@mklab
140 \def\@mklab#1{\hfil #1}

\item
141 \def\item{%
142   \cinmatherr\item
143   \@ifnextchar [\@item{\@noitemargtrue \@item[\@itemlabel]}}
```

\@donoparitem

```

144 \def\@donoparitem{%
145   \noparitemfalse
146   \global\setbox\@labels\hbox{\hskip -\leftmargin
147   \unhbox\@labels
148   \hskip \leftmargin}%
149   \if@minipage\else
150     \tempskipa\lastskip
```

```

151      \vskip -\lastskip
152      \advance\@tempskipa\@outerparskip
153      \advance\@tempskipa -\parskip
154      \vskip\@tempskipa
155  \fi}

\@item
156 \def\@item[#1]{%
157   \if@noperitem
158     \odonoperitem
159   \else
160     \if@inlabel
161       \indent \par
162     \fi
163     \ifhmode
164       \unskip\unskip \par
165     \fi
166     \if@newlist
167       \if@nobreak
168         \nbitem
169       \else
170         \addpenalty\begin{parpenalty}
171         \addvspace\topsep
172         \addvspace{-\parskip}%
173       \fi
174     \else
175       \addpenalty\itempenalty
176       \addvspace\itemsep
177     \fi
178     \global\inlabeltrue
179   \fi
180   \everypar{%
181     \minipagetrue
182     \global\newlistfalse

```

This `\if@inlabel` check is needed in case an item starts of inside a group so that `\everypar` does not become empty outside that group.

```

183   \if@inlabel
184     \global\inlabelfalse

```

The paragraph indent is now removed by using `\setbox...` since this makes `\noindent` a no-op here, as it should be. Thus the following comment is redundant but is left here for the sake of future historians: this next command was changed from an `hskip` to a `kern` to avoid a break point after the parindent box: the skip could cause a line-break if a very long label occurs in `raggedright` setting.

If `\noindent` was used after `\item` want to cancel the `\itemindent` skip. This case can be detected as the indentation box will be void.

```

185   {\setbox\z@\lastbox
186     \ifvoid\z@
187       \kern-\itemindent
188     \fi}%
189   \box@labels
190   \penalty\z@
191 \fi

```

This code is intended to prevent a page break after the first line of an item that comes immediately after a section title. It may be sensible to always forbid a page break after one line of an item? As with all such settings of \clubpenalty it is local so will have no effect if the item starts in a group.

Only resetting \nobreak when it is true is now essential since now it is sometimes set locally.

```

192      \if@nobreak
193          \nobreakfalse
194          \clubpenalty \zM
195      \else
196          \clubpenalty \clubpenalty
197          \everypar{}%
198      \fi}%
199
200      \if@noitemarg
201          \noitemargfalse
202          \if@nmbrrlist
203              \refstepcounter\listctr
204          \fi
205      \fi

```

We use \sbox to support colour commands.

```

206      \global\setbox\@labels\hbox{%
207          \unhbox\@labels
208          \hskip \itemindent
209          \hskip -\labelwidth
210          \hskip -\labelsep
211          \ifdim \wd\@tempboxa >\labelwidth
212              \box\@tempboxa
213          \else
214              \hbox to\labelwidth {\unhbox\@tempboxa}%
215          \fi
216          \hskip \labelsep}%
217      \ignorespaces}
218
\makelabel
219      \def\makelabel#1{%
220          \if@latex@error{Lonely \string\item--perhaps a missing
221          list environment}\@ehc}
222
\@nbitem
223      \def\@nbitem{%
224          \tempskipa\outerparskip
225          \advance\tempskipa -\parskip
226          \addvspace\tempskipa}
227
\usecounter
228      \def\usecounter#1{\if@nmbrrlisttrue\def\listctr{#1}\setcounter{#1}\z@}

```

## 65.6 Itemize and Enumerate

Enumeration is done with four counters: `enumi`, `enumii`, `enumiii` and `enumiv`, where `enumN` controls the numbering of the Nth level enumeration. The label is generated by the commands `\labelenumi` ... `\labelenumiv`, which should be defined by the document style. Note that `\p@enumN\theenumN` defines the output of a `\ref` command. A typical definition might be:

```
\def\theenumii{\alph{enumii}}
\def\p@enumii{\theenumi}
\def\labelenumii{(\theenumii)}
```

which will print the labels as ‘(a)’, ‘(b)’, ... and print a `\ref` as ‘3a’.

The item numbers are moved to the right of the label box, so they are always a distance of `\labelsep` from the item.

`\@enumdepth` holds the current enumeration nesting depth.

Itemization is controlled by four commands: `\labelitemi`, `\labelitemii`, `\labelitemiii`, and `\labelitemiv`. To cause the second-level list to be bulleted, you just define `\labelitemii` to be `•`. `\@itemspacing` and `\@itemdepth` are the analogs of `\@enumspacing` and `\@enumdepth`.

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
\enumerate ==
BEGIN
  if \@enumdepth > 3
    then errormessage: "Too deeply nested".
    else \@enumdepth :=L \@enumdepth + 1
      \@enumctr :=L eval(enum@\romannumeral\the\@enumdepth)
      \list{\label(\@enumctr)}
        {\usecounter{\@enumctr}
         \makelabel{LABEL} == \hss \llap{LABEL}}
  fi
END
```

```
\endenumerate == \endlist
```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```
\@enumdepth
226 \newcount\@enumdepth \@enumdepth = 0

\c@enumi
\c@enumii 227 \definecounter{enumi}
\c@enumiii 228 \definecounter{enumii}
\c@enumiv 229 \definecounter{enumiii}
230 \definecounter{enumiv}

\enumerate
231 \def\enumerate{%
232   \ifnum \@enumdepth >\thr@@\@toodeep\else
233     \advance\@enumdepth\@ne
234     \edef\@enumctr{enum\romannumeral\the\@enumdepth}%
}
```

```

235      \expandafter
236      \list
237      \csname label\@enumctr\endcsname
238      {\usecounter\@enumctr\def\makelabel##1{\hss\llap{##1}}}\%
239  \fi}
240 \let\endenumerate =\endlist

```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```

\itemize ==
BEGIN
  if \citemdepth > 3
    then errormessage: 'Too deeply nested'.
    else \citemdepth := \citemdepth + 1
  \citemitem ==
eval(labelitem\romannumeral\the\citemdepth)
  \list{\nameuse{\citemitem}}
    {\makelabel{LABEL} == \hss \llap{LABEL}}
  fi
END

\enditemize == \endlist

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```

\citemdepth
241 \newcount\citemdepth \citemdepth = 0

itemize
242 \def\itemize{%
243   \ifnum \citemdepth > \thr@@\citemdepth\else
244     \advance\citemdepth\@ne
245     \edef\citemitem{labelitem\romannumeral\the\citemdepth}\%
246     \expandafter
247     \list
248     {\citemitem\endcsname
249      {\def\makelabel##1{\hss\llap{##1}}}\%
250  \fi}
251 \let\enditemize =\endlist
252 
```

# File D

## ltboxes.dtx

### 66 L<sup>A</sup>T<sub>E</sub>X Box commands

- \makebox \makebox[⟨wid⟩][⟨pos⟩]{⟨obj⟩}  
Puts ⟨obj⟩ in an \hbox of width ⟨wid⟩, positioned by ⟨pos⟩.  
The possible ⟨pos⟩ are:  
**s** stretched,  
**l** flushleft,  
**r** flushright,  
**c** (default) centred.  
If ⟨wid⟩ is missing, then ⟨pos⟩ is also missing and ⟨obj⟩ is put in an \hbox of its natural width.
- \makebox(⟨x⟩,⟨y⟩)[⟨pos⟩]{⟨obj⟩}  
Puts ⟨obj⟩ in an \hbox of width  $x * \unitlength$  and height  $y * \unitlength$ . ⟨pos⟩ arguments are **s**, **l**, **r** or **c** (default) for stretched, flushleft, flushright or centred, and **t** or **b** for top, bottom – or combinations like **tr** or **rb**. Default for horizontal and vertical are centered. Note that in this picture mode version of \makebox a [b] aligns on the *bottom* of the text as documented. If you want to align on the *baseline* use \makebox( , )[b]{\raisebox{0pt}[\height][0pt]{xyz}} or \makebox( , )[b]{\smash{xyz}}
- \mbox \mbox{⟨obj⟩} The same as \makebox{⟨obj⟩}, but is more efficient as no checking for optional arguments is done.
- \newsavebox \newsavebox{⟨cmd⟩} : If ⟨cmd⟩ is undefined, then defines it to be a T<sub>E</sub>X box register.
- \savebox \savebox{⟨cmd⟩} ... : ⟨cmd⟩ is defined to be a T<sub>E</sub>X box register, and the '...' are any \makebox arguments. It is like \makebox, except it doesn't produce text but saves the value in \box ⟨cmd⟩.
- \sbox \sbox{⟨cmd⟩}{⟨obj⟩} is an efficient abbreviation for \savebox{⟨cmd⟩}{⟨obj⟩}.
- \lrbox \begin{lrbox}{⟨cmd⟩}{⟨text⟩}\end{lrbox} is equivalent to \sbox{⟨cmd⟩}{⟨text⟩} except that any white space at the beginning and end of ⟨text⟩ is ignored.
- \framebox ... : like \makebox, except it puts a 'frame' around the box. The frame is made of lines of thickness \fboxrule, separated by space \fboxsep from the text – except for \framebox(X,Y) ... , where the thickness of the lines is as for the picture environment, and there is no separation added.
- \fbox \fbox{⟨obj⟩} is an abbreviation for \framebox{⟨obj⟩}.
- \parbox \parbox[⟨pos⟩][⟨height⟩][⟨inner-pos⟩]{⟨width⟩}{⟨text⟩} : Makes a box with \hsize ⟨width⟩, positioned by ⟨pos⟩ as follows: c : \vcenter (placed in \$...\$ if not in math mode) b : \vbox t : \vtop default value is c. Sets \hsize := ⟨width⟩ and calls \parboxrestore, which does the following: Restores the original definitions of:

```

\par
\\
\-
\'
\` 
\= 

Resets the following parameters:
\parindent      = 0pt
\parskip       = 0pt                               added 20 Jan 87
\linewidth     = \hsize
\@totalleftmargin = 0pt
\leftskip      = 0pt
\rightskip     = 0pt
\@rightskip    = 0pt
\parfillskip   = 0pt plus 1fil
\lineskip      = \normallineskip
\baselineskip  = \normalbaselineskip

Calls \sloppy
Note: \arrayparboxrestore same as \parboxrestore but it doesn't restore \\.

minipage : Similar to \parbox, except it also makes this look like a page by
setting
\textwidth == \columnwidth == box width
changes footnotes by redefining:
\@mpfn == mpfootnote
\thempfn == \thempfootnote
\@footnotetext == \@mpfootnotetext
resets the following list environment parameters:
\@listdepth == \@mplistdepth
where \@mplistdepth is initialized to zero,
and executes \minipagerestore to allow the document style to reset any
other parameters it desires. It sets @minipage true, and resets \everypar to set it
false. This switch keeps \addvspace from putting space at the top of a minipage.
Change added 24 May 89: \minipage sets @minipage globally; \endminipage
resets it false.

\rule [〈raised〉] {〈width〉} {〈height〉} : Makes a 〈width〉 * 〈height〉 rule, raised
〈raised〉.

\underline{〈text〉} : Makes an underlined hbox with 〈text〉 in it.
\raisebox{〈distance〉}{〈height〉}[〈depth〉]{〈box〉} :
Raises 〈box〉 up by 〈distance〉 length (down if 〈distance〉 negative). Makes TeX
think that the new box extends 〈height〉 above the line and 〈depth〉 below, for a
total vertical length of 〈height〉+〈depth〉. Default values of 〈height〉 & 〈depth〉 =
actual height and depth of box in new position.

1 {*2ekernel}
2 \message{boxes,}

\makebox \makebox User level command just looks for optional [ or (.
3 /2ekernel
4 {latexrelease}\IncludeInRelease{2015/01/01}%
5 {latexrelease}           {\makebox}{Make \makebox robust}%

```

```

6 {*}2ekernel | latexrelease)
7 \DeclareRobustCommand\makebox{%
8   \leavevmode
9   \@ifnextchar(%)
10   \@makepicbox
11   {\@ifnextchar[\@makebox\mbox}{%
12 2ekernel | latexrelease
13 \end{IncludeInRelease}
14 \IncludeInRelease{0000/00/00}%
15 \end{latexrelease}           {\makebox}{\Make \makebox robust}%
16 \def\makebox{%
17 \leavevmode
18 \@ifnextchar(%)
19 \@makepicbox
20 {\@ifnextchar[\@makebox\mbox}{%
21 \expandafter\let\csname makebox \endcsname\@undefined
22 \end{IncludeInRelease}
23 {*}2ekernel}

```

\mbox The basic horizontal box command for L<sup>A</sup>T<sub>E</sub>X.

```
24 \DeclareRobustCommand\mbox[1]{\leavevmode\hbox{\#1}}
```

\@makebox Look for a possible second optional argument (defaults to c).

```
25 \def\@makebox[#1]{%
26   \@ifnextchar [{\@imakebox[#1]}{\@imakebox[#1][c]}}
```

\@begin@tempboxa Helper macro for supporting \height, \width etc. Grab #1 into \@tempboxa and measure it.

```
27 \long\def\@begin@tempboxa#1#2{%
28   \begingroup
29   \setbox\@tempboxa#1{\color\@begingroup#2\color\endgroup}%
30   \def\width{\wd\@tempboxa}%
31   \def\height{\ht\@tempboxa}%
32   \def\depth{\dp\@tempboxa}%
33   \let\totalheight\ovr
34   \totalheight\height
35   \advance\totalheight\depth}
```

\@end@tempboxa End the group started by \@begin@tempboxa, so that the scope of \height only includes the ‘length’ argument to the user-command.

```
36 \let\@end@tempboxa\endgroup
```

\bm@c Set up spacing.

```
37 \def\bm@c{\hss\unhbox\@tempboxa\hss}
38 \def\bm@l{\unhbox\@tempboxa\hss}\let\bm@t\bm@l
39 \def\bm@r{\hss\unhbox\@tempboxa}\let\bm@b\bm@r
40 \def\bm@s{\unhbox\@tempboxa}
```

\@imakebox Internal form of \makebox.

```
41 \long\def\@imakebox[#1][#2][#3]{%
42   \begin{tempboxa}\hbox{\#3}%
43     \setlength\tempdima{\#1}%
44     \hb@xt@\tempdima{\csname bm@\#2\endcsname}%
45   \end{tempboxa}}
```

```

\@makepicbox Picture mode form of \makebox.
46 \def\@makepicbox(#1,#2){%
47   \@ifnextchar[{\@imakepicbox(#1,#2)}{\@imakepicbox(#1,#2)[ ]}%

\@imakepicbox picture mode version
48 \long\def\@imakepicbox(#1,#2)[#3]#4{%
49   \vbox to#2\unitlength
50   {\let\mb@b\vss \let\mb@l\hss\let\mb@r\hss
51     \let\mb@t\vss
52     \atfor\reserved@a :=#3\do{%
53       \if s\reserved@a
54         \let\mb@l\relax\let\mb@r\relax
55       \else
56         \expandafter\let\csname mb@\reserved@a\endcsname\relax
57       \fi}%
58     \mb@t
59     \hb@xt@ #1\unitlength{\mb@l #4\mb@r}%
60     \mb@b

```

This kern ensures that a **b** option aligns on the bottom of the text rather than the baseline. this is the documented behaviour in the LATEXBook. The kern is removed in compatibility mode.

```

61   \kern\z@}

\set@color This macro is initially a no-op, but the colour package will redefine it to insert a \special.
62 \let\set@color\relax

\color@begingroup \color@endgroup These macros are initially a no-op, but the colour package will redefine them to be \begingroup, \endgroup, \begingroup\set@color,
\color@setgroup \hbox\bgrou\color@begingroup, \color@endgroup\egroup. and ⟨set to main document colour⟩ respectively.
\color@normalcolor
\color@hbox
\color@vbox
\color@endbox
63 \let\color@begingroup\relax
64 \let\color@endgroup\relax
65 \let\color@setgroup\relax
66 \let\color@normalcolor\relax
67 \let\color@hbox\relax
68 \let\color@vbox\relax
69 \let\color@endbox\relax

\newsavebox Allocate a new ‘savebox’.
70 \def\newsavebox#1{\@ifdefinable{#1}{\newbox#1}{}}

\savebox Save #1 in a box register.
71 </2ekernel>
72 <latexrelease>\IncludeInRelease{2015/01/01}%
73 <latexrelease>           {\@savebox}{\Make \savebox robust}%
74 <2ekernel | latexrelease>
75 \DeclareRobustCommand\savebox[1]{%
76   \@ifnextchar(%)
77     {\@savepicbox#1}{\@ifnextchar[{\@savebox#1}{\sbox#1}}%
78 </2ekernel | latexrelease>
79 <latexrelease>\EndIncludeInRelease

```

```

80 \latexrelease\IncludeInRelease{0000/00/00}%
81 \latexrelease {\savebox}{Make savebox robust}%
82 \latexrelease\def\sbox#1{%
83 \latexrelease \@ifnextchar(%
84 \latexrelease {\@savepicbox#1}{\@ifnextchar[{\@savebox#1}{\sbox#1}]})%
85 \latexrelease\expandafter\let\csname sbox \endcsname\undefined
86 \latexrelease\EndIncludeInRelease
87 {*2ekernel}

\sbox Save #1 in a box register.
88 \DeclareRobustCommand\sbox[2]{\setbox#1\hbox{%
89 \color@setgroup#2\color@endgroup}%

\@savebox Look for second optional argument.
90 \def\@savebox#1[#2]{%
91 \ifnextchar [{\@isavebox#1[#2]}{\@isavebox#1[#2][c]}]

\@isavebox
92 \long\def\@isavebox#1[#2][#3]{%
93 \sbox#1{\imakebox[#2][#3][#4]}}

\@savepicbox Picture mode version of \sbox.
94 \def\@savepicbox#1(#2,#3){%
95 \ifnextchar [{}{\@isavepicbox#1(#2,#3)}{\@isavepicbox#1(#2,#3)[ ]}]

\@isavepicbox Picture mode version of \sbox.
97 \long\def\@isavepicbox#1(#2,#3)[#4]{%
98 \sbox#1{\imakepicbox(#2,#3)[#4][#5]}}

\lrbox lrbox: the new environment form of \sbox. Use \aftergroup tricks to enable a
local assignment to be made to the box, in a way that it still has an effect outside
the lrbox environment.
99 \def\lrbox#1{%
100 \edef\reserved@a{%
101 \endgroup
102 \setbox#1\hbox{%
103 \begingroup\aftergroup}%
104 \def\noexpand\currenvir{\currenvir}%
105 \def\noexpand\currenvline{\on@line}%
106 \reserved@a
107 \endpfalse
108 \color@setgroup
109 \ignorespaces}

\endlrbox End the lrbox environment.
110 \def\endlrbox{\unskip\color@endgroup}

\usebox unchanged
111 \DeclareRobustCommand\usebox[1]{\leavevmode\copy #1\relax}

```

\frame The following definition of \frame was written by Pavel Curtis (Extra space removed 14 Jan 88) RmS 92/08/24: Replaced occurrence of \@halfwidth by \@wholewidth

```

112 \DeclareRobustCommand\frame[1]{%
113   \leavevmode
114   \hbox{%
115     \hskip-\@wholewidth
116     \vbox{%
117       \vskip-\@wholewidth
118       \hrule \height\@wholewidth
119       \hbox{%
120         \vrule\width\@wholewidth
121         #1%
122         \vrule\width\@wholewidth}%
123       \hrule\height\@wholewidth
124       \vskip-\@wholewidth}%
125     \hskip-\@wholewidth}}}
```

\fboxrule user level parameters,

```

\fboxsep 126 \newdimen\fboxrule
127 \newdimen\fboxsep
```

\fbox Abbreviated framed box command.

```

128 \DeclareRobustCommand\fbox[1]{%
129   \leavevmode
130   \setbox\@tempboxa\hbox{%
131     \color@begingroup
132     \kern\fboxsep\#1\kern\fboxsep
133     \color@endgroup}%
134   \color@begingroup\relax}
```

\framebox Framed version of \makebox.

```

135 </2ekernel>
136 <latexrelease>\IncludeInRelease{2015/01/01}%
137 <latexrelease>          {\framebox}{Make \framebox robust}%
138 <*2ekernel | latexrelease>
139 \DeclareRobustCommand\framebox{%
140   \color@ifnextchar(%
141     \color@framepicbox{\color@ifnextchar[\color@framebox\fbox]}%
142 </2ekernel | latexrelease>
143 <latexrelease>\EndIncludeInRelease
144 <latexrelease>\IncludeInRelease{0000/00/00}%
145 <latexrelease>          {\framebox}{Make \framebox robust}%
146 <latexrelease>\def\framebox{%
147 <latexrelease>  \color@ifnextchar(%
148 <latexrelease>    \color@framepicbox{\color@ifnextchar[\color@framebox\fbox]}%
149 <latexrelease>\expandafter\let\csname framebox \endcsname\undefined
150 <latexrelease>\EndIncludeInRelease
151 <*2ekernel>}
```

\@framebox Deal with optional arguments.

```

152 \def\@framebox[#1]{%
153   \color@ifnextchar[{}]
```

```

154      {\@ifframebox[#1]\%
155      {\@ifframebox[#1][c]\}}
156 \long\def\@ifframebox[#1][#2]{#3}{%
157   \leavevmode
158   \begin{tempboxa}\hbox{#3}%
159   \setlength{\tempdima}{#1}%
160   \setbox\tempboxa\hb@xt@\tempdima
161   {(\kern\fboxsep\csname\bm@#2\endcsname\kern\fboxsep)}%
162   \framebox{\kern-\fboxrule}%
163 \end{tempboxa}
164 \def\@framebox#1{%
165   \tempdima\fboxrule
166   \advance\tempdima\fboxsep
167   \advance\tempdima\dp\tempboxa
168   \hbox{%
169     \lower\tempdima\hbox{%
170       \vbox{%
171         \hrule\height\fboxrule
172         \hbox{%
173           \vrule\width\fboxrule
174           #1%
175           \vbox{%
176             \vskip\fboxsep
177             \box\tempboxa
178             \vskip\fboxsep}%
179           #1%
180           \vrule\width\fboxrule}%
181         \hrule\height\fboxrule}%
182       }%
183     }%
184 }
185 \def\@framepicbox(#1,#2){%
186   \@ifnextchar[\{\@framepicbox(#1,#2)\}{\@framepicbox(#1,#2)[ ]}}
187 \long\def\@framepicbox(#1,#2)[#3]{#4}{%
188   \frame{\@imakepicbox(#1,#2)[#3]{#4}}}
189 /2ekernel}
190 <latexrelease>\IncludeInRelease{2015/01/01}%
191 <latexrelease> {\parbox}{\Make\parbox robust}%
192 {*2ekernel | latexrelease}
193 \DeclareRobustCommand\parbox{%

```

\@ifframebox The handling the optional arguments. In order to set the whole box, including the frame to the specified dimension, we first determine that dimension from the natural size of the text, #3. calculated width.

\@framebox Common part of \framebox and \fbox. #1 is a negative kern in the \framebox case so that the vertical rules do not add to the width of the box.

\@framepicbox Picture mode version.

\@framepicbox Picture mode version.

\parbox The main vertical-box command for L<sup>A</sup>T<sub>E</sub>X.

```

194  \c@ifnextchar[%]
195    \c@iparbox
196    {\c@iiparbox c\relax[s]}%
197 {/2ekernel | latexrelease}
198 {latexrelease}\EndIncludeInRelease
199 {latexrelease}\IncludeInRelease{0000/00/00}%
200 {latexrelease}          {\parbox}{\Make \parbox robust}%
201 {latexrelease}\def\parbox{%
202 {latexrelease} \c@ifnextchar[%]
203 {latexrelease} \c@iparbox
204 {latexrelease} {\c@iiparbox c\relax[s]}%
205 {latexrelease}\expandafter\let\csname parbox \endcsname\cundefined
206 {latexrelease}\EndIncludeInRelease
207 {*2ekernel}

\c@iparbox Optional argument handling.
208 \def\c@iparbox[#1]{%
209   \c@ifnextchar[%]
210   {\c@iiparbox{#1}}%
211   {\c@iiparbox{#1}\relax[s]}}

\c@iiparbox Optional argument handling.
212 \def\c@iiparbox#1[#2]{%
213   \c@ifnextchar[%]
214   {\c@iiparbox{#1}{#2}}%
215   {\c@iiparbox{#1}{#2}[#1]}}

\c@iiparbox The internal version of \parbox.
\c@parboxto 216 \let\c@parboxto\empty
217 \long\def\c@iiparbox#1#2[#3]#4#5{%
218   \leavevmode
219   \c@pboxswfalse
220   \setlength\c@tempdima{#4}%
221   \begin\tmpboxa\vbox{\hsize\c@tempdima\c@parboxrestore#5\c@par}%
222   \ifx\relax#2\else
223     \setlength\c@tempdimb{#2}%
224     \edef\c@parboxto{to\the\c@tempdimb}%
225   \fi
226   \if#1b\vbox
227   \else\if #1t\vtop
228   \else\ifmmode\vcenter
229   \else\c@pboxswtrue \$\vcenter
230   \fi\fi\fi
231   \c@parboxto{\let\hss\vss\let\unhbox\unvbox
232   \c@csname bm@#3\endcsname}%
233   \if\c@pboxsw \m@th\fi
234 \c@end\tmpboxa}

\c@arrayparboxrestore Restore various paragraph parameters.

```

The rational for allowing two normally global flags to be set locally here was stated originally by Donald Arsenu and extended by Chris Rowley. It is because these flags are only set globally to true by section commands, and these should

never appear within boxes or, indeed, in any group; and they are only ever set globally to false when they are definitely true.

If anyone is unhappy with this argument then both flags should be treated as in `\set@nobreak`; otherwise this command will be redundant.

```
235 </2ekernel>
236 <latexrelease>\IncludeInRelease{2017-04-15}%
237 <latexrelease>          {\normallineskiplimit}
238 <latexrelease>          {reset \lineskiplimit}%
239 <*2ekernel | latexrelease>
240 \def\@arrayparboxrestore{%
241   \let\if@nobreak\iffalse
242   \let\if@noskipsec\iffalse
243   \let\par\@@par
244   \let\-\@dischyp
Redefined accents to allow changes in font encoding
245   \let\'\@acci\let`\@accii\let=\@acciii
246   \parindent\z@\parskip\z@skip
247   \everypar{}%
248   \linewidth\hsize
249   \totalleftmargin\z@
250   \leftskip\z@skip \rightskip\z@skip \rightskip\z@skip
251   \parfillskip\@flushglue
252   \lineskip\normallineskip
253   \lineskiplimit\normallineskiplimit
254   \baselineskip\normalbaselineskip
255   \sloppy}
256 </2ekernel | latexrelease>
257 <latexrelease>\EndIncludeInRelease
258 <latexrelease>\IncludeInRelease{0000-00-00}%
259 <latexrelease>          {\normallineskiplimit}
260 <latexrelease>          {reset \lineskiplimit}%
261 <latexrelease>\def\@arrayparboxrestore{%
262 <latexrelease>  \let\if@nobreak\iffalse
263 <latexrelease>  \let\if@noskipsec\iffalse
264 <latexrelease>  \let\par\@@par
265 <latexrelease>  \let\-\@dischyp
266 <latexrelease>  \let\'\@acci\let`\@accii\let=\@acciii
267 <latexrelease>  \parindent\z@\parskip\z@skip
268 <latexrelease>  \everypar{}%
269 <latexrelease>  \linewidth\hsize
270 <latexrelease>  \totalleftmargin\z@
271 <latexrelease>  \leftskip\z@skip \rightskip\z@skip \rightskip\z@skip
272 <latexrelease>  \parfillskip\@flushglue \lineskip\normallineskip
273 <latexrelease>  \baselineskip\normalbaselineskip
274 <latexrelease>  \sloppy}
275 <latexrelease>\EndIncludeInRelease
276 <*2ekernel>
```

`\parboxrestore` Restore various paragraph parameters, and also `\``.

```
277 \def\@parboxrestore{\@arrayparboxrestore\let\\\@normalcr}
```

```

\if@minipage Switch that is true at the start of a minipage.
278 \def\@minipagefalse{\global\let\if@minipage\iffalse}
279 \def\@minipagetrue {\global\let\if@minipage\iftrue}
280 \@@minipagefalse

\minipage Essentially an environment form of \parbox.
281 \def\minipage{%
282   \@ifnextchar[%]
283     \@@iminipage
284     {\@@iiminipage c\relax[s]}}
285 \def\@iminipage[#1]{%
286   \ifnextchar[%]
287     {\@iiminipage{#1}}%
288     {\@iiminipage{#1}\relax[s]}}
289 \def\@iiminipage#1[#2]{%
290   \ifnextchar[%]
291     {\@iiminipage{#1}{#2}}%
292     {\@iiminipage{#1}{#2}[#1]}}
293 \def\@iiminipage#1#2[#3]{%
294   \leavevmode
295   \pboxswfalse
296   \setlength\tempdima{#4}%
297   \def\mpargs{{#1}{#2}{#3}{#4}}%
298   \setbox\tempboxa\vbox\bgroup
299   \color@begingroup
300   \hsize\tempdima
301   \textwidth\hsize \columnwidth\hsize
302   \parboxrestore
303   \def\mpfn{mpfootnote}\def\thempfn{\thempfootnote}\c@mpfootnote\z@
304   \let\footnotetext\mpfootnotetext
305   \let\listdepth\mplistdepth \mplistdepth\z@
306   \minipagerestore
307   \setminipage}
308 \let\minipagerestore=\relax

\endminipage
309 \def\endminipage{%
310   \par
311   \unskip
312   \ifvoid\mpfootins\else
313     \vskip\skip\mpfootins
314     \normalcolor
315     \footnoterule
316     \unvbox\mpfootins
317   \fi

```

```

318     \c@minipagefalse %% added 24 May 89
319     \color@endgroup
320     \egroup
321     \expandafter\@iiiparbox\@mpargs{\unvbox\@tempboxa}

\@mplistdepth Versions of \clistdepth and \footins local to minipage.
\@mpfootins 322 \newcount\@mplistdepth
              323 \newinsert\@mpfootins

\@mpfootnotetext Minipage version of \footnotetext.
                  Final \strut added 27 Mar 89, on suggestion by Don Hosek
324 \long\def\@mpfootnotetext#1{%
325   \global\setbox\@mpfootins\vbox{%
326     \unvbox\@mpfootins
327     \reset@font\footnotesize
328     \hsize\columnwidth
329     \parboxrestore
330     \protected@edef\@currentlabel
331       {\csname p@mpfootnote\endcsname\@thefnmark}%
332     \color@begingroup
333     \makefntext{%
334       \rule{z@\footnotesep}{\ignorespaces#1\@finalstrut\strutbox}%
335     \color@endgroup}%
336 \newif\if@pboxsw

\rule Draw a rule of the specified size.
337 </2ekernel>
338 <latexrelease>\IncludeInRelease{2015/01/01}%
339 <latexrelease>           {\rule}{\Make \rule robust}%
340 <*2ekernel | latexrelease>
341 \DeclareRobustCommand\rule{\@ifnextchar[\@rule{\@rule[\z@]}}%
342 </2ekernel | latexrelease>
343 <latexrelease>\EndIncludeInRelease
344 <latexrelease>\IncludeInRelease{0000/00/00}%
345 <latexrelease>           {\rule}{\Make \rule robust}%
346 <latexrelease>\def\rule{\@ifnextchar[\@rule{\@rule[\z@]}}%
347 <latexrelease>\expandafter\let\csname rule \endcsname\@undefined
348 <latexrelease>\EndIncludeInRelease
349 <*2ekernel>

\@rule Internal form of \rule.
350 \def\@rule[#1]{\@rule[#2]{#3}{%}
351   \leavevmode
352   \hbox{%
353     \setlength\@tempdima{#1}%
354     \setlength\@tempdimb{#2}%
355     \setlength\@tempdimc{#3}%
356     \advance\@tempdimc\@tempdima
357     \vrule\@width\@tempdimb\@height\@tempdimc\@depth-\@tempdima}%
358 \let\@underline\underline

\@@underline Saved primitive \underline.
358 \let\@underline\underline

```

```

\underline \LaTeX version works outside math.
359 \DeclareRobustCommand\underline[1]{%
360   \relax
361   \ifmmode\@@underline{\#1}%
362   \else $\@@underline{\hbox{\#1}}\m@th$\relax\fi}

\raisebox Raise a box, and change its vertical dimensions.
363 </2ekernel>
364 <latexrelease>\IncludeInRelease{2015/01/01}%
365 <latexrelease>           {\raisebox}{\Make \raisebox robust}%
366 <*2ekernel | latexrelease>
367 \DeclareRobustCommand\raisebox[1]{%
368   \leavevmode
369   \@ifnextchar[\{\@rsbox{\#1}\}\{@irsbox{\#1}[]\}%
370 </2ekernel | latexrelease>
371 <latexrelease>\EndIncludeInRelease
372 <latexrelease>\IncludeInRelease{0000/00/00}%
373 <latexrelease>           {\raisebox}{\Make \raisebox robust}%
374 <latexrelease>\def\raisebox#1{%
375 <latexrelease> \leavevmode
376 <latexrelease> \@ifnextchar[\{\@rsbox{\#1}\}\{@irsbox{\#1}[]\}%
377 <latexrelease>\expandafter\let\csname raisebox \endcsname\@undefined
378 <latexrelease>\EndIncludeInRelease
379 <*2ekernel>

\@rsbox Optional argument handling.
380 \def\@rsbox#1[#2]{%
381   \@ifnextchar[\{\@iirsbox{\#1}[#2]\}\{@irsbox{\#1}[#2]\}%

\@argsbox ...
\@irsbox Internal version of \raisebox (less than two optional args).
382 \long\def\@irsbox#1[#2]#3{%
383   \begin{tempboxa}\hbox{\#3}%
384   \setlength{\tempdima}{\#1}%
385   \ifx\#2\else\setlength{\tempdimb}{\#2}\fi
386   \setbox\tempboxa\hbox{\raise{\tempdima}\box\tempboxa}%
387   \ifx\#2\else\ht\tempboxa\tempdimb\fi
388   \box\tempboxa
389 \end{tempboxa}

\@iirsbox Internal version of \raisebox (two optional args).
390 \long\def\@iirsbox#1[#2][#3]{%
391   \begin{tempboxa}\hbox{\#4}%
392   \setlength{\tempdima}{\#1}%
393   \setlength{\tempdimb}{\#2}%
394   \setlength{\dimen0}{\#3}%
395   \setbox\tempboxa\hbox{\raise{\tempdima}\box\tempboxa}%
396   \ht\tempboxa\tempdimb
397   \dp\tempboxa\dimen0
398   \box\tempboxa
399 \end{tempboxa}

```

`\@finalstrut` This macro adds a special strut the *depth* of the box given as #1, and height and width 0pt. It is used for ensuring that the last line of a paragraph has the correct depth in ‘p’ columns of tables and in footnotes. In vertical mode nothing is done, as adding the strut (as done in 2.09) would start a new paragraph. It would be possible to inspect `\prevdepth` to check the depth of the just-completed paragraph, but we do not do that here. Actually we do even less now, skip the vmode test as it broke tabular ‘p’ columns. .

The `\nobreak` was added (1995/10/31) to allow hyphenation of the final word of the paragraph.

```
400 \def\@finalstrut#1{%
401   \unskip\ifhmode\nobreak\fi\vrule\@width\z@\@height\z@\@depth\dp#1}
```

## 66.1 Some low-level constructs

The following commands are basically inherited from plain TeX.

<code>\leftline</code> <code>\rightline</code> <code>\centerline</code> <code>\@crlin</code>  <code>\rlap</code> <code>\llap</code> <code>\clap</code>  <code>\rlap</code> <code>\llap</code> <code>\clap</code>	<p>These macros place text on a full line either centred or left or right adjusted.  402 <code>\def\@crlin{\hb@xt@\hsize}</code>  403 <code>\DeclareRobustCommand\leftline[1]{\@crlin{#1\hss}}</code>  404 <code>\DeclareRobustCommand\rightline[1]{\@crlin{\hss#1}}</code>  405 <code>\DeclareRobustCommand\centerline[1]{\@crlin{\hss#1\hss}}</code></p> <p>These macros place text to the left or right of the current reference point without taking up space.  406 <code>\DeclareRobustCommand\rlap[1]{\hb@xt@\z@{#1\hss}}</code>  407 <code>\DeclareRobustCommand\llap[1]{\hb@xt@\z@{\hss#1}}</code></p> <p>And here is the version that centers, it was initially introduced by <code>mathtools</code>.  408 <code>\DeclareRobustCommand\clap[1]{\hb@xt@\z@{\hss#1\hss}}</code></p> <p>409 <code>&lt;/2ekernel&gt;</code></p>
---	--

## File E

# lttab.dtx

## 67 Tabbing, Tabular and Array Environments

This section deals with ‘Lining It Up in Columns’. First the `tabbing` environment is defined, and then in second part, `tabular` together with its variants, `tabular*` and `array`.

Note that the `tabular` defined here is essentially the original L<sup>A</sup>T<sub>E</sub>X 2.09 version, not the extended version described in *The L<sup>A</sup>T<sub>E</sub>X Companion*. Use the `array` package to obtain the extended version.

### 67.1 tabbing

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
\dimen(\@firsttab + i) = distance of tab stop i from left margin
  0 <= i <= 15 (?).

\dimen\@firsttab is initialized to \totallmargin, so it starts
  at the prevailing left margin.

\@maxtab      = number of highest defined tab register
                 probably = \@firsttab + 12
\@nxttabmar  = tab stop number of next line's left margin
\@curtabmar   = tab stop number of current line's left margin
\@curtab     = number of the current tab. At start of line,
                 it equals \@curtabmar
\@hightab    = largest tab number currently defined.
\@tabpush    = depth of \pushtab's

\box\@curline = contents of current line, excluding left margin
                 skip, and excluding contents of current field
\box\@curfield = contents of current field

@rjfield      = switch: T iff the last field of the line should
                 be right-justified at the right margin.

\tabbingsep   = distance left by the \` command between the
                 current position and the field that is
                 “left-shifted”.
```

UTILITY MACROS

```
\@stopfield : closes the current field
\@addfield  : adds the current field to the current line.
\@contfield : continues the current field
\@startfield: begins the next field
\@stopline   : closes the current line and outputs it
```

```

\@startline : starts the next line
\@ifatmargin : an \if that is true iff the current line.
                 has width zero

\@startline ==
BEGIN
  \@curtabmar :=G \@nxttabmar
  \@curtab :=G \@curtabmar
  \box\@curline :=G null
  \@startfield
  \strut
END

\@stopline ==
BEGIN
  \unskip
  \@stopfield
  if @rjfield = T
    then @rjfield :=G F
      \tempdima := \totallmargin + \ linewidth
      \hbox@xt@ \tempdima{\itemfudge
        \hskip \dimen\@curtabmar
        \box\@curline
        \hfil
        \box\@curfield}
    else \addfield
      \hbox {\itemfudge
        \hskip \dimen\@curtabmar
        \box\@curline}
  fi
END

\@startfield ==
BEGIN
  \box\@curfield :=G \hbox {
END

\@stopfield ==
BEGIN
  }
END

\@contfield ==
BEGIN
  \box\@curfield :=G \hbox { \unhbox\@currfield %%} brace
matching
END
\@addfield ==
BEGIN
  \box\@curline :=G \unbox\@curline * \unbox\@curfield

```

```

END

\@ifatmargin ==
BEGIN
  if dim of box\@curline = 0pt then
END

\tabbing ==
BEGIN
  \lineskip :=L 0pt
  \> == \@ratab
  \< == \@latab
  \= == \@settab
  \+ == \@tabplus
  \- == \@tabminus
  \` == \@tabrj
  \` == \@tablab
  \\ == BEGIN \@stopline \@startline END
  \\[DIST] == BEGIN
    \@stopline \vskip DIST \@startline\ignorespaces
  END
  \\* == BEGIN \@stopline \penalty 10000 \@startline END
  \\*[DIST] == BEGIN \@stopline \penalty 10000 \vskip DIST
    \@startline\ignorespaces
  END
  \@hightab := \@nxttabmar :=G \@firsttab
  \@tabpush :=G 0
  \dimen\@firsttab := \@totalleftmargin
  @rjfield :=G F
  \trivlist \item\relax
  if @minipage = F then \vskip \parskip fi
  \box\@tabfbox = \rlap{\indent\the\everypar}
    % note: \the\everypar sets @inlabel :=G F
  \@itemfudge == BEGIN \box\@tabfbox END
  \@startline
  \ignorespaces
END

\@endtabbing ==
BEGIN
  \@stopline
  if \@tabpush > 0 then error message: "unmatched \poptabs" fi
  \endtrivlist
END

\@ratab ==
BEGIN
  \@stopfield
  \@addfield
  if \@curtab < \@hightab

```

```

then \@curtab :=G \@curtab + 1
else error message "Undefined Tab" fi
\@tempdima := \dimen\@curtab - \dimen\@curtabmar
- width of box \@curline
\box\@curline :=G \hbox{\unhbox\@curline + \hskip\@tempdima}
\@startfield
END

\@settab ==
BEGIN
\@stopfield
\@addfield
if \@curtab < \@maxtab
then \@curtab :=G \@curtab+1
else error message: "Too many tabs" fi
if \@curtab > \@hightab
then \@hightab :=L \@curtab fi
\dimen\@curtab :=L \dimen\@curtabmar + width of \box\@curline
\@startfield
END

\@ltab ==
BEGIN
\@ifatmargin
then if \@curtabmar > \@firsttab
then \@curtab :=G \@curtab - 1
\@curtabmar :=G \@curtabmar - 1
else error message "Too many untabs" fi
else error message "Left tab in middle of line"
fi
END

\@tabplus ==
BEGIN
if \@nxttabmar < \@hightab
then \@nxttabmar :=G \@nxttabmar+1
else error message "Undefined tab"
fi
END

\@tabminus ==
BEGIN
if \@nxttabmar > \@firsttab
then \@nxttabmar :=G \@nxttabmar-1
else error message "Too many untabs"
fi
END

\@tabrj ==
BEGIN \@stopfield

```

```

\@addfield
@rjfield :=G T
\@startfield
END

\@tablab ==
BEGIN \@stopfield
\box\@curline G:= \hbox{\box\@curline %% 'G' added 17 Jun 86
\hskip - width of \box\@curfield
\hskip -\tabbingsep
\box\@curfield
\hskip \tabbingsep }

\@startfield
END

\pushtabs ==
BEGIN
\@stopfield
\@tabpush :=G \@tabpush + 1
\begingroup
\@contfield
END

\poptabs ==
BEGIN
\@stopfield
if \@tabpush > 0
then \endgroup
\@tabpush :=G \@tabpush - 1
else error message: "Too many \poptabs"
fi
\@contfield
END

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

- \a The accents `', `', and `=' that have been redefined inside a tabbing environment can be called by typing `a', `a', and `a='. The macro \a is defined in `ltoutenc.dtx`.

The ‘2ekernel’ code ensures that a `\usepackage{autotabg}` is essentially ignored if a ‘full’ format is being used that has picture mode already in the format.

```
1 <2ekernel>\expandafter\let\csname ver@autotabg.sty\endcsname\fmtversion
```

```

\@firsttab
\@maxtab 2 <2ekernel>
3 \newdimen\@gtempa
4 \chardef\@firsttab=\the\allocationnumber
5 \newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa
6 \newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa
7 \newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa\newdimen\@gtempa

```

```

8 \newdimen\@gtempa
9 \chardef\@maxtab=\the\allocationnumber
10 \dimen\@firstab=0pt

\@nxttabmar
\@curtabmar 11 \newcount\@nxttabmar
\@curtab 12 \newcount\@curtabmar
\@hightab 13 \newcount\@curtab
\@tabpush 14 \newcount\@hightab
15 \newcount\@tabpush

\@curline
\@curfield 16 \newbox\@curline
\@tabbbox 17 \newbox\@curfield
18 \newbox\@tabbbox

\if@rjfield
19 \newif\if@rjfield

\@startline It is, in some sense, an error if the current margin tab setting is higher than
              the value of \@hightab (which is a local variable). That this is allowed is a
              fundamental design flaw which is not going to be corrected now.
20 \def\@startline{%
21     \ifnum \@nxttabmar >\@hightab
22         \@badtab
23         \global\@nxttabmar \@hightab
24     \fi
25     \global\@curtabmar \@nxttabmar
26     \global\@curtab \@curtabmar
27     \global\setbox\@curline \hbox {}%
28     \@startfield
29     \strut}

\@stopline
30 \def\@stopline{%
31     \unskip
32     \@stopfield
33     \if@rjfield
34         \global\@rjfieldfalse
35         \@tempdima\@totalleftmargin
36         \advance\@tempdima\linewidth
37         \hb@xt@\@tempdima{%
38             \@itemfudge\hskip\dimen\@curtabmar
39             \box\@curline
40             \hfil
41             \box\@curfield}%
42     \else
43         \@addfield
44         \hbox{\@itemfudge\hskip\dimen\@curtabmar\box\@curline}%
45     \fi}

\@startfield
46 \def\@startfield{%
47     \global\setbox\@curfield\hbox\bgroup\color@begingroup}

```

```

\@stopfield
48 \def\@stopfield{%
49   \color@endgroup\egroup}

\@contfield
50 \def\@contfield{%
51   \global\setbox\@curfield\hbox\bgroup\color@begingroup
52   \unhbox\@curfield}

\@addfield
53 \def\@addfield{\global\setbox\@curline\hbox{\unhbox
54   \@curline\unhbox\@curfield}}


\@ifatmargin
55 \def\@ifatmargin{\ifdim \wd\@curline =\z@}

\@tabcr
56 \def\@tabcr{\@stopline \c@ifstar{\penalty \OM\ \@xtabcr}\@xtabcr}

\@xtabcr
57 \def\@xtabcr{\c@ifnextchar[\@itabcr{\@startline\ignorespaces}]

\@itabcr
58 </2ekernel>
59 {*2ekernel | latexrelease}
60 <latexrelease>\IncludeInRelease{2020/10/01}%
61 <latexrelease>           {\@itabcr}{Tabbing calc syntax}%
62 \def\@itabcr[#1]{\vspace{\calcify{#1}}\@startline\ignorespaces}
63 </2ekernel | latexrelease>

64 <latexrelease>\EndIncludeInRelease
65 <latexrelease>\IncludeInRelease{0000/00/00}%
66 <latexrelease>           {\@itabcr}{Tabbing calc syntax}%
67 <latexrelease>
68 <latexrelease>\def\@itabcr[#1]{\vskip #1\@startline\ignorespaces}
69 <latexrelease>\EndIncludeInRelease
70 {*2ekernel}

tabbing We use \relax to prevent \item from scanning too far.
\tabbing
71 \def\tabbing{\lineskip \z@skip\let>\@rtab\let<\@ltab\let=\@settab
72   \let\+@\tabplus\let\-\@tabminus\let\`@\tabrj\let\^\@tablab
73   \let\\=\@tabcr
74   \@hightab\@firstttab
75   \global\@nxttabmar\@firstttab
76   \dimen\@firstttab\@totalleftmargin
77   \global\@tabpush\z@ \global\@rjfieldfalse
78   \trivlist \item\relax
79   \if@minipage\else\vskip\parskip\fi

80   \setbox\@tabfbbox\hbox{%
81     \rlap{\hskip\@totalleftmargin\indent\the\everypar}}%
82   \def\@itemfudge{\box\@tabfbbox}%
83   \@startline\ignorespaces}

```

```

\endtabbing
84 \def\endtabbing{%
85   \@stopline\ifnum\@tabpush >\z@ \@badpoptabs \fi\endtrivlist}

\@rtab Omitted \global added to \@rtab 17 Jun 86
86 \def\@rtab{\@stopfield\@addfield\ifnum \@curtab<\@hightab
87   \global\advance\@curtab \@ne \else\@badtab\fi
88   \tempdima\dimen\@curtab
89   \advance\tempdima -\dimen\@curtabmar
90   \advance\tempdima -\wd\@curline
91   \global\setbox\@curline\hbox{\unhbox\@curline\hskip\tempdima}%
92   \@startfield\ignorespaces}

\@settab
93 \def\@settab{\@stopfield\@addfield
94   \ifnum \@curtab <\@maxtab
95     \ifnum\@curtab =\@hightab
96       \advance\@hightab \@ne
97     \fi
98     \global\advance\@curtab \@ne
99   \else
100     \@latex@error{Tab overflow}\@ehd
101   \fi
102   \dimen\@curtab \dimen\@curtabmar
103   \advance\dimen\@curtab \wd\@curline
104   \@startfield
105   \ignorespaces}

\@ltab
106 \def\@ltab{\@ifatmargin\ifnum\@curtabmar >\@firsttab
107   \global\advance\@curtab \m@ne \global\advance\@curtabmar\m@ne\else
108   \@badtab\fi\else
109   \@latex@error{\string\<\space in mid line}\@ehd\fi\ignorespaces}

\@tabplus
110 \def\@tabplus{%
111   \ifnum\@nxttabmar<\@hightab
112     \global\advance\@nxttabmar\@ne
113   \else
114     \@badtab
115   \fi
116   \ignorespaces}

\@tabminus
117 \def\@tabminus{%
118   \ifnum\@nxttabmar>\@firsttab
119     \global\advance\@nxttabmar\m@ne
120   \else
121     \@badtab
122   \fi
123   \ignorespaces}

```

```

\@tabrj
124 \def\@tabrj{%
125   \@stopfield\@addfield\global\@rjfieldtrue\@startfield\ignorespaces}

\@tablab \setbox\@curline made \global in \@tablab. 17 Jun 86
126 \def\@tablab{%
127   \@stopfield
128   \global\setbox\@curline\hbox{%
129     \box\@curline
130     \hskip-\wd\@curfield \hskip-\tabbingsep
131     \box\@curfield
132     \hskip\tabbingsep}%
133   \@startfield
134   \ignorespaces}

135 </2ekernel>
136 <*2ekernel | latexrelease>
137 <latexrelease>\IncludeInRelease{2019/10/01}%
138 <latexrelease>          {\pushtabs}{Make commands robust}%

\pushtabs
139 \DeclareRobustCommand\pushtabs{%
140   \@stopfield\@addfield\global\advance\@tabpush \z@ne \begingroup
141     \contfield}

\poptabs It is, in some sense, an error if, after the endgroup, the current tab setting is higher
than the new value of \hightab (which is a local variable). That this is allowed
is a fundamental design flaw which is not going to be corrected now.
142 \DeclareRobustCommand\poptabs{\@stopfield\@addfield
143   \ifnum \@tabpush >\z@
144     \endgroup
145     \global\advance\@tabpush \z@ne
146     \ifnum \@curtab >\hightab
147       \global \@curtab \hightab
148       \badtab
149     \fi
150   \else
151     \badpoptabs
152   \fi
153 \contfield}

154 \DeclareRobustCommand\kill{\@stopfield\@startline\ignorespaces}

155 </2ekernel | latexrelease>
156 <latexrelease>\EndIncludeInRelease
157 <latexrelease>\IncludeInRelease{0000/00/00}%
158 <latexrelease>          {\pushtabs}{Make commands robust}%
159 <latexrelease>
160 <latexrelease>\kernel@make@fragile\pushtabs
161 <latexrelease>\kernel@make@fragile\poptabs
162 <latexrelease>\kernel@make@fragile\kill
163 <latexrelease>
164 <latexrelease>\EndIncludeInRelease
165 <*2ekernel>

```

```
\tabbingsep
166 \newdimen\tabbingsep
```

## 67.2 array and tabular environments

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

ARRAY PARAMETERS:

```
\arraycolsep
    : half the width separating columns in an array environment
\tabcolsep
    : half the width separating columns in a tabular environment
\arrayrulewidth
    : width of rules
\doublerulesep
    : space between adjacent rules in array or tabular
\arraystretch
    : line spacing in array and tabular environments is done by
        placing a strut in every row of height and depth
        \arraystretch times the height and depth of the strut
        produced by an ordinary \strut command.
```

PREAMBLE:

The PREAMBLE argument of an array or tabular environment can contain the following:

- l,r,c : indicate where entry is to be placed.
- | : for vertical rule
- @{EXP} : inserts the text EXP in every column.
- \arraycolsep or \tabcolsep spacing is suppressed.
- \*{N}{PRE} : equivalent to writing N copies of PRE in the preamble.  
PRE may contain \*{N'}{EXP'} expressions.
- p{LEN} : makes entry in parbox of width LEN.

SPECIAL ARRAY COMMANDS:

```
\multicolumn{N}{FORMAT}{ITEM} : replaces the next N column
    items by ITEM, formatted according to FORMAT.
    FORMAT should contain at most one l,r or c.
    If it contains none, then ITEM is ignored.
```

```
\vline : draws a vertical line the height of the current row. May
    appear in an array element entry.
\hline : draws a horizontal line between rows. Must appear either
    before the first entry (to appear above the first row) or
    right after a \\ command. If followed by another \hline,
    then adds a \vskip of \doublerulesep.
```

```
\cline{i-j} : draws horizontal lines between rows covering columns
    i through j, inclusive. Multiple commands may follow
    one another to provide lines covering several disjoint
    columns
```

```

\extracolsep{WIDTH} : for use inside an @ in the preamble. Causes
      a WIDTH space to be added between columns for the rest
      of the columns. This is in addition to the ordinary
      intercolumn space.

\array ==
BEGIN
  \@acol    == \@arrayacol
  \@classz  == \@arrayclassz
  \@classiv == \@arrayclassiv
  \\       == \@arraycr
  \@halignto == NULL
  \@tabarray
END

\endarray{NAME} == BEGIN \crcr } } END

\tabular ==
BEGIN
  \@halignto == NULL
  \@tabular
END

\tabular*{WIDTH} ==
BEGIN
  \@halignto == to WIDTH
  \@tabular
END

\@tabular ==
BEGIN
  \leavevmode
  \hbox { $
    \@acol    == \@tabacol
    \@classz  == \@tabclassz
    \@classiv == \@tabclassiv
    \\       == \@tabularcr
    \@tabarray
  }
END

\endtabular == BEGIN \crcr } $ } END

\@tabarray == if next char = [ then \@array else \@array[c] fi

\array[POS]{PREAMBLE} ==
BEGIN
  define \@arstrutbox to make \@arstrut produce strut of height
  and depth \arraystretch times the height and
  depth of a normal strut.
  \@mkpream{PREAMBLE}

```

```

\@preamble == \halign \@halignto {\@tabskip=0pt\@arstrut
                                eval{\@preamble}\@tabskip = 0pt\cr %%}
\@startpbox == \@@startpbox
\@endpbox == \@@endpbox
if POS = t then \vtop
                else if POS = b then \vbox
                                else \vcenter
fi
{
\par      ==L {} % changed 92/09/18
\sharp    ==
\protect == \relax
\lineskip :=L 0pt
\baselineskip :=L 0pt
\@preamble
END

\@arraycr ==
BEGIN
$           %% Prevents extra space at end of row's last entry.
if next char =
  then \cargarraycr
  else $ \cr      %% Needed to balance $
END

\cargarraycr[LENGTH] ==
BEGIN
$           %% Needed to balance $ of \@arraycr
if LENGTH > 0
  then \tempdima := depth of \arstrutbox + LENGTH
       \vrule height 0pt width 0pt depth \tempdima
       \cr
  else \cr \noalign{\vskip LENGTH}
END

\@tabularcr and \cargtabularcr same as \@arraycr and
\cargarraycr
except without the extra $'s.
End of historical LATEX 2.09 comments.

```

\extracolsep This command needs to expand during the tabular preamble construction so can't be robust.

```

167 \def\extracolsep#1{\@tabskip #1\relax}

array
\array 168 \def\array{\let\@acol\@arrayacol \let\@classz\@arrayclassz
169 \let\@classiv\@arrayclassiv
170 \let\\@\carraycr\let\@haligno\@empty\@tabarray}

```

```

\endarray
\endtabular 171 \def\endarray{\crcr\egroup\egroup}
\endtabular* 172 \def\endtabular{\crcr\egroup\egroup $ \egroup}
173 \expandafter \let \csname endtabular*\endcsname = \endtabular

tabular
\tabular 174 \def\tabular{\let\@halignto\@empty\@tabular}

\tabular* Note that the change to use \setlength slightly alters the timing of the expansion
           and use of the length in #1 but this is very unlikely to have any practical effect.
175 \namedef{tabular*}{#1}%
176 \setlength{\dimen@{#1}}%
177 \edef\@halignto{\to\the\dimen@}\@tabular

\@tabular
178 \def\@tabular{\leavevmode \hbox \bgroup \$\let\@acol\@tabacol
179   \let\@classz\@tabclassz
180   \let\@classiv\@tabclassiv \let\\@\tabularcr\@tabarray}

\@tabarray RmS 91/11/04 added \m@th.
181 \def\@tabarray{\m@th\@ifnextchar[\@array{\@array[c]}}

RmS 1993/11/03 changed \halign to \ialign and removed superfluous
\tabskip assignment

\@array
182 \def\@array[#1]{%
183   \if #1t\vtop \else \if#1b\vbox \else \vcenter \fi\fi
184   \bgroup

This next bit of code sets up the strut and then builds the halign and its preamble
according to the specification in the second argument.

This code has been moved inside the box. A side effect of this has been to
expose what was a buglet in the previous version: since the \carstrut below is
expanded and contains an \ifmmode then it could produce an unnecessary extra
box in every row, thus wasting ‘lots of’ main memory.

185 \setbox\@arstrutbox\hbox{%
186   \vrule \height\arraystretch\ht\strutbox
187   \depth\arraystretch \dp\strutbox
188   \width\z@}%
189 \mkpream{#2}%
190 \edef\@preamble{%
191   \ialign \noexpand\@halignto
192   \bgroup \carstrut \@preamble \tabskip\z@skip \cr}%

That is the end of setting up the preamble; now we reset things before executing
the halign built-up in \@preamble. The restorations could be done by introducing
an extra group, thus saving tokens.

193 \let\@startpbox\@startpbox \let\@endpbox\@endpbox
194 \let\tabularnewline\\%
195 \let\par\@empty
196 \let\sharp##%
197 \set@typeset@protect
198 \lineskip\z@skip\baselineskip\z@skip

```

If the parsing of the preamble goes wrong there may be some characters left which TeX then tries to typeset, i.e., we would be in horizontal mode. That would produce an endless loop because the `\halign` expects vertical mode thus issues a `\par` but that is a no-op at this point. So we better test this case issue some error message and make a crude recovery by ending that horizontal mode with force. A better fix would be to ensure that we never pick up more than a single character token (not done).

```

199      \ifhmode \@preamerr\z@ \@@par\fi
200      \@preamble}

\@arraycr Array version of \\.
201 \def\@arraycr{%
202   ${\ifnum0='}\fi\@ifstar\@xarraycr\@xarraycr}

\@arraycr
203 \def\@xarraycr{\@ifnextchar[\@argarraycr{\ifnum0='{\fi}{$}\cr}]

\@argarraycr
204 \def\@argarraycr[#1]{%
205   \ifnum0='{\fi}{$}\ifdim #1>\z@ \@xargarraycr[#1]\else
206     \@yargarraycr[#1]\fi}

\tabularnewline Tabular version of \\.
207 \let\tabularnewline\relax

\@tabularcr
208 \def\@tabularcr{%
209   ${\ifnum0='}\fi\@ifstar\@xtabularcr\@xtabularcr}

\@xtabularcr
210 \def\@xtabularcr{\@ifnextchar[\@argtabularcr{\ifnum0='{\fi}\cr}]

\@argtabularcr
211 \def\@argtabularcr[#1]{%
212   \ifnum0='{\fi}%
213   \ifdim #1>\z@
214     \unskip\@xargarraycr[#1]%
215   \else
216     \@yargarraycr[#1]%
217   \fi}

\@xargarraycr
218 \def\@xargarraycr#1{\tempdima #1\advance\tempdima \dp \carstrutbox
219   \vrule \height\z@ \depth\tempdima \width\z@ \cr}

\@yargarraycr
220 </2ekernel>
221 <*2ekernel | latexrelease>
222 <latexrelease>\IncludeInRelease{2020/10/01}%
223 <latexrelease>          {\@yargarraycr}{tabular support calc syntax}%
224 \def\@yargarraycr#1{\cr\noalign{\vspace@calcify{#1}}}
225 </2ekernel | latexrelease>
226 <latexrelease>\EndIncludeInRelease

```

```

227 <latexrelease>\IncludeInRelease{0000/00/00}%
228 <latexrelease>                                {@yargarraycr}{tabular support calc syntax}%
229 <latexrelease>
230 <latexrelease>\def{@yargarraycr#1{\cr\noalign{\vskip #1}}}
231 <latexrelease>\EndIncludeInRelease
232 {*2ekernel}

\multicolumn  Historical LATEX 2.09 comments (not necessarily accurate any more):
\multicolumn{NUMBER}{FORMAT}{ITEM} ==
BEGIN
\multispan{NUMBER}
\begin{group}
\caddamp == null
\mkpream{FORMAT}
\sharp == ITEM
\protect == \relax
\startpbox == \@@startpbox
\endpbox == \@@endpbox
\carstrut
\preamble
\endgroup
END

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

The command `\def\caddamp{}` was removed from `\multicolumn` on 6 Dec 86 because it caused embedded array environments not to work. I think that it was included originally to prevent an error message if the 2nd argument to the `\multicolumn` command had two column specifiers.

8 Feb 89 — `\hbox{}` added after `\preamble` to correct bug that occurred if `\multicolumn` preceded `\[D]` with  $D > 0$ , caused by `\[]` command doing an `\unskip`, which removed `\tabcolsep` glue inserted by `\multicolumn`.

This has been made long so that, for example, a p-column can contain multiple paragraphs; maybe the arguments of @-expressions should also be able to contain multiple paragraphs.

```

233 \long\def\multicolumn#1#2#3{\multispan{#1}\begin{group}
234   \mkpream{#2}%
235   \def\sharp{#3}\set@typeset@protect
236   \let\startpbox\@@startpbox\let\endpbox\@@endpbox
237   \carstrut \preamble\hbox{}\endgroup\ignorespaces}

```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

Codes for classes and character numbers of array, tabular and multicolumn arguments.

Character	Class	Number
c	0	0
l	0	1
r	0	2
	1	-
@	2	-

p	3	-
{@-exp}	4	-
{p-arg}	5	-

\@testpach \foo : expands \foo, which should be an array parameter token, and sets \@chclass and \@chnum to its class and number. Uses \@lastchclass to distinguish 4 and 5

Preamble error codes

- 0: 'illegal character'
- 1: 'Missing @-exp'
- 2: 'Missing p-arg'

```
\@addamp ==
BEGIN if @firstamp = true then @firstamp := false
else & fi
END

\@mkpream TOKENLIST ==
BEGIN
@firstamp := T
@lastchclass := 6
@preamble == null
@sharp == \relax
@protect == BEGIN \noexpand\protect\noexpand END
@startpbox == \relax
@endpbox == \relax
@expast{TOKENLIST}
for @nextchar := expand(\reserved@a)
do \@testpach{@nextchar}
case of @chclass
0 -> @classz
1 -> @classi
...
5 -> @classv
end case
@lastchclass := @chclass
od
case of @lastchclass
0 -> \hskip \arraycolsep % lrc
1 -> % |
2 -> @preamerr1 % 'Missing @-exp' % @
3 -> @preamerr2 % 'Missing p-arg' % p
4 -> % @-exp
5 -> \hskip \arraycolsep % p-exp
end case
END

@\arrayclassz ==
BEGIN
```

```

\@preamble := \@preamble *
    case of \@lastchclass
        0 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
        1 -> \@addamp \hskip \arraycolsep
        2 -> % impossible
        3 -> % impossible
        4 -> \@addamp
        5 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
        6 -> \@addamp \hskip \arraycolsep
    end case
* case of \@chnum
    0 -> \hfil\$\\relax\\sharp\$\\fil
    1 -> \$\\relax\\sharp\$\\fil
    2 -> \hfil\$\\relax\\sharp\$\\fil
end case
END

\@tabclassz == similar to \@arrayclassz

\@classi ==
BEGIN
    \@preamble := \@preamble *
        case of \@lastchclass
            0 -> \hskip \arraycolsep \@arrayrule
            1 -> \hskip \\doublerulesep \@arrayrule
            2 -> % impossible
            3 -> % impossible
            4 -> \@arrayrule
            5 -> \hskip \arraycolsep \@arrayrule
            6 -> \@arrayrule
        end case
END

\@classii ==
BEGIN
    \@preamble := \@preamble *
        case of \@lastchclass
            0 ->
            1 -> \hskip .5\\arrayrulewidth
            2 -> % impossible
            else ->
        end case
END

\@classiii ==
BEGIN
    \@preamble := \@preamble *
        case of \@lastchclass

```

```

0 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
1 -> \@addamp \hskip \arraycolsep
2 -> % impossible
3 -> % impossible
4 -> \@addamp
5 -> \hskip \arraycolsep \@addamp \hskip
\arraycolsep
6 -> \@addamp \hskip \arraycolsep
end case
END

\@arrayclassiv ==
BEGIN \@preamble := \@preamble * $ \@nextchar$ END

\@tabclassiv == same as \@arrayclassv except without the $ ... $

\@classv ==
BEGIN
  \@preamble :=
    \@preamble * \@startpbox{\@nextchar}\ignorespaces\@sharp
      \@endpbox
END

\@expast{S}:
Sets \reserved@a := S with all instances of *{N}{STRING}
replaced by N copies of STRING, where N > 0. An *
appearing inside braces is ignored, but *-expressions
inside STRING are expanded, so nested *-expressions are
handled properly.

\@expast{S} == BEGIN \@xexpast S *0x\@0 END

\@xexpast S1 *{N}{S2} S3 \@0 ==
BEGIN
  \reserved@a := S1
  \tempcnda := N
  if \tempcnda > 0
    then while \tempcnda > 0 do \reserved@a := \reserved@a S2
        \tempcnda := \tempcnda - 1 od
    \reserved@b == \@xexpast
  else \reserved@b == \@x noop
  fi
  \expandafter \reserved@b \reserved@a S3 \@0
END
End of historical LATEX 2.09 comments.

\@x noop
238 \def\@x noop #1\@0{}}

```

```

\@expast
239 \def\@expast#1{\@xexpast #1*0x\@@}

\@xexpast
240 \def\@xexpast#1*#2#3#4\@@{%
241   \edef\reserved@a{\#1}%
242   \tempcnta#2\relax
243   \ifnum\tempcnta>\z@
244     \whilenum\tempcnta>\z@\do
245       {\edef\reserved@a{\reserved@a#3}\advance\tempcnta \m@ne}%
246     \let\reserved@b\@xexpast
247   \else
248     \let\reserved@b\@xexnoop
249   \fi
250   \expandafter\reserved@b\reserved@a #4\@@}

\if@firstamp
\@addamp 251 \newif\if@firstamp
252 \def\@addamp{%
253   \if@firstamp
254     \if@firstampfalse
255   \else
256     \edef\@preamble{\@preamble &}%
257   \fi}
258 \def\@arrayacol{\edef\@preamble{\@preamble \hskip \arraycolsep}}
259 \def\@tabacol{\edef\@preamble{\@preamble \hskip \tabcolsep}}
\@acolampacol 260 \def\@campacol{\@addamp \@acol}
261 \def\@acolampacol{\@acol\@addamp\@acol}

\@mkpream
262 \def\@mkpream#1{\@firstamptrue\@lastchclass6
263   \let\@preamble\empty
264   \let\protect\unexpandable\protect
265   \let\sharp\relax
266   \let\startpbox\relax\let\endpbox\relax
267   \expast{\#1}%
268   \expandafter\@tfor \expandafter
269     \nextchar \expandafter:\expandafter:\reserved@a\do
270     {\@testpach\@nextchar
271      \ifcase \chclass \classz \or \classi \or \classii \or \classiii
272        \or \classiv \or \classv \fi\@lastchclass\chclass}%
273   \ifcase \lastchclass \@acol
274     \or \or \preamerr \one\or \preamerr \tw@ \or \or \acol \fi}

\@arrayclassz
275 \def\@arrayclassz{\ifcase \lastchclass \acolampacol \or \campacol \or
276   \or \or \addamp \or
277   \acolampacol \or \if@firstampfalse \acol \fi
278   \edef\@preamble{\@preamble
279     \ifcase \chnum
280       \hfil$\relax\sharp$\hfil \or $\relax\sharp$\hfil
281       \or \hfil$\relax\sharp$\fi}}

```

```

\@tabclassz RmS 91/08/14 inserted extra braces around entry for NFSS
282 \def\@tabclassz{%
283   \ifcase\@lastchclass
284     \acolampacol
285   \or
286     \campacol
287   \or
288   \or
289   \or
290     \addamp
291   \or
292     \acolampacol
293   \or
294     \firstampfalse\acol
295 \fi
296 \edef\@preamble{%
297   \@preamble{%
298     \ifcase\@chnum
299       \hfil
300         \hskip1sp%
301         \ignorespaces\sharp\unskip\hfil
302       \or
303         \hskip1sp\ignorespaces\sharp\unskip\hfil
304       \or
305         \hfil\hskip1sp\ignorespaces\sharp\unskip
306       \fi}}}

\@classi
307 \def\@classi{%
308   \ifcase\@lastchclass
309     \acol\arrayrule
310   \or
311     \addtopreamble{\hskip \doublerulesep}\arrayrule
312   \or
313   \or
314   \or
315     \arrayrule
316   \or
317     \acol\arrayrule
318   \or
319     \arrayrule
320 \fi}

\@classii
321 \def\@classii{%
322   \ifcase\@lastchclass
323   \or
324     \addtopreamble{\hskip .5\arrayrulewidth}%
325   \fi}

\@classiii
326 \def\@classiii{\ifcase\@lastchclass \acolampacol \or

```

```

327      \c@addamp\c@acol \or
328      \or \or \c@addamp \or
329      \c@acol\c@acol \or \c@mp\c@acol \fi}

\c@tabclassiv
330 \def\c@tabclassiv{\c@addtopreamble\c@nextchar}

\c@arrayclassiv
331 \def\c@arrayclassiv{\c@addtopreamble{$\c@nextchar$}}

\c@classv
332 \def\c@classv{\c@addtopreamble{\c@startpbox{\c@nextchar}\c@ignorespaces
333 \c@sharp\c@endpbox}{}}

\c@addtopreamble
334 \def\c@addtopreamble#1{\c@edef\c@preamble{\c@preamble #1}{}}

\c@chclass
\c@lastchclass 335 \newcount\c@chclass
\c@chnum 336 \newcount\c@lastchclass
337 \newcount\c@chnum

\c@arraycolsep
\c@tabcolsep 338 \newdimen\c@arraycolsep
\c@arrayrulewidth 339 \newdimen\c@tabcolsep
\c@doublerulesep 340 \newdimen\c@arrayrulewidth
341 \newdimen\c@doublerulesep

\c@arraystretch
342 \def\c@arraystretch{1} % Default value.

\c@arstrutbox
\c@arstrut 343 \newbox\c@arstrutbox
344 \def\c@arstrut{%
345   \relax\ifmmode\copy\c@arstrutbox\else\unhcopy\c@arstrutbox\fi}

\c@arrayrule
346 \def\c@arrayrule{\c@addtopreamble{\hskip -.5\c@arrayrulewidth
347   \vrule \c@width \c@arrayrulewidth\hskip -.5\c@arrayrulewidth}{}}

\c@testpatch
348 \def\c@testpatch#1{\c@chclass \ifnum \c@lastchclass=\tw@ 4 \else
349   \ifnum \c@lastchclass=3 5 \else
350     \z@ \if #1c\c@chnum \z@ \else
351       \if #1l\c@chnum \c@ne \else
352         \if #1r\c@chnum \tw@ \else
353           \c@chclass \if #1|\c@ne \else
354             \if #1@\tw@ \else
355               \if #1p3 \else \z@ \c@preamerr 0\fi
356             \fi \fi \fi \fi \fi \fi
357 \fi}

```

```

\hline
358 \def\hline{%
359   \noalign{\ifnum0='}\fi\hrule \height \arrayrulewidth \futurelet
360   \reserved@a\@xhline}

\@xhline
361 \def\@xhline{\ifx\reserved@a\hline
362           \vskip\doublerulesep
Measure from the middle of the rules.
363           \vskip-\arrayrulewidth
364           \fi
365           \ifnum0='{\fi}\}

\vline
366 \def\vline{\vrule \width \arrayrulewidth}

\cline \cline The old LATEX2.09 implementation of \cline used up quite a lot of memory and
\@cline two precious count registers. This new (1995/09/14) implementation does not use
any count registers. It is coded in a way that depends heavily on the definition of
\multispan so that command has been moved here from the file ltplain.dtx.
These counters are no longer declared.

\newcount\@cla
\newcount\@clb

367 \def\cline#1{\@cline#1\@nil}

368 \def\@cline#1-#2\@nil{%
369   \omit
Use the counter from \multispan.
370   \multicnt#1%
371   \advance\multispan\@ne
372   \ifnum\multicnt=\@ne\@firstofone{\&\omit}\fi
373   \multicnt#2%
374   \advance\multicnt-#1%
375   \advance\multispan\@ne
The original had \unskip at this point, but how could a skip get here ????
376   \leaders\hrule\height\arrayrulewidth\hfill
377   \cr
This is back spacing is fairly horrible, but it is what happened in the old version... .
An alternative would be to make \cline look ahead for a following \cline as does
\hline. This would alter the spacing in existing documents so keep the old version
in the kernel. Perhaps a package should do this differently.
378   \noalign{\vskip-\arrayrulewidth}\}

\mscount The \mscount counter is no longer declared, saving a csname and a register. It is
declared in compatibility mode.

\multispan \multispan Modify \multispan slightly from its plain TEX definition to allow more efficient
\@multispan code sharing with \multicolumn. Also share a count register with \multiput.
\sp@n 379 \def\multispan{\omit\@multispan}

```

```

380 \def\@multispan#1{%
381   \@multicnt#1\relax
382   \loop\ifnum\@multicnt>\@ne \sp@n\repeat}
383 \def\sp@n{\span\omit\advance\@multicnt\m@ne}

\@startpbox Helper macros for ‘p’ columns.
\@endpbox  \@startpbox{\width} text \egroup is essentially \parbox{\width}{text}
            \@endpbox is essentially \unskip \strut \par \egroup\hfil (Changed 14
Jan 89) (changed again 1994/05/13)
384 \def\@startpbox#1{\vtop\bgroup \setlength\hsize{#1}\@arrayparboxrestore}
385 \def\@endpbox{\@finalstrut\@arstrutbox\par\egroup\hfil}

14 Jan 89: Def of \@endpbox changed from
\def\@endpbox{\par\vskip\dp\@arstrutbox\egroup\hfil}
so vertical spacing works out right if the last line of a ‘p’ entry has a descender.

\@@startpbox
\@@endpbox 386 \let\@@startpbox=\@startpbox
387 \let\@@endpbox=\@endpbox

388 </2ekernel>

```

# File F

## ltpictur.dtx

### 68 Picture Mode

Picture mode commands. In addition to the commands available in L<sup>A</sup>T<sub>E</sub>X2.09, This section adds the new `\qbezier` command for drawing curves.

`\qbezier`  $\backslash qbezier[N](AX,AY)(BX,BY)(CX,CY)$  plots a quadratic Bezier curve from  $(AX,AY)$  to  $(CX,CY)$ , with  $(BX,BY)$  as the third Bezier point, using  $N + 1$  points equally spaced parametrically. If  $N = 0$  (the default value), then a sufficient number of points are used to draw a connected curve—except that at most `\qbeziermax` + 1 points are drawn. A “point” is a square of side `\@wholewidth`.

`\bezier` In addition, to be compatible with the old `bezier` package, a variant of this command, `\bezier`, is defined, in which the first argument is not optional.

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

<code>\unitlength</code>	= value of dimension argument
<code>\@wholewidth</code>	= current line width
<code>\@halfwidth</code>	= half of current line width
<code>\@linefnt</code>	= font for drawing lines
<code>\@circlefnt</code>	= font for drawing circles

`\linethickness{DIM}` : Sets the width of horizontal and vertical lines in a picture to DIM. Does not change width of slanted lines or circles. Width of all lines reset by `\thinlines` and `\thicklines`

```
\picture(XSIZE,YSIZE)(XORG,YORG)
BEGIN
  \picht := YSIZE * \unitlength
  box \picbox :=
    \hbox{ XSIZE * \unitlength
      {\hskip -XORG * \unitlength
        \lower YORG * \unitlength
        \hbox{
          \ignorespaces    %% added 13 June 89
        }
      }
    } \hss }
  height of \picbox := \picht
  depth of \picbox := 0
  \mbox{\box\picbox} %% change 26 Aug 91
END

\endpicture ==
BEGIN
  \hss }
height of \picbox := \picht
depth of \picbox := 0
\mbox{\box\picbox} %% change 26 Aug 91
END

\put(X, Y){OBJ} ==
```

```

BEGIN
  \@killglue
  \raise Y * \unitlength \hb@xt@ 0pt { \hskip X * \unitlength
                                         OBJ \hss
}
  \ignorespaces
END

\multiput(X,Y)(DELX,DELY){N}{OBJ} ==
BEGIN
  \@killglue
  \multicnt := N
  \xdim := X * \unitlength
  \ydim := Y * \unitlength
  while \multicnt > 0
    do \raise \ydim \hb@xt@ 0pt { \hskip \xdim
                                         OBJ \hss }
      \multicnt := \multicnt - 1
      \xdim := \xdim + DELX * \unitlength
      \ydim := \ydim + DELY * \unitlength
    od
  \ignorespaces
END

\shortstack[POS]{TEXT} : Makes a \vbox containing TEXT stacked as
a one-column array, positioned l, r or c as indicated by POS.

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

The ‘2ekernel’ code ensures that a \usepackage{autopict} is essentially ignored if a ‘full’ format is being used that has picture mode already in the format.

```
1 <2ekernel>\expandafter\let\csname ver@autopict.sty\endcsname\fmtversion
```

```

\@wholewidth
\@halfwidth
  2 <*2ekernel>
  3 \newdimen\@wholewidth
  4 \newdimen\@halfwidth

\unitlength
  5 \newdimen\unitlength \unitlength =1pt

\@picbox
\@picht
  6 \newbox\@picbox
  7 \newdimen\@picht

picture #1 should be white space.
\picture
\pictur@ #1 should be a ( (eating any white space before the bracket),
  8 \long\def\picture#1{\pictur@#1}
  9 \def\pictur@(#1){%
10   \@ifnextchar({\@picture(#1)}{\@picture(#1)(0,0)}}
```

```

\@picture
11 \def\@picture(#1,#2)(#3,#4){%
12   \@picht#2\unitlength
13   \setbox\@picbox\hb@xt@#1\unitlength\bgroup
14   \hskip -#3\unitlength
15   \lower #4\unitlength\hbox\bgroup
16   \ignorespaces}

\endpicture
17 \def\endpicture{%
18   \egroup\hss\egroup
19   \ht\@picbox\@picht\dp\@picbox\z@
20   \mbox{\box\@picbox}}


In the definitions of \put and \multiput, \hskip was replaced by \kern just
in case arg #3 = "plus". (Bug detected by Don Knuth. changed 20 Jul 87).

21 \long\def\put(#1,#2)#3{%
22   \@killglue\raise#2\unitlength
23   \hb@xt@z@\kern#1\unitlength #3\hss}%
24   \ignorespaces}

\multiput #3 had better be a (.
25 \def\multiput(#1,#2)#3{%
26   \xdim #1\unitlength
27   \ydim #2\unitlength
28   \multiput{}}

\multiput
29 \long\def\@multiput(#1,#2)#3#4{%
30   \@killglue\@multicnt #3\relax
31   \@whilenum \@multicnt >z@\do
32   {\raise\@ydim\hb@xt@z@\kern\@xdim #4\hss}%
33   \advance\@multicnt\m@ne
34   \advance\@xdim#1\unitlength\advance\@ydim#2\unitlength}%
35   \ignorespaces}

\@killglue
36 \def\@killglue{\unskip\@whiledim \lastskip >z@\do{\unskip}}


\thinlines
\thicklines 37 \DeclareRobustCommand\thinlines{\let\@linefnt\tenln
38   \let\@circlefnt\tencirc
39   \wholewidth\fontdimen8\tenln \halfwidth .5\wholewidth}
40 \DeclareRobustCommand\thicklines{\let\@linefnt\tenlnw
41   \let\@circlefnt\tencircw
42   \wholewidth\fontdimen8\tenlnw \halfwidth .5\wholewidth}

\linethickness
43 \DeclareRobustCommand\linethickness[1]
44   {\wholewidth #1\relax \halfwidth .5\wholewidth \ignorespaces}

\isshortstack
45 \def\shortstack{\ifnextchar[\@shortstack{\@shortstack[c]}}

```

```

\@ishortstack
46 \def\@shortstack[#1]{%
47   \leavevmode
48   \vbox\bgroun
49     \baselineskip-\p@\\lineskip 3\p@
50     \let\mb@l\hss\let\mb@r\hss
51     \expandafter\let\csname mb@#1\endcsname\relax
52     \let\\@\stackcr
53     \@ishortstack}

\@ishortstack
54 \def\@ishortstack#1{\ialign{\mb@l {##}\unskip\mb@r\cr #1\crcr}\egroup}

\@stackcr
\@ixstackcr
55 \def\@stackcr{\@ifstar\@ixstackcr\@ixstackcr}
56 \def\@ixstackcr{\@ifnextchar[\@istackcr{\cr\ignorespaces}{}

\@istackcr
57 </2ekernel>
58 <*2ekernel | latexrelease>
59 <latexrelease>\IncludeInRelease{2020/10/01}%
60 <latexrelease>          {\@istackcr}{\shortstack calc support}%
61 \def\@istackcr[#1]{\cr\noalign{\@vspace@calcify{#1}}\ignorespaces}
62 </2ekernel | latexrelease>

63 <latexrelease>\EndIncludeInRelease
64 <latexrelease>\IncludeInRelease{0000/00/00}%
65 <latexrelease>          {\@istackcr}{\shortstack calc support}%
66 <latexrelease>
67 <latexrelease>\def\@istackcr[#1]{\cr\noalign{\vskip #1}}\ignorespaces
68 <latexrelease>\EndIncludeInRelease
69 <*2ekernel>

Historical LATEX 2.09 comments (not necessarily accurate any more):
\line(X,Y){LEN} ==
BEGIN
  \@xarg := X
  \@yarg := Y
  \@linelen := LEN * \unitlength
  if \@xarg = 0
    then \@vline
    else if \@yarg = 0
      then \@hline
      else \@sline
    if
  if
END

\@sline ==
BEGIN
  if \@xarg < 0
    then @negarg := T

```

```

    \@xarg := -\@xarg
    \@yyarg := -\@yarg
    else @negarg := F
        \@yyarg := \@yarg
    fi
    \@tempcnta := |\@yyarg|
    if \@tempcnta > 6
        then error: 'LATEX ERROR: Illegal \line or \vector argument.'
        \@tempcnta := 0
    fi
    \box\@linechar := \hbox{\@linefnt \@getlinechar(\@xarg,\@yyarg)
}
    if \@yarg > 0 then \@upordown = \raise
        \@clnht := 0
    else \@upordown = \lower
        \@clnht := height of \box\@linechar
    fi
    \@clnwd := width of \box\@linechar
    if @negarg
        then \hskip - width of \box\@linechar
            \reserved@a == \hskip - 2* width of box \@linechar
        else \reserved@a == \relax
    fi
%% Put out integral number of line segments
    while \@clnwd < \@linelen
        do \@upordown \@clnht \copy\@linechar
            \reserved@a
            \@clnht := \@clnht + ht of \box\@linechar
            \@clnwd := \@clnwd + width of \box\@linechar
    od

%% Put out last segment
    \@clnht := \@clnht - height of \box\@linechar
    \@clnwd := \@clnwd - width of \box\@linechar
    \@tempdima := \@linelen - \@clnwd
    \@tempdimb := \@tempdima - width of \box\@linechar
    if @negarg then \hskip -\@tempdimb
        else \hskip \@tempdimb
    fi
    \@tempdima := 1000 * \@tempdima
    \@tempcnta := \@tempdima / width of \box\@linechar
    \@tempdima := (@tempcnta * ht of \box\@linechar)/1000
    \@clnht := \@clnht + \@tempdima
    if \@linelen < width of box\@linechar
        then \hskip width of box\@linechar
        else \hbox{\@upordown \@clnht \copy\@linechar}
    fi
END

\@hline ==

```

```

BEGIN
if \carg < 0 then \hskip -\linelen \fi
\hrule height \halfwidth depth \halfwidth width \linelen
if \carg < 0 then \hskip -\linelen \fi
END

\@vline == if \yarg < 0 \@downline else \@upline fi

\@getlinechar(X,Y) ==
BEGIN
\tempcnta := 8*X - 9
if Y > 0
then \tempcnta := \tempcnta + Y
else \tempcnta := \tempcnta - Y + 64
fi
\char\@tempcnta
END

\vector(X,Y){LEN} ==
BEGIN
\carg := X
\cyarg := Y
\linelen := LEN * \unitlength
if \carg = 0
then \@vector
else if \cyarg = 0
then \@hvector
else \@svector
if
if
END

\@hvector ==
BEGIN
\chline
{\@linefnt if \carg < 0 then \@getlarrow(1,0)
else \@getrarrow(1,0)}
fi}
END

\@vector == if \yarg < 0 \@downvector else \@upvector fi

\@svector ==
BEGIN
\cline
\tempcnta := |\yarg|
if \tempcnta < 5
then \hskip - width of \box\@linechar
\upordown \clnht \hbox

```

```

{\@linefnt
  if @negarg then \@getlarrow(\@xarg,\@yyarg)
    else \@getrarrow(\@xarg,\@yyarg)
  fi }
else error: 'LATEX ERROR: Illegal \line or \vector argument.'
fi
END

\@getlarrow(X,Y) ==
BEGIN
if Y = 0
  then \@tempcnta := '33
else \@tempcnta := 16 * X - 9
  \@tempcntb := 2 * Y
  if \@tempcntb > 0
    then \@tempcnta := \@tempcnta + \@tempcntb
    else \@tempcnta := \@tempcnta - \@tempcntb + 64
  fi
fi
\char\@tempcnta
END

\@getrarrow(X,Y) ==
BEGIN
\@tempcntb := |Y|
case of \@tempcntb
  0 : \@tempcnta := '55
  1 : if X < 3
    then \@tempcnta := 24*X - 6
    else if X = 3
      then \@tempcnta := 49
      else \@tempcnta := 58 fi
    fi
  2 : if X < 3
    then \@tempcnta := 24*X - 3
    else \@tempcnta := 51      % X must = 3
    fi
  3 : \@tempcnta := 16*X - 2
  4 : \@tempcnta := 16*X + 7
endcase
if Y < 0
  then \@tempcnta := \@tempcnta + 64
fi
\char\@tempcnta
END
End of historical LATEX 2.09 comments.

```

```
\if@negarg
70 \newif\if@negarg
```

```

\line
71 \def\line(#1,#2){\@xarg #1\relax \@yarg #2\relax
72   \@linelen #3\unitlength
73   \ifdim\@linelen<\z@\badlinearg\else
74     \ifnum\@xarg =\z@ \@vline
75       \else \ifnum\@yarg =\z@ \@hline \else \@sline\fi
76     \fi
77   \fi}
78 \def@sline{%
79   \ifnum\@xarg<\z@ \negargtrue \xarg -\xarg \yyarg -\yarg
80   \else \negargfalse \yyarg \yarg \fi
81   \ifnum \yyarg >\z@ \tempcnta\yyarg \else \tempcnta -\yyarg \fi
82   \ifnum\@tempcnta>6 \badlinearg\tempcnta\z@ \fi
83   \ifnum\@xarg>6 \badlinearg\xarg \one \fi
84   \setbox@linechar\hbox{\linefn\getlinechar(\xarg,\yyarg)}%
85 \ifdim\wd@linechar=\z@
86   \setbox@linechar\hbox{.}%
87   \badlinearg
88 \fi
89 \ifnum \yarg >\z@ \let\upordown\raise \clnht\z@
90   \else\let\upordown\lower \clnht \ht@linechar\fi
91 \clnwd \wd@linechar
92 \if@negarg
93   \hskip -\wd@linechar \def\reserved@a{\hskip -2\wd@linechar}%
94 \else
95   \let\reserved@a\relax
96 \fi
97 \whiledim \clnwd <\@linelen \do
98   {\upordown\clnht\copy@linechar
99   \reserved@a
100   \advance\clnht \ht@linechar
101   \advance\clnwd \wd@linechar}%
102 \advance\clnht -\ht@linechar
103 \advance\clnwd -\wd@linechar
104 \tempdima\@linelen\advance\tempdima -\clnwd
105 \tempdimb\tempdima\advance\tempdimb -\wd@linechar
106 \if@negarg \hskip -\tempdimb \else \hskip \tempdimb \fi
107 \multiply\tempdima \@m
108 \tempcnta\tempdima
109 \tempdima \wd@linechar \divide\tempcnta\tempdima
110 \tempdima \ht@linechar \multiply\tempdima \tempcnta
111 \divide\tempdima \@m
112 \advance\clnht \tempdima
113 \ifdim \@linelen <\wd@linechar
114   \hskip \wd@linechar

```

Warn if line gets so short that it can't be printed. But don't warn if it is exactly zero since that was probably deliberate (e.g., to get a vector head only).

```

115     \ifdim \@linelen = \z@  

116     \else  

117         \@picture@warn  

118     \fi  

119     \else\@upordown\@clnht\copy\@linechar\fi}  

  

\@hline  

120 \def\@hline{\ifnum \@xarg <\z@ \hskip -\@linelen \fi  

121 \vrule \height \halfwidth \depth \halfwidth \width \@linelen  

122 \ifnum \@xarg <\z@ \hskip -\@linelen \fi}  

  

\@getlinechar  

123 \def\@getlinechar(#1,#2){\@tempcnta#1\relax\multiply\@tempcnta 8%  

124   \advance\@tempcnta -9\ifnum #2>\z@ \advance\@tempcnta #2\relax\else  

125   \advance\@tempcnta -#2\relax\advance\@tempcnta 64 \fi  

126   \char\@tempcnta}  

  

\vector  

127 \def\vector(#1,#2){\@xarg #1\relax \@yarg #2\relax  

128   \@tempcnta \ifnum\@xarg<\z@ -\@xarg\else\@xarg\fi  

129   \ifnum\@tempcnta<5\relax  

130   \@linelen #3\unitlength  

131   \ifdim@\linelen<\z@\@badlinearg\else  

132     \ifnum\@xarg =\z@ \@vvector  

133     \else \ifnum\@yarg =\z@ \@hvector \else \@svector\fi  

134     \fi  

135   \fi  

136   \else\@badlinearg\fi}  

  

\@hvector  

137 \def\@hvector{\@hline\hb@xt@\z@{\@linefnt  

138 \ifnum \@xarg <\z@ \@getlarrow(1,0)\hss\else  

139   \hss\@getrarrow(1,0)\fi}}  

  

\@vvector  

140 \def\@vvector{\ifnum \@yarg <\z@ \@downvector \else \@upvector \fi}  

  

\@svector  

141 \def\@svector{\@sline  

142   \@tempcnta\@yarg \ifnum\@tempcnta <\z@ \@tempcnta -\@tempcnta\fi  

143   \ifnum\@tempcnta <5%  

144     \hskip -\wd\@linechar  

145     \@upordown\@clnht \hbox{\@linefnt \if@negarg  

146     \@getlarrow(\@xarg,\@yyarg)\else \@getrarrow(\@xarg,\@yyarg)\fi} %  

147   \else\@badlinearg\fi}  

  

\@getlarrow  

148 \def\@getlarrow(#1,#2){\ifnum #2=\z@ \@tempcnta 27 \% '33  

149   \else  

150   \@tempcnta #1\relax\multiply\@tempcnta \sixt@on  

151   \advance\@tempcnta -9 \@tempcntb #2\relax\multiply\@tempcntb \tw@  

152   \ifnum \@tempcntb >\z@ \advance\@tempcnta \@tempcntb  

153   \else\advance\@tempcnta -\@tempcntb\advance\@tempcnta 64  

154   \fi\fi\char\@tempcnta}

```

```

\@getrarrow
155 \def\@getrarrow(#1,#2){\@tempcntb #2\relax
156 \ifnum\@tempcntb <\z@ \@tempcntb -\@tempcntb\relax\fi
157 \ifcase \@tempcntb\relax \atempcnta 45 % '55
158 \or
159 \ifnum #1<\thr@@ \atempcnta #1\relax\multiply\atempcnta
160 24\advance\atempcnta -6 \else \ifnum #1=\thr@@ \atempcnta 49
161 \else\atempcnta 58 \fi\fi\or
162 \ifnum #1<\thr@@ \atempcnta=#1\relax\multiply\atempcnta
163 24\advance\atempcnta -\thr@@ \else \atempcnta 51 \fi\or
164 \atempcnta #1\relax\multiply\atempcnta
165 \sixt@n \advance\atempcnta -\tw@ \else
166 \atempcnta #1\relax\multiply\atempcnta
167 \sixt@n \advance\atempcnta 7 \fi\ifnum #2<\z@ \advance\atempcnta 64 \fi
168 \char\atempcnta}

\@vline
169 \def\@vline{\ifnum \yarg <\z@ \@downline \else \@upline\fi}

\@upline
170 \def\@upline{%
171   \hb@xt@\z@{\hskip -\halfwidth \vrule \width \wholewidth
172     \height \linelen \depth \z@\hss}{}}

\@downline
173 \def\@downline{%
174   \hb@xt@\z@{\hskip -\halfwidth \vrule \width \wholewidth
175     \height \z@ \depth \linelen \hss}{}}

\@upvector
176 \def\@upvector{\@upline\setbox\tempboxa\hbox{\linefnt\char 54}% '66
177   \raise \linelen \hb@xt@\z@{\lower \ht\tempboxa\box\tempboxa\hss}{}}

\@downvector
178 \def\@downvector{\@downline\lower \linelen
179   \hb@xt@\z@{\linefnt\char 63 % '77
180     \hss}{}}

```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```

\dashbox{D}(X,Y) ==
BEGIN
leave vertical mode
\hb@xt@ 0pt {
  \baselineskip := 0pt
  \lineskip := 0pt
%% HORIZONTAL DASHES
  \dashdim := X * \unitlength
  \dashcnt := \dashdim + 200 % to prevent roundoff error
  \dashdim := D * \unitlength
  \dashcnt := \dashcnt / \dashdim
  if \dashcnt is odd

```

```

then \@dashdim := 0pt
    \@dashcnt := (\@dashcnt + 1) / 2
else \@dashdim := \@dashdim / 2
    \@dashcnt := \@dashcnt / 2 - 1
\box\@dashbox := \hbox{\vrule height \@halfwidth
                      depth \@halfwidth width \@dashdim}
\put(0,0){\copy\@dashbox}
\put(0,Y){\copy\@dashbox}
\put(X,0){\hskip -\@dashdim\copy\@dashbox}
\put(X,Y){\hskip -\@dashdim\box\@dashbox}
\@dashdim := 3 * \@dashdim
fi
\box\@dashbox := \hbox{\vrule height \@halfwidth
                      depth \@halfwidth width D * \unitlength
                      \hskip D * \unitlength}
\@tempcpta := 0
\put(0,0){\hskip \@dashdim
           while \@tempcpta < \@dascnt
             do \copy\@dashbox
                 \@tempcpta := \@tempcpta + 1
             od
         }
\@tempcpta := 0
\put(0,Y){\hskip \@dashdim
           while \@tempcpta < \@dascnt
             do \copy\@dashbox
                 \@tempcpta := \@tempcpta + 1
             od
         }
%% vertical dashes
\@dashdim := Y * \unitlength
\@dashcnt := \@dashdim + 200 % to prevent roundoff error
\@dashdim := D * \unitlength
\@dashcnt := \@dashcnt / \@dashdim
if \@dashcnt is odd
    then \@dashdim := 0pt
        \@dashcnt := (\@dashcnt + 1) / 2
    else \@dashdim := \@dashdim / 2
        \@dashcnt := \@dashcnt / 2 - 1
\box\@dashbox := \hbox{\hskip -\@halfwidth
                      \vrule width \@wholewidth
                      height \@dashdim }
\put(0,0){\copy\@dashbox}
\put(X,0){\copy\@dashbox}
\put(0,Y){\lower\@dashdim\copy\@dashbox}
\put(X,Y){\lower\@dashdim\copy\@dashbox}
\@dashdim := 3 * \@dashdim
fi
\box\@dashbox := \hbox{\vrule width \@wholewidth

```

```

height D * \unitlength      }

\@tempcnta := 0
put(0,0){\hskip -\halfwidth
  \vbox{while \@tempcnta < \@dashcnt
    do \vskip D*\unitlength
      \copy\dashbox
      \@tempcnta := \@tempcnta + 1
    od
    \vskip \@dashdim
  } }
\@tempcnta := 0
put(X,0){\hskip -\halfwidth
  \vbox{while \@tempcnta < \@dashcnt
    do \vskip D*\unitlength
      \copy\dashbox
      \@tempcnta := \@tempcnta + 1
    od
    \vskip \@dashdim
  } }
}
}      % END DASHES

\@imakepicbox(X,Y)
END
End of historical LATEX 2.09 comments.

```

```

\Dashbox
181 \def\dashbox#1(#2,#3){\leavevmode\hb@xt@z@{\baselineskip \z@skip
182 \lineskip \z@skip
183 \@dashdim #2\unitlength
184 \@dashcnt \@dashdim \advance\@dashcnt 200
185 \@dashdim #1\unitlength\divide\@dashcnt \@dashdim
186 \ifodd\@dashcnt\@dashdim \z@
187 \advance\@dashcnt \zne \divide\@dashcnt \tw@
188 \else \divide\@dashdim \tw@ \divide\@dashcnt \tw@
189 \advance\@dashcnt \mone
190 \setbox\@dashbox \hbox{\vrule \height \halfwidth \depth \halfwidth
191 \width \dashdim}\put(0,0){\copy\dashbox}%
192 \put(0,#3){\copy\dashbox}%
193 \put(#2,0){\hskip-\dashdim\copy\dashbox}%
194 \put(#2,#3){\hskip-\dashdim\box\dashbox}%
195 \multiply\@dashdim \thr@@
196 \fi
197 \setbox\@dashbox \hbox{\vrule \height \halfwidth \depth \halfwidth
198 \width #1\unitlength\hskip #1\unitlength}\@tempcnta\z@
199 \put(0,0){\hskip\@dashdim \@whilenum \@tempcnta <\@dashcnt
200 \do{\copy\dashbox\advance\@tempcnta \zne }{}\@tempcnta\z@
201 \put(0,#3){\hskip\@dashdim \@whilenum \@tempcnta <\@dashcnt
202 \do{\copy\dashbox\advance\@tempcnta \zne }%}
203 \@dashdim #3\unitlength
204 \@dashcnt \@dashdim \advance\@dashcnt 200
205 \@dashdim #1\unitlength\divide\@dashcnt \@dashdim

```

```

206 \ifodd\@dashcnt \@dashdim \z@
207 \advance\@dashcnt \one \divide\@dashcnt \tw@
208 \else
209 \divide\@dashdim \tw@ \divide\@dashcnt \tw@
210 \advance\@dashcnt \m@ne
211 \setbox\@dashbox\hbox{\hskip -\@halfwidth
212 \vrule \width \wholewidth
213 \height \@dashdim}\put(0,0){\copy\@dashbox}%
214 \put(#2,0){\copy\@dashbox}%
215 \put(0,#3){\lower\@dashdim\copy\@dashbox}%
216 \put(#2,#3){\lower\@dashdim\copy\@dashbox}%
217 \multiply\@dashdim \thr@@
218 \fi
219 \setbox\@dashbox\hbox{\vrule \width \wholewidth
220 \height #1\unitlength}\@tempcnta\z@
221 \put(0,0){\hskip -\@halfwidth \vbox{\@whilenum \@tempcnta <\@dashcnt
222 \do{\vskip #1\unitlength\copy\@dashbox\advance\@tempcnta \one }%
223 \vskip\@dashdim}}\@tempcnta\z@
224 \put(#2,0){\hskip -\@halfwidth \vbox{\@whilenum \@tempcnta<\@dashcnt
225 \do{\vskip #1\unitlength\copy\@dashbox\advance\@tempcnta \one }%
226 \vskip\@dashdim}}\@makepicbox(#2,#3)}

```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*  
CIRCLES AND OVALS

#### USER COMMANDS:

\circle{D} : Produces the circle with the diameter as close as possible to D \* \unitlength. \put(X,Y){\circle{D}} puts the circle with its center at (X,Y).

\oval(X,Y) : Makes an oval as round as possible that fits in the rectangle of width X \* \unitlength and height Y \* \unitlength. The reference point is the center.

\oval(X,Y)[POS] : Save as \oval(X,Y) except it draws only the half or quadrant of the oval indicated by POS.  
E.G., \oval(X,Y)[t] draws just the top half and \oval(X,Y)[br] draws just the bottom right quadrant. In all cases, the reference point is the same as the unqualified \oval(X,Y) command.

\@covert {DELTA1} {DELTA2} : Makes a vbox containing either the left side or the right side of the oval being constructed. The baseline will coincide with the outside bottom edge of the oval; the left side of the box will coincide with the left edge of the vertical rule. The width of the box will be \@tempdima.  
DELTA1 and DELTA2 are added to the character number in  
\@tempcnta  
to get the characters for the top and bottom quarter circle pieces.

\@ovhorz : Makes an hbox containing the straight rule for either the

top or the bottom of the oval being constructed. The baseline will coincide with bottom edge of the rule; the left side of the box will coincide with the left side of the oval.  
The width of the box will be `\@ovxx`.

```
\@getcirc {DIAM} : Sets \@tempcnta to the character number
of the top-right quarter circle with the largest
diameter less than or equal to DIAM.
Sets \@tempboxa to an hbox containing that character.
Sets \@tempdima to \wd \@tempboxa, which is the distance
from the circle's left outside edge to its right
inside edge.
(These characters are like those described in the
TeXbook, pp. 389-90.)
```

```
\@getcirc {DIAM} ==
BEGIN
  \@tempcnta      := integer coercion of (DIAM + 2pt)
                  + 2pt added 1 Nov 88
  \@tempcnta      := \@tempcnta / integer coercion of 4pt
  if \@tempcnta > 10
    then \@tempcnta := 10 fi
  if \@tempcnta > 0
    then \@tempcnta := \@tempcnta-1
    else LaTeX Warning: Oval too small.
  fi
  \@tempcnta      := 4 * \@tempcnta
  \@tempboxa       := \hbox{\@circlefnt \char \@tempcnta}
  \@tempdima       := \wd \@tempboxa
END

\@put{X}{Y}{OBJ} ==
BEGIN
  \raise Y \hb@xt@ 0pt{\hskip X OBJ \hss}
END

\@oval(X,Y)[POS] ==
BEGIN
  \begingroup
  \boxmaxdepth := \maxdimen
  @ovt := @ovb := @ovl := @ovr := true
  for all E in POS
    do @ovE := false od
    \@ovxx      := X * \unitlength
    \@ovyy      := Y * \unitlength
    \@tempdimb := min(\@ovxx,\@ovyy)
    \@getcirc{\@tempdimb-2pt} %% "-2pt" added 7 Dec 89
    \@ovro      := \ht \@tempboxa
    \@ovri      := \dp \@tempboxa
    \@ovdx      := \@ovxx - \@tempdima
```

```

\@covdx      := \@covdx/2
\@covdy      := \@covyy - \@tempdima
\@covdy      := \@covyy/2
\@circlefnt
\@tempboxa :=
  \hbox{
    if @ovr
      then \@covvert{3}{2} \kern -\@tempdima
    fi
    if @ovl
      then \kern \@covxx \@covvert{0}{1} \kern
        -\@tempdima
        \kern -\@covxx
    fi
    if @ovt
      then \@covhorz \kern -\@covxx
    fi
    if @ovb
      then \raise \@covyy \@covhorz
    fi
  }
\@covdx      := \@covdx + \@covro
\@covdy      := \@covdy + \@covro
\ht\@tempboxa := \dp\@tempboxa := 0
\@put{-\@covdx}{-\@covdy}{\box\@tempboxa}
\endgroup
END

\@covvert {DELTA1} {DELTA2} ==
BEGIN
  \vbox to \@covyy {
    if @ovb
      then \@tempcntb := \@tempcnta + DELTA1
        \kern -\@covro
        \hbox { \char \@tempcntb }
        \nointerlineskip
    else \kern \@covri \kern \@covdy
    fi
    \leaders \vrule width \@wholewidth \vfil
    \nointerlineskip
    if @ovt
      then \@tempcntb := \@tempcnta + DELTA2
        \hbox { \char \@tempcntb }
    else \kern \@covdy \kern \@covro
    fi
  }
END

\@covhorz ==
BEGIN

```

```

\hb@xt@ \@ovxx{
    \kern \@ovro
    if @ovr
        then
        else \kern \@ovdx
    fi
    \leaders \hrule height \wholewidth \hfil
    if @ovl
        then
        else \kern \@ovdx
    fi
    \kern \@ovri
}
END

\circle{DIAM} ==
BEGIN
\begin{group}
\boxmaxdepth := maxdimen
\@tempdimb := DIAM *\unitlength
if \@tempdimb > 15.5pt
    then \getcirc{\@tempdimb}
        \@ovro := \ht \tempboxa
        \tempboxa := \hbox{
            \circlefont
            \tempcnta := \tempcnta + 2
            \char \tempcnta
            \tempcnta := \tempcnta - 1
            \char \tempcnta
            \kern -2\@tempdima
            \tempcnta := \tempcnta + 2
            \raise \@tempdima \hbox { \char \tempcnta }
            \raise \@tempdima \box \tempboxa
        }
        \ht \tempboxa := \dp \tempboxa := 0
        \put{-\@ovro}{-\@ovro}{\tempboxa}
    else
        \circ{\@tempdimb}{96}
    fi
\end{group}
END

\circle*{DIAM} == \dot{DIAM} ==
\circ{DIAM*\unitlength}{112}

\circ{DIAM}{CHAR} ==
BEGIN
\tempcnta := integer coercion of (DIAM + .5pt)/1pt.
if \tempcnta > 15 then \tempcnta := 15 fi
if \tempcnta > 1 then \tempcnta := \tempcnta - 1 fi

```

```

\@tempcnta := \@tempcnta + CHAR
\@circlefnt
\char \@tempcnta
END

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

\if@ovt If producing the Top Bottom Left or Right of an oval.

```

\if@ovb 227 \newif\if@ovt
\if@ovl 228 \newif\if@ovb
\if@ovr 229 \newif\if@ovl
230 \newif\if@ovr

```

```

\@ovxx
\@ovyy 231 \newdimen\@ovxx
\@ovdx 232 \newdimen\@ovyy
\@ovdy 233 \newdimen\@ovdx
\@ovro 234 \newdimen\@ovdy
\@ovri 235 \newdimen\@ovro
236 \newdimen\@ovri

```

\advance\@tempdima 2pt\relax added 1 Nov 88 to fix bug in which size of drawn circle not monotonic function of argument of \circle, caused by different rounding for dimensions of large and small circles.

\@getcirc

```

237 \def\@getcirc#1{\@tempdima #1\relax \advance\@tempdima 2\p@
238   \@tempcnta\@tempdima
239   \@tempdima 4\p@\divide\@tempcnta\@tempdima
240   \ifnum \@tempcnta >10\relax
241     \opicture@warn
242     \@tempcnta 10\relax
243   \fi
244   \ifnum \@tempcnta >\z@ \advance\@tempcnta\m@ne

```

Warn if requirements for oval or circle can't be met.

```

245   \else \opicture@warn \fi
246   \multiply\@tempcnta 4\relax
247   \setbox\@tempboxa \hbox{\@circlefnt
248   \char\@tempcnta}\@tempdima \wd\@tempboxa}

```

\opicture@warn Generic warning for lines, vectors (used in \sline) and oval or circle (used in \getcirc) are not available at right size.

```

249 \def\opicture@warn{\@latex@warning{%
250   \string\oval, \string\circle, or \string\line\space
251   size unavailable}}

```

\@put

```

252 \def\@put#1#2#3{\raise #2\hb@xt@.z@{\hskip #1#3\hss}}

```

\oval

```

253 \def\oval(#1,#2){\@ifnextchar[{\@oval(#1,#2)}{\@oval(#1,#2)[]}}

```

```

254 </2ekernel>
255 <latexrelease>\IncludeInRelease{2016/03/31}%
256 <latexrelease>           {@ovhlinetrue}%
257 <latexrelease>           {Avoid almost zero length leaders}%
258 (*2ekernel | latexrelease)

\if@ovvline Tests whether horizontal or vertical lines are needed.
\if@ovhline 259 \newif\if@ovvline \@ovvlinetrue
260 \newif\if@ovhline \@ovhlinetrue

\@oval
261 \def\@oval(#1,#2)[#3]{\begingroup\boxmaxdepth \maxdimen
262   \@ovttrue \@ovbtrue \@ovltrue \@ovrtrue
263   \@ovvlinefalse \@ovhlinefalse
264   \atforreserved@a :=#3\do{\csname @ov\reserved@a false\endcsname}%
265   \@ovxx #1\unitlength
266   \@ovyy #2\unitlength
267   \attempdimb \ifdim \@ovyy >\@ovxx \@ovxx \@ovvlinetrue
268   \else \@ovyy \ifdim \@ovyy =\@ovxx \else \@ovhlinetrue \fi\fi
269   \advance \attempdimb -2\p@
270   \getcirc \attempdimb
271   \@ovro \ht\attempboxa \@ovri \dp\attempboxa
272   \@ovdx\@ovxx \advance\@ovdx -\attempdima \divide\@ovdx \tw@
273   \@ovdy\@ovyy \advance\@ovdy -\attempdima \divide\@ovdy \tw@
274   \ifdim \@ovdx >\z@ \@ovhlinetrue \fi
275   \ifdim \@ovdy >\z@ \@ovvlinetrue \fi
276   \circlefont \setbox\attempboxa
277   \hbox{\if@ovr \ovvert32\kern -\attempdima \fi
278   \if@ovl \kern \@ovxx \ovvert01\kern -\attempdima \kern -\@ovxx \fi
279   \if@ovt \ovhorz \kern -\@ovxx \fi
280   \if@ovb \raise \@ovyy \ovhorz \fi}\advance\@ovdx\@ovro
281   \advance\@ovdy\@ovro \ht\attempboxa\z@\dp\attempboxa\z@
282   \put{-\@ovdx}{-\@ovdy}{\box\attempboxa}%
283   \endgroup}

\@ovvert
284 \def\@ovvert#1#2{\vbox to\@ovyy{%
285   \if@ovb \tempcntb \tempcnta \advance \tempcntb #1\relax
286   \kern -\@ovro \hbox{\char \tempcntb}\nointerlineskip
287   \else \kern \@ovri \kern \@ovdy \fi
288   \if@ovvline \leaders\vrule \width \wholewidth \fi
289   \vfil \nointerlineskip
290   \if@ovt \tempcntb \tempcnta \advance \tempcntb #2\relax
291   \hbox{\char \tempcntb}%
292   \else \kern \@ovdy \kern \@ovro \fi}}
\@ovhorz
293 \def\@ovhorz{\hb@xt@{\@ovxx}{\kern \@ovro
294   \if@ovr \else \kern \@ovdx \fi}

```

```

295      \if@ovhline \leaders \hrule \@height \@wholewidth \fi
296      \hfil
297      \if@ovl \else \kern \@ovdx \fi
298      \kern \@ovri\}}
299 </2ekernel | latexrelease>
300 <latexrelease>\EndIncludeInRelease
301 <latexrelease>\IncludeInRelease{0000/00/00}%
302 <latexrelease>          {\@ovhlinetrue}%
303 <latexrelease>          {Avoid almost zero length leaders}%
304 <latexrelease>\let\if@ovvline\@undefined
305 <latexrelease>\let\if@ovhline\@undefined
306 <latexrelease>\def\oval(#1,#2)[#3]{\begin{group}\boxmaxdepth \maxdimen
307 <latexrelease>  \@ovttrue \@ovbtrue \@ovltrue \@ovrtrue
308 <latexrelease>  \atfor\reserved@a :=#3\do
309 <latexrelease>    {\csname @ov\reserved@a false\endcsname}%
310 <latexrelease>  \@ovxx #1\unitlength
311 <latexrelease>  \@ovyy #2\unitlength
312 <latexrelease>  \tempdima \ifdim \@ovyy > \@ovxx \@ovxx\else \@ovyy \fi
313 <latexrelease>  \advance \tempdima -2\p@
314 <latexrelease>  \getcirc \tempdima
315 <latexrelease>  \@ovro \ht\@tempboxa \@ovri \dp\@tempboxa
316 <latexrelease>  \@ovdx\@ovxx \advance\@ovdx -\tempdima \divide\@ovdx \tw@
317 <latexrelease>  \@ovdy\@ovyy \advance\@ovdy -\tempdima \divide\@ovdy \tw@
318 <latexrelease>  \circlefnt \setbox\@tempboxa
319 <latexrelease>  \hbox{\if@ovr \ovvert32\kern -\tempdima \fi
320 <latexrelease>  \if@ovl
321 <latexrelease>    \kern \@ovxx \ovvert01\kern -\tempdima \kern -\@ovxx
322 <latexrelease>  \fi
323 <latexrelease>  \if@ovt \ovhorz \kern -\@ovxx \fi
324 <latexrelease>  \if@ovb \raise \@ovyy \ovhorz \fi\advance\@ovdx\@ovro
325 <latexrelease>  \advance\@ovdy\@ovro \ht\@tempboxa\z@ \dp\@tempboxa\z@
326 <latexrelease>  \put{-\@ovdx}{-\@ovdy}{\box\@tempboxa}%
327 <latexrelease>  \endgroup
328 <latexrelease>\def\ovvert#1#2{\vbox to\@ovyy{%
329 <latexrelease>  \if@ovb \tempcntb \tempcnta \advance \tempcntb #1\relax
330 <latexrelease>    \kern -\@ovro \hbox{\char \tempcntb}\nointerlineskip
331 <latexrelease>  \else \kern \@ovri \kern \@ovdy \fi
332 <latexrelease>  \leaders\hrule \@width \@wholewidth\vfil \nointerlineskip
333 <latexrelease>  \if@ovt \tempcntb \tempcnta \advance \tempcntb #2\relax
334 <latexrelease>    \hbox{\char \tempcntb}%
335 <latexrelease>  \else \kern \@ovdy \kern \@ovro \fi}
336 <latexrelease>\def\ovhorz{\hb@xt@\@ovxx{\kern \@ovro
337 <latexrelease>  \if@ovr \else \kern \@ovdx \fi
338 <latexrelease>  \leaders \hrule \@height \@wholewidth \hfil
339 <latexrelease>  \if@ovl \else \kern \@ovdx \fi
340 <latexrelease>  \kern \@ovri\}}
341 <latexrelease>\EndIncludeInRelease
342 <*2ekernel>

\circle
343 \def\circle{\inmatherr\circle@ifstar\dot\circle}
\@circle

```

```

344 \def\@circle#1{%
345   \begingroup \boxmaxdepth \maxdimen \tempdima #1\unitlength
346   \ifdim \tempdima >15.5\p@ \getcirc\tempdima
347     \ovr\ht\tempboxa
348     \setbox\tempboxa\hbox{\circlefont
349       \advance\tempcpta\tw@ \char \tempcpta
350       \advance\tempcpta\m@ne \char \tempcpta \kern -2\tempdima
351       \advance\tempcpta\tw@
352       \raise \tempdima \hbox{\char\tempcpta}\raise \tempdima
353         \box\tempboxa\ht\tempboxa\z@\dp\tempboxa\z@
354       \put{-\ovr}{-\ovr}{\box\tempboxa}%
355     \else \circ\tempdima{96}\fi\endgroup}

\@dot Internal form of \circle*.
356 \def\@dot#1{\tempdima #1\unitlength \circ\tempdima{112}{}}

\@circ
357 \def\@circ#1{\tempdima #1\relax \advance\tempdima .5\p@
358   \tempcpta\tempdima \tempdima \p@
359   \divide\tempcpta\tempdima
360   \ifnum\tempcpta >15\relax \tempcpta 15\relax \fi
361   \ifnum \tempcpta >\z@ \advance\tempcpta\m@ne\fi
362   \advance\tempcpta #2\relax
363   \circlefont \char\tempcpta}

\@xarg Counters used for manipulating the ‘slope’ arguments.
\@yarg 364 \newcount\@xarg
\@yyarg 365 \newcount\@yarg
366 \newcount\@yyarg

\@multicnt Counter used in \multiput, and also \multicolumn.
367 \newcount\@multicnt

\@xdim Length registers.
\@ydim 368 \newdimen\@xdim
369 \newdimen\@ydim

\@linechar Box for holding a line segment character, for sloping lines.
370 \newbox\@linechar

\@linelen Length of the line currently being built.
371 \newdimen\@linelen

\@clnwd Height and width of current line segment.
\@clnht 372 \newdimen\@clnwd
373 \newdimen\@clnht

\@dashdim \dashbox internal registers.
\@dashbox 374 \newdimen\@dashdim
\@dashcnt 375 \newbox\@dashbox
376 \newcount\@dashcnt

```

```

Initialization: "\thinlines"
377 \let\@linefnt\tenln
378 \let\@circlefnt\tencirc
379 \wholewidth\fontdimen8\tenln
380 \halfwidth .5\wholewidth

```

## 68.1 Curves

The new `\qbezier` command, based on the old `\bezier` defined in `bezier.sty`.  
*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```

\qbezier[N] == \bezier{N}

\bezier{N}(AX,AY)(BX,BY)(CX,CY) ==
BEGIN
  IF N = 0
    THEN \xdima := |BX - AX|
          \xb := |CX - BX|
          \xa := Max(\xa, \xb)
          \ya := |BY - AY|
          \yb := |CY - BY|
          \ya := Max(\ya, \yb)
          @sc := Max(\xa, \ya)
          %% The coefficient .5 below is the degree of overlap of
          %% successive points, where 1 is no overlap and 0 is
          %% complete overlap. A coefficient of C multiplies
          %% the number of points plotted by 1/C.
          %%
          \xa := .5 * \halfwidth
          @sc := @sc / \halfwidth
          @sc := Max(@sc, qbeziermax)
  ELSE @sc := N
    @scp := @sc+1
    \xb := 2 * (BX - AX) * \unitlength
    \xa := ((CX-AX)*\unitlength - \xb)/@sc
    \yb := 2 * (BY - AY) * \unitlength
    \ya := ((CY-AY)*\unitlength - \yb)/@sc
    \pictdot := square rule of width \wholewidth
    \count@ := 0
    WHILE \count@ < @scp
      DO  \xdim := ((\count@*\xa + @xb) / @sc) * \count@
          \ydim := ((\count@*\ya + @yb) / @sc) * \count@
          plot pt with relative coords (\xdim,\ydim)
          \count@ := \count@+1
    OD

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

`\qbeziermax` The maximum number of points to plot.  
381 \def\qbeziermax{500}

In the code below, to save registers `\@a ...` are not used. Instead other registers are reused.

```

\newcounter{@sc} -> \c@multicnt
\newcounter{@scp} -> \@tempcnta
\newdimen\@xa -> \@ovxx
\newdimen\@xb -> \@ovdx
\newdimen\@ya -> \@ovyy
\newdimen\@yb -> \@ovdy
\newsavbox{\@pictdot} -> \@tempboxa

\qbezier Main user-level command to plot quadratic bezier curves. #2 should be (. .
382 \newcommand\qbezier[2][0]{\bezier{#1}{#2} }

\bezier Form of \bezier compatible with 2.09 bezier.sty, but modified to ignore spaces
between its arguments. #2 should be white space, and #4 should be ( .
383 \def\bezier#1#2(#3)#4({\@bezier#1)(#3)()}

\@bezier
384 \def\@bezier#1(#2,#3)(#4,#5)(#6,#7){%
385   \ifnum #1=\z@
386     \@ovxx #4\unitlength
387     \advance\@ovxx -#2\unitlength
388     \ifdim \@ovxx<\z@ \@ovxx -\@ovxx \fi
389     \@ovdx #6\unitlength
390     \advance\@ovdx -#4\unitlength
391     \ifdim \@ovdx<\z@ \@ovdx -\@ovdx \fi
392     \ifdim \@ovxx<\@ovdx \@ovxx \@ovdx \fi
393     \@ovyy #5\unitlength
394     \advance\@ovyy -#3\unitlength
395     \ifdim \@ovyy<\z@ \@ovyy -\@ovyy \fi
396     \@ovdy #7\unitlength
397     \advance\@ovdy -#5\unitlength
398     \ifdim \@ovdy<\z@ \@ovdy -\@ovdy \fi
399     \ifdim \@ovyy<\@ovdy \@ovyy \@ovdy \fi
400     \c@multicnt
401     \ifdim \@ovxx>\@ovyy \@ovxx \else \@ovyy \fi
402     \@ovxx .5@\halfwidth \divide\c@multicnt\@ovxx
403     \ifnum \qbeziermax<\c@multicnt \c@multicnt\qbeziermax\relax \fi
404   \else \c@multicnt#1\relax \fi
405   \c@tempcnta\c@multicnt \advance\c@tempcnta\@ne
406   \@ovdx #4\unitlength \advance\@ovdx -#2\unitlength
407   \multiply\@ovdx \tw@
408   \@ovxx #6\unitlength \advance\@ovxx -#2\unitlength
409   \advance\@ovxx -\@ovdx \divide\@ovxx\c@multicnt
410   \@ovdy #5\unitlength \advance\@ovdy -#3\unitlength
411   \multiply\@ovdy \tw@
412   \@ovyy #7\unitlength \advance\@ovyy -#3\unitlength
413   \advance\@ovyy -\@ovdy \divide\@ovyy\c@multicnt

414   \setbox\@tempboxa\hbox{%
415     \hskip -\@halfwidth
416     \vrule \c@height\@halfwidth
417     \c@depth \@halfwidth

```

```

418           \@width \@wholewidth}%
419   \put(#2,#3){%
420     \count@\z@
421     \@whilenum{\count@<\@tempcpta}\do
422       {\@xdim\count@\@ovxx
423         \advance\@xdim\@ovdx
424         \divide\@xdim\@multicnt
425         \multiply\@xdim\count@
426         \ydim\count@\@ovyy
427         \advance\@ydim\@ovdy
428         \divide\@ydim\@multicnt
429         \multiply\@ydim\count@
430         \raise\@ydim
431         \hb@xt@\z@{\kern\@xdim
432           \unhcopy\@tempboxa\hss}%
433         \advance\count@\@ne}}}

```

As the commands above all use “picture” interface we couldn’t define them with `\DeclareRobustCommand` so we do that now.

```

434 </2ekernel>
435 <*2ekernel | latexrelease>
436 <latexrelease>\IncludeInRelease{2019/10/01}%
437 <latexrelease>          {\bezier}{Make commands robust}%
438 \MakeRobust\bezier
439 \MakeRobust\circle
440 \MakeRobust\dashbox
441 \MakeRobust\line
442 \MakeRobust\linethickness
443 \MakeRobust\multiput
444 \MakeRobust\oval
445 \MakeRobust\put
446 \MakeRobust\qbezier
447 \MakeRobust\shortstack
448 \MakeRobust\thinlines
449 \MakeRobust\vector
450 </2ekernel | latexrelease>
451 <latexrelease>\EndIncludeInRelease
452 <latexrelease>\IncludeInRelease{0000/00/00}%
453 <latexrelease>          {\bezier}{Make commands robust}%
454 <latexrelease>
455 <latexrelease>\kernel@make@fragile\bezier
456 <latexrelease>\kernel@make@fragile\circle
457 <latexrelease>\kernel@make@fragile\dashbox
458 <latexrelease>\kernel@make@fragile\line
459 <latexrelease>\kernel@make@fragile\linethickness
460 <latexrelease>\kernel@make@fragile\multiput
461 <latexrelease>\kernel@make@fragile\oval
462 <latexrelease>\kernel@make@fragile\put
463 <latexrelease>\kernel@make@fragile\qbezier
464 <latexrelease>\kernel@make@fragile\shortstack
465 <latexrelease>\kernel@make@fragile\thinlines
466 <latexrelease>\kernel@make@fragile\vector
467 <latexrelease>
468 <latexrelease>\EndIncludeInRelease

```

469 `{*2ekernel}`

470 `{/2ekernel}`

## File G

# ltthm.dtx

### 69 Theorem Environments

The user creates his own theorem-like environments with the command

`\newtheorem{<name>}{{<text>}}[<counter>]` or  
`\newtheorem{<name>}[<oldname>]{<text>}`

This defines the environment `<name>` to be just as one would expect a theorem environment to be, except that it prints `<text>` instead of “Theorem”.

If `<oldname>` is given, then environments `<name>` and `<oldname>` use the same counter, so using a `<name>` environment advances the number of the next `<name>` environment, and vice-versa.

If `<counter>` is given, then environment `<name>` is numbered within `<counter>`.

E.g., if `<counter>` = `subsection`, then the first `<name>` in subsection 7.2 is numbered `<text>` 7.2.1.

The way `<name>` environments are numbered can be changed by redefining `\the<name>`.

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

#### DOCUMENT STYLE PARAMETERS

`\@thmcOUNTER` : A command such that

`\edef\theCOUNTER{\@thmcOUNTER{COUNTER}}`

defines `\theCOUNTER` to produce a number for a theorem environment.

The default is:

`BEGIN \noexpand\arabic{COUNTER} END`

`\@thmcOUNTERsep` : A separator placed between a theorem number and the number of the counter within which it is numbered.

E.g., to make the third theorem of section 7.2 be numbered 7.2-3, `\@thmcOUNTERsep` should be `\def`’ed to ‘.’. Its default is ‘.’.

`\@begintheorem{NAME}{NUMBER}` : A command that begins a theorem

environment for a ‘theorem’ named ‘NAME NUMBER’ – e.g., `\@begintheorem{Lemma}{3.7}` starts Lemma 3.7.

`\@opargbegintheorem{NAME}{NUMBER}{OPARG}` :

A command that begins a theorem environment for a ‘theorem’ named ‘NAME NUMBER’ with optional argument OPARG – e.g., `\@begintheorem{Lemma}{3.7}{Jones}` starts ‘Lemma 3.7 (Jones):’.

`\@endtheorem` : A command that ends a theorem environment.

```

\newtheorem{NAME}{TEXT}[COUNTER] ==
BEGIN
  if \NAME is definable
    then \@definecounter{NAME}
    if COUNTER present
      then \@newctr{NAME}[COUNTER] fi
      \theNAME == BEGIN \theCOUNTER \@thmcntersep
                           eval\@thmcnter{NAME}
    END
    else \theNAME == BEGIN eval\@thmcnter{NAME} END
    \NAME == \@thm{NAME}{TEXT}
    \endNAME == \@endtheorem
  else error
  fi
END

\newtheorem{NAME}[OLDNAME]{TEXT} ==
BEGIN
  if counter OLDNAME nonexistent
    then ERROR
  else
    if \NAME is definable
      then BEGIN
          \theNAME == \theOLDNAME
          \NAME == \@thm{OLDNAME}{TEXT}
          \endNAME == \@endtheorem
        END
    else error
    fi
  fi
END

\@thm{NAME}{TEXT} ==
BEGIN
  \@refstepcounter{NAME}
  if next char =
    then \@ythm{NAME}{TEXT}
    else \@xthm{NAME}{TEXT}
  fi
END

\@xthm{NAME}{TEXT} ==
BEGIN
  \@begintheorem{TEXT}{\theNAME}
  \ignorespaces
END

\@ythm{NAME}{TEXT}[OPARG] ==
BEGIN
  \@opargbegintheorem{TEXT}{\theNAME}{OPARG}

```

```
\ignorespaces
```

```
END
```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```
\newtheorem \newtheorem ought really be allowed only in the preamble Which would be good
document style, and allow some main memory to be saved by declaring these
commands to be \@onlypreamble. Unfortunately the LATEX book indicates that
\newtheorem may be used anywhere in the document...
1 {*2ekernel}
2 \def\newtheorem#1{%
3   \@ifnextchar[{\@othm{#1}}{\@nthm{#1}}}

\@nthm
4 \def\@nthm#1#2{%
5   \@ifnextchar[{\@xnthm{#1}{#2}}{\@ynthm{#1}{#2}}}

@xnthm 92/09/18 RmS: Changed \@addtoreset to \@newctr to produce error message if
counter #3 does not exist (to be consistent with behaviour of \newcounter)
6 \def\@xnthm#1#2[#3]{%
7   \expandafter\@ifdefinable\csname #1\endcsname
8     {\@definecounter{#1}\@newctr{#1}[#3]%
9      \expandafter\xdef\csname the#1\endcsname{%
10        \expandafter\noexpand\csname the#3\endcsname \@thmcOUNTERsep
11          \@thmcOUNTER{#1}}%
12        \global\@namedef{#1}{\@thm{#1}{#2}}%
13        \global\@namedef{end#1}{\@endtheorem}}}

\@ynthm
14 \def\@ynthm#1#2{%
15   \expandafter\@ifdefinable\csname #1\endcsname
16     {\@definecounter{#1}%
17      \expandafter\xdef\csname the#1\endcsname{\@thmcOUNTER{#1}}%
18      \global\@namedef{#1}{\@thm{#1}{#2}}%
19      \global\@namedef{end#1}{\@endtheorem}}}

\@othm
20 \def\@othm#1[#2]#3{%
21   \@ifundefined{c@#2}{\@nocounterr{#2}}%
22     {\expandafter\@ifdefinable\csname #1\endcsname
23       {\global\@namedef{the#1}{\@nameuse{the#2}}%
24        \global\@namedef{#1}{\@thm{#2}{#3}}%
25        \global\@namedef{end#1}{\@endtheorem}}}

\@thm
26 \def\@thm#1#2{%
27   \refstepcounter{#1}%
28   \@ifnextchar[{\@ythm{#1}{#2}}{\@xthm{#1}{#2}}}

\@xthm
\@ythm
29 \def\@xthm#1#2{%
30   \begin{theorem}{\csname the#1\endcsname}\ignorespaces
31 \def\@ythm#1#2[#3]{%
32   \opargbegintheorem{#2}{\csname the#1\endcsname}{#3}\ignorespaces}
```

Default values

```
\@thmcounter
\@thmcountersep 33 \def\@thmcounter#1{\noexpand\arabic{#1}}
34 \def\@thmcountersep{.}

\@begintheorem Providing theorem defaults.
\@opargbegintheorem
\@endtheorem 35 \def\@begintheorem#1#2{\trivlist
36   \item[\hspace*{#1}\bfseries #2]\itshape}
37 \def\@opargbegintheorem#1#2#3{\trivlist
38   \item[\hspace*{#1}\bfseries #2\ (#3)]\itshape}
39 \def\@endtheorem{\endtrivlist}
40 \end{2ekernel}
```

# File H

## ltsect.dtx

### 70 Sectioning Commands

This file defines the declarations such as `\author` which are used by `\maketitle`. `\maketitle` itself is defined by each class, not in the L<sup>A</sup>T<sub>E</sub>X kernel.

The second part of the file defines the generic commands used for defining sectioning commands such as `\chapter`. Again the actual document level commands are defined in the class files, in terms of these commands.

```
1 {*2ekernel}
2 \message{title,}
```

#### 70.1 The Title

```
\title The user defines the title and author by the declarations \title{\langle name\rangle},
\author \author{\langle name\rangle}
\date Similarly the date is declared with \date{\langle date\rangle}.
\thanks Inside these, the \thanks{\langle footnote text\rangle} command may be used to make
\and acknowledgements, notice of address, etc. in a footnote. If there are multiple
authors, they have to be separated with the \and command.
\maketitle And finally, the \maketitle command produces the actual title, using the
information previously saved with the other commands.

3 {/2ekernel}
4 {*2ekernel | latexrelease}
5 {latexrelease} \IncludeInRelease{2019/10/01}%
6 {latexrelease} {\title}{Make commands robust}%

\title \title for use in \maketitle. If not given \maketitle will produce an error
message.
7 \DeclareRobustCommand\title[1]{\gdef\@title{\#1}}

\author \author for use in \maketitle. If not given \maketitle will produce a warning
message.
8 \DeclareRobustCommand\author[1]{\gdef\@author{\#1}}

\date \date for use in \maketitle. If not given \maketitle will produce \today as the
default.
9 \DeclareRobustCommand\date[1]{\gdef\@date{\#1}}


\thanks
10 \DeclareRobustCommand\thanks[1]{\footnotemark
11   \protected@xdef\@thanks{\@thanks
12     \protect\footnotetext[\the\c@footnote]{\#1}}%
13 }
```

```

\and

14 \DeclareRobustCommand\and{%
  % \begin{tabular}
 15   \end{tabular}%
 16   \hskip 1em \oplus.17fil%
 17   \begin{tabular}[t]{c}}%      % \end{tabular}

18 </2ekernel | latexrelease>
19 <latexrelease>\EndIncludeInRelease
20 <latexrelease>\IncludeInRelease{0000/00/00}%
21 <latexrelease>          {\title}{Make commands robust}%
22 <latexrelease>
23 <latexrelease>\kernel@make@fragile\title
24 <latexrelease>\kernel@make@fragile\author
25 <latexrelease>\kernel@make@fragile\date
26 <latexrelease>\kernel@make@fragile\thanks
27 <latexrelease>\kernel@make@fragile\and
28 <latexrelease>
29 <latexrelease>\EndIncludeInRelease
30 <*2ekernel>

\@title
31 \def\@title{\@latex@error{No \noexpand\title given}\@ehc}

\@author
32 \def\@author{\@latex@warning@no@line{No \noexpand\author given}{}}

\@date
33 \gdef\@date{\today}

\@thanks
34 \let\@thanks\empty
35 \message{sectioning,}

```

## 70.2 Sectioning

- \@secpenalty
- 36 \newcount\@secpenalty  
 37 \@secpenalty = -300
- \if@noskipsec Way back in 1991 (08/26) FMi & RmS set the \@noskipsec switch to true for the preamble and to false in \document. This was done to trap lists and related text in the preamble but it does not catch everything.  
 38 \newif\if@noskipsec \@noskipsectrue
- \@startsection The \@startsection{\name}{\level}{\indent}{\beforeskip}{\afterskip}{\style}\*[\altheading]{\heading} command is the mother of all the user level sectioning commands. The part after the \*, including the \* is optional.
- name:** e.g., 'subsection'
- level:** a number, denoting depth of section – e.g., chapter = 0, section = 1, etc.

**indent:** Indentation of heading from left margin

**beforeskip:** Absolute value = skip to leave above the heading. If negative, then paragraph indent of text following heading is suppressed.

**afterskip:** if positive, then skip to leave below heading, else negative of skip to leave to right of run-in heading.

**style:** Commands to set style. Since June 1996 release the *last* command in this argument may be a command such as `\MakeUppercase` or `\fbox` that takes an argument. The section heading will be supplied as the argument to this command. So setting #6 to, say, `\bfseries\MakeUppercase` would produce bold, uppercase headings.

If '\*' is missing, then increment the counter. If it is present, then there should be no [*altheading*] argument. The command uses the counter 'secnumdepth'. It contains a pointer to the highest section level that is to be numbered.

**Warning:** The `\@startsection` command should be at the same or higher grouping level as the text that follows it. For example, you should *not* do something like

```
\def\foo{ \begingroup ...
          \par{...}
        \endgroup}
```

Pseudocode for the `\@startsection` command *Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more)*:

```
\@startsection
{NAME}{LEVEL}{INDENT}{BEFRESKIP}{AFTERSKIP}{STYLE} ==
BEGIN
  IF @noskipsec = T THEN \leavevmode FI
    % true if previous section had no body.

  \par
  \@tempskipa := BEFRESKIP
  @afterindent := T
  IF \@tempskipa < 0 THEN \@tempskipa := -\@tempskipa
    @afterindent := F
  FI
  IF @nobreak = true
    THEN \everypar == null
    ELSE \addpenalty{\@secpenalty}
      \addvspace{\@tempskipa}
  FI
  IF * next
    THEN \@ssect{INDENT}{BEFRESKIP}{AFTERSKIP}{STYLE}
    ELSE \dblarg{\@sect
      {NAME}{LEVEL}{INDENT}
      {BEFRESKIP}{AFTERSKIP}{STYLE}}
  FI
END
```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```
39 \def\@startsection#1#2#3#4#5#6{%
40   \if@noskipsec \leavevmode \fi
41   \par
42   \tempskipa #4\relax
43   \afterindenttrue
44   \ifdim \tempskipa <\z@
45     \tempskipa -\tempskipa \afterindentfalse
46   \fi
47   \if@nobreak
48     \everypar{}%
49   \else
50     \addpenalty\secpenalty\addvspace\tempskipa
51   \fi
52   \ifstar
53     {\@ssect{#3}{#4}{#5}{#6}}%
54     {\@dblarg{\@sect{#1}{#2}{#3}{#4}{#5}{#6}}}}
```

\@sect Pseudocode for the `\@sect` command *Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
\@sect{NAME}{LEVEL}
{INDENT}{BEForeskip}{AFTerskip}
{STYLE}[ARG1]{ARG2}
===
BEGIN
  IF LEVEL > \c@secnumdepth
    THEN \svsec :=L null
    ELSE \refstepcounter{NAME}
      \svsec :=L BEGIN \secformat{#1}\relax END
  FI
  IF AFTERSKIP > 0
    THEN \begingroup
      STYLE
      \hangfrom{\hskip INDENT\svsec}
      {\interlinepenalty 10000 ARG2\par}
    \endgroup
    \NAMEmark{ARG1}
    \addcontentsline{toc}{NAME}
    { IF LEVEL > \c@secnumdepth
      ELSE \protect\numberline{\theNAME} FI
      ARG1 }
  ELSE \svsechd == BEGIN STYLE
    \hskip INDENT\svsec
    ARG2
    \NAMEmark{ARG1}
    \addcontentsline{toc}{NAME}
    { IF LEVEL > \c@secnumdepth
      ELSE
        \protect\numberline{\theNAME}
      FI
    }
```

```

                ARG1 }
END
FI
\@xsect{AFTERSKIP}
END
End of historical LATEX 2.09 comments.
55 \def\@sect#1#2#3#4#5#6[#7]#8{%
56   \ifnum #2>\c@secnumdepth
57     \let\@svsec\@empty
58   \else
59     \refstepcounter{#1}%

```

Since \secntformat might end with an improper \hskip which is scanning forward for plus or minus we end the definition of \@svsec with \relax as a precaution.

```

60   \protected@edef\@svsec{\secntformat{#1}\relax}%
61   \fi
62   \tempskipa #5\relax
63   \ifdim \tempskipa>\z@
64     \begingroup

```

This { used to be after the argument to \hangfrom but was moved here to allow commands such as \MakeUppercase to be used at the end of #6.

```

65   #6{%
66     \hangfrom{\hskip #3\relax\@svsec}%
67     \interlinepenalty \M#8\@par}%
68   \endgroup
69   \csname #1mark\endcsname{#7}%
70   \addcontentsline{toc}{#1}{%
71     \ifnum #2>\c@secnumdepth \else
72       \protect\numberline{\csname the#1\endcsname}%
73     \fi
74   #7}%
75 \else
\relax added 2 May 90
76 \def\@svsechd{%
77   #6{\hskip #3\relax
78   \@svsec #8}%
79   \csname #1mark\endcsname{#7}%
80   \addcontentsline{toc}{#1}{%
81     \ifnum #2>\c@secnumdepth \else
82       \protect\numberline{\csname the#1\endcsname}%
83     \fi
84   #7}}%
85 \fi
86 \@xsect{#5}}

```

\@xsect Pseudocode for the \@xsect command *Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*  
\@xsect{AFTERSKIP} ==  
BEGIN  
IF AFTERSKIP > 0  
THEN \par \nobreak

```

    \vskip AFTERSKIP
    \@afterheading
ELSE @nobreak :=G F
@noskipsec :=G T
\everypar{ IF @noskipsec = T
    THEN @noskipsec :=G F
        \clubpenalty := 10000 % local
        \hskip -\parindent
        \begingroup
            \svsechd
        \endgroup
        \unskip
        \hskip -AFTERSKIP \relax
        %% relax added 14 Jan 91
    ELSE \clubpenalty := \clubpenalty % local
        \everypar := NULL
    FI
}
FI

END

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```

87 \def\xsect#1{%
88   \tempskipa #1\relax
89   \ifdim \tempskipa>\z@
```

Why not combine \xsect and \xsect and save doing the same test twice? It is not possible to change this now as these have become hooks!

This \par seems unnecessary.

```

90   \par \nobreak
91   \vskip \tempskipa
92   \@afterheading
93 \else

94   \nobreakfalse
95   \global\noskipsectrue
96   \everypar{%
97     \if\noskipsec
98       \global\noskipsecfalse
99       {\setbox\z@\lastbox}%
100      \clubpenalty\@M
101      \begingroup \svsechd \endgroup
102      \unskip
103      \tempskipa #1\relax
104      \hskip -\tempskipa
105     \else
106       \clubpenalty \clubpenalty
107       \everypar{}%
108     \fi}%
109 \fi
110 \ignorespaces}
```

\@secntformat This command formats the section number including the space following it.

```
111 \def\@secntformat#1{\csname the#1\endcsname\quad}
```

Pseudocode for the \@ssect command *Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
\@ssect{INDENT}{BEFRESKIP}{AFTERSKIP}{STYLE}{ARG} ==
BEGIN
  IF AFTERSKIP > 0
    THEN \begingroup
      STYLE
      \hangfrom{\hskip INDENT}
      {\interlinepenalty 10000 ARG\par}
    \endgroup
  ELSE \@svsechd == BEGIN STYLE
    \hskip INDENT
    ARG
  END
  FI
  \@xsect{AFTERSKIP}
END
```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

Pseudocode for the \@afterheading command *Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
\@afterheading ==
BEGIN
  @nobreak :=G true
  \everypar := BEGIN IF @nobreak = T
    THEN @nobreak :=G false
    \clubpenalty := 10000 % local
    IF @afterindent = F
      THEN remove \lastbox
    FI
  ELSE \clubpenalty := \clubpenalty % local
    \everypar := NULL
  FI
END
```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```
\@ssect
112 \def\@ssect#1#2#3#4#5{%
113   \tempskipa #3\relax
114   \ifdim \tempskipa>\z@
115     \begingroup
```

This { used to be after the argument to \hangfrom but was moved here to allow commands such as \MakeUppercase to be used at the end of #4.

```
116   #4{%
117     \hangfrom{\hskip #1}%
118     \interlinepenalty \OM #5\@par}%
119   \endgroup
120 \else
```

```

121      \def\@svsechd{\#4{\hspace{#1}\relax #5}}%
122      \fi
123      \xsect{#3}

\if@afterindent
\@afterindenttrue
124 \newif\if@afterindent \@afterindenttrue

\@afterheading This hook is used in setting up custom-built headings in classes.dtx.
125 \def\@afterheading{%
126   \nobreaktrue
127   \everypar{%
128     \if@nobreak
129       \nobreakfalse
130       \clubpenalty \zM
131     \if@afterindent \else
132       {\setbox\z@\lastbox}%
133     \fi
134   \else
135     \clubpenalty \clubpenalty
136     \everypar{}%
137   \fi}%
138 \def\@hangfrom#1{\setbox\@tempboxa\hbox{{#1}}%
139   \hangindent \wd\@tempboxa\noindent\box\@tempboxa}

\c@sectiondepth
\c@tocdepth
140 \newcount\c@sectiondepth
141 \newcount\c@tocdepth

\secdef \secdef{{unstarcmds}}{{unstarcmds}}{starcmds}
When defining a \chapter or \section command without using \startsection,
you can use \secdef as follows:
1. \def\chapter{ ... \secdef \starcmd \unstarcmd }
2. \def\starcmd[#1]{...} % Command to define \chapter[...]{...}
3. \def\unstarcmd#1{...} % Command to define \chapter*{...}
142 \def\secdef#1#2{\@ifstar{#2}{\@dblarg{#1}}}


```

### 70.2.1 Initializations

```

\sectionmark
\subsectionmark
143 \let\sectionmark\gobble
\subsubsectionmark
144 \let\subsectionmark\gobble
\paragraphmark
145 \let\subsubsectionmark\gobble
\subparagraphmark
146 \let\paragraphmark\gobble
147 \let\subparagraphmark\gobble
148 \message{contents,}

```

## 70.3 Table of Contents etc.

### 70.3.1 Convention

`\tf@{foo}` = file number for output for table foo. The file is opened only if `@files w = true`.

### 70.3.2 Commands

A `\l@{type}{\{entry\}}{\{page\}}` Macro needs to be defined by document style for making an entry of type `{type}` in a table of contents, etc. E.g., the document style should define `\l@chapter`, `\l@section`, etc.

**Note:** When the `\protect` command is used in the `{entry}` or `{text}` of one of the commands below, it causes the following control sequence to be written on the file without being expanded. The sequence will be expanded when the table of contents entry is processed.

**Surprise:** Inside an `\addcontentsline` or `\addtocontents` command argument, the commands: `\index`, `\glossary`, and `\label` are no-ops. This could cause a problem if the user puts an `\index` or `\label` into one of the commands he writes, or into the optional ‘short version’ argument of a `\section` or `\caption` command.

`\@starttoc` The `\@starttoc{\{ext\}}` command is used to define the commands: `\tableofcontents`, `\listoffigures`, etc.

For example: `\@starttoc{lof}` is used in `\listoffigures`. This command reads the `.{ext}` file and sets up to write the new `.{ext}` file.

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
\@starttoc{EXT} ==
BEGIN
\begingroup
\makeatletter
read file \jobname.EXT
IF @files w = true
    THEN open \jobname.EXT as file \tf@EXT
FI
@nobreak :=G FALSE %% added 24 May 89
\endgroup
END
```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```
149 \def\@starttoc#1{%
150   \begingroup
151     \makeatletter
152     \@input{\jobname.#1}%
153     \if@files w
154       \expandafter\newwrite\csname tf@#1\endcsname
155       \immediate\openout \csname tf@#1\endcsname \jobname.#1\relax
156     \fi
157     \nobreakfalse
158   \endgroup}
```

**\addcontentsline** The `\addcontentsline{<table>}{<type>}{<entry>}` command allows the user to add his/her own entry to a table of contents, etc. The command adds the entry `\contentsline{<type>}{<entry>}{<page>}` to the `.<table>` file.

This macro is implemented as an application of `\addtocontents`. Note that `\thepage` is not expandable during `\protected@write` therefore one gets the page number at the time of the `\shipout`.

```

159 </2ekernel>
160 {*2ekernel | latexrelease}
161 <latexrelease>\IncludeInRelease{2018/12/01}%
162 <latexrelease>          {\addcontentsline}{Mask line endings}%
163 \def\addcontentsline#1#2#3{%
164   \addtocontents{#1}{\protect\contentsline{#2}{#3}{\thepage}}%

```

We add `\protected@file@percent` at the end which is turned inside `\@writefile` into a percent character to mask the newline after the closing argument brace.

```

165           \protected@file@percent}%
166 </2ekernel | latexrelease>
167 <latexrelease>\EndIncludeInRelease
168 <latexrelease>\IncludeInRelease{0000/00/00}%
169 <latexrelease>          {\addcontentsline}{Mask line endings}%
170 <latexrelease>\def\addcontentsline#1#2#3{%
171 <latexrelease>  \addtocontents{#1}{\protect\contentsline{#2}{#3}{\thepage}}}%
172 <latexrelease>\EndIncludeInRelease
173 {*2ekernel}>

```

**\addtocontents** The `\addtocontents{<table>}{<text>}` command adds `<text>` to the `.<table>` file, with no page number.

```

174 \long\def\addtocontents#1#2{%
175   \protected@write\@auxout{%
176     {\let\label\@gobble \let\index\@gobble \let\glossary\@gobble}%
177     {\string\@writefile{#1}{#2}}}}

```

**\contentsline** The `\contentsline{<type>}{<entry>}{<page>}` macro produces a `<type>` entry in a table of contents, etc. It will appear in the `.toc` or other file. For example, The entry for subsection 1.4.3 in the table of contents for example, might be produced by:

```

\contentsline{subsection}
  {\makebox[30pt][r]{1.4.3} Gnats and Gnus}{22}

```

The `\protect` command causes command sequences to be written without expanding them.

```

178 \def\contentsline#1{\csname l@#1\endcsname}%
  \dottedtocline{<level>}{<indent>}{<numwidth>} {<title>}{<page>}: Macro
  to produce a table of contents line with the following parameters:

```

**level** If `<level> > \c@tocdepth`, then no line produced.

**indent** Total indentation from the left margin.

**numwidth** Width of box for number if the *<title>* has a `\numberline` command.  
As of 25 Jan 1988, this is also the amount of extra indentation added to second and later lines of a multiple line entry.

**title** Contents of entry.

**page** Page number.

Uses the following parameters, which must be set by the document style. They should be defined with `\def`'s.

`pnumwidth` Width of box in which page number is set.

`tocrmarg` Right margin indentation for all but last line of multiple-line entries.

`dotsep` Separation between dots, in mu units. Should be `\def`'d to a number like 2 or 1.7

#### `\@dottedtocline`

```
179 </2ekernel>
180 {*2ekernel | latexrelease}
181 <latexrelease> \IncludeInRelease{2018/12/01}%
182 <latexrelease> {\@dottedtocline}{Prevent protrusion}%
183 \def\@dottedtocline#1#2#3#4#5{%
184   \ifnum #1>\c@tocdepth \else
185     \vskip \z@ \c@plus .2\p@
186     {\leftskip #2\relax \rightskip \c@tocrmarg \parfillskip -\rightskip
187      \parindent #2\relax \c@afterindenttrue
188      \interlinepenalty\@M
189      \leavevmode
190      \c@tempdima #3\relax
191      \advance\leftskip \c@tempdima \null\nobreak\hskip -\leftskip
192      {#4}\nobreak
193      \leaders\hbox{$\m@th
```

If a document uses fonts other than computer modern, the use of a dot from math can be very disturbing despite the fact that this might be the only place in a document that then uses computer modern. Therefore we surround the dot with an `\hbox` to escape to the surrounding text font.

```
194   \mkern \c@dotsep mu\hbox{.}\mkern \c@dotsep
195   mu$\}\hfill
196   \nobreak
197   \hb@xt@\c@pnumwidth{\hfil\normalfont \normalcolor #5%
```

We finish off by preventing any protrusion if that is enabled. If protrusion happens the number may shift to the right and as a result you may end up with an additional dot in the toc line in some situations.

```
198   \kern-\p@\kern\p@\}%
199   \par}%
200 \fi}
```

**\noprotusion** This command, if placed directly to the right (or left) of a word, will prevent protrusion of that word into the margin. It is used in the toc entry lines as they shouldn't protrude. It is implemented as to kerns that cancel each other but being

there hide the word so that protrusion is not added. Note that a zero kern or an empty box would not work as the protrusion mechanism will skip over those.

```
201 \DeclareRobustCommand\noprotrusion{\leavevmode\kern-\p@\kern\p@}

202 </2ekernel | latexrelease>
203 <latexrelease>\EndIncludeInRelease
204 <latexrelease>\IncludeInRelease{0000/00/00}%
205 <latexrelease>          {\@dottedtocline}{Prevent protrusion}%
206 <latexrelease>\def\@dottedtocline#1#2#3#4#5{%
207 <latexrelease>  \ifnum #1>\c@tocdepth \else
208 <latexrelease>    \vskip \z@ \cplus .2\p@
209 <latexrelease>    {\leftskip #2\relax \rightskip \c@tocrmarg \parfillskip -\rightskip
210 <latexrelease>      \parindent #2\relax \c@afterindenttrue
211 <latexrelease>      \interlinepenalty\@M
212 <latexrelease>      \leavevmode
213 <latexrelease>      \tempdima #3\relax
214 <latexrelease>      \advance\leftskip \tempdima \null\nobreak\hskip -\leftskip
215 <latexrelease>      {#4}\nobreak
216 <latexrelease>      \leaders\hbox{$\m@th
217 <latexrelease>          \mkern \c@dotsep mu\hbox{.}\mkern \c@dotsep
218 <latexrelease>          mu$}\hfill
219 <latexrelease>      \nobreak
220 <latexrelease>      \hb@xt@\c@pnumwidth{\hfil\normalfont \normalcolor #5}%
221 <latexrelease>      \par}%
222 <latexrelease>  \fi}
223 <latexrelease>
224 <latexrelease>\let\noprotrusion\undefined
225 <latexrelease>\EndIncludeInRelease
226 </2ekernel>
```

**Note:** \nobreak's added 7 Jan 86 to prevent bad line break that left the page number dangling by itself at left edge of a new line.

Changed 25 Jan 88 to use \leftskip instead of \hangindent so leaders of multiple-line contents entries would line up properly.

\numberline \numberline{\langle number\rangle}: For use in a \contentsline command. It puts \langle number\rangle flushleft in a box of width \tempdima (Before 25 Jan 88 change, it also added \tempdima to the hanging indentation.)

```
227 \def\numberline#1{\hb@xt@\tempdima{#1\hfil}}
228 </2ekernel>
```

# File I

## ltfloat.dtx

### 71 Floats

The different types of floats are identified by a  $\langle type \rangle$  name, which is the name of the counter for that kind of float. For example, figures are of type ‘figure’ and tables are of type ‘table’. Each  $\langle type \rangle$  has associated a positive  $\langle type number \rangle$ , which is a power of two. E.g., figures might be have type number 1, tables type number 2, programs type number 4, etc.

The locations where a float can go are specified by a  $\langle placement specifier \rangle$ , which is a list of the possible locations, each denoted by a letter as follows:

- h : here — at the current location in the text.
- t : top — at the top of a text page.
- b : bottom — at the bottom of a text page.
- p : page — on a separate float page

In addition, in conjunction with these, you can use ‘!’ which means that the current values of the float positioning parameters are ignored for this float. (Has no effect on ‘p’, float page positioning.) For example, ‘pht’ specifies that the float can appear in any of three locations: page, here or top.

#### 71.1 Floating Environments

```
1 {*2ekernel}
2 \message{floats,}
```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

Where floats may appear on a page, and how many may appear there are specified by the following float placement parameters. The numbers are named like counters so the user can set them with the ordinary counter-setting commands.

```
\c@topnumber      : Number of floats allowed at the top of a column.
\topfraction      : Fraction of column that can be devoted to floats.
\cdbltopnumber, \dbltopfraction
                  : Same as above, but for double-column floats.
\c@bottomnumber, \bottomfraction
                  : Same as above for bottom of page.
\c@totalnumber    : Number of floats allowed in a single column,
                  including in-text floats.
{textfraction}    : Minimum fraction of column that must contain text.
{floatpagefraction}: Minimum fraction of page that must be taken
                  up by float page.
{dblfloatpagefraction}
                  : Same as above, for double-column floats.
```

The document style must define the following.

\fps@TYPE : The default placement specifier for floats of type TYPE.

\ftype@TYPE : The type number for floats of type TYPE.

\ext@TYPE : The file extension indicating the file on which the contents list for float type TYPE is stored.  
For example, \ext@figure = 'lof'.

\fnum@TYPE : A macro to generate the figure number for a caption.  
For example, \fnum@TYPE == Figure \thefigure.

\@makecaption{NUM}{TEXT} :  
A macro to make a caption, with NUM the value produced by \fnum@... and TEXT the text of the caption.  
It can assume it's in a \parbox of the appropriate width.

\@float{TYPE}[PLACEMENT] : This macro begins a float environment for a single-column float of type TYPE with PLACEMENT as the placement specifier. The default value of PLACEMENT is defined by \fps@TYPE. The environment is ended by \end@float.  
E.g., \figure == \@float{figure}, \endfigure == \end@float.

```
\@float{TYPE}[PLACEMENT] ==
BEGIN
  if hmode then \@bsphack
    \@floatpenalty := -10002
  else \@floatpenalty := -10003
  fi
  \@capttype ==L TYPE
  \@dblflset
  \@fps ==L PLACEMENT
  \@onellevel@sanitize \@fps
  add default PLACEMENT if at most ! in PLACEMENT ==
\@fpsadddefault
  if inner
    then LaTeX Error: 'Not in outer paragraph mode.'
    \@floatpenalty := 0
  else if \@freelist nonempty
    then \@currbox :=L head of \@freelist
    \@freelist :=G tail of \@freelist
    \count@\currbox :=G 32*\ftype@TYPE +
      bits determined by
PLACEMENT
  else \@floatpenalty := 0
  LaTeX Error: 'Too many unprocessed floats'
```

```

        fi
    fi
    @currbox :=G \color@vbox
        \normalcolor
        \vbox{
            %% 15 Dec 87 -
            %% removed \boxmaxdepth :=L 0pt
            %% that made box 0 depth because it screwed
            %% things up. Instead, added \vskip0pt at
    end
        \hsize = \columnwidth
        \parboxrestore
        \floatboxreset
END

\caption ==
BEGIN
    \refstepcounter{@captive}
    \dblarg{\caption{\@captive}}
END

```

In following definition, `\par` moved from after `\addcontentsline` to before `\addcontentsline` because the `\write` could cause an extra blank line to be added to the paragraph above the caption. (Change made 12 Jun 87)

```

\@caption{TYPE}[STEXT]{TEXT} ==
BEGIN
    \par

\addcontentsline{\ext@TYPE}{TYPE}{\numberline{\theTYPE}{STEXT}}
    \begingroup
        \parboxrestore
        \normalsize
        \makecaption{\fnum@TYPE}{TEXT}
        \par
    \endgroup
END

```

`\dblfloat{TYPE}[PLACEMENT]` : Macro to begin a float environment for

a double-column float of type TYPE with PLACEMENT as the placement

specifier. The default value of PLACEMENT is 'tp'

The environment is ended by `\enddblfloat`.

E.g., `\figure*` == `\dblfloat{figure}`,  
`\endfigure*` == `\enddblfloat`.

```
\dblfloat{TYPE}[PLACEMENT] ==
```

Identical to `\@float{TYPE}[PLACEMENT]` except `\hsize` and  
`\ linewidth`  
are set to `\textwidth`.

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```

\@floatpenalty
    3 \newcount\@floatpenalty

\caption This is set to be an error message outside a float since no capttype is defined there;
this may need to be changed by some classes.
    4 \def\caption{%
    5   \ifx\@capttype\@undefined
    6     \@latex@error{\noexpand\caption outside float}\@ehd
    7     \expandafter\@gobble
    8   \else
    9     \refstepcounter\@capttype
   10     \expandafter\@firstofone
   11   \fi
   12   {\@dblarg{\@caption\@capttype}}%
   13 }

\@caption
 14 \long\def\@caption#1[#2]#3{%
 15   \par
 16   \addcontentsline{\csname ext@#1\endcsname}{#1}%
 17   {\protect\numberline{\csname the#1\endcsname}{\ignorespaces #2}}%
 18   \begingroup

The paragraph setting parameters are normalised at this point, however
\@parboxrestore resets \everypar which is not correct in this context so
\@setminipage is called if needed.

The float mechanism, like minipage, sets the flag @minipage true before executing the user-supplied text. Many LATEX constructs test for this flag and do not add vertical space when it is true. The intention is that this emulates TEX's 'top of page' behaviour. The flag must be set false at the start of the first paragraph. This is achieved by a redefinition of \everypar, but the call to \@parboxrestore removes that redefinition, so it is re-inserted if needed. If the flag is already false then the \caption was not the first entry in the float, and so some other paragraph has already activated the special \everypar. In this case no further action is needed.

 19   \@parboxrestore
 20   \if@minipage
 21     \@setminipage
 22   \fi
 23   \normalsize
 24   \@makecaption{\csname fnum@\#1\endcsname}{\ignorespaces #3}\par
 25   \endgroup

\@float
 26 \def\@float#1{%
 27   \@ifnextchar[%]
 28     {\@xfloat{#1}}%
 29     {\edef\reserved@a{\noexpand\@xfloat{#1}[\csname fps@\#1\endcsname]}%
 30      \reserved@a}

```

```

\@dblfloat
31 \def\@dblfloat{%
32   \if@twocolumn\let\reserved@a\@dbfl\else\let\reserved@a\@float\fi
33   \reserved@a}

\fps@dbl Note that all double floats have default fps ‘tp’.

\@setfps This sets the fps, dealing with error conditions by adding the default.

\@xfloat The first part of this sets the count register that stores all the information about
the type and fps of the float.

We assume here that the default specifiers already contain no active characters.
It may be better to store the defaults as numbers, rather than symbol strings.

34 </2ekernel>
35 <latexrelease>\IncludeInRelease{2015/01/01}%
36 <latexrelease>           {\@xfloat}{Check float options}%
37 <*2ekernel | latexrelease>
38 \def\@xfloat #1[#2]{%
39   \@nodocument
40   \def \@capttype {#1}%
41   \def \@fps {#2}%
42   \onelevel@sanitize \@fps
43   \def \reserved@b {!}%
44   \ifx \reserved@b \@fps
45     \@fpsadddefault
46   \else
47     \ifx \@fps \empty
48       \@fpsadddefault
49     \fi
50   \fi
51   \ifhmode
52     \@bsphack
53     \@floatpenalty -\@Mii
54   \else
55     \@floatpenalty-\@Miii
56   \fi
57   \ifinner
58     \@parmoderr\@floatpenalty\z@
59   \else
60     \@next\@currbox\@freelist
61     {%
62       \@tempcnta \sixt@n
63       \expandafter \@tfor \expandafter \reserved@a
64         \expandafter :\expandafter =\@fps
65       \do

```

Start of changes, use a nested if structure, ending in an error.

```

66   {%
67     \if \reserved@a h%
68       \ifodd \@tempcnta
69       \else
70         \advance \@tempcnta \one
71       \fi
72     \else\if \reserved@a t%

```

```

73          \@setfpsbit \tw@%
74      \else\if \reserved@a b%
75          \@setfpsbit 4%
76      \else\if \reserved@a p%
77          \@setfpsbit 8%
78      \else\if \reserved@a !%
79          \ifnum \tempcnta>15
80              \advance\tempcnta -\sixt@@n\relax
81          \fi
82      \else
83          \@latex@error{Unknown float option `'\reserved@a'}%
84          {Option `'\reserved@a' ignored and `p' used.}%
85          \@setfpsbit 8%
86      \fi\fi\fi\fi\fi
87  }%

```

End of changes

```

88      \tempcntb \csname ftype@\@capttype \endcsname
89      \multiply \tempcntb \xxxii
90      \advance \tempcnta \tempcntb
91      \global \count\currbox \tempcnta
92  }%
93      \fltovf
94  \fi

```

The remainder sets up the box in which the float is typeset, and the typesetting environment to be used. It is essential to have the extra box to avoid the unwanted space that would otherwise often be put at the top of the float.

It ends with a hook; not sure how useful this is but it is needed at present to deal with double-column floats.

```

95  \global \setbox\currbox
96      \color@vbox
97      \normalcolor
98      \vbox \bgroup
99          \hsize\columnwidth
100         \parboxrestore
101         \floatboxreset
102 }%
103 </2ekernel | latexrelease>
104 <latexrelease>\EndIncludeInRelease
105 <latexrelease>\IncludeInRelease{0000/00/00}%
106 <latexrelease>          {\@xfloat}{Check float options}%
107 <latexrelease>\def\@xfloat #1[#2]{%
108 <latexrelease>  \nодокумент
109 <latexrelease>  \def \@capttype {#1}%
110 <latexrelease>  \def \@fps {#2}%
111 <latexrelease>  \onelevel@sanitize \@fps
112 <latexrelease>  \def \reserved@b {!}%
113 <latexrelease>  \ifx \reserved@b \@fps
114 <latexrelease>    \@fpsadddefault
115 <latexrelease>  \else
116 <latexrelease>    \ifx \@fps \empty
117 <latexrelease>      \@fpsadddefault
118 <latexrelease>    \fi
119 <latexrelease>  \fi

```

```

120 <latexrelease> \ifhmode
121 <latexrelease>   \@bsphack
122 <latexrelease>   \@floatpenalty -\@Mii
123 <latexrelease> \else
124 <latexrelease>   \@floatpenalty-\@Miii
125 <latexrelease> \fi
126 <latexrelease> \ifinner
127 <latexrelease>   \@parmoderr\@floatpenalty\z@
128 <latexrelease> \else
129 <latexrelease>   \@next\@currbox\@freelist
130 <latexrelease>   {%
131 <latexrelease>     \@tempcnta \sixt@@n
132 <latexrelease>     \expandafter \@tfor \expandafter \reserved@a
133 <latexrelease>       \expandafter :\expandafter =\@fps
134 <latexrelease>     \do
135 <latexrelease>     {%
136 <latexrelease>       \if \reserved@a h%
137 <latexrelease>         \ifodd \@tempcnta
138 <latexrelease>           \else
139 <latexrelease>             \advance \@tempcnta \@ne
140 <latexrelease>           \fi
141 <latexrelease>         \fi
142 <latexrelease>       \if \reserved@a t%
143 <latexrelease>         \@setfpsbit \tw@
144 <latexrelease>       \fi
145 <latexrelease>       \if \reserved@a b%
146 <latexrelease>         \@setfpsbit 4%
147 <latexrelease>       \fi
148 <latexrelease>       \if \reserved@a p%
149 <latexrelease>         \@setfpsbit 8%
150 <latexrelease>       \fi
151 <latexrelease>       \if \reserved@a !%
152 <latexrelease>         \ifnum \@tempcnta>15
153 <latexrelease>           \advance\@tempcnta -\sixt@@n\relax
154 <latexrelease>         \fi
155 <latexrelease>       \fi
156 <latexrelease>     }%
157 <latexrelease>     \@tempcntb \csname ftype@\@capttype \endcsname
158 <latexrelease>     \multiply \@tempcntb \xxxii
159 <latexrelease>     \advance \@tempcnta \@tempcntb
160 <latexrelease>     \global \count\@currbox \@tempcnta
161 <latexrelease>   }%
162 <latexrelease>   \@fltovf
163 <latexrelease> \fi
164 <latexrelease> \global \setbox\@currbox
165 <latexrelease>   \color@vbox
166 <latexrelease>   \normalcolor
167 <latexrelease>   \vbox \bgroup
168 <latexrelease>     \hsize\columnwidth
169 <latexrelease>     \parboxrestore
170 <latexrelease>     \@floatboxreset
171 <latexrelease>}%
172 <latexrelease>\EndIncludeInRelease
173 {*2ekernel}

```

\@floatboxreset The rational for allowing these normally global flags to be set locally here, via \parboxrestore, was stated originally by Donald Arseneau and extended by Chris Rowley. It is because these flags are only set globally to true by section commands, and these should never appear within marginals or floats or, indeed, in any group; and they are only ever set globally to false when they are definitely true.

If anyone is unhappy with this argument then both flags should be treated as in \setnobreak; otherwise this command will be redundant.

```

174 \def \@floatboxreset {%
175     \reset@font
176     \normalsize
177     \setminipage
178 }

\@setnobreak
179 \def \@setnobreak{%
180   \if@nobreak
181     \let\outer@nobreak\@nobreaktrue
182     \nobreakfalse
183   \fi
184 }

\@setminipage
185 \def \@setminipage{%
186   \minipagetrue
187   \everypar{\minipagetrue\everypar{}}
188 }

\end@float
189 \def\end@float{%
190   \endfloatbox
191   \ifnum\floatpenalty <\z@

```

We make sure that we never exceed \textheight, otherwise float will never get typeset (91/03/15 FMI).

```

192   \largefloatcheck
193   \cons@currlist@\currbox
194   \ifnum\floatpenalty <-\@Mii
195     \penalty -\@Miv

```

Saving and restoring \prevdepth added 26 May 87 to prevent extra vertical space when used in vertical mode.

```

196   \tempdima\prevdepth
197   \vbox{%
198     \prevdepth\tempdima
199     \penalty\floatpenalty

```

```

200   \else
201     \vadjust{\penalty -\@Miv \vbox{}\penalty\floatpenalty}\@Espack
202   \fi
203 \fi
204 }
```

```

\end@dblfloat
205 </2ekernel>
206 <latexrelease>\IncludeInRelease{2015/01/01}%
207 <latexrelease>          {\end@dblfloat}{float order in 2-column}%
208 {*2ekernel | latexrelease}
209 \def\end@dblfloat{%
210   \if@twocolumn
211     \endfloatbox
212     \ifnum\@floatpenalty <\z@
213       \largefloatcheck
214     \global\dp\currbox1sp %
215     What follows is essentially \end@float without a starting \endfloatbox.
216     \cons\currlist\currbox
217     \ifnum\@floatpenalty <-\@Mii
218       \penalty -\@Miv
219       \tempdima\prevdepth
220       \vbox{}%
221       \prevdepth\tempdima
222       \penalty\@floatpenalty
223     \else
224       \vadjust{\penalty -\@Miv \vbox{}\penalty\@floatpenalty}\@Espack
225     \fi
226   \fi
227   \end@float
228 \fi
229 }%
230 </2ekernel | latexrelease>
231 <latexrelease>\EndIncludeInRelease
232 <latexrelease>\IncludeInRelease{0000/00/00}%
233 <latexrelease>          {\end@dblfloat}{float order in 2-column}%
234 <latexrelease>\def\end@dblfloat{%
235 <latexrelease>\if@twocolumn
236 <latexrelease>  \endfloatbox
237 <latexrelease>  \ifnum\@floatpenalty <\z@

```

We make sure that we never exceed `\textheight`, otherwise float will never get typeset (91/03/15 FMi).

```

238 <latexrelease>    \largefloatcheck
239 <latexrelease>    \cons\dbldeferlist\currbox
240 <latexrelease>  \fi
RmS 92/03/18 changed \@espack to \@Espack.
241 <latexrelease>  \ifnum \@floatpenalty =-\@Mii \@Espack\fi
242 <latexrelease>\else
243 <latexrelease>  \end@float
244 <latexrelease>\fi
245 <latexrelease>}%
246 <latexrelease>\EndIncludeInRelease
247 {*2ekernel}

```

\@endfloatbox	This macro is not intended to be a hook; it is designed to help maintain the integrity of this code, which is used twice and, as can be seen, is subject to frequent changes.
	<pre> 248 \def \@endfloatbox{% 249     \par\vskip\z@skip      %% \par\vskip\z@ added 15 Dec 87 250     \minipagefalse 251     \outer@nobreak 252     \egroup                %% end of vbox 253     \color@endbox 254 } </pre>
\outer@nobreak	
	<pre> 255 \let\outer@nobreak\empty </pre>
\@largefloatcheck	This calculates by how much a float is oversize for the page and prints this in a warning message.
	<pre> 256 \def \@largefloatcheck{% 257     \ifdim \ht@\currbox&gt;\textheight 258         \tempdima -\textheight 259         \advance \tempdima \ht@\currbox 260         \clatex@warning {Float too large for page by \the\tempdima}% 261         \ht@\currbox \textheight 262     \fi 263 } </pre>
\@dbflt	
\@dblfloat	<pre> 264 \def\@dbflt#1{\ifnextchar[\{\@dblfloat{#1}\}{\@dblfloat{#1}[tp]}} 265 \def\@dblfloat#1[#2]{% 266     \xfloat{#1}[#2]\hsize\textrm{width}\textrm{width}\textrm{width} </pre> <p>Moved to ltoutput 93/12/16</p> <pre> 267 \%newcount\c@topnumber 268 \%newcount\c@dbltopnumber 269 \%newcount\c@bottomnumber 270 \%newcount\c@totalnumber </pre>
\@floatplacement	An analysis of \@floatplacement: This should be called whenever \colht has been set.
	<pre> 271 \def\@floatplacement{\global\c@topnum\c@topnumber 272     % Textpage bit, global: 273     \global\@toprom\topfraction\colht 274     \global\@botnum\c@bottomnumber 275     \global\@botrom\bottomfraction\colht 276     \global\@colnum\c@totalnumber 277     % Floatpage bit, local: 278     \fpmin\floatpagefraction\colht 279 }/2ekernel} </pre>
\@dblfloatplacement	This should be called only within a group. Now changed to provide extra checks in \addtoblcol, needed when processing a BANG float.
	<pre> 280 \IncludeInRelease[2015/01/01]{\@dblfloatplacement}{float order in 2-column}% 281 \IncludeInRelease{*2ekernel   latexrelease}{} </pre>

When making two column float area, look for floats with 1sp depth.

```
283 \def\@dblfloatplacement{\global\@dbltopnum\c@dbltopnumber
284   \global\@dbltoproom \dbltopfraction\@colht
285   \textmin \@colht
286   \advance \textmin -\@dbltoproom
287   \fpmin \dblfloatpagefraction\textheight
288   \fptop \@dblfpstop
289   \fpsep \@dblfpsep
290   \fpbot \@dblfpbot

\f@depth is used in \testwrongwidth to look for either column or dbl-
column floats. A value of 1sp signals the latter. Because of this setting here,
\@dblfloatplacement needs to be called inside a group which is a questionable
design.

291   \def\f@depth{1sp}%

292 </2ekernel | latexrelease>
293 <latexrelease>\EndIncludeInRelease
294 <latexrelease>\IncludeInRelease{0000/00/00}%
295 <latexrelease>           {\@dblfloatplacement}{float order in 2-column}%
296 <latexrelease>\def \@dblfloatplacement {%
```

Textpage bit: global, but need not be.

```
297 <latexrelease> \global \@dbltopnum \c@dbltopnumber
298 <latexrelease> \global \@dbltoproom \dbltopfraction\@colht
```

This new bit uses \textmin to locally store the amount of extra room in the column.

```
299 <latexrelease> \textmin \@colht
300 <latexrelease> \advance \textmin -\@dbltoproom
```

Floatpage bit: must be local.

```
301 <latexrelease> \fpmin \dblfloatpagefraction\textheight
302 <latexrelease> \fptop \@dblfpstop
303 <latexrelease> \fpsep \@dblfpsep
304 <latexrelease> \fpbot \@dblfpbot
305 <latexrelease>%
306 <latexrelease>\EndIncludeInRelease
307 <*2ekernel>
```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

MARGINAL NOTES:

Marginal notes use the same mechanism as floats to communicate with the \output routine. Marginal notes are distinguished from floats by having a negative placement specification. The command \marginpar [LTEXT]{RTEXT} generates a marginal note in a parbox, using LTEXT if it's on the left and RTEXT if it's on the right. (Default is RTEXT = LTEXT.) It uses the following parameters.

```
\marginparwidth : Width of marginal notes.
\marginparsep   : Distance between marginal note and text.
                  the page layout to determine how to move the marginal
                  note into the margin. E.g., \leftmarginskip ==
```

```
\hskip -\marginparwidth \hskip -\marginparsep .
\marginparpush : Minimum vertical separation between \marginpar's
```

Marginal notes are normally put on the outside of the page if @mparswitch = true, and on the right if @mparswitch = false. The command \reversemarginpar reverses the side where they are put. \normalmarginpar undoes \reversemarginpar. These commands have no effect for two-column output.

SURPRISE: if two marginal notes appear on the same line of text, then the second one could appear on the next page, in a funny position.

```
\marginpar [LTEXT]{RTEXT} ==
BEGIN
  if hmode then \@bsphack
    \@floatpenalty := -10002
  else \@floatpenalty := -10003
  fi
  if inner
    then LaTeX Error: 'Not in outer paragraph mode.'
    \@floatpenalty := 0
  else if \@freelist has two elements:
    then get \@marbox, \@currbox from \@freelist
      \count\@marbox := G -1
    else \@floatpenalty := 0
      LaTeX Error: 'Too many unprocessed floats'
      \@currbox, \@marbox := \@tempboxa %%use \def
    fi
  fi
  if optional argument
    then %% \@xmpar ==
      \@savemarbox\@marbox{LTEXT}
      \@savemarbox\@currbox{RTEXT}
    else %% \@ympar ==
      \@savemarbox\@marbox{RTEXT}
      \box\@currbox := G \box\@marbox
    fi
  \@xympar
END

\reversemarginpar == BEGIN \@mparbottom := G 0
  @reversemargin := G true
END

\normalmarginpar == BEGIN \@mparbottom := G 0
  @reversemargin := G false
END
```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```
\marginpar
308 \def\marginpar{%
309   \ifhmode
310     \@bsphack
311     \floatpenalty -\@Mii
312   \else
313     \floatpenalty-\@Miii
314   \fi
315   \ifinner
316     \parmoderr
317     \floatpenalty\z@
318   \else
319     \next@\currbox\@freelist{}{}%
320     \next@\marbox\@freelist{\global\count\@marbox\m@ne}%
321       {\floatpenalty\z@
322        \f@ltovf\def\currbox{\tempboxa}\def\marbox{\tempboxa}}%
323   \fi
324   \ifnextchar [\xmpar\ympar}

\@xmpar
325 \long\def\xmpar[#1]#2{%
326   \savemarbox\marbox{#1}%
327   \savemarbox\currbox{#2}%
328   \xympar}

\@ympar
329 \long\def\ympar#1{%
330   \savemarbox\marbox{#1}%
331   \global\setbox\currbox\copy\marbox
332   \xympar}

\savemarbox
333 \long\def \savemarbox #1#2{%
334   \global\setbox #1%
335   \color@vbox
336   \vtop{%
337     \hsize\marginparwidth
338     \parboxrestore
339     \marginparreset
340     #2%
341     \minipagetrue
342     \outer\nobreak
343     }%
344   \color@endbox
345 }
```

\marginparreset The rational for allowing these normally global flags to be set locally here, via \parboxrestore was stated originally by Donald Arsenau and extended by Chris Rowley. It is because these flags are only set globally to true by section commands, and these should never appear within marginals or floats or, indeed, in any group; and they are only ever set globally to false when they are definitely true.

If anyone is unhappy with this argument then both flags should be treated as in `\set@nobreak`; otherwise this command will be redundant.

```

346 \def \marginparreset {%
347     \reset@font
348     \normalsize
349 %     \let\if@nobreak\iffalse
350 %     \let\if@noskipsec\iffalse
351 %     \@setnobreak
352     \@setminipage
353 }
```

`\@xympar`

Setting the box here is done only because the code uses `\end@float`; it will be empty and gets discarded.

```

354 \def \xympar{%
355   \ifnum\@floatpenalty <\z@\@cons\@currlist\@marbox\fi
356   \setbox\@tempboxa
357   \color@vbox
358   \vbox \bgroup
359   \end@float
360   \ignorespacesfalse
361   \esphack
362 }
```

```

\reversemarginpar
\normalmarginpar
363 \def\reversemarginpar{\global\@mparbottom\z@\@reversemargintrue}
364 \def\normalmarginpar{\global\@mparbottom\z@\@reversemarginfalse}

365 \message{footnotes,}
```

## 71.2 Footnotes

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

`\footnote{NOTE}` : User command to insert a footnote.

`\footnote[NUM]{NOTE}`: User command to insert a footnote numbered *NUM*, where *NUM* is a number – 1, 2, etc. For example, if footnotes are numbered \*, \*\*, etc. within pages, then `\footnote[2]{...}` produces footnote \*\*. This command does not step the footnote counter.

`\footnotemark[NUM]` : Command to produce just the footnote mark in the text, but no footnote. With no argument, it steps the footnote counter before generating the mark.

`\footnotetext[NUM]{TEXT}` : Command to produce the footnote but no mark. `\footnote` is equivalent to `\footnotemark \footnotetext`.

As in PLAIN, footnotes use `\insert\footins`, and the following parameters:

- `\footnotesize` : Size-changing command for footnotes.
  - `\footnotesep` : The height of a strut placed at the beginning of every footnote.
  - `\skip\footins` : Space between main text and footnotes. The rule separating footnotes from text occurs in this space. This space lies above the strut of height `\footnotesep` which is at the beginning of the first footnote.
  - `\footnoterule` : Macro to draw the rule separating footnotes from text. It is executed right after a `\vspace` of `\skip\footins`. It should take zero vertical space—i.e., it should skip to compensate for any positive space it occupies. (See PLAIN.TEX.)
- `\interfootnotelinepenalty` : Interline penalty for footnotes.
- `\thefootnote` : In usual LaTeX style, produces the footnote number. If footnotes are to be numbered within pages, then the document style file must include an `\@addtoreset` command to cause the footnote counter to be reset when the page counter is stepped. This is not a good idea, though, because the counter will not always be reset in time to ensure that the first footnote on a page is footnote number one.
- `\@thefnmark` : Holds the current footnote's mark—e.g., `\dag` or '1' or 'a'.
- `\@mpfnnumber` : A macro that generates the numbers for `\footnote` and `\footnotemark` commands. It == `\thefootnote` outside a `minipage` environment, but can be changed inside to generate numbers for `\footnote`'s.
- `\@makefnmark` : A macro to generate the footnote marker from `\@thefnmark`. The default definition was  
`\hbox{$^{\@thefnmark}$}`.
- This is now replaced by  
`\textsuperscript{\@thefnmark}`
- `\@makefntext{NOTE}` :
- Must produce the actual footnote, using `\@thefnmark` as the mark of the footnote and NOTE as the text. It is called when

effectively inside a `\parbox`, with `\hsize = \columnwidth`.

For example, it might be as simple as

```
$^{\{@thefnmark}}$ NOTE
```

In a minipage environment, `\footnote` and `\footnotetext` are redefined so that

(a) they use the counter `mpfootnote`

(b) the footnotes they produce go at the bottom of the minipage.

The switch is accomplished by letting `\@mpfn == footnote` or `mpfootnote` and `\@thempfn == \thefootnote` or `\thempfootnote`, and by redefining `\@footnotetext` to be `\@mpfootnotetext` in the minipage.

```
\footnote{NOTE} ==
BEGIN
  \stepcounter{\@mpfn}
  begingroup
    \protect == \noexpand
    \@thefnmark :=G eval (\thempfn)
  endgroup
  \@footnotemark
  \@footnotetext{NOTE}
END

\footnote[NUM]{NOTE} ==
BEGIN
  begingroup
    \protect == \noexpand
    counter \@mpfn :=L NUM
    \@thefnmark :=G eval (\thempfn)
  endgroup
  \@footnotemark
  \@footnotetext{NOTE}
END

\footnotemark      ==
BEGIN \stepcounter{footnote}
  begingroup
    \protect == \noexpand
    \@thefnmark :=G eval(\thefootnote)
  endgroup
  \@footnotemark
END

\footnotemark[NUM] ==
BEGIN
  begingroup
    footnote counter :=L NUM
    \protect == \noexpand
    \@thefnmark :=G eval(\thefootnote)
  endgroup
```

```

    \c@footnotemark
END

\c@footnotemark ==
BEGIN
    \leavevmode
IF hmode THEN \c@x@sf := \the\spacefactor FI
\c@makefnmark           % put number in main text
IF hmode THEN \spacefactor := \c@x@sf FI
END

\footnotetext      ==
BEGIN begingroup \protect == \noexpand
    \c@thefnmark :=G eval (\thempfn)
endgroup
\c@footnotetext
END

\footnotetext[NUM] ==
BEGIN begingroup counter \c@mpfn :=L NUM
    \protect == \noexpand
    \c@thefnmark :=G eval (\thempfn)
endgroup
\c@footnotetext
END

```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

- \footins L<sup>A</sup>T<sub>E</sub>X does use the same insert for footnotes as PLAIN.  
366 \newinsert\footins  
L<sup>A</sup>T<sub>E</sub>X leaves these initializations for the \footins insert.  
367 \skip\footins=\bigskipamount % space added when footnote is present  
368 \count\footins=1000 % footnote magnification factor (1 to 1)  
369 \dimen\footins=8in % maximum footnotes per page
- \footnoterule L<sup>A</sup>T<sub>E</sub>X keeps PLAIN T<sub>E</sub>X's \footnoterule as the default.  
370 \def\footnoterule{\kern-3\p@  
371 \hrule \width 2in \kern 2.6\p@} % the \hrule is .4pt high
- \thefootnote  
372 \c@definecounter{footnote}  
373 \def\thefootnote{\c@arabic\c@footnote}
- \thempfootnote The default display for the footnote counter in minipages is to use italic letters.  
We use \itshape not \textit as the latter would add an italic correction.  
374 \c@definecounter{mpfootnote}  
375 \def\thempfootnote{\itshape\c@alph\c@mpfootnote}}
- \c@makefnmark Default definition.  
376 \% \def\c@makefnmark{\hbox{\$^{\c@thefnmark}\m@th\$}}
377 \def\c@makefnmark{\hbox{\textsuperscript{\normalfont\c@thefnmark}}}

```

\textrsuperscript This command provides superscript characters in the current text font. It's im-
    implementation might change!!!
378 \DeclareRobustCommand*\textrsuperscript[1]{%
379   \textsuperscript{\selectfont#1}%

\@textrsuperscript This command should not be used directly, but may be used to define other
    commands \textrsuperscript, \maketnmark. #1 should always start with a
    font selection command, to activate the font size switch.
380 </2ekernel>
381 <*2ekernel | latexrelease>
382 <latexrelease>\IncludeInRelease{2020/10/01}%
383 <latexrelease>          {\@textrsuperscript}{superscript baseline}%
384 \def\@textrsuperscript#1{%
385   {\m@th\ensuremath{^{\fbox{\scriptsize\sffamily\selectfont#1}}}}}
386 </2ekernel | latexrelease>
387 <latexrelease>\EndIncludeInRelease
388 <latexrelease>\IncludeInRelease{0000/00/00}%
389 <latexrelease>          {\@textrsuperscript}{superscript baseline}%
390 <latexrelease>
391 <latexrelease>\def\@textrsuperscript#1{%
392 <latexrelease>  {\m@th\ensuremath{^{\fbox{\scriptsize\sffamily\selectfont#1}}}}}
393 <latexrelease>\EndIncludeInRelease
394 <*2ekernel>

\textrsubscript
395 </2ekernel>
396 <latexrelease>\IncludeInRelease{2015/01/01}%
397 <latexrelease>          {\textrsubscript}{\textrsubscript}%
398 <*2ekernel | latexrelease>
399 \DeclareRobustCommand*\textrsubscript[1]{%
400   \textsubscript{\selectfont#1}%
401 </2ekernel | latexrelease>
402 <latexrelease>\EndIncludeInRelease
403 <latexrelease>\IncludeInRelease{0000/00/00}%
404 <latexrelease>          {\textrsubscript}{\textrsubscript}%
405 <latexrelease>\let\textrsubscript\@undefined
406 <latexrelease>\EndIncludeInRelease
407 <*2ekernel>

\@textrsubscript
408 </2ekernel>
409 <*2ekernel | latexrelease>
410 <latexrelease>\IncludeInRelease{2020/10/01}%
411 <latexrelease>          {\@textrsubscript}{subscript baseline}%
412 \def\@textrsubscript#1{%
413   {\m@th\ensuremath{_{\fbox{\scriptsize\sffamily\selectfont#1}}}}}
414 </2ekernel | latexrelease>
415 <latexrelease>\EndIncludeInRelease
416 <latexrelease>\IncludeInRelease{2015/01/01}%
417 <latexrelease>          {\@textrsubscript}{subscript baseline}%
418 <latexrelease>
419 <latexrelease>\def\@textrsubscript#1{%
420 <latexrelease>  {\m@th\ensuremath{_{\fbox{\scriptsize\sffamily\selectfont#1}}}}}

```

```

421 <latexrelease>\EndIncludeInRelease
422 <latexrelease>\IncludeInRelease{0000/00/00}%
423 <latexrelease>           {@textsubscript}{subscript baseline}%
424 <latexrelease>\let{@textsubscript}\@undefined
425 <latexrelease>\EndIncludeInRelease
426 {*2ekernel}

\footnotesep
427 \newdimen\footnotesep

\footnote
428 \def\footnote{\@ifnextchar[\@xfootnote{\stepcounter{\thempfn}%
429      \protected@xdef\@thefnmark{\thempfn}%
430      \@footnotemark\@footnotetext}{}}

\@xfootnote
431 \def\@xfootnote[#1]{%
432     \begingroup
433         \csname c@\thempfn\endcsname #1\relax
434         \unrestored@protected@xdef\@thefnmark{\thempfn}%
435     \endgroup
436     \@footnotemark\@footnotetext}{}}

\@footnotetext
437 \long\def\@footnotetext#1{\insert\footins{%
438     \reset@font\footnotesize
439     \interlinepenalty\interfootnotelinepenalty
440     \splittopskip\footnotesep
441     \splitmaxdepth \dp\strutbox \floatingpenalty \MM
442     \hsize\columnwidth \parboxrestore
443     \protected@edef\@currentlabel{%
444         \csname p@footnote\endcsname\@thefnmark
445     }%
446     \color@begingroup
447     \makefntext{%
448         \rule{z\footnotesep}{\ignorespaces#1\finalstrut\strutbox}%
449     \color@endgroup}{}}

\footnotemark
450 \def\footnotemark{%
451     \@ifnextchar[\@xfootnotemark
452         {\stepcounter{footnote}%
453         \protected@xdef\@thefnmark{\thefootnote}%
454         \@footnotemark}{}}

\@xfootnotemark
455 \def\@xfootnotemark[#1]{%
456     \begingroup
457         \c@footnote #1\relax
458         \unrestored@protected@xdef\@thefnmark{\thefootnote}%
459     \endgroup
460     \@footnotemark}{}}

```

```

\@footnotemark
461 \def\@footnotemark{%
462   \leavevmode
463   \ifhmode\edef\x@sf{\the\spacefactor}\nobreak\fi
464   \@makefnmark
465   \ifhmode\spacefactor\x@sf\fi
466   \relax}

\footnotetext
467 \def\footnotetext{%
468   \@ifnextchar[\@xfootnotenext
469   {\protected@xdef\@thefnmark{\thempfn}%
470   \@footnotetext}%

\@xfootnotenext
471 \def\@xfootnotenext[#1]{%
472   \begingroup
473   \csname c@\@mpfn\endcsname #1\relax
474   \unrestored@protected@xdef\@thefnmark{\thempfn}%
475   \endgroup
476   \@footnotetext}

\thempfn
\@mpfn 477 \def\@mpfn{footnote}
478 \def\thempfn{\thefootnote}
479 ⟨/2ekernel⟩

```

# File J

## ltidxglo.dtx

### 72 Index and Glossary Generation

Index and Glossary commands.

```
\makeindex          A preamble command to turn on indexing.  
\makeglossary     A preamble command to turn on making glossary entries.  
  \index           Make an index entry for #1.  
  \glossary        Make a glossary entry for #1.  
Historical LATEX 2.09 comments (not necessarily accurate any more):  
  \makeindex ==  
    BEGIN  
      \index ==  BEGIN \@bsphack  
      \begingroup  
        \protect{X} == \string X\space  
        %% added 3 Feb 87 for \index  
    commands  
      %% in \footnotes  
      re-\catcode special characters  
      to 'other'  
      \@wrindex  
    END  
  
  \@wrindex{ITEM} ==  
    BEGIN  
      write of {\indexentry{ITEM}{page number}}  
      \endgroup  
      \@esphack  
    END  
  
INITIALIZATION:  
  
  \index == BEGIN \@bsphack  
  \begingroup  
    re-\catcode special characters (in case '%' there)  
    \@index  
  END  
  
  \@index{ITEM} == BEGIN \endgroup \@esphack END  
  
Changes made 14 Apr 89 to write \glossaryentry's instead of  
 \indexentry's on the .glo file.  
End of historical LATEX 2.09 comments.  
1 {*2ekernel}  
2 \message{index,}
```

```

\makeindex
 3 \def\makeindex{%
 4   \newwrite\@indexfile
 5   \immediate\openout\@indexfile=\jobname.idx
 6   \def\index{\@bsphack\begingroup
 7     \@sanitize
 8     \@wrindex}\typeout
 9   {Writing index file \jobname.idx}%
10
11 \let\makeindex\empty
12 \onlypreamble\makeindex

\@wrindex
13 \def\@wrindex#1{%
14   \protected@write\@indexfile{}{%
15     {\string\indexentry{#1}{\thepage}}%
16   \endgroup
17   \@esphack}

\index
18 \def\index{\@bsphack\begingroup \@sanitize\@index}

\@index
19 \def\@index#1{\endgroup\@esphack}

\makeglossary
20 \def\makeglossary{%
21   \newwrite\@glossaryfile
22   \immediate\openout\@glossaryfile=\jobname.glo
23   \def\glossary{\@bsphack\begingroup
24     \@sanitize
25     \@wrglossary}\typeout
26   {Writing glossary file \jobname.glo }%
27
28 \let\makeglossary\empty
29 \onlypreamble\makeglossary

\@wrglossary
30 \def\@wrglossary#1{%
31   \protected@write\@glossaryfile{}{%
32     {\string\glossaryentry{#1}{\thepage}}%
33   \endgroup
34   \@esphack}

\glossary
35 \def\glossary{\@bsphack\begingroup\@sanitize\@index}
36 
```

# File K

## ltbibl.dtx

### 73 Bibliography Generation

A bibliography is created by the `thebibliography` environment, which generates a title such as “References”, and a list of entries. The BIBTEX program will create a file containing such an environment, which will be read in by the `\bibliography` command. With BIBTEX, the following commands will be used.

`\bibliography{<file1,<file2, ...,<filen>}` : specifies the bibdata files. Writes a `\bibdata` entry on the `.aux` file and tries to read in `mainfile.bbl`.

`\bibliographystyle{<style>}` : Writes a `\bibstyle` entry on the `.aux` file.

The `thebibliography` environment is a list environment. To save the use of an extra counter, it should use `enumiv` as the item counter. Instead of using `\item`, items in the bibliography are produced by the following commands:

`\bibitem{<name>}` : Produces a numbered entry cited as `<name>`.

`\bibitem[<label>]{<name>}` : Produces an entry labeled by `<Label>` and cited by `<name>`.

The former is used for bibliographies with citations like [1], [2], etc.; the latter is used for citations like [Knuth82].

The document class must define the `thebibliography` environment. This environment has a single argument, which is the widest bibliography label— e.g., if the [Knuth67] is the widest entry, then this argument will be Knuth67. The `\thebibliography` command must begin a list environment, which the `\endthebibliography` command ends.

Entries are cited by the command `\cite{<name>}`.

`\nocite{<citations>}` puts information on the `.aux` file that causes BIBTEX to include the `{<citations>}` list in the bibliography, but puts nothing in the text.

`\nocite{*}` is special: it tells BIBTEX to put the whole of a collection of references into the bibliography.

1 (\*2ekernel)  
2 \message{bibliography,}

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

PARAMETERS

`\@cite` : A macro such that `\@cite{LABEL1,LABEL2}{NOTE}` produces the output for a `\cite[NOTE]{FOO1,FOO2}` command, where entry FOOi is defined by `\bibitem[LABELi]{FOOi}`. The switch @tempswa is true if the optional NOTE argument is present.

The default definition is :

```
\@cite{LABELS}{NOTE} ==
BEGIN [LABELS]
  IF @tempswa = T THEN , NOTE FI
]
```

END

\@biblabel : A macro to produce the label in the bibliography entry. For \bibitem[LABEL]{NAME}, the label is generated by \@biblabel{LABEL}. It has the default definition \@biblabel{LABEL} -> [LABEL].

## CONVENTION

\b@FOO : The name or number of the reference created by \cite{FOO} E.g., if \cite{FOO} -> [17] , then \b@FOO -> 17.

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```
\bibitem
3 \def\bibitem{\@ifnextchar[\@lbibitem\@bibitem}

\@lbibitem
4 \def@\lbibitem[#1]#2{\item[\@biblabel{#1}\hfill]\if@filesw
5   {\let\protect\noexpand
6    \immediate
7    \write\auxout{\string\bibcite{#2}{#1}}}\fi\ignorespaces}

\@bibitem
8 \def@\bibitem#1{\item\if@filesw \immediate\write\auxout
9   {\string\bibcite{#1}{\the\value{\listctr}}}}\fi\ignorespaces}

\bibcite
10 \def\bibcite{\@newl@bel b}

\citation
11 \let\citation@gobble

\bite
12 \DeclareRobustCommand\cite{%
13   \@ifnextchar [{\@tempswatrue\@citex}{\@tempswafalse\@citex[]}}
\@citex \penalty\@m added to definition of \@citex to allow a line break after the ',' in
          citations like [Jones80,Smith77] (Added 23 Oct 86)
          space added after the ',' (21 Nov 87)
14 \def@\citex[#1]#2{\leavevmode
15   \let@\citea\@empty
16   \@cite{\@for\@citeb:=#2\do
17     {\@citea\def@\citea{,\penalty\@m\ }}%
18     \edef@\citeb{\expandafter\@firstofone\@citeb\@empty}%
19     \if@filesw\immediate\write\auxout{\string\citation{\@citeb}}\fi}
```

Using \hbox instead of \mbox is fine because of the \leavevmode above. In fact the use of a box around the citation contents is more than questionable in my view (FMi), but within 2e I have to keep that for compatibility reasons as it would probably change too many existing documents. Its main reason is to avoid hyphenation of labels such as [FOOB89] into [FOO- B89] so in certain styles it

makes sense; but, for example, in author year citations it becomes more than questionable.

So Chris added yet another hook here, as suggested by, at least, Donald Arsenau. Note that this one is inside the first argument of the `\@cite` hook. This decouples the top-level typesetting of the citation from the details of the other business conducted here. All this really needs a complete rethink to get the right modularity.

```

20      \@ifundefined{b@\@citeb}{\hbox{\reset@font\bfseries ?}}%
21          \G@refundefinedtrue
22          \@latex@warning
23              {Citation ‘\@citeb’ on page \thepage \space undefined}%
24      {\@cite@ofmt{\csname b@\@citeb\endcsname}}}\{\#1\}

\bibdata
\bibstyle 25 \let\bibdata=\gobble
26 \let\bibstyle=\gobble

\bibliography
27 \def\bibliography#1{%
28   \if@files w
29     \immediate\write\auxout{\string\bibdata{\zap@space#1 \empty} }%
30   \fi
31   \input{\jobname.bbl} }

\bibliographystyle
32 \def\bibliographystyle#1{%
33   \ifx\@begindocumenthook\@undefined\else
34     \expandafter\AtBeginDocument
35   \fi
36   {\if@files w
37     \immediate\write\auxout{\string\bibstyle{\#1}}%
38   \fi} }

\nocite (Added 14 Jun 85)

```

This puts information on the `.aux` file that causes `BIBTEX` to include the citation list in the bibliography, but puts nothing in the text.

RmS 93/08/06: Made loop for `\nocite` like that for `\@citex`, to get rid of leading spaces.

```
39 \def\nocite#1{\@bsphack
```

With the implementation designed already in `LATEX 2.09` the `\nocite` command will not work before `\begin{document}` since it tries to write to the `.aux` file which is not open before that point. As a result the “reference” will appear on the terminal and nothing else will happen.

This would be easy to fix, but then a document using the fix will silently fail on an older release of `LATEX`, missing all citations done with `\nocite`. Thus we do only generate an error message and leave the fix for a `LATEX 2 $\varepsilon$`  successor.

```
40 \ifx\@onlypreamble\document
```

Since we are after `\begin{document}` we can do the citations:

```
41  \@for\@citeb:=#1\do{%
42    \edef\@citeb{\expandafter\@firstofone\@citeb}%

```

```

43      \if@filesw\immediate\write\@auxout{\string\citation{\@citeb}}\fi
44      \@ifundefined{b@\@citeb}{\G@refundefinedtrue
45          \G@latex@warning{Citation `\'@citeb' undefined}}{}%
46  \else

```

But before `\begin{document}` we raise an error message:

```
47      \G@latex@error{Cannot be used in preamble}\@eha
```

Without the compatibility problems we could fix the problem as follows:

```

48      % \AtBeginDocument{\nocite{#1}}
49      \fi
50  \G@espHack}

```

Since `\nocite{*}` should not produce a warning about undefined citation keys (see PR 557), we need to set the control sequence '`\b@*`' to something other than `\relax`. As a result `\cite{*}` will not warn either (but that never worked with BIBTEX in the first place).

```
51 \expandafter\let\csname b@\*\endcsname\empty
```

### 73.1 Default definitions

This hook determines the ‘relative formatting’ of the two logical parts of a citation with comment.

<code>\@cite</code>	
	52 \def\@cite#1#2{[#1\if@tempswa , #2\fi]}
<code>\@cite@ofmt</code>	This is, in general, a command that appears to have one argument whose value is, in the kernel, a single cs whose name is the expansion of <code>b@\@citeb</code> ; the expansion of this cs will typically be some hmode material that produces the detailed typeset form of just the citations themselves.
	53 \let\@cite@ofmt\hbox
<code>\@biblabel</code>	
	54 \def\@biblabel#1{[#1]}
	55 \end{macro}

# File L

## ltpage.dtx

### 74 Page styles and related commands

#### 74.1 Page Style Commands

`\pagestyle{<style>}` : sets the page style of the current and succeeding pages to *style*

`\thispagestyle{<style>}` : sets the page style of the current page only to *style*.

To define a page style *style*, you must define `\ps@style` to set the page style parameters.

#### 74.2 How a page style makes running heads and feet

The `\ps@...` command defines the macros `\@oddhead`, `\@oddfoot`, `\@evenhead`, and `\@evenfoot` to define the running heads and feet. (See output routine.) To make headings determined by the sectioning commands, the page style defines the commands `\chaptermark`, `\sectionmark`, etc., where `\chaptermark{<text>}` is called by `\chapter` to set a mark. The `\...mark` commands and the `\...head` macros are defined with the help of the following macros.

(All the `\...mark` commands should be initialized to no-ops.)

#### 74.3 marking conventions

L<sup>A</sup>T<sub>E</sub>X extends T<sub>E</sub>X's `\mark` facility by producing two kinds of marks a 'left' and a 'right' mark, using the following commands:

`\markboth{<left>}{<right>}` : Adds both marks.

`\markright{<right>}` : Adds a 'right' mark.

`\leftmark` : Used in the output routine, gets the current 'left' mark. Works like T<sub>E</sub>X's `\botmark`.

`\rightmark` : Used in the output routine, gets the current 'right' mark. Works like T<sub>E</sub>X's `\firstmark`. The marking commands work reasonably well for right marks 'numbered within' left marks—e.g., the left mark is changed by a `\chapter` command and the right mark is changed by a `\section` command. However, it does produce somewhat anomalous results if 2 `\markboth`'s occur on the same page.

Commands like `\tableofcontents` that should set the marks in some page styles use a `\@mkboth` command, which is `\let` by the `\pagestyle` command (`\ps@...`) to `\markboth` for setting the heading or to `\@gobbletwo` to do nothing.

1 (\*2ekernel)

`\pagestyle` User command to set the page style for this and following pages.

```
2 \def\pagestyle#1{%
3   \@ifundefined{ps@#1}%
4     \undefinedpagestyle
5     {\@nameuse{ps@#1}}}
```

```

\thispagestyle User command to set the page style for this page only.
6 \def\thispagestyle#1{%
7   \ifundefined{ps@#1}%
8     \undefinedpagestyle
9     {\global\@specialpagetrue\gdef\@specialstyle{#1}}}

\ps@empty The empty page style: No head or foot line.
10 \def\ps@empty{%
11   \let\@mkboth\@gobbletwo\let\@oddhead\@empty\let\@oddfoot\@empty
12   \let\@evenhead\@empty\let\@evenfoot\@empty}

\ps@plain The plain page style: No head, centred page number in foot.
13 \def\ps@plain{\let\@mkboth\@gobbletwo
14   \let\@oddhead\@empty\def\@oddfoot{\reset@font\hfil\thepage
15   \hfil}\let\@evenhead\@empty\let\@evenfoot\@oddfoot}

\@leftmark \rightmark We implement \@leftmark and \@rightmark in terms of already defined commands to save token space. We can't get rid of them since they are sometimes used in applications.
16 \let\@leftmark\@firstoftwo
17 \let\@rightmark\@secondoftwo

18 </2ekernel>
19 <*2ekernel | latexrelease>
20 <latexrelease>\IncludeInRelease{2019/10/01}%
21 <latexrelease>           {\markboth}{Make commands robust}%

\markboth User commands for setting LATEX marks.
\markright Test for \nobreak added 15 Apr 86 in \markboth and \markright letting \label and \index to \relax added 22 Feb 86 so these commands can appear in sectioning command arguments RmS 91/06/21 Same for \glossary
22 \DeclareRobustCommand\markboth[2]{%
23   \begingroup
24     \let\label\relax \let\index\relax \let\glossary\relax
25     \unrestored@protected@xdef\@themark {{#1}{#2}}%
26     \temptokena \expandafter{\@themark}%
27     \mark{\the\temptokena}%
28   \endgroup
29   \ifnobreak\ifvmode\nobreak\fi\fi}

30 \DeclareRobustCommand\markright[1]{%
31   \begingroup
32     \let\label\relax \let\index\relax \let\glossary\relax

Protection is handled inside \markright.
33   \expandafter\@markright\@themark {#1}%
34   \temptokena \expandafter{\@themark}%
35   \mark{\the\temptokena}%
36   \endgroup
37   \ifnobreak\ifvmode\nobreak\fi\fi

38 </2ekernel | latexrelease>
39 <latexrelease>\EndIncludeInRelease
40 <latexrelease>\IncludeInRelease{0000/00/00}%

```

```

41 <latexrelease>          {\markboth}{Make commands robust}%
42 <latexrelease>
43 <latexrelease>\kernel@make@fragile\markboth
44 <latexrelease>\kernel@make@fragile\markright
45 <latexrelease>
46 <latexrelease>\EndIncludeInRelease
47 </2ekernel>

\@markright
\leftmark 48 \def\@markright#1#2{\@temptokena {#1}%
\rightmark 49  \unrestored@protected@xdef\@themark{{\the\@temptokena}{#3}}}
50 \def\leftmark{\expandafter\@leftmark\botmark\@empty\@empty}
51 \def\rightmark{\expandafter\@rightmark\firstmark\@empty\@empty}

\@themark Initialise LATEX's marks without setting a TEX mark <whatsit>.
52 \def\@themark{}{}}
```

\mark Test versions of L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  initialised T<sub>E</sub>X's \mark system at this point, but this was removed before the first release.

```
\AtBeginDocument{\mark{}{}}
```

\raggedbottom \raggedbottom typesets pages with no vertical stretch, so they have their natural height instead of all being exactly the same height. (Uses a space of .0001fil to avoid interfering with the 1fil space of \newpage.)

```
53 \DeclareRobustCommand\raggedbottom{%
54   \def\@textbottom{\vskip \z@ \plus.0001fil}\let\@texttop\relax}
```

\flushbottom \flushbottom: Inverse of \raggedbottom — makes all pages the same height.

```
55 \DeclareRobustCommand\flushbottom{%
56   \let\@textbottom\relax \let\@texttop\relax}
```

\sloppy \sloppy will never (well, hardly ever) produce overfull boxes, but may produce underfull ones. (14 June 85)

```
57 \DeclareRobustCommand\sloppy{%
58   \tolerance 9999%
59   \emergencystretch 3em%
60   \hfuzz .5\p@
61   \vfuzz\hfuzz}
```

\sloppypar A sloppypar environment is equivalent to {\par \sloppy ... \par}.

```
62 \def\sloppypar{\par\sloppy}
63 \def\endsloppypar{\par}
```

\fussy Resets T<sub>E</sub>X's parameters to their normal finicky values.

```
64 \DeclareRobustCommand\fussy{%
65   \emergencystretch\z@
66   \tolerance 200%
67   \hfuzz .1\p@
68   \vfuzz\hfuzz}
```

\overfullrule L<sup>A</sup>T<sub>E</sub>X default is no overfull box rule. Changed by document class option.

```
69 \overfullrule Opt
70 </2ekernel>
```

# File M

## ltoutput.dtx

### 75 Output Routine

#### 75.1 Floats

The ‘2ekernel’ code ensures that a `\usepackage{autoout1}` is essentially ignored if a ‘full’ format is being used that has the autoload file mode already in the format.

```
1 <defx>\begingroup
2 <defx>\makeatletter
3 <defx>\nfss@catcodes
4 <2ekernel>\expandafter\let\csname ver@autoout1.sty\endcsname\fmtversion
```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

```
5 {*2ekernel}
6 \message{output,}

*****
*          OUTPUT
*****
*****
```

#### PAGE LAYOUT PARAMETERS

`\topmargin` : Extra space added to top of page.  
`@twoside` : boolean. T if two-sided printing  
`\oddsidemargin` : IF `@twoside = T`  
                  THEN extra space added to left of odd-numbered  
                  pages.  
                  ELSE extra space added to left of all pages.  
`\evensidemargin` : IF `@twoside = T`  
                  THEN extra space added to left of  
even-numbered  
                  pages.  
`\headheight` : height of head  
`\headsep` : separation between head and text  
`\footskip` : distance separation between baseline of last  
                  line of text and baseline of foot.  
                  Note difference between `\footSKIP` and `\headSEP`.  
`\textheight` : height of text on page, excluding head and foot  
`\textwidth` : width of printing on page  
`\columnsep` : IF `@twocolumn = T`  
                  THEN width of space between columns  
`\columnseprule` : IF `@twocolumn = T`  
                  THEN width of rule between columns (0 if none).  
`\columnwidth` : IF `@twocolumn = T`  
                  THEN  $(\textwidth - \columnsep)/2$   
                  ELSE `\textwidth`

It is set by the `\twocolumn` and  
`\onecolumn` commands.  
`\@textbottom` : Command executed at bottom of vbox holding text  
 of  
 page (including figures). The `\raggedbottom`  
 command almost `\let`'s this to `\vfil` (actually sets  
 it to `\vskip \z@ plus.0001fil`).  
 Should have depth 0pt.  
  
`\@texttop` : Command executed at top of vbox holding text of  
 page (including figures). Used by letter style;  
 can also be used to produce centered pages.  
 Let to `\relax` by `\raggedbottom` and  
`\flushbottom`.

Page layout must initialize `\@colht` and `\@colroom` to `\textheight`.

#### PAGE STYLE PARAMETERS:

`\floatsep` : Space left between floats.  
`\textfloatsep` : Space between last top float or first bottom float  
 and the text.  
`\topfigrule` : Command to place rule (or whatever) between floats  
 at top of page and text. Executed in inner  
 vertical mode right before the `\textfloatsep` skip  
 separating the floats from the text. Must occupy  
 zero vertical space. (See `\footnoterule`.)  
`\botfigrule` : Same as `\topfigrule`, but put after the  
`\textfloatsep` skip separating text from the  
 floats at bottom of page.  
`\intextsep` : Space left on top and bottom of an in-text float.  
`\dblfloatsep` : Space between double-column floats.  
`\dbltextfloatsep` : Space between top double-column floats  
 and text.  
`\dblfigrule` : Similar to `\topfigrule`, but for double-column  
 floats.  
`\@fptop` : Glue to go at top of float column – must be 0pt +  
 stretch  
`\@fpsep` : Glue to go between floats in a float column.  
`\@fpbot` : Glue to go at bottom of float column  
 – must be 0pt +  
 stretch  
`\@dblftop, \@dblfpsep, \@dblfpbot`  
 : Analogous for double-column float page in  
 two-column format.

FOOTNOTES: As in PLAIN, footnotes use `\insert\footins`.

#### PAGE LAYOUT SWITCHES AND MACROS

`@twocolumn` : Boolean. T if two columns per page globally.

## PAGE STYLE MACROS AND SWITCHES

`\@oddhead` : IF `@twoside = T`  
THEN macro to generate head of  
odd-numbered  
pages.  
`\@evenhead` : ELSE macro to generate head of all pages.  
: IF `@twoside = T`  
THEN macro to generate head of  
even-numbered  
pages.  
`\@oddfoot` : IF `@twoside = T`  
THEN macro to generate foot of  
odd-numbered  
pages.  
`\@evenfoot` : ELSE macro to generate foot of all pages.  
: IF `@twoside = T`  
THEN macro to generate foot of  
even-numbered  
pages.  
`@specialpage` : boolean. T if current page is to have a special  
format.  
`\@specialstyle` : If its value is `foo` then  
IF `@specialpage = T`  
THEN the command `\ps@foo` is executed to  
temporarily reset the page style parameters  
before composing the current page.  
This command should execute only `\def`'s  
and  
`\edef`'s, making only local definitions.

## FLOAT PLACEMENT PARAMETERS

The following parameters are set by the macro `\@floatplacement`.

When `\@floatplacement` is called,

`\@colht` is the height of the page or column being built. I.e.:

- \* For single-column page it equals `\textheight`.
- \* For double-column page it equals `\textheight - height`  
of double-column floats on page.

Note that some are set globally and some locally:

`\@topnum` :=G Maximum number of floats allowed on the top of a  
column.

`\@toproom` :=G Maximum amount of top of column devoted to floats—  
excluding `\textfloatsep` separation below the floats  
and `\floatsep` separation between them. For  
two-column output, should be computed as a function  
of `\@colht`.

`\@botnum`, `\@botroom`

: Analogous to above.  
`\@colnum` :=G Maximum number of floats allowed in a column,  
 including in-text floats.  
`\@textmin` :=L Minimum amount of text (excluding footnotes) that  
 must appear on a text page.  
 %% 27 Sep 85 : made local to  
 %% `\@addtocurcol` and `\@addtonextcol`  
 It is now also used locally in processing double  
 floats.  
`\@fpmin` :=L Minimum height of floats in a float column.

The macro `\@dblfloatplacement` sets the following parameters.

`\@dbltopnum` :=G Maximum number of double-column floats allowed  
 at  
 the top of a two-column page.

`\@dbltoproom` :=G Maximum height of double-column floats allowed at  
 top of two-column page.

`\@fpmin` :=L Minimum height of floats in a float column.  
 It should also perform the following local assignments where necessary  
 – i.e., where the new value differs from the old one:

`\@fptop` :=L `\@dblfpptop`  
`\@fpsep` :=L `\@dblfpsep`  
`\@fpbot` :=L `\@dblfpbot`

## OUTPUT ROUTINE VARIABLES

`\@colht` : The total height of the current column. In single column  
 style, it equals `\textheight`. In two-column style, it is  
`\textheight` minus the height of the double-column floats  
 on the current page. MUST BE INITIALIZED TO  
`\textheight`.

`\@colroom` : The height available in the current column for text and  
 footnotes. It equals `\@colht` minus the height of all  
 floats committed to the top and bottom of the current  
 column.

`\@textfloatsheight` : The total height of in-text floats on the  
 current page.

`\footins` : Footnote insertion number.

`\@maxdepth` : Saved value of TeX's `\maxdepth`. Must be set  
 when any routine sets `\maxdepth`.

## CALLING THE OUTPUT ROUTINE

---

The output routine is called either by TeX's normal page-breaking  
 mechanism, or by a macro putting a penalty < or = -10000 in the output

list. In the latter case, the penalty indicates why the output routine was called, using the following code.

penalty	reason
-10000	\pagebreak \newpage
-10001	\clearpage (\penalty -10000 \vbox{} \penalty -10001)
-10002	float insertion, called from horizontal mode
-10003	float insertion, called from vertical mode.
-10004	float insertion.

Note: A float or marginpar puts the following sequence in the output list:

- (i) a penalty of -10004,
- (ii) a null \vbox
- (iii) a penalty of -10002 or -10003.

This solves two special problems:

1. If the float comes right after a \newpage or \clearpage, then the first penalty is ignored, but the second one invokes the output routine.
2. If there is a split footnote on the page, the second 'page' puts out the rest of the footnote.

## THE OUTPUT ROUTINE

---

### FUNCTIONS USED IN THE OUTPUT ROUTINE:

\@outputpage : Produces an output page with the contents of box \@outputbox as the text part.  
Also sets \@colht :=G \textheight.  
The page style is determined as follows.  
IF @thispagestyle = true  
THEN use \thispagestyle style  
ELSE use ordinary page style.

\@tryfcolumn\FLIST : Tries to form a float column composed of floats from \FLIST (if nonempty) with the following parameters:  
  \@colht : height of box  
  \@fpmin : minimum height of floats in the box  
  \@fpsep : interfloat space  
  \@fptop : glue at top of box  
  \@fpbot : glue at bottom of box.  
If it succeeds, then it does the following:  
  \* \@outputbox :=L the composed float box.  
  \* @fcollmade :=G true  
  \* \FLIST :=G \FLIST - floats put in box  
  \* \@freelist :=G \@freelist + floats put in box  
If it fails, then:  
  \* @fcollmade :=G false

NOTE: BIT MUST BE A SINGLE TOKEN!

\@makefcolumn \FLIST : Same as \@tryfcolumn except that it fails to make a float column only if \FLIST is empty. Otherwise, it makes a float column containing at least the first box in \FLIST, disregarding \@fpmin.

\@startcolumn :  
Calls \@tryfcolumn \@deferlist. If \@tryfcolumn returns with (globally set) @fcolmade = false, then:  
\* Globally sets \@toplist and \@botlist to floats from \@deferlist to go at top and bottom of column, deleting them from \@deferlist. It does this using \@colht as the total height, the page style parameters \@floatsep and \@textfloatsep, and the float placement parameters \@topnum, \@toproom, \@botnum, \@botroom, \@colnum and \@textfraction.  
\* Globally sets \@colroom to \@colht minus the height of the added floats.

\@startdblcolumn :  
Calls \@tryfcolumn \@dbldeferlist{8}. If \@tryfcolumn returns with (globally set) @fcolmade = false, then:  
\* Globally sets \@dbltoplist to floats from \@dbldeferlist to go at top and bottom of column, deleting them from \@dbldeferlist. It does this using \@textheight as the total height, and the parameters \@dblfloatsep, etc.  
\* Globally sets \@colht to \@textheight minus the height of the added floats.

\@combinefloats : Combines the text from box \@outputbox with the floats from \@toplist and \@botlist, putting the new box in \@outputbox. It uses \@floatsep and \@textfloatsep for the appropriate separations. It puts the elements of \TOPLIST and \BOTLIST onto \@freelist, and makes those lists null.

\@makecol : Makes the contents of \box255 plus the accumulated footnotes, plus the floats in \@toplist and \@botlist, into a single column of height \@colht (unless the page height has been locally changed), which it puts into box \@outputbox. It puts boxes in \@midlist back onto \@freelist and restores \@maxdepth.

\@opcol : Outputs a column whose text is in box \@outputbox  
If @twocolumn = false, then it calls \@outputpage, sets \@colht :=G \@textheight, and calls \@floatplacement.

If `@twocolumn` = true, then:  
 If `@firstcolumn` = true, then it puts box `\@outputbox` into `\@leftcolumn` and sets `@firstcolumn :=G` false.  
 If `@firstcolumn` = false, then it puts out the current two-column page, any possible two-column float pages, and determines `\@dbltoplist` for the next page.

## USER COMMANDS THAT CALL OR AFFECT THE OUTPUT ROUTINE

---

```

\newpage == BEGIN \par\vfil\penalty -10000 END

\clearpage == BEGIN \newpage
  \write -1{} % Part of hack to make sure no
  \vbox{} % \write's get lost.
  \penalty -10001
END

\cleardoublepage == BEGIN \clearpage
  if @twoside = true and c@page is even
    then \hbox{} \newpage fi
END

```

`\twocolumn[BOX]` : starts a new page, changing to twocolumn setting and puts BOX in a parbox of width `\textwidth` across the top. Useful for full-width titles for double-column pages.

SURPRISE: The stretch from `\@dbltextfloatsep` will be inserted between the BOX and the top of the two columns.

## FLOAT-HANDLING MECHANISMS

---

The float environment obtains an insertion number B from the `\@freelist` (see below for a description of list manipulation), puts the float into box B and sets `\count B` to a FLOAT SPECIFIER. For a normal (not double-column) float, it then causes a page break in one of the following two ways:

- In outer hmode: `\vadjust{\penalty -10002}`
- In vmode : `\penalty -10003`.

For a double-column float, it puts B onto the `\@dbldeferlist`.

The float specifier has two components:

- \* A PLACEMENT SPECIFICATION, describing where the float may be placed.

\* A TYPE, which is a power of two—e.g., figures might be type 1 floats, tables type 2 floats, programs type 4 floats, etc.  
The float specifier is encoded as follows, where bit 0 is the least significant bit.

Bit	Meaning
0	1 iff the float may go where it appears in the text.
1	1 iff the float may go on the top of a page.
2	1 iff the float may go on the bottom of a page.
3	1 iff the float may go on a float page.
4	1 unless the PLACEMENT includes a !
5	1 iff a type 1 float
6	1 iff a type 2 float
	etc.

A negative float specifier is used to indicate a marginal note.

#### MACROS AND DATA STRUCTURES FOR PROCESSING FLOATS

---

A FLOAT LIST consisting of the floats in boxes `\boxa ... \boxN` has the form:

`\@elt \boxa ... \@elt \boxN`

where `\boxI` is defined by

`\newinsert\boxI`

Normally, `\@elt` is `\let` to `\relax`. A test can be performed on the entire float list by locally `\def`'ing `\@elt` appropriately and executing the list.

This is a lot more efficient than looping through the list.

The following macros are used for manipulating float lists.

```
\onext \CS \LIST {NONEEMPTY}{EMPTY} == %% NOTE: ASSUME
\@elt = \relax
BEGIN assume that \LIST == \@elt \B1 ... \@elt \Bn
    if n = 0
        then EMPTY
        else \CS :=L \B1
            \LIST :=G \@elt \B2 ... \@elt \Bn
            NONEEMPTY
    fi
END
```

`\@bitor\NUM\LIST` : Globally sets switch `@test` to the disjunction for all I of bit  $\log_2 \NUM$  of the float specifiers of all the floats in `\LIST`.

I.e., `@test` is set to true iff there is at least one float in `\LIST` having bit  $\log_2 \NUM$  of its float specifier

equal to 1.

Note:  $\log_2 [(\text{\count I})/32]$  is the bit number corresponding to the type of float I. To see if there is any float in \LIST having the same type as float I, you run \@bitor with

$$\text{\NUM} = [(\text{\count I})/32] * 32.$$

```
\@bitor\NUM\LIST ==
BEGIN
  @test :=G false
  { \@elt \CTR ==  if \NUM <> 0 then
    if \count\CTR / \NUM is odd
      then  @test := true      fi fi
    \LIST
  }
END
```

\@cons\LIST\NUM : Globally sets \LIST := \LIST \* \@elt \NUM

```
\@cons\LIST\NUM ==
BEGIN { \@elt == \relax
        \LIST :=G \LIST \@elt \NUM
      }
```

## BOX LISTS FOR FLOAT-PLACEMENT ALGORITHMS

\@freelist	: List of empty boxes for placing new floats.
\@toplist	: List of floats to go at top of current column.
\@midlist	: List of floats in middle of current column.
\@botlist	: List of floats to go at bottom of current column.
\@deferlist	: List of floats to go after current column.
\@dbltoplist	: List of double-col. floats to go at top of current page.
\@dbldeferlist	: List of double-column floats to go on subsequent pages.

## FLOAT-PLACEMENT ALGORITHMS

\@addtobot : Tries to put insert \@currbox on \@botlist.

Called only when:

- \* \ht BOX < \@colroom
- \* type of \@currbox not on \@deferlist
- \* \@colnum > 0
- \* @insert = false

If it succeeds, then:

- \* sets @insert true
- \* decrements \@botroom by \ht BOX
- \* decrements \@botnum and \@colnum by 1

```

        * decrements \@colroom by \ht BOX + either
\floatsep
        or \textfloatsep, as appropriate.
        * sets \maxdepth to 0pt

\@addtotoporbot : Tries to put insert \@currbox on \@toplist or
\@botlist.
Called only under same conditions as \@addtobot.
If it succeeds, then:
        * sets @insert true
        * decrements \@toproom or \@botroom by \ht
BOX
        * decrements \@colnum and either \@topnum or
\@botnum by 1
        * decrements \@colroom by \ht BOX +
\floatsep
        or \textfloatsep, as appropriate.

\@addtocurcol : Tries to add \@currbox to current column, setting
@insert true if it succeeds, false otherwise.
It will add \@currbox to top only if bit 0 of
\count \@currbox is 0, and to the bottom only if
bit 0 = 0 or an earlier float of the same type is
put on the bottom.
If the float is put in the text, then
\penalty\interlinepenalty is put
right after the float, before the following \vskip,
and \outputpenalty :=L 0.

\@addtonextcol : Tries to add \@currbox to the next column, setting
@insert true if it succeeds, false otherwise.

\@addtoblcol : Tries to add \@currbox to the next double-column page,
adding it to \@dbltoplist if it succeeds and
\@dbldeferalist if it fails.

\@addmarginpar ==
BEGIN
if \@currlist nonempty
    then remove \@marbox from \@currlist
        add \@marbox and \@currbox to \@freelist
        %% NOTE: \@currbox = left box
    else LaTeX error: ? %% shouldn't happen
fi
\@tempcnta := 1      %% 1 = right, -1 = left
if @twocolumn = true
    then if @firstcolumn = true
        then \@tempcnta := -1
    fi

```

```

else if @mparswitch = true
    then if count0 odd
        else \tempcnta := -1
    fi
fi
if @reversemargin = true
    then \tempcnta := -\tempcnta
fi
fi
if \tempcnta < 0 then \box@\marbox :=G \box@\currbox
fi
\tempdima :=L maximum(\parbottom - \pageht
+ ht of \marbox, 0)
if \tempdima > 0 then LaTeX warning: 'marginpar moved' fi
\parbottom :=G \pageht + \tempdima + depth of \marbox
+ \marginpush
\tempdima :=L \tempdima - ht of \marbox
\box@\marbox :=G \box@\currbox
    \vbox { \vskip \tempdima
            \box@\marbox
    }
height of \marbox :=G depth of \marbox :=G 0
\kern -\pagedp
\nointerlineskip
\hbox{ if @tempcnta > 0 then \hskip \columnwidth
            \hskip \marginparsep
            else \hskip -\marginparsep
                  \hskip -\marginparwidth
    fi
    \box@\marbox \hss
}
\nobreak
\nointerlineskip
\hbox{\vrule height 0 width 0 depth \pagedp}
END

```

FLOATS AND MARGINPARS ADD A LOT OF DEAD CYCLES.  
*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```

7 \maxdeadcycles = 100
8 \let@\elt@\relax
9 \def@\next#1#2#3#4{\ifx#2\empty #4\else
10   \expandafter@\xnext #2@@#1#2#3\fi}
11 \def@\xnext \elt #1#2@@#3#4{\def#3{#1}\gdef#4{#2}}
12 \def@\testfalse{\global\let\if@test\iffalse}
13 \def@\testtrue {\global\let\if@test\iftrue}
14 \testfalse
15 \def@\bitor#1#2{\@testfalse {\let@\elt@\xbitor
16   \tempcnta #1\relax #2}}

```

RmS 91/11/22: Added test for \count#1 = 0. Suggested by Chris Rowley.

```
17 \def\xbitor #1{\@tempcntb \count#1
18   \ifnum \@tempcnta =\z@
19   \else
20     \divide\@tempcntb\@tempcnta
21     \ifodd\@tempcntb \@testtrue\fi
22   \fi}

DEFINITION OF FLOAT BOXES:
23 </2ekernel>
24 <latexrelease>\IncludeInRelease{2015/10/01}%
25 <latexrelease>          {\bx@ZZ}{Extended float list}%
26 <*2ekernel | latexrelease>
27 \let\elt\newinsert
28 <*2ekernel>
29 \def\freetlist{%
30   \@elt\bx@A\@elt\bx@B\@elt\bx@C\@elt\bx@D\@elt\bx@E
31   \@elt\bx@F\@elt\bx@G\@elt\bx@H\@elt\bx@I\@elt\bx@J
32   \@elt\bx@K\@elt\bx@L\@elt\bx@M\@elt\bx@N
33   \@elt\bx@O\@elt\bx@P\@elt\bx@Q\@elt\bx@R}
34 \freetlist
35 </2ekernel>
36 \ifx\numexpr\undefined\else
37 \def\reserved@a{%
38   \@elt\bx@S\@elt\bx@T\@elt\bx@U\@elt\bx@V
39   \@elt\bx@W\@elt\bx@X\@elt\bx@Y\@elt\bx@Z
40   \@elt\bx@AA\@elt\bx@BB\@elt\bx@CC\@elt\bx@DD\@elt\bx@EE
41   \@elt\bx@FF\@elt\bx@GG\@elt\bx@HH\@elt\bx@II\@elt\bx@JJ
42   \@elt\bx@KK\@elt\bx@LL\@elt\bx@MM\@elt\bx@NN
43   \@elt\bx@OO\@elt\bx@PP\@elt\bx@QQ\@elt\bx@RR
44   \@elt\bx@SS\@elt\bx@TT\@elt\bx@UU\@elt\bx@VV
45   \@elt\bx@WW\@elt\bx@XX\@elt\bx@YY\@elt\bx@ZZ}
46 \reserved@a
47 \def\elt{\noexpand\@elt\noexpand}
48 \edef\freetlist{\freetlist\reserved@a}
49 \fi
50 \let\reserved@a\relax
51 \let\elt\relax
52 </2ekernel | latexrelease>
53 <latexrelease>\EndIncludeInRelease
54 <latexrelease>\IncludeInRelease{0000/00/00}%
55 <latexrelease>          {\bx@ZZ}{Extended float list}%
56 <latexrelease>\def\freetlist{%
57   \@elt\bx@A\@elt\bx@B\@elt\bx@C\@elt\bx@D\@elt\bx@E
58   \@elt\bx@F\@elt\bx@G\@elt\bx@H\@elt\bx@I\@elt\bx@J
59   \@elt\bx@K\@elt\bx@L\@elt\bx@M\@elt\bx@N
60   \@elt\bx@O\@elt\bx@P\@elt\bx@Q\@elt\bx@R}
61 <latexrelease> \insc@unt=234
62 <latexrelease>\EndIncludeInRelease
63 <*2ekernel>
64 \gdef\@toplist{}
65 \gdef\@botlist{}
66 \gdef\@midlist{}
67 \gdef\@currlist{}
```

```

68 \gdef\@deferlist{}
69 \gdef\@dbltoplist{}

70 \gdef\@dbldeferlist{}

PAGE LAYOUT PARAMETERS

71 \newdimen\topmargin
72 \newdimen\oddsidemargin
73 \newdimen\evensidemargin
74 \let\@themargin=\oddsidemargin
75 \newdimen\headheight
76 \newdimen\headsep
77 \newdimen\footskip
78 \newdimen\textheight
79 \newdimen\textwidth
80 \newdimen\columnwidth
81 \newdimen\columnsep
82 \newdimen\columnseprule
83 \newdimen\marginparwidth
84 \newdimen\marginparsep
85 \newdimen\marginparpush

```

**\AtBeginDvi** We use a box register in which to put stuff that must appear before anything else in the .dvi file.

The stuff in the box should not add any typeset material to the page when it is unboxed.

```

86 \newbox\@begindvibox
87 \DeclareRobustCommand \AtBeginDvi [1]{%
88   \global \setbox \@begindvibox
89   \vbox{\unvbox \@begindvibox #1}%
90 }

```

**\@maxdepth** This is not the right place to set this; it needs to be set in a class/style file when **\maxdepth** is set.

Also, many settings to **\maxdepth** should be to **\@maxdepth**, probably?

```

91 \newdimen\@maxdepth
92 \@maxdepth = \maxdepth

```

**\paperheight** New **\paper...** registers.

```

93 \newdimen\paperheight
94 \newdimen\paperwidth

```

**\if@insert** Local switches first:

```

95 \newif \if@insert

```

**\if@fcolmade** These should definitely be global:

```

96 \newif \if@fcolmade
97 \newif \if@specialpage \@specialpagefalse

```

**\if@reversemarginpar**

```

\if@mparswitch
\col@number

```

These should be global but are not always set globally in other files.

```
98 \newif \if@firstcolumn \@firstcolumntrue  
99 \newif \if@twocolumn \@twocolumnfalse
```

Not sure about these: two questions. Should things which must apply to a whole document be local or global (they probably should be ‘preamble only’ commands)? Are these three such things?

```
100 \newif \if@twoside \@twosidefalse  
101 \newif \if@reversemargin \@reversemarginfalse  
102 \newif \if@mparswitch \@mparswitchfalse
```

This counter has been imported from ‘multicol’.

```
103 \newcount \col@number  
104 \col@number \@ne
```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

#### INTERNAL REGISTERS

```
105 \newcount\@topnum  
106 \newdimen\@toproom  
107 \newcount\@dbltopnum  
108 \newdimen\@dbltoproom  
109 \newcount\@botnum  
110 \newdimen\@botroom  
111 \newcount\@colnum  
112 \newdimen\@textmin  
113 \newdimen\@fpmin  
114 \newdimen\@colht  
115 \newdimen\@colroom  
116 \newdimen\@pageht  
117 \newdimen\@pagedp  
118 \newdimen\@mparbottom \@mparbottom\z@  
119 \newcount\@currtype  
120 \newbox\@outputbox  
121 \newbox\@leftcolumn  
122 \newbox\@holdpg
```

```
123 \def\@thehead{\@oddhead} % initialization  
124 \def\@thefoot{\@oddfoot}
```

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

\clearpage The tests at the beginning are an experimental attempt to avoid a completely empty page after a \twocolumn[...]. This prevents the text from the argument vanishing into a float box, never to be seen again. We hope that it does not produce wrong formatting in other cases.

```
125 \def\clearpage{  
126   \ifvmode  
127     \ifnum \@dbltopnum =\m@ne  
128       \ifdim \pagetotal <\topskip  
129         \hbox{}%  
130       \fi  
131     \fi  
132   \fi
```

```
133 \newpage
134 \write\m@ne{}%
135 \vbox{}%
136 \penalty -\@Mi
137 }

\cleardoublepage
138 \def\cleardoublepage{\clearpage\if@twoside \ifodd\c@page\else
139      \hbox{}\newpage\if@twocolumn\hbox{}\newpage\fi\fi\fi}
140 </2ekernel>

\onecolumn
141 <*2ekernel | fltrace>
142 \def\onecolumn{%
143   \clearpage
144   \global\columnwidth\textwidth
145   \global\hsize\columnwidth
146   \global\linewidth\columnwidth
147   \global\twocolumnfalse
148   \col@number \one
149   \floatplacement}
```

**\newpage** The two checks at the beginning ensure that an item label or run-in section title immediately before a **\newpage** get printed on the correct page, the one before the page break.

All three tests are largely to make error processing more robust; that is why they all reset the flags explicitly, even when it would appear that this would be done by a `\leavevmode`.

```
150 </2ekernel | fltrace>
151 <latexrelease>\IncludeInRelease{2017/04/15}%
152 <latexrelease>           {\newpage}{Check depth of page}%
153 /*2ekernel | latexrelease | fltrace)
154 \def \newpage {%
155   \if@noskipsec
156     \ifx \c@nodocument\relax
157       \leavevmode
158       \global \c@noskipsecfalse
159     \fi
160   \fi
161   \if@cinalabel
162     \leavevmode
163     \global \c@inlabelfalse
164   \fi
165   \if@nobreak \c@nobreakfalse \everypar{}\fi
166   \par
```

The `\vfil` at the end of the macro before the break penalty will normally result in the page being run short, even with `\flushbottom` in effect (in contrast to the behavior of `\pagebreak`). However, if there is some explicit stretch on the page, say, a `\vfill`, it has the undesired side-effect, that the last line will not align at its baseline if it contains characters going below the baseline, as the value of `\prevdepth` is no longer taken into account by TeX. So we back up by that amount (or by `\maxdepth` if it is really huge), to mimic the normal behavior without the `\newpage`.

```

167  \ifdim\prevdepth>\z@%
168    \vskip -%
169    \ifdim\prevdepth>\maxdepth
170      \maxdepth
171    \else
172      \prevdepth
173    \fi
174  \fi
175  \vfil
176  \penalty -\OM}
177 {/2ekernel | latexrelease | fltrace}
178 {latexrelease}\EndIncludeInRelease
179 {latexrelease}\IncludeInRelease{0000/00/00}%
180 {latexrelease}          {\newpage}{Check depth of page}%
181 {latexrelease}\def \newpage {%
182 {latexrelease}  \if@noskipsec
183 {latexrelease}    \ifx \@nodocument\relax
184 {latexrelease}      \leavevmode
185 {latexrelease}      \global \nobreakfalse
186 {latexrelease}    \fi
187 {latexrelease}  \fi
188 {latexrelease}  \if@inlabel
189 {latexrelease}    \leavevmode
190 {latexrelease}    \global \inlabelfalse
191 {latexrelease}  \fi
192 {latexrelease}  \if@nobreak \nobreakfalse \everypar{}\fi
193 {latexrelease}  \par
194 {latexrelease}  \vfil
195 {latexrelease}  \penalty -\OM}
196 {latexrelease}\EndIncludeInRelease
197 {*}2ekernel | fltrace}

```

\@emptycol It may be better to use an invisible rule rather than an empty box here.  
 198 \def \@emptycol {\vbox{} \penalty -\OM}

\twocolumn There are several bug fixes to the two-column stuff here.

\@topnewpage 199 \def \twocolumn {%
 200 \clearpage
 201 \global\columnwidth\textwidth
 202 \global\advance\columnwidth-\columnsep
 203 \global\divide\columnwidth\tw@
 204 \global\hsize\columnwidth
 205 \global\linewidth\columnwidth
 206 \global\twocolumntrue
 207 \global\firstcolumntrue
 208 \colnumber \tw@}

There is no reason to put a \@dblfloatplacement here since \@topnewpage ignores these settings. The \@floatplacement is needed in case this comes after some changes.

209 \ifnextchar [\@topnewpage\@floatplacement
 210 }

Note that here, getting a box from the freelist can assume success since this comes just after a \clearpage.

```

211 \long\def \@topnewpage [#1]{%
212   \nодокумент
213   \онext\@currbox\@freelist{}{}%
214   \глобал \setbox\@currbox
215     \color@vbox
216     \normalcolor
217     \vbox {%
218       \hsize\textwidth
219       \parboxrestore
220       \col@number \оне
221       #1%
222       \vskip -\dbltextfloatsep
223     }%
224   \color@endbox

```

Added size test and warning message; perhaps we should use an error message.

```

225   \ifdim \ht\@currbox>\textheight
226     \ht\@currbox \textheight
227   \fi

```

This next line is not essential but it is more robust to make this value non-zero, in case of weird errors.

This next bit is what is needed from \caddtoblcol, plus some extra checks for error trapping.

```

228   \глобал \count\@currbox \tw@
229   \tempdima -\ht\@currbox
230   \advance \tempdima -\dbltextfloatsep
231   \глобал \advance \colht \tempdima
232   \ifx \dbltoplist \empty
233   \else
234     \олатекс{Float(s) lost}\ehb
235     \let \dbltoplist \empty
236   \fi
237   \cons \dbltoplist \@currbox

```

This setting of \dbltopnum is used only to change the typesetting in \combinedblfloats.

```

238   \глобал \dbltopnum \m@ne
239 <*trace>
240   \f@trace{dbltopnum set to -1 (= \the \dbltopnum) (topnewpage)}%
241 </trace>

```

At points such as this we need to check that there is still a minimal amount of room left on the page; this uses an arbitrary small value at present; but note that this value is larger than that used when checking that page is too full of normal floats.

If there is little room left we just force a page-break, OK? This involves producing two empty columns. The second empty column may be produced by \output, in which case an extra, misleading, warning will be generated, OK? (This happens only when there is too little room left on the page for any float.) Otherwise (i.e. if the size is such that it is allowed as a normal float) the extra \emptycol will be invoked in the second column by the conditional code guarded by the \if@firstcolumn test.

I now think that the cut-off point here should be 3\baselineskip, but we make it a bit less so that 3 lines of text will be allowed, OK?

Since this happens only when there is nothing on the page but the ‘top-box’, the empty box should not cause any problem other than some overfull box messages, which is not entirely misleading.

Here we need two page-ends since both columns need to be empty.

```

242  \ifdim \@colht<2.5\baselineskip
243    \@latex@warning@no@line {Optional argument of \noexpand\twocolumn
244      too tall on page \thepage}%
245    \emptycol
246    \if@firstcolumn
247    \else
248      \emptycol
249    \fi
250  \else
251    \global \vsize \@colht
252    \global \colroom \@colht
253    \floatplacement
254  \fi
255 }
```

\output  
\@specialoutput This needs some small adjustments. We cannot guarantee that the float mechanism will interact correctly with this stuff, but that mechanism does not always work properly with footnotes already.

RmS 91/09/29:

added reset of \par to the output routine. This avoids problems when the output routine is called within a list where \par may be a no-op.

```

256 \output {%
257   \let \par \@@par
258   \ifnum \outputpenalty<-\@M
259     \@specialoutput
260   \else
261     \makecol
262     \opcol
```

Moved to \opcol: \floatplacement.

```
263   \startcolumn
```

This loop could be replaced by an \expandafter tail recursion in \startcolumn.

```

264   \whilesw \if@fcolmade \fi
265   {%
266   (*trace)
267     \f@trace{PAGE: float \if@twocolumn column \else page \fi
268       completed}%
269   (/trace)
270   \opcol\startcolumn}%
271 \fi
272 \ifnum \outputpenalty>-\@Miv
```

At points such as this we need to check that there is still a minimal amount of room left on the page; this uses an arbitrary small value at present. If there is little room left we just force a page-break, OK?

This bit is essential only if a float has just been processed so maybe it should be moved; but this is the natural place at which to set the vsize and a test would need to be done anyway. A check has been added to ensure that there really has been a change in the value of \colroom.

Since this happens only when there is nothing on the page but floats, the empty box should not cause any problem other than some overfull box messages, which is not entirely misleading.

The twocolumn case does not need any extra code here since this is the `\output` itself; in the second column there will still not be enough room left so `\@emptycol` will be executed again when the OR is called by the-page builder when it gets to the penalty inserted by the first execution. (The page-builder is never invoked whilst the OR is being executed since it builds a inner vlist; thus any conditional code for the two-column case within `\output` may not get executed with the correct value of `\if@firstcolumn`.

```

273     \ifdim \@colroom<1.5\baselineskip
274         \ifdim \@colroom<\textheight
275             \@latex@warning@no@line {Text page \thepage\space
276                                         contains only floats}%
277             \@emptycol
278 %
279 %             \if@twocolumn
280 %                 \if@firstcolumn
281 %                     \else
282 %                         \@emptycol
283 %                     \fi
284 %
285             \global \vsize \@colroom
286         \fi
287     \else
288         \global \vsize \@colroom
289     \fi
290 \else
291     \global \vsize \maxdimen
292 \fi
293 }
```

*Historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments (not necessarily accurate any more):*

CHANGES TO `\@specialoutput`:

\* `\penalty\z@` changed to `\penalty\interlinepenalty` so `\samepage` works properly with figure and table environments.  
 (Changed 23 Oct 86)

\* Definition of `\@specialoutput` changed 26 Feb 88 so `\@pageht` and `\@pagedp` aren't changed for a marginal note.  
 (Change suggested by Chris Rowley.)

*End of historical L<sup>A</sup>T<sub>E</sub>X 2.09 comments.*

```

294 \gdef\@specialoutput{%
295     \ifnum \outputpenalty>-\@Mii
296         \@doclearpage
297     \else
298         \ifnum \outputpenalty<-\@Mii
299             \ifnum \outputpenalty<-\@MM \deadcycles \z@ \fi
300             \global \setbox\@holdpg \vbox {\unvbox\@ccilv}%
301         \else
```

Note that `\boxmaxdepth` should not be set here since we wish to record the natural depth of the holdpg box.

This is changed so as to not lose anything, such as writes and marks, which may get into box 255 and should be returned to the list. This should only happen when the first penalty in the mechanism is discarded and therefore `\@holdpg` should always be void in this case. This can happen because a penalty is discarded whenever there is no box on the list.

It was just: `\setbox\@tempboxa \box \@cclv`.

The last box which is removed is the box put there by the double-penalty mechanism. The `\unskip` then removes the `\topskip` which is put there since the box is the first on the page.

```
302      \global \setbox\@holdpg \vbox{%
303          \unvbox\@holdpg
304          \unvbox\@cclv
```

We must now remove the box added by the float mechanism and the `\topskip` glue therefore added above it by TeX.

```
305          \setbox\@tempboxa \lastbox
306          \unskip
307          }%
```

These two are needed as separate dimensions only by `\@addmarginpar`; for other purposes we put the whole size into `\@pageht` (see below).

```
308      \@pagedp \dp\@holdpg
309      \@pageht \ht\@holdpg
310      \unvbox \@holdpg
311      \next\currbox\currlist{%
312          \ifnum \count\currbox>\z@
```

Putting the whole size into `\@pageht` (see above).

```
313          \advance \@pageht \@pagedp
314          \ifvoid\footins \else
315              \advance \@pageht \ht\footins
316              \advance \@pageht \skip\footins
317              \advance \@pageht \dp\footins
318          \fi
319          \ifvbox \@kludgeins
```

We want to make the adjustment due to this insert only if the non-star form is used. The \*-form will probably not work with floats, but maybe it still could make some adjustment here even so?

```
320          \ifdim \wd\@kludgeins=\z@
321              \advance \@pageht \ht\@kludgeins
322 (*trace)
323              \f@trace {Extra size added: \the \ht\@kludgeins}%
324 (/trace)
325          \fi
326          \fi
```

This version puts the inserts back just before the additional material; it could be moved earlier, before unboxing the page-so-far. Neither is guaranteed not to put things on the wrong page. This version is similar to the original version.

```
327          \reinserts
328          \addtocurcol
329      \else
330          \reinserts
331          \addmarginpar
```

```

332          \fi
333      }\\@latexbug
334      \ifnum \outputpenalty<\z@
335          \if@nobreak
336              \nobreak
337          \else
338              \addpenalty \interlinepenalty
339          \fi
340      \fi
341      \fi
342  \fi
343 }
344 </2ekernel | fltrace>

```

\@testwrongwidth Test if the float box has the wrong width when trying to place it into some area.  
\@depth (Actually the test is for a conventional depth setting rather than for the width of the float. For that reason the box depth was explicitly tailored when the float was created).

```

345 <latexrelease>\IncludeInRelease{2015/01/01}%
346 <latexrelease>          {\@testwrongwidth}{float order in 2-column}%
347 <*2ekernel | latexrelease | fltrace>

348 \def\@testwrongwidth #1{%
349   \ifdim\dp#1=\f@depth
350   (*trace)
351     \fl@trace{\string#1
352       \ifdim\f@depth=\z@ single \else double \fi
353       column float -- ok}%
354 
```

```

355   \else
356     \global\@testtrue
357   (*trace)
358     \fl@trace{\string#1
359       \ifdim\f@depth=\z@ double \else single \fi
360       column float -- wrong}%
361 
```

```

362   \fi}%

```

Normally looking for single column floats, which have zero depth.

```

363 \let\f@depth\z@
364 </2ekernel | latexrelease | fltrace>
365 <latexrelease>\EndIncludeInRelease
366 <latexrelease>\IncludeInRelease{0000/00/00}%
367 <latexrelease>          {\@testwrongwidth}{float order in 2-column}%
368 <latexrelease>\let\@testwrongwidth\@undefined
369 <latexrelease>\let\f@depth\@undefined
370 <latexrelease>\EndIncludeInRelease

```

\@doclearpage This is a very much an emergency action, just dumping everything: footnotes first then floats. A more sophisticated version is needed; but even more urgent is a bug-free version (see, for example, pr/3528).

Also, it puts any left-over non-boxes (writes, specials, etc.) back after any float pages created: this is a very bad bug since, for example, a kludge insert will be in quite the wrong place and, worse, be irremovable and uncancelable.

All the remaining changes are replacing the double column defer list or inserting the extra test \@testwidth{\box} at suitable places. That is at places where a box is taken off the deferlist.

```

371 {latexrelease}\IncludeInRelease{2015/01/01}{\@doclearpage}%
372 {latexrelease}                                     {float order in 2-column}%
373 {*2ekernel | latexrelease}
374 \def \@doclearpage {%
375     \ifvoid\footins
376         \ifvbox\@kludgeins
377             {\setbox \@tempboxa \box \@kludgeins}%
378         {*trace}
379             \f@trace {kludgeins box made void}%
380     (/trace)
381         \fi
382         \setbox\@tempboxa\vsplit\@cclv to\z@\unvbox\@tempboxa
383         \setbox\@tempboxa\box\@cclv
384         \xdef\@deferlist{\@toplist\@botlist\@deferlist}%
385         \global \let \@toplist \empty
386         \global \let \@botlist \empty
387         \global \@colroom \@colht
388         \ifx \currlist\empty
389         \else
390             \@latexerr{Float(s) lost}\@ehb
391             \global \let \currlist \empty
392         \fi
393         \makefcolumn\@deferlist
394         \@whilesw\if@fcolmade \f@{\opcol\makefcolumn\@deferlist}%
395         \if@twocolumn
396             \if@firstcolumn
397                 \xdef\@deferlist{\@dbltoplist\@deferlist}%
398                 \global \let \@dbltoplist \empty
399                 \global \@colht \textheight
400                 \begingroup
401                     \dblfloatplacement
402                     \makefcolumn\@deferlist
403                     \@whilesw\if@fcolmade \f@{\outputpage
404                         \makefcolumn\@deferlist}%
405
406                 \endgroup
407             \else
408                 \vbox{}\clearpage
409             \fi
410         \fi

```

the next line is needed to avoid losing floats in certain circumstances a single call to the original \doclearpage will now no longer output all floats.

```

410      \ifx\@deferlist\@empty \else\clearpage \fi
411      \else
412          \setbox\@cclv\vbox{\box\@cclv\vfil}%
413          \makecol\@opcol
414          \clearpage
415      \fi
416 }%
417 </2ekernel | latexrelease>
418 <latexrelease>\EndIncludeInRelease
419 <latexrelease>\IncludeInRelease{0000/00/00}{\@doclearpage}%
420 <latexrelease>                                {float order in 2-column}%
421 <latexrelease>\def \@doclearpage {%
422 <latexrelease>      \ifvoid\footins

```

We empty any left over kludge insert box here; this is a temporary fix. It should perhaps be applied to one page of cleared floats, but who cares? The whole of this stuff needs completely redoing for many such reasons.

```

423 <latexrelease>      \ifvbox\@kludgeins
424 <latexrelease>          \setbox \@tempboxa \box \@kludgeins}%
425 <*trace>
426 <latexrelease>          \f@trace {\kludgeins box made void}%
427 </trace>
428 <latexrelease>      \fi
429 <latexrelease>          \setbox\@tempboxa\vsplit\@cclv to\z@\unvbox\@tempboxa
430 <latexrelease>          \setbox\@tempboxa\box\@cclv
431 <latexrelease>          \xdef\@deferlist{\@toplist\@botlist\@deferlist}%

432 <latexrelease>      \global \let \@toplist \@empty
433 <latexrelease>      \global \let \@botlist \@empty
434 <latexrelease>      \global \@colroom \@colht
435 <latexrelease>      \ifx \@currlist\@empty
436 <latexrelease>      \else
437 <latexrelease>          \@latexerr{Float(s) lost}\@ehb

```

- 438 <latexrelease> \global \let \@currlist \@empty
- 439 <latexrelease> \fi
- 440 <latexrelease> \makefcolumn\@deferlist
- 441 <latexrelease> \@whilesw\if@fcolmade \fi
- 442 <latexrelease> {\@opcol\makefcolumn\@deferlist}%
- 443 <latexrelease> \if@twocolumn
- 444 <latexrelease> \if@firstcolumn
- 445 <latexrelease> \xdef\@dbldeferlist{\@dbltoplist\@dbldeferlist}%
- 446 <latexrelease> \global \let \@dbltoplist \@empty
- 447 <latexrelease> \global \@colht \textheight
- 448 <latexrelease> \begingroup
- 449 <latexrelease> \@dblfloatingplacement
- 450 <latexrelease> \makefcolumn\@dbldeferlist
- 451 <latexrelease> \@whilesw\if@fcolmade \fi
- 452 <latexrelease> {\@outputpage\makefcolumn\@dbldeferlist}%
- 453 <latexrelease> \endgroup
- 454 <latexrelease> \else
- 455 <latexrelease> \vbox{}\clearpage
- 456 <latexrelease> \fi
- 457 <latexrelease> \fi

```

458 <|latexrelease>      \else
459 <|latexrelease>      \setbox\@cclv\vbox{\box\@cclv\vfil}%
460 <|latexrelease>      \makecol\@opcol
461 <|latexrelease>      \clearpage
462 <|latexrelease>      \fi
463 <|latexrelease>  }%
464 <|latexrelease>\EndIncludeInRelease

```

\@opcol Several changes in detail here.

```

465 <*2ekernel | ftrace>
466 \def \@opcol {%
467   \if@twocolumn
468     \outputdblcol
469   \else
470     \outputpage
471   <*trace>
472     \f@trace{PAGE: one column (float? see above) page completed}%
473 </trace>

```

Not needed since it comes after \outputpage:

```

474 %   \global\@colht\texttheight
475 \fi

```

These do not need to be done every time \@opcol is used: they should be grouped together since they all need to be done at the end of the non-special output routine, or at the end of a clearpage one.

```

476   \global \z@\global \z@textfloatsheight \z@
477   \floatplacement
478 }
479 </2ekernel | ftrace>

```

\@makecol We must rewrite this macro to allow for variations in page-makeup required by changes in page-length.

This uses a different macro if a special-length column is being produced.

```

480 <*2ekernel>
481 \gdef \@makecol {%
482   \ifvoid\footins
483     \setbox\@outputbox \box\@cclv
484   \else
485     \setbox\@outputbox \vbox {%

```

This \boxmaxdepth setting is to ensure that deep footnotes do not overwrite the footer (on account of the negative skip added later): it should use \maxdepth otherwise the change is pointless when there are footnotes.

But see also its use when combining floats.

```

486       \boxmaxdepth \maxdepth
487 %       \tempdima\dp\@cclv
488       \unvbox \@cclv
489 %       \vskip-\tempdima
490       \vskip \skip\footins
491       \color@begingroup
492         \normalcolor

```

```

493      \footnoterule
494      \unvbox \footins
495      \color@endgroup
496  }%
497 \fi

```

The h floats have now been finally committed to this page so we can reset their list. The top and bottom floats are then added to the page.

```

498 \let\@elt\relax
499 \xdef\@freelist{\@freelist\@midlist}%
500 \global \let \@midlist \empty
501 \@combinefloats

```

The variations start here in case `\enlargethispage` has been used.

```

502 \ifvbox\@kludgeins
503   \makespecialcolbox
504 \else

```

This extra reboxing is only needed to add the `\@texttop` and `\@textbottom` but this could be done earlier, when the floats are added.

The `\boxmaxdepth` resetting here will have no effect unless `\@textbottom` ends with a box or rule. So is this (or possibly `\@maxdepth`) the correct value?

The `\vskip -\dimen@` ensures that the visible depth of the box does not affect the placement of anything on the page. Thus very deep pages will overprint the footer; but these should have been prevented by suitable settings of the maxdepths at appropriate times.

If `\@textbottom` ends with a box or rule of non-zero depth then this skip adjustment should be done again after it.

I think that the final boxing of the main text page could have a common ending which may make it simpler to see what is going on.

This needs further investigation, especially in the ‘special case’.

Also, the `\boxmaxdepth` setting here affects what happens within `\@texttop` and `\@textbottom`, should it? Is it needed at all?

RmS 91/10/22: Replaced `\dimen128` by `\dimen@`.

```

505 \setbox\@outputbox \vbox to\@colht {%
506 %   \boxmaxdepth \maxdepth %??
507   \@texttop
508   \dimen@ \dp\@outputbox
509   \unvbox \@outputbox
510   \vskip -\dimen@
511   \@textbottom
512 }%
513 \fi
514 \global \maxdepth \@maxdepth
515 }

```

`\@reinserts` This is the code which reinserts the inserts. It puts them all in one place; this can make some of them come out on the wrong page. It has been put into a separate macro to expedite experimentation.

```

516 \gdef \@reinserts{%
517   \ifvoid\footins\else\insert\footins{\unvbox\footins}\fi
518   \ifvbox\@kludgeins\insert\@kludgeins

```

```

519           {\unvbox\@kludgeins}\fi
520 }
521 </2ekernel>

```

\@makespecialcolbox This implements certain variations in page-makeup.

```

522 (*2ekernel | fltrace)
523 \gdef \@makespecialcolbox {%
524 (*trace)
525   \f1@trace{Kludgeins ht \the\ht\@kludgeins\space
526           dp \the\dp\@kludgeins\space
527           wd \the\wd\@kludgeins}%
528 }/trace}

```

First we find the natural height of the column.

See above for discussion of what is happening here.

This needs further investigation, especially in this ‘special case’.

```

529   \setbox\@outputbox \vbox {%
530     \texttop
531     \dimen@ \dp\@outputbox
532     \unvbox\@outputbox
533     \vskip-\dimen@
534   }%
535   \tempdima \colht
536   \ifdim \wd\@kludgeins>\z@

```

Note that in this case (the \*-version), the height of the \@kludgeins box is not used since its value is somewhat arbitrary: it need only be big enough to ensure that the page-break is not taken prematurely.

Here we calculate how much vertical space needs to be added in order to enable the column to fit into a box of size \@colht using the best information we have about the amount of shrink available (another thing which is known internally about a box, but cannot be accessed at the TeX level!).

This needs TeX3 otherwise \pageshrink is zero anyway; it may not be exactly the figure we wish as it is the total available from the all the material collected before the page-break decision is made. It will, we think, always be an overestimate of the actual shrink in the box; therefore this should always force the shortest possible column with the possibility of an overfull box.

This should work for both the flush- and ragged-bottom setting since it makes the contents no smaller than the size (\@colht) of the box into which they are put.

Their should perhaps be an upper limit, of 0pt?, on the extra space added to force shrinking.

See above for a discussion of the \boxmaxdepth setting here.

```

537   \advance \tempdima -\ht\@outputbox
538   \advance \tempdima \pageshrink
539 (*trace)
540   \f1@trace {Natural ht of col: \the\ht\@outputbox}%
541   \f1@trace {\string \colht: \the\colht}%
542   \f1@trace {Pageshrink added: \the\pageshrink}%
543   \f1@trace {Hence, space added: \the\tempdima}%
544 }/trace}
545   \setbox\@outputbox \vbox to \colht {%
546 %     \boxmaxdepth \maxdepth

```

```

547      \unvbox\@outputbox
548      \vskip \tempdima
549      \textbottom
550      }%

```

For the unstarred version, the final size of the page is precisely specified. Therefore, at least for the flush-bottom case, we need to ensure that, visually, it has this size exactly.

Thus we calculate this size and set the material in a box of this size, which is then put into a box of size `\@colht` with `\vss` at the bottom.

```

551      \else
552          \advance \tempdima -\ht\kludgeins
553      {*trace}
554          \f@trace {Natural ht of col: \the \ht\@outputbox}%
555          \f@trace {\string \colht: \the \colht}%
556          \f@trace {Extra size added: -\the \ht \kludgeins}%
557          \f@trace {Hence, height of inner box: \the \tempdima}%
558          \f@trace {Max? pageshrink available: \the \pageshrink}%
559      
```

This type of final packaging could be done always; this may simplify all of this page-makeup.

It is not necessary to set `\boxmaxdepth` here since the `\@outputbox` ends with glue.

```

560      \setbox \@outputbox \vbox to \colht {%
561          \vbox to \tempdima {%
562              \unvbox\@outputbox
563              \textbottom}%
564          \vss}%
565      \fi

```

Finally we need to explicitly make the insert box void.

```

566      {\setbox \tempboxa \box \kludgeins}%
567      {*trace}
568          \f@trace {kludgeins box made void}%
569      
```

570 }

571

`\@texttop` These do nothing as a default.

`\@textbottom`

```

572 {*2ekernel}
573 \let \@texttop \relax
574 \let \@textbottom \relax

```

`\@resetactivechars` RmS 93/09/06: added hook to protect against certain active characters in the output routine. Default checks are for active space and end-of-line.

```

575 \def\@activechar@info #1{%
576     \o@latex@info@no@line {Active #1 character found while
577         output routine is active
578         \MessageBreak
579         This may be a bug in a package file
580         you are using}%
581 }

```

Do not put any spaces in this next bit!

```
582 \begingroup
583 \obeylines\obeyspaces%
584 \catcode`\'\active%
585 \gdef\@resetactivechars{%
586 \def^{\@activechar@info{EOL}\space}%
587 \def {\@activechar@info{space}\space}%
588 \let`\active@math@prime}%
589 \endgroup
```

\@outputpage  
\@shipoutsetup  
\@writesetup

The \color@hbox hooks here are used to avoid putting just a colour special into an otherwise empty box (in a header or footer). These boxes are often set to be completely empty and so adding a special produces a very underfull box message.

There has been extensive tidying up of the old code here; including the removal of a level of grouping.

The setting of \protect immediately before the \shipout is needed so that protected commands within \writes are handled correctly.

Within shipout's vbox it is reset to its default value, \relax.

Resetting it to its default value after the shipout has been completed (and the contents of the writes have been expanded) must be done by use of \aftergroup. This is because it must have the value \relax before macros coming from other uses of \aftergroup within this box are expanded.

Putting this into the \aftergroup token list does not affect the definition used in expanding the \writes because the aftergroup token list is only constructed when popping the save-stack, it is not expanded until after the shipout is completed.

Question: should things from an \aftergroup within the shipped out box be executed in the environment set up for the writes, or after it finishes?

A lot of this code has been in-lined to prevent mis-use of internal commands as hooks.

```
590 </2ekernel>
591 <latexrelease>\IncludeInRelease{2017/04/15}%
592 <latexrelease> {\@outputpage}{Reset language for hyphenation}%
593 (*2ekernel | latexrelease)
594 \def\@outputpage{%
```

The \endgroup is put in by \aftergroup.

```
595 \begingroup
```

Now all the set-up stuff has been in-lined for Frank.

First the stuff for the writes.

From here ... was in the command \@writesetup.

```
596 \let \protect \noexpand
```

RmS 93/08/19: Redefined accents to allow changes in font encoding; but exactly why was this needed?

Reset \language to the value current at \begin{document}. In particular this ensures that a pagebreak in verbatim does not prevent hyphenation in the page head.

```
597 \language\document@default@\language
```

The \catcode`\' = 10 was removed as it was considered useless (presumably because nothing gets tokenised during shipout).

This was put in as some error produced active spaces in a mark, I think.  
Why was the hyphen reset?

598 \resetactivechars

If a page break happens between the start of a list and its first item the @newlist will be true and this will mess up any list that is used in the header or footer of the page. So we have to reset that flag.

599 \global\let\@if@newlist\if@newlist  
600 \global@\newlistfalse

This next hook replaces the following:

```
\let\-\@dischyp  
\let'\@acci\let`\@acci\let`=\@acci  
\let\\@\normalcr  
\let\par\@@par %% 15 Sep 87 (this was once inside the box)
```

and it does more than they did; in particular it sets:

```
\parindent\z@  
\parskip\z@skip  
\everypar{}%  
\leftskip\z@skip  
\rightskip\z@skip  
\parfillskip\@flushglue  
\lineskip\normallineskip  
\baselineskip\normalbaselineskip  
\sloppy
```

601 \parboxrestore  
... to here was in the command \writesetup.

602 \shipout \vbox{  
603 \set@typeset@protect  
604 \aftergroup \endgroup

Correct? or just restore by ending the group?

605 \aftergroup \set@typeset@protect

This first bit has been moved inside the shipped out box.

Now the setup inside the shipped out box; this should contain all the stuff that could only affect typesetting; other stuff may need to be reset for the writes also.

From here ... was in the command \shipoutsetup.

606 \if@specialpage  
607 \global@\specialpagefalse\nameuse{ps@\@specialstyle} %  
608 \fi  
609 \if@twoside  
610 \ifodd\count\z@ \let@\thehead\@oddhead \let@\thefoot\@oddfoot  
611 \let@\themargin\oddsidemargin  
612 \else \let@\thehead\@evenhead  
613 \let@\thefoot\@evenfoot \let@\themargin\evensidemargin  
614 \fi  
615 \fi

The rest was always inside the box.

RmS 91/08/15: aded this line:

```
616 \reset@font
```

RmS 93/08/06 Added `\lineskiplimit=0pt` to guard against it being nonzero:  
e.g. by `\offinterlineskip` being in effect.

There are probably lots of other things that may need resetting.

```
617 \normalsize
```

Reset the space factors.

```
618 \normalsfcodes
```

Reset these here (previously reset separately for head and foot)

```
619 \let\label\@gobble
```

```
620 \let\index\@gobble
```

```
621 \let\glossary\@gobble
```

```
622 \baselineskip\z@skip \lineskip\z@skip \lineskiplimit\z@
```

... to here was in the command `\@shipoutsetup`.

```
623 \@begindvi
```

```
624 \vskip \topmargin
```

```
625 \moveright\@themargin \vbox {%
```

```
626 \setbox\@tempboxa \vbox to\headheight{%
```

```
627 \vfil
```

```
628 \color@hbox
```

```
629 \normalcolor
```

```
630 \hb@xt@\textwidth{\@thehead}%
```

```
631 \color@endbox
```

22 Feb 87

```
632 }%
```

```
633 \dp\@tempboxa \z@
```

```
634 \box\@tempboxa
```

```
635 \vskip \headsep
```

```
636 \box\@outputbox
```

```
637 \baselineskip \footskip
```

```
638 \color@hbox
```

```
639 \normalcolor
```

```
640 \hb@xt@\textwidth{\@thefoot}%
```

```
641 \color@endbox
```

```
642 }%
```

```
643 }%
```

`\endgroup` now inserted by `\aftergroup`

Restore `\if@newlist`

```
644 \global\let\if@newlist\@@if@newlist
```

```
645 \global \colht \textheight
```

```
646 \stepcounter{page}%
```

It is now clear that this does something useful, thanks to Piet van Oostrum. It is needed because a float page is made without using TeX's page-builder; thus the output routine is never called so the marks are not updated.

```
647 \let\firstmark\botmark
```

```
648 }
```

```

649 </2ekernel | latexrelease>
650 <latexrelease>\EndIncludeInRelease
651 <latexrelease>\IncludeInRelease{0000/00/00}%
652 <latexrelease> {\@outputpage}{Reset language for hyphenation}%
653 <latexrelease>\def\@outputpage{%
654 <latexrelease>\begingroup
655 <latexrelease> \let \protect \noexpand
656 <latexrelease> \resetactivechars
657 <latexrelease> \global\let\@if@newlist\if@newlist
658 <latexrelease> \global\@newlistfalse
659 <latexrelease> \parboxrestore
660 <latexrelease> \shipout \vbox{%
661 <latexrelease> \set@typeset@protect
662 <latexrelease> \aftergroup \endgroup
663 <latexrelease> \aftergroup \set@typeset@protect
664 <latexrelease> \if@specialpage
665 <latexrelease> \global\@specialpagefalse\@nameuse{ps@\@specialstyle}%
666 <latexrelease> \fi
667 <latexrelease> \if@twoside
668 <latexrelease> \ifodd\count\z@
669 <latexrelease> \let\@thehead\@oddhead \let\@thefoot\@oddfoot
670 <latexrelease> \let\@themargin\oddsidemargin
671 <latexrelease> \else \let\@thehead\@evenhead
672 <latexrelease> \let\@thefoot\@evenfoot \let\@themargin\evensidemargin
673 <latexrelease> \fi
674 <latexrelease> \fi
675 <latexrelease> \reset@font
676 <latexrelease> \normalsize
677 <latexrelease> \normalsfcodes
678 <latexrelease> \let\label\@gobble
679 <latexrelease> \let\index\@gobble
680 <latexrelease> \let\glossary\@gobble
681 <latexrelease> \baselineskip\z@skip \lineskip\z@skip \lineskiplimit\z@
682 <latexrelease> \begindvi
683 <latexrelease> \vskip \topmargin
684 <latexrelease> \moveright\@themargin \vbox {%
685 <latexrelease> \setbox\@tempboxa \vbox to\headheight{%
686 <latexrelease> \vfil
687 <latexrelease> \color@hbox
688 <latexrelease> \normalcolor
689 <latexrelease> \hb@xt@\textwidth{\@thehead}%
690 <latexrelease> \color@endbox
691 <latexrelease> }%
692 <latexrelease> \dp\@tempboxa \z@
693 <latexrelease> \box\@tempboxa
694 <latexrelease> \vskip \headsep
695 <latexrelease> \box\@outputbox
696 <latexrelease> \baselineskip \footskip
697 <latexrelease> \color@hbox
698 <latexrelease> \normalcolor
699 <latexrelease> \hb@xt@\textwidth{\@thefoot}%
700 <latexrelease> \color@endbox
701 <latexrelease> }%
702 <latexrelease> }%

```

```

703 <latexrelease> \global\let\if@newlist\@@if@newlist
704 <latexrelease> \global \colht \textheight
705 <latexrelease> \stepcounter{page}%
706 <latexrelease> \let\firstmark\botmark
707 <latexrelease>%
708 <latexrelease>\EndIncludeInRelease
709 {*2ekernel}

```

\@begindvi This unboxes stuff that must appear before anything else in the .dvi file, then returns that box register to the free list and cancels itself.

The stuff in the box should not add any typeset material to the page.

```

710 \def \@begindvi{%
711   \unvbox \@begindvibox
712   \global\let \@begindvi \empty
713 }

```

\@combinefloats The \boxmaxdepth setting here was not made local to a box so was dangerous. It \@cflt is needed only within the box made by \@cfl (and not normally even there), so \@cflb it has been moved there; this also agrees with the original pseudocode.

```

714 \def \@combinefloats {%
715 %   \boxmaxdepth \maxdepth
716   \ifx \@toplist\empty \else \@cflt \fi
717   \ifx \@botlist\empty \else \@cflb \fi
718 }

719 \def \@cflt{%
720   \let \@elt \@comflelt
721   \setbox\@tempboxa \vbox{}%
722   \@toplist
723   \setbox\@outputbox \vbox{%
724     \boxmaxdepth \maxdepth
725     \unvbox\@tempboxa
726     \vskip -\floatsep
727     \topfigrule
728     \vskip \textfloatsep
729     \unvbox\@outputbox
730   }%
731   \let\@elt\relax
732   \xdef\@freelist{\@freelist\@toplist}%
733   \global\let\@toplist\empty
734 }

735 \def \@cflb {%
736   \let\@elt\@comflelt
737   \setbox\@tempboxa \vbox{}%
738   \@botlist
739   \setbox\@outputbox \vbox{%
740     \unvbox\@outputbox
741     \vskip \textfloatsep
742     \botfigrule
743     \unvbox\@tempboxa
744     \vskip -\floatsep
745   }%
746   \let\@elt\relax

```

```

747      \xdef\@freelist{\@freelist\@botlist}%
748      \global \let \@botlist\@empty
749 }

    \@comflelt
\@comdblflelt 750 \def\@comflelt#1{\setbox\@tempboxa
\@combinedblfloats 751     \vbox{\unvbox\@tempboxa\box #1\vskip\floatsep}}
752 \def\@comdblflelt#1{\setbox\@tempboxa
753     \vbox{\unvbox\@tempboxa\box #1\vskip\dblfloatsep}}
754 \def \@combinedblfloats{%
755   \ifx \@dbltoplist \@empty
756   \else
757     \setbox\@tempboxa \vbox{}%
758     \let \@elt \@comdblflelt
759     \@dbltoplist
760     \let \@elt \relax
761     \xdef \@freelist {\@freelist\@dbltoplist}%
762     \global\let \@dbltoplist \@empty
763     \setbox\@outputbox \vbox to\textheight

```

The setting of `\boxmaxdepth` here has no effect since the `\@outputbox` should already have depth zero. Even so, it would have no effect on the layout of the page.

```

764      {%\boxmaxdepth\maxdepth %% probably not needed, CAR
765      \unvbox\@tempboxa\vskip-\dblfloatsep

```

Here we need different typesetting if the top float comes from `\@topnewpage`.

```

766      \ifnum \@dbltopnum>\m@ne
767        \dblfigrule
768      \fi
769      \vskip \dbltextfloatsep

```

If pdf links are present in the galley and those links get broken across pages they have to end up being on the same level of boxing (even if not actually in the same structure) due to some engine restrictions in pdfTeX and LuaTeX. We therefore unbox `\@outputbox` here (which only contains a single `\hbox`) so that this case has the same boxing level as a normal twocolumn page without top floats.

```

770      \unvbox\@outputbox
771      }%
772  \fi
773 }
774 
```

`\@startcolumn` We could combine (most of) these two into `\@startcol <list>`. Note that `\@xstartcol` was only used once (i.e. in `\@startcolumn`); it has therefore been removed. This is not quite as efficient but it now has the same structure as `\@startdblcolumn`.

The empty-list test has been moved to `\@tryfcolumn`.

```

775 {*2ekernel | fltrace}
776 \def \@startcolumn {%
777   \global \@colroom \@colht
778   \@tryfcolumn \@deferlist
779   \if@fcollmade

```

```

780 (*trace)
781     \fl@trace{PAGE: float \if@twocolumn column \else page \fi
782                         completed}%
783 
```

```

784 \else
785     \begingroup
786         \let \reserved@b \deferlist
787         \global \let \deferlist \empty
788         \let \elt \cscoelt
789         \reserved@b
790     \endgroup
791 \fi
792 }

```

This one does not need to set \colht.

```

793 
```

```

794 (latexrelease | fltrace)\IncludeInRelease{2015/01/01}%
795 (latexrelease | fltrace) {\@startdblcolumn}{float order in 2-column}%
796 (*2ekernel | latexrelease | fltrace)
797 \def \@startdblcolumn {%
798     \tryfcolumn \deferlist
799     \if@fcolmade
800     \fl@trace{PAGE: double float page completed}%
801     \else
802         \begingroup
803             \let \reserved@b \deferlist
804             \global \let \deferlist \empty
805             \let \elt \sdblcolelt
806             \reserved@b
807         \endgroup
808     \fi
809 }%
810 
```

```

811 (latexrelease | fltrace)\EndIncludeInRelease
812 (latexrelease | fltrace)\IncludeInRelease{0000/00/00}%
813 (latexrelease | fltrace) {\@startdblcolumn}{float order in 2-column}%
814 (latexrelease | fltrace)\def \@startdblcolumn {%

```

Not needed since this always comes after \outputpage:

```

815 (latexrelease | fltrace)% \global \colht \textheight
816 (latexrelease | fltrace) \tryfcolumn \dbldeflist
817 (latexrelease | fltrace) \if@fcolmade
818 (*trace)
819 (latexrelease | fltrace) \fl@trace{PAGE: double float page completed}%
820 
```

```

821 (latexrelease | fltrace) \else
822 (latexrelease | fltrace) \begingroup
823 (latexrelease | fltrace) \let \reserved@b \dbldeflist
824 (latexrelease | fltrace) \global \let \dbldeflist \empty
825 (latexrelease | fltrace) \let \elt \sdblcolelt
826 (latexrelease | fltrace) \reserved@b
827 (latexrelease | fltrace) \endgroup
828 (latexrelease | fltrace) \fi

```

```

829 <latexrelease | fltrace>}%
830 <latexrelease | fltrace>\EndIncludeInRelease
831 <*2ekernel | fltrace>

\@tryfcolumn Now tests if its list is empty before any further exertion.
832 \def \@tryfcolumn #1{%
833   \global \let \fcolmadefalse
834   \ifx #1\empty
835   \else
836   (*trace)
837     \f@trace{PAGE: try float \if@twocolumn column/page\else page\fi
838               ---\string #1}%
839     \f@trace{---- \string #1: #1}%
840   
```

`/trace}`

```

841   \xdef\@trylist{#1}%
842   \global \let \failedlist \empty
843   \begingroup
844     \let \elt \xtryfc \@trylist
845   \endgroup
846   \if@fcolmade
847     \vtryfc #1%
848   \fi
849   \fi
850 }
851 </2ekernel | fltrace>
852 <*2ekernel>

\@scolelt
853 \def \@scolelt#1{\def \currbox{#1}\@addtonextcol}

\@sdblcolelt
854 \def \@sdblcolelt#1{\def \currbox{#1}\@addtobdblcol}

\@vtryfc
855 \def \vtryfc #1{%
856   \global \setbox \outputbox \vbox {}%
857   \let \elt \wtryfc
858   \f@lsucceed
859   \global \setbox \outputbox \vbox to \colht{%
860     \vskip \f@ptop
861     \vskip -\f@psep
862     \unvbox \outputbox
863     \vskip \f@pbot}%
864   \let \elt \relax
865   \xdef #1{\@failedlist\f@lfail}%
866   \xdef \freelist{\@freelist\@f@lsucceed}}}

\@wtryfc
867 \def \wtryfc #1{%
868   \global \setbox \outputbox \vbox{%
869     \unvbox \outputbox
870     \vskip \f@psep
871     \box #1}%

```

```

\@xtryfc
872 </2ekernel>
873 <latexrelease>\IncludeInRelease{2015/01/01}{\@xtryfc}%
874 <latexrelease>                                {float order in 2-column}%
875 <*2ekernel | latexrelease>
876 \def\@xtryfc #1{%
877   \@next\reserved@a\@trylist{}{}%
878   \@currtype \count #1%
879   \divide\@currtype\@xxxii
880   \multiply\@currtype\@xxxii
881   \or\@bitor \@currtype \@failedlist
882   \@testfp #1%
883   \@testwrongwidth #1%
884   \ifdim \ht #1>\@colht
885     \@testtrue
886   \fi
887   \if@test
888     \cons\@failedlist #1%
889   \else
890     \@ytryfc #1%
891   \fi}%
892 </2ekernel | latexrelease>
893 <latexrelease>\EndIncludeInRelease
894 <latexrelease>\IncludeInRelease{0000/00/00}{\@xtryfc}%
895 <latexrelease>                                {float order in 2-column}%
896 <latexrelease>\def\@xtryfc #1{%
897 <latexrelease>  \@next\reserved@a\@trylist{}{}%
898 <latexrelease>  \@currtype \count #1%
899 <latexrelease>  \divide\@currtype\@xxxii
900 <latexrelease>  \multiply\@currtype\@xxxii
901 <latexrelease>  \or\@bitor \@currtype \@failedlist
902 <latexrelease>  \@testfp #1%
903 <latexrelease>  \ifdim \ht #1>\@colht
904 <latexrelease>    \testtrue
905 <latexrelease>  \fi
906 <latexrelease>  \if@test
907 <latexrelease>    \cons\@failedlist #1%
908 <latexrelease>  \else
909 <latexrelease>    \@ytryfc #1%
910 <latexrelease>  \fi}%
911 <latexrelease>\EndIncludeInRelease
912 <*2ekernel>

\@ytryfc
913 \def\@ytryfc #1{%
914   \begingroup
915   \gdef\@flsucceed{\@elt #1}%
916   \global\let\@flfail\empty
917   \tempdima\ht #1%
918   \let\@elt\@ztryfc
919   \@trylist
920   \ifdim \tempdima >\@fpmin
921     \global\@fcolmadetrue

```

```

922     \else
923         \@cons\@failedlist #1%
924     \fi
925 \endgroup
926 \if@fcolmade
927     \let\@elt\@gobble
928 \fi}

\@ztryfc
929 </2ekernel>
930 <latexrelease>\IncludeInRelease{2015/01/01}{@ztryfc}%
931 <latexrelease>                                         {float order in 2-column}%
932 <2ekernel | latexrelease>
933 \def\@ztryfc #1{%
934     \@tempcnta\count #1%
935     \divide\@tempcnta\@xxxii
936     \multiply\@tempcnta\@xxxii
937     \obitor \@tempcnta {\@failedlist \@flfail}%
938     \testfp #1%
not in fixfloats?
939     \testwrongwidth #1%
940     \tempdimb\tempdima
941     \advance\tempdimb\ht #1%
942     \advance\tempdimb\@fpsep
943     \ifdim \tempdimb >\colht
944         \testtrue
945     \fi
946     \if@test
947         \cons\@flfail #1%
948     \else
949         \cons\@flsucceed #1%
950         \tempdima\tempdimb
951     \fi}%
952 </2ekernel | latexrelease>
953 <latexrelease>\EndIncludeInRelease
954 <latexrelease>\IncludeInRelease{0000/00/00}{@ztryfc}%
955 <latexrelease>                                         {float order in 2-column}%
956 <latexrelease>\def\@ztryfc #1{%
957     \tempcnta \count#1%
958     \divide\tempcnta\@xxxii
959     \multiply\tempcnta\@xxxii
960     \obitor \tempcnta {\@failedlist \@flfail}%
961     \testfp #1%
962     \tempdimb\tempdima
963     \advance\tempdimb\ht#1%
964     \advance\tempdimb\@fpsep
965     \ifdim \tempdimb >\colht
966         \testtrue
967     \fi
968     \if@test
969         \cons\@flfail #1%
970     \else
971         \cons\@flsucceed #1%

```

```

972 <latexrelease>      \@tempdima\@tempdimb
973 <latexrelease>  \fi}%
974 <latexrelease>\EndIncludeInRelease

```

The major changes for float suppression and the changes to the float mechanism to make it conform to the documentation are in these next macros.

\@addtobot Lots of changes.

```

975 {*2ekernel | ftrace}
976 \def \@addtobot {%
977 <trace>
978   \f@trace{***Start addtobot}%
979 </trace>
980   \getfpssbit 4\relax
981 <trace>
982   \f@trace{fpstype \ifodd \tempcnta OK \else not \fi bot:
983                           \the \fpstype}%
984 </trace>
985   \ifodd \tempcnta
986     \f@setnum \botnum
987     \ifnum \botnum>\z@
988       \tempswafalse
989     \f@checkspace \botroom \botlist
990     \iftempswa

```

This next line means that this page is produced with box 255 having depth zero, rather than the normal maxdepth: is this needed, useful?

```

991           \global \maxdepth \z@
992           \f@updates \botnum \botroom \botlist
993 <trace>
994   \f@trace{colroom (after-bot) = \the \colroom}%
995   \f@trace{colnum (after-bot) = \the \colnum}%
996   \f@trace{botnum (after-bot) = \the \botnum}%
997   \f@trace{***Success: bot}%
998 </trace>
999   \inserttrue
1000   \fi
1001 <trace>
1002   \else
1003     \f@trace{Fail: botnum = \the \botnum:
1004                           fpstype \the \fpstype=ORD?}%
1005     \ifnum \fpstype<\sixt@n
1006       \f@trace{ERROR: !b float not successful (addtobot)}%
1007     \fi
1008 </trace>
1009   \fi
1010   \fi
1011 }

```

\@addtotoporbot Lots of changes.

```

1012 \def \@addtotoporbot {%
1013 <trace>
1014   \f@trace{***Start addtotoporbot}%
1015 </trace>

```

```

1016     \@getfpsbit \tw@
1017 <*trace>
1018     \fl@trace{fpstype \ifodd \@tempcnta OK \else not \fi top:
1019                                         \the \@fpstype}%
1020 </trace>
1021     \ifodd \@tempcnta
1022         \@flsetnum \@topnum
1023         \ifnum \@topnum>\z@
1024             \@tempswafalse
1025             \@flcheckspace \@toproom \@topl
1026             \if@tempswa
1027                 \@bitor\@currtype{\@midlist\@botlist}%
1028 <*trace>
1029         \fl@trace{(mid+bot)list: \@midlist, \@botlist:
1030                               (addtotoporbot-before)}%
1031 </trace>
1032     \if@test
1033 <*trace>
1034     \fl@trace{type already on list: mid or bot---sent to addtobot}%
1035 </trace>
1036     \else
1037         \@flupdates \@topnum \@toproom \@topl
1038 <*trace>
1039         \fl@trace{colroom (after-top) = \the \@colroom}%
1040         \fl@trace{colnum (after-top) = \the \@colnum}%
1041         \fl@trace{topnum (after-top) = \the \@topnum}%
1042         \fl@trace{***Success: top}%
1043 </trace>
1044     \@inserttrue
1045     \fi
1046     \fi
1047 <*trace>
1048     \else
1049         \fl@trace{Fail: topnum = \the \@topnum: fpstype
1050                               \the \@fpstype=ORD?}%
1051         \ifnum \@fpstype<\sixt@n
1052             \fl@trace{ERROR: !t float not successful (addtotoporbot)}%
1053         \fi
1054 </trace>
1055     \fi
1056     \fi
1057     \if@insert
1058     \else
1059 <*trace>
1060         \fl@trace{sent to addtobot (addtotoporbot)}%
1061 </trace>
1062         \@addtobot
1063     \fi
1064 }
1065 </2ekernel | fltrace>

```

\@addtocurcol Lots of changes.

```

1066 <latexrelease | fltrace | flafter>\IncludeInRelease{2015/01/01}%
1067 <latexrelease | fltrace | flafter> {\@addtocurcol}{float order in 2-column}%

```

```

1068 {*2ekernel | latexrelease | fltrace | flafter}
1069 \def \addtocurcol {%
1070   /*trace*/
1071   \ifl@trace{***Start addtocurcol}%
1072   
```

```

1073     \insertfalse
1074     \setfloattypecounts
1075     \ifnum \fpstype=8
1076   /*trace*/
1077     \ifl@trace{fpstype !p only (addtocurcol): \the \fpstype = 8?}%
1078   
```

```

1079     \else
1080     \ifnum \fpstype=24
1081   /*trace*/
1082     \ifl@trace{fpstype p only (addtocurcol): \the \fpstype = 24?}%
1083   
```

```

1084     \else
1085     \iflsettextmin

```

This is a new adjustment which is quite a major change in functionality; but it implements the documentation. Note that `\reqcolroom` will include the whole of the page-so-far, and hence includes `\textfloatsheight` of floats, so before comparing it with `\textmin`, we add this to `\textmin` also.

```

1086 /*trace*/
1087   \ifl@trace{textfloatsheight (before) = \the \textfloatsheight}%
1088 
```

```

1089   
```

```

1090   \advance \textmin \textfloatsheight

```

```

1091 \reqcolroom \pageht

```

This line must be removed since `\specialoutput` changed.

```

1091 %   \advance \reqcolroom \pagedp
1092 /*trace*/
1093   \ifl@trace{textmin + textfloatsheight: \the \textmin}%
1094   \ifl@trace{page-so-far: \the \reqcolroom}%
1095 
```

```

1096   \ifdim \textmin > \reqcolroom

```

```

1097     \reqcolroom \textmin

```

```

1098 /*trace*/

```

```

1099   \ifl@trace{ORD? textmin being used}%
1100 
```

```

1101   \fi

```

```

1102   \advance \reqcolroom \ht \currbox

```

```

1103 /*trace*/

```

```

1104   \ifl@trace{float size = \the \ht \currbox (addtocurcol)}%

```

```

1105   \ifl@trace{colroom = \the \colroom (addtocurcol)}%

```

```

1106   \ifl@trace{reqcolroom = \the \reqcolroom (addtocurcol)}%

```

```

1107 
```

```

1108   \ifdim \colroom > \reqcolroom

```

```

1109     \iflsetnum \colnum

```

```

1110     \ifnum \colnum > \z@

```

```

1111     \bitor \currtype \deferlist

```

We need to defer the float also if its width doesn't fit.

```

1112   \testwidth \currbox

```

```

1113 <*trace>
1114         \fl@trace{deferlist: \@deferlist: (addtocurcol-before)}%
1115 </trace>
1116     \if@test
1117 <*trace>
1118         \fl@trace{type already on list: defer (addtocurcol)}%
1119 </trace>
1120     \else
1121         \@bitor\@currtype\@botlist
1122 <*trace>
1123         \fl@trace{botlist: \@botlist: (addtocurcol-before)}%
1124 </trace>
1125     \if@test
1126 <*trace>
1127         \fl@trace{type already on list: bot---sent to addtobot}%
1128 </trace>
1129         \@addtobot
1130     \else
1131 <*trace>
1132         \fl@trace{fpstype \ifodd \@tempcnta OK \else not \fi
1133             here: \the \@fpstype}%
1134 </trace>
1135         \ifodd \count\@currbox
1136             \advance \@reqcolroom \intextsep
1137             \ifdim \@colroom>\@reqcolroom
1138                 \global \advance \@colnum \m@ne
1139                 \global \advance \@textfloatsheight \ht\@currbox

```

This may sometimes give an overestimate.

```

1140             \global \advance \@textfloatsheight 2\intextsep
1141             \@cons \@midlist \@currbox
1142 <*trace>
1143         \fl@trace{***Success: here}%
1144         \fl@trace{textfloatsheight (after-here) =
1145             \the \@textfloatsheight}%
1146         \fl@trace{colnum (after-here) = \the \@colnum}%
1147 </trace>

```

CHANGE TO \addtocurcol:

\penalty\z@ changed to \penalty\interlinepenalty so \samepage works properly with figure and table environments. (Changed 23 Oct 86)

There is also an \addpenalty\interlinepenalty above.

Since in 2e \samepage is no longer supported, these could be removed.

Although it is best to use \addvspace in case two h floats come together, this makes other spacing more difficult to adjust; whereas if a user specifies two h floats together then they can more easily get the spacing correct by ad hoc commands.

It is necessary to adjust for the addition of \parskip here in case the float is added between paragraphs (i.e. when in vertical mode).

If the nobreak switch is true we need to reset it and clear \everypar since the float may not reset the flag and cannot reset the \everypar globally.

Typesetting starts here (we are in vertical mode).

```

1148         \if@nobreak
1149             \nobreak
1150             \nobreakfalse

```

```

1151           \everypar{}%
1152           \else
1153               \addpenalty \interlinepenalty
1154           \fi
1155           \vskip \intextsep
1156           \box@\currbox
1157           \penalty\interlinepenalty
1158           \vskip\intextsep
1159           \ifnum\outputpenalty <-@Mi \vskip -\parskip\fi

```

Typesetting ends here.

```

1160           \outputpenalty \z@
1161           \qinserttrue
1162 (*trace)
1163           \else
1164               \f1@trace{Fail---no room at 2nd test of colroom
1165                               (addtocorcol \string\intextsep)}%
1166 (/trace)
1167           \fi
1168           \fi
1169           \if@insert
1170           \else

```

Next set of docstrip guards are a bit weird, essentially \addtotoporbot ends up inside the kernel and the `fltrace` package and \addtobot shows up in the `flafter` package. Guess that could have been done a bit more obvious :-)

```

1171 (*2ekernel | fltrace | latexrelease)
1172 (*trace)
1173           \f1@trace{not here: sent to addtotoporbot}%
1174 (/trace)
1175           \addtotoporbot
1176 (/2ekernel | fltrace | latexrelease)
1177 (*!2ekernel&!fltrace&!latexrelease)
1178 (*trace)
1179           \f1@trace{not here: sent to addtobot}%
1180 (/trace)
1181           \addtobot
1182 (!2ekernel&!fltrace&!latexrelease)
1183           \fi
1184           \fi
1185           \fi
1186 (*trace)
1187           \else
1188               \f1@trace{Fail: colnum = \the \colnum:
1189                           fpstype \the \fpstype=ORD?}%
1190               \ifnum \fpstype<\sixt@n
1191                   \f1@trace{ERROR: BANG float not successful (addtocurcol)}%
1192               \fi
1193 (/trace)
1194           \fi
1195 (*trace)
1196           \else
1197               \f1@trace{Fail---no room: fl box ht: \the \ht \currbox
1198                                         (addtocurcol)}%
1199 (/trace)

```

```

1200      \fi
1201      \fi
1202      \fi
1203      \if@insert
1204      \else
1205          \@resethfps
1206      {*trace}
1207          \fl@trace{put on deferlist (addtocurcol)}%
1208  
```

`{/trace}`

```

1209      \@cons\@deferlist\@currbox
1210  
```

`{*trace}`

```

1211      \fl@trace{deferlist: \@deferlist: (addtocurcol-after)}%
1212  
```

`{/trace}`

```

1213      \fi
1214 }%
1215 
```

`/2ekernel | latexrelease | fltrace | flafter`

```

1216 
```

`(latexrelease | fltrace | flafter)\EndIncludeInRelease`

```

1217 
```

`(latexrelease | fltrace | flafter)\IncludeInRelease{0000/00/00}%
1218 
(latexrelease | fltrace | flafter) {\@addtocurcol}{float order in 2-column}%
1219 
(latexrelease | fltrace | flafter)\def \@addtocurcol {%
1220 
{*trace}

```

1221 
```

(latexrelease | fltrace | flafter) \fl@trace{***Start addtocurcol}%
1222 
{/trace}

```

1223 
```

(latexrelease | fltrace | flafter) \@insertfalse
1224 
(latexrelease | fltrace | flafter) \@setfloattypecounts
1225 
(latexrelease | fltrace | flafter) \ifnum \@fpstype=8
1226 
{*trace}

```

1227 
```

(latexrelease | fltrace | flafter) \fl@trace{fpstype !p only (addtocurcol):
1228 
(latexrelease | fltrace | flafter) \the \@fpstype = 8?}%
1229 
{/trace}

```

1230 
```

(latexrelease | fltrace | flafter) \else
1231 
(latexrelease | fltrace | flafter) \ifnum \@fpstype=24
1232 
{*trace}

```

1233 
```

(latexrelease | fltrace | flafter) \fl@trace{fpstype p only (addtocurcol):
1234 
(latexrelease | fltrace | flafter) \the \@fpstype = 24?}%
1235 
{/trace}

```

1236 
```

(latexrelease | fltrace | flafter) \else
1237 
(latexrelease | fltrace | flafter) \@flsettextmin`

This is a new adjustment which is quite a major change in functionality; but it implements the documentation. Note that `\@reqcolroom` will include the whole of the page-so-far, and hence includes `\@textfloatsheight` of floats, so before comparing it with `\@textmin`, we add this to `\@textmin` also.

```

1238 
```

`(*trace)`

```

1239 
```

`(latexrelease | fltrace | flafter) \fl@trace{textfloatsheight (before) =
1240 
(latexrelease | fltrace | flafter) \the \@textfloatsheight}%
1241 
{/trace}

```

1242 
```

(latexrelease | fltrace | flafter) \advance \@textmin \@textfloatsheight
1243 
(latexrelease | fltrace | flafter) \@reqcolroom \@pageht`

This line must be removed since `\@specialoutput` changed.

```

1244 % \advance \@reqcolroom \pagedp
1245 
```

`(*trace)`

```

1246 
```

`(latexrelease | fltrace | flafter) \fl@trace{textmin + textfloatsheight:
1247 
(latexrelease | fltrace | flafter) \the \@textmin}%`

```

1248 <latexrelease | fltrace | flafter> \fl@trace{page-so-far: \the \reqcolroom}%
1249 <latexrelease | fltrace | flafter>
1250 </trace>
1251 <latexrelease | fltrace | flafter>
1252 <latexrelease | fltrace | flafter>
1253 <*trace>
1254 <latexrelease | fltrace | flafter>
1255 </trace>
1256 <latexrelease | fltrace | flafter>
1257 <latexrelease | fltrace | flafter>
1258 <*trace>
1259 <latexrelease | fltrace | flafter>
1260 <latexrelease | fltrace | flafter>
1261 <latexrelease | fltrace | flafter>
1262 <latexrelease | fltrace | flafter>
1263 <latexrelease | fltrace | flafter>
1264 <latexrelease | fltrace | flafter>
1265 </trace>
1266 <latexrelease | fltrace | flafter>
1267 <latexrelease | fltrace | flafter>
1268 <latexrelease | fltrace | flafter>
1269 <latexrelease | fltrace | flafter>
1270 <*trace>
1271 <latexrelease | fltrace | flafter>
1272 <latexrelease | fltrace | flafter>
1273 </trace>
1274 <latexrelease | fltrace | flafter>
1275 <*trace>
1276 <latexrelease | fltrace | flafter>
1277 <latexrelease | fltrace | flafter>
1278 </trace>
1279 <latexrelease | fltrace | flafter>
1280 <latexrelease | fltrace | flafter>
1281 <*trace>
1282 <latexrelease | fltrace | flafter>
1283 <latexrelease | fltrace | flafter>
1284 </trace>
1285 <latexrelease | fltrace | flafter>
1286 <*trace>
1287 <latexrelease | fltrace | flafter>
1288 <latexrelease | fltrace | flafter>
1289 </trace>
1290 <latexrelease | fltrace | flafter>
1291 <latexrelease | fltrace | flafter>
1292 <*trace>
1293 <latexrelease | fltrace | flafter>
1294 <latexrelease | fltrace | flafter>
1295 <latexrelease | fltrace | flafter>
1296 </trace>
1297 <latexrelease | fltrace | flafter>
1298 <latexrelease | fltrace | flafter>
1299 <latexrelease | fltrace | flafter>
1300 <latexrelease | fltrace | flafter>
1301 <latexrelease | fltrace | flafter>

\ifdim \textmin > \reqcolroom
  \reqcolroom \textmin
\fi
\advance \reqcolroom \ht \currbox
\float size =
  \the \ht \currbox (addtocurcol)%
\colroom =
  \the \colroom (addtocurcol)%
\reqcolroom =
  \the \reqcolroom (addtocurcol)%
\ifdim \colroom > \reqcolroom
  \fignum \colnum
  \ifnum \colnum > \z@ 
    \bitor \currtype \deferlist
    \iflist
      \deflist (addtocurcol-before)%
    \else
      \bitor \currtype \botlist
      \iflist
        \botlist (addtocurcol-before)%
      \else
        \iflist
          \deflist (bot---sent to addtobot)%
        \else
          \ifodd \tempcnta OK \else not \fi
          here: \the \fpstype
        \fi
      \fi
    \fi
  \fi
  \addtobot
\else
  \global \advance \colnum \m@ne
\fi
\global \advance
```

```
1302 <latexrelease | fltrace | flafter>           \@textfloatsheight\ht\@currbox
```

This may sometimes give an overestimate.

```
1303 <latexrelease | fltrace | flafter>           \global \advance  
1304 <latexrelease | fltrace | flafter>           \@textfloatsheight 2\intextsep  
1305 <latexrelease | fltrace | flafter>           \@cons \@midlist \@currbox  
1306 {*trace}<br/>  
1307 <latexrelease | fltrace | flafter>           \fl@trace{***Success: here} %  
1308 <latexrelease | fltrace | flafter>           \fl@trace{textfloatsheight  
1309 <latexrelease | fltrace | flafter>           (after-here) =  
1310 <latexrelease | fltrace | flafter>           \the \@textfloatsheight} %  
1311 <latexrelease | fltrace | flafter>           \fl@trace{colnum (after-here) =  
1312 <latexrelease | fltrace | flafter>           \the \@colnum} %  
1313 </trace>
```

CHANGE TO \addtocurcol:

\penalty\z@ changed to \penalty\interlinepenalty so \samepage works  
properly with figure and table environments. (Changed 23 Oct 86)

There is also an \addpenalty\interlinepenalty above.

Since in 2e \samepage is no longer supported, these could be removed.

Although it is best to use \addvspace in case two h floats come together, this  
makes other spacing more difficult to adjust; whereas if a user specifies two h floats  
together then they can more easily get the spacing correct by ad hoc commands.

It is necessary to adjust for the addition of \parskip here in case the float is  
added between paragraphs (i.e. when in vertical mode).

If the nobreak switch is true we need to reset it and clear \everypar since the  
float may not reset the flag and cannot reset the \everypar globally.

Typesetting starts here (we are in vertical mode).

```
1314 <latexrelease | fltrace | flafter>           \if@nobreak  
1315 <latexrelease | fltrace | flafter>           \nobreak  
1316 <latexrelease | fltrace | flafter>           \@nobreakfalse  
1317 <latexrelease | fltrace | flafter>           \everypar{}%  
1318 <latexrelease | fltrace | flafter>           \else  
1319 <latexrelease | fltrace | flafter>           \addpenalty\interlinepenalty  
1320 <latexrelease | fltrace | flafter>           \fi  
1321 <latexrelease | fltrace | flafter>           \vskip \intextsep  
1322 <latexrelease | fltrace | flafter>           \box\@currbox  
1323 <latexrelease | fltrace | flafter>           \penalty\interlinepenalty  
1324 <latexrelease | fltrace | flafter>           \vskip\intextsep  
1325 <latexrelease | fltrace | flafter>           \ifnum\outputpenalty  
1326 <latexrelease | fltrace | flafter>           <-\@Mii \vskip  
1327 <latexrelease | fltrace | flafter>           -\parskip\fi
```

Typesetting ends here.

```
1328 <latexrelease | fltrace | flafter>           \outputpenalty \z@  
1329 <latexrelease | fltrace | flafter>           \@inserttrue  
1330 {*trace}<br/>  
1331 <latexrelease | fltrace | flafter>           \else  
1332 <latexrelease | fltrace | flafter>           \fl@trace{Fail---no room at 2nd test of colroom  
1333 <latexrelease | fltrace | flafter>           (addtocorcol \string\intextsep)}%  
1334 </trace>  
1335 <latexrelease | fltrace | flafter>           \fi  
1336 <latexrelease | fltrace | flafter>           \fi  
1337 <latexrelease | fltrace | flafter>           \if@insert
```

```

1338 <latexrelease | fltrace | flafter>           \else
Next set of docstrip guards are a bit weird, essentially \@addtotoporbot ends up
inside the kernel and the fltrace package and \@addtotoporbot shows up in the
flafter package. Guess that could have been done a bit more obvious :-)
1339 <*2ekernel | fltrace>
1340 <*trace>
1341 <latexrelease | fltrace | flafter>      \fl@trace{not here: sent to addtotoporbot}%
1342 </trace>
1343 <latexrelease | fltrace | flafter>          \@addtotoporbot
1344 </2ekernel | fltrace>
1345 <!2ekernel&!autoload&!fltrace>
1346 <*trace>
1347 <latexrelease | fltrace | flafter>      \fl@trace{not here: sent to addtobot}%
1348 </trace>
1349 <latexrelease | fltrace | flafter>          \@addtobot
1350 </!2ekernel&!autoload&!fltrace>
1351 <latexrelease | fltrace | flafter>          \fi
1352 <latexrelease | fltrace | flafter>          \fi
1353 <latexrelease | fltrace | flafter>          \fi
1354 <*trace>
1355 <latexrelease | fltrace | flafter>          \else
1356 <latexrelease | fltrace | flafter>          \fl@trace{Fail: colnum = \the \@colnum:
1357 <latexrelease | fltrace | flafter>          fpstype \the \@fpstype=ORD?}%
1358 <latexrelease | fltrace | flafter>          \ifnum \@fpstype<\sixt@n
1359 <latexrelease | fltrace | flafter>          \fl@trace{ERROR: BANG float not successful
1360 <latexrelease | fltrace | flafter>          (addtocurcol)}%
1361 <latexrelease | fltrace | flafter>          \fi
1362 </trace>
1363 <latexrelease | fltrace | flafter>          \fi
1364 <*trace>
1365 <latexrelease | fltrace | flafter>          \else
1366 <latexrelease | fltrace | flafter>          \fl@trace{Fail---no room: fl box ht:
1367 <latexrelease | fltrace | flafter>          \the \ht \currbox (addtocurcol)}%
1368 </trace>
1369 <latexrelease | fltrace | flafter>          \fi
1370 <latexrelease | fltrace | flafter>          \fi
1371 <latexrelease | fltrace | flafter>          \fi
1372 <latexrelease | fltrace | flafter>          \if@insert
1373 <latexrelease | fltrace | flafter>          \else
1374 <latexrelease | fltrace | flafter>          \resethfps
1375 <*trace>
1376 <latexrelease | fltrace | flafter>          \fl@trace{put on deferlist (addtocurcol)}%
1377 </trace>
1378 <latexrelease | fltrace | flafter>          \cons\@deferlist\currbox
1379 <*trace>
1380 <latexrelease | fltrace | flafter>          \fl@trace{deferlist: \@deferlist:
1381 <latexrelease | fltrace | flafter>          (addtocurcol-after)}%
1382 </trace>
1383 <latexrelease | fltrace | flafter>          \fi
1384 <latexrelease | fltrace | flafter>          }%
1385 <latexrelease | fltrace | flafter>\EndIncludeInRelease

```

\@addtonextcol Lots of changes.

```

1386 <{latexrelease | fltrace}>\IncludeInRelease{2015/01/01}
1387 <{latexrelease | fltrace}> {\@addtonextcol}{float order in 2-column}%
1388 {*2ekernel | latexrelease | fltrace}
1389 \def\@addtonextcol{%
1390   \begingroup
1391   {*trace}
1392     \f@trace{***Start addtonextcol}%
1393   
```

```

1394   \c@insertfalse
1395   \c@setfloattypenumber
1396   \ifnum \c@fpstype=8
1397   {*trace}
1398     \f@trace{fpstype not curcol: \the \c@fpstype = 8?}%
1399   
```

```

1400   \else
1401     \ifnum \c@fpstype=24
1402   {*trace}
1403     \f@trace{fpstype not curcol: \the \c@fpstype = 24?}%
1404   
```

```

1405   \else
1406     \c@f@settextmin
1407   {*trace}
1408     \f@trace{text-so-far: 0pt (top of col)}%
1409   
```

```

1410     \c@reqcolroom \ht\c@currbox
1411   {*trace}
1412     \f@trace{float size: \the \c@reqcolroom (addtonextcol)}%
1413   
```

```

1414     \advance \c@reqcolroom \c@textmin
1415   {*trace}
1416     \f@trace{colroom = \the \c@colroom (addtonextcol)}%
1417     \f@trace{reqcolroom = \the \c@reqcolroom (addtonextcol)}%
1418   
```

```

1419     \ifdim \c@colroom>\c@reqcolroom
1420       \c@f@setnum \c@colnum
1421       \ifnum\c@colnum>\z@
1422         \c@bitor\c@currtype\c@deferlist
1423   {*trace}
1424     \f@trace{deferlist: \c@deferlist: (addtonextcol-before)}%
1425   
```

```

1426     \c@testwidth\c@currbox
1427   
```

```

1428   {*trace}
1429     \f@trace{type already on list: defer (addtonextcol)}%
1430   
```

```

1431   \else
1432   {*trace}
1433     \f@trace{sent to addtotoporbot (addtonextcol)}%
1434   
```

```

1435     \c@addtotoporbot
1436     \fi
1437   
```

```

1438   {*trace}

```

```

1439      \else
1440          \fl@trace{Fail---no room: fl box ht: \the \ht \currbox
1441                                         (addtonextcol)}%
1442 
```

 $\langle /trace \rangle$ 
 $\langle fi \rangle$ 
 $\langle fi \rangle$ 
 $\langle fi \rangle$ 
 $\langle if @insert \rangle$ 
 $\langle else \rangle$ 
 $\langle *trace \rangle$ 
 $\langle /trace \rangle$ 
 $\langle fl @trace {put back on deferlist (addtonextcol)} \rangle$ 
 $\langle /trace \rangle$ 
 $\langle @cons @deferlist @currbox \rangle$ 
 $\langle *trace \rangle$ 
 $\langle fl @trace {deferlist: @deferlist: (addtonextcol-after)} \rangle$ 
 $\langle /trace \rangle$ 
 $\langle fi \rangle$ 
 $\langle *trace \rangle$ 
 $\langle fl @trace {End of addtonextcol -- locally counts:} \rangle$ 
 $\langle fl @trace {col: \the @colnum. top: \the @topnum. bot: \the @botnum.} \rangle$ 
 $\langle /trace \rangle$ 
 $\langle endgroup \rangle$ 
 $\langle *trace \rangle$ 
 $\langle fl @trace {End of addtonextcol -- globally counts:} \rangle$ 
 $\langle fl @trace {col: \the @colnum. top: \the @topnum. bot: \the @botnum.} \rangle$ 
 $\langle /trace \rangle$ 
 $\langle \rangle$ 
 $\langle /2ekernel | latexrelease | fltrace \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle EndIncludeInRelease \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle IncludeInRelease {0000/00/00} \rangle$ 
 $\langle latexrelease | fltrace \rangle \{ \langle @addtonextcol \rangle \{ float order in 2-column \} \}$ 
 $\langle latexrelease | fltrace \rangle \langle def \langle @addtonextcol \rangle \{ \} \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle begingroup \rangle$ 
 $\langle *trace \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle fl @trace {***Start addtonextcol} \rangle$ 
 $\langle /trace \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle @insertfalse \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle @setfloattypecounts \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle ifnum \langle fpstype = 8 \rangle \rangle$ 
 $\langle *trace \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle fl @trace {fpstype not curcol: \the @fpstype = 8?} \rangle$ 
 $\langle /trace \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle else \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle ifnum \langle fpstype = 24 \rangle \rangle$ 
 $\langle *trace \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle fl @trace {fpstype not curcol: \the @fpstype = 24?} \rangle$ 
 $\langle /trace \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle else \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle @fsettextmin \rangle$ 
 $\langle *trace \rangle$ 
 $\langle latexrelease | fltrace \rangle \langle fl @trace {text-so-far: Opt (top of col)} \rangle$ 
 $\langle /trace \rangle$

```

1493 <{latexrelease | fltrace>      \reqcolroom \ht\currbox
1494 <{*trace}>
1495 <{latexrelease | fltrace>
1496 <{latexrelease | fltrace>
1497 <{latexrelease | fltrace>
1498 </trace>
1499 <{latexrelease | fltrace>
1500 <{*trace}>
1501 <{latexrelease | fltrace>
1502 <{latexrelease | fltrace>
1503 <{latexrelease | fltrace>
1504 <{latexrelease | fltrace>
1505 </trace>
1506 <{latexrelease | fltrace>
1507 <{latexrelease | fltrace>
1508 <{latexrelease | fltrace>
1509 <{latexrelease | fltrace>
1510 <{*trace}>
1511 <{latexrelease | fltrace>
1512 <{latexrelease | fltrace>
1513 </trace>
1514 <{latexrelease | fltrace>
1515 <{*trace}>
1516 <{latexrelease | fltrace>
1517 <{latexrelease | fltrace>
1518 </trace>
1519 <{latexrelease | fltrace>
1520 <{*trace}>
1521 <{latexrelease | fltrace>
1522 <{latexrelease | fltrace>
1523 </trace>
1524 <{latexrelease | fltrace>
1525 <{latexrelease | fltrace>
1526 <{latexrelease | fltrace>
1527 <{*trace}>
1528 <{latexrelease | fltrace>
1529 <{latexrelease | fltrace>
1530 <{latexrelease | fltrace>
1531 </trace>
1532 <{latexrelease | fltrace>
1533 <{latexrelease | fltrace>
1534 <{latexrelease | fltrace>
1535 <{latexrelease | fltrace>
1536 <{latexrelease | fltrace>
1537 <{*trace}>
1538 <{latexrelease | fltrace>
1539 <{latexrelease | fltrace>
1540 </trace>
1541 <{latexrelease | fltrace>
1542 <{*trace}>
1543 <{latexrelease | fltrace>
1544 <{latexrelease | fltrace>
1545 </trace>
1546 <{latexrelease | fltrace> \fi
\fl@trace{float size:
           \the \reqcolroom (addtonextcol)}%
\advance \reqcolroom \textmin
\fl@trace{colroom =
           \the \colroom (addtonextcol)}%
\fl@trace{reqcolroom =
           \the \reqcolroom (addtonextcol)}%
\ifdim \colroom>\reqcolroom
  \iflsetnum \colnum
    \ifnum\colnum>\z@
      \bitor\currtype\deferlist
\fl@trace{deferlist: \deferlist:
           (addtonextcol-before)}%
\if@test
\fl@trace{type already on list:
           \defer (addtonextcol)}%
\else
\fl@trace{sent to addtotopbot
           (addtonextcol)}%
\addtotopbot
\fi
\else
\fl@trace{Fail---no room: fl box ht:
           \the \ht \currbox (addtonextcol)}%
\fi
\fi
\ifinsert
\else
\fl@trace{put back on deferlist
           (addtonextcol)}%
\cons\deferlist\currbox
\fl@trace{deferlist: \deferlist:
           (addtonextcol-after)}%
\fi

```

```

1547 {*trace}
1548 <latexrelease | fltrace> \fl@trace{End of addtonextcol --
1549 <latexrelease | fltrace> locally counts:}%
1550 <latexrelease | fltrace> \fl@trace{col: \the \@colnum.
1551 <latexrelease | fltrace> top: \the \@topnum. bot: \the \@botnum.}%
1552 </trace>
1553 <latexrelease | fltrace> \endgroup
1554 {*trace}
1555 <latexrelease | fltrace> \fl@trace{End of addtonextcol --
1556 <latexrelease | fltrace> globally counts:}%
1557 <latexrelease | fltrace> \fl@trace{col: \the \@colnum.
1558 <latexrelease | fltrace> top: \the \@topnum. bot: \the \@botnum.}%
1559 </trace>
1560 <latexrelease | fltrace>}%
1561 <latexrelease | fltrace>\EndIncludeInRelease

```

\@addtobdblcol Lots of changes.

```

1562 <latexrelease | fltrace>\IncludeInRelease{2015/01/01}%
1563 <latexrelease | fltrace> {\@addtobdblcol}{float order in 2-column}%
1564 {*2ekernel | latexrelease | fltrace}
1565 \def\@addtobdblcol{%
1566   \begingroup
1567   {*trace}
1568   \fl@trace{***Start addtobdblcol}%
1569   </trace>
1570   \insertfalse
1571   \setfloattypecounts
1572   \getfpsbit \tw@
1573 {*trace}
1574   \fl@trace{fpstype \ifodd \tempcnta OK \else not \fi dbltop:
1575                           \the \fpstype}%
1576   </trace>
1577   \ifodd\tempcnta
1578     \fisetnum \dbltopnum
1579     \ifnum \dbltopnum>\z@
1580       \tempswafalse
1581       \ifdim \dbltoproom>\ht\currbox
1582         \tempswatrue
1583   {*trace}
1584     \fl@trace{Space OK: \dbltoproom =
1585                 \the \dbltoproom > \the \ht \currbox
1586                           (dbltoproom)}%
1587   </trace>
1588   \else
1589   {*trace}
1590     \fl@trace{fpstype: \the \fpstype (addtobdblcol)}%
1591   </trace>
1592   \ifnum \fpstype<\sixt@n
1593   {*trace}
1594     \fl@trace{BANG float ignoring \dbltoproom}%
1595     \fl@trace{@spaces \dbltoproom = \the \dbltoproom.
1596                           Ht float: \the \ht \currbox-BANG}%
1597   </trace>

```

Need to check that there is room on the page, using the local value of \textmin

to make the necessary adjustment to \dbltoproom.

```
1598      \advance \dbltoproom \textmin
1599  {*trace}
1600      \f@trace{Local value of texmin: \the\textmin}%
1601      \f@trace{@spaces space on page = \the \dbltoproom.
1602                  Ht float: \the \ht \currbox-BANG}%
1603  {/trace}
1604      \ifdim \dbltoproom>\ht\currbox
1605          \tempswatru
1606  {*trace}
1607      \f@trace{Space OK BANG: space on page =
1608                  \the \dbltoproom > \the \ht \currbox}%
1609  \else
1610      \f@trace{fpstype: \the \fpstype}%
1611      \f@trace{Fail---no room dbltoproom-BANG?:}%
1612      \f@trace{@spaces space on page = \the \dbltoproom.
1613                  Ht float: \the \ht \currbox}%
1614  {/trace}
1615      \fi
1616      \advance \dbltoproom -\textmin
1617  {*trace}
1618  \else
1619      \f@trace{fpstype: \the \fpstype}%
1620      \f@trace{Fail---no room dbltoproom-ORD?:}%
1621      \f@trace{@spaces \dbltoproom = \the \dbltoproom.
1622                  Ht float: \the \ht \currbox}%
1623  {/trace}
1624      \fi
1625      \fi
1626      \if@tempswa
1627          \bitor \currtype \deferlist
1628  {*trace}
1629      \f@trace{(dbl)deferlist: \deferlist: (before)}%
1630  {/trace}
not in fixfloats?
1631      \testwidth\currbox
1632      \if@test
1633  {*trace}
1634      \f@trace{type already on list: (dbl)defer}%
1635  {/trace}
1636  \else
1637      \tempdima -\ht\currbox
1638      \advance\tempdima
1639      -\ifx \dbltoplist\empty \dbltextfloatsep \else
1640          \dblfloatsep \fi
1641      \global \advance \dbltoproom \tempdima
1642      \global \advance \colht \tempdima
1643      \global \advance \dbltopnum \m@ne
1644      \cons \dbltoplist \currbox
1645  {*trace}
1646      \f@trace{dbltopnum (after) = \the \dbltopnum}%
1647      \f@trace{***Success: dbltop}%
1648  {/trace}
```

```

1649           \cinserttrue
1650           \fi
1651           \fi
1652 <*trace>
1653           \else
1654               \f@trace{Fail: dbltopnum = \the \dbltopnum: fpstype
1655                                         \the \fpstype=ORD?}%
1656               \ifnum \fpstype<\sixt@n
1657                   \f@trace{ERROR: !t float not successful (addtoblcol)}%
1658               \fi
1659 </trace>
1660           \fi
1661           \fi
1662           \ifcinsert
1663           \else
1664 <*trace>
1665             \f@trace{put on deferlist}%
1666 </trace>
1667             \cons\@deferlist\currbox
1668 <*trace>
1669             \f@trace{(dbl)deferlist: \@deferlist: (after)}%
1670 </trace>
1671           \fi
1672 <*trace>
1673             \f@trace{End of addtoblcol -- locally count:}%
1674             \f@trace{ dbltop: \the \dbltopnum.}%
1675 </trace>
1676           \endgroup
1677 <*trace>
1678   \f@trace{End of addtoblcol -- globally count:}%
1679   \f@trace{dbltop: \the \dbltopnum.}%
1680 </trace>
1681 }%
1682 </2ekernel | latexrelease | fltrace>
1683 <latexrelease | fltrace>\EndIncludeInRelease
1684 <latexrelease | fltrace>\IncludeInRelease{0000/00/00}%
1685 <latexrelease | fltrace> {\@addtoblcol}{float order in 2-column}%
1686 <latexrelease | fltrace>\def\@addtoblcol{%
1687 <latexrelease | fltrace> \begingroup
1688 <*trace>
1689 <latexrelease | fltrace> \f@trace{***Start addtoblcol}%
1690 </trace>
1691 <latexrelease | fltrace> \cinsertfalse
1692 <latexrelease | fltrace> \setfloattypecounts
1693 <latexrelease | fltrace> \getfpsbit \tw@
1694 <*trace>
1695 <latexrelease | fltrace> \f@trace{fpstype \ifodd \tempcnta OK
1696 <latexrelease | fltrace>           \else not \fi dbltop: \the \fpstype}%
1697 </trace>
1698 <latexrelease | fltrace> \ifodd\tempcnta
1699 <latexrelease | fltrace>   \f@setnum \dbltopnum
1700 <latexrelease | fltrace>   \ifnum \dbltopnum>\z@
1701 <latexrelease | fltrace>     \tempswafalse
1702 <latexrelease | fltrace>   \ifdim \dbltoproom>\ht\currbox

```

```

1703 <{latexrelease | fltrace>           \@tempswattrue
1704 <{*trace}>
1705 <{latexrelease | fltrace>
1706 <{latexrelease | fltrace>
1707 <{latexrelease | fltrace>
1708 </trace>
1709 <{latexrelease | fltrace>
1710 <{*trace}>
1711 <{latexrelease | fltrace>
1712 </trace>
1713 <{latexrelease | fltrace>
1714 <{*trace}>
1715 <{latexrelease | fltrace>
1716 <{latexrelease | fltrace>
1717 <{latexrelease | fltrace>
1718 <{latexrelease | fltrace>
1719 </trace>

\fl@trace{Space OK: \@dbltoproom =
            \the \@dbltoproom > \the \ht \currbox
            (\dbltoproom)}%
\else
\fl@trace{fpstype: \the \fpstype (addtoblc)}%
\ifnum \fpstype<\sixt@n
\fl@trace{BANG float ignoring \@dbltoproom}%
\fl@trace{\@spaces \@dbltoproom =
          \the \dbltoproom.
          Ht float: \the \ht \currbox-BANG}%
\ifdim \@dbltoproom>\ht\currbox
\@tempswattrue
\fl@trace{Space OK BANG: space on page =
          \the\@dbltoproom > \the\ht\currbox}%
\else
\fl@trace{fpstype: \the \fpstype}%
\fl@trace{Fail---no room dbltoproom-BANG?:}%
\fl@trace{\@spaces space on page =
          \the \dbltoproom.
          Ht float: \the \ht \currbox}%
\fi
\advance \@dbltoproom -\textmin
\else
\fl@trace{fpstype: \the \fpstype}%
\fl@trace{Fail---no room dbltoproom-ORD?:}%
\fl@trace{\@spaces \@dbltoproom =
          \the \dbltoproom.
          Ht float: \the \ht \currbox}%
\fi
\if@tempswa
\@bitor \currtype \dbldeferlist
\else
\@tempswa
\fi
\fi
\fi

```

Need to check that there is room on the page, using the local value of `\@textmin` to make the necessary adjustment to `\@dbltoproom`.

```

1720 <{latexrelease | fltrace>           \advance \@dbltoproom \@textmin
1721 <{*trace}>
1722 <{latexrelease | fltrace>
1723 <{latexrelease | fltrace>
1724 <{latexrelease | fltrace>
1725 <{latexrelease | fltrace>
1726 </trace>
1727 <{latexrelease | fltrace>
1728 <{latexrelease | fltrace>
1729 <{*trace}>
1730 <{latexrelease | fltrace>
1731 <{latexrelease | fltrace>
1732 <{latexrelease | fltrace>
1733 <{latexrelease | fltrace>
1734 <{latexrelease | fltrace>
1735 <{latexrelease | fltrace>
1736 <{latexrelease | fltrace>
1737 <{latexrelease | fltrace>
1738 </trace>
1739 <{latexrelease | fltrace>
1740 <{latexrelease | fltrace>
1741 <{*trace}>
1742 <{latexrelease | fltrace>
1743 <{latexrelease | fltrace>
1744 <{latexrelease | fltrace>
1745 <{latexrelease | fltrace>
1746 <{latexrelease | fltrace>
1747 <{latexrelease | fltrace>
1748 </trace>
1749 <{latexrelease | fltrace>
1750 <{latexrelease | fltrace>
1751 <{latexrelease | fltrace>
1752 <{latexrelease | fltrace>
1753 <{*trace}>

```

```

1754 <{latexrelease | fltrace}>          \fl@trace{dbldeferlist:
1755 <{latexrelease | fltrace}>          @dbldeferlist: (before)}%
1756 <{/trace}>
1757 <{latexrelease | fltrace}>          \if@test
1758 <{*trace}>
1759 <{latexrelease | fltrace}>          \fl@trace{type already on list: dbldefer}%
1760 <{/trace}>
1761 <{latexrelease | fltrace}>
1762 <{latexrelease | fltrace}>
1763 <{latexrelease | fltrace}>
1764 <{latexrelease | fltrace}>
1765 <{latexrelease | fltrace}>
1766 <{latexrelease | fltrace}>
1767 <{latexrelease | fltrace}>
1768 <{latexrelease | fltrace}>
1769 <{latexrelease | fltrace}>
1770 <{latexrelease | fltrace}>
1771 <{*trace}>
1772 <{latexrelease | fltrace}>
1773 <{latexrelease | fltrace}>
1774 <{latexrelease | fltrace}>
1775 <{/trace}>
1776 <{latexrelease | fltrace}>
1777 <{latexrelease | fltrace}>
1778 <{latexrelease | fltrace}>
1779 <{*trace}>
1780 <{latexrelease | fltrace}>
1781 <{latexrelease | fltrace}>
1782 <{latexrelease | fltrace}>
1783 <{latexrelease | fltrace}>
1784 <{latexrelease | fltrace}>
1785 <{latexrelease | fltrace}>
1786 <{latexrelease | fltrace}>
1787 <{/trace}>
1788 <{latexrelease | fltrace}>      \fi
1789 <{latexrelease | fltrace}>      \fi
1790 <{latexrelease | fltrace}>      \if@insert
1791 <{latexrelease | fltrace}>      \else
1792 <{*trace}>
1793 <{latexrelease | fltrace}>      \fl@trace{put on dbldeferlist}%
1794 <{/trace}>
1795 <{latexrelease | fltrace}>      \@cons{@dbldeferlist}@currbox
1796 <{*trace}>
1797 <{latexrelease | fltrace}>      \fl@trace{@dbldeferlist: (after)}%
1798 <{/trace}>
1799 <{latexrelease | fltrace}>      \fi
1800 <{*trace}>
1801 <{latexrelease | fltrace}>      \fl@trace{End of addtoblcol -- locally count:}%
1802 <{latexrelease | fltrace}>      \fl@trace{ dbltop: \the @dbltopnum.}%
1803 <{/trace}>
1804 <{latexrelease | fltrace}>      \endgroup
1805 <{*trace}>
1806 <{latexrelease | fltrace}>      \fl@trace{End of addtoblcol -- globally count:}%
1807 <{latexrelease | fltrace}>      \fl@trace{ dbltop: \the @dbltopnum.}%

```

```

1808 </trace>
1809 <latexrelease | fltrace>}%
1810 <latexrelease | fltrace>\EndIncludeInRelease

\@addmarginpar
1811 {*2ekernel}
1812 \def\@addmarginpar{\@next\@marbox\@currlist{\@cons\@freelist\@marbox
1813     \@cons\@freelist\@currbox}\@latexbug\@tempcnta\@ne
1814     \if@twocolumn
1815         \if@firstcolumn \@tempcnta\m@ne \fi
1816     \else
1817         \if@mparswitch
1818             \ifodd\c@page \else\@tempcnta\m@ne \fi
1819         \fi
1820         \if@reversemargin \@tempcnta -\@tempcnta \fi
1821     \fi
1822     \ifnum\@tempcnta <\z@ \global\setbox\@marbox\box\@currbox \fi
1823     \atempdima\@parbottom
1824     \advance\atempdima -\@pageht
1825     \advance\atempdima\ht\@marbox
1826     \ifdim\atempdima >\z@
1827         \@latex@warning@no@line {Marginpar on page \thepage\space moved}%
1828     \else
1829         \atempdima\z@
1830     \fi
1831     \global\@parbottom\@pageht
1832     \global\advance\@parbottom\@tempdima
1833     \global\advance\@parbottom\dp\@marbox
1834     \global\advance\@parbottom\marginparpush
1835     \advance\atempdima -\ht\@marbox
Putting box movement inside the ‘marbox’:
1836     \global\setbox\@marbox
1837         \vbox {\vskip \atempdima
1838             \box\@marbox}%
1839     \global\ht\@marbox \z@
1840     \global\dp\@marbox \z@

Sticking (rather than gluing:-) the ‘marbox’ to the line above, changed vskip to kern:
1841     \kern -\pagedp
1842     \nointerlineskip
1843     \hb@xt@\columnwidth
1844         {\ifnum\@tempcnta >\z@
1845             \hskip\columnwidth \hskip\marginparsep
1846         \else
1847             \hskip -\marginparsep \hskip -\marginparwidth
1848         \fi
1849         \box\@marbox \hss}%

For this reason the following code can vanish:
\nobreak      %% No longer needed.  CAR92/12
\vskip -\atempdima %% No longer needed.  CAR92/12
1850     \nointerlineskip
1851     \hbox{\vrule \height\z@ \width\z@ \depth\pagedp}}

```

### 75.1.1 Kludgeins

This part of the file is part of the implementation of the following two new commands for L<sup>A</sup>T<sub>E</sub>X2e.

```
\enlargethispage{<dim>}
```

Adds <dim> to the height of the current column only. On the printed page the bottom of this column is extended downwards by exactly <dim> without having any effect on the placement of the footer; this may result in an overprinting.

```
\enlargethispage*{<dim>}
```

Similar to \enlargethispage but it tries to squeeze the column to be printed in as small a space as possible, ie it uses any shrinkability in the column. If the column was not explicitly broken (e.g. with \pagebreak) this may result in an overfull box message but except for this it will come out as expected (if you know what to expect).

The star form of this command is dedicated to Leslie Lamport, the other we need for ourselves (FMi, CAR).

These commands may well have unwanted effects if used soon before a \clearpage: please give keep them clear of such places.

\@kludgeins The insert which makes T<sub>E</sub>X do a lot of the necessary work. All we need to put into it is the amount by which the pagegoal should be changed.

```
1852 \newinsert \@kludgeins
1853 \global\dimen@\@kludgeins \maxdimen
1854 \global\count@\@kludgeins 1000
```

\enlargethispage The user command.

```
\enlargethispage* 1855 \gdef \enlargethispage {%
 1856   \@ifstar
 1857   {%
 1858     (*trace)
 1859       \f@trace{Enlarging page height * }%
 1860   }/{trace}
 1861   \enlargepage{\hbox{\kern\p@}}%
 1862   {%
 1863     (*trace)
 1864       \f@trace{Enlarging page height exactly---}%
 1865   }/{trace}
 1866   \enlargepage\empty%
 1867 }
```

\enlargepage This actually inserts the insert, after checking for extreme values of the change.

```
1868 \gdef\enlargepage#1#2{%
1869 (*trace)
1870   \f@trace{@spaces@spaces by #2}%
1871 }/{trace}
1872   \tempskipa#2\relax
1873   \ifdim \tempskipa>.5\maxdimen
```

```

1874      \@latexerr{Suggested\space extra\space height\space
1875          (\the\@tempskipa)\space dangerously\space
1876          large}\@eha
1877      \else
1878          \ifdim \vsize<.5\maxdimen
1879  {*trace}
1880      \f@trace {Kludgeins added--pagegoal before: \the\pagegoal}%
1881  
```

```
1882      \@bsphack
1883      \insert\@kludgeins{\#1\vskip-\@tempskipa}%
1884      \@esphack

```

This next bit is for tracing only:

```

1885  {*trace}
1886      \ifvmode \par
1887      \f@trace {Kludgeins added--pagegoal after: \the\pagegoal}%
1888      \fi
1889  
```

```
1890      \else
1891      \@latexerr{Page\space height\space already\space
1892          too\space large}\@eha
1893      \fi
1894      \fi
1895  }
1896  
```

### 75.1.2 Float control

This part implements controllable floats and other changes to the float mechanism.

It provides, at the document level, the following command for inclusion in L<sup>A</sup>T<sub>E</sub>X2e.

```
\suppressfloats
```

This suppresses all further floats on the current page.

With an optional argument it suppresses only floats only in certain positions on the current page.

[t] suppresses only floats at the top of the page [b] suppresses only floats at the bottom of the page

It also enables the use of an extra specifier, !, in the location optional argument of a float. If this is present then, just for this particular float, whenever it is processed by the float mechanism the followinhg are ignored:

- all restrictions on the number of floats which can appear;
- all explicit restrictions on the amount of space which should (not) be occupied by floats and/or text.

The mechanism will still attempt to ensure that pages are not overfull.

These specifiers override, for the single float, the suppression commands described above.

In its current form, it also supplies a reasonably exhaustive, and somewhat baroque, means of tracing some aspects of the float mechanism.

More tracing.

```
\f@trace Set-up tracing for floats independent of other tracing as it produces mega-output.
\f@tracefloatoff Default is no tracing.

\tracefloats 1897 {*ftrace}
\f@traceval 1898 \def \f@tracemessage #1{\let\@elt\empty\typeout{LaTeX2e: #1}}
\tracefloatvals 1899 \def \tracefloats{\let \f@trace \f@tracemessage}
\f@tracemessage 1900 \def \tracefloatoff {\let \f@trace \gobble}
1901 \tracefloatoff
1902 \def \f@traceval #1{\f@trace{\string #1 = \the #1}}
1903 \IncludeInRelease{2015/01/01}{\tracefloatvals}%
1904           {trace float vals}%
1905 \def \tracefloatvals{%

As \dblfloatplacement sets \f@depth it needs to be run inside a group, otherwise the float placement will test for the wrong value.11
1906 \begingroup
1907   \dblfloatplacement
1908   @floatplacement
1909   \f@trace{***Float placement parameters:}%
1910   \f@traceval@colnum
1911   \f@traceval@colroom
1912   \f@traceval@topnum
1913   \f@traceval@toproom
1914   \f@traceval@botnum
1915   \f@traceval@botroom
1916   \f@traceval@fpmin
1917   \f@trace{\string\textration = \textration}%
1918   \f@traceval@dbltopnum
1919   \f@traceval@dbltoproom
1920   \f@trace{\string\textration = \textration}%
1921   \f@trace{toplist: \@toplist}%
1922   \f@trace{botlist: \@botlist}%
1923   \f@trace{midlist: \@midlist}%
1924   \f@trace{deferlist: \@deferlist}%
1925   \f@trace{dbltoplist: \@dbltoplist}%
1926 %FMi \f@trace{dbldeferlist: \@dbldeferlist}%
1927 \endgroup
1928 }
1929 \EndIncludeInRelease
1930 \IncludeInRelease{0000/00/00}{\tracefloatvals}%
1931           {trace float vals}%
1932 \def \tracefloatvals{%
1933 \begingroup
1934   \dblfloatplacement
1935   @floatplacement
1936   \f@trace{***Float placement parameters:}%
1937   \f@traceval@colnum
1938   \f@traceval@colroom
1939   \f@traceval@topnum
```

---

<sup>11</sup>This is a somewhat questionable design.

```

1940  \fl@traceval\@toproom
1941  \fl@traceval\@botnum
1942  \fl@traceval\@botroom
1943  \fl@traceval\@fpmin
1944  \fl@trace{\string\textfraction = \textfraction}%
1945  \fl@traceval\@dbltopnum
1946  \fl@traceval\@dbltoproom
1947  \fl@trace{\string\textfraction = \textfraction}%
1948  \fl@trace{toplist: \@toplist}%
1949  \fl@trace{botlist: \@botlist}%
1950  \fl@trace{midlist: \@midlist}%
1951  \fl@trace{deferlist: \@deferlist}%
1952  \fl@trace{dbltoplist: \@dbltoplist}%
1953 % next line only in old releases
1954  \fl@trace{dbldeferlist: \@dbldeferlist}%
1955  \endgroup
1956 }
1957 \EndIncludeInRelease

```

We need to make sure that `fltrace` comes before `flafter` to make the tracing work.

```

1958 \@ifpackageloaded{flafter}
1959 {\PackageWarningNoLine
1960   {fltrace}{Load 'fltrace' before 'flafter'\MessageBreak
1961     Attempting to recover by reloading 'flafter')}%

```

Hide the fact that `flafter` was already loaded and then request it anew.

```

1962  \expandafter\let\csname ver@flafter.sty\endcsname\relax
1963  \def\reserved@a{\relax\relax}
1964  \expandafter\let\csname string#1+flafter+IIR\endcsname\relax}%
1965  \reserved@a\@addtocurcol
1966  \reserved@a\@addtonextcol
1967  \RequirePackage{flafter}{}}
1968 </fltrace>

```

As the code for `flafter` will contain tracing calls so that it works in conjunction with `fltrace` we need to provide a dummy definition for `\fl@trace` in that package.

```

1969 <*flafter>
1970 \providetcommand\fl@trace[1]{}
1971 </flafter>

```

`\suppressfloats` Float suppression commands: these set the relevant counter globally to zero. Thus  
`\@flstop` they are overridden for a particular float by an ! specifier.

```

1972 <*2ekernel>
1973 \def \suppressfloats #1{%
1974   \ifnextchar [%
1975     \@flstop
1976     {\global \colnum \z@}%
1977 }

```

Maybe this should be a loop over #1?

```

1978 \def \@flstop [#1]{%
1979   \if t#1%
1980     \global \topnum \z@%

```

```

1981   \fi
1982   \if b#1%
1983     \global \c@botnum \z@
1984   \fi
1985 }

```

Manipulation of float placement and type; both their strings and the corresponding count registers.

\@fpstype First a new count register to go with \currtype.

\@reqcolroom Then a new skip register, for information needed to remove the \maxsep conservatism: it is possible that this could use a temporary register.

\@textfloatsheight Finally a dimension register to hold the total height of in-text floats on the current page. This is needed to implement a major change in the functionality of \addtocurcol which is, nevertheless, a bug fix. It is not local and therefore cannot be a temporary register.

```

1986 \newcount \@fpstype
1987 \newdimen \@reqcolroom
1988 \newdimen \@textfloatsheight
1989 
```

\@fpsadddefault Adds the default placement to what is already there.

Should not need to change this, but could do it as follows:

```

\def \@fpsadddefault {%
  \temptokena \expandafter\expandafter\expandafter
  {\csname fp@\currtype \endcsname}%
  \edef \reserved@a {\the\temptokena}%
  \onelevel@sanitize \reserved@a
  \edef \fps {\@fps\reserved@a}%
}

1990 {*2ekernel | ftrace}
1991 \def \@fpsadddefault {%
1992 (*trace)
1993   \f@trace{fps changed from: \fps}%
1994 
```

1995 \edef \fps {\csname fp@\currtype \endcsname}%
1996 \@latex@warning {%
1997 No positions in optional float specifier.\MessageBreak
1998 Default added (so using ‘\fps’)%
1999 }

\@setfloattypecounts Sets counters \fpstype and \currtype.

BANG == bit4 of \count\currbox = 0.

```

2000 \def \@setfloattypecounts {%
2001   \currtype \count\currbox
2002   \fpstype \count\currbox
2003   \divide\currtype\c@xxxii \multiply\currtype\c@xxxii
2004   \advance \fpstype -\currtype
2005 
```

(\*trace)
2006 \f@trace{(mod 32) fpstype: \the \fpstype}%
2007 \f@trace{(mult of 32) currtype: \the \currtype}%

```

2008 % Tracing only: but some should be changed into real errors/warnings?
2009  \ifnum \@fpstype<\sixt@n
2010  \ifnum \@fpstype=\z@
2011    \f@trace{ERROR: no PLACEMENT, fpstype = \the \@fpstype = 0?}%
2012  \fi
2013  \ifnum \@fpstype=\@ne
2014    \f@trace{WARNING: only h, fpstype = \the \@fpstype = 1?}%
2015  \fi
2016  \f@trace{BANG float}%
2017 \else
2018  \ifnum \@fpstype=\sixt@n
2019    \f@trace{ERROR: no PLACEMENT, fpstype = \the \@fpstype = 16?}%
2020  \fi
2021  \ifnum \@fpstype=17
2022    \f@trace{WARNING: only h, fpstype = \the \@fpstype = 17?}%
2023  \fi
2024  \f@trace{ORD float}%
2025 \fi
2026 </trace>
2027 }
2028 </2ekernel | fltrace>

```

Macros for getting, testing and setting bits of the fps.

\@getfpsbit Sets \@tempcnta to required bit of \count\@currbox.

```

2029 <*2ekernel>
2030 \def \@getfpsbit {%
2031   \@boxfpsbit \@currbox
2032 }

```

\@boxfpsbit Used above.

```

2033 \def \@boxfpsbit #1#2{%
2034   \@tempcnta \count#1%
2035   \divide \@tempcnta #2\relax
2036 }

```

\@testfp New definition of the float page test.

```

2037 \def \@testfp #1{%
2038   \@boxfpsbit #18\relax % Really '#1 8' for human readers!
2039   \ifodd \@tempcnta
2040   \else
2041     \@testtrue
2042   \fi
2043 }

```

\@setfpsbit Sets required bit of \@tempcnta (to 1).

```

2044 \def \@setfpsbit #1{%
2045   \@tempcntb \@tempcnta
2046   \divide \@tempcntb #1\relax
2047   \ifodd \@tempcntb
2048   \else
2049     \advance \@tempcnta #1\relax
2050   \fi

```

```

2051 }
2052 </2ekernel>

\@resethfps Globally adds t as a possible location for an h or !h only placement: this must be
done using the count.

Although it will leave \fpstype set to 17 even if it was originally 1, this does
not matter since it is the last thing in \addtocurcol.

2053 <*2ekernel | ftrace>
2054 \def \@resethfps {%
2055   \let\reserved@a\empty
2056   \ifnum \fpstype=\@ne
2057     \def \reserved@a {!}%
2058     \fpstype 17
2059   \fi
2060   \ifnum \fpstype=17
2061     \global \advance \count\currbox \tw@
2062     \@latex@warning@no@line {%
2063       '\reserved@a h' float specifier changed to '\reserved@a ht'}%
2064   <*trace>
2065   \f@trace{%
2066     't' added to '\reserved@a h'- new Count: \the \count\currbox}%
2067 </trace>
2068   \fi
2069 }

```

Special stuff for BANG floats.

\@flsetnum Ignores any zero float counter value in case BANG.  
It uses a local assignment to the normally global counter: a bit naughty, perhaps?

These assignments are safe so long as the counter involved is only consulted once (i.e. only for the ‘bang float’) with the changed value. This is the case within \addtocurcol because it is used only once within a call of the output routine (which forms a group).

For \addtonextcol this is achieved by putting a group around its code; this is needed because it is called (by \startcolumn) for each float which was on the deferlist. Almost identical considerations pertain to \addtoblcol. There may be more efficient ways to handle this, but the group seems to be the simplest.

```

2070 \def \@flsetnum #1{%
2071   <*trace>
2072   \f@trace{fpstype: \the \fpstype (flsetnum \string#1)}%
2073 </trace>
2074   \ifnum \fpstype<\sixt@n
2075     \ifnum #1=\z@
2076   <*trace>
2077     \f@trace{BANG float resetting \string#1 to 1}%
2078 </trace>
2079     #1\@ne
2080   \fi
2081   \fi
2082   <*trace>
2083     \f@trace{#1 (before) = \the #1}%
2084 </trace>

```

```

2085 }

\@flsettextmin This ignores \textfraction space restriction in case BANG.
2086 \def \@flsettextmin {%
2087   /*trace*/
2088   \f@trace{fpstype: \the \f@pstyp (flsettextmin)}%
2089 }/*trace*/
2090   \ifnum \f@pstyp<\sixt@n
2091   /*trace*/
2092     \f@trace{BANG ignoring textmin}%
2093 }/*trace*/
2094   \textmin \z@%
2095   \else
2096     \textmin \textfraction\colht
2097   /*trace*/
2098     \f@trace{ORD textmin = \the \textmin}%
2099 }/*trace*/
2100   \fi
2101 }

\@flcheckspace This ignores space restriction in case BANG; this is still slightly conservative
since it does not allow for the fact that, if there is no text in the column then
\textfloatsep is not needed. Sets @tempswa true if there is room for \currbox.
2102 \def \@flcheckspace #1#2{%
2103   \advance \reqcolroom
2104   \ifx #2\empty \textfloatsep \else \floatsep \fi
2105   /*trace*/
2106   \f@trace{colroom = \the \reqcolroom
2107           (flcheckspace \string#1 \string#2)}%
2108   \f@trace{reqcolroom = \the \reqcolroom
2109           (flcheckspace \string#1 \string#2)}%
2110 }/*trace*/
2111   \ifdim \reqcolroom>\reqcolroom
2112     \ifdim #1>\ht\currbox
2113       \tempswatrue
2114   /*trace*/
2115     \f@trace{Space OK: #1 = \the #1 > \the \ht \currbox
2116           (flcheckspace \string#1 \string#2)}%
2117 }/*trace*/
2118   \else
2119   /*trace*/
2120     \f@trace{fpstype: \the \f@pstyp
2121           (flcheckspace \string#1 \string#2)}%
2122 }/*trace*/
2123   \ifnum \f@pstyp<\sixt@n
2124   /*trace*/
2125     \f@trace{BANG float ignoring #1
2126           (flcheckspace \string#1 \string#2):}%
2127     \f@trace{@spaces #1 = \the #1. Ht float: \the \ht \currbox
2128           BANG}%
2129 }/*trace*/
2130   \tempswatrue
2131   /*trace*/

```

```

2132      \else
2133          \fl@trace{Fail---no room (flcheckspace \string#1 \string#2)
2134                      (fpstype \the \@fpstype=ORD?)}%
2135          \fl@trace{\@spaces #1 = \the #1. Ht float: \the \ht \@currbox
2136                      ORD?}%
2137 
```

```
2138      \fi
```

```
2139      \fi
```

```
2140 {*trace}
```

```
2141      \else
```

```
2142          \fl@trace{Fail---no room at 2nd test of colroom}
```

```
2143                      (flcheckspace \string#1 \string#2)}%
```

```
2144 
```

```
2145      \fi
```

```
2146 }
```

```
2147 
```

```
2147 </2ekernel | fltrace>
```

\@flupdates This updates everything when a float is placed.

```

2148 <*2ekernel>
2149 \def \@flupdates #1#2#3{%
2150     \global \advance #1\m@ne
2151     \global \advance \@colnum \m@ne
2152     \tempdima -\ht\@currbox
2153     \advance \tempdima
2154         -\ifx #3\empty \textfloatsep \else \floatsep \fi
2155     \global \advance #2\tempdima
2156     \global \advance \@colroom \tempdima
2157     \cons #3\@currbox
2158 }
2159 
```

Interesting facts about float mechanisms past and present, together with a summary of various features, some unresolved:

1. The value \textfraction does not affect the processing of doublecol floats: this seems sensible, but should be documented.
2. \twocolumn floatplacement was wrong: dbl not needed, ord needed.
3. \@floatplacement was not called after \startdblcol or \topnewpage. This has been changed; it is clearly a bug fix.
4. The use \topnewpage when \dblfigrule is non-trivial produced a rule in the wrong place. This has been fixed by not using \dblfigrule when processing the ‘float’ from \topnewpage.
5. If the specifier was just h and the float could not be put here, it went on the deferlist and stayed there until a clearpage. It now gets changed to a ‘th’: this is only an error-recovery action, putting just h or !h should be deprecated.
6. \@dblmaxsep was ‘the maximum of \dblfloatsep and \dbltexfloatsep’. But it was never used! Now gone completely, like \@maxsep.

7. After an h float is put on a page, it was counted as text when applying the `\textfraction` test; this is possibly too big a change although it is a bug fix?
8. Two consecutive h floats are separated by twice `\intextsep`: this could be changed to one by use of `\addvspace`, OK? Note that it would also mean that less space is put in if an h float immediately follows other spaces. This is also possibly too big a change, at least for compatibility mode? Or it may be simply wrong! It has not been changed.
9. Now `\@addtocurcol` checks first for just p fps. I think that this is an increase in efficiency, but maybe the coding should be made even more efficient.
10. `\@tryfcolumn` now tests if the list is empty first, otherwise lots of wasted time! Thus this test has been removed from `\@startcolumn`. As Frank pointed out, this makes `\@startcolumn` less efficient. But it is now the same as `\@startdblcolumn`: I can see no reason why they should be different, but which is best?
11. Why is `\@colroom` set in `\@doclearpage`?
12. Footnotes. Check what `\clearpage` does when footnotes are left over. Footnotes are not put on float pages and, also, `\@addtonextcol` ignores the existence of held-over footnotes in deciding what floats can go on the page. Not changed.
13. `\clearpage` can still lose non-boxes, at least when floats are involved. It also moves some to the ‘wrong page’, but this may be a coding problem.
14. The ! option makes it necessary to check in `\output` that there is enough room left on the page after adding a float. (This would have been necessary anyway if anyone set `\@textmin` too close to zero! A similar danger existed also if the text in a `\twocolumn[text]` entity gets too large.) The current implementation of this also makes the normal case a little less efficient, OK? Not enough room means, at present, less than `\baselineskip`, with a warning: is this OK? Should it be made generic (another parameter)?
15. There are four possibilities for supporting this:  
`\twocolumn[\maketitle more text]`  
One is to change `\maketitle` slightly to allow this. Another is to change `\@topnewpage` so that more than one `\twocolumn[]` command is allowed; in this case `\maketitle\twocolumn[more text]` will work. The former is more robust from the user’s viewpoint, but makes the code for `\maketitle` rather ad hoc (maybe it is already?). Another is to misuse the global `twocolumn` flag locally within `\@topnewpage`. Yet another is to move the column count register from the multicol package into the kernel. This has been done.
16. Where should the reinserts be put to maximise the probability that footnotes come out on the correct page? Or should we go for as much compatibility as possible (but see next item)?

17. Should we continue to support (as much as possible) `\samepage`? Some of its intended functionality is now advertised as being provided by `\enlargethispage`. Use of either is likely to result in wrongly placed footnotes, marginals, etc. Which should have priority: obeying the pagination instructions, or correct placement of notes/marginalia?
18. Is the adjustment of space to cause shrinking in the kludge-\* case correct? Should it be limited to 0pt?
19. Is the setting of `\boxmaxdepth` in `makecol` and friends needed? It only has any effect if `\@textbottom` ends with a box or rule, in which case the vskip to allow for its depth should also be added. If it is kept, it should probably be the last thing in the box. It has now been removed.  
It would perhaps be better to document that `\@textbottom` and `\@texttop` must have natural height 0pt.
20. I cannot see why the vskip adjustment for the depth is needed if `boxmaxdepth` is used to ensure that there is never a too deep box.
21. The value of `\boxmaxdepth` should be explicitly set whenever necessary: it is too risky to assume that it has any particular value. Care is needed in deciding what to set it to.  
It is interesting to note that the value of `\boxmaxdepth` is unique in being read before the local settings for the box group are reset; all other parameter settings which affect the box construction use their values outside the box group.
22. Should `\@maxdepth` store the setting of `\maxdepth` from `lplain`? Or should we provide a proper interface to class files for setting these?

An analysis of various other macros.

`\opcol` should do `\@floatplacement`, but where? Right at the end, since it always occurs at the start of a column.

```
\def\opcol{%
  % Why is this done first?
  \global \z@\@parbottom \z@
  \if@twocolumn
    \outputdblcol
  \else
    \outputpage
    % This is not needed since it is done at the end of
    % |\outputpage|:
    \global \colht \textheight
  \fi}
```

Only tracing has been added to these.

```
2160 <latexrelease | fltrace>\IncludeInRelease{2017/01/01}%
2161 <latexrelease | fltrace> {\@makefcolumn}{negative height floats}%
2162 (*2ekernel | fltrace | latexrelease)
2163 \def\@makefcolumn #1{%
2164   \begingroup
```

```

2165      \c@fpmin -\maxdimen
2166      \let \c@testfp \c@gobble
2167      \c@tryfcolumn #1%
2168  \endgroup
2169 {*trace}
2170  \if@cfcollmade
2171    \f@l@trace{PAGE: in \string\clearpage
2172                                \if@twocolumn ---twocolumn\f@i---}%
2173    \f@l@trace{----- float column/page completed from \string#1}%
2174  \fi
2175 
```

```

2176 }

2177 \ latexrelease | fltrace) \EndIncludeInRelease
2178 \ latexrelease | fltrace) \IncludeInRelease{0000/00/00}%
2179 \ latexrelease | fltrace) {\c@makefcolumn}{negative height floats}%
2180 \ latexrelease | fltrace) \def\c@makefcolumn #1{%
2181 \ latexrelease | fltrace) \begingroup
2182 \ latexrelease | fltrace) \c@fpmin \z@
2183 \ latexrelease | fltrace) \let \c@testfp \c@gobble
2184 \ latexrelease | fltrace) \c@tryfcolumn #1%
2185 \ latexrelease | fltrace) \endgroup
2186 {*trace}
2187 \ latexrelease | fltrace) \if@cfcollmade
2188 \ latexrelease | fltrace) \f@l@trace{PAGE: in \string\clearpage
2189 \ latexrelease | fltrace)                                \if@twocolumn ---twocolumn\f@i---}%
2190 \ latexrelease | fltrace) \f@l@trace{----- float column/page completed
2191 \ latexrelease | fltrace)                                from \string#1}%
2192 \ latexrelease | fltrace) \fi
2193 
```

2194 \ latexrelease | fltrace) }

2195 \ latexrelease | fltrace) \EndIncludeInRelease

2196

This will line up the last baselines in the two columns provided they are constructed in the normal way: i.e. ending in a skip of minus the original depth, with \c@textbottom adding nothing.

Thus again it is essential for \c@textbottom to have depth 0pt.

```

2197 \ latexrelease | fltrace) \IncludeInRelease{2015/01/01}%
2198 \ latexrelease | fltrace) {\c@outputdblcol}{2 column marks}%
2199 
```

This is just a change to the single command \c@outputdblcol so that it saves mark information for the first column and restores it in the second column.

```

2200 \def\c@outputdblcol{%
2201   \if@firstcolumn
2202     \global\c@firstcolumnfalse

```

Save the left column

```

2203   \global\setbox\c@leftcolumn\copy\c@outputbox
2204 
```

Remember the marks from the first column

```

2205   \splitmaxdepth\maxdimen
2206   \vbadness\maxdimen

```

In case of `\enlargethispage` we will have infinite negative glue at the bottom of the page (coming from `\vss`) and that will earn us an error message if we `\vsplit` to get at the marks. So we need to remove the last glue (if any) at the end of `\@outputbox` as we are only interested in marks that change doesn't matter.

```
2207      \setbox\@outputbox\vbox{\unvbox\@outputbox\unskip}%
2208      \setbox\@outputbox\vsplit\@outputbox to\maxdimen
```

One minor difference from the current `fixmarks` package, pass the marks through a token register to stop any # tokens causing an error in a `\def`.

```
2209      \toks@\expandafter{\topmark}%
2210      \xdef\@firstcoltopmark{\the\toks@}%
2211      \toks@\expandafter{\splitfirstmark}%
2212      \xdef\@firstcolfirstmark{\the\toks@}%
```

This test does not work if truly empty marks have been inserted, but L<sup>A</sup>T<sub>E</sub>X marks should always have (at least) two brace groups. (Except before the first mark is used, when the marks are empty, but that is OK here.)

```
2213      \ifx\@firstcolfirstmark\empty
2214          \global\let\@setmarks\relax
2215      \else
2216          \gdef\@setmarks{%
2217              \let\firstmark\@firstcolfirstmark
2218              \let\topmark\@firstcoltopmark}%
2219      \fi
End of change
2220  \else
2221      \global\@firstcolumntrue
2222      \setbox\@outputbox\vbox{%
2223          \hb@xt@\textwidth{%
2224              \hb@xt@\columnwidth{\box\@leftcolumn \hss}}%
2225          \hfil

```

The color of the `\vrule` should be `\normalcolor` as to not inherit the color from the column.

```
2226      {\normalcolor\vrule \@width\columnseprule}%
2227      \hfil
2228      \hb@xt@\columnwidth{\box\@outputbox \hss}}}%
2229 <ftrace> \fl@trace{PAGE: second column also boxed}%
2230 \@combinedblfloats
```

Override current first and top with those of first column if necessary

```
2231  \@setmarks
End of change
2232  \@outputpage
2233 <ftrace> \fl@trace{PAGE: two column page completed}%
2234  \begingroup
2235  \@dblfloatplacement
2236  \@startdblcolumn
2237  \@whilesw@if@fcollmade \fi{\@outputpage
2238 <ftrace> \fl@trace{PAGE: double float page completed}%
2239  \@startdblcolumn}%
2240  \endgroup
2241  \fi}%
```

```

2242 <latexrelease | fltrace> \EndIncludeInRelease
2243 <latexrelease | fltrace> \IncludeInRelease{0000/00/00}%
2244 <latexrelease | fltrace> {\@outputdblcol}{2 column marks}%
2245 <latexrelease | fltrace> \def\@outputdblcol{%
2246 <latexrelease | fltrace> \if@firstcolumn
2247 <latexrelease | fltrace> \global \if@firstcolumnfalse
2248 <latexrelease | fltrace> \global \setbox\@leftcolumn \box\@outputbox
2249 {*trace}
2250 <latexrelease | fltrace> \f@trace{PAGE: first column boxed}%
2251 {/trace}
2252 <latexrelease | fltrace> \else
2253 <latexrelease | fltrace> \global \if@firstcolumntrue
2254 <latexrelease | fltrace> \setbox\@outputbox \vbox {%
2255 <latexrelease | fltrace> \hb@xt@\textwidth {%
2256 <latexrelease | fltrace> \hb@xt@\columnwidth {%
2257 <latexrelease | fltrace> \box\@leftcolumn \hss}%
2258 <latexrelease | fltrace> \hfil
2259 <latexrelease | fltrace> \normalcolor\vrule
2260 <latexrelease | fltrace> \@width\columnseprule}%
2261 <latexrelease | fltrace> \hfil
2262 <latexrelease | fltrace> \hb@xt@\columnwidth {%
2263 <latexrelease | fltrace> \box\@outputbox \hss}%
2264 <latexrelease | fltrace> }%
2265 <latexrelease | fltrace> }%
2266 {*trace}
2267 <latexrelease | fltrace> \f@trace{PAGE: second column also boxed}%
2268 {/trace}
2269 <latexrelease | fltrace> \@combinedblfloats
2270 <latexrelease | fltrace> \@outputpage
2271 {*trace}
2272 <latexrelease | fltrace> \f@trace{PAGE: two column page completed}%
2273 {/trace}
2274 <latexrelease | fltrace> \begingroup
2275 <latexrelease | fltrace> \@dblfloatplacement
2276 <latexrelease | fltrace> \@startdblcolumn

```

This loop could be replaced by an `\expandafter` tail recursion in  
`\@startdblcolumn`.

```

2277 <latexrelease | fltrace> \@whilesw\if@fcolmade \fi
2278 <latexrelease | fltrace> {\@outputpage
2279 {*trace}
2280 <latexrelease | fltrace> \f@trace{PAGE: double float page completed}%
2281 {/trace}
2282 <latexrelease | fltrace> \@startdblcolumn}%
2283 <latexrelease | fltrace> \endgroup
2284 <latexrelease | fltrace> \fi
2285 <latexrelease | fltrace> }%
2286 <latexrelease | fltrace> \EndIncludeInRelease
2287 {/2ekernel | fltrace | latexrelease}

```

### 75.1.3 Float placement parameters

The main purpose of this section is to ensure that all the float-placement parameters which need to be set in a class file or package have been declared. It

also describes their use and sets values for them which are reasonable for typical documents using US letter or A4 sized paper.

### Limits for the placement of floating objects

**\c@topnumber** This counter holds the maximum number of floats that can appear at the top of a text page or column.

```
2288 {*2ekernel}
2289 \newcount\c@topnumber
2290 \setcounter{topnumber}{2}
```

**\topfraction** This macro holds the maximum proportion (as a decimal number) of a text page or column that can be occupied by floats at the top.

```
2291 \newcommand\topfraction{.7}
```

**\c@bottomnumber** This counter holds the maximum number of floats that can appear at the bottom of a text page or column.

```
2292 \newcount\c@bottomnumber
2293 \setcounter{bottomnumber}{1}
```

**\bottomfraction** This macro holds the maximum proportion (as a decimal number) of a text page or column that can be occupied by floats at the bottom.

```
2294 \newcommand\bottomfraction{.3}
```

**\c@totalnumber** This counter holds the maximum number of floats that can appear on any text page or column.

```
2295 \newcount\c@totalnumber
2296 \setcounter{totalnumber}{3}
```

**\textfraction** This macro holds the minimum proportion (as a decimal number) of a text page or column that must be occupied by text.

```
2297 \newcommand\textfraction{.2}
```

**\floatpagefraction** This macro holds the minimum proportion (as a decimal number) of a page or column that must be occupied by floating objects before a ‘float page’ is produced.

```
2298 \newcommand\floatpagefraction{.5}
```

**\c@dbltopnumber** This counter holds the maximum number of double-column floats that can appear on the top of a two-column text page.

```
2299 \newcount\c@dbltopnumber
2300 \setcounter{dbltopnumber}{2}
```

**\dbltopfraction** This macro holds the maximum proportion (as a decimal number) of a two-column text page that can be occupied by double-column floats at the top.

```
2301 \newcommand\dbltopfraction{.7}
```

**\dblfloatpagefraction** This macro holds the minimum proportion (as a decimal number) of a page that must be occupied by double-column floating objects before a ‘double-column float page’ is produced.

```
2302 \newcommand\dblfloatpagefraction{.5}
```

## Floats on a text page

\floatsep	When a floating object is placed on a page with text, these parameters control the separation between the float and the other objects on the page. These parameters are used for both one-column mode and single-column floats in two-column mode. They are all rubber lengths.
\textfloatsep	\floatsep is the space between adjacent floats that are placed at the top or bottom of the text page or column.
\intextsep	\textfloatsep is the space between the main text and floats at the top or bottom of the page or column.
	\intextsep is the space between in-text floats and the text.
2303 \newskip\floatsep	
2304 \newskip\textfloatsep	
2305 \newskip\intextsep	
2306 \setlength\floatsep {12\p@ \oplus 2\p@ \ominus 2\p@}	
2307 \setlength\textfloatsep{20\p@ \oplus 2\p@ \ominus 4\p@}	
2308 \setlength\intextsep {12\p@ \oplus 2\p@ \ominus 2\p@}	
\dblfloatsep	When double-column floats (floating objects that span the whole \textwidth) are placed at the top of a text page in two-column mode, the separation between the float and the text is controlled by \dblfloatsep and \dbltextfloatsep. They are rubber lengths.
\dbltextfloatsep	\dblfloatsep is the space between adjacent double-column floats placed at the top of the text page.
	\dbltextfloatsep is the space between the main text and double-column floats at the top of the page.
2309 \newskip\dblfloatsep	
2310 \newskip\dbltextfloatsep	
2311 \setlength\dblfloatsep {12\p@ \oplus 2\p@ \ominus 2\p@}	
2312 \setlength\dbltextfloatsep{20\p@ \oplus 2\p@ \ominus 4\p@}	

## Floats on their own page or column

\@fptop	When floating objects are placed on a separate page or column, called a ‘float page’, the layout of the page is controlled by these parameters, which are rubber lengths.
\@fpsep	
\@fpbot	

At the top of the page \@fptop is inserted; typically this supplies some stretchable whitespace. At the bottom of the page \@fpbot is inserted. Between adjacent floats \@fpsep is inserted.

These parameters are used for all floating objects on a ‘float page’ in one-column mode, and for single-column floats in two-column mode.

Note that at least one of the two parameters \@fptop and \@fpbot should contain a plus ...fil so as to fill the remaining empty space.

2313 \newskip\@fptop
2314 \newskip\@fpsep
2315 \newskip\@fpbot
2316 \setlength\@fptop{0\p@ \oplus 1fil}
2317 \setlength\@fpsep{8\p@ \oplus 2fil}
2318 \setlength\@fpbot{0\p@ \oplus 1fil}

\@dblfpptop	Double-column ‘float pages’ in two-column mode use similar parameters.
\@dblfpsep	
\@dblfpbot	

```
2319 \newskip\@dblfpptop
2320 \newskip\@dblfpsep
2321 \newskip\@dblfpbot
2322 \setlength\@dblfpptop{0\p@ \oplus 1fill}
2323 \setlength\@dblfpsep{8\p@ \oplus 2fill}
2324 \setlength\@dblfpbot{0\p@ \oplus 1fill}

\topfigrule The macros can be used to put in rules between floats and text; whatever they
\botfigrule insert should be vertical mode material which takes up zero space.
\dblfigrule 2325 \let\topfigrule=\relax
2326 \let\botfigrule=\relax
2327 \let\dblfigrule=\relax
2328 </2ekernel>
```

# File N

## ltclass.dtx

### 76 Introduction

This file implements the following declarations, which replace `\documentstyle` in L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  documents.

Note that old documents containing `\documentstyle` will be run using a compatibility option—thus keeping everyone happy, we hope!

The overall idea is that there are two types of ‘style files’: ‘class files’ which define elements and provide a default formatting for them; and ‘packages’ which provide extra functionality. One difference between L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  and L<sup>A</sup>T<sub>E</sub>X 2.09 is that L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  packages may have options. Note that options to classes/packages may be implemented such that they input files, but these file names are not necessarily directly related to the option name.

### 77 User interface

`\documentclass[⟨main-option-list⟩]{⟨class⟩}[⟨version⟩]`

There must be exactly one such declaration, and it must come first. The *⟨main-option-list⟩* is a list of options which can modify the formatting of elements which are defined in the *⟨class⟩* file as well as in all following `\usepackage` declarations (see below). The *⟨version⟩* is a version number, beginning with a date in the format YYYY/MM/DD. If an older version of the class is found, a warning is issued.

`\documentstyle[⟨main-option-list⟩]{⟨class⟩}[⟨version⟩]`

The `\documentstyle` declaration is kept in order to maintain upward compatibility with L<sup>A</sup>T<sub>E</sub>X 2.09 documents. It is similar to `\documentclass`, but it causes all options in *⟨main-option-list⟩* that the *⟨class⟩* does not use to be passed to `\RequirePackage` after the options have been processed. This maintains compatibility with the 2.09 behaviour. Also a flag is set to indicate that the document is to be processed in L<sup>A</sup>T<sub>E</sub>X 2.09 compatibility mode. As far as most packages are concerned, this only affects the warnings and errors L<sup>A</sup>T<sub>E</sub>X generates. This flag does affect the definition of font commands, and `\sloppy`.

`\usepackage[⟨package-option-list⟩]{⟨package-list⟩}[⟨version⟩]`

There can be any number of these declarations. All packages in *⟨package-list⟩* are called with the same options.

Each *⟨package⟩* file defines new elements (or modifies those defined in the *⟨class⟩*), and thus extends the range of documents which can be processed. The *⟨package-option-list⟩* is a list of options which can modify the formatting of elements defined in the *⟨package⟩* file. The *⟨version⟩* is a version number, beginning with a date in the format YYYY/MM/DD. If an older version of the package is found, a warning is issued.

Each package is loaded only once. If the same package is requested more than once, nothing happens, unless the package has been requested with options that were not given the first time it was loaded, in which case an error is produced.

### **filecontents**

As well as processing the options given in the *<package-option-list>*, each package processes the *<main-option-list>*. This means that options that affect all of the packages can be given globally, rather than repeated for every package.

Note that class files have the extension `.cls`, packages have the extension `.sty`.

The environment `filecontents` is intended for passing the contents of packages, options, or other files along with a document in a single file. It has one argument, which is the name of the file to create. If that file already exists (maybe only in the current directory if the OS supports a notion of a ‘current directory’ or ‘default directory’) then nothing happens (except for an information message) and the body of the environment is bypassed. Otherwise, the body of the environment is written verbatim to the file name given as the first argument, together with some comments about how it was produced.

The environment can also be called with an optional argument which is used to alter some of its behavior: option `force` or `overwrite` will allow for overwriting existing files, option `nosearch` will only check the current directory when looking if the file exists. This can be useful if you want to generate a local (modified) copy of some file that is already in the search tree of TeX. Finally, you can use `noheader` to prevent it from writing the standard blurb at the top of the file (this is actually the same as using the star form of the environment).

The environment is now allowed anywhere in the document, but to ensure that all packages or options necessary are available when the document is run, it is normally best to place it at the top of your file (before `\documentclass`). A possible use case for using it inside the document body is if you want to reuse some text several times in the document you could then write it and later use `\input` to retrieve it where needed.

The begin and end tags should each be on a line by itself.

## 77.1 Option processing

When the options are processed, they are divided into two types: *local* and *global*:

- For a class, the options in the `\documentclass` command are local.
- For a package, the options in the `\usepackage` command are local, and the options in the `\documentclass` command are global.

The options for `\documentclass` and `\usepackage` are processed in the following way:

1. The local and global options that have been declared (using `\DeclareOption` as described below) are processed first.

In the case of `\ProcessOptions`, they are processed in the order that they were declared in the class or package.

In the case of `\ProcessOptions*`, they are processed in the order that they appear in the option-lists. First the global options, and then the local ones.

2. Any remaining local options are dealt with using the default option (declared using the `\DeclareOption*` declaration described below). For document classes, this usually does nothing, but records the option on a list of unused options. For packages, this usually produces an error.

Finally, when `\begin{document}` is reached, if there are any global options which have not been used by either the class or any package, the system will produce a warning.

## 78 Class and Package interface

### 78.1 Class name and version

`\ProvidesClass` A class can identify itself with the `\ProvidesClass{\langle name \rangle}[\langle version \rangle]` command. The `\langle version \rangle` should begin with a date in the format YYYY/MM/DD.

### 78.2 Package name and version

`\ProvidesPackage` A package can identify itself with the `\ProvidesPackage{\langle name \rangle}[\langle version \rangle]` command. The `\langle version \rangle` should begin with a date in the format YYYY/MM/DD.

### 78.3 Requiring other packages

`\RequirePackage` Packages or classes can load other packages using `\RequirePackage[\langle options \rangle]{\langle name \rangle}[\langle version \rangle]`.

If the package has already been loaded, then nothing happens unless the requested options are not a subset of the options with which it was loaded, in which case an error is called.

`\LoadClass` Similar to `\RequirePackage`, but for classes, may not be used in package files.

`\PassOptionsToPackage` Packages can pass options to other packages using:

`\PassOptionsToPackage{\langle options \rangle}{\langle package \rangle}`.

This adds the `\langle options \rangle` to the options list of any future `\RequirePackage` or `\usepackage` command. For example:

```
\PassOptionsToPackage{foo,bar}{fred}
\RequirePackage[baz]{fred}
```

is the same as:

```
\RequirePackage[foo,bar,baz]{fred}
```

`\LoadClassWithOptions` `\LoadClassWithOptions{\langle name \rangle}[\langle version \rangle]`:

This is similar to `\LoadClass`, but it always calls class `\langle name \rangle` with exactly the same option list that is being used by the current class, rather than an option explicitly supplied or passed on by `\PassOptionsToClass`.

`\RequirePackageWithOptions` is the analogous command for packages.

This is mainly intended to allow one class to simply build on another, for example:

```
\LoadClassWithOptions{article}
```

This should be contrasted with the slightly different construction

```
\DeclareOption*{\PassOptionsToClass{\CurrentOption}{article}}
\ProcessOptions
\LoadClass{article}
```

As used here, the effects are more or less the same, but the version using `\LoadClassWithOptions` is slightly quicker (and less to type). If, however, the class declares options of its own then the two constructions are different; compare, for example:

```
\DeclareOption{landscape}{...}
\ProcessOptions
\LoadClassWithOptions{article}
```

with:

```
\DeclareOption{landscape}{...}
\DeclareOption*{\PassOptionsToClass{\CurrentOption}{article}}
\ProcessOptions
\LoadClass{article}
```

In the first case, the `article` class will be called with option `landscape` precisely when the current class is called with this option; but in the second example it will not as in that case `article` is only passed options by the default option handler, which is not used for `landscape` as that option is explicitly declared.

To find out if a package has already been loaded, use

```
\@ifpackageloaded{<package>}{{true}}{{false}}.
```

To find out if a package has already been loaded with a version equal to or more recent than `<version>`, use

```
\@ifpackagelater{<package>}{{version}}{{true}}{{false}}.
```

To find out if a package has already been loaded with at least the options `<options>`, use `\@ifpackagewith{<package>}{{options}}{{true}}{{false}}`.

There exists one package that can't be tested with the above commands: the `fontenc` package pretends that it was never loaded to allow for repeated reloading with different options (see `ltoutenc.dtx` for details).

## 78.4 Declaring new options

Options for classes and packages are built using the same macros.

To define a builtin option, use `\DeclareOption{<name>}{{code}}`.

To define the default action to perform for local options which have not been declared, use `\DeclareOption*{{code}}`.

*Note:* there should be no use of

`\RequirePackage`, `\DeclareOption`, `\DeclareOption*` or `\ProcessOptions` inside `\DeclareOption` or `\DeclareOption*`.

Possible uses for `\DeclareOption*` include:

```
\DeclareOption*{}
```

Do nothing. Silently accept unknown options. (This suppresses the usual warnings.)

```
\DeclareOption*{\@unkownoptionerror}
```

Complain about unknown local options. (The initial setting for package files.)

```
\DeclareOption*{\PassOptionsToPackage{\CurrentOption}{<pkg-name>}}
```

Handle the current option by passing it on to the package `<pkg-name>`, which will presumably be loaded via `\RequirePackage` later in the file. This is useful for building ‘extension’ packages, that perhaps handle a couple of new options, but then pass everything else on to an existing package.

```
\DeclareOption*{\InputIfFileExists{xx-\CurrentOption.yyy}%
{}%
{\OptionNotUsed}}
```

Handle the option `foo` by loading the file `xx-foo.yyy` if it exists, otherwise do nothing, but declare that the option was not used. Actually the `\OptionNotUsed` declaration is only needed if this is being used in class files, but does no harm in package files.

## 78.5 Safe Input Macros

<code>\InputIfFileExists</code>	<code>\InputIfFileExists{\file}{\then}{\else}</code>
	Inputs <code>\file</code> if it exists. Immediately before the input, <code>\then</code> is executed. Otherwise <code>\else</code> is executed.
<code>\IfExists</code>	As above, but does not input the file.
	One thing you might like to put in the <code>\else</code> clause is
<code>\@missingfileerror</code>	This starts an interactive request for a filename, supplying default extensions. Just hitting return causes the whole input to be skipped and entering <code>x</code> quits the current run,
<code>\input</code>	This has been redefined from the L <sup>A</sup> T <sub>E</sub> X2.09 definition, in terms of the new commands <code>\InputIfFileExists</code> and <code>\@missingfileerror</code> .
<code>\listfiles</code>	Giving this declaration in the preamble causes a list of all files input via the ‘safe input’ commands to be listed at the end. Any strings specified in the optional argument to <code>\ProvidesPackage</code> are listed alongside the file name. So files in standard (and other non-standard) distributions can put informative strings in this argument.

## 79 Implementation

	1 (*2ekernel)
<code>\if@compatibility</code>	The flag for compatibility mode.
	2 <code>\newif\if@compatibility</code>
<code>\@documentclasshook</code>	The hook called after the first <code>\documentclass</code> command. By default this checks to see if <code>\@normalsize</code> is undefined, and if so, sets it to <code>\normalsize</code> .
	3 <code>\def\@documentclasshook{%</code> 4 <code>\ifx\@normalsize\@undefined</code> 5 <code>\let\@normalsize\normalsize</code> 6 <code>\fi</code> 7 <code>}</code>
<code>\@declaredoptions</code>	This list is automatically built by <code>\DeclareOption</code> . It is the list of options (separated by commas) declared in the class or package file and it defines the order in which the corresponding <code>\ds@{option}</code> commands are executed. All local <code>{option}</code> s which are not declared will be processed in the order defined by the optional argument of <code>\documentclass</code> or <code>\usepackage</code> .
	8 <code>\let\@declaredoptions\@empty</code>
<code>\@classoptionslist</code>	List of options of the main class.
	9 <code>\let\@classoptionslist\relax</code> 10 <code>\@onlypreamble\@classoptionslist</code>

\@unusedoptionlist	List of options of the main class that haven't been declared or loaded as class option files.
	11 \let\@unusedoptionlist\@empty
	12 \@onlypreamble\@unusedoptionlist
\CurrentOption	Name of current package or option.
	13 \let\CurrentOption\@empty
\@currname	Name of current package or option.
	14 \let\@currname\@empty
\@currext	The current file extension.
	15 \global\let\@currext=\@empty
\@clsextension	The two possible values of \@currext.
\@pkgextension	16 \def\@clsextension{cls}
	17 \def\@pkgextension{sty}
	18 \@onlypreamble\@clsextension
	19 \@onlypreamble\@pkgextension
\@pushfilename	Commands to push and pop the file name and extension.
\@popfilename	#1 current name.
\@currnamestack	#2 current extension.
	#3 current catcode of @.
	#4 Rest of the stack.
	20 \def\@pushfilename{%
	21 \xdef\@currnamestack{%
	22 {\@currname} %
	23 {\@currext} %
	24 {\the\catcode`@} %
	25 \@currnamestack}}
	26 \@onlypreamble\@pushfilename
	27 \def\@popfilename{\expandafter\@p@filename\@currnamestack\@nil}
	28 \@onlypreamble\@popfilename
	29 \def\@p@filename#1#2#3#4\@nil{%
	30 \gdef\@currname{#1}%
	31 \gdef\@currext{#2}%
	32 \catcode`@#3\relax
	33 \gdef\@currnamestack{#4}}
	34 \@onlypreamble\@p@filename
	35 \gdef\@currnamestack{}
	36 \@onlypreamble\@currnamestack
\@optionlist	Returns the option list of the file.
	37 \def\@optionlist#1{%
	38 \@ifundefined{opt@#1}\@empty{\csname opt@#1\endcsname}}
	39 \@onlypreamble\@optionlist
\@ifpackageloaded	\@ifpackageloaded{\<name>} Checks to see whether a file has been loaded.
\@ifclassloaded	40 \def\@ifpackageloaded{\@ifl@aded\@pkgextension}
	41 \def\@ifclassloaded{\@ifl@aded\@clsextension}
	42 \@onlypreamble\@ifpackageloaded
	43 \@onlypreamble\@ifclassloaded

```

44 \def\@ifl@aded#1#2{%
45   \expandafter\ifx\csname ver@#2.#1\endcsname\relax
46     \expandafter\@secondoftwo
47   \else
48     \expandafter\@firstoftwo
49   \fi}
50 \onlypreamble\@ifl@aded

\@ifpackagelater \@ifpackagelater{\(name)}{\(YYYY/MM/DD)}{\(true code)}{\(false code)} Checks that
\@ifclasslater the package loaded is more recent or equal to the given date. A better name for
it would therefore been \@ifpackagelaterorequal but it is in use for more than
30 years, so ...
51 \def\@ifpackagelater{\@ifl@ter\@pkextension}
52 \def\@ifclasslater{\@ifl@ter\@clsextension}
53 \onlypreamble\@ifpackagelater
54 \onlypreamble\@ifclasslater

\IfPackageAtLeastTF \IfFormatAtLeastTF{\(YYYY/MM/DD)}{\(true code)}{\(false code)} Test if the format
\IfClassAtLeastTF is later or equal to the given date.
\IfFormatAtLeastTF
55 </2ekernel>
56 <*2ekernel | latexrelease>
57 <latexrelease>\IncludeInRelease{2020/10/01}%
58 <latexrelease>          {\IfFormatAtLeastTF}{Test format date}%
59 \def\IfFormatAtLeastTF{\@ifl@t@r\fmtversion}
60 \let\IfPackageAtLeastTF\@ifpackagelater
61 \let\IfClassAtLeastTF\@ifclasslater
62 \onlypreamble\IfFormatAtLeastTF
63 \onlypreamble\IfPackageAtLeastTF
64 \onlypreamble\IfClassAtLeastTF

For rollback pretend it was available since the beginning of dawn.
65 </2ekernel | latexrelease>
66 <latexrelease>\EndIncludeInRelease
67 <latexrelease>\IncludeInRelease{0000/00/00}%
68 <latexrelease>          {\IfFormatAtLeastTF}{Test format date}%
69 <latexrelease>\def\IfFormatAtLeastTF{\@ifl@t@r\fmtversion}
70 <latexrelease>\let\IfPackageAtLeastTF\@ifpackagelater
71 <latexrelease>\let\IfClassAtLeastTF\@ifclasslater
72 <latexrelease>\EndIncludeInRelease
73 <*2ekernel>

\@ifl@ter
74 \def\@ifl@ter#1#2{%
75   \expandafter\@ifl@t@r
76     \csname ver@#2.#1\endcsname}
77 \onlypreamble\@ifl@ter
78 </2ekernel>

This internal macro is also used in \NeedsTeXFormat.
79 <latexrelease>\IncludeInRelease{2018/04/01}%
80 <latexrelease>          {\@ifl@t@r}{Guard against bad input}%
81 <*2ekernel | latexrelease>
82 \def\@ifl@t@r#1#2{%
83   \ifnum\expandafter\@parse@version@#1//00\@nil<%

```

```

84           \expandafter\@parse@version@#2//00\@nil
85           \expandafter\@secondoftwo
86 \else
87   \expandafter\@firstoftwo
88 \fi}
89 \def\@parse@version@#1{\@parse@version@#1}
90 </2ekernel | latexrelease>
91 <latexrelease>\EndIncludeInRelease
92 <latexrelease>\IncludeInRelease{0000/00/00}%
93 <latexrelease>           {\@ifl@t@r}{Guard against bad input}%
94 <latexrelease>\def\@ifl@t@r#1#2{%
95 <latexrelease>  \ifnum\expandafter\@parse@version@#1//00\@nil<%
96 <latexrelease>    \expandafter\@parse@version@#2//00\@nil
97 <latexrelease>    \expandafter\@secondoftwo
98 <latexrelease>  \else
99 <latexrelease>    \expandafter\@firstoftwo
100 <latexrelease>  \fi}
101 <latexrelease>\let\@parse@version@\@undefined
102 <latexrelease>\EndIncludeInRelease
103 <*2ekernel>

104 \onlypreamble\@ifl@t@r

105 </2ekernel>
106 <*2ekernel | latexreleasefirst>
107 \def\@parse@version@#1/#2/#3#4#5\@nil{%
108 \@parse@version@dash#1-#2-#3#4\@nil
109 }

```

The `\if` test here ensures that an argument with no / or - produces 0 (actually 00).

```

110 \def\@parse@version@dash#1-#2-#3#4#5\@nil{%
111   \if\relax#2\relax\else#1\fi#2#3#4 }
112 </2ekernel | latexreleasefirst>
113 <*2ekernel>

```

`\@ifpackagewith` `\@ifpackagewith{\langle name\rangle}{\langle option-list\rangle}` Checks that `\langle option-list\rangle` is a subset of the options `with` which `\langle name\rangle` was loaded.

```

114 \def\@ifpackagewith{\@if@options\@pkgextension}
115 \def\@ifclasswith{\@if@options\@clsextension}
116 \onlypreamble\@ifpackagewith
117 \onlypreamble\@ifclasswith

118 \def\@if@options#1#2{%
119   \@expandtwoargs\@if@pti@ns{\@optionlist{#2.#1}}}
120 \onlypreamble\@if@options

```

Probably shouldn't use `\CurrentOption` here... (changed to `\reserved@b`.)

```

121 </2ekernel>
122 <latexrelease>\IncludeInRelease{2017/01/01}%
123 <latexrelease>           {\@if@pti@ns}{Spaces in option clash check}%
124 <*2ekernel | latexrelease>
125 \def\@if@pti@ns#1#2{%
126   \let\reserved@a\@firstoftwo

```

```

127 \edef\reserved@b{\zap@space#2 \empty}%
128 \@for\reserved@b:=\reserved@b\do{%
129   \ifx\reserved@b\empty
130   \else
131     \expandafter\in@\expandafter{\expandafter,\reserved@b,}{,#1,}%
132     \ifin@
133   \else
134     \let\reserved@a\secondoftwo
135   \fi
136 \fi
137 }%
138 \reserved@a
139 {/2ekernel | latexrelease}
140 \EndIncludeInRelease
141 \IncludeInRelease{0000/00/00}%
142 \def\@if@pti@ns{Spaces in option clash check}%
143 \def\@if@pti@ns#1#2{%
144   \let\reserved@a\firstoftwo
145   \@for\reserved@b:=#2\do{%
146     \ifx\reserved@b\empty
147     \else
148       \expandafter\in@\expandafter
149         {\expandafter,\reserved@b,}{,#1,}%
150     \ifin@
151   \else
152     \let\reserved@a\secondoftwo
153   \fi
154 \fi
155 }%
156 \reserved@a
157 \EndIncludeInRelease
158 {/2ekernel}
159 \onlypreamble\@if@pti@ns

```

**\ProvidesPackage** Checks that the current filename is correct, and defines `\ver@filename`.

```

160 \def\ProvidesPackage#1{%
161   \xdef\@gtempa{#1}%
162   \ifx\@gtempa\currname\else
163     \@latex@warning@no@line{You have requested
164       \cls@pkg\space`@\currname',\MessageBreak
165       but the \cls@pkg\space provides '#1'}%
166   \fi
167   \ifnextchar[\@pr@videopackage{\@pr@videopackage[]}]{}
168 \onlypreamble\ProvidesPackage

```

**\@pr@videopackage** This is the helper command for `\ProvidesPackage`. It tries to be cautious when handling the identification string in case it contains UTF-8 characters.

```

169 {/2ekernel}
170 {/2ekernel | latexrelease}
171 \IncludeInRelease{2020/02/02}%
172 \def\@pr@videopackage[#1]{%
173   \expandafter\protected@xdef
174   %      <-- protected...

```

```

175      \csname ver@\@currname.\@currext\endcsname{#1}%
176  \ifx\@currname\@clsextension
177    \typeout{Document Class: \@gtempa\space#1}%
178  \else
179    \protected@wlog{Package: \@gtempa\space#1}%
180    <--- protected
181  \fi}

\protected@wlog This is like plain TeX's \wlog but gracefully handles protected commands.
181 \long\def\protected@wlog#1{\begingroup
182   \set@display@protect
183   \immediate \write \m@ne {#1}\endgroup }

184 </2ekernel | latexrelease>
185 <latexrelease>\EndIncludeInRelease
186 <latexrelease>\IncludeInRelease{0000/00/00}%
187 <latexrelease>          {\@pr@videopackage}{Protection for package info}%
188 <latexrelease>
189 <latexrelease>\def\@pr@videopackage[#1]{%
190 <latexrelease>  \expandafter\xdef\csname ver@\@currname.\@currext\endcsname{#1}%
191 <latexrelease>  \ifx\@currname\@clsextension
192 <latexrelease>    \typeout{Document Class: \@gtempa\space#1}%
193 <latexrelease>  \else
194 <latexrelease>    \wlog{Package: \@gtempa\space#1}%
195 <latexrelease>  \fi}
196 <latexrelease>\let\protected@wlog\@undefined
197 <latexrelease>
198 <latexrelease>\EndIncludeInRelease
199 <*2ekernel>

200 \onlypreamble\@pr@videopackage

\ProvidesClass Like \ProvidesPackage, but for classes.
201 \let\ProvidesClass\ProvidesPackage
202 \onlypreamble\ProvidesClass

\ProvidesFile Like \ProvidesPackage, but for arbitrary files. Do not apply \onlypreamble to
these, as we may want to label files input during the document.

\@providesfile
203 \def\ProvidesFile#1{%
204   \begingroup
205     \catcode`\ 10 %
206     \ifnum \endlinechar<256 %
207       \ifnum \endlinechar>\m@ne
208         \catcode\endlinechar 10 %
209       \fi
210     \fi
211     \makeother\%
212     \makeother\&%
213   \kernel@ifnextchar[{\@providesfile{#1}}{\@providesfile{#1}[]}}}

During initex a special version of \@providesfile is used. The real definition
is installed right at the end, in ltfinal.dtx.

\def\@providesfile#1[#2]{%
```

	<pre>\wlog{File: #1 #2}% \expandafter\xdef\csname ver@\#1\endcsname{\#2}% \endgroup}</pre>
\PassOptionsToPackage	If the package has been loaded, we check that it was first loaded with the options.
\PassOptionsToClass	Otherwise we add the option list to that of the package.
	<pre>214 \def\@pass@ptions#1#2#3{% 215   \expandafter\xdef\csname opt@#3.#1\endcsname{% 216     \@ifundefined{opt@#3.#1}\@empty 217       {\csname opt@#3.#1\endcsname,}% 218     \zap@space#2 \@empty}} 219 \onlypreamble\@pass@ptions  220 \def\PassOptionsToPackage{\@pass@ptions\@pkgextension} 221 \def\PassOptionsToClass{\@pass@ptions\@clsextension} 222 \onlypreamble\PassOptionsToPackage 223 \onlypreamble\PassOptionsToClass</pre>
\DeclareOption	Adds an option as a \ds@ command, or the default \default@ds command.
\DeclareOption*	<pre>224 \def\DeclareOption{% 225   \let\@fileswith@pti@ns\@badrequireerror 226   \@ifstar\@defdefault@ds\@declareoption} 227 \long\def\@declareoption#1#2{% 228   \xdef\@declaredoptions{\@declaredoptions,#1}% 229   \toks@{#2}% 230   \expandafter\edef\csname ds@#1\endcsname{\the\toks@}} 231 \long\def\@defdefault@ds#1{% 232   \toks@{#1}% 233   \edef\default@ds{\the\toks@}} 234 \onlypreamble\DeclareOption 235 \onlypreamble\@declareoption 236 \onlypreamble\@defdefault@ds</pre>
\OptionNotUsed	If we are in a class file, add \CurrentOption to the list of unused options. Otherwise, in a package file do nothing.
	<pre>237 \def\OptionNotUsed{% 238   \ifx\@currentext\@clsextension 239     \xdef\@unusedoptionlist{% 240       \ifx\@unusedoptionlist\@empty\else\@unusedoptionlist,\fi 241       \CurrentOption}% 242   \fi} 243 \onlypreamble\OptionNotUsed</pre>
\default@ds	The default option code. Set by \onefilewithoptions to either \OptionNotUsed for classes, or \unknownoptionerror for packages. This may be reset in either case with \DeclareOption*.
	<pre>244 % \let\default@ds\OptionNotUsed</pre>
\ProcessOptions	\ProcessOptions calls \ds@option for each known package option, then calls
\ProcessOptions*	\default@ds for each option on the local options list. Finally resets all the declared options to \relax. The empty option does nothing, this has to be reset on the off chance it's set to \relax if an empty element gets into the \@declaredoptions list.

The star form is similar but executes options given in the order specified in the document, not the order they are declared in the file. In the case of packages, global options are executed before local ones.

```

245 \def\ProcessOptions{%
246   \let\ds@\empty
247   \edef\curroptions{\optionlist{\currname.\currext}}%
248   \@ifstar\xprocessoptions\processoptions}
249 \onlypreamble\ProcessOptions

250 \def\processoptions{%
251   \@for\CurrentOption:=\declaredoptions\do{%
252     \ifx\CurrentOption\empty\else
253       \@expandtwoargs\in@\,\CurrentOption,{\%
254         ,\ifx\currext\clsextension\else\classoptionslist,\fi
255         \curroptions,}\%
256     \ifin@
257       \useoption
258       \expandafter\let\csname ds@\CurrentOption\endcsname\empty
259     \fi
260   \fi}%
261   \processoptions}
262 \onlypreamble\processoptions

263 \def\xprocessoptions{%
264   \ifx\currext\clsextension\else
265     \@for\CurrentOption:=\classoptionslist\do{%
266       \ifx\CurrentOption\empty\else
267         \@expandtwoargs\in@\,\CurrentOption,{\@declaredoptions,}\%
268       \ifin@
269         \useoption
270         \expandafter\let\csname ds@\CurrentOption\endcsname\empty
271       \fi
272     \fi}%
273   \fi
274   \processoptions}
275 \onlypreamble\xprocessoptions

```

The common part of \ProcessOptions and \ProcessOptions\*.

```

276 </2ekernel>
277 (*2ekernel | latexrelease)
278 <latexrelease>\IncludeInRelease{2020/10/01}%
279 <latexrelease>           {\processoptions{Unused options issue}}%
280 \def\processoptions{%
281   \@for\CurrentOption:=\curroptions\do{%
282     \@ifundefined{ds@\CurrentOption}{%
283       {\useoption
284       \default@ds}}%
285     \useoption}%

```

There should not be any non-empty definition of \CurrentOption at this point, as all the declared options were executed earlier. This is for compatibility with 2.09 styles which use \def\ds@... directly, and so have options which do not appear in \declaredoptions.

```
285   \useoption}%

```

Clear all the definitions for option code. First set all the declared options to `\relax`, then reset the ‘default’ and ‘empty’ options. and the list of declared options.

```

286  \@for\CurrentOption:=\@declaredoptions\do{%
287      \expandafter\let\csname ds@\CurrentOption\endcsname\relax}%

288  \let\CurrentOption\@empty
289  \let\@fileswith@pti@ns\@fileswith@pti@ns
290  \AtEndOfPackage{\expandafter\let
291          \csname unprocessedoptions-\@currname.\@currext\endcsname
292          \relax}%
293 \onlypreamble\process@pti@ns
294 </2ekernel | latexrelease>
295 <latexrelease>\EndIncludeInRelease
296 <latexrelease>\IncludeInRelease{0000/00/00}%
297 <latexrelease>           {\@process@pti@ns}{Unused options issue}%
298 <latexrelease>
299 <latexrelease>\def\@process@pti@ns{%
300 <latexrelease>  \@for\CurrentOption:=\@curroptions\do{%
301 <latexrelease>    \@ifundefined{ds@\CurrentOption}%
302 <latexrelease>        {\@use@option
303 <latexrelease>        \default@ds}%
304 <latexrelease>        \use@option}%
305 <latexrelease>  \@for\CurrentOption:=\@declaredoptions\do{%
306 <latexrelease>    \expandafter\let\csname ds@\CurrentOption\endcsname\relax}%
307 <latexrelease>    \let\CurrentOption\@empty
308 <latexrelease>    \let\@fileswith@pti@ns\@fileswith@pti@ns
309 <latexrelease>    \AtEndOfPackage{\let\@unprocessedoptions\relax}%
310 <latexrelease>\EndIncludeInRelease
311 <*2ekernel>

```

`\@options` `\@options` is a synonym for `\ProcessOptions*` for upward compatibility with L<sup>A</sup>T<sub>E</sub>X2.09 style files.

```

312 \def\@options{\ProcessOptions*}
313 \onlypreamble\@options

```

`\@use@option` Execute the code for the current option.

```

314 \def\@use@option{%
315   \expandtwoargs\removeelement\CurrentOption
316   \unusedoptionlist\unusedoptionlist
317   \csname ds@\CurrentOption\endcsname}
318 \onlypreamble\@use@option

```

`\ExecuteOptions` `\ExecuteOptions{\langle option-list\rangle}` executes the code declared for each option.

```

319 </2ekernel>
320 <latexrelease>\IncludeInRelease{2017/01/01}%
321 <latexrelease>           {\ExecuteOptions}{Spaces in \ExecuteOptions}%
322 <*2ekernel | latexrelease>
323 \def\ExecuteOptions#1{%

```

Use `\@fortmp` here as it is anyway cleared during `\@for` loop so does not change any existing names.

```

324   \edef\@fortmp{\zap@space#1 \@empty}%
325   \def\reserved@a##1\@nil{%

```

```

326     \@for\CurrentOption:=\@fortmp\do
327         {\csname ds@\CurrentOption\endcsname}%
328     \edef\CurrentOption{\#1}%
329     \expandafter\reserved@a\CurrentOption\@nil}
330 </2ekernel | latexrelease>
331 <latexrelease>\EndIncludeInRelease
332 <latexrelease>\IncludeInRelease{0000/00/00}%
333 <latexrelease>          {\ExecuteOptions}{Spaces in \ExecuteOptions}%
334 <latexrelease>\def\ExecuteOptions#1{%
335 <latexrelease>  \def\reserved@a{\#1\@nil}{%
336 <latexrelease>    \@for\CurrentOption:=#1\do
337 <latexrelease>        {\csname ds@\CurrentOption\endcsname}%
338 <latexrelease>        \edef\CurrentOption{\#1}%
339 <latexrelease>        \expandafter\reserved@a\CurrentOption\@nil}
340 <latexrelease>\EndIncludeInRelease
341 {*2ekernel}
342 \onlypreamble\ExecuteOptions

```

The top-level commands, which just set some parameters then call the internal command, `\@fileswithoptions`.

`\documentclass` The main new-style class declaration.

```

343 \def\documentclass{%
344   \let\documentclass\@twoclasseserror
345   \if@compatibility\else\let\usepackage\RequirePackage\fi
346   \@fileswithoptions\@clsextension}
347 \onlypreamble\documentclass

```

`\documentstyle` 2.09 style class ‘style’ declaration.

```

348 \def\documentstyle{%
349   \makeatletter\input{latex209.def}\makeatother
350   \documentclass}
351 \onlypreamble\documentstyle

```

`\RequirePackage` Load package if not already loaded.

```

352 \def\RequirePackage{%
353   \@fileswithoptions\@pkgextension}
354 \onlypreamble\RequirePackage

```

`\LoadClass` Load class.

```

355 \def\LoadClass{%
356   \ifx\@currext\@pkgextension
357     \@latex@error
358       {\noexpand\LoadClass in package file}%
359       {You may only use \noexpand\LoadClass in a class file.}%
360   \fi
361   \@fileswithoptions\@clsextension}
362 \onlypreamble\LoadClass

```

`\@loadwithoptions` Pass the current option list on to a class or package. #1 is `\@cls-or-pkgextension`, #2 is `\RequirePackage` or `\LoadClass`, #3 is the class or package to be loaded.

```

363 \def\@loadwithoptions#1#2#3{%
364   \expandafter\let\csname opt@#3.\#1\expandafter\endcsname

```

	<pre> 365      \csname opt@\@currname.\@currext\endcsname 366      #2{#3}% 367 \onlypreamble\loadwithoptions </pre>
\LoadClassWithOptions	Load class ‘#1’ with the current option list. <pre> 368 \def\LoadClassWithOptions{% 369   \loadwithoptions\clsextension\LoadClass} 370 \onlypreamble\LoadClassWithOptions </pre>
\RequirePackageWithOptions	Load package ‘#1’ with the current option list. <pre> 371 &lt;/2ekernel&gt; 372 {*2ekernel   latexrelease} 373 &lt;latexrelease&gt;\IncludeInRelease{2020/10/01}% 374 &lt;latexrelease&gt;          {\RequirePackageWithOptions}{Unused options issue}% 375 \def\RequirePackageWithOptions{% </pre> <p>The resetting of the unprocessed options is now done on a per package basis.</p> <pre> 376   \AtEndOfPackage{\expandafter\let 377     \csname unprocessedoptions-\@currname.\@currext\endcsname 378     \relax}% 379   \loadwithoptions\pkgextension\RequirePackage} 380 \onlypreamble\RequirePackageWithOptions 381 &lt;/2ekernel   latexrelease&gt; 382 &lt;latexrelease&gt;\EndIncludeInRelease  383 &lt;latexrelease&gt;\IncludeInRelease{0000/00/00}% 384 &lt;latexrelease&gt;          {\RequirePackageWithOptions}{Unused options issue}% 385 &lt;latexrelease&gt; 386 &lt;latexrelease&gt;\def\RequirePackageWithOptions{% 387 &lt;latexrelease&gt;  \AtEndOfPackage{\let\unprocessedoptions\relax}% 388 &lt;latexrelease&gt;  \loadwithoptions\pkgextension\RequirePackage} 389 &lt;latexrelease&gt;\EndIncludeInRelease 390 {*2ekernel} </pre>
\usepackage	To begin with, \usepackage produces an error. This is reset by \documentclass. <pre> 391 \def\usepackage#1{% 392   @latex@error 393   {\noexpand \usepackage before \string\documentclass}% 394   {\noexpand \usepackage may only appear in the document 395    preamble, i.e.,\MessageBreak 396    between \noexpand\documentclass and 397    \string\begin{document}.}% 398   @gobble} 399 \onlypreamble\usepackage </pre>
\NeedsTeXFormat	Check that the document is running on the correct system. <pre> 400 \def\NeedsTeXFormat#1{% 401   \def\reserved@a{#1}% 402   \ifx\reserved@a\fmtname 403     \expandafter\needsformat 404   \else 405     @latex@error{This file needs format '\reserved@a'% 406     \MessageBreak but this is '\fmtname'}% </pre>

```

407      The current input file will not be processed
408      further, \MessageBreak
409      because it was written for some other flavor of
410      TeX.\MessageBreak\@ehd}%

```

If the file is not meant to be processed by L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  we stop inputting it, but we do not end the run. We just end inputting the current file.

```

411      \endinput \fi}
412 \onlypreamble\NeedsTeXFormat
413 \def\@needsformat{%
414   \ifnextchar[%
415     \@needsf@rmat
416   {}}
417 \onlypreamble\@needsformat

418 \def\@needsf@rmat[#1]{%
419   \ifl@t@r\fmtversion{#1}{}%
420   {\@latex@warning@no@line
421     {You have requested release '#1' of LaTeX,\MessageBreak
422      but only release '\fmtversion' is available}}}
423 \onlypreamble\@needsf@rmat

\zap@space \zap@space foo<space>\empty removes all spaces from foo that are not protected by {} groups.
424 \def\zap@space#1 #2{%
425   #1%
426   \ifx#2\empty\else\expandafter\zap@space\fi
427   #2}

\@fileswithoptions The common part of \documentclass and \usepackage.
428 \def\@fileswithoptions#1{%
429   \ifnextchar[%
430     {\@fileswith@ptions#1}%
431     {\@fileswith@ptions#1[]}}
432 \onlypreamble\@fileswithoptions

433 \def\@fileswith@ptions#1[#2]#3{%
434   \ifnextchar[%
435     {\@fileswith@ptions#1[{\#2}]#3}%
436     {\@fileswith@ptions#1[{\#2}]#3[]}}
437 \onlypreamble\@fileswith@ptions

```

Then we do some work.

First of all, we define the global variables. Then we look to see if the file has already been loaded. If it has, we check that it was first loaded with at least the current options. If it has not, we add the current options to the package options, set the default version to be 0000/00/00, and load the file if we can find it. Then we check the version number.

Finally, we restore the old file name, reset the default option, and we set the catcode of @.

For classes, we can immediately process the file. For other types, #2 could be a comma separated list, so loop through, processing each one separately.

```
438 </2ekernel>
```

```

439 <latexrelease>\IncludeInRelease{2017/01/01}%
440 <latexrelease>          {\@fileswith@pti@ns}{ifx tests in \@fileswith@pti@ns}%
441 *>2ekernel | latexrelease>
442 \def\@fileswith@pti@ns#1[#2]#3[#4]{%
443   \ifx#1\@clsextension
444     \ifx\@classoptionslist\relax
445       \xdef\@classoptionslist{\zap@space#2 \@empty}%
446       \def\reserved@a{%
447         \onefilewithoptions#3[{\#2}] [{\#4}]#1%
448         \documentclasshook}%
449     \else
450       \def\reserved@a{%
451         \onefilewithoptions#3[{\#2}] [{\#4}]#1}%
452     \fi
453   \else

```

build up a list of calls to `\onefilewithoptions` (one for each package) without thrashing the parameter stack.

```

454     \def\reserved@b##1,{%

```

If #1 is `\@nnil` we have reached the end of the list (older version used `\@nil` here but `\@nil` is undefined so `\ifx` equal to all undefined commands)

```

455     \ifx\@nnil##1\relax\else

```

If `\ifx\@nnil##1\@nnil` is true then #1 is (presumably) empty (Older code used `\relax` which is slightly easier to get into #1 by mistake, which would spoil this test.)

```

456     \ifx\@nnil##1\@nnil\else
457       \noexpand\onefilewithoptions##1[{\#2}] [{\#4}]%
458       \noexpand\@pkgextension
459     \fi
460     \expandafter\reserved@b
461   \fi}%
462   \edef\reserved@a{\zap@space#3 \@empty}%
463   \edef\reserved@a{\expandafter\reserved@b\reserved@a,\@nnil,}%
464 \fi
465 \reserved@a
466 </2ekernel | latexrelease>

467 <latexrelease>\EndIncludeInRelease
468 <latexrelease>\IncludeInRelease{0000/00/00}%
469 <latexrelease>          {\@fileswith@pti@ns}{ifx tests in \@fileswith@pti@ns}%
470 <latexrelease>\def\@fileswith@pti@ns#1[#2]#3[#4]{%
471 <latexrelease>   \ifx#1\@clsextension
472 <latexrelease>     \ifx\@classoptionslist\relax
473 <latexrelease>       \xdef\@classoptionslist{\zap@space#2 \@empty}%
474 <latexrelease>       \def\reserved@a{%
475 <latexrelease>         \onefilewithoptions#3[{\#2}] [{\#4}]#1%
476 <latexrelease>         \documentclasshook}%
477 <latexrelease>     \else
478 <latexrelease>       \def\reserved@a{%
479 <latexrelease>         \onefilewithoptions#3[{\#2}] [{\#4}]#1}%
480 <latexrelease>     \fi
481 <latexrelease>   \else
482 <latexrelease>     \def\reserved@b##1,{%

```

```

483 <|latexrelease>      \ifx\@nil##1\relax\else
484 <|latexrelease>          \ifx\relax##1\relax\else
485 <|latexrelease>              \noexpand\@onefilewithoptions##1[{\#2}][{\#4}]%
486 <|latexrelease>              \noexpand\@pkgextension
487 <|latexrelease>          \fi
488 <|latexrelease>          \expandafter\reserved@b
489 <|latexrelease>      \fi}%
490 <|latexrelease>          \edef\reserved@a{\zap@space#3 \empty}%
491 <|latexrelease>          \edef\reserved@a{%
492 <|latexrelease>              \expandafter\reserved@b\reserved@a,\@nil,}%
493 <|latexrelease>  \fi
494 <|latexrelease>  \reserved@a}
495 <|latexrelease>\EndIncludeInRelease
496 <|2ekernel>
497 \onlypreamble\@files@with@ptions

```

Have the main argument as #1, so we only need one `\expandafter` above.

```

498 <|2ekernel>
499 <|2ekernel | latexrelease>
500 <|latexrelease>\IncludeInRelease{2020/10/01}%
501 <|latexrelease>          {\@onefilewithoptions}{Unused options issue}%
502 \def\@onefilewithoptions#1[#2][#3]{%
503   \pushfilename
504   \xdef\@currname{#1}%
505   \global\let\@currext\empty
506   \let\CurrentOption\empty
507   \resetoptions
508   \makeatletter

```

Grab everything in a macro, so the parameter stack is popped before any processing begins.

```

509 \def\reserved@a{%
510   \@ifl@aded\@currext{#1}%
511   {\@if@ptions\@currext{#1}{#2}{}}%
512   {\@latex@error
513     {Option clash for \@cls@pkg\space #1}%
514     {The package #1 has already been loaded
515      with options:\MessageBreak
516      \space\space[\@optionlist{#1.\@currext}]\MessageBreak
517      There has now been an attempt to load it
518      with options\MessageBreak
519      \space\space[#2]\MessageBreak
520      Adding the global options:\MessageBreak
521      \space\space
522      \@optionlist{#1.\@currext},#2\MessageBreak
523      to your \noexpand\documentclass declaration may fix this.%\MessageBreak
524      Try typing \space <return> \space to proceed.}}}%
525   {\@pass@ptions\@currext{#2}{#1}}%
526   {\@pass@ptions\@currext{#2}{#1}}%
527   \global\expandafter
528   \let\csname ver@\@currname.\@currext\endcsname\empty

```

We initialize `\...-h@ok` here and only if we load the file so that it remains undefined otherwise.

```
529     \expandafter\let\csname@\currname.\@currext-h@@k\endcsname\empty
530     \InputIfFileExists
531         {\currname.\@currext}%
532         {}%
533         {\@missingfileerror\currname\@currext}%
```

In older versions of the code `\@unprocessedoptions` would generate an error for each specified option in a package unless a `\ProcessOptions` has appeared in the package file.

This has changed in 2020. We now use a separate macro per package to avoid interferences in case of nested packages. The whole code for handling this issue (GitHub 22) was provided by Hironobu Yamashita, thanks for that.

```
534 \expandafter\let\csname unprocessedoptions-\@currname.\@currext\endcsname  
535           \@\unprocessedoptions  
536 \csname\@currname.\@currext-h@k\endcsname  
537 \expandafter\let\csname\@currname.\@currext-h@k\endcsname  
538           \@undefined
```

Catch the case where the packages has handled the options and redefined `\@unprocessedoptions` to `\relax` (old interface). In that case no error should be produced.

```
539     \ifx\@unprocessedoptions\relax  
540         \let\@unprocessedoptions\@undefined
```

Otherwise run the per package set of unused options.

```
541     \else
542         \csname unprocessedoptions-\@currname.\@current\endcsname
543     \fi
```

In either case we drop the macro afterwards as it is no longer needed.

```
544 \expandafter\let
545     \csname unprocessedoptions-\@currname.\@currext\endcsname
546     \@undefined}%
547 \@ifl@ter\@currext{#1}{#3}{ }%
548 { \@latex@warning@no@line
549     {You have requested, \on@line,
550      version\MessageBreak
551      '#3' of \cls@pkg\space #1,\MessageBreak
552      but only version\MessageBreak
553      '\csname ver@\#1.\@currext\endcsname'\MessageBreak
554      is available}}%
555 \ifx\@currext\@clsextension\let\LoadClass\@twoloadclasserror\
556 \popfilename
557 \reset@ptions}%
558 \reserved@a}
559 \onlypreamble\onefilewithoptions
```

The kernel no longer uses \@unprocessedoptions

560 \let\@unprocessedoptions\@undefined

561 </2ekernel | latexrelease>

562 \EndIncludeInRelease

563 <latexrelease>\IncludeInRelease{0000/00/00}%

564 ⟨latexrelease⟩

565 <latexrelease>

Because of the way `\@onewithoptions` is changed for rollback handling below we have to define `\load@onefilewithoptions` when rolling back!

```

566 <latexrelease>\def\load@onefilewithoptions#1[#2] [#3]#4{%
567 <latexrelease>  \@pushfilename
568 <latexrelease>  \xdef\@currname{#1}%
569 <latexrelease>  \global\let\@currext#4%
570 <latexrelease>  \let\CurrentOption\empty
571 <latexrelease>  \@reset@ptions
572 <latexrelease>  \makeatletter
573 <latexrelease>  \def\reserved@a{%
574 <latexrelease>    \@ifl@aded\@currext{#1}%
575 <latexrelease>    {\@if@ptions\@currext{#1}{#2}{}}%
576 <latexrelease>    {\@latex@error
577 <latexrelease>      {Option clash for \@cls@pkg\space #1}%
578 <latexrelease>      {The package #1 has already been loaded
579 <latexrelease>      with options:\MessageBreak
580 <latexrelease>      \space\space[\@optionlist{#1.\@currext}]\MessageBreak
581 <latexrelease>      There has now been an attempt to load it
582 <latexrelease>      with options\MessageBreak
583 <latexrelease>      \space\space[#2]\MessageBreak
584 <latexrelease>      Adding the global options:\MessageBreak
585 <latexrelease>      \space\space
586 <latexrelease>      \@optionlist{#1.\@currext},#2\MessageBreak
587 <latexrelease>      to your \noexpand\documentclass declaration may fix this.%\MessageBreak
588 <latexrelease>      Try typing \space <return> \space to proceed.}}}%
589 <latexrelease>  {\@pass@ptions\@currext{#2}{#1}%
590 <latexrelease>    \global\expandafter
591 <latexrelease>    \let\csname ver@\@currname.\@currext\endcsname\empty
592 <latexrelease>    \expandafter\let\csname\@currname.\@currext-h@k\endcsname\empty
593 <latexrelease>    \InputIfFileExists
594 <latexrelease>    {\@currname.\@currext}%
595 <latexrelease>    {}%
596 <latexrelease>    {\@missingfileerror\@currname\@currext}%
597 <latexrelease>    \let\@unprocessedoptions\@unprocessedoptions
598 <latexrelease>    \csname\@currname.\@currext-h@k\endcsname
599 <latexrelease>    \expandafter\let\csname\@currname.\@currext-h@k\endcsname
600 <latexrelease>    \undefined
601 <latexrelease>    \@unprocessedoptions}%
602 <latexrelease>    \@ifl@ter\@currext{#1}{#3}{}}%
603 <latexrelease>    {\@latex@warning@no@line
604 <latexrelease>      {You have requested,\on@line,
605 <latexrelease>      version\MessageBreak
606 <latexrelease>      '#3' of \@cls@pkg\space #1,\MessageBreak
607 <latexrelease>      but only version\MessageBreak
608 <latexrelease>      '\csname ver@\#1.\@currext\endcsname'\MessageBreak
609 <latexrelease>      is available}}}%
610 <latexrelease>    \ifx\@currext\@clsextension\let\LoadClass\@twoloadclasserror\fi
611 <latexrelease>    \@popfilename
612 <latexrelease>    \@reset@ptions}%
613 <latexrelease>    \reserved@a}
614 <latexrelease>  \EndIncludeInRelease
615 <latexrelease> \EndIncludeInRelease
616 <*ekernel>

```

\@files with @pti@ns	Save the definition (for error checking).
----------------------	---

```

617 \let\@files with @pti@ns\@files with @pti@ns
618 \@onlypreamble\@files with @pti@ns

```

\@reset@ptions	Reset the default option, and clear lists of declared options.
----------------	--

```

619 \def\@reset@ptions{%
620   \global\ifx\@curr ext\@clsextension
621     \let\default@ds\OptionNotUsed
622   \else
623     \let\default@ds\@unknownoptionerror
624   \fi
625   \global\let\ds@\@empty
626   \global\let\@declaredoptions\@empty}
627 \@onlypreamble\@reset@ptions

```

## 79.1 Hooks

Allow code do be saved to be executed at specific later times.

Save things in macros, I considered using toks registers, (and \addto@hook from the NFSS code, that would require stacking the contents in the case of required packages, so just generate a new macro for each package.

\@begindocumenthook	Stuff to appear at the beginning or end of the document.
---------------------	--

```

628 \ifx\@begindocumenthook\@undefined
629   \let\@begindocumenthook\@empty
630 \fi
631 \let\@enddocumenthook\@empty

```

\g@addto@macro	Globally add to the end of a macro.
----------------	-------------------------------------

```

632 \long\def\g@addto@macro#1#2{%
633   \begingroup
634     \toks@\expandafter{\#1#2}%
635     \xdef#1{\the\toks@}%
636   \endgroup

```

\AtEndOfClass	The access functions.
---------------	-----------------------

```

637 \def\AtEndOfClass{%
638   \expandafter\g@addto@macro\csname\@currname.\@curr ext-h@k\endcsname}

```

\AtBeginDocument	
------------------	--

\AtEndDocument	
----------------	--

```

639 \let\AtEndOfClass\AtEndOfPackage
640 \@onlypreamble\AtEndOfPackage
641 \@onlypreamble\AtEndOfClass

```

```

642 \DeclareRobustCommand\AtBeginDocument{\g@addto@macro\@begindocumenthook}
643 \DeclareRobustCommand\AtEndDocument{\g@addto@macro\@enddocumenthook}
644 \@onlypreamble\AtBeginDocument

```

\@cls@pkg	The current file type.
-----------	------------------------

```

645 \def\@cls@pkg{%
646   \ifx\@curr ext\@clsextension
647     document class%
648   \else
649     package%
650   \fi}
651 \@onlypreamble\@cls@pkg

```

```

\@unknownoptionerror Bad option.
652 \def\@unknownoptionerror{%
653   \@latex@error
654   {Unknown option ‘\CurrentOption’ for \cls@pkg\space‘\currname’}%
655   {The option ‘\CurrentOption’ was not declared in
656   \cls@pkg\space‘\currname’, perhaps you\MessageBreak
657   misspelled its name.
658   Try typing \space <return>
659   \space to proceed.}%
660 \@onlypreamble\@unknownoptionerror

\@@unprocessedoptions Declare an error for each option, unless a \ProcessOptions occurred.
661 \def\@@unprocessedoptions{%
662   \ifx\@currext\@pkgtension
663     \edef\@curroptions{\optionlist{\currname.\@currext}}%
664     \for\CurrentOption:=\curroptions\do{%
665       \ifx\CurrentOption\empty\else\unknownoptionerror\fi}%
666     \fi}
667 \@onlypreamble\@unprocessedoptions
668 \@onlypreamble\@@unprocessedoptions

\@badrequireerror \RequirePackage or \LoadClass occurs in the options section.
669 \def\@badrequireerror#1[#2]#3[#4]{%
670   \@latex@error
671   {\noexpand\RequirePackage or \noexpand\LoadClass
672    in Options Section}%
673   {The \cls@pkg\space ‘\currname’ is defective.\MessageBreak
674    It attempts to load ‘#3’ in the options section, i.e.,\MessageBreak
675    between \noexpand\DeclareOption and \string\ProcessOptions.}%
676 \@onlypreamble\@badrequireerror

\@twoloadclasserror Two \LoadClass in a class.
677 \def\@twoloadclasserror{%
678   \@latex@error
679   {Two \noexpand\LoadClass commands}%
680   {You may only use one \noexpand\LoadClass in a class file}}
681 \@onlypreamble\@twoloadclasserror

\@twoclasseserror Two \documentclass or \documentstyle.
682 \def\@twoclasseserror#1{%
683   \@latex@error
684   {Two \noexpand\documentclass or \noexpand\documentstyle commands}%
685   {The document may only declare one class.}\@gobble}
686 \@onlypreamble\@twoclasseserror

```

## 79.2 Providing shipment

```

\two@digits Prefix a number less than 10 with ‘0’.
687 \def\two@digits#1{\ifnum#1<10 0\fi\number#1}

\filecontents This environment implements inline files. The star-form does not write extra
\filecontents comments into the file.
\endfilecontents

```

```

688 </2ekernel>
689 <*2ekernel | latexrelease>
690 <latexrelease>\IncludeInRelease{2019/10/01}%
691 <latexrelease>          {\filec@ntents}{Spaces in file names + optional arg}%
692 %

```

We use `@tempswa` to mean no preamble writing and reuse `@files` to indicate no overwriting:

```

693 \def\filecontents{\@tempswatru\@filestrue
694   \@ifnextchar[\filec@ntents@opt\filec@ntents
695 }
696 \@namedef{filecontents*}{\@tempswafalse\@filestrue
697   \@ifnextchar[\filec@ntents@opt\filec@ntents
698 }

```

To handle the optional argument we execute for each option the command `\filec@ntents@OPTION` if it exist or complain about unknown option.

```

699 \def\filec@ntents@opt[#1]{%
700   \edef\@fortmp{\zap@space#1 \empty}%
701   \@for\reserved@a:=\@fortmp\do{%
702     \ifcsname filec@ntents@\reserved@a\endcsname
703       \csname filec@ntents@\reserved@a\endcsname
704     \else
705       \@latex@error{Unknown filecontents option \reserved@a}%
706       {Valid options are force (or overwrite), nosearch, noheader}%
707     \fi}%
708   \filec@ntents
709 }

```

Option `force` (or `overwrite`) changes the overwriting switch

```

710 \let\filec@ntents@force\@filesfalse
711 \let\filec@ntents@overwrite\@filesfalse % alternative name

```

and option `noheader` the preamble switch (which is equivalent to using the star form of the environment).

```

712 \let\filec@ntents@noheader\@tempswafalse

```

Option `nosearch` only checks the current directory not the how T<sub>E</sub>X tree for the existence of the file to write.

```

713 \def\filec@ntents@nosearch{%
714   \let\filec@ntents@checkdir\@currdir
715   \def\filec@ntents@where{in current directory}}

```

By default we search the whole tree:

```

716 \let\filec@ntents@checkdir\empty
717 \def\filec@ntents@where{exists on the system}

718 \begingroup%
719 \@tempcnta=1
720 \loop
721   \catcode\@tempcnta=12 %
722   \advance\@tempcnta\@ne %
723 \ifnum\@tempcnta<32 %
724 \repeat
725 \catcode`\*=11 %
726 \catcode`\^M\active%

```

```

727 \catcode`^L\active\let^L\relax%
728 \catcode`^I\active%
729 \gdef\filec@ntents#1{%
730   \set@curr@file{\filec@ntents@checkdir#1}%
731   \edef\q@curr@file{\expandafter\quote@name\expandafter{\@curr@file}}%

```

LuaTeX has more writes (and 18 is safe here).

```

732   \chardef\reserved@c\ifx\directlua\@undefined 15 \else 127 \fi%
733   \openin\@inputcheck\q@curr@file \space %
734   \ifeof\@inputcheck%
735     \@latex@warning@no@line%
736     {Writing file '\@currdir\@curr@file'}%
737   \ch@ck7\reserved@c\write\relax%
738   \immediate\openout\reserved@c\q@curr@file\relax%
739 \else%

```

```

740   \if@filesw%
741     \@latex@warning@no@line%
742     {File '\@curr@file' already \filec@ntents@where.\MessageBreak%
743      Not generating it from this source}%
744     \let\write\@gobbletwo%
745     \let\closeout\@gobble%
746   \else%

```

If we are overwriting, we try to make sure that the user is not by mistake overwriting the input file (\jobname). Of course, this only works for input files ending in `.tex`. If a different extension is used there is no way to see that we are overwriting ourselves!

```

747   \edef\reserved@a{#1}%
748   \edef\reserved@af{\detokenize\expandafter{\reserved@a}}%
749   \edef\reserved@b{\detokenize\expandafter{\jobname}}%
750   \ifx\reserved@a\reserved@b%
751     \@fileswtrue%
752   \else%
753     \edef\reserved@b{\reserved@b\detokenize{.tex}}%
754     \ifx\reserved@a\reserved@b%
755       \@fileswtrue%
756     \fi%
757   \fi%

```

We allocate a write channel but we open it only if it is (hopefully) safe. If not opened that means we are going to write on the terminal.

```

758   \ch@ck7\reserved@c\write\relax%
759   \if@filesw% % Foul ... trying to overwrite \jobname!
760     \@latex@error{Trying to overwrite '\jobname.tex'}{You can't %
761       write to the file you are reading from!\MessageBreak%
762       Data is written to screen instead.}%
763   \else%
764     \@latex@warning@no@line%
765     {Writing or overwriting file '\@currdir\@curr@file'}%
766     \immediate\openout\reserved@c\q@curr@file\relax%
767   \fi%
768   \fi%
769 \fi%

```

Closing the `\@inputcheck` is done here to avoid having to do this in each branch.

```
770   \closein\@inputcheck%
771   \if@tempswa%
772     \immediate\write\reserved@c{%
773       \@percentchar\@percentchar\space%
774       \expandafter\@gobble\string\LaTeXe file '\@curr@file'^^J%
775       \@percentchar\@percentchar\space generated by the %
776       '\@currenvir' \expandafter\@gobblefour\string\newenvironment^^J%
777       \@percentchar\@percentchar\space from source '\jobname' on %
778       \number\year/\two@digits\month/\two@digits\day.^~J%
779       \@percentchar\@percentchar}%
780   \fi%
781 \let\do\@makeother\dospecials%
```

If there are active characters in the upper half (e.g., from `inputenc` there would be confusion so we render everything harmless.

```
782   \count@ 128\relax%
783   \loop%
784     \catcode\count@ 11\relax%
785     \advance\count@\ @ne%
786     \ifnum\count@<\@cclvi%
787     \repeat%

788 \edef\E{@backslashchar end\string{\@currenvir\string}}%
789 \edef\reserved@b{%
790   \def\noexpand\reserved@b{%
791     #####1\E#####2\E#####3\relax}%
792 \reserved@b{%
793   \ifx\relax##3\relax%
```

There was no `\end{filecontents}`

```
794   \immediate\write\reserved@c{##1}%
795   \else%
```

There was a `\end{filecontents}`, so stop this time.

```
796   \edef^^M{\noexpand\end{\@currenvir}}%
797   \ifx\relax##1\relax%
798   \else%
```

Text before the `\end`, write it with a warning.

```
799   \@latex@warning{Writing text '##1' before %
800     \string\end{\@currenvir}\MessageBreak as last line of \@curr@file}%
801   \immediate\write\reserved@c{##1}%
802   \fi%
803   \ifx\relax##2\relax%
804   \else%
```

Text after the `\end`, ignore it with a warning.

```
805   \@latex@warning{%
806     Ignoring text '##2' after \string\end{\@currenvir}}%
807   \fi%
808   \fi%
809   ^^M}%
```

```

810  \catcode`^^L\active%
811  \let\L@\undefined%
812  \def^^L{\expandafter\ifx\csname L\endcsname\relax\fi ^^J^^J}%
813  \catcode`^^I\active%
814  \let\I@\undefined%
815  \def^^I{\expandafter\ifx\csname I\endcsname\relax\fi\space}%
816  \catcode`^^M\active%
817  \edef^^M##1^^M{%
818    \noexpand\reserved@b##1E\relax}}%
819 \endgroup%
820 {/2ekernel | latexrelease}
821 {latexrelease}\EndIncludeInRelease
822 {latexrelease}\IncludeInRelease{0000/00/00}%
823 {latexrelease}          {filec@ntents}{Spaces in file names + optional arg}%
824 {latexrelease}%
825 {latexrelease}\let\filec@ntents@opt      \@undefined
826 {latexrelease}\let\filec@ntents@force     \@undefined
827 {latexrelease}\let\filec@ntents@overwrite  \@undefined
828 {latexrelease}\let\filec@ntents@noheader  \@undefined
829 {latexrelease}\let\filec@ntents@nosearch  \@undefined
830 {latexrelease}\let\filec@ntents@checkdir  \@undefined
831 {latexrelease}\let\filec@ntents@where    \@undefined
832 {latexrelease}%
833 {latexrelease}\begingroup%
834 {latexrelease}\@tempcnta=1
835 {latexrelease}\loop
836 {latexrelease} \catcode`\@tempcnta=12 %
837 {latexrelease} \advance\@tempcnta\@ne %
838 {latexrelease}\ifnum\@tempcnta<32 %
839 {latexrelease}\repeat %
840 {latexrelease}\catcode`\*=11 %
841 {latexrelease}\catcode`^^M\active%
842 {latexrelease}\catcode`^^L\active\let^^L\relax%
843 {latexrelease}\catcode`^^I\active%
844 {latexrelease}%
845 {latexrelease}\gdef\filec@ntents#1{%
846 {latexrelease} \openin\@inputcheck#1 %
847 {latexrelease} \ifeof\@inputcheck%
848 {latexrelease}   \@latex@warning@no@line%
849 {latexrelease}   {Writing file `@\currdir#1'}%
850 {latexrelease} \chardef\reserved@c15 %
851 {latexrelease} \ch@ck7\reserved@c\write%
852 {latexrelease} \immediate\openout\reserved@c#1\relax%
853 {latexrelease} \else%
854 {latexrelease} \closein\@inputcheck%
855 {latexrelease} \@latex@warning@no@line%
856 {latexrelease}   {File '#1' already exists on the system.\MessageBreak%
857 {latexrelease}   Not generating it from this source}%
858 {latexrelease} \let\write\@gobbletwo%
859 {latexrelease} \let\closeout\@gobble%
860 {latexrelease} \fi%
861 {latexrelease} \if@tempswa%
862 {latexrelease} \immediate\write\reserved@c{%
863 {latexrelease} \percentchar\percentchar\space%

```

```

864 ⟨latexrelease⟩      \expandafter\@gobble\string\LaTeXe file '#1'^^J%
865 ⟨latexrelease⟩      \@percentchar\@percentchar\space generated by the %
866 ⟨latexrelease⟩      '@currenvir' \expandafter\@gobblefour\string\newenvironment^^J%
867 ⟨latexrelease⟩      \@percentchar\@percentchar\space from source '\jobname' on %
868 ⟨latexrelease⟩      \number\year/\two@digits\month/\two@digits\day.^^J%
869 ⟨latexrelease⟩      \@percentchar\@percentchar}%
870 ⟨latexrelease⟩      \fi%
871 ⟨latexrelease⟩      \let\do\@makeother\dospecials%
872 ⟨latexrelease⟩      \count@ 128\relax%
873 ⟨latexrelease⟩      \loop%
874 ⟨latexrelease⟩      \catcode\count@ 11\relax%
875 ⟨latexrelease⟩      \advance\count@ \@ne%
876 ⟨latexrelease⟩      \ifnum\count@<\@cclvi%
877 ⟨latexrelease⟩      \repeat%
878 ⟨latexrelease⟩      \edef\E{\@backslashchar end\string{\@currenvir\string}}%
879 ⟨latexrelease⟩      \edef\reserved@b{%
880 ⟨latexrelease⟩      \def\noexpand\reserved@b{%
881 ⟨latexrelease⟩      #####1\E#####2\E#####3\relax}%
882 ⟨latexrelease⟩      \reserved@b{%
883 ⟨latexrelease⟩      \ifx\relax##3\relax%
884 ⟨latexrelease⟩      \immediate\write\reserved@c{##1}%
885 ⟨latexrelease⟩      \else%
886 ⟨latexrelease⟩      \edef^^M{\noexpand\end{\@currenvir}}%
887 ⟨latexrelease⟩      \ifx\relax##1\relax%
888 ⟨latexrelease⟩      \else%
889 ⟨latexrelease⟩      \@latex@warning{Writing text '##1' before %
890 ⟨latexrelease⟩      \string\end{\@currenvir}\MessageBreak as last line of #1}%
891 ⟨latexrelease⟩      \immediate\write\reserved@c{##1}%
892 ⟨latexrelease⟩      \fi%
893 ⟨latexrelease⟩      \ifx\relax##2\relax%
894 ⟨latexrelease⟩      \else%
895 ⟨latexrelease⟩      \@latex@warning{%
896 ⟨latexrelease⟩      Ignoring text '##2' after \string\end{\@currenvir}}%
897 ⟨latexrelease⟩      \fi%
898 ⟨latexrelease⟩      \fi%
899 ⟨latexrelease⟩      ^^M}%
900 ⟨latexrelease⟩      \catcode`\^\^L\active%
902 ⟨latexrelease⟩      \let\^L\@undefined%
903 ⟨latexrelease⟩      \def^^L{\expandafter\ifx\csname L\endcsname\relax\fi ^^J^J}%
904 ⟨latexrelease⟩      \catcode`\^\^I\active%
905 ⟨latexrelease⟩      \let\^I\@undefined%
906 ⟨latexrelease⟩      \def^^I{\expandafter\ifx\csname I\endcsname\relax\fi\space}%
907 ⟨latexrelease⟩      \catcode`\^\^M\active%
908 ⟨latexrelease⟩      \edef^^M##1^\^M{%
909 ⟨latexrelease⟩      \noexpand\reserved@b##1\^E\relax}%
910 ⟨latexrelease⟩      \endgroup%
911 ⟨latexrelease⟩      \EndIncludeInRelease
912 ⟨*2ekernel⟩

913 \begingroup
914 \catcode`!=\catcode`\%
915 \catcode`\#=12
916 \catcode`\*=11
917 \gdef\@percentchar{%

```

```

918 \gdef\endfilecontents{|
919   \immediate\closeout\reserved@c
920   \def\T##1##2##3{|
921     \ifx##1\@undefined\else
922       \@latex@warning@no@line{##2 has been converted to Blank ##3e}|
923     \fi}|}
924   \T\L{Form Feed}{Lin}||
925   \T\I{Tab}{Spac}||
926   \immediate\write\@unused{}}
927 \global\let\endfilecontents*\endfilecontents

```

We no longer prevent the code to be used after begin document (no rollback needed for this change).

```

928 %\onlypreamble\filecontents
929 %\onlypreamble\endfilecontents
930 %\onlypreamble\filecontents*
931 %\onlypreamble\endfilecontents*
932 \endgroup
933 %\onlypreamble\filecontents

```

## 80 Package/class rollback mechanism

```

934 </2ekernel>
935 <*2ekernel | latexreleasefirst>

```

\pkgcls@debug For testing we have a few extra lines of code that by default do nothing but one can set \pkgcls@debug to \typeout to get extra info. Sometime in the future this will be dropped.

```

936 <*tracerollback>
937 %\let\pkgcls@debug\typeout
938 \let\pkgcls@debug\@gobble
939 </tracerollback>

```

\requestedLaTeXdate The macro (!) \requestedLaTeXdate holds the globally requested rollback date (via `latexrelease`) or zero if no such request was made.

```

940 \def\requestedLaTeXdate{0}

```

\pkgcls@targetdate \pkgcls@targetlabel \pkgcls@innerdate If a rollback for a package or class is requested then \pkgcls@targetdate holds the requested date as a number YYYYMMDD (if there was one, otherwise the value of \requestedLaTeXdate) and \pkgcls@targetlabel will be empty. If there was a request for a named version then \pkgcls@targetlabel holds the verion name and \pkgcls@targetdate is set to 1.  
\pkgcls@targetdate=0 is used to indicate that there was no rollback request. While loading an old release \pkgcls@targetdate is also reset to zero so that \DeclareRelease declarations are bypassed.

In contrast \pkgcls@innerdate will always hold the requested date (in a macro not a counter) if there was one, otherwise, e.g., if there was no request or a request to a version name it will contain `TEX` largest legal number. While loading a file this can be used to provide conditionals that select code based on the request.

```

941 \ifx\pkgcls@targetdate\@undefined
942   \newcount\pkgcls@targetdate
943 \fi

```

```

944 \let\pkgcls@targetlabel\empty
945 \def\pkgcls@innerdate{\maxdimen}

\pkgcls@candidate When looping through the \DeclareRelease declarations we record if the release
\pkgcls@releasedate is the best candidate we have seen so far. This is recorded in \pkgcls@candidate
and we update it whenever we see a better one.

In \pkgcls@releasedate we keep track of the release date of that candidate.

946 \let\pkgcls@candidate\empty
947 \let\pkgcls@releasedate\empty

\load@onefilewithoptions the best place to add the rollback code is at the point where \onefilewithoptions
\onefilewithoptions is called to load a single class or package.

To make things easy we save the old definition as \load@onefilewithoptions
and then provide a new interface.

Important: as this code is also unconditionally placed into latexrelease we can
only do this name change once otherwise both macros will contain the same code.

948 \ifx\load@onefilewithoptions\undefined
949 \let\load@onefilewithoptions\onefilewithoptions
950 \def\onefilewithoptions#1[#2][#3]#4{%
First a bit of tracing normally disabled.

951 (*tracer rollback)
952 \pkgcls@debug{--- File loaded request (\noexpand\usepackage or ...)}%
953 \pkgcls@debug{@spaces 1: #1}%
954 \pkgcls@debug{@spaces 2: #2}%
955 \pkgcls@debug{@spaces 3: #3}%
956 \pkgcls@debug{@spaces 4: #4}%
957 (/tracer rollback)

Two of the arguments are needed later on in error/warning messages so we save
them.

958 \def\pkgcls@name{#1}% % for info message
959 \def\pkgcls@arg {#3}% % for info message

then we parse the final optional argument to determine if there is a spe-
cific rollback request for the current file. This will set \pkgcls@targetdate,
\pkgcls@targetlabel and \pkgcls@mindate.

960 \pkgcls@parse@date@arg{#3}%

When determining the correct release to load we keep track of candidates in
\pkgcls@candidate and initially we don't have any:

961 \let\pkgcls@candidate\empty

If we had a rollback request then #3 may contain data but not necessarily a "min-
imal date" so instead of passing it on we pass on the content of \pkgcls@mindate.
We need to pass the value not the command, otherwise nested packages may pick
up the wrong information.

962 \begingroup
963 \edef\reserved@a{%
964 \endgroup
965 \unexpanded{\load@onefilewithoptions#1[#2]}%
966 [\pkgcls@mindate]%
967 \unexpanded{#4}%
968 \reserved@a

```

```

969 }
970 \fi
\pkgcls@parse@date@arg The \pkgcls@parse@date@arg command parses the second optional argument of
\usepackage, \RequirePackage or \documentclass for a rollback request setting
the values of \pkgcls@targetdate and \pkgcls@targetlabel.
```

This optional argument has a dual purpose: If it just contains a date string then this means that the package should have at least that date (to ensure that a certain feature is actually available, or a certain bug has been fixed). When the package gets loaded the information in \Provides... will then be checked against this request.

But if it starts with an equal sign followed by a date string or followed by a version name then this means that we should roll back to the state of the package at that date or to the version with the requested name.

If there was no optional argument or the optional argument does not start with “=” then the \pkgcls@targetdate is set to the date of the overall rollback request (via `latexrelease`) or if that was not given it is set to 0. In either case \pkgcls@targetlabel will be made empty.

If the argument doesn’t start with “=” then it is supposed to be a “minimal date” and we therefore save the value in \pkgcls@mindate, otherwise this macro is made empty.

So in summary we have:

Input	\pkgcls@targetdate	\pkgcls@targetlabel	\pkgcls@mindate
\empty	\globalrollbackdateasnumber	\empty	\empty
\date	\globalrollbackdateasnumber	\empty	\date
=\date	\dateasnumber	\empty	\empty
=\version	1	\version	\empty
\other	\globalrollbackdateasnumber	\empty	\other

where *\globalrollbackdateasnumber* is a date request given via `latexrelease` or if there wasn’t one 0.

```
971 \def\pkgcls@parse@date@arg #1{%
```

If the argument is empty we use the rollback date from `latexrelease` which has the value of zero if there was no rollback request. The label and the minimal date is made empty in that case.

```

972   \ifx\@nil#1\@nil
973     \pkgcls@targetdate\requestedLaTeXdate\relax
974     \let\pkgcls@targetlabel\@empty
975     \let\pkgcls@mindate\@empty
```

Otherwise we parse the argument further, checking for a = as the first character. We append a = at the end so that there is at least one such character in the argument.

```

976   \else
977     \pkgcls@parse@date@arg@#1=\@nil\relax
978   \fi
979 }
```

The actual parsing work then happens in \pkgcls@parse@date@arg@:

```
980 \def\pkgcls@parse@date@arg@#1=#2\@nil{%
```

We set `\pkgcls@targetdate` depending on the parsing result; the code is expandable so we can do the parsing as part of the assignment.

```
981 \pkgcls@targetdate
```

If `a =` was in first position then `#1` will be empty. In that case `#2` will be the original argument with `a =` appended.

This can be parsed with `\@parse@version`, the trailing character is simply ignored. This macro returns the parsed date as a number (or zero if it wasn't a date) and accepts both YYYY/MM/DD and YYYY-MM-DD formats.

```
982 \ifx\@nil#1\@nil
983     \@parse@version#2//00\@nil\relax
```

Whatever is returned is thus assigned to `\pkgcls@targetdate` and therefore we can now test its value. If the value is zero we assume that the remaining argument string represents a version and change `\pkgcls@targetdate` and set `\pkgcls@targetlabel` to the version name (after stripping off the trailing `=`).

```
984 \ifnum \pkgcls@targetdate=\z@
985     \pkgcls@targetdate\one
986     \def\pkgcls@innerdate{\maxdimen}%
987     \pkgcls@parse@date@arg@version#2%
988 \else
989     \edef\pkgcls@innerdate{\the\pkgcls@targetdate}%
990 \fi
991 \let\pkgcls@mindate\empty
992 \else
```

If `#1` was not empty then there wasn't a `=` character in first position so we are dealing either with a “minimum date” or with some incorrect data. We assume the former and make the following assignments (the first one finishing the assignment of `\pkgcls@targetdate`):

```
993 \requestedLaTeXdate\relax
994 \let\pkgcls@targetlabel\empty
995 \def\pkgcls@innerdate{\maxdimen}%
996 \def\pkgcls@mindate{#1}%
```

If the min-date is after the requested rollback date (if there is any, i.e., if it is not zero) then we have a conflict and therefore issue a warning.

```
997 \ifnum \pkgcls@targetdate > \z@
998     \ifnum \@parse@version#1//00\@nil > \pkgcls@targetdate
999         \@latex@warning@no@line{Suspicious rollback/min-date date given\MessageBreak
1000             A minimal date of #1 has been specified for
1001             \@cls@pkg\MessageBreak '\pkgcls@name'.\MessageBreak
1002             But this is in conflict
1003             with a rollback request to \requestedpatchdate}
1004     \fi
1005 \fi
1006 \fi
1007 }
```

Strip off the trailing `=` and assign the version name to `\pkgcls@targetlabel`.

```
1008 \def\pkgcls@parse@date@arg@version#1=%
1009 \def\pkgcls@targetlabel{#1}}
```

`\DeclareRelease` First argument is the “name” of the release and it can be left empty if one doesn't like to give a name to the release. The second argument is that from which on

this release was available (or should be used in case of minor updates). The final argument is the external file name of this release, by convention this should be `<pkg/cls-name>-<date>.(<extension>)` but this is not enforced and through this argument one can overwrite it.

```
1010 \def\DeclareRelease#1#2#3{%
1011   \ifnum\pkgcls@targetdate>\z0 % some sort of rollback request
1012 (*tracerollback)
1013   \pkgcls@debug{---\string\DeclareRelease:{}%
1014   \pkgcls@debug{\@spaces 1: #1}%
1015   \pkgcls@debug{\@spaces 2: #2}%
1016   \pkgcls@debug{\@spaces 3: #3}%
1017 }/tracerollback}
```

If the date argument #2 is empty we are dealing with a special release that should be only accessible via its name; a typical use case would be a “beta” release. So if we are currently processing a date request we ignore it and otherwise we check if we can match the name and if so load the corresponding release file.

```
1018   \ifx\@nil#2\@nil
1019     \ifnum\pkgcls@targetdate=\@ne % named request
1020       \def\reserved@a{#1}%
1021       \ifx\pkgcls@targetlabel\reserved@a
1022         \pkgcls@use@this@release{#3}{}%
1023 (*tracerollback)
1024   \else
1025     \pkgcls@debug{Label doesn't match}%
1026 }/tracerollback)
1027   \fi
1028 (*tracerollback)
1029   \else
1030     \pkgcls@debug{Date request: ignored}%
1031 }/tracerollback)
1032   \fi
1033 \else
```

If the value of `\pkgcls@targetdate` is greater than 1 (or in reality greater than something like 19930101) we are dealing with a rollback request to a specific date.

```
1034   \ifnum\pkgcls@targetdate>\@ne % a real request
```

So we parse the date of this release to check if it is before or after the request date.

```
1035   \ifnum@parse@version#2//00\@nil
1036     >\pkgcls@targetdate
```

If it is after we have to distinguish between two cases: If there was an earlier candidate we use that one because the other is too late, but if there wasn't one (i.e., if current release is the oldest that exists) we use it as the best choice. However in that case something is wrong (as there shouldn't be a rollback to a date where a package used doesn't yet exists. So we make a complained to the user.

```
1037   \ifx\pkgcls@candidate\@empty
1038     \pkgcls@rollbackdate@error{#2}%
1039     \pkgcls@use@this@release{#3}{#2}%
1040   \else
1041     \pkgcls@use@this@release\pkgcls@candidate
1042           \pkgcls@releasedate
```

```

1043          \fi
1044      \else
1045          \def\pkgcls@candidate{\#3}%
1046          \def\pkgcls@releasedate{\#2}%
1047 (*tracer rollback)
1048          \pkgcls@debug{New candidate: #3}%
1049 (/tracer rollback)
1050      \fi
1051  \else

```

If we end up in this branch we have a named version request. So we check if `\pkgcls@targetlabel` matches the current name and if yes we use this release immediately, otherwise we do nothing as a later declaration may match it.

```

1052      \def\reserved@a{\#1}%
1053      \ifx\pkgcls@targetlabel\reserved@a
1054          \pkgcls@use@this@release{\#3}{\#2}%
1055 (*tracer rollback)
1056      \else
1057          \pkgcls@debug{Label doesn't match}%
1058 (/tracer rollback)
1059      \fi
1060      \fi
1061      \fi
1062  \fi
1063 }

```

`\pkgcls@use@this@release` If a certain release has been selected (stored in the external file given in #1) we need to input it and afterwards stop reading the current file.

```
1064 \def\pkgcls@use@this@release{\#1}{\#2}%

```

Before that we record the selection made inside the transcript.

```
1065 \pkgcls@show@selection{\#1}{\#2}%

```

We then set the `\pkgcls@targetdate` to zero so that any `\DeclareRelease` or `\DeclareCurrentRelease` in the file we now load are bypassed<sup>12</sup> and then we finally load the correct release.

After loading that file we need to stop reading the current file so we issue `\endinput`. Note that the `\relax` before that is essential to ensure that the `\endinput` is only happening after the file has been fully processed, otherwise it would act after the first line of the `\@@input`!

```

1066 \pkgcls@targetdate\z@
1067 \@@input {\#1}\relax
1068 \endinput
1069 }

```

`\pkgcls@show@selection` This command records what selection was made. As that is needed in two places (and it is rather lengthly) it was placed in a separate command. The first argument is the name of the external file that is being loaded and is only needed for

---

<sup>12</sup>The older release may also have such declarations inside if it was a simply copy of the `.sty` or `.cls` file current at that date. Removing these declarations would make the file load a tiny bit faster, but this way it works in any case.

debugging. The second argument is the date that corresponds to this file and it is used as part of the message.

```

1070 \def\pkgcls@show@selection#1#2{%
1071 (*tracerollback)
1072   \pkgcls@debug{Result: use #1}%
1073 (/tracerollback)
1074   \GenericInfo
1075     {\@spaces\@spaces\space}{Rollback for
1076       \@cls@pkg\space'\@currname' requested ->
1077       \ifnum\pkgcls@targetdate>\@ne
1078         date
1079         \ifnum\requestedLaTeXdate=\pkgcls@targetdate
1080           \requestedpatchdate
1081         \else
1082           \expandafter\gobble\pkgcls@arg
1083         \fi.\MessageBreak

```

Instead of “best approximation” we could say that we have been able to exactly match the date (if it is exact), but that would mean extra tests without much gain, so not done.

```

1084   Best approximation is
1085   \else
1086     version '\pkgcls@targetlabel'.\MessageBreak
1087     This corresponds to
1088   \fi
1089   \ifx\@nil#2\@nil
1090     a special release%
1091   \else
1092     the release introduced on #2%
1093   \fi
1094   \gobble}%
1095 }

```

\pkgcls@rollbackdate@error This is called if the requested rollback date is earlier than the earliest known release of a package or class.

A similar error is given if global rollback date and min-date on a specific package conflict with each other, but that case is happens only once so it is inlined.

```

1096 \def\pkgcls@rollbackdate@error#1{%
1097   \@latex@error{Suspicious rollback date given}%
1098   {The \@cls@pkg\space'\@currname' claims that it
1099     came into existence on #1 which\MessageBreak
1100     is after your requested rollback date --- so
1101     something is wrong here.\MessageBreak
1102     Continue and we use the earliest known release.}}

```

\DeclareCurrentRelease This declares the date (and possible name) of the current version of a package or class.

```
1103 \def\DeclareCurrentRelease#1#2{%
```

First we test if \pkgcls@targetdate is greater than zero, otherwise this code is bypassed (as there is no rollback request).

```

1104   \ifnum\pkgcls@targetdate>\z@ % some sort of rollback request
1105 (*tracerollback)
1106   \pkgcls@debug{---\DeclareCurrentRelease}%

```

```

1107      \pkgcls@debug{ 1: #1}%
1108      \pkgcls@debug{ 2: #2}%
1109 
```

If the value is greater than 1 we have to deal with a date request, so we parse #2 as a date and compare it with \pkgcls@targetdate.

```

1110      \ifnum\pkgcls@targetdate>\@ne % a date request
1111          \ifnum\@parse@version#2//00\@nil
1112              >\pkgcls@targetdate

```

If it is greater that means the release date if this file is later than the requested rollback date. Again we have two cases: If there was a previous candidate release we use that one as the current release is too young, but if there wasn't we have to use this release nevertheless as there isn't any alternative.

However this case can only happen if there is a \DeclareCurrentRelease but no declared older releases (so basically the use of the declaration is a bit dubious).

```

1113      \ifx\pkgcls@candidate\@empty
1114          \pkgcls@rollbackdate@error{#2}%
1115      \else
1116          \pkgcls@use@this@release\pkgcls@candidate
1117              \pkgcls@releasedate
1118      \fi

```

Otherwise the current file is the right release, so we record that in the transcript and then carry on.

```

1119      \else
1120          \pkgcls@show@selection{current version}{#2}%
1121      \fi
1122      \else % a label request

```

Otherwise we have a rollback request to a named version so we check if that fits the current name and if not give an error as this was the last possible opportunity.

```

1123      \def\reserved@a{#1}%
1124      \ifx\pkgcls@targetlabel\reserved@a
1125          \pkgcls@show@selection{current version}{#2}%
1126      \else
1127          \@latex@error{Requested version '\pkgcls@targetlabel' for
1128              '\@cls@pkg\space'\@currname' is unknown}\@ehc
1129      \fi
1130      \fi
1131  \fi
1132 }

```

**\IfTargetDateBefore** This enables a simple form of conditional code inside a class or package file. If there is a date request and the request date is earlier than the first argument the code in the second argument is processed otherwise the code in the third argument is processed. If there was no date request then we also execute the third argument, i.e., we will get the “latest” version of the file.

Most often the second argument (before-date-code) will be empty.

```

1133 \DeclareRobustCommand\IfTargetDateBefore[1]{%
1134   \ifnum\pkgcls@innerdate <%
1135       \expandafter\@parse@version\expandafter0#1//00\@nil
1136       \typeout{Exclude code introduced on #1}%
1137   \expandafter\@firstoftwo

```

```

1138 \else
1139   \typeout{Include code introduced on #1}%
1140   \expandafter\@secondoftwo
1141 \fi
1142 }

1143 </2ekernel | latexreleasefirst>

```

## 81 After Preamble

Finally we declare a package that allows all the commands declared above to be `\@onlypreamble` to be used after `\begin{document}`.

```

1144 <!*afterpreamble>
1145 \NeedsTeXFormat{LaTeX2e}
1146 \ProvidesPackage{pkgindoc}
1147   [1994/10/20 v1.1 Package Interface in Document (DPC)]
1148 \def\reserved@a{\do\@classoptionslist\do\filec@ntents\relax}%
1149 \gdef\@preamblecmds{\#1\#3}%
1150 \expandafter\reserved@a\@preamblecmds\relax
1151 </!afterpreamble>

```

## File O

### lthyphen.dtx

This file contains the code for loading hyphenation patterns into L<sup>A</sup>T<sub>E</sub>X. Most of this will end up in a file called `hyphen.ltx`. If you wish to customize your L<sup>A</sup>T<sub>E</sub>X system in respect of hyphenation patterns, write a file `hyphen.cfg`. If this file exists, it will be loaded instead of `hyphen.ltx`. See the comments below for additional information.

To produce the printed version of this file the following code is used. It can be extracted with the `DOCSTRIP` program, or one can run this file directly through L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub> .

```
1 (*driver)
2 \documentclass{ltxdoc}
3 \begin{document}
4 \DocInput{lthyphen.dtx}
5 \end{document}
6 
```

The default file `hyphen.ltx` loads hyphenation patterns for US english. If you want to load additional or other hyphenation patterns, you should create a file `hyphen.cfg`. This is best done by starting from `hyphen.ltx`.

For backward compatibility, the default file, `hyphen.ltx`, first tries to load the file `hyphen.tex`. If this file exists, an information message is issued and the appropriate defaults for T<sub>E</sub>X's internal parameters are set: `\language` is initialized to 0, and `\lefthyphenmin` and `\righthyphenmin` to 2 and 3, respectively, to disallow x- or -xx breaks.

```
7 (*default)
8 \InputIfFileExists{hyphen.tex}%
9   {\message{Loading hyphenation patterns for US english.}%
10    \language=0
11    \lefthyphenmin=2 \righthyphenmin=3 }%
```

Otherwise, since we cannot do anything without any hyphenation patterns, an error message is printed and the IniT<sub>E</sub>X run is terminated by invoking `\@@end` (which is the L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  name for T<sub>E</sub>X's `\end` primitive).

```
12   {\errhelp{The configuration for hyphenation is incorrectly
13           installed.^^J%
14           If you don't understand this error message you need
15           to seek^^Jexpert advice.}%
16   \errmessage{OOPS! I can't find any hyphenation patterns for
17           US english.^^J \space Think of getting some or the
18           latex2e setup will never succeed}\@@end}
19 
```

The following example describes the possible contents of a file `hyphen.cfg` that will load both US English and German hyphenation patterns, making the former the default. It sets `\language` to 0 for the US patterns and to 1 for the German patterns. Then `\language` is set to 0 to make this the default and the default values of `\lefthyphenmin` and `\righthyphenmin` are set.

```
\language=0
\input hyphen % (or \input ushyphen1 if the file has been renamed)
```

```
\language=1
\input ghyp31
\language=0
\lefthyphenmin=2
\righthyphenmin=3
\endinput
```

Another possibility is to use the package `babel`, by Johannes Braams. That package is distributed with a suitable `hyphen.cfg` file.

# File P

## ltxluatex.dtx

### 82 Overview

LuaTeX adds a number of engine-specific functions to TeX. Several of these require set up that is best done in the kernel or need related support functions. This file provides *basic* support for LuaTeX at the L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  kernel level plus as a loadable file which can be used with plain TeX and L<sup>A</sup>T<sub>E</sub>X.

This file contains code for both TeX (to be stored as part of the format) and Lua (to be loaded at the start of each job). In the Lua code, the kernel uses the namespace `luatexbase`.

The following \count registers are used here for register allocation:

```
\e@alloc@attribute@count Attributes (default 258)
\e@alloc@ccodetable@count Category code tables (default 259)
\e@alloc@luafunction@count Lua functions (default 260)
\e@alloc@whatsit@count User whatsits (default 261)
\e@alloc@bytecode@count Lua bytecodes (default 262)
\e@alloc@luachunk@count Lua chunks (default 263)
```

(\count 256 is used for \newmarks allocation and \count 257 is used for \newXeTeXintercharclass with XeTeX, with code defined in `ltfinal.dtx`). With any L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  kernel from 2015 onward these registers are part of the block in the extended area reserved by the kernel (prior to 2015 the L<sup>A</sup>T<sub>E</sub>X 2 <sub>$\varepsilon$</sub>  kernel did not provide any functionality for the extended allocation area).

### 83 Core TeX functionality

The commands defined here are defined for possible inclusion in a future L<sup>A</sup>T<sub>E</sub>X format, however also extracted to the file `ltxluatex.tex` which may be used with older L<sup>A</sup>T<sub>E</sub>X formats, and with plain TeX.

\newattribute	\newattribute{\langle attribute\rangle}
	Defines a named \attribute, indexed from 1 ( <i>i.e.</i> \attribute0 is never defined). Attributes initially have the marker value -"7FFFFFFF ('unset') set by the engine.
\newcatcodetable	\newcatcodetable{\langle catcodetable\rangle}
	Defines a named \catcodetable, indexed from 1 (\catcodetable0 is never assigned). A new catcode table will be populated with exactly those values assigned by IniTeX (as described in the LuaTeX manual).
\newluafunction	\newluafunction{\langle function\rangle}
	Defines a named \luafunction, indexed from 1. (Lua indexes tables from 1 so \luafunction0 is not available).
\newwhatsit	\newwhatsit{\langle whatsit\rangle}
	Defines a custom \whatsit, indexed from 1.
\newluabytecode	\newluabytecode{\langle bytecode\rangle}

<code>\newluachunkname</code>	Allocates a number for Lua bytecode register, indexed from 1. <code>newluachunkname{\langle chunkname\rangle}</code>
<code>\catcodetable@initex</code>	Allocates a number for Lua chunk register, indexed from 1. Also enters the name of the register (without backslash) into the <code>lua.name</code> table to be used in stack traces.
<code>\catcodetable@string</code>	Predefined category code tables with the obvious assignments. Note that the <code>latex</code> and <code>atletter</code> tables set the full Unicode range to the codes predefined by the kernel.
<code>\catcodetable@latex</code>	
<code>\catcodetable@atletter</code>	
<code>\setattribute{\langle attribute\rangle}{\langle value\rangle}</code>	
<code>\unsetattribute{\langle attribute\rangle}</code>	
<code>\unsetattribute</code>	Set and unset attributes in a manner analogous to <code>\setlength</code> . Note that attributes take a marker value when unset so this operation is distinct from setting the value to zero.

## 84 Plain T<sub>E</sub>X interface

The `ltluatex` interface may be used with plain T<sub>E</sub>X using `\input{ltluatex}`. This inputs `ltluatex.tex` which inputs `etex.src` (or `etex.sty` if used with L<sup>A</sup>T<sub>E</sub>X) if it is not already input, and then defines some internal commands to allow the `ltluatex` interface to be defined.

The `luatexbase` package interface may also be used in plain T<sub>E</sub>X, as before, by inputting the package `\input luatexbase.sty`. The new version of `luatexbase` is based on this `ltluatex` code but implements a compatibility layer providing the interface of the original package.

## 85 Lua functionality

### 85.1 Allocators in Lua

<code>new_attribute</code>	<code>luatexbase.new_attribute{\langle attribute\rangle}</code>
	Returns an allocation number for the <code>\langle attribute\rangle</code> , indexed from 1. The attribute will be initialised with the marker value <code>-"7FFFFFFF</code> ('unset'). The attribute allocation sequence is shared with the T <sub>E</sub> X code but this function does <i>not</i> define a token using <code>\attributedef</code> . The attribute name is recorded in the <code>attributes</code> table. A metatable is provided so that the table syntax can be used consistently for attributes declared in T <sub>E</sub> X or Lua.
<code>new_whatsit</code>	<code>luatexbase.new_whatsit{\langle whatsit\rangle}</code>
	Returns an allocation number for the custom <code>\langle whatsit\rangle</code> , indexed from 1.
<code>new_bytocode</code>	<code>luatexbase.new_bytocode{\langle bytocode\rangle}</code>
	Returns an allocation number for a bytecode register, indexed from 1. The optional <code>\langle name\rangle</code> argument is just used for logging.
<code>new_chunkname</code>	<code>luatexbase.new_chunkname{\langle chunkname\rangle}</code>
	Returns an allocation number for a Lua chunk name for use with <code>\directlua</code> and <code>\latelua</code> , indexed from 1. The number is returned and also <code>\langle name\rangle</code> argument is added to the <code>lua.name</code> array at that index.
<code>new_luafunction</code>	<code>luatexbase.new_luafunction{\langle functionname\rangle}</code>
	Returns an allocation number for a lua function for use with <code>\luafunction</code> , <code>\lateluafunction</code> , and <code>\luadef</code> , indexed from 1. The optional <code>\langle functionname\rangle</code> argument is just used for logging.

These functions all require access to a named  $\text{\TeX}$  count register to manage their allocations. The standard names are those defined above for access from  $\text{\TeX}$ , e.g. “e@alloc@attribute@count”, but these can be adjusted by defining the variable  $\langle type \rangle\_count\_name$  before loading `ltluatex.lua`, for example

```
local attribute_count_name = "attributetracker"
require("ltluatex")
```

would use a  $\text{\TeX}$  `\count` (`\countdef`'d token) called `attributetracker` in place of “e@alloc@attribute@count”.

## 85.2 Lua access to $\text{\TeX}$ register numbers

`registernumber luatexbase.registernumber(<name>)`

Sometimes (notably in the case of Lua attributes) it is necessary to access a register *by number* that has been allocated by  $\text{\TeX}$ . This package provides a function to look up the relevant number using  $\text{Lua}\text{\TeX}$ 's internal tables. After for example `\newattribute\myattrib`, `\myattrib` would be defined by (say) `\myattrib=\attribute15`. `luatexbase.registernumber("myattrib")` would then return the register number, 15 in this case. If the string passed as argument does not correspond to a token defined by `\attributedef`, `\countdef` or similar commands, the Lua value `false` is returned.

As an example, consider the input:

```
\newcommand\test[1]{%
\typeout{\#1: \expandafter\meaning\csname#1\endcsname^^J
\space\space\space\space
\directlua{tex.write(luatexbase.registernumber("#1") or "bad input")}%
}

\test{undefinedrubbish}

\test{space}

\test{hbox}

\test{@MM}

\test{@tempdima}
\test{@tempdimb}

\test{strutbox}

\test{sixt@@n}

\attributedef\myattr=12
\myattr=200
\test{myattr}
```

If the demonstration code is processed with  $\text{Lua}\text{\TeX}$  then the following would be produced in the log and terminal output.

```

undefinedrubbish: \relax
    bad input
space: macro:->
    bad input
hbox: \hbox
    bad input
@MM: \mathchar"4E20
    20000
@tempdima: \dimen14
    14
@tempdimb: \dimen15
    15
strutbox: \char"1B
    11
sixt@@n: \char"10
    16
myattr: \attribute12
    12

```

Notice how undefined commands, or commands unrelated to registers do not produce an error, just return `false` and so print `bad input` here. Note also that commands defined by `\newbox` work and return the number of the box register even though the actual command holding this number is a `\chardef` defined token (there is no `\boxdef`).

### 85.3 Module utilities

`provides_module` `luatexbase.provides_module(<info>)`  
This function is used by modules to identify themselves; the `info` should be a table containing information about the module. The required field `name` must contain the name of the module. It is recommended to provide a field `date` in the usual L<sup>A</sup>T<sub>E</sub>X format `yyyy/mm/dd`. Optional fields `version` (a string) and `description` may be used if present. This information will be recorded in the log. Other fields are ignored.

`module_info` `luatexbase.module_info(<module>, <text>)`  
`module_warning` `luatexbase.module_warning(<module>, <text>)`  
`module_error` `luatexbase.module_error(<module>, <text>)`  
These functions are similar to L<sup>A</sup>T<sub>E</sub>X's `\PackageError`, `\PackageWarning` and `\PackageInfo` in the way they format the output. No automatic line breaking is done, you may still use `\n` as usual for that, and the name of the package will be prepended to each output line.

Note that `luatexbase.module_error` raises an actual Lua error with `error()`, which currently means a call stack will be dumped. While this may not look pretty, at least it provides useful information for tracking the error down.

### 85.4 Callback management

`add_to_callback` `luatexbase.add_to_callback(<callback>, <function>, <description>)` Registers the `<function>` into the `<callback>` with a textual `<description>` of the function. Functions are inserted into the callback in the order loaded.  
`remove_from_callback` `luatexbase.remove_from_callback(<callback>, <description>)` Removes the call-

	back function with <i>&lt;description&gt;</i> from the <i>&lt;callback&gt;</i> . The removed function and its description are returned as the results of this function.
in_callback	<code>luatexbase.in_callback(&lt;callback&gt;, &lt;description&gt;)</code> Checks if the <i>&lt;description&gt;</i> matches one of the functions added to the list for the <i>&lt;callback&gt;</i> , returning a boolean value.
disable_callback	<code>luatexbase.disable_callback(&lt;callback&gt;)</code> Sets the <i>&lt;callback&gt;</i> to <code>false</code> as described in the LuaTeX manual for the underlying <code>callback.register</code> built-in. Callbacks will only be set to false (and thus be skipped entirely) if there are no functions registered using the callback.
callback_descriptions	A list of the descriptions of functions registered to the specified callback is returned. <code>{}</code> is returned if there are no functions registered.
create_callback	<code>luatexbase.create_callback(&lt;name&gt;, metatype, &lt;default&gt;)</code> Defines a user defined callback. The last argument is a default function or <code>false</code> .
call_callback	<code>luatexbase.call_callback(&lt;name&gt;, ...)</code> Calls a user defined callback with the supplied arguments.

## 86 Implementation

```

1 {*2ekernel | tex | latexrelease}
2 {2ekernel | latexrelease} \ifx\directlua\@undefined\else

```

### 86.1 Minimum LuaTeX version

LuaTeX has changed a lot over time. In the kernel support for ancient versions is not provided: trying to build a format with a very old binary therefore gives some information in the log and loading stops. The cut-off selected here relates to the tree-searching behaviour of `require()`: from version 0.60, LuaTeX will correctly find Lua files in the `texmf` tree without ‘help’.

```

3 {latexrelease}\IncludeInRelease{2015/10/01}
4 {latexrelease} {\newluafunction}{LuaTeX}%
5 \ifnum\luatexversion<60 %
6   \wlog{*****}
7   \wlog{* LuaTeX version too old for ltluatex support *}
8   \wlog{*****}
9   \expandafter\endinput
10 \fi

```

### 86.2 Older L<sup>A</sup>T<sub>E</sub>X/Plain T<sub>E</sub>X setup

```
11 {*}tex}
```

Older L<sup>A</sup>T<sub>E</sub>X formats don’t have the primitives with ‘native’ names: sort that out. If they already exist this will still be safe.

```

12 \directlua{tex.enableprimitives("",tex.extraprimitives("luatex"))}
13 \ifx\@alloc\@undefined

```

In pre-2014 L<sup>A</sup>T<sub>E</sub>X, or plain T<sub>E</sub>X, load `etex.{sty,src}`.

```

14 \ifx\documentclass\@undefined
15   \ifx\loccount\@undefined
16     \input{etex.src}%
17   \fi
18   \catcode`\@=11 %

```

```

19      \outer\expandafter\def\csname newfam\endcsname
20                      {\alloc@8\fam\chardef\et@xmaxfam}
21  \else
22      \RequirePackage{etex}
23      \expandafter\def\csname newfam\endcsname
24                      {\alloc@8\fam\chardef\et@xmaxfam}
25      \expandafter\let\expandafter\new@mathgroup\csname newfam\endcsname
26  \fi

```

### 86.2.1 Fixes to etex.src/etex.sty

These could and probably should be made directly in an update to `etex.src` which already has some LuaTeX-specific code, but does not define the correct range for LuaTeX.

2015-07-13 higher range in luatex.

```

27 \edef \et@xmaxregs {\ifx\directlua\undefined 32768\else 65536\fi}
luatex/xetex also allow more math fam.
28 \edef \et@xmaxfam {\ifx\Umathchar\undefined\sixt@@n\else\@cclvi\fi}
29 \count 270=\et@xmaxregs % locally allocates \count registers
30 \count 271=\et@xmaxregs % ditto for \dimen registers
31 \count 272=\et@xmaxregs % ditto for \skip registers
32 \count 273=\et@xmaxregs % ditto for \muskip registers
33 \count 274=\et@xmaxregs % ditto for \box registers
34 \count 275=\et@xmaxregs % ditto for \toks registers
35 \count 276=\et@xmaxregs % ditto for \marks classes

```

and 256 or 16 fam. (Done above due to plain/LaTeX differences in lltluatex.)

```
36 % \outer\def\newfam{\alloc@8\fam\chardef\et@xmaxfam}
```

End of proposed changes to `etex.src`

### 86.2.2 luatex specific settings

Switch to global cf `luatex.sty` to leave room for inserts not really needed for luatex but possibly most compatible with existing use.

```

37 \expandafter\let\csname newcount\expandafter\expandafter\endcsname
38             \csname globcount\endcsname
39 \expandafter\let\csname newdimen\expandafter\expandafter\endcsname
40             \csname globdimen\endcsname
41 \expandafter\let\csname newskip\expandafter\expandafter\endcsname
42             \csname globskip\endcsname
43 \expandafter\let\csname newbox\expandafter\expandafter\endcsname
44             \csname globbox\endcsname

```

Define `\e@alloc` as in latex (the existing macros in `etex.src` hard to extend to further register types as they assume specific 26x and 27x count range. For compatibility the existing register allocation is not changed.

```

45 \chardef\@alloc@top=65535
46 \let\@alloc@chardef\chardef
47 \def\@alloc#1#2#3#4#5#6{%
48   \global\advance#3\@ne
49   \e@ch@ck{#3}{#4}{#5}{#1}
50   \allocationnumber#3\relax
51   \global#2#6\allocationnumber

```

```

52   \wlog{\string#6=\string#1\the\allocationnumber}%
53 \gdef{e@ch@ck#1#2#3#4{%
54   \ifnum#1<#2\else
55     \ifnum#1=#2\relax
56       #1\@cclvi
57       \ifx\count#4\advance#1 10 \fi
58     \fi
59     \ifnum#1<#3\relax
60     \else
61       \errmessage{No room for a new \string#4}%
62     \fi
63   \fi}%

```

Two simple L<sup>A</sup>T<sub>E</sub>X macros used in `ltlatex.sty`.

```

64 \long\def\@gobble#1{%
65 \long\def\@firstofone#1{#1}

```

Fix up allocations not to clash with `etex.src`.

```

66 \expandafter\csname newcount\endcsname\@alloc@attribute@count
67 \expandafter\csname newcount\endcsname\@alloc@ccodetable@count
68 \expandafter\csname newcount\endcsname\@alloc@luafunction@count
69 \expandafter\csname newcount\endcsname\@alloc@whatsit@count
70 \expandafter\csname newcount\endcsname\@alloc@bytecode@count
71 \expandafter\csname newcount\endcsname\@alloc@luachunk@count

```

End of conditional setup for plain T<sub>E</sub>X / old L<sup>A</sup>T<sub>E</sub>X.

```

72 \fi
73 </tex>

```

### 86.3 Attributes

`\newattribute` As is generally the case for the LuaT<sub>E</sub>X registers we start here from 1. Notably, some code assumes that `\attribute0` is never used so this is important in this case.

```

74 \ifx\@alloc@attribute@count\undefined
75   \countdef\@alloc@attribute@count=258
76 \fi
77 \def\newattribute#1{%
78   \@alloc@attribute\attributedef
79   \@alloc@attribute@count\m@ne\@alloc@top#1%
80 }
81 \@alloc@attribute@count=\z@

```

`\setattribute` Handy utilities.

```

\unsetattribute 82 \def\setattribute#1#2{#1=\numexpr#2\relax}
83 \def\unsetattribute#1{#1=-"7FFFFFFF\relax}

```

### 86.4 Category code tables

`\newcatcodetable` Category code tables are allocated with a limit half of that used by LuaT<sub>E</sub>X for everything else. At the end of allocation there needs to be an initialisation step. Table 0 is already taken (it's the global one for current use) so the allocation starts at 1.

```

84 \ifx\@alloc@ccodetable@count\@undefined
85   \countdef\@alloc@ccodetable@count=259
86 \fi
87 \def\newcatcodetable#1{%
88   \e@alloc@catcodetable\chardef
89     \e@alloc@ccodetable@count\m@ne{"8000}#1%
90   \initcatcodetable\allocationnumber
91 }
92 \e@alloc@ccodetable@count=\z@

\catcodetable@initex Save a small set of standard tables. The Unicode data is read here in using a parser
\catcodetable@string simplified from that in load-unicode-data: only the nature of letters needs to
\catcodetable@latex be detected.

\catcodetable@atletter
93 \newcatcodetable\catcodetable@initex
94 \newcatcodetable\catcodetable@string
95 \begingroup
96   \def\setrangepcatcode#1#2#3{%
97     \ifnum#1>#2 %
98       \expandafter\@gobble
99     \else
100      \expandafter\@firstofone
101    \fi
102    {%
103      \catcode#1=#3 %
104      \expandafter\setrangepcatcode\expandafter
105        {\number\numexpr#1 + 1\relax}{#2}{#3}
106    }%
107  }%
108  \@firstofone{%
109    \catcodetable\catcodetable@initex
110    \catcode0=12 %
111    \catcode13=12 %
112    \catcode37=12 %
113    \setrangepcatcode{65}{90}{12}%
114    \setrangepcatcode{97}{122}{12}%
115    \catcode92=12 %
116    \catcode127=12 %
117    \savecatcodetable\catcodetable@string
118  \endgroup
119 }%
120 \newcatcodetable\catcodetable@latex
121 \newcatcodetable\catcodetable@atletter
122 \begingroup
123   \def\parseunicodedataI#1;#2;#3;#4\relax{%
124     \parseunicodedataII#1;#3;#2 First>\relax
125   }%
126   \def\parseunicodedataII#1;#2;#3 First>#4\relax{%
127     \ifx\relax#4\relax
128       \expandafter\parseunicodedataIII
129     \else
130       \expandafter\parseunicodedataIV
131     \fi
132     {#1}#2\relax%

```

```

133  }%
134  \def\parseunicodedataIII#1#2#3\relax{%
135   \ifnum 0%
136     \if L#21\fi
137     \if M#21\fi
138     >0 %
139     \catcode"#1=11 %
140   \fi
141 }%
142 \def\parseunicodedataIV#1#2#3\relax{%
143   \read\unicoderead to \unicodedataline
144   \if L#2%
145     \count0="#1 %
146     \expandafter\parseunicodedataV\unicodedataline\relax
147   \fi
148 }%
149 \def\parseunicodedataV#1;#2\relax{%
150   \loop
151     \unless\ifnum\count0>"#1 %
152       \catcode\count0=11 %
153       \advance\count0 by 1 %
154     \repeat
155 }%
156 \def\storedpar{\par}%
157 \chardef\unicoderead=\numexpr\count16 + 1\relax
158 \openin\unicoderead=UnicodeData.txt %
159 \loop\unless\ifeof\unicoderead %
160   \read\unicoderead to \unicodedataline
161   \unless\ifx\unicodedataline\storedpar
162     \expandafter\parseunicodedataI\unicodedataline\relax
163   \fi
164 \repeat
165 \closein\unicoderead
166 \@firstofone{%
167   \catcode64=12 %
168   \savecatcodetable\catcodetable@latex
169   \catcode64=11 %
170   \savecatcodetable\catcodetable@atletter
171 }
172 \endgroup

```

## 86.5 Named Lua functions

\newluafunction Much the same story for allocating LuaTeX functions except here they are just numbers so they are allocated in the same way as boxes. Lua indexes from 1 so once again slot 0 is skipped.

```

173 \ifx\@alloc@luafunction@count\@undefined
174   \countdef\@alloc@luafunction@count=260
175 \fi
176 \def\newluafunction{%
177   \@alloc@luafunction\@alloc@chardef
178   \@alloc@luafunction@count\m@ne\@alloc@top
179 }

```

```
180 \e@alloc@luafunction@count=\z@
```

## 86.6 Custom whatsits

\newwhatsit These are only settable from Lua but for consistency are definable here.

```
181 \ifx\e@alloc@whatsit@count\@undefined
182   \countdef\e@alloc@whatsit@count=261
183 \fi
184 \def\newwhatsit#1{%
185   \e@alloc@whatsit\e@alloc@chardef
186   \e@alloc@whatsit@count\m@ne\e@alloc@top#1%
187 }
188 \e@alloc@whatsit@count=\z@
```

## 86.7 Lua bytecode registers

\newluabytecode These are only settable from Lua but for consistency are definable here.

```
189 \ifx\e@alloc@bytecode@count\@undefined
190   \countdef\e@alloc@bytecode@count=262
191 \fi
192 \def\newluabytecode#1{%
193   \e@alloc@luabytecode\e@alloc@chardef
194   \e@alloc@bytecode@count\m@ne\e@alloc@top#1%
195 }
196 \e@alloc@bytecode@count=\z@
```

## 86.8 Lua chunk registers

\newluachunkname As for bytecode registers, but in addition we need to add a string to the `lua.name` table to use in stack tracing. We use the name of the command passed to the allocator, with no backslash.

```
197 \ifx\e@alloc@luachunk@count\@undefined
198   \countdef\e@alloc@luachunk@count=263
199 \fi
200 \def\newluachunkname#1{%
201   \e@alloc@luachunk\e@alloc@chardef
202   \e@alloc@luachunk@count\m@ne\e@alloc@top#1%
203   {\escapechar\m@ne
204   \directlua{lua.name[\the\allocationnumber]="\string#1"}%
205 }
206 \e@alloc@luachunk@count=\z@
```

## 86.9 Lua loader

Load the Lua code at the start of every job. For the conversion of `TEX` into numbers at the Lua side we need some known registers: for convenience we use a set of systematic names, which means using a group around the Lua loader.

```
207 <2ekernel> \everyjob\expandafter{%
208 <2ekernel> \the\everyjob
209 \begingroup
210   \attributedef\attributezero=0 %
211   \chardef\charzero=0 %
```

Note name change required on older luatex, for hash table access.

```
212     \countdef    \CountZero      =0 %
213     \dimendef   \dimenzero     =0 %
214     \mathchardef \mathcharzero  =0 %
215     \muskipdef  \muskipzero   =0 %
216     \skipdef    \skipzero     =0 %
217     \toksdef    \tokszero    =0 %
218     \directlua{require("ltluatex")}
219   \endgroup
220 {2ekernel}
221 <latexrelease> \EndIncludeInRelease

222 <latexrelease> \IncludeInRelease{0000/00/00}
223 <latexrelease>                               {\newluafunction}{LuaTeX}%
224 <latexrelease> \let\@alloc@attribute@count\@undefined
225 <latexrelease> \let\newattribute\@undefined
226 <latexrelease> \let\setattribute\@undefined
227 <latexrelease> \let\unsetattribute\@undefined
228 <latexrelease> \let\@alloc@codetable@count\@undefined
229 <latexrelease> \let\newcatcodetable\@undefined
230 <latexrelease> \let\catcodetable@initex\@undefined
231 <latexrelease> \let\catcodetable@string\@undefined
232 <latexrelease> \let\catcodetable@latex\@undefined
233 <latexrelease> \let\catcodetable@atletter\@undefined
234 <latexrelease> \let\@alloc@luafunction@count\@undefined
235 <latexrelease> \let\newluafunction\@undefined
236 <latexrelease> \let\@alloc@luafunction@count\@undefined
237 <latexrelease> \let\newwhatsit\@undefined
238 <latexrelease> \let\@alloc@whatsit@count\@undefined
239 <latexrelease> \let\newluabytecode\@undefined
240 <latexrelease> \let\@alloc@bytecode@count\@undefined
241 <latexrelease> \let\newluachunkname\@undefined
242 <latexrelease> \let\@alloc@luachunk@count\@undefined
243 <latexrelease> \directlua{luatexbase.uninstall()}
244 <latexrelease> \EndIncludeInRelease
```

In \everyjob, if luatofload is available, load it and switch to TU.

```
245 <latexrelease> \IncludeInRelease{2017/01/01}%
246 <latexrelease>                               {\fontencoding}{TU in everyjob}%
247 <latexrelease> \fontencoding{TU}\let\encodingdefault\f@encoding
248 <latexrelease> \ifx\directlua\@undefined\else
249 {2ekernel}\everyjob\expandafter{%
250 {2ekernel} \the\everyjob
251 {*2ekernel, latexrelease}
252   \directlua{%
253     if xpcall(function ()%
254       require('luatofload-main')%
255       end, texio.write_nl) then %
256     local _void = luatofload.main ()%
257     else %
258       texio.write_nl('Error in luatofload: reverting to OT1')%
259       tex.print('\string\\def\string\\encodingdefault{OT1}')%
260     end %
261   }%
262   \let\f@encoding\encodingdefault
```

```

263   \expandafter\let\csname ver@luaotfload.sty\endcsname\fmtversion
264 /2ekernel, latexrelease)
265 <latexrelease>\fi
266 <2ekernel> }
267 <latexrelease>\EndIncludeInRelease
268 <latexrelease>\IncludeInRelease{0000/00/00}%
269 <latexrelease>           {\fontencoding}{TU in everyjob}%
270 <latexrelease>\fontencoding{OT1}\let\encodingdefault\f@encoding
271 <latexrelease>\EndIncludeInRelease
272 <2ekernel | latexrelease>\fi
273 </2ekernel | tex | latexrelease>

```

## 86.10 Lua module preliminaries

274 (\*lua)

Some set up for the Lua module which is needed for all of the Lua functionality added here.

**luatexbase** Set up the table for the returned functions. This is used to expose all of the public functions.

```

275 luatexbase      = luatexbase or { }
276 local luatexbase = luatexbase

```

Some Lua best practice: use local versions of functions where possible.

```

277 local string_gsub      = string.gsub
278 local tex_count         = tex.count
279 local tex_setattribute = tex.setattribute
280 local tex_setcount       = tex.setcount
281 local texio_write_nl    = texio.write_nl

282 local luatexbase_warning
283 local luatexbase_error

```

## 86.11 Lua module utilities

### 86.11.1 Module tracking

**modules** To allow tracking of module usage, a structure is provided to store information and to return it.

```
284 local modules = modules or { }
```

**provides\_module** Local function to write to the log.

```

285 local function luatexbase_log(text)
286   texio_write_nl("log", text)
287 end

```

Modelled on \ProvidesPackage, we store much the same information but with a little more structure.

```

288 local function provides_module(info)
289   if not (info and info.name) then
290     luatexbase_error("Missing module name for provides_module")
291   end
292   local function spaced(text)
293     return text and (" " .. text) or ""

```

```

294   end
295   luatexbase_log(
296     "Lua module: " .. info.name
297     .. spaced(info.date)
298     .. spaced(info.version)
299     .. spaced(info.description)
300   )
301   modules[info.name] = info
302 end
303 luatexbase.provides_module = provides_module

```

### 86.11.2 Module messages

There are various warnings and errors that need to be given. For warnings we can get exactly the same formatting as from TeX. For errors we have to make some changes. Here we give the text of the error in the L<sup>A</sup>T<sub>E</sub>X format then force an error from Lua to halt the run. Splitting the message text is done using \n which takes the place of \MessageBreak.

First an auxiliary for the formatting: this measures up the message leader so we always get the correct indent.

```

304 local function msg_format(mod, msg_type, text)
305   local leader = ""
306   local cont
307   local first_head
308   if mod == "LaTeX" then
309     cont = string.gsub(leader, ".", " ")
310     first_head = leader .. "LaTeX: "
311   else
312     first_head = leader .. "Module " .. msg_type
313     cont = "(" .. mod .. ")"
314     .. string.gsub(first_head, ".", " ")
315     first_head = leader .. "Module " .. mod .. " " .. msg_type .. ":" ..
316   end
317   if msg_type == "Error" then
318     first_head = "\n" .. first_head
319   end
320   if string.sub(text,-1) ~= "\n" then
321     text = text .. " "
322   end
323   return first_head .. " "
324   .. string.gsub(
325     text
326   .. "on input line "
327     .. tex.inputlineno, "\n", "\n" .. cont .. " "
328   )
329   .. "\n"
330 end

module_info Write messages.
module_warning 331 local function module_info(mod, text)
module_error 332   texio_write_nl("log", msg_format(mod, "Info", text))
333 end
334 luatexbase.module_info = module_info

```

```

335 local function module_warning(mod, text)
336   texio_write_nl("term and log", msg_format(mod, "Warning", text))
337 end
338 luatexbase.module_warning = module_warning
339 local function module_error(mod, text)
340   error(msg_format(mod, "Error", text))
341 end
342 luatexbase.module_error = module_error

```

Dedicated versions for the rest of the code here.

```

343 function luatexbase_warning(text)
344   module_warning("luatexbase", text)
345 end
346 function luatexbase_error(text)
347   module_error("luatexbase", text)
348 end

```

## 86.12 Accessing register numbers from Lua

Collect up the data from the TeX level into a Lua table: from version 0.80, LuaTeX makes that easy.

```

349 local luaregisterbasetable = { }
350 local registermap = {
351   attributezero = "assign_attr"      ,
352   charzero     = "char_given"       ,
353   CountZero    = "assign_int"       ,
354   dimenzero    = "assign_dimen"     ,
355   mathcharzero = "math_given"       ,
356   muskipzero   = "assign_mu_skip"  ,
357   skipzero     = "assign_skip"      ,
358   tokszero    = "assign_toks"      ,
359 }
360 local createtoken
361 if tex.luatexversion > 81 then
362   createtoken = token.create
363 elseif tex.luatexversion > 79 then
364   createtoken = newtoken.create
365 end
366 local hashtokens    = tex.hashtokens()
367 local luatexversion = tex.luatexversion
368 for i,j in pairs (registermap) do
369   if luatexversion < 80 then
370     luaregisterbasetable[hashtokens[i][1]] =
371       hashtokens[i][2]
372   else
373     luaregisterbasetable[j] = createtoken(i).mode
374   end
375 end

```

- registernumber** Working out the correct return value can be done in two ways. For older LuaTeX releases it has to be extracted from the `hashtokens`. On the other hand, newer LuaTeX's have `newtoken`, and whilst `.mode` isn't currently documented, Hans Hagen pointed to this approach so we should be OK.

```

376 local registernumber
377 if luatexversion < 80 then
378     function registernumber(name)
379         local nt = hashtokens[name]
380         if(nt and luaregisterbasetable[nt[1]]) then
381             return nt[2] - luaregisterbasetable[nt[1]]
382         else
383             return false
384         end
385     end
386 else
387     function registernumber(name)
388         local nt = createtoken(name)
389         if(luaregisterbasetable[nt.cmdname]) then
390             return nt.mode - luaregisterbasetable[nt.cmdname]
391         else
392             return false
393         end
394     end
395 end
396 luatexbase.registernumber = registernumber

```

### 86.13 Attribute allocation

`new_attribute` As attributes are used for Lua manipulations its useful to be able to assign from this end.

```

397 local attributes=setmetatable(
398 {}, 
399 {
400 __index = function(t,key)
401 return registernumber(key) or nil
402 end}
403 )
404 luatexbase.attributes = attributes

405 local attribute_count_name =
406             attribute_count_name or "e@alloc@attribute@count"
407 local function new_attribute(name)
408     tex_setcount("global", attribute_count_name,
409                 tex_count[attribute_count_name] + 1)
410     if tex_count[attribute_count_name] > 65534 then
411         luatexbase_error("No room for a new \\attribute")
412     end
413     attributes[name]= tex_count[attribute_count_name]
414     luatexbase_log("Lua-only attribute " .. name .. " = " ..
415                     tex_count[attribute_count_name])
416     return tex_count[attribute_count_name]
417 end
418 luatexbase.new_attribute = new_attribute

```

### 86.14 Custom whatsit allocation

`new_whatsit` Much the same as for attribute allocation in Lua.

```
419 local whatsit_count_name = whatsit_count_name or "e@alloc@whatsit@count"
```

```

420 local function new_whatsit(name)
421   tex_setcount("global", whatsit_count_name,
422               tex_count[whatsit_count_name] + 1)
423   if tex_count[whatsit_count_name] > 65534 then
424     luatexbase_error("No room for a new custom whatsit")
425   end
426   luatexbase_log("Custom whatsit " .. (name or "") .. " = " ..
427                  tex_count[whatsit_count_name])
428   return tex_count[whatsit_count_name]
429 end
430 luatexbase.new_whatsit = new_whatsit

```

## 86.15 Bytecode register allocation

`new_bytecode` Much the same as for attribute allocation in Lua. The optional `(name)` argument is used in the log if given.

```

431 local bytecode_count_name =
432           bytecode_count_name or "e@alloc@bytecode@count"
433 local function new_bytecode(name)
434   tex_setcount("global", bytecode_count_name,
435               tex_count[bytecode_count_name] + 1)
436   if tex_count[bytecode_count_name] > 65534 then
437     luatexbase_error("No room for a new bytecode register")
438   end
439   luatexbase_log("Lua bytecode " .. (name or "") .. " = " ..
440                  tex_count[bytecode_count_name])
441   return tex_count[bytecode_count_name]
442 end
443 luatexbase.new_bytecode = new_bytecode

```

## 86.16 Lua chunk name allocation

`new_chunkname` As for bytecode registers but also store the name in the `lua.name` table.

```

444 local chunkname_count_name =
445           chunkname_count_name or "e@alloc@luachunk@count"
446 local function new_chunkname(name)
447   tex_setcount("global", chunkname_count_name,
448               tex_count[chunkname_count_name] + 1)
449   local chunkname_count = tex_count[chunkname_count_name]
450   chunkname_count = chunkname_count + 1
451   if chunkname_count > 65534 then
452     luatexbase_error("No room for a new chunkname")
453   end
454   lua.name[chunkname_count]=name
455   luatexbase_log("Lua chunkname " .. (name or "") .. " = " ..
456                  chunkname_count .. "\n")
457   return chunkname_count
458 end
459 luatexbase.new_chunkname = new_chunkname

```

## 86.17 Lua function allocation

`new_luafunction` Much the same as for attribute allocation in Lua. The optional *<name>* argument is used in the log if given.

```
460 local luafunction_count_name =
461           luafunction_count_name or "e@alloc@luafunction@count"
462 local function new_luafunction(name)
463   tex_setcount("global", luafunction_count_name,
464               tex_count[luafunction_count_name] + 1)
465   if tex_count[luafunction_count_name] > 65534 then
466     luatexbase_error("No room for a new luafunction register")
467   end
468   luatexbase_log("Lua function " .. (name or "") .. " = " ..
469                 tex_count[luafunction_count_name])
470   return tex_count[luafunction_count_name]
471 end
472 luatexbase.new_luafunction = new_luafunction
```

## 86.18 Lua callback management

The native mechanism for callbacks in LuaTeX allows only one per function. That is extremely restrictive and so a mechanism is needed to add and remove callbacks from the appropriate hooks.

### 86.18.1 Housekeeping

The main table: keys are callback names, and values are the associated lists of functions. More precisely, the entries in the list are tables holding the actual function as `func` and the identifying description as `description`. Only callbacks with a non-empty list of functions have an entry in this list.

```
473 local callbacklist = callbacklist or {}
```

Numerical codes for callback types, and name-to-value association (the table keys are strings, the values are numbers).

```
474 local list, data, exclusive, simple, reverselist = 1, 2, 3, 4, 5
475 local types    = {
476   list      = list,
477   data      = data,
478   exclusive = exclusive,
479   simple    = simple,
480   reverselist = reverselist,
481 }
```

Now, list all predefined callbacks with their current type, based on the LuaTeX manual version 1.01. A full list of the currently-available callbacks can be obtained using

```
\directlua{
  for i,_ in pairs(callback.list()) do
    texio.write_nl("- " .. i)
  end
}
\bye
```

in plain LuaTeX. (Some undocumented callbacks are omitted as they are to be removed.)

```
482 local callbacktypes = callbacktypes or {
```

Section 8.2: file discovery callbacks.

```
483   find_read_file      = exclusive,
484   find_write_file     = exclusive,
485   find_font_file      = data,
486   find_output_file    = data,
487   find_format_file    = data,
488   find_vf_file        = data,
489   find_map_file       = data,
490   find_enc_file       = data,
491   find_pk_file        = data,
492   find_data_file      = data,
493   find_opentype_file  = data,
494   find_truetype_file  = data,
495   find_type1_file     = data,
496   find_image_file     = data,
```

  

```
497   open_read_file      = exclusive,
498   read_font_file      = exclusive,
499   read_vf_file        = exclusive,
500   read_map_file       = exclusive,
501   read_enc_file       = exclusive,
502   read_pk_file        = exclusive,
503   read_data_file      = exclusive,
504   read_truetype_file  = exclusive,
505   read_type1_file     = exclusive,
506   read_opentype_file  = exclusive,
```

Not currently used by luatex but included for completeness. may be used by a font handler.

```
507   find_cidmap_file   = data,
508   read_cidmap_file   = exclusive,
```

Section 8.3: data processing callbacks.

```
509   process_input_buffer = data,
510   process_output_buffer = data,
511   process_jobname      = data,
```

Section 8.4: node list processing callbacks.

```
512   contribute_filter   = simple,
513   buildpage_filter    = simple,
514   build_page_insert   = exclusive,
515   pre_linebreak_filter = list,
516   linebreak_filter    = exclusive,
517   append_to_vlist_filter = exclusive,
518   post_linebreak_filter = reverselist,
519   hpack_filter        = list,
520   vpack_filter        = list,
521   hpack_quality       = list,
522   vpack_quality       = list,
523   pre_output_filter   = list,
524   process_rule         = exclusive,
```

```

525  hyphenate          = simple,
526  ligaturing         = simple,
527  kerning            = simple,
528  insert_local_par   = simple,
529  pre_mlist_to_hlist_filter = list,
530  mlist_to_hlist      = exclusive,
531  post_mlist_to_hlist_filter = reverselist,
532  new_graf            = simple,

```

Section 8.5: information reporting callbacks.

```

533  pre_dump           = simple,
534  start_run          = simple,
535  stop_run           = simple,
536  start_page_number  = simple,
537  stop_page_number   = simple,
538  show_error_hook    = simple,
539  show_warning_message = simple,
540  show_error_message  = simple,
541  show_lua_error_hook = simple,
542  start_file          = simple,
543  stop_file           = simple,
544  call_edit           = simple,
545  finish_synctex     = simple,
546  wrapup_run          = simple,

```

Section 8.6: PDF-related callbacks.

```

547  finish_pdffile     = data,
548  finish_pdfpage     = data,
549  page_objnum_provider = data,
550  page_order_index   = data,
551  process_pdf_image_content = data,

```

Section 8.7: font-related callbacks.

```

552  define_font          = exclusive,
553  glyph_info           = exclusive,
554  glyph_not_found      = exclusive,
555  glyph_stream_provider = exclusive,
556  make_extensible      = exclusive,
557  font_descriptor_objnum_provider = exclusive,

```

```

558 }
559 luatexbase.callbacktypes=callbacktypes

```

**callback.register** Save the original function for registering callbacks and prevent the original being used. The original is saved in a place that remains available so other more sophisticated code can override the approach taken by the kernel if desired.

```

560 local callback_register = callback_register or callback.register
561 function callback.register()
562   luatexbase_error("Attempt to use callback.register() directly\n")
563 end

```

### 86.18.2 Handlers

The handler function is registered into the callback when the first function is added to this callback's list. Then, when the callback is called, the handler takes care

of running all functions in the list. When the last function is removed from the callback's list, the handler is unregistered.

More precisely, the functions below are used to generate a specialized function (closure) for a given callback, which is the actual handler.

The way the functions are combined together depends on the type of the callback. There are currently 4 types of callback, depending on the calling convention of the functions the callback can hold:

**simple** is for functions that don't return anything: they are called in order, all with the same argument;

**data** is for functions receiving a piece of data of any type except node list head (and possibly other arguments) and returning it (possibly modified): the functions are called in order, and each is passed the return value of the previous (and the other arguments untouched, if any). The return value is that of the last function;

**list** is a specialized variant of *data* for functions filtering node lists. Such functions may return either the head of a modified node list, or the boolean values **true** or **false**. The functions are chained the same way as for *data* except that for the following. If one function returns **false**, then **false** is immediately returned and the following functions are *not* called. If one function returns **true**, then the same head is passed to the next function. If all functions return **true**, then **true** is returned, otherwise the return value of the last function not returning **true** is used.

**reverselist** is a specialized variant of *list* which executes functions in inverse order.

**exclusive** is for functions with more complex signatures; functions in this type of callback are *not* combined: An error is raised if a second callback is registered..

Handler for **data** callbacks.

```
564 local function data_handler(name)
565   return function(data, ...)
566     for _,i in ipairs(callbacklist[name]) do
567       data = i.func(data,...)
568     end
569   return data
570 end
571 end
```

Default for user-defined data callbacks without explicit default.

```
572 local function data_handler_default(value)
573   return value
574 end
```

Handler for **exclusive** callbacks. We can assume `callbacklist[name]` is not empty: otherwise, the function wouldn't be registered in the callback any more.

```
575 local function exclusive_handler(name)
576   return function(...)
577     return callbacklist[name][1].func(...)
578   end
579 end
```

Handler for list callbacks.

```
580 local function list_handler(name)
581   return function(head, ...)
582     local ret
583     local alltrue = true
584     for _,i in ipairs(callbacklist[name]) do
585       ret = i.func(head, ...)
586       if ret == false then
587         luatexbase_warning(
588           "Function '" .. i.description .. "' returned false\n"
589           .. "in callback '" .. name .. "'"
590         )
591         break
592       end
593       if ret ~= true then
594         alltrue = false
595         head = ret
596       end
597     end
598     return alltrue and true or head
599   end
600 end
```

Default for user-defined list and reverselist callbacks without explicit default.

```
601 local function list_handler_default()
602   return true
603 end
```

Handler for reverselist callbacks.

```
604 local function reverselist_handler(name)
605   return function(head, ...)
606     local ret
607     local alltrue = true
608     local callbacks = callbacklist[name]
609     for i = #callbacks, 1, -1 do
610       local cb = callbacks[i]
611       ret = cb.func(head, ...)
612       if ret == false then
613         luatexbase_warning(
614           "Function '" .. cb.description .. "' returned false\n"
615           .. "in callback '" .. name .. "'"
616         )
617         break
618       end
619       if ret ~= true then
620         alltrue = false
621         head = ret
622       end
623     end
624     return alltrue and true or head
625   end
626 end
```

Handler for simple callbacks.

```
627 local function simple_handler(name)
```

```

628     return function(...)
629         for _,i in ipairs(callbacklist[name]) do
630             i.func(...)
631         end
632     end
633 end
Default for user-defined simple callbacks without explicit default.

634 local function simple_handler_default()
635 end

Keep a handlers table for indexed access and a table with the corresponding
default functions.

636 local handlers = {
637     [data]      = data_handler,
638     [exclusive] = exclusive_handler,
639     [list]       = list_handler,
640     [reverselist] = reverselist_handler,
641     [simple]    = simple_handler,
642 }
643 local defaults = {
644     [data]      = data_handler_default,
645     [exclusive] = nil,
646     [list]       = list_handler_default,
647     [reverselist] = list_handler_default,
648     [simple]    = simple_handler_default,
649 }

```

### 86.18.3 Public functions for callback management

Defining user callbacks perhaps should be in package code, but impacts on `add_to_callback`. If a default function is not required, it may be declared as `false`. First we need a list of user callbacks.

```

650 local user_callbacks_defaults = {
651     pre_mlist_to_hlist_filter = list_handler_default,
652     mlist_to_hlist = node.mlist_to_hlist,
653     post_mlist_to_hlist_filter = list_handler_default,
654 }

```

`create_callback` The allocator itself.

```

655 local function create_callback(name, ctype, default)
656     local ctype_id = types[ctype]
657     if not name or name == ""
658     or not ctype_id
659     then
660         luatexbase_error("Unable to create callback:\n" ..
661                           "valid callback name and type required")
662     end
663     if callbacktypes[name] then
664         luatexbase_error("Unable to create callback '" .. name ..
665                           "' :\ncallback is already defined")
666     end
667     default = default or defaults[ctype_id]
668     if not default then

```

```

669     luatexbase_error("Unable to create callback '" .. name ..
670             "':\ndefault is required for '" .. ctype ..
671             "' callbacks")
672 elseif type (default) ~= "function" then
673     luatexbase_error("Unable to create callback '" .. name ..
674             "':\ndefault is not a function")
675 end
676 user_callbacks_defaults[name] = default
677 callbacktypes[name] = ctype_id
678 end
679 luatexbase.create_callback = create_callback

```

`call_callback` Call a user defined callback. First check arguments.

```

680 local function call_callback(name,...)
681 if not name or name == "" then
682     luatexbase_error("Unable to create callback:\n" ..
683                     "valid callback name required")
684 end
685 if user_callbacks_defaults[name] == nil then
686     luatexbase_error("Unable to call callback '" .. name
687                     .. "':\nunknown or empty")
688 end
689 local l = callbacklist[name]
690 local f
691 if not l then
692     f = user_callbacks_defaults[name]
693 else
694     f = handlers[callbacktypes[name]](name)
695 end
696 return f(...)
697 end
698 luatexbase.call_callback=call_callback

```

`add_to_callback` Add a function to a callback. First check arguments.

```

699 local function add_to_callback(name, func, description)
700 if not name or name == "" then
701     luatexbase_error("Unable to register callback:\n" ..
702                     "valid callback name required")
703 end
704 if not callbacktypes[name] or
705     type(func) ~= "function" or
706     not description or
707     description == "" then
708     luatexbase_error(
709         "Unable to register callback.\n\n"
710         .. "Correct usage:\n"
711         .. "add_to_callback(<callback>, <function>, <description>)"
712     )
713 end

```

Then test if this callback is already in use. If not, initialise its list and register the proper handler.

```

714 local l = callbacklist[name]
715 if l == nil then

```

```

716     l = { }
717     callbacklist[name] = l
If it is not a user defined callback use the primitive callback register.
718     if user_callbacks_defaults[name] == nil then
719         callback_register(name, handlers[callbacktypes[name]](name))
720     end
721 end

Actually register the function and give an error if more than one exclusive one
is registered.
722 local f = {
723     func      = func,
724     description = description,
725 }
726 local priority = #l + 1
727 if callbacktypes[name] == exclusive then
728     if #l == 1 then
729         luatexbase_error(
730             "Cannot add second callback to exclusive function\n" ..
731             name .. "'")
732     end
733 end
734 table.insert(l, priority, f)

Keep user informed.
735 luatexbase_log(
736     "Inserting '" .. description .. "' at position "
737     .. priority .. " in '" .. name .. "'."
738 )
739 end
740 luatexbase.add_to_callback = add_to_callback

remove_from_callback Remove a function from a callback. First check arguments.
741 local function remove_from_callback(name, description)
742     if not name or name == "" then
743         luatexbase_error("Unable to remove function from callback:\n" ..
744                         "valid callback name required")
745     end
746     if not callbacktypes[name] or
747         not description or
748         description == "" then
749         luatexbase_error(
750             "Unable to remove function from callback.\n\n"
751             .. "Correct usage:\n"
752             .. "remove_from_callback(<callback>, <description>)"
753         )
754     end
755     local l = callbacklist[name]
756     if not l then
757         luatexbase_error(
758             "No callback list for '" .. name .. "'\n")
759     end

Loop over the callback's function list until we find a matching entry. Remove it
and check if the list is empty: if so, unregister the callback handler.

```

```

760 local index = false
761 for i,j in ipairs(l) do
762   if j.description == description then
763     index = i
764     break
765   end
766 end
767 if not index then
768   luatexbase_error(
769     "No callback \" .. description .. \" registered for \" ..
770     name .. '\n")
771 end
772 local cb = l[index]
773 table.remove(l, index)
774 luatexbase_log(
775   "Removing \" .. description .. \" from \" .. name .. \"."
776 )
777 if #l == 0 then
778   callbacklist[name] = nil
779   if user_callbacks_defaults[name] == nil then
780     callback_register(name, nil)
781   end
782 end
783 return cb.func,cb.description
784 end
785 luatexbase.remove_from_callback = remove_from_callback

in_callback Look for a function description in a callback.
786 local function in_callback(name, description)
787   if not name
788     or name == ""
789     or not callbacklist[name]
790     or not callbacktypes[name]
791     or not description then
792       return false
793   end
794   for _, i in pairs(callbacklist[name]) do
795     if i.description == description then
796       return true
797     end
798   end
799   return false
800 end
801 luatexbase.in_callback = in_callback

disable_callback As we subvert the engine interface we need to provide a way to access this functionality.
802 local function disable_callback(name)
803   if(callbacklist[name] == nil) then
804     callback_register(name, false)
805   else
806     luatexbase_error("Callback list for \" .. name .. \" not empty")
807   end
808 end

```

```

809 luatexbase.disable_callback = disable_callback

callback_descriptions List the descriptions of functions registered for the given callback.
810 local function callback_descriptions (name)
811   local d = {}
812   if not name
813     or name == ""
814     or not callbacklist[name]
815     or not callbacktypes[name]
816   then
817     return d
818   else
819     for k, i in pairs(callbacklist[name]) do
820       d[k]= i.description
821     end
822   end
823   return d
824 end
825 luatexbase.callback_descriptions =callback_descriptions

uninstall Unlike at the TEX level, we have to provide a back-out mechanism here at the same time as the rest of the code. This is not meant for use by anything other than latexrelease: as such this is deliberately not documented for users!
826 local function uninstall()
827   module_info(
828     "luatexbase",
829     "Uninstalling kernel luatexbase code"
830   )
831   callback.register = callback_register
832   luatexbase = nil
833 end
834 luatexbase.uninstall = uninstall

mlist_to_hlist To emulate these callbacks, the “real” mlist_to_hlist is replaced by a wrapper calling the wrappers before and after.
835 callback_register("mlist_to_hlist", function(head, display_type, need_penalties)
836   local current = call_callback("pre_mlist_to_hlist_filter", head, display_type, need_penalties)
837   if current == false then
838     flush_list(head)
839     return nil
840   elseif current == true then
841     current = head
842   end
843   current = call_callback("mlist_to_hlist", current, display_type, need_penalties)
844   local post = call_callback("post_mlist_to_hlist_filter", current, display_type, need_penalties)
845   if post == true then
846     return current
847   elseif post == false then
848     flush_list(current)
849     return nil
850   end
851   return post
852 end)

```

853 ⟨/lua⟩

Reset the catcode of @.

854 ⟨tex⟩\catcode‘@=\etatcatcode\relax

# File Q

## ltfinal.dtx

### 87 Final settings

This section contains the final settings for L<sup>A</sup>T<sub>E</sub>X. It initialises some debugging and typesetting parameters, sets the default \catcodes and uc/lc codes, and inputs the hyphenation file.

#### 87.1 Debugging

By default, L<sup>A</sup>T<sub>E</sub>X shows statistics:

```
1 {*2ekernel}
2 \tracingstats1
```

#### 87.2 Typesetting parameters

\@lowpenalty	These are penalties used internally.
\@medpenalty	3 \newcount \@lowpenalty
\@highpenalty	4 \newcount \@medpenalty 5 \newcount \@highpenalty
\newmarks	Allocate extended marks types if etex is active. Placed here at the end of the format to increase compatibility with count allocations in earlier releases.
	6{/2ekernel} 7 {*2ekernel   latexrelease} 8 {latexrelease}\IncludeInRelease{2015/01/01}% 9 {latexrelease} {\newmarks}{Extended Allocation}% 10 \ifx\marks\undefined\else 11 \def\newmarks{% 12   \e@alloc\marks \e@alloc@chardef{\count256}\m@ne\@alloc@top} 13 \fi 14{/2ekernel   latexrelease} 15 {latexrelease}\EndIncludeInRelease 16 {latexrelease}\IncludeInRelease{0000/00/00}% 17 {latexrelease} {\newmarks}{Extended Allocation}% 18 {latexrelease}\let\newmarks\undefined 19 {latexrelease}\EndIncludeInRelease 20 {*2ekernel}
\newXeTeXintercharclass	Allocate \XeTeXintercharclass types if xetex is active. previously defined in xetex.ini.
\e@alloc@intercharclass@top	21{/2ekernel} 22 {*2ekernel   latexrelease} 23 {latexrelease}\IncludeInRelease{2015/01/01}% 24 {latexrelease} {\newXeTeXintercharclass}{Extended Allocation}% Classes allocated 1 to 4094 (or 254 on older xetex) (In earlier XeLaTeX versions 1, 2 and 3 were pre-set for CJK). 25 \ifx\XeTeXcharclass\undefined 26 \else

```

27 \ifdim\the\XeTeXversion\XeTeXrevision\p@>0.99993\p@
28   \chardef\@alloc@intercharclass@top=4095
29 \else
30   \chardef\@alloc@intercharclass@top=255
31 \fi
32 \def\newXeTeXintercharclass{%
33   \@alloc@XeTeXcharclass
34   \chardef\@alloc@intercharclass\m@ne\@alloc@intercharclass@top}
35 \fi
36 </2ekernel | latexrelease>
37 <latexrelease>\EndIncludeInRelease
38 <latexrelease>\IncludeInRelease{0000/00/00}%
39 <latexrelease>           {\newXeTeXintercharclass}{Extended Allocation}%
40 <latexrelease> \ifx\XeTeXcharclass\@undefined
41 <latexrelease> \else
42 <latexrelease>   \def\xe@alloc@#1#2#3#4{\global\advance#1\@ne
43 <latexrelease>     \xe@ch@ck#1#4#2%
44 <latexrelease>     \allocationnumber#1%
45 <latexrelease>     \global#3#5\allocationnumber
46 <latexrelease>     \wlog{\string#5=\string#2\the\allocationnumber}}
47 <latexrelease>   \def\xe@ch@ck#1#2#3{%
48 <latexrelease>     \ifnum#1<#2\else
49 <latexrelease>       \errmessage{No room for a new #3}%
50 <latexrelease>     \fi}
51 <latexrelease>   \def\newXeTeXintercharclass{%
52 <latexrelease>     \xe@alloc@\xe@alloc@intercharclass
53 <latexrelease>           \XeTeXcharclass\chardef\@cc@lv}
54 <latexrelease> \fi
55 <latexrelease>\EndIncludeInRelease
56 <*2ekernel | latexrelease>
57 <latexrelease>\IncludeInRelease{2016/02/01}%
58 <latexrelease> {\xe@alloc@intercharclass}{Start of XeTeX class allocator}%
59 \ifx\XeTeXcharclass\@undefined
60 \else
61   \countdef\xe@alloc@intercharclass=257
62   \xe@alloc@intercharclass=\z@
63 \fi
64 </2ekernel | latexrelease>
65 <latexrelease>\EndIncludeInRelease
66 <latexrelease>\IncludeInRelease{2015/01/01}%
67 <latexrelease> {\xe@alloc@intercharclass}{Start of XeTeX class allocator}%
68 <latexrelease> \ifx\XeTeXcharclass\@undefined
69 <latexrelease> \else
70 <latexrelease>   \xe@alloc@intercharclass=\thr@@
71 <latexrelease> \fi
72 <latexrelease>\EndIncludeInRelease
73 <latexrelease>\IncludeInRelease{0000/00/00}%
74 <latexrelease> {\xe@alloc@intercharclass}{Start of XeTeX class allocator}%
75 <latexrelease> \ifx\XeTeXcharclass\@undefined
76 <latexrelease> \else
77 <latexrelease>   \newcount\xe@alloc@intercharclass
78 <latexrelease>   \xe@alloc@intercharclass=\thr@@
79 <latexrelease> \fi

```

```

80 <{latexrelease}>\EndIncludeInRelease
81 <{*2ekernel}>

```

The default values of the picture and \fbox parameters:

```

82 \unitlength = 1pt
83 \fboxsep = 3pt
84 \fboxrule = .4pt

```

The saved value of T<sub>E</sub>X's \maxdepth:

```

85 \c@maxdepth = \maxdepth

```

\vsize initialized because a \clearpage with \vsize < \topskip causes trouble.  
\c@colroom and \c@colht also initialized because \vsize may be set to them if a  
\clearpage is done before the \begin{document}

```

86 \vsize = 1000pt
87 \c@colroom = \vsize
88 \c@colht = \vsize

```

Initialise \textheight \textwidth and page style, to avoid internal errors if they  
are not set by the class.

```

89 \textheight=.5\maxdimen
90 \textwidth=\textheight
91 \ps@empty

```

### 87.3 Lccodes for hyphenation

For 7- and 8-bit engines the assumption of T1 encodings is the basis for the hyphenation patterns. That's not the case for the Unicode engines, where the assumption is engine-native working. The common loader system provides access to data from the Unicode Consortium covering not only \lccode but also other related data. The \lccode part of that at least needs to be loaded before hyphenation is tackled: XeT<sub>E</sub>X follows the standard T<sub>E</sub>X route of building patterns into the format. LuaT<sub>E</sub>X doesn't require this data be loaded *here* but it does need to be loaded somewhere. Rather than test for the Unicode engines by name, the approach here is to look for the extended math mode handling both provide: any other engine developed in this area will presumably also provide \Umathcode.

```

92 \ifnum 0%
93   \ifx\Umathcode\@undefined\else 1\fi
94   \ifx\XeTeXmathcode\@undefined\else 1\fi
95   >\z@
96   \message{ Unicode character data,}
97   \input{load-unicode-data}
98 </2ekernel>
99 <{latexrelease}>\IncludeInRelease{2016/02/01}%
100 <{latexrelease}> {\XeTeXintercharclasses}{XeTeX character classes}%
101 <{latexrelease}> \ifx\XeTeXinterchartoks\undefined
102 <{latexrelease}> \else
103 <{latexrelease}> \begingroup
104 <{latexrelease}>   \chardef\XeTeXcharclassID = 0 %
105 <{latexrelease}>   \chardef\XeTeXcharclassOP = 0 %
106 <{latexrelease}>   \chardef\XeTeXcharclassCL = 0 %
107 <{latexrelease}>   \chardef\XeTeXcharclassEX = 0 %
108 <{latexrelease}>   \chardef\XeTeXcharclassIS = 0 %

```

```

109 <latexrelease>      \chardef\XeTeXcharclassNS = 0 %
110 <latexrelease>      \chardef\XeTeXcharclassCM = 0 %
111 <latexrelease>      \input{load-unicode-xetex-classes}
112 <latexrelease>      \endgroup
113 <latexrelease>      \global\let\xtxHanGlue\undefined
114 <latexrelease>      \global\let\xtxHanSpace\undefined
115 <latexrelease>      \global\XeTeXinterchartoks 0 1 = {}
116 <latexrelease>      \global\XeTeXinterchartoks 0 2 = {}
117 <latexrelease>      \global\XeTeXinterchartoks 0 3 = {}
118 <latexrelease>      \global\XeTeXinterchartoks 1 0 = {}
119 <latexrelease>      \global\XeTeXinterchartoks 2 0 = {}
120 <latexrelease>      \global\XeTeXinterchartoks 3 0 = {}
121 <latexrelease>      \global\XeTeXinterchartoks 1 1 = {}
122 <latexrelease>      \global\XeTeXinterchartoks 1 2 = {}
123 <latexrelease>      \global\XeTeXinterchartoks 1 3 = {}
124 <latexrelease>      \global\XeTeXinterchartoks 2 1 = {}
125 <latexrelease>      \global\XeTeXinterchartoks 2 2 = {}
126 <latexrelease>      \global\XeTeXinterchartoks 2 3 = {}
127 <latexrelease>      \global\XeTeXinterchartoks 3 1 = {}
128 <latexrelease>      \global\XeTeXinterchartoks 3 2 = {}
129 <latexrelease>      \global\XeTeXinterchartoks 3 3 = {}
130 <latexrelease>    \fi
131 <latexrelease>\EndIncludeInRelease
132 <latexrelease>\IncludeInRelease{0000/00/00}%
133 <latexrelease>  {\XeTeXintercharclasses}{XeTeX character classes}%
134 <latexrelease>  \ifx\XeTeXinterchartoks\undefined
135 <latexrelease>  \else
136 <latexrelease>    \input{load-unicode-xetex-classes}
137 <latexrelease>    \gdef\xtxHanGlue{\hskip0pt plus 0.1em\relax}
138 <latexrelease>    \gdef\xtxHanSpace{\hskip0.2em plus 0.2em minus 0.1em\relax}
139 <latexrelease>    \global\XeTeXinterchartoks 0 1 = {\xtxHanSpace}
140 <latexrelease>    \global\XeTeXinterchartoks 0 2 = {\xtxHanSpace}
141 <latexrelease>    \global\XeTeXinterchartoks 0 3 = {\nobreak\xtxHanSpace}
142 <latexrelease>    \global\XeTeXinterchartoks 1 0 = {\xtxHanSpace}
143 <latexrelease>    \global\XeTeXinterchartoks 2 0 = {\nobreak\xtxHanSpace}
144 <latexrelease>    \global\XeTeXinterchartoks 3 0 = {\xtxHanSpace}
145 <latexrelease>    \global\XeTeXinterchartoks 1 1 = {\xtxHanGlue}
146 <latexrelease>    \global\XeTeXinterchartoks 1 2 = {\xtxHanGlue}
147 <latexrelease>    \global\XeTeXinterchartoks 1 3 = {\nobreak\xtxHanGlue}
148 <latexrelease>    \global\XeTeXinterchartoks 2 1 = {\nobreak\xtxHanGlue}
149 <latexrelease>    \global\XeTeXinterchartoks 2 2 = {\nobreak\xtxHanGlue}
150 <latexrelease>    \global\XeTeXinterchartoks 2 3 = {\xtxHanGlue}
151 <latexrelease>    \global\XeTeXinterchartoks 3 1 = {\xtxHanGlue}
152 <latexrelease>    \global\XeTeXinterchartoks 3 2 = {\xtxHanGlue}
153 <latexrelease>    \global\XeTeXinterchartoks 3 3 = {\nobreak\xtxHanGlue}
154 <latexrelease>  \fi
155 <latexrelease>\EndIncludeInRelease
156 {*2ekernel}

```

There is one over-ride that makes sense here (see below for the same for 8-bit engines): setting the lccode for - to itself.

```
157 \lccode`-'='`-% default hyphen char
```

The alternative is that a “traditional” engine is in use.

```
158 \else
```

We set things up so that hyphenation files can assume that the default (T1) lccodes are in use (at present this also sets up the uccodes). We temporarily define \reserved@a to apply \reserved@c to all the numbers in the range of its arguments.

```

159 \def\reserved@a#1#2{%
160   \tempcnta#1\relax
161   \tempcntb#2\relax
162   \reserved@b
163 }
164 \def\reserved@b{%
165   \ifnum\tempcnta>\tempcntb\else
166     \reserved@c\tempcnta
167     \advance\tempcnta\@ne
168     \expandafter\reserved@b
169   \fi
170 }
```

Depending on the TEX version, we might not be allowed to do this for non-ASCII characters.

```

171 \def\reserved@c#1{%
172   \count@=#1\advance\count@ by -"20
173   \uccode#1=\count@
174   \lccode#1=#1
175 }
176 \reserved@a{\a}{\z}
177 \reserved@a{"A0}{ "BC}
178 \reserved@a{"E0}{ "FF}
```

The upper case characters need their \uccode and \lccode values set, and their \sfcode set to 999.

```

179 \def\reserved@c#1{%
180   \count@=#1\advance\count@ by "20
181   \uccode#1=#1
182   \lccode#1=\count@
183   \sfcode#1=999
184 }
185 \reserved@a{\A}{\Z}
186 \reserved@a{"80}{ "9C}
187 \reserved@a{"C0}{ "DF}
```

Well, it would be nice if that were correct, but unfortunately, the Cork encoding contains some odd slots whose uccode or lccode isn't quite what you'd expect.

```

188 \uccode`^Y=\I % dotless i
189 \lccode`^Y=\^Y % dotless i
190 \uccode`^Z=\J % dotless j, ae in OT1
191 \lccode`^Z=\^Z % dotless j, ae in OT1
192 \lccode`^9d=\i % dotted I
193 \uccode`^9d=\^9d % dotted I
194 \lccode`^9e=\^9e % d-bar
195 \uccode`^9e=\^d0 % d-bar
```

Finally here is one that helps hyphenation in the OT1 encoding.

```
196 \lccode`^=[\^[\ % oe in OT1
```

And we also set the `\lccode` of `\-` and `\textcompwordmark` so that they do not prevent hyphenation in the remainder of the word (as suggested by Lars Helström).

```
197 \lccode`\-=`\- % default hyphen char
198 \lccode 127=127 % alternate hyphen char
199 \lccode 23 =23 % textcompwordmark in T1
```

End of the conditional to select either Unicode or T1 encoding defaults.

```
200 \fi
```

This is as good a place as any to active a few XeTeX-specific settings

```
201 \ifx\XeTeXuseglyphmetrics\undefined
202 \else
203   \XeTeXuseglyphmetrics=1 %
204   \XeTeXdashbreakstate=1 %
205 \fi
```

## 87.4 Hyphenation

The following code will be compiled into the format file. It checks for the existence of `hyphen.cfg` in inputs that file if found. Otherwise it inputs `hyphen.ltx`. Note that these are loaded in *before* the `\catcodes` are set, so local hyphenation files can use 8-bit input.

We try to load the customized hyphenation description file.

```
206 \InputIfFileExists{hyphen.cfg}
207   {\typeout{=====
208   Local configuration file hyphen.cfg used^^J%
209   =====}%
210   \def\@addtolist##1{\xdef\@list{\@list,\#1}}%
211   }
212   {\input{hyphen.ltx}}
213 \let\@addtolist\@gobble
```

```
\l@nohyphenation
```

```
214 \ifx\l@nohyphenation\undefined
215   \newlanguage\l@nohyphenation
216 \fi
```

`\document@default@language` Default document language. -1 acts as language 0, but used as a flag in `\document` to see if it has been set in the preamble.

```
217 </2ekernel>
218 {*2ekernel | latexrelease}
219 <latexrelease>\IncludeInRelease{2017/04/15}%
220 <latexrelease>          {\document@default@language}{Save language for hyphenation}%
221 \let\document@default@language\m@ne
222 </2ekernel | latexrelease>
223 <latexrelease>\EndIncludeInRelease
224 <latexrelease>\IncludeInRelease{0000/00/00}%
225 <latexrelease>          {\document@default@language}{Save language for hyphenation}%
226 <latexrelease>\let\document@default@language\undefined
227 <latexrelease>\EndIncludeInRelease
228 {*2ekernel}
```

## 87.5 Font loading

Fonts loaded during the formatting process might already have changed the `\font@submax` from `Opt` to something higher. If so, we put out a bold warning.

```
229 \ifdim \font@submax >\z@  
230   \@font@warning{Size substitutions with differences\MessageBreak  
231       up to \font@submax\space have occurred.\MessageBreak  
232       \MessageBreak  
233       Please check the transcript file  
234       carefully\MessageBreak  
235       and redo the format generation if necessary!  
236       \@gobbletwo}%">  
237   \errhelp{Only stopped, to give you time to  
238       read the above message.}  
239   \errmessage{}  
240 \def\font@submax{Opt}  
241 \fi
```

We reset the macro. Otherwise every user will get a warning on every job.

```
240 \def\font@submax{Opt}  
241 \fi
```

## 87.6 Input encoding

Starting with the 2018 L<sup>A</sup>T<sub>E</sub>X release default the `inputencoding` to UTF-8. Unless the format is being used with luatex, xetex, encTeX or mltex.

This is done in a way largely compatible with older releases: `utf8.def` is input just as if

```
\usepackage[utf8]{inputenc}
```

had been used, however rather than input the whole package a minimal core part just enough to support loading the UTF-8 encoding files is defined here.

If a document re-specifies UTF-8 this is silently ignored.

```
242 </2ekernel>  
243 <*2ekernel | latexrelease>
```

Check that a classic 8-bit tex engine is being used (LaTeX or PDFLaTeX).

```
244 <|latexrelease>\IncludeInRelease{2018/04/01}%  
245 <|latexrelease>           {UTFviii@invalid}{UTF-8 default} %
```

Skip this section in Unicode TeX, or if MLTeX and EncTeX are enabled.

```
246 \ifnum0%  
247   \ifx\Umathchar\@undefined\else 1\fi  
248   \ifx\mubyte\@undefined\else 1\fi  
249   \ifx\charsubdef\@undefined\else 1\fi  
250   =\z@  
251 \def\saved@space@catcode{10}  
252 \let\@inpenc@test\relax  
253 \def\IeC{  
254   \ifx\protect\@typeset@protect  
255     \expandafter\@firstofone  
256   \else  
257     \noexpand\IeC  
258   \fi  
259 }
```

Make characters active for UTF-8 input formats

```
260 \Qtempcnta=1
261 \loop
262   \catcode\Qtempcnta=13 %
263   \advance\Qtempcnta\Qne %
264 \ifnum\Qtempcnta<32 %
265 \repeat %
266 \catcode0=15 % null
267 \catcode9=10 % tab
268 \catcode10=12 % ctrl J
269 \catcode12=13 % ctrl L
270 \catcode13=5 % newline
271 \Qtempcnta=128
272 \loop
273   \catcode\Qtempcnta=13
274   \advance\Qtempcnta\Qne
275 \ifnum\Qtempcnta<256
276 \repeat
```

\UseRawInputEncoding Reset 8 bit characters to catcode 12 so the input encoding matches the “Raw” font encoding. Useful for special behaviours, or for compatibility with older L<sup>A</sup>T<sub>E</sub>X formats.

```
277 \def\UseRawInputEncoding{%
278 \let\inputencodingname\Qundefined % revert
279 \let\DeclareFontEncoding@\DeclareFontEncoding@saved % revert
280 \let\DeclareUnicodeCharacter\Qundefined % revert
281 \Qtempcnta=1
282 \loop
283   \catcode\Qtempcnta=15 %
284   \advance\Qtempcnta\Qne %
285 \ifnum\Qtempcnta<32 %
286 \repeat %
287 \catcode0=15 % null
288 \catcode9=10 % tab
289 \catcode10=12 % ctrl J
290 \catcode12=13 % ctrl L
291 \catcode13=5 % newline
292 \Qtempcnta=128
293 \loop
294   \catcode\Qtempcnta=12
295   \advance\Qtempcnta\Qne
296 \ifnum\Qtempcnta<256
297 \repeat
298 }
```

\DeclareFontEncoding@saved Saved version of \DeclareFontEncoding@ before utf8.def modifies it for use in \UseRawInputEncoding above.

```
299 \let\DeclareFontEncoding@saved\DeclareFontEncoding@
```

```
300 \edef\inputencodingname{utf8}%
301 \input{utf8.def}
302 \let\UTFviii@undefined@err@@\UTFviii@undefined@err
303 \let\UTFviii@invalid@err@@\UTFviii@invalid@err
```

```

304 \let\UTFviii@two@octets@@\UTFviii@two@octets
305 \let\UTFviii@three@octets@@\UTFviii@three@octets
306 \let\UTFviii@four@octets@@\UTFviii@four@octets
307 <2ekernel> \def\UTFviii@undefined@err#1{@gobble#1}%
308 <2ekernel> \let\UTFviii@invalid@err@string
309 <2ekernel> \let\UTFviii@two@octets@string
310 <2ekernel> \let\UTFviii@three@octets@string
311 <2ekernel> \let\UTFviii@four@octets@string
312 <2ekernel> \everyjob\expandafter{\the\everyjob
313 <2ekernel> \let\UTFviii@undefined@err\UTFviii@undefined@err@@
314 <2ekernel> \let\UTFviii@invalid@err\UTFviii@invalid@err@@
315 <2ekernel> \let\UTFviii@two@octets\UTFviii@two@octets@@
316 <2ekernel> \let\UTFviii@three@octets\UTFviii@three@octets@@
317 <2ekernel> \let\UTFviii@four@octets\UTFviii@four@octets@@
318 <2ekernel> }
319 \let@\inpcnt@test\@undefined
320 \let\saved@space@catcode\@undefined

```

For formats not set up for UTF-8 default, set the C0 controls to catcode 15.

```

321 \else
322 \@tempcnta=0
323 \loop
324   \catcode@\tempcnta=15 %
325   \advance@\tempcnta\@ne %
326 \ifnum@\tempcnta<32 %
327 \repeat %
328 \catcode0=15 % null
329 \catcode9=10 % tab
330 \catcode10=12 % ctrl J
331 \catcode12=13 % ctrl L
332 \catcode13=5 % newline
333 \let\UseRawInputEncoding\relax

```

This ends the skipped code in Unicode engines:

```

334 \fi
335 </2ekernel | latexrelease>
336 <latexrelease>\EndIncludeInRelease
337 <latexrelease>\IncludeInRelease{0000/00/00}%
338 <latexrelease>           {\UTFviii@invalid}{UTF-8 default}%

```

The first block of commands got only introduced in 2019 but we revert all of Unicode support in one go not jump to the intermediate version.

```

339 <latexrelease> \let\UTFviii@two@octets@combine\@undefined
340 <latexrelease> \let\UTFviii@three@octets@combine\@undefined
341 <latexrelease> \let\UTFviii@four@octets@combine\@undefined
342 <latexrelease> \let\UTFviii@two@octets@string\@undefined
343 <latexrelease> \let\UTFviii@three@octets@string\@undefined
344 <latexrelease> \let\UTFviii@four@octets@string\@undefined
345 <latexrelease> \let\UTFviii@two@octets@noexpand\@undefined
346 <latexrelease> \let\UTFviii@three@octets@noexpand\@undefined
347 <latexrelease> \let\UTFviii@four@octets@noexpand\@undefined
348 <latexrelease> \tempcnta=0
349 <latexrelease> \loop
350 <latexrelease>   \catcode@\tempcnta=15

```

```

351 <latexrelease> \advance\@tempcnta\@ne
352 <latexrelease>\ifnum\@tempcnta<32
353 <latexrelease>\repeat %
354 <latexrelease>\catcode9=10 % tab
355 <latexrelease>\catcode10=12 % ctrl J
356 <latexrelease>\catcode12=13 % ctrl L
357 <latexrelease>\catcode13=5 % newline
358 <latexrelease>\@tempcnta=128
359 <latexrelease>\loop
360 <latexrelease>\catcode\@tempcnta=12
361 <latexrelease>\advance\@tempcnta\@ne
362 <latexrelease>\ifnum\@tempcnta<256
363 <latexrelease>\repeat
364 <latexrelease>\let\IeC\@undefined
365 <latexrelease>\def\DeclareFontEncoding@#1#2#3{%
366 <latexrelease> \expandafter
367 <latexrelease> \ifx\csname T@#1\endcsname\relax
368 <latexrelease> \def\cdp@elt{\noexpand\cdp@elt}%
369 <latexrelease> \xdef\cdp@list{\cdp@list\cdp@elt{#1}%
370 <latexrelease> \default@family}{\default@series}%
371 <latexrelease> \default@shape}}%
372 <latexrelease> \expandafter\let\csname#1-cmd\endcsname\@changed@cmd
373 <latexrelease> \else
374 <latexrelease> \font@info{Redeclaring font encoding #1}%
375 <latexrelease> \fi
376 <latexrelease> \global\@namedef{T@#1}{#2}%
377 <latexrelease> \global\@namedef{M@#1}{\default@M#3}%
378 <latexrelease> \xdef\LastDeclaredEncoding{#1}%
379 <latexrelease> }
380 <latexrelease> \let\UseRawInputEncoding\@undefined
381 <latexrelease> \let\DeclareFontEncoding@saved\@undefined
382 <latexrelease> \let\inputencodingname\@undefined
383 <latexrelease>\EndIncludeInRelease

384 {*2ekernel}
385 % \begin{macrocode}
386 %
387 % We temporarily define |\reserved@a| to apply |\reserved@c| to all the
388 % numbers in the range of its arguments.
389 % \begin{macrocode}
390 \def\reserved@a#1#2{%
391   \atempcnta#1\relax
392   \atempcntb#2\relax
393   \reserved@b
394 }
395 \def\reserved@b{%
396   \ifnum\@tempcnta>\@tempcntb\else
397     \reserved@c\@tempcnta
398     \advance\@tempcnta\@ne
399     \expandafter\reserved@b
400   \fi
401 }

```

Set the special catcodes (although some of these are useless, since an error will have occurred if the catcodes have changed). Note that  $\wedge J$  has catcode ‘other’

for use in warning messages.

```
402 \catcode`\ =10
403 \catcode`\#=6
404 \catcode`\$=3
405 \catcode`\%=14
406 \catcode`\&=4
407 \catcode`\|=0
408 \catcode`\^=7
409 \catcode`\_=8
410 \catcode`\{=1
411 \catcode`\}=2
412 \catcode`\~=13
413 \catcode`\@=11
414 \catcode`\^^I=10
415 \catcode`\^^J=12
416 \catcode`\^^L=13
417 \catcode`\^^M=5
```

Set the ‘other’ catcodes.

```
418 \def\reserved@c#1{\catcode#1=12\relax}
419 \reserved@c{`}
420 \reserved@c{`}
421 \reserved@a{`}{{`?}}
422 \reserved@c{`}
423 \reserved@c{`}
424 \reserved@c{`}
425 \reserved@c{`|`}
```

Set the ‘letter’ catcodes.

```
426 \def\reserved@c#1{\catcode#1=11\relax}
427 \reserved@a{`A}{`Z}
428 \reserved@a{`a}{`z}
```

All the characters in the range 0–31 and 127–255 are illegal, *except* tab (^I), nl (^J), ff (^L) and cr (^M).

## 87.7 Lccodes and uccodes

We now again set up the default (T1) uc/lccodes. The lower case characters need their \uccode and \lccode values set. Some of this is a repeat of the set-up before loading hyphenation files. Depending on the  $\text{\TeX}$  version, we might not be allowed to do this for non-ASCII characters. For the Unicode engines (Xe $\text{\TeX}$  and Lua $\text{\TeX}$ ) there is no need to do any of this: they use hyphenation data which does not alter any of the set up and so this entire block is skipped.

```
429 \ifnum 0%
430   \ifx\Umathcode\@undefined\else 1\fi
431   \ifx\XeTeXmathcode\@undefined\else 1\fi
432   >\z@
433 \else
434 \def\reserved@c#1{%
435   \count@=#1\advance\count@ by -"20
436   \uccode#1=\count@
437   \lccode#1=#1
438 }
```

```

439 \reserved@a{`\a}{`\z}
440 \reserved@a{"A0}{`BC}
441 \reserved@a{"E0}{`FF}

```

The upper case characters need their `\uccode` and `\lccode` values set, and their `\sfcodeset` to 999.

```

442 \def\reserved@c#1{%
443   \count@=#1\advance\count@ by "20
444   \uccode#1=#1
445   \lccode#1=\count@
446   \sfcodeset=999
447 }
448 \reserved@a{`\A}{`\Z}
449 \reserved@a{"80}{`9C}
450 \reserved@a{"C0}{`DF}

```

Well, it would be nice if that were correct, but unfortunately, the Cork encoding contains some odd slots whose uccode or lccode isn't quite what you'd expect.

```

451 \uccode`^^Y=`I      % dotless i
452 \lccode`^^Y=`^^Y    % dotless i
453 \uccode`^^Z=`J      % dotless j, ae in OT1
454 \lccode`^^Z=`^^Z    % dotless j, ae in OT1
455 \lccode`^^9d=`i     % dotted I
456 \uccode`^^9d=`^^9d % dotted I
457 \lccode`^^9e=`^^9e % d-bar
458 \uccode`^^9e=`^^d0 % d-bar

```

Finally here is one that helps hyphenation in the OT1 encoding.

```

459 \lccode`^^[=`^^[    % oe in OT1
460 \fi % End of reset block for 8-bit engines

```

`\MakeUppercase` And whilst we're doing things with uc/lc tables, here are two commands to upper-  
`\MakeUppercase` and lower-case a string.

`\@uclclist` Note that this implementation is subject to change! At the moment we're not providing any way to extend the list of uc/lc commands, since finding a good interface is difficult. These commands have some nasty features, such as uppercasing mathematics, environment names, labels, etc. A much better long-term solution is to use all-caps fonts, but these aren't generally available.

```

461 \DeclareRobustCommand{\MakeUppercase}[1]{%
462   \def\i{I}\def\j{J}%
463   \def\reserved@a##1##2{\let##1##2\reserved@a}%
464   \expandafter\reserved@a\@uclclist\reserved@b{\reserved@b\@gobble}%

```

Tell UTF-8 processing to process chars even though we are in an `\protected@edef`.

```

465   \let\UTF@two@octets@noexpand\empty
466   \let\UTF@three@octets@noexpand\empty
467   \let\UTF@four@octets@noexpand\empty
468   \protected@edef\reserved@a{\uppercase{\#1}}%
469   \reserved@a
470 }
471 \DeclareRobustCommand{\MakeLowercase}[1]{%
472   \def\reserved@a##1##2{\let##2##1\reserved@a}%
473   \expandafter\reserved@a\@uclclist\reserved@b{\reserved@b\@gobble}%
474   \let\UTF@two@octets@noexpand\empty

```

```

475      \let\UTF@three@octets@noexpand\@empty
476      \let\UTF@four@octets@noexpand\@empty
477      \protected@edef\reserved@a{\lowercase{#1}}%
478      \reserved@a
479  }}

480 \def\@uclclist{\oe\OE\o\O\ae\AE
481     \dh\DH\dj\DJ\l\L\ng\NG\ss\SS\th\TH}

```

The above code works, but has the nasty side-effect that if you say something like:

```

\markboth{\MakeUppercase\contentsname}
{\MakeUppercase\contentsname}

```

then the uppercasing is only done to the first letter of the contents name, since the mark expands out to:

```

\mark{\protect\MakeUppercase Table of Contents}
{\protect\MakeUppercase Table of Contents}

```

In order to get round this, we redefine `\MakeUppercase` and `\MakeLowercase` to grab their argument and brace it. This is a very low-level hack, and is *not* recommended practice! This is an instance of a general problem that makes it unsafe to grab arguments unbraced, and probably needs a more general solution. For the moment though, this hack will do:

```

482 \protected@edef\MakeUppercase#1{\MakeUppercase{#1}}
483 \protected@edef\MakeLowercase#1{\MakeLowercase{#1}}

```

## 87.8 Applying Patch files

Between major releases, small patches will be distributed in files `ltpatch.ltx` which must be added at this point.

Patch file code removed.

```

484 %\IfFileExists{ltpatch.ltx}
485 % {\typeout{=====
486 %           Applying patch file ltpatch.ltx^^J%
487 %           =====}
488 %   \def\fmtversion@topatch{unknown}
489 %   \input{ltpatch.ltx}
490 %   \ifx\fmtversion\fmtversion@topatch
491 %     \ifx\patch@level@\undefined
492 %       \typeout{^^J^^J^^J%
493 %           !!!!!!!}
494 %           !! Patch file ‘ltpatch.ltx’ not suitable for this^^J%
495 %           !! version of LaTeX.^^J^^J%
496 %           !! Please check if initex found an old patch file:^^J%
497 %           !! --- if so, rename it or delete it, and redo the^^J%
498 %           !! initex run.^^J%
499 %           !!!!!!!}
500 %     \batchmode \@@end
501 %   \else

```

The code below adds the ‘patch level’ string to the first `\typeout` in the startup banner.

```

502 %     \def\fmtversion@topatch{0}%

```

```

503 %      \ifx\fmtversion@topatch\patch@level\else
504 %          \def\reserved@a{\typeout##1##2\reserved@a{%
505 %              \typeout{##1 patch level \patch@level}##2}
506 %          \everyjob\expandafter\expandafter\expandafter{%
507 %              \expandafter\reserved@a\the\everyjob\reserved@a}
508 %          \let\reserved@a\relax
509 %          \the\everyjob
510 %      \fi
511 %  \fi
512 % \else
513 %     \typeout{^^J^^J^^J%
514 % !!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!^^J%
515 % !! Patch file 'ltpatch.ltx' (for version <\fmtversion@topatch>)^^J%
516 % !! is not suitable for version <\fmtversion> of LaTeX.^^J^^J%
517 % !! Please check if initex found an old patch file:^^J%
518 % !! --- if so, rename it or delete it, and redo the^^J%
519 % !!     initex run.^^J%
520 % !!!!!!!^J%
521 %     \batchmode \Q@end
522 % \fi
523 % \let\fmtversion@topatch\relax
524 % }{}}

```

## 87.9 Loading further extensions

Simply load further code: it's deliberately separate

```
525 \input{ltexpl.ltx}
```

## 87.10 Freeing Memory

`\reserved@a` And just to make sure nobody relies on those definitions of `\reserved@b` and `\reserved@b` friends. These macros are reserved for use in the kernel. *Do not use them as general scratch macros.*

```

526 \let\reserved@a\@filelist
527 \let\reserved@b=\@undefined
528 \let\reserved@c=\@undefined
529 \let\reserved@d=\@undefined
530 \let\reserved@e=\@undefined
531 \let\reserved@f=\@undefined

```

`\toks`

```

532 \toks0{}
533 \toks2{}
534 \toks4{}
535 \toks6{}
536 \toks8{}

```

`\errhelp` Empty the error help message, which may have some rubbish:

```
537 \errhelp{}
```

## 87.11 Initialise file list

\@providesfile Initialise for use in the document. During initex a modified version has been used which leaves debugging information for `latexbug.tex`.

```
538 \def\@providesfile#1[#2]{%
539   \wlog{File: #1 #2}%
540   \expandafter\xdef\csname ver@#1\endcsname{#2}%
541 }
```

\@filelist Reset \@filelist so files input while making the format are not listed. The list built up so far may take up a lot of memory and so it is moved to \reserved@a where it will be overwritten as soon as almost any L<sup>A</sup>T<sub>E</sub>X command is issued in a class file. However the `latexbug.tex` program will be able to access this information and insert it into a bug report.

```
542 \let\@filelist\@gobble
543 \def\@addtofilelist#1{\xdef\@filelist{\@filelist,#1}}%
```

## 87.12 Some last minute initializations ...

This initializes the 2020/02/02 extensions to NFSS after any changes in the preamble.

```
544 \AtBeginDocument{\reinstall@nfss@defs\init@series@setup}
```

## 87.13 Do some temporary work for pre-release

This is a good place to load code that hasn't yet been integrated into the other files ...

```
545 \%input ...
```

## 87.14 Dumping the format

Finally we make @ into a letter, ensure the format will be in the ‘normal’ error mode, and dump everything into the format file.

```
546 \makeatother
547 \errorstopmode
548 \dump
549 ⟨/2ekernel⟩
```

# Change History

1985-11-04 ltmath.dtx LaTeX2.09		1989-04-29 ltfssbas.dtx v1.0h
General: produce warning message if line extends into margin.		General: Documented problem with <code>\halign</code> , and <code>\noalign</code>
Doesn't warn about formula overprinting equation number.	368	158
1989-04-10 ltfssbas.dtx v1.0a		1989-04-29 ltfssbas.dtx v1.0i
General: Starting with version numbers! <code>\ifmmode</code> added in <code>\math@group</code>	158	General: Removed the <code>\halign</code> <code>\noalign</code> correction (wasn't bugfree)
1989-04-10 ltfssbas.dtx v1.0b		158
General: <code>\preload@sizes</code> added. <code>\wrong@fontshape</code> changed to define substitution font/shape macro.	158	1989-04-29 ltfssini.dtx v1.0f
1989-04-10 ltfssini.dtx v1.0a		General: Corrections to L <sup>A</sup> T <sub>E</sub> X tabular env. added
General: Starting with version numbers <code>\newif</code> for <code>\@tempwa</code> added since this switch is unknown at the time when this file is read in. (latex.tex is loaded later.) <code>\math@famname</code> changed to <code>\math@version</code> .	252	158
1989-04-14 ltfssbas.dtx v1.0c		1989-05-01 ltfssbas.dtx v1.0j
General: More documentation added.	158	General: Default for <code>\baselinestretch</code> added
1989-04-15 ltfssini.dtx v1.0b		158
General: <code>\mathfontset</code> renamed to <code>\mathversion</code> .	252	1989-05-22 ltfssbas.dtx v1.0k
1989-04-19 ltfssbas.dtx v1.0d		General: Lines longer than 72 characters folded
General: Even more doc.	158	158
1989-04-21 ltfssbas.dtx v1.0e		1989-05-22 ltfssini.dtx v1.0g
General: Documentation is fun! Parameters of <code>\define@mathalphabet</code> changed.	158	General: Lines shortened to 72 characters
1989-04-21 ltfssini.dtx v1.0c		158
General: Changed to conform to fam.tex.	252	1989-09-14 ltfssbas.dtx v1.0m
1989-04-23 ltfssbas.dtx v1.0f		General: Global replacement: <code>\group</code> to <code>\mathgroup</code>
General: % in <code>\getanddefinefonts</code> added.	158	158
1989-04-26 ltfssini.dtx v1.0d		1989-04-21 ltfssbas.dtx v1.0e
General: <code>\xpt</code> added.	252	General: Corrected typo: <code>\endcsname</code> to <code>\endcsname</code>
1989-04-27 ltfssbas.dtx v1.0g		168
General: Documentation revised.	158	1989-11-07 ltfssini.dtx v1.0i
1989-04-27 ltfssini.dtx v1.0e		General: All family, series, and shape names abbreviated
General: Definitions of L <sup>A</sup> T <sub>E</sub> X symbols corrected.	252	158
		1989-11-08 ltfssbas.dtx v1.0o
		General: First parameter of <code>\define@mathalphabet</code> and <code>\define@mathgroup</code> changed from string to control sequence
		158
		1989-11-14 ltfssbas.dtx v1.0p
		General: Math version prefix 'mv@' added
		168
		1989-11-19 ltfssbas.dtx v1.0q
		General: <code>\define@newfont</code> : Group added
		169
		General: Instead of calling <code>\family\default@family</code> , etc. we directly set <code>\f@family</code> , etc.
		174
		1989-11-22 ltfssbas.dtx v1.0r
		General: <code>\math@version</code> : <code>\def</code> → <code>\edef</code> for <code>\math@version</code>
		168
		1989-11-25 ltfssbas.dtx v1.0s
		General: All <code>\edef\font@name</code> changed to <code>\xdef\font@name</code>

Necessary after introduction of \begingroup/\endgroup in v1.0q. ....	158	1990-01-21 ltfssrc.dtx v1.2b \use@mathgroup: Macro added to allow cleaner interface. ....	209
extra// → + in \extra@def. .	158		
1989-11-26 ltfssbas.dtx v1.0t \select@group: \bgroup/\egroup changed to \begingroup/\endgroup to avoid empty Ord atom on math list. ....	176	1990-01-23 ltfssbas.dtx v1.2c General: \no@version@warning renamed to \no@alphabet@error. ....	158
		\Macro \no@alphabet@help added ....	158
1989-12-02 ltfssini.dtx v1.1b General: \rmmath renamed to \mathrm ....	252	\no@alphabet@error: Changed to error call ....	158
1989-12-03 ltfssini.dtx v1.1c General: Some internal macros renamed to make them inaccessible. ....	252	1990-01-25 ltfssini.dtx v1.1e \nfss@text: Macro added. ....	269
1989-12-05 ltfssbas.dtx v1.0u \addto@hook: \addto@hook added. ....	181	1990-01-27 ltfssbas.dtx v1.2d \DeclarePreloadSizes: Font identifier set to \relax. ....	164
1989-12-05 ltfssrc.dtx v1.0u fam.dtx \every@math@size: Hook \every@size added. ....	206	1990-01-28 ltfssbas.dtx v1.2e \mathgroup: \newfam let to \new@mathgroup. ....	158
1989-12-13 ltfssrc.dtx v1.0f \use@mathgroup: \expandafter added before final \fi. ....	209	1990-01-28 ltfssbas.dtx v1.2f \define@newfont: Added call to \curr@fontshape macro to allow substitution. ....	170
1989-12-16 ltfssbas.dtx v1.1a \select@group: \relax in front added. ....	176	\wrong@fontshape: Warning message slightly changed. ....	174
Now four arguments. ....	176	1990-01-28 ltfssini.dtx v1.2b \em: Call to \c@nomath added. ....	267
Redefinition of alphabet now simpler. ....	177	1990-02-08 ltfssini.dtx v1.1g General: Protected the commands \family, \series, \shape, \size, \selectfont, and \mathversion. ....	252
Usage of '=' macro added. ....	177		
1989-12-16 ltfssrc.dtx v1.1a \selectfont: Changed order of calls. ....	203	1990-02-16 ltfssbas.dtx v1.2g General: Support for changes of \baselineskip without changing the size. ....	158
\use@mathgroup: Redefinition of alphabet now simpler. ....	209	\math@version: \c@nomath added. ....	168
Usage of '=' macro added. ....	209	1990-02-16 ltfssrc.dtx v1.0i \selectfont: Changed \f@size to \lcl@currsize (see fam file). ....	203
1990-01-18 ltfssrc.dtx v1.0h General: \tracingfonts meaning changed. ....	199	1990-02-18 ltfssrc.dtx v1.0j General: Redefine unprotected version \p@selectfont instead of \selectfont. ....	203
1990-01-20 ltfssbas.dtx v1.2a \math@bgroup: Def. placed in this file. ....	178	1990-03-14 ltfssrc.dtx v1.0k General: Added code for TeX3. ....	199
\math@egroup: Def. placed in this file. ....	178	\extract@font: Added code for TeX3. ....	202
\select@group: Def for alph id changed. ....	177	\selectfont: Added code for TeX3. ....	203
1990-01-21 ltfssbas.dtx v1.2b \select@group: Code moved to \use@mathgroup. ....	177	1990-03-30 ltfssbas.dtx v1.2h \math@egroup: Changed to have one arg. ....	178

1990-03-30 lfsstrc.dtx v1.2h	\use@mathgroup: Third argument removed (see \math@egroup). . . . .	209	1990-08-27 lfsstrc.dtx 1.0r	\type@restoreinfo: Some extra tracing info. . . . .	205		
1990-04-01 ltfssbas.dtx v1.2i	General: Code added from tracefnt.dtx. . . . .	158	1990-08-27 lfsstrc.dtx v1.0r	\getanddefine@fonts: Correcting missing name after \tracingon. . . . .	210		
	Support for TeX3. . . . .	158		\tracingon. . . . .	210		
1990-04-01 lfsstrc.dtx v1.0l	General: Part of code moved to fam.dtx. . . . .	199	1991-03-28 ltfsini.dtx v1.1m	\copyright: Extra braces added. . . . .	270		
	\tracingfonts: Check if \tracingfonts already defined. . . . .	200	1991-03-30 ltfsini.dtx v1.2g	\newfont: Definition added. . . . .	269		
1990-04-01 lfsstrc.dtx v1.0o	\tracingfonts: Check if \tracingfonts defined removed again. . . . .	200		\symbol: Definition added. . . . .	269		
1990-04-02 ltfsini.dtx v1.1i	General: \input of files now handled by docstrip. . . . .	252	1991-07-24 ltmiscn.dtx LaTeX2.09	\@verbatim: Added \penalty\interlinepenalty to definition of \par so that \samepage works . . . . .	354		
1990-04-05 lfsstrc.dtx v1.0m	\selectfont: Call \tracingon only if \tracingfonts greater than 3. . . . .	203	1991-08-14 lmath.dtx LaTeX2.09	\cases: (RmS) inserted extra braces around entry for NFSS . . . . .	364		
	\selectfont: \tracingon with new syntax. . . . .	203	1991-08-14 ltpictur.dtx LaTeX2.09	General: (RmS) inserted extra braces around entry for NFSS . . . . .	428		
1990-05-05 lfsstrc.dtx v1.0n	1990-06-23 ltfsini.dtx v1.1k		1991-08-14 ltthm.dtx LaTeX2.09	\@endtheorem: Moved \itshape after \item to make it work with NFSS . . . . .	452		
	\nfss@text: Changed to \mbox. . . . .	270		1991-08-26 ltfsini.dtx v1.1n	\reset@font: Macro introduced . . . . .	270	
1990-06-24 ltfssbas.dtx v1.2j	\DeclarePreloadSizes: Missing percent added. . . . .	163		1991-08-26 ltmiscn.dtx LaTeX2.09	\@verbatim: \@@par added . . . . .	354	
	\selectfont: \tracingon with new syntax. . . . .	203		1991-08-26 ltpictur.dtx LaTeX2.09	\endpicture: (RmS & FMi) extra boxing level around \picbox to guard against unboxing in math mode (proposed by John Hobby) . . . . .	427	
1990-06-24 lfsstrc.dtx v1.0o	\baselinestretch: Moved to tracefnt.dtx. . . . .	206		1991-08-26 lplain.dtx LaTeX209	\tracingall: Added \errorcontextlines=\maxdimen, suggested by J. Schrod . . . . .	30	
	\getanddefine@fonts: \Adding tracing code. . . . .	210			1991-09-29 ltboxes.dtx LaTeX2.09	\ompfootnotetext: (RmS) added \reset@font . . . . .	399
1990-06-30 ltfssbas.dtx v1.2l	\Macro moved from fam.dtx. . . . .	210			1991-09-29 lfloat.dtx LaTeX2.09	\@footnotetext: (RmS) added \reset@font . . . . .	483
	Adding debug code. . . . .	210			1991-09-29 ltmath.dtx LaTeX2.09	\@eqnnum: RmS: \reset@font added. . . . .	368
	\use@mathgroup: Tracing code added. . . . .	209			1991-09-29 ltsect.dtx LaTeX2.09	\@dottedtocline: (RmS) added \reset@font for page number . . . . .	463
1990-06-30 lfsstrc.dtx v1.0l	\showhyphens: Macro added. . . . .	179					
	\use@mathgroup: Added \relax after math group number. . . . .	209					
1990-07-07 lfsstrc.dtx v1.0q	\getanddefine@fonts: Group number added to tracing. . . . .	210					
	\math@egroup: Tracing code added. . . . .	209					
	\use@mathgroup: Group number added to tracing. . . . .	209					

1991-10-17	ltcntrl.dtx	LaTeX209			1992-01-10	ltbibl.dtx	LaTeX2.09	
	\@tfor:	(RmS) \xdef replaced by \def (See FMi's array.doc)	60			\@bibitem:	Changed \c@enumiv to \value of \@listctr . . . . .	488
1991-10-25	ltbibl.dtx	LaTeX2.09			1992-01-10	htmath.dtx	LaTeX2.09	
	\@citex:	added \reset@font, suggested by Bernd Raichle.	488			equation:	RmS: put \hbox around \eqnnum to typeset the equation number in text mode (as in the eqnarray env.) . . . . .	368
1991-11-01	ltfloat.dtx	LaTeX2.09			1992-01-10	ltthm.dtx	LaTeX2.09	
	\footnote:	(RmS) Added \let\protect\noexpand in \footnote, \footnotemark, and \footnotetext, since \xdef is used . . . . .	483			\@othm:	(RmS) Check for existence of theorem environment . . . . .	451
1991-11-04	ltlists.dtx	LaTeX2.09			1992-01-14	ltbibl.dtx	LaTeX2.09	
	\makelabel:	(RmS) added default definition for \makelabel, to produce an error message. . . . .	386			\@biblabel:	removed \hfill . . . . .	490
1991-11-04	ltplain.dtx	RmS			1992-01-14	ltsect.dtx	0.0	
	General:	Removed \itemitem since never needed/useful with L <sup>A</sup> T <sub>E</sub> X. . . . .	28			\@starttoc:	(RmS) added \immediate to \openout as all \write commands are also executed \immediate . . . . .	461
1991-11-06	ltbibl.dtx	LaTeX2.09			1992-02-26	ltbibl.dtx	LaTeX2.09	
	\@citex:	added code to remove a leading blank . . . . .	488			\@lbibitem:	Added \hfill to restore left-alignment of bibliography labels in alpha style . . . . .	488
1991-11-13	ltbibl.dtx	LaTeX2.09			1992-03-18	ltdefns.dtx	LaTeX209	
	\@bibitem:	Changed counter enumi to enumiv, as it says in the comment above . . . . .	488			General:	(RMS) changed input channel from 0 to \inputcheck to avoid conflicts with other channels allocated by \newread . . . . .	39
1991-11-21	ltfssini.dtx	v1.10			1992-03-18	ltfloat.dtx	LaTeX2.09	
	\reset@font:	Added extra braces for robustness. . . . .	270			\@xympar:	(RmS) added \global\ignorefalse . . . . .	478
		Changed to protected version of macro. . . . .	270			\end@float:	(RmS) changed \esphack to \C{Esphack} . . . . .	472
1991-11-22	ltfloat.dtx	LaTeX2.09			1992-03-18	ltlists.dtx	0.0	
	\footnote:	(RmS) Added \let\protect\noexpand in \xfootnote, \xfootnotemark, and \xfootnotetext . . . . .	483			\trivlist:	RmS: added \c@mbrlistfalse . . . . .	383
1991-11-22	ltlists.dtx	LaTeX2.09			1992-03-18	ltmiscen.dtx	LaTeX2.09	
	\@item:	(RmS) Changed second call to \makelabel to \unhbox\@tempboxa. Avoids problems with side effects in \makelabel and is more efficient. . . . .	386			\begin:	Changed \c@ignoretrue to \c@ignorefalse (as documented) . . . . .	349
1991-11-27	ltfssbas.dtx	v1.3a			1992-03-21	ltfssini.dtx	v1.2d	
	General:	All \family, \shape etc. renamed to \fontfamily etc.	158			General:	Renamed \text to \nfss@text to make it internal. . . . .	252
1991-11-27	ltfssini.dtx	v1.2a			1992-05-12	ltfssbas.dtx	v1.3c	
	General:	All \family, \shape etc. renamed to \fontfamily etc.	252			\extract@alph@from@version:	Macro added. . . . .	177
1992-01-06	ltfssini.dtx	v1.2c				\select@group:	Added call to \ex- tract@alph@from@version. . . . .	177
	General:	added slitex code . . . . .	252		1992-07-26	ltfssbas.dtx	v1.9a	
						\curr@fontshape:	. . . . .	169
						\DeclareFontShape:	Introduced \DeclareFontShape . . . . .	159

\define@newfont: .....	169	\@secCntformat .....	457
\math@fonts: .....	176	1992-09-18 ltlists.dtx LaTeX2.09	
\select@group: .....	176, 177	\item: (RmS) Added warning if	
\split@name: Added splitting into		\item is used in math mode	384
\f@encoding: .....	169	1992-09-18 lttab.dtx LaTeX2.09	
\wrong@fontshape: .....	174	\@array: Changed \par to	
1992-07-26 lfsstrc.dtx v2.0b		\@empty to avoid starting new	
\s@fct@: .....	218	row e.g. after \hline .....	414
\s@fct@sub: documentation fixes	219	1992-09-19 lfsstrc.dtx v2.0c	
\selectfont: .....	203	\try@simple@size: .....	212
\try@simple@size: .....	212, 213	1992-09-21 ltfsini.dtx v1.4d	
\try@size@range: .....	216	\not@math@alphabet: Macro	
\use@mathgroup: .....	209	defined .....	268
1992-08-14 ltbibl.dtx LaTeX2.09		1992-09-22 ltfsbas.dtx v1.91a	
\@citex: added missing argument		General: Introduced \tf@size for	
braces around \hbox, found by		math size .....	158
Ed Szytnar .....	488	1992-09-22 lfsstrc.dtx v2.1a	
1992-08-14 ltboxes.dtx LaTeX209		\getanddefine@fonts: Introduced	
\endminipage: (RmS) replaced		\tf@size for math size .....	210
\vskip-\lastskip by \unskip		1992-11-13 ltfsini.dtx v?	
(proposed by FMi) .....	398	\hexnumber@: Made expandable..	269
1992-08-17 ltbibl.dtx LaTeX2.09		1992-11-23 ltcnts.dtx LaTeX209	
\@citex: simplified code for		\stepcounter: Replaced {} in	
removing leading blanks in		\stepcounter by \begingroup	
citation key (proposed by		\endgroup to avoid adding an	
Frank Jensen and Kresten		empty ord in math mode ..	151
Krab Thorup) .....	488	1992-11-26 ltboxes.dtx LaTeX2.09	
1992-08-19 ltsect.dtx 0.0		\@mpfootnotetext: (RmS) added	
\@xsect: (RmS) corrected bug:		protection for \edef .....	399
stretch and shrink in argument		1992-11-26 ltfloat.dtx LaTeX2.09	
to \hskip previously not		\@footnotetext: (RmS) added	
negated .....	458	protection for \edef .....	483
1992-08-19 ltthm.dtx LaTeX2.09		\footnote: (RmS) Changed all to	
\@othm: (RmS) Changed error		'def'protect'noexpand'protect'noexpand	
message to complain about		..... .....	483
undefined counter .....	451	1992-12-03 ltfsini.dtx v?	
1992-08-20 ltfsini.dtx v1.4b		\hexnumber@: Make it accept	
\@setsize: Added \@currsize. .	269	counters .....	269
1992-08-24 ltdefns.dtx LaTeX209		1993-03-08 preload.dtx v2.0b	
\@ifnextchar: (Rms)		General: Added 12pt preloads ..	294
\@ifnextchar didn't work if its		1993-03-18 ltfsbas.dtx v2.0c	
first argument was an equal		General: Changed all \@tempdima	
sign. .....	51	in \@tempdimb to avoid killing	
1992-08-24 ltmiscen.dtx LaTeX2.09		\newline .....	158
\begin: Added code to \begin to		1993-03-18 lfsstrc.dtx v2.1b	
remember line number. Used		General: Changed all \@tempdima	
by \@badend to display position		in \@tempdimb to avoid killing	
of non-matching \begin. . .	349	\newline .....	199
\verb: Changed \verb and		Changed all \@tempdimb in	
\@sverb to work correctly in		\@tempdimx to avoid killing	
math mode .....	358	\newline .....	199
1992-08-25 ltsect.dtx LaTeX2.09		1993-03-18 lfsstrc.dtx v2.1c	
\@sect: (FMi) replaced explicit		\DeclareSizeFunction: Added all	
setting of \@svsec by call to		args to avoid blanks problems	215

1993-04-09 lterror.dtx v1.0e		message of \SetSymbolFont. . . . .	234
\@latexerr: Mention The Companion . . . . .	66	1993-09-02 ltfsstrc.dtx v2.1i	
1993-04-11 lterror.dtx v1.0f		General: Corrected name of sgen size function. . . . .	199
\@latexerr: Remove setting of errorcontextlines . . . . .	66	1993-09-03 ltmiscen.dtx LaTeX2.09	
1993-05-05 lftntcmd.dtx v2.0b		\verbatim@nolig@list: Replaced \noligs by extensible list .	359
General: Removed all LaTeX related cmds . . . . .	298	1993-09-07 ltmiscen.dtx LaTeX2.09	
1993-05-16 ltfsbas.dtx v2.0e		\verb@balance@group: (RmS)	
\showhyphens: Use \reset@font .	179	Changed definition of \verb so that it detects a missing second delimiter. . . . .	358
1993-07-16 ltfsstrc.dtx v2.1h		1993-09-08 ltmiscen.dtx LaTeX2.09	
General: Changed layout of info messages . . . . .	199	\enddocument: Added warning in case of undefined references. . . . .	345
1993-07-17 ltoutenc.dtx 1.0d		1993-09-15 ltfsbas.dtx v2.0g	
General: changed \catencoding @ .	109	\DeclareFontEncoding: Corrected: \default@T to \default@M. . . . .	161
1993-08-03 ltmiscen.dtx LaTeX2.09		1993-09-15 ltfsstrc.dtx v2.1j	
\enddocument: Changed redefinition of \global to redefinition of \setckpt. . . . .	345	General: Corrected spelling of \noexpand. . . . .	199
1993-08-05 ltpictur.dtx LaTeX2.09		1993-09-19 lterror.dtx LaTeX2.09	
\circle: (RMS) Added error message if \circle is used in math mode. . . . .	443	\@invalidchar: (RmS) Error message for invalid input characters. . . . .	68
1993-08-05 ltsect.dtx LaTeX2.09		1993-11-02 ltmath.dtx LaTeX2.09	
\@sect: (RmS) Made sure that \protect works correctly in expansion of \the counter . . . . .	457	General: RmS: Corrected description of \eqnse, moved \eqnse accordingly and removed extra \tabskip assignment. . . . .	368
1993-08-05 ltspace.dtx LaTeX2e		1993-11-03 ltmath.dtx LaTeX2e	
\@hskip: (RmS) Removed superfluous \leavevmode in \@hskip and \@spacer, as suggested by CAR. . . . .	88	General: RmS: Initialized \everycr to empty . . . . .	368
1993-08-05 ltabular.dtx latex2e		1993-11-03 ltpictur.dtx LaTeX2.09	
\@tabular*: Replaced \expandafter\def by \@namedef. . . . .	414	General: (RmS) changed \halign to \ialign to initialize \tabskip and \everycr . . . . .	428
1993-08-06 ltbibl.dtx LaTeX2.09		1993-11-11 ltfsini.dtx v2.1a	
\@citex: Moved writing to .aux file in loop over citation keys so that leading blanks are removed there as well. . . . .	488	\normalfont: Macro added . . . . .	270
1993-08-13 ltoutenc.dtx 1.0f		1993-11-11 ltfsstrc.dtx v2.2a	
General: Protected against active @ sign. . . . .	109	General: Option concept added for LaTeX2e . . . . .	199
1993-08-13 preload.dtx v2.0c		1993-11-14 ltclass.dtx v0.2a	
General: Added \relax at end of font names. . . . .	295	\@current: Name changed from \currextension . . . . .	571
1993-08-16 ltoutenc.dtx 1.0g		\@fileswithoptions: Moved resetting of \default@ds, \ds@ and \declaredoptions here, from the end of \ProcessOptions. . . . .	583
General: Needs space after \string . . . . .	109	\@reset@ptions: macro added . . . . .	586
1993-08-18 ltfsdcl.dtx v2.0e		\AtEndDocument: Included extension in the generated	
\new@mathversion: Exchanged names of encodings in warning			

macro name for package and class hooks. . . . .	586	1993-11-22 ltclass.dtx v0.2f \@fileswithoptions: Made the default [] not [\@unknowversion] . . . . .
\documentstyle: Added \RequirePackage	579	Made the initial version [] not [\@unknowversion] . . . . .
\@addto@macro: Made global . . . . .	586	583
\NeedsTeXFormat: made more robust for alternative syntax for other formats. . . . .	580	\@ifl@ter: Added //00 so parsing never produces a runaway argument. . . . .
\ProcessOptions*: Optimise 'empty option' code. . . . .	577	572
Stop adding the global option list inside class files. . . . .	577	General: \@unknowversion removed . . . . .
1993-11-15 ltclass.dtx v0.2b		566
\documentstyle: Modified to match \ProcessOption* . . . . .	579	1993-11-22 ltdefns.dtx LaTeX2e \@minus: Macro added . . . . .
\ProcessOptions*: Star form added. . . . .	577	38
1993-11-17 ltclass.dtx v0.2c		\@plus: Macro added . . . . .
\@fileswith@ptions: Macro added . . . . .	586	38
\@badrequireerror: Macro added . . . . .	587	\CheckCommand: Macro added . . . . .
\@fileswithoptions: Added trap for two \LoadClass commands. . . . .	584	44
\@twoloadclasserror: Macro added . . . . .	587	\providecommand: Macro added . . . . .
\CurrentOption: Name changed from \curroption . . . . .	571	1993-11-22 lterror.dtx LaTeX2e \c@errorcontextlines: Macro added . . . . .
\DeclareOption*: Error checking added . . . . .	576	65
\NeedsTeXFormat: Name changed from \NeedsFormat . . . . .	580	1993-11-22 lffiles.dtx LaTeX2e \listfiles: Removed checking for \@unknowversion . . . . .
\ProcessOptions*: restoring \@fileswith@ptions added. . . . .	577	105
1993-11-18 ltclass.dtx v0.2d		1993-11-22 llength.dtx LaTeX2e \@settodim: Macro added . . . . .
\documentstyle: Modified \RequirePackage stuff. . . . .	579	157
\ExecuteOptions: Use \CurrentOption not \reserved@a . . . . .	578	\@settopoint: Macro added . . . . .
\NeedsTeXFormat: \fmtname \fmtversion not \@... . . . . .	580	157
1993-11-21 lffiles.dtx LaTeX2e		\settodepth: Macro added . . . . .
\@missingfileerror: Stop infinite looping on \er@ext . . . . .	104	\settoheight: Macro added . . . . .
1993-11-21 ltmiscen.dtx v0.9a		1993-11-22 ltlogos.dtx LaTeX2e \LaTeXe: Macro added . . . . .
\@verbatim: use \verb@im@font instead of \tt . . . . .	355	90
\verb: Use \verb@im@font instead of \tt. . . . .	358	1993-11-23 ltclass.dtx v0.2g \use@option: Name changed from \executeoption . . . . .
\verb@im@font: Macro added . . . . .	355	578
		General: Various macros now moved to latex.tex. . . . .
		570
		Warnings and errors now directly coded. . . . .
		570
		1993-11-23 ltdefns.dtx LaTeX2e \argdef: Macro added . . . . .
		40
		\@ifundefined: Redefined to remove a trailing \fi . . . . .
		50
		\@newcommand: Macro added . . . . .
		40
		\@newenv: Macro interface changed . . . . .
		43
		\@xargdef: Macro interface changed . . . . .
		40
		\@yargdef: Avoid \@?@? token . . . . .
		41
		Macro interface changed . . . . .
		41
		\newcommand: Macro reimplemented and extended . . . . .
		40
		\renewcommand: Macro reimplemented and extended . . . . .
		42
		\renewenvironment: Macro reimplemented and extended . . . . .
		43
		\two@digits: Macro added . . . . .
		37

1993-11-23 ltoutput.dtx v0.1a	\@imakebox: macro modified . . . . .	391
\paperheight: Register added . . . . .	506	
\paperwidth: Register added . . . . .	506	
1993-11-23 ltoutput.dtx v0.1c	\@irsbox: redefined to support	
\height . . . . .	400	
\@isavebox: color support . . . . .	393	
extra group . . . . .	393	
\@isavepicbox: extra group . . . . .	393	
\@makebox: default changed from x		
to c . . . . .	391	
\@makepicbox: macro modified . . . . .	392	
\@savebox: default c not x . . . . .	393	
\bm@b: macros added . . . . .	391	
\endlrbox: macro added . . . . .	393	
\fbox: extra group . . . . .	394	
\lrbox: color support . . . . .	393	
macro added . . . . .	393	
\makebox: modified . . . . .	390	
\mbox: extra group . . . . .	391	
\minipage: Redefined to support		
extra optional arguments . . . . .	398	
\newsavebox: Pass the whole of		
arg 1 to \@ifdefinable . . . . .	392	
\parbox: Redefined to support		
extra optional arguments . . . . .	395	
\raisebox: redefined to support		
\height . . . . .	400	
\sbox: color support . . . . .	393	
extra group . . . . .	393	
\set@color: color support . . . . .	392	
macro added . . . . .	392	
1993-11-28 ltclass.dtx v0.2h	1993-12-03 ltclass.dtx v0.2i	
\@twoclasseserror: Macro added	\@cls@pkg: Name changed to avoid	
General: Assorted commands now	clash with output routine. . . . .	586
in the kernel removed. . . . .		
Directory syntax checing moved	General: \@onlypreamble: Many	
to dircheck.dtx . . . . .	commands declared. . . . .	570
Primitive filenames now	Removed obsolete	
terminated by space not	\@documentclass . . . . .	570
\relax. . . . .		
\endfilecontents: Don't globally	1993-12-03 lterror.dtx v1.0b	
allocate a write stream (always	\@latexerr: Set	
use 15) . . . . .	\c@errorcontextlines to -1 . . . . .	66
1993-11-28 ltfiles.dtx LaTeXe	1993-12-03 ltfsini.dtx v2.1a	
\@missingfileerror: Use filename	General: update for LaTeXe . . . . .	252
parser from dircheck . . . . .		
1993-11-29 ltoutput.dtx v1.0b	1993-12-04 ltfiles.dtx v0.9b	
\@makecol: \@makespecialcolbox	\@iinput: Macro reimplemented . . . . .	103
added . . . . .	\@input: Macro reimplemented . . . . .	104
\@makespecialcolbox: Command	\IfFileExists@: Macro added . . . . .	101
added . . . . .	\input: Macro reimplemented . . . . .	103
1993-11-29 ltplain.dtx LaTeXe	\InputIfFileExists: Macro	
General: All accents in decimals;	added . . . . .	103
suggested by Paul Taylor . . . . .	1993-12-05 ltfloat.dtx LaTeXe	
1993-11-30 ltoutput.dtx v1.0c	\@dblfloatplacement: Command	
\f@tracemessage: Commands	changed . . . . .	474
added . . . . .	\@xfloat: Command changed . . . . .	469
1993-12-01 fontdef.dtx v2.1a	1993-12-05 ltoutput.dtx v1.0f	
General: Update for LaTeXe . . . . .	\@addtobot: Command changed . . . . .	531
1993-12-01 ltoutput.dtx v1.0e		
\reinserts: Command added . . . . .		
1993-12-03 ltboxes.dtx v0.1a		
\@argsbox: macro removed . . . . .		
\@begin@tempboxa: macro added . . . . .		
\@end@tempboxa: macro added . . . . .		
\@irsbox: redefined to support		
\height . . . . .		

\@addtocurcol: Command changed .....	532	1993-12-07 ltclass.dtx v0.2m
\@addtoblcol: Command changed .....	543	\@fileswithoptions: Reset \CurrentOption .....
\@addtonextcol: Command changed .....	539	1993-12-07 ltoutenc.dtx 1.1 General: Protected all special characters with \string. ....
\@addtotoporbot: Command changed .....	531	109
\@boxfpsbit: Command added ..	554	1993-12-07 ltoutenc.dtx v1.1 General: Made all character numbers decimal. ....
\@fcheckspace: Command added .....	556	106
\@flsetnum: Command added ..	555	Removed a lot of equal signs and the like. ....
\@flsettextmin: Command added .....	556	1993-12-08 ltboxes.dtx v0.1b
\@flstop: Commands added ..	552	\@begin@tempboxa: Extra braces for color support (braces removed from other macros)
\@flupdates: Command added ..	557	391
\@fpsadddefault: Command added .....	553	\@irsbox: fix typo .....
\@getfpsbit: Command added ..	554	400
\@opcol: Command changed ...	517	\@parboxto: \endgraf added due to extra group in
Hook added .....	517	\@begin@tempboxa .....
\@outputpage: Command changed .....	521	396
\@resethfps: Command added ..	555	\@lrbox: move \endpfalse out of the inner group .....
\@setfloattypecounts: Command added .....	553	393
\@setfpsbit: Command added ..	554	1993-12-08 ltntcmd.dtx v2.1b
\@shipoutsetup: Command added .....	521	General: Macros \rm, \bf and \sf moved to classes.dtx .....
\@startcolumn: Command changed .....	526	305
\@startdblcolumn: Command changed .....	526	1993-12-08 ltlists.dtx LaTeX2e
\@testfp: Command added .....	554	\@item: use \sbox to support colour .....
\@textfloatsheight: Commands added .....	553	386
\@topnewpage: Commands changed .....	509	1993-12-08 ltspace.dtx LaTeX2e
\@tryfcolumn: Command changed .....	528	\@bsphack: Command reimplemented .....
\@writesetup: \@startpagehook added .....	521	78
\output: Command changed ...	511	Command reimplemented; late birthday present for Chris ..
1993-12-06 ltclass.dtx v0.2k		78
\ExecuteOptions: Preserve \CurrentOption. ....	578	\@vbsphack: Command added ..
1993-12-06 ltoutput.dtx v1.0f		81
\@specialoutput: Unboxing of 255 added to rescue writes ....	511	1993-12-09 ltboxes.dtx v0.1c
1993-12-06 ltoutput.dtx v1.0g		\@irsbox: fix another typo .....
\@topnewpage: \@floatplacement placement bug fixed .....	509	400
1993-12-07 ltclass.dtx v0.2l		1993-12-09 ltclass.dtx v0.2n
\ProvidesFile: Macro added ...	575	\documentstyle: input 209 compatibility file. ....
		579
		1993-12-09 ltfiles.dtx v0.9e
		\document: Hook added .....
		93
		1993-12-09 ltmiscen.dtx v0.9e
		\enddocument: Hook added .....
		345
		1993-12-10 ltoutenc.dtx v1.2
		General: Added source code for t1enc.sty. ....
		106
		1993-12-11 ltntcmd.dtx v3.0a
		General: Complete reworking of all text commands, using just one creator function .....
		298
		italic correction now put in front of penalty before glue .....
		298
		newcommands replaced by defs .....
		298
		newfontswitch command corrected and changed .....
		298

\DeclareTextFontCommand: Macro changed .....	300	\IfFileExists: Removed interactive prompting for current directory syntax .....	10
\emph: Macro changed .....	301	\strip@prefix: modified, name changed from \stripmeaning. . .	5
\fix@penalty: Macro added .....	304	1993-12-13 ltlists.dtx latex2e	
\maybe@ic: Macro name changed .....	303	\trivlist: Initialised \@itemlabel .....	383
\maybe@ic@: Macro and name changed .....	303	1993-12-13 ltmiscen.dtx v0.9h	
\sw@slant: Macro changed .....	304	\@noligs: Readded \@noligs .....	359
\textup: Macros changed .....	301	\@verbatim: Readded \@noligs .....	355
1993-12-11 ltmath.dtx v0.9g		Removed optional argument of \item .....	354
General: Added a group around the first argument of \frac to prevent changes (for example font changes) from modifying the contents of the second argument. ....	368	center: Removed optional argument of \item .....	353
1993-12-11 ltoutenc.dtx v1.2a		flushleft: Removed optional argument of \item .....	354
General: Corrected for t1enc, math. ....	106	flushright: Removed optional argument of \item .....	354
1993-12-11 ltsect.dtx LaTeX2e		1993-12-13 htoutenc.dtx v1.2b	
\author: Added default .....	453	General: Corrected file name in driver code. ....	106
\title: Added default .....	453	1993-12-13 ltab.dtx latex2e	
1993-12-11 ltxref.dtx LaTeX2e		\tabbing: Removed optional argument of \item .....	408
\@setref: Macro added .....	341	1993-12-14 htoutput.dtx v1.0i	
\pageref: Macro reimplemented .....	341	General: Section added to declare all parameters .....	562
\ref: Macro reimplemented .....	341	1993-12-15 ltboxes.dtx v0.1d	
1993-12-12 htoutput.dtx v1.0h		\@imminipage: Changed default from 'c' to 's' .....	398
\@cflb: boxmaxdepth setting moved .....	525	\@iparbox: Changed default from 'c' to 's' .....	396
defs changed to lets .....	525	\minipage: Changed default from 'c' to 's' .....	398
\@cflt: name changed .....	525	extra space removed. ....	398
\@doclearpage: defs changed to lets .....	516	\parbox: Changed default from 'c' to 's' .....	395
\@makecol: defs changed to lets .....	518	1993-12-15 ltclass.dtx v0.2p	
\@resetfps: Warnings added: minimal .....	555	General: Removed extra `.'s from \@@warnings .....	570
\@startdblcolumn: defs changed to lets .....	527	1993-12-16 htlogos.dtx LaTeX2e	
\@topnewpage: braces removed .....	509	\LaTeXe: Extended logo by DPC .....	90
\@tryfcolumn: defs changed to lets .....	528	1993-12-16 ltmath.dtx v0.9i	
\f@tracemessage: Commands changed .....	551	\@eqncr: use \refstepcounter instead of shortcut .....	370
1993-12-13 ltclass.dtx v0.2o		General: use \refstepcounter instead of shortcut .....	368
General: Removed setting \errorcontextlines (now in latex.tex) .....	570	1993-12-16 ltmiscen.dtx v0.9i	
\documentstyle: compatibility file now latex209.sty. ....	579	General: \literal added .....	359
\usepackage: Fixed error handling .....	580	1993-12-16 ltpage.dtx LaTeX2e	
1993-12-13 ltdirchk.dtx v0.2a		\mark: Init \mark at begin document .....	493
General: on the 'docstrip' pass, do not check openin path .....	10		

1993-12-16 ltspace.dtx LaTeX2e \@bsphack: Corrected optimisation :-) . . . . .	78	initializing mark until the problem is solved. . . . .	493
1993-12-16 lttab.dtx latex2e \@xhline: Measure from middle of vertical rules . . . . .	423	1993-12-18 ltoutenc.dtx 1.3b General: Fixed typos with \ProvidesPackage lines. Added the \NeedsTeXFormat	
1993-12-17 ltclass.dtx v0.2q \@documentclasshook: Macro added . . . . .	570	line. Added the last argument to \DeclareEncoding. Moved the use of the encodings to after their declaration. . . . .	109
\@fileswithoptions: Add \@compatibility hook . . . . .	581	Replaced the missing last argument to \DeclareFontEncoding. . . . .	122, 124
\@documentstyle: Match Alan's new code. . . . .	579	1993-12-18 ltoutenc.dtx 1.3c General: Rewrote for the new	
1993-12-17 ltoutenc.dtx 1.3 General: Added this section . . . . .	110	syntax of \EncodingSpecific. . . . .	122, 124
Removed all the hackery for use in \DeclareFontEncoding, and redid everything using \DeclareTextFoo. . . . .	122, 124	Split \EncodingSpecificAccent up into \EncodingSpecific and \DeclareAccent. . . . .	110
Removed the catcode hackery, since the file is only read as a package in the preamble, and removed all the messages on the screen, which just confuse users. Replaced them by the appropriate \ProvidesPackage commands. Added XXXenc. . . . .	109	1993-12-18 ltoutenc.dtx v1.3a General: Replaced OT3 by XXX . . . . .	106
1993-12-17 ltoutenc.dtx v1.3 General: Added \EncodingSpecificAccent, \EncodingSpecificAccent- edLetter and \EncodingSpecificCommand. . . . .	106	1993-12-18 ltoutenc.dtx v1.3b General: Corrected typos. . . . .	106
Made Rokicki's encoding a proper encoding scheme rather than a variant of OT1. . . . .	106	Replaced the missing last argument to \DeclareFontEncoding. . . . .	106
1993-12-17 ltoutput.dtx v1.0j \@opcol: Hook removed . . . . .	517	1993-12-18 ltoutenc.dtx v1.3c General: A new syntax, separating	
\@specialoutput: Page room test added . . . . .	512	accent-definitions from encoding-specific definitions, and allowing encoding-specific \chardef, \let, etc. . . . .	106
\@topnewpage: check for vspace too small added . . . . .	509	Rewrote for the new syntax of \EncodingSpecific. . . . .	106
Page room test added . . . . .	511	1993-12-18 ltoutenc.dtx v1.3d General: Some T1 stuff had drifted	
\@writesetup: —and then removed . . . . .	521	into the OT1 file. . . . .	106
\f@trace@message: tracefloatvals made a document command . . . . .	551	1993-12-18 ltpage.dtx LaTeX2e \@sloppy: Added	
1993-12-17 ltpage.dtx LaTeX2e \mark: Removed init \mark at begin document, since it doesn't work. . . . .	493	\emergencystretch . . . . .	493
\rightmark: Stopgap solution to mark \leftmark and \rightmark work without		1993-12-19 ltclass.dtx v0.2r \endfilecontents: Different	
		message when ignoring a file . . . . .	587
		1993-12-19 ltfnntcmd.dtx v3.0b General: \@pdef command added . . . . .	
		Added by ASAJ. . . . .	298
		Made \@newfontswitch produce	
		an error if command already	
		exists, and added \@renewfontswitch, ASAJ . . . . .	298
		Other tidying . . . . .	298
		Some more tidying done . . . . .	298

Untidying added, so this is now a TEMPORARY version. . . . .	298	\math@version: New math font setup . . . . .	168
Wording changes by CAR. . . . .	306	1994-01-17 ltfssini.dtx v2.1e	
\DeclareOldFontCommand: Corrected and tidied . . . . .	305	\not@math@alphabet: Message changed . . . . .	268
\DeclareTextFontCommand: Corrected and tidied . . . . .	300	1994-01-17 lfsstrc.dtx v2.3a	
1993-12-19 ltspace.dtx LaTeX2e		General: New math font setup . . .	199
\@bsphack: There seem to be problems with selfmade birthday presents . . . . .	79	\check@mathfonts: New math font setup . . . . .	208
1993-12-20 ltdefns.dtx LaTeX2e		\glb@currsize: New math font setup . . . . .	205
\@reargdef: Kept old version of \@reargdef, for array.sty . . . . .	42	\restglb@settings: New math font setup . . . . .	208
1993-12-20 ltfiles.dtx v0.9m		1994-01-18 ltbibl.dtx LaTeX2e	
\@obsoletefile: Added this command, removed @oldfilewarning . . . . .	104	\bibliography: Use \input@ so include files are listed. . . . .	489
1994-01-05 fontdef.dtx v2.1d		1994-01-18 ltclass.dtx v0.2t	
General: Removed nf prefix from file names. . . . .	275	\ifclassloaded: Fix typo \@pkgetension . . . . .	571
1994-01-13 ltmath.dtx v0.9o		1994-01-18 ltfiles.dtx v0.9p	
\@eqncr: correcting 0.9i . . . . .	370	\@iffileonpath: Macro added . .	101
General: correcting 0.9i . . . . .	368	\@input: do not use a different definition for \input@path . .	104
1994-01-14 ltdirchk.dtx v0.2d		\@input@: Macro added . . . . .	104
\IfFileExists: Close the texsys.aux output stream . . .	10	\IfExists@: New Definition . . . . .	101
1994-01-15 ltfiles.dtx v0.9o		\include: Use \input@ so include files are listed. . . . .	97
\document: move \preamblecmds after document hook . . . . .	95	\InputIfFileExists: New Definition . . . . .	103
1994-01-17 ltclass.dtx v0.2s		1994-01-18 ltfssini.dtx v2.1f	
\@fileswithoptions: Modify to reduce parameter stack usage . . . . .	581, 583	\not@math@alphabet: Message corrected . . . . .	268
General: Added many more \onlypreamble commands . . .	570	1994-01-18 ltmiscen.dtx v0.9p	
Wrapped long lines to column 72 . . . . .	570	\verbatim: Add \global\@inlabelfalse . . . . .	354
1994-01-17 ltfiles.dtx LaTeX2e		Only add \penalty if in hmode .	354
\listfiles: New Version, adds ‘.tex’ if needed, and lines up columns . . . . .	105	1994-01-19 fontdef.dtx v2.1e	
1994-01-17 ltfssbas.dtx v2.1a		General: Added missing setting for symbols in bold version. . . . .	280
General: New math font setup . .	158	1994-01-19 ltdirchk.dtx v0.2e	
\curr@math@size: New math font setup . . . . .	169	\IfFileExists: name changed from \test . . . . .	9
\everydisplay: New math font setup . . . . .	168	\input@path: No longer check that an empty group is in the path .	11
\everymath: New math font setup	168	\strip@prefix: name changed from \strip@meaning, to match NFSS. . . . .	5
\frozen@everydisplay: New math font setup . . . . .	168	1994-01-19 ltmath.dtx v1.0n classes	
\frozen@everymath: New math font setup . . . . .	168	\mathindent: Deferred setting of \mathindent . . . . .	371
		1994-01-20 ltdirchk.dtx v0.2f	
		General: \copytexsys and the texsys.new file removed . . . . .	9
		Modify all of ltxcheck . . . . .	14

\IfFileExists: \@copytexsys removed . . . . .	10	1994-01-31 ltntcmd.dtx v3.1b General: \@normalsize no longer defined . . . . .	298
1994-01-21 ltclass.dtx v0.2u \documentstyle: compatibility file now latex209.def. . . . .	579	1994-02-01 ltpage.dtx LaTeX2e \pagestyle: (DPC) Modify to get nicer error message . . . . .	491
1994-01-21 ltdirchk.dtx v0.2g General: Improve documentation, reorganise docstrip module . . . 1		\thispagestyle: (DPC) Modify to get nicer error message . . . . .	492
\filename@parse: Minor changes, and add Mac version (:) . . . . 11		1994-02-02 ltclass.dtx v0.2x \@fileswithoptions: Only run the hook and options check if the file was loaded. . . . .	584
\today: Name changed from \stamp, to save memory . . . . 9		1994-02-03 ltoutput.dtx v1.0k \@makespecialcolbox: correct mistakes in the documentation . . . . .	520
1994-01-21 ltfloat.dtx LaTeX2e \@xfloat: Added missing percent characters. . . . .	469	1994-02-07 ltclass.dtx v0.2y \@fileswithoptions: Run \@compatibility on the first class to start (not the first to finish) . . . . .	581
1994-01-21 ltmiscen.dtx v0.9s \verbatim@font: Removed unnecessary category code hackery. . . . .	355	\@ifclasswith: Add extra ,s so 'two' is not matched with 'twocolumn' . . . . .	573
1994-01-24 ltdirchk.dtx v0.2h \IfFileExists: Stop testing once texsys.aux has been found . . . 10		\ProcessOptions*: Add extra ,s so 'two' is not matched with 'twocolumn' . . . . .	577
1994-01-24 ltpage.dtx LaTeX2e \pagestyle: (DPC) Complain if pagestyle is undefined. . . . .	491	1994-02-07 ltfsbas.dtx v2.1c \DeclareFontEncoding: revert catcode settings earlier . . . . 161	
1994-01-25 ltdirchk.dtx v0.2i General: Protect against looping on \@@input and \@@end. . . . . 2		\DeclareFontShape@: revert catcode settings earlier . . . . 159	
1994-01-25 ltfsbas.dtx v2.1b \math@version: Corrections for math setup . . . . .	168	1994-02-08 ltoutput.dtx v1.0k \@makespecialcolbox: boxmaxdepth setting added . . . 519	
1994-01-25 ltmath.dtx LaTeX2e \bordermatrix: Removed \p@renwd. . . . .	364	boxmaxdepth setting removed . . . 519	
1994-01-26 ltfsstrc.dtx v2.3c \check@mathfonts: Correct trace info placement . . . . .	208	General: Documentation and tasks tidied. . . . .	494
\restglb@settings: Correct trace info placement . . . . .	208	1994-02-10 ltclass.dtx v0.2z \@documentclasshook: Changed the name from \@compatibility to \@documentclasshook, and added the check for whether \@normalsize has been defined. ASA.J. . . . .	570
1994-01-27 ltntcmd.dtx v3.1a \nocorrlist: Only ., used as default for cm fonts . . . . .	304	\@fileswithoptions: Renamed \@compatibility to \@documentclasshook. ASA.J. . . . .	581
1994-01-29 ltclass.dtx v0.2v \@unprocessedoptions: Macro added. . . . .	587	1994-02-10 ltfsbas.dtx v2.1d \addto@hook: Made \addto@hook long. . . . .	181
\@fileswithoptions: All options raise error if no \ProcessOptions appears . . . 584			
1994-01-31 ltclass.dtx v0.2w \g@addto@macro: Use toks register to avoid 'hash' problems . . . 586			
1994-01-31 ltfiles.dtx v0.9t \document: set \@normalsize or \normalsize if necessary . . . . 94			

1994-02-10 ltfsscmp.dtx v2.1d		Long lines wrapped to 72
\scan@@fontshape: scan away stuff		columns ..... 91
after pt ..... 223		
1994-02-22 ltfssini.dtx v2.1g		1994-03-07 ltfinal.dtx v0.1a
General: Correct error message .. 271		General: Add code from the old
1994-02-24 ltfssbas.dtx v2.1e		dump.dtx ..... 643
\DeclareFontShape: Separate		Initial version, split from
restoration of catcodes for fd		latex.dtx ..... 631
cmds ..... 159		move code here from
\define@newfont: Separate		lhyphen.dtx ..... 636
restoration of catcodes for fd		Remove oldcomments
cmds ..... 170		environment ..... 631
\nfss@catcodes: Separate		use \InputIfFileExists not
restoration of catcodes for fd		\IfExists ..... 636
cmds ..... 170		
1994-02-25 ltdirchk.dtx v0.2j		1994-03-07 ltfloat.dtx v1.0a
General: Remove need for drv file . 1		\@endfloatbox: (DPC) Extra
1994-03-01 ltdirchk.dtx v0.2k		group for colour ..... 474
General: Add unstripped module,		\@footnotetext: (DPC) Extra
so that dircheck.dtx may be		group for colour ..... 483
used with initex ..... 1		\@xfloat: (DPC) Extra group for
1994-03-02 ltboxes.dtx v0.1e		colour ..... 470
General: Add 2ekernel module .. 390		1994-03-07 lthyphen.dtx v0.1c
Remove need for drv file ..... 390		General: move the 2ekernel code to
1994-03-02 ltclass.dtx v0.3a		ltfinal.dtx ..... 602
General: Remove need for driver		1994-03-07 llength.dtx v1.0a
file ..... 570		\@settodim: (DPC) Extra group
1994-03-03 ltboxes.dtx v0.1f		for colour ..... 157
\@irsbox: Replaced a missing		1994-03-07 llists.dtx v1.0a
\else ..... 400		General: Initial version, split from
1994-03-04 ltfloat.dtx v1.0a		latex.dtx ..... 375
General: Initial version, split from		Long lines wrapped to 72
latex.dtx ..... 465		columns ..... 375
1994-03-04 ltsect.dtx v1.0a		1994-03-07 ltpage.dtx v1.0a
General: Initial version, split from		General: Initial version, split from
latex.dtx ..... 453		ltherest.dtx ..... 491
1994-03-04 ltab.dtx v1.0a		1994-03-07 ltpictur.dtx v0.1a
General: Initial version, split from		General: Initial version, split from
latex.dtx ..... 402		latex.dtx ..... 425
1994-03-04 ltvers.dtx v1.0a		Long lines wrapped to 72
General: Initial version, split from		columns ..... 425
latex.dtx ..... 33		1994-03-07 ltsect.dtx v1.0a
1994-03-07 ltboxes.dtx v0.1a		\@hangfrom: (DPC) Extra groups
\@mpfootnotetext: Extra group		for colour ..... 460
for colour ..... 399		1994-03-07 ltab.dtx v1.0a
1994-03-07 ltboxes.dtx v1.0a		General: Long lines wrapped to 72
General: Unify format with other		columns ..... 402
Kernel files ..... 390		1994-03-08 ltclass.dtx v0.3b
1994-03-07 ltdefns.dtx v1.0a		General: Modify driver code into
\@italiccorr: Macro added ... 37		'new style' ..... 570
1994-03-07 ltfiles.dtx v1.0a		1994-03-08 ltdirchk.dtx v1.0a
General: Initial version, split from		General: Reorganise driver module
latex.dtx ..... 91		into 'new style' ..... 1
		1994-03-08 lplain.dtx v1.0a
		General: Remove need for a driver
		file ..... 15

1994-03-10 ltfssbas.dtx v2.2f		1994-03-13 ltfiles.dtx v0.3b	
\math@egroup: Changed \begingroup/\endgroup to \bgroup/\egroup. . . . .	178	\InputIfFileExists: Use new cmd \@addtofilelist . . . . .	103
1994-03-11 ltfssdcl.dtx v2.1b		1994-03-13 ltfssbas.dtx v2.1g	
\DeclareSymbolFontAlphabet@: Added check against use of alphabet switch outside of math mode. . . . .	250	General: add 2ekernel module to omit repeated code . . . . .	158
\SetMathAlphabet@: Changed parameter template in temporary macro to catch check add below. . . . .	240	1994-03-13 ltfssdcl.dtx v2.1c	
1994-03-12 ltclass.dtx v0.3c		General: add 2ekernel module to omit repeated code . . . . .	226
\@fileswithoptions: Do not use \@pr@videopackage to avoid typeout . . . . .	583	1994-03-14 ltboxes.dtx v1.0b	
General: Change name from docclass to ltclass . . . . .	570	\@isavebox: Use \color@setgroup . . . . .	393
\ProvidesFile: Add \wlog . . . . .	575	\@isavepicbox: Use \color@setgroup . . . . .	393
\ProvidesPackage: Add \wlog . . . . .	574	\color@begingroup: macro added for colour support . . . . .	392
use \gtempa . . . . .	574	\color@endgroup: macro added for colour support . . . . .	392
1994-03-12 ltdefns.dtx v1.0b		1994-03-14 ltfloat.dtx 1.0c	
\@reargdef: New defn, in terms of \@yargdef . . . . .	42	\@xympar: (DPC) Use \color@begingroup . . . . .	478
\@yargd@f: Name changed from \XXX@argdef . . . . .	41	1994-03-14 ltfloat.dtx v1.0c	
1994-03-12 ltdirchk.dtx v1.0b		\@endfloatbox: (DPC) Use \color@endgroup . . . . .	474
General: Change name from dircheck.dtx . . . . .	1	\@footnotetext: (DPC) Use \color@begingroup, add \endgraf . . . . .	483
Minor edits to the typeouts in ltxcheck . . . . .	1	\@savemarbox: (DPC) Use \color@begingroup . . . . .	477
1994-03-12 ltfloat.dtx v1.0b		\@xfloat: (DPC) Use \color@begingroup . . . . .	470
\@savemarbox: (DPC) Extra group for colour . . . . .	477	1994-03-15 ltfiles.dtx LaTeX2e	
\@xympar: (DPC) Extra bgroup for colour . . . . .	478	\@missingfileerror: Quit on x or X just like a real error . . . . .	104
1994-03-12 ltpplain.dtx v1.0b		1994-03-15 ltntcmd.dtx v3.2a	
General: Name changed from lplain. The end of an era . . . . .	15	General: Adapted to mass formatting . . . . .	298
1994-03-12 ltpplain.dtx v1.0e		Changed \/ to \@@italiccorr . . . . .	298
General: Replaced remaining width, height, depth by L <sup>A</sup> T <sub>E</sub> X macro names to save tokens. . . . .	15	Removed \renewfontswitch . . . . .	298
1994-03-13 ltcntrl.dtx v1.0c		Removed defs of short-forms and all sizes except \normalize . . . . .	298
\@tfor: (DPC) Add \otfr so a single group is correctly treated. . . . .	60	1994-03-15 ltoutput.dtx v1.0l	
1994-03-13 ltfiles.dtx LaTeX2e		\@addtocurcol: Changed \addvspace to \vskip . . . . .	534, 538
\@addtofilelist: Macro added . . . . .	105	\@combinedblfloats: Removed boxmaxdepth setting. . . . .	526
\listfiles: Reset \@addtofilelist at begin document . . . . .	105	\@makecol: \maxdepth changed to \@maxdepth . . . . .	517
		Removed boxmaxdepth setting. . . . .	518
		\@makespecialcolbox: Removed boxmaxdepth setting. . . . .	519

\@topnewpage: Corrected and amended warning message . . .	510	1994-03-28 ltsect.dtx v1.0b	General: Split further from ltherest.dtx . . . . .	453
Warning added: it should be improved . . . . .	511	1994-03-28 ltab.dtx v1.0b	General: Improve documentation	402
General: Added some warnings when page gets full of top floats. . . . .	494	1994-03-28 ltthm.dtx v1.0a	General: Initial version, split from latex.dtx . . . . .	449
Driver added and further tidying. . . . .	494	1994-03-29 lcounts.dtx v1.0c	General: Create file from parts of ltmiscen and ltherest. . . . .	150
Removed duplicated code and corrected docstrip options. . .	494	1994-03-29 ltlength.dtx v1.0c	General: Create file ltcntlen from parts of ltmiscen and ltherest. . . . .	157
Some boxmaxdepth settings removed. . . . .	494	1994-03-29 ltmiscen.dtx v1.0d	General: Remove counter macros to ltcntlen . . . . .	344
1994-03-16 ltclass.dtx v0.3f	601	1994-03-29 ltpageno.dtx v1.0c	General: Create file ltcntlen from parts of ltmiscen and ltherest. . . . .	338
General: Add pkgindoc package . . .	601	1994-03-29 ltxref.dtx v1.0c	General: Create file ltcntlen from parts of ltmiscen and ltherest. . . . .	339
1994-03-16 ltfiles.dtx LaTeXe	105	1994-03-31 ltbibl.dtx v1.0a	General: Initial version of ltidxbib.dtx, split from ltherest.dtx . . . . .	487
\listfiles: Move this code directly into \document . . .	105	1994-03-31 ltidxglo.dtx v1.0a	General: Initial version of ltidxbib.dtx, split from ltherest.dtx . . . . .	485
1994-03-16 ltfiles.dtx v1.0c	94	1994-04-09 ltcntlen.dtx v1.0d	\@newctr: \@nocnterr now has counter name argument . . . . .	151
\document: (DPC) directly add file list settings . . . . .	94	1994-04-09 ltcntlen.dtx v1.0d	\addtocounter: \@nocnterr now has counter name argument . . . . .	151
1994-03-16 ltmiscen.dtx v1.0b	354	1994-04-11 ltclass.dtx v0.3g	\setcounter: \@nocnterr now has counter name argument . . . . .	151
\@verbatim: Remove \global\@inlabelfalse again. . . . .	354	1994-04-11 ltclass.dtx v0.3g	\stepcounter: Use \addtocounter to have name checked . . . . .	151
1994-03-28 ltalloc.dtx v1.0d	55	1994-04-11 ltthm.dtx v1.0b	\@othm: Use standard counter error message (FMi) . . . . .	451
General: Redefinition of 'new' allocations removed. . . . .	55	1994-04-11 ltthm.dtx v1.0b	\endfilecontents: Add star form, dont write \endinput at the end of the file. . . . .	587
1994-03-28 ltdirchk.dtx v1.0d	1	1994-04-11 ltthm.dtx v1.0b	\ProvidesFile: Protect against weird catcodes. . . . .	575
General: Improve documentation . . .	1	1994-04-11 ltfsbas.dtx v2.1h	General: Added \defaultscriptratio and \defaultscriptscriptratio.	
1994-03-28 lterror.dtx v1.0d	68	1994-04-11 ltfsbas.dtx v2.1h	ASAJ. . . . .	158
\@invalidchar: (DPC) Comment out (use catcode15 instead) . . .	68			
General: Remove test for \inputlineno undefined. . . . .	65			
1994-03-28 ltfiles.dtx v1.0d	94			
\document: (DPC) Use \normalsize not \normalsize . . . . .	94			
(DPC) remove \normalsize check . . . . .	94			
1994-03-28 ltfloat.dtx v1.0b	468			
\@caption: Use \normalsize not \normalsize . . . . .	468			
General: Split further from ltherest.dtx . . . . .	465			
1994-03-28 lflists.dtx v1.0b	374			
General: Improve documentation . . . . .	374			
1994-03-28 ltmiscen.dtx v1.0c	344			
General: Improve Documentation . . . . .	344			
1994-03-28 lplain.dtx v1.0c	17			
\newlanguage: Remove some \outer declarations. . . . .	17			

\defaultscriptratio: Macro added .....	179	\no@alphabet@error: Use std LaTeX error macro .....	158
\defaultscriptscriptratio: Macro added .....	179	1994-04-18 ltssdcl.dtx ???	
1994-04-12 ltboxes.dtx v1.0c General: Remove \@acci, now defined in lplain.dtx .....	396	\DeclareMathAlphabet: Pass correct arg (2 not 3) .....	237
Remove \@dischyp, now defined in ltinit.dtx .....	396	1994-04-18 ltssdcl.dtx v2.1d General: Removed surplus \no@alphabet@error (see fam.dtx) .....	226
1994-04-12 ltdefns.dtx v1.0g \@dischyp: Define \@dischyp, was previously in ltboxes.dtx .....	52	1994-04-18 lfsstrc.dtx v2.3d General: Changed to new error/warning scheme .....	199
1994-04-12 lplain.dtx v1.0d General: Define \@acci .....	29	\font@submax: Changed dimen to macro .....	216
1994-04-12 ltvers.dtx v1.0b General: Have version info generated automatically .....	33	\fontsubfuzz: Changed dimen to macro .....	216
1994-04-14 ltftcmd.dtx v3.2b General: Macros renamed to non-private forms, JB .....	298	\subst@size: \font@submax and \fontsubfuzz now macros ..	217
\DeclareOldFontCommand: Renamed from \@newfontswitch .....	305	1994-04-19 ltpage.dtx v1.0b General: Improve documentation .....	491
1994-04-15 ltboxes.dtx v1.0d \@isavebox: Added missing procent character .....	393	1994-04-20 ltftcmd.dtx v3.3a General: Documentation up-dated .....	298
1994-04-17 ltcounts.dtx v1.0e \@newctr: Use \@nocounterr instead of \@nocntrr .....	151	New implementation of \nocorr .....	298
\addtocounter: Use \@nocounterr instead of \@nocntrr .....	151	\check@nocorr@: Macros added ..	302
\setcounter: Use \@nocounterr instead of \@nocntrr .....	151	\maybe@ic@: \nocorr etc removed from list of tokens to check, leaving only punctuation characters .....	303
1994-04-17 lterror.dtx v1.0h \@nocounterr: New name for error message, old error message (without arg) kept .....	66	1994-04-20 ltmiscen.dtx v1.0e \enddocument: Changed logic for producing warning messages .....	346
1994-04-17 ltthm.dtx v1.0c \@othm: Use new std counter error message (FMi) .....	451	1994-04-21 ltboxes.dtx v1.0e \iiiminipage: Extra \bgroup for colour .....	398
1994-04-18 ltfinal.dtx v0.1b General: Initialise \textheight, \textwidth and page style .....	633	\mpfootnotetext: Extra \endgraf for colour .....	399
1994-04-18 ltfloat.dtx v1.0d \@footnotetext: (DPC) Remove Colour support .....	483	\endminipage: Extra \egroup for colour .....	398
\savemarbox: (DPC) Remove Colour support .....	477	1994-04-21 ltfinal.dtx v0.1c General: Added comments, set the catcodes of 128–255. ....	631
1994-04-18 ltssbas.dtx v2.1i General: Macro \no@alphabet@help removed again .....	158	1994-04-22 ltssini.dtx v2.1g \not@math@alphabet: Message changed again .....	268
\calculate@math@sizes: Changed message to log only .....	178	1994-04-23 ltfinal.dtx v0.1d General: Check that \font@submax is still zero .....	631
		1994-04-24 ltoutput.dtx v1.0m \reset@fps: Number 2 changed to \tw@ .....	555
		Warning changed .....	555

\@specialoutput: Message changed to give more info and 'top' removed . . . . .	512	1994-04-28 lplain.dtx v1.0g General: Turn off overfull box tracing in log . . . . .	25
\@topnewpage: Message changed to give more info . . . . .	511	1994-04-29 ltclass.dtx v1.0a General: Change version number to 1 (no other change) . . . . .	570
Warning message removed as it will be generated later . . . . .	510	1994-04-29 ltmiscen.dtx v1.0f \@verbatim: \leavevmode added . . . . .	355
General: Changed \@normalsize to \normalsize. . . . .	494	Change to \everypar added . . . . .	355
Corrected unverbed commands in documentation. . . . .	494	1994-04-29 htoutenc.dtx 1.4a General: Removed	
Removed some long lines and other aesthetic changes. . . . .	494	\EncodingSpecific. Renamed all the commands. Added \DeclareTextGlyph and \UndeclareTextCommand. . . . .	110
Warning messages changed/corrected. . . . .	494	Removed Rokicki's OT1 variant encoding. Moved the driver to the top. . . . .	109
1994-04-24 ltpictur.dtx v0.1b General: Removed surplus spaces after \hbox to in several cases . . . . .	425	1994-04-30 hfntcmd.dtx v3.3b General: Documentation up-dated and tidied . . . . .	298
1994-04-25 ltclass.dtx v0.3h General: Removed spurious extra '.'s at the end of error messages . . . . .	570	Prefix frag@ changed to frag in \@protecteddef . . . . .	298
1994-04-25 ltfloat.dtx v1.0e \@largefloatcheck: Changed warning message to give more info . . . . .	474	Title changed . . . . .	298
Command added . . . . .	474	Warning changed to info message in \@protecteddef . . . . .	298
General: Changed warning messages . . . . .	465	1994-04-30 htoutput.dtx v1.0n \@activechar@info: \@activechar@warning changed to \@activechar@info . . . . .	520
Removed obsolete tracing code	465	\@combinedblfloats: Removed rule in topnewpage case . . . . .	526
1994-04-27 lfsstrc.dtx v2.3e General: Corrected item that was forgotten in last change. . . . .	199	\@emptycol: Empty column action added: \@emptycol . . . . .	509
1994-04-28 lterror.dtx v1.0j \@inmatherr: Macro added . . . . .	68	\@fllsetnum: Rogue space removed . . . . .	555
1994-04-28 lterror.dtx v1.1c \@inmatherr: Replaced \noexpand with \protect. . . . .	68	\@specialoutput: Cut-off point changed to 2\baselineskip . . . . .	512
1994-04-28 lfssdcl.dtx v2.1e General: Removed all \uppercase in hex num parsing macros . . . . .	226	Empty column action added: \@emptycol . . . . .	512
1994-04-28 ltlists.dtx v1.0c \item: Replaced \@ltxnomath by \@inmatherr . . . . .	384	Extra empty column added for twocolumn case . . . . .	512
1994-04-28 ltpictur.dtx v0.1c General: bezier curves added . . . . .	445	Extra empty column added for twocolumn case (wrong, see below) . . . . .	512
\multiput: (DPC) Ignore spaces between )( . . . . .	427	\@topnewpage: Added setting of \col@number . . . . .	509
(DPC) Macro added . . . . .	427	Cut-off point changed to 3\baselineskip . . . . .	511
\picture: (DPC) Ignore spaces before ( . . . . .	426	Empty column action added: \@emptycol . . . . .	511
		Message changed for Frank . . . . .	511

General: <code>\@activechar@warning</code>	Set all the catcodes . . . . .	631
changed to an info message . . . . .	494	1994-05-02 ltfinal.dtx v0.1f
Added <code>\col@number</code> . . . . .	494	General: Set the catcode of
Documentation tidied. . . . .	494	control-J. . . . .
Empty column action added. . . . .	494	640
Fixed bug from <code>\dblfigrule</code>		1994-05-02 ltmiscen.dtx v1.0g
with <code>\atopnewpage</code> . . . . .	494	General: Changed 91 to 1991 and
Full of floats action improved. . . . .	494	moved some bits . . . . .
<code>\col@number</code> : Added		344
<code>\col@number</code> . . . . .	506	1994-05-02 ltoutput.dtx v1.0o
<code>\onecolumn</code> : Added setting of		<code>\@resethfps</code> : Code shortened . . . . .
<code>\col@number</code> . . . . .	508	555
1994-05-01 lterror.dtx v1.0k		General: Code of <code>\@resethfps</code>
<code>\@latexerr</code> : (CAR) Added draft		shortened. . . . .
<code>\@latexinfo</code> . . . . .	66	494
1994-05-01 ltoutenc.dtx 1.4a		1994-05-03 ltbibl.dtx v1.0b
General: Added the <code>\a</code> command.	118	<code>\nocite</code> : Make <code>\nocite</code> issue a
Added the <code>\SaveAtCatcode</code> and		warning for an undefined
<code>\RestoreAtCatcode</code>		citation key. . . . .
commands. . . . .	122	489
Removed the uc/lc table		1994-05-03 ltfinal.dtx v0.1f
settings, since the T1 uc/lc		General: Set the catcode of
table is now the default. . . . .	129	control-J to be ‘other’, for use
Rewrote for the new		in messages. . . . .
syntax. . . . .	122, 124	631
1994-05-01 ltoutenc.dtx v1.4a		1994-05-03 ltfloat.dtx v1.0f
General: Removed Rokicki’s		General: (CAR) Added
encoding. . . . .	106	<code>\@largefloatcheck</code> . . . . .
Renamed the commands,		465
removed the		Removed unnecessary braces
<code>\EncodingSpecific</code> command.		from arguments of
Turned all slots into decimal.		<code>\@ifnextchar</code> . . . . .
Added <code>\a</code> . . . . .	106	465
1994-05-02 ltcntrl.dtx v1.0l		<code>\end@dblfloat</code> :
<code>\@break@tfor</code> : Macro added (from		<code>\@largefloatcheck</code> added . . . . .
ltfiles.dtx) . . . . .	60	473
1994-05-02 ltdefs.dtx v1.1f		<code>\end@float</code> : (CAR) Added
<code>\renewcommand</code> : Removed surplus		<code>\@largefloatcheck</code> . . . . .
<code>\space</code> in error . . . . .	42	472
<code>\renewenvironment</code> : Removed		1994-05-03 ltfsdcl.dtx v2.1f
surplus <code>\space</code> in error . . . . .	43	General: Renamed
1994-05-02 ltfiles.dtx v1.0f		<code>\@C@DeclareMathDelimiter</code> to
<code>\@iffilenonpath</code> : <code>\@break@loop</code>		<code>\@C@DeclareMathDelimiter</code> . . . . .
renamed to <code>\@break@tfor</code> . . . . .	101	226
<code>\@obsoletefile</code> : Make		1994-05-03 ltlists.dtx v1.0d
<code>\onlypreamble</code> . . . . .	104	<code>\@item</code> : <code>\hskip</code> changed to <code>\kern</code>
1994-05-02 ltfinal.dtx v0.1e		385
General: Added setting the ‘letter’		<code>\item</code> : Removed superfluous
catcodes. . . . .	641	braces . . . . .
Added setting the ‘other’		384
catcodes. . . . .	641	1994-05-03 ltmiscen.dtx v1.0h
Added setting the special		<code>\@centercr</code> : <code>\@badcrerr</code> replaced
catcodes. . . . .	640	by <code>\@nolnerr</code> . . . . .
Made slot 127 illegal . . . . .	641	352
		1994-05-03 ltab.dtx v1.0d
		<code>\@endpbox</code> : Use <code>\@finalstrut</code>
		based on depth of
		<code>\@arstrutbox</code> . . . . .
		424
		1994-05-04 ltclass.dtx v1.0b
		<code>\NeedsTeXFormat</code> : Changed
		wording of the warning . . . . .
		581
		1994-05-04 lterror.dtx v1.0m
		<code>\@badcrerr</code> : Error message
		removed . . . . .
		68
		1994-05-05 ltbibl.dtx v1.0c
		<code>\@citex</code> : Set switch for warning
		and end of run. . . . .
		488

\nocite: Do not write page number in \nocite warning message. . . . .	489	\@iiiminipage: Use new \color@setgroup concept. . . . .	398
Set switch for warning and end of run. . . . .	489	\@mpfootnotetext: Use new \color@setgroup concept. . . . .	399
1994-05-05 ltfinal.dtx v0.1g		Use new \normalcolor and \@finalstrut. . . . .	399
General: Added empty errhelp. . . . .	631	General: Superfluous braces removed from several commands . . . . .	390
\errhelp: Set error help empty. . . . .	644	\color@setgroup: macro added for colour support . . . . .	392
1994-05-05 ltftcmd.dtx v3.3c		\endminipage: Use new \color@setgroup concept. . . . .	398
\@math@egroup: Corrected \@fontswitch and added saved versions . . . . .	305	1994-05-11 ltclass.dtx v1.0c	
General: Corrected \@fontswitch . . . . .	298	\endfilecontents: Add checks for form feed and tab . . . . .	587
1994-05-05 ltmiscen.dtx v1.0i		1994-05-11 ldirchk.dtx v1.0e	
General: Removed braces from ifnextchar and ifstar arguments . . . . .	344	General: Add \ProvidesFile as used in fd files. . . . .	4
1994-05-07 lttab.dtx v1.0c		1994-05-11 lterror.dtx v1.0o	
\@maxtab: Changed \@firsttab to \chardef . . . . .	406	\@latexerr: (ASAJ) Removed one of the extra blank lines to \@latexerr. . . . .	66
Changed \@maxtab to \chardef . . . . .	406	1994-05-11 llogos.dtx v1.0o	
General: Removed definition of \+ . . . . .	402	\LaTeX: Use \DeclareProtectedCommand. ASAJ. . . . .	90
Removed surplus braces from \@ifnextchar constructs . . . . .	402	\LaTeXe: Use \DeclareProtectedCommand. ASAJ. . . . .	90
1994-05-08 ltftcmd.dtx v3.3d		1994-05-11 ltoutenc.dtx 1.5a	
General: Removed \@undefinedfonterror . . . . .	298	General: Made T1 and OT1 generate packages rather than def files. Renamed the ‘package’ module to ‘teststy’. . . . .	109
\ normalsize: Removed \@undefinedfonterror . . . . .	306	1994-05-11 ltoutenc.dtx v1.5a	
1994-05-09 ltftcmd.dtx v3.3f		General: Reimplemented \DeclareTextCommand using \@changed@cmd and \DeclareProtectedCommand. . . . .	110
General: Replaced all \next by \@let@token and undo change 3.3e, whatever that was. . . . .	298	Renamed the commands again. Made the encoding part of the command syntax. Added the \DeclareTextCommand interface. Used \DeclareProtectedCommand. . . . .	106
1994-05-10 ltdefns.dtx v1.0n		\DeclareTextAccent: Reimplemented using \DeclareTextCommand. . . . .	112
General: (ASAJ) Added \DeclareProtectedCommand. . . . .	37	1994-05-11 ltspace.dtx v1.0o	
Added \DeclareProtectedCommand . . . . .	45	\hspace: Use \DeclareRobustCommand. ASAJ. . . . .	88
Removed braces around \@ifundefined argument. ASAJ. . . . .	42		
\makeatother: Added \makeatletter and \makeatother ASAJ. . . . .	52		
1994-05-10 lterror.dtx v1.0n			
\@latexerr: (ASAJ) Added extra blank lines to \@latexerr. . . . .	66		
1994-05-10 ltmiscen.dtx v1.0j			
\@sverb: Slight change in error message text. . . . .	357		
1994-05-11 ltboxes.dtx v1.0f			
\@begin@tempboxa: Use new \color@setgroup concept. . . . .	391		

1994-05-12 ltboxes.dtx v1.0g	\@finalstrut: macro added . . . . .	401	1994-05-12 ltoutenc.dtx 1.5a	General: Removed the \SaveAtCatcode and \RestoreAtCatcode commands. . . . .
	\fbox: New definition, merged with \framebox . . . . .	394		122
	\framebox: Merged \fbox and \framebox . . . . .	394	Rewrote for the new syntax. . . . .	122, 124
	\normalcolor: macro added for colour support . . . . .	392	1994-05-12 ltoutput.dtx v1.0p	
1994-05-12 ltdefns.dtx v1.0p	General: (ASAJ) Fixed a bug with \relax which was using \@gobble before defining it. . . . .	37	\@writestop: \normalcoloradded . . . . .	521
	Fixed a bug with \relax which was using \@gobble before defining it. . . . .	45	General: \normalcoloradded in various places (DPC). . . . .	494
1994-05-12 ltfssbas.dtx v2.1j	General: New baselinestretch concept . . . . .	158	1994-05-13 ltboxes.dtx v1.0h	
	Replaced hand-protected commands by \DeclareRobustCommand defs	158	\@arrayparboxrestore: New accent system, use \let not \def . . . . .	397
	\f@linespread: New macro . . . . .	167	1994-05-13 ltcounds.dtx v1.0f	
	\fontencoding: Use \DeclareRobustCommand. . . . .	165	General: Removed \@Ialph . . . . .	154
	\fontfamily: Use \DeclareRobustCommand. . . . .	166	Removed \@ialph . . . . .	154
	\fontseries: Use \DeclareRobustCommand. . . . .	166	1994-05-13 ltdefns.dtx v1.0q	
	\fontshape: Use \DeclareRobustCommand. . . . .	166	General: (ASAJ) Renamed \DeclareProtectedCommand to \DeclareRobustCommand. Removed \@if@short@command. . . . .	37
	\fontsize: Redefined to use \set@fontsize . . . . .	167	(ASAJ) Replaces \space by ‘ ’ in \csname. . . . .	37
	\linespread: New macro . . . . .	167	Renamed \DeclareProtectedCommand to \DeclareRobustCommand. Removed \@if@short@command. Moved to after the definition of \@gobble. . . . .	45
	\mathversion: Use \DeclareRobustCommand. . . . .	168	1994-05-13 ltdefns.dtx v1.0r	
1994-05-12 ltfssdcl.dtx v2.1g	General: Allow \relax as undefined command . . . . .	226	General: (ASAJ) Added logging message to \DeclareProtectedCommand. . . . .	37
	Allow \relax'ed cmds to be declared . . . . .	226	Added logging message to \DeclareProtectedCommand. . . . .	45
1994-05-12 ltfssini.dtx v2.1i	General: Moved \fontencoding to fam.dtx . . . . .	252	1994-05-13 ltdefns.dtx v1.0s	
	Moved \fontfamily to fam.dtx	252	General: (ASAJ) Added \@backslashchar. . . . .	37
	Moved \fontseries to fam.dtx	252	(ASAJ) Coded \@ifdefinable more efficiently . . . . .	37
	Moved \fontshape to fam.dtx	252	Coded more efficiently, thanks to FMi. . . . .	42
	Moved \fontsize to fam.dtx .	252	1994-05-13 ltfiles.dtx LaTeXe \listfiles: Stop \listfiles being run twice . . . . .	105
	Moved \mathversion to fam.dtx . . . . .	252	1994-05-13 ltfiles.dtx v1.0g	
	Moved \selectfont to tracefnt.dtx . . . . .	252	\document: Added execution of \every@size . . . . .	94
1994-05-12 lfsstrc.dtx v2.3f	\selectfont: Use \DeclareRobustCommand . . . . .	203		

1994-05-13 ltfinal.dtx v0.1h		1994-05-14 ltfsbas.dtx v2.1n	
General: Added package ot1enc, and defined \@acci, \@accii and \@acciii. ....	631	General: Set defaults for all \f@.... ....	167
1994-05-13 ltfinal.dtx v1.0h		\DeclareErrorFont: Don't set \f@encoding ....	173
General: Added output enc stuff .	643	\DeclareFontEncoding: Log if encoding is redeclared ....	162
1994-05-13 ltfloat.dtx v1.0g		Only init enc change cmd when new encoding .....	162
\@footnotetext: (DPC) Add new style colour support: \normalcolor .....	483	1994-05-14 ltfsini.dtx v2.1k	
(DPC) Use \@finalstrut ....	483	General: Init error font just before checking for fontdef.cfg ....	271
\@xfloat: (DPC) Use \normalcolor .....	470	\reset@font: Remove surplus braces .....	270
1994-05-13 lftntcmd.dtx v3.3g		1994-05-14 ltfsstrc.dtx v2.3h	
General: Replaced \@protecteddef by \DeclareRobustCommand .	298	\selectfont: Added \enc@update .....	204
1994-05-13 ltfsbas.dtx v2.1k		1994-05-14 ltoutenc.dtx 1.5d	
General: Remove File identification ‘typeout’ .....	158	General: Moved the driver to the top. ....	109
1994-05-13 ltfsbas.dtx v2.1l		1994-05-14 ltoutenc.dtx v1.5c	
\DeclareFontEncoding: Init encoding change command .	162	General: Added the fontenc package .....	147
\define@newfont: Use \@input@ for fd files .....	170	Added the fontenc package. .	106
1994-05-13 ltfsdcl.dtx v2.1h		Fixed a bug which caused an infinite loop if \f@encoding was incorrectly set. ....	106, 110
General: Removed file identification typeout .....	226	Moved fontsmp to its own dtx file. ....	106
1994-05-13 ltfsini.dtx v2.1j		1994-05-14 ltoutenc.dtx v1.5d	
General: Removed file identification typeout .....	252	General: Rewrote \DeclareTextCommand to define its argument to use the current encoding by default, rather than the encoding provided to \DeclareTextCommand. .	106, 110
1994-05-13 ltfsstrc.dtx v2.3g		Tidied up the documentation. .	106
General: Removed typeouts as \ProvidesPackage writes to log. ....	199	1994-05-14 ltoutenc.dtx v1.5e	
1994-05-13 ltoutenc.dtx v1.5b		General: Replaced \ENC@cmd by \ENC-cmd. ....	106
General: Added \{, \} and \\$. .	106	1994-05-15 ltfsbas.dtx v2.1o	
Renamed \DeclareProtectedCommand to \DeclareRobustCommand. ....	106	General: encoding cmd changed to enc-cmd .....	158
Replaces \space by ‘ ’ in \csname. ....	106	1994-05-16 fontdef.dtx v2.1g	
1994-05-13 ltpictur.dtx v0.1d		General: Removed \DeclareFontEncoding for ot1 and t1 and input .def files instead .....	275
General: Removed surplus braces from \@if.. constructions .	425	1994-05-16 ltalloc.dtx v1.1a	
1994-05-13 ltab.dtx v1.0d		General: (ASAJ) Split from ltinit.dtx. ....	55
\@contfield: Colour support .	408	1994-05-16 lcntrldtx v1.0a	
\@startfield: Colour support .	407	General: (ASAJ) Split from ltinit.dtx. ....	57
\@stopfield: Colour support .	408		
\@a: moved to ltoutenc .....	406		
1994-05-14 fontdef.dtx v2.1f			
General: Removed .def files. ....	275		
1994-05-14 ltfsbas.dtx v2.1m			
\enc@update: Macro added .	166		

1994-05-16 ltdefns.dtx v1.1a		\let. It could also use the new internal commands? . . . . .	522
General: (ASAJ) Split from ltinit.dtx. . . . .	37		
1994-05-16 lterror.dtx v1.1a		General: Changed setting of accents (FMi). . . . .	494
General: (ASAJ) Completely new error interface. . . . .	61		
(ASAJ) Split from ltinit.dtx. . . . .	61		
1994-05-16 ltfinal.dtx v1.0i		1994-05-16 ltpar.dtx v1.1a	
General: moved output enc stuff to lfonts . . . . .	643	General: (ASAJ) Split from ltinit.dtx. . . . .	70
1994-05-16 ltfssbas.dtx v2.1p		1994-05-16 lplain.dtx v1.0h	
\fontsize: Pass \baselinestretch not \f@linespread . . . . .	167	General: Comment out encoding specific commands . . . . .	29
\linespread: Remove surplus braces . . . . .	167	Remove \@acci and friends again . . . . .	29
1994-05-16 ltfssini.dtx v2.1m		Remove unnecessary def for \item . . . . .	28
\@acciii: Define saved versions of accents . . . . .	272	\loop: Use Kabelschacht method . . . . .	27
1994-05-16 ltlogos.dtx v1.1a		\m@th: Remove unnecessary space . . . . .	28
General: (ASAJ) Split from ltinit.dtx. . . . .	90	1994-05-16 ltspace.dtx v1.1a	
1994-05-16 ltmath.dtx v1.0k		General: (ASAJ) Split from ltinit.dtx. . . . .	72
\ensuremath: Use \DeclareRobustCommand and add extra braces in math mode . . . . .	370	1994-05-17 ltclass.dtx v1.0e	
1994-05-16 ltoutenc.dtx 1.5h		\use@option: Execute option after removing from list, not before . . . . .	578
General: \pounds was still using u rather than ui shape. . . . .	122	1994-05-17 ltdefns.dtx 1.1b	
1994-05-16 ltoutenc.dtx v1.5f		General: (ASAJ) Added the \protect@... commands. . . . .	46
General: enc files now have uc encoding name parts (FMi) . . . . .	106	1994-05-17 ltdefns.dtx v1.1b	
Revert code so that the encoding given is used in \DeclareTextCommand (FMi) . . . . .	106	General: (ASAJ) Added definitions for protect. . . . .	37
1994-05-16 ltoutenc.dtx v1.5g		(ASAJ) Removed warnings and logging to lterror.dtx. . . . .	37
General: Made fontenc.sty use the new mixed-case encoding files. . . . .	106	Added the discussion of protected commands, defined the values that \protect should have. . . . .	45
Removed the lowercasing of the filename. . . . .	147	1994-05-17 ltdefns.dtx v1.1c	
1994-05-16 ltoutenc.dtx v1.5h		General: (ASAJ) Redid definitions for protect. . . . .	37
General: Added \NG, \ng, \TH, \th, \DH, \dh, \DJ and \dj. . . . .	106	1994-05-17 lterror.dtx v1.1b	
Added \r (ring accent) and \k (ogonek) accents. . . . .	106	General: (ASAJ) Moved error stuff from ltdefns.dtx. . . . .	61
Fixed a bug with \pounds. . . . .	106	1994-05-17 ltfssini.dtx v2.1n	
Removed \P from the OT1 definitions file. . . . .	106	\copyright: Really add extra braces . . . . .	270
1994-05-16 ltoutenc.dtx v1.5i		\nfss@text: Added braces to allow use in subscripts . . . . .	270
General: Fixed a bug with \d. . . . .	106	1994-05-17 ltmath.dtx v1.0i	
1994-05-16 ltoutput.dtx v1.0q		General: Replaced \let by \gdef, for indirect definition. . . . .	366
\@writesetup: Changed setting of accents (FMi): with the new encoding setup they can use		1994-05-17 ltoutenc.dtx v1.5j	
		General: Added braces to \pounds so it works as a subscript. . . . .	106
		1994-05-18 ltdefns.dtx 1.1c	
		General: (ASAJ) Renamed the commands, and removed one	

which is no longer needed. . . . .	46	1994-05-20 ltdefns.dtx v1.1e
1994-05-18 ltdefns.dtx v1.1c		General: Changed command name from \@checkcommand to \CheckCommand. . . . .
General: Redid the discussion and definitions, in line with the proposed new setting of \protect in the output routine. . . . .	45	\CheckCommand: Changed name from \@checkcommand to \CheckCommand. . . . .
1994-05-18 ltfinal.dtx v0.1j		1994-05-20 lterror.dtx v1.1c
General: Corrected the lccode for d-bar. . . . .	631	General: (ASAJ) Added \@latex@info@no@line. . . . .
1994-05-18 ltlogos.dtx v1.1b		(ASAJ) Added missing full stops. . . . .
General: (ASAJ) Added the T <sub>E</sub> X logo. . . . .	90	(ASAJ) Fixed a bug with \@inmatherr. . . . .
(ASAJ) Made the L <sup>A</sup> T <sub>E</sub> X 2 <sub>ε</sub> logo use the text font '2' rather than the math font '2'. . . . .	90	1994-05-20 ltfinal.dtx v0.1l
1994-05-18 ltoutenc.dtx v1.5k		General: Use new font warning commands . . . . .
General: Made dotted-i produce 'i'. . . . .	106	1994-05-20 lffloat.dtx v1.0h
Removed braces from \pounds and \dollar. . . . .	106	\@endfloatbox: Restore outer value of @nobreak switch. . . . .
Replaced \defaultencoding with \encodingdefault. . . . .	106	\outer@nobreak: Macro added: default is to do nothing. . . . .
1994-05-19 ltbibl.dtx v1.1a		1994-05-20 lfntcmd.dtx v3.3h
General: Initial version of ltbibl.dtx, split from ltidxbib.dtx . . . . .	487	General: Use new error commands
1994-05-19 ltcnts.dtx v1.1a		1994-05-20 lfssbas.dtx v2.1q
General: Extracted file from ltcntlen. . . . .	150	General: Use new error commands
1994-05-19 ltdefns.dtx v1.1d		1994-05-20 lfssstrc.dtx v2.3i
General: (RmS) Added definitions for \@namedef and \@nameuse again. . . . .	37	General: Use new error command names . . . . .
1994-05-19 ltfinal.dtx v0.1k		1994-05-20 ltmiscen.dtx v1.0l
General: Removed \makeat... . . . . .	631	\@writefile: Added correct setting of \protect. . . . .
1994-05-19 ltidxglo.dtx v1.1a		1994-05-20 ltmiscen.dtx v1.0m
General: Initial version of ltidxglo.dtx, split from ltidxbib.dtx . . . . .	485	General: Use new warning commands . . . . .
1994-05-19 ltlength.dtx v1.1a		1994-05-20 ltoutput.dtx v1.0s
General: Extract file ltlength from ltcntlen. . . . .	157	\@writesetup: Added setting of \protect during \shipout. . . . .
1994-05-19 ltpageno.dtx v1.1a		General: Added setting of \protect during \shipout. . . . .
General: Extract file ltpageno from ltcntlen. . . . .	338	1994-05-20 ltpage.dtx v1.0d
1994-05-19 lplain.dtx v0.1k ltfinal		\markright: Changed setting for \protect. . . . .
\showoutput: used \maxdimen not 99999 . . . . .	30	1994-05-20 ltsect.dtx v1.0c
\showoverfull: used \@ne not 1 . . . . .	30	General: Correct setting of \protect. . . . .
1994-05-19 ltxref.dtx v1.1a		\addcontentsline: Correct setting of \protect. . . . .
General: Extract file ltxref from ltcntlen. . . . .	339	1994-05-21 ltbibl.dtx v1.1b
		General: Use new warning commands . . . . .
		1994-05-21 lterror.dtx v1.1d
		General: (ASAJ) Made the error commands robust. . . . .

1994-05-21 ltfiles.dtx v1.0h		1994-05-22 ltpictur.dtx v0.1e	
General: Use new error commands	91	General: Use new warning cmdns	425
1994-05-21 ltlists.dtx v1.0f		1994-05-23 ltclass.dtx v1.0h	
General: Use new error commands	374	\NeedsTeXFormat: Don't stop completely when format is wrong . . . . .	581
1994-05-21 ltmiscen.dtx v1.0n		\usepackage: Remove argument if possible . . . . .	580
General: Use new error commands	344	1994-05-23 ltdirchk.dtx v1.0f	
1994-05-21 ltsect.dtx v1.0d		General: Document \TeXversion	1
General: Use new error commands	453	1994-05-23 ltfsstrc.dtx v2.3j	
1994-05-21 lttab.dtx v1.0f		General: Removed def of \f@warn@break . . . . .	216
General: Use new error commands	402	1994-05-23 ltoutput.dtx v1.0u	
1994-05-21 ltxref.dtx v1.1b		\@activechar@info: Added \MessageBreak . . . . .	520
General: Use new warning commands . . . . .	339	\@writestop: Changed resetting of \protect after shipout to use \aftergroup . . . . .	521
\newlabel: Use new warning commands . . . . .	341	General: Added \MessageBreak . . .	494
1994-05-22 ltclass.dtx v1.0f		Changed resetting of \protect after shipout. . . . .	494
General: Use new warning and error commands . . . . .	566	1994-05-24 lterror.dtx v1.2e	
1994-05-22 ltdefns.dtx v1.1f		\@latex@info@no@line: Macro added . . . . .	64
General: Use new warning and error cmdns . . . . .	37	1994-05-24 lterror.dtx v1.2f	
1994-05-22 lterror.dtx v1.1e		General: (DPC) wrap long lines .	61
General: (ASAJ) Replaced bgroup by begingroup in error messages, to stop extra mathords creeping into math mode. . . . .	61	1994-05-24 ltftcmd.dtx v3.3i	
1994-05-22 lterror.dtx v1.2a		General: Tidying and typos fixed	298
General: (ASAJ) Made \GenericError, \GenericWarning and \GenericInfo robust. . . . .	61	1994-05-24 ltmiscen.dtx v1.0q	
(ASAJ) Replaced \@generic@message and \@generic@error by \GenericError, \GenericWarning and \GenericInfo. . . . .	61	\@currenvline: Use \empty as outer default . . . . .	351
(ASAJ) Replaced \~ and tilde by \MessageBreak and \space. .	61	1994-05-25 ldirchk.dtx v1.0g	
(ASAJ) Replaces \string by \protect in some messages. .	61	\filename@parse: Mac parser had " typo for : . . . . .	12
1994-05-22 lterror.dtx v1.2d		1994-05-25 ltftcmd.dtx v3.3j	
\GenericError: (DPC) Alternative version added for old TeXs .	61	General: Insertion of \aftergroups to implement \nocorr moved to the end of the group . . .	298
(DPC) New version using long command name. . . . .	61	\check@icr: Macros added . . . .	302
1994-05-22 ltfloat.dtx v1.0i		\check@nocorr@: Insertion of \aftergroups moved and defaults set up for efficiency .	302
General: Use new warning commands . . . . .	465	\DeclareTextFontCommand: \expandafter inserted . . .	300
1994-05-22 ltoutput.dtx v1.0t		Insertion of \aftergroups moved . . . . .	300
General: Changed warnings and infos to new commands. . .	494	1994-05-25 ltoutput.dtx v1.0v	
		General: Extra documentation. . .	494
		\@dottedtocline: Put braces around argument 4 (the actual toc entry) to avoid font (and	

possibly other) changes leaking out to the leaders. . . . .	463	1994-06-18 ltntcmd.dtx v3.3l General: Added check for empty text . . . . .	298
1994-05-25 ltthm.dtx v1.0c General: Modify documentation .	449	\check@nocorr@: Added check for empty text . . . . .	302
1994-05-25 ltvers.dtx v1.0d General: Remove PRELIMINARY TEST RELEASE from startup banner (spring is here) . . . . .	33	1994-06-22 ltntcmd.dtx v3.3m General: Removed space from \nfss@text . . . . .	298
1994-05-25 ltxref.dtx v1.1c General: Modify documentation .	339	Renamed \check@nocorr . . . . .	298
1994-05-26 ltfiles.dtx LaTeXe \@missingfileerror: Modify message format . . . . .	104	\check@nocorr@: Renamed \check@nocorr to \text@command to improve \long error message . . . . .	302
1994-05-26 ltlogos.dtx v1.1c General: Remove \SLiTeX logo .	90	\DeclarerelaxFontCommand: Removed space from \nfss@text . . . . .	300
1994-05-26 ltmiscen.dtx v1.0r General: \literal removed . . . . .	359	1994-06-22 ltmath.dtx v1.2t classes \mathindent: Set \mathindent at the end of the class instead of at begin document . . . . .	371
1994-05-26 ltplain.dtx v1.1m \iterate: (CAR) added \long . . . . .	27	1994-07-20 ltlogos.dtx v1.1e \LaTeX: Save a few tokens . . . . .	90
\underbar: (CAR/FMi) changed to use box \tw@ . . . . .	28	\LaTeXe: Save a few tokens . . . . .	90
1994-05-26 ltplain.dtx v1.1p \underbar: (DPC) changed to use \sbox . . . . .	28	1994-07-20 ltpage.dtx v1.0h \sloppy: Save a few tokens . . . . .	493
1994-05-29 ltfssdcl.dtx v2.1j General: Use new error commands .	226	1994-09-16 ltfsbas.dtx v2.1s \nfss@catcodes: Reset [ and ] as well, just in case . . . . .	171
1994-05-31 ltfinal.dtx v1.0n General: Renamed lthyphen.* to lthyphen.*. . . . .	631	1994-10-07 ltoutenc.dtx v1.5l General: Moved the ogonek accent . . . . .	106
1994-06-01 ltboxes.dtx v1.0i \@framebox: Macro added. . . . .	395	1994-10-11 ldirchk.dtx v1.0h \@TeXversion: Check for TeX3.14 .	13
\@ifframebox: New version, so \width is correct in \framebox . . . . .	395	General: Modify all of ltxcheck again . . . . .	14
\fbox: New version, using \@framebox . . . . .	394	1994-10-12 ltsect.dtx v1.0f General: Doc. typos . . . . .	453
\framebox: New version, so \width is correct in \framebox . . . . .	394	1994-10-14 fontdef.dtx v2.2a General: New coding . . . . .	273
1994-06-01 ltlogos.dtx v1.1d \LaTeX: Add \math@th to force math size calculations . . . . .	90	1994-10-14 ltfsini.dtx v2.2a General: New coding for cfg files .	252
1994-06-01 ltoutput.dtx v1.0w General: Tidied up typesetting. . . . .	494	1994-10-14 ltmiscen.dtx v1.0s General: Move math to other file .	344
1994-06-08 ltfinal.dtx v1.0m General: Add patch file system .	643	1994-10-14 ltplain.dtx v1.1a General: Moved code to other files.	15
1994-06-09 ltfinal.dtx v1.0n General: For T <sub>E</sub> X2, do not set codes for higher half of character table. . . . .	635, 641	1994-10-15 ltfsbas.dtx v2.1t \extract@alph@from@version: Warn if math alpha is used outside math . . . . .	178
1994-06-09 ltntcmd.dtx v3.3k General: Tidying and typos fixed in documentation . . . . .	298	1994-10-18 ltboxes.dtx v1.0j \@framebox: \leavevmode added .	395
		\@ifframebox: \leavevmode moved to \@framebox . . . . .	395

\@parboxto: Macro added to remove misuse of \empty ..	396	1994-10-25 ltdefns.dtx v1.2b General: Documentation improvements .....	37
General: stuff from ltpatch done ..	390	1994-10-25 ltoutenc.dtx 1.6a General: Added \textdollar, \textbraceleft, \textbraceright, \textsterling, \textunderline .....	124
\fbox: \long added .....	394	Removed \textbraceleft, \textbraceright, \textunderline to give them their proper names. ....	124
\mbox: \long added .....	391		
\sbox: \long added .....	393		
1994-10-18 ltclass.dtx v1.0j General: Move \listfiles to ltfiles.dtx .....	566	1994-10-25 ltoutenc.dtx v1.6a General: Added	
1994-10-18 ltdefns.dtx v1.2a \star@or@long: macro added ..	40	\ProvideTextCommand, \UseTextSymbol, \UseTextAccent, \DeclareTextSymbolDefault, \DeclareTextAccentDefault, \DeclareTextCommandDefault, and \ProvideTextCommandDefault. ....	106
General: Add extra test for \endgraf .....	37	Added the \Provide commands, and the default definitions. .	110
Add star-forms for all commands	37	Added the defaults. ....	118
\renew@environment: reset end command .....	43	Added the files OT1enc.def, T1enc.def and OMSenc.def. .	118
1994-10-18 ltfiles.dtx v1.0i \listfiles: code moved here from ltclass .....	105	Added the OMS encoding. .	129
1994-10-18 ltoutenc.dtx v1.5l General: Added new definitions of \patterns and \hyphenation.	117	1994-10-27 ltoutenc.dtx 1.6b General: Added \textasciicircum	
1994-10-18 ltoutenc.dtx v1.5m General: Added new definitions of \patterns and \hyphenation.	106	\textasciitilde \textbackslash \textbar \textbraceleft \textbraceright \textcompwordmark \textemdash \textendash \textexclamdown \textgreater \texthyphenchar \texthyphen \textless \textquestiondown \textquotedblleft \textquotedblright \textquotedbl \textquotefont \textquoteright \textunderscore \textvisiblespace .....	124
1994-10-18 ltsect.dtx v1.0g \dottedtocline: Added \normalcolor for page number .....	463	Added: \textemdash \textendash \textexclamdown \texthyphenchar \texthyphen \textquestiondown \textquotedblleft \textquotedblright \textquotefont \textquoteright \textunderscore \textvisiblespace .....	124
General: Added \normalcolor ..	453		
1994-10-19 ltfsbas.dtx v2.1t \DeclareFontEncoding: Add missing \relax. ....	161		
1994-10-23 ltfsstrc.dtx v23.k \every@math@size: Renamed to \every@math@size .....	206		
1994-10-23 ltmath.dtx v1.0l \eqnnum: Added \normalcolor since \eqno introduces a subgroup of the displayed math group .....	368		
\ensuremath: Remove extra braces: but see p 168 of Leslie's book .....	370		
1994-10-24 ltboxes.dtx v1.0k \fbox: Inner braces added (to fix latex/1061) .....	394		
1994-10-25 fontdef.dtx v2.2c General: Added OMSenc.def ..	275		
1994-10-25 ltboxes.dtx v1.0l \isavepicbox: missing percent (moved from ltpatch) .....	393		

	\textquoteright . . . . .	122	Added \textcircled. . . . .	106, 119, 129
1994-10-27	ltoutenc.dtx v1.5d		Added \t. . . . .	119
General:	Rewrote		Added math commands. . . . .	106
	\DeclareTextSymbol to define		Added OML encoding. . . . .	106, 119
	its argument to use the current		Added the OML encoding. . . . .	130
	encoding by default, to fit with		Made \textless and	
	\DeclareTextCommand. . . . .	110	\textgreater come from	
1994-10-27	ltoutenc.dtx v1.6b		OML. . . . .	119
General:	Added \textbackslash. . . . .	129	Moved math commands here	
	Added more defaults for OT1. . . . .	118	from ltmath. . . . .	122
	Removed the enc.def files . . . . .	106	Removed \textregistered. . . . .	119
	Removed the files OT1enc.def,		Rewrote \copyright to use	
	T1enc.def and OMSenc.def. . . . .	118	\textcircled. . . . .	119
	Renamed \textlbrace to		1994-10-31 fontdef.dtx v2.2d	
	\textbraceleft and		General: Added OMLenc.def . . . . .	275
	\textrbrace to		1994-10-31 fontdef.dtx v2.2e	
	\textbraceright. . . . .	129	General: . . . and moved further	
1994-10-29	ltmath.dtx 1.0m		down . . . . .	275
General:	ASAJ: Added		1994-10-31 ltfloat.dtx v1.1a	
	\DeclareMathOperator. . . . .	360	\@dblfloat: Major changes since	
ASAJ:	Tidied up		two-column and one-column	
	documentation. . . . .	366	cases merged . . . . .	469
1994-10-29	ltmath.dtx v1.0m		\@dblflset: Macro added . . . . .	468
General:	ASAJ: Added		Major changes to parameter	
	\mathellipsis, \mathdollar		parsing, setting of local	
	and \mathsterling. . . . .	366	variables, etc; two-column and	
ASAJ:	Removed \dag, \ddag. . . . .	366	one-column cases merged;	
ASAJ:	Renamed \S and \P to		space hacks moved . . . . .	468
	\mathsection and		\@endfloatbox: (DPC/CAR)	
	\mathparagraph and made		Extra box added to remove	
	them \mathchardef. . . . .	366	colour resetting from vmode	474
1994-10-29	ltoutenc.dtx v1.6c		\@floatboxreset: Macro added . . . . .	472
General:	Added commands like		\@footnotetext: (DPC/CAR)	
	\dots for use in text and		Move colour setting to output	
	math. . . . .	118	routine . . . . .	483
	Renamed \P, \S, \dag and		\@savemarbox: (DPC/CAR) Extra	
	\ddag to \textparagraph,		box added for colour . . . . .	477
	\textsection, \textdagger		\@setfps: Macro added . . . . .	469
	and \textdaggerdbl. . . . .	106	\@dblfloat: Macros removed:	
1994-10-30	ltdefns.dtx v1.2c		\@dbfl, \@dblfloat . . . . .	474
	\@onelvel@sanitize: Macro		\@xfloat: (DPC/CAR) Extra box	
	added . . . . .	52	added to remove colour	
General:	(CAR)\@onelvel@sanitize		resetting from vmode . . . . .	470
	added . . . . .	37	Major changes, removing setting	
1994-10-30	ltdefns.dtx v1.2f		of local variables, space hacks	
General:	(DPC)\newwrite's moved		etc; two-column and	
	to ltfiles . . . . .	37	one-column cases merged . . . . .	469
1994-10-30	ltmath.dtx v1.0n		Reset hook added . . . . .	470
General:	ASAJ: Moved the new		\@xmpar: (DPC/CAR) Extra box	
	commands to ltoutenc. . . . .	366	added since needed for floats	478
1994-10-30	ltoutenc.dtx v1.6d		\@fps@dbl: Macro added . . . . .	469
General:	Added \DeclareTextCompositeCommand. . . . .	106	1994-10-31 ltoutput.dtx v1.1a	
			\@makecol: (DPC/CAR) Colour	
			resetting moved to here . . . . .	517

\@topnewpage: (DPC/CAR) Extra box added to remove colour resetting from vmode . . . . .	509	\@wrindex: Added \protected@write to \@wrindex. . . . .	486
(DPC/CAR) Use \color@begingroup for colour	509	General: Removed \if@filesw from \makeindex. . . . .	485
(DPC/CAR) Use \normalcolor . . . . .	509	\makeglossary: Removed \if@filesw from \makeglossary. . . . .	486
1994-11-02 ltoutenc.dtx v1.6d General: Wrapped lines longer than 70 characters. . . . .	106	1994-11-04 ltmiscen.dtx v1.0t \@writefile: Removed setting of \protect. ASAJ. . . . .	348
1994-11-03 ltclass.dtx v1.0k General: Move \@missingfileerror to ltfiles	570	1994-11-04 ltoutenc.dtx v1.6f General: Added \_. . . . .	120
1994-11-03 ltdirchk.dtx v1.0i General: Generate an error if latex.ltx not used with clean initex . . . . .	1	Added \mathunderscore. . . . .	122
1994-11-03 ltfiles.dtx v1.0j \@missingfileerror: Move here from ltclass . . . . .	104	1994-11-04 ltpage.dtx v1.0e \markright: Added \unexpandable@protect. ASAJ. . . . .	492
1994-11-04 ltboxes.dtx v1.0m \mpfootnotetext: Added \protected@edef. ASAJ. . .	399	1994-11-04 ltsect.dtx 1.0h \@sect: (ASAJ) Added \protected@edef. . . . .	457
1994-11-04 ltdefns.dtx v1.2e General: Added \set@display@protect to \typeout. ASAJ. . . . .	37	General: (ASAJ) Added \protected@xdef to \thanks. . . . .	453
Added commands for setting and restoring \protect. ASAJ. . .	47	1994-11-04 ltsect.dtx v1.0h General: Added \protected@write to \addcontents. ASAJ. . . . .	462
Rewrote protected short commands using \x@protect. ASAJ. . . . .	46	\addcontentsline: Added \protected@write to \addcontentsline. ASAJ. . . . .	462
1994-11-04 lterror.dtx v1.2g General: Added \set@display@protect to \Generic* commands. ASAJ.	61	1994-11-04 ltab.dtx v1.0h \mkpream: (ASAJ) Added \unexpandable@protect to \mkpream. . . . .	420
1994-11-04 ltfiles.dtx v1.0k \nofiles: Added setting of \protected@write, \makeindex and \makeglossary to \nofiles. ASAJ. . . . .	96	\multicolumn: (ASAJ) added \set@typeset@protect. . . . .	416
\protected@write: Macro added ASAJ. . . . .	97	1994-11-04 ltxref.dtx v1.1d \label: (ASAJ) Added \protected@edef . . . . .	341
1994-11-04 ltfloat.dtx v1.1b \footnotetext: (ASAJ) Added \protected@edef. . . . .	483	(ASAJ) Added \protected@write . . . . .	341
\footnotemark: Added \protected@xdef to \footnotemark. . . . .	483	1994-11-05 ltboxes.dtx v1.0n \mpfootnotetext: Colour resetting for footnotes moved to endminipage: as for main page. . . . .	399
1994-11-04 ltidxglo.dtx v1.1b \wrglossary: Added \protected@write to \wrglossary. . . . .	486	\color@endbox: macro added for colour support . . . . .	392
		\color@hbox: macro added for colour support . . . . .	392
		\endminipage: Colour resetting for footnotes moved to here: as for main page. . . . .	398

1994-11-05 ltboxes.dtx v1.0o		\tryis@simple: New implementation . . . . .	216
	\@mpfootnotetext: Colour groups restored here. . . . .	399	1994-11-07 fontdef.dtx v2.2f
1994-11-05 ltfloat.dtx v1.1c	\@dblflset: Add compatibility with old version of \@xfloat. . . . .	468	General: (DPC) Add \DeclareMathSizes declarations . . . . .
	\@endfloatbox: Use new \color@hbox concept. . . . .	474	(DPC) Updated to use \ProvidesFile . . . . .
	\@footnotetext: Removed \normalcolor (again) . . . . .	483	1994-11-07 ltfiles.dtx v1.0l
	\@savemarbox: Use new \color@hbox concept. . . . .	477	\@unused: move here from ltdefns, remove duplicate \@mainaux .
	\@setfps: Add compatibility with old version of \@xfloat. . . . .	469	93
	\@xfloat: Add compatibility with old version of \@xfloat: but the arguments, provided at exorbitant cost, are now completely ignored . . . . .	469	1994-11-07 ltfiles.dtx v1.0m
	Use new \color@hbox concept. . . . .	470	\document: Renamed \every@size to \every@math@size. . . . .
	\@xympar: Use new \color@hbox concept. . . . .	478	94
1994-11-05 ltoutenc.dtx v1.6g	General: Added setting of \@typeset@protect to \patterns and \hyphenation. . . . .	117	1994-11-07 preload.dtx v2.1e
1994-11-05 ltoutput.dtx v1.1b	\@topnewpage: Use new \color@hbox concept. . . . .	509	General: (DPC) Updated to use \ProvidesFile . . . . .
	\@writesetup: Change protect settings for new-style, protect-free aux-files. . . . .	521	294
	Use new \color@hbox concept. . . . .	521	1994-11-09 ltboxes.dtx v1.0p
1994-11-05 ltoutput.dtx v1.1c	\@begindvi: Added macro . . . . .	525	\@finalstrut: Revert \finalstrut to 2.09 equivalent (from ltpatch) . . . . .
	\@begindvibox: Added macro . . . . .	506	401
	\@writesetup: Add new \AtBeginDvi concept . . . . .	521	General: more colour changes. . . . .
	\AtBeginDvi: Added macro . . . . .	506	390
1994-11-06 ltfsbas.dtx v2.1u	\cf@encoding: New macro . . . . .	167	1994-11-09 ltfsbas.dtx v2.1v
	\DeclareFixedFont: Renamed \every@size to \every@math@size. . . . .	160	\@vpt: (DPC) macros added, from setsize.dtx . . . . .
1994-11-06 ltfsmini.dtx v2.2b	\@setsizes: Use \@typeset@protect . . . . .	269	(DPC) reduce save stack usage latex/1742 . . . . .
1994-11-06 lftsstrc.dtx v2.3k	\glb@currsize: New implementation . . . . .	205	181
	\try@simples: New implementation . . . . .	216	1994-11-10 ltbibl.dtx v1.1c
	\try@size@substitution: New implementation . . . . .	216	General: Fix \nocite{*} . . . . .
			487
			\nocite: Fix \nocite{*} . . . . .
			489
			1994-11-10 ltmath.dtx v1.2v classes
			\eqnarray: Added value of \parskip to \abovedisplayskip to compensate for negative \topsep . . . . .
			372
			1994-11-10 ltoutput.dtx v1.1e
			\@writesetup: Modify \protect setting . . . . .
			521
			1994-11-10 hplain.dtx v1.1b
			General: (CAR) added patch to \loop. . . . .
			15
			\iterate: (CAR) added extra \relax . . . . .
			27
			1994-11-11 ltspace.dtx v1.2a
			\:\: (DPC) Make robust . . . . .
			76
			1994-11-12 lfntcmd.dtx v3.3o
			\normalsize: Added \MessageBreak . . . . .
			306
			1994-11-12 ltlists.dtx v1.2b ltspace
			\endtrivlist: Changed order of tests to make \noitemerror correct: end of an era. . . . .
			383

1994-11-12 ltmiscen.dtx v1.0u		1994-11-17 ltfloat.dtx v1.1e
<b>center</b> : Changed end macro to \def: safer and consistent ..	353	General: \@tempa to \reserved@a 465
<b>flushleft</b> : Changed end macro to \def: safer and consistent ..	354	1994-11-17 lfntcmd.dtx v3.3p General: \@tempa to \reserved@a 298
<b>flushright</b> : Changed end macro to \def: safer and consistent	354	1994-11-17 lfssbas.dtx v2.1w General: \@tempa to \reserved@a 158
1994-11-12 lplain.dtx v1.1c		1994-11-17 lfssdcl.dtx v2.1m General: \@tempa to \reserved@a 226
General: Comment out more encoding specific commands ..	29	1994-11-17 lfsstrc.dtx v2.3l General: \@tempa to \reserved@a 199
1994-11-12 ltspace.dtx v1.2b		1994-11-17 ltmath.dtx v1.0o General: \@tempa to \reserved@a 360
\addpenalty: Corrected error message .....	83	1994-11-17 ltmiscen.dtx v1.0v General: \@tempa to \reserved@a 344
\addvspace: Corrected error message .....	83	1994-11-17 ltoutenc.dtx v1.6h General: (DPC) \@tempa to \reserved@a .....
1994-11-13 ltspace.dtx v1.2c		106
\addpenalty: Recorrected error message .....	83	1994-11-17 ltoutput.dtx v1.1h General: \@tempa to \reserved@a 494
\addvspace: Recorrected error message .....	83	1994-11-17 ltpictur.dtx v1.0f General: \@tempa to \reserved@a 425
1994-11-14 ltoutput.dtx v1.1f		1994-11-17 ltsect.dtx v1.0i General: \@tempa to \reserved@a 453
\@begindvi: Use normal box register: why a box? .....	525	1994-11-17 ltab.dtx v1.0j General: \@tempa to \reserved@a 402
\@begindvibox: Use normal box register: why a box? .....	506	1994-11-18 ltboxes.dtx v1.0r \color@vbox: macro added for colour support .....
\@writesetup: Modify new \AtBeginDvi concept .....	521	392
General: Removed old definition of \@testfp .....	494	1994-11-18 ltfinal.dtx v1.0n General: re-allow slots 127–255 .. 641
1994-11-14 ltspace.dtx v1.2d		1994-11-18 lfssbas.dtx v2.1x General: (DPC) use \reserved@f not \next .....
\\: (DPC) Macro modified .....	76	158
1994-11-14 ltab.dtx v1.0i		1994-11-18 lfssdcl.dtx v2.1m \DeclareMathDelimiter: (DPC) \expandafter instead of \next .....
\tabularnewline: (DPC) Macro added .....	415	244
1994-11-16 fontdef.dtx v2.2h		1994-11-18 lfsstrc.dtx v2.3m General: \next to \reserved@f .. 199
General: (DPC) Removed \{ and \} .....	275	1994-11-18 ltmath.dtx v1.0p \phantom: (DPC) colour support 362
1994-11-17 ltboxes.dtx v1.0q		(DPC) use \expandafter instead of \next .....
General: \@tempa to \reserved@a ..	390	362
1994-11-17 ltclass.dtx v1.0l		\prime@s: (DPC) use \@let@token instead of \next and \expandafter instead of \nxt 366
General: \@tempa to \reserved@a ..	566	\smash: (DPC) colour support .. 363
1994-11-17 ltcntrl.dtx v1.0b		(DPC) use \expandafter instead of \next .....
General: \@tempa to \reserved@a ..	57	363
1994-11-17 ltdefns.dtx v1.0g		\@endfloatbox: Added reset of minipage flag .....
General: \@tempa to \reserved@a ..	37	474
1994-11-17 ltdirchk.dtx v1.0j		Corrected position of \outer@nobreak .....
General: \@tempa to \reserved@a ..	1	474
1994-11-17 lterror.dtx v1.2h		
General: \@tempa to \reserved@a ..	61	
1994-11-17 ltfiles.dtx v1.0n		
General: \@tempa to \reserved@a ..	91	
1994-11-17 ltfinal.dtx v1.0o		
General: \@tempa to \reserved@a ..	631	

\@marginparreset: Macro added	477	1994-11-30 ltmath.dtx 1.0q
\@savemarbox: Added		General: ASAJ:
\@setminipage etc . . . . .	477	\DeclareMathOperator moved to AMSLATEX. . . . . 360
Added resetting of size and font	477	1994-11-30 ltmiscen.dtx v1.0w
Changed to \color@vbox . . . . .	477	\enddocument: (DPC) Do
Use \@setnobreak etc . . . . .	477	warnings even for \nofiles . 346
\@setminipage: Macro added . . .	472	(DPC) Use \@dofilelist . . . . 346
\@setnobreak: Macro added . . . .	472	1994-11-30 ltoutenc.dtx 1.7a
\@xfloat: Added \@setminipage	470	General: Redefined \a for the new scheme. . . . . 118
Added resetting of size and font	470	1994-11-30 ltoutenc.dtx v1.6g
Changed to \color@vbox so		General: Removed new definitions of \patterns and
that large floats overflow at the		\hyphenation, since
bottom . . . . .	470	encoding-specific commands
Missing percents reinserted after		now expand in the mouth. . . . . 117
4, 8: these are not numbers.	469	1994-11-30 ltoutenc.dtx v1.7a
Use \@setnobreak . . . . .	470	General: Added new code for encoding-specific commands.
\@xypar: Changed to		These now expand in the mouth, which means that
\color@vbox . . . . .	478	ligaturing and kerning can happen. . . . . 106
1994-11-21 ltoutput.dtx v1.1i		Always load the enc.def file, so that the default encoding for
\@addtocurcol: Added		the commands will change. . . . . 147
\if@nobreak test before float		Redefined \@changed@cmd to
box . . . . .	534, 538	expand in the mouth. . . . . 110
\@specialoutput: Added		Removed \@changed@x@mouth since \@changed@x now
\if@nobreak test . . . . .	514	expands in the mouth. . . . . 110
\@topnewpage: Changed to		Rewrote \@text@composite so it allows an empty argument, or
\color@vbox . . . . .	509	an argument containing lots of commands. . . . . 112
1994-11-22 ltfssdcl.dtx v2.1o		1994-12-01 ltfinal.dtx v1.0p
General: wrap long lines . . . . .	226	General: Renamed lthyphen.* to hyphen.*. . . . . 631
1994-11-22 ltoutenc.dtx v1.6i		1994-12-01 lthyphen.dtx v1.0g
General: Corrected \dots so that		General: Rename lthyphen.ltx/cfg to hyphen.ltx/cfg . . . . . 602
there's no kerning in		1994-12-01 lplain.dtx v1.1g
monowidth fonts. . . . .	106	General: (DPC) More doc changes 15
Corrected typo with		1994-12-02 fontdef.dtx v2.2i
\mathunderscore. . . . .	106	General: Commented out \ldots. ASAJ. . . . . 273
Fixed empty accents. Again. . . .	106	1994-12-02 ltfsini.dtx v2.2c
1994-11-24 ltdefns.dtx v1.2h		\copyright: \copyright is now in ltoutenc. ASAJ . . . . . 270
\@newenv: Added test for \endgraf	43	1994-12-02 ltlists.dtx v1.0e
1994-11-25 lplain.dtx v1.1f		\@trivlist: RmS: Added check for looping . . . . . 382
General: (DPC) Comment out lots		
of obsolete code . . . . .	15	
1994-11-26 ltfloat.dtx v1.1b		
\footnote: (ASAJ) Added		
\protected@xdef. . . . .	483	
1994-11-28 ltcntrl.dtx v1.0c		
General: Documentation		
improvements . . . . .	57	
1994-11-30 ltfiles.dtx v1.0o		
\@dofilelist: Macro added . . . .	105	
\listfiles: Use \@dofilelist . . .	105	
\nofiles: There is no		
\@gobblethree. . . . .	96	
1994-11-30 ltfsbas.dtx v2.1y		
\fontshape: Use \@current@cmd in		
\@enc@update. ASAJ. . . . .	166	

1994-12-02 ltoutenc.dtx 1.7b		1994-12-10 ltoutenc.dtx v1.7e	
General: Redefined \a properly. . .	118	General: Added documentation for the OML encoding. . . . .	106
1994-12-02 ltoutenc.dtx v1.7b		Replaced width with \@width and ditto height in vrules. . .	106
General: Fixed a bug with \a. . .	106		
1994-12-04 lthyphen.dtx v1.0h		1994-12-14 ltoutenc.dtx v1.7f	
General: Documentation edits for /1989 . . . . .	602	General: Added braces to \copyright so it works unbraced in subscripts. . . . .	106
1994-12-05 ltoutenc.dtx v1.7c		Added check for math mode in \@changed@cmd. . . . .	106
General: Added braces to \textcircled. . . . .	106	Commented out \textasciicircum, \textasciitilde, \textbackslash, \textbar, \textgreater, \texthyphenchar, \texthyphen and \textless to save memory. . . . .	106
1994-12-06 ltfssbas.dtx v2.1z		1995-01-12 lmath.dtx v1.2y classes	
\DeclareFontEncoding: use \nfss@catcodes . . . . .	161	\eqnnum: Added \normalcolor .	371
\nfss@catcodes: Added tab char as well . . . . .	171	1995-03-03 ltoutenc.dtx 1.7g	
1994-12-08 ltoutenc.dtx v1.7d		General: Corrected an error in documentation referring to the tabular rather than the tabbing environment. . . . .	118
General: Added \null and \sh@ft to \b and \d. . . . .	106	1995-04-02 lfntcmd.dtx v3.3r	
1994-12-08 ltab.dtx v1.0k		\@math@egroup: Read them again to be able to add \relax. . .	305
\array: Add \tabularnewline .	414	1995-04-02 ltfssdcl.dtx v2.1q	
\tabularnewline: (DPC) Made it \relax . . . . .	415	\document@select@group: fix problem for pr/1275 . . . . .	230
1994-12-09 ltbibl.dtx v1.1d		\select@group: fix problem for pr/1275 . . . . .	228
\bibliographystyle: (DPC) Allow use in preamble. . . . .	489	\set@mathdelimiter: fix pr/1329	247
1994-12-10 ltfloat.dtx v1.1g		1995-04-02 ltfssini.dtx v2.2d	
\@dblfloat: Old version reinstated temporarily . . . . .	469	\not@math@alphabet: add \noexpand to second part of message . . . . .	268
\@dblflset: Macro removed temporarily . . . . .	468	1995-04-21 lclass.dtx v1.0m	
Old version reinstated temporarily . . . . .	468	\DeclareOption*: Made long /1498 . . . . .	576
\@setfps: Macro removed temporarily . . . . .	469	\endfilecontents: Close input check stream: latex/1487 . . .	587
\@xdblfloat: Macros reinserted temporarily . . . . .	474	1995-04-21 lfinal.dtx v1.0q	
\@xfloat: Old version reinstated temporarily . . . . .	469	General: Allow initial patch level 0 . . . . .	643
Sanitisation added temporarily	469	1995-04-21 ltoutenc.dtx v1.7h	
General: Some temps reinserted temporarily . . . . .	465	General: Added \null \k latex/1274 . . . . .	106
\fps@dbl: Macro removed temporarily . . . . .	469	1995-04-22 lffiles.dtx v1.0p	
1994-12-10 lfntcmd.dtx v3.3q		\includeonly: Allow blanks in argument . . . . .	97
\@math@egroup: Don't read arguments . . . . .	305		
\check@nocorr@: Use \space command for comparison . . .	302		
1994-12-10 ltfssdcl.dtx v2.1p			
\document@select@group: Surround with braces (add fourth arg) . . . . .	230		
\select@group: Surround with braces (add fourth arg) . . .	228		

1995-04-22	ltmisen.dtx v1.0x		\fbox: Move \leavevmode for graphics/1512 . . . . .	394	
	General: Removed extra def of \gobble . . . . .	344	\raisebox: Move \leavevmode for graphics/1512 . . . . .	400	
1995-04-23	ltsect.dtx v1.0j		1995-04-27	ltfiles.dtx v1.0r	
	\addcontentsline: Use \contentsline internally. . .	462	\document: Added \global to support groups in hook . . . . .	94	
1995-04-24	ltbibl.dtx v1.1e		1995-04-27	ltmisen.dtx v1.0y	
	\@citex: Add \mbox to undefined case: latex/1239. . . . .	488	\enddocument: \@checkend moved after hook . . . . .	345	
1995-04-24	ltbibl.dtx v1.1f		1995-04-27	ltplain.dtx v1.1i	
	\bibtcite: Make \onlypreamble /1388. . . . .	488	General: Move \hang and \textindent to latex209.def .	28	
1995-04-24	ltcntrl.dtx v1.0d		1995-04-29	ltcntrl.dtx v1.0e	
	\@for: Dont expand second argument with \edef: /1317 (DPC) . . . . .	59	General: Moved init of \protect to ltdefns.dtx . . . . .	60	
1995-04-24	ltoutput.dtx v1.1j			Removed unused defs for \@setprotect and \@resetprotect . . . . .	60
	\f1@tracemessage: Do not add to kernel unless ‘trace’ specified	551	1995-04-29	ltdefns.dtx v1.2j	
1995-04-24	ltoutput.dtx v1.1l			\protect: Init \protect here . . .	48
	\begindvbox: Add \vbox latex/1392 . . . . .	506	1995-04-29	ltpar.dtx v1.1b	
	\writessetup: Reset \\ latex/1451 (DPC) . . . . .	522	General: (TO) Comments clean-up. . . . .	70	
1995-04-24	ltpage.dtx v1.0f		1995-05-02	ltsect.dtx v1.0l	
	\fussy: reset \emergencystretch latex/1344 . . . . .	493	\dottedtocline: Don’t reset to \rmfamily . . . . .	463	
1995-04-24	ltplain.dtx v1.1h		1995-05-03	ltsect.dtx v1.0m	
	\newlanguage: Remove remaining \outer declarations. . . . .	17	General: TO: Promoted documentation to doc.sty standard . . . . .	453	
1995-04-24	ltxref.dtx v1.1e		1995-05-06	ltsect.dtx 1.0n	
	\newlabel: Make \onlypreamble for /1388. . . . .	341	\secntformat: Use \quad instead of \hskip . . . . .	459	
1995-04-25	ltdefns.dtx v1.2i		\@sect: Added \relax after \secntformat just in case	457	
	\check@c: Make \long for latex/1346 . . . . .	44	1995-05-07	ltboxes.dtx v1.0t	
	\newenvironment: Parse arguments slowly but safely /1507 . . . . .	43	General: Use \hb@xt@ . . . . .	390	
1995-04-25	ltfiles.dtx v1.0q		1995-05-07	ltdefns.dtx v1.2k	
	\document: Removed execution of \every@size latex/1407 . . .	94	\hb@xt@: Macro added . . . . .	38	
1995-04-25	ltsect.dtx v1.0k		1995-05-07	ltmath.dtx v1.0r	
	\dottedtocline: Added \hbox around dots. . . . .	463	General: Use \hb@xt@ . . . . .	360	
1995-04-27	ltboxes.dtx v1.0s		1995-05-07	ltoutput.dtx v1.1m	
	\framebox: Move \leavevmode for graphics/1512 . . . . .	395	General: Use \hb@xt@ . . . . .	494	
	\ifframebox: Move \leavevmode for graphics/1512 . . . . .	395	1995-05-07	lt pictur.dtx v1.0g	
	\iirbox: Move \leavevmode for graphics/1512 . . . . .	400	General: Use \hb@xt@ . . . . .	425	
	\irsbox: Move \leavevmode for graphics/1512 . . . . .	400	1995-05-07	ltplain.dtx v1.1j	
	\irsbox: Move \leavevmode for graphics/1512 . . . . .	400	General: Use \hb@xt@ . . . . .	15	
	\@citex: Use \firstofone . . .	488	1995-05-07	ltsect.dtx v1.0o	
				General: Use \hb@xt@ . . . . .	453
				1995-05-07	lttab.dtx v1.0l
				General: Use \hb@xt@ . . . . .	402
				1995-05-08	ltbibl.dtx v1.1g
				\@citex: Use \firstofone . . .	488

	\bitem: Removed unnecessary braces . . . . .	488	1995-05-18 ltfloat.dtx v1.1j \@makefnmark: Added \normalfont . . . . .	481
1995-05-08	\nocite: Use \@firstofone . . . . .	489	\thempfootnote: Added \itshape . . . . .	481
ltdefns.dtx v1.2k	\typein: Use \@firstofone . . . . .	39		
1995-05-08	\typein: Remove unnecessary braces . . . . .	39	1995-05-19 ltpictur.dtx v1.1a General: Support autoloading feature . . . . .	425
ltdefns.dtx v1.2l	Replace \def by \let . . . . .	39	1995-05-20 ltcnts.dtx v1.1b \@definecounter: Streamlined code . . . . .	152
1995-05-08	ltfsstrc.dtx v2.3n		\@fnsymbol: Allowing both text and math . . . . .	155
	\ifnot@nil: Use \@firstofone . . . . .	211	\fnsymbol: Streamlined code . . . . .	154
1995-05-11	fontdef.dtx v2.2j			
	General: Updates to some plain macros . . . . .	273	1995-05-20 ltfloat.dtx v1.1c \@definecounter: And do it right . . . . .	152
1995-05-12	ltclass.dtx v1.0n		1995-05-20 ltcnts.dtx v1.1c \@makefnmark: Moved	
	\DeclareOption*: Use \toks@ to remove need to double hash /1557 . . . . .	576	\normalfont back and use \textsuperscript . . . . .	481
1995-05-12	ltfloat.dtx v1.1h		Moved \normalfont to \textsuperscript . . . . .	481
	\@footnotemark: Add \nobreak to allow hyphenation. latex/1605 . . . . .	484	\textsuperscript: Use \normalfont . . . . .	482
1995-05-12	ltpictur.dtx v1.0h		1995-05-21 ltfsdcl.dtx v2.1t \DeclareMathRadical: Allow for undefined cs names . . . . .	247
	\pictur@: Macro added for latex/1355 . . . . .	426	1995-05-21 ltcnts.dtx v1.0f General: Moved to doc.sty standard . . . . .	374
1995-05-12	ltvers.dtx v1.0e		1995-05-21 ltmath.dtx v1.0r \@sqrt: Use \sqrt sign . . . . .	368
	General: Add autoload docstrip guards . . . . .	33	General: Remove \mathhexbox from this file . . . . .	365
	Check for format older than 1 year . . . . .	33	Update some plain macros . . . . .	360
1995-05-13	ltfsstrc.dtx v2.3o		\lefteqn: Use \rlap . . . . .	370
	General: Use single hash mark in \DeclareOption . . . . .	200	\r@@t: Use \sqrt sign instead of \sqrt . . . . .	362
1995-05-16	ltfloat.dtx v1.1i		1995-05-21 ltoutenc.dtx v1.7h \@inmathwarn: Added several	
	\@makefnmark: Now use \textsuperscript . . . . .	481	\onlypreamble . . . . .	110
	\textsuperscript: Command added./pr1503 . . . . .	482	1995-05-21 ltoutenc.dtx v1.7j General: Updated some plain macros . . . . .	122
	\thefootnote: Streamlined parts of code. . . . .	481	1995-05-21 lplain.dtx v1.1j General: Moved some code to other files . . . . .	15
1995-05-17	ltboxes.dtx v1.0u		1995-05-22 lplain.dtx v1.1k General: Definitions of \footins and \footnoterule moved to ltfloat. . . . .	30
	\@irsbox: Removed surplus braces . . . . .	400	1995-05-22 ltab.dtx v1.1a General: Support autoloading feature . . . . .	402
1995-05-17	ltclass.dtx v1.0o			
	\g@addto@macro: Make long for latex/1522 . . . . .	586		
1995-05-17	ltlists.dtx v1.0g			
	\@item: Removed surplus braces . . . . .	386		
	\@nbitem: Removed surplus braces . . . . .	386		
	\enumerate: Use \thr@@ and remove surplus braces . . . . .	387		
	\itemize: Use \thr@@ . . . . .	388		

1995-05-23 ltfssini.dtx v2.2e		\IfFileExists@: (CAR) added \long ..... 101
\newfont: Font assignment made local again. ....	269	
1995-05-24 ltdefns.dtx v1.1l		\InputIfFileExists: (CAR) added \long ..... 103
\newif: (DPC) New implementation .....	43	\nofiles: (CAR) added \long ... 96
1995-05-24 ltdefns.dtx v1.2m		\protected@write: (CAR) added \long ..... 97
\typein: (DPC) New implementation .....	39	1995-05-25 lfloat.dtx v1.1m
1995-05-24 lfloat.dtx v1.1l		\@savemarbox: (CAR) Resettings moved to hook ..... 477
\@textsuperscript: Command added. ....	482	\@xfloat: (CAR) Resettings moved to hook ..... 470
General: Moved definition of \footins and \footnoterule from lplain. ....	481	1995-05-25 ltlists.dtx v1.0i
\textsuperscript: Use \@textsuperscript .....	482	\endtrivlist: Macros moved from ltspace.dtx ..... 383
1995-05-24 ltfssbas.dtx v3.0a		1995-05-25 ltmath.dtx v1.3c classes
General: (DPC) Make file from previous file, fam.dtx		\@eqnnum: replace \reset@font\rmfamily with \normalfont (PR 1578) ... 371
1995/05/20 v2.2d .....	158	1995-05-25 ltspace.dtx v1.2f
\mathgroup: (DPC) No need to redefine \newfam as not outer	158	\@vbsphack: (CAR) not used so 'removed'. .... 81
1995-05-24 ltfsscmp.dtx v3.0a		\@vspacer: (CAR) \@restorepar added to avoid possible infinite tail recursion caused by a typo in the argument. .... 85
General: (DPC) Make file from previous file, fam.dtx		(CAR) macros modified to be more efficient ..... 85
1995/05/20 v2.2d .....	222	General: Macros moved to ltlists.dtx ..... 72
1995-05-24 ltfssdcl.dtx v3.0a		1995-05-26 ltdefns.dtx v1.2n
General: (DPC) Make file from previous file, latint.dtx		\@gobblefour: (CAR) Added \longs ..... 45
1995/05/21 v2.1t .....	226	1995-05-26 ltmath.dtx v1.0s
1995-05-24 ltfssini.dtx v3.0a		\@eqnnum: Removed \rmfamily (PR 1578), replaced \reset@font with \normalfont ..... 368
General: (DPC) Make file from previous file, lfonts.dtx		1995-05-26 ltpage.dtx v1.0g
1995/05/23 v2.2e .....	252	\ps@plain: removed \rmfamily (PR 1578) ..... 492
\cal: (DPC) Remove definition	272	1995-05-27 ltfssbas.dtx v3.0b
\mit: (DPC) Remove definition	272	\mathgroup: (FMi) But a need to define \new@mathgroup ... 158
1995-05-24 lfsstrc.dtx v3.0a		1995-06-05 fontdef.dtx v2.2k
General: (DPC) Make file from previous file, tracefn		General: Moved math commands from ltoutenc.dtx. .... 291
1995/05/16 v2.3o .....	199	1995-06-05 ltfinal.dtx v1.0r
1995-05-24 lfsstrc.dtx v3.0b		General: Added \MakeUppercase and \MakeLowercase. .... 631
General: (DPC) Fix \ProvidesFile usage .....	199	1995-06-05 ltoutenc.dtx v1.7k
1995-05-25 ltclass.dtx v1.0p		\@inmathwarn: Removed \protected@cmd and replaced with explicit \noexpand. ... 110
\endfilecontents: Delete \filecontents after preamble	587	
1995-05-25 ltfiles.dtx v1.0s		
\document: Added check for \topskip zero .....	94	
1995-05-25 ltfiles.dtx v1.0t		
\@iffilenonpath: (CAR) added \long .....	101	
\document: Corrected typo .....	94	

General: Allowed \ProvideTextCommandDefault after the preamble. ....	112	1995-06-28 ltfssini.dtx v3.0b General: (DPC) Fix documentation typos ....	252
Commented out \textless and \textgreater. ....	119	1995-06-28 ltmath.dtx v1.0t General: minor doc edits ....	360
Moved math commands to fontdef.dtx. ....	122	1995-07-02 lplain.dtx v1.1n General: Removed surplus ‘by’ and ‘=’ in various places ....	15
Save some tokens in \textvisiblespace and \textunderscore. ....	119	\offinterlineskip: Replaced 1000 by \em ....	27
1995-06-06 ltfinal.dtx v1.0s General: Made \MakeUppercase and \MakeLowercase brace their argument. ....	631	\showoutput: Use \showoverfull to save space ....	30
1995-06-09 ltoutenc.dtx v1.7l \DeclareTextComposite: Rewrote \DeclareTextComposite to define the composite as a no-argument command rather than a two-argument command. ....	113	\tracingall: Use \showoutput to save space ....	30
1995-06-11 ltspace.dtx v1.2g \restorecr: (CAR) \relax added to stop silent eating of *. ....	89	1995-07-03 ltdefns.dtx v1.2o \set@typeset@protect: Use \@typeset@protect for init ...	47
1995-06-13 ltfinal.dtx v1.0t General: Add patch level string more carefully ....	643	1995-07-03 ltntcmd.dtx v3.3s \t@st@ic: Use clean interface for jump ....	304
Call \errorstopmode ....	645	1995-07-05 ltntcmd.dtx v3.3s \t@st@ic: Renamed from \test@next ....	303
1995-06-13 ltpictur.dtx v1.1b General: Use \ProvidesFile in autoload ....	425	1995-07-05 ltspace.dtx v1.2h \gnewline: Use \break ....	78
1995-06-14 ltab.dtx v1.1b General: Use \ProvidesFile in autoload ....	402	\no@pgbk: Macro replaces \pgbk and \nopgbk ....	76
1995-06-15 ltfssbas.dtx v3.0c General: (DPC) minor documentation changes ....	158	\nopagebreak: Reimplemented both using \no@pgbk ....	75
1995-06-15 ltfsccmp.dtx v3.0b General: (DPC) minor documentation edits ....	222	1995-07-09 ltctrl.dtx v1.0f \@iforloop: Reimplemented using Kabelschacht method ....	60
1995-06-15 ltfssdcl.dtx v3.0b General: (DPC) minor documentation changes ....	226	\@iwhiledim: Reimplemented using Kabelschacht method ...	58
1995-06-19 ltbibl.dtx v1.1h \bibcite: Call \newl@bel so repeated keys produce better warning. ....	488	\@iwhilenum: Reimplemented using Kabelschacht method ...	58
1995-06-19 ltclass.dtx v1.0q \documentclass: Dont redefine \usepackage in compat mode for /1634 ....	579	\@iwhilesw: Reimplemented using Kabelschacht method ....	58
1995-06-19 ltxref.dtx v1.1e \newlabel: Use \newl@bel to share code with \bibcite ...	341	\@tfor: Reimplemented using Kabelschacht method ....	60
		1995-07-09 ltlists.dtx v1.0j \enumerate: Use \expandafter ...	388
		\itemize: Use \expandafter ....	388
		1995-07-12 ltpictur.dtx v1.1d General: allow 2e commands in 209 mode. latex/1737 ....	425
		1995-07-13 ltdefns.dtx v1.0p General: Updates to	37
		documentation ....	37
		1995-07-13 ltfiles.dtx v1.0u General: Updates to docu ....	91
		1995-07-13 ltfssbas.dtx v3.0d \@defaultsubs: macro added ...	176
		\@defaultsubs: macro added ...	176

General: minor documentation changes . . . . .	158	1995-08-16 ltfiles.dtx v1.0v \document: set \cmaxdepth . . . . .	94
\wrong@fontshape: Change a macro not a switch to flag default font substitutions . . .	175	set \do globally . . . . .	95
1995-07-13 ltmiscen.dtx v1.0z		set \topskip globally . . . . .	94
\@centercr: Use \nobreak . . . . .	352	1995-08-24 ltfsbas.dtx v3.0f General: Added autoload code . . .	158
\@writefile: Added missing percent and use \relax in the THEN case . . . . .	348	1995-08-24 ltfsstrc.dtx v3.0c General: Macro	
\@xobeysp: Use \nobreak . . . . .	354	\gobble@font@spec removed . . . . .	211
General: Improve Documentation	344	\tryis@simple: . . . . .	218
\enddocument: Set \csetckpt to \gobbletwo instead of defining it by hand . . . . .	345	1995-08-25 ltoutput.dtx v1.1p General: Support autoloading feature (FMi). . . . .	494
Shorten redefinition of \bibcite and \newlabel . . . . .	346	1995-09-01 lterror.dtx v1.2i General: Add autoload support . . .	61
Use \cdefaultsubs instead of switch . . . . .	346	1995-09-01 lplain.dtx v1.1m \empty: Use \let to save space . . . . .	27
1995-07-14 ltbibl.dtx v1.1i		\I: Use \let to save space . . . . .	26
\bibcite: Remove \onlypreamble so still defined in new \enddocument . . . . .	488	1995-09-14 lplain.dtx v1.1o General: Moved \multispan to ltab.dtx . . . . .	15
1995-07-14 ltxref.dtx v1.1g		1995-09-14 ltab.dtx v1.1c \cline: (DPC) New implementation . . . . .	423
\newlabel: Remove \onlypreamble so still defined in new \enddocument . . . . .	341	1995-09-15 ltfsini.dtx v3.0e General: (DPC) Modify TeX2 message . . . . .	271
1995-07-19 ltfsini.dtx v3.0d		1995-09-19 ltmiscen.dtx v1.1a \verb: Put \noligs after \verbatim@font where it belongs. . . . .	358
General: (DPC) TeX2 support . . . . .	271	1995-10-01 ltfiles.dtx LaTeXe \addtofilelist: Macro added . . . . .	105
1995-07-20 ltboxes.dtx v1.0v		1995-10-02 ltdefns.dtx v1.2q \ifnch: Use \clet@token for internal/924, save \reserved@e . . . . .	51
\@isavebox: Use \sbox . . . . .	393	\ifnextchar: Use \clet@token . . . . .	51
\@isavepicbox: Use \sbox . . . . .	393	\protected@testopt: Macro added . . . . .	41
1995-07-21 ltoutput.dtx v1.1o		\testopt: Macro added . . . . .	41
\@writesetup: Command added . . . . .	521	\cargdef: New implementation, using \ctest@opt . . . . .	40
New, experimental, versions: need in-lining . . . . .	521	1995-10-03 fontdef.dtx v2.2l General: \csqrt from patch file for /1701 . . . . .	273
1995-08-09 ltmath.dtx v1.0u		1995-10-03 ltdefns.dtx v1.2r \typein: Add missing \ctypein for /1710 (from patch file) . . . . .	39
General: Added code for class options leqno and fleqn . . . . .	370	1995-10-03 ht pictur.dtx v1.1e General: New autoload code . . . . .	425
1995-08-11 ltlength.dtx v1.1b		1995-10-04 ltfsbas.dtx v3.0g General: Modify autoload code . . .	158
General: Doc typos fixed for latex/753 . . . . .	157		
1995-08-16 ltcntrl.dtx v1.0g			
\@break@tfor: Made long . . . . .	60		
\@forloop: Made defs long . . . . .	59		
\@fornoop: Made defs long . . . . .	59		
\@iforloop: Made defs long . . . . .	60		
\@iwhiledim: Made defs long . . . . .	58		
Removed \@whilenoop . . . . .	58		
\@iwhilenum: Made defs long . . . . .	58		
Removed \@whilenoop . . . . .	58		
\@iwhilesw: Removed \@whilesnoop . . . . .	58		
\@tfors: Made defs long . . . . .	60		

1995-10-04 ltfssrc.dtx v3.0d		\nopagebreak: (DPC) Use \@testopt /1911 . . . . .	75
General: (DPC) Modify autoload code . . . . .	199		
1995-10-04 lttab.dtx v1.1d		1995-10-16 ltthm.dtx v1.0g	
General: Modify autoload support	402	General: Revert to previous \newtheorem behaviour . . .	449
1995-10-06 ltfiles.dtx v1.0w		1995-10-17 ltclass.dtx v1.0r	
\@missingfileerror: Autoload error . . . . .	104	\@providesfile: Delay definition of \ProvidesFile till ltfinal . . .	575
1995-10-09 lterror.dtx v1.2j		\ProcessOptions*: Reset \CurrentOption for graphics/1873 . . . . .	578
General: Modify autoload support	61	1995-10-17 ltdirchk.dtx v1.0l	
1995-10-09 ltoutenc.dtx v1.7m		General: Modify initex version of \ProvidesFile . . . . .	4
\@inmathwarn: Autoload error .	111	1995-10-17 ltfinal.dtx v1.0v	
1995-10-10 ltfssbas.dtx v3.0h		\@providesfile: reset macro . . .	645
\showhyphens: Use \normalfont and make colour safe, and autoloadable . . . . .	179	\reserved@b: reset here after the \input above . . . . .	644
1995-10-10 ltfsdcl.dtx v3.0c		1995-10-17 lplain.dtx v1.1s	
\@non@alpherr: (DPC) autoload error message . . . . .	230	\reject: Move \supereject to compat file . . . . .	28
1995-10-10 ltplain.dtx v1.1r		1995-10-17 lttab.dtx v1.1e	
General: Autoload tracing code .	15	\@cline: (DPC) Use \@multicnt . . .	423
1995-10-10 ltthm.dtx v1.0f		\@multispan: (DPC) Macro added . . . . .	423
General: Make \newtheorem ‘only preamble’ . . . . .	449	1995-10-19 ltfinal.dtx v1.0w	
1995-10-11 ltoutput.dtx v1.1r		\@filelist: Move after \reserved@a setting:-) . . . . .	645
\clearpage: Added a check so that it does not lose the argument of \twocolumn[...] . . . . .	507	1995-10-20 ltbibl.dtx v1.1k	
1995-10-16 ltbibl.dtx v1.1j		\@citex: Removed refundefined flag . . . . .	488
\cite: (DPC) Make robust . . .	488	\@nocite: Removed refundefined flag . . . . .	489
1995-10-16 ltboxes.dtx v1.0w		1995-10-20 ltclass.dtx v1.0s	
General: Clarify makebox description . . . . .	390	\@begindocumenthook: Make setting conditional, for autoload version . . . . .	586
1995-10-16 ltdefns.dtx v1.2u		1995-10-20 ltfsbas.dtx v3.0i	
\@ifstar: (DPC) New implementation, for /1910 . . .	52	General: (DPC) Modify autoload code, change \undefined . . .	158
\new@command: (DPC) Use \@testopt /1911 . . . . .	40	1995-10-20 ltfssrc.dtx v3.0e	
\new@environment: (DPC) Use \@testopt /1911 . . . . .	43	General: (DPC) Modify autoload code . . . . .	199
\typein: (DPC) Use \@testopt /1911 . . . . .	39	1995-10-22 ltfssbas.dtx v3.0j	
1995-10-16 ltfssini.dtx v3.0f		General: (RmS) New size function macro \genb@sfcnt needs to be disabled at \document. . .	158
\reset@font: Added \relax after \usefont, as the latter eats up spaces. . . . .	270	1995-10-22 ltfssrc.dtx v3.0f	
1995-10-16 ltmath.dtx v1.0y		General: Added ‘genb’ and ‘sgenb’ size functions to support new DC font naming scheme. . . .	199
\@yeqnqr: (DPC) Use \@testopt /1911 . . . . .	369	1995-10-23 ltab.dtx v1.1f	
\sqrt: (DPC) Make robust /1808	368	\@settab: (CAR) Ensure that \@hightab increases by at most	
1995-10-16 ltspace.dtx v1.2j			
\@nolinebreak: (DPC) Use \@testopt /1911 . . . . .	75		

one .....	409	1995-10-27 ltpictur.dtx v1.1f General: Move initialisation to kernel from autoload file . . . . .	445
\@startline: (CAR) Ensure that \nxttabmar is never larger than \chightab .....	407	1995-10-31 ltboxes.dtx v1.0x \@finalstrut: Add \nobreak in horiz mode to allow hyphenation. internal/1931 . . . . .	401
\poptabs: (CAR) Ensure that \curtab is never larger than \chightab .....	410	1995-11-01 fontdef.dtx v2.2m General: add \nfss@catcodes for internal/1932 . . . . .	276
\tabbing: (CAR) Make \chightab consistently a local variable . . . . .	408	1995-11-01 ladirchk.dtx v1.0n General: Initialise \@addtofilelist to \@gobble . . . . .	4
1995-10-24 ltfiles.dtx v1.1a \document: Removed multiplelabels switch .....	94	1995-11-01 ltfinal.dtx v1.0x General: (DPC) Switch meaning of \@addtofilelist for cfg files . . . . .	636
Removed refundefined switch . . . . .	94	1995-11-01 ltfsbas.dtx v3.0m \DeclareFontShape@: (DPC) Test for \relax not \undefined, internal/1933 . . . . .	159
1995-10-24 ltfsbas.dtx v3.0k \@defaultsubs: macro removed . . . . .	176	1995-11-01 ltfsini.dtx v3.0g General: (DPC) Switch meaning of \@addtofilelist for cfg files . . . . .	271
\wrong@fontshape: Make this code inline since it happens only here . . . . .	175	1995-11-02 ltfsbas.dtx v3.0n \wrong@fontshape: (DPC) Remove extra space with \string for latex/1676 . . . . .	174
1995-10-24 ltmiscen.dtx v1.1b \enddocument: Changed logic for producing warning messages and removed switch . . . . .	346	1995-11-02 ltoutenc.dtx v1.7n General: Changed internal name \a to \tabacckludge to protect against redefinition by malicious users. . . . .	118
Use \@refundefined instead of switch . . . . .	346	1995-11-07 ltlists.dtx v1.0k \@endpe: Enclosed \setbox0 assignment by a group so that it leaves the contents of box 0 intact. . . . .	384
1995-10-24 ltxref.dtx v1.1h \@multiplelabels: Switch for multiplelabels removed . . . . .	341	1995-11-07 ltoutenc.dtx v1.7o General: Added \leavevmode at start of \c, otherwise the output routine might be invoked within the macro. . . . .	122
\@newl@bel: Switch for multiplelabels replaced by inline code . . . . .	341	Changed \char32 to \xxxii (two tokens less). . . . .	123
\@refundefined: Switch for refundefined replaced . . . . .	340	Replaced octal number 27 by decimal number 23 to protect against the quote character being active. . . . .	123
\@setref: Switch for refundefined renamed . . . . .	341	Replaced some 0's by \z@ (faster). . . . .	123
\if@multiplelabels: Macro removed . . . . .	341	1995-11-10 ltoutput.dtx v1.1s \@shipoutsetup: Command removed . . . . .	521
1995-10-25 ltalloc.dtx v1.1b General: General doc improvements . . . . .	55		
1995-10-25 ltfloat.dtx v1.1n \@endfloatbox: (CAR) macro added: to unify code for double and single versions . . . . .	474		
\end@dblfloat: (CAR) unify code for double and single versions . . . . .	473		
\end@float: (CAR) unify code for double and single versions . . . . .	472		
1995-10-25 ltidxglo.dtx v1.1d General: Doc cleanup . . . . .	485		
1995-10-25 ltsect.dtx v1.0q \subparagraphmark: Use \let not \def to save space. . . . .	460		

\@writesetup: Command removed .....	521	Added \textless and \textgreater. ....	119, 130
In-lined .....	521	1995-12-01 ltoutenc.dtx v1.7u	
1995-11-14 ltclass.dtx v1.0t		General: Made \SS a Default, rather than having the default point to the OT1 definition. 119	
\@unprocessedoptions: Allow empty option .....	587	1995-12-04 ltspacel.dtx v1.2k	
\@loadwithoptions: macro added	579	\nobreakspace: (Macro added ...	87
\LoadClassWithOptions: macro added .....	580	1995-12-04 ltspacel.dtx v1.2l	
\RequirePackageWithOptions: macro added .....	580	\@xobeysp: (braces added to definition of tilde .....	87
1995-11-17 ltfssbas.dtx v3.0m		1995-12-04 preload.dtx v2.4e	
\@wrong@font@char: (DPC) Macro added. latex/1676 .....	176	General: Ulrik Vieth. added 12pt OMS and OML preloads /1989 .....	296
\define@newfont: Redefine \typeout latex/1676 .....	169	1995-12-05 ltdefns.dtx 1.2w	
\wrong@fontshape: Support \@wrong@font@char latex/1676 .....	174	\@unexpandable@protect: Removed \unexpandable@noexpand as never used. internal/1733 ...	46
1995-11-17 ltoutenc.dtx v1.7p		1995-12-05 ltfiles.dtx v1.1c	
\UseTextSymbol: Support \@wrong@font@char latex/1676 .....	115	\document: \ignorespaces added for latex/1933 .....	95
1995-11-18 ltoutenc.dtx v1.7q		1995-12-05 ltfloat.dtx v1.1n	
\UseTextSymbol: Modify message slightly .....	115	\@textsuperscript: Use \ensuremath for latex/1984. 482	
1995-11-21 fontdef.dtx v2.2n		1995-12-05 ltoutenc.dtx v1.7v	
General: Incorporate changed figures, as in plain.tex .....	289	\@inmathwarn: Changed \TextSymbolUnavailable text 111	
1995-11-27 ltfssbas.dtx v3.0n		1995-12-06 ltfssbas.dtx v3.00	
\nfss@catcodes: Reset hash, for definitions in fd files .....	171	\nfss@catcodes: Reset hat, for typeouts etc in fd files .....	171
1995-11-28 ltffloat.dtx v1.1n		1995-12-07 ltbibl.dtx v1.1l	
General: documentation fixes ...	465	\@citex: Restored name of \G@refundefinedtrue .....	488
1995-11-28 lfsstrc.dtx v3.0g		1995-12-07 ltfloat.dtx v1.1m	
General: documentation fixes ...	199	\@textsuperscript: Move \m@th out of the \ensuremath for latex/1984. ....	482
1995-11-28 ltoutenc.dtx v1.7r		1995-12-07 htxref.dtx v1.1i	
General: Added math mode checks to text commands. ....	110	\@setref: Switch for refundefined restored .....	341
doc fixes .....	106	\G@refundefinedtrue: Renamed (back) from \G@refundefined 340	
Renamed \@changed@x@err to \TextSymbolUnavailable. ...	110	1995-12-11 ltoutenc.dtx v1.7w	
1995-11-29 ltoutenc.dtx v1.7t		General: Modified \copyright ... 119	
General: Added \textasciicircum, \textasciitilde, \textbackslash, \textbar, \textgreater and \textless. 125	125	1995-12-13 ltdefns.dtx 1.2x	
Added \textasciicircum, \textasciitilde, \textregistered and \texttrademark. ....	119	\-: Documentation changed. ... 52	
Added \textbackslash and \textbar. ....	119, 129	1996-01-10 ltfiles.dtx v1.1d	
		\@iffileonpath: Change argument handling to not require doubled hash. latex/2024 .....	101

1996-01-20 ltidxglo.dtx v1.1e		(DPC) Moved brace to allow commands like
\makeglossary: Make no-op after use pr/2048 . . . . .	486	\MakeUppercase in 6th argument. Changed \par to \endgraf to allow non-long commands. internal/2148 . . . . .
\makeindex: Make no-op after use pr/2048 . . . . .	486	457
1996-01-20 ltspace.dtx v1.2m		\@sect: (DPC) Added extra braces for internal/2148 . . . . .
\vspace: Made robust . . . . .	85	460
1996-03-25 ltmath.dtx v1.1a		(DPC) Moved brace to allow commands like
\@ensuredmath: Macro added for amslatex/2104 . . . . .	370	\MakeUppercase in 4th argument. Changed \par to \endgraf to allow non-long commands. internal/2148 . . . . .
\ensuremath: Reimplement for amslatex/2104 . . . . .	370	459
1996-04-18 ltpage.dtx v1.0i		1996-05-23 htoutenc.dtx v1.7z
General: Improve documentation . . . . .	491	\@strip@args: \expandafter added to match other changes for latex/2133 . . . . .
1996-04-22 ltmiscen.dtx v1.1c		115
General: Improve Documentation . . . . .	344	\add@accent: macro added. latex/2133 . . . . .
1996-04-22 ltspace.dtx v1.2n		112
General: Documentation Improvements . . . . .	72	\DeclareTextAccent: Reimplemented using \add@accent to save space latex/2133 . . . . .
1996-04-22 lttab.dtx v1.1g		113
\@tabclassz: (DPC) Extra \hskip keeps tabcolsep in empty columns internal/2122 . . . . .	421	\DeclareTextCompositeCommand: Modified to cope with new \add@accent command: required removal of check for one argument-command . . . . .
1996-04-23 ltcnts.dtx v1.1d		1996-05-24 ltoutput.dtx v1.1t
General: Documentation improvements . . . . .	150	\@specialoutput: Check that \colroom is less than \vsize, indicating that a float has been added . . . . .
1996-04-24 ltfiles.dtx v1.1e		512
\document: (DPC) Reset \AtBeginDocument eg for latex/1297 . . . . .	94	Cut-off point changed to 1.5\baselineskip . . . . .
1996-05-08 lfsstrc.dtx v3.0h		512
\math@egroup: Use \bgroup instead of \begingroup to match a kernel change made in 1994!! . . . . .	209	\@topnewpage: Cut-off point changed to 2.5\baselineskip . . . . .
1996-05-09 lftntcmd.dtx v3.3t		511
\check@icr: Default definitions added . . . . .	302	1996-05-25 htoutput.dtx v1.1u
1996-05-17 fontdef.dtx v2.2o		\@specialoutput: Correct the above check . . . . .
General: \@@sqrt removed, at last . . . . .	273, 289	512
1996-05-17 ltfiles.dtx v1.1f		1996-06-03 ltmiscen.dtx v1.1d
\nofiles: added \write to \protected@write for latex/2146 . . . . .	96	\verb@verbatim: Exchanged the following two code lines so that \dospecials cannot reset the category code of characters handled by \noligs. . . . .
1996-05-18 htoutenc.dtx v1.7x		355
General: Produce error if encoding not found. pr/2054 . . . . .	147	General: Move setting of verbatim font and \noligs. . . . .
1996-05-21 htoutenc.dtx v1.7y		344
General: Corrected error message (CAR) . . . . .	147	\verb: Put setting of verbatim font after \dospecials so that \dospecials cannot reset the category code of characters handled by \noligs. . . . .
1996-05-21 ltsect.dtx v1.0s		358
\@sect: (DPC) Added extra braces for internal/2148 . . . . .	457	

1996-06-10 ltboxes.dtx v1.0y		1996-07-26 ltfssbas.dtx v3.0p	
\@parboxto: (DPC) Changed \endgraf to \@@par .....	396	\@DeclarMathSizes: use faster \if test .....	164
1996-06-10 ltsect.dtx v1.0t		\@nfss@catcodes: omit \relax as not needed .....	171
\@sect: (DPC) Changed \endgraf to \@@par .....	457	1996-07-26 ltfssdcl.dtx v3.0e	
\@ssect: (DPC) Changed \endgraf to \@@par .....	459	\init@restore@version: Removed \ifrestore@version switch and replaced by \init@restore@version ...	230
1996-06-13 ltdirchk.dtx v1.0r		1996-07-26 ltfssstrc.dtx v3.0i	
General: documentation improvements mainly from internal/2174 .....	1	\init@restore@glb@settings: macro added replacing \ifinmath switch .....	208
1996-06-14 ltab.dtx v1.1h		1996-07-26 ltlists.dtx v1.0l	
\@tabclassz: (DPC) Change both \z@skip to 1sp for latex/2160 .....	421	\@item: Remove unnecessary \global before \@minipage... .....	385
1996-06-22 ltspace.dtx v1.2o		Remove unnecessary \global before \nobreak... .....	386
General: Documentation of problems added .....	72	1996-07-26 ltmath.dtx v1.1b	
1996-07-10 ltfinal.dtx v1.0y		General: Removed \global before \@ignoretrue in various places .....	360
\@toks: Free up memory from scratch registers /2213 .....	644	1996-07-26 ltmiscen.dtx v1.1e	
1996-07-19 ltoutenc.dtx v1.8a		\@ignorefalse: put \global into definition .....	345
\@strip@args: Use char 0 not @ as carrier for \lowercase /2197	115	\begin: remove \global before \@ignore... .....	349
1996-07-26 ltboxes.dtx v1.0z		\end: remove \global before \@ignore... .....	351
\if@minipage: put \global into definition .....	398	\ignorespacesafterend: user level macro added .....	345
1996-07-26 ltclass.dtx v1.0u		1996-07-26 ltoutput.dtx v1.1v	
\@classoptionslist: made only preamble .....	570	\@testfp: remove \global before \@test... .....	554
\@unusedoptionlist: made only preamble .....	571	\@xtryfc: remove \global before \@test... .....	529
1996-07-26 ltdefns.dtx v1.2y		\@ztryfc: remove \global before \@test... .....	530
\@reargdef: third arg picked up by \@yargdef .....	42	General: put \global into definition .....	504
\@renew@command: use \noexpand instead of \string .....	42	remove \global before \@test... .....	504, 505
use \relax in place of empty arg	42	\clearpage: add number of missing percents .....	507
\@renew@environment: use \relax in place of empty arg .....	43	1996-07-26 ltpplain.dtx v1.1t	
1996-07-26 ltfloat.dtx v1.1n		\sh@ft: replace \dimen\z@ by \dimen@ .....	29
\@endfloatbox: remove unnecessary \global before \@minipage... .....	474	1996-07-26 ltsect.dtx v1.0u	
\@savemarbox: remove unnecessary \global before \@minipage... .....	477	\@starttoc: removed \global before \nobreak... .....	461
\@setminipage: remove unnecessary \global before \@minipage... .....	472	\@xsect: Removed \global before \@nobreak... .....	458
\@setnobreak: remove unnecessary \global before \nobreak...	472		

1996-07-26	ltspace.dtx v1.2p		1996-10-04	ltclass.dtx v1.0v
	\if@nobreak: put \global inside definition . . . . .	78		\RequirePackageWithOptions: Reset \unprocessedoptions for /2269 . . . . .
1996-07-27	ltfssbas.dtx v3.0q		1996-10-05	ltfiles.dtx v1.1h
	General: \if@inmath switch removed . . . . .	169		\clubpenalty: Added setting its value . . . . .
1996-07-27	ltspace.dtx v1.2q		1996-10-08	ltntcmd.dtx v3.3u
	General: Further documentation of problems . . . . .	72		\DeclarerTextFontCommand: Removed \check@icr when in vmode since it causes various errors (see pr/2157) . . . . .
1996-07-27	ltspace.dtx v1.2r		1996-10-21	lttab.dtx v1.1i
	General: Correct documentation of problems . . . . .	72		\array: Use \set@typeset@protect . . . . .
1996-08-02	ltfloat.dtx v1.1o			414
	\@xmpar: Remove \global before \ignore... . . . . .	478	General:	Moved the code associated with \mkpream into the group provided by the box, for robustness (latex/2183) . . . . .
1996-08-02	ltsect.dtx v1.0v			414
	\@afterheading: Removed \global before \nobreak... . . . . .	460	\multicolumn:	Make \multicolumn long (latex/2180) . . . . .
1996-08-02	ltspace.dtx v1.2s			416
	\@EspHack: Remove \global before \ignore... . . . . .	81	\tabbing:	Moved the \indent so that the \everypar can remove it when necessary; this is needed because the code for items in lists has changed (see pr/22111) . . . . .
1996-08-25	ltfssbas.dtx v3.0r		1996-10-23	ltlists.dtx v1.0m
	\nfss@catcodes: Reset the acute, grave and double quote chars as well . . . . .	171		\item: \nobreak... moved into the \everypar and not executed unconditionally, see above . . . . .
1996-09-21	ltoutput.dtx v1.1w			386
	\@writesetup: Added \parboxrestore and made consequent deletions: wait for the howls of protest . . . . .	521	\kern... changed to \setbox... . . . . .	385
1996-09-25	ltdirchk.dtx v1.0t			Added setting of \clubpenalty and set \nobreakfalse only when necessary . . . . .
	General: Move ltxcheck to separate file . . . . .	14	1996-10-23	ltsect.dtx v1.0x
1996-09-28	ltmisce.dtx v1.1f			\@xsect: Replaced \hskip... with \setbox... as used in \afterheading . . . . .
	\@xobeysp: Moved to ltspace.dtx	354	1996-10-24	ltboxes.dtx v1.1a
1996-09-28	ltspace.dtx v1.2t			\arrayparboxrestore: Added local settings of flags: dangerous! . . . . .
	\@xobeysp: Moved from ltmisce.dtx and redefined to use \nobreakspace . . . . .	87		397
1996-09-29	ltfiles.dtx v1.1g			\@iiminipage: Use it or lose it (@setminipage): Frank will want to lose it . . . . .
	\document: Added disabling of \nodocument . . . . .	95	1996-10-24	ltfloat.dtx v1.1p
1996-09-29	ltoutput.dtx v1.1x			\@floatboxreset: Added local settings of flags: dangerous! . . . . .
	\newpage: Checks for noskipsec and inlabel added . . . . .	508		472
1996-09-29	ltsect.dtx 1.0w			\@marginparreset: Added local settings of flags: dangerous! . . . . .
	\noskipsetrue: Added documentation . . . . .	454		478
1996-09-30	ltoutput.dtx v1.1y			
	\newpage: Checks for noskipsec and inlabel removed pending further tests . . . . .	508		

\@xfloat: Added \nодокумент to trap floats in the preamble .	469	1996-11-03 ltplain.dtx v1.1w
1996-10-24 ltoutput.dtx v1.1z		\dotfill: Saved tokens by using \hb@ext@ . . . . . 30
\@addtocurcol: Added \nobreak, etc as appropriate . . . . .	534, 538	1996-11-04 lterror.dtx v1.2m
\@specialoutput: Added \nobreak as appropriate . . . . .	514	\nодокумент: Always define \nодокумент in kernel, so that it can be cleared by \документ. 67
\@topnewpage: Added \nодокумент to trap \twocolumn in the preamble	509	1996-11-04 ltlists.dtx v1.0q
\newpage: Better checks for noskipsec and inlabel added, plus nobreak . . . . .	508	\@trivlist: Moved check for missing item: only checked when not inlabel flag is false 382
1996-10-25 ltlists.dtx v1.0n		1996-11-05 ltfiles.dtx v1.1i
\endtrivlist: Change \indent to \leavevmode . . . . .	383	\nofiles: Standard \ifnobreak test added . . . . . 96
Reset flags explicitly . . . . .	383	1996-11-09 ltmath.dtx v1.1c
1996-10-25 ltoutput.dtx v1.2a		\@ensuredmath: Made long, as it was before. /2104 . . . . . 370
\newpage: Reset all flags explicitly . . . . .	508	1996-11-18 ltfsbas.dtx v3.0s
1996-10-26 ltlists.dtx v1.0o		\define@newfont: (DPC) lowercase fd file names. internal/1044 . . . . . 170
\endtrivlist: Correct typo . . . . .	383	1996-11-18 ltoutenc.dtx v1.8d
1996-10-27 ltoutenc.dtx v1.8c		General: (DPC) lowercase external file names. internal/1044 . . . . . 147
\@strip@args: Removed macro . . . . .	113	1996-11-20 fontdef.dtx v2.2p
General: Added \r A . . . . .	123	General: lowercase fd and enc.def file names /1044 . . . . . 273
Added \textasteriskcentered . . . . .	119, 129	1996-11-20 ltvers.dtx v1.0f
Corrected syntax descriptions . . . . .	107	General: Check for old format modified /2319 . . . . . 33
Removed \aa and \AA . . . . .	119, 123, 125	1996-11-23 ltoutenc.dtx v1.8e
1996-10-28 ltplain.dtx v1.1u		General: Corrected description . . . . . 107
General: (CAR) More doc changes . . . . .	15	Extended description . . . . . 108
\dotfill: Removed math mode . . . . .	30	1996-11-28 ltvers.dtx v1.0g
1996-10-29 ltplain.dtx v1.1v		General: Check for old format modified /2319 . . . . . 33
\dotfill: Got arithmetic correct (CAR) . . . . .	30	1996-12-06 ldirchk.dtx v1.0u
1996-10-29 ltspace.dtx v1.2u		\IfFileExists: *** removed from various messages for GNU Make. internal/2338 . . . . . 10
\gnewline: Added macro . . . . .	78	1996-12-06 ltfloat.dtx v1.1r
\no@lnbk: Macro replaces \@lnbk and \no@lnbk . . . . .	76	\@caption: Call \setminpage if needed. latex/2318 . . . . . 468
\: Corrected and rationalised code . . . . .	76	1996-12-06 ltfsini.dtx v3.0h
\nolinebreak: Reimplemented both using \no@lnbk . . . . .	75	General: (DPC) Remove *** from messages internal/2338 . . . . . 271
1996-10-31 ltfinal.dtx v1.0z		1996-12-17 ltclass.dtx v1.0w
General: Added extra \lcode, hoping it does no harm in T1 (pr/1969) . . . . .	635, 642	\g@addto@macro: Use \begingroup to save making a mathord . . . . . 586
1996-10-31 ltlists.dtx v1.0p		1996-12-20 ltsect.dtx v1.0z
\@trivlist: Added check for missing item in outer list . . . . .	382	\@dottedtocline: Added \nobreak for latex/2343 . . . . . 463
1996-10-31 ltsect.dtx v1.0y		
General: Corrected and tidied documentation; removed long lines . . . . .	453	

1997-01-08 fontdef.dtx v2.2q		Added TS1 encoding v2.2.beta	132
General: Use			
\DeclareMathDelimiter to set		1997-05-07 ltoutenc.dtx v1.9d	
delimiter codes . . . . .	283	General: Added \leavevmode to	
\mathparagraph: Define using		\textcompwordmark . . . . .	120
\DeclareMathSymbol . . . . .	291	1997-05-07 lspace.dtx v1.2v	
1997-01-08 ltfiles.dtx v1.1j		\newline: Made completely	
\Qinclude: reset \deadcycles		robust. . . . .	77
latex/2365 . . . . .	99	1997-05-29 ltfsstrc.dtx v3.0j	
1997-01-08 ltmath.dtx v1.1d		General: Replaced \\ by	
\root: (DPC) Remove spurious		\MessageBreak, as suggested	
space tokens from plain $\TeX$		by Donald Arseneau. . . . .	201
definition /2359 . . . . .	362	1997-05-29 ltlogos.dtx v1.1f	
1997-02-05 ltclass.dtx v1.0x		\LaTeXe: Added \math so that the	
\g@addto@macro: missing percent		$\LaTeX_2\varepsilon$ logo works with	
/2402 . . . . .	586	non-zero values of	
1997-02-21 ltlists.dtx v1.0r		\mathsurround. . . . .	90
\Qitem: \ifvoid check added for		1997-06-16 ladirchk.dtx v1.0v	
\noindent. latex/2414 . . .	385	General: documentation	
1997-03-21 ltcounts.dtx v1.1e		improvements mainly from	
\fnsymbol: Use \mathsection and		internal/2520 . . . . .	1
\mathparagraph. latex/2445	154	1997-06-16 ltfloat.dtx v1.1s	
1997-04-14 ltfiles.dtx v1.1k		General: documentation fixes . . .	465
\document: Set the document		1997-06-16 ltfnctcmd.dtx v3.3v	
space factor defaults.		General: Fix typo in	
latex/2404 . . . . .	94	documentation. . . . .	298
\normalsfcodes: Macro added		1997-08-05 ltoutenc.dtx v1.9e	
(from patch file) latex/2404 . .	96	General: Corrected order of	
1997-04-14 ltoutput.dtx v1.2b		arguments in \UseTextSymbol	
\Qwritesetup: Call		example. . . . .	107
\normalsfcodes (from patch		1997-08-29 ltoutenc.dtx v1.9f	
file) latex/2404 . . . . .	523	General: Added OT4 encoding,	
Move \label and \index (from		provided by Marcin Woliński. . . . .	106
patch file) . . . . .	523	1997-09-09 ltnodefn.dtx v1.2z	
1997-04-24 ltbibl.dtx v1.1m		\provide@command: Use	
\Qcitex: \Qempty to avoid		\begingroup to avoid	
primitive error on empty cite		generating math ords if used in	
keys. latex/2432 . . . . .	488	math mode. pr/2573 . . . . .	44
1997-04-30 ltoutenc.dtx v1.9a		1997-09-15 ltpictur.dtx v1.1g	
General: Changed \textsc to		\Qgetcirc: Warn if lines become	
\scshape . . . . .	120	invisible pr/2524 . . . . .	441
Introduced \textcopyright and		\Qpicture@warn: Macro added	
modified \copyright . . . . .	119	pr/2524 . . . . .	441
Introduced \textcopyright and		\Qsline: Warn if lines become	
modify \copyright . . . . .	120	invisible pr/2524 . . . . .	432
Modified \textunderscore,		1997-10-06 ltcounts.dtx v1.1f	
removing \mathunderscore . . .	120	\QRoman: Change \QRoman to be	
Modified \underscore,		fully expandable, so that the	
removing \mathunderscore . . .	120	result is written properly to	
1997-04-30 ltoutenc.dtx v1.9b		files. . . . .	154
General: Added \leavevmode to		\Qslowromancap: Macro added. . . . .	154
\textunderscore . . . . .	120	1997-10-08 ltlogos.dtx v1.1h	
1997-05-04 ltoutenc.dtx v1.9c		\LaTeX: Simplify macro (force	
General: Added ‘hex index tabs’ .	126	loading of suitable math fonts	
		once). . . . .	90

1997-10-10 ltclass.dtx v1.0y		1997-11-19 ltoutput.dtx v1.2d
\endfilecontents: \currenvir		\@vtryfc: Reindent code, to be
in banner ..... 590		understandable(DPC). .... 528
\reserved@c not \verb@im@out		1997-11-20 ltfsdcl.dtx v3.0g
to save a csname ..... 589		\document@select@group: (DPC)
Check for text before or after		inline use of \stepcounter
\end environment. latex/2636 590		(faster, and saves a csname per
Use \gobbletwo ..... 589		math version as no reset list) 230
1997-10-17 lftntcmd.dtx v3.3w		\select@group: (DPC) inline use
\check@nocorr@: Check for		of \stepcounter (faster, and
vertical mode moved here, from		saves a csname per math
\DeclareTextFontCommand (see		version as no reset list) .... 228
PR/2646). ..... 302		1997-11-23 ltoutenc.dtx v1.9g
\DeclareTextFontCommand:		General: Use \textperthousand,
Reinstalled \check@icr as		\textpertenthousand and
check is now done in		\textfractionsolidus not
\check@nocorr@ (see		\textpermill,
PR/2646). ..... 300		\textperenmill and
1997-10-20 ltfinal.dtx v1.1a		\textfraction. /2673 .... 132
\@cuclist: Removed \aa and \AA		1997-12-17 ltoutenc.dtx v1.9h
from \cuclist as these are		General: Added \textperthousand
macros. ..... 642		and
1997-10-21 ltdefns.dtx v1.2z1		\textpertenthousand .. 124, 125
\renew@command: Use		Added code for textcomp.sty. . 146
\begin{group}/\end{group} rather		Added section. .... 146
than braces for grouping, to		Added textcomp.sty. .... 106
avoid generating empty math		As in OT1, Added \leavevmode
atom. ..... 42		at start of \c, otherwise the
1997-10-21 ltfsbas.dtx v3.0t		output routine might be
\define@newfont: Move		invoked within the macro. . 124
\makeatletter to		Changed to decimal codes in
\nfss@catcodes. ..... 170		\ooalign. .... 134
\nfss@catcodes: Moved		Changed to decimal codes. .... 130
\makeatletter from		Documentation changes and
\try@load@font@shape. .... 171		additions. .... 106
1997-11-09 ltoutput.dtx v1.2c		Example corrected, braces
\@specialoutput: Remove		removed. .... 106
incorrect code: only one		Removed default settings, see
\@emptycol is needed here .. 512		next section. .... 132
\@topnewpage: Documentation of		1997-12-19 ltoutenc.dtx v1.9i
vsize check enhanced ..... 509		General: Documentation
1997-11-13 ltfsdcl.dtx v3.0f		corrections. .... 106
\DeclareSymbolFont: (DPC)		1997-12-20 fontdef.dtx v2.2s
Really update \group@list		General: Added documentation . 275
dont leave new version in		1997-12-31 ltoutenc.dtx v1.9k
\toks@. latex/2661 ..... 235		General: Further correction .... 107
\stepcounter: (DPC) Remove as		1998-01-12 ltoutenc.dtx v1.9k
never used. (Re)defined in		General: Added \ProvidesPackage
ltcounts ..... 228		for textcomp.sty ..... 106
1997-11-19 ltfloat.dtx v1.1t		Adding missing braces and
\@footnotetext: Missing percent,		\ushape. .... 134
again ..... 483		1998-01-16 ltoutenc.dtx v1.9m
		General: fixed decimal codes.
		latex/2734 ..... 130

1998-03-04 ltdefns.dtx v1.2z2		1998-05-18 ltab.dtx v1.1j
\@xargdef: Unnecessary \expandafter removed: pr/2758 . . . . .	40	\@endpbox: Use \setlength to set \hsize, so that the changes in the calc package apply here. 424
1998-03-05 ltoutenc.dtx v1.9n		\@tabular*: Use \setlength, so that calc extensions apply. . . 414
General: Added masc/fem ordas in pr/2579 . . . . .	120	1998-05-20 ltfinal.dtx v1.1b
1998-03-20 ltdefns.dtx v1.2z3		General: Set up lccodes before loading hyphenation files: pr/2639 . . . . .
\@thirdofthree: Macro added ..	45	Set up uc/lccodes after loading hyphenation files: pr/2639 .. 641
1998-03-20 ltoutenc.dtx v1.9o		1998-05-28 lterror.dtx v1.2n
General: Documentation added about order of decks . . . . .	109	\@notdefinable: Added message re 'end...' pr/1555 . . . . . 66
Documentation added for pr/2783 . . . . .	108	1998-06-04 lboxes.dtx v1.1c
\UndeclareTextCommand: Macro added for pr/2783 . . . . .	117	\@rule: Support calc-expressions 399
1998-03-20 lttextcomp.dtx v1.9o		1998-06-12 ltoutenc.dtx v1.9p
General: Added various \UndeclareTextCommand declarations for pr/2783 . . .	334	General: Corrected 130 and 131, see pr/2834 . . . . . 135
Load decls after defaults for speed. . . . .	334	Renamed \textmacron pr/2840 136
1998-03-21 ltclass.dtx v1.0z		1998-06-12 ltoutenc.dtx v1.9q
General: Added to documentation of filecontents . . . . .	566	\add@accent: Explicitly set \spacefactor after \accent (pr/2877) . . . . . 113
1998-03-21 ltclass.dtx v1.1a		1998-06-12 lttextcomp.dtx v1.9p
\@providesfile: Allow &. Internal/2702 . . . . .	575	General: Renamed \textmacron pr/2840 . . . . . 330
General: Correct to new onlypreamble command list .	601	1998-06-18 ltab.dtx v1.1k
1998-03-25 ltfsbas.dtx v3.0u		General: Small addition to documentation . . . . . 402
\showhyphens: Suppress unnecessary error when used in preamble . . . . .	179	1998-07-06 ltab.dtx v1.1l
1998-04-11 fontdef.dtx v2.2t		General: Small correction to documentation . . . . . 402
General: Added \mathring accent (pr2785) . . . . .	289	1998-08-17 lboxes.dtx v1.1e
1998-04-15 fontdef.dtx v2.2u		General: (RmS) Minor Documentation fixes. . . . . 389
General: Use new syntax for \DeclareMathDelimiter . . . . .	283	1998-08-17 ltclass.dtx v1.1c
1998-04-15 ltfsdcl.dtx v3.0h		General: (RmS) Minor documentation fixes. . . . . 566
\@xxDeclareMathDelimiter: Macro added (pr/2662) . . .	244	1998-08-17 ldirchk.dtx v1.0w
1998-04-17 fontdef.dtx v2.2v		General: (RmS) Documentation improvements. . . . . 1
General: Reinsert symbol defs for < and > chars. . . . .	283	1998-08-17 lfntcmd.dtx v3.3x
1998-04-18 fontdef.dtx v2.2w		General: (RmS) Minor documentation fixes. . . . . 298
General: Reinsert symbol def for / char. . . . .	283	1998-08-17 ltfsbas.dtx v3.0v
1998-05-07 ltclass.dtx v1.1b		General: (RmS) Documentation fixes. . . . . 158
\@fileswithoptions: Modify help message for latex/2805 . . .	583	1998-08-17 ltfsdcl.dtx v3.0i
		General: (RmS) Corrected minor glitches in changes entries. . . 226

1998-08-17 ltfsini.dtx v3.0i		1999-01-07 ltdefns.dtx v1.3b	
General: (RmS) Minor documentation fixes. . . . .	252	\@ifnextchar: extra \long. latex/2902 . . . . .	51
1998-08-17 ltlogos.dtx v1.1i		1999-01-07 ltoutenc.dtx v1.9r	
General: (RmS) Minor documentation fixes. . . . .	90	General: Hackery to allow using fontenc several times . . . . .	149
1998-08-17 ltmath.dtx v1.1c		Hackery to temp support cyrillic uc/lc . . . . .	147
General: (RmS) Minor documentation fixes. . . . .	360	1999-01-13 ltoutenc.dtx v1.9s	
1998-08-17 ltmiscen.dtx v1.1g		\@strip@args: Simplified solution for latex/2930 . . . . .	115
General: (RmS) Minor documentation fixes. . . . .	344	1999-01-18 ltdefns.dtx v1.3c	
1998-08-17 ltspace.dtx v1.2w		\@yargd@f: New implementation DPC /2942 . . . . .	41
General: Documentation fixes. . . . .	72	1999-02-09 ltdefns.dtx v1.3d	
1998-08-17 preload.dtx v2.1g		\@yargd@f: catch bad argument forms by re-inserting #3 . . . . .	41
General: (RmS) Minor documentation fixes. . . . .	294	1999-02-12 lttextcomp.dtx v3.0j	
1998-09-19 ltoutenc.dtx v1.9r		\legacyoldstyleenums: Use \rmdefault instead of cmm (pr/2954) . . . . .	307
\@a: Added \string (pr/2878) . . . . .	118	1999-02-24 ltoutenc.dtx v1.9t	
1998-11-13 lttab.dtx v1.1m		General: Corrected hackery cyrillic uc/lc list . . . . .	147
\@array: Check for hmode to see if something went wrong during parsing (pr/2884) . . . . .	415	1999-03-01 ltdefns.dtx v1.3e	
1999-01-05 fontdef.dtx v2.2x		\@ifnextchar: remove extra \long. internal/2967 . . . . .	51
General: Need special protection for character > in \changes entry. . . . .	273	1999-04-15 ltpictur.dtx v1.1h	
1999-01-06 ltfsbas.dtx v3.0w		\@getarrow: Replaced octal number, CAR . . . . .	433
\DeclareFontEncoding: Added \LastDeclaredEncoding to support cyrillic integration (pr/2988) . . . . .	162	\@upvector: Replaced octal number, CAR . . . . .	434
\LastDeclaredEncoding: Added \LastDeclaredEncoding to support cyrillic integration (pr/2988) . . . . .	162	General: Replaced octal number, CAR . . . . .	434
1999-01-06 ltoutenc.dtx v1.9r		Replaced octal numbers, CAR . . . . .	425
\@strip@args: New impl for latex/2930 . . . . .	115	1999-04-19 lfloat.dtx v1.1u	
General: Minor documentation fix. . . . .	134	\caption: Made caption an error outside a float: latex/2815 . . . . .	468
1999-01-06 ltoutput.dtx v1.2e		1999-04-27 lboxes.dtx v1.1f	
\@makecol: Added negative vskip, as when processing outputbox below: suggested by Fred Bartlett pr/2892 . . . . .	517	\@parboxto: (CAR) Changed \empty to \relax as flag for natural width: pr/2975 . . . . .	396
1999-01-07 ltdefns.dtx v1.3a		1999-04-29 ltdefns.dtx v1.3f	
\@ifnextchar: made long . . . . .	51	\@yargd@f: Full expansion and conversion needed for digit in new version, see pr/3013 . . . . .	41
\@newenvb: made long and brace optional arg. latex/2896 . . . . .	43	New macro added . . . . .	41
\@testopt: made long and brace optional arg. latex/2896 . . . . .	41	1999-06-10 ltoutenc.dtx v1.9u	
		General: Ensure that we also forget old options (pr/2888) . . . . .	149
		1999-06-12 ltoutenc.dtx v1.9v	
		General: Extend \@ulcllist only once . . . . .	148

1999-10-09 ltmath.dtx v1.1e		\markright: Reimplementation to fix expansion error (pr/3203). . . . .	492
\active@math@prime: Macro added, see PR 3104. . . . .	366	\rightmark: Use \empty instead of brace group (pr/3203). . . . .	493
\prime@s: Introduce \active@math@prime. . . . .	366	2000-06-02 ltpage.dtx v1.0k	
1999-10-09 ltoutput.dtx 1.2f		\markright: Small adjustment to give slightly less expansion, CAR . . . . .	493
\@activechar@info: Reset definition of active prime character (used in math mode) . . . . .	521	\markright: Small adjustment to give slightly less expansion, CAR . . . . .	492
1999-10-28 ltoutenc.dtx v1.9w		Tidied 1.0j reimplementation, CAR . . . . .	492
\add@accent: Give \accent@spacefactor a default definition (pr/3084) .	113	2000-07-11 ltmiscen.dtx v1.1j	
1999-12-08 ltoutenc.dtx v1.9x		\enddocument: Fix typo in warning . . . . .	346
General: Changed \CYRRHOOK and \cyrrhook to \CYRRHK and \cyrrhk as name changed in the cyrillic bundle for naming consistency with other “hook” glyphs. . . . .	147	2000-07-12 ltoutput.dtx 1.2g	
2000-01-07 ltmiscen.dtx v1.1h		General: Ensure that rule is in \normalcolor . . . . .	560
\@verbatim: Disable hyphenation even if the font allows it. . . . .	355	2000-07-12 ltoutput.dtx 1.2i	
2000-01-15 ltpictur.dtx v1.1i		\makecol: Removed negative vskip, as it gives unacceptable results when the depth is large: pr/3189 . . . . .	517
\@upvector: Removed space at end-of-line, CAR . . . . .	434	2000-07-19 ltoutput.dtx v1.2h	
2000-01-30 lfntcmd.dtx v3.3y		\@writesetup: Reset and restore \@if@newlist for internal/3231 . . . . .	522
\DeclareTextFontCommand: Use \hmode@bgroup now (pr/3160)	300	2000-08-23 ltfinal.dtx v1.1c	
2000-01-30 ltoutenc.dtx v1.9y		General: Fix typo in warning . . . . .	637
General: Use \hmode@bgroup where applicable (pr/3160) . . . . .	122–124, 129, 131, 132, 134	2000-08-30 ltoutenc.dtx v1.91	
\add@accent: Use \hmode@bgroup where applicable (pr/3160) .	112	\use@text@encoding: Rearranged but no change to final code, CAR (pr/3160) . . . . .	115
\hmode@bgroup: Macro added . . . . .	113	\add@accent: Rearranged but no change to final code, CAR (pr/3160) . . . . .	112
2000-01-30 ltoutenc.dtx v1.9z		2000-09-01 ltfinal.dtx v1.1d	
\use@text@encoding: Macro reimplemented (pr/3160)	115, 116	\errhelp: Set error help empty at very end (pr/449 done correctly). . . . .	644
\add@accent: Macro reimplemented (pr/3160) . . . . .	112	2000-09-24 ltfloat.dtx v1.2b	
\hmode@start@before@group: Macro added (pr/3160) . . . . .	116	\end@dblfloat: FMi: use output routine to defer float . . . . .	473
2000-05-19 ltmiscen.dtx v1.1i		2000-09-24 ltoutput.dtx v1.2b	
\enddocument: Reset \AtEndDocument for latex/3060 . . . . .	345	\doclearpage: FMi: ensure \doclearpage is called again until all floats are output. . . . .	515
2000-05-26 ltpage.dtx v1.0j		2000-09-24 ltoutput.dtx v1.2n	
\@markright: Reimplementation to fix expansion error (pr/3203).	493	\@addtocurcol: FMi: test for wide float was in wrong place . . . . .	533
\leftmark: Use \empty instead of brace group (pr/3203). . . . .	493	2001-01-07 ltoutput.dtx v1.2j	
		\@writesetup: And do it in the right macro (pr/3286) . . . . .	522

2001-02-16 ltxref.dtx v1.1k		Added default for \textbardbl (pr/3400) . . . . .	119
\@newl@bel: Added an extra grouplevel (PR3250), jlb . . .	341		
2001-05-25 ltclass.dtx v1.1d		2002-06-17 ltoutenc.dtx v1.95	
\@providesfile: Explicitly set catcode of \endlinechar to 10 (pr/3334) . . . . .	575	General: Corrected \c for T1 (pr/3442) . . . . .	124
2001-05-25 ltdirchk.dtx v1.0x		Definition of \textexcldown changed (pr/3368) . . . . .	122
General: Explicitly set catcode of \endlinechar to 10 (pr/3334) . . .	4	Definition of \textquestiondown changed (pr/3368) . . . . .	122
2001-05-28 ltoutenc.dtx v1.93		2002-06-18 ltoutenc.dtx v1.95	
General: Added composites for compatibility with T1, pr/3295 . . . . .	124	General: Changed def for \textregistered to avoid small caps (pr/3420) . . . . .	120
Changed the effect of \.i, pr/3295 . . . . .	126	2002-10-01 ltfloat.dtx v1.1v	
2001-06-02 fontdef.dtx v2.2y		\thempfootnote: Use braces around \itshape to keep font change local (pr/3460). . . . .	481
General: Provide default cfg files (pr/3264) . . . . .	292	2002-10-02 lfssbas.dtx v3.0x	
2001-06-04 fontdef.dtx v2.2z		\DeclareFontSubstitution: Adding	
General: Guard against math active equal and pipe sign in \models (pr/3333) . . . . .	288	\LastDeclaredEncoding introduced a bug as on some occasions that macro name was stored in the internal lists instead of the actual encoding. (pr/3459) . . . . .	162
2001-06-04 ltclass.dtx v1.1e		2002-10-28 lflists.dtx v1.0s	
\@providesfile: But only if it is a char (pr/3334) . . . . .	575	\endtrivlist: Check for math mode (pr/3437) . . . . .	383
2001-06-04 ltdirchk.dtx v1.0y		2002-10-28 ltoutenc.dtx v1.96	
General: But only if it is a char (pr/3334) . . . . .	4	General: coding change, to follow bug fix by DEK in plain.tex (pr/3469) . . . . .	123, 132
2001-06-04 ltpictur.dtx v1.1j		2002-12-13 ltbibl.dtx v1.1n	
\@sline: Don't warn for exactly zero pr/3318 . . . . .	432	\@citex: Added \leavevmode in case citation is at start of paragraph (pr/3486) . . . . .	488
2001-06-04 ltvers.dtx v1.0i		2003-01-01 lfntcmd.dtx v3.3z	
General: Check for old format disabled . . . . .	33	General: Code checked and documentation extended by Chris . . . . .	300
2001-06-05 ltoutenc.dtx v1.94		2003-05-18 ltbibl.dtx v1.1o	
General: Text composite Commands need kludges for ',', - see tlb1903.lvt . . . . .	124	\nocite: Check if we are after \document . . . . .	489
2001-08-26 ltclass.dtx v1.1f		2003-08-27 ltpictur.dtx v1.1k	
\@providesfile: Readded setting of space char (pr/3353) . . . .	575	\@bezier: added missing displacement pr/3566 . . . . .	446
2002-02-24 lplain.dtx v1.1x		\@sline: check for \@linechar being empty pr/3570 . . . . .	432
\loggingall: Macro added . . . . .	30	2003-10-13 ltfinal.dtx v1.1e	
\loggingoutput: Macro added . .	30	General: Added extra \lccode for \-\ and \textcompwordmark .	636
\showoutput: Use newly added \loggingoutput . . . . .	30		
\tracingall: Use newly added \loggingoutput . . . . .	30		
2002-06-16 ltoutenc.dtx v1.95			
General: Added \textbardbl (pr/3400) . . . . .	129		

2003-12-16 ltoutput.dtx v1.2k		2004-02-13 ltoutenc.dtx v1.99e
\@makecol: Ensure that \@elt has a defined state (pr/3586) . . . . .	518	General: Documentation fixes: typos . . . . . 106
2003-12-30 ltpictur.dtx v1.1j		2004-02-15 ltblibl.dtx v1.1q
\@getcirc: issue warning if circle size can't be met pr/3473 . . . . .	441	\@cite@ofmt: Added hook with default value \hbox . . . . . 490
2004-01-03 ltoutenc.dtx v1.99b		\@citex: Changed to use a hook with default value \hbox . . . . . 489
General: Added \texttoggonekcentered (pr/3532) . . . . . 124		2004-02-15 ltspace.dtx v1.3a
Added composites for \k (pr/3532) . . . . . 129		\nobreakdashes: (Added spacefactor setting . . . . . 87
Use \oalign for \k (pr/3532) . . . . .	124	2004-10-20 ltoutput.dtx v1.2m
2004-01-04 ltbibl.dtx v1.1p		\@makecol: Removed dead code . . . . . 517
\ncite: Changed error message . . . . .	489	2005-07-27 ltfsdcl.dtx v3.0j
2004-01-04 ltoutenc.dtx v1.99c		\DeclareMathAlphabet: (MH) Make document commands robust . . . . . 237
General: More adjustments for ogonek (pr/3532) . . . . . 124		\DeclareSymbolFontAlphabet: (MH) Make document commands robust . . . . . 249
2004-01-23 ltdefns.dtx v1.1g		\new@mathalphabet: (MH) Make document commands robust . . . . . 238
\@newenva: Use kernel version of \@ifnextchar (pr/3501) . . . . . 43		\@non@alpherr: (MH) Change because command is now properly robust . . . . . 230
\@testopt: Use kernel version of \@ifnextchar (pr/3501) . . . . . 41		\SetMathAlphabet: (MH) Make document commands robust . . . . . 239
\@xargdef: Use kernel version of \@ifnextchar (pr/3501) . . . . . 40		2005-09-27 ltoutenc.dtx v1.99g
\@xdblarg: Use kernel version of \@ifnextchar (pr/3501) . . . . . 52		General: Replace \sh@ft by \ltx@sh@ft . . . . . 122, 124, 131
2004-01-23 ltdefns.dtx v1.3g		2005-09-27 lplain.dtx v1.1y
\kernel@ifnextchar: Added macro (pr/3501) . . . . . 51		\ltx@sh@ft: New macro . . . . . 29
2004-01-28 ltclass.dtx v1.1g		\sh@ft: Macro no longer used but left for compatibility . . . . . 29
\@providesfile: Use kernel version of \@ifnextchar (pr/3501) . . . . . 575		2005-11-08 ltoutenc.dtx v1.99h
2004-01-28 ltvers.dtx v1.0k		General: Added \ij and \IJ from babel. (pr/3771) . . . . . 119, 123, 125
General: Check for old format made 5 years (pr/3601) . . . . . 33		2005-11-10 lmath.dtx v1.1g
2004-02-02 fontdef.dtx v2.3		\l: (MH) Fixed potential problem in \l (pr/3399). . . . . 367
General: Many things from here on made robust . . . . . 287		General: (MH) Minor documentation fixes. . . . . 360
2004-02-02 ltoutenc.dtx v1.99		2006-05-18 ltboxes.dtx v1.1g
General: Added \textbigcircle . . . . . 129		\@parboxto: Ensure \@parboxto holds the value of \@tempdimb not the register itself (pr/3867) . . . . . 396
2004-02-04 fontdef.dtx v2.3a		2006-09-13 ltoutput.dtx v1.1m
General: Added bigtriangle synonyms for stmaryrd . . . . . 285		General: Ensure that rule is in \normalcolor . . . . . 561
2004-02-04 ltspace.dtx v1.3		2007-08-05 ltclass.dtx v1.1h
\nobreakdashes: (Macro added . . . . . 87		\@fileswithoptions: Prevent loss of brackets PR/3965 . . . . . 581
2004-02-06 ltoutenc.dtx v1.99d		
\@inmathwarn: New command added to fix severe bug: pr/3563 . . . . . 110		
2004-02-07 ltoutput.dtx v1.2l		
\@doclearpage: Empty kludgeins box if necessary, pr/3528 . . . . . 516		

2007-08-06 ltcntrl.dtx v1.0h		provide as package . . . . .	551
\@fornoop: Really make defs long	59	2014-04-27 ltfloor.dtx v1.2b	
2007-08-31 ltfsdcl.dtx v3.0l		\end@dblfloa: Inline the code to	
\SetSymbolFont@: Font warning		allow some coexistence with	
changed to info for encoding		packages that hook into	
change (pr/3975) . . . . .	236	\end@float and do not know	
2009-09-24 ltvers.dtx v1.0l		about the algorithm change .	473
General: Stop checking for old		2014-06-10 ltfloor.dtx v1.2b	
format . . . . .	33	\end@dblfloa: missing \fi	
2009-10-20 ltfsdcl.dtx v3.0m		added . . . . .	473
\in@: More robust thanks to		2014-12-30 ltfinal.dtx v2.0a	
Heiko. . . . .	226	\newmarks: macro added . . . . .	631
2009-10-28 lttextcomp.dtx v1.99k		\newXeTeXintercharclass: macro	
General: Added Latin Modern and		added . . . . .	631
TeX Gyre subsets . . . . .	336	2014-12-30 ltfloor.dtx v1.2a	
2009-11-04 lttextcomp.dtx v1.99l		\@textsubscript: Command	
General: Added more Latin		added (latexrelease) . . . . .	482
Modern and TeX Gyre subsets	336	\textsubscript: Command added	
2009-12-14 lftntcmd.dtx v3.4a		(latexrelease) . . . . .	482
\ifmaybe@ic: Macro added . . .	303	2014-12-30 ltfsbas.dtx v3.0y	
\maybe@ic@: Use switch		\mathgroup: move allocation to	
\ifmaybe@ic instead of		ltplain. . . . .	158
\if@tempswa . . . . .	303	2014-12-30 ltoutput.dtx v1.2m	
\t@st@ic: Use switch \ifmaybe@ic		General: Command updated	
instead of \if@tempswa . . . .	303	(latexrelease) . . . . .	560
2010-08-17 ltmiscen.dtx v1.1k		2014-12-30 ltplain.dtx v2.0a	
\enddocument: Use braces around		\e@alloc: macro added . . . . .	20
\input arg (pr/4124) . . . .	346	\e@alloc@chardef: macro added	19
2010-08-17 ltmiscen.dtx v1.1l		\e@alloc@top: macro added . . . .	19
\enddocument: Change of plan: use		\e@ch@ck: macro added . . . . .	20
\@input instead (pr/4124) . .	346	\extrafloats: macro added . . . .	20
2011-05-08 ltfsdcl.dtx v3.0n		\newlanguage: New engine-specific	
\in@: Simplified thanks to Bruno.	226	allocation scheme	
2011-08-19 ltclass.dtx v1.1i		(latexrelease) . . . . .	18
\@ifclasswith: Re-jig definition		2014-12-30 ltspace.dtx v1.3b	
after more stringent \in@ test.	573	\@: \@ discards spaces when	
2011-09-03 ltfsdcl.dtx v3.0o		moving (pr3039)(latexrelease)	87
\new@mathversion: (Will) Remove		2015-01-03 ltdefns.dtx v1.4a	
\global before \newcount		\typein: use modified definition in	
(unnecessary and caused etex		luatex . . . . .	39
bug). . . . .	234	2015-01-03 ldirchk.dtx v1.1	
2012-01-20 ltplain.dtx v2.0b		General: Enable extra primitives	
\loggingall: etex tracing if		when LuaTEX is used . . . . .	3
available . . . . .	30	2015-01-03 ltfinal.dtx v2.0a	
2013-07-07 ltclass.dtx v1.1i		General: Skip resetting codes with	
General: Correctly describe how		Unicode engines . . . . .	641
the date in \@ifpackagelater		Unicode data loading added . .	633
is used . . . . .	569	2015-01-07 ltvers.dtx v1.0n	
2014-04-18 ltoutput.dtx v1.1o		\IncludeInRelease: macro added	34
General: Handle infinite glue from		2015-01-08 ltboxes.dtx v1.1h	
\enlargethispage (pr/4023)	561	\framebox: Make Robust	
2014-04-24 ltoutput.dtx v1.2n		(latexrelease) . . . . .	394
\f@t@tracemessage: Renamed		\makebox: Make Robust	
internal trace commands;		(latexrelease) . . . . .	390

\parbox: Make Robust (latexrelease) . . . . .	395	2015-01-14 ltoutput.dtx v1.2n \@addtocurcol: float order in 2-column (latexrelease) . . . . .	532
\raisebox: Make Robust (latexrelease) . . . . .	400	\@addtobdblcol: float order in 2-column (latexrelease) . . . . .	543
\rule: Make Robust (latexrelease) . . . . .	399	\@addtonextcol: float order in 2-column (latexrelease) . . . . .	539
\savebox: Make Robust (latexrelease) . . . . .	392	\@doclearpage: Empty klugeins box if necessary, pr/3528 . . . . .	515
2015-01-08 ltdefns.dtx v1.4a \MakeRobust: Added macro . . .	48	float order in 2-column (latexrelease) . . . . .	515
2015-01-08 ltlenth.dtx v1.1c \setlength: to ensure first length argument is terminated. (latexrelease) . . . . .	157	\@startdblcolumn: float order in 2-column (latexrelease) . . . . .	527
2015-01-08 ltmath.dtx v1.1h \): Make Robust (latexrelease) . .	366	\@xtryfc: float order in 2-column (latexrelease) . . . . .	529
\]: Make Robust (latexrelease) . .	367	\@ztryfc: float order in 2-column (latexrelease) . . . . .	530
2015-01-09 ltfssini.dtx v3.1a \em: Allow \emph to produce small caps (latexrelease) . . . . .	267	2015-01-14 ltspace.dtx v1.3e \addpenalty: Avoid adding redundant skips (DPC) . . . . .	84
\eminnershape: macro added (latexrelease) . . . . .	267	\IncludeInRelease: modified with \@currname . . . . .	34
2015-01-09 ltspace.dtx v1.1h \addpenalty: Donald Arseneau's fix from PR/377703 (latexrelease) . . . . .	83	2015-01-19 ltvers.dtx v1.0m \IncludeInRelease: Optional argument . . . . .	34
2015-01-10 ltcounts.dtx v1.1h \@fnssymbol: Unse \TextOrMath (latexrelease) . . . . .	155	2015-01-20 ltoutput.dtx v1.2m \f1@tracemessage: Reset \IncludeInRelease flags . . . . .	552
\@stpeilt: Reset all within counters in one go (latexrelease) . . . . .	152	2015-01-22 ltvers.dtx v1.0p General: Preserve any \everyjob material inserted by a loader (.ini file) . . . . .	34
2015-01-11 ltcounts.dtx v1.1h \TextOrMath: Add command to solve robustness issues (pr/3752) (latexrelease) . . .	155	2015-01-23 ltfinal.dtx v2.0b \newmarks: use reserved count 256	631
2015-01-11 ltfloat.dtx v1.2b \@dblfloatplacement: float order in 2-column (latexrelease) . .	474	\newXeTeXintercharclass: use reserved count 257 . . . . .	631
\@xfloat: Check for valid option (latexrelease) . . . . .	469	2015-01-23 ltpplain.dtx v2.0c \extrafloats: reserve counts 256–265 . . . . .	20
\end@dblfloat: float order in 2-column (latexrelease) . . . .	473	2015-01-24 ltfinal.dtx v2.0c General: Skip T1-code entirely with Unicode engines . . . . .	633
2015-01-11 ltfssbas.dtx v3.0y \@DeclareMathSizes: Allow arbitrary units (latexrelease)	164	2015-02-03 ltfinal.dtx v2.0d General: Set \lccode for - with Unicode engines . . . . .	634
2015-01-11 ltspace.dtx v1.3d \@Eshack: Allow hyphenation (Donald Arseneau pr/3498) (latexrelease) . . . . .	81	2015-02-16 ltoutenc.dtx v1.99m General: Added \textcommabelow latex/4414 . . . . .	121
\@esphack: Allow hyphenation (Donald Arseneau pr/3498) (latexrelease) . . . . .	79	2015-02-16 ltoutenc.dtx v1.99n General: Added \textcommaabove 121 Added composites for ç . . . . .	129
		Added composites for \c . . . . .	124

2015-02-16 lttextcomp.dtx v1.99m		\newlanguage: allow 255 math groups in Unicode engines . . . . .	18
General: Added lmtt (Heiko Oberdiek) latex/4415 . . . . .	336	2015-03-10 lplain.dtx v2.0g	
2015-02-19 ltvers.dtx v1.0q		\hideoutput: macro added . . . . .	31
\IncludeInRelease: Swap argument order . . . . .	34	\loggingall: Reorganise to be less noisy . . . . .	30
2015-02-20 lplain.dtx v2.0d		\tracingnone: macro added . . . . .	31
\loggingall: Spell commands correctly :-) . . . . .	30	2015-03-12 loutput.dtx v1.2m	
2015-02-21 ltdefns.dtx v1.4b		General: initialise \@dbldeferlist again . . . . .	506
General: Removed autoload support . . . . .	37	2015-03-18 ltssdcl.dtx v3.0q	
2015-02-21 lterror.dtx v1.2o		\DeclareSymbolFont: Restrict Symbol fonts to 0-15 . . . . .	235
General: Removed autoload support . . . . .	61	\document@select@group: Introduce \e@mathgroup@top . . . . .	230
2015-02-21 ltfiles.dtx v1.1m		\select@group: Introduce \e@mathgroup@top . . . . .	228
General: Removed autoload support . . . . .	91	2015-03-26 lfinal.dtx v2.0d	
2015-02-21 ltfssbas.dtx v3.0z		General: Use renamed <code>unicode-letters.def</code> . . . . .	633
General: Removed autoload code	158	2015-04-07 ltfssbas.dtx v3.1a	
2015-02-21 ltfsccmp.dtx v3.0d		\wrong@fontshape: Try loading fd file if family has changed . . . . .	174
General: Removed autoload code	222	2015-04-28 lfinal.dtx v2.0f	
2015-02-21 ltfsdcl.dtx v3.0p		\newXeTeXintercharclass: define \xe@alloc@intercharclass for compatibility with older xelatex initialisation . . . . .	631
General: Removed autoload code	226	2015-05-10 ltlists.dtx v1.0t	
2015-02-21 lfsstrc.dtx v3.0k		\@endep: Explicitly reset \clubpenalty before clearing \everypar; see also pr/0462 and pr/4065 . . . . .	384
General: Removed autoload code	199	2015-06-19 lfinal.dtx v2.0g	
2015-02-21 ltoutenc.dtx v1.99m		\e@alloc@intercharclass@top: Use -1 for first range to get contiguous allocation . . . . .	631
General: Removed autoload code	106	\newmarks: Use -1 for first range to get contiguous allocation . . . . .	631
2015-02-21 ltoutput.dtx v1.2n		2015-06-19 lplain.dtx v2.0h	
General: Removed autoload code	494	General: delete spurious old definition of \newtoks . . . . .	23
\f@depth: macro added(latexrelease) . . . . .	514	\@endep: Extra braces in case arguments not single token . . . . .	20
2015-02-21 ltpictur.dtx v1.1k		\newlanguage: Use -1 for first range to get contiguous allocation . . . . .	18
General: Removed autoload code	425	2015-06-23 lfinal.dtx v2.0h	
2015-02-21 lplain.dtx v2.0e		General: set \patch@level in ltvers rather than in lfinal/ltpatch . . . . .	643
General: Removed autoload code	15	2015-06-23 ltvers.dtx v1.0t	
2015-02-21 ltab.dtx v1.1n		General: set \patch@level in ltvers rather than in	
General: Removed autoload code	402		
2015-02-21 ltvers.dtx v1.0r			
General: Removed autoload code	33		
2015-02-21 ltvers.dtx v1.0w			
\IncludeInRelease: set \@currname empty here (in case \IncludeInRelease input early) . . . . .	34		
2015-02-22 ltfsccmp.dtx v3.0e			
General: Moved all code into latexrelease - obsolete commands are no longer automatically part of the kernel . . . . .	222		
2015-03-02 lplain.dtx v2.0f			
\@mathgroup@top: macro added	19		

ltfinal/ltpatch . . . . .	33	2015-10-02 ltdirchk.dtx v1.2a
2015-08-06 ltplain.dtx v2.0i		General: Allow backing out of unprefixed names . . . . .
\extrafloats: Add \string in case argument is not an unexpandable primitive . . . . .	21	2015-10-02 ltluatex.dtx v1.0b
2015-08-23 ltdirchk.dtx v1.2		General: Fix backing out of TeX code . . . . .
General: Do not use luatex prefix .	3	2015-10-02 ltluatex.dtx v1.0c
2015-08-23 ltvers.dtx v1.0v		General: Allow backing out of Lua code . . . . .
General: Allow negative patchlevel for pre-release . . . . .	34	2015-10-02 ltluatex.dtx v1.0e
2015-08-30 ltplain.dtx v2.1a		\uninstall: Function added . . . . .
\newinsert: new \newinsert implementation . . . . .	22	2015-10-03 ltluatex.dtx v1.0f
2015-09-205 ltoutput.dtx v1.3a		\provides_module: use luatexbase_log . . . . .
General: extended \@freelist .	505	2015-10-27 ltplain.dtx v2.1b
2015-09-24 ltluatex.dtx v1.0a		\extrafloats: Use global assignment when switching to extended range . . . . .
call_callback: Function added .	626	2015-11-07 ltspace.dtx v1.3f
callback_register: Function modified . . . . .	622	\@esphack: Only space if there is no space at the end of the hlist latex/4443 . . . . .
callback_descriptions: Function added . . . . .	629	2015-11-14 ltluatex.dtx v1.0g
\catcodetable@atletter: Macro added . . . . .	611	General: Track LuaTeX changes for (new)token.create . . . . .
\catcodetable@initex: Macro added . . . . .	611	2015-11-18 ltplain.dtx v2.2a
\catcodetable@latex: Macro added . . . . .	611	\newlanguage: Extended stream allocation in luatex (0.85) . . . . .
\catcodetable@string: Macro added . . . . .	611	2015-11-19 ltplain.dtx v2.2b
add_to_callback: Function added . . . . .	626	\newlanguage: Only extend allocation of write streams (see luatex list) . . . . .
remove_from_callback: Function added . . . . .	627	2015-11-27 ltluatex.dtx v1.0h
new_attribute: Function added .	618	callback_descriptions: Match test in in-callback latex/4445 . . . . .
disable_callback: Function added . . . . .	628	in_callback: Guard against undefined list latex/4445 . . . . .
in_callback: Function added .	628	2015-11-29 ltluatex.dtx v1.0i
\newattribute: Macro added .	610	General: Declare this as local before used in the module error definitions (PHG) . . . . .
\newcatcodetable: Macro added .	610	615
\newluabytecode: Macro added .	613	call_callback: Check name is not nil in error message (PHG) . . . . .
\newluachunkname: Macro added .	613	626
\newluafunction: Macro added .	612	create_callback: Check name is not nil in error message (PHG) . . . . .
\newwhatsit: Macro added . . .	613	625
module_error: Function added .	616	2015-12-02 ltluatex.dtx v1.0j
module_info: Function added .	616	General: Adjust hashtokens to store the result of tex.hashtokens(), not the function (PHG) . . . . .
module_warning: Function added .	616	617
modules: Function modified . . .	615	Assorted typos fixed (PHG) . . . . .
create_callback: Function added . . . . .	625	608
provides_module: Function added . . . . .	615	Declaration/use of first_head fixed (PHG) . . . . .
luatexbase: Table added . . . . .	615	616

Remove nonlocal iteration variables (PHG) . . . . .	608	token_filter removed . . . . .	621
Remove unreachable code after calls to error() (PHG) . . . .	608	2016-02-18 ltfsdcl.dtx v3.0r	
2015-12-02 ltluatex.dtx v1.0k		\@DeclareMathDelimiter: Check for delimiter not \delimiter	245
General: resolve name and i.description (PHG) . . . . .	624	\@DeclareMathAccent: Check for mathaccent not \mathaccemt	241
call_callback: Give more specific error messages (PHG) . . . . .	626	\@DeclareMathRadical: Check for radical not \radical . . . . .	247
add_to_callback: Give more specific error messages (PHG)	626	\@DeclareMathSymbol: Check for mathchar not \mathchar . . . . .	243
remove_from_callback: adjust initialisation of cb local (PHG) . . . . .	627	2016-03-13 ltluatex.dtx v1.0n	
Give more specific error messages (PHG) . . . . .	627	General: contribute_filter added .	621
insert_local_par added . . . . .		insert_local_par added . . . . .	621
create_callback: Give more specific error messages (PHG)	625	2016-03-29 ltpictur.dtx v1.1l	
2015-12-10 ltfinal.dtx v2.0i		\oval: add setting of line tests .	442
General: Use new common Unicode data loaders . . . . .	633	initialise tests . . . . .	442
2015-12-18 ltluatex.dtx v1.0l		\ovhorz: use glue not leaders if horizontal line not required .	443
General: Load Unicode data from source . . . . .	611	\ovvert: use glue not leaders if vertical line not required . . .	442
2016-01-04 ltfinal.dtx v2.0j		\if@ovhline: macro added (latex/4452) . . . . .	442
General: Do not set up inter character classes for XeTeX .	633	\if@ovvline: macro added (latex/4452) . . . . .	442
\e@alloc@intercharclass@top: Start allocation at one not three . . . . .	631	2016-04-22 ltfinal.dtx v2.0q	
2016-01-05 ltfinal.dtx v2.0k		\e@alloc@intercharclass@top: XeTeX 0.99996 has 4096 char classes not 256 . . . . .	631
\e@alloc@intercharclass@top: Remove duplicated code . . .	631	2016-06-19 ltoutenc.dtx v1.99m	
2016-01-05 ltfinal.dtx v2.0l		General: OT1 definition (was duplicate T1 definition) . . .	124
General: Correct latexrelease guards . . . . .	633	2016-06-20 ltclass.dtx v1.1j	
Ensure old definitions for inter-character class toks are available using latexrelease .	633	General: don't declare as \onlypreamble . . . . .	573
Missing brace . . . . .	633	2016-07-29 lplain.dtx v2.2c	
2016-01-05 ltfinal.dtx v2.0m		\extrafloats: use \global \chardef . . . . .	21
General: Undefine XeTeX classes when using patching an older kernel . . . . .	633	\newinsert: fix for tlb-newinsert-001 . . . . .	22
2016-01-05 ltfinal.dtx v2.0p		2016-10-02 ltclass.dtx v1.2a	
General: Only apply XeTeX change if XeTeX is in use . .	633	\ifclasswith: Ignore spaces while checking for option clash	574
2016-02-11 ltluatex.dtx v1.0m		\ExecuteOptions: Ignore spaces in argument . . . . .	578
General: pdf_stream_filter_callback removed . . . . .	622	2016-10-15 ldirchk.dtx v1.2b	
process_rule, [hv]pack_quality append_to_vlist_filter added .	621	General: Require eT <sub>E</sub> X . . . . .	4
read_cidmap_file added . . . . .	621	2016-10-15 lterror.dtx v1.2p	
show_warning_message added .	622	General: Require eT <sub>E</sub> X . . . . .	61
		2016-10-15 ltfinal.dtx v2.0r	
		General: Require eT <sub>E</sub> X . . . . .	631
		2016-10-15 ltfinal.dtx v2.0s	
		General: Tidy up status of char 127 . . . . .	631

2016-10-15 ltfssini.dtx v3.1b	<b>new_bytecode:</b> Parameterise count used in tracking . . . . .	619
General: Require eTeX . . . . .	252	
2016-10-15 lplain.dtx v2.2d	<b>new_chunkname:</b> Parameterise count used in tracking . . . . .	619
General: Require eTeX . . . . .	15	
2016-10-16 lplain.dtx v2.3a	<b>new_whatsit:</b> Parameterise count used in tracking . . . . .	618
<b>\newlanguage:</b> Allow languages up to 16383 in luatex . . . . .	18	
2016-10-19 lcounts.dtx v1.1j	<b>\TextOrMath:</b> Test directly for <b>\protected</b> . . . . .	155
2016-11-06 lplain.dtx v2.3b	<b>\ifx</b> tests PR/4497 . . . . .	581
General: Drop <b>\outer</b> entirely . . .	15	
2016-11-09 ltclass.dtx v2.1b	<b>\@fileswithoptions:</b> Improve <b>\ifx</b> tests PR/4497 . . . . .	137
<b>\@fileswithoptions:</b> Improve <b>\ifx</b> tests PR/4497 . . . . .	581	
2016-11-17 ltluatex.dtx v1.0p	General: call_edit added . . . . .	622
2016-12-03 fontdef.dtx v3.0a	General: (DPC) Default to TU encoding for Unicode TeX engines . . . . .	275
General: (DPC) Default to TU encoding for Unicode TeX engines . . . . .	279	
2016-12-04 ltoutenc.dtx v2.0a	General: Added TU encoding . . . . .	137
2017-01-01 ltoutput.dtx v1.3b	General: make fpmin negative so ignored even if float height is negative . . . . .	560
2017-01-10 ltfssbas.dtx v3.2a	<b>\showhyphens:</b> Add version of <b>\showhyphens</b> that works with XeTeX. . . . .	179
2017-01-23 ltoutenc.dtx v2.0b	General: Added TU specific commands in ASCII range pr/4500 . . . . .	137
2017-01-24 ltoutenc.dtx v2.0c	General: Declare TU composites for i and j . . . . .	137
Make <b>\textasteriskcentered</b> U+2217 not U+204E . . . . .	137	
TeX ligature syntax for xetex and luatex reversed . . . . .	137	
2017-01-24 ltoutenc.dtx v2.0d	General: Declare macron composites for YyGg . . . . .	137
2017-02-12 ltoutenc.dtx v2.0e	General: Declare fallback code for <b>\textasteriskcentered</b> . . . . .	137
2017-02-18 ltluatex.dtx v1.1c	<b>\new_attribute:</b> Parameterise count used in tracking . . . . .	618
	<b>\new_attribute:</b> Parameterise count used in tracking . . . . .	618
	General: add <b>\empty</b> to guard against 3rd argument being empty . . . . .	123
	declare composites with empty base for hat and tilde, use same slots for <b>\textasciicircum</b> <b>\textasciitilde</b> . . . . .	137
	declare straight quotes using new <b>\remove@tlig</b> command . . . . .	137
2017-02-22 ltoutenc.dtx v2.0g	General: Fix typo introduced at 2.0f . . . . .	137
2017-02-24 ltoutenc.dtx v2.0h	General: introduce <b>\DeclareUnicodeAccent</b> . . . . .	137
	<b>\DeclareTextCompositeCommand:</b> add check whether the accent command is defined for this encoding . . . . .	113
2017-03-08 ltclass.dtx v1.2c	General: add <b>\@parse@version@dash</b> to support yyyy-mm-dd as well as yyyy/mm/dd . . . . .	573
2017-03-09 ltfinal.dtx v2.0t	<b>\l@nohyphenation:</b> ensure <b>\l@nohyphenation</b> is defined. . . . .	636
2017-03-09 ltmiscn.dtx v1.1m	<b>\@verbatim:</b> Use <b>\language</b> not <b>\hyphenchar</b> . . . . .	355
	<b>\verb:</b> Use <b>\language</b> to stop hyphenation . . . . .	358
2017-03-10 ltfiles.dtx v1.1n	<b>\document:</b> Save language default . . . . .	94
2017-03-10 ltoutput.dtx v1.3c	<b>\@writesetup:</b> Reset <b>\language</b> . . . . .	521
2017-03-13 ltdefns.dtx v1.5a	<b>\-:</b> Define <b>\-</b> in terms of <b>\hyphenchar</b> . . . . .	52
	<b>\@dischyp:</b> Define <b>\@dischyp</b> after <b>\-</b> . . . . .	52
2017-03-27 ltdefns.dtx v1.5b	General: <b>glyph_stream_provider</b> added . . . . .	622

2017-03-29 ltboxes.dtx v1.3a	\@arrayparboxrestore: Reset \lineskiplimit . . . . .	397	2018-04-08 ltclass.dtx v1.2h	\@onefilewithoptions: Pass expanded date . . . . .	594
2017-04-05 ltoutenc.dtx v2.0i	\DeclareTextCompositeCommand: Declare accent command if not already declared when declaring a composite. . . . .	113	2018-04-08 ltfinal.dtx v2.1d	General: Delay full UTF-8 handling to \everyjob . . . . .	638
2017-04-10 ltplain.dtx v2.3c	\newlanguage: Correction to code to skip write18 in luatex . . . . .	18	2018-04-11 ltcnts.dtx v1.1l	\counterwithin: Correct default (issue/38) . . . . .	153
2017-04-11 ltoutput.dtx v2.4a	\newpage: account for the depth of the last row of the page . . . . .	508	2018-05-02 ltluatex.dtx v1.1g	General: find_sfd_file removed . . . . . finish_synctex_callback added . . . . . glyph_not_found added . . . . . read_sfd_file removed . . . . .	621 622 622 621
2017-12-17 ltoutput.dtx v1.4b	\@addtonextcol: fix doc guards .	539	2018-05-08 ltclass.dtx v1.2i	\pkgcls@parse@date@arg: Make suspicious rollback a warning not error: github issue 43 . . . . .	596
2018-01-06 ltdefns.dtx 1.5c	\@ifundefined: Avoid defining undefined commands to \relax .	50	2018-05-11 ltfinal.dtx v2.18	General: Make invalid UTF-8 also safe, for legacy filesystem encodings . . . . .	638
2018-02-18 ltclass.dtx v1.2d	\@ifl@ter: Added 0 up front to make bad data come out as 0.	572	2018-05-29 ltclass.dtx v1.2j	\endfilecontents: use \csname not \@undefined . . . . .	591
	General: Introduce rollback concept . . . . .	593	2018-08-11 ltoutenc.dtx v2.0j	General: Provide \guillemetleft and \guillemetright .	126, 131, 139
2018-03-08 ltcnts.dtx v1.1k	\@ifbothcounters: Interface added . . . . .	153	2018-08-18 ltluatex.dtx v1.1h	General: append_to_vlist_filter is exclusive . . . . .	621
	\@removefromreset: Interface added . . . . .	152	2018-08-24 ltfinal.dtx v2.1f	\document@default@language: Add to latexrelease (github/68) . . . . .	636
	\counterwithin: Interface added	153	2018-09-02 htsect.dtx v1.1b	\@dottedtocline: Prevent protrusion ( <a href="https://tex.stackexchange.com/q/172785/10109">https://tex.stackexchange.com/q/172785/10109</a> ) . . . . .	463
	\counterwithout: Interface added . . . . .	153	2018-09-24 fontdef.dtx v3.0b	General: Start LR-mode if necessary (git/49) . . . . .	291
2018-03-24 ltclass.dtx v1.2e	\pkgcls@use@this@release: Use full file name for old release .	598	2018-09-24 ltmath.dtx v1.2b	\smash: Start LR-mode if necessary (git/49) . . . . .	363
2018-03-25 ltfinal.dtx v2.1a	General: default to UTF-8 . . . . .	637	2018-09-24 lphantom.dtx v1.1b	\vphantom: Start LR-mode if necessary (git/49) . . . . .	363
	\UseRawInputEncoding: Macro added . . . . .	638	2018-09-24 ltspace.dtx v1.3h	\enspace: Start LR-mode if necessary (git/49) . . . . .	88
2018-03-27 ltclass.dtx v1.2f	\endfilecontents: Use full file name for old release . . . . .	590	\leavevmode@ifvmode: Macro added (git/49) . . . . .		88
2018-04-06 ltfinal.dtx v2.1b	\UseRawInputEncoding: Undo changes to \DeclareFontEncoding@ and definition of \DeclareUnicodeCharacter .	638			
2018-04-07 ltfinal.dtx v2.1c	\UseRawInputEncoding: Undefine \inputencodingname . . . . .	638			
2018-04-08 ltclass.dtx v1.2g	\@ifl@ter: Strip leading spaces from dates. . . . .	572			

2018-09-26 ltdefns.dtx v1.5e		2018-11-09 ltbibl.dtx LaTeXe
\renew@command: Always explicitly generate a space after the csname and not rely on \noexpand to save tokens (git/41) . . . . .	42	\bibliography: Zap spaces in the argument as BibTeX doesn't support them (github/88) . . . . .
2018-09-26 ltmiscen.dtx v1.1n		2018-11-18 ltoutenc.dtx v2.0k
\@writefile: Sometimes mask the endline char when writing to files (github/73) . . . . .	348	General: Provide \Hwithstroke and \hwithstroke . . . . .
\add@percent@to@temptokena: Sometimes mask the endline char when writing to files (github/73) . . . . .	347	2018-11-19 ltoutenc.dtx v2.0k General: Added \Hwithstroke and \hwithstroke . . . . .
\protected@file@percent: Sometimes mask the endline char when writing to files (github/73) . . . . .	347	2018-11-28 ltoutput.dtx v1.4d \@combinedblfloats: Unbox \@outputbox to preserve boxing level (github/94) . . . . .
2018-09-26 ltsect.dtx v1.1c		2018-12-30 lttab.dtx v1.1p \@tabclassz: Add extra \hskip to guard against an \unskip at the start of a c-column cell (gh/102) . . . . .
\addcontentsline: Sometimes mask the endline char when writing to files (github/73) . .	462	2019-02-07 ltfiles.dtx v1.1o \@swaptwoargs: Helper macro added . . . . .
2018-10-10 ltspace.dtx v1.3i		2019-02-07 lfssbas.dtx v3.2b \InputIfFileExists: Expand \@filef@und before executing second argument (github/109)
\@esphack: Don't introduce breakpoints if @nobreak is true and after sections . . . . .	80	\define@newfont: Changed wording of warning (github/107) . . . . .
2018-10-11 ltmiscen.dtx v1.1o		2019-06-18 ltluatex.dtx v1.1j General: finish_syncTeX_callback renamed finish_syncTeX . . . . .
\@sverb: Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) . . . . .	357	font_descriptor_objnum_provider added . . . . .
\@setupverbvisiblespace: Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) . . . . .	356	make_extensible added . . . . .
\@verbvisiblespacebox: Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) . . . . .	356	new_graf added . . . . .
\asciispace: Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) . . . . .	356	page_objnum_provider added . .
\verbatim*: Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) . . . . .	356	process_pdf_image_content added . . . . .
\verbvisiblespace: Provide \verbvisiblespace such that it is usable in normal text (github/70) . . . . .	356	wrapup_run added . . . . .
Provide visible space in \verb* also for XeTeX and LuaTeX (github/69) . . . . .	356	2019-07-01 ltclass.dtx v1.3a \endfilecontents: Support UTF8 and spaces in filecontents environment file name . . . . .
2018-10-21 ltluatex.dtx v1.1i		2019-07-01 ltfiles.dtx v1.2a \IfFileExists: Support UTF-8 . .
\new_luafunction: Function added . . . . .	620	\includeonly: Support UTF-8 . .
		\set@curr@file: Support UTF-8 . .
		2019-07-09 lfssbas.dtx v3.2c \DeclareErrorFont: Don't set any \f@... macros . . . . .
		2019-07-09 lfssini.dtx v3.1c General: Explicitly set some defaults . . . . .

2019-08-22 ltxref.dtx v1.1l	\end: Make command robust . . . . .	351	
\labelformat: Commanded moved from varioref.sty . . . . .	342	2019-08-27 loutput.dtx v1.4e \@begindvibox: Make \AtBeginDvi robust . . . . .	506
\Ref: Commanded moved from varioref.sty . . . . .	342	2019-08-27 ltpage.dtx v1.0l General: Make various commands robust . . . . .	491
\refstepcounter: Allow \p@... to have an argument . . . . .	342	2019-08-27 lpictur.dtx v1.1m General: Make various commands robust . . . . .	425
2019-08-27 fontdef.dtx v3.0c	284	Remove several unnecessary \gdef definitions . . . . .	425
General: Various commands made robust throughout the file . . . . .	284	2019-08-27 ltsect.dtx v1.1d General: Make various commands robust . . . . .	453
2019-08-27 ltboxes.dtx v1.3b	389	2019-08-27 lspace.dtx v1.3j General: Make various commands robust . . . . .	72
General: Various commands made robust . . . . .	389	2019-08-27 ltab.dtx v1.1q General: Make various commands robust . . . . .	402
2019-08-27 ltclass.dtx v1.3b	587	Remove several unnecessary \gdef definitions . . . . .	402
\endfilecontents: Make various commands robust . . . . .	587	2019-08-30 lterror.dtx v1.2q \conditionally@traceoff: Macro added . . . . .	69
2019-08-27 ltdefns.dtx v1.5f	54	\conditionally@traceon: Macro added . . . . .	69
General: Make various commands robust . . . . .	54	2019-09-09 ltfssdcl.dtx v3.0s \DeclareMathSymbol: Allow definition if the math symbol was a command already robust . . . . .	243
\MakeRobust: Make the assignments global as we may need to apply them inside a group . . . . .	48	2019-09-11 ltclass.dtx v1.3c \endfilecontents: Support optional argument for filecontents . . . . .	587
2019-08-27 ltfiles.dtx v1.2b	101	2019-09-14 ltfinal.dtx v2.1h \@uclclist: Expand UTF8 chrs when case changing (github/177) . . . . .	642
\IfFileExists: Make command robust . . . . .	101	2019-09-16 ltxref.dtx v1.1m General: Correctly revert the \p@... change . . . . .	342
\InputIfFileExists: Make command robust . . . . .	103	2019-09-21 fontdef.dtx v3.0d General: Distangle alias (gh/184) . . . . .	286, 290
2019-08-27 ltfssbas.dtx v3.2d	158	2019-10-02 ltfinal.dtx v2.2 General: Load \texpl . . . . .	644
General: Make various commands robust . . . . .	158	2019-10-02 ltuatex.dtx v1.1k General: linebreak_filter is exclusive . . . . .	621
2019-08-27 ltfssdcl.dtx v3.0s	241	mlist_to_hlist is exclusive . . . . .	621
\DeclareMathAccent: Make math accents robust . . . . .	241	process_rule is exclusive . . . . .	621
\set@mathdelimter: Make math delimiters robust . . . . .	247		
2019-08-27 ltfsini.dtx v3.1d	252		
General: Make various commands robust . . . . .	252		
2019-08-27 ltidxglo.dtx v1.1f	485		
General: Make \index and \glossary robust . . . . .	485		
2019-08-27 ltlength.dtx v1.1d	157		
General: Make various command robust . . . . .	157		
2019-08-27 ltlogos.dtx v1.1j	90		
\TeX: Make \TeX command robust	90		
2019-08-27 ltmath.dtx v1.2c	360		
General: Make various commands robust . . . . .	360		
2019-08-27 ltmiscen.dtx v1.1p	344		
General: Make various commands robust . . . . .	344		
\begin: Make command robust . . . . .	349		

2019-10-07 lttab.dtx v1.1q	\extracolsep: This needs to expand . . . . .	413	2019-12-17 fontdef.dtx v3.0e	\mddefault: Set \bfdefault to “b” . . . . .	278
2019-10-11 ltfiles.dtx v1.2c	\set@curr@file: Remove one brace group . . . . .	101	\shapedefault: Set \shapedefault explicitly to “n” . . . . .	279	
2019-10-11 ltfsstrc.dtx v3.0l	\@font@aliasinfo: Added ‘alias’ size function . . . . .	220	\updefault: Set \updefault to “up” . . . . .	278	
2019-10-18 ltclass.dtx v1.3d	\@fileswithoptions: Initialize \...-h@k only when loading the package or class (gh/198)	583	2019-12-17 lfntcmd.dtx v3.4c	textssc: Macro added . . . . .	301
2019-10-22 ltluatex.dtx v1.1j	General: page_objnum_provider and process_pdf.image_content classified data . . . . .	622	2019-12-17 ltfsbas.dtx v3.2e	\usefont: Don’t call \fontseries or \fontshape . . . . .	166
2019-10-25 ltmiscen.dtx v1.1q	\add@percent@to@temptokena: Allow unbalanced conditionals in #1 (gh/202) . . . . .	347	2019-12-17 ltssini.dtx v3.1e	General: Provide custom series settings a la mweights . . . . .	253
2019-10-26 ltfiles.dtx v1.2d	\@iffileonpath: quote on openin \IfFileExists: dont quote name \IfFileExists@: quote on openin \set@curr@file: remove quotes .	101 101 101 101	\DeclareEmphSequence: Provide \emph sequences . . . . .	266	
2019-11-01 ltdirchk.dtx v1.3a	\filename@parse: take last . not first . . . . .	12	2019-12-18 ltoutenc.dtx v2.0m	General: Don’t fake \textcompwordmark; take default from T1 instead . . . . .	120
2019-11-02 ltmiscen.dtx v1.1s	\@centercr: Make \centercr robust (gh/203) . . . . .	352	\add@accent: Avoid code that breaks \accent . . . . .	113	
2019-11-02 ltspace.dtx v1.3k	\@normalcr: Make also \@normalcr robust . . . . .	76	2019-12-21 fontdef.dtx v3.0e	General: Distangle alias (gh/184) . . . . .	284–287
2019-11-09 ltfiles.dtx v1.2e	\set@curr@file: expand and \string before removing quotes . . . . .	101	2020-01-05 ltclass.dtx v1.3f	\endfilecontents: Support more write streams in LuaTeX gh/238 . . . . .	587
2019-11-10 ltmiscen.dtx v1.1r	\add@percent@to@temptokena: fix to special comment catcodes (gh/202) . . . . .	347	2020-01-11 ltssini.dtx v3.1f	\rmfamily: Streamlined implementation with hook . . . . .	258
2019-11-11 ltfiles.dtx v1.2f	\@iffileonpath: make \@filef@und match quoting used on \openin . . . . .	101	\ttfamily: Streamlined implementation with hook . . . . .	258	
2019-11-22 ltoutenc.dtx v2.0l	General: Avoid spurious if fontenc selects LY1 as default encoding (gh/199) . . . . .	148	2020-01-20 ltssdcl.dtx v3.0t	\set@mathdelimiter: fix for gh/251 . . . . .	247
2019-11-29 ltclass.dtx v1.3e	\@pr@videpackage: Protect package info text (gh/52) . . . . .	574	2020-01-20 ltoutenc.dtx v2.0n	General: fix for gh/251 . . . . .	120
			2020-01-22 lttextcomp.dtx v1.0b	\tc@subst: The overall default is \textcompsubstdefault not \substdefault . . . . .	310
			2020-01-25 fontdef.dtx v3.0f	General: Load t1enc.def last (gh/255) . . . . .	275
			2020-01-25 ltoutenc.dtx v2.0m	General: Load each encoding file only once (gh/255) . . . . .	147
			2020-01-27 ltclass.dtx v1.3g	\endfilecontents: Fix typo in error message . . . . .	589

2020-01-28 ltclass.dtx v1.3h	\endfilecontents: Allow spaces in option string and display only unknown options not the whole option list (gh/256) . . . . .	588	2020-02-11 ltfssini.dtx v3.1h	General: Provide default value for \fontenc@load@list (gh/273) . . . . .	271
2020-01-31 ltvers.dtx v1.1e	General: Allow for upcoming format as pre-release 0 . . . . .	34	2020-02-11 ltoutenc.dtx v2.0o	General: Update \fontenc@load@list with option list (gh/273) . . . . .	149
2020-02-02 ltluatex.dtx v1.11	General: Add reverselist callback type . . . . .	624	2020-02-14 ltpictur.dtx v1.1n	\linethickness: Suppress spaces following the declaration (gh/274) . . . . .	427
	glyph.info added . . . . .	622	2020-02-18 ltfssini.dtx v3.1i	\bfseries: Make the \ifx selection outside of \fontseries argument so that it is not done several times . . . . .	255
	page_order_index added . . . . .	622		\mdseries: Make the \ifx selection outside of \fontseries argument so that it is not done several times . . . . .	256
	post_linebreak_filter is reverselist . . . . .	621	\prepare@family@series@update: No series auto-update when forced (gh/277) . . . . .	259	
	create_callback: Provide proper fallbacks for user-defined callbacks without user-provided default handler	625	Recognize current family if it is not a “meta” family and auto-update series using \bfdefault (gh/277) . . . . .	259	
2020-02-05 ltfssini.dtx v3.1g	\DeclareFontSeriesDefault: Clarified error text . . . . .	254	2020-02-18 ltmath.dtx v1.2d	\mathindent: Make \mathindent a skip register to match amsmath (gh/252) . . . . .	371
	Corrected misspelled csname (gh/264) . . . . .	254	\equation: Separate formula and eqn number by at least a space in fleqn option . . . . .	372	
2020-02-05 lttextcomp.dtx v2.0n	General: Changed the package default to info (gh/262) . . . . .	326	2020-02-20 ltclass.dtx v1.3j	\endfilecontents: Fix missing quotes around file name (gh/284) . . . . .	589
	Ensure we are on a new format (gh/260) . . . . .	325	2020-02-24 ltfssbas.dtx v3.2f	\DeclareFontShape@: Drop surplus “m” in series when defining fontshape (gh/289) . . . . .	159
2020-02-07 ltfssini.dtx v3.1h	\symbol: XeTeX-specific version to avoid bug in maths mode. . . . .	269	2020-02-25 ltfssini.dtx v3.1j	\bf@def@ult: Drop surplus “m” from \bfdef@ult and \mddef@ult (gh/291) . . . . .	255
2020-02-10 ltfssaxes.dtx v1.0c	\fontseries: Switch \if@forced@series added . . . . .	191	\prepare@family@series@update: Drop surplus “m” from \target@series@value (gh/291) . . . . .	260	
	\fontseriesforce: Switch \if@forced@series added . . . . .	191	\update@series@target@value: Drop surplus “m” from \reserved@d (gh/291) . . . . .	261	
	\if@forced@series: Switch \if@forced@series added . . . . .	191			
2020-02-10 ltfssini.dtx v3.1h	\@defaultfamilyhook: Add \@defaultfamilyhook to \normalfont (gh/269) . . . . .	270			
	\reset@font: Add \@defaultfamilyhook to \normalfont (gh/269) . . . . .	270			
2020-02-10 lttextcomp.dtx v1.0c	General: Use \tabacckludge for tabbing where necessary (gh/271) . . . . .	313			
2020-02-11 fontdef.dtx v3.0g	General: Provide value for \fontenc@load@list (gh/273) . . . . .	275, 276			

2020-02-27 ltdefns.dtx v1.5g		options (gh/22) . . . . .	584
\@gobblethree: Macro added . . .	45	\IfFormatAtLeastTF: Macro added; also in rollback (gh/168) . . . . .	572
2020-02-27 ltfssaxes.dtx v1.0d		\ProcessOptions*: Use different method to ignore unprocessed options (gh/22) . . . . .	578
\series@maybe@drop@one@m: Drop "m" in certain values from a fixed list (gh/293) . . . . .	193	\RequirePackageWithOptions: Use different method to ignore unprocessed options (gh/22) . . . . .	580
\set@target@series: Drop "m" only in a specific set of values (gh/293) . . . . .	192	2020-04-09 ltffloat.dtx v1.2d	
2020-02-27 ltfsbas.dtx v3.2g		\@textsubscript: Set non-zero baseline (gh/249) . . . . .	482
\DeclareFontShape@: Only "m" if the series value is a member of a fixed list and issue warning if doing it (gh/293) . . . . .	159	\textsubscript: Set non-zero baseline (gh/249) . . . . .	482
2020-03-06 ltboxes.dtx v1.3c		2020-04-13 ltfsdcl.dtx v3.0v	
\clap: Macro \clap added . . . . .	401	\process@table: Small update for speed. . . . .	233
2020-03-07 ltluatex.dtx v1.1m		2020-04-13 ltfsini.dtx v3.1n	
remove_from_callback: Do not call callback.register for user-defined callbacks . . . . .	627	\init@series@setup: Handling \seriesdefault changes (gh/315) . . . . .	262
2020-03-07 ltmath.dtx v1.2e		\seriesdefault@kernel: Handling \seriesdefault changes (gh/315) . . . . .	272
\negthinspace: Add amsmath math/text spacing commands to the kernel (gh/303) . . . . .	365	2020-04-21 ltmath.dtx v1.2f	
2020-03-07 ltspace.dtx v1.3l		\@yeqncr: Support calc syntax (gh/152) . . . . .	369
General: Moved \thinspace, \negthinspace and \, to ltmath.dtx (gh/303) . . . . .	72	2020-04-21 ltmiscen.dtx v1.1t	
2020-03-19 fontdef.dtx v3.0h		\@icentercr: Support calc syntax (gh/152) . . . . .	352
General: Support legacy use of \bfdefault and \mddefault (gh/306) . . . . .	278	2020-04-21 ltpictur.dtx v1.1o	
2020-03-19 ltfsdcl.dtx v3.0u		\@istackcr: Support calc syntax (gh/152) . . . . .	428
\document@select@group: fix for (gnats/3357) . . . . .	231	2020-04-21 ltspace.dtx v1.3m	
2020-03-19 ltfsini.dtx v3.1k		\@hspace: Support calc syntax (gh/152) . . . . .	88
\bfseries: Support legacy use of \bfdefault and \mddefault (gh/306) . . . . .	256	\@newline: Support calc syntax (gh/152) . . . . .	77
\DeclareFontSeriesDefault: Support legacy use of \bfdefault and \mddefault (gh/306) . . . . .	254	\@vspace@calcify: Support calc syntax (gh/152) . . . . .	77
\mdseries: Support legacy use of \bfdefault and \mddefault (gh/306) . . . . .	256	\@vspacer: Support calc syntax (gh/152) . . . . .	85
2020-04-06 ltfsini.dtx v3.1m		\addvspace: Support calc syntax (gh/152) . . . . .	83
\bf@def@ult: Hook added (gh/306) . . . . .	255	2020-04-21 lttab.dtx v1.1r	
\bfseries: Hook added (gh/306) . . . . .	256	\@itabcr: Support calc syntax (gh/152) . . . . .	408
\mdseries: Hook added (gh/306) . . . . .	256	\@yargarraycr: Support calc syntax (gh/152) . . . . .	415
2020-04-07 ltclass.dtx v1.3k		2020-04-22 ltmiscen.dtx v1.1u	
\@fileswithoptions: Use different method to ignore unprocessed		\@sverb: Drop spaces before \verb delimiter (gh/327) . . .	357

2020-04-22 ltoutenc.dtx v2.0p General: y unicode value in tuenc.def . . . . .	106	2020-05-05 ltxref.dtx v1.1n \refstepcounter: record the counter name in \@currentcounter . . . . .	342
2020-04-29 lttextcomp.dtx v1.0d General: Make all captial accents text commands for hyperref (gh/332) . . . . .	313	2020-05-06 ltspace.dtx v1.3n General: Made softhyphen active in TU engines . . . . .	89
2020-05-02 ltfiles.dtx v1.2g \Qinclude: Support spaces in filenames by enclosing the names of .aux-files in quotes (gh/217) . . . . .	98	2020-05-11 ltdefns.dtx v1.5h \@dischyph: Do not overwrite \- under LuaTeX . . . . .	52
\include: Get rid of leading and trailing spaces from the filename (gh/217) . . . . .	97	2020-05-15 ltdefns.dtx v1.5g \typeout: Allow \par in the argument (gh/335) . . . . .	37
Pass the filename to \Qinclude by value instead of by reference (gh/217) . . . . .	97	2020-05-19 lfssaxes.dtx v1.0e \series@maybe@drop@one@m: Need to use \edef (gh/336) . . . . .	193
\includeonly: Improved support for spaces in filenames (gh/217)	97	2020-05-19 lfssini.dtx v3.2a \IfFontSeriesContextTF: Macros added (gh/335) . . . . .	264

# Index

The italic numbers denote the pages where the corresponding entry is described, numbers underlined point to the definition, all others indicate the places where it is used.

Symbols	
\!	b353, b355, <u>B201</u> , Q419
\"	l226, l378, l416, l454, l465, l573, l605, l632, l640, l646, l650, l656, l660, l666, l672, l679, l680, l686, l690, l740, l786, l1186, l1204, l1210, l1214, l1220, l1224, l1230, l1236, l1243, l1244, l1250, l1254, l1256, l1363, o387, x185, x202, Q420
\#	a62, a75, b6, b14, b420, d403, o374, Q403
\\$	a74, b4, b13, d402, l307, l441, l448, l562, l798, l805, x547, x554, Q404
\%	a75, a105, a107, a127, b14, b418, d403, l488, l490, o376, x556, x670, A56, N914, N915, Q405
\&	a74, b5, b13, b419, d402, N212, Q406
\'	b440, l227, l379, l418, l452, l462, l575, l585, l591, l593, l596, l598, l606, l612, l618, l620, l623, l625, l633, l637, l644, l648, l653, l658, l661, l663, l670, l675, l676, l683, l688, l691, l741, l788, l807, l809, l810, l811, l814, l816, l817, l818, l820, l821, l1180, l1201, l1208, l1212, l1217, l1222, l1225, l1227, l1234, l1239, l1240, l1247, l1252, l1255, l1263, l1264, l1311, l1312, l1317, l1318, l1329, l1330, l1335, l1336, l1364, l1365, l1389, l1390, o386, t514, u253, x180, A389, B238, D245, D266, E72, M584, Q421
\(	<u>B255</u> , B329
\)	b440, <u>B255</u> , B330
\*	o379, <u>B235</u> , N725, N840, N916
\+	E72
\,	b354, b356, u506, A389, B7, B8, B40, B154, B156, B159, B184, <u>B201</u>
\-	b322, d24, <u>d410</u> , i416, i478, l413, l414, l568, l782, l783, o381, A389, D244, D265, E72, Q157, Q197
\.	b353, b355, k43, k101, l228, l380, l449, l450, l471, l581, l582, l608, l609, l635, l742, l812, l819, l1185, l1267, l1268, l1277, l1278, l1287, l1288, l1305, l1366, l1367, l1397, l1398, o380, x186, x203
\/	a97, d25, o328, o382, N211
\:	b354, b356, d397, d398, <u>B201</u> , <u>B236</u>
\;	b354, b356, u500, B185, <u>B201</u>
\<	l569, l733, o377, A389, E71, E109
\=	l229, l381, l470, l743, l1183, l1257, l1258, l1273, l1274, l1296, l1297, l1298, l1323, l1324, l1349, l1350, l1379, l1380, l1395, l1396, l1403, l1404, t514, x189, D245, D266, E71
\>	l566, l734, o378, A389, B213, B228, B229, B236, E71
\?	b353, b355, Q421
\@	a65, d408, d409, g19, <u>i425</u> , j2, N24, N32, P18, P854, Q413
\@@	a331, a332, f15, f19, f20, f21, f22, f24, f27, f28, f30, f31, k458, k474, q464, q466, q467, E238, E239, E240, E250, M10, M11
\@defaultsubs	<u>o556</u>
\@enc@update	l183, o259, <u>o263</u>
\@end	a69, a222, d23, k438, k439, A39, A86, O18, Q500, Q521
\@endpbox	E193, E236, <u>E386</u>
\@eqncr	B364, B386, B396, <u>B401</u> , B506
\@fileswith@pti@ns	N289, N308, <u>N617</u>
\@hyph	<u>d24</u> , d425
\@hyphenation	<u>l205</u>
\@if@newlist	M599, M644, M657, M703
\@ifdefinable	<u>d122</u> , l17
\@input	a68, d22, k388, k396, k401, k427, A19, N1067
\@italiccorr	<u>d25</u> , w113, w117
\@line	<u>D402</u>
\@math@bgroup	w131, w138
\@math@egroup	w128, <u>w128</u>
\@par	70, <u>d21</u> , h4, A86, A234, A239, A242, A256, A260, A263, C82, C85, D221, D243, D264, E199, H67, H118, M257
\@patterns	<u>l205</u>
\@protect	d244, d250, <u>d259</u>
\@startpbox	E193, E236, <u>E386</u>
\@sverb	<u>A313</u>
\@underline	<u>D358</u> , D361, D362

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H211, M176, M195, M198, M258  
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E277, E284, E292, E326, E329  
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E261, E276, E290, E327, E328  
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E53, E86, E93, E125, E140, E142  
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t501, t508, t511, Q210, Q213, Q542  
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E330, E331, E332, E334, E346  
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\@argdef . . . . . d70  
\@argsbox . . . . . D382  
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\@arrayacol . . . . . E168, E258  
\@arrayclassiv . . . . . E169, E331  
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\@arrayparboxrestore . . . . . D235, D277, E384  
\@arrayrule . . . . . E309,  
E311, E315, E317, E319, E346  
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\@arstrutbox . . . . . E185, E218, E343, E385  
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\@auxout . . . . . k145, k165, k185, k201,  
k224, k239, k257, k272, z33,  
H175, K7, K8, K19, K29, K37, K43  
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\@badrequireerror . . . . . N225, N669  
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E22, E87, E108, E114, E121, E148  
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D42, D158, D221, D383, D391  
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k58, k110, k113, K33, N628, N642  
\@begindvi . . . . . M623, M682, M710  
\@begindvibox . . . . . M86, M711  
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i14, B433, B445, B471, C23, C170  
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 M1280, M1282, M1922, M1949 \@classiii ..... E271, E326  
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 M989, M992, M1915, M1942, I275 \@cline ..... E367  
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 i374, i390, z32, J6, J18, J23, \@cls@pkg N164, N165, N513, N551,  
 J35, K39, M1882, I52, I121, I310 N577, N607, N645, N654, N656,  
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 I5, I9, I12, I40, I88, I109, I157 N176, N191, N221, N238, N254,  
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   E98, E102, E103, E107, E146, E147  
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    M235, M237, M397, M398,                 \@dottedtocline ... H179, H205, H206
    M445, M446, M755, M759,                 \@downline ..... F169, F173, F178
    M761, M762, M1639, M1644,               \@downvector ..... F140, F178
    M1764, M1770, M1925, M1952             \@eha ..... d268,
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    M238, M240, M766, M1578,                 g200, g202, g232, k166, k186,
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    M1674, M1679, M1699, M1700,             o144, o187, o253, o310, q106,
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    M1598, M1601, M1604, M1608,             s845, s850, s853, s885, s888,
    M1612, M1616, M1621, M1641,             s961, s964, s967, s1034, s1040,
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    M1716, M1717, M1720, M1724,             A95, A112, K47, M1876, M1892
    M1727, M1731, M1736, M1740,             \@ehb ..... g170, g195, g220,
    M1745, M1746, M1767, M1919,             g222, g224, M234, M390, M437
    M1946, I284, I286, I298, I300           \@ehc . d118, d145, g170, g227, g230,
\@dec@text@cmd ..... I3                      g236, g238, A322, A337, A352,
\@declaredoptions ..... N8, N228,          A365, B405, C220, H31, N1128
    N251, N267, N286, N305, N626        \@ehd . g170, g197, g204, g207, g209,
\@declareoption ... N226, N227, N235       g215, s118, E100, E109, N410, I6
\@defaultfamilyhook .. t438, t441, t455      \@elt ..... d52,
\@defaultsubs .. o510, o544, o556, A26      k279, l1508, l1510, m20, m35,
\@defaultunits ..... o214, o218,             m53, m56, t142, t153, t155,
    o219, o220, o235, o299, q133, q135   t156, t181, t281, t283, t284,
\@defdefault@ds ... N226, N231, N236       t294, t481, u17, u25, M8, M11,
\@deferlist ..... M68, M384, M393,          M15, M27, M30, M31, M32,
    M394, M397, M402, M404,                 M33, M38, M39, M40, M41,
    M410, M431, M440, M442,                 M42, M43, M44, M45, M47,
    M778, M786, M787, M798,                 M51, M57, M58, M59, M60,
    M803, M804, M1111, M1114,               M498, M720, M731, M736,
    M1209, M1211, M1269, M1272,             M746, M758, M760, M788,
    M1378, M1380, M1422, M1424,             M805, M825, M844, M857,
    M1451, M1453, M1509, M1511,             M864, M915, M918, M927, M1898
    M1541, M1543, M1627, M1629,             \@empty ..... f14
    M1667, M1669, M1924, M1951             \@emptycol ..... M198, M245, M248, M277, M281
\@definecounter ..... m12, m36, B333, C227, C228,

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\@end@tempboxa ..... D36,
    D45, D163, D234, D389, D399
\@enddocumenthook ... A10, N628, N643
\@endfloatbox ... I190, I211, I236, I248
\@endparenv ..... C120, C123
\@endparpenalty ..... i15, B434, B446, B472, C23, C124
\@endpbox ..... E193,
    E236, E266, E333, E384, E387
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    C131, C135, C136, C138, D107
\@endpeltrue ..... C138
\@endpetrue ..... C124, C126, C134
\@endtheorem .... G13, G19, G25, G35
\@enlargepage . M1861, M1866, M1868
\@ensuredmath ..... B416, B418
\@enumctr ..... C234, C237, C238
\@enumdepth .. C226, C232, C233, C234
\@eqcnt ..... B341, B402,
    B407, B486, B501, B502, B504
\@eqncr . B353, B371, B408, B409, B488
\@eqnum B335, B336, B406, B420, B479
\@eqnsel ..... B341, B500
\@eqnswfalse ..... B370
\@eqnswtrue .. B343, B349, B407, B485
\@eqpen . B341, B374, B376, B387, B397
\@err@ ..... g37,
    g41, g44, g52, g64, g68, g71, g79
\@esphack ..... i38,
    i131, i345, i362, i379, i396, z35,
    J17, J19, J34, K50, M1884, I361
\@evenfoot ... L12, L15, M613, M672
\@evenhead ... L12, L15, M612, M671
\@expandfontdefaultshook ..... t78, t132, t258
\@expandtwoargs ..... d207, N119, N253, N267, N315
\@expast ..... E239, E267
\@expl@tl@trim@spaces@apply@OnN k172
\@failedlist ..... M842, M865, M881, M888,
    M901, M907, M923, M937, M960
\@fcolmadefalse ..... M833
\@fcolmadetrue ..... M921
\@filef@und ..... k321,
    k331, k359, k370, k388, k396, k427
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\@fileswith@ptions ..... N225,
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    N442, N469, N470, N497, N617
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\@fileswithoptions ..... N346, N353, N361, N428
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\@firststamtrue ..... E262
\@firstcolfirstmark ..... M2212, M2213, M2217
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\@firstcolumnfalse ... M2202, M2247
\@firstcolumntrue ..... k26,
    k84, M98, M207, M2221, M2253
\@firststofone ..... d202,
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    s53, s81, s142, s173, s204, s795,
    A9, B414, E372, K18, K42,
    P65, P100, P108, P166, Q255, I10
\@firststoftwo ... a87, d202, d352,
    d362, d372, d399, k332, k371,
    l133, m157, m162, s799, t286,
    x90, x745, x796, x812, z19, L16,
    N48, N87, N99, N126, N144, N1137
\@firsttab ..... E2, E74, E75, E76, E106, E118
\@flcheckspace . M989, M1025, M2102
\@flfail ..... M865,
    M916, M937, M947, M960, M969
\@float ..... I26, I32
\@floatboxreset ... I101, I170, I174
\@floatpenalty ..... I3, I53, I55, I58, I122, I124,
    I127, I191, I194, I199, I201,
    I212, I216, I221, I223, I237,
    I241, I311, I313, I317, I321, I355
\@floatplacement ..... k29, k87, M149, M209,
    M253, M477, M1908, M1935, I271
\@flsetnum ..... M986,
    M1022, M1109, M1267, M1420,
    M1507, M1578, M1699, M2070
\@flsettextmin ..... M1085,
    M1237, M1406, M1489, M2086
\@flstop ..... M1972
\@flsucceed ..... M858, M866, M915, M949, M971
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               A233, A255, C76, D251, D272
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\@font@aliasinfo ..... q493
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               o354, o592, q30, q38, q46, q74,
               q87, q126, q154, q168, q179,
               q193, q209, q215, q228, q235,
               q242, q247, q257, q269, q281,
               q445, q457, q462, q469, q499,
               q512, q520, s234, s249, s283,
               s329, s398, s404, s448, s461,
               s544, s633, s676, s741, s835,
               s1002, s1031, x76, x77, x120, Q374
\@font@series@contextfalse t278, t314
\@font@series@contexttrue ..... t297, t301, t313
\@font@shape@subst@warning ..... p408, p411, p416, p542, p545, p589
\@font@warning ..... o3, o506, o511, o538, o545,
               p419, q19, q33, q41, q49, q61,
               q77, q430, q444, q456, q461,
               q468, q511, q519, r30, A23, Q230
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\@fontswitch ..... w126, w128
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\@footnotetext ..... D304, I430, I436, I437, I470, I476
\@for ..... f16, k153, k220, k253,
               k466, K16, K41, N128, N145,
               N251, N265, N281, N286, N300,
               N305, N326, N336, N664, N701
\@forced@seriesfalse ..... p387
\@forced@seriestrue ..... p386
\@forloop ..... f19, f20
\@fornoop ..... f15, f23, f29
\@fortmp ..... f17,
               f18, f26, N324, N326, N700, N701
\@fpbot ..... M863, M2313, I290, I304
\@fpmin M113, M920, M1916, M1943,
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\@fps ..... M1993,
               M1995, M1998, I41, I42, I44,
               I47, I64, I110, I111, I113, I116, I133
\@fpsadddefault ..... M1990, I45, I48, I114, I117
\@fpsep ..... M861, M870,
               M942, M964, M2313, I289, I303
\@fpstype ..... M983,
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               M1051, M1075, M1077, M1080,
               M1082, M1133, M1189, M1190,
               M1225, M1228, M1231, M1234,
               M1295, M1357, M1358, M1396,
               M1398, M1401, M1403, M1477,
               M1480, M1483, M1486, M1575,
               M1590, M1592, M1610, M1619,
               M1655, M1656, M1696, M1711,
               M1713, M1733, M1743, M1782,
               M1783, M1986, M2002, M2004,
               M2006, M2009, M2010, M2011,
               M2013, M2014, M2018, M2019,
               M2021, M2022, M2056, M2058,
               M2060, M2072, M2074, M2088,
               M2090, M2120, M2123, M2134
\@ftp ..... M860, M2313, I288, I302
\@frameb@x ..... D134, D162, D164
\@framebox ..... D141, D148, D152
\@framepicbox ..... D141, D148, D185
\@freelist b196, b213, b264, M29,
               M34, M48, M56, M213, M499,
               M732, M747, M761, M866,
               M1812, M1813, I60, I129, I319, I320
\@getcirc ..... F237, F270, F314, F346
\@getfpsbit ..... M980,
               M1016, M1572, M1693, M2029
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\@newline ..... i95, i101, i108, i111
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               d292, d298, d301, d310, d325,
               d329, d331, f6, f9, g101, g127,
               g153, g162, i75, i483, k61, k116,
               k305, k307, k454, l29, o507,
               o540, q299, r26, s28, s30, s287,
               s298, s362, s409, s410, s439,
               s445, s453, s458, s476, s490,
               s500, s509, s522, s539, s548,
               s622, s624, s628, s636, s670,
               s679, s731, s733, s744, s828,
               s838, s919, s924, s993, s1024,
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               H145, H146, H147, H176, K11,
               K25, K26, M619, M620, M621,
               M678, M679, M680, M927,
               M1900, M2166, M2183, N398,
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    s418, s422, s546, s598, N776, N866
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\@gobbletwo . d165, d166, d198, f12,
    k30, k88, o512, o546, s132, A16,
    A24, L11, L13, N744, N858, Q236
\@gtempa . . . . . d116, d117, d171,
    d173, k435, k436, k438, k439,
    k440, E3, E5, E6, E7, E8, N161,
    N162, N177, N179, N192, N194
\@halfwidth . . . . . F2, F39,
    F42, F44, F121, F171, F174,
    F190, F197, F211, F221, F224,
    F380, F402, F415, F416, F417
\@halignto . . . E170, E174, E177, E191
\@changfrom . . . . . H66, H117, H138
\@height b391, d26, i350, i358, i384,
    i392, l293, l295, q144, u340,
    u558, u559, u561, u562, D118,
    D123, D171, D181, D357, D401,
    E186, E219, E359, E376, F121,
    F172, F175, F190, F197, F213,
    F220, F295, F338, F416, M1851
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\@ifatmargin . . . . . E55, E106
\@ifbothcounters . . . . .
    . m61, m69, m71, m79, m81, m93
\@ifclasslater . . . . . 569, N51, N61, N71
\@ifclassloaded . . . . . 569, N40
\@ifclasswith . . . . . 569, N114
\@ifdefinable . . . . . 38, d74,
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    m11, n3, t394, D70, G7, G15, G22
\@iffileonpath k317, k325, k355, k364
\@ifl@aded . . . . .
    . N40, N41, N44, N50, N510, N574
\@ifl@t@r . . . . . l1474, N59, N69, N75,
    N80, N82, N93, N94, N104, N419
\@ifl@ter . . . . . l1513,
    l1514, N51, N52, N74, N547, N603
\@ifl@ter@0@ . . . . . l1513, l1514
\@ifnch . . . . . d384, d386, d398
\@ifnextchar . . . . . 38,
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    C143, D9, D11, D18, D20, D26,
    D47, D76, D77, D83, D84,
    D91, D95, D140, D141, D147,
    D148, D153, D186, D194, D202,
    D209, D213, D282, D286, D290,
    D341, D346, D369, D376, D381,
    E57, E181, E203, E210, F10,
    F45, F56, F253, G3, G5, G28,
    K3, K13, M209, M1974, N167,
    N414, N429, N434, N694, N697,
    I27, I264, I324, I428, I451, I468
\@iforloop . . . . . f21, f22
\@ifpackagelater . . . . . 569, N51, N60, N70
\@ifpackageloaded . . . . . 569, M1958, N40
\@ifpackagewith . . . . . 569, N114
\@iframebox . . . . . D154, D155, D156
\@iframedpicbox . . . . . D186, D187
\@ifstar 38, d63, d399, i59, i71, i330,
    i437, m67, m77, o206, r121,
    A158, A165, A376, A385, B373,
    E56, E202, E209, F55, F343,
    H52, H142, M1856, N226, N248
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\@ifundefin@d@ii . . . . . d342, d345, d348
\@ifundefined . . . . . 38,
    d117, d124, d144, d151, d173,
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    d325, d337, m3, m7, m16, m50,
    m62, m64, o100, o186, q378,
    s319, x75, x775, z23, A62, A79,
    A94, A111, G21, K20, K44,
    L3, L7, N38, N216, N282, N301
\@ignorefalse A4, A99, A116, A139, I360
\@ignoretrue . . . . . i200, i213,
    A4, A7, B332, B335, B367, B509
\@iiiminipage . . . . .
    . D284, D288, D291, D292, D293
\@iiiparbox . . . . . D196, D204,
    D211, D214, D215, D216, D321
\@iiiminipage . . . . . D287, D289
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\@imakepicbox .. D47, D48, D98, D188 \@lastchclass ..... E262,
\@iminipage ..... D283, D285 E272, E273, E275, E283, E308,
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\@includeinreleasefalse ..... \@latex@error ..... d118, d145,
..... c69, c74, c99, c104, d448 d266, d293, g136, g168, g184,
\@includeinreleasetrue ..... c89 g190, g192, g195, g197, g199,
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\@indexfile ..... J4, J5, J14 g218, g222, g224, g226, g227,
\@inlabelfalse ..... g229, g232, g236, g238, k166,
.. C28, C104, C184, M163, M190 k186, k202, l50, l84, o5, o28,
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\@optionlist . . . . . [N37](#), [N119](#), [N247](#),  
   [N516](#), [N522](#), [N580](#), [N586](#), [N663](#)  
 \@pushfilename . . . . . [N20](#), [N503](#), [N567](#)  
 \@put . . . . . [F252](#), [F282](#), [F326](#), [F354](#)  
 \@qend . . . . . [d126](#), [d378](#), [g187](#)  
 \@qrelax . . . . . [d127](#), [d378](#)  
 \@rc@ifdefinable [d120](#), [d122](#), [d228](#), [l14](#)  
 \@reargdef . . . . . [d112](#)  
 \@refundefined . . . . . [k53](#), [k108](#), [z3](#), [A27](#)  
 \@reinserts . . . . . [M327](#), [M330](#), [M516](#)  
 \@remove@tlig . . . . . [l978](#), [l986](#)  
 \@remove@tlig@ . . . . . [l978](#), [l979](#)  
 \@remove@tlig@@ . . . . . [l979](#), [l982](#)  
 \@removeelement . . . . . [f32](#), [N315](#)  
 \@removefromreset . . . . .  
   . . . . . [m46](#), [m69](#), [m72](#), [m91](#), [m92](#)  
 \@reqcolroom . . . . . [M1090](#), [M1091](#),  
   [M1094](#), [M1096](#), [M1097](#), [M1102](#),  
   [M1106](#), [M1108](#), [M1136](#), [M1137](#),  
   [M1243](#), [M1244](#), [M1248](#), [M1251](#),  
   [M1252](#), [M1257](#), [M1264](#), [M1266](#),  
   [M1298](#), [M1299](#), [M1410](#), [M1412](#),  
   [M1414](#), [M1417](#), [M1419](#), [M1493](#),  
   [M1496](#), [M1499](#), [M1504](#), [M1506](#),  
   [M1986](#), [M2103](#), [M2108](#), [M2111](#)  
 \@reset@ptions . . . . .  
   . . . . . [N507](#), [N557](#), [N571](#), [N613](#), [N619](#)  
 \@resetactivechars [M575](#), [M598](#), [M656](#)  
 \@resethfps . . . . . [M1205](#), [M1374](#), [M2053](#)  
 \@restorepar . . . . . [70](#), [h5](#),  
   [i341](#), [i357](#), [i375](#), [i391](#), [C127](#), [C135](#)  
 \@reversemarginfalse . . . . . [M101](#), [I364](#)  
 \@reversemargintrue . . . . . [I363](#)  
 \@rightmark . . . . . [L16](#), [L51](#)  
 \@rightskip . . . . .  
   . . . . . [A195](#), [A213](#), [C75](#), [D250](#), [D271](#)  
 \@rjfieldfalse . . . . . [E34](#), [E77](#)  
 \@rjfieldtrue . . . . . [E125](#)  
 \@rmfamilyhook . . . . . [t120](#), [t132](#), [t261](#)  
 \@roman . . . . . [m103](#), [m109](#)  
 \@rsbox . . . . . [D369](#), [D376](#), [D380](#)  
 \@rtab . . . . . [E71](#), [E86](#)  
 \@rule . . . . . [D341](#), [D346](#), [D350](#)  
 \@sanitize . . . . . [d402](#), [J7](#), [J18](#), [J24](#), [J35](#)  
 \@savebox . . . . . [D77](#), [D84](#), [D90](#)  
 \@savemarbox . . . . . [I326](#), [I327](#), [I330](#), [I333](#)  
 \@savepicbox . . . . . [D77](#), [D84](#), [D94](#)  
 \@savsf . . . . . [i123](#), [i129](#),  
   [i138](#), [i157](#), [i171](#), [i183](#), [i197](#), [i211](#)  
 \@savsk . . . . . [i123](#), [i128](#),  
   [i139](#), [i158](#), [i172](#), [i184](#), [i198](#), [i212](#)  
 \@scolelt . . . . . [M788](#), [M853](#)  
 \@sdblcolelt . . . . . [M805](#), [M825](#), [M854](#)  
 \@seccntformat . . . . . [H60](#), [H111](#)

\@secondoftwo . . . . . [a88](#),  
   [d202](#), [d347](#), [d354](#), [d374](#), [k326](#),  
   [k365](#), [l131](#), [m156](#), [m161](#), [t288](#),  
   [x92](#), [x747](#), [x798](#), [x814](#), [z21](#), [L17](#),  
   [N46](#), [N85](#), [N97](#), [N134](#), [N152](#), [N1140](#)  
 \@secpenalty . . . . . [i17](#), [H36](#), [H50](#)  
 \@sect . . . . . [H54](#), [H55](#)  
 \@seqnqr . . . . . [B408](#)  
 \@setbfseriesdefaultshook . . . . .  
   . . . . . [t90](#), [t132](#), [t259](#)  
 \@setckpt . . . . . [k278](#), [k285](#), [A16](#)  
 \@setfloattypecounts . . . . .  
   . . . . . [M1074](#), [M1224](#), [M1395](#),  
   [M1476](#), [M1571](#), [M1692](#), [M2000](#)  
 \@setfontsize . . . . . [t413](#)  
 \@setfps . . . . . [I34](#)  
 \@setfpsbit . . . . . [M2044](#),  
   [I73](#), [I75](#), [I77](#), [I85](#), [I143](#), [I146](#), [I149](#)  
 \@setmarks . . . . . [M2214](#), [M2216](#), [M2231](#)  
 \@setmdseriesdefaultshook . . . . .  
   . . . . . [t108](#), [t132](#), [t260](#)  
 \@setminipage [D307](#), [I21](#), [I177](#), [I185](#), [I352](#)  
 \@setnobreak . . . . . [I179](#), [I351](#)  
 \@setpar . . . . . [70](#), [h3](#), [C78](#)  
 \@setref . . . . . [z10](#)  
 \@setsize . . . . . [t413](#)  
 \@settab . . . . . [E71](#), [E93](#)  
 \@settodim . . . . . [n17](#)  
 \@settopoint . . . . . [n22](#)  
 \@setupverbvisiblespace . . . . .  
   . . . . . [A286](#), [A297](#), [A309](#), [A326](#), [A341](#)  
 \@ssffamilyhook . . . . . [t125](#), [t132](#), [t262](#)  
 \@sharp . . . . . [E196](#), [E235](#), [E265](#), [E280](#),  
   [E281](#), [E301](#), [E303](#), [E305](#), [E333](#)  
 \@shipoutsetup . . . . . [M590](#)  
 \@shortstack . . . . . [F45](#), [F46](#)  
 \@sline . . . . . [F75](#), [F78](#), [F141](#)  
 \@slowromancap . . . . . [m110](#), [m111](#)  
 \@spaces . . . . . [g169](#)  
 \@specialoutput . . . . . [M256](#)  
 \@specialpagefalse . . . . . [M97](#), [M607](#), [M665](#)  
 \@specialpagetrue . . . . . [L9](#)  
 \@specialstyle . . . . . [L9](#), [M607](#), [M665](#)  
 \@sptoken . . . . . [d387](#), [d397](#)  
 \@sqrt . . . . . [B339](#)  
 \@ssect . . . . . [H53](#), [H112](#)  
 \@stackcr . . . . . [F52](#), [F55](#)  
 \@star@or@long . . . . . [d62](#), [d67](#),  
   [d114](#), [d136](#), [d142](#), [d168](#), [d177](#), [d211](#)  
 \@startcolumn . . . . . [M263](#), [M270](#), [M775](#)  
 \@startdblcolumn . . . . . [M775](#),  
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   . . . . . [E28](#), [E46](#), [E92](#), [E104](#), [E125](#), [E133](#)

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\@startline . . . . .  
   .. E20, E57, E62, E68, E83, E154  
 \@startpbox . . . . . E193,  
   E236, E266, E332, E384, E386  
 \@startsection . . . . . H39  
 \@starttoc . . . . . H149  
 \@stopfield . . . . . E32, E48, E86,  
   E93, E125, E127, E140, E142, E154  
 \@stoline . . . . . E30, E56, E85  
 \@stpelt . . . . . m20, m23  
 \@strip@args . . . . . l76  
 \@svector . . . . . F133, F141  
 \@sverb . . . . . A313, A376, A385, A388  
 \@svsec . . . . . H57, H60, H66, H78  
 \@svsechd . . . . . H76, H101, H121  
 \@swaptwoargs . . . . . k387, k389, k398  
 \@sxverbatim . . . . . A221, A298, A305  
 \@tabacckludge . . . . . l223,  
   l225, l451, l452, x197, x204, x206  
 \@tabacol . . . . . E178, E258  
 \@tabarray . . . . . E170, E180, E181  
 \@tabclassiv . . . . . E180, E330  
 \@tabclassz . . . . . E179, E282  
 \@tabcr . . . . . E56, E73  
 \@tabfbox . . . . . E16, E80, E82  
 \@tablab . . . . . E72, E126  
 \@tabminus . . . . . E72, E117  
 \@tabplus . . . . . E72, E110  
 \@tabpush . . . . . E11, E77, E85, E140, E143, E145  
 \@tabrj . . . . . E72, E124  
 \@tabular . . . . . E174, E177, E178  
 \@tabularcr . . . . . E180, E208  
 \@tempa . . . . . z46, z47, z57, z58  
 \@tempboxa . . . . . e13, l69, n17, n18,  
   C205, C211, C212, C214, D29,  
   D30, D31, D32, D37, D38, D39,  
   D40, D130, D160, D167, D177,  
   D298, D321, D386, D387, D388,  
   D395, D396, D397, D398, F176,  
   F177, F247, F248, F271, F276,  
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   F326, F347, F348, F353, F354,  
   F414, F432, H138, H139, M305,  
   M377, M382, M383, M424,  
   M429, M430, M566, M626,  
   M633, M634, M685, M692,  
   M693, M721, M725, M737,  
   M743, M750, M751, M752,  
   M753, M757, M765, I322, I356  
 \@tempcnta . . . . . e7, s771, s772,  
   s773, s774, s778, E242, E243,  
   E244, E245, F81, F82, F108,  
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   F285, F290, F329, F333, F349,  
   F350, F351, F352, F358, F359,  
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   M985, M1018, M1021, M1132,  
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   N836, N837, N838, Q160, Q165,  
   Q166, Q167, Q260, Q262, Q263,  
   Q264, Q271, Q273, Q274, Q275,  
   Q281, Q283, Q284, Q285, Q292,  
   Q294, Q295, Q296, Q322, Q324,  
   Q325, Q326, Q348, Q350, Q351,  
   Q352, Q358, Q360, Q361, Q362,  
   Q391, Q396, Q397, Q398, I62,  
   I68, I70, I79, I80, I90, I91, I131,  
   I137, I139, I152, I153, I159, I160  
 \@tempcntb . . . . . e7, s772, s776, s778,  
   F151, F152, F153, F155, F156,  
   F157, F285, F286, F290, F291,  
   F329, F330, F333, F334, M17,  
   M20, M21, M2045, M2046,  
   M2047, Q161, Q165, Q392,  
   Q396, I88, I89, I90, I157, I158, I159  
 \@tempdima . . . . . e10, o219, o224, B173,  
   B176, B182, D43, D44, D159,  
   D160, D165, D166, D167, D169,  
   D220, D221, D296, D300, D353,  
   D356, D357, D384, D386, D392,  
   D395, E35, E36, E37, E88,  
   E89, E90, E91, E218, E219,  
   F104, F105, F107, F108, F109,  
   F110, F111, F112, F237, F238,  
   F239, F248, F272, F273, F277,  
   F278, F316, F317, F319, F321,  
   F350, F352, F357, F358, F359,  
   H190, H191, H213, H214, H227,  
   M229, M230, M231, M487,  
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M950, M962, M972, M1637,  
 M1638, M1641, M1642, M1762,  
 M1763, M1767, M1768, M1823,  
 M1824, M1825, M1826, M1829,  
 M1832, M1835, M1837, M2152,  
 M2153, M2155, M2156, I196,  
 I198, I218, I220, I258, I259, I260  
 $\backslash@tempdimb$  ..... e10, o220, o225,  
 o595, o599, q133, q134, q391,  
 q414, q415, q424, q425, q429,  
 q447, q450, q453, q455, D223,  
 D224, D354, D357, D385, D387,  
 D393, D396, F105, F106, F267,  
 F269, F270, F312, F313, F314,  
 F345, F346, F355, F356, M940,  
 M941, M942, M943, M950,  
 M962, M963, M964, M965, M972  
 $\backslash@tempdimc$  ..... . e10, q408, q409, q411, q412,  
 q414, q415, D355, D356, D357  
 $\backslash@tempskipa$  ..... e14,  
 i44, i47, i48, i285, i292, i294,  
 i297, q135, q136, C116, C117,  
 C118, C150, C152, C153, C154,  
 C222, C223, C224, H42, H44,  
 H45, H50, H62, H63, H88, H89,  
 H91, H103, H104, H113, H114,  
 M1872, M1873, M1875, M1883  
 $\backslash@tempskipb$  e14, i220, i222, i224, i227,  
 i229, i243, i261, i283, i285, i286,  
 i290, i292, i294, i295, i318, i321  
 $\backslash@tempswafalse$  ... a78, b251, k218,  
 k251, l1473, o94, o644, s313,  
 s368, s432, s513, s1033, s1039,  
 A18, A236, A257, K13, M988,  
 M1024, M1580, M1701, N696, N712  
 $\backslash@tempswatrue$  ..... a79,  
 b257, k216, k221, k249, k254,  
 l1476, l1477, o97, o645, o646,  
 o649, o652, s316, s371, s435,  
 s516, s996, A42, A241, A262,  
 K13, M1582, M1605, M1703,  
 M1728, M2113, M2130, N693  
 $\backslash@temptokena$  ..... . . . e16, A54, A58, A67, A80,  
 A81, L26, L27, L34, L35, L48, L49  
 $\backslash@testdef$  ..... A17, A40  
 $\backslash@testfalse$  ..... M12, M14, M15  
 $\backslash@testfp$  ..... M882, M902, M938,  
 M961, M2037, M2166, M2183  
 $\backslash@testopt$  ..... d33, d69,  
 d89, d93, d138, i7, i8, i9, i10, B379  
 $\backslash@testpach$  ..... E270, E348  
 $\backslash@testpatch$  ..... E348  
 $\backslash@testtrue$  ..... M13, M21, M356,  
 M885, M904, M944, M966, M2041  
 $\backslash@testwrongwidth$  ... M345, M883,  
 M939, M1112, M1426, M1631  
 $\backslash@text@composite$  ... l76, l1020, l1025  
 $\backslash@text@composite@x$  ..... l76  
 $\backslash@textbottom$  ..... L54,  
 L56, M511, M549, M563, M572  
 $\backslash@textfloatsheight$  .....  
 M476, M1087, M1089, M1139,  
 M1140, M1145, M1240, M1242,  
 M1302, M1304, M1310, M1986  
 $\backslash@textmin$  .. M112, M1089, M1093,  
 M1096, M1097, M1242, M1247,  
 M1251, M1252, M1414, M1499,  
 M1598, M1600, M1616, M1720,  
 M1722, M1740, M2094, M2096,  
 M2098, I285, I286, I299, I300  
 $\backslash@textsubscript$  ..... I400, I408  
 $\backslash@textsuperscript$  ... I377, I379, I380  
 $\backslash@texttop$  L54, L56, M507, M530, M572  
 $\backslash@tfcr$  ..... f25, f26  
 $\backslash@tfor$  ... f25, k327, k366, k460, w88,  
 D52, E268, F264, F308, I63, I132  
 $\backslash@tforloop$  ..... f27, f28, f30  
 $\backslash@thanks$  ..... H11, H34  
 $\backslash@thefnmark$  . D331, I376, I377, I429,  
 I434, I444, I453, I458, I469, I474  
 $\backslash@thefoot$  ..... M124, M610,  
 M613, M640, M669, M672, M699  
 $\backslash@thehead$  ..... M123, M610,  
 M612, M630, M669, M671, M689  
 $\backslash@themargin$  ..... M74, M611,  
 M613, M625, M670, M672, M684  
 $\backslash@themark$  L25, L26, L33, L34, L49, L52  
 $\backslash@thirdofthree$  ..... d206, l197  
 $\backslash@thm$  ..... G12, G18, G24, G26  
 $\backslash@thmcounter$  ..... G11, G17, G33  
 $\backslash@thmcountersep$  ..... G10, G33  
 $\backslash@title$  ..... H7, H31  
 $\backslash@tocrmarg$  ..... H186, H209  
 $\backslash@toodeep$  ..... g203, C36, C232, C243  
 $\backslash@topl$  ..... M64,  
 M384, M385, M431, M432,  
 M716, M722, M732, M733,  
 M1025, M1037, M1921, M1948  
 $\backslash@topnewpage$  ..... M199  
 $\backslash@topnum$  ..... M105, M1022,  
 M1023, M1037, M1041, M1049,  
 M1458, M1463, M1551, M1558,  
 M1912, M1939, M1980, I271  
 $\backslash@toproom$  ..... M106, M1025,  
 M1037, M1913, M1940, I273  
 $\backslash@topsep$  ..... C1, C71, C73, C171

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..... C54, D249, D270, E35, E76, E81
\@trivlist ..... C48, C57, C92
\@tryfcolumn ..... M778,
..... M798, M816, M832, M2167, M2184
\@trylist ..... M841, M844, M877, M897, M919
\@ttfamilyhook ..... t130, t132, t263
\@twoclasseserror ..... N344, N682
\@twocolumnfalse ..... M99, M147
\@twocolumntrue ..... M206
\@twoheadclasserror N555, N611, N677
\@twosidefalse ..... M100
\@typein ..... d32, d33, d40, d48
\@typeset@protect ..... d92, d233, d240, d242, l26, l32,
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..... a147, a154, a205, a209, a235,
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..... b223, b235, b245, b280, b448,
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..... d213, d317, d331, d349, d356,
..... d414, g28, i89, i470, i476, k58,
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..... l347, l349, l351, l370, l372, l374,
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..... o445, o507, o540, o604, o611,
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..... p591, p592, p593, p594, p595,
..... p596, p597, p598, p599, p600,
..... p601, p602, p603, p604, q506,
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..... A280, A307, A308, A309, A310,
..... A343, B223, B267, B270, B313,
..... B326, D21, D85, D149, D205,
..... D347, D377, F304, F305, H224,
..... K33, M36, M368, M369, N4,
..... N101, N196, N538, N540, N546,
..... N560, N601, N628, N732, N811,
..... N814, N825, N826, N827, N828,
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..... N921, N941, N948, P2, P13,
..... P14, P15, P27, P28, P74, P84,
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..... P225, P226, P227, P228, P229,
..... P230, P231, P232, P233, P234,
..... P235, P236, P237, P238, P239,
..... P240, P241, P242, P248, Q10,
..... Q18, Q25, Q40, Q59, Q68, Q75,
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 \@verbatim .. A226, A272, A296, A305  
 \@verbvisiblebox .....  
 ..... A291, A292, A295, A310  
 \@vereq ..... u457, u458  
 \@viipt ..... o687  
 \@viip ..... o686  
 \@vipt ..... o685  
 \@vline ..... F74, F169  
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 \@whileswnoop ..... f10  
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 F174, F212, F219, F288, F295,  
 F332, F338, F379, F380, F418  
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 u618, D120, D122, D173, D180,  
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 \@wrindex ..... J8, J13

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 F128, F132, F138, F146, F364  
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 \@xargdef ..... d70  
 \@xarraycr ..... E202, E203  
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 \@xnewline ..... i60, i61, i72, i73, i93  
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 \@xxpt ..... o694, u167, u168  
 \@xxvpt ..... o695, u168  
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      a250, a253, a260, a261, a262,
      a263, a266, a273, a274, a275,
      a276, a279, a286, a292, a293,
      a297, a299, a300, a304, a309,
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      k474, l557, o371, u251, A191,
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      E180, E194, F52, P259, P411, Q407
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      l1307, l1308, l1337, l1338, l1359,
      l1360, l1361, l1362, o369, o370,
      o375, x184, x201, A48, A57,
      N726, N727, N728, N810, N813,
      N816, N841, N842, N843, N901,
      N904, N907, Q188, Q189, Q190,
      Q191, Q192, Q193, Q194, Q195,
      Q196, Q408, Q414, Q415, Q416,
      Q417, Q451, Q452, Q453, Q454,
      Q455, Q456, Q457, Q458, Q459
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**A**

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\A ..... Q185, Q427, Q448
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\aa ..... b365, l245, l419, l533
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\abovedisplayskip .. b339, B489,
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\add@percent@to@temptokena .....
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 s569, s572, s1005, s1012, s1015  
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 $\backslash addtocounter$  . . . . . 150, m6, m18  
 $\backslash addtolength$  . . . . . 157, n16, B491, B493  
 $\backslash addtoversion$  . . . . . r20, r139  
 $\backslash addvspace$  . . . . . i233, A169, C124,  
 C171, C172, C176, C224, H50  
 $\backslash adjdemerits$  . . . . . b319  
 $\backslash AE$  . . . . . l241,  
 l398, l524, l762, l1078, l1379, Q480  
 $\backslash ae$  . . . . . l246,  
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 $\backslash afterassignment$  . . . . . b390, b393,  
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 $\backslash aftergroup$  . . . . . o91,  
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 $\backslash alloc@$  . . . . . b90, b91,  
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 b260, b266, b272, b273, b286,  
 b287, b288, E4, E9, P50, P51,  
 P52, P90, P204, Q44, Q45, Q46  
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 $\backslash alph$  . . . . . 150, m105  
 $\backslash alpha$  . . . . . u268  
 $\backslash alpha@elt$  . . . . .  
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 $\backslash alpha@list$  . . . . .  
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 s586, s587, s1000, s1006, s1007  
 $\backslash amalg$  . . . . . u379  
 $\backslash and$  . . . . . 453, H14, H27  
 $\backslash angle$  . . . . . u337  
 $\backslash approx$  . . . . . u422  
 $\backslash arabic$  . . . . . 150, m102, G33  
 $\backslash arccos$  . . . . . B13  
 $\backslash arcsin$  . . . . . B10  
 $\backslash arctan$  . . . . . B16  
 $\backslash arg$  . . . . . B26  
 $\backslash array$  . . . . . E168  
 $\backslash array$  (environment) . . . . . E168  
 $\backslash arraycolsep$  . . . . . B356,  
 B357, B501, B502, E258, E338  
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 E359, E363, E366, E376, E378  
 $\backslash arraystretch$  . . . . . E186, E187, E342  
 $\backslash Arrowvert$  . . . . . u569  
 $\backslash arrowvert$  . . . . . u567  
 $\backslash asciispace$  . . . . . A279,  
 A281, A284, A287, A288, A307  
 $\backslash ast$  . . . . . u232, u395  
 $\backslash asymp$  . . . . . u449  
 $\backslash AtBeginDocument$  . . . . .  
 k54, k109, K34, K48, N637, Q544  
 $\backslash AtBeginDvi$  . . . . . M86  
 $\backslash AtEndDocument$  . . . . . A9, N637  
 $\backslash AtEndOfClass$  . . . . . B427, N637  
 $\backslash AtEndOfPackage$  . . . . .  
 . . . . . N290, N309, N376, N387, N637  
 $\backslash atopwithdelims$  . . . . . B57, B58, B59  
 $\backslash attribute$  . . . . . P78  
 $\backslash attributedef$  . . . . . P78, P210  
 $\backslash attributezero$  . . . . . P210  
 $\backslash author$  . . . . . 453, H8, H24, H32

## B

$\backslash b$  . . . . . l233, l389, l472, l753, l1190  
 $\backslash backslash$  . . . . . u251, u590  
 $\backslash bar$  . . . . . u520  
 $\backslash baselineskip$  . . . . .  
 b358, b388, b424, q140, q141,  
 q142, q144, q145, u510, B158,  
 B159, B178, B184, B188, D254,  
 D273, E198, F49, F181, M242,  
 M273, M622, M637, M681, M696  
 $\backslash baselinestretch$  . . . . .  
 . . . . . o290, q118, q119, q138, q199  
 $\backslash batchmode$  k438, k439, r106, Q500, Q521  
 $\backslash begin$  g197, g199, k383, q7, u4, u102,  
 v4, A88, A89, B432, B444,  
 H14, H17, N397, O3, Q385, Q389  
 $\backslash belowdisplayshortskip$  . . . . . b342, B495  
 $\backslash belowdisplayskip$  . . . . . b341, B494  
 $\backslash best@size$  . . . . . q392, q416, q422, q428  
 $\backslash beta$  . . . . . u269  
 $\backslash bezier$  . . . . . 425, F382,  
 F383, F437, F438, F453, F455  
 $\backslash bf@def@ult$  . . . . . t72  
 $\backslash bfdef@ult$  . . . . . t76, t87, t88, t89, t201  
 $\backslash bfdefault$  t15, t76, t83, t84, t85, t86,  
 t95, t244, u92, u104, u106, u116  
 $\backslash bfdefault@previous$  . . . . t83, u106, u116  
 $\backslash bfseries$  . . . . . t13, t14, t80, t242,  
 t243, w19, z13, G36, G38, K20  
 $\backslash bfseries@previous$  . . . . . t86

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\bfseries@rm . . . . .		\bm@t . . . . .	<u>D37</u>
... <u>t63</u> , <u>t87</u> , <u>t92</u> , <u>t208</u> , <u>t210</u> , <u>t230</u>		\bmod . . . . .	<u>B35</u>
\bfseries@rm@kernel . . .	<u>t66</u> , <u>t208</u> , <u>t233</u>	\boldmath . . . . .	<u>j14</u> , <u>t389</u>
\bfseries@sf . . . . .		\bordermatrix . . . . .	<u>B172</u>
... <u>t63</u> , <u>t88</u> , <u>t93</u> , <u>t211</u> , <u>t213</u> , <u>t231</u>		\bot . . . . .	<u>u321</u>
\bfseries@sf@kernel . . .	<u>t67</u> , <u>t211</u> , <u>t234</u>	\botfigrule . . . . .	<u>M742</u> , <u>M2325</u>
\bfseries@tt . . . . .		\botmark . . . . .	<u>L50</u> , <u>M647</u> , <u>M706</u>
... <u>t63</u> , <u>t89</u> , <u>t94</u> , <u>t214</u> , <u>t216</u> , <u>t232</u>		\bottomfraction . . . . .	<u>M2294</u> , <u>I275</u>
\bfseries@tt@kernel . . .	<u>t68</u> , <u>t214</u> , <u>t235</u>	\bowtie . . . . .	<u>u482</u>
\bgroup . . . . .	<u>b372</u>	\Box . . . . .	<u>t465</u>
\bibcite . . . . .	<u>K7</u> , <u>K9</u> , <u>K10</u>	\boxmaxdepth . . . . .	
\bibdata . . . . .	<u>K25</u> , <u>K29</u>	<u>b333</u> , <u>F261</u> , <u>F306</u> , <u>F345</u> , <u>M486</u> ,	
\bibitem . . . . .	<u>K3</u>	<u>M506</u> , <u>M546</u> , <u>M715</u> , <u>M724</u> , <u>M764</u>	
\bibliography . . . . .	<u>487</u> , <u>K27</u>	\brace . . . . .	<u>B59</u>
\bibliographystyle . . . . .	<u>487</u> , <u>K32</u>	\bracecl . . . . .	<u>u553</u> , <u>u557</u> , <u>u558</u> , <u>u560</u> , <u>u562</u>
\bibstyle . . . . .	<u>K25</u> , <u>K37</u>	\braceclu . . . . .	<u>u555</u> , <u>u559</u> , <u>u561</u>
\Big . . . . .	<u>u623</u> ,	\bracerd . . . . .	<u>u554</u> , <u>u559</u> , <u>u561</u>
<u>u626</u> , <u>u635</u> , <u>u637</u> , <u>B44</u> , <u>B45</u> , <u>B46</u>		\braceru . . . . .	<u>u556</u> , <u>u558</u> , <u>u562</u>
\big . . . . .	<u>u624</u> , <u>u636</u> , <u>B41</u>	\bracevert . . . . .	<u>u608</u>
\bigbreak . . . . .	<u>b404</u> , <u>d454</u> , <u>d475</u>	\brack . . . . .	<u>B58</u>
\bigcap . . . . .	<u>u345</u>	\break . . . . .	<u>b397</u> , <u>b402</u> , <u>d455</u> , <u>d476</u> , <u>i115</u>
\bigcirc . . . . .	<u>u392</u>	\breve . . . . .	<u>u521</u>
\bigcup . . . . .	<u>u346</u>	\brokenpenalty . . . . .	<u>b315</u> , <u>o637</u>
\Bigg . . . . .	<u>u630</u> , <u>u639</u> , <u>B50</u> , <u>B51</u> , <u>B52</u>	\buildrel . . . . .	<u>u469</u> , <u>B149</u>
\bigg . . . . .	<u>u628</u> , <u>u638</u> , <u>B47</u> , <u>B48</u> , <u>B49</u>	\bullet . . . . .	<u>u381</u>
\Biggl . . . . .	<u>B50</u>	\bx@A . . . . .	<u>M30</u> , <u>M57</u>
\biggl . . . . .	<u>B47</u>	\bx@AA . . . . .	<u>M40</u>
\Biggm . . . . .	<u>B51</u>	\bx@B . . . . .	<u>M30</u> , <u>M57</u>
\biggm . . . . .	<u>B48</u>	\bx@BB . . . . .	<u>M40</u>
\Biggr . . . . .	<u>B52</u>	\bx@C . . . . .	<u>M30</u> , <u>M57</u>
\biggr . . . . .	<u>B49</u>	\bx@CC . . . . .	<u>M40</u>
\Bigl . . . . .	<u>B44</u>	\bx@D . . . . .	<u>M30</u> , <u>M57</u>
\bigl . . . . .	<u>B41</u>	\bx@DD . . . . .	<u>M40</u>
\Bigm . . . . .	<u>B45</u>	\bx@E . . . . .	<u>M30</u> , <u>M57</u>
\bigm . . . . .	<u>B42</u>	\bx@EE . . . . .	<u>M40</u>
\bigodot . . . . .	<u>u353</u>	\bx@F . . . . .	<u>M31</u> , <u>M58</u>
\bigoplus . . . . .	<u>u352</u>	\bx@FF . . . . .	<u>M41</u>
\bigotimes . . . . .	<u>u351</u>	\bx@G . . . . .	<u>M31</u> , <u>M58</u>
\Bigr . . . . .	<u>B46</u>	\bx@GG . . . . .	<u>M41</u>
\bigr . . . . .	<u>B43</u>	\bx@H . . . . .	<u>M31</u> , <u>M58</u>
\bigskip . . . . .	<u>b409</u> , <u>i400</u>	\bx@HH . . . . .	<u>M41</u>
\bigskipamount . . .	<u>b408</u> , <u>i402</u> , <u>i403</u> , <u>I367</u>	\bx@I . . . . .	<u>M31</u> , <u>M58</u>
\bigsqcup . . . . .	<u>u356</u>	\bx@II . . . . .	<u>M41</u>
\bigtriangledown . . . . .	<u>u361</u> , <u>u362</u>	\bx@J . . . . .	<u>M31</u> , <u>M58</u>
\bigtriangleup . . . . .	<u>u360</u> , <u>u363</u>	\bx@JJ . . . . .	<u>M41</u>
\biguplus . . . . .	<u>u344</u>	\bx@K . . . . .	<u>M32</u> , <u>M59</u>
\bigvee . . . . .	<u>u342</u>	\bx@KK . . . . .	<u>M42</u>
\bigwedge . . . . .	<u>u343</u>	\bx@L . . . . .	<u>M32</u> , <u>M59</u>
\binoppenalty . . . . .	<u>b310</u>	\bx@LL . . . . .	<u>M42</u>
\bm@b . . . . .	<u>D37</u>	\bx@M . . . . .	<u>M32</u> , <u>M59</u>
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\bm@l . . . . .	<u>D37</u>	\bx@N . . . . .	<u>M32</u> , <u>M59</u>
\bm@r . . . . .	<u>D37</u>	\bx@NN . . . . .	<u>M42</u>
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\bx@OO .....	M43	\callback_descriptions .....	608, <a href="#">P810</a>
\bx@P .....	M33, M60	\cap .....	u372
\bx@PP .....	M43	\capitalacute .....	
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\bx@ZZ .....	M25, M45, M55	\capitalnewtie .....	
<b>C</b>			
\c .....	I234, I335, I337, I339, I341, I343, I345, I347, I349, I351, I372, I374, I392, I456, I475, I600, I602, I627, I629, I642, I668, I695, I698, I699, I700, I701, I702, I703, I704, I705, I706, I756, I1192, I1206, I1232, I1289, I1290, I1309, I1310, I1313, I1314, I1319, I1320, I1331, I1332, I1339, I1340, I1343, I1344, x183, x200	\capitalogonek .....	I846, x195, x207, x610, x926, x927
\c@bottomnumber .....	<a href="#">M2292</a> , I269, I274	\capitalring .....	I829, x190, x208, x611, x850
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\c@enumiv .....	C227	\capitaltilde .....	
\c@equation .....	<a href="#">B333</a> , B366, B508	1835, x193, x211, x614, x854	
\c@errorcontextlines .....	<a href="#">g163</a>	\caption .....	I4
\c@footnote .....	H12, I373, I457	\cases .....	B153, <a href="#">B154</a> , B164, B166
\c@mpfootnote .....	D303, I375	\catcodetable .....	P88, P109
\c@ncel .....	u461, u462	\catcodetable@atletter .....	605, <a href="#">P93</a> , P233
\c@page .....	y3, y6, y7, M138, M1818	\catcodetable@initex .....	605, <a href="#">P93</a> , P230
\c@secnumdepth .....	H56, H71, H81, <a href="#">H140</a>	\catcodetable@latex .....	605, <a href="#">P93</a> , P232
\c@tocdepth .....	<a href="#">H140</a> , H184, H207	\catcodetable@string .....	605, <a href="#">P93</a> , P231
\c@topnumber .....	<a href="#">M2288</a> , I267, I271	\cdot .....	u394
\c@totalnumber .....	<a href="#">M2295</a> , I270, I276	\cdotp .....	u502, u508
\cal .....	t515	\cdots .....	u508
\calculate@math@sizes .....	<a href="#">o591</a> , q173	\cdp@elt .....	o96, <a href="#">o116</a> , o127, o128, o149, o152, o154, s233, s315, s370, s434, s515, Q368, Q369
\call_callback .....	608, <a href="#">P680</a>	\cdp@list .....	o98, <a href="#">o114</a> , o128, o156, o157, s251, s317, s372, s436, s517, Q369
\callback.register .....	<a href="#">P560</a>	\center .....	A184
		center (environment) .....	<a href="#">A184</a>
		\centering .....	
		... A184, A189, <a href="#">A190</a> , A205, A207	
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   N850, P20, P24, P36, P45,  
   P46, P88, P157, P211, Q28,  
   Q30, Q34, Q53, Q104, Q105,  
   Q106, Q107, Q108, Q109, Q110  
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\charsubdef ..... Q249  
\charzero ..... P211  
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\check@icl .....  
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\check@single ..... q332, q354  
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   x286, x537, x741, x791, x847,  
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\cite ..... 487, K12  
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\ClassInfo ..... g84  
\ClassWarning ..... g84  
\ClassWarningNoLine ..... g84  
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\cleardoublepage ..... M138  
\clearpage ..... k212, k230, k245,  
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\color@begingroup ... o614, o674,  
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   M641, M690, M700, I253, I344  
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\color@vbox .....  
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   M144, M145, M146, M201,  
   M202, M203, M204, M205,  
   M1843, M1845, M2224, M2228,  
   M2256, M2262, I99, I168, I442  
\conditionally@traceoff ..... g239  
\conditionally@traceon ..... g239  
\cong ..... u457  
\contentsline ..... H164, H171, H178  
\coprod ..... u341  
\copyright ..... l285, l316, t425  
\cos ..... B12  
\cosh ..... B14  
\cot ..... B18  
\coth ..... B19  
\count@ a66, a179, a180, a181, a186,  
   b41, b191, b192, b197, b199,  
   b205, b206, b207, b208, b209,  
   b210, b394, b395, c14, c15, c16,

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c17, c18, c20, d159, d163, o648,	N265, N266, N267, N270, N281,
o654, o656, q22, q256, q258,	N282, N286, N287, N288, N300,
q280, q281, s292, s294, s298,	N301, N305, N306, N307, N315,
s617, s618, s619, s665, s666,	N317, N326, N327, N328, N329,
s667, s726, s727, s728, s774,	N336, N337, N338, N339, N506,
s775, s776, s814, s815, s816,	N570, N654, N655, N664, N665
s822, s823, s824, s868, s869,	\CYRA ..... 11444
s870, s876, s877, s878, s937,	\cyra ..... 11444, 11495
s938, s939, s945, s946, s947,	\CYRABHCH ..... 11444
w115, w118, F420, F421, F422,	\cyrabch ..... 11444
F425, F426, F429, F433, N782,	\CYRABHCHDSC ..... 11444
N784, N785, N786, N872, N874,	\cyrabchdsc ..... 11444
N875, N876, Q172, Q173, Q180,	\CYRABHDZE ..... 11445
Q182, Q435, Q436, Q443, Q445	\cyrabhdze ..... 11444
\countdef ..... a66, b37, b38, b39,	\CYRABHHA ..... 11445
b41, b51, b90, y3, P75, P85,	\cyrabhha ..... 11445
P174, P182, P190, P198, P212, Q61	\CYRAE ..... 11445
\counterwithin ..... 150, m77, m97	\cyrae ..... 11445
\counterwithin@s ..... m77, m78, m98	\CYRB ..... 11445
\counterwithin@x ..... m77, m80, m99	\cyrb ..... 11445
\counterwithout ..... 150, m67, m94	\CYRBYUS ..... 11446
\counterwithout@s ..... m67, m68, m95	\cyrbyus ..... 11445
\counterwithout@x ..... m67, m70, m96	\CYRC ..... 11446
\CountZero ..... P212	\cyrc ..... 11446
\cr ..... b368, l497, l503, l513,	\CYRCH ..... 11446
l519, x122, x126, x839, x843,	\cyrch ..... 11446
B175, B179, B361, B407, B505,	\CYRCHLDSC ..... 11446
E192, E203, E210, E219, E224,	\cyrchldsc ..... 11446
E230, E377, F54, F56, F61, F67	\CYRCHRDSC ..... 11447
\crcr b425, l327, l362, l363, l390, l394,	\cyrchrdsc ..... 11446
l397, l473, l477, l481, l483, l486,	\CYRCHVCRS ..... 11447
l726, l754, l758, l761, l828, l831,	\cyrchvcrs ..... 11447
l878, l1195, t427, u337, u338,	\CYRD ..... 11447
u340, u459, u462, u466, u530,	\cyrd ..... 11447
u531, u532, u533, u534, u535,	\CYRDELTA ..... 11447
u537, u538, u539, u540, u541,	\cyrdelta ..... 11447
u543, x127, x844, B155, B157,	\CYRDJE ..... 11448
B158, B159, B175, B177, B178,	\cyrdje ..... 11448
B179, B197, B198, E171, E172, F54	\CYRDZE ..... 11448
\create_callback ..... 608, P655	\cyrdze ..... 11448
\csc ..... B21	\CYRDZHE ..... 11448
\cup ..... u373	\cyrdzhe ..... 11448
\curr@fontshape .....	\CYRE ..... 11448
.. o180, o88, o334, o342, o346,	\cyre ..... 11448
o348, o490, o496, o499, o508,	\CYREPS ..... 11449
o515, o517, o525, o531, o534,	\cyreps ..... 11448
o542, o549, o551, p417, q92,	\CYREREV ..... 11449
q100, q121, q431, q451, q483,	\cyrerev ..... 11449
q499, q514, s255, s260, t332, t341	\CYRERY ..... 11449
\curr@math@size .....	\cyrery ..... 11449
... o323, q210, q216, q221, q238	\CYRF ..... 11449
\CurrentOption .....	\cyrf ..... 11449
11472, 11475, 11480, 11492, N13,	\CYRFITA ..... 11450
N241, N251, N252, N253, N258,	\cyrfita ..... 11449

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\cyrg . . . . .	11450	\cylrje . . . . .	11457
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\cyrgdsc . . . . .	11450	\cyrm . . . . .	11457
\CYRGDSCHCRS . . . . .	11450	\CYRMDSC . . . . .	11457
\cyrgdschcrs . . . . .	11450	\cyrmdsc . . . . .	11457
\CYRGHCRS . . . . .	11451	\CYRMHK . . . . .	11457
\cyrghcrs . . . . .	11451	\cyrmhk . . . . .	11457
\CYRGHK . . . . .	11451	\CYRN . . . . .	11458
\cyrghk . . . . .	11451	\cyrn . . . . .	11458
\CYRGUP . . . . .	11451	\CYRNDSC . . . . .	11458
\cyrgup . . . . .	11451	\cyrndsc . . . . .	11458
\CYRH . . . . .	11451	\CYRNG . . . . .	11458
\cyrh . . . . .	11451	\cyrng . . . . .	11458
\CYRHDESC . . . . .	11452	\CYRNHK . . . . .	11458
\cyrhdsc . . . . .	11452	\cyrnhk . . . . .	11458
\CYRHHCRS . . . . .	11452	\CYRNJE . . . . .	11459
\cyrhccrs . . . . .	11452	\cyrnje . . . . .	11458
\CYRHHK . . . . .	11452	\CYRNLHK . . . . .	11459
\cyrhhk . . . . .	11452	\cyrnlhk . . . . .	11459
\CYRHRDSN . . . . .	11453	\CYRO . . . . .	11459
\cyrhrdsn . . . . .	11452	\cyro . . . . .	11459
\CYRI . . . . .	11453	\CYROTLD . . . . .	11459
\cyri . . . . .	11453	\cyrotld . . . . .	11459
\CYRIE . . . . .	11453	\CYRP . . . . .	11459
\cyrie . . . . .	11453	\cyrp . . . . .	11459
\CYRII . . . . .	11453	\CYRPHK . . . . .	11460
\cyrii . . . . .	11453	\cyrphk . . . . .	11460
\CYRISHRT . . . . .	11453	\CYRQ . . . . .	11460
\cyrishrt . . . . .	11453	\cyrq . . . . .	11460
\CYRISHRTDSC . . . . .	11454	\CYRR . . . . .	11460
\cyrishrtdsc . . . . .	11454	\cyrr . . . . .	11460
\CYRIZH . . . . .	11454	\CYRRDSC . . . . .	11460
\cyrizh . . . . .	11454	\cyrrdsc . . . . .	11460
\CYRJE . . . . .	11454	\CYRRHK . . . . .	11461
\cyrje . . . . .	11454	\cyrrhk . . . . .	11460
\CYRK . . . . .	11454	\CYRRTICK . . . . .	11461
\cyrk . . . . .	11454	\cyrrtick . . . . .	11461
\CYRKBEAK . . . . .	11455	\CYRS . . . . .	11461
\cyrkbeak . . . . .	11455	\crys . . . . .	11461
\CYRKDSC . . . . .	11455	\CYRSACRS . . . . .	11461
\cyrkdsc . . . . .	11455	\crysacrs . . . . .	11461
\CYRKHCRS . . . . .	11455	\CYRSCHWA . . . . .	11462
\cyrkhccrs . . . . .	11455	\cryschwa . . . . .	11462
\CYRKHK . . . . .	11456	\CYRSDSC . . . . .	11462
\cyrkhk . . . . .	11455	\crysdesc . . . . .	11462
\CYRKVCRS . . . . .	11456	\CYRSEMISFTSN . . . . .	11462
\cyrkvccrs . . . . .	11456	\cryssemisftsn . . . . .	11462
\CYRL . . . . .	11456	\CYRSFTSN . . . . .	11463
\cylr . . . . .	11456	\crysftsn . . . . .	11463
\CYRLDSC . . . . .	11456	\CYRSH . . . . .	11463
\cylrdsc . . . . .	11456	\cyrsh . . . . .	11463
\CYRLHK . . . . .	11457	\CYRSHCH . . . . .	11463
\cylrhk . . . . .	11456	\cyrshch . . . . .	11463

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\CYRSHHA . . . . .	l1463	\dashbox . . . . .	F181, F440, F457
\cyrshha . . . . .	l1463	\dashv . . . . .	u403
\CYRT . . . . .	l1464	\date . . . . .	453, H9, H25
\cyrt . . . . .	l1464	\day . . . . .	a185, c11, N778, N868
\CYRTDSC . . . . .	l1464	\dblfigrule . . . . .	M767, M2325
\cyrtdsc . . . . .	l1464	\dblfloatpagefraction . . . . .	
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\cyretse . . . . .	l1464	\dblfloatsep . . . . .	M753,
\CYRTSHE . . . . .	l1464	. . . . .	M765, M1640, M1766, M2309
\cyrtshe . . . . .	l1464	\dbltextfloatsep . . . . .	M222, M230,
\CYRU . . . . .	l1465	. . . . .	M769, M1639, M1765, M2309
\cyru . . . . .	l1465	\dbltopfraction . . . . .	M2301, I284, I298
\CYRUSHRT . . . . .	l1465	\ddag . . . . .	I313
\cyrushrt . . . . .	l1465	\ddagger . . . . .	I313,
\CYRV . . . . .	l1465	m132, m138, m145, m147, u374	
\cyrv . . . . .	l1465	\ddot . . . . .	u518
\CYRW . . . . .	l1465	\ddots . . . . .	u513
\cyrw . . . . .	l1465	\deadcycles k236, k269, A39, A86, M299	
\CYRY . . . . .	l1465	\declare@robustcommand . . . . .	d211
\cyry . . . . .	l1465	\DeclareCurrentRelease . . . . .	
\CYRYA . . . . .	l1466	. . . . .	x724, x727, N1103
\cyrya . . . . .	l1466	\DeclareEmphSequence . . . . .	
\CYRYAT . . . . .	l1466	. . . . .	266, t317, t353, t354, t366
\cyryat . . . . .	l1466	\DeclareEncodingSubset . . . . .	x60,
\CYRYHCRS . . . . .	l1466	. . . . .	x61, x324, x325, x326, x327,
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\CYRYI . . . . .	l1466	. . . . .	x333, x334, x335, x336, x337,
\cyryi . . . . .	l1466	. . . . .	x338, x339, x340, x341, x342,
\CYRYO . . . . .	l1467	. . . . .	x343, x344, x345, x346, x347,
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\CYRZ . . . . .	l1467	. . . . .	x363, x364, x365, x366, x367,
\cyrz . . . . .	l1467	. . . . .	x368, x369, x370, x371, x372,
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\CYRZH . . . . .	l1467	. . . . .	x383, x384, x385, x386, x387,
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\CYRZHDSC . . . . .	l1468	. . . . .	x393, x394, x395, x396, x397,
\cyrzhdsc . . . . .	l1468	. . . . .	x398, x399, x400, x401, x402,
		. . . . .	x403, x404, x405, x406, x407,
		. . . . .	x408, x409, x410, x411, x412,
\d . . . . .	l235, l395, l479, 1759, l1191, l1399, l1400, l1401, l1402, l1405, l1406, l1407, l1408, l1409, l1410, l1411, l1412, l1413, l1414, l1415, l1416, l1417, l1418, l1419, l1420, l1421, l1422, l1423, l1424, l1425, l1426, l1427, l1428, l1429, l1430, l1431, l1432, l1433, l1434, l1435, l1436, l1437, l1438	. . . . .	x413, x414, x415, x416, x417,
\dag . . . . .	l312		x418, x419, x420, x421, x422,
\dagger . . . . .	l312, m131, m137, m145, m146, u375		x423, x424, x425, x426, x427,
			x428, x429, x430, x431, x432,
			x433, x434, x435, x436, x437,
			x438, x439, x440, x441, x442,
			x443, x444, x445, x446, x447,
			x448, x449, x450, x451, x452,
			x453, x454, x455, x456, x457,
			x458, x459, x460, x461, x462,
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x473, x474, x475, x476, x477,  
 x478, x479, x480, x481, x482,  
 x483, x484, x485, x486, x487,  
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 x1104, x1105, x1106, x1107,  
 x1108, x1109, x1110, x1111,  
 x1112, x1113, x1114, x1115,  
 x1116, x1117, x1118, x1119, x1120  
`\DeclareEncodingSubset@aux` ....  
 ..... x62, x64, x80  
`\DeclareErrorFont` o448, s264, t474, u49  
`\DeclareFixedFont` ..... o75  
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 l377, l460, l710, l732, l738, l824,  
 l998, o118, u126, u127, u128, u129  
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 o124, o139, Q279, Q299, Q365  
`\DeclareFontEncoding@saved` ....  
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`\DeclareFontEncodingDefaults` ...  
 ..... o168, r90, r91, u36  
`\DeclareFontFamily` ..... o93, r85, r86  
`\DeclareFontFamilySubstitution` o408  
`\DeclareFontSeriesChangeRule` ...  
 ..... p5, p6, p8, p9, p10,  
 p11, p12, p13, p14, p15, p16,  
 p17, p18, p19, p20, p21, p22,  
 p23, p24, p25, p26, p27, p28,  
 p29, p30, p31, p32, p33, p34,  
 p35, p36, p37, p38, p39, p40,  
 p41, p42, p43, p44, p45, p46,  
 p47, p48, p49, p50, p51, p52,  
 p53, p54, p55, p56, p57, p58,  
 p59, p60, p61, p62, p63, p64,  
 p65, p66, p67, p68, p69, p70,  
 p71, p72, p73, p74, p75, p76,  
 p77, p78, p79, p80, p81, p82,  
 p83, p84, p85, p86, p87, p88,  
 p89, p90, p91, p92, p93, p94,  
 p95, p96, p97, p98, p99, p100,  
 p101, p102, p103, p104, p105,  
 p106, p107, p108, p109, p110,  
 p111, p112, p113, p114, p115,  
 p116, p117, p118, p119, p120,  
 p121, p122, p123, p124, p125,  
 p126, p127, p128, p129, p130,  
 p131, p132, p133, p134, p135,  
 p136, p137, p138, p139, p140,  
 p141, p142, p143, p144, p145,  
 p146, p147, p148, p149, p150,  
 p151, p152, p153, p154, p155,  
 p156, p157, p158, p159, p160,  
 p161, p162, p163, p164, p165,  
 p166, p167, p168, p169, p170,  
 p171, p172, p173, p174, p175,  
 p176, p177, p178, p179, p180,  
 p181, p182, p183, p184, p185,  
 p186, p187, p188, p189, p190,  
 p191, p192, p193, p194, p195,  
 p196, p197, p198, p199, p200,  
 p201, p202, p203, p204, p205,  
 p206, p207, p208, p209, p210,  
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 x869, x870, x871, x872, x873,  
 x874, x875, x876, x877, x878,  
 x879, x880, x881, x882, x883,  
 x884, x885, x886, x887, x888,  
 x889, x890, x891, x892, x893,  
 x894, x895, x896, x897, x898,  
 x899, x900, x901, x902, x903,  
 x904, x905, x906, x907, x908,  
 x909, x910, x911, x912, x913, x914  
**\DeclareUnicodeAccent** . . . . . l1002,  
 l1179, l1180, l1181, l1182, l1183,  
 l1184, l1185, l1186, l1187, l1188,  
 l1189, l1190, l1191, l1192, l1193  
**\DeclareUnicodeCharacter** . . . . . Q280  
**\DeclareUnicodeComposite** . . . . .  
 . . . . . l1007, l1198,  
 l1199, l1200, l1201, l1202, l1203,  
 l1204, l1205, l1206, l1207, l1208,  
 l1209, l1210, l1211, l1212, l1213,  
 l1214, l1215, l1216, l1217, l1218,  
 l1219, l1220, l1221, l1222, l1223,  
 l1224, l1225, l1226, l1227, l1228,  
 l1229, l1230, l1231, l1232, l1233,  
 l1234, l1235, l1236, l1237, l1238,  
 l1239, l1240, l1241, l1242, l1243,  
 l1244, l1245, l1246, l1247, l1248,  
 l1249, l1250, l1251, l1252, l1253,  
 l1254, l1255, l1256, l1257, l1258,  
 l1259, l1260, l1261, l1262, l1263,  
 l1264, l1265, l1266, l1267, l1268,  
 l1269, l1270, l1271, l1272, l1273,  
 l1274, l1275, l1276, l1277, l1278,  
 l1279, l1280, l1281, l1282, l1283,  
 l1284, l1285, l1286, l1287, l1288,  
 l1289, l1290, l1291, l1292, l1293,  
 l1294, l1295, l1296, l1297, l1298,  
 l1299, l1300, l1301, l1302, l1303,  
 l1304, l1305, l1306, l1307, l1308,  
 l1309, l1310, l1311, l1312, l1313,  
 l1314, l1315, l1316, l1317, l1318,  
 l1319, l1320, l1321, l1322, l1323,  
 l1324, l1325, l1326, l1327, l1328,  
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 l1334, l1335, l1336, l1337, l1338,  
 l1339, l1340, l1341, l1342, l1343,  
 l1344, l1345, l1346, l1347, l1348,  
 l1349, l1350, l1351, l1352, l1353,  
 l1354, l1355, l1356, l1357, l1358,  
 l1359, l1360, l1361, l1362, l1363,  
 l1364, l1365, l1366, l1367, l1368,  
 l1369, l1370, l1371, l1372, l1373,  
 l1374, l1375, l1376, l1377, l1378,  
 l1379, l1380, l1381, l1382, l1383,  
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 l1409, l1410, l1411, l1412, l1413,  
 l1414, l1415, l1416, l1417, l1418,  
 l1419, l1420, l1421, l1422, l1423,

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l1424, l1425, l1426, l1427, l1428,  
 l1429, l1430, l1431, l1432, l1433,  
 l1434, l1435, l1436, l1437, l1438  
 $\backslash\text{default@ds}$  ..... N233,  
 N244, N284, N303, N621, N623  
 $\backslash\text{default@family}$  ..... o129, o161,  
 o458, o472, o475, o500, o535, Q370  
 $\backslash\text{default@M}$  o136, o176, o179, o183, Q377  
 $\backslash\text{default@mextra}$  ..... r10, r89  
 $\backslash\text{default@series}$  ..... o129, o162,  
 o459, o473, o476, o497, o532, Q370  
 $\backslash\text{default@shape}$  ..... o130, o163,  
 o460, o474, o477, o495, o530, Q371  
 $\backslash\text{default@T}$  ... o170, o173, o183, o272  
 $\backslash\text{defaulthyphenchar}$  ... b322, d418, d433  
 $\backslash\text{defaultscriptratio}$  ..... o595, o602  
 $\backslash\text{defaultscriptscriptratio}$  o596, o602  
 $\backslash\text{defaultskewchar}$  ..... b323  
 $\backslash\text{define@mathalphabet}$  ..... r18, r131  
 $\backslash\text{define@mathgroup}$  ..... r19, r135  
 $\backslash\text{define@newfont}$  ..... o326, o335  
 $\backslash\text{deg}$  ..... B34  
 $\backslash\text{delcode}$  ..... s915  
 $\backslash\text{delimiter}$  ..... s828, s898, s909  
 $\backslash\text{delimiterfactor}$  ..... b324  
 $\backslash\text{delimitershortfall}$  ..... b334  
 $\backslash\text{Delta}$  ..... u298  
 $\backslash\text{delta}$  ..... u271  
 $\backslash\text{depth}$  ..... D32, D35  
 $\backslash\text{det}$  ..... B30  
 $\backslash\text{detokenize}$  ..... l1980, l1000, p396,  
 t339, x65, A51, N748, N749, N753  
 $\backslash\text{development@branch@name}$  ... c11,  
 c36, c49, c50, c51, c57, c58, c59  
 $\backslash\text{DH}$  ..... l125, l1079, Q481  
 $\backslash\text{dh}$  ..... l135, l1085, Q481  
 $\backslash\text{Diamond}$  ..... t466  
 $\backslash\text{diamond}$  ..... u380  
 $\backslash\text{diamondsuit}$  ..... u332  
 $\backslash\text{dim}$  ..... B28  
 $\backslash\text{dimen@}$  b41, b391, b392, b428, b429,  
 b431, b433, g28, g29, i349, i354,  
 i383, i388, l426, l427, l429, l430,  
 l790, l791, o214, o216, o222,  
 o235, o238, o242, o594, o595,  
 o596, o600, q405, q406, q407,  
 q408, q412, x123, x125, x840,  
 x842, B72, B73, B186, B187,  
 B188, B189, D394, D397, E176,  
 E177, M508, M510, M531, M533  
 $\backslash\text{dimen@i}$  ..... b41  
 $\backslash\text{dimen@ii}$  ..... b41, o218, o223  
 $\backslash\text{dimendef}$  b42, b43, b44, b52, b91, P213  
 $\backslash\text{dimenzero}$  ..... P213  
 $\backslash\text{dimexpr}$  ..... l500, l516, l1161, l1164  
 $\backslash\text{directlua}$  ..... a9, a12, a17,  
 a20, a25, b65, b81, b105, b245,  
 d34, d356, d414, N732, P2, P12,  
 P27, P204, P218, P243, P248, P252  
 $\backslash\text{disable_callback}$  ..... 608, P802  
 $\backslash\text{discretionary}$  d416, d431, d441, B235  
 $\backslash\text{displ@y}$  ..... B191, B195, B196  
 $\backslash\text{displaylines}$  ..... B190  
 $\backslash\text{displaymath}$  ..... B331  
 $\text{displaymath}(\text{environment})$  ..... B329  
 $\backslash\text{displaystyle}$  .....  
 ..... u532, u535, u539, u541,  
 B62, B197, B355, B358, B411,  
 B436, B448, B476, B500, B503  
 $\backslash\text{displaywidowpenalty}$  ..... b314  
 $\backslash\text{displaywidth}$  B197, B354, B423, B479  
 $\backslash\text{div}$  ..... u383  
 $\backslash\text{DJ}$  ..... l526, l1089, Q481  
 $\backslash\text{dj}$  ..... l536, l1090, Q481  
 $\backslash\text{do}$  ..... a74,  
 a75, a126, b13, b14, d59, f3, f7,  
 f16, f26, k63, k66, k118, k121,  
 k153, k220, k253, k328, k367,  
 k460, k466, w90, A244, A265,  
 A373, A383, A389, A395, D52,  
 E244, E269, F31, F36, F97,  
 F200, F202, F222, F225, F264,  
 F308, F421, K16, K41, N128,  
 N145, N251, N265, N281, N286,  
 N300, N305, N326, N336, N664,  
 N701, N781, N871, N1148, I65, I134  
 $\backslash\text{do@add@percent@to@temptokena}$  ...  
 ..... A52, A58, A76  
 $\backslash\text{do@emfont@update}$  ... t333, t337, t357  
 $\backslash\text{do@noligs}$  ..... A390, A395  
 $\backslash\text{do@subst@correction}$  .. o84, q436, q491  
 $\text{DocInput}$  ..... q8, u5, v5, O4  
 $\backslash\text{document}$  ..... 91, k11, K40  
 $\text{document}(\text{environment})$  ..... A8  
 $\backslash\text{document@default@language}$  ...  
 ..... k49, k50, M597, Q217  
 $\backslash\text{document@select@group}$  ... s137, s268  
 $\backslash\text{documentclass}$  .....  
 ..... q2, u2, v2, N343, N350, N393,  
 N396, N523, N587, N684, O2, P14  
 $\backslash\text{documentstyle}$  ..... N348, N684  
 $\backslash\text{dont@add@percent@to@temptokena}$  ...  
 ..... A51, A53, A77  
 $\backslash\text{dorestore@version}$  ..... s114, s119  
 $\backslash\text{dospecials}$  .. a74, a126, b13, A244,  
 A265, A373, A383, N781, N871  
 $\backslash\text{dot}$  ..... u525  
 $\backslash\text{doteq}$  ..... u469

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\dotfill ..... b435, d456, d477  
 \dots ..... l320, l322  
 \doublehyphendemerits ..... b317  
 \doublerulesep .... E311, E338, E362  
 \Downarrow ..... u586  
 \downarrow ..... u580  
 \downbracefill ..... u538, u557  
 \ds@ ..... N246, N625  
 \dt@pfalse ..... B192  
 \dt@ptrue ..... B191  
 \dump ..... Q548

**E**

\E ..... N788, N791, N818, N878, N881, N909  
 \e@alloc .. b51, b52, b53, b55, b56,  
       b63, b64, b66, b68, b79, b82,  
       b84, b138, P13, P47, P78, P88,  
       P177, P185, P193, P201, Q12, Q33  
 \e@alloc@attribute@count .....  
       .. P66, P74, P75, P79, P81, P224  
 \e@alloc@bytecode@count ... P70,  
       P189, P190, P194, P196, P240  
 \e@alloc@ccodetable@count .....  
       .. P67, P84, P85, P89, P92, P228  
 \e@alloc@chardef .....  
       .. b60, b102, b210, b211,  
       P46, P177, P185, P193, P201, Q12  
 \e@alloc@intercharclass@top ... Q21  
 \e@alloc@luachunk@count ... P71,  
       P197, P198, P202, P206, P242  
 \e@alloc@luafunction@count .....  
       .. P68, P173,  
       P174, P178, P180, P234, P236  
 \e@alloc@top ..... b55,  
       b63, b102, b188, b248, P45,  
       P79, P178, P186, P194, P202, Q12  
 \e@alloc@whatsit@count ... P69,  
       P181, P182, P186, P188, P238  
 \e@ch@ck ..... b142, b152, P49, P53  
 \e@insert@top .. b246, b248, b265, b280  
 \e@mathgroup@top .....  
       .. b79, b124, s56, s145, s176  
 \egroup ..... b372  
 \eject ..... b402  
 \ell ..... u311  
 \em ..... t326, t353, w42  
 \em@currfont ..... t332, t343  
 \em@force ..... t341, t346, t349, t359  
 \emergencystretch ..... L59, L65  
 \emfontdeclare@clist ..... t322,  
       t324, t328, t333, t338, t344, t355  
 \emforce ..... 266, t322, t349, t358  
 \eminnershape ..... t330, t336, t353  
 \empf ..... w42

\empty ..... b370  
 \empty@sfcont .....  
       q444, q445, q446, q460, q465, q517  
 \emptyset ..... u318  
 \emreset ..... 266, t322, t325, t356  
 \emrest ..... t325  
 \enc@update o257, o259, o275, o278, q129  
 \encodingdefault .....  
       l973, l1472, l1505, l1506, s269,  
       t434, t448, u50, P247, P262, P270  
 \end a69, d23, d378, g200, q9, u6, v6,  
       A92, A118, A223, A224, B457,  
       B466, C112, H15, H17, N796,  
       N800, N806, N886, N890, N896, O5  
 \end@dblfloat ..... I205  
 \end@float ..... I189, I227, I243, I359  
 \endarray ..... E171  
 \endcenter ..... A185  
 \enddisplaymath ..... B332  
 \enddocument ..... A8  
 \endenumerate ..... C240  
 \endeqnarray ..... B363, B410  
 \endequation ..... B335  
 \endfilecontents ..... N688  
 \endflushleft ..... A215  
 \endflushright ..... A217  
 \endgraf ..... b367  
 \EndIncludeInRelease .....  
       .. a22, a50, a306, a316, b87,  
       b101, b118, b123, b133, b137,  
       b147, b150, b167, b181, b185,  
       b219, b224, b277, b289, b480,  
       b487, b534, b539, c97, c103,  
       d12, d18, d289, d315, d318,  
       d334, d367, d376, d428, d439,  
       d442, d470, d491, i20, i30, i64,  
       i77, i85, i90, i103, i109, i151,  
       i165, i177, i188, i205, i217, i251,  
       i268, i306, i328, i365, i398, i431,  
       i435, i444, i450, i464, i471, k69,  
       k123, k174, k193, k205, k240,  
       k274, k338, k377, k391, k399,  
       k414, k424, l103, l123, l168,  
       l175, l330, l352, l367, l375, m28,  
       m33, m89, m100, m142, m148,  
       m168, m171, n10, n14, o52, o73,  
       o231, o248, o401, o406, o441,  
       o446, o463, o481, o520, o553,  
       o669, o681, p577, p607, q503,  
       q509, r21, r143, s77, s105, s168,  
       s198, s230, s654, s696, s709,  
       s716, s904, s912, t225, t270,  
       t306, t315, t352, t364, t371,  
       t405, t411, t443, t457, u80,

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u90, u109, u118, u633, u640, i461, i469  
 w33, w40, x41, x55, x532, x719, m144, B412, I385, I392, I413, I420  
 z49, z59, z70, A71, A84, A141, C231  
 A147, A160, A167, A177, A182, C231  
 A203, A211, A249, A270, A301, environments:  
 A311, A329, A344, A356, A378, array . . . . . E168  
 A386, B86, B95, B117, B124, center . . . . . A184  
 B143, B147, B162, B170, B219, displaymath . . . . . B329  
 B233, B263, B271, B300, B327, document . . . . . A8  
 B390, B399, B439, B451, B460, enumerate . . . . . C231  
 B469, C132, C137, D13, D22, eqnarray . . . . . B341, B482  
 D79, D86, D143, D150, D198, eqnarray\* . . . . . B408  
 D206, D257, D275, D343, D348, equation . . . . . B333, B470  
 D371, D378, E64, E69, E156, filecontents . . . . . 567, N688  
 E164, E226, E231, F63, F68, flushleft . . . . . A214  
 F300, F341, F451, F468, H19, flushright . . . . . A216  
 H29, H167, H172, H203, H225, itemize . . . . . C242  
 L39, L46, M53, M62, M178, list . . . . . C34  
 M196, M365, M370, M418, lrbox . . . . . 389  
 M464, M650, M708, M811, math . . . . . B329  
 M830, M893, M911, M953, minipage . . . . . 390  
 M974, M1216, M1385, M1467, picture . . . . . F8  
 M1561, M1683, M1810, M1929, sloppypar . . . . . L62  
 M1957, M2177, M2195, M2242, tabbing . . . . . E71  
 M2286, N66, N72, N91, N102, tabular . . . . . E174  
 N140, N157, N185, N198, N295, thebibliography . . . . . 487  
 N310, N331, N340, N382, N389, trivlist . . . . . C89  
 N467, N495, N562, N615, N821, verbatim . . . . . A272  
 N911, P221, P244, P267, P271, verbatim\* . . . . . A296  
 Q15, Q19, Q37, Q55, Q65, \epsilon . . . . . u272  
 Q72, Q80, Q131, Q155, Q223, \eqnarray . . . . . B346, B409  
 Q227, Q336, Q383, I104, I172, eqnarray (environment) . . . . . B341, B482  
 I231, I246, I293, I306, I387, eqnarray\* (environment) . . . . . B408  
 I393, I402, I406, I415, I421, I425  
 \EndIncludeRelease . . . . . c73  
 \enditemize . . . . . C251  
 \endlne . . . . . b367, B175  
 \endlnechar a92, a93, a94, a204, d37, d39, d44, k434, N206, N207, N208  
 \endlist . . . . . C98, C240, C251  
 \endlrbox . . . . . D110  
 \endmath . . . . . B330  
 \endminipage . . . . . D309  
 \endpicture . . . . . F17  
 \endsloppypar . . . . . L63  
 \endtabbing . . . . . E84  
 \endtabular . . . . . E171  
 \endtabular\* . . . . . E171  
 \endtrivlist . . . . . A185, A215, A217, a217,  
                   A273, B481, C100, C101, E85, G39, c31, g39, g66, O12, Q237, Q537  
 \endverbatim . . . . . A272, A299  
 \enlargethispage . . . . . M1855  
 \enlargethispage\* . . . . . M1855  
 \enskip . . . . . i473 \et@xmaxfam . . . . . P20, P24, P28, P36

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 \etacatcode ..... P854  
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 \everyjob ..... c37, c42,  
     c47, s273, P207, P208, P249,  
     P250, Q312, Q506, Q507, Q509  
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 \everypar ..... 70, k41, k99,  
     o615, o628, o675, A87, A246,  
     A268, C129, C131, C135, C136,  
     C180, C197, D247, D268, E81,  
     H48, H96, H107, H127, H136,  
     M165, M192, M1151, M1317, I187  
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     ..... q57, q70, x752, x789, N319  
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 \exists ..... u324  
 \exp ..... B31  
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 \external@font .....  
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     q359, q421, q455, q523, q525, q527  
 \extra@def ..... r9, r84  
 \extracolsep ..... E167  
 \extract@alph@from@version .....  
     .... o568, o574, s151, s182, s214  
 \extract@default@composite .....  
     ..... 11012, 11019  
 \extract@default@composite@a ...  
     ..... 11021, 11025  
 \extract@default@composite@b ...  
     ..... 11023, 11027  
 \extract@font ..... o349, q81  
 \extract@fontinfo ..... q312, q319  
 \extract@rangefontinfo .....  
     ..... q329, q336, q355, q388  
 \extract@sizefn ..... q304, q326  
 \extrafloods ..... b152, b189, b263

**F**

\f@baselineskip .....  
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     o273, o274, o276, o297, o329,  
     o334, o353, o355, o357, o362,  
     o364, o395, o457, o489, o524,  
     p402, p406, p536, p540, q91,  
     q261, q471, s239, P247, P262, P270

\f@family ..... o279, o283,  
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     o357, o362, o364, o396, o475,  
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     p540, q91, s239, s270, t92, t93,  
     t94, t110, t111, t112, t152, t179,  
     t180, t280, t293, t435, x23,  
     x27, x29, x31, x84, x87, x101,  
     x105, x107, x109, x114, x121,  
     x806, x809, x823, x832, x838, x1053

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     o476, o497, o532, p386, p391,  
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     t201, t220, t296, t300, t436, x7, x48

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     p402, p406, p522, p526, p533,  
     p538, p541, p544, p582, s272, t437

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\f@user@size .. q427, q432, q476, q489

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\familydefault .....  
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\fboxrule ..... D126, D162, D165,  
     D171, D173, D180, D181, Q84

\fboxsep ..... D126, D132,  
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 \filec@ntents@overwrite . . N711, N827  
 \filec@ntents@where . . . . .  
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     M2108, M2115, M2120, M2125,  
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     M2250, M2267, M2272, M2280  
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 \fl@traceval . . . . . M1897  
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     M751, M2104, M2154, M2303  
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 \font@info .... q99, q319, q388, q393  
 \font@name ..... l179, l182, o86, o194, o196, o325, o340, o516, o550, q84, q88, q90, q105, q120, q123, q126, q284, q285, q286, q287, q288, q293  
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 \footnoterule ..... D315, M493, I370  
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 \footnotesize ..... D327, I438  
 \footnotetext ..... H12, I467  
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 \frame ..... D112, D188  
 \framebox ..... 389, D135  
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 \frozen@everymath .... o315, o319  
 \fussy ..... L64  
 \futurelet ..... d384, d398, i410, i418, w83, B240, E359

## G

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 \G@refundefinedtrue z3, z12, K21, K44  
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 \gamma ..... u270  
 \gcd ..... B33  
 \ge ..... u417, u419  
 \gen@sfcnt ..... q456, q457, q458  
 \genb@sfcnt ..... q461, q462, q463  
 \genb@x ..... q464, q466  
 \genb@y ..... q466  
 \GenericError g18, g85, g111, g137, q62  
 \GenericInfo ..... . c85, c88, c93, g4, g104, g130, g155, q31, q34, q39, q75, N1074  
 \GenericWarning ..... g11, g94, g120, g146, q42, q47, q50, q78  
 \geq ..... u415, u417  
 \get@cdp ..... s388, s396, s429  
 \get@external@font .... q83, q96, q490  
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 \gets ..... u439, u441  
 \gg ..... u433  
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\grave ..... u517
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    s293, s330, s331, s352, s356, s1043
\group@list ..... s297,
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    s611, s659, s720, s805, s808,
    s859, s862, s928, s931, s998, s1049
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\guilsinglleft ..... l542, l1125
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H
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\h@true ..... B82, B83
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    F174, F177, F179, F181, F252,
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    M2228, M2255, M2256, M2262
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\headsep ..... M76, M635, M694
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    s777, s778, s817, s825, s871,
    s879, s898, s899, s909, s910,
    s915, s941, s949, s954, s956, t421
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\hglue ..... b390
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\hideskip ..... b296, b414
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    l397, l473, l474, l478, l481, l483,
    l486, l498, l503, l519, l754, l755,
    l758, l761, l828, l831, l1195, l1197
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\hom ..... B29
\hookleftarrow ..... u480
\hookrightarrow ..... u478
\phantom ..... B75
\hrule ..... b391, b435,
    i350, i358, i384, i392, l289, l294,
    u340, u618, D118, D123, D171,
    D181, E359, E376, F295, F338, I371
\hrulefill ..... b435, d459, d480
\hspace ..... i437, i441, i446
\Hwithstroke ..... l491, l1155
\hwithstroke ..... l507, l1156
\hyphenation ..... l205
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    d420, d429, d432, d435, d440, A267
\hyphenpenalty ..... b308, o632, o664

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    l544, l581, l582, l674, l676, l678,
    l680, l772, l1091, l1237, l1239,
    l1241, l1243, l1294, l1297, l1300,
    l1303, l1373, Q192, Q455, Q462
\ialign ..... b423, b425,
    u337, u459, u530, u533, u537,
    u540, B155, B157, B176, E191, F54
\IeC ..... Q253, Q257, Q364
\if@afterindent ..... H124, H131
\if@compatibility ..... N2, N345
\if@endpe ..... A138, C138
\if@eqnsw ..... B341, B406
\if@fcolmade ... M95, M264, M394,
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 K19, K28, K36, K43, N740, N759  
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 ... t285, t304, t312  
 $\backslash$ if@forced@series ..... p385, t144  
 $\backslash$ if@ignore ..... A4, A139  
 $\backslash$ if@includeinrelease c68, c71, c98, d447  
 $\backslash$ if@inlabel ..... C28, C65,  
 C102, C160, C183, M161, M188  
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 $\backslash$ if@multiplelabels ..... z31  
 $\backslash$ if@negarg .... F70, F92, F106, F145  
 $\backslash$ if@newlist ..... A273,  
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 $\backslash$ if@nobreak ..... i120,  
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 H128, L29, L37, M165, M192,  
 M335, M1148, M1314, I180, I349  
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 H38, H40, H97, M155, M182, I350  
 $\backslash$ if@ovb . F227, F280, F285, F324, F329  
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 $\backslash$ if@partsw ..... k7, k217, k250  
 $\backslash$ if@pboxsw ..... D233, D336  
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 $\backslash$ if@rjfield ..... E19, E33  
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 M2172, M2189, I32, I210, I235  
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 p406, p537, p540, t39, t50, N702  
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 $\backslash$ IfFontSeriesContextTF ... t272, t310  
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 $\backslash$ ifG@refundefined ..... z3, z4, z5  
 $\backslash$ ifh@ ..... B76, B114, B123  
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 $\backslash$ ifvbox M319, M376, M423, M502, M518  
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 i201, i214, i483, k67, k122, l72,  
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\iota . . . . . u276
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**J**

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**L**

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     F295, F332, F338, H193, H216  
 \leadsto . . . . . t467  
 \leavevmode . . . . . b394, b421, b424,  
     b435, b437, i407, i421, l75,  
     l184, l289, l290, l393, l422, l426,  
     l429, l476, l757, l790, w123,  
     x119, x836, A239, A260, A273,  
     A284, A292, A371, A381, A394,  
     B435, B447, B474, C58, C103,  
     D8, D17, D24, D111, D113,  
     D129, D157, D218, D294, D351,  
     D368, D375, E178, F47, F181,  
     H40, H189, H201, H212, K14,  
     M157, M162, M184, M189, I462  
 \leavevmode@ifvmode . . . . . i461, i462,  
     i470, u624, u626, u628, u630,  
     B115, B141, B206, B226, B227  
 \left . . u625, u627, u629, u631, u636,  
     u637, u638, u639, B154, B160, B182  
 \Leftarrow . . . . . u410, u492, u498  
 \leftarrow . . . . .  
     u437, u439, u480, u490, u496, u550  
 \leftarrowfill . . . . . u534, u550  
 \lefteqn . . . . . B411  
 \leftharpoondown . . . . . u453, u467  
 \leftharpoonup . . . . . u452  
 \lefthyphenmin . . . . . O11  
 \leftline . . . . . D402  
 \leftmargin . . . . .  
     . . . . . C9, C52, C53, C94, C146, C148  
     . . . . . B427, C17  
     . . . . . L48  
     . . . . . u409  
     . . . . . u436  
     . . . . . b416, o629, A192, A196,  
         A200, A232, A254, C74, D250,  
         D271, H186, H191, H209, H214  
 \legacyoldstylenums . . . . . x1, x52  
 \leq . . . . . u414, u416  
 \lfloor . . . . . u606  
 \lg . . . . . B4  
 \lgrou p . . . . . u608  
 \lh d . . . . . t470  
 \lhook . . . . . u477, u478  
 \lim . . . . . B6  
 \liminf . . . . . B8  
 \limits . . . . . u539, u543, B149, B337  
 \limsup . . . . . B7  
 \line . . . . . g219, F71, F250, F441, F458  
 \linebreak . . . . . 72, i9, i26  
 \linepenalty . . . . . b307  
 \lineskip . . . . . b357, b389,  
     b424, u458, B187, D252, D272,  
     E71, E198, F49, F182, M622, M681  
 \lineskip limit . . . . . b358, b389, b426,  
     b427, u458, u510, B189, B193,  
     D238, D253, D260, M622, M681  
 \linespread . . . . . o287  
 \linethickness . . . . . F43, F442, F459  
 \linewidth . . . . . k28, k86, B282, B308,  
     B436, B448, B475, B479, B497,  
     C15, C51, C52, C54, D248,  
     D269, E36, M146, M205, I266  
 \list . . . . . C34, C236, C247  
 list (environment) . . . . . C34  
 \listfiles . . . . . 570, k456  
 \listparindent . . . . . C9, C41, C50  
 \ll . . . . . u434  
 \lap . . . . . C238, C249, D406  
 \lmoustache . . . . . u563  
 \ln . . . . . B5  
 \lnot . . . . . u326, u327  
 \load@onefilewithoptions . . . . . N566, N948  
 \LoadClass . . . . . 568, N355, N369,  
     N555, N611, N671, N679, N680  
 \LoadClassWithOptions . . . . . 568, N368  
 \LoadFontDefinitionFile . . . . . o389,  
     o415, o416, u21, u27, u28, u29, u33  
 \loccount . . . . . P15

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\log ..... [B3](#) \MakeLowercase ..... [Q471, Q483](#)  
 \loggingall ..... [b446](#) \makeph@nt ..... [B101, B103](#)  
 \loggingoutput [b442, b455, b471, b485](#) \MakeRobust ..... [d261,](#)  
 \Longleftarrow ..... [u492](#) [d453, d454, d455, d456, d457,](#)  
 \longleftarrow ..... [u489](#) [d458, d459, d460, d461, d462,](#)  
 \Longleftrightarrow ..... [u498, u500](#) [d463, d464, d465, d466, d467,](#)  
 \longleftrightarrow ..... [u496](#) [d468, s705, s900, F438, F439,](#)  
 \longmapsto ..... [u494](#) [F440, F441, F442, F443, F444,](#)  
 \Longrightarrow ..... [u486](#) [F445, F446, F447, F448, F449](#)  
 \longrightarrow ..... [u487, u494](#) \makesm@sh ..... [B131, B133](#)  
 \loop ..... [a81, b379,](#) \maketitle ..... [453](#)  
     o643, E382, N720, N783, N835, \MakeUppercase ... [z47, z58, Q461, Q461](#)  
     N873, P150, P159, Q261, Q272, \mandatory@arg ... [q368, q455, q459,](#)  
     Q282, Q293, Q323, Q349, Q359 [q464, q471, q473, q478, q480,](#)  
 \lor ..... [u369, u371](#) [q485, q487, q500, q516, q523, q525](#)  
 \lower ..... [j2, u458, D169,](#) \mapsto ..... [u444](#)  
     F15, F90, F177, F178, F215, F216 \mapstochar ..... [u443, u444, u494](#)  
 \lower@bound ..... [q340, q341, q352](#) \marginpar ..... [I308](#)  
 \lowercase ..... [g26,](#) \marginparpush ..... [M85, M1834](#)  
     l141, l1016, l1480, o303, o361, \marginparsep ... [M84, M1845, M1847](#)  
     A324, A339, A354, A394, Q477 \marginparwidth ... [M83, M1847, I337](#)  
 \lq ..... [b361](#) \mark ..... [L27, L35, L53](#)  
 \lrbox ..... [D99](#) \markboth ..... [L21, L22, L41, L43](#)  
 lrbox (environment) ..... [389](#) \markright ..... [L22, L44](#)  
 \ltx@sh@ft ..... [b430,](#) \marks ..... [P35, Q10, Q12](#)  
     l390, l397, l473, l481, l754, l761 \math ..... [B329](#)  
 \luabytecode ..... [P193](#) \math (environment) ..... [B329](#)  
 \luachunk ..... [P201](#) \math@bgroup ..... [o589,](#)  
 \luafunction ..... [P177](#) [q260, q266, s53, s81, s142,](#)  
 \luatexbase ..... [P275](#) [s164, s173, s204, w130, w131, w138](#)  
 \luatexluafunction ..... [a18, a23](#) \math@egroup ..... [o589,](#)  
 \luatexversion ..... [a11, P5](#) [q264, q265, w131, w132, w139](#)  
  
 M  
 \M ..... [b359](#) \math@fonts ..... [o559, o564, q186,](#)  
 \m@ne ..... [b39](#) [q290, s60, s89, s149, s180, s212](#)  
 \m@th ... [b410, b422, j13, u337, u459,](#) \math@fontsfalse .....  
     u461, u462, u465, u506, u530, [j7, l302, l329, l360, l1197, o77,](#)  
     u533, u537, u540, u547, u550, [o206, o216, o239, x124, x584, x841](#)  
     u557, u560, u642, B68, B71, \math@fontstrue ..... [o204, o601](#)  
     B106, B136, B154, B156, B172, \math@version ... [o7, o307, o563, o567,](#)  
     B191, B350, B436, B448, B475, [o569, o570, o572, q184, s56,](#)  
     B485, D233, D362, E181, H193, [s59, s64, s65, s69, s84, s88, s93,](#)  
     H216, I376, I385, I392, I413, I420 [s94, s98, s111, s112, s113, s126,](#)  
 \magstep ..... [b350](#) [s127, s128, s145, s148, s152,](#)  
 \magstephalf ..... [b350](#) [s154, s156, s160, s176, s179,](#)  
 \makeatletter [d408, k30, k88, o367,](#) [s183, s185, s187, s191, s207,](#)  
     A19, H151, M2, N349, N508, N572 [s211, s215, s217, s219, s223, t393](#)  
 \makeatother ..... [d408, N349, Q546](#) \mathaccent ..... [s622, s670, s704, s714](#)  
 \makebox ..... [389, B282, B308, D3](#) \mathalpha . [s792, s971, u169, u170,](#)  
 \makeglossary ..... [485, k133, J20](#) [u171, u172, u173, u174, u175,](#)  
 \makeindex ..... [485, k132, J3](#) [u176, u177, u178, u179, u180,](#)  
 \makelabel ..... [C45, C97, C205, C218, C238, C249](#) [u181, u182, u183, u184, u185,](#)  
     C45, C97, C205, C218, C238, C249 [u186, u187, u188, u189, u190,](#)  
     C45, C97, C205, C218, C238, C249 [u191, u192, u193, u194, u195,](#)  
     C45, C97, C205, C218, C238, C249 [u196, u197, u198, u199, u200,](#)

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\mathversion ..... [o307](#), [t390](#), [t392](#) \MessageBreak ..... [d194](#),  
 \matrix ..... [B156](#), [B160](#), [B167](#) \d267, [d294](#), [g3](#), [g6](#), [g13](#), [g33](#),  
 \max ..... [B22](#) [g46](#), [g60](#), [g73](#), [g171](#), [g173](#), [g179](#),  
 \maxdeadcycles ..... [M7](#) [g186](#), [l161](#), [l971](#), [l1485](#), [l1488](#),  
 \maxdepth ..... [b331](#), [b331](#), [k57](#), [k112](#), [M92](#), [M169](#),  
     [M170](#), [M506](#), [M514](#), [M546](#), [M715](#), [M724](#), [M764](#), [M991](#), [Q85](#) [o34](#), [o35](#), [o507](#), [o541](#), [p419](#), [q20](#),  
 \maxdimen ..... [b296](#), [b332](#), [b333](#), [b389](#), [b427](#), [b443](#), [b454](#), [b470](#), [b485](#), [o616](#), [o626](#), [o661](#), [o676](#), [q338](#), [q391](#), [u458](#), [F261](#), [F306](#), [F345](#), [M291](#), [M1853](#), [M1873](#), [M1878](#), [M2165](#), [M2205](#), [M2206](#), [M2208](#), [N945](#), [N986](#), [N995](#), [Q89](#) [x100](#), [x102](#), [x121](#), [x760](#), [x762](#), [x763](#), [x764](#), [x766](#), [x768](#), [x769](#), [x770](#), [x771](#), [x772](#), [x822](#), [x824](#), [x831](#), [x838](#), [x1053](#), [A23](#), [M578](#), [M1960](#), [M1997](#), [N164](#), [N395](#), [N406](#), [N408](#), [N410](#), [N421](#), [N515](#), [N516](#), [N518](#), [N519](#), [N520](#), [N522](#), [N524](#), [N550](#), [N551](#), [N552](#), [N553](#), [N579](#), [N580](#), [N582](#), [N583](#), [N584](#), [N586](#), [N588](#), [N606](#), [N607](#), [N608](#), [N609](#), [N656](#), [N673](#), [N674](#), [N742](#), [N761](#), [N800](#), [N856](#), [N890](#), [N999](#), [N1001](#), [N1083](#), [N1086](#), [N1099](#), [N1101](#), [Q230](#), [Q231](#), [Q232](#), [Q234](#)  
 \maybe@ic ..... [w63](#), [w64](#), [w83](#) \mho ..... [t463](#)  
 \maybe@ic@ ..... [w83](#) \mid ..... [u402](#)  
 \maybe@icfalse ..... [w97](#) \min ..... [B23](#)  
 \maybe@icttrue ..... [w87](#) \minipage ..... [D281](#)  
 \maybe@load@fontshape ..... [l71](#), [p401](#), [p423](#), [p535](#), [p590](#), [t165](#) minipage (environment) ..... [390](#)  
 \mb@b ..... [D50](#), [D60](#) \mit ..... [t515](#)  
 \mb@l ..... [D50](#), [D54](#), [D59](#), [F50](#), [F54](#) \mkern ..... [u335](#), [u338](#),  
 \mb@r ..... [D50](#), [D54](#), [D59](#), [F50](#), [F54](#) [u340](#), [u462](#), [u471](#), [u513](#), [u514](#),  
 \mb@t ..... [D51](#), [D58](#) [u515](#), [u545](#), [u546](#), [u547](#), [u548](#),  
 \mbox ..... [389](#), [b422](#), [j13](#), [l293](#), [t424](#), [u506](#), [D11](#), [D20](#), [u549](#), [u550](#), [u551](#), [u552](#), [B36](#),  
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 \md@def@ult ..... [t72](#) \mlist\_to\_hlist ..... [P835](#)  
 \mddef@ult ..... [t77](#), [t105](#), [t106](#), [t107](#), [t199](#) \models ..... [u484](#)  
 \mddefault ..... [t18](#), [t77](#), [t102](#), [t103](#), [t104](#), [t113](#), [t247](#), [u92](#), [u105](#), [u107](#), [u121](#) \module\_error ..... [607](#), [P331](#)  
 \mddefault@previous ..... [t102](#), [u107](#), [u117](#) \module\_info ..... [607](#), [P331](#)  
 \mdseries ..... [t16](#), [t17](#), [t99](#), [t219](#), [t245](#), [t246](#), [t427](#), [w20](#) \module\_warning ..... [607](#), [P331](#)  
 \mdseries@previous ..... [t104](#) \modules ..... [P284](#)  
 \mdseries@rm ..... [t63](#), [t105](#), [t110](#), [t236](#) \month ..... [a185](#), [c11](#), [c17](#), [N778](#), [N868](#)  
 \mdseries@sf ..... [t63](#), [t106](#), [t111](#), [t237](#) \moveright ..... [M625](#), [M684](#)  
 \mdseries@tt ..... [t63](#), [t107](#), [t112](#), [t238](#) \mp ..... [u389](#)  
 \meaning ..... [a219](#), [a228](#), [a323](#), [d218](#), [d277](#), [d304](#), [d406](#), [s444](#), [s457](#), [s558](#), [s623](#), [s670](#), [s734](#), [s828](#), [s924](#), [s1028](#) \mscount ..... [E379](#)  
 \medbreak ..... [b404](#), [d460](#), [d481](#) \mskip ..... [B36](#),  
 \medmuskip ..... [u645](#), [B36](#), [B38](#), [B211](#), [B214](#), [B228](#) [B38](#), [B206](#), [B225](#), [B228](#), [B230](#), [B231](#)  
 \medskip ..... [b407](#), [i400](#) \mu ..... [u279](#)  
 \medskipamount ..... [b406](#), [i401](#), [i403](#) \mubyte ..... [Q248](#)  
 \medspace ..... [B201](#) \multicolumn ..... [E233](#)  
 \merge@font@series ..... [p387](#), [p388](#), [p587](#) \multiput ..... [F25](#), [F29](#), [F443](#), [F460](#)  
 \merge@font@series@ ..... [p390](#), [p395](#), [p588](#) \multispan ..... [E233](#), [E379](#)  
 \merge@font@shape ..... [p521](#), [p523](#), [p595](#) \muskip ..... [b29](#), [b55](#), [b93](#), [u545](#), [u546](#), [P32](#)  
 \merge@font@shape@ ..... [p525](#), [p530](#), [p596](#) \muskipdef ..... [b55](#), [b93](#), [P215](#)  
 \muskipzero ..... [P215](#)

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N

\n ..... P318, P320, P327, P329,  
P456, P562, P588, P614, P660,  
P682, P701, P709, P710, P730,  
P743, P750, P751, P758, P770  
\n@space ..... u625, u627, u629,  
u631, u636, u637, u638, u639, u642  
\nnabla ..... u319  
\nnarrower ..... b415  
\nnatural ..... u329  
\ncallback ..... P665  
\ndefault ..... P670, P674  
\ne ..... u413  
\nearrow ..... u405  
\NeedsTeXFormat q12, x731, N400, N1145  
\neg ..... u325, u326  
\negmedspace ..... B201  
\negthickspace ..... B201  
\negthinspace ..... i468, B201  
\neq ..... u412  
\new@command .....  
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\new@fontshape .... r2, r4, r22, r24  
\new@mathalphabet .... s441, s462, s473  
\new@mathgroup .....  
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\new@mathversion .... s20, s278, s280  
\new@symbolfont .... s322, s354  
\new\_attribute ..... 605, P397  
\new\_bytocode ..... 605, P431  
\new\_chunkname ..... 605, P444  
\new\_luafunction ..... 605, P460  
\new\_whatsit ..... 605, P419  
\newattribute ..... 604, P74, P225  
\newbox ..... b47, b301, b412,  
    e13, A295, B66, C27, D70,  
    E16, E17, E18, E343, F6, F370,  
    F375, M86, M120, M121, M122  
\newcatcodetable ..... 604,  
    P84, P93, P94, P120, P121, P229  
\newcommand .... 38, d67, l4, p453, p458,  
    p463, t36, u51, u52, u53, u54,  
    u56, u57, u59, u60, u92, u93,  
    u94, u95, u96, u97, u120, u121,  
    u122, F382, M2291, M2294,  
    M2297, M2298, M2301, M2302  
\newcount b47, b349, e7, e8, i124, k9,  
    m36, q25, s27, s286, B55, B341,  
    B342, C23, C24, C25, C26, C56,  
    C226, C241, D322, E11, E12,  
    E13, E14, E15, E335, E336,  
    E337, F364, F365, F366, F367,  
    F376, H36, H140, H141, M103,  
    M105, M107, M109, M111,  
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    Q5, Q77, I3, I267, I268, I269, I270  
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    C14, C15, C16, C17, C18, C19,  
    C20, C21, C22, D126, D127, E3,  
    E5, E6, E7, E8, E166, E338,  
    E339, E340, E341, F3, F4, F5,  
    F7, F231, F232, F233, F234,  
    F235, F236, F368, F369, F371,  
    F372, F373, F374, M71, M72,  
    M73, M75, M76, M77, M78,  
    M79, M80, M81, M82, M83,  
    M84, M85, M91, M93, M94,  
    M106, M108, M110, M112,  
    M113, M114, M115, M116,  
    M117, M118, M1987, M1988, I427  
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\newfont ..... t394  
\newgroup ..... s47  
\newhelp ..... b295  
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    d158, d447, e9, k7, k8, o204,  
    p385, s15, t304, w82, x780, z3,  
    B75, B76, B190, B343, C28,  
    C29, C30, C31, C32, C33, C138,  
    D336, E19, E251, F70, F227,  
    F228, F229, F230, F259, F260,  
    H38, H124, M95, M96, M97,  
    M98, M99, M100, M101, M102, N2  
\newinsert ..... b193,  
    b231, D323, M27, M1852, I366  
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\newlanguage ..... b47, Q215  
\newlength ..... 157, n3  
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\newlinechar ..... a72, d20  
\newluabytocode .... 604, P189, P239  
\newluachunkname .... 605, P197, P241  
\newluafunction .....  
    . 604, P4, P173, P223, P235  
\newmarks ..... Q6  
\newmathalphabet ..... r13, r109  
\newmathalphabet@ ..... r14  
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          i404, i405, i454, n3, A213, B344, b353, b541, d462, d483, k46, k104
          B426, C2, C3, C4, C5, C6, \nonscript ..... B36, B38
          C7, C8, M2303, M2304, M2305, \nonumber ..... B370, B409, B410
          M2309, M2310, M2313, M2314, \nopagebreak ..... 72, i7, i25
          M2315, M2319, M2320, M2321 \noprolusion ..... H201, H224
\newtheorem ..... G1 \normalbaselines ... b357, B154, B156
\newtie 1845, x194, x212, x615, x924, x925 \normalbaselineskip .....
\newtoks ..... b47, ... b346, b358, q142, D254, D273
          b295, e16, o317, o318, p442, q201 \normalcolor ..... B336, B422,
\newwhatsit ..... 604, P181, P237 D63, D314, H197, H220, M216,
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\newXeTeXintercharclass ..... Q21 M698, M2226, M2259, I97, I166
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          o366, o413, u40, u45, u135, M3 t445, t447, t453, w18, A274,
\nfss@text l315, l317, t424, w5, w122, z13 B336, B422, H197, H220, I377
\NG ..... l528, l1096, Q481 \normallineskip b346, b357, D252, D272
\ng ..... l549, l1097, Q481 \normallineskiplimit ..... b346,
\ni ..... u430, u431 b358, B193, D237, D253, D259
\no@alphabet@error . o4, s300, s302, \normalmarginpar ..... I363
          s478, s479, s493, s502, s588, s589 \normalsfcodes k42, k44, k46, k100,
\noaccents@ ..... o604, u129 k102, k104, k126, M618, M677
\noalign .. u339, u531, u534, u537, \normalshape ..... p550, p597, p604
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          B175, B178, B192, B387, B397, M617, M676, N5, I23, I176, I348
          E224, E230, E359, E378, F61, F67 \not ..... u338, u412, u413, u435
\nobreak ..... b392, b395, b397, d461, d482, \not@base ..... t459,
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          i173, i199, i351, i359, i385, i393, t468, t469, t470, t471, t472, t473
          i414, i421, i452, k131, k143, \not@math@alphabet ... p450, p455,
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          H90, H191, H192, H196, H214, p564, p567, p570, p573, t5, t8,
          H215, H219, L29, L37, M336, t11, t14, t17, t20, t23, t26,
          M1149, M1315, Q141, Q143, t29, t81, t100, t118, t123, t128,
          Q147, Q148, Q149, Q153, I463 t243, t246, t249, t252, t255, t373
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\nobreakspace ..... i420 \nu ..... u280
\nocite ..... 487, K39 \null ..... b371, l327, l363,
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\nofiles ..... 91, k127 B121, B156, B185, H191, H214
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\o ..	l253, l405, l551, l775, l1087, Q480	\over .....	u469, B149, B338
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\oalign .....	b424	\overfullrule .....	b330, L69
\obeycr .....	i480	\overleftarrow .....	u533
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\obeyspaces ...	b374, d464, d485, M583	\owns .....	u431, u432
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\ointop .....	u354, u355		
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\oslash .....	u385		
\OT .....	l372		
\otimes .....	u386		
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\outerparskip .....	C1		
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		\par@deathcycles .....	C56, C77, C79, C80
		\paragraphmark .....	H143
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		\parbox .....	389, D189
		\parboxrestore .....	D277
		\parfillskip .....	b345, o616, o631, o676, A193, A201, A233, A255, C76, D251, D272, H186, H209
		\parindent .....	b337, b416, b417, A193, A197, A201, A233, A255, C50, D246, D267, H187, H210
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     i320, w118, A239, A242, A260,  
     A263, B37, B194, B387, B397,  
     C190, E56, K17, M136, M176,  
     M195, M198, M1157, M1323,  
     I195, I199, I201, I217, I221, I223  
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 \phi . . . . . u287  
 \Pi . . . . . u302  
 \pi . . . . . u282  
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     o518, o552, q122, q285, q287, q289  
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     N1041, N1054, N1064, N1116  
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 \pmatrix . . . . . B160, B168  
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     i354, i383, i388, B192, M167,  
     M169, M172, I196, I198, I218, I220  
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 \ProcessOptions\* . . . . . N245  
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	l667, l750, l789, l1187, l1205,
	l1231, l1353, l1354, x191, x209
\r@t .....	B66
\radical .....	s921, s924, s954
\raggedbottom .....	L53
\raggedleft .....	A198, A209, A216
\raggedright .....	A194, A208, A214
\raise .....	l327, l359, l427, l430,
	l726, l791, l878, l1195, t427,
	u465, u513, u515, B73, D386,
	D395, F22, F32, F89, F177,
	F252, F280, F324, F352, F430
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\rbracebrace .....	l309, u596
\rbrack .....	b363
\rceil .....	u600
\Re .....	u313
\Ref .....	340, z46, z51, z57, z61, z68
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\refstepcounter .....	150,
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\rem@pt .....	o300
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\remove@nil .....	s36
\remove@star .....	q301, q307
\remove@tlig .....	l983,
	l985, l987, l994, l1030, l1032, l1034
\remove@to@nnil .....	o299, q301, q327, q440
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    s736, t182, t187, t191, t192,
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 $\backslash\text{rhook}$  ..... u479, u480  
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 u637, u638, u639, B155, B160, B184  
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 u440, u444, u478, u488, u496, u549  
 $\backslash\text{rightarrowfill}$  ..... u531, u547  
 $\backslash\text{rightharpoondown}$  ..... u455  
 $\backslash\text{rightharpoonup}$  ..... u454, u466  
 $\backslash\text{righthyphenmin}$  ..... O11  
 $\backslash\text{rightleftharpoons}$  ..... u464  
 $\backslash\text{rightline}$  ..... D402  
 $\backslash\text{rightmargin}$  ..... C9, C40, C51  
 $\backslash\text{rightmark}$  ..... L48  
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 t119, t209, t250, u50, u120, x7, x48  
 $\backslash\text{rmfamily}$  . t4, t5, t117, t248, t249, w15  
 $\backslash\text{rmoustache}$  ..... u565  
 $\backslash\text{rmsubstdefault}$  u18, u30, x28, x39, x106  
 $\backslash\text{Roman}$  ..... 150, m104  
 $\backslash\text{roman}$  ..... 150, m103  
 $\backslash\text{romannumeral}$  ..... m109,  
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 $\backslash\text{root}$  ..... B66, B340  
 $\backslash\text{rootbox}$  ..... B66  
 $\backslash\text{rq}$  ..... b361  
 $\backslash\text{rule}$  ..... 390, D334, D337, I448

**S**

$\backslash\text{S}$  ..... 1311  
 $\backslash\text{s@fct@}$  ..... q380, q444  
 $\backslash\text{s@fct@alias}$  ..... q506  
 $\backslash\text{s@fct@fixed}$  ..... q519  
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 $\backslash\text{s@fct@subf}$  ..... q511  
 $\backslash\text{samepage}$  ..... 72, i11, i28  
 $\backslash\text{savebox}$  ..... 389, D71  
 $\backslash\text{savecatcodetable}$  . P117, P168, P170  
 $\backslash\text{saved@space@catcode}$  ... Q251, Q320  
 $\backslash\text{sb}$  ..... B199  
 $\backslash\text{sbox}$  ..... 389, b411, j4, l495, l511,  
 C205, D77, D84, D88, D93, D98  
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 $\backslash\text{scriptschriftstyle}$  ..... B65, B68  
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 $\backslash\text{sectionmark}$  ..... H143  
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 t145, t148, t159, t162, t166,  
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 $\backslash$ series@drop@one@m .. p439, p443, p593  
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 p592, t76, t77, t169, t188, t194  
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 $\backslash$ SetMathAlphabet@ ..... s450, s519, s528  
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 $\backslash$ SetSymbolFont@ ..... s340, s374, s382  
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 $\backslash$ settoheight ..... 157, n17  
 $\backslash$ settowidth ..... 157, n17  
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 $\backslash$ showoverfull .. b441, b444, b478, b486  
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 $\backslash$ simeq ..... u446  
 $\backslash$ sin ..... B9  
 $\backslash$ sinh ..... B11  
 $\backslash$ sixt@n ..... a71,  
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 \sloppypar (environment) . . . . . L62  
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     p557, p558, t22, t23, w22, x543  
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 \space . . . . . b369  
 \spacefactor . . . . . b394, b395, i129,  
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 \spaceskip . . . . . x6, x47  
 \spadesuit . . . . . u334  
 \span . . . . . E383  
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     o328, o340, o454, o469, q473, q487  
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 \splittopskip . . . . . b344, I440  
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 \sqcup . . . . . u377  
 \sqrt . . . . . B339  
 \sqrtsign . . . . . u529, B71, B339  
 \sqsubset . . . . . t468  
 \sqsubseteq . . . . . u399  
 \sqsupset . . . . . t469  
 \sqsupseteq . . . . . u400  
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 \star . . . . . u397

**T**

\T . . . . . g23, l335,  
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     l349, l351, l374, N920, N924, N925  
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 \thempfootnote . . . . . D303, I374  
 \thepage . . . . . k137, y6, z14, z34, H164, H171, J15, J32, K23, L14, M244, M275, M1827  
 \Theta . . . . . u299  
 \theta . . . . . u275  
 \thicklines . . . . . F37  
 \thickmuskip . . . . . u646, B215, B217, B230  
 \thickspace . . . . . B201  
 \thinlines . . . . . F37, F448, F465  
 \thinmuskip . . . . . . u644, B207, B209, B225, B231  
 \thinspace . . . . . i460, i466, i467, B176, B201, B235  
 \thispagestyle . . . . . L6  
 \thr@@ . . . . . b16, b473, q58, q208, q214, q227, q234, q241, q246, B359, B504, C232, C243, F159, F160, F162, F163, F195, F217, Q70, Q78  
 \tilde . . . . . u519  
 \time . . . . . a179, a183  
 \times . . . . . u396  
 \title . . . . . 453, H6, H7, H21, H23, H31  
 \tmspace . . . . . B201  
 \to . . . . . u440, u442  
 \today . . . . . a184, a188, a196, a199, H33  
 \toks . . . . . b31, b63, b95, s485, s486, s496, s505, P34, Q532  
 \toks@ . . . . . b41, c81, c85, c88, c93, i408, i409, i414, o148, o152, o154, o157, o221, o226, s6, s7, s291, s295, s301, s304, s309, s355, s356, s358, s359, s389, s391, s395, s412, s415, s474, s486, s487, s488, s534, s536, s542, s550, s554, s566, s569, s572, s580, s582, s1003, s1005, s1007, s1010, s1012, s1015, s1018, s1050, s1051, M2209, M2210, M2211, M2212, N229, N230, N232, N233, N634, N635  
 \toksdef . . . . . b46, b63, b95, P217  
 \tokszero . . . . . P217  
 \tolerance . . . . . b304, o618, o663, o678, L58, L66  
 \top . . . . . u320  
 \topfigrule . . . . . M727, M2325  
 \topfraction . . . . . M2291, I273  
 \topmargin . . . . . M71, M624, M683

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\topmark ..... M2209, M2218  
 \topsep ..... B489, C2, C59  
 \topskip ... b343, k56, k111, C1, M128  
 \totalheight ..... D33, D34, D35  
 \tracefloats ..... M1897  
 \tracefloatoff ..... M1897  
 \tracefloatvals ..... M1897  
 \tracingall ..... b446  
 \tracingassigns ..... b475, b508  
 \tracingcommands .....  
     ... b457, b473, b482, b494, b511  
 \tracingfonts ..... q17, q54, q58,  
     q86, q116, q125, q148, q178,  
     q192, q208, q214, q227, q234,  
     q241, q246, q255, q268, q276, q279  
 \tracinggroups ..... b466, b519  
 \tracingifs ..... b467, b518  
 \tracinglostchars .....  
     b320, b452, b464, b483, b502, b522  
 \tracingmacros .....  
     ... b456, b472, b484, b501, b521  
 \tracingnesting ..... b469, b516  
 \tracingnone ..... b488  
 \tracingoff ..... q116, q276  
 \tracingon ..... q117, q277  
 \tracingonline .....  
     ... b441, b493, b510, b531, o627  
 \tracingoutput b442, b497, b514, b528  
 \tracingpages .....  
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 \tracingparagraphs .....  
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 \tracingrestores .....  
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     ... b448, b468, b491, b517  
 \tracingstats .....  
     b450, b462, b482, b504, b524, Q2  
 \triangle ..... u322  
 \triangleleft ..... u358, u482  
 \triangleright ..... u359, u482  
 \trivlist A184, A214, A216, A230,  
     A252, B474, C89, E78, G35, G37  
 trivlist (environment) ..... C89  
 \try@load@fontshape .. o343, o351,  
     o397, o502, p423, q474, s240, s257  
 \try@simple@size ..... q310, q435  
 \try@simples ..... q393, q399, q403  
 \try@size@range .... q101, q310, q386  
 \try@size@substitution .. q103, q390  
 \tryif@simple ..... q401, q402  
 \tryis@simple ..... q402  
 \tt@def@ult ..... t72

\ttdef@ult ... t75, t94, t112, x31, x109  
 \ttdefault t12, t75, t129, t215, t256, u50  
 \ttfamily ..... t10,  
     t11, t122, t254, t255, w17, A274  
 \ttsubstdefault .. u20, u32, x32, x110  
 \tw@ ..... b16  
 \two@digits ..... a86, a185,  
     a186, d2, q466, N687, N778, N868  
 \twocolumn ..... M199  
 \type@restoreinfo ..... q156, q161  
 \typein ..... 39, 39, d31  
 \typeout ..... 39, a73, a116, a172,  
     a197, a199, a211, a226, a233,  
     a244, a257, a270, a283, a321,  
     c21, c38, c43, c48, d3, d36, d43,  
     g74, k129, k427, k428, k430,  
     k465, k475, k478, o337, t139,  
     t339, t483, t493, t503, u9, u125,  
     J8, J25, M1898, N177, N192,  
     N937, N1136, N1139, Q207,  
     Q485, Q492, Q504, Q505, Q513

**U**

\u ..... l237, l386, l469, l583,  
     l590, l610, l617, l748, l1184,  
     l1259, l1260, l1275, l1276, l1285,  
     l1286, l1299, l1300, l1301, l1325,  
     l1326, l1351, l1352, x181, x198  
 \uccode ..... Q173, Q181,  
     Q188, Q190, Q193, Q195, Q436,  
     Q444, Q451, Q453, Q456, Q458  
 \Ucharcat ..... t400  
 \uchyph ..... b321  
 \ulcdefault ..... p449, p599  
 \ulcshape .....  
     p449, p566, p567, p598, t325, w29  
 \Umathchar ... u15, u50, u65, P28, Q247  
 \Umathcode ..... b127,  
     i476, x179, x294, A280, Q93, Q430  
 \unboldmath ..... t391  
 \UndeclareTextCommand l191, x135,  
     x137, x139, x263, x511, x1039,  
     x1040, x1041, x1042, x1043, x1044  
 \undefined ..... a9, a11,  
     a17, a57, m92, m93, m94, m95,  
     m96, m97, m98, m99, u116,  
     u117, Q101, Q113, Q114, Q134  
 \undefinedpagestyle ..... L4, L8  
 \underbar ..... b411, d468, d489  
 \underbrace ..... u540  
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   11039, 11040, 11041, 11042, 11043,  
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   11091, 11092, 11093, 11094, 11095,  
   11096, 11097, 11098, 11099, 11100,  
   11101, 11102, 11103, 11104, 11105,  
   11106, 11107, 11108, 11109, 11110,  
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   11192, 11193, 11194, x303, x304,  
   x305, x306, x307, x308, x309,  
   x310, x311, x312, x313, x314,  
   x315, x316, x317, x318, x319, x320  
 \UnicodeFontFile ..... 1996  
 \UnicodeFontName ..... 1997  
 \UnicodeFontTeXLigatures .. 1976, 1993  
 \unicoderead ..... P143,  
   P157, P158, P159, P160, P165  
 \uninstall ..... P826  
 \unitlength ... D49, D59, F5, F12,  
   F13, F14, F15, F22, F23, F26,  
   F27, F34, F72, F130, F183,  
   F185, F198, F203, F205, F220,  
   F222, F225, F265, F266, F310,  
   F311, F345, F356, F386, F387,  
   F389, F390, F393, F394, F396,  
   F397, F406, F408, F410, F412, Q82  
 \unkern ..... o646  
 \unless ..... P151, P159, P161  
 \unlhd ..... t471  
 \unpenalty o649, o653, w116, A246, A268  
 \unquote@name ..... k299, k305, k344  
 \unrestored@protected@xdef .....  
   .. d243, L25, L49, I434, I458, I474  
 \unrhd ..... t473  
 \unsetattribute ..... 605, P82, P227  
 \unvcopy ..... B180  
 \Uparrow ..... u584  
 \uparrowarrow ..... u578  
 \upbracefill ..... u543, u560  
 \update@series@target@value .....  
   .. t153, t174, t266  
 \update@uclc@with@cyrillic .....  
   .. 11441, 11469, 11499, 11507  
 \updefault ..... p556,  
   t21, u94, u101, u103, u111, u113  
 \Updownarrow ..... u588  
 \updownarrow ..... u582  
 \uplus ..... u378  
 \upper@bound .. q337, q338, q339, q352  
 \uppercase ..... Q468  
 \upshape ..... 1439, 1726,  
   l796, l878, p554, p555, t19, t20,  
   t325, t336, t369, t427, w24, x545  
 \Upsilon ..... u304  
 \upsilon ..... u286  
 \use@mathgroup .....  
   .. o566, o584, o586, q253, s63,  
   s92, s456, s558, s561, s1028, s1052  
 \usebox ..... D111  
 \usecounter ..... C225, C238  
 \usefont ..... 11506,  
   o80, o282, o623, t448, x7, x48, A284  
 \UseLegacyTextSymbols ... x502, x709  
 \usepackage ..... N345, N391, N952  
 \UseRawInputEncoding Q277, Q333, Q380  
 \UseTextAccent ... 1149, 1150, 1188,  
   x131, x132, x133, x176, x178,  
   x848, x1033, x1034, x1036, x1037  
 \UseTextSymbol .....  
   .. 1150, 1186, x130, x286, x847, x916  
 \UTF@four@octets@noexpand Q467, Q476  
 \UTF@three@octets@noexpand .....  
   .. Q466, Q475  
 \UTF@two@octets@noexpand Q465, Q474  
 \UTFviii@four@octets Q306, Q311, Q317  
 \UTFviii@four@octets@@ .. Q306, Q317  
 \UTFviii@four@octets@combine .. Q341  
 \UTFviii@four@octets@noexpand Q347  
 \UTFviii@four@octets@string .. Q344  
 \UTFviii@invalid ..... Q245, Q338  
 \UTFviii@invalid@err Q303, Q308, Q314  
 \UTFviii@invalid@err@@ .. Q303, Q314

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\UTFviii@three@octets . . . . .	\verb@eol@error . . . . .	<u>A361</u> , A373, A383
Q305, Q310, Q316		
\UTFviii@three@octets@@ Q305, Q316	\verbatim . . . . .	<u>A272</u>
\UTFviii@three@octets@combine Q340	\verbatim (environment) . . . . .	<u>A272</u>
\UTFviii@three@octets@noexpand Q346	\verbatim* (environment) . . . . .	<u>A296</u>
\UTFviii@three@octets@string . Q343	\verbatim@font . . . . .	
\UTFviii@two@octets Q304, Q309, Q315	. A245, A266, A274, A374, A384	
\UTFviii@two@octets@@ . Q304, Q315	\verbatim@nolig@list . . . . .	<u>A389</u> , A395
\UTFviii@two@octets@combine .. Q339	\verb@visible@space . . . . .	A278,
\UTFviii@two@octets@noexpand . Q345	<u>A280</u> , A287, A291, A303, A308	
\UTFviii@two@octets@string ... Q342	\version@elt <u>s18</u> , s31, s32, s288, s289,	
\UTFviii@undefined@err . . . . .	s338, s358, s449, s487, s579, s1008	
Q302, Q307, Q313	\version@list . . . . .	<u>s16</u> ,
\UTFviii@undefined@err@@ Q302, Q313	s21, s32, s281, s289, s343, s364,	
	s383, s454, s499, s529, s584, s1021	
<b>V</b>	\Vert . . . . .	u571, u573
\v . l238, l387, l468, l586, l587, l588,	\vert . . . . .	u576
l592, l594, l597, l599, l601, l607,	\vfil . . . . .	b400, x123, x126,
l613, l614, l615, l619, l621, l624,	x840, x843, F289, F332, M175,	
l626, l628, l634, l749, l1189,	M194, M412, M459, M627, M686	
l1269, l1270, l1271, l1272, l1281,	\vfilneg . . . . .	b400
l1282, l1315, l1316, l1321, l1322,	\vfuzz . . . . .	b329, L61, L68
l1333, l1334, l1341, l1342, l1345,	\vgl@ . . . . .	b390, b391
l1346, l1368, l1369, l1370, l1371,	\vglue . . . . .	<u>b390</u>
l1372, l1373, l1374, l1375, l1376,	\vline . . . . .	<u>E366</u>
l1377, l1378, l1381, l1382, l1383,	\voidb@x . . . . .	<u>b298</u> , b421, n18
l1384, l1387, l1388, x182, x199	\vphantom . . . . .	l494, l510, <u>B75</u>
\v@false . . . . .	\vrule . . . . .	b394, i452, l293, l295,
\v@true . . . . .	l499, l515, q144, u558, u559,	
\vadjust .. i37, i59, i71, i100, i107,	u561, u562, D120, D122, D173,	
i341, i357, i375, i391, I201, I223	D180, D357, D401, E186, E219,	
\valign . . . . .	E347, E366, F121, F171, F174,	
\value . . . . .	F190, F197, F212, F219, F288,	
150, <u>m14</u> , K9	F332, F416, M1851, M2226, M2259	
\varbigtriangledown . . . . .	\vspace . . . . .	<u>i330</u> , i400, i401, i402
\varbigtriangleup . . . . .	\vsplit . . . . .	M382, M429, M2208
\varepsilon . . . . .		
\varphi . . . . .	<b>W</b>	
\varpi . . . . .	\warn@rel@i . . . . .	r5, r25,
\varrho . . . . .	<u>r29</u> , r81, r85, r90, r95, r119, r140	
\varsigma . . . . .	\wedge . . . . .	u366, u368
\vartheta . . . . .	\whatsit . . . . .	P185
\badness . . . . .	\widehat . . . . .	u527
\dash . . . . .	\widetilde . . . . .	u526
\dots . . . . .	\widowpenalties . . . . .	b106
\vdots . . . . .	\widowpenalty . . . . .	b313, o636
\vec . . . . .	\width . . . . .	D30
\vector . . . . .	\wlog . . . . .	a100, <u>b40</u> ,
g219, <u>F127</u> , F449, F466	b145, b230, b243, b273, b288,	
\vee . . . . .	N194, P6, P7, P8, P52, Q46, Q539	
\verb A278, A303, A316, A322, A331,	\wp . . . . .	u312
A337, A347, A352, A365, <u>A367</u>	\wr . . . . .	u382
\verb@balance@group . . . . .	\wrong@fontshape . . . . .	<u>o347</u> , <u>o484</u>
. A321, A323, A336,		
A338, A351, A353, <u>A359</u> , A360		
\verb@egroup . . . . .		
A321, A324, A336,		
A339, A351, A354, <u>A360</u> , A364		
	<b>X</b>	
	\x . . . . .	<u>o304</u> , o305

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\x@protect . . . d221, d232, d280, d307 \XeTeXmathcode . . . . . Q94, Q431  
 \xe@alloc@ . . . . . Q42, Q52 \XeTeXrevision . . . . . Q27  
 \xe@alloc@intercharclass . . . . . Q21 \XeTeXuseglyphmetrics . . . Q201, Q203  
 \xe@ch@ck . . . . . Q43, Q47 \XeTeXversion . . . . . t399, Q27  
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 \XeTeXcharclassCL . . . . . Q106 \xi . . . . . . . . . u281  
 \XeTeXcharclassCM . . . . . Q110 \xtxHanGlue . . . . . . . . . Q113,  
 \XeTeXcharclassEX . . . . . Q107      Q137, Q145, Q146, Q147, Q148,  
 \XeTeXcharclassID . . . . . Q104      Q149, Q150, Q151, Q152, Q153  
 \XeTeXcharclassIS . . . . . Q108 \xtxHanSpace . . . . . Q114, Q138, Q139,  
 \XeTeXcharclassNS . . . . . Q109      Q140, Q141, Q142, Q143, Q144  
 \XeTeXcharclassOP . . . . . Q105  
 \XeTeXcharglyph . . . . . l994 \year . . . . . a185, c11, c14, N778, N868  
 \XeTeXdashbreakstate . . . . . Q204  
 \XeTeXglyph . . . . . l994  
 \XeTeXintercharclasses . . . . . Q100, Q133  
 \XeTeXinterchartoks . . . . . Q101, Q115,  
     Q116, Q117, Q118, Q119, Q120,  
     Q121, Q122, Q123, Q124, Q125,  
     Q126, Q127, Q128, Q129, Q134,  
     Q139, Q140, Q141, Q142, Q143,  
     Q144, Q145, Q146, Q147, Q148,  
     Q149, Q150, Q151, Q152, Q153 \zeta . . . . . . . . . u273

**Y**

\z . . . . . . . . . Q185, Q427, Q448  
 \z . . . . . . . . . Q176, Q428, Q439  
 \z@ . . . . . . . . . b298  
 \z@skip . . . . . . . . . b298  
 \zap@space . . . . . k180, k198, t322,  
     K29, N127, N218, N324, N424,  
     N445, N462, N473, N490, N700

**Z**

**File Key:** a=ltdirchk.dtx, b=lpplain.dtx, c=ltvers.dtx, d=ltdefns.dtx,  
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 D=ltboxes.dtx, E=lttab.dtx, F=lt pictur.dtx, G=ltthm.dtx, H=ltsect.dtx,  
 I=ltfloat.dtx, J=ltidxglo.dtx, K=ltbibl.dtx, L=ltpage.dtx, M=ltoutput.dtx,  
 N=ltclass.dtx, O=lt hyphen.dtx, P=ltluatex.dtx, Q=ltfinal.dtx